

Doki! Doki! Yuuenchi: Crazy Land

Daisakusen (Import) FAQ/Walkthrough

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-- Crazy Land --
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This FAQ was made for the NES FAQ Completion Project. You could contribute to this yourself! Just check out Devin Morgan's web site about it:
<http://faqs.retronintendo.com>

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****NOTE****

If you want to find a certain section quicker, just hit ctrl+f and then type what section you're looking for and it'll bring you right to it.

1. - Controls

D-Pad - Move

A - Jump (hold for higher jump)

B - Attack/Turbo*

Start - Pause Game

Select - No Use

*Turbo is only used in rollercoaster levels and the attack is used in all of the other levels.

2. - Walkthrough

You don't get a health meter but you can tell by the color of your suit and what your attacks do. The first time you get hit, you will throw two rocks instead of one. The second time you get hit, you will kick a soccer ball. The third time you get hit you will kick two soccerballs. The fourth time you get hit you die. You do however get you're life refilled at the beginning of every

level.

Level 1 :

Just go to the right. Kill the first clown you see. Kill the next clowns and climb up the stairs. Kill the three rabbits there. At the top will be another clown. Jump on the log to the right. If you fall off, try to land back onto the platform. It will come back after a while. Jump off at the end and kill the next person you see. Keep going right killing everybody in your path. Jump on the bubbles floating up to get over the wall and then kill the person on the balloon. Go to the right and avoid the last of those enemies and run off the screen.

Level 2 :

Now you're on the rollercoaster that is missing some of it's track here and there. The A button is to jump over the missing track and to get onto alternate tracks. When you reach the part that says "jump" on the screen, then you will have to press A or fall and die. To jump higher but slower, just jump while you are at the top of a hill or going up towards the top. Just stay on the rollercoaster and don't fall off.

Level 3 :

Go to the right but DO NOT jump. There will be people with guns. They will fire three shots, then reload, three shots, then reload, etc. When they start to reload, just jump and throw things at them. Keep doing that to every one until you reach the top of the stairs. Jump down and stay to the left. Attack the people juggling and keep making progress going to the right. The next stairs will be easier than the first. They shoot one shot, then wait about five seconds before shooting the next. Just jump and attack after they take one shot. When at the top keep going right. There will be water and geysers. Jump on the geysers to get across. Next you have to jump onto clouds to get over the gap. After that will be a rabbit. Jump on the log again just like in level one. Keep going and jump on the swing to get over the next gap. Jump down and kill the enemies on balls. Keep going to the right and you're done.

Level 4 :

Your first boss battle. It's an easy one too. It's a floating head that will occasionally drop some boulders that roll after you. Just jump and time your attacks right so they will hit him. Keep attacking him and avoiding his attacks and you're done.

Level 5 :

Now you're in the jungle. Go to the right and jump over all of the gaps. While you are doing that, kill everybody you come across. Go in the raft and you will cross the river. Avoid the jumping fish and jump off before the boat crashes. Avoid the things that fall out of the treehouses and keep going right. Climb up the stairs and kill the boomerangers. Go down and climb up the next set of stairs and kill the moles. Go and you can avoid the tree frogs. Keep going to the right and you're done.

Level 6 :

This level is pretty annoying. Right from the start, just in the boat. Avoid all of the fish that jump up because if one of them hits you, you will fall and die. At the end, you will have to kill a few moles. After them, you will have to go into another boat. Now this is another annoying part. You have to jump over each gap but in all of them are fish. Also on the next platform will always be a spike coming out of the ground. Wait for it to go back down before you advance. After a while you will reach a platform. On the platform will be a boulder coming down and hitting you. It rolls really slowly and it will eventually break in the middle. Keep going right. You will eventually meet up with a magician you need to kill. He shoots three shots then disappears. You

can try to avoid them while they disappear but it's easier to just kill them. Go in the boat and avoid the fish. When you can, jump onto the ship and just run to the right.

Level 7 :

Now you're in yet another jungle. Go to the right and climb up the stairs being guarded by natives. Get on the swing to get across the gap here. Keep going right killing all of the natives along the way. The next set of stairs will be guarded by natives again except now at the top will be a boomeranger. Keep going right killing everybody along the way. The next set of stairs will be guarded by boomerangers. This part is tough. Jump onto the moving raft but don't jump onto the land on the other side. Jump and attack the boomeranger there and land back on the raft. Keep doing this until the boomeranger dies. Now you can jump to the right. The next raft won't have anybody bothering you. Keep going right until you can't go right anymore. Jump onto the branches of the large tree. Climb up to the top killing everybody along the way. When you get to the top you will have another boss fight. The gorilla moves counter-clockwise around the screen. When the gorilla's on the ground, the gorilla will run to the right. When the gorilla is in the trees, the gorilla will swing to the left and drop bananas on you. Avoid the bananas and attack the gorilla while the gorilla is running on the ground.

Level 8 :

Yay! Another rollercoaster level! Same thing as last one except now there are spikes coming out of the ground. Watch out because they hurt. Just stay alive to the very end and you're done. Also the first jump alert you get, jump at the top of the hill.

Level 9 :

Go right and avoid the water drops. You can cross the first jump by jumping on the rising bubble but it is not necessary. The next gap will make you jump on the bubbles. Go right and jump over the chainsaw. Go up the stairs and kill everybody along the way. Just keep going right and kill everybody. At the top of the stairs you have to be very careful. There will be a lot of boulders that are very hard to dodge. Keep going right and jump over the next gap by going on the bubble. Just keep jumping over all of the gaps by going on the bubbles. Now you will have to dodge all of the chainsaws so be careful. Climb up the stairs and go to the right to finish this level off.

Level 10 :

Another pirate level but it's not nearly as annoying as the first one. Go on the raft and avoid the spikes. Jump off before it crashes into the wall. Fall down the pit right in front of you. Just keep going right and kill the magicians you see. Go in the raft and avoid all of the fish. When you get across, fall down the pit. Go in the next boat. Avoid the water drops and go down the next pit. Go on the clouds in the water and be careful because of all of the flying bots around you. Keep jumping on the clouds to get past the river. Jump on the ship at the end and keep going right until the screen starts to move. When the screen moves, go to the left. Dodge the skeletons attacks and wait for the fish to jump up. Attack him then and when he pulls his hook back, it's time for defense again. When he pulls back his hand, go hide under it and crouch by pressing down. Wait for his attack and when he pulls his hook back all the way, then go back from hiding. His next attack will be the fish again. Those are the only two attacks. Attack when fish come out, and defend when he attacks with hook.

Level 11 :

Go to the right and kill the people along the way. Get over the gap with the spikes in it by jumping on the cloud. Get over the next gap by jumping on the bubbles. Keep going through the path going right and killing everybody along

the way. Jump on the cloud to get over the gap with the spikes in it. Go over the next gaps by going on the bubbles. When you can't go any further, fall into the pit. Fall down there for another boss. Stay in the bottom right corner and shoot at the animal's mouth. You can also blow up those flying objects by attacking them.

Level 12 :

Another rollercoaster level. Use the same strategy that you used for the past two rollercoaster levels. After those rollercoasters will be a boss. For some reason the boss is part of this level but whatever. This one is actually easy especially for how far you are in the game. All this boss does is float from side to side and send down a meteor shower which can easily be avoided. Just jump up and aim straight up and attack the boss whenever he attacks you with the meteor shower. After the boss is almost dead, the boss won't stop moving. The boss will stop moving once you attack it. Keep doing that until you beat this boss.

Congratulations! You just beat Doki! Doki! Yuuenchi: Crazy Land Daisakusen!

3. - Enemies

- Clown - Very slow moving, easy to kill.
- Rabbit - Hops from side to side also easy to kill.
- Gunner(3 shots) - Easy but you have to be patient. Takes three shots, then reloads.
- Gunner(1 shot) - Takes one shot then waits about five seconds for the next shot. Easy to kill.
- Juggler - Slow moving but hard to kill.
- Ball Jumper - Jumps and moves on a ball. Easy to kill.
- Natives - Jumps up and down. Easy to kill.
- Mole - Comes up out of the ground. Fairly hard to kill.
- Boomeranger - Throws a boomerang a certain distance then comes back to him. Hard to kill.
- Tree Frog - Jumps and hides in trees. Hard to kill.
- Magician - Comes out of nowhere and throws fireballs. Hard to kill.
- Hunter - Shoots gun two to three times then reloads. Easy to kill.
- Jet Packer - Flies around on a jet pack. Easy to kill.
- Floater - Floats around and makes a figure eight. Easy to kill.
- Water Creatures - Falls off ceiling like a drop of water then attacks you. Fairly hard to kill.
- Zombie - Moves very slowly and shoots at you. Hard to kill.

Flying Bots - Fly around and annoy you. Easy to kill.

Jack in the Box - Pops out and shoots. Easy to kill.

Vampire - Flies around. Easy to kill.

Ninja - Appears out of nowhere and throws a throwing star. Hard to kill.

4. - Passwords

BLNK - Level 2

MMC! - Level 3

PHXY - Level 4

GTRS - Level 5

BCHK - Level 6

HSVX - Level 7

VZLJ - Level 8

FMWS - Level 9

QPGL - Level 10

MZS - Level 11

5. - Disclaimer

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