
Introduction

This Walkthrough is meant to help people with a game called Donkey Kong for the Game Boy. You play as Mario, trying to save your girl friend from Donkey Kong, a giant, stupid Ape that likes to throw barrels at you.

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I. Walkthrough Revision History
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---Start---

Version 0.10 - 07/17/01: So far, all I've done is formatted.
 - 08/02/01: Finished up Game A

Version 0.99 - 08/02/01: Finished off Game B

---Finish---

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II. Walkthrough
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The Beginning

As soon as you turn the game on, you will be presented with a choose game screen. Select "New Game"

When the game starts, it will show DK climb up a bunch of ladders and set Mario's girlfriend, Pauline down on a platform. DK waits there...for you.

A. Game A

25 Meters

Run past the first ladder and climb up the second. Dk will be throwing barrels at you, so make sure to avoid them. When you get to the top of the ladder, jump up and grab the hammer. Now run to the left, hitting the barrels with a hammer. When you get to the ladder, press B to throw it up in the air. Climb up the ladder and catch the hammer before it falls. Now run to the right, hitting the barrels as you go. When you get to the end,

throw your hammer up again, climb up and catch it. Now run up beside Dk, hit the barrels until there is time to get rid of the hammer once and for all and climb up the ladder to the platform with Pauline waiting. DK will get angry that you reached him and climb up another ladder, Of course, mario follows close behind.

50 Meters

This is the second stage of following DK upwards. Start by going forward and going up the ladder right in front of you. Once up it, fight the moving belt to get to the right ladder. Climb up that ladder and go to the left a little bit. Now climb up this ladder. You might have to wait a few moments though, because this ladder tends to move up and down. As soon as you're up, head to the left and go up the next ladder. This will take you to Pauline, and once again, make DK mad. He will head up another ladder, and you will follow them.

75 Meters

This is the hardest of the beginning stages. Start by climbing up the ladder. get the item at the top if you want extra points. Climb back down the ladder to the starting platform. When the rising platform comes right beside you jump on it. Get off at the other platform on the right. When you're on the top of the new platform, go to the right of it and jump on one of the lowering platforms. Jump off of it before it goes off the screen. From here, jump to the platform on the right. Climb up the ladder and jump to the left. Climb up the next set of ladders. This is the most difficult part. Climb up the ladder and stand still. The things that DK throws at you bounce along a fixed track. Watch carefully where they land. You will need to run to the spots that they don't bounce in. When you get to the ladder, be careful that you don't get hit and climb up it. Guess what, DK will grab Pauline and climb to another area once again.

100 Meters

This is the easiest of all. I can't really give a walkthrough for it. All I can give you is the overall idea of the level. There are 4 platforms going across the level. On the left and right sides of them is a lighter patch of walkway, You must run over all of these areas to make the platforms fall down, causing DK to fall and bump his head. A platform will extend over the top and Mario and Pauline will hug. Then DK wakes up, and stamps his foot, causing Pauline to fall into his arms. He then runs away. Mario jumps down and chases after him.

B. Game B

Introduction

Game B is exactly the same as Game A, except it gets a bit more difficult. DK will throw barrels down at angles, enemies will run faster, etc.

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in the air. Climb up the ladder and catch the hammer before it falls. Now run to the right, hitting the barrels as you go. When you get to the end, throw your hammer up again, climb up and catch it. Now run up beside Dk, hit the barrels until there is time to get rid of the hammer once and for all and climb up the ladder to the platform with Pauline waiting. DK will get angry that you reached him and climb up another ladder, Of course, mario follows close behind.

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III. Credits/Thanks
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Credit/Thanks for this Walkthrough go to:

- CJayC: For posting this Walkthrough on his site (www.gamefaqs.com)
- Myself: For writing this
- Nintendo: For developing and publishing this game

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