

# Beauty and the Beast: Belle's Quest Walkthrough

by WishingTikal

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BEAUTY AND THE BEAST

Belle's Quest

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For SEGA Genesis  
FAQ/Walkthrough v1.0  
08/16/03

By WishingTikal  
wishingtikal@hotmail.com  
<http://www.geocities.com/shurizken>

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Table of Contents

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- 1.Introduction
- 2.Review
- 3.Game Basics
- 4.Walkthrough
- 5.Credits

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## 1. Introduction

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Hi. I always end up doing FAQs for Disney games... I don't really like that game but there was no FAQs for it and I completed the game so that's why I decided to make the FAQ even if the game was a bit crappy... I hope it will be of some use for at least one person...

WishingTikal

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## 2. Review

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Belle's Quest is the most boring quest I have ever play through

There are 2 games in the Beauty and the Beast franchise on Genesis, Belle's Quest and Roar of the Beast. Belle's Quest is the best of the 2 but it doesn't mean it's a good game. Not at all.

Story 8/10

Belle's Quest is the story from the movie. You know, Belle and the Beast fall in love despite their differences and the Beast then become a Prince again. The story isn't has large as the one in the movie but the essential is there, and there are some scene taken from the movie to show the story along the game (well, it was redraw for the game but it looks like the movie). I suppose the story seems better in the movie but anyway, it's obviously the same.

Graphics 8/10

I guess I should start with one of the best aspects. The graphics are looking very good for a Genesis game but the repetition of the graphics in a same level can become annoying. The level that caught my eyes at first was the first one. You're in the village and I must admit the town looked very lively and pretty real. In the background, you could see villagers walking between the houses and that gave a feel of depth to the town. The houses were really nice looking and so were the many characters from the movie, walking in the street of the village. You could even recognize the characters, they were the same. There was even the little fountain from the movie and the sheep. Belle's house in the background of the start of the level also looked really awesome. Belle herself looked very good, the way she moved and all. It started well and really caught my eyes but then it began to look worst. The next 2 levels were bland, repetitive and not so good looking. If you're in the wood in the second level, the level never changes. It's always the same background and the same trees for all the level. There's also a level that is in top-view where Belle dances with the Beast, you can move in all directions, that was cool looking. The last level with the snow also looked fine but the one in the castle was awfully bland. If the levels were less repetitive, I'm sure they could have done much better looking levels, I know they were able to but they didn't do it. After seeing the nice looking first level, I was very disappointed by the rest.

#### Music/Sounds 9/10

This was good too. The music was the exact same as in the movie. Every level has a nice music from the movie. The first level, in the village, had the music from the village music, the same as in the movie. Sure, it didn't sound exactly as good, but it was well done. If you're in the ballroom, the ballroom music from the movie, etc. The last level had good music too even if it didn't really fit the level itself. I really liked the music in the game, except maybe for the one in the castle. The sounds were for the most part pretty absent despite Belle made a little cry every time she was hit. She had the same voice as in the movie, that's nice.

#### Gameplay 5/10

There are some good ideas for the gameplay of the game but it seems like the developers didn't expand their ideas enough so the game looks like it was rushed or something. The game is a side-scrolling but I wouldn't call it a platformer game. When I started the first level, I saw we could interact with the villagers, play a mini-game in the book shop, hide from Gaston and such, so I thought "Cool, it has to be an adventure game or something, it'll be nice", but no, it wasn't what I thought. To get to the second level, you had to talk with Gaston, answer the right responses to his questions, so he would move a boulder out of your way to go to level 2. It was really fine until then. Then, from this moment on, it became awful. You had to jump on water lilies over the lake to reach the other side but it was so hard, despite it looked simple. I almost got game over just by doing that. Then the second level was a maze in the woods, you had to find the right path to find the exit... it was tedious. The third level was another maze, you get keys in the castle and open doors until you reach the end. This is the most boring thing I have ever done in my entire life. The level was long, tedious, boring and bland, graphically. And there's a thing I didn't tell you. Belle has no attack. Not a single attack. And yes, there are enemies in the levels, but you can't kill them. Belle can do 3 things; bent down, jump and pick up things on the floor. So if there's a rat, you jump over it. If there's a bat, you kneel to avoid it. The hard thing is when there's a rat, then 2 bats, then a rat, then.. so it means you have to kneel, jump, kneel, jump. It was awful. The last level (yes, there are only 4 levels in the entire game and no boss), had to be my favorite. This one was fun, but sadly, very difficult like the other ones. You are riding



village and talk to Gaston. If you answer his questions correctly, he'll help you.

Question 1 : Response 2

Question 2 : Response 3

Question 3 : Response 1

Gaston will then move the rock for you. Don't step in the water, this could be fatal. Jump over the stream and continue to the right. You'll find a book on the ground, press C to pick it up. Return to the left now. You'll see that now, the hole that was there before is filled with water. This part is tricky. You have to jump on the water lilies over the water, but you can't stay long on them or they'll sink. Just hold LEFT on the controller and jump, jump, jump, until you reach the other side. You could then stop at the bookshop in the village and play a little game to win some points but it isn't necessary. Cross the village and return to Belle's house.

## Level 2 - The Forbidding Woods

Belle finds out her father has gone with his new invention, but then her horse comes back without her father so she goes to look for him but she loses the horse in the forest and she's now alone...

There are three types of enemies in these dark woods, the bats (bent to avoid), the boar (jump over to avoid) and a kind of plant that'll try to hit you... jump over it to avoid. This forest is a maze. Follow my directions and you should do fine.

From the start, go to right. There'll be a tree with a blue flower and a yellow flower at each side of it. Right of that tree is a dead trunk. Stand between the flowers tree and the dead trunk. Press UP on the controller to reach another part of the forest. You should be between 2 animal traps on the ground. Jump over the trap to your right and continue your way. Then, there'll be a weird plant and next to it, a tree with a blue and yellow flower on it. Jump over the plant and stand at the right of the flowers tree. Press UP to enter a new section of the forest. Continue to the right, jump over the boar and the plant and go to the next part. Jump over the trap and go the right. Stand between the tree with the yellow flower and the dead trunk (watch out for the boar) and press UP to reach the next section. Now, go to the right and jump over the 2 traps. Jump over the last trap and press UP to reach the castle (you'll see it if you're at the right place...).

## Level 3 - The Beast's Castle

Belle will venture inside the castle and find her father locked in the tower of the castle. The Beast appears and she'll convince him to switch place with her father and become the prisoner. The Beast accepts. He invites her to join him for dinner but she doesn't want to.

Now you're in the kitchen. Catch some kitchen utensil and you'll earn some points. After that, the Beast's servants will make a little dinner for Belle but once they're gone, Belle decide to venture through the West Wing, it's forbidden but she's very curious.

Another maze... Go to the right and you'll find a key on the ground. Pick it up by pressing C on the controller. Face the first door and press UP to open it. Pick up the key on your right next to the armor and then go left. Press C near the little desk to open it. A key will pop out. Pick up the key. Then,

continue to the left and enter the door there. There'll be a torch on the ground. Pick it up with C. Exit the room by pressing DOWN on the controller where there's light. Exit the next corridor the same way and this time, open the second door. Go to the right and get the key inside the little desk. Get the other key to your right, past the 3 armors. Go back to the left and enter the first door on your way. Pick up the key to your left go to the right. Get the key inside the little desk. Continue to the right and enter the door at the end. Enter the other door here. Pick up the key inside the little desk in this room and go through the big door to your left. Go to the left, past the door and get the key inside the desk. Return to the right and enter the first door. In this room, go through the big door on your right. Grab the key to the right of the door and enter the door. Now, get the key to your right. Continue to the very right and in front of the huge door you'll get a book (replenish your health to full). Return to the left and enter the door. Continue to the left and in the next room, there'll be a huge window. Press UP on the controller (in front of the window) to access the balcony.

Jump on the right edge of the balcony and jump to the next balcony. Continue your way and get past all the balconies. On the last balcony, press DOWN on the controller to access a new room. Go to the right and pick up the mirror on the ground. You can also grab the extra life next to the bed. From now on, just follow the directions indicated on the mirror. I don't know why but it seems like there are even more enemies than before... I hate these rats.

At some point, the "compass" will start spinning. Get the key inside the desk to your right. There is no ordinary key, it's the key to the Best's secret room... Now you'll have to go back some more. Go through the door and then to the left, through the other big door. Go to the left and enter the first door on your way. Go through the big door to your right. Enter the door here. Now, go to the very right and you'll come to the huge door again. You have the key so enter. Inside the room, you'll see the red rose in the center. Approach it.

#### Level 4 - A ride through the snow

Belle breaks her promise and ran away from the castle because the Beast is mad and afraid Belle. In the forest, wolves attack her but the Beast comes to her rescue. They fall in love.

Now you're in the ballroom, dancing with the Beast. This is long and pointless... Catch the more red petals you can while dancing until they stop. If you have enough, you'll get some extra health.

Then, the Beast lets Belle look in the mirror and she sees her father is sick. She comes back at home but the villagers, led by Gaston, learned about the Beast and go to attack his castle. Belle hurries to the aid of the Beast.

Now you're on Philippe, the horse, in the snowy woods. This level is pretty hard... There's a lot of things to avoid; animal traps in the snow, bats and pits. You can jump over but Philippe runs fast so it isn't always obvious to jump at the right moment. At one point you'll get an extra lives and you'll notice there are a lot of bridges. This place will act as a save point and from now on, if you die, you start back there. After some bridges, you'll have to jump over a large pit but you have to jump on the tree trunk in the water and then on the ledge. Then, there'll be another very large pit but no trunk in the water. To jump over this pit without falling, you have to hold RIGHT on the controller after jumping. Then you'll have to jump over another serie of pits and trunks and there'll be another save point. Now you have to reach the end...

Belle will find the Beast on the roof of the castle, fighting with Gaston. Gaston will almost kill the Beast but then Belle will tell the Beast how much she loves him and will break the seal. The Beast will become a human prince again.

Now, you just have to dance in the ballroom with the Prince again and catch some rose petals to get extra health but I really don't get the point since the game is finish anyway.

-THE END-

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5. Credits  
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Any questions ? Comments ? Suggestions ? I was wrong ? I made a mistake ?

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