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Big Show Character FAQ
For: WWE: Day of Reckoning
Written by: Civ Magirus, Plankton, and BlackHole

WWE: Day of Reckoning was...
Developed by: Yukes
and Published by: THQ

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#=#          1. Index         =#
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#=#          2. Introduction   =#
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Strategy: Dirty

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*** Stats ***
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Strength: 9.5
Speed: 2.5
Durability: 7.5
Counter: 4.5
Charisma: 5.5
Submission: 5.5
Overall: 68

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*** Bio: ***
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Name: Big Show
Real name: Paul Wight
Height: 7'1"

Weight: 500 lbs (Supposedly. Actually closer to 425 lbs)
Date of birth: February 8, 1971
Hometown: Tampa, Florida
Pro debut: 1994
Trained by: Larry Sharpe
Finishing move: The Show Stopper

Major Career Highlights:

WCW Heavyweight title;
WCW Tag Team titles;
WWF Heavyweight title;
WWF Tag Team titles;
WWF Hardcore title;
WWE United States title

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+ **** Fighting Style **** +  
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Fighting Stance: Giant

Ring in style: Giant

Ring out Style: Giant

Apron to Ring: Giant

Turnbuckle Climbing: Normal

Rising Style: Normal

Reversal Style: Heavy

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+ **** Standing **** +  
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*** Striking ***  
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Light Striking (N): Punch-R

Light Striking (Any Direction): Back Chop

Combo 2nd: Punch-R

Combo 3rd: Punch-R

Combo Finish (N): Clothesline 01

Combo Finish (Any Direction): Big Boot

Heavy Striking (N): Full Swing Punch

Heavy Striking (Any Direction): Big Boot

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*** Front Grapple ***

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Light Grapple (N): High Angle Scoop Slam

Light Grapple (up): Military Slam

Light Grapple (down): Drop Suplex

Light Grapple (left): Choke throw

Light Grapple (right): Knee Smash

Heavy Grapple (N): Neck hanging

Heavy Grapple (up): Alleyoop

Heavy Grapple (down): Power Bomb Whip

Heavy Grapple (left): Side Walk Slam

Heavy Grapple (right): Shoulder Breaker

Grappled Striking (N): Grappling Headbutt

Grappled Striking (up): Strong Headbutt

Grappled Striking (down): One hand sledge Hammer

Grappled Striking (left): Knee lift-L

Grappled Striking (right): Hammer Strike-R

Weapon Attack (Chair): DDT to weapon

Weapon Attack (Stick): Couple of Strikes

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*** Back Grapple ***

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Light Grapple (N): Rough Throw

Light Grapple (up): Hair Pull Slam

Light Grapple (down): Shin Breaker

Light Grapple (left): Atomic Drop

Light Grapple (right): Pendulum Back Breaker

Heavy Grapple (N): Neck Hanging

Heavy Grapple (up): Full Nelson Slam

Heavy Grapple (down): Stomach Breaker

Heavy Grapple (left): Side Slam

Heavy Grapple (right): One Hand Back Breaker

Grappled Striking (N): Punch-R

Grappled Striking (up): Headbutt

Grappled Striking (down): Sledge Hammer

Grappled Striking (left): Elbow Smash-L

Grappled Striking (right): Elbow Smash-R

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+ **** Running **** +
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*** Striking ***
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Running Strike (N): Clothesline-R

Running Strike (Any Direction): Kitchen Sink

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*** Grapple ***
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Running Front Grapple: Neck Breaker

Running Rear Grapple: Bulldog

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+ **** Ground **** +
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*** Striking ***
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Down Strike (Face Up): Elbow Drop

Down Strike (Face Down): Toe Kick

Running Down Strike (Face Up): Jumping Guillotine Leg Drop

Running Down Strike (Face Down): Elbow Drop

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*** Down Grapple (upper) ***
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Down Grapple (Face Up): Hip Drop

Down Grapple (Face Down): Headlock

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*** Down Grapple (Side) ***
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Down Grapple (Face Up): Ground Punches

Down Grapple (Face Down): Arm Wrench with Toe Kick

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*** Down Grapple (Lower) ***
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Down Grapple (Face Up): Elbow Crush

Down Grapple (Face Down): Knee Breaker

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+ **** Flying **** +
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*** Turnbuckle ***
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From Turnbuckle (Stand) (N): Double Axe Handle

From Turnbuckle (Stand) (Any direction): Diving Shoulder Block

From Turnbuckle (Down) (N): Diving Elbow Drop 01

From Turnbuckle (Down) (Any direction): Diving Elbow Drop 01

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*** Running ***
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Dive to Outside (N): Baseball Slide

Dive to Outside (any direction): Baseball Slide

Springboard attack: None

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*** Apron ***
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Attack to Outside: None

From Apron to outside: Double Axe Handle

From Top Rope (Stand): None

From Top Rope (Down): None

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+ **** Irish Whip **** +
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=====
*** Striking ***
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Irish Whip Strike (N): Full Swing Punch

Irish Whip Strike (Any Direction): Big Boot

Pull Back Strike (N): Shoulder Thrusts

Pull Back Strike (Any Direction): Clothesline

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*** Grapple ***
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Light Irish Whip Grapple (N): Manhattan Drop

Light Irish Whip Grapple (Any Direction): Back Toss

Heavy Irish Whip Grapple (N): Flap Jack 01

Heavy Irish Whip Grapple (Any Direction): Side Walk Slam

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*** Leap Frog ***
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Turnbuckle Dodge 01

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+-----+
+ **** Turnbuckle **** +
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=====
*** Striking ***
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Turnbuckle Strike: Clothesline 01

Turnbuckle Lower Strike: Stomp 01

Running Turnbuckle Strike: Body Splash Attack

Running Turnbuckle Lower Strike: Running Knee Attack

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*** Front Grapple ***
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Light Turnbuckle Grapple (N): Chop to Breast

Light Turnbuckle Grapple (Any Direction): Knee Strikes

Heavy Turnbuckle Grapple (N): Foot Choke

Heavy Turnbuckle Grapple (Any Direction): Back Elbow Combination

Turnbuckle Lower Grapple: Face Trample

On Turnbuckle (Front): Throw

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*** Rear Grapple ***
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Light Turnbuckle Grapple (N): Face Slam to Pole

Light Turnbuckle Grapple (Any Direction): Shoulder Thrusts

Heavy Turnbuckle Grapple (N): Sky High Back Drop

Heavy Turnbuckle Grapple (Any Direction): Sky High Back Drop

On Turnbuckle (Rear): Tree of woe Stomp

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+ **** Double Team **** +
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Front: Double Choke Slam

Rear: Double Team Knee Breaker

Sandwich: Double Power Bomb

Irish Whip: High Time

Front Turnbuckle: Double Throw

Rear Turnbuckle: Double Impact

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+ **** Taunt **** +
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Taunt (up): I'm Ready!

Taunt (down): I'm Ready!

Taunt (left): Most Muscular 02

Taunt (right): Most Muscular 02

Taunt (special): Ahhhhhh!

Taunt (on turnbuckle): Taunt 01

Taunt (at apron): Clapping Hands 01

Taunt (after win): Big Show

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+-----+
+ **** Other **** +
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*** Grapple ***
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Grapple to Apron: Throw into Inside

Grapple from Apron: Suplex

Rope Down Grapple: Pull and Drop

Reversal Attack (N): Push Down

Reversal Attack (Any Direction): Push Down

Testing Power: Toe Kick

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*** Attack from Edge ***
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Grapple at Edge: Choke Slam

Attack From Edge (S): Double Axe Handle

Attack From Edge (L): Diving Elbow Drop 01

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+ **** Special **** +
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Front Grapple: Show Stopper

Rear Grapple: Show Stopper

Momentum Shift: Final Cut

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#=          4. Contact Information          =#
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If you have any corrections, or additions for this guide or questions about the game, please let me know. These may include, but are not limited to:

- Questions about the game.
- Information that would help make the guide better or more complete.
- Grammatical errors in this guide.
- Incorrect information in this guide.

The best and fastest way to contact me will be through e-mail. I have AIM and MSN but I'm almost never on so... don't bet on that. The second best way to contact me would be my board on GameFAQs which I check almost every day. Ignore the spaces in the email addresses.

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#-----#
#= #
#= 5. Version History =#
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Version 1.0 Date Completed: 9/09/04

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#= 6. Legal information =#
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