

TimeSplitters 2 Neo Tokyo (Hard) Walkthrough

by acidslayer57

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This walkthrough was originally written for TimeSplitters 2 on the GC, but the walkthrough is still applicable to the PS2 version of the game.

Timesplitters 2 Neo Tokyo Hard Guide
for Gamecube, PS2, and Xbox
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Version 1.01

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Table of Contents
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- 1.0...Introduction
- 2.0...The Walkthrough
 - 2.1...The Beginning
 - 2.2...The Mid-Game
 - 2.3...The Finish
- 3.0...Neo Tokyo Weapons
- 4.0...Neo Tokyo Extras
- 5.0...Outro

If your having trouble finding a part of this guide, press control + F and type in the number of the section you would like to view.

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1.0...Introduction
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I know that Neo Tokyo us not typically a hard level that people get stuck on in Timesplitters 2, but I have heard of some complaining about this level on the boards earlier. Also, this level can be quite hard, and in most cases is due to the small amount of ammunition, stealth, and shooting combination of this level.

This guide will help you overcome all of that. It took me quite awhile to overcome Neo Tokyo in hard mode and lots of practice. Fortunately, I tell you it is possible and with constant effort, you will beat it. For those of you that resort to this guide for help, I will assume that you have skills in Timesplitters 2 to beat Easy Mode and Normal Mode fully. Also, I assume you have beat all of the previous levels on hard before this one, so you know what to expect in Hard Mode. Lastly, I will expect you to have a good idea of the map due to previous encounters with this level.

Now I present to you the....

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2.0...The Walkthrough
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Okay, This is it, the moment you will beat Neo Tokyo on hard. This guide might not be enough though. The level requires practice and knowledge

for what kind of things to expect. First I will tell you the objectives for the level.

Note that normal objectives are the objectives that you will receive in the beginning of the mission and new objectives are objectives that you will receive in the middle of gameplay.

Objective 1. Follow the hacker to the research facility.

New objective 1. Gain the hacker's password.

Objective 2. Gather evidence of Timesplitter Machine.

New objective 3. Upload evidence to police server.

New objective 2. Deactivate the Timesplitter Machine.

Objective 4. Retrieve the time crystal.

New objective 3. Kill Sadako.

New objective 4. Escape through the time portal.

Here it goes:

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2.1...The Beginning  
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Let's get this straight. You're on a platform next to the train with no gun and a cloaked hacker is the person you need to concentrate on. The beginning involves anything that has to do with the stealth at the beginning of the game up to when you breach the base. This is the easiest part.

Immediately when you start the level, fall off the side of the platform. You may be seen by the camera(s) for a split second, but not enough to make the alarm go off if you go under the platform you were just on. Now from under there, you need to go straight to the place where the four silenced pistols and two sniper rifles reside. That is the area near the stairs. Be cautious though, if you go too fast (and you will once you get the hang of it) the hacker can see you below floors and she will shoot at you. Punch out the glass and collect all of your new weapons.

When you have the new weapons in your arsenal, go up the stairs and make sure the hacker has already passed by looking at your uplink. The red dot is her, be sure not to get in her way. When you are at the top street, go across the bridge and to the right where you started. Next to the train, you should see a camera below it. Take out that camera, now go back downstairs to the weapons area.

Quickly exit the weapons area via the bottom road and go right under that camera you just destroyed. Hug the wall and duck. Now with the sniper rifle take down every camera on this road ASAP. If the hacker saw you, you were too slow and have to restart. If you see her as you are going down the stairs follow her and then take out the cameras.

Now wait for her to go ahead of you and follow her down the road with all the cameras shot out. You will find that this road is quite difficult due to the police truck that will also sound the alarms if it sees you. Not good. So as you follow the hacker take out your uplink. If there is any sign of the police car, then hide behind a pillar and wait for it to pass. There is also body armor on the first road (where you sniped the cameras) behind some glass.

This part can be tricky. As you follow the hacker watch out for the police car and take any cameras that might get in your way while following her. It seems easy now, but it is challenging. When you see her take a turn, you know that she is heading towards the sewer where her base is. This is good and it means there are only two more cameras to worry about. If you take out your uplink as she makes the turn, you see one camera near the corner you will have to shoot, and one camera down the small alley that is also good for shooting.

Then when you do it, follow her slowly down the sewer be cautious not to alert her now after all that work. Wait until she turns the corner and then follow her. Go down through the obnoxiously long corridor and when she turns the corner, follow her and watch her turn off the laser fence and go through to the base. Now is your chance! Run through the laser fence and you're in the base. Great the stealth part is over.
(Objective 1 Completed.)

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2.2...Mid-Game

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Now that you made it this far, you will want to keep it as quiet as possible, because the last thing you want to do is initiate in a huge fire fight as you will get plenty of that later. The Mid-Game consists of killing everyone in the base and getting back out to the surface.
(That sounds familiar...)

Right when you enter the base, turn left in that little hut there, and go on all of the cameras to see the hacker and the guard go through three rooms in the base. When you get to the final camera, you will see a laptop on the table and the hacker will use the password to get into the base. (NEW OBJECTIVE 1 complete) Great now you can get in as you got a nice look at that password when she typed it in.

Turn off all of the cameras and exit the little room. Go down the hall and score a nice clean headshot on that one guard standing there. You have all the time in the world to aim so I suggest you take advantage of that. When you get to the computer room a message will pop up telling you that a checkpoint has been reached. This is good.

Use the action button to use the laptop and the password will be a match, so you can get inside the base. When the door opens, don't be hasty and run in there because that will get you killed. Instead stay in the doorway before the turn and check the uplink to the position of that one annoying guard, when you see the red dot coming towards the door, get your pistol out and aim for the head to take her down with one shot as to not trigger the other guards to come in this hallway. Be aware that this guard is a bit short so aim down a little.

Now enter the hallway to find that there is a door to your front and a little ways down to the right. What I suggest you do is look through the window in the front door and kill the guard with the pistol to the head. When the other guard tries to examine the body shoot her in the head as well. If you don't do this correctly, run down the hall ASAP to the entrance of the base. You have just alerted everyone in the while building who will attempt to take you down. Shoot them all from a distance. If you succeed to a similar thing to the hallway to the right. This will prove easier then the one to the front.

After you have successfully cleared out the base there are a bunch of things you must do that are mainly objectively important. First go into the room where there is a dead end, some lockers, and another laptop. That laptop is the police server that you will not access until you gain enough evidence that the hackers are in fact studding the Timesplitters.

How do you come up with that evidence? Take a picture of the plans beneath you in that room and get out of that room and take a picture of the real thing through the window! (Objective 2 complete)

Before we upload this evidence to the police server we need to take care of a few things. First search the lockers for more SPG ammo, and then detroy the drone gun parallel to the Timesplitter Machine door and the one near the base entrance. The one with the police server in it is not important. (Objective 3 complete)

Now, by hitting action on the computer we will upload the evidence on the police server. As the game is doing that, run to the Timesplitter machine room and go to the machine. Look around and hit a lever to the right of it to deactivate it (NEW OBJECTIVE 2 complete). This is about when you're going to want to switch to your SPG. Kill the two guards that run in now and wait for a third. After that, Head for the hallway to the base entrance.

Be sure to hug the left wall in order to not open the door to the police server room. If you do the drone gun will shoot you hard. With the SPG peak around the wall and kill anyone neat the entrance. When you go to the door, look down the stairs to kill one last goon trying to stop you.

You're now back in the sewer area. Go slowly and kill the guy on the left. After that you should have to kill one or two more guards before taking the turn. When you go up the ramp quickly cap the guards downfield because she has good aim. Well, after you go up the stairs, you will be at the surface, and a new section in the guide.

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2.3...The Finish
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The problem with this part is the fact of the rapid gunfire constantly being shot at you.

What you should do is use your SPG to run and gun everyone you can see without stopping. Backtrack to the road under where you started the level. This is where Sadako, the gang leader will be. Shoot her As fast and as accurately as possible. When you do, she will drop the time crystal. Grab it (Objective 4 complete and NEW OBJECTIVE 3 complete)

The last thing you have to do is escape through the time portal. Go back to the intersection where you have to option to go the base or straight where you have never been if you followed this guide correctly. hat is where you need to go.

There will be a measly two policemen that are guarding their station and the time portal. Take them out and go through ASAP. (NEW OBJECTIVE 4 complete)

Mission Complete!

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3.0...Neo Tokyo Weapons

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Silenced Pistol

To get this, you need to go under the bridge and break the glass in order to obtain these guns. They come in handy at the beginning because of the stealth involved, but I do not recommend them in the later stages of the level.

Sniper Rifle

Get this in a similar manner as the Silenced Pistols, under the bridge and break the glass. Only use this to destroy a few camera at the beginning of the level and to shoot drone guns in the base in order to conserve ammo for other guns.

SPG 90

The rifle of this level is one of the best guns in the game. You get it by killing off a few guns in the base because they use it and drop it when killed. Also find some spare ammo in the room with the police server.

Sci-Fi Pistol

The only way to get this gun is to kill a cop and rob them of their gun. You can only obtain it by the end when the cops are called out by you from the police server. If you have this at the beginning, then you probably already failed. Use this at the end if you run out of SPG ammo.

Fists

Luckily you will not have to use your fists much in this mission unless you run out of precious ammo.

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4.0...Neo Tokyo Extras

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Astro-Lander

In Timesplitters 2, as you may know, there are various mini-games placed in levels to put some nostalgica and just some cool old games mixed in with TS2. There is one of these games located in Neo Tokyo. Before you upload the evidence at the police sever, check every locker in the same room.

You will find the cart in one of the lockers. When you pick it up, you can play it by going to the uplink weapon and pressing the action button. It is a fun game.

There are additional carts in Siberia on Easy and in Robot Factory on Hard, but

this isn't an FAQ for those levels is it?

Alternate Part One

Some people like one of my friends claims that it is easier to beat Neo Tokyo by running to the base before the hacker even gets there. All you have to do is wait for her to come. I've tested this out and cannot do it very well because of all of the camera that are not shot mixed in with the police car. It is very easy to be caught, but seems like a legit strategy if you can do it without getting caught.

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5.0...Intro

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That is my guide for Neo Tokyo on Hard mode. This is the way I beat it, and if it worked for me it will work for you too. Thanks for reading this guide.

Thanks to Nintendo for making a system for me to play on.

Thanks to Free Radical for making quality games like Timesplitters 2

Thanks to CJayC for making GameFAQS and posting FAQs.

Thanks to Neo Seeker for also posting this FAQ.

Thanks to you for taking the time to read this FAQ.

The sites that this FAQ is allowed on are:

-www.gamefaqs.com

-www.neoseeker.com

If you have any questions, comments, or spelling/punctuation corrections, email me at acidsy57@hotmail.com and use an appropriate subject.

The End

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