

WWE Wrestlemania X8 Kane Character FAQ

by Sweetpimp324

Updated to vFinal on Jun 28, 2002

This walkthrough was originally written for WWE WrestleMania X8 on the GC, but the walkthrough is still applicable to the PSX version of the game.

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|WWE WRESTLEMANIAX8 |
|System: GameCube |
|KANE MOVE LIST FOR WWE WRESTLEMANIAX8 |
|By Christian Ruiz "Sweetpimp324" |
|Gangsta328@hotmail.com |
|Version Final |
|Copyright © Christian Ruiz "Sweetpimp324" |
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/ This guide is dedicated to all of \
| those who were lost for the tragic |
| events of September 11, 2001. You |
| will all be missed. :( |
\_____ /
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/ _____ \
| If you need to locate anything |
| in particular please use Ctrl+F. |
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\*~~SECTION 1~~\*

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- [1] Updates

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Version Final- June 28, 2002- Quickly used my old FAQ format and changed everything to Kurt Angle, plus the moves. Finished the FAQ.

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~~SECTION 2~~

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- [2] WWE WrestleManiaX8 Quick Pointers
- ~~~~~
- 1-4 Players
 - Rated Teen
 - Violence
 - Suggestive Themes
 - Mild Lyrics
 - Memory Card (for GameCube) 12 blocks
 - Vibration Function Compatible

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~~SECTION 3~~

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- [3] Kane Info

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Real Name - Glenn Jacobs  
Home town - Unknown  
Weight - 326 pounds  
Height - 7'0  
Finishing move - Chokeslam from Hell  
Signature moves - Tombstone  
Favorite Weapon - None  
Favorite quote - "Freaks Rule."  
Theme music - Kane Original  
Career highlights - WWE Champion (1), WWE Intercontinental Champion (1), WWE Hardcore Champion (1), WWE Tag Team Champion (6), WCW Tag Team Champion (1).

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\*~~SECTION 4~~\*

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[4]

Biography of Kane

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No superstar in history has made more of an immediate impact than Kane. On October 5, 1997, the world met Kane, as the seven-foot monster tore off the door to "Hell in the Cell" in order to get to his brother, the Undertaker. The siblings later fought in the first-ever Inferno Match! Less than one year after he arrived, Kane became the WWE Champion by defeating Stone Cold Steve Austin at the 1998 King of the Ring. Though his reign was short-lived, the seven-foot monster proved he could live up to all expectations.

Since then, Kane has been a Tag Team Champion on three occasions. Once a man of no emotion, Kane has somewhat broken out of his shell. However, the 7-footer still remains a monster in the ring.

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~~SECTION 5~~

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[5]

Kane Move List for WWE WrestleManiaX8

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- [5-A] Standing
- [5-B] Ground
- [5-C] Running
- [5-D] Flying
- [5-E] Irish Whip
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- [5-G] Apron
- [5-H] Interruption
- [5-I] Double Team
- [5-J] Special
- [5-K] Taunts

[5-A]

Standing

~~~~~

~~ATTACK~~

~~~~~

| Action               | Move Name  | Control               |
|----------------------|------------|-----------------------|
| Weak Striking 1:     | Kane Punch | B                     |
| Weak Striking 2:     | Toe Kick   | B + Analog Stick      |
| Combination(2nd):    | Kane Punch | B + B                 |
| Combination(3rd):    | None       | None                  |
| Combination(Finish): | Uppercut   | B + B + B + B         |
| Strong Attack 1:     | Uppercut   | Hold B                |
| Strong Attack 2:     | Bigboot    | Hold B + Analog Stick |

\*~~(FRONT) GRAPPLE~~\*

~~~~~

Action	Move Name	Control
Front Grapple 1:	Scoopslam	A
Front Grapple 2:	Kane Powerbomb	A + Up
Front Grapple 3:	Tombstone Piledriver	A + Down
Front Grapple 4:	Neck Hanged Slam	A + Left
Front Grapple 5:	Side Walk Slam	A + Right
Rope Down Grapple:	Pull and Drop	A

~~(BACK) GRAPPLE~~

~~~~~

| Action          | Move Name             | Control   |
|-----------------|-----------------------|-----------|
| Back Grapple 1: | Sleeper Hold          | A         |
| Back Grapple 2: | Abdominal Stretch     | A + Up    |
| Back Grapple 3: | Reverse DDT           | A + Down  |
| Back Grapple 4: | Pendulum Back Breaker | A + Left  |
| Back Grapple 5: | Falling Back Drop     | A + Right |

[5-B]

Ground

~~~~~

~~ATTACK~~

~~~~~

| Action                  | Move Name           | Control |
|-------------------------|---------------------|---------|
| Attack 1(Facing Up):    | Guillotine Leg Drop | B       |
| Attack 2(Facing Down):  | Elbow Drop          | B       |
| Running 1(Facing Up):   | Guillotine Leg Drop | Y + B   |
| Running 2(Facing Down): | Elbow Drop          | Y + B   |

\*~~(UPPER) SUBMISSION~~\*

~~~~~

Action	Move Name	Control
Submission 1(Facing Up):	Mount Punches 01	A
Submission 2(Facing Down):	Headlock 01	A

~~(SIDE) SUBMISSION~~

~~~~~

| Action                   | Move Name      | Control |
|--------------------------|----------------|---------|
| Submission 1(Facing Up): | Ground Punches | A       |

Submission 2 (Facing Down): Fujiwara Armbar A

\*~~ (LOWER) SUBMISSION~~\*

~~~~~

Action	Move Name	Control
~~~~~	~~~~~	~~~~~
Submission 1 (Facing Up):	Side Leg Lock	A
Submission 2 (Facing Down):	Knee Breaker	A

[5-C]

Running

~~~~~

\*~~ATTACK~~\*

~~~~~

Action	Move Name	Control
~~~~~	~~~~~	~~~~~
Running Attack 1:	Shoulder Block	Y + B
Running Attack 2:	Clothesline-R	Y + B + Analog Stick

~~ (FRONT) GRAPPLE~~

~~~~~

| Action                 | Move Name             | Control |
|------------------------|-----------------------|---------|
| ~~~~~                  | ~~~~~                 | ~~~~~   |
| Running Front Grapple: | Swinging Neck Breaker | Y + A   |

\*~~ (BACK) GRAPPLE~~\*

~~~~~

Action	Move Name	Control
~~~~~	~~~~~	~~~~~
Running Back Grapple:	Bulldog	Y + A

[5-D]

Flying

~~~~~

\*~~ATTACK~~\*

~~~~~

Action	Move Name	Control
~~~~~	~~~~~	~~~~~
Attack To Outside:	None	None
Springboard Attack:	None	None
Attack From Turnbuckle 1:	Diving Clothesline 01	B
Attack From Turnbuckle 2:	Diving Elbow Drop	B

~~RUNNING ATTACK~~

~~~~~

| Action                      | Move Name      | Control              |
|-----------------------------|----------------|----------------------|
| ~~~~~                       | ~~~~~          | ~~~~~                |
| Flying Attack To Outside 1: | Baseball Slide | Y + B                |
| Flying Attack To Outside 2: | Baseball Slide | Y + B + Analog Stick |

[5-E]

Irish Whip

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*~*ATTACK~*~*

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Action	Move Name	Control
ㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩ
Irish Whip Attack 1:	Uppercut	B
Trish Whip Attack 2:	Bigboot	B + Analog Stick

*~*GRAPPLE~*~*

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Action	Move Name	Control
ㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩ
Irish Whip Grapple 1:	Powerslam	A
Irish Whip Grapple 2:	Side Walk Slam	A + Analog Stick

[5-F]

Turnbuckle

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*~*ATTACK~*~*

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Action	Move Name	Control
ㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩ
Turnbuckle Striking:	Elbow Strike-R	B
Lower Striking:	Stomp 01	B

*~*RUNNING ATTACK~*~*

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Action	Move Name	Control
ㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩ
Running Turnbuckle Attack:	Clothesline-R	Y + B
Running Lower Striking:	Running Knee Attack	Y + B

~(FRONT) GRAPPLE~*~*

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Action	Move Name	Control
ㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩ
Front Turnbuckle Grapple 1:	Shoulder Thrusts	A
Front Turnbuckle Grapple 2:	Superplex	A + Analog Stick
Lower Grapple:	Face Trample	A
Top Of Turnbuckle:	Throw	A

~(BACK) GRAPPLE~*~*

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Action	Move Name	Control
ㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩㄩㄩ	ㄩㄩㄩㄩㄩㄩㄩ
Back Turnbuckle Grapple 1:	Shoulder Thrusts	A
Back Turnbuckle Grapple 2:	Super Back Drop 01	A + Analog Stick
Top Of Turnbuckle:	Super Back Drop	A

[5-G]

Apron

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*~*ATTACK~*~*

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Action	Move Name	Control
--------	-----------	---------

From Apron To Outside:	Double Axe Handle	B + Analog Stick
------------------------	-------------------	------------------

*~*GRAPPLE~*~*

Action	Move Name	Control
Grapple To Apron:	Throw into Inside	A
Grapple From Apron:	Suplex	A

[5-H]

Interruption

Action	Move Name	Control
Cut Attack:	Stomp 01	B
Running Cut Attack:	Stomp 01	Y + B

[5-I]

Double Team

Action	Move Name	Control
Front Moves:	Double Chokeslam	A (with partner near)
Back Moves:	Double Back Drop	A (with partner near)
Sandwich Moves:	Double Power Bomb	A (with partner near)

*~*COUNTER~*~*

Action	Move Name	Control
Irish Whip Moves:	High Time	A (with partner near)

[5-J]

Special

Action	Move Name	Control
Special 1(Front Grapple):	Chokeslam from Hell	A + B

[5-K]

Taunts

Action	Taunt Type	Control
Taunt 1:	Ready for Chokeslam	D-Pad Up
Taunt 2:	Ready for Chokeslam	D-Pad Down
Taunt 3:	Tightening Glove	D-Pad Left
Taunt 4:	Tightening Glove	D-Pad Right
Taunt (Apron)	Raising Arms	D-Pad

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~~SECTION 6~~

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[6]

Special Thanks

~~~~~

-CJayC for creating this wonderful site, and posting up my Walkthroughs without denial.

-My parents for loving me, caring for me, buying me everything for my pleasures, and about every single other thing.

-My friends for inspiring me to be the person that I am today.

-My dog for not barking nor annoying me while I was writing this FAQ.

-The WWE for their great show!

-Thanks to WWE for the Biography of Kane.

-THQ and Jakks Pacific for making such a great game.

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\*~~SECTION 7~~\*

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[7]

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