

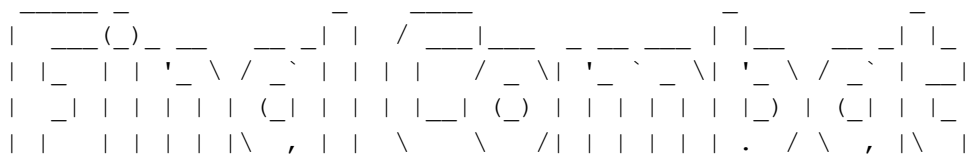
# Final Combat FAQ

by Da Hui

Updated to v1.0 on Jan 15, 2009

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This FAQ was made for the NES FAQ Completion Project. You could contribute to this yourself! Just check out Devin Morgan's web site about it:  
<http://faqs.retronintendo.com>

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## Table of Contents

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1. - Controls.....	FC1
2. - Strategies.....	FC2
3. - Bases.....	FC3
4. - Items.....	FC4
5. - Disclaimer.....	FC5

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|---------------|-----|
| 1. - Controls | FC1 |
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- D-Pad - Move
- A - Shoot
- B - Shoot
- Start - Change Weapon
- Select - Rotate Machine Gun\*

\*When you hit select, you will see the tank change color. When you hold the shoot button, you will see the machine gun cannon rotate. Press select when it is at your desired angle to commit it to that angle.

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| 2. - Strategies | FC2 |
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Let's begin by describing the HUD. The far top left corner shows how many extra lives you have. Just below it are two bars. The left bar is the timer and the right bar is your health. The bottom right of the screen shows what weapons you have collected throughout the game. Simply press the start button to go through these. The lower weapons will travel a further distance.

Angling your cannon could help save yourself a lot of health by avoiding gunfire from a cannon. You have more angles than the other guns have in the game so put it at one of those obscure angles and put yourself in a position that you can shoot an enemy and they can't shoot you.

Always try to get to the trucks when you see them. They will often drop useful

items, especially health. It isn't easy to save all your health all the time so be very careful. Get as much health as you can to help you get throughout the game.

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### 3. - Bases

FC3

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You can choose any of the bases in whatever order in this game when you look at the world map. The point of the game is to destroy the base which is the circle spiral object in the middle of the concrete blocks. You will have to wait until you see a flashing truck. Block it up and it will reveal a key. Pick it up and then you can destroy the truck. It's basically the same thing for every base. Below I will draw a map numbering each base. Look below the map for a brief description of each stage. Please note that I didn't list them in any particular order. I started from the base the cursor is on when you start the game and then just went around the map randomly.

			Base A - The bottom of the portion of the screen will be
	O		filled with land mines and double-cross barricade. You
			can destroy all of them with your cannon. Along the top,
		M	there are four guns aiming at you while tanks approach
	K N		from the top. The base is in the middle along the top.
	J		
		L	
	H		Base B - You will start in the bottom right behind some
	*	C	double-cross barricades and mines. Some more guns will
	G		sit along the middle going across the area. The base will
		A	be in the bottom left corner behind some concrete blocks.
	D	B	It is on the other side of the river, the water will slow
			you down but you can still cross it.
	I		
	E		Base C - This base looks a lot more difficult than it is.
	F		There is mines all outside of the base and four guns
			inside the base walls. The buildings in the base don't
			do anything special but you can destroy them to move around more freely. The
			base will be in the middle at the top of the screen.

Base D - The bottom row of the screen will be covered in land mines. There will also be four guns around the base. There are trees all around the level that are easily destroyed. I suggest breaking the guns before you destroy any trees so the tanks won't bother you while you destroy the guns.

Base E - The base will be to the far left. There will be a couple of guns surrounding it and mines in the bottom right corner where you start. The huts in the top right don't do anything so you can avoid them to save time.

Base F - The guns in this stage will be pretty scattered out. There is a lot of mud along the right side of the screen. You can drive through it if you would like but it slows you down a lot. I suggest taking the dirt path if you want to kill those guns.

Base G - There is a lot of mud in this stage. If you already have a couple of weapon upgrades, use them to simply shoot out the weapons from where you start around the base. You're going to have to go all the way around the mud since there are mines hidden in it.

Base H - This level is kind of a pain. Avoid the land mines in the mud and head for the center of the map quickly. Destroy as many guns as you can before too many tanks enter. The base is in the very middle of this stage.

Base I - The base is in the far top left corner and is surrounded by guns from the south and east. The rest of the stage is covered in trees. Break through the trees to reach to the base.

Base J - There will be two guns to the left behind some rocks. They can break but take a bit more damage. The concrete around the base also takes more damage than usual.

Base K - You will start off on the wrong side of the river in the bottom left. Head for the top right to the base. There will be four guns on your way to the top right of this area.

Base L - The entire right portion of the screen will be filled with land mines. Cross the river and there will be tree guns to the top left and two to the bottom left. The base will be in the top left.

Base M - This level is actually really straight forward. There is a single path to the base at the center of the top of the screen. There will be a gun to the top right and around the middle to the left.

Base N - The base in the top right is being guarded by nine guns sitting in between you in the bottom left and the base. Avoid the mud in the bottom left corner since it has land mines in it.

Base O - This base is by far the hardest. There is a layer of trees guarding the base in the center. Guarding the base is a total of sixteen guns surrounding it. Be careful as you clear this one because you can easily die.

Base \* - This base only appears when you clear out the rest of the bases. If you thought the last base was difficult, have fun with this one. There are sentry guns all around the base and towards each side of the large square. There is also a large square of concrete blocks you have to destroy to reach the base. Avoid the tanks around the corners as you wait for the truck with the key to finish off the last base.

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#### 4. - Items

FC4

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The items will drop mostly from the trucks that drive around.

Small Heart - Refill a small portion of health.

Big Heart - Refill health completely and increase maximum health.

Clock - Adds time to clock.

Key - Allows you to damage base.

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#### 5. - Disclaimer

FC5

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