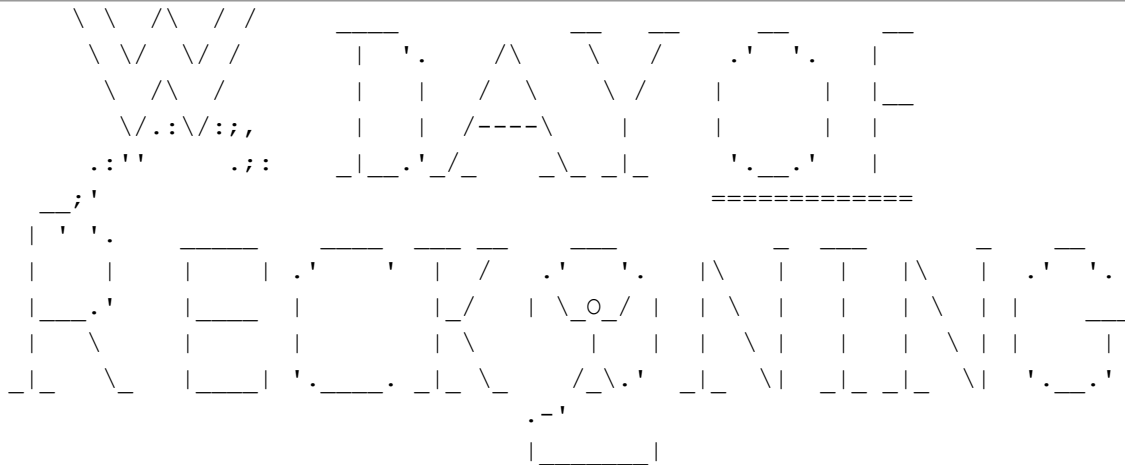


# WWE: Day Of Reckoning 2 FAQ/Move List

by SayainPrince

Updated to v1.0 on Feb 25, 2006



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/ \ 01. Legal Disclaimer	[LEGAL] \
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/ \ 02. Basic Controls	[BASIC] \
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( )	( )

When Opponent is Standing

- |     |                       |
|-----|-----------------------|
| B   | ---> Strike           |
| A   | ---> Grapple          |
| Y   | ---> Run              |
| X   | ---> Pick up Weapon   |
| R   | ---> Strike Reversal  |
| L   | ---> Grapple Reversal |
| A+Y | ---> Irish Whip       |

C-Stick ---> Change Target  
 Z ---> Tag Partner (In a tag match)  
 D-Pad ---> Taunt  
 A+B ---> Special Taunt (With meter filled)  
 A+B ---> Special Move (After special taunt)  
 A+B ---> Momentum Shift (While in Danger status)

When Opponent is Lying on the Ground

-----  
 B ---> Ground Strike  
 A ---> Ground Grapple Attack  
 Y ---> Leap Over Opponent  
 X ---> Pick up Opponent  
 A+Down ---> Pinfall

When Grappling the Opponent

-----  
 Analog ---> Drag  
 B ---> Strike  
 A ---> Grapple Move  
 Y ---> Irish Whip  
 X ---> Go Behind Opponent  
 L/R ---> Release Grapple

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 \   /   /===== \   /   /
 /   \   \ 03. Move Lists [MOVES] /   \   \
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```

=====  
 Basic -> Fighting Style  
 =====

Fighting Stance: Rage  
 Ring in Style: Normal  
 Ring out Style: Normal  
 Apron to Ring: Normal  
 Turnbuckle Climbing: Normal  
 Rising Style: Normal  
 Leap Frog: Turnbuckle Dodge 01

=====  
 Basic -> Reversal  
 =====

Reversal Style: Heavy  
 Reversal Attack (A): Clothesline  
 Reversal Attack (A + Control Stick): Capture Suplex

Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Leviathan  
Taunt (Down): Most Muscular 01  
Taunt (Left): The Animal  
Taunt (Right): The Animal  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Thumbs Down  
Taunt (After Win): BATISTA

=====  
Standing -> Strike  
=====

Light (B): Hunter Punch  
Light (B + Control Stick): Light Middle Kick-R  
---  
Combo 2nd: Hunter Punch  
Combo 3rd: Hunter Punch  
Combo Finish (B): Jumping Clothesline  
Combo Finish (B + Control Stick): Clothesline 03  
---  
Heavy (B): Clothesline 01  
Heavy (B + Control Stick): Clothesline 03  
---  
Running (B): Clothesline-R  
Running (B + Control Stick): Spear 01

=====  
Front -> Grapple  
=====

Normal (A): Choke Throw  
Normal (A + Up): Suplex  
Normal (A + Down): High Angle Scoop Slam  
Normal (A + Left): Stomache Breaker  
Normal (A + Right): Military Slam  
---  
Running (A): Neck Breaker  
---  
Caught Grapple (A): Bear Hug  
Caught Grapple (A + Up): Neck Hanged Slam  
Caught Grapple (A + Down): Power Bomb Whip  
Caught Grapple (A + Left): Front Power Slam  
Caught Grapple (A + Right): Body Press Drop  
---  
Caught Strike (B): Knee Lift-R  
Caught Strike (B + Up): Clothesline-R  
Caught Strike (B + Down): One Hand Sledge Hammer  
Caught Strike (B + Left): Beast Strike-L  
Caught Strike (B + Right): Beast Strike-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Rough Throw  
Normal (A + Up): Back Suplex  
Normal (A + Down): School Boy  
Normal (A + Left): Falling Neckbreaker  
Normal (A + Right): Side Walk Slam

---

Running (A): Bulldog

---

Catched Grapple (A): Neck Hanging  
Catched Grapple (A + Up): Full Nelson Slam  
Catched Grapple (A + Down): Atomic Drop  
Catched Grapple (A + Left): Tilt Slam  
Catched Grapple (A + Right): Half Nelson Suplex 02

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Rear Clothesline-R  
Catched Strike (B + Down): Elbow Strike to Back of Head  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Mounted Punches  
Down Grapple Side (A): Guri Guri  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Toe Kick  
Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Back Mounted Punches  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle

---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle

To Inside Stand (B): None

To Inside Down (B): None

=====

Flying Attack -> From Edge

=====

Stand (B): Double Axe Handle

Down (B): Diving Elbow Drop 01

=====

Irish Whip -> Strike

=====

Normal (B): Jumping Clothesline

Normal (B + Control Stick): Clothesline 03

---

Pullback Hold(B): Shoulder Thrusts

Pullback Hold(B + Control Stick): Clothesline

=====

Irish Whip -> Grapple

=====

Light (A): Back Toss

Light (A + Control Stick): Power Slam

---

Heavy Hold(A): Neck Hanged Slam

Heavy Hold(A + Control Stick): Side Walk Slam

=====

Turnbuckle -> Strike

=====

Normal (B): Full Swing Punch-R

Lower (B): Stomp 01

Running (B): Clothesline-R

Running Lower (B): Running Knee Strike

=====

Turnbuckle -> Front Grapple

=====

Light (A): Rapid Punches

Light (A + Control Stick): Knee Strikes

---

Heavy Hold(A): Shoulder Thrusts

Heavy Hold(A + Control Stick): Sky High Superplex

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Throw

=====

Turnbuckle -> Rear Grapple

=====

Light (A): Face Slam to Pole

Light (A + Control Stick): Shoulder Thrusts

---

Heavy Hold(A): Super Back Drop

Heavy Hold(A + Control Stick): Super Back Drop

---

On Turnbuckle (A): Super Back Drop

=====

Others -> Grapple

=====  
To Apron (A): Suplex  
From Apron (A): Suplex  
On Ropes Front (A): Stun Gun  
On Ropes Rear (A): Rope Choke  
From Edge (A): Choke Slam  
=====

=====  
Others -> Double Team  
=====

Front (A): Double Suplex  
Rear (A): Double Knee Breaker  
Sandwich (A): Double Power Bomb  
Irish Whip (A): Double Spine Buster  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact  
=====

=====  
Special  
=====

Slot 1 (A + B): Batista Bomb  
Slot 2 (A + B): Batista Bomb  
Slot 3 (A + B): Leviathan Spinebuster  
Momentum Shift: Leviathan Spinebuster  
=====

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\_\_\_\_ / |  
| \_\_\_\_ /

=====  
Basic -> Fighting Style  
=====

Fighting Stance: Giant  
Ring in Style: Giant  
Ring out Style: Giant  
Apron to Ring: Giant  
Turnbuckle Climbing: Slow  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01  
=====

=====  
Basic -> Reversal  
=====

Reversal Style: Heavy  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick  
=====

=====  
Basic -> Taunt  
=====

Taunt (Up): I'm Ready!  
=====

Taunt (Down): I'm Rady!  
Taunt (Left): Most Muscular 02  
Taunt (Right): Most Muscular 02  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Ahhhhhh!  
Taunt (After Win): BIG SHOW

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Back Chop 01  
---  
Combo 2nd: Punch-R  
Combo 3rd: Punch-R  
Combo Finish (B): Clothesline 01  
Combo Finish (B + Control Stick): Big Boot  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Big Boot  
---  
Running (B): Clothesline-R  
Running (B + Control Stick): Kitchen Sink

=====  
Front -> Grapple  
=====

Normal (A): High Angle Scoop Slam  
Normal (A + Up): Military Slam  
Normal (A + Down): Drop Suplex  
Normal (A + Left): Choke Throw  
Normal (A + Right): Knee Smash  
---  
Running (A): Neck Breaker  
---  
Caught Grapple (A): Neck Hanging  
Caught Grapple (A + Up): Alleyoop  
Caught Grapple (A + Down): Power Bomb Whip  
Caught Grapple (A + Left): Side Walk Slam  
Caught Grapple (A + Right): Shoulder Breaker  
---  
Caught Strike (B): Grappling Headbutt  
Caught Strike (B + Up): Strong Headbutt  
Caught Strike (B + Down): One Hand Sledgehammer  
Caught Strike (B + Left): Knee Lift-L  
Caught Strike (B + Right): Hammer Strike-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Rough Throw  
Normal (A + Up): Atomic Drop  
Normal (A + Down): One Hand Back Breaker  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Abdominal Stretch  
---



Running (A): Bulldog

---

Catched Grapple (A): Neck Hanging

Catched Grapple (A + Up): Leg Drop Hoglock

Catched Grapple (A + Down): Full Nelson Slam

Catched Grapple (A + Left): Stomache Breaker

Catched Grapple (A + Right): Side Slam

---

Catched Strike (B): Punch-L

Catched Strike (B + Up): Headbutt

Catched Strike (B + Down): Sledge Hammer

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Elbow Drop

Running Strike (B): Jumping Guillotine Leg Drop

---

Down Grapple Upper (A): Hip Drop

Down Grapple Side (A): Ground Punches

Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Toe Kick

Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Headlock

Down Grapple Side (A): Arm Wrench with Toe Kick

Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle

Standing (B + Control Stick): Diving Shoulder Block

---

Down (B): Diving Elbow Drop 01

Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None

Running to Outside (Y) (B + Control Stick): Baseball Slide

Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle

To Inside Stand (B): None

To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Big Boot  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Manhattan Drop  
Light (A + Control Stick): Back Toss  
---

Heavy Hold(A): Flap Jack 01  
Heavy Hold(A + Control Stick): Side Walk Slam

=====  
Turnbuckle -> Strike  
=====

Normal (B): Clothesline 01  
Lower (B): Stomp 01  
Running (B): Body Splash Attack  
Running Lower (B): Running Knee Attack

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Chop to Breast  
Light (A + Control Stick): Knee Strikes  
---  
Heavy Hold(A): Foot Choke  
Heavy Hold(A + Control Stick): Back Elbow Combination  
---  
Lower (A): Face Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): Super Back Drop  
---  
On Turnbuckle (A): Tree of Woe Stomp

=====  
Others -> Grapple  
=====

To Apron (A): Throw into House  
From Apron (A): Suplex  
On Ropes Front (A): Pull & Drop  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Choke Slam  
Rear (A): Double Knee Breaker  
Sandwich (A): Double Power Bomb  
Irish Whip (A): Double Choke Slam  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Show Stopper  
Slot 2 (A + B): Show Stopper  
Momentum Shift: Final Cut

```

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(MOV03)

=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Spin-a-Roonie  
Leap Frog: Turnbuckle Dodge 02

=====  
Basic -> Reversal  
=====

Reversal Style: Normal  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Push Down  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Five Times!  
Taunt (Down): Spin-a-Roonie  
Taunt (Left): Five Times!  
Taunt (Right): Five Times!  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 02  
Taunt (Special): I Can Dig That!  
Taunt (After Win): BOOKER T

=====

Standing -> Strike

=====  
Light (B): Back Chop  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Chop to Breast 01  
Combo 3rd: Back Chop 01  
Combo 4th: Chop to Breast 01  
Combo Finish (B): Booker Back Chop  
Combo Finish (B + Control Stick): Spinning Wheel Kick  
---  
Heavy (B): Booker Back Chop  
Heavy (B + Control Stick): Spinning Wheel Kick 02  
---  
Running (B): Clothesline-R  
Running (B + Control Stick): Kitchen Sink

=====  
Front -> Grapple  
=====

Normal (A): Arm Drag  
Normal (A + Up): Headlock  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Arm Wrench with Hook Kick  
Normal (A + Right): Inside Cradle  
---  
Running (A): Swining Neck Breaker  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Bionic Spine Buster  
Caught Grapple (A + Down): Book End  
Caught Grapple (A + Left): Side Walk Slam  
Caught Grapple (A + Right): Belly to Back Suplex  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Arm Wrench with Hook Kick  
Caught Strike (B + Down): Heavy Knee Lift  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): School Boy  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Russian Leg Sweep  
---  
Running (A): Schoolboy  
---  
Caught Grapple (A): Abdominal Stretch  
Caught Grapple (A + Up): Atomic Drop  
Caught Grapple (A + Down): Reverse DDT  
Caught Grapple (A + Left): Falling Neck Breaker  
Caught Grapple (A + Right): Side Slam  
---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Elbow Strike  
Catched Strike (B + Down): Rear Clothesline-R  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 04  
Running Strike (B): Booker T Knee Drop  
---  
Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Ground Punches  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 04  
Running Strike (B): Elbow Drop  
---  
Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Missile Dropkick  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Missile Dropkick  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Spinning Wheel Kick 02  
Normal (B + Control Stick): Crescent Heel Kick

---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Manhattan Drop  
Light (A + Control Stick): Back Toss

---  
Heavy Hold(A): Flap Jack 01  
Heavy Hold(A + Control Stick): Bionic Spine Buster

=====  
Turnbuckle -> Strike  
=====

Normal (B): Booker Back Chop  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Stomp 01

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Knee Strikes

---  
Heavy Hold(A): Chop to Chest Combination  
Heavy Hold(A + Control Stick): Sky High Superplex

---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts

---  
Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): Super Back Drop

---  
On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Guillotine  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Flap Jack  
Rear (A): Double Knee Breaker  
Sandwich (A): Striking Combination

Irish Whip (A): Double Back Body Drop  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Scissors Kick 01  
Slot 2 (A + B): Scissors Kick 01  
Slot 3 (A + B): Book End  
Slot 4: Rolling Guillotine Leg Drop  
Momentum Shift: Low Blow 02

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Rough  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Come on! 02  
Taunt (Down): Time Out!  
Taunt (Left): That's not Cool  
Taunt (Right): That's not Cool  
Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Rope Bound  
Taunt (Special): Hand Shaking  
Taunt (After Win): CARLITO

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Punch-R  
Combo 3rd: Punch-R

Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Missile Dropkick

---

Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Missile Dropkick

---

Running (B): Shoulder Block  
Running (B + Control Stick): Clothesline-R

=====  
Front -> Grapple  
=====

Normal (A): Eye Poke  
Normal (A + Up): Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Rib Reaker 01  
Normal (A + Right): Neck Breaker

---

Running (A): Swinging Neck Breaker

---

Catched Grapple (A): DDT  
Catched Grapple (A + Up): Fisherman's Suplex  
Catched Grapple (A + Down): Spine Buster  
Catched Grapple (A + Left): Twisting Back Breaker  
Catched Grapple (A + Right): Armbar 01

---

Catched Strike (B): Knee Lift-R  
Catched Strike (B + Up): Headlock Smash  
Catched Strike (B + Down): Clotheslie-R  
Catched Strike (B + Left): Punch-L  
Catched Strike (B + Right): Punch-R

---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Face Crusher 01  
Normal (A + Down): Schoolboy  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Falling Beck Breaker

---

Running (A): Bulldog

---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): Back Suplex 01  
Catched Grapple (A + Down): Backslide  
Catched Grapple (A + Left): Russian Leg Sweep  
Catched Grapple (A + Right): Side Slam

---

Catched Strike (B): Back Rake  
Catched Strike (B + Up): Elbow Strike to Back of Head  
Catched Strike (B + Down): Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up



=====  
Strike (B): Toe Kick  
Running Strike (B): Stomp 01  
---  
Down Grapple Upper (A): Face Cut  
Down Grapple Side (A): Mounted Punches  
Down Grapple Lower (A): Stomp to Groin

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Stomp 01  
---  
Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Mahistrol Cradle  
Down Grapple Lower (A): Half Boston Crab

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Kitchen Sink  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss

Light (A + Control Stick): Leg Scissor Take Down

---

Heavy Hold(A): Sleeper Hold

Heavy Hold(A + Control Stick): Power Slam

=====  
Turnbuckle -> Strike  
=====

Normal (B): Full Swing Punch-R

Lower (B): Stomp 01

Running (B): Missile Dropkick

Running Lower (B): Gun Packet

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches

Light (A + Control Stick): Eye Rake

---

Heavy Hold(A): Shoulder Thrusts

Heavy Hold(A + Control Stick): Superplex

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Shoulder Thrusts

Light (A + Control Stick): Face Slam to Pole

Heavy Hold(A): School Boy

Heavy Hold(A + Control Stick): School Boy

---

On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex

From Apron (A): Suplex

On Ropes Front (A): Eye Rake

On Ropes Rear (A): Rope Choke

From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Suplex

Rear (A): Double Atomic Drop

Sandwich (A): Striking Combination

Irish Whip (A): Double Arm Drag

Front Turnbuckle (A): Double Pile Driver

Rear Turnbuckle (A): Neck Breaker Bomb

=====  
Special  
=====

Slot 1 (A + B): Neck Crank Rolling



Front -> Grapple

=====  
Normal (A): Snapemare 01  
Normal (A + Up): Snap Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Arm Drag  
---  
Running (A): Head Scissors 01  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Train Wreck  
Caught Grapple (A + Down): Hurracarana  
Caught Grapple (A + Left): Northern Lights Suplex  
Caught Grapple (A + Right): Roll Throw  
---  
Caught Strike (B): Upper Elbow Smash  
Caught Strike (B + Up): Eye Rake  
Caught Strike (B + Down): Knee Lift-R  
Caught Strike (B + Left): Punch-L  
Caught Strike (B + Right): Punch-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): Take Down  
Normal (A + Left): Backslide  
Normal (A + Right): Falling Back Suplex  
---  
Running (A): School Boy  
---  
Caught Grapple (A): Abdominal Stretch  
Caught Grapple (A + Up): High Angle Rolling Clutch  
Caught Grapple (A + Down): School Boy  
Caught Grapple (A + Left): Pendulum Back Breaker  
Caught Grapple (A + Right): Russian Leg Sweep  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Elbow Strike to Back of Head  
Caught Strike (B + Down): Elbow Strike  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---  
Down Grapple Upper (A): Face Cut  
Down Grapple Side (A): Ground Punches  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down

=====  
Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---  
Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Mahistrol Cradle  
Down Grapple Lower (A): Reverse Indian Death Lock  
=====

Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Missile Dropkick  
---  
Down (B): Diving Body Splash  
Down (B + Control Stick): Frog Splash  
=====

Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Suicide Dive  
Springboard Attack (B + Control Stick): Springboard Dropkick  
=====

Flying Attack -> From Apron  
=====

To Outside (B): Moonsault Splash  
To Inside Stand (B): None  
To Inside Down (B): None  
=====

Flying Attack -> From Edge  
=====

Stand (B): Missile Dropkick  
Down (B): Frog splash  
=====

Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Missile Dropkick  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline  
=====

Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Arm Drag  
---  
Heavy Hold(A): Flap Jack 01  
Heavy Hold(A + Control Stick): Hurracarana 02  
=====

Turnbuckle -> Strike  
=====

Normal (B): Hard Back Chop  
Lower (B): Stomp 01  
=====

Running (B): Missile Dropkick  
Running Lower (B): Gun Packet

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Pulling Leg Thrust  
Heavy Hold(A + Control Stick): Sky High Superplex  
---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Sky High Superplex

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): School Boy  
---  
On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Guillotine  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Back Drop  
Sandwich (A): Double Powerbomb  
Irish Whip (A): Double Scissor Sweep  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Gorry Special Bomb  
Slot 2 (A + B): Brainbuster  
Momentum Shift: Super Eye Poke

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Chris Benoit  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Dragon Screw  
Testing Power: Test of Strength Flip

=====  
Basic -> Taunt  
=====

Taunt (Up): Rabid Wolverine  
Taunt (Down): Wrist Check  
Taunt (Left): Arm Stretch  
Taunt (Right): Arm Stretch  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 02  
Taunt (Special): Cut Throat 01  
Taunt (After Win): CHRIS BENOIT

=====  
Standing -> Strike  
=====

Light (B): Canadian Punch  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Canadian Punch  
Combo 3rd: Canadian Punch  
Combo Finish (B): Clothesline 01  
Combo Finish (B + Control Stick): Hard Back Chop  
---  
Heavy (B): Clothesline 01  
Heavy (B + Control Stick): Hard Back Chop  
---  
Running (B): Kitchen Sink  
Running (B + Control Stick): Clothesline-L

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 01  
Normal (A + Up): Snap Suplex  
Normal (A + Down): High Angle Scoop Slam  
Normal (A + Left): Side Suplex  
Normal (A + Right): Dragon Screw 02  
---  
Running (A): Neck Breaker  
---

Catched Grapple (A): DDT  
Caught Grapple (A + Up): Gordbuster  
Caught Grapple (A + Down): Powerbomb Whip  
Caught Grapple (A + Left): Twirl Piledriver  
Caught Grapple (A + Right): Northern Lights Suplex

---

Catched Strike (B): Punch-L  
Caught Strike (B + Up): Clothesline-L  
Caught Strike (B + Down): Heavy Knee Lift  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Pendulum Back Breaker  
Normal (A + Down): Wrestling Lift  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Falling Back Suplex

---

Running (A): Release German Suplex

---

Catched Grapple (A): Abdominal Stretch  
Caught Grapple (A + Up): Dragon Suplex  
Caught Grapple (A + Down): Backslide  
Caught Grapple (A + Left): Release German Suplex  
Caught Grapple (A + Right): German Suplex

---

Catched Strike (B): Elbow Strike to Back of Head  
Caught Strike (B + Up): Rear Clothesline-L  
Caught Strike (B + Down): Elbow Strike  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Stomp 01

---

Down Grapple Upper (A): Sleeper Hold  
Down Grapple Side (A): Cross Arm Breaker  
Down Grapple Lower (A): Half Boston Crab

=====  
Ground -> Facing Down  
=====

Strike (B): Elbow Drop  
Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Armbar  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle



=====  
Standing (B): Missile Dropkick  
Standing (B + Control Stick): Missile Dropkick

---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring

=====  
To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Suicide Dive  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron

=====  
To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge

=====  
Stand (B): Double Axe Handle  
Down (B): Diving Headbutt 01

=====  
Irish Whip -> Strike

=====  
Normal (B): Kitchen Sink  
Normal (B + Control Stick): Hard Back Chop

---  
Pullback Hold(B): Clothesline  
Pullback Hold(B + Control Stick): Shoulder Thrusts

=====  
Irish Whip -> Grapple

=====  
Light (A): Arm Drag  
Light (A + Control Stick): Back Toss

---  
Heavy Hold(A): Front Suplex 01  
Heavy Hold(A + Control Stick): Power Slam

=====  
Turnbuckle -> Strike

=====  
Normal (B): Hard Back Chop  
Lower (B): Stomp 01  
Running (B): Clothesline-L  
Running Lower (B): Toe Kick

=====  
Turnbuckle -> Front Grapple

=====  
Light (A): Shoulder Thrusts  
Light (A + Control Stick): Superplex

---  
Heavy Hold(A): Sky High Suplex

Heavy Hold(A + Control Stick): Super Front Suplex

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Sky High Superplex

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole

Light (A + Control Stick): Shoulder Thrusts

---

Heavy Hold(A): Sky High Back Drop

Heavy Hold(A + Control Stick): Sky High Back Drop

---

On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex

From Apron (A): Suplex

On Ropes Front (A): Stun Gun

On Ropes Rear (A): Rope Guillotine

From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Suplex

Rear (A): Double Back Drop

Sandwich (A): Double Powerbomb

Irish Whip (A): Double Back Body Drop

Front Turnbuckle (A): Double Piledriver

Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Crippler Crossface

Slot 2 (A + B): Multiple German Suplexes

Slot 3 (A + B): Crippler Crossface

Slot 4 (A + B): Sharpshooter

Slot 5 (A + B): Crippler Crossface

Slot 6 (A + B): Diving Headbutt

Momentum Shift: Multiple German Suplexes

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01

Ring in Style: Normal

Ring out Style: Normal

Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: CHRIS JERICHO  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Dragon Screw  
Testing Power: Test of Strength Flip

=====  
Basic -> Taunt  
=====

Taunt (Up): King of the World  
Taunt (Down): Come on! 01  
Taunt (Left): Footwork 01  
Taunt (Right): Footwork 01  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Angry 01  
Taunt (After Win): CHRIS JERICHO

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Back Chop 01  
---  
Combo 2nd: Back Chop 01  
Combo 3rd: Back Chop 01  
Combo Finish (B): Missile Dropkick  
Combo Finish (B + Control Stick): Hard Back Chop  
---  
Heavy (B): Enzuigiri  
Heavy (B + Control Stick): Hard Back Chop  
---  
Running (B): Flying Forearm Attack  
Running (B + Control Stick): Running Enzuigiri

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Leg Sweep Take Down  
Normal (A + Right): Rib Breaker 01  
---  
Running (A): Swinging Neck Breaker  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Hurracarana  
Caught Grapple (A + Down): Powerbomb Whip  
Caught Grapple (A + Left): Double Underhook Backbreaker  
Caught Grapple (A + Right): Side Suplex  
---  
Caught Strike (B): Punch-R

Catched Strike (B + Up): Eye Rake  
Catched Strike (B + Down): Knee Lift-R  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Face Crusher 01  
Normal (A + Down): Back Suplex 01  
Normal (A + Left): School Boy  
Normal (A + Right): Russian Leg Sweep

---

Running (A): Face Crusher 01

---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): German Suplex  
Catched Grapple (A + Down): Flashback  
Catched Grapple (A + Left): Pendulum Backbreaker  
Catched Grapple (A + Right): Full Nelson Face Drop

---

Catched Strike (B): Elbow Strike  
Catched Strike (B + Up): Back Rake  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Reverse Chinlock  
Down Grapple Side (A): Come on Babe!  
Down Grapple Lower (A): Half Boston Crab

=====  
Ground -> Facing Down  
=====

Strike (B): Toe Kick  
Running Strike (B): Stomp 01

---

Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Missile Dropkick

---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Moonsault Splash 01

=====

Flying Attack -> From Ring

=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Diving Body Press 01  
Springboard Attack (B + Control Stick): Lionsault

=====

Flying Attack -> From Apron

=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====

Flying Attack -> From Edge

=====

Stand (B): Missile Dropkick  
Down (B): Diving Elbow Drop 01

=====

Irish Whip -> Strike

=====

Normal (B): Hard Back Chop  
Normal (B + Control Stick): Spinning Wheel Kick 01

---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====

Irish Whip -> Grapple

=====

Light (A): Sleeper Hold  
Light (A + Control Stick): Arm Drag

---

Heavy Hold(A): Hurracarana 02  
Heavy Hold(A + Control Stick): Flashback

=====

Turnbuckle -> Strike

=====

Normal (B): Hard Back Chop  
Lower (B): Stomp 01  
Running (B): Back Elbow Strike  
Running Lower (B): Stomp 01

=====

Turnbuckle -> Front Grapple

=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Superplex

---

Heavy Hold(A): Super Hurracarana  
Heavy Hold(A + Control Stick): Double Underhook Superplex

---

Lower (A): Face Trample  
On Turnbuckle (A): Superplex

=====

Turnbuckle -> Rear Grapple

=====  
Light (A): Face Slam to Pole  
Light (A + Control Stick): School Boy  
---  
Heavy Hold(A): Sky High Back Drop  
Heavy Hold(A + Control Stick): Sky High Back Drop  
---  
On Turnbuckle (A): Drop to Outside

=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Guillotine  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Guillotine  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Suplex  
Rear (A): Double Back Drop  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Arm Drag  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Walls of Jericho  
Slot 2 (A + B): Walls of Jericho  
Slot 3 (A + B): Walls of Jericho  
Slot 4 (A + B): Lionsault  
Momentum Shift: Low Blow 01

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Rough

Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Legend Killer 02  
Taunt (Down): Most Muscular 02  
Taunt (Left): The Masterpiece  
Taunt (Right): The Masterpiece  
Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Guts Pose  
Taunt (Special): Angry 01  
Taunt (After Win): CHRIS MASTERS

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 02  
---  
Combo 2nd: Punch-R  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Sledge Hammer  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Sledge Hammer  
---  
Running (B): Back Elbow Strike  
Running (B + Control Stick): Clothesline-R

=====  
Front -> Grapple  
=====

Normal (A): Headlock  
Normal (A + Up): Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Snapmare 01  
Normal (A + Right): Headlock Takedown  
---  
Running (A): Swinging Neck Breaker  
---  
Caught Grapple (A): Bear Hug  
Caught Grapple (A + Up): Military Slam  
Caught Grapple (A + Down): DDT  
Caught Grapple (A + Left): Manhattan Drop  
Caught Grapple (A + Right): Clothesline-R  
---  
Caught Strike (B): Knee Lift-R  
Caught Strike (B + Up): Headlock Smash  
Caught Strike (B + Down): Eye Rake  
Caught Strike (B + Left): Punch-L  
Caught Strike (B + Right): Punch-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple

=====  
Normal (A): Face Crusher 01  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): Wrestling Lift  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Falling Neck Breaker  
---

Running (A): Face Crusher 01  
---

Catched Grapple (A): Sleeper Hold  
Catched Grapple (A + Up): Reverse Suplex  
Catched Grapple (A + Down): School Boy  
Catched Grapple (A + Left): Russian Leg Sweep  
Catched Grapple (A + Right): Side Slam  
---

Catched Strike (B): Back Rake  
Catched Strike (B + Up): Sledge Hammer  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Mounted Punches  
Down Grapple Side (A): Guri Guri  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Back Mounted Punches  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle  
---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====



To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Sledge Hammer  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Kitchen Sink

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Back Toss  
---

Heavy Hold(A): Military Slam  
Heavy Hold(A + Control Stick): Power Slam

=====  
Turnbuckle -> Strike  
=====

Normal (B): Back Chop 01  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Running Knee Attack

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Knee Strikes  
---

Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Superplex  
---

Lower (A): Face Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Face Slam to Pole  
---

Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): School Boy  
---

On Turnbuckle (A): Super Back Drop  
=====

Others -> Grapple

=====  
To Apron (A): Suplex  
From Apron (A): Suplex  
On Ropes Front (A): Eye Rake  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Suplex  
Rear (A): Double Atomic Drop  
Sandwich (A): High Angle Neck Breaker  
Irish Whip (A): Double Arm Drg  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Neckbreaker Bomb

=====  
Special  
=====

Slot 1 (A + B): Master Lock  
Slot 2 (A + B): Master Lock  
Momentum Shift: Low Blow 03

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Rough  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Snap & Roll  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Come on! 02  
Taunt (Down): Spoiled Child  
Taunt (Left): Chicken!  
Taunt (Right): Chicken!  
Taunt (On Turnbuckle): Taunt 05

Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Hey Peeps!  
Taunt (After Win): CHRISTIAN

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 02  
---  
Combo 2nd: Punch-R  
Combo 3rd: Punch-R  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Low Blow  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Missile Dropkick  
---  
Running (B): Shoulder Block  
Running (B + Control Stick): Missile Dropkick

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 02  
Normal (A + Up): Snap Suplex  
Normal (A + Down): Manhattan Drop  
Normal (A + Left): Neck Breaker  
Normal (A + Right): Russian Leg Sweep  
---  
Running (A): Head Scissors 01  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Gordbuster  
Caught Grapple (A + Down): Stomach Breaker  
Caught Grapple (A + Left): Belly to Back Suplex  
Caught Grapple (A + Right): Shoulder Arm Breaker  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Eye Rake  
Caught Strike (B + Down): Knee Lift-R  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): Hair Pull Slam  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Pendulum Back Breaker  
---  
Running (A): School Boy  
---  
Caught Grapple (A): Reverse DDT  
Caught Grapple (A + Up): Atomic Drop

Catched Grapple (A + Down): Backhead Crash  
Catched Grapple (A + Left): Russian Leg Sweep  
Catched Grapple (A + Right): Abdominal Stretch

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Elbow Strike to Back of Head  
Catched Strike (B + Down): Elbow Strike  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Stomp 01

---

Down Grapple Upper (A): Surfboard Stretch  
Down Grapple Side (A): Ground Punches  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Toe Kick  
Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Diving Shoulder Block

---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Missile Dropkick  
Down (B): Diving Elbow Drop 01  
=====

Irish Whip -> Strike

=====  
Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Missile Dropkick

---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple

=====  
Light (A): Manhattan Drop  
Light (A + Control Stick): Arm Drag

---  
Heavy Hold(A): Flap Jack 01  
Heavy Hold(A + Control Stick): Power Slam

=====  
Turnbuckle -> Strike

=====  
Normal (B): Missile Dropkick  
Lower (B): Stomp 01  
Running (B): Missile Dropkick  
Running Lower (B): Gun Packet

=====  
Turnbuckle -> Front Grapple

=====  
Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Sky High Superplex  
Heavy Hold(A + Control Stick): Sky High Superplex

---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Sky High Superplex

=====  
Turnbuckle -> Rear Grapple

=====  
Light (A): Face Slam to Pole  
Light (A + Control Stick): School Boy  
---  
Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): Super Back Drop

---  
On Turnbuckle (A): Drop to Outside

=====  
Others -> Grapple

=====  
To Apron (A): Suplex  
From Apron (A): Guillotine  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====



Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Missile Dropkick

---

Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Missile Dropkick

---

Running (B): Back Elbow Strike  
Running (B + Control Stick): Missile Dropkick

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 01  
Normal (A + Up): Suplex  
Normal (A + Down): Leg Sweep Takedown  
Normal (A + Left): Headlock  
Normal (A + Right): Arm Wrench with Elbow Stomp

---

Running (A): Swinging Neck Breaker

---

Catched Grapple (A): Gorry Special  
Catched Grapple (A + Up): Brainbuster  
Catched Grapple (A + Down): Cross Bomb  
Catched Grapple (A + Left): Shoulder Arm Breaker  
Catched Grapple (A + Right): Inside Cradle

---

Catched Strike (B): Upper Elbow Smash  
Catched Strike (B + Up): Headlock Smash  
Catched Strike (B + Down): Eye Rake  
Catched Strike (B + Left): Punch-L  
Catched Strike (B + Right): Punch-R

---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Atomic Drop  
Normal (A + Down): Take Down  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Russian Leg Sweep

---

Running (A): School Boy

---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): Falling Back Suplex  
Catched Grapple (A + Down): School Boy  
Catched Grapple (A + Left): Release Tiger Suplex  
Catched Grapple (A + Right): Release German Suplex

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Elbow Strike to Back of Head  
Catched Strike (B + Down): Back Rake  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up

=====  
Strike (B): Stomp 01  
Running Strike (B): Stomp 01

---  
Down Grapple Upper (A): Face Trample  
Down Grapple Side (A): Ground Punches  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---  
Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Pretzel Swing

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Missile Dropkick  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Suicide Dive/Diving Body Press 01  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Moonsault Splash  
To Inside Stand (B): Missile Dropkick  
To Inside Down (B): Slingshot Body Splash

=====  
Flying Attack -> From Edge  
=====

Stand (B): Missile Dropkick  
Down (B): Frog Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Missile Dropkick  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss



Light (A + Control Stick): Arm Drag

---

Heavy Hold(A): Flap Jack 01

Heavy Hold(A + Control Stick): Hurracarana 02

=====  
Turnbuckle -> Strike  
=====

Normal (B): Hard Back Chop

Lower (B): Stomp 01

Running (B): Back Elbow Strike

Running Lower (B): Toe Kick

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches

Light (A + Control Stick): Pulling Leg Thrust

---

Heavy Hold(A): Sky High Superplex

Heavy Hold(A + Control Stick): Super Hurracarana

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Super Hurracarana

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole

Light (A + Control Stick): Shoulder Thrusts

---

Heavy Hold(A): Sky High Back Drop

Heavy Hold(A + Control Stick): Flipping Power Bomb

---

On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex

From Apron (A): Sunset Flip

On Ropes Front (A): Rope Guillotine

On Ropes Rear (A): Rope Chin Lock

From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Suplex

Rear (A): Double Knee Breaker

Sandwich (A): Double Power Bomb

Irish Whip (A): Double Scissor Sweep

Front Turnbuckle (A): Double Throw

Rear Turnbuckle (A): Neck Breaker Bomb

=====  
Special  
=====

Slot 1 (A + B): Three Amigos

Slot 2 (A + B): Three Amigos  
Slot 3 (A + B): El Paso  
Slot 4 (A + B): Lasso from El Paso  
Slot 5 (A + B): Frog Splash  
Momentum Shift: Low Blow 02

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 02

=====  
Basic -> Reversal  
=====

Reversal Style: EDGE  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Elbow Stomp  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Combing  
Taunt (Down): Combing  
Taunt (Left): Come on! 02  
Taunt (Right): Come on! 02  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Ready to Gore!  
Taunt (After Win): EDGE

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Punch-R  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Spinning Wheel Kick 01  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Dropkick to Knee 01  
---  
Running (B): Clothesline-R

Running (B + Control Stick): Spinning Wheel Kick

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown

Normal (A + Up): Suplex

Normal (A + Down): Inside Cradle

Normal (A + Left): Headlock

Normal (A + Right): Arm Drag

---

Running (A): Head Scissor 01

---

Catched Grapple (A): DDT

Catched Grapple (A + Up): Front Suplex

Catched Grapple (A + Down): Manhattan Drop

Catched Grapple (A + Left): Neck Breaker

Catched Grapple (A + Right): Russian Leg Sweep

---

Catched Strike (B): Punch-L

Catched Strike (B + Up): Spinning Wheel Kick 01

Catched Strike (B + Down): Dropkick to Breast

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

---

Weapon Attack [Chair] (A): DDT to Weapon

Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold

Normal (A + Up): Face Crusher 03

Normal (A + Down): School Boy

Normal (A + Left): Falling Back Suplex

Normal (A + Right): Falling Neckbreaker

---

Running (A): School Boy

---

Catched Grapple (A): Abdominal Stretch

Catched Grapple (A + Up): Release German Suplex

Catched Grapple (A + Down): Japanese Rolling Clutch

Catched Grapple (A + Left): Side Slam

Catched Grapple (A + Right): Russian Leg Sweep

---

Catched Strike (B): Punch-R

Catched Strike (B + Up): Spinning Wheel Kick 01

Catched Strike (B + Down): Elbow Strike

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01

Running Strike (B): Stomp 01

---

Down Grapple Upper (A): Sleeper Hold

Down Grapple Side (A): Mounted Punches

Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Toe Kick

Running Strike (B): Toe Kick

---

Down Grapple Upper (A): Headlock

Down Grapple Side (A): Armbar

Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Dropkick

Standing (B + Control Stick): Flying Body Attack

---

Down (B): Diving Elbow Drop 01

Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None

Running to Outside (Y) (B + Control Stick): Baseball Slide

Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle

To Inside Stand (B): None

To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Dropkick

Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike

Normal (B + Control Stick): Spear 01

---

Pullback Hold(B): Shoulder Thrusts

Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss

Light (A + Control Stick): Arm Drag

---

Heavy Hold(A): Flapjack 01

Heavy Hold(A + Control Stick): Hurracarana 02

=====  
Turnbuckle -> Strike

=====  
Normal (B): Full Swing Punch-R  
Lower (B): Stomp 01  
Running (B): Spear  
Running Lower (B): Gun Packet  
=====

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): 10 Punches  
---  
Heavy Hold(A): Pulling Leg Thrust  
Heavy Hold(A + Control Stick): Sky High Superplex  
---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw  
=====

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Poke  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Sky High Back Drop  
Heavy Hold(A + Control Stick): Sky High Back Drop  
---  
On Turnbuckle (A): Super Back Drop  
=====

=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Guillotine  
On Ropes Front (A): Eye Rake  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw  
=====

=====  
Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Kneebreaker  
Sandwich (A): High Angle Neckbreaker  
Irish Whip (A): Double Back Body Drop  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact  
=====

=====  
Special  
=====

Slot 1 (A + B): Spear 01  
Slot 2 (A + B): Edgecution  
Slot 3 (A + B): Edgecution  
Slot 4 (A + B): Edgecator  
Momentum Shift: Edge O'matic  
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=====  
Basic -> Fighting Style  
=====

Fighting Stance: EUGENE  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Hulk Up  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Submission  
Reversal Attack (A): elbow Stomp  
Reversal Attack (A + Control Stick): Snap & Roll  
Testing Power: Test of Strength Flip

=====  
Basic -> Taunt  
=====

Taunt (Up): Air Plane  
Taunt (Down): Hulkamania  
Taunt (Left): Happy Clapping  
Taunt (Right): Happy Clapping  
Taunt (On Turnbuckle): Taunt 02  
Taunt (On Apron): Rope Bound  
Taunt (Special): Feet Stomp 02  
Taunt (After Win): EUGENE

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Punch-R  
Combo 3rd: Punch-R  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Jumping Clothesline  
---  
Heavy (B): Full swing Punch-R  
Heavy (B + Control Stick): Jumping Clothesline  
---  
Running (B): Back Elbow Strike  
Running (B + Control Stick): Kitchen Sink

=====  
Front -> Grapple  
=====

Normal (A): Headlock  
Normal (A + Up): Scoop Slam 01  
Normal (A + Down): Snapmare 01

Normal (A + Left): Headlock Takedown

Normal (A + Right): Fireman's Carry

---

Running (A): Thesz Press

---

Catched Grapple (A): Iside Cradle

Catched Grapple (A + Up): Airplane Spin 01

Catched Grapple (A + Down): Body Press Drop

Catched Grapple (A + Left): Jumping Arm Breaker

Catched Grapple (A + Right): Manhattan Drop

---

Catched Strike (B): Knee Lift-R

Catched Strike (B + Up): Headlock Smash

Catched Strike (B + Down): Wind Up Punch

Catched Strike (B + Left): Punch-L

Catched Strike (B + Right): Punch-R

---

Weapon Attack [Chair] (A): DDT to Weapon

Weapon Attack [Stick] (A): Couple of Strikes

=====

Rear -> Grapple

=====

Normal (A): Face Crusher 01

Normal (A + Up): Atomic Drop

Normal (A + Down): Take Down

Normal (A + Left): Shin Breaker

Normal (A + Right): Russian Leg Sweep

---

Running (A): Face Crusher 01

---

Catched Grapple (A): Sleeper Hold

Catched Grapple (A + Up): German Suplex

Catched Grapple (A + Down): Back Suplex 01

Catched Grapple (A + Left): School Boy

Catched Grapple (A + Right): Backslide

---

Catched Strike (B): Back Rake

Catched Strike (B + Up): Elbow Strike to Back of Head

Catched Strike (B + Down): Elbow Strike

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

=====

Ground -> Facing Up

=====

Strike (B): Stomp 03

Running Strike (B): Knee Drop

---

Down Grapple Upper (A): Reverse Chin Lock

Down Grapple Side (A): Mounted Punches

Down Grapple Lower (A): Elbow Crush

=====

Ground -> Facing Down

=====

Strike (B): Stomp 03

Running Strike (B): Knee Drop

---

Down Grapple Upper (A): Headlock

Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Regal Stretch

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Elbow Strike  
Standing (B + Control Stick): Elbow Strike  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Elbow Strike  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Jumping Clothesline  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss  
Light (A + Control Stick): Thesz Press  
---  
Heavy Hold(A): Manhattan Drop  
Heavy Hold(A + Control Stick): Rolling Spine Buster

=====  
Turnbuckle -> Strike  
=====

Normal (B): Hard Back Chop  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Running Knee Attack

=====  
Turnbuckle -> Front Grapple





Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Heavy  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Angry 01  
Taunt (Down): Mos Muscular 01  
Taunt (Left): Angry 02  
Taunt (Right): Angry 02  
Taunt (On Turnbuckle): Taunt 03  
Taunt (On Apron): Clapping Hands 02  
Taunt (Special): Latino Heat  
Taunt (After Win): HEIDENREICH

=====  
Standing -> Strike  
=====

Light (B): Hell Punch  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Step Hook-L  
Combo 3rd: Step Hook-R  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Clothesline 01  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Clothesline  
---  
Running (B): Shoulder Block  
Running (B + Control Stick): Diving Clothesline 01

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Suplex  
Normal (A + Down): High Angle Scoop Slam  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Hammerlock  
---  
Running (A): Neckbreaker  
---  
Caught Grapple (A): Bear Hug  
Caught Grapple (A + Up): Canadian Backbreaker  
Caught Grapple (A + Down): Chokeslam 02  
Caught Grapple (A + Left): Spinebuster  
Caught Grapple (A + Right): Belly to Back Suplex

---  
Caught Strike (B): Hammer Strike-R  
Caught Strike (B + Up): Clothesline-R  
Caught Strike (B + Down): One Hand Sledgehammer  
Caught Strike (B + Left): Body Blow-L  
Caught Strike (B + Right): Body Blow-R  
---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Rough Throw  
Normal (A + Down): Atomic Drop  
Normal (A + Left): Shin Breaker  
Normal (A + Right): One Hand Backbreaker  
---

Running (A): Bulldog  
---

Caught Grapple (A): School Boy  
Caught Grapple (A + Up): Back Suplex 01  
Caught Grapple (A + Down): Side Slam  
Caught Grapple (A + Left): Russian Leg Sweep  
Caught Grapple (A + Right): Full Nelson Slam  
---

Caught Strike (B): Punch-R  
Caught Strike (B + Up): Elbow Strike to Back of Head  
Caught Strike (B + Down): Rear Clothesline-R  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Mounted Punches  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Back Mounted Punches  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle  
---

Down (B): Diving Elbow Drop 01

Down (B + Control Stick): Diving Elbow Drop 01

=====

Flying Attack -> From Ring

=====

To Outside (B): None

Running to Outside (Y) (B + Control Stick): Baseball Slide

Springboard Attack (B + Control Stick): None

=====

Flying Attack -> From Apron

=====

To Outside (B): Double Axe Handle

To Inside Stand (B): None

To Inside Down (B): None

=====

Flying Attack -> From Edge

=====

Stand (B): Double Axe Handle

Down (B): Diving Elbow Drop 01

=====

Irish Whip -> Strike

=====

Normal (B): Back Elbow Strike

Normal (B + Control Stick): Diving Clothesline

---

Pullback Hold(B): Shoulder Thrusts

Pullback Hold(B + Control Stick): Clothesline

=====

Irish Whip -> Grapple

=====

Light (A): Back Toss

Light (A + Control Stick): Manhattan Drop

---

Heavy Hold(A): Side Walk Slam

Heavy Hold(A + Control Stick): Power Slam

=====

Turnbuckle -> Strike

=====

Normal (B): Hell Punch

Lower (B): Stomp 01

Running (B): Clothesline-L

Running Lower (B): Stomp 01

=====

Turnbuckle -> Front Grapple

=====

Light (A): Knee Strikes

Light (A + Control Stick): Back Elbow Combination

---

Heavy Hold(A): Rapid Punches

Heavy Hold(A + Control Stick): Superplex

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): Super Back Drop  
---  
On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Throw Into Inside  
From Apron (A): Suplex  
On Ropes Front (A): Stun Gun  
On Ropes Rear (A): Rope Choke  
From Edge (A): Choke Slam

=====  
Others -> Double Team  
=====

Front (A): Double Choke Slam  
Rear (A): Double Atomic Drop  
Sandwich (A): Double Powerbomb  
Irish Whip (A): Double Spinebuster  
Front Turnbuckle (A): Double Piledriver  
Rear Turnbuckle (A): Neckbreaker Bomb

=====  
Special  
=====

Slot 1 (A + B): Heidenreich Shoulder Buster  
Slot 2 (A + B): Cobra Clutch  
Slot 3 (A + B): Scrapbuster  
Momentum Shift: Low Blow 01

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Heavy

Reversal Attack (A): Clothesline  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): The Cabinet  
Taunt (Down): Royal Greeting  
Taunt (Left): To the Moon, Alice!  
Taunt (Right): To the Moon, Alice!  
Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Angry 01  
Taunt (After Win): JBL

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Punch-R  
Combo 3rd: Back Chop 01  
Combo Finish (B): Sledge Hammer  
Combo Finish (B + Control Stick): Big Boot  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Big Boot  
---  
Running (B): Shoulder Block  
Running (B + Control Stick): Diving Shoulder Block

=====  
Front -> Grapple  
=====

Normal (A): Headlock  
Normal (A + Up): Suplex  
Normal (A + Down): High Angle Scoop Slam  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Russian Leg Sweep  
---  
Running (A): Swinging Neckbreaker  
---  
Caught Grapple (A): Bear Hug  
Caught Grapple (A + Up): Bionic Spinebuster  
Caught Grapple (A + Down): DDT  
Caught Grapple (A + Left): Front Powerslam  
Caught Grapple (A + Right): Fallaway Slam  
---  
Caught Strike (B): Knee Lift-R  
Caught Strike (B + Up): Clothesline-R  
Caught Strike (B + Down): One Hand Sledgehammer  
Caught Strike (B + Left): Punch-L  
Caught Strike (B + Right): Punch-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes  
=====

Rear -> Grapple

=====  
Normal (A): Abdominal Stretch  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): Russian Leg Sweep  
Normal (A + Left): Shin Breaker  
Normal (A + Right): School Boy  
---

Running (A): Bulldog  
---

Catched Grapple (A): Sleeper Hold  
Catched Grapple (A + Up): Back Suplex 01  
Catched Grapple (A + Down): Atomic Drop  
Catched Grapple (A + Left): Side Slam  
Catched Grapple (A + Right): One Hand Backbreaker  
---

Catched Strike (B): Elbow Strike to Back of Head  
Catched Strike (B + Up): Rear Clothesline-R  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R  
=====

Ground -> Facing Up  
=====

Strike (B): Elbow Drop  
Running Strike (B): Sledgehammer Drop  
---

Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Mounted Punches  
Down Grapple Lower (A): Elbow Crush  
=====

Ground -> Facing Down  
=====

Strike (B): Elbow Drop  
Running Strike (B): Jumping Guillotine Leg Drop  
---

Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Boston Crab  
=====

Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle  
---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01  
=====

Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None  
=====

Flying Attack -> From Apron

=====  
To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None  
=====

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Elbow Drop 01  
=====

=====  
Irish Whip -> Strike  
=====

Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Spinning Knuckle  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline  
=====

=====  
Irish Whip -> Grapple  
=====

Light (A): Sleeper Hold  
Light (A + Control Stick): Leg Scissor Takedown  
---  
Heavy Hold(A): Side Walk Slam  
Heavy Hold(A + Control Stick): Power Slam  
=====

=====  
Turnbuckle -> Strike  
=====

Normal (B): Back Chop 01  
Lower (B): Stomp 01  
Running (B): Jumping Knee Attack  
Running Lower (B): Running Knee Attack  
=====

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Knee Strikes  
---  
Heavy Hold(A): Sky High Superplex  
Heavy Hold(A + Control Stick): Super Fallaway Slam  
---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw  
=====

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Face Slam to Pole  
---  
Heavy Hold(A): Sky High Back Drop  
Heavy Hold(A + Control Stick): School Boy  
---  
On Turnbuckle (A): Super Back Drop  
=====



=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Suplex  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Guillotine  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Suplex  
Rear (A): Double Back Drop  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Arm Drag  
Front Turnbuckle (A): Double Piledriver  
Rear Turnbuckle (A): Neckbreaker Bomb

=====  
Special  
=====

Slot 1 (A + B): Clothesline from Hell  
Slot 2 (A + B): JBL Powerbomb  
Slot 3 (A + B): Clothesline from Hell  
Momentum Shift: Low Blow 02

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Normal  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Push Down  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Word Life 01  
Taunt (Down): Come on! 01  
Taunt (Left): You Can't See Me  
Taunt (Right): You Can't See Me

Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Air Pump  
Taunt (After Win): JOHN CENA

=====  
Standing -> Strike  
=====

Light (B): Cena Punch  
Light (B + Control Stick): Toe Kick 03  
---  
Combo 2nd: Cena Punch  
Combo 3rd: Cena Punch  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Clothesline 02  
---  
Heavy (B): Missile Dropkick  
Heavy (B + Control Stick): Clothesline 02  
---  
Running (B): Missile Dropkick  
Running (B + Control Stick): Flying Body Press

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Suplex  
Normal (A + Down): Wrist Lock Scoop Slam  
Normal (A + Left): Neckbreaker  
Normal (A + Right): Arm Wrench with Elbow Stomp  
---  
Running (A): Thesz Press  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Stalling Suplex  
Caught Grapple (A + Down): Michinoku Drive  
Caught Grapple (A + Left): Front Suplex  
Caught Grapple (A + Right): Spinebuster  
---  
Caught Strike (B): Punch-L  
Caught Strike (B + Up): Eye Poke  
Caught Strike (B + Down): Shoulder Thrusts  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): Backslide  
Normal (A + Left): Pendulum Backbreaker  
Normal (A + Right): Side Slam  
---  
Running (A): Throw Back  
---  
Caught Grapple (A): Grapevine Choke

Catched Grapple (A + Up): Protoplex  
Catched Grapple (A + Down): Schoolboy  
Catched Grapple (A + Left): Release German Suplex  
Catched Grapple (A + Right): Back Suplex 01

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Rear Clothesline-L  
Catched Strike (B + Down): Elbow Strike  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Stomp 01

---

Down Grapple Upper (A): Reverse Full Nelson  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Stomp 01

---

Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Oklhome Roll  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Flying Body Attack

---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Body Splash

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack  
Down (B): Diving Body Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Missile Dropkick  
Normal (B + Control Stick): Clothesline 02  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline  
=====

Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Takedown  
Light (A + Control Stick): Arm Drag  
---

Heavy Hold(A): Sidewalk Slam  
Heavy Hold(A + Control Stick): Power Slam  
=====

Turnbuckle -> Strike  
=====

Normal (B): Elbow Strike-R  
Lower (B): Stomp 01  
Running (B): Stinger Splash  
Running Lower (B): Elbow Drop  
=====

Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Super Front Suplex  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Superplex  
=====

Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): Sky High Back Drop  
---

On Turnbuckle (A): Super Back Drop  
=====

Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Sunset Flip  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw  
=====

Others -> Double Team  
=====

=====  
Front (A): Double Suplex  
Rear (A): Double Back Drop  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Back Body Drop  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact  
=====

Special  
=====

Slot 1 (A + B): F-U  
Slot 2 (A + B): F-U  
Slot 3 (A + B): Five Knuckle Shuffle  
Momentum Shift: Chain Gang Fist

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Giant  
Ring in Style: Giant  
Ring out Style: Giant  
Apron to Ring: Giant  
Turnbuckle Climbing: Slow  
Rising Style: Dead Man  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: KANE  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Ready for Choke Slam  
Taunt (Down): Hunchback  
Taunt (Left): Tightening Glove  
Taunt (Right): Tightening Glove  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Cut Throat from Hell  
Taunt (After Win): KANE

=====  
Standing -> Strike  
=====

Light (B): Hell Punch  
Light (B + Control Stick): Toe Kick 02  
---

Combo 2nd: Hell Punch  
Combo 3rd: Hell Punch  
Combo Finish (B): Heavy Uppercut 01  
Combo Finish (B + Control Stick): Big Boot

---  
Heavy (B): Heavy Uppercut 01  
Heavy (B + Control Stick): Big Boot

---  
Running (B): Shoulder Block  
Running (B + Control Stick): Clothesline-R

=====  
Front -> Grapple  
=====

Normal (A): High Angle Scoop Slam  
Normal (A + Up): Military Slam  
Normal (A + Down): Drop Suplex  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Choke Throw

---  
Running (A): Swinging Neck Breaker  
---

Catched Grapple (A): Neck Hanging  
Catched Grapple (A + Up): Neck Hanged Slam  
Catched Grapple (A + Down): Falling Powerbomb  
Catched Grapple (A + Left): Sidewalk Slam  
Catched Grapple (A + Right): Front Power Slam

---  
Catched Strike (B): Punch-R  
Catched Strike (B + Up): Clothesline-R  
Catched Strike (B + Down): Heavy Knee Lift  
Catched Strike (B + Left): Body Blow-L  
Catched Strike (B + Right): Body Blow-R

---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Abdominal Stretch  
Normal (A + Up): Rough Throw  
Normal (A + Down): Russian Leg Sweep  
Normal (A + Left): Shin Breaker  
Normal (A + Right): One Hand Backbreaker

---  
Running (A): Bulldog  
---

Catched Grapple (A): Neck Hanging  
Catched Grapple (A + Up): Reverse Suplex  
Catched Grapple (A + Down): Reverse DDT  
Catched Grapple (A + Left): Full Nelson Slam  
Catched Grapple (A + Right): Side Slam

---  
Catched Strike (B): Punch-R  
Catched Strike (B + Up): Rear Clothesline-R  
Catched Strike (B + Down): Elbow Strike  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---  
Down Grapple Upper (A): Reverse Chinlock  
Down Grapple Side (A): Mounted Punches  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---  
Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Diving Clothesline 02  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Diving Clothesline 02  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Clothesline 01  
Normal (B + Control Stick): Big Boot  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

=====  
Light (A): Back Toss  
Light (A + Control Stick): Manhattan Drop  
---  
Heavy Hold(A): Sidewalk Slam  
Heavy Hold(A + Control Stick): Front Power Slam

=====  
Turnbuckle -> Strike  
=====

Normal (B): Heavy Uppercut 01  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Stomp 01

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Foot Choke  
Light (A + Control Stick): Knee Strikes  
---  
Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Superplex  
---  
Lower (A): Face Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): Super Back Drop  
---  
On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Suplex  
On Ropes Front (A): Pull & Drop  
On Ropes Rear (A): Rope Choke  
From Edge (A): Choke Slam

=====  
Others -> Double Team  
=====

Front (A): Double Choke Slam  
Rear (A): Double Back Drop  
Sandwich (A): Double Powerbomb  
Irish Whip (A): Double Chokeslam  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====



Slot 1 (A + B): Chokeslam from Hell  
Slot 2 (A + B): Chokeslam from Hell  
Slot 3 (A + B): Chokeslam from Hell  
Momentum Shift: Tombstone Piledriver

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Jumping  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Normal  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Cut Throat 02  
Taunt (Down): King of the World  
Taunt (Left): Asian Fighting Stance  
Taunt (Right): Asian Fighting Stance  
Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Clapping Hands 02  
Taunt (Special): Rising Sun  
Taunt (After Win): KENZO SUZUKI

=====  
Standing -> Strike  
=====

Light (B): Chop to Breast 02  
Light (B + Control Stick): Toe Kick 03  
---  
Combo 2nd: Back Chop 01  
Combo 3rd: Chop to Breast 02  
Combo Finish (B): Hard Back Chop  
Combo Finish (B + Control Stick): Double Back Chop  
---  
Heavy (B): Double Back Chop  
Heavy (B + Control Stick): Jumping Clothesline  
---  
Running (B): Shoulder Block  
Running (B + Control Stick): Jumping Knee Attack 01

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Suplex  
Normal (A + Down): High Angle Scoop Slam  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Headlock  
---

Running (A): Neckbreaker  
---

Catched Grapple (A): DDT  
Catched Grapple (A + Up): Shoulder Arm Breaker  
Catched Grapple (A + Down): Shining Wizard 01  
Catched Grapple (A + Left): Back Body Flip  
Catched Grapple (A + Right): Hip Toss  
---

Catched Strike (B): Knee Lift-R  
Catched Strike (B + Up): Double Back Chop  
Catched Strike (B + Down): Eye Rake  
Catched Strike (B + Left): Punch-L  
Catched Strike (B + Right): Punch-R  
---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes  
=====

Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): Atomic Drop  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Falling Neck Breaker  
---

Running (A): Face Crusher 01  
---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): German Suplex  
Catched Grapple (A + Down): Backslide  
Catched Grapple (A + Left): Backhead Crash  
Catched Grapple (A + Right): Russian Leg Sweep  
---

Catched Strike (B): Back Rake  
Catched Strike (B + Up): Elbow Strike to Back of Head  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R  
=====

Ground -> Facing Up  
=====

Strike (B): Knee Drop  
Running Strike (B): Stomp 01  
---

Down Grapple Upper (A): Shoulder Claw  
Down Grapple Side (A): Double Knee Drop  
Down Grapple Lower (A): Half Boston Crab  
=====

Ground -> Facing Down

=====  
Strike (B): Knee Drop  
Running Strike (B): Stomp 01

---  
Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Arm Wrench  
Down Grapple Lower (A): STF

=====  
Flying Attack -> Turnbuckle

=====  
Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle  
---  
Down (B): Diving Guillotine Leg Drop 01  
Down (B + Control Stick): Diving Guillotine Leg Drop 01

=====  
Flying Attack -> From Ring

=====  
To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron

=====  
To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge

=====  
Stand (B): Double Axe Handle  
Down (B): Diving Guillotine Leg Drop 01

=====  
Irish Whip -> Strike

=====  
Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Kitchen Sink  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple

=====  
Light (A): Leg Scissor Takedown  
Light (A + Control Stick): Back Toss  
---  
Heavy Hold(A): Sleeper Hold  
Heavy Hold(A + Control Stick): Sidewalk Slam

=====  
Turnbuckle -> Strike

=====  
Normal (B): Full Swing Punch-R



=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: KURT ANGLE  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Dragon Screw  
Testing Power: Test of Strength Flip

=====  
Basic -> Taunt  
=====

Taunt (Up): Wooo! 02  
Taunt (Down): Stand up!  
Taunt (Left): Angle Taunt  
Taunt (Right): Angle Taunt  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Angry Angle  
Taunt (After Win): KURT ANGLE

=====  
Standing -> Strike  
=====

Light (B): Angle Punch  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Angle Punch  
Combo 3rd: Angle Punch  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Missile Dropkick  
---  
Heavy (B): Fullswing Punch-R  
Heavy (B + Control Stick): Hard Back Chop  
---  
Running (B): Shoulder Block  
Running (B + Control Stick): Lower Clothesline

=====  
Front -> Grapple  
=====

Normal (A): Fireman's Carry  
Normal (A + Up): Suplex  
Normal (A + Down): Rib Breaker 01  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Headlock Takedown  
---  
Running (A): Swinging Neckbreaker

---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Back Body Flip  
Caught Grapple (A + Down): Inside Cradle  
Caught Grapple (A + Left): Angle Front Suplex  
Caught Grapple (A + Right): Side Suplex  
---

Caught Strike (B): Punch-R  
Caught Strike (B + Up): Eye Rake  
Caught Strike (B + Down): Heavy Knee Lift  
Caught Strike (B + Left): Knee Lift-L  
Caught Strike (B + Right): Knee Lift-R  
---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Wrestling Lift  
Normal (A + Up): Sleeper Hold  
Normal (A + Down): Take Down  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Russian Leg Sweep  
---

Running (A): Release German Suplex  
---

Caught Grapple (A): Grapevine Choke  
Caught Grapple (A + Up): Release German Suplex  
Caught Grapple (A + Down): School Boy  
Caught Grapple (A + Left): Falling Back Suplex  
Caught Grapple (A + Right): Abdominal Stretch  
---

Caught Strike (B): Elbow Smash-R  
Caught Strike (B + Up): Rear Clothesline-R  
Caught Strike (B + Down): Elbow Strike  
Caught Strike (B + Left): Punch-L  
Caught Strike (B + Right): Punch-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 03  
Running Strike (B): Stomp 03  
---

Down Grapple Upper (A): Sleeper Hold  
Down Grapple Side (A): Cross Arm Breaker  
Down Grapple Lower (A): Side Leglock

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 03  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Armbar  
Down Grapple Lower (A): Knee Breaker  
=====

Flying Attack -> Turnbuckle

=====  
Standing (B): Missile Dropkick  
Standing (B + Control Stick): Flying Body Attack

---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring

=====  
To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Diving Body Press 01  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron

=====  
To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge

=====  
Stand (B): Missile Dropkick  
Down (B): Moonsault Splash 01

=====  
Irish Whip -> Strike

=====  
Normal (B): Fullswing Punch-R  
Normal (B + Control Stick): Jumping Clothesline

---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple

=====  
Light (A): Arm Drag  
Light (A + Control Stick): Back Toss  
---  
Heavy Hold(A): Armbar  
Heavy Hold(A + Control Stick): Front Suplex 01

=====  
Turnbuckle -> Strike

=====  
Normal (B): Hard Back Chop  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Stomp 01

=====  
Turnbuckle -> Front Grapple

=====  
Light (A): Shoulder Thrusts  
Light (A + Control Stick): Knee Strikes  
---





Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 02

=====  
Basic -> Reversal  
=====

Reversal Style: Rough  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Snap & Roll  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): It is in Allah  
Taunt (Down): Hunchback  
Taunt (Left): It is in Allah  
Taunt (Right): It is in Allah  
Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Cut Throat 03  
Taunt (After Win): MUHAMMAD HASSAN

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 02  
---  
Combo 2nd: Punch-R  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Missile Dropkick  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Spinning Knuckle  
---  
Running (B): Back Elbow Strike  
Running (B + Control Stick): Clothesline-R

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 01  
Normal (A + Up): Snap Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Headlock  
Normal (A + Right): Neckbreaker  
---  
Running (A): Inside Cradle  
---  
Caught Grapple (A): Inside Cradle  
Caught Grapple (A + Up): Manhattan Drop  
Caught Grapple (A + Down): Blind Low Blow  
Caught Grapple (A + Left): Russian Leg Sweep  
Caught Grapple (A + Right): Jumping Arm Breaker  
---  
Caught Strike (B): Knee Lift-R  
Caught Strike (B + Up): Eye Poke  
Caught Strike (B + Down): Eye Poke  
Caught Strike (B + Left): Punch-L

Catched Strike (B + Right): Punch-R

---

Weapon Attack [Chair] (A): DDT to Weapon

Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold

Normal (A + Up): Face Crusher 01

Normal (A + Down): School Boy

Normal (A + Left): Shin Breaker

Normal (A + Right): Falling Neckbreaker

---

Running (A): School Boy

---

Catched Grapple (A): Cobra Clutch

Catched Grapple (A + Up): Back Suplex 01

Catched Grapple (A + Down): Russian Leg Sweep

Catched Grapple (A + Left): One Hand Backbreaker

Catched Grapple (A + Right): Reverse DDT

---

Catched Strike (B): Back Rake

Catched Strike (B + Up): Rear Clothesline-R

Catched Strike (B + Down): Grappling Low Blow

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Knee Drop

Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Mounted Punches

Down Grapple Side (A): Choke Hold

Down Grapple Lower (A): Stomp to Groin

=====  
Ground -> Facing Down  
=====

Strike (B): Knee Drop

Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Back Mounted Punches

Down Grapple Side (A): Arm Wrench

Down Grapple Lower (A): Half Boston Crab

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick

Standing (B + Control Stick): Diving Clothesline 01

---

Down (B): Diving Elbow Drop 01

Down (B + Control Stick): Diving Guillotin Leg Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Missile Dropkick  
Down (B): Diving Guillotine Leg Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Kitchen Sink  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Back Toss  
---  
Heavy Hold(A): Sleeper Hold  
Heavy Hold(A + Control Stick): Power Slam

=====  
Turnbuckle -> Strike  
=====

Normal (B): Punch-R  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Stomp 01

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Knee Strikes  
Light (A + Control Stick): 10 Punches  
---  
Heavy Hold(A): Suplerplex  
Heavy Hold(A + Control Stick): Superplex  
---  
Lower (A): Evil Stomp  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): School Boy



Basic -> Taunt

=====  
Taunt (Up): The Cabinet  
Taunt (Down): I'm Ready!  
Taunt (Left): OJ  
Taunt (Right): OJ  
Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Angry 02  
Taunt (After Win): ORLANDO JORDAN  
=====

Standing -> Strike

=====  
Light (B): Angle Punch  
Light (B + Control Stick): Toe Kick 02  
---  
Combo 2nd: Body Blow  
Combo 3rd: Angle Punch  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Missile Dropkick  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Missile Dropkick  
---  
Running (B): Missile Dropkick  
Running (B + Control Stick): Flying Forearm Attack  
=====

Front -> Grapple

=====  
Normal (A): Fireman's Carry  
Normal (A + Up): Manhattan Drop  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Hammerlock  
Normal (A + Right): Arm Drag  
---  
Running (A): Swinging Neckbreaker  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Front Power Slam  
Caught Grapple (A + Down): Modified STO  
Caught Grapple (A + Left): Belly to Back Suplex  
Caught Grapple (A + Right): Neckbreaker  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Knee Lift-R  
Caught Strike (B + Down): Full Swing Punch-R  
Caught Strike (B + Left): Body Blow-L  
Caught Strike (B + Right): Body Blow-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes  
=====

Rear -> Grapple

=====  
Normal (A): School Boy  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): Take Down  
=====

Normal (A + Left): Pendulum Back Breaker

Normal (A + Right): Falling Neckbreaker

---

Running (A): Face Crusher 01

---

Catched Grapple (A): Sleeper Hold

Catched Grapple (A + Up): Atomic Drop

Catched Grapple (A + Down): Russian Leg Sweep

Catched Grapple (A + Left): One Hand Back Breaker

Catched Grapple (A + Right): Shin Breaker

---

Catched Strike (B): Punch-R

Catched Strike (B + Up): Rear Clothesline-R

Catched Strike (B + Down): Grappling Low Blow

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

=====

Ground -> Facing Up

=====

Strike (B): Stomp 04

Running Strike (B): Stomp 04

---

Down Grapple Upper (A): Reverse Chinlock

Down Grapple Side (A): Mounted Punches

Down Grapple Lower (A): Stomp to Groin

=====

Ground -> Facing Down

=====

Strike (B): Stomp 04

Running Strike (B): Stomp 04

---

Down Grapple Upper (A): Headlock

Down Grapple Side (A): Armwrench

Down Grapple Lower (A): Half Boston Crab

=====

Flying Attack -> Turnbuckle

=====

Standing (B): Double Axe Handle

Standing (B + Control Stick): Flying Body Attack

---

Down (B): Diving Elbow Drop 01

Down (B + Control Stick): Diving Elbow Drop 01

=====

Flying Attack -> From Ring

=====

To Outside (B): None

Running to Outside (Y) (B + Control Stick): Baseball Slide

Springboard Attack (B + Control Stick): None

=====

Flying Attack -> From Apron

=====

To Outside (B): Double Axe Handle

To Inside Stand (B): None

To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack  
Down (B): Diving Elbow Drop 01  
=====

Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Missile Dropkick  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline  
=====

Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Takedown  
Light (A + Control Stick): Arm Drag  
---

Heavy Hold(A): Back Toss  
Heavy Hold(A + Control Stick): Flapjack 01  
=====

Turnbuckle -> Strike  
=====

Normal (B): Full Swing Punch-R  
Lower (B): Stomp 04  
Running (B): Missile Dropkick  
Running Lower (B): Running Knee Attack  
=====

Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Knee Strikes  
---

Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Superplex  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw  
=====

Turnbuckle -> Rear Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Face Slam to Pole  
---

Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): School Boy  
---

On Turnbuckle (A): Drop to Outside  
=====

Others -> Grapple  
=====

To Apron (A): Throw into Inside  
From Apron (A): Sunset Flip

On Ropes Front (A): Eyerake  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Atomic Drop  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Arm Drag  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Neckbreaker Bomb

=====  
Special  
=====

Slot 1 (A + B): Shuffle Combination  
Slot 2 (A + B): Reverse Neckbreaker  
Momentum Shift: Super Eye Poke

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: First  
Rising Style: Hand Sprint  
Leap Frog: Turnbuckle Dodge 02

=====  
Basic -> Reversal  
=====

Reversal Style: Cruiser  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Elbow Stomp  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Stand up!  
Taunt (Down): Footwork 02  
Taunt (Left): What Now?  
Taunt (Right): What Now?  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Feet Stomp 01  
Taunt (After Win): PAUL LONDON  
=====



Standing -> Strike

=====  
Light (B): Elbow Strike-R  
Light (B + Control Stick): Toe Kick 02  
---  
Combo 2nd: Elbow Strike-R  
Combo Finish (B): Dropsault  
Combo Finish (B + Control Stick): Jumping Wheel Kick  
---  
Heavy (B): Dropsault  
Heavy (B + Control Stick): Jumping Wheel Kick  
---  
Running (B): Elbow Strike  
Running (B + Control Stick): Spinning Wheel Kick

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Scoop Slam 01  
Normal (A + Down): Jawbreaker 01  
Normal (A + Left): Arm Drag  
Normal (A + Right): Snapmare 01  
---  
Running (A): Head Scissors 01  
---  
Caught Grapple (A): Inside Cradle  
Caught Grapple (A + Up): Manhattan Drop  
Caught Grapple (A + Down): DDT  
Caught Grapple (A + Left): Northern Lights Suplex  
Caught Grapple (A + Right): Frontsault Suplex  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Climb up Ezuigiri  
Caught Strike (B + Down): Dropsault  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Face Crusher 01  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): School Boy  
Normal (A + Left): Pendulum Backbreaker  
Normal (A + Right): Falling Neck Breaker  
---  
Running (A): Face Crusher 01  
---  
Caught Grapple (A): Sleeper Hold  
Caught Grapple (A + Up): Back Suplex 01  
Caught Grapple (A + Down): Japanese Rolling Clutch  
Caught Grapple (A + Left): Russian Leg Sweep  
Caught Grapple (A + Right): Abdominal Stretch  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Jumping Wheel Kick

Catched Strike (B + Down): Dropsault  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Dropkick  
---  
Down Grapple Upper (A): Sleeper Hold  
Down Grapple Side (A): Mounted Punches  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Dropkick  
---  
Down Grapple Upper (A): Leg Sweep Cradle  
Down Grapple Side (A): Oklahoma Roll  
Down Grapple Lower (A): Half Boston Crab

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Flying Body Attack  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Somersault Plancha  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Moonsault Splash  
To Inside Stand (B): Clothesline  
To Inside Down (B): Slingshot Elbow Drop

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack  
Down (B): 450 Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Dropsault  
---  
Pullback Hold(B): Shoulder Thrusts

Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Arm Drag

---  
Heavy Hold(A): Manhattan Drop  
Heavy Hold(A + Control Stick): Hurracarana 02

=====  
Turnbuckle -> Strike  
=====

Normal (B): Jumping Wheel Kick  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Gun Packet

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): 10 Punches

---  
Heavy Hold(A): Super Hurracarana  
Heavy Hold(A + Control Stick): Tornado DDT

---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Face Slam to Pole

---  
Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): Super Back Drop

---  
On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Sunset Flip  
On Ropes Front (A): Pull & Drop  
On Ropes Rear (A): Rope Guillotine  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Solid Shooter  
Rear (A): Double Atomic Drop  
Sandwich (A): Double Side Effect  
Irish Whip (A): Double Arm Drag  
Front Turnbuckle (A): Double Piledriver  
Rear Turnbuckle (A): Double Impact



Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Missile Dropkick

---

Running (B): Shoulder Block  
Running (B + Control Stick): Missile Dropkick

=====  
Front -> Grapple  
=====

Normal (A): Scoop Slam 01  
Normal (A + Up): Snap Suplex  
Normal (A + Down): Tiger Spin  
Normal (A + Left): Inside Cradle  
Normal (A + Right): Arm Drag

---

Running (A): Swinging Neckbreaker

---

Catched Grapple (A): DDT  
Catched Grapple (A + Up): Double Arm Suplex  
Catched Grapple (A + Down): Higher Neckbreaker  
Catched Grapple (A + Left): Neck Crank Rolling  
Catched Grapple (A + Right): Armbar 01

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Upper Elbow Smash  
Catched Strike (B + Down): Eye Rake  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Take Down  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): Stretch Backbreaker  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Falling Neckbreaker

---

Running (A): School Boy

---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): German Suplex  
Catched Grapple (A + Down): School Boy  
Catched Grapple (A + Left): Side Slam  
Catched Grapple (A + Right): Russian Leg Sweep

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Rear Clothesline-R  
Catched Strike (B + Down): Sledge Hammer  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Fist Drop  
Running Strike (B): Stomp 01

---  
Down Grapple Upper (A): Mounted Punches  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Stomp 01

---  
Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Oklahoma Roll  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Flying Body Attack

---  
Down (B): Diving Body Splash  
Down (B + Control Stick): Diving Body Splash

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack  
Down (B): Diving Body Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Clothesline-R

---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Arm Drag

---  
Heavy Hold(A): Back Toss

Heavy Hold(A + Control Stick): Power Slam

=====  
Turnbuckle -> Strike  
=====

Normal (B): Full Swing Punch-R  
Lower (B): Stomp 01  
Running (B): Missile Dropkick  
Running Lower (B): Stomp 01

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): 10 Punches  
---  
Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Superplex  
---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): Sky High Back Drop  
---  
On Turnbuckle (A): Tree of Woe Stomp

=====  
Others -> Grapple  
=====

To Apron (A): Throw into Inside  
From Apron (A): Guillotine  
On Ropes Front (A): Eye Rake  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Kneebreaker  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Back Body Drop  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): RKO  
Slot 2 (A + B): RKO  
Momentum Shift: RKO

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Rough  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kic

=====  
Basic -> Taunt  
=====

Taunt (Up): French Phenom  
Taunt (Down): French Phenom  
Taunt (Left): French Tickler  
Taunt (Right): French Tickler  
Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Angry 01  
Taunt (After Win): RENE DUPREE

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Jab 01  
Combo 3rd: Jab 01  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Missile Dropkick  
---  
Heavy (B): Fullswing Punch-R  
Heavy (B + Control Stick): Missile Dropkick  
---  
Running (B): Jumping Knee Attack 01  
Running (B + Control Stick): Kitchen Sink

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 01



Normal (A + Up): Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Neckbreaker

---

Running (A): Neckbreaker

---

Catched Grapple (A): DDT  
Catched Grapple (A + Up): Stalling Suplex  
Catched Grapple (A + Down): Powerbomb Whip  
Catched Grapple (A + Left): Rolling Spinebuster  
Catched Grapple (A + Right): Jumping Armbreaker

---

Catched Strike (B): Knee Lift-R  
Catched Strike (B + Up): Headlock Smash  
Catched Strike (B + Down): Eye Poke  
Catched Strike (B + Left): Punch-L  
Catched Strike (B + Right): Punch-R

---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====

Rear -> Grapple

=====

Normal (A): Sleeper Hold  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): School Boy  
Normal (A + Left): One Hand Back Breaker  
Normal (A + Right): Falling Neckbreaker

---

Running (A): Face Crusher 01

---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): Back Suplex 01  
Catched Grapple (A + Down): Russian Leg Sweep  
Catched Grapple (A + Left): Side Slam  
Catched Grapple (A + Right): Reverse DDT

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Elbow Strike to Back of Head  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====

Ground -> Facing Up

=====

Strike (B): Stomp 01  
Running Strike (B): Dropkick

---

Down Grapple Upper (A): Reverse Chinlock  
Down Grapple Side (A): Mounted Punches  
Down Grapple Lower (A): STF

=====

Ground -> Facing Down

=====

Strike (B): Stomp 01  
Running Strike (B): Dropkick

---  
Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Oklahoma Roll  
Down Grapple Lower (A): Half Boston Crab

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Missile Dropkick

---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Guillotine Leg Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double AXE Handle  
Down (B): Diving Guillotine Leg Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Kitchen Sink

---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss  
Light (A + Control Stick): Arm Drag

---  
Heavy Hold(A): Power Slam  
Heavy Hold(A + Control Stick): People's Spinebuster

=====  
Turnbuckle -> Strike  
=====

Normal (B): Full Swing Punch-R  
Lower (B): Stomp 01  
Running (B): Jumping Knee Attack  
Running Lower (B): Running Knee Attack



Basic -> Fighting Style

=====  
Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Jumping  
Apron to Ring: Acrobat  
Turnbuckle Climbing: First  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 02  
=====

Basic -> Reversal

=====  
Reversal Style: Lucha Libre  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Push Down  
Testing Power: Toe Kick  
=====

Basic -> Taunt

=====  
Taunt (Up): Drum Roll Point  
Taunt (Down): Drum Roll Point  
Taunt (Left): Come on! 01  
Taunt (Right): Come on! 01  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Raising Arm  
Taunt (Special): Scream  
Taunt (After Win): REY MYSTERIO  
=====

Standing -> Strike

=====  
Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Punch-R  
Combo Finish (B): Missile Dropkick  
Combo Finish (B + Control Stick): Spinning Wheel Kick 01  
---  
Heavy (B): Missile Dropkick  
Heavy (B + Control Stick): Spinning Wheel Kick 01  
---  
Running (B): Missile Dropkick  
Running (B + Control Stick): Flying Body Press  
=====

Front -> Grapple

=====  
Normal (A): Snapmare 01  
Normal (A + Up): Headlock  
Normal (A + Down): Leg Sweep Take Down  
Normal (A + Left): Inside Cradle  
Normal (A + Right): Arm Drag  
---  
Running (A): Head Scissor 01  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Hurracarana  
Caught Grapple (A + Down): Jaw Breaker 01  
=====

Catched Grapple (A + Left): Neckbreaker  
Caught Grapple (A + Right): Russian Leg Sweep

---

Catched Strike (B): Punch-R  
Caught Strike (B + Up): Headlock Smash  
Caught Strike (B + Down): Dropkick to Breast  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

---

Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Face Crusher 01  
Normal (A + Up): Japanese Rolling Clutch  
Normal (A + Down): Take Down  
Normal (A + Left): Backslide  
Normal (A + Right): Falling Neckbreaker

---

Running (A): Face Crusher 01

---

Catched Grapple (A): Grapevine Choke  
Caught Grapple (A + Up): High Angle Rolling Clutch  
Caught Grapple (A + Down): Full Nelson Face Drop  
Caught Grapple (A + Left): Russian Leg Sweep  
Caught Grapple (A + Right): Wrestling Lift

---

Catched Strike (B): Punch-R  
Caught Strike (B + Up): Spinning Wheel Kick 01  
Caught Strike (B + Down): Dropkick  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Guillotine Leg Drop

---

Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Ground Punches  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Dropkick

---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Mahistrol Cradle  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Flying Body Attack  
Standing (B + Control Stick): Hurracarana

---  
Down (B): Diving Guillotine Leg Drop 01  
Down (B + Control Stick): Diving Body Splash

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Corkscrew Tope  
Running to Outside (Y) (B + Control Stick): Diving Body Press 01/Flip Attack  
Springboard Attack (B + Control Stick): 619

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Moonsault Splash  
To Inside Stand (B): West Coast Pop  
To Inside Down (B): Dime

=====  
Flying Attack -> From Edge  
=====

Stand (B): Hurracarana  
Down (B): Diving Body Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Dropkick to Knee 01  
Normal (B + Control Stick): Spinning Wheel Kick 01

---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Arm Drag

---  
Heavy Hold(A): Hurracarana 01  
Heavy Hold(A + Control Stick): Hurracarana 02

=====  
Turnbuckle -> Strike  
=====

Normal (B): Missile Dropkick  
Lower (B): Stomp 01  
Running (B): Dropkick  
Running Lower (B): Bronco Buster

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts

---  
Heavy Hold(A): Pulling Leg Thrusts  
Heavy Hold(A + Control Stick): Super Hurracarana

---  
Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Super Hurracarana

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): Super Back Drop  
---

On Turnbuckle (A): Tree of Woe Stomp

=====  
Others -> Grapple  
=====

To Apron (A): Throw into Inside  
From Apron (A): Sunset Flip  
On Ropes Front (A): Pull & Drop  
On Ropes Rear (A): Rope Guillotine  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Kneebreaker  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Scissor Sweep  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Mysterio Rana  
Slot 2 (A + B): Mysterio Rana  
Slot 3 (A + B): 619  
Momentum Shift: X-Factor

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Roll In  
Ring out Style: Roll Out  
Apron to Ring: Normal  
Turnbuckle Climbing: Slow  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

=====  
Reversal Style: Rough  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Push Down  
Testing Power: Toe Kick  
=====

=====  
Basic -> Taunt  
=====

Taunt (Up): I Give Up  
Taunt (Down): Tired Ric  
Taunt (Left): Styling & Profiling  
Taunt (Right): Styling & Profiling  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 02  
Taunt (Special): Wooo! 01  
Taunt (After Win): RIC FLAIR  
=====

=====  
Standing -> Strike  
=====

Light (B): Back Chop 01  
Light (B + Control Stick): Punch-R  
---  
Combo 2nd: Back Chop 01  
Combo 3rd: Back Chop 01  
Combo Finish (B): Hard Back Chop  
Combo Finish (B + Control Stick): Full Swing Punch-R  
---  
Heavy (B): Hard Back Chop  
Heavy (B + Control Stick): Full Swing Punch-R  
---  
Running (B): Shoulder Block  
Running (B + Control Stick): Lower Clothesline  
=====

=====  
Front -> Grapple  
=====

Normal (A): Scoop Slam 01  
Normal (A + Up): Suplex  
Normal (A + Down): Jaw Breaker 01  
Normal (A + Left): Headlock Takedown  
Normal (A + Right): Arm Wrench with Elbow Stomp  
---  
Running (A): Swinging Neck Breaker  
---  
Caught Grapple (A): Neck Breaker  
Caught Grapple (A + Up): Stalling Suplex  
Caught Grapple (A + Down): Piledriver  
Caught Grapple (A + Left): Blind Low Blow  
Caught Grapple (A + Right): Russian Leg Sweep  
---  
Caught Strike (B): Punch-L  
Caught Strike (B + Up): Headlock Smash  
Caught Strike (B + Down): Eye Rake  
Caught Strike (B + Left): Body Blow-L  
Caught Strike (B + Right): Body Blow-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes



=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Hair Pull Slam  
Normal (A + Down): Falling Back Suplex  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Pendulum Backbreaker  
---

Running (A): School Boy  
---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): Reverse Suplex  
Catched Grapple (A + Down): Atomic Drop  
Catched Grapple (A + Left): School Boy  
Catched Grapple (A + Right): Russian Leg Sweep  
---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Back Rake  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Stomp 01  
---

Down Grapple Upper (A): Mounted Punches  
Down Grapple Side (A): Guri Guri  
Down Grapple Lower (A): Stomp to Groin

=====  
Ground -> Facing Down  
=====

Strike (B): Elbow Drop  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Diving Shoulder Block  
---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Diving Shoulder Block  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Hard Back Chop  
Normal (B + Control Stick): Full Swing Punch-R  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Inside Cradle  
---

Heavy Hold(A): Sleeper Hold  
Heavy Hold(A + Control Stick): Back Toss

=====  
Turnbuckle -> Strike  
=====

Normal (B): Hard Back Chop  
Lower (B): Stomp 01  
Running (B): Back Elbow Strike  
Running Lower (B): Running Knee Attack

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Mixed Strikes  
Heavy Hold(A + Control Stick): Sky High Superplex  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): Sky High Back Drop  
---



Taunt (Left): R...V...D  
Taunt (Right): R...V...D  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 02  
Taunt (Special): Come On! 01  
Taunt (After Win): ROB VAN DAM

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Light Middle Kick-R  
---  
Combo 2nd: Light Middle Kick-L  
Combo 3rd: Low Kick 01  
Combo Finish (B): Spinning Jump Kick 01  
Combo Finish (B + Control Stick): Spinning Wheel Kick 02  
---  
Heavy (B): Leg Sweep 02  
Heavy (B + Control Stick): Spinning Wheel Kick 02  
---  
Running (B): Spinning Wheel Kick  
Running (B + Control Stick): Flying Body Press

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Suplex  
Normal (A + Down): Jaw Breaker 01  
Normal (A + Left): Inside Cradle  
Normal (A + Right): Arm Drag  
---  
Running (A): Thesz Press  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Gordbuster  
Caught Grapple (A + Down): Northern Lights Suplex  
Caught Grapple (A + Left): Double Underhook Back Drop  
Caught Grapple (A + Right): Roll Throw  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Spinning Jump Kick 01  
Caught Strike (B + Down): Dropkick to Breast  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Face Crusher 01  
Normal (A + Down): Take Down  
Normal (A + Left): Pendulum Backbreaker  
Normal (A + Right): Backslide  
---  
Running (A): School Boy

---  
Caught Grapple (A): Reverse DDT  
Caught Grapple (A + Up): Release German Suplex  
Caught Grapple (A + Down): Japanese Rolling Clutch  
Caught Grapple (A + Left): Falling Neck Breaker  
Caught Grapple (A + Right): Abdominal Stretch  
---

Caught Strike (B): Punch-R  
Caught Strike (B + Up): Spinning Wheel Kick 01  
Caught Strike (B + Down): Leg Sweep 02  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Spiral Guillotine Leg Drop  
Running Strike (B): Rolling Thunder  
---

Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Moonsault Splash 01  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Dropkick  
---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Half Boston Crab

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Diving Karate Kick  
Standing (B + Control Stick): Flip Attack 01  
---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Moonsault Splash 03

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Suicide Dive  
Springboard Attack (B + Control Stick): Springboard Dropkick

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Moonsault Splash  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flip Attack 01

Down (B): Five Star Frog Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Spinning Wheel Kick 02  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss  
Light (A + Control Stick): Arm Drag  
---

Heavy Hold(A): Flapjack 01  
Heavy Hold(A + Control Stick): Hurracarana 02

=====  
Turnbuckle -> Strike  
=====

Normal (B): Elbow Strike-R  
Lower (B): Stomp 01  
Running (B): Spear  
Running Lower (B): Gun Packet

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): RVD Shoulder Thrusts  
---

Heavy Hold(A): Pulling Leg Thrust  
Heavy Hold(A + Control Stick): Sky High Superplex  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Sky High Back Drop  
Heavy Hold(A + Control Stick): Flipping Powerbomb  
---

On Turnbuckle (A): Drop to Outside

=====  
Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Sunset Flip  
On Ropes Front (A): Stun Gun  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw



Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Punch-R  
Combo 3rd: Punch-R  
Combo Finish (B): Hard Back Chop  
Combo Finish (B + Control Stick): Full Swing Punch-R  
---  
Heavy (B): Hard Back Chop  
Heavy (B + Control Stick): Full Swing Punch-R  
---  
Running (B): Clothesline-R  
Running (B + Control Stick): Flying Forearm Attack

=====  
Front -> Grapple  
=====

Normal (A): Hammerlock  
Normal (A + Up): Scoop Slam 01  
Normal (A + Down): Jawbreaker 01  
Normal (A + Left): Neckbreaker  
Normal (A + Right): Arm Drag  
---  
Running (A): Neck Breaker  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Suplex  
Caught Grapple (A + Down): Manhattan Drop  
Caught Grapple (A + Left): Inside Cradle  
Caught Grapple (A + Right): Russian Leg Sweep  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Headlock Smash  
Caught Strike (B + Down): Shoulder Thrusts  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Face Crusher 01  
Normal (A + Up): Shin Breaker  
Normal (A + Down): Backslide  
Normal (A + Left): Falling Neckbreaker  
Normal (A + Right): Abdominal Stretch  
---  
Running (A): Face Crusher 01  
---  
Caught Grapple (A): Sleeper Hold  
Caught Grapple (A + Up): Back Suplex 01  
Caught Grapple (A + Down): Japanese Rolling Clutch  
Caught Grapple (A + Left): Reverse DDT  
Caught Grapple (A + Right): Atomic Drop  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Sidekick 02  
Caught Strike (B + Down): Elbow Strike  
Caught Strike (B + Left): Elbow Smash-L



Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01

Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Sleeper Hold

Down Grapple Side (A): Mounted Punches

Down Grapple Lower (A): Figure 4 Leglock

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01

Running Strike (B): Elbow Drop

---

Down Grapple Upper (A): Headlock

Down Grapple Side (A): Mahistrol Cradle

Down Grapple Lower (A): Kneebreaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick

Standing (B + Control Stick): Flying Body Attack

---

Down (B): Moonsault Splash 02

Down (B + Control Stick): Moonsault Splash 02

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press

Running to Outside (Y) (B + Control Stick): Baseball Slide/Diving Body Press 01

Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle

To Inside Stand (B): None

To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack

Down (B): Heart Break Elbow Drop

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike

Normal (B + Control Stick): Sidekick 02

---

Pullback Hold(B): Shoulder Thrusts

Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Back Toss  
---

Heavy Hold(A): Thesz Press Knuckle  
Heavy Hold(A + Control Stick): Hurracarana 02  
=====

Turnbuckle -> Strike  
=====

Normal (B): Full Swing Punch-R  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Running Knee Attack  
=====

Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Superplex  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw  
=====

Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): School Boy  
---

On Turnbuckle (A): Super Back Drop  
=====

Others -> Grapple  
=====

To Apron (A): Throw into Inside  
From Apron (A): Guillotine  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Guillotine  
From Edge (A): Throw  
=====

Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Knee Breaker  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Back Body Drop  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact  
=====



Running (B): Missile Dropkick  
Running (B + Control Stick): Flying Body Press

=====  
Front -> Grapple  
=====

Normal (A): Fireman's Carry  
Normal (A + Up): Headlock  
Normal (A + Down): Jaw Breaker 01  
Normal (A + Left): Shoulder Breaker  
Normal (A + Right): Arm Drag  
---  
Running (A): Crucifix  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Exploder  
Caught Grapple (A + Down): Armbar 01  
Caught Grapple (A + Left): Rib Breaker 01  
Caught Grapple (A + Right): Northern Lights Suplex  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Shoulder Thrusts  
Caught Strike (B + Down): Heavy Knee Lift  
Caught Strike (B + Left): Knee Strike-L  
Caught Strike (B + Right): Knee Strike-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): Falling Back Suplex  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Backslide  
---  
Running (A): Face Crusher 01  
---  
Caught Grapple (A): Abdominal Stretch  
Caught Grapple (A + Up): Release German Suplex  
Caught Grapple (A + Down): School Boy  
Caught Grapple (A + Left): Stomach Breaker  
Caught Grapple (A + Right): Russian Leg Sweep  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Sidekick 03  
Caught Strike (B + Down): Sledgehammer  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Guillotine Leg Drop  
Running Strike (B): Stomp 01  
---  
Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Knee Smash

Down Grapple Lower (A): Grand Cross 200

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Arm Wrench  
Down Grapple Lower (A): Half Boston Crab

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Diving Clothesline 01  
---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Body Splash

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Basevall Slide/Somersault Plancha  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack  
Down (B): Diving Body Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Clothesline-R  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Takedown  
Light (A + Control Stick): Arm Drag  
---

Heavy Hold(A): Power Slam  
Heavy Hold(A + Control Stick): Samoan Drop  
=====

Turnbuckle -> Strike

Normal (B): Back Chop 01  
Lower (B): Stomp 01  
Running (B): Stinger Splash  
Running Lower (B): Stomp 01

Turnbuckle -> Front Grapple

Light (A): Shoulder Thrusts  
Light (A + Control Stick): 10 Punches  
---  
Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Super Fisherman Suplex  
---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

Turnbuckle -> Rear Grapple

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Super Back Drop  
---  
Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): Super German Suplex  
---  
On Turnbuckle (A): Tree of Woe Stomp

Others -> Grapple

To Apron (A): Throw into Inside  
From Apron (A): Sunset Flip  
On Ropes Front (A): Pull & Drop  
On Ropes Rear (A): Rope Guillotine  
From Edge (A): Throw

Others -> Double Team

Front (A): Super Kick & Jackknife Hold  
Rear (A): Back Drop & Neck Breaker  
Sandwich (A): Leapfrog Body Guillotine  
Irish Whip (A): Double Back Body Drop  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

Special

Slot 1 (A + B): T-Bone Suplex 01  
Slot 2 (A + B): T-Bone Suplex 01  
Momentum Shift: Super Kick

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Rage  
Ring in Style: Giant  
Ring out Style: Giant  
Apron to Ring: Giant  
Turnbuckle Climbing: Slow  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Heavy  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Shoulder Stretch  
Taunt (Down): Shoulder Stretch  
Taunt (Left): I Can Dig That!  
Taunt (Right): I Can Dig That!  
Taunt (On Turnbuckle): Taunt 02  
Taunt (On Apron): Footwork  
Taunt (Special): Angry 02  
Taunt (After Win): SNITSKY

=====  
Standing -> Strike  
=====

Light (B): Rock Punch  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Rock Punch  
Combo Finish (B): Sledge Hammer  
Combo Finish (B + Control Stick): Big Boot  
---  
Heavy (B): Sledge Hammer  
Heavy (B + Control Stick): Big Boot  
---  
Running (B): Shoulder Block  
Running (B + Control Stick): Kitchen Sink

=====  
Front -> Grapple  
=====

Normal (A): Choke Throw  
Normal (A + Up): Drop Suplex  
Normal (A + Down): High Angle Scoop Slam  
Normal (A + Left): Stomach Breaker  
Normal (A + Right): Side Suplex

---  
Running (A): Neck Breaker

---  
Caught Grapple (A): Neck Hanging  
Caught Grapple (A + Up): Fallaway Slam  
Caught Grapple (A + Down): DDT  
Caught Grapple (A + Left): Spinebuster  
Caught Grapple (A + Right): Side Walk Slam

---  
Caught Strike (B): Beast Strike-R  
Caught Strike (B + Up): Clothesline-R  
Caught Strike (B + Down): One Hand Sledgehammer  
Caught Strike (B + Left): Knee Lift-L  
Caught Strike (B + Right): Knee Lift-R

---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple

=====  
Normal (A): Sleeper Hold  
Normal (A + Up): Rough Throw  
Normal (A + Down): Atomic Drop  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Russian Leg Sweep

---  
Running (A): Face Crusher 01

---  
Caught Grapple (A): Abdominal Stretch  
Caught Grapple (A + Up): Back Suplex 01  
Caught Grapple (A + Down): Reverse DDT  
Caught Grapple (A + Left): Side Slam  
Caught Grapple (A + Right): Full Nelson Slam

---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Rear Clothesline-R  
Caught Strike (B + Down): Grappling Low Blow  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up

=====  
Strike (B): Elbow Drop  
Running Strike (B): Jumping Guillotine Leg Drop

---  
Down Grapple Upper (A): Mounted Punches  
Down Grapple Side (A): Choke Hold  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down

=====  
Strike (B): Stomp 05  
Running Strike (B): Jumping Guillotine Leg Drop

---  
Down Grapple Upper (A): Back Mounted Punches  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Knee Breaker



=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01  
=====

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None  
=====

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None  
=====

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Elbow Drop 01  
=====

=====  
Irish Whip -> Strike  
=====

Normal (B): Big Boot  
Normal (B + Control Stick): Diving Clothesline  
---  
Pullback Hold(B): Kitchen Sink  
Pullback Hold(B + Control Stick): Clothesline  
=====

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss  
Light (A + Control Stick): Military Slam  
---  
Heavy Hold(A): Power Slam  
Heavy Hold(A + Control Stick): Fallaway Slam  
=====

=====  
Turnbuckle -> Strike  
=====

Normal (B): Rock Punch  
Lower (B): Stomp 05  
Running (B): Clothesline-R  
Running Lower (B): Toe Kick  
=====

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Shoulder Thrusts  
=====

Light (A + Control Stick): Knee Strikes

---

Heavy Hold(A): Foot Choke

Heavy Hold(A + Control Stick): Superplex

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole

Light (A + Control Stick): Shoulder Thrusts

---

Heavy Hold(A): Super Back Drop

Heavy Hold(A + Control Stick): Super Back Drop

---

On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex

From Apron (A): Suplex

On Ropes Front (A): Pull & Drop

On Ropes Rear (A): Rope Choke

From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Suplex

Rear (A): Double Back Drop

Sandwich (A): Double Powerbomb

Irish Whip (A): Double Spinebuster

Front Turnbuckle (A): Double Piledriver

Rear Turnbuckle (A): Neck Breaker Bomb

=====  
Special  
=====

Slot 1 (A + B): Pump Handle Slam

Slot 2 (A + B): Pump Handle Slam

Momentum Shift: Rear Clothesline-R

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```

=====  
Basic -> Fighting Style  
=====

Fighting Stance: Mysterious 01

Ring in Style: Normal

Ring out Style: Normal

Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Mysterious  
Reversal Attack (A): Wheel Kick  
Reversal Attack (A + Control Stick): Dragon Screw  
Testing Power: Test of Strength Flip

=====  
Basic -> Taunt  
=====

Taunt (Up): Asian Bow  
Taunt (Down): Asian Bow  
Taunt (Left): Clapping Hands 01  
Taunt (Right): Clapping Hands 01  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Karate Taunt 01  
Taunt (After Win): TAJIRI

=====  
Standing -> Strike  
=====

Light (B): Karate Strike-R  
Light (B + Control Stick): Middle Kick-R  
---  
Combo 2nd: Karate Strike-L  
Combo 3rd: Low Kick 01  
Combo 4th: Middle Kick-L  
Combo Finish (B): Missile Dropkick  
Combo Finish (B + Control Stick): Spinning Wheel Kick 01  
---  
Heavy (B): Missile Dropkick  
Heavy (B + Control Stick): Spinning Wheel Kick 01  
---  
Running (B): Missile Dropkick  
Running (B + Control Stick): Spinning Wheel Kick

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Snap Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Arm Drag  
Normal (A + Right): Inside Cradle  
---  
Running (A): Head Scissor 01  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Tajiri Combination  
Caught Grapple (A + Down): Hurracarana  
Caught Grapple (A + Left): Russian Leg Sweep  
Caught Grapple (A + Right): Northern Lights Suplex  
---

Catched Strike (B): Punch-R  
Caught Strike (B + Up): Arm Wrench with Hook Kick  
Caught Strike (B + Down): Dropkick to Breast  
Caught Strike (B + Left): Body Blow-L  
Caught Strike (B + Right): Body Blow-R

---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): Backslide  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Face Crusher 01

---  
Running (A): Bulldog  
---

Catched Grapple (A): Octopus Stretch  
Caught Grapple (A + Up): Maya Suplex  
Caught Grapple (A + Down): Japanese Rolling Clutch  
Caught Grapple (A + Left): Abdominal Stretch  
Caught Grapple (A + Right): Russian Leg Sweep

---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Elbow Strike to Back of Head  
Caught Strike (B + Down): Elbow Strike  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Moonsault Splash  
Running Strike (B): Jumping Knee Drop

---  
Down Grapple Upper (A): Surfboard Stretch  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Leg Drop to Groin

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Dropkick

---  
Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Mahistrol Cradle  
Down Grapple Lower (A): Mexicana Surfboard Stretch

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Hurracarana

---  
Down (B): Moonsault Splash 01  
Down (B + Control Stick): Moonsault Splash 01

=====

Flying Attack -> From Ring

=====

To Outside (B): Vaulting Body Press

Running to Outside (Y) (B + Control Stick): Baseball Slide/Diving Body Press 01

Springboard Attack (B + Control Stick): Springboard Back Elbow

=====

Flying Attack -> From Apron

=====

To Outside (B): Double Axe Handle

To Inside Stand (B): Missile Dropkick

To Inside Down (B): Slingshot Body Splash

=====

Flying Attack -> From Edge

=====

Stand (B): Hurracarana

Down (B): Moonsault Splash 01

=====

Irish Whip -> Strike

=====

Normal (B): Sidekick 02

Normal (B + Control Stick): Spinning Wheel Kick 01

---

Pullback Hold(B): Shoulder Thrusts

Pullback Hold(B + Control Stick): Clothesline

=====

Irish Whip -> Grapple

=====

Light (A): Leg Scissor Take Down

Light (A + Control Stick): Arm Drag

---

Heavy Hold(A): Hurracarana 01

Heavy Hold(A + Control Stick): Hurracarana 02

=====

Turnbuckle -> Strike

=====

Normal (B): High Kick

Lower (B): Stomp 01

Running (B): Missile Dropkick

Running Lower (B): Gun Packet

=====

Turnbuckle -> Front Grapple

=====

Light (A): Shoulder Thrusts

Light (A + Control Stick): Pulling Leg Thrust

---

Heavy Hold(A): Superplex

Heavy Hold(A + Control Stick): Super Hurracarana

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Super Hurracarana

=====



Reversal Attack (A + Control Stick): Dragon Screw

Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Super Hero 01  
Taunt (Down): Super Hero 01  
Taunt (Left): Super Hero 02  
Taunt (Right): Super Hero 02  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Ahhhhhh!  
Taunt (After Win): THE HURRICANE

=====  
Standing -> Strike  
=====

Light (B): Punch-R  
Light (B + Control Stick): Toe Kick 02  
---  
Combo 2nd: Punch-R  
Combo 3rd: Punch-R  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Missile Dropkick  
---  
Heavy (B): Full SWing Punch-R  
Heavy (B + Control Stick): Jumping Wheel Kick  
---  
Running (B): Back Elbow Strike  
Running (B + Control Stick): Flying Body Press

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 01  
Normal (A + Up): Snap Suplex  
Normal (A + Down): Russian Leg Sweep  
Normal (A + Left): Neck Breaker  
Normal (A + Right): Arm Drag  
---  
Running (A): Head Scissor 01  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Hurracarana  
Caught Grapple (A + Down): Inside Cradle  
Caught Grapple (A + Left): Shining Wizard 01  
Caught Grapple (A + Right): Jumping Arm Breaker  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Headlock Smash  
Caught Strike (B + Down): Shoulder Thrusts  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

=====  
Normal (A): Sleeper Hold  
Normal (A + Up): Face Crusher 01  
Normal (A + Down): Backslide  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Falling Neckbreaker  
---

Running (A): Face Crusher 01  
---

Catched Grapple (A): Abdominal Stretch  
Catched Grapple (A + Up): Back Suplex 01  
Catched Grapple (A + Down): School Boy  
Catched Grapple (A + Left): Backhead Crash  
Catched Grapple (A + Right): Russian Leg Sweep  
---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Elbow Strike to Back of Head  
Catched Strike (B + Down): Elbow Strike  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Ground Punches  
Down Grapple Lower (A): Leg Drop to Groin

=====  
Ground -> Facing Down  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Mahistrol Cradle  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Flying Body Attack  
Standing (B + Control Stick): Flip Attack 02  
---

Down (B): Diving Body Splash  
Down (B + Control Stick): Diving Body Splash

=====  
Flying Attack -> From Ring  
=====

To Outside (B): Vaulting Body Press  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Somersault Plancha  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====



To Outside (B): Moonsault Splash  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack  
Down (B): Diving Body Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): People's Clothesline  
Normal (B + Control Stick): Missile Dropkick  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Takedown  
Light (A + Control Stick): Arm Drag  
---

Heavy Hold(A): Back Toss  
Heavy Hold(A + Control Stick): Hurracarana 02

=====  
Turnbuckle -> Strike  
=====

Normal (B): Missile Dropkick  
Lower (B): Stomp 01  
Running (B): Clothesline-R  
Running Lower (B): Gun Packet

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Superplex  
Heavy Hold(A + Control Stick): Tornado DDT  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): School Boy  
---

On Turnbuckle (A): Super Back Drop  
=====

Others -> Grapple

=====  
To Apron (A): Suplex  
From Apron (A): Sunset Flip  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Guillotine  
From Edge (A): Choke Slam  
=====

Others -> Double Team

=====  
Front (A): Double Choke Slam  
Rear (A): Back Drop & Neck Breaker  
Sandwich (A): High Angle Neck Breaker  
Irish Whip (A): Double Choke Slam  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact  
=====

Special

=====  
Slot 1 (A + B): Vertebreaker  
Slot 2 (A + B): Final Cut  
Momentum Shift: Choke Slam from Hell  
=====

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```

=====  
Basic -> Fighting Style

=====  
Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01  
=====

Basic -> Reversal

=====  
Reversal Style: TRIPLE H  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Snap & Roll  
Testing Power: Toe Kick  
=====

Basic -> Taunt

=====  
Taunt (Up): Cerebral Assassin  
Taunt (Down): Cerebral Assassin  
Taunt (Left): Suck it!  
Taunt (Right): Suck it!  
=====

Taunt (On Turnbuckle): Taunt 05  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Angry 01  
Taunt (After Win): TRIPLE H

=====  
Standing -> Strike  
=====

Light (B): Hunter Punch  
Light (B + Control Stick): Toe Kick 02  
---  
Combo 2nd: Hunter Punch  
Combo 3rd: Hunter Punch  
Combo Finish (B): Full Swing Punch-R  
Combo Finish (B + Control Stick): Bow Pulling Straight  
---  
Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Clothesline 02  
---  
Running (B): Jumping Knee Attack 01  
Running (B + Control Stick): Lower Clothesline

=====  
Front -> Grapple  
=====

Normal (A): Headlock  
Normal (A + Up): Suplex  
Normal (A + Down): Scoop Slam 01  
Normal (A + Left): Rib Breaker 01  
Normal (A + Right): Neck Breaker  
---  
Running (A): Jaw Breaker  
---  
Caught Grapple (A): Front Neck Lock  
Caught Grapple (A + Up): Manhattan Drop  
Caught Grapple (A + Down): Piledriver  
Caught Grapple (A + Left): Rolling Spinebuster  
Caught Grapple (A + Right): Shoulder Arm Breaker  
---  
Caught Strike (B): Knee Lift-R  
Caught Strike (B + Up): Headlock Smash  
Caught Strike (B + Down): Clothesline-R  
Caught Strike (B + Left): Punch-L  
Caught Strike (B + Right): Punch-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): Hair Pull Slam  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Falling Neck Breaker  
---  
Running (A): Bulldog  
---  
Caught Grapple (A): Dragon Sleeper

Catched Grapple (A + Up): Reverse Suplex  
Catched Grapple (A + Down): School Boy  
Catched Grapple (A + Left): Russian Leg Sweep  
Catched Grapple (A + Right): Abdominal Stretch

---

Catched Strike (B): Back Rake  
Catched Strike (B + Up): Elbow Strike to Back of Head  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Knee Drop  
Running Strike (B): Knee Drop

---

Down Grapple Upper (A): Mounted Punches  
Down Grapple Side (A): Choke Hold  
Down Grapple Lower (A): Elbow Crush

=====  
Ground -> Facing Down  
=====

Strike (B): Knee Drop  
Running Strike (B): Knee Drop

---

Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Arm Wrench with Toe Kick  
Down Grapple Lower (A): Reverse Indian Death Lock

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle

---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Sledge Hammer  
Normal (B + Control Stick): Clothesline-R  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline  
=====

Irish Whip -> Grapple  
=====

Light (A): Sleeper Hold  
Light (A + Control Stick): Leg Scissor Takedown  
---

Heavy Hold(A): Sidewalk Slam  
Heavy Hold(A + Control Stick): Rolling Spinebuster  
=====

Turnbuckle -> Strike  
=====

Normal (B): Full Swing Punch-R  
Lower (B): Stomp 01  
Running (B): Jumping Knee Attack  
Running Lower (B): Running Knee Attack  
=====

Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Knee Strikes  
---  
Heavy Hold(A): Sky High Superplex  
Heavy Hold(A + Control Stick): Double Underhook Superplex  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw  
=====

Turnbuckle -> Rear Grapple  
=====

Light (A): Shoulder Thrusts  
Light (A + Control Stick): Face Slam to Pole  
---  
Heavy Hold(A): Sky High Back Drop  
Heavy Hold(A + Control Stick): School Boy  
---  
On Turnbuckle (A): Super Back Drop  
=====

Others -> Grapple  
=====

To Apron (A): Suplex  
From Apron (A): Suplx  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw  
=====

Others -> Double Team  
=====

=====  
Front (A): Double Suplex  
Rear (A): Double Back Drop  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Arm Drag  
Front Turnbuckle (A): Double Piledriver  
Rear Turnbuckle (A): Neck Breaker Bomb  
=====

=====  
Special  
=====

Slot 1 (A + B): Pedigree  
Slot 2 (A + B): Pedigree  
Momentum Shift: Low Blow 03

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Giant  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Dead Man  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: UNDERTAKER  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Clothesline  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Read for Choke Slam  
Taunt (Down): Darkness Prayer  
Taunt (Left): Ready for the Last Ride  
Taunt (Right): I'm Ready!  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Go to Hell  
Taunt (After Win): UNDERTAKER 02

=====  
Standing -> Strike  
=====

Light (B): Deadman Punch  
Light (B + Control Stick): Body Blow  
---  
Combo 2nd: Deadman Punch

Combo 3rd: Body Blow  
Combo Finish (B): Bow Pulling Straight  
Combo Finish (B + Control Stick): Big Boot

---

Heavy (B): Full Swing Punch-R  
Heavy (B + Control Stick): Big Boot

---

Running (B): Back Elbow Strike  
Running (B + Control Stick): Diving Clothesline 02

=====

Front -> Grapple

=====

Normal (A): Choke Throw  
Normal (A + Up): Suplex  
Normal (A + Down): High Angle Scoop Slam  
Normal (A + Left): Neckbreaker  
Normal (A + Right): Arm Wrench Lift Up Throwing

---

Running (A): Running DDT

---

Catched Grapple (A): Armbar 01  
Catched Grapple (A + Up): Last Ride  
Catched Grapple (A + Down): DDT  
Catched Grapple (A + Left): Sidewalk Slam  
Catched Grapple (A + Right): Modified STO

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): One Hand Sledge Hammer  
Catched Strike (B + Down): Heavy Knee Lift  
Catched Strike (B + Left): Body Blow-L  
Catched Strike (B + Right): Body Blow-R

---

Weapon Attack [Chair] (A): Guillotine with Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====

Rear -> Grapple

=====

Normal (A): Sleeper Hold  
Normal (A + Up): Back Suplex 01  
Normal (A + Down): Falling Neck Breaker  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Abdominal Stretch

---

Running (A): Bulldog

---

Catched Grapple (A): Dragon Sleeper  
Catched Grapple (A + Up): Atomic Drop  
Catched Grapple (A + Down): Reverse DDT  
Catched Grapple (A + Left): Russian Leg Sweep  
Catched Grapple (A + Right): Sidewalk Slam

---

Catched Strike (B): Punch-R  
Catched Strike (B + Up): Rear Clothesline-R  
Catched Strike (B + Down): Elbow Strike  
Catched Strike (B + Left): Elbow Smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====

Ground -> Facing Up

=====  
Strike (B): Stomp 01  
Running Strike (B): Jumping Guillotine Leg Drop

---  
Down Grapple Upper (A): Mounted Punches  
Down Grapple Side (A): Guri Guri  
Down Grapple Lower (A): Side Leglock

=====  
Ground -> Facing Down

=====  
Strike (B): Elbow Drop  
Running Strike (B): Elbow Drop  
---  
Down Grapple Upper (A): Headlock  
Down Grapple Side (A): Armbar  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle

=====  
Standing (B): Diving Shoulder Block  
Standing (B + Control Stick): Diving Shoulder Block  
---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring

=====  
To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide/Diving Body Press 02  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron

=====  
To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge

=====  
Stand (B): Diving Shoulder Block  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike

=====  
Normal (B): Full Swing Punch-R  
Normal (B + Control Stick): Big Boot  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple



Light (A): Back Toss

Light (A + Control Stick): Manhattan Drop

---

Heavy Hold(A): Front Powerslam

Heavy Hold(A + Control Stick): Sidewalk Slam

=====  
Turnbuckle -> Strike  
=====

Normal (B): Bodyblow

Lower (B): Stomp 01

Running (B): Stinger Splash

Running Lower (B): Running Knee Attack

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): Rapid Punches

Light (A + Control Stick): Back Elbow Combination

---

Heavy Hold(A): Super DDT

Heavy Hold(A + Control Stick): Old School

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole

Light (A + Control Stick): Shoulder Thrusts

---

Heavy Hold(A): Super Back Drop

Heavy Hold(A + Control Stick): Super Back Drop

---

On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Suplex

From Apron (A): Guillotine

On Ropes Front (A): Rope Guillotine

On Ropes Rear (A): Rope Choke

From Edge (A): Choke Slam

=====  
Others -> Double Team  
=====

Front (A): Double Choke Slam

Rear (A): Double Back Drop

Sandwich (A): Double Power Bomb

Irish Whip (A): Double Choke Slam

Front Turnbuckle (A): Double Throw

Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Tombstone Piledriver

Slot 2 (A + B): Choke Slam 01  
Slot 3 (A + B): Choke Slam 01  
Slot 4 (A + B): Rest in Peace  
Momentum Shift: Choke Slam 01

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Male 01  
Ring in Style: Normal  
Ring out Style: Normal  
Apron to Ring: Normal  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Normal  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Elbow Stomp  
Testing Power: Test of Strength Flip

=====  
Basic -> Taunt  
=====

Taunt (Up): Royal Greeting  
Taunt (Down): Royal Greeting  
Taunt (Left): Victory Sign 01  
Taunt (Right): Victory Sign 01  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Footwork 01  
Taunt (After Win): WILLIAM REGAL

=====  
Standing -> Strike  
=====

Light (B): Elbow Strike-L  
Light (B + Control Stick): Toe Kick 01  
---  
Combo 2nd: Punch-R  
Combo 3rd: Punch-R  
Combo Finish (B): Goo Punch  
Combo Finish (B + Control Stick): Full Swing Punch-L  
---  
Heavy (B): Hard Back Chop  
Heavy (B + Control Stick): Full Swing Punch-L  
---  
Running (B): Elbow Strike

Running (B + Control Stick): Shoulder Block

=====  
Front -> Grapple  
=====

Normal (A): Headlock Takedown  
Normal (A + Up): Snapmare 01  
Normal (A + Down): Russian Leg Sweep  
Normal (A + Left): Arm Wrench with Elbow Stomp  
Normal (A + Right): Hammerlock

---  
Running (A): Swinging Neckbreaker  
---

Catched Grapple (A): Inside Cradle  
Catched Grapple (A + Up): Double Arm Suplex  
Catched Grapple (A + Down): Double Underhook Driver 01  
Catched Grapple (A + Left): Regal Cutter  
Catched Grapple (A + Right): Sambo Suplex

---  
Catched Strike (B): Elbow Smash-L  
Catched Strike (B + Up): Headlock Smash  
Catched Strike (B + Down): Alternating Knee Strikes  
Catched Strike (B + Left): Knee Strike-L  
Catched Strike (B + Right): Knee Strike-R

---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Wrestling Lift  
Normal (A + Down): Take Down  
Normal (A + Left): Falling Neckbreaker  
Normal (A + Right): Shin Breaker

---  
Running (A): School Boy  
---

Catched Grapple (A):  
Catched Grapple (A + Up):  
Catched Grapple (A + Down):  
Catched Grapple (A + Left):  
Catched Grapple (A + Right):

---  
Catched Strike (B): Abdominal Stretch  
Catched Strike (B + Up): Half Nelson Suplex 02  
Catched Strike (B + Down): School Boy  
Catched Strike (B + Left): Atomic Drop  
Catched Strike (B + Right): Back Suplex 01

=====  
Ground -> Facing Up  
=====

Strike (B): Stomp 01  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Reverse Chin Lock  
Down Grapple Side (A): Knee Smash  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Knee Drop  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Headlock  
Down Grapple Lower (A): Half Boston Crab  
=====

Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Double Axe Handle  
---

Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01  
=====

Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None  
=====

Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None  
=====

Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Elbow Drop 01  
=====

Irish Whip -> Strike  
=====

Normal (B): Back Elbow Strike  
Normal (B + Control Stick): Full Swing Punch-L  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline  
=====

Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Arm Drag  
---  
Heavy Hold(A): Flapjack 01  
Heavy Hold(A + Control Stick): Sambo Suplex  
=====

Turnbuckle -> Strike





Normal (A + Right): Arm Drag

---

Running (A): Crucifix

---

Catched Grapple (A): DDT

Catched Grapple (A + Up): Jaw Breaker 03

Catched Grapple (A + Down): Manhattan Drop

Catched Grapple (A + Left): Bulldog

Catched Grapple (A + Right): Russian Leg Sweep

---

Catched Strike (B): Punch-R

Catched Strike (B + Up): Arm Wrench with Hook Kick

Catched Strike (B + Down): Axe Kick 01

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

---

Weapon Attack [Chair] (A): DDT to Weapon

Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold

Normal (A + Up): Face Crusher 04

Normal (A + Down): School Boy

Normal (A + Left): Take Down

Normal (A + Right): Falling Neck Breaker

---

Running (A): Face Crusher 01

---

Catched Grapple (A): Hair Pull Slam

Catched Grapple (A + Up): Grapevine Choke

Catched Grapple (A + Down): Japanese Rolling Clutch

Catched Grapple (A + Left): Sideslam

Catched Grapple (A + Right): Russian Leg Sweep

---

Catched Strike (B): Punch-R

Catched Strike (B + Up): Back Rake

Catched Strike (B + Down): Grappling Low Blow

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Women's Stomp 01

Running Strike (B): Women's Stomp 02

---

Down Grapple Upper (A): Hair Trample

Down Grapple Side (A): Mounted Punches

Down Grapple Lower (A): Jackknife Hold

=====  
Ground -> Facing Down  
=====

Strike (B): Women's Stomp 01

Running Strike (B): Women's Stomp 02

---

Down Grapple Upper (A): Back Mounted Punches

Down Grapple Side (A): Oklahoma Roll

Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle  
Standing (B + Control Stick): Missile Dropkick  
---

Down (B): Diving Body Splash  
Down (B + Control Stick): Diving Body Splash

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Double Axe Handle  
Down (B): Diving Body Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Pretty Slap Combo  
Normal (B + Control Stick): Jumping Clothesline  
---

Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Take Down  
Light (A + Control Stick): Monkey Toss  
---

Heavy Hold(A): Cat Fight Throw  
Heavy Hold(A + Control Stick): Thesz Press Knuckle

=====  
Turnbuckle -> Strike  
=====

Normal (B): Slap 01  
Lower (B): Women's Stomp 02  
Running (B): Jumping Hip Attack  
Running Lower (B): Stomp 01

=====  
Turnbuckle -> Front Grapple  
=====





Ring out Style: Woman  
Apron to Ring: Sensuous  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 02

=====  
Basic -> Reversal  
=====

Reversal Style: Diva  
Reversal Attack (A): Push Down  
Reversal Attack (A + Control Stick): Push Down  
Testing Power: Toe Kick

=====  
Basic -> Taunt  
=====

Taunt (Up): Boast  
Taunt (Down): Clapping Hands 02  
Taunt (Left): Royal Greeting  
Taunt (Right): Royal Greeting  
Taunt (On Turnbuckle): Taunt 06  
Taunt (On Apron): Happy  
Taunt (Special): Look at Me!  
Taunt (After Win): STACY KEIBLER

=====  
Standing -> Strike  
=====

Light (B): Slap 01  
Light (B + Control Stick): Front Kick  
---  
Combo 2nd: Slap 01  
Combo Finish (B): Axe Kick 01  
Combo Finish (B + Control Stick): Woman's Spinning Kick  
---  
Heavy (B): Axe Kick 01  
Heavy (B + Control Stick): Woman's Spinning Kick  
---  
Running (B): Elbow Strike  
Running (B + Control Stick): Clothesline-R

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 01  
Normal (A + Up): Headlock  
Normal (A + Down): JawBreaker 01  
Normal (A + Left): Neckbreaker  
Normal (A + Right): Arm Drag  
---  
Running (A): Swinging Neck Breaker  
---  
Caught Grapple (A): Cat Fight Throw  
Caught Grapple (A + Up): Manhattan Drop  
Caught Grapple (A + Down): Arm Wrench with Hook Kick  
Caught Grapple (A + Left): Bulldog  
Caught Grapple (A + Right): Russian Leg Sweep  
---  
Caught Strike (B): Elbow Smash-R

Catched Strike (B + Up): Arm Wrench with Hook Kick

Catched Strike (B + Down): Axe Kick 01

Catched Strike (B + Left): Knee Strike-L

Catched Strike (B + Right): Knee Strike-R

---

Weapon Attack [Chair] (A): DDT to Weapon

Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold

Normal (A + Up): Face Crusher 04

Normal (A + Down): School Boy

Normal (A + Left): Take Down

Normal (A + Right): Shin Breaker

---

Running (A): School Boy

---

Catched Grapple (A): Grapevine Choke

Catched Grapple (A + Up): Atomic Drop

Catched Grapple (A + Down): Hair Pull Slam

Catched Grapple (A + Left): Abdominal Stretch

Catched Grapple (A + Right): Russian Leg Sweep

---

Catched Strike (B): Punch-R

Catched Strike (B + Up): Back Rake

Catched Strike (B + Down): Woman's Spinning Kick

Catched Strike (B + Left): Elbow Smash-L

Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Women's Stomp 01

Running Strike (B): Woman's Stomp 02

---

Down Grapple Upper (A): Hair Trample

Down Grapple Side (A): Mounted Punches

Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Women's Stomp 01

Running Strike (B): Women's Stomp 02

---

Down Grapple Upper (A): Camel Clutch

Down Grapple Side (A): Arm Wrench with Toe Kick

Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Double Axe Handle

Standing (B + Control Stick): Missile Droplkick

---

Down (B): Diving Body Splash

Down (B + Control Stick): Diving Body Splash

=====

Flying Attack -> From Ring

=====

To Outside (B): None

Running to Outside (Y) (B + Control Stick): Baseball Slide

Springboard Attack (B + Control Stick): None

=====

Flying Attack -> From Apron

=====

To Outside (B): Double Axe Handle

To Inside Stand (B): None

To Inside Down (B): None

=====

Flying Attack -> From Edge

=====

Stand (B): Double Axe Handle

Down (B): Diving Body Splash

=====

Irish Whip -> Strike

=====

Normal (B): Low Blow

Normal (B + Control Stick): Woman's Spinning Kick

---

Pullback Hold(B): Shoulder Thrusts

Pullback Hold(B + Control Stick): Clothesline

=====

Irish Whip -> Grapple

=====

Light (A): Sleeper Hold

Light (A + Control Stick): Leg Scissor Takedown

---

Heavy Hold(A): Monkey Toss

Heavy Hold(A + Control Stick): Cat Fight Throw

=====

Turnbuckle -> Strike

=====

Normal (B): Slap 01

Lower (B): Stomp 01

Running (B): Clothesline-R

Running Lower (B): Stomp 01

=====

Turnbuckle -> Front Grapple

=====

Light (A): Chop to Breast

Light (A + Control Stick): Bulldog

---

Heavy Hold(A): Foot Choke

Heavy Hold(A + Control Stick): Cat Fight Choke

---

Lower (A): Stomping & Knee Trample

On Turnbuckle (A): Throw

=====

Turnbuckle -> Rear Grapple



=====  
Basic -> Taunt  
=====

Taunt (Up): She-Devil  
Taunt (Down): Foot Stretch  
Taunt (Left): Clapping Hands 02  
Taunt (Right): Clapping Hands 02  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Happy  
Taunt (Special): Help Me!  
Taunt (After Win): TORRIE WILSON

=====  
Standing -> Strike  
=====

Light (B): Slap 01  
Light (B + Control Stick): Toe Kick 04  
---  
Combo 2nd: Slap 01  
Combo Finish (B): Hard Slap  
Combo Finish (B + Control Stick): Pretty Slap Combo  
---  
Heavy (B): Hard Back Chop  
Heavy (B + Control Stick): Missile Dropkick  
---  
Running (B): Elbow Strike  
Running (B + Control Stick): Spear 01

=====  
Front -> Grapple  
=====

Normal (A): Arm Drag  
Normal (A + Up): Snapmare 02  
Normal (A + Down): Inside Cradle  
Normal (A + Left): Headlock  
Normal (A + Right): Neckbreaker  
---  
Running (A): Swinging DDT  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Jaw Breaker 03  
Caught Grapple (A + Down): Manhattan Drop  
Caught Grapple (A + Left): Bulldog  
Caught Grapple (A + Right): Russian Leg Sweep  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Clothesline-R  
Caught Strike (B + Down): Dropkick to Breast  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Sleeper Hold  
Normal (A + Up): Face Crusher 04

Normal (A + Down): School Boy  
Normal (A + Left): Falling Neck Breaker  
Normal (A + Right): Hair Pull Slam

---  
Running (A): Bulldog  
---

Catched Grapple (A): Grapevine Choke  
Catched Grapple (A + Up): Back Suplex 01  
Catched Grapple (A + Down): Japanese Rolling Clutch  
Catched Grapple (A + Left): Russian Leg Sweep  
Catched Grapple (A + Right): Abdominal Stretch

---  
Catched Strike (B): Punch-R  
Catched Strike (B + Up): Elbow Strike  
Catched Strike (B + Down): Grappling Low Blow  
Catched Strike (B + Left): Elbow smash-L  
Catched Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Women's Stomp 02  
Running Strike (B): Women's Stomp 02

---  
Down Grapple Upper (A): Hair Trample  
Down Grapple Side (A): Guri Guri  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Women's Stomp 02  
Running Strike (B): Women's Stomp 02

---  
Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Headlock  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Missile Dropkick  
Standing (B + Control Stick): Flying Body Attack

---  
Down (B): Diving Elbow Drop 01  
Down (B + Control Stick): Diving Elbow Drop 01

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Flying Body Attack  
Down (B): Diving Elbow Drop 01

=====  
Irish Whip -> Strike  
=====

Normal (B): Clothesline-R  
Normal (B + Control Stick): Hard Back Chop  
---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Leg Scissor Takedown  
Light (A + Control Stick): Arm Drag  
---  
Heavy Hold(A): Back Toss  
Heavy Hold(A + Control Stick): Cat Fight Throw

=====  
Turnbuckle -> Strike  
=====

Normal (B): Slap 01  
Lower (B): Women's Stomp 02  
Running (B): Elbow Strike  
Running Lower (B): Bronco Buster

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): Bulldog  
Heavy Hold(A + Control Stick): Pulling Leg Thrust  
---  
Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---  
Heavy Hold(A): School Boy  
Heavy Hold(A + Control Stick): School Boy  
---  
On Turnbuckle (A): Drop to Outside

=====  
Others -> Grapple  
=====

To Apron (A): Throw into Inside



From Apron (A): Guillotine  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Chin Lock  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Knee Breaker  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Arm Drag  
Front Turnbuckle (A): Double Throw  
Rear Turnbuckle (A): Double Impact

=====  
Special  
=====

Slot 1 (A + B): Full Swinging Slap  
Slot 2 (A + B): Full Swinging Slap  
Slot 3 (A + B): Shattered Dreams  
Momentum Shift: Lip Lock

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=====  
Basic -> Fighting Style  
=====

Fighting Stance: Female 01  
Ring in Style: Woman  
Ring out Style: Woman  
Apron to Ring: Woman  
Turnbuckle Climbing: Normal  
Rising Style: Normal  
Leap Frog: Turnbuckle Dodge 01

=====  
Basic -> Reversal  
=====

Reversal Style: Diva  
Reversal Attack (A): Elbow Stomp  
Reversal Attack (A + Control Stick): Push Down  
Testing Power: Test of Stength Flip

=====  
Basic -> Taunt  
=====

Taunt (Up): Ready for Rock Bottom  
Taunt (Down): Ready for Rock Bottom  
Taunt (Left): Crowd Point  
Taunt (Right): Crowd Point  
Taunt (On Turnbuckle): Taunt 01  
Taunt (On Apron): Clapping Hands 01  
Taunt (Special): Come on! 02  
Taunt (After Win): TRISH STRATUS

=====  
Standing -> Strike  
=====

Light (B): Back Chop 01  
Light (B + Control Stick): High Kick  
---  
Combo 2nd: Back Chop 01  
Combo Finish (B): Hard Back Chop  
Combo Finish (B + Control Stick): Step High Kick  
---  
Heavy (B): Hard Back Chop  
Heavy (B + Control Stick): Step High Kick  
---  
Running (B): Clothesline-R  
Running (B + Control Stick): Missile Dropkick

=====  
Front -> Grapple  
=====

Normal (A): Snapmare 02  
Normal (A + Up): Scoop Slam 03  
Normal (A + Down): Inside Cradle  
Normal (A + Left): Headlock  
Normal (A + Right): Arm Drag  
---  
Running (A): Head Scissor 01  
---  
Caught Grapple (A): DDT  
Caught Grapple (A + Up): Jaw Breaker 01  
Caught Grapple (A + Down): Hurracarana  
Caught Grapple (A + Left): Cat Fight Throw  
Caught Grapple (A + Right): Neck Breaker  
---  
Caught Strike (B): Punch-R  
Caught Strike (B + Up): Eye Rake  
Caught Strike (B + Down): Dropkick to Breast  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R  
---  
Weapon Attack [Chair] (A): DDT to Weapon  
Weapon Attack [Stick] (A): Couple of Strikes

=====  
Rear -> Grapple  
=====

Normal (A): Face Crusher 01  
Normal (A + Up): Sleeper Hold  
Normal (A + Down): School Boy  
Normal (A + Left): Shin Breaker  
Normal (A + Right): Hair Pull Slam  
---  
Running (A): Bulldog  
---  
Caught Grapple (A): Reverse DDT  
Caught Grapple (A + Up): Falling Back Suplex  
Caught Grapple (A + Down): High Angle Rolling Clutch  
Caught Grapple (A + Left): Russian Leg Sweep  
Caught Grapple (A + Right): Pendulum Back Breaker  
---

Catched Strike (B): Punch-R  
Caught Strike (B + Up): Step High Kick  
Caught Strike (B + Down): Elbow Strike  
Caught Strike (B + Left): Elbow Smash-L  
Caught Strike (B + Right): Elbow Smash-R

=====  
Ground -> Facing Up  
=====

Strike (B): Women's Stomp 02  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Head Pound  
Down Grapple Side (A): Mounted Punches  
Down Grapple Lower (A): Kick to Hamstring

=====  
Ground -> Facing Down  
=====

Strike (B): Toe Kick  
Running Strike (B): Elbow Drop  
---

Down Grapple Upper (A): Camel Clutch  
Down Grapple Side (A): Armbar  
Down Grapple Lower (A): Knee Breaker

=====  
Flying Attack -> Turnbuckle  
=====

Standing (B): Diving Clothesline 01  
Standing (B + Control Stick): Missile Dropkick  
---

Down (B): Diving Body Splash  
Down (B + Control Stick): Diving Body Splash

=====  
Flying Attack -> From Ring  
=====

To Outside (B): None  
Running to Outside (Y) (B + Control Stick): Baseball Slide  
Springboard Attack (B + Control Stick): None

=====  
Flying Attack -> From Apron  
=====

To Outside (B): Double Axe Handle  
To Inside Stand (B): None  
To Inside Down (B): None

=====  
Flying Attack -> From Edge  
=====

Stand (B): Missile Dropkick  
Down (B): Diving Body Splash

=====  
Irish Whip -> Strike  
=====

Normal (B): Clothesline-R  
Normal (B + Control Stick): Step High Kick

---  
Pullback Hold(B): Shoulder Thrusts  
Pullback Hold(B + Control Stick): Clothesline

=====  
Irish Whip -> Grapple  
=====

Light (A): Back Toss  
Light (A + Control Stick): Monkey Toss  
---

Heavy Hold(A): Cat Fight Throw  
Heavy Hold(A + Control Stick): Flap Jack 01

=====  
Turnbuckle -> Strike  
=====

Normal (B): Hard Back Chop  
Lower (B): Stomp 01  
Running (B): Elbow Strike  
Running Lower (B): Stomp 01

=====  
Turnbuckle -> Front Grapple  
=====

Light (A): 10 Punches  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Pulling Leg Thrust  
Heavy Hold(A + Control Stick): Bulldog  
---

Lower (A): Stomping & Knee Trample  
On Turnbuckle (A): Throw

=====  
Turnbuckle -> Rear Grapple  
=====

Light (A): Face Slam to Pole  
Light (A + Control Stick): Shoulder Thrusts  
---

Heavy Hold(A): Super Back Drop  
Heavy Hold(A + Control Stick): Super Back Drop  
---

On Turnbuckle (A): Super Back Drop

=====  
Others -> Grapple  
=====

To Apron (A): Throw into Inside  
From Apron (A): Guillotine  
On Ropes Front (A): Rope Guillotine  
On Ropes Rear (A): Rope Choke  
From Edge (A): Throw

=====  
Others -> Double Team  
=====

Front (A): Double Flapjack  
Rear (A): Double Knee Breaker  
Sandwich (A): Striking Combination  
Irish Whip (A): Double Arm Drag



Ready for Gore	\$125
Me, Baby! Me!	\$125
Gunz	\$125
What Now?	\$125
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1-2-3 Suck it!	\$125
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You Stink	\$75
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Breakdance	\$75
Flame Blade	\$75
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Magician of Arabia	\$75
Wild Dance	\$75
High Foot Stomp	\$75
Jumping	\$75
Being Pulled	\$75
Booty Shaking	\$75
Beast Dancing	\$75
Hand Shake	\$75

Moves Templates

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Booker T	\$300
Carlito	\$300
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Chris Jericho	\$300
Chris Masters	\$300
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Eddie Guerrero	\$300
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Eugene	\$300
Heidenreich	\$300
JBL	\$300
John Cena	\$300
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Kenzo Suzuki	\$300
Kurt Angle	\$300
Muhammad Hassan	\$300
Orlando Jordan	\$300
Paul London	\$300
Randy Orton	\$300
Rene Dupree	\$300
Rey Mysterio	\$300
Ric Flair	\$300
Rob Van Dam	\$300
Shawn Michaels	\$300
Shelton Benjamin	\$300
Snitsky	\$300
Tajiri	\$300
The Hurricane	\$300

Triple H	\$300
Undertaker	\$300
William Regal	\$300
Christy Hemme	\$150
Stacy Keibler	\$150
Torrie Wilson	\$150
Trish Stratus	\$150

Appearance -> Base Models

Male Type 07	\$100
Male Type 08	\$100
Female Type 07	\$100
Female Type 08	\$100

Appearance -> Hair Styles

Shaven Head 04	\$50
Wavy Short 01	\$75
Regent 02	\$75
Mullet	\$100
Shaggy	\$100
Wavy Long 04	\$100
Straight Long 05	\$100
Funny	\$125
Long Dread	\$125
Afro 02	\$150
Shaven Head 05	\$150
Sumo	\$100
Side Wings 02	\$50
Kung Fu	\$75
Mohawk	\$75
Bristle Up	\$50
Super	\$200

Appearance -> Iris

Large Red 01	\$25
Large Red 02	\$25
Larger Purple 01	\$25
Larger Purple 02	\$25
Larger Yellow 01	\$25
Larger Yellow 02	\$25
Larger Orange 01	\$25
Larger Orange 02	\$25
Larger Silver 01	\$25
Larger Silver 02	\$25
Small Green 01	\$25
Small Green 02	\$25
Special Red	\$50
Special Purple	\$50
Special Yellow	\$50
Special Orange	\$50
Special Silver	\$50
Special Gold	\$50
Special White	\$50
Special Lizard 01	\$50
Special Lizard 02	\$50
Special ESP	\$50
Special ESP2	\$50

Appearance -> Mask

---

Chain Coif	\$175
Ninja Hood	\$200
Turban	\$150
Armor	\$150
Android	\$200

Appearance -> Body Tattoo

---

Both Arms 02	\$50
Combination Body 02	\$50
Tribal Body 01	\$50
Sutra Body	\$50
Left Arm	\$50

Appearance -> Upper Wear

---

Maid	\$100
Football 01	\$100
Baseball 01	\$100
Tanktop 04	\$125
Decoration	\$125
Carnival	\$125
Bondage	\$150
Leather Vest 01	\$100
Military Jacket	\$100
Sailor Suit	\$125
Santa Claus	\$125
Football 02	\$175
Armor	\$150
Android	\$150

Appearance -> Bottom Wear

---

Basketball	\$125
Jeans Loose 02	\$100
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Skirt 01	\$75
Bondage 02	\$50
Bondage 03	\$50
Baseball	\$75
Football Pants	\$75
Carpenter	\$100
Ninja Wear	\$125
Sumo Tights	\$125
Armor	\$150
Android	\$150

Appearance -> Common Pattern

---

30 Unnamed Patterns (Individually Sold)	\$25
---	------

Appearance -> Footwear

---

Western Short 02	\$50
Western Long 02	\$50



Baseball Shoes	\$25
Magician	\$75
Loose Socks	\$50
Leg Warmer	\$75
Fin	\$50
Plaster Cast	\$25
Armor	\$50
Android	\$50

Appearance -> Hand

---

Open Finger Gloves	\$100
Boxing Gloves	\$100
Brass Knuckles	\$50
Baseball Gloves	\$100
Mr. Socko	\$75
Armor	\$50
Android	\$50

Gear

---

Crusher Hat	\$25
Baseball Cap	\$25
Sun Visor Clear	\$25
Helmet Football	\$25
Helmet Baseball	\$25
Head Dress	\$25
Head Gear	\$25
Wig Front Curl	\$25
Wig Ponytail Curl	\$25
Mustache	\$25
Long Beard	\$25
Mask Ice Hockey	\$25
Mask Horror	\$25
Eye Mask	\$25
Sunglass Heart	\$25
Sunglasses Rock	\$25
Goggles Pilot	\$25
Pendant	\$25
Corsage Rose	\$25
Horn Cow	\$25
Horn Bison	\$25
Bandana	\$25
Mantle	\$25
Shield Knight	\$25
Ear Rabbit	\$25
Ear Bat	\$25
Ear Robot	\$25
Ear Thorn	\$25
Wings Angel	\$25
Wings Bat	\$25
Buoy	\$25
Backpack	\$25

Entrance Template

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Template 22	\$75
Template 23	\$75
Template 24	\$75
Template 25	\$75

Template 26	\$75
Template 27	\$75
Template 28	\$75
Template 29	\$75
Template 30	\$75
Template 31	\$75

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- Chris Quigley, Author of the FAQ.
- Instruction Manual, for the basic controls list.

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