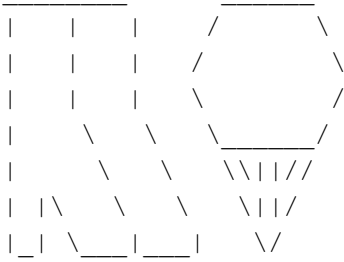


Anticipation Walkthrough

by The Lost Gamer

Updated to v1.7 on Jan 13, 2004

Version 1.7 1/3/03



Anticipation Walkthrough
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001-General Information

This is a walkthrough for the Nintendo Entertainment System (NES) game called Anticipation. It's apparently based off a game I haven't played. I was completely lost in how to play the game. This may be hard for you, but not for me. I'm a Lost Gamer. I eventually figured out how the game works, and I'm going to tell you how so you don't have to waste your time like I did. If you have any questions or comments or anything like that, e-mail me at ilovecartoonssomuch@yahoo.com, but please make the subject "Anticipation" or just nothing at all, so I won't think it's just junk mail. Also, if you want to use part of it for your own commercial use, e-mail me and ask me first. I'll let you use it (I haven't denied anyone as of yet). So just do that instead of ripping me off (that would be bad). Okay, enough general information, let's play Anticipation!

002-Update Information

As of 3/30/02, I'm updating this FAQ. A nice guy whose

name is "Land Of Gamecubes" sent me some info. He was going to make his own FAQ on this game, and sent me in a lot of the Whatchamacallits that I missed, and pointed out a few mistakes (i.e. second chin should be double chin, sunup should be sunrise). I'm putting in his answers and making the appropriate changes. Thanks, Land Of Gamecubes!

As of 5/10/02, I'm updating this FAQ again. A dude named Dalez sent me some information, so I'm changing some things. Thanks to Dalez, but it wasn't very nice when he didn't reply to my e-mail...oh well.

As of 1/3/03, I'm updating this FAQ again. Land of Gamecubes sent in more information, including the layout to level four and corrections to minor errors (I ommited a space somewhere, stuff like that). Thanks to Land of Gamecubes again!

003-How to Play Anticipation

Anticipation is a one to four player game, with the pieces being high heels, a bugle, a teddy bear, and an ice cream cone. Choose the number of players, and computer players. Select your skill level and you start.

You'll be on a board. There will be four different colors you can land on: yellow, green, blue, and pink. When you land on a spot, you get taken to a new area. A picture is drawn on this area, and when it is done, you have to spell out the name of the whatever the picture is of (if it is a picture of a rabbit, you spell out rabbit). In the upper right hand corner, a die will slowly move from six to zero. If you don't attempt to answer before it hits zero, you get another card. Otherwise, it will be on a number while you solve the puzzle. Remember this number because...

After you solve the puzzle, this is the number of spaces on the board you move. If you know what the picture is before it is finished, you should stop the die if it is on a number you want.

You move onto another level once you get at least one card of all four colors.

004-Puzzle Solutions

004a-Yellow Cards

I put these in order of the level number first, but Dalez says: "The category placement for each of the different colored puzzles is actually random. For instance, a level 1 Yellow puzzle might be "Leisure" one time around, but it might be "Music" the next time you play."

Here are the solutions to all the alphabet-themed cards:

- A
- B

C
D
E
F
G
H
I
J
K
L
M
N
O
P
Q
R
S
T
U
V
W
X
Y
Z
Beta
Delta

Here are the solutions to all the man-made-themed cards:

Building
Bee hive
Teepee
Gate
Factory
Road
Draw bridge
Dog house
Brick
Well
Door
Windmill
Hut
Bridge
Church
Tombstone
Palace
House
Stairs
Control tower
Window
Igloo
Pyramids
Castle

Here are the solutions to all the office-themed cards:

Chair
Pencil
File cabinet
Tack

Chest
Exclamation mark
Lamp
Quotation marks
Paper clip
Check
Vase
Television
Money
Question mark
Marker
Ruler
Drawer
Armchair
Ink
Stool

004b-Green Cards

Here are the solutions to all the clothing-themed cards:

Roller skate
Glasses
Buckle
Sock
Boot
Necklace
Zipper
Top Hat
Cane
Viking Helmet
Coat
Shoe
Bow Tie
Pants
Ice Skate
Helmet
Underwear
Coat Hanger
Tie
T shirt
Hat
Crown
Ring

Here are the solutions to all the leisure-themed cards:

Football
Bowling ball
Spade
Club
Diamond
Heart
Hook
Beach ball
Bat and ball
Rowing
Ball
Fishing rod

Goal posts
Hockey stick
Book
Die
Bible
Kite
Magic wand
Cards
Domino
Pogo stick
Balloon
Boomerang
Dart
Skis

Here are the solutions to all the science-themed cards:

Needle
Beaker
Compass
Telescope
Microscope
Timer
Battery
Camera
Rocket ship
Robot (hey, it's R2D2!)
TV camera
Magnet
Ton
Weight
Telephone

I seriously missed a lot of these (I'm not a science guy)
so send in the ones I missed, and I'll credit you for it.

004c-Blue Cards

Here are the solutions to all the math-themed cards:

Square root
Cube root
Plus
Minus
Multiply
Divide
One
Two
Three
Four
Five
Six
Seven
Eight
Nine
Equals
Pi
Star
Line

Triangle
Square
Circle
Cube
Compass
Calculator

Here are the solutions to all the miscellaneous-themed cards:

Space invaders
Snowman
Flag
Crack
Hot dog stand
Cross
Dumbbell
Drop
Horseshoe
Toothpaste

Here are the solutions to all the tool-themed cards:

Nail
Rake
Flashlight
Plug
Light switch
Screw
Wrench
Pump
Anchor
Key
Drill
Clothespins
Pocket knife
Ladder
Watering Can
Iron
Fire Extinguisher
Lock
Screwdriver
Shovel
Balloon
Spray Can
Hammer
Wheelbarrow
Scissors
Paint brush
Nut
Pick axe

004d-Pink Cards

Here are the solutions to all the natural-themed cards:

Lightning
Giraffe
Volcano
Crab

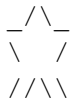
Whale
Tree
Dog
Butterfly
Swan
Spider
Mushroom
Cat
Xmas tree
Worm
Bat
Dinosaur
Leaf
Horse
Penguin
Mountains
Elephant
Ladybug
Shell
Dolphin
Skull
Cloud
Moon
Sun
Rain
Fish
Saturn
Duck
Turtle
Snake
Mouse
Shark
Eagle
Pig
Snail

Here are the solutions to all the food-themed cards:

Popsicle
Candy
Sausage
Cake
Cheese
Pineapple
Banana
Soda pop
Pear
Can
Olives
Hamburger
Apple
Sandwich
Bread
Cupcake

Here are the solutions to all the whatchamacallit-themed cards: You solve them using logic, for instance, one that looks like this:

W I S H



Is wish upon a star (the wish is upon the star)

Over the moon
Wish upon a star
Get on the move
Weather forecast
Bow and arrow
Crossroads
Paddle in the sea
Blue moon
Space invaders
Back breaker
Peter Pan (Thanks to Land of Gamcubes and Dalez for this)
Sunrise
Ear ring
Man in the moon
Fancy dress
Totem pole
One in a million
Double chin
Wide awake
Crab apple
Jack in the box
Fork in the road
Dinner Time
Clothes line
Feline
Maple leaf
Hot dog
Lightweight
Captains log
Hole in one
Greenhouse
Four eyes
Tea Leaf
Cliff hanger
T bone
Yellow brick road
Over the hill
Sugar lump
Clever clogs

Here are the ones that Land Of Gamecubes sent in:

Address Book
Ball Point Pen
Banana Split
Be Seeing You
Big Bad Wolf
Big Ben
Canine
Cartwheel
Chain Saw
Deep Freeze
Dinner time

Double Chin
Father in Law
First in line
Goosebumps
Grasshopper
Greeting Card
Grown Up
Half Baked
Half Price
Handle with care
Hop scotch
Happy home
High IQ
Humpty Dumpty
Ice Cube
Jumping Bean
Just in Case
Letter Box
Look behind you
Looking Good
Man Power
Mayday
Merry Go Round
Once upon a time
Pea Shooter
Ring leader
Ring Pull
Seeing stars
Sledge hammer
Sleeping bag
Sock it to me
Stitch in Time
Swan
Sweet heart
Tea time
Terminal
Three wise men
Tiny Tim
Tulips
Two peas in a pod
Very overgrown
Watchdog
Wide open
Wishing well

005-Level Pictures

These are simply pictures of the levels with Y for a yellow space, B for a blue one, G for a green, P for a pink one, and S next to the one you start on.

Level One:

 GYP
 B B
 P G
S-Y Y
 G P
 B B

PYG

Level Two:

```

  Y
  G P
  B  B
  P   G
S-Y   Y
  G   P
  B  B
  P G
  Y

```

Level Three (The F's are Feature cards, which let you go to another card of your choice):

```

  F P
  Y  B
  G   G
S-B   Y
  P   P
  F   F
  YGB

```

Level Four: There is a four level, but I got rid of the game so I can't put it up here. Dalez says: "There are actually four levels to the board -- however the fourth only exists in either Hard or Very Hard mode. It's pretty nasty; there are holes that dump you back down to level three if you happen to land on them. Ouch." Thanks to Dalez.

Hey, guess what? Land of Gamecubes sent in the layout for level four. Cool! "h" stands for a hole. It's pentagon-shaped, so ignore that space on the top.

```

  F P
  h  h
  G   G
S-B   Y
  h   h
  F   F
  YhB

```

006-Game Genie Codes

If you're not using your NES, put these in the screen that pops up when you press F6. Since there's only three codes, you shouldn't have much of a problem deciding on which ones to pick. I recommend codes one and three.

ZUUPYNPP	More time to answer questions
YEUPYNPO	Less time to answer questions
AANZATEG	Infinite chances

007-Cheat

Here's the solutions to the secret puzzles. When you land on a feature square in level three, press the A button many times rapidly to reach the puzzles.

Shoes puzzle (the theme is WEAPONS! Those crazy programmers!):

Sword
Dynamite
Whip
Bullet
Rifle
Missile
Sickle
Musket
Crossbow
Scythe
Bomb
Nunchukas
Dagger
Arrow
Billy club
Helmet
Slingshot
Pistol
Spear
Mace
H bomb
Axe
Gun
Shield
Bow
Cannon

Here's more information from Dalez: "I have a theory that the "secret puzzles" are actually a bug in the game. The category for it is random as well, but you'll notice that there's no music and that it always says "Shoes Puzzle" no matter who lands on it. I've also had the game actually freeze a couple times when hitting that type of puzzle. One would think if it was a secret it'd at least say "Secret Puzzle" or something... ;)"

Thanks to Dalez again.

008-Credits

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