

Felix the Cat FAQ/Walkthrough

by NickBush24

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FAQ/Walkthrough for Felix the Cat (NES)

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I. Introduction

On October 18, 2003, a few days after finishing my FAQ for Frogger (Playstation), I felt like writing another FAQ for GameFAQs. So, I asked the FAQ Contributors Social Board on GameFAQs to recommend me an NES game to write an FAQ for. The first poster in my topic, BurningFox, suggested the game Felix the Cat. I checked GameFAQs for already existing guides for this game. As it turned out, the only existing FAQ for Felix the Cat only covered the game up to Round 2-2, and hadn't been updated for nearly 9 months. So, I decided to write a walkthrough for it, even though I had never even seen the Felix the Cat cartoon in my entire life. As it turned out, Felix the Cat was a great game. I enjoyed playing it a lot.

As always, if I have made any mistakes in this FAQ, see Section XIII - Additional Help for more information.

II. Version History

Version 1.0 (11-19-2003) - FAQ/Walkthrough complete
Version 1.1 (5-15-2008) - Updating e-mail address

III. Story

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Since I don't have the manual, I will try to write the story as well as I can. Fortunately, the plot isn't too complicated; in actuality, it's very simple compared to most other games. Anyway, here's the story:

The Professor, Felix's arch-nemesis, has kidnapped Kitty, Felix's girlfriend, and is holding her captive until Felix gives his magic bag to the Professor. Felix, of course, refuses to relinquish the bag to the Professor, and thus he decides to take matters into his own hands and rescue Kitty himself. He faces a daunting task, however. He must travel through 9 worlds, each with multiple levels, and defeat many enemies to reach Kitty. Can he do it?

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IV. How to Play

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In Felix the Cat, you play the role of Felix. You must guide Felix through 9 worlds, each containing several levels. As in most platformers, the object is to go from the left side of the level to the right side of the level, while defeating enemies along the way. At the end of each world (except for World 8), you must defeat a boss to move on to the next world.

You start the game as regular Felix. As normal Felix, you only have one attack: your punching glove to punch out enemies. Also, as normal Felix, you die after only one hit. However, you can acquire magic abilities by collecting 10 Felix heads and then grabbing the heart after getting the tenth Felix head. When you have a magical ability, not only is your attack power increased, but you also get an extra hit from enemies. If you get hit by an enemy while you have a magical ability, you lose that ability and go down to the previous magical level. Of course, if you have no magical ability and you get hit by an enemy, you lose a life.

If you already have a magic ability, you can upgrade to an even better magical ability by collecting 10 more Felix heads and grabbing another heart after the tenth Felix head. You can only have a certain number of magic upgrades, however. The maximum number of upgrades you can have depends the type of level you're in.

When you gain a magical ability, the Magic Meter in the upper left hand corner displays 10 hearts. The number of hearts in the Magic Meter determines how long you have a certain magical ability. If you run out of hearts in the Magic Meter, you lose that particular ability and you go down a magical level. You can replenish the Magic Meter by getting an amount of Felix heads that ends in 5 and then grabbing the milk bottles that follow. Each milk bottle replenishes 2 of your hearts and gives you 500 points.

Once you have the highest magical ability, you have to collect 20 Felix heads before getting another magical heart. When you grab the magical heart, your Magic Meter is replenished and you gain an extra life. Try to find as many Felix heads as you can!

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V. General Game Information

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You start the game with 3 lives. Once you lose all of your lives, the game ends. Here, you have the option to either continue (start the level over with reset statistics) or end (go back to the start screen). You have a total of 3

continues in the game. Once you use up your last continue, the game is completely over, and you have to start all over again.

Collecting 100 Felix heads gives you an extra life.

In most levels, there are secret areas that contain several Felix heads each (usually around 10 heads per area). These secret areas are found by jumping onto a platform that looks like Felix's magic bag and pressing Down on the D-Pad. Some secret areas even lead to shortcuts.

In the last level in each world (with the exception of World 8), the boss is found by going down into the bag at the end of the level. After you defeat the boss, you're taken to the end of the level, where you head right to get to the goal and complete the world.

In some levels, Felix floats through the air (example: Level 2-1) or swims through water (example: Level 4-3). In levels like these, Felix has different forms than in the other levels. See Section IX - Magic Power-Up List for more information.

Once you finish a level, the magical ability you had when you finished that level carries over to the next level of the same type.

You can get score bonuses by touching certain Kitty clouds. Keep an eye out for them.

You will die if one of the following happens:

- You get hit by an enemy
- You run out of time
- You fall off the screen

If you die after a certain point in a level, you start over at that point.

When you leave a secret area, everything you collected/destroyed/etc. is replenished.

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VI. Controls

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Control	Action
D-pad Up	N/A
D-pad Down	Duck (Normal Felix only)
D-pad Left/Right	Move Felix left/right
A Button	Jump/Float/Swim
B Button	Attack
Start	Pause/Unpause
Select	N/A

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VII. Items

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Felix Heads  
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Collect 5 to make 3 milk bottles appear.

Try to look for a pattern in the enemies' movements. Then, use that knowledge to keep safe while attacking them.

When you have the tank or the balloon, you can hold the A button to make the shot go farther. (Thanks to Rodrigo Silveira)

XI. Walkthrough

Well, here it is, the walkthrough portion of the guide. I suggest you try to play the level before consulting this walkthrough, but that's just me.

Of course, this walkthrough may seem overly monotonous and repetitive, but that's only because this game is an old school platformer, so it's like that ;)

Also, since I don't have the manual for this game due to certain "reasons" *wink, wink* I can't possibly produce a 100% accurate enemy list, so I'll just name them by what they look like to me. You should be able to tell which enemy is which ^_^

World 1 (3 levels)

Level 1-1

Time: 200 seconds
Level type: Normal

Enemy List

Chick
Winged Snail (Blue)
Wood Chip

Walkthrough

To begin, head right, jump onto the raised platform, and grab the Felix head. Jump down and continue going right, defeating the monsters and collecting the Felix heads along the way. Jump onto the raised platform just after the second monster to reach another Felix head, then keep going right. Go into the low area and defeat the monster if you want, then jump out of the low area and continue on your way. When you jump over the tree trunk, be careful not to jump onto the monster moving back and forth. It helps if you jump onto the trunk itself before jumping down. When it's safe, defeat the monster and continue right. Jump onto the small raised platform just before the bridge and grab the Felix head.

When you get to the bridge, you will notice four Felix heads arranged in an arc-like pattern. On the bridge, there is also a monster, so take care of it first before you get the Felix heads. When you've done that, get the Felix heads and grab the heart that you should be able to have by now. Then, head right and take care of the monster in your path. Continue going right, picking

up the Felix head and taking care of the monster along the way, until you get to an area with two stationary raised platforms with a spring on the lower one and a platform moving up and down to the right of the two stationary raised platforms. Before you do anything here, though, jump into the Kitty-shaped cloud and get a 500 point bonus, then go to the vertically moving platform and get the Felix head there. When you've done that, head left, jump onto the spring (hold A for greater altitude), and land on the long platform to the right, being wary of the monster there. Take care of the monster if you want to, then pick up the Felix head and then head right.

At the ledge with the arrow sign pointing to the right, drop down below, then jump onto the spring high into the air to get 4 Felix heads. After you do that, cross the disintegrating platform trail (the ! platforms), making sure not to go too slow or you'll fall into a small pit containing a monster. Keep going right, crossing the tree trunks and the platforms and picking up the Felix heads, until you reach another area with a platform moving horizontally and a small platform with a spring on it. Drop down into the area with the monster, defeat it, then get the Felix head and jump onto the horizontally moving platform. Jump up to grab the other Felix head in this area, then go right and jump onto the spring. Go all the way up and then head left onto a magic bag. Press Down on the D-pad to get to a secret area containing 7 Felix heads. When you're finished in the secret area, just jump onto the bag and press Down on the D-pad to return to the normal level.

Once you leave the secret area, jump off of the magic bag, pick up all the Felix heads in the current area if you want to, then head right. When you cross the small bridge, defeat the monster patrolling the area to the right of the bridge, then continue onward. In this next part, jump onto the platform in the middle of the pit, grab the Felix head, then jump to the other side of the pit if it's safe to. Otherwise, jump into the pit and take care of the monster in there, then when it's safe to, jump onto the right side of the pit and defeat the monster on the ledge. Continue going right. Defeat the final monster and pick up the last two Felix heads, then head right to the exit to complete Level 1-1.

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Level 1-2
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Time: 200 seconds
Level type: Normal

Enemy List

- Chick
- Jumping Fish
- Platform Bird (Red)
- Wood Chip

Walkthrough

Jump on the first ledge to the right, defeat the enemy, and jump up to get the Felix head. Then, continue going right, being careful not to get hit by the fish jumping up and down, pick up all the Felix heads you can, and take care of any enemies in your path. When you reach a gap, carefully jump across the series of platforms to the other side while picking up the Felix heads. Once

Go right and jump on the small platform above, picking up a Felix head. Then, continue going right across the two platforms to an area with two monsters and a Felix head. Defeat the monsters, jump up the ledges to get the Felix head, then continue going right. When it's safe, jump over to the moving platform, grabbing the Felix head. Wait for the Platform Bird to fly by from the right, then jump to the right side. Keep going right, jumping on the small raised platform to get the Felix head. Jump on the spring and pick up two Felix heads, then go up and left to a secret area with 10 Felix heads.

When you head out of the secret area, go left and get the Felix head, then go right and jump on the spring to get the two Felix heads there. From there, continue going right. Cross the bridge and defeat the enemies there, picking up a Felix head in the process. When you cross the bridge, continue going right, being wary of the enemies and getting the Felix heads. Keep going right until you reach a slope with a small platform overhead. Go about halfway up the slope (a little more than halfway, to be exact), take care of the monster on the platform, and jump on the platform to pick up the Felix head. After that, go right again.

In this next part, the steps act just like the ! blocks that you encountered earlier in the game. Go right across the steps, being careful of the monsters in your path and picking up the Felix heads along the way. Once you pass the fourth set of steps, jump onto the platform overhead to pick up another Felix head. Then, go right and jump into the Kitty cloud to get a 500 point bonus. Jump onto the spring and get the three Felix heads. Continue going to the right after that. Pick up the two Felix heads and then jump onto the platform to get up on the ledge to the right side. Here, pick up the Felix head if you haven't yet, then jump right onto the vertically moving platform, being careful not to get hit by the Jumping Fish, and pick up the Felix head there. Jump right past the monsters, pick up the final Felix head, then jump into the bag to get to the first boss fight.

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World 1 Boss: Poindexter
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Boss Information

Number of hits needed to win:
Magic Level 1 (Normal Felix) - 9 hits
Magic Level 2 (Stars) - 7 hits
Magic Level 3 (Motorbike) - 6 hits
Magic Level 4 (Tank) - 6 hits

Boss Bonus: 10,000 points

Boss Walkthrough

Congratulations, you've made it to the first boss! The boss's room consists of a small platform in the middle of the room and four Felix heads arranged in a rectangle around the platform. Poindexter is a fairly easy boss the first time you face him (you'll face him later on). His only attack is launching an orange ball at you. His moves consist of moving back and forth slowly and executing the occasional jump. When you attack Poindexter, he gets knocked back a bit. To win here, just keep attacking him up close since he shoots the balls over your

and go beneath the cannon platform to pick up the Felix head. Head right, go up and left above the cannon platform to pick up another Felix head, and then head right to get another Felix head.

Continue going right past the pyramid. Head to the platform with two cannons and eliminate the left cannon, then go up to get the Felix head. After that, head left and down, and go right under the cannon platform, taking care of any enemies that you need to. Keep going right, then go up and left and eliminate the cannon. Now, go up and right, picking up all the Felix heads you come across. Keep going right, defeating the monsters and grabbing the Felix heads, until you reach another pyramid. Go down the right side of the pyramid and grab the two Felix heads. Keep going down until you're just below the small platform with a face on it, then head right and take out the cannon and the Platform Bird. Now, go back up and left and take out the right cannon on the dual cannon platform, then head down and right, picking up the Felix heads along the way, all the way to the end of the level. There, head right to the goal to complete Level 2-1.

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Level 2-2
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Time: 200 seconds
Level type: Normal

Enemy List

Bat
Jumping Skull
Red Hat Monster
Rock Bottom Mask
White Hat Monster

Walkthrough

At the start of the level, go right and pick up the Felix heads (eliminate the monster if you want to). When you reach the edge of the ledge, jump down from platform to platform to be sure that you don't accidentally jump down onto the Hat Monster below. When it's safe, jump to the lower level, take out the Hat Monster, get the Felix head below the leftmost platform, and head left. In this area, defeat the bat flying around and pick up the Felix head, then head left to the end. There is a 500 point bonus in this little cave. To get the 500 point bonus, jump up and touch the second Kitty picture from the left.

When you've done that, head right out of the cave and then go up and right, jump across the platforms, defeat the Jumping Skull, and grab the Felix head on your way. Jump up to the ledge and get the Felix head, then continue going right. There is a 500 point bonus in this part as well, and it is located in the second Kitty picture from the left side of the ledge you're on. Grab that, then continue going right. Defeat the monsters that come your way and pick up any Felix head you can find here. When you get to the edge of this ledge, jump onto the leftmost platform below you, then drop down to the left. Here, head left to pick up two Felix heads. Avoid the monsters here and eliminate them if necessary. At the end of this little cave, there is a Rock Bottom Mask. You can try to take it out if you want, but it's best to leave it alone if you don't need to defeat it.

White Hat Monster
Jumping Skull
Rock Bottom Mask

Walkthrough

Begin by heading right down the stairs and eliminating the monster when you reach the second step from the bottom. Continue going right while collecting the Felix heads and defeating the monsters, and then jump right onto the ledge above. From there, jump right onto the vertically moving platform and grab the Felix head. If you have the tank here, shoot the monster before jumping onto the platform so you don't have to face it when you're on the platform. If you don't have the tank, then wait until it's safe, then jump right onto the platform with a monster and a Felix head. When you reach the platform, defeat the monster patrolling it and grab the Felix head. In any case, when you get the Felix head here, wait until it's safe, then jump left off the platform onto the vertically moving platform and backtrack to the bottom of the set of stairs at the start of the level.

Go right beneath the ledge, defeating the monster and grabbing the Felix heads, then drop down to another surface containing a monster. Defeat it and grab the Felix heads, then go right until you reach another small ledge overhead. Jump on the ledge, killing the monster on the ledge below it if necessary, and then jump right onto a vertically moving platform to reach another Felix head. From there, backtrack and then go right beneath the ledge overhead. Continue going right until you reach a spring, getting the Felix heads and defeating the monster in the process.

Use the spring to reach the ledge above and to the right and drop down into the opening to get a Felix head. Use the spring to get out of the small pit and then continue going right. Here, wait until it's safe, then head right, dropping down to the area below. Defeat the mask and the Red Hat Monster, pick up the Felix head in the middle of the area, and continue onward to another ledge. Kill the Red Hat Monster patrolling the ledge, then drop down into the small opening to collect the Felix head. Go right and pick up two more Felix heads, then go back left and go into the magic bag leading to a secret area containing 14 Felix heads and a shortcut.

If you took the shortcut, skip to the next part

When you leave the secret area, you'll pick up the Felix head above the magic bag. Defeat the Red Hat Monster on the ledge to the left, and head left to the area with the mask and the Red Hat Monster. Kill the mask and the Hat Monster and pick up the Felix head, then head right, shooting the enemies and collecting the Felix heads along the way, until you reach the end of the ledge. Here, jump from platform to platform, defeating the Jumping Skull between the first and second platforms if necessary, to reach the other side of the pit. When you reach the other side, kill the monster patrolling the ledge and grab the two Felix heads overhead, being careful not to get hit by the bat in the process. Head right and jump across the next pit using the horizontally moving platform. When you get to this next ledge, defeat the monster and grab the Felix heads just as you did on the previous ledge. Then, continue going right and jump across the platforms to the ledge with the second magic bag, killing the skull if necessary.

If you took the shortcut, skip to here

Keep going right and jump across the platforms, being mindful of the Jumping

the branch, jump on the tree stump and keep going right. Jump onto the vertically moving cloud platform directly below the Felix head, then jump right onto the stationary cloud platform and onto the ledge to the right, being mindful of the Platform Bird that flies through.

When you reach the ledge, continue going right and jump onto the branch "bridge" when it's safe. Kill the monster roaming the bridge, then jump up to get the two Felix heads above and head right to the next ledge. Jump up to reach the Felix head to the left of the magic bag, then go right and jump on the spring to reach the magic bag. Go down into the magic bag to reach a secret area with 14 Felix heads and a shortcut.

If you took the shortcut, skip to the next part

When you leave the secret area, go left to pick up three Felix heads if you want to, then head right. Use the spring to reach the ledge to the right when it's safe. Get rid of the monster patrolling the ledge and grab the Felix head above. Grab the Felix head to the right of the ledge, head back left onto safe ground, and jump right over the small pit. Continue going right until you reach a vertically moving cloud, picking up the Felix heads and avoiding the monster along the way.

Jump onto the vertically moving cloud and wait until the ledge to the upper right is safe, then jump onto it and eliminate the monster there. Grab the Felix head above the ledge, then head right along the branches, picking up the Felix heads and avoiding the monsters as usual. When you reach the gap between the two branches, drop down into it to get the Felix head, then continue onward past the magic bag.

If you took the shortcut, skip to here

Once you pass the magic bag (or come out of it), grab the Felix heads around it, then continue going right to the tree stump and grab the Felix head above it. This next part is a difficult one, but it can be easily beaten. Wait until the small cloud platform with the Egg Monster on it is safe to jump onto, then jump onto it and get rid of it. If you have the tank, just shoot the Egg Monster and jump onto the platform. Now, jump down to the ledge to the lower right, kill the Platform Bird that flies by from the right, jump left onto the horizontally moving cloud platform to grab the Felix head, and then jump right onto the ledge. Use the spring to reach a collection of four Felix heads, then head right and jump onto the moving cloud platform. Jump from the first moving cloud (horizontal) to the second one (vertical) and jump up into the Kitty cloud to get a 500 point bonus, then jump right onto the ledge when the green Winged Snail falls off.

At this ledge, wait for the Platform Bird to fly by, then shoot it or jump over it, whichever you prefer. Head right and jump onto the small cloud platform with the Egg Monster and grab the Felix head when it's safe. Go right onto the next ledge and grab the Felix head above it. Jump right onto the horizontally moving cloud and grab the next Felix head, then go right onto the next ledge. Head right and make several long jumps to clear the enemies and reach the next part. Make sure to grab the Felix heads in the process.

Once you make it to the ledge with the green Winged Snail, jump over the snail and continue going right. Go across the branch, grabbing the Felix head, then jump up and right to another ledge where you can pick up another Felix head. Head right and jump on the Platform Bird that flies by so you'll have an easier time getting to the horizontally moving cloud. Drop down onto the cloud, picking up the Felix head in the process, then jump right and grab the final Felix head. Continue going right to reach the goal and complete Level 3-1.

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Level 3-2
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Time: 200 seconds
Level type: Normal

Enemy List

Cannon (45 degrees)
Egg Monster
Platform Bird (Red)
Winged Snail (Green)

Walkthrough

Go right and grab the Felix head. Jump across the cloud platforms and to the ledge with the Egg Monster, being careful not to get hit by the Winged Snail jumping around in this area. I suggest that you defeat the Winged Snail to make this part easier for you. Also, grab the Felix head above the second cloud platform. When you get to the ledge with the Egg Monster, head right and jump over it onto the horizontally moving cloud. Jump right onto the cloud platform above and use the spring to get the five Felix heads above, being EXTREMELY careful not to get hit by an enemy. Continue heading right and jump onto the cloud platform to the right as soon as it's safe. Grab the Felix head, then jump right and drop down behind the cannon. Jump over the cannon to grab the Felix head, then jump onto the vertically moving cloud above you. From the vertically moving cloud, jump right onto the ledge with the Egg Monster and defeat the monster if you want to. Jump up and grab the Felix head, then continue going right. Drop onto the small branch on the right and then jump right onto the horizontally moving cloud and pick up the Felix head. Or, if you're feeling brave, jump directly from the tree to the cloud platform by placing your jump directly over the Felix head. Then, go right across the cloud platform and onto the next ledge.

From here, head right and jump down to the small cloud platform, then jump right onto the horizontally moving cloud, grab the Felix head, and jump onto the ledge to the right. Jump up and grab the Felix head, then when it's safe, go right and jump across to a slightly higher ledge. Jump right onto the horizontally moving cloud, then wait for the Platform Bird to fly by and jump right onto the next ledge. Use the spring to reach four Felix heads, then head right across the cloud platforms, grab the Felix head above the rightmost one, and jump onto another ledge. Head right and drop down to the magic bag to get to a secret area containing 12 Felix heads and a shortcut.

If you took the shortcut, skip to the next part

When you leave the secret area, go right and jump onto the cloud platform below to get the Felix head. Then, jump up the clouds and up onto the ledge to the right, defeat the Egg Monster, and pick up the Felix head. After you get the Felix head, head right and go down the stairway of clouds, picking up another Felix head along the way. Jump onto the ledge with the spring on it. Then, head right and take out the cannon. Go back to the ledge with the spring on it and use the spring to collect four Felix heads. Now, go right across the two cloud platforms and the two ledges and jump onto the magic bag.

If you took the shortcut, skip to here

Jump right onto the horizontally moving cloud and grab the Felix head. When it's safe, jump onto the ledge with the Egg Monster on it and either kill or avoid the monster. Then, head right up the stairway of cloud platforms and grab the Felix heads on each step. Jump onto the tall ledge with the Egg Monster patrolling it and eliminate the monster. Now, wait for the cannonball to go by, then jump onto the first moving cloud. Do the same with the next moving cloud, then jump onto the cloud containing the cannon and grab the Felix head. If you have the tank, just shoot the cannon and make your way to the cannon's cloud. Jump right onto yet another ledge containing an Egg Monster and get the Felix head, then go right onto the last ledge and keep going right all the way to the goal to complete Level 3-2.

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Level 3-3

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Time: 200 seconds

Level type: Floating

Enemy List

Cannon (45 degrees)
Cannon (Horizontal)
Egg Monster
Platform Bird (Red)

Walkthrough

Go right and collect the two Felix heads. Then, go under the cloud with the Egg Monster patrolling it and go over the column of platforms with another Egg Monster on it to pick up another Felix head. Continue going right, take out the cannon, and go up and get the Felix head. Go down and around below the column to get another Felix head. Keep going right and kill the cannon on the ledge, then go right and up to get the Felix head and eliminate the horizontal cannon on the platform above and to the right. Keep going right, grab the two Felix heads, and kill the Platform Bird that comes your way. When you reach the elongated cloud platform with the cannon on it, eliminate the cannon and head up and right. Then, go down and right, killing the cannons and grabbing the Felix heads.

Now, head right to the pair of platforms with Egg Monsters on them and take out the left Egg Monster to get the Felix head. Go left, down, and right below the clouds to pick up another Felix head. Destroy the cannon sitting on the cloud to the right and then go right and up to grab the Felix head. Now, go down and right, grabbing another Felix head. Continue going right until you reach another cannon. Go up to grab a Felix head, then go back down. Defeat the cannon sitting on the cloud and follow the trail of Felix heads to a column above another cannon. Then, carefully go left, down, and right below the clouds, come up behind the cannon, and shoot it. Go back right, down, and left, and then head up to pick up the Felix head between the two clouds. Go up and right, defeat the Egg Monster, and continue going right to pick up a Felix head directly above a cannon. Go right, then go down and left to grab the Felix head below the cloud containing the cannon. Head back right and go down into the

magic bag to access a secret area containing 8 Felix heads.

Go back left and get the Felix head, then head right. Go up and right, avoiding the cannon's shots, to get another Felix head, then go down and right to get another. Head straight up from the second Felix head to the Kitty cloud to pick up a 500 point bonus. Defeat the horizontal cannon if you want (I suggest you do so). Now, go down and to the right to pick up yet another Felix head. Keep going right and pick up the Felix head just to the left of the Professor cloud, then go left and up to pick up the Felix head between the two cloud platforms. Go right, defeating the cannon, and head up to get the Felix head above the platform with the two cannons. Go back left, down, and right, going under the platform. Continue going right to garner another Felix head, then head up to get yet another Felix head once it's safe. Go up and right above the column, then go down and pick up the Felix head. Then, go right and destroy the horizontal cannon, then head down, defeating the Egg Monster along the way. Keep going down, then head left and up to get the Felix head between the cloud platforms.

Now, go right and then down to the ledge containing a cannon. Eliminate the cannon, then go up and left to pick up the Felix head. Go right and destroy another cannon, then go up to pick up another Felix head, being careful not to get hit by the cannonballs. Go down and right, pick up a Felix head, and then head up to get rid of the two cannons here. Go right to get another Felix head, then go down and right and destroy the cannon there. Head up to get the Felix head above the cannon, then head right.

Continue going right, picking up the Felix head and getting the 500 point bonus hidden in the Kitty cloud. Go down to get the Felix head to the left of the lower cloud with the Egg Monster on it, then head up and over the horizontal cannon. Go down to pick up the Felix head to the right of the lower cloud, then go down below the cannon to the right and head up behind it to pick up another Felix head. Head right and take out the two cannons, then pick up the two Felix heads and head right, killing the Egg Monster.

Go right and up, grabbing the Felix head, then destroy the horizontal cannon to the right. Go right and head down to get the Felix head, then head up and right, following the Felix heads and avoiding the cannonballs. Destroy the cannons whenever possible. When you pass the column with the second 45 degree cannon you come across here, head right to get the Felix head, then head directly down to pick up the Felix head below. Shoot the cannon just to the right and then go up and right when it's safe. Eliminate the Egg Monster walking on the cloud platform and grab the Felix head, then go right, down, and left to pick up the Felix head above the cannon. Go right and down, then go down into the magic bag to reach the boss room.

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World 3 Boss: Master Cylinder
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Boss Information

Number of hits needed to win:
Magic Level 1 (Normal Felix) - 9 hits
Magic Level 2 (Balloon) - 7 hits
Magic Level 3 (Airplane) - 6 hits

Boss Bonus: 30,000 points

down from the magic bag and onto the platform below and grab the Felix head. Head left and pick up the Felix head, then head right and collect the Felix heads along the way. Defeat the chicken in the corner and jump onto the moving platform like before, then jump onto the ledge and grab the Felix head. Jump onto the platform to the left to get the Felix head, then go right. Head right across the platforms to pick up the Felix heads, then cross the gap and jump onto the island with a chicken and a Felix head. Eliminate the chicken, grab the Felix head, and jump right across another gap with a jellyfish jumping out of it. Grab the Felix head over the pit, then jump onto the vertically moving platform to get the Felix head.

This next area has two routes: the high route and the low route. The low route has only a few monsters and a pit, and no Felix heads, whereas the high route has several Felix heads and about three monsters. You should know which route to take (the high route, of course). Jump up onto the platform with the arrow, then head right, defeating the first chicken that you encounter. Continue going right, picking up the Felix heads and defeating the enemies, until you reach an open area. Head right across the platforms, grabbing the Felix heads and defeating the enemies as usual. If for some reason you fall off the platform onto the ground below, simply use the spring to get back up to the platforms. When you've crossed the platforms, jump onto the ledge and shoot the chicken patrolling it, then continue going right. Go down the platforms, picking up the Felix heads along the way, and head onto land.

Head right and pick up the Felix head, then eliminate the monster or avoid it and continue heading right, collecting the Felix heads as always. When you get to the spring, jump on it to reach four Felix heads. Go right past the spring and jump across the platforms, picking up the Felix heads and avoiding the jellyfish, to the final ledge. Head right to reach the goal and complete Level 4-1.

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Level 4-2

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Time: 250 seconds
Level type: Swimming - Surface

Enemy List

- Bobbing Fish
Jumping Jellyfish
Platform Bird (Green)
Red Chicken

Walkthrough

Head right and jump across the platforms, collecting the Felix heads along the way. Once you get to the last platform, wait for the Bobbing Fish to pass by underneath the platform, then continue going right, avoiding the jellyfish. Keep going right and jump onto the island with the chicken patrolling it. Defeat the chicken, then jump on the spring to grab five Felix heads. Go right, picking up the Felix heads and using the platforms to help avoid the monsters. You can also use the Platform Bird to help get through this part of the level. Just remember to move every so often so you don't fall off, and to jump when necessary. Also, grab all the Felix heads you can here.

Ride the Platform Bird all the way to another island, then jump onto the island, get rid of the chicken, and grab the Felix head. Now, head right, staying a safe distance away from the Bobbing Fish and eliminating the jellyfish when you reach it. If you have the dolphin, then shoot the Bobbing Fish if you get close enough to it. Keep heading right, then jump on the platform above and to the left of the island with a spring on it. Use the spring to collect two Felix heads and reach the magic bag leading to a secret area with 10 Felix heads in it.

When you leave the secret area, drop down to the left and get the two Felix heads. Then, when you reach the island, go right and jump onto the horizontally moving platform, grabbing the Felix head. Head right and kill the jellyfish, then continue going right. Go right, avoiding the Bobbing Fish and the jellyfish and grabbing the Felix head. At the small island, use the spring to reach three Felix heads, then continue going right. Keep going right, grabbing the Felix head and avoiding the monsters, until you see a Platform Bird flying from the right. Use it as a stepping stone to jump onto the first in a series of columns.

Head right across the series of columns and wait for the Bobbing Fish to float by, then jump in the water to pick up the Felix heads while continuing to go right. When you reach the small island in the air, continue going right through the water and across the platforms, grabbing the Felix heads and defeating/avoiding the enemies, to an island containing a Red Chicken. Defeat the chicken and grab the Felix head on the island. Now, head right and jump on the Platform Bird that flies from the right. Jump up to the Kitty cloud to receive a 500 point bonus, then continue right to the platform, grabbing the two Felix heads between the island and the platform.

Head right off the platform and get the Felix head. Then, continue going right and defeat the two jellyfish. Grab the Felix head to the left of the small island, defeat the Platform flying by, and grab the Felix heads. When you reach the small island in the air, grab the Felix head and defeat the enemy patrolling the island. Continue going right past the island and defeat the enemies. When you reach the two Felix heads past the platform, grab the Felix heads and touch the Kitty cloud to get a 500 point bonus, being careful not to get hit by the Platform Bird here. Continue going right and defeat the enemies, as usual. Grab the Felix head to the left of the small island with a spring on it, then use the spring to grab four Felix heads. Keep going right, grabbing the Felix heads and killing the enemies per usual. When you reach the series of columns, defeat the jellyfish jumping between the first two columns, then head right, picking up the Felix head between each column. Be careful of the Bobbing Fish in this part. Once you pick up the last Felix head in this part, jump onto land and head right to the goal, completing Level 4-2.

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Level 4-3

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Time: 250 seconds
Level type: Swimming - Underwater

Enemy List

Crab
Jellyfish

Walkthrough

Head down and right so as not to get hit by either the Platform Bird or the spiked orbs the Prehistoric Chick shoots at you. Go down near the platform with the Prehistoric Chick and wait for the Prehistoric Chick to turn its back to you, then eliminate it and head up and left to pick up the two Felix heads. Head right and then head down when you pass below the platform with the Prehistoric Chick on it. Go down to another platform with a Prehistoric Chick on it, then defeat the Prehistoric Chick the same way you defeated the first one. Grab the Felix head on the platform, then go up to another platform and grab the Felix head there. Go back down and then head right, collecting two Felix heads and defeating the Prehistoric Chick. When you pick up the second Felix head, go up to get another one.

Head right until you reach another Felix head, then continue going right until you reach a platform with a Prehistoric Chick on it. Defeat the Prehistoric Chick along with the Platform Bird that flies by and pick up the Felix head. Go back left and then head down and right, collecting the two Felix heads. Defeat the Prehistoric Chick on the platform and grab the two Felix heads there. When you pick up the second Felix head, go up to find another one. Go down and right below another Prehistoric Chick platform, then continue going right to get another Felix head.

Keep going right after getting the Felix head, then head slightly down and right to get to yet another platform with a Prehistoric Chick on it. Defeat the Prehistoric Chick and grab the two Felix heads. Then, head left and up behind the platform above you and eliminate the Prehistoric Chick. Go right to the Kitty cloud and get the 500 point bonus there, then head down and right, collecting the two Felix heads. Be careful not to get hit by the spiked orbs the Prehistoric Chick below shoots at you. Go down to the platform and kill the enemy shooting at you, then go up and right to grab yet another Felix head.

Head up, then head right until you reach another Felix head. Then, head down and right, grabbing the five Felix heads and defeating all the enemies you can. When you get the Felix head on the small platform, go up and right to get another one. Defeat the Prehistoric Chick on the platform to the right and grab the Felix head nearby. Go right and down, collecting another Felix head, then continue heading right and picking up the Felix heads. When you reach yet another Prehistoric Chick, defeat it and continue going right until you reach another Prehistoric Chick. Kill it, then grab the Felix head on its platform. Go to the Kitty cloud to pick up a 500 point bonus, then head up to another platform with a Prehistoric Chick on it. Shoot the monster, then head right to get two more Felix heads. Go down to collect another Felix head, then go right and eliminate the Prehistoric Chick. Grab the Felix head sitting on the platform, then go up to pick up another Felix head.

Here, head right and follow the small trail of Felix heads. When you collect the third Felix head in the trail, head up, take out the Prehistoric Chick on the platform, and pick up the Felix head. Go right, then head down to another platform, shooting the Prehistoric Chick and collecting the two Felix heads. Continue going right, picking up the two Felix heads. When you reach another pair of Felix heads, grab them and defeat the Platform Bird that flies by from the right. Go right and pick up another Felix head, then continue going right until you reach yet another platform with a Prehistoric Chick on it. Defeat the Prehistoric Chick and grab the Felix head on the platform, then head up to get another Felix head.

Go down and then right and grab yet another Felix head, then follow the trail of Felix heads until you're just below a small platform with a Prehistoric Chick on it. Go left and up to reach a magic bag leading to a secret area with 12 Felix heads. When you leave the secret area, go left and down to the start of the Felix head trail, then follow the trail right. When you get the last head in the trail, head down and right to a platform with - you guessed it - a Prehistoric Chick. Defeat the Prehistoric Chick and collect the Felix head as usual. Then, go up and right to another Prehistoric Chick and Felix head platform. When you get that Felix head, go down and right and follow the Felix head trail to the ledge. Head right to the goal to complete Level 5-2.

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Level 5-3
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Time: 200 seconds
Level type: Normal

Enemy List

- Dinosaur
- Jumping Owl
- Platform Bird (Blue)
- Red Prehistoric Chick
- Winged Jellyfish

Walkthrough

Go right up the step-like ledge and grab the Felix head at the top. Head right across the horizontally moving log and onto the island with the Felix head, being careful not to get hit by the Jumping Owl. From the small island, jump right across a vertically moving log and onto a ledge with a dinosaur. Defeat the dinosaur and grab the Felix head above. Continue going right, then jump onto the horizontally moving log when it's safe, collecting the Felix head. Jump up and right to grab another Felix head and land on the ledge with a Prehistoric Chick and a Winged Jellyfish. Defeat both enemies, then jump on the vertically moving log above to access the magic bag leading to a secret area with 14 Felix heads and a shortcut.

If you took the shortcut, skip to the next part

When you leave the secret area, drop down and head right. Get the Felix head below the platform, then jump onto the platform above and grab the Felix head there. Head right across the platforms, picking up the Felix heads and defeating the Platform Bird that flies from the right. If you fall off a platform, simply jump back onto the platform and continue on your way. Make sure not to fall on the enemy below. Jump across the platforms and onto the ledge and pick up the Felix head there. Keep going right up the ledges, grabbing the Felix head and defeating the enemies.

When you reach the top ledge, head right down the logs and grab the Felix heads. Jump up onto the platform above the lowermost log, then head right across the last log, picking up the Felix head, and jump onto the ledge. Continue to go right.

Level 6-1

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Time: 250 seconds

Level type: Swimming - Surface

Enemy List

- Bobbing Fish
- Ice Chick
- Jumping Fish
- Platform Bird (Green)

Walkthrough

Head right across the water and pick up the Felix heads. Keep going right until you reach a spring. Jump on the island below the spring and then jump on the spring to reach four Felix heads. Head right across the islands with the Ice Chicks on them and collect the Felix heads. When you get to the area with the Bobbing Fish, jump over the Bobbing Fish, dodging the snowballs it shoots at you, and then grab the Felix head and jump onto the platform above the water. Head right and jump onto the ledge with an Ice Chick. Go right, picking up the two Felix heads. Then, head right through the water, defeating the monsters and picking up the Felix heads, until you reach another island with a spring on it. Use the spring to reach four Felix heads, then continue going right, collecting the two Felix heads and eliminating the Ice Chick if necessary.

When you reach the platform in midair, wait for the Bobbing Fish to swim by from the right, then jump over it, dodging the snowballs. Keep going right and defeat the Platform Bird that flies by, picking up the Felix head afterwards. Jump up onto the ledge with the Ice Chick and head right, collecting the Felix heads. Keep going right and defeat the Bobbing Fish in the water. Continue going right until you reach another island with an Ice Chick and a Felix head. Defeat the Ice Chick and the Platform Bird, then grab the Felix head and jump into the Kitty cloud to get a 500 point bonus. Head right and jump onto the spring to reach four Felix heads, then continue going right across the islands, defeating the Ice Chicks and grabbing the Felix heads. Keep going right until you reach a large island with a Kitty cloud directly above the right edge. Jump up to the Kitty cloud to get a 500 point bonus.

Defeat the Platform Bird that flies from the right, then continue going right, jumping over the Bobbing Fish that comes your way when it's safe. Grab the Felix head above the water, then continue going right through the water and across the islands, defeating the monsters and collecting the Felix heads as usual. Keep going until you reach another island with a spring, then use the spring to collect two Felix heads and reach a secret area with 14 Felix heads. When you leave the secret area, drop down to the right and get the two Felix heads above the spring, then continue going right as always.

Jump onto the island with the Ice Chick and defeat it. Head right and eliminate the Jumping Fish, then collect the Felix head. Continue going right and kill the Bobbing Fish and the Platform Bird when you encounter them. Grab the two Felix heads, then go right and jump on the island with the spring. Jump on the spring to reach four more Felix heads, then head right through the water and across the islands. Continue going right, collecting the Felix heads and avoiding the enemies, until you reach the final ledge. To dodge the Bobbing

Fish, simply wait until they swim close enough to you so that you can jump over them and then jump over them when it's safe. When you reach the final ledge, head right to the goal and complete Level 6-1.

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Level 6-2
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Time: 200 seconds
Level type: Swimming - Underwater

Enemy List

Jellyfish
Jumping Fish
Large Fish

Walkthrough

Head right toward the Large Fish. Dodge or eliminate the fish, then continue going right and pick up the two Felix heads and the 500 bonus in the Kitty cloud. Go down and left, avoiding the monsters, and pick up the Felix head there, then head right to the next area. Swim up and right to pick up the Felix head while watching out for the Large Fish, then head back down and grab the Felix head guarded by the Jellyfish. Head right over the platform and get the Felix head there. Keep going right until you hit a wall, then go up and over the wall and grab the two Felix heads. Continue going right, avoid or defeat the Large Fish that swims from the right, and get the two Felix heads to the right of the Jellyfish. Then, head down and right to acquire another Felix head. From there, go up and right into an area with two Jellyfish and three Felix heads. Kill the Jellyfish and grab the Felix heads, being careful of the Large Fish that swims by the bottom of this part. Once you've gotten the Felix heads, head right and take the path with the Felix head.

In this path, grab the Felix head and take out the Fish that comes your way. Continue going right and grab the Felix head to the lower right of the Jellyfish. When you pass the platform with the Felix head over it, keep going right and grab the Felix head. Then, head up into the opening to find a magic bag. Go down into the magic bag to reach a secret area with 8 Felix heads. When you leave the secret area, go left and down and grab the Felix head, then continue going right past the Jellyfish. Head up to pick up the Felix head and then go right and defeat the monsters to collect another Felix head. Go right and down to pick up a Felix head being guarded by a Jumping Fish. Defeat the Jumping Fish first before getting the Felix head.

Head right and up, avoiding and/or defeating the enemies. Go all the way up, then head right and down, watching out for the enemies and picking up the two Felix heads. Then, head up and right to collect the Felix head above the platform, being careful of the Large Fish that swims from the right. Go back down and around below the platform and pick up the Felix head. Head up and right, picking up the Felix heads and watching out for the enemies. Go down into the opening just before the magic bag and get the Felix head there, then go back up and all the way right and head down into the magic bag to reach the boss room.

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World 6 Boss: Master Cylinder - Part II

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Boss Information

Number of hits needed to win:

Magic Level 1 (Normal Felix) - 9 hits

Magic Level 2 (Turtle) - 7 hits

Magic Level 3 (Submarine) - 6 hits

Boss Bonus: 60,000 points

Boss Walkthrough

The boss room here consists of five Felix heads and a platform in the middle of the room. Master Cylinder's attacks in this fight are similar to his attacks in World 3. He simply moves up and down the right side of the room according to your movements and shoots bubbles at you. If you have at least the turtle, you should have no problem defeating him. Just sit on the left side of the ledge and attack him from afar, moving left and up if you're about to get hit by a bubble. Skillfully dodge the bubbles and keep shooting him for the victory. If you don't have either the turtle or the submarine, head to the right within punching distance of Master Cylinder and keep moving up and down, punching Master Cylinder when you get the chance and avoiding the bubbles, just as in World 3. Try not to stay on the same horizontal level as the boss for an extended period of time. Also, you can move left occasionally to avoid being hit by the bubbles. Dodge the bubbles and keep hitting Master Cylinder until you defeat him. When you beat the boss, head right to the goal and complete World 6.

World 7 (2 levels)

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Level 7-1

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Time: 250 seconds

Level type: Normal

Enemy List

- Hat Chick
- Masked Monster
- Platform Bird (Blue)
- Snowball

Walkthrough

Head right and grab the Felix head. Jump onto the pair of platforms to the right, being careful not to get hit by the enemy that walks toward you from the

right, and pick up the two Felix heads there. Jump right onto the ice cubes, defeat the monster, and get the Felix head, then continue going right. Jump over the Hat Chick and pick up the first Felix head, then keep going right. When you see the snowball bouncing from the right, stand where the igloo in the background is and wait for the snowball to bounce over you. When it does so, jump up to get the Felix head and head right to the spring. Jump on the spring to reach four Felix heads, then head right, jump over the monster, and grab the Felix head. Then, head back left and use the spring again, this time to get to the platform above. From there, jump up to a higher platform and get the Felix head, then drop down to the right to collect another Felix head.

Head right across the platforms. Grab the Felix head above the first platform, then jump right onto the second one, making sure not to jump on the Hat Chick and grabbing the Felix head. Move in front of the igloo in the background and face right. Wait for the snowball to bounce down in front of you, then destroy it. This will take a little practice. A safer way to do this is to jump left onto the first platform when you see the snowball coming and then try to dodge it. Another way you can dodge this snowball is to jump on top of it when it bounces down in front of you. At any rate, when you pass this snowball, head right onto the upper ledge with the Hat Chick and grab the Felix head.

Continue going right, then jump across the vertically moving platforms and up onto the stationary platforms to collect the two Felix heads. Drop down to the right and head left to pick up the Felix head below the platforms, then head right. Pick up the Felix head and continue going right until you reach a pit with a vertically moving platform in it. Jump over the pit, then wait for the snowball to come bouncing your way. When you see the snowball coming toward you, jump over it and continue on your way, picking up the Felix heads, dodging the enemies, and jumping over the snowball that comes your way.

When you reach the island with the spring, jump on the spring to reach four Felix heads, then continue going right. Grab the Felix head over the right side of the island and jump right onto the piece of land. When the snowball starts coming toward you, either jump back left onto the island and wait for the snowball to roll into the pit or jump over the snowball. Go right and grab the Felix head right before you reach a series of five ice cubes, then continue going right, being mindful of the Hat Chick. When you pass the five ice cubes, a snowball will come barreling in from the right. Wait for it to stop bouncing, then drop down and eliminate it. Jump right onto the ledge and continue going right. Jump over the snowball that comes bouncing toward you and keep heading right, grabbing the Felix heads and avoiding the monsters. When you reach the magic bag, jump into it to reach a secret area with 14 Felix heads and a shortcut.

If you took the shortcut, skip to the next part

Go right when you exit the secret area and move into the corner. Wait for the snowball to bounce by, then jump up onto the ledge and use the spring to get three Felix heads. Jump on the spring again, but this time, head right onto the platform and collect the Felix head. Continue going right past the magic bag.

If you took the shortcut, skip to here

Wait for the snowball coming from the right to fall into the pit, then continue going right. Grab the Felix head on the island, making sure not to get hit by the Platform Bird. Go up the two ledges with the Hat Chicks, picking up the two Felix heads. Head right and jump onto the vertically moving platforms, jumping into the Kitty cloud to get a 500 point bonus. Go up the platforms to pick up three Felix heads, then go right to the edge and pick up the Felix head there. Cross the pit with the vertically moving platform in it and jump over the

snowball that bounces toward you from the right. Grab the Felix head, then continue onward. Kill the Hat Chick and then either jump over the snowball or destroy the snowball as well. Grab the Felix head and continue going right. Jump over the low-bouncing snowball when it comes toward you and pick up the Felix head, then head right to the edge.

Let the snowball coming from the right fall into the pit and watch out for the snowball from the left if you didn't destroy it earlier, then jump over the pit and pick up the Felix head. Head right and wait for the first snowball coming from the right to drop into the pit, then jump to the other side, collecting the Felix head. Jump over the enemies and head to the first Felix head on this piece of land. When you approach the first Felix head in this part, yet another snowball will come bouncing toward you. Simply jump over it and continue on your way. Grab the Felix heads, avoid the monsters, and keep going right to the goal, completing Level 7-1.

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Level 7-2
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Time: 200 seconds
Level type: Normal

Enemy List

- Bat
Hat Chick
Masked Monster

Walkthrough

Jump onto the vertically moving platform and use it to reach the ledge above. Here, eliminate or avoid the Hat Chick and pick up the two Felix heads, then drop down to the ground and head right, being careful not to get hit by the bat while dropping down. Keep going right across the islands and picking up the Felix heads while watching out for the bats. To keep from getting hit by the bats here, try jumping as low as you can while still clearing the pits and collecting the Felix heads. Once you get to the ledge with the Hat Chick, avoid the Hat Chick and grab the Felix head, then jump onto the vertically moving platform to reach the ledge above. On the ledge above, jump onto the left edge and jump over both the bat and the Hat Chick when the bat flies down and tries to attack you. Grab the two Felix heads quickly and drop down to the right. Head right and get the Felix head below the bat and touch the Kitty cloud to get a 500 point bonus, then jump across the small island and onto a larger island with a spring, grabbing the Felix head.

Jump on the spring to reach three Felix heads, then use the spring to jump over the bat and onto the island to the right. When you reach the island to the right, jump up to get the Felix head if you didn't get it while dropping onto the island, then jump right to the other side, being careful not to jump onto the Hat Chick or get hit by the bat. Jump up to collect the Felix head and continue making your way right. Jump over the Masked Monster, then jump over the bat when it tries to fly down and attack you. Jump onto the vertically moving platform in the pit and wait for the right side of the pit to be safe before jumping. Keep going right until you reach another vertically moving platform. Grab the Felix head below the platform before jumping onto the

Level 8-1

Time: 200 seconds
Level type: Spaceship

Enemy List

Large Asteroid
Saucer Puff
Small Asteroid

Walkthrough

This world is the only world of its kind in the game. It has only one level and no boss, and that one level is the only level of its kind in the game. This level is an automatic scroller, and you can't backtrack, so you'll most likely miss a few Felix heads here and there. Also, once your magic meter runs out, you'll turn into normal Felix and fall to your doom, so make it a point to find as many Felix heads as possible. Only one hit will kill you in this level, so be very careful and make sure that you collected a bunch of extra lives in previous levels.

At the start of the level, float down, avoiding the small asteroid that comes from the right. When you reach the bottom of the level, keep steady and grab the Felix head, then head left and up around the large asteroid. Head up and veer slightly right to pick up another Felix head. Continue going right and shoot the asteroid that comes your way. When you pick up the Felix head, head down, shooting the small asteroid that comes toward you just after you grab the Felix head, and keep going down until you reach the next Felix head. Go up and right and grab another Felix head. Go down a little bit and continue going right. Shoot the large asteroid and the Saucer Puff that flies by. Go down and pick up the Felix head, then head up and right and grab the Felix head there, being careful not to get hit by the Saucer Puff from the left. Then, go down into the Kitty cloud and get the 500 point bonus. Head down and right to get another Felix head, then go up and pick up the Felix head.

Go down and right below the asteroids, picking up three Felix heads along the way. After you get the third Felix head, head up and right. Shoot the Saucer Puff before it shoots you, then pick up the Felix head. After grabbing the Felix head, go up quickly and grab that Felix head. Head right past the asteroid and then head down, avoiding the Saucer Puff's shot and getting another Felix head. Go down below the Felix head and grab the 500 point bonus in the Kitty cloud, then head right and pick up another Felix head.

Continue going right and head up to pick up the Felix head, being careful not to get shot by the Saucer Puff. Head right, shoot the asteroid, and grab another Felix head. Keep going right until you reach yet another Felix head, then head up and grab the Felix head there. Go down and right and pick up the Felix head, then head up, shoot the Saucer Puff if you feel like it, and pick up another Felix head. Go down and right, shooting the small asteroid that comes toward you, and pick up yet another Felix head. When you get the Felix head, a Saucer Puff will come around and prepare to shoot you. Destroy the Saucer Puff, then go up and right to get the Felix head. Go down and right to get another Felix head, then continue going down and right until you reach

three blocks, wait for the Alien Chicken to pass underneath or shoot it, then head right underneath the column and, with a running start, jump up to grab the Felix head above it. Continue going right from there.

Jump over the pit with the Jumping Alien in it, picking up the Felix head. When you reach the other side, QUICKLY jump back to the left side of the pit and let the rock fall into the pit, then continue going right. Grab the Felix head in the small valley, then jump onto the horizontally moving platform above the valley and grab the Felix head above it. Continue going right, grabbing the Felix heads and avoiding the enemies as usual. When you see a Mars Rock coming toward you, wait until its bouncing height is relatively low, then jump over it. Keep going right until you reach the goal, completing Level 9-1.

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Level 9-2
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Time: 200 seconds
Level type: Normal

Enemy List

Jumping Alien
Mars Chicken
Mars Rock
Octopus

Walkthrough

Head right and jump on the block to pick up a Felix head. Continue going right and jump over the pit when it's safe to grab another Felix head. When you reach the other side of the pit, quickly jump over the Octopus and onto the block to avoid the Mars Rock coming from the right. Head right and jump onto the platform to reach another Felix head, then continue onward. Jump over the Mars Rock when it bounces toward you and continue onward, picking up two more Felix heads.

When you reach the elevated islands, hop across them one by one, picking up the Felix heads along the way. When the Mars Rock comes bouncing toward you from the right, simply jump under it when it bounces high enough and continue going right. Grab the 500 point bonus in the Kitty cloud above the fifth island. When you reach the other side of the islands, continue going right and grab another 500 point bonus in the Kitty cloud above. Jump over the Mars Rock that bounces toward you, then grab the Felix head and continue onward, avoiding the Mars Chicken and grabbing another Felix head in the process. When you reach the pit with the Jumping Alien in it, wait until it's safe and then jump across the pit, picking up the Felix head. Continue going right and defeat the Octopus that comes toward you, then jump onto the block to collect a Felix head. Jump across the next pit with the Jumping Alien in it, then continue onward.

Here, wait for the Mars Rock to bounce under the column of blocks, then jump over the rock, go under the column, and with a running start jump left onto the column to get another Felix head. Go right and jump across the pit, then jump over the Mars Chicken that comes toward you. Get a running start and jump onto the block above the valley to get another Felix head, then drop down into the valley and get another Felix head, making sure not to jump onto the Mars

XII. Enemies

Enemy: Chick
Description: A small red bird
Movements: Patrols a particular ledge/platform
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 100
Levels seen in: 1-1, 1-2, 1-3

Enemy: Winged Snail
Description: A blue (or sometimes green) snail with wings
Movements: Moves in a particular direction until it hits a wall; jumps high in the air when it falls into a pit
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 150
Levels seen in: 1-1, 1-3, 3-1, 3-2

Enemy: Wood Chip
Description: A walking red piece of wood
Movements: Moves toward you
Special attacks: Shoots a red ball at you (Level 1-3 only)
Hits needed to defeat: 1 (Tank), 2 (All other forms)
Points: 500
Levels seen in: 1-1, 1-2, 1-3

Enemy: Jumping Fish
Description: A red fish
Movements: Jumps up and down
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 200
Levels seen in: 1-2, 1-3, 6-1, 6-2

Enemy: Platform Bird
Description: A bird that can also be used as a platform
Movements: Flies in one direction
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 300
Levels seen in: 1-2, 1-3, 2-1, 3-1, 3-2, 3-3, 4-1, 4-2, 5-1, 5-2, 5-3, 6-1, 7-1

Enemy: Red Hat Monster
Description: A monster with a red hat
Movements: Patrols a particular ledge/platform
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 100
Levels seen in: 2-1, 2-2, 2-3

Enemy: Cannon (45 degrees)
Description: A single cannon that is pointed at an angle
Movements: Stationary
Special attacks: Shoots cannonballs at a 45 degree angle
Hits needed to defeat: 1 (All forms)
Points: 200
Levels seen in: 2-1, 3-2, 3-3

Enemy: Jumping Skull
Description: A white skull
Movements: Jumps up and down
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 200
Levels seen in: 2-2, 2-3

Enemy: Bat
Description: A black bat
Movements: Flies in a diamond-like pattern
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 200
Levels seen in: 2-2, 2-3, 7-2, 9-3

Enemy: Rock Bottom Mask
Description: A mask that looks like Rock Bottom's face
Movements: Moves up and down along the wall
Special attacks: Fires a projectile horizontally at you
Hits needed to defeat: 1 (Tank), 2 (All other forms)
Points: 500
Levels seen in: 2-2, 2-3

Enemy: White Hat Monster
Description: A monster with a white hat
Movements: Moves in a particular direction until it hits a wall; jumps high in the air when it falls into a pit
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 150
Levels seen in: 2-2, 2-3

Enemy: Egg Monster
Description: A walking cracked egg
Movements: Patrols a particular ledge/platform
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 100
Levels seen in: 3-1, 3-2, 3-3

Enemy: Cannon (horizontal)
Description: A dual-sided cannon oriented horizontally
Movements: Stationary
Special attacks: Shoots cannonballs horizontally depending on which side of the cannon you're on
Hits needed to defeat: 1 (All forms)
Points: 300
Levels seen in: 3-3

Enemy: Red Chicken
Description: A red bird with large feathers
Movements: Patrols a particular ledge/platform; occasionally jumps up and down
Special attacks: None
Hits needed to defeat: 1 (All forms)
Points: 100
Levels seen in: 4-1, 4-2

Enemy: White Chicken

Description: A white bird with large feathers

Movements: Moves in a particular direction until it hits a wall; jumps high in the air when it falls into a pit

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 150

Levels seen in: 4-1

Enemy: Jumping Jellyfish

Description: A red jellyfish

Movements: Jumps up and down

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 200

Levels seen in: 4-1, 4-2

Enemy: Bobbing Fish

Description: A large red fish

Movements: Bobs up and down; jumps occasionally

Special attacks: Shoots a snowball at you (Level 6-2 only)

Hits needed to defeat: 1 (All forms)

Points: 500

Levels seen in: 4-2, 6-1

Enemy: Crab

Description: A large red crab

Movements: Patrols a particular ledge/platform

Special attacks: Occasionally releases bubbles

Hits needed to defeat: 1 (All forms)

Points: 300

Levels seen in: 4-3

Enemy: Jellyfish

Description: A jellyfish that flashes green and red

Movements: Moves up and down and sometimes left or right

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 150

Levels seen in: 4-2, 6-3

Enemy: Jumping Owl

Description: A red owl

Movements: Jumps up and down

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 200

Levels seen in: 5-1, 5-3

Enemy: Red Prehistoric Chick

Description: A small red bird with a patch around its eye

Movements: Patrols a particular ledge/platform

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 100

Levels seen in: 5-1, 5-3

Enemy: Dinosaur

Description: A large green dinosaur

Movements: Moves toward you

Special attacks: Shoots fireballs at you

Hits needed to defeat: 1 (Tank), 2 (All other forms)

Points: 500

Levels seen in: 5-1, 5-3

Enemy: Winged Jellyfish

Description: A blue jellyfish with wings

Movements: Moves in a particular direction until it hits a wall; jumps high in the air when it falls into a pit

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 150

Levels seen in: 5-1, 5-3

Enemy: Green Prehistoric Chick

Description: A small green bird with a patch around its eye

Movements: Patrols a particular ledge/platform

Special attacks: Spits spiked balls at you

Hits needed to defeat: 1 (All forms)

Points: 100

Levels seen in: 5-2

Enemy: Ice Chick

Description: A small white bird

Movements: Patrols a particular ledge/platform

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 100

Levels seen in: 6-1

Enemy: Large Fish

Description: A large green fish

Movements: Swims in one direction

Special attacks: None

Hits needed to defeat: 1 (Submarine), 2 (All other forms)

Points: 200

Levels seen in: 6-2

Enemy: Hat Chick

Description: A small red bird with sunglasses and a white hat

Movements: Patrols a particular ledge/platform

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 100

Levels seen in: 7-1, 7-2

Enemy: Snowball

Description: A large snowball

Movements: Bounces up and down in one direction; its bouncing eventually turns into rolling

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 500

Levels seen in: 7-1

Enemy: Masked Monster

Description: A monster with a blue mask

Movements: Moves in a particular direction until it hits a wall; jumps high in the air when it falls into a pit

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 150

Levels seen in: 7-1, 7-2

Enemy: Small Asteroid

Description: A small green asteroid

Movements: Floats toward you

Special attacks: None

Hits needed to defeat: 1

Points: 200

Levels seen in: 8-1

Enemy: Large Asteroid

Description: A large green asteroid

Movements: Floats toward you

Special attacks: None

Hits needed to defeat: 1

Points: 300

Levels seen in: 8-1

Enemy: Saucer Puff

Description: A white puff in a flying saucer

Movements: Flies in a parabola-shaped pattern

Special attacks: Shoots an energy ball at you

Hits needed to defeat: 1

Points: 500

Levels seen in: 8-1

Enemy: Mars Rock

Description: A large red rock

Movements: Bounces up and down in one direction; its bouncing eventually turns into rolling

Special attacks: None

Hits needed to defeat: 4 (Tank), 5 (Motorbike), 6 (Stars), 7 (Normal Felix)

Points: 500

Levels seen in: 9-1, 9-2

Enemy: Mars Chicken

Description: A small white chicken

Movements: Moves in a particular direction until it hits a wall; jumps high in the air when it falls into a pit

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 150

Levels seen in: 9-1, 9-2

Enemy: Octopus

Description: A small blue octopus

Movements: Patrols a particular ledge/platform

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 100

Levels seen in: 9-1, 9-2, 9-3

Enemy: Jumping Alien

Description: An alien that flashes red and green

Movements: Jumps up and down

Special attacks: None

Hits needed to defeat: 1 (All forms)

Points: 200

Levels seen in: 9-1, 9-2, 9-3

Enemy: Professor Mask
Description: A mask that looks like the Professor's face
Movements: Moves up and down along the wall
Special attacks: Fires a projectile at you
Hits needed to defeat: 1 (Tank), 2 (All other forms)
Points: 500
Levels seen in: 9-3

XIII. Additional Help

If you need help with any of the following, please e-mail me at
nickbush24@gmail.com:

- Clarification of something
- Possible mistakes in the guide
- Suggestions on how to improve this guide (adding something, removing something, etc.)
- Any information you feel that I should include in this guide
- Any other questions, comments, or suggestions pertaining to this guide

In your e-mail, include your name (or alias, but I would prefer it if you included your real name) so I can recognize you in this guide if you send me information. Also, be sure to include "Felix the Cat FAQ" in the subject line.

If you wish to send any of the following, please e-mail it to
youare@amoron.com:

- Abusive comments
- Flame mail
- Spam
- Viruses
- Attachments of ANY kind (I will ignore and delete your e-mail)
- "Chain" letters
- Inbox flooding from a single or multiple addresses
- Any other e-mail that I deem useless (just use common sense, people)

Doing any of the above will guarantee that your e-mail will not be read, and depending on the circumstances, your e-mail address will be blocked from sending me e-mail.

XIV. Acknowledgements

- The Felix the Cat website (<http://www.felixthecat.com>) and Rodrigo Silveira's FAQ for the names of the bosses

