

Super Off Road FAQ/Walkthrough

by oblivion from aoc

Updated to v1.1 on Sep 13, 2009

This walkthrough was originally written for Super Off Road on the GENESIS, but the walkthrough is still applicable to the NES version of the game.

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SUPER OFF ROAD
Genesis/Megadrive Version

Guide by oblivion from aoc
oblivion_ee AT SIGN hotmail.com

Version: 1.1
13th September 2009

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1. Introduction

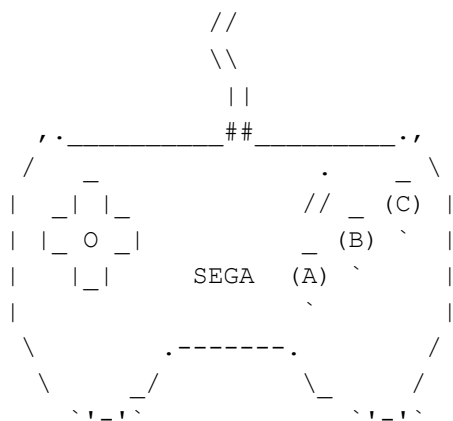
Super Off Road is a Rally / Off-road Racing game, developed by Software Creations and published by Ballistic, which was released in 1994. The game revolves around the place rounding around a sand circuits in a monster truck.

The player is awarded money for coming 1st, 2nd or 3rd which they can spend on upgrading their monster truck. There are 16 circuits in total, and 5 different parts of the players truck which they can upgrade to a maximum of 6 times.

when the player completes all 16 circuits, they can end their game to have their money amount entered in to the scoreboard, or do the same 16 tracks again to try for a higher score.

There is no way to 'die' or get a game over screen until the player decides to at after completing the 16 circuits. Arcade style.

2. Controls



- Up button - Moves selection cursor up.
- Down button - Moves selection cursor down.
- Left button - Moves selection cursor left
Steers vehicle left.
- Right button - Moves selection cursor down.
Steers vehicle right

A/B/C button - Selects letter for player name.

After player selects their name, A/B/C button's are then configured by player to ACCELERATION and NITRO.

ACCELERATION - Accelerate.
Buy shop item.
Starts race.

NITRO - Use Nitro capsule.
Undo last buy from shop.

Start button - Skips intro screens.
Selects some options.
Pauses game when in race.

3. Driving hints/tips

This section gives you general hints and tips for driving around each circuit.

- o Use a nitro cartridge as soon as the race starts to get in front. As if the computer uses nitro and hits you in the back, the boost gets transferred to you.
- o Avoid using nitro on bends and tight parts of the circuit as you lose your speed much faster. Instead use it on the longest straights.
- o Try to avoid hitting other drivers when you use nitro, as you will instantly lose your speed and instead transfer it to them.
- o Try to avoid entering water whenever you can, as this slows you considerably.
- o If you are in 1st or 2nd place, always try and get the bonuses unless they are too far out of the way.

4. Vehicle Upgrades/Costs

This section provides data tables so you can strategise which parts of your vehicle you want to upgrade first.

Max possible money = 99,999,999
Come in 1st position 667 times to reach it. Which takes
over 389 hours or 16.2 days.

As the opposing drivers upgrade whatever you upgrade, I suggest spending most of your money on Nitro boosts and avoid buying Speed levels until you have upgraded everything to maximum, including 99 Nitro boosts with spare cash.

Item	Cost (\$)	Max amount	Purpose
NITRO	10,000	99	Nitrous oxide cartridges which gives a quick boost.
ACCEL	80,000	6	Acceleration of vehicle.
TIRES	40,000	6	Road grip.
SPEED	100,000	6	Top speed of vehicle.
SHOCKS	60,000	6	Shock absorbers, helps maintain speed over bumps/hills.

ITEM/COST (\$)							
	NITRO	ACCEL	TIRES	SPEED	SHOCKS		
	1	10,000	80,000	40,000	100,000	60,000	
	2	20,000	160,000	80,000	200,000	120,000	
QUANTITY	3	30,000	240,000	120,000	300,000	180,000	
	4	40,000	320,000	160,000	400,000	240,000	
	5	50,000	400,000	200,000	500,000	300,000	
	6	60,000	480,000	240,000	600,000	360,000	
	>6	??,000	Replace ?? with quantity of Nitro bought				
				Total + 0 Nitro:	1,680,000		
				Total + 6 Nitro:	1,740,000		
				Total + 99 Nitro:	2,680,000		

VEHICLE LEVEL MAXING COSTS (NO NITRO BUYING)

LEVEL	COST (\$)
1	280,000
2	560,000
3	840,000
4	1,120,000
5	1,400,000
6	1,680,000

RACE WINNINGS/EARNINGS

1ST PLACE = \$150,000

2ND PLACE = \$100,000

3RD PLACE = \$50,000

4TH PLACE = \$0

CASH BONUSES = \$10,000+

RACE #	1ST PLACE	2ND PLACE	3RD PLACE
1	150,000	100,000	50,000
2	300,000	200,000	100,000
3	450,000	300,000	150,000
4	600,000	400,000	200,000
5	750,000	500,000	250,000
6	900,000	600,000	300,000
7	1,050,000	700,000	350,000
8	1,200,000	800,000	400,000
9	1,350,000	900,000	450,000
10	1,500,000	1,000,000	500,000
11	1,650,000	1,100,000	550,000
12	1,800,000	1,200,000	600,000
13	1,950,000	1,300,000	650,000
14	2,100,000	1,400,000	700,000
15	2,250,000	1,500,000	750,000
16	2,400,000	1,600,000	800,000
17	2,550,000	1,700,000	850,000
18	2,700,000	1,800,000	900,000
19	2,850,000	1,900,000	950,000
20	3,000,000	2,000,000	1,000,000
21	3,150,000	2,100,000	1,050,000
22	3,300,000	2,200,000	1,100,000
23	3,450,000	2,300,000	1,150,000
24	3,600,000	2,400,000	1,200,000

25	3,750,000	2,500,000	1,250,000
26	3,900,000	2,600,000	1,300,000
27	4,050,000	2,700,000	1,350,000
28	4,200,000	2,800,000	1,400,000
29	4,350,000	2,900,000	1,450,000
30	4,500,000	3,000,000	1,500,000
31	4,650,000	3,100,000	1,550,000
32	4,800,000	3,200,000	1,600,000
33	4,950,000	3,300,000	1,650,000
34	5,100,000	3,400,000	1,700,000
35	5,250,000	3,500,000	1,750,000

Have gone to 35 races as 1,740,000 is target.

5. Circuit List/Strategy

Circuit Number	Circuit Name	Record	Record Holders name
1	Blaster	37.4	PDM
2	Big Dukes	37.5	MAR
3	Sidewinder	36.8	SHA
4	Cliff Hanger	37.4	LL
5	Fandango	42.6	TAM
6	Hurricane Gulch	39.1	J M
7	Huevos Grande	41.8	DMM
8	Wipeout	38.6	J H
9	Cutoff Pass	35.4	A H
10	Boulder Hill	32.7	VIC
11	Redoubt-about	35.1	SOT
12	RioTrio	37.0	OIL

13	Leapin' Lizards	38.7	PAI
14	Shortcut	34.0	N T
15	Pig Bog	49.6	C U
16	Volcano Valley	32.0	M H

Number	Circuit name	Strategy/help/notes
1	Blaster	Get the money bonus at the top right.
2	Big Dukes	Use nitro when approaching the water, and get the money bonus at the bottom left.
3	Sidewinder	Get the money bonus at the middle left.
4	Cliff Hanger	Make sure to go around the barrels, and get the money bonus at the bottom right.
5	Fandango	Get the money bonus at the middle top and bottom right.
6	Hurricane Gulch	Get the money bonus at the top left and use nitrous through water and on major slopes at top right.
7	Huevos Grande	Use nitro through water puddles, get money bonus at top right.
8	Wipeout	Use nitro through water puddles, get money bonus near finish line.
9	Cutoff Pass	None.
10	Boulder Hill	None.
11	Redoubt-about	Get money bonus at middle left.
12	RioTrio	Use nitro through water puddles.
13	Leapin' Lizards	Use nitro through water puddles.
14	Shortcut	Use nitro through water puddle, take bumpy outside route.
15	Pig Bog	Use nitro on straights over water.
16	Volcano Valley	Use nitro through water puddle.

Shortest circuit - Volcano Valley.

Longest Circuit - Pig Bog.

Longest named Circuit - Hurricane Gulch / Leapin' Lizards.

Shorest named Circuit - Blaster / Wipeout / RioTrio / Pig Bog.

6. Cheats

I am unable to find any cheats/glitches/exploits. So instead I've created some Game Genie codes. Which is the next best thing.

NOTE: Player 1 is YOU, and Player 2 is your friend unless you are playing alone in which case Player 2/3/4 are all your AI opponents.

FF084D:0009 Digit 1 of money always at 9 (enable all these codes for infinite/
FF084E:0009 Digit 2 of money always at 9 max money)
FF084F:0009 Digit 3 of money always at 9
FF0850:0009 Digit 4 of money always at 9
FF0851:0009 Digit 5 of money always at 9
FF0852:0009 Digit 6 of money always at 9
FF0853:0009 Digit 7 of money always at 9
FF0854:0009 Digit 8 of money always at 9

FF0CEA:0099 Max/infinite Nitro
FF0CEE:0006 Level 6 Acceleration
FF0CF2:0006 Level 6 Tires
FF0CFA:0006 Level 6 Shocks
FF0CF6:0006 Level 6 Speed

FF0CD2:0004 Player 1 always on final lap

FF0CD3:0001 Player 2 always on first lap
FF0CD4:0001 Player 3 always on first lap
FF0CD5:0001 Player 4 always on first lap

FF0CEA:0099 Player 1 always has 99 nitro
FF0CEB:0000 Player 2 always has 0 nitro
FF0CEC:0000 Player 3 always has 0 nitro
FF0CED:0000 Player 4 always has 0 nitro

FF0CB8:00FF Player 4 is nearly always stuck outside circuit and can't race.
This means you will come at least 3rd and get money.

Other/unhelpful/potentially buggy codes.

FF252F:0000 Menu music always plays

FF084D:00?? Replace ?? with 00 - 99 for Digit 1 of money
FF084E:00?? Replace ?? with 00 - 99 for Digit 2 of money
FF084F:00?? Replace ?? with 00 - 99 for Digit 3 of money
FF0850:00?? Replace ?? with 00 - 99 for Digit 4 of money
FF0851:00?? Replace ?? with 00 - 99 for Digit 5 of money
FF0852:00?? Replace ?? with 00 - 99 for Digit 6 of money
FF0853:00?? Replace ?? with 00 - 99 for Digit 7 of money
FF0854:00?? Replace ?? with 00 - 99 for Digit 8 of money

FF0CEA:00?? Replace ?? with 00 - 99 for that Quantity of Nitro. FF for max.
FF0CEE:00?? Replace ?? with 00 - 99 for that Acceleration level. FF for max.

FF0CF2:00?? Replace ?? with 00 - 99 for that Tires level. FF for max.
FF0CFA:00?? Replace ?? with 00 - 99 for that Shocks level. FF for max.
FF0CF6:00?? Replace ?? with 00 - 99 for that Speed level. FF for max.

FF0CD2:00?? Replace ?? with 00 - 99 for the lap number Player 1 is always on.
FF0CD3:00?? Replace ?? with 00 - 99 for the lap number Player 2 is always on.
FF0CD4:00?? Replace ?? with 00 - 99 for the lap number Player 3 is always on.
FF0CD5:00?? Replace ?? with 00 - 99 for the lap number Player 4 is always on.

FF0CEA:00?? Replace ?? with 00 - 99 for amount of nitro Player 1 always has.
FF0CEB:00?? Replace ?? with 00 - 99 for amount of nitro Player 2 always has.
FF0CEC:00?? Replace ?? with 00 - 99 for amount of nitro Player 3 always has.
FF0CED:00?? Replace ?? with 00 - 99 for amount of nitro Player 4 always has.

7. General FAQ

Common questions I've been asked by readers or undoubtedly will be asked.

1. Q. What happens if you reach \$99,999,999
A. Without using a cheat cartridge I don't know. And it takes over 16 days of playing to reach it.
2. Q. Can I put this guide on my website?
A. See section '8. Copyright/distribution'.
3. Q. Why do the infinite money game genie codes not make the last digits 9?
A. It's due to how the game works, it doesn't deal your money in any figures less than 100. So the it's impossible to have the last two digits as 9's.
4. Q. Is there any way to view how many Nitro cartridges you have when you have over 6 without starting a race?
A. No. You'll just have to look at and try and remember how many you have at the end of each race. If you are unable to buy one you either don't have enough money and/or you have 99.

8. Notes

8.1 Websites

For other information. Please remember I am not responsible for the content of the links provided here, and some may no longer work.

<http://www.gamefaqs.com/console/genesis/home/586507.html>

<http://www.gamefaqs.com/console/sms/file/570252/31871>

<http://www.creations.co.uk/>

http://en.wikipedia.org/wiki/Super_Off_Road

http://en.wikipedia.org/wiki/Software_Creations_%28UK%29

http://en.wikipedia.org/wiki/Software_Creations_%28US%29

http://www.klov.com/game_detail.php?game_id=12843

<http://www.mobygames.com/game/genesis/ivan-iron-man-stewarts-super-off-road>

[http://www.google.com/search?q="super+off+road"+"genesis"](http://www.google.com/search?q=)

[http://www.google.com/search?q="super+off+road"+"megadrive"](http://www.google.com/search?q=)

8.2 Text dump

NOTE: Stuff which is in other parts of the guide are not duplicated here.
Things that are in picture form have also been manually copied here.

SPEEDSHOP

HI-SCORES

100000	PDM	50000	LL.
90000	PAU	40000	M.H
80000	L D	30000	VIC
70000	MAR	20000	SOT
60000	SHA	10000	C U

OIL

Lap

PRESS

START

\$

NO PLAYER SELECTED

ABCDE

FGHIJ

KLMNO

PQRST

UVWXY

Z.SP<

EXIT

#

0123456789

PLAYER 1

PLAYER 2

CHOOSE

BUTTON FOR

ACCELERATION NITRO

ABC

MUSIC

OFF ON

\$100000

RESULTS

Finish Time

Record Time

-2ND- -1ST- -3RD-

CASH BONUS
PLAYER 1 CONTINUE ?
PLAYER 2 CONTINUE ?
Genesis Music / FX by Sound Images (c) 1991 v1.0
BALLISTIC
PRESENTS...
ARCADE BLOCKBUSTERS tm
DENSO
KC KC KC KC
SUPER
OFF ROAD tm
(C)1992 TRADEWEST, INC.

8.3 Text off box

// Box of PAL/UK Release
// Front
// Title details are listed at top of guide.

FOR THE SEGA(R) GENESIS(R) AND MEGA DRIVE SYSTEMS

// Back

HIGH MUD GEAR
REVVIN; SPITTIN; GRINDING'
RACING!

THE
#1 ARCADE
CLASSIC
ROCKS ON
SEGA(R)
GENESIS(R)

*Drive genuine, short-course off-road vehicles - rigged with today's hottest high performance packages.

*Race head-to-head with 2-player simultaneous off-road action!

*Tear up 32 course configurations containing awesome obstacles like oil pits, sand pits, pot holes and rock pillars.

*Thunder through eight different axle bustin' stadium tracks.

*Compete with the craziest computer off-roaders to ever wipe out a dirt track.

*Cash in your prize money at the Speed Shop for high-performance toys like nitro, gas shocks, tires and ultra off-road acceleration.

*Motor to new truckin' tunes on every track!

1-2 PLAYERS 1-2 PLAYERS

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BALLISTIC TM

550-S. Winchester Blvd. San Jose. CA 96128

8.4 SFX/Music List

Track	Where/when it plays
Intro music	Start of game and speed shop
BGM01	On Blaster, Wipeout and Pigbog circuit.
BGM02	On Big Dukes, Cutoff and Pass circuit.
BGM03	On Sidewinder and Boulder Hill circuit.
BGM04	On Fandango and Redoubt-about circuit.
BGM05	On Hurricane and RioTrio circuit.
BGM06	On Heuvos Grande circuit.

SFX	Where/when it plays
Water splash	When vehicles hit water.
Collision	When vehicles hit each other and upgrading vehicle.
Beepbeep	When a player gets a 1/2/3/4 nitro/10/20/30/40k money bonus.
Gearchange	When a player gets a 1/2/3/4 nitro/10/20/30/40k money bonus.
Slice	When a player gets a 1/2/3/4 nitro/10/20/30/40k money bonus.
Bang	When a player uses a nitro boost or reverses a vehicle upgrade.

8.5 Stuff left to do

Stuff still to add to the guide.

3. Add more Game Genie codes. - ONGOING.
4. Find any cheats/glitches/exploits. - ONGOING.
5. Research more on the AI. - ONGOING.
6. Improve circuit strategies. - ONGOING.

9. Copyright/distribution

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Latest version of the guide will always be located on the GameFaq.com server.
<http://www.gamefaqs.com/features/recognition/49375.html>

10. Version history

Version: 1.0 - 03th August 2009. 25kb. First version. 7 things on STL.

Version: 1.1 - 13th September 2009. 32kb. +1 Game Genie code. +1 Question.
+ Driving hints/tips. Fix Game Genie code errors. +1 Link.
+ Music/SFX usage list.

11. Credits

Me - For making such an awesome guide.
Software Creations - For making the game.
Ballistic - For publishing it.
SEGA - Creating the console it's on.
GameFAQs - For hosting it.
Jonathan Chang - Helpful GameFAQs website.
You - For reading it.

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