

# Teenage Mutant Ninja Turtles: Tournament Fighters FAQ/Move List

by Seth0708

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This walkthrough was originally written for Teenage Mutant Ninja Turtles: Tournament Fighters on the GENESIS, but the walkthrough is still applicable to the SNES version of the game.

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Tournament Fighters

FAQ/Move List Version 1.0 by Seth0708

/ Notes \

Teenage Mutant Ninja Turtles - Tournament Fighters was the last game of the "classic" series to be released in the United States. It was simultaneously released on the Super Nintendo, the Nintendo Entertainment System, and the Sega Genesis, although all three versions contain different fighters. It was a 2D-fighter in the style of Street Fighter II. This guide covers the moves all the fighters who appear in the Sega Genesis version of the game. For all moves, assume that your fighter is facing to the right.

/ April O'Neil \

Stage: Spaceship

Taunt: April waves to her opponent and says, "Come on, baby!"

Back Dive Elbow	/ <- + A/B   v o	April flies across the screen and nails you like The Rock with the People's Elbow.
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Ninja Attack	(hold) ^ + A/B   v	April backflips into the air, kicks off the wall, and strikes her foe. Reaches all the way across the screen
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Ninja Claw	A/B (repeatedly)	April slashes the air directly in front of her as long as you keep hitting the button.
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Desperation Move	<- /   \ -> + C   o v o	Desperation move that can only be performed when your health bar is flashing.
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/ Casey Jones \

Stage: Ice Planet

Taunt: Casey shrugs his shoulders and says, "Come on, loser!"

Rebounder	-> \   / <- + A/B o v o	Casey spins his stick before striking out with it.
Stick Lariat	\ -> + A/B v o	Casey kicks high, then hits low with his stick. He does it twice if you hit B instead of A.
The Long Bomb	\ -> + C v o	Casey plants a bomb on the ground that explodes after a short period of time. Damages everyone in range.
Desperation Move	<- (hold) -> + C	Desperation move that can only be performed when your health bar is flashing.

/ Donatello \

Stage: Futuristic City Planet		
Taunt: Donatello motions to his foe and says, "Hey, come and get me!"		
Blur Attack	-> <- -> + A/B	Donatello strikes repeatedly with his bo staff.
Roto Bo	(hold) ^ + A/B v	Donatello thrusts his boe forward and leaps at his foe, performing a back kick as he lands.
Vacuum Wave	<- (hold) -> + A/B	Projectile. Donatello swings his bo and sends a wide wave at his foe.
Desperation Move	-> <- /   + C o v	Desperation move that can only be performed when your health bar is flashing.

/ Leonardo \

Stage: Bio Planet		
Taunt: Leonardo pokes his head out and says, "Come on and fight!"		
Ground Swell	/ <- + A/B v o	Projectile. Leonardo stabs the ground and sends a shockwave at his foe.
Jumping Stud	->   \ + A/B v o	Leonardo performs an uppercut with his katanas.
Rolling Cutter	\ -> + A/B v o	Leonardo extends his swords and spins as he dashes at his opponent.
Desperation Move	-> \   / <- + C o v o	Desperation move that can only be performed when your health bar is flashing.

\_\_\_\_\_  
\_ / Michelangelo \ \_\_\_\_\_

| Stage: Mirage Planet

| Taunt: Michelangelo taps his foot and says, "That's a laugh!"

Chopper Chucker	o   \ -> / + A/B   v o	Michelangelo leaps into the air, twirling his nunchukus as he does. He also screams out, "Yes!"
Flying Tackle	(hold) -> + A/B   o	Michelangelo flies forward at his foe and connects with a tackle.
Hurricane	<- /   \ -> + A/B   o v o	Projectile. Michelangelo sends a small hurricane at his opponent.
Desperation Move	-> <- /   + C   o v	Desperation move that can only be performed when your health bar is flashing.

\_\_\_\_\_  
\_ / Raphael \ \_\_\_\_\_

| Stage: Magma Ocean Planet

| Taunt: Raphael shakes his sais and says, "I've got you now!"

Power Drill	/ <- + A/B   v o	Can be performed mid-air. Raphael flies at you reminiscent of Vega's Psycho Crusher.
Sai Slash	\ -> + A/B   v o	Projectile. Raphael sends out a blast from his sais.
Spark Plug	(hold) ^ + A/B   v	Raphael leaps forward as he spins his sais around his body.
Desperation Move	-> \   / <- + C   o v o	Desperation move that can only be performed when your health bar is flashing.

\_\_\_\_\_  
\_ / Ray Fillet \ \_\_\_\_\_

| Stage: Ocean Planet

| Taunt: Ray motions to his foe and growls.

Manta Press	<- (hold) -> + A/B	Ray leaps rather high and attempts to land on his foe.
Sonic Wave	<- /   \ -> + A/B   o v o	Projectile. Ray fires what resembles sound waves at his foe.
		Desperation move that can only be

Desperation	-> \   / <- + C	performed when your health bar is
Move	o v o	flashing.

/ Sisyphus \

Stage: Jungle Planet  
Taunt: Sisyphus bobs up and down and says, "Crazy powers!"

Beetle Flash	A/B (repeatedly)	Sisyphus strikes repeatedly with the palms of his hands. Akin to Edmund Honda's move.
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Beetle Juice	\ -> + A/B v o	Projectile. Sisyphus coughs up a poisonous cloud and sprays it at his foe.
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Hover Horn	<- (hold) -> + A/B	Sisyphus charges at his foe and hooks them with his snout. He then throws them into the air.
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Desperation	-> \   / <- + C	Desperation move that can only be performed when your health bar is flashing.
Move	o v o	

(Note: The following are boss characters faced after you have defeated the initial eight fighters. They are not playable. I have also never seen any of them use a Desperation Move.)

/ Triceraton \

Stage: Ancient Planet  
Taunt: Triceraton motions to his opponent and threatens, "Crush you!"

Bite		Triceraton digs his beak into his foe and gnaws on them for a moment. Takes off about half a life bar.
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Poison Breath		Triceraton spits out some noxious fumes at his opponent. He must be in close for it to connect.
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Rolling Leap		Triceraton curls into a ball and hurls himself at his opponent.
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/ Krang \

Stage: Technodrome  
Taunt: Krang jiggles in his robot suit and laughs.

Rocket Fist		Krang shoots his fist out at his foe, gaining a little extra distance more than a regular punch.
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Rocket Strike		Projectile. Krang fires two rockets, one low and one high, at his foe. He either shoots from his knees or arms.
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Rocket Uppercut		Krang shoots his fist upwards and uppercuts his opponent.
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\_\_\_\_\_  
\_/ Karai \\_\_\_\_\_

| Stage: Dojo (Evening)  
| Taunt: Karai waves at her opponent and says, "You are history!"

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Double Knee		Karai performs a forward kick just like the move of the same name of Vega's in Street Fighter.
Press		

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Lightning Spear		Karai forms a spear of energy in her hands and throws it like a javelin at her opponent.
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/ Closing \\_\_\_\_\_

| Special Thanks to AnotherGamer and Mech. Both wrote move lists before me for GameFAQs, both of which were consulted for the Desperation Moves for each of the fighters. The rest of the moves, excepting the bosses, come from the manual.

| Teenage Mutant Ninja Turtles - Tournament Fighters is (c) Konami  
| Street Fighter and all related characters are (c) Capcom  
| Worldwide Wrestling Federation and all related characters are (c) WWF