



- a) Level One
- b) Level Two
- c) Level Three
- d) Level Four
- e) Level Five
- f) Level Six
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- 8. Review
- 9. Conclusion

=====  
1. Introduction  
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I was first introduced to BurgerTime on the Sears Super Video Arcade, which most of you have never heard of, but anyway when I got my NES in August 2005 it was the first game I wanted, so i got it and now I'm writing this FAQ.

The game features Peter Pepper a chef who is putting together giant hamburgers that were placed on a series of platforms with ladders. As you run through the hamburgers they will fall to the platform below you. If another burger piece is already on that platform it will, in turn, fall to the next platform and so on until they reach the bottom. That sounds easy enough, huh, but you will be chased by hotdogs, fried eggs(not scrambled),and pickles. So why do they want to kill Peter Pepper? I don't know. But when they do get the chance they merely tickle him, or so it seems. I'm not making any assumptions so just see for yourself.

=====  
2. Controls  
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++These controls are extremely complex so listen up!

- A - Uses Pepper
- B - Uses Pepper

- Control Pad Left - Moves Peter left
- Control Pad Right - Moves Peter right
- Control Pad Up - Moves Peter up ladders
- Control Pad Down - Moves Peter down ladders

- Start - Pauses Game
- Select - Selects One or Two Players at Title Screen

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3. Characters(actual just one character)  
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Peter Pepper - Mr. Pepper is the main character of this game that is Burger Time. He is a chef with a bacholer's degree is assembling giagantic hamburgers. No not really but lets act like Barney and use our imagination. Anyway there's not much to him.

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4. Enemies  
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Hot Dog - This is the most stupidester enemy in the game. They are pretty easy to avoid. You can knock a burger piece onto these to kill them(as with all

enemies). Or you can have the burger piece fall down with them still on it to get more points.

Egg - This sunny-side-up egg obviously woke up on the wrong side of the bed as he is trying to kill Mr. Pepper. He is more smarter than the hot dog and may cause you frustration.

Pickle - These guys are as smart as the eggs. Don't call them cucumbers or they may put you in a "pickle".

=====  
5. Items  
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++ These items will give you pepper. If you don't already know pepper will stun an enemy temporarily so you can pass through it.

Icecream - Every now and then a icecream cone will appear in the center of the screen. If you get it before it pulls a David Copperfield and dissappears you will get an extra pepper and some points.

Fries - Every now and then french fries will appear in the center of the screen. If you get it before it pulls a David Copperfield and dissappears you will get an extra pepper and some points.

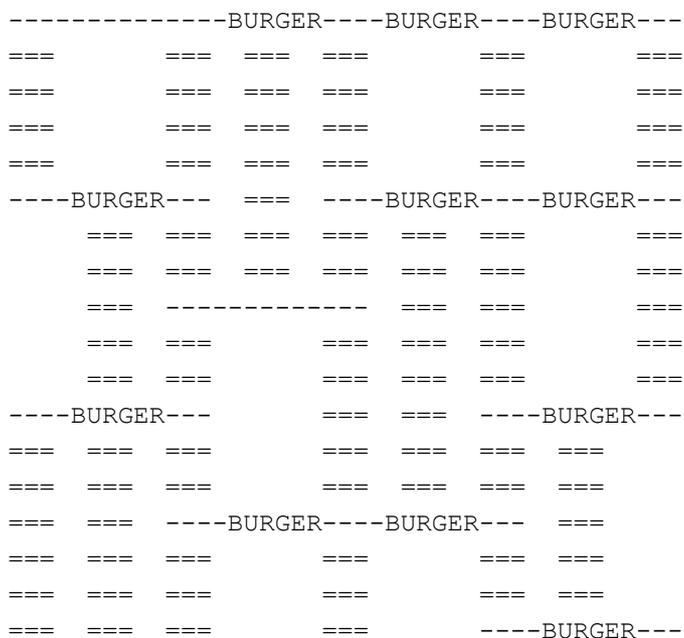
Coffee - Every now and then some coffee will appear in the center of the screen. If you get it before it pulls a David Copperfield and dissappears you will get an extra pepper and some points.

=====  
6. Walkthrough  
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-----  
a) Level One  
-----

This level is pretty easy. The most important thing to do is get the burger parts at the top first. Experiment and find the path that you like best. I will be making maps of all the levels. Here's the first.

Figure 6 - a



```

===  ===  ===      ===      ===  ===  ===
===  ===  ===      ===      ===  ===  ===
----BURGER----BURGER-----      ===  ===
===      ===      ===      ===  ===  ===
===      ===      ===      ===  ===  ===
===      ===      ===      ===  ===  ===
===      ===      ===      ===  ===  ===
----BURGER----BURGER----BURGER-----

```

Now if this was just wider it would be perfect.

-----  
b) Level Two  
-----

This level isn't much harder than the first level. It is almost always best to get the burgers at the top first and this is no exception. The only trouble you should have on this level is the bottom burgers. You must make sure there isn't an enemy close when you go to get them for there is only one way out and it may trap you and force you to use a pepper(if you have one).

Figure 6 - b

```

----BURGER- --BURGER----BURGER----BURGER---
===  ===  ===  ===  ===  ===  ===  ===  ===
===  ===  ===  ===  ===  ===  ===  ===  ===
----BURGER--- BURGER----  ===  ===  ===  ===
===  ===  ===  ===  ===  ===  ===  ===  ===
===  ===  ===  ===  ===  ===  ===  ===  ===
----BURGER---  ===  -----BURGER---
===  ===  ===  ===  ===  ===  ===  ===  ===
===  ===  ===  ===  ===  ===  ===  ===  ===
===  ===  ----BURGER---  ----BURGER---
===  ===  ===  ===  ===  ===  ===  ===  ===
===  ===  ===  ===  ===  ===  ===  ===  ===
----BURGER-----BURGER---
          ===  ===  ===
          ===  ===  ===
          ===  ----BURGER----
          ===  ===  ===
          ===  ===  ===
          -----  ===
          ===  ===  ===
          ===  ===  ===
          ===  ----BURGER----
          ===
          ===
          -----BURGER----BURGER----
          ===
          ===
          ===
          ---

```

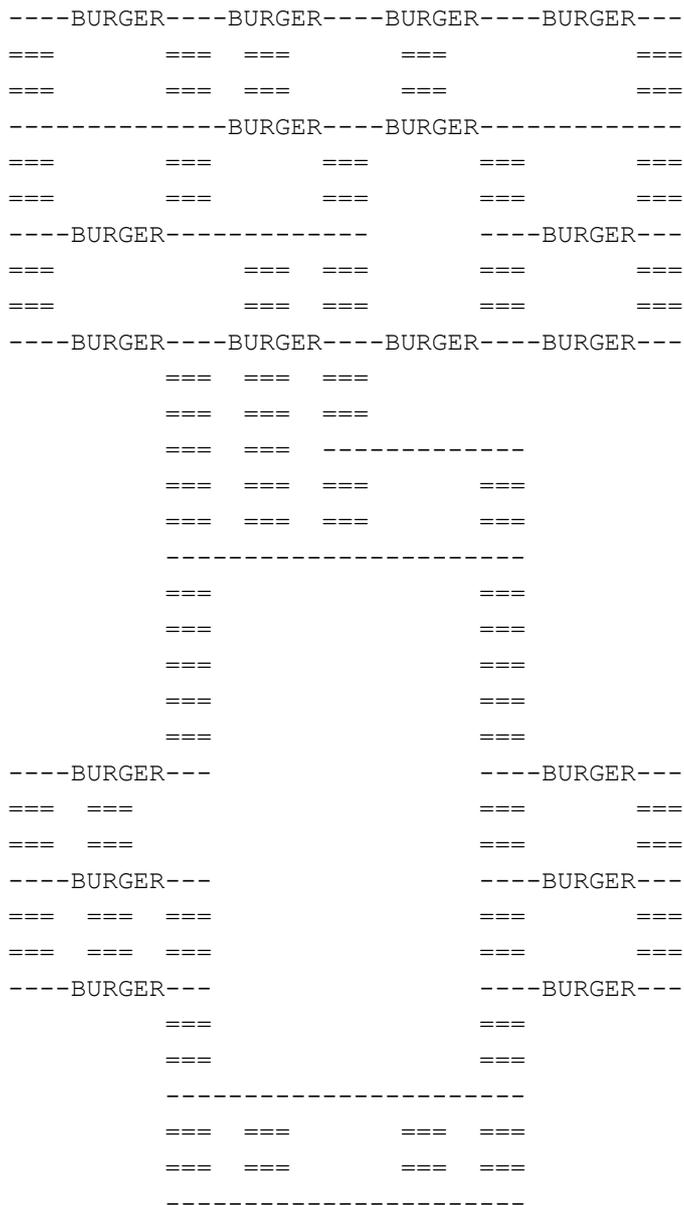
Same thing; if it was wider it would be perfect.

-----  
c) Level Three  
-----

I will break this level into two parts. First go to either the left or right and get all the burger pieces for those to fall. Then get all the burger pieces from the opposite side you first completed. Second advance up and get the buns and the very top and like the other levels continue knocking down the

rest of the burger pieces until the level is complete.

Figure 6 - c

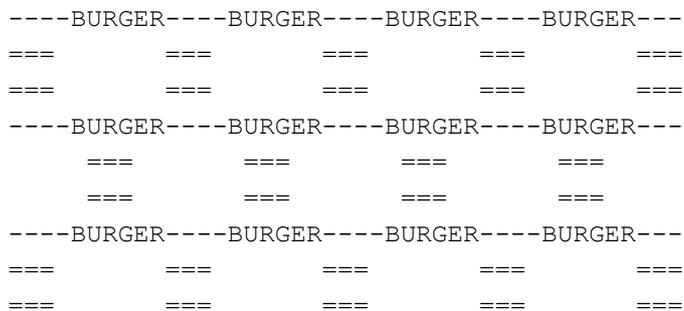


Another diagram too long.

-----  
d) Level Four  
-----

Ya look at this level and think, wow, but it is actually not too difficult. The most important, if not essential, thing you must do is start at the top. After you get the ones at the top you just work your way down dodging enemies as you go and Peter will be doing the YMCA in no time at all. Well not literally no time at all cause it will take a couple minutes.

Figure 6 - d



```

----BURGER----BURGER----BURGER----BURGER----
    ===          ===          ===          ===
    ===          ===          ===          ===
----BURGER----BURGER----BURGER----BURGER----
===          ===          ===          ===          ===
===          ===          ===          ===          ===
----BURGER----BURGER----BURGER----BURGER----
===          ===          ===          ===          ===
===          ===          ===          ===          ===
----BURGER----BURGER----BURGER----BURGER----
===          ===          ===          ===          ===
----BURGER----BURGER----BURGER----BURGER----

```

This one isn't to bad.

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-----
e) Level Five
-----

```

This level is pretty tough. Go all the way to the top. Then go left over the burgers on top. Go down the far left ladder(if you dont know your directions then its <--- that way). Then go right over the next burgers. Then down again and left again. Keep doing this and you shouldn't have MUCH trouble. I can't promise that you won't get in a pickle but I have found it to be the best way and this is MY guide so whatever.

Figure 6 - e

```

-----BURGER----BURGER-----
===          ===          ===
===          ===          ===
-----BURGER----BURGER-----
          ===          ===  ===  ===
          ===          ===  ===  ===
-----BURGER----BURGER---  ===  ===
===          ===          ===  ===
===          ===          ===  ===
-----BURGER----BURGER---  ===  ===
===          ===          ===  ===
===          ===          ===  ===
-----BURGER----BURGER-----
===          ===          ===  ===
===          ===          ===  ===
-----BURGER----BURGER---  ===  ===
===          ===          ===  ===
===          ===          ===  ===
-----BURGER----BURGER---  ===  ===
===          ===          ===  ===
===          ===          ===  ===
-----BURGER----BURGER---  ===  ===
===          ===          ===  ===
===          ===          ===  ===
-----BURGER----BURGER---  ===  ===
===          ===          ===  ===
===          ===          ===  ===
-----

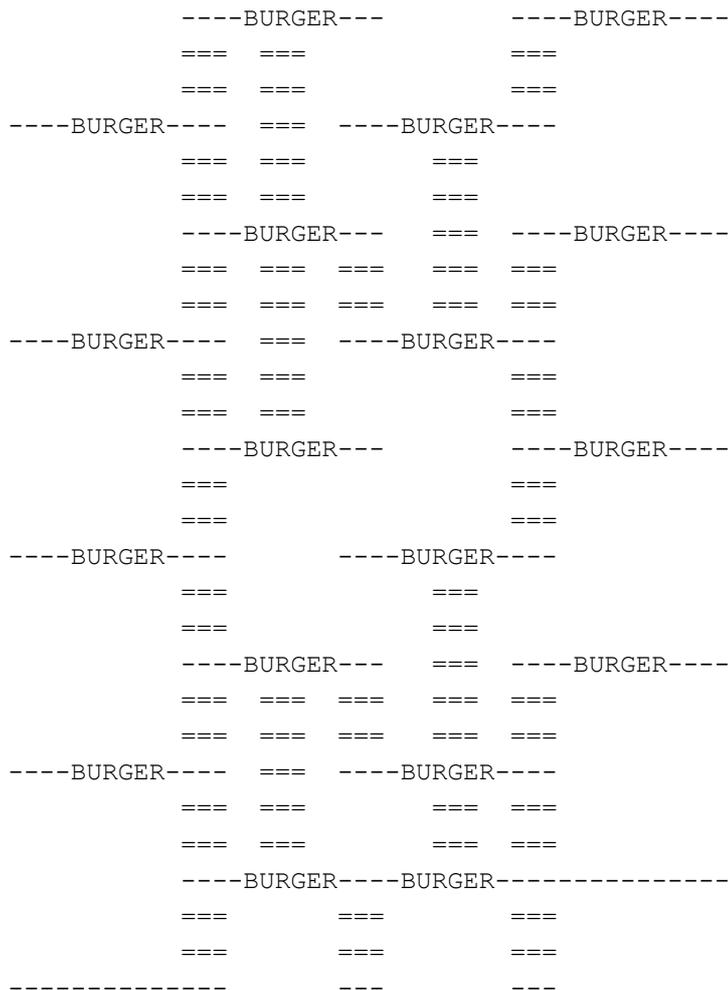
```

It's wide again; oh well.

f) Level Six

This is the last level in the game and also the hardest; by far. If you go out on one of the platforms that doesn't have a ladder at the end there's a good chance you will be trapped by an enemy. It's not even fair really. I don't know really what to tell you on this one. Use your best judgement and do it over and over and over and over and over and over ,oh yeah, and over until you beat it. Good luck and remember to always get the ones on the top first if possible.

Figure 6 - f



This one was nearly impossible for me to diagram so I hope you enjoy it.

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7. Game Genie Codes
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- SZSTVAVI ----- Start game with infinite lives
- AASGKLGE ----- Start game with 8 lives
- SLKIZYVI ----- Start game with infinite peppers
- APVGSLIA ----- Start game with double peppers
- GZVIAZEI ----- Anti-gravity shoes
- YPESOUGO ----- Peter Pepper gets super speed
- SZKNNIAX ----- Fast play for experts
- SXVSSXSU ----- Monsters always move slowly
- SXVSSXSU + GOVSVXAO - Monsters move at double speed
- SXVSSXSU + YOVSXAO - Monsters move at quadruple speed



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- ((O)) - ((O)) - ((O)) - ((O)) -  
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