Family Circuit '91 (Import) FAQ

by Da Hui



```
      Gear 2 - 3.58
      Gear 5 - 1.86
      |

      Gear 3 - 3.10
      Gear 6 - 1.02
      | Tire:

      Brake:
      | Front Left - 4

      Brake:
      | Front Right - 4

      Foot Brake - 8
      | Rear Left - 4

      Engine Brake - 6
      | Rear Right - 4
```

Prime Preset:

This preset is all about acceleration and sharp turning. The turning is great at low speeds but you'll have to brake a little harder at high speeds to make some turns. That's not really a problem with it's high acceleration though.

```
Engine:
                                    | Steering:
Structure - 8
                                    | High Speed - 0
Tune - 1
                                    | Low Speed - 8
Rev Limit - 9500
                                    | Wing:
Mission:
                                    | Wing Angle - 8
Automatic - On
                                    Shift Up - 9000
                                    | Suspension:
Gear 1 - 3.24 Gear 4 - 1.92
                                    | Suspension - 1
Gear 2 - 2.86
               Gear 5 - 1.36
                                    Gear 3 - 2.42
               Gear 6 - 0.70
                                   | Tire:
                                   | Front Left - 4
Brake:
                                    | Front Right - 4
Foot Brake - 4
                                   | Rear Left - 4
Engine Brake - 8
                                    | Rear Right - 4
```

Junior Preset:

This preset is a little like the prime except easier if you're driving a manual transmission. There's a longer gap in between shifting gears and the barkes are a little stronger along with the steering.

```
Engine:
                                   | Steering:
                                   | High Speed - 2
Structure - 8
Tune – 1
                                   | Low Speed - 7
Rev Limit - 9500
                                   | Wing:
Mission:
                                    | Wing Angle - 7
Automatic - On
Shift Up - 12500
                                   | Suspension:
Gear 1 - 3.60 Gear 4 - 2.18
                                   | Suspension - 3
Gear 2 - 3.20
               Gear 5 - 1.52
                                   Gear 3 - 2.74 Gear 6 - 0.76
                                  | Tire:
                                   | Front Left - 4
Brake:
                                   | Front Right - 4
Foot Brake - 6
                                   | Rear Left - 4
Engine Brake - 7
                                  | Rear Right - 4
```

Corner Preset:

This preset is exactly what you'd expect it to be. It's all about cornering well so if you're in a track with a lot of tight turns then you might want to pick this preset.

```
Engine:
                                    | Steering:
Structure - 6
                                    | High Speed - 6
Tune - 2
                                    | Low Speed - 3
Rev Limit - Over
                                    | Wing:
Mission:
                                    | Wing Angle - 6
Automatic - On
                                    Shift Up - 15750
                                    | Suspension:
Gear 1 - 3.44
               Gear 4 - 2.30
                                    | Suspension - 5
               Gear 5 - 1.80
Gear 2 - 3.10
                                    Gear 6 - 1.24
Gear 3 - 2.72
                                    | Tire:
                                    | Front Left - 4
Brake:
                                    | Front Right - 4
Foot Brake - 8
                                    | Rear Left - 4
Engine Brake - 6
                                    | Rear Right - 4
```

Master Preset:

This preset is everything to the extreme of being as fast as possible. The only problem is that the handling can be very difficult to get used to. If you can get good with this preset, you'll do great. But it does take a lot of practice and I'm not sure if you want to invest that much time in an obscure NES racing game.

Engine:		Steering:
Structure - 8		High Speed - 0
Tune - 1		Low Speed - 8
Rev Limit - 9500		
		Wing:
Mission:		Wing Angle - 8
Automatic - On		
Shift Up - 9000		Suspension:
Gear 1 - 3.24	Gear 4 - 1.92	Suspension - 1
Gear 2 - 2.86	Gear 5 - 1.36	
Gear 3 - 2.42	Gear 6 - 0.70	Tire:
		Front Left - 4
Brake:		Front Right - 4
Foot Brake - 4		Rear Left - 4
Engine Brake - 8		Rear Right - 4

Drift Preset:

The drift preset is exactly what you'd expect it to be. It handles quite differently from the rest of the presets but you may like the way it handles. I suggest giving this preset a try if you have trouble on turns.

```
Engine:
                                    | Steering:
Structure - 6
                                    | High Speed - 8
Tune - 6
                                    | Low Speed - 5
Rev Limit - Over
                                    | Wing:
Mission:
                                    | Wing Angle - 3
Automatic - On
                                    Shift Up - 16000
                                    | Suspension:
Gear 1 - 4.22 Gear 4 - 2.62
                                    | Suspension - 6
Gear 2 - 3.80
               Gear 5 - 1.80
                                    Gear 3 - 3.28 Gear 6 - 0.74
                                    | Tire:
                                    | Front Left - 4
```

Brake:| Front Right - 4Foot Brake - 8| Rear Left - 4Engine Brake - 6| Rear Right - 4

Slalom Preset:

This preset is great for overall handling. You can easily corner most turns at high speeds. If you hate braking in racing games, this is your preset to use so you don't keep running off the track.

```
Engine:
                                    | Steering:
Structure - 4
                                    | High Speed - 11
Tune - 4
                                    | Low Speed - 1
Rev Limit - Over
                                    | Wing:
Mission:
                                    | Wing Angle - 5
Automatic - On
                                    Shift Up - Over
                                    | Suspension:
Gear 1 - 3.88 Gear 4 - 2.14
                                    | Suspension - 7
               Gear 5 - 1.60
Gear 2 - 3.02
                                    Gear 3 - 2.60
               Gear 6 - 0.98
                                    | Tire:
                                    | Front Left - 4
                                    | Front Right - 4
Brake:
Foot Brake - 10
                                    | Rear Left - 4
                                   | Rear Right - 4
Engine Brake - 6
```

Rocket Preset:

This preset is kind of pointless. It has very slow acceleration but has a very high top speed. The problem is once you even start to turn the wheel, you'll likely spin the car making it almost impossible just to complete a race in this preset.

```
Engine:
                                    | Steering:
Structure - 4
                                    | High Speed - 6
                                    | Low Speed - 3
     - 8
Tune
Rev Limit - Over
                                    | Wing:
Mission:
                                    | Wing Angle - 1
Automatic - On
                                    Т
Shift Up - Over
                                    | Suspension:
Gear 1 - 4.20 Gear 4 - 1.44
                                   | Suspension - 7
Gear 2 - 3.26
                Gear 5 - 1.08
                                    Gear 3 - 1.76 Gear 6 - 0.70
                                    | Tire:
                                    | Front Left - 4
Brake:
                                    | Front Right - 4
Foot Brake - 10
                                    | Rear Left - 4
Engine Brake - 5
                                    | Rear Right - 4
```

3. - Track Layouts

Family Park

This track is incredibly simple to start off with. There will be two right turns followed by a small straight. Then there will be two left turns which will lead you to the finish line.

Namcotring

After a short straight, you will enter a long right followed by a quick right. You will then drive into a long left followed immediately by a long right. After a straightaway, you will reach a small turn to the right and then you'll go straight to the finish line.

Suzuka

This track is very narrow. You will come across a long left turn right away and then go immediately into a long right turn. The track will straighten out and make a quick right followed immediately by a quick left. There will be another quick right followed immediately by a quick left again. You will come across yet another quick right and another left. The turn to this left is very sharp so you should brake hard for it. There will then be a light right turn which gets sharper and then into another sharp left turn. There will be a long straight followed by a slight left. During the left turn, there will be a chicane that you will have to go to the right. From there, you'll quickly reach the finish line.

Brazil

The road will curve to the right and quickly get very narrow. It will quickly curve to the left and go to the right again. You will go on a straight from here to a long right followed by a quick left. From here there will be a sharp turn to the right, then left, then right again. The track will straighten out again until you reach a sharp left. This left turn is fairly long and then you will cross the finish line.

Australia

This track will start with a very quick left and get straight quickly too. From there, there will be a longer left turn. It will straighten out and go for another quick left and straighten out again. You will see one more sharp left and then you'll enter a light right turn. The road looks like it will split, stick to the right path. You will enter a light left turn followed by a very quick right so pay attention to the signs. There will then be another sharp left that is fairly long. The road will turn slightly to the right from here and go straight to the finish line.

Hungary

The road will curve left and then make a sharp right turn. At the right turn, the road will get narrow. Drive to the right for a while for a sharp left. The road will split ahead, take the left path. Keep going to the left until you reach the right turn. There will be a chicane to the right here followed by a light left. The road will shift to the right again followed by another quick left and right. After driving to the right for a little, you will come across an S turn to the right. You will then reach a left turn followed by a quick right. After the road straightens out, you will reach the finish line.

Oval

This track is very fast and wide. You will start with a long right and then a quick straight. You will then go into a long left followed by a long straight. Go into one more long left and then you'll enter the last straight until you make a long left turn and cross the finish line.

Fuji

You will start with a long left turn followed by a quick right where the track will start to get narrow. There will be a chicane to the right at the end of this turn and you will enter a quick straight. You will then enter a light right turn. This turn will lead to a very sharp left turn. There will be a chicane to the right on this turn and the road will get wider. When the

track straightens out, you will reach the finish line.

Hokkaidoh

The track will turn quickly to the left and then quickly to the right. The track will then turn quickly to the right and then quickly to the left. That is all there is to this track.

Okayama

The road will turn to the right and get narrow. It will quickly straighten out and turn right again. You will then run into a light left where the track widens. The track will slowly turn to the right again. It will quickly turn left and then straighten out for the finish line.

Long Run

The track will turn slightly to the left and then straighten out. You will run into another S turn to the left. Stick to the left side of the track since it narrows to the left. The track will turn slightly to the left and straighten out from here. The track will get wider and you'll make a light right turn. It will straighten out for a very long time. Look for the signs on the right side for a quick chicane to the right. Go around it for another long straight. Look for the signs on the left side for a chicane to the left. Go down another straight for a long light right. The track will get narrow in the middle of the turn. It will slowly straighten out for a long straight. You will eventually reach a sharp left. The track will go straight again for another long straight followed by a light right turn. You will then reach a slight left followed by a slight right then another straight. The track will shift to the left again and a quick S turn will lead you to the finish line.

Gymkhana

You can just drive a straight line here. If you want, you can practice slaloming around the road to the left or around the cones to the right, this is simply a practice track.

Monaco

The road will turn right but you have to start on the left side of the track because it narrows just before the turn. Go down this long right turn and it will slowly turn to the left. It will quickly straighten out and turn left again from here. It will then quickly turn to the right, then back to the left. You will quickly come up to a long right turn. There will be a quick chicane to the left in the middle of this right turn. After a straight, there will be an S turn to the left and then an S turn to the right. The track will go left and then hug to the right followed by another quick left and then a sharp left. It will straighten out for the finish line.

Britain

This track will have a lot of long and windy roads. Look at the signs on the right side of the road for a chicane sign. There will be a chicane to the left from here and then you will reach the finish line.

France

You will reach a long light left. It will quickly turn to the right and you will immediately enter a chicane to the right. After the chicane is a hard left turn. The track will straighten out for another long left. It will slowly turn into a light right turn. It will go into a fairly sharp left turn, straighten out, and turn left again. After this left is the straight with the finish line.

Germany

Start to turn to the right almost immediately. It will slowly straigthen out

for a chicane to the right. You willenter a long left turn and go trough a chicane to the right in the middle of this left turn. You will then enter a long light right. When it straightens out, you will enter a chicane to the left. It will turn to the right after a long straight and then you'll enter a sharp left. When it straightens out, you'll cross the finish line.

Italy

After a long straight, you will enter a quick S turn to the left and then a light left turn. You will enter a light right and then another light left. There will be an S turn to the left here and then straighten out. You will then enter a light right followed by a light left. There will be two S turns to the left in this light left. It will eventually turn to the right and then straighten out for the finish.

Belgium

Turn to the left and you will quickly enter a sharp right. Go straight for a long chicane to the right and then a left turn. There will be an S turn to the right ahead in this turn. After the S turn is a sharp, long right. You will then enter a light left followed by a quick right and quick left. The track will lead you to another long, light right turn. You will enter a quick chicane to the left at the end of the turn and then cross the finish.

San Marino

You will enter a long light right turn and it will straighten out. You will quickly approach another light right which has a sharp left in the middle of the turn. The road will get narrow from here. The road will straighten out for a light right and then a light left. There will be a long S turn to the right in the middle of this turn. It will quickly turn to the right. There will be an S turn to the right in the middle of this turn. There will be a sharp left at the end of this turn. There will then be a chicane to the right in the middle of this turn. Cross the finish line just ahead from here.

U.S.A.

Take the first right turn and then the next left turn. They seem to be intersections so it might be a little confusing. The next left will quickly turn into a sharp right. Turn left to straighten out at the next chance you get and make a long, light right turn. Take the next two lefts and then the next right. Take the first right followed by the next two lefts and then the next right. The track will turn left, straighten out, and you will reach the finish line.

Canada

The road will turn to the left, straighten out, and turn left again. You will quickly make a sharp right turn. Make the next right and then a quick left. After a short straight, make another quick right. It will lead into a light left. There will be an S turn to the right followed by a long left. At the end of the left is a sharp right turn. The track will straighten out and you will enter a light right which will quickly turn to the left. Straighten out for a quick S turn to the right for the finish line.

Spain

The track will turn to the left, straighten out, and then turn to the right. It will slowly turn to the left. It will straighten out a couple of times while it keeps turning to the left. You will enter a sharp chicane to the left followed by a light left. There will be a sharp right followed by a light left. It will slowly straighten out for two right turns followed by a sharp left for the finish. You will enter a light left which straightens out and then turns left again. it will slowly turn to the right in this turn. There will be another light right turn where it gets narrow and then a sharp left. It will turn into a light right followed by another sharp left. There will be two light rights followed by a light left. It will turn to the right again for the finish line.

Mexico

You will enter a long left. There will be a quick chicane to the right at the end. There will be an S turn to the left and then a long right turn. It will quickly go to the left and you will enter another quick left. There will be one more long left which turns into a right. It will straighten out to the finish line from here.

http://www.GameFAQs.com

This document is copyright Da Hui and hosted by VGM with permission.