

# Final Fantasy II 100% Omake Guide

by Red Scarlet

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Final Fantasy II (Sony Playstation)  
100% Omake Guide

Version 1.2 (Final) 09/20/03  
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Version 1.2 09/20/03: Added Monster Locations and Chest Floors.  
Added the "Missable Monsters" section.  
Version 1.1 01/08/03: Added info about Original Mode.  
Version 1.0 01/04/03: Faq created.

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This FAQ is for anyone who has Final Fantasy II for the Sony Playstation and wants to know what all is available after getting the Omake Mode open. I assume you already know the game, so there are very few actual strategies in this FAQ. There are already a few at Gamefaqs already made, so view one of those if you need direction on where to go. The newest updates will always be at Gamefaqs.

In my Japanese word processor, all of the numeric values for monster stats are lined up correctly, but due to the difference in size for the kana/kanji, they most likely will appear uneven. There is nothing I can do about it.

In pretty much all of the lists, the order of what things are in will be: Japanese Kana that the game uses/romanized version/my translation.

Enjoy!

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Q: What is Omake Mode?

A: Alright, first of all, the Omake Mode is new to the Playstation version of the game. It is not available in neither the NES/Famicom version nor the WonderSwan Color version. The Omake Mode is just that, a group of extras for the player to see if he or she is able to go through the game in a specific way.

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Q: How Do I Open Omake Mode?

A: To open the Omake Mode, hit the Triangle button, then choose fRf`ftfBf0: Konfigu (Config). Once you are at the Configuration screen,

select the option at the very bottom, ,",Ü,-: Omake (Extra).

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Q: Omake Mode is Open, But Nothing is There..

A: Of course, if it is your first time through the game, you haven't done anything yet. In order to get stuff to open in the Omake Mode, you have to go through the game. As you fight more monsters and open more treasure chests, their percentages will go up allowing you to open more of the Omake area. Killing a monster allows you to view it's statistics, opening a chest puts it into the Item Collection Rate section, and as more monsters are fought and chests are opened, the Art Gallery will open.

After 'The End' screen appears, you will be asked a question with three answers:

,í,ç: F Hai (Yes)  
,ç,ç,|: F Iie (No)  
,¹,Â,ß,ç: Setsumeï (Information)

Choose ,í,ç: Hai (Yes), and then save on an empty Memory Card slot. Note: you cannot save over other game data while saving Clear Data. Make sure you have at least 1 empty slot in a Memory Card.

Once the file saves, above the amount of time taken to beat the game should appear the words fNfEfAff[f^\*: Kureade-ta (Clear Data). Now the game should restart at the intro screen.

Select f[fhfQ[f€: Ro-doge-mu (Load Game), then load up your file with the Clear Data on it.

Note that when you beat this version of the game and choose fjf...[fQ[f€: Nyu-ge-mu (New Game), you can then choose to play in fm[f}f<f, [fhFNö-marumo-do (Normal Mode) or fIfŠfWfif<f, [fh: Orijinarumo-do (Original Mode). In Original Mode, the game plays similar to the original Famicom version. These three options are greyed-out in the Config menu:

fI[fgf^[fQfbfg: O-tota-getto (Auto-Target)  
f~fjf}fbfv: Minimappu (Mini-Map)  
Xf{f^"f\_fbfVf...: X botandasshu (X-Button Dash)

As of Version 1.1, I have gone through the game on Original Mode with my 100% data. And as expected, nothing new opens by beating the Original Mode (just like the Wonderswan Color version). So there is no need to play Original Mode unless you want a more 'purist' version of the game (although you can just turn off Auto-Target and X-Button Dash, and put the Mini-Map in ,ç,«,ã,¤,-: Chikyuuigi (Globe) and it'll be the exact same setup as Original Mode).

\*\*\*\*\*IMPORTANT\*\*\*\*\*

If you want to open all options/pictures in the Omake Mode, you have to beat the game with 100% of monsters and 100% of Items collected. Unlike FF1, you do NOT have to beat the game, then start another game and go through on Original Mode (although you can get 100% items and monsters in a combination of games if you like-as long as you use the Clear Data when playing through a New Game).

\*\*\*\*\*IMPORTANT\*\*\*\*\*

Go to fRf`ftfBfO: Konfigu (Config) and ,",Ü,-: Omake (Extra). Three options should now appear.

f,f`fXf^ [ ]ŠÓ: Monsuta-zukan (Monster Picture Book) \*\*%  
fAfCfefčŽŮ [ ]W- |: Aitemu Shuushuuritsu (Item Collect Rate) \*\*%  
fA [ ]fgfMfff% fŠ [ ][: A-togyarari- (Art Gallery)

-----  
Here are the three options when they are completely filled.

f,f`fXf^ [ ]ŠÓ: Monsuta-zukan (Monster Picture Book)

The Monster Picture Book contains a picture, HP, MP, Attack Power, Number of Attacks (hits), Hit Rate, Defense Power, Defense Rate, Evasion Percent, Magic Defense, Magic Resistance, Weaknesses, Number killed, Monster Rank (difficulty from 1-7), and the ID number of each enemy. There are 128 monsters in all.

Please note that it seems not ALL weaknesses are shown, IE: apparently undead monsters are not weak against the fPfAf<: Kearu (Cure) spell, yet they are. So please note I am including the regular information the game provides in this mode. Any e-mails harassing me that I forgot so-and-so monster is weak/strong against this will be ignored.

While in the list, the R1 button will go down a page, and L1 will go up a page (10 monsters per page). R2 will go down to the bottom of the list, while L2 will go up to the top. If you are looking at a monster's info, R1 will go to the next monster in the list while L1 will go back a monster.

-----Missable Monsters-----  
-----Missable Monsters-----

In this section, I will state which monsters are missable through the game. After a certain point (getting the Ultima spell), the monsters on the world map are changed for the rest of the game. The monsters listed here, at least through my personal playthroughs, \*DO NOT\* appear in battles any more.

Caves however, are unchanged by getting the Ultima spell, so if a monster is fightable only in caves, they can still be sought after even once you already have gotten Ultima.

So make sure you fight these monsters before going all the way up the Mysidian Tower:

#004 fNfB [ ]f`fr [ ][: Kui-nbi- (Queen Bee)  
#011 frfbfOfO [ ]fh: Bigguba-do (Big Bird)  
#022 fXfJf<: Sukaru (Skull)  
#031 , ,è,Ŧ,², : Arijigoku (Antlion)  
#040 fLf% [ ]ftfBfbfVf...: Kira-fisshu (Killer Fish)  
#042 f\_fCfufC [ ]fOf<: Daibui-guru (Dive Eagle)  
#045 fofbfJfjfa: Bakkania (Buccaneer)  
#051 fMfKf`fg [ ]fh: Giganto-do (Gigan Toad)  
#052 fV [ ]fXflfCfN: Shi-suneiku (Sea Snake)  
#054 f%f`fhf@fC: Randorei (Land Ray)  
#071 fAfCf [ ] [ ]fo: Aime-ba (Eyemoeba)  
#091 , ,è,«,µ: Kurokishi (Black Knight)  
#093 fEfbfhfS [ ]f@f@: Uddogo-remu (Wood Golem)  
#094 fXfg [ ]f`fS [ ]f@f@: Suto-ngo-remu (Stone Golem)  
#106 fWfFflf%f<: Jeneraru (General)  
#107 f}fWfVfff`: Majishan (Magician)

#109 fEfBfU [fh: Uiza-do (Wizard)

For the locations of these and all the monsters, they are just below.

-----Missable Monsters-----  
-----Missable Monsters-----

Example of a page:

Name of Monster in kana (Translation)

----- HP  
| | MP  
| Pic | Attack Power  
| | Number of Attacks  
----- Hit Rate  
Defense Power  
Defense Rate  
Evasion %  
Magic Defense  
Magic Resistance  
Weaknesses

Number killed

Monster Rank

Monster ID

Where fought:

fEfbfOfC [f^[: Reggui-ta (Leg Eater)

HP: 6  
MP: 0  
, ±, º, «: Kougeki (Attack Power): 4  
, ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 1  
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 60%  
, Ú, ¢, ¬, ¢: Bougyo (Defense): 0  
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 0  
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate) 0%  
, Ü, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense) 1  
, Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
None

, ½, ", µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 1  
f, f`fXf^ [ID: Monsuta- ID (Monster ID) 001

Where fought: Around fAf<fefA: Arutea (Altea) /  
Around fKfefA: Gatea (Gatea) /  
In ftfBf", Ì'¬: Fin no Machi (Fin Town) /  
Around fpf<f€: Parumu (Parm) /  
Around f|ftfg: Pofuto (Poft) /  
foftfXfN, Ì`EA: Bafusuku no Doukutsu (Bafsk Cave) 1F /  
Around fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) /  
fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) 1F

f of f p f C f A f \ [ f : Banpaiaso-n (Vampire Thorn)

HP:	20
MP:	0
, ±, °, «: Kougeki (Attack Power):	4
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	1
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	60%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	0
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	0
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	0%
, Ü, Ü, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense)	1
, Ü, Ü, ¢, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	50%
, ¶, á, ¢, ã, ñ: Jakuten (Weaknesses)	
None	

, ½, ¢, ¸, ¢, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f f X f ^ [ f % f N: Monsuta-ranku (Monster Rank) 1  
 f, f f X f ^ [ ID: Monsuta- ID (Monster ID) 002

Where fought: Around foftfXfN: Bafusuku (Bafsk) /  
 North of f|ftfg: Pofuto (Poft) /  
 Around fTf%}f}f`fh: Saramando (Salamando) /  
 foftfXfN, Ì`EA: Bafusuku no Doukutsu (Bafsk Cave) B1F/1F /  
 Around fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) /  
 fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) 1F

fz [flfbfg: Ho-netto (Hornet)

HP:	6
MP:	0
, ±, °, «: Kougeki (Attack Power):	4
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	1
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	50%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	0
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	10%
, Ü, Ü, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense)	1
, Ü, Ü, ¢, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	50%
, ¶, á, ¢, ã, ñ: Jakuten (Weaknesses)	
None	

, ½, ¢, ¸, ¢, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f f X f ^ [ f % f N: Monsuta-ranku (Monster Rank) 1  
 f, f f X f ^ [ ID: Monsuta- ID (Monster ID) 003

Where fought: Around fAf<fefA: Arutea (Altea) / Around ftfBf` : Fin (Fin) /  
 In ftfBf`, Ì'¬: Fin no Machi (Fin Town) /  
 Around fKfefA: Gatea (Gatea) / Around fpf<f€: Parumu (Parm) /  
 Around f|ftfg: Pofuto (Poft) /  
 Around foftfXfN: Bafusuku (Bafsk) /  
 foftfXfN, Ì`EA: Bafusuku no Doukutsu (Bafsk Cave) B1F/1F /  
 Around fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) /  
 fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) 1F

fNfB [f"fr[: Kui-nbi- (Queen Bee)

HP:	30
MP:	0
, ±, ¢, °, «: Kougeki (Attack Power):	9
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	1
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	50%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	4
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	10%
, Ü, Ü, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense)	1
, Ü, Ü, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	50%
, ¶, á, ¢, Æ, ñ: Jakuten (Weaknesses)	
None	

, ½, ¨, µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
 f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 1  
 f, f" fXf^ [ID: Monsuta- ID (Monster ID) 004

Where fought: Around foftfXfN: Bafusuku (Bafsk) /  
 Around fTf%f}f"fh: Saramando (Salamando) /  
 Around fJfVf...fI [f"é: Kashuo-n Shiro (Kashuon Castle)

fXfm [f}f": Suno-man (Snowman)

HP:	45
MP:	0
, ±, ¢, °, «: Kougeki (Attack Power):	9
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	1
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	60%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	4
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	20%
, Ü, Ü, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense)	2
, Ü, Ü, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	40%
, ¶, á, ¢, Æ, ñ: Jakuten (Weaknesses)	
, Û, Ì, ¨: Honoo (Fire)	

, ½, ¨, µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
 f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 2  
 f, f" fXf^ [ID: Monsuta- ID (Monster ID) 005

Where fought: áÉ': Setsugen (Snowfield) /  
 áÉ', Ì"ÉA: Setsugen no Doukutsu (Snowfield Cave) B1F/B5F /  
 áÉ', Ì"ÉA: Setsugen no Doukutsu (Snowfield Cave) Ft Rm B2F

fTfXfJfbf`: Sasukacchi (Sasquatch)

HP:	20
MP:	0
, ±, ¢, °, «: Kougeki (Attack Power):	4

, ±, º, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 1  
 , ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 50%  
 , Ú, ¢, ¬, ¢: Bougyo (Defense): 0  
 , Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate) 10%  
 , Ü, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense) 1  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
 , ¶, á, ¢, Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, ¸: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 1  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 006

Where fought: Around f|ftfg: Pofuto (Poft) /  
 Around fTf%f}f`fh: Saramando (Salamando) /  
 fZf~fe, ì`è: Semite no Taki (Semite Waterfall) B1F-B5F /  
 fZf~fe, ì`è: Semite no Taki (Semite Waterfall) Fight Room B2F /  
 fZf~fe, ì`è: Semite no Taki (Semite Waterfall) Fight Room B3F /  
 fZf~fe, ì`è: Semite no Taki (Semite Waterfall) Fight Room B5F

fAfCfVfNf<: Aishikuru (Icecicle)

HP: 60  
 MP: 0  
 , ±, º, °, «: Kougeki (Attack Power): 17  
 , ±, º, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 1  
 , ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 60%  
 , Ú, ¢, ¬, ¢: Bougyo (Defense): 17  
 , Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 0  
 , ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate) 0%  
 , Ü, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense) 2  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, ¢, Ä, ñ: Jakuten (Weaknesses)  
 , Û, Ì, ¨: Honoo (Fire)

, ½, ¨, µ, ½, ©, ¸: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 2  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 007

Where fought: ♠áÉ': Setsugen (Snowfield) /  
 ♠áÉ', Ì`ÉA: Setsugen no Doukutsu (Snowfield Cave) B1F-B6F /  
 ♠áÉ', Ì`ÉA: Setsugen no Doukutsu (Snowfield Cave) Ft Rm B5F

, µ, á, ¢, É, ã, ¢, ¸, «: Shounyuuseki (Limestone Statue)

HP: 240  
 MP: 0  
 , ±, º, °, «: Kougeki (Attack Power): 35  
 , ±, º, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 2  
 , ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 70%  
 , Ú, ¢, ¬, ¢: Bougyo (Defense): 35  
 , Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate) 30%

,Ü,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 3  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Ç,: Doku (Poison)

,½,¨,µ,½,©,: Taoshitakazu (Number beaten) xx  
f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 4  
f,f`fXf^`[ID: Monsuta- ID (Monster ID) 008

Where fought: Around fffBfXfg: Disuto (Dist) /  
Around fffBfXfg: Disuto (Dist) after getting Ultima

fRf%f€: Koramu (Column)

HP: 240  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 40  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 3  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 70%  
,Ú,¤,¬,å: Bougyo (Defense): 40  
,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 3  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,: Taoshitakazu (Number beaten) xx  
f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 4  
f,f`fXf^`[ID: Monsuta- ID (Monster ID) 009

Where fought: `¬Z`ê: Tougijou (Arena) B2F (Chest) /  
ftfBf`é: Fin Shiro (Fin Castle) 1F/3F/4F (Before retaking it)/  
ftfBf`é: Fin Shiro (Fin Castle) Fight Room B1F-B5F /  
ftfBf`é: Fin Shiro (Fin Castle) B4F/B5F

fXfvfŠf`f^`[: Supurinta- (Sprinter)

HP: 30  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 9  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 50%  
,Ú,¤,¬,å: Bougyo (Defense): 0  
,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 1  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,: Taoshitakazu (Number beaten) xx  
f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 1  
f,f`fXf^`[ID: Monsuta- ID (Monster ID) 010



Where fought: North/Northeast of f|ftfg: Parumu (Parm) /  
 Around f|ftfg: Pofuto (Poft) /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) B1F-B5F/  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B2F /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B4F /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B5F

frfbfOfo◆[fh: Bigguba-do (Big Bird)

HP: 140  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 35  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 65%  
 ,Ú,¤,¬,â: Bougyo (Defense): 25  
 ,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%  
 ,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 3  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 011

Where fought: Swamplands north of ftfBf`": Fin (Fin) and farther north

fAf\_f}f`f^fCf}fC: Adamantaimai (Adamant Hawksbill)

HP: 450  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 50  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,¤,¬,â: Bougyo (Defense): 60  
 ,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 0  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 0%  
 ,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 1  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,±,¨,è: Koori (Ice)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 012

Where fought: ◆áÉ´,ì`´EA: Setsugen no Doukutsu (Snowfield Cave) B6F (Boss) /  
 fJfVf...fI◆[f`◆é: Kashuo-n Shiro (Kashuon Castle) Fight Room 1F /  
 fJfVf...fI◆[f`◆é: Kashuo-n Shiro (Kashuon Castle) 2F/3F /  
 fJfVf...fI◆[f`◆é: Kashuo-n Shiro (Kashuon Castle) Fight Room 4F /  
 fpf%ff◆fLfA: Paramekia (Paramekia) Desert /  
 ffbBfXfg,ì`´EA: Disuto no Doukutsu (Dist Cave) B5F /

fffBfXfg,Ì`EA: Disuto no Doukutsu (Dist Cave) B5F (Chest) /  
ftfBf`é: Fin Shiro (Fin Castle) B4F

f%`fhf`[fgf<: Randota-toru (Land Turtle)

HP:	140
MP:	0
,±,°,«: Kougeki (Attack Power):	35
,±,°,«,©,ç,·,¤: Kougeki Kaisuu (# of Attacks):	2
,ß,ç,ç,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	65%
,Ú,¤,¬,â: Bougyo (Defense):	35
,Ú,¤,¬,â,©,ç,·,¤: Bougyo Kaisuu (Defense Rate):	0
,©,ç,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	0%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	2
,Û,Û,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance)	50%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	
,±,,è: Koori (Ice)	

,½,,µ,½,©,,: Taoshitakazu (Number beaten) xx

f,f`fXf`[f%`fN: Monsuta-ranku (Monster Rank) 1

f,f`fXf`[ID: Monsuta- ID (Monster ID) 013

Where fought: Swamplands north of ftfBf`: Fin (Fin) and farther north /  
fZf~fe,Ì`è: Semite no Taki (Semite Waterfall) B5F (Chest) /  
fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) 4F/5F /  
fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) Fight Room 4F /  
Around fffBfXfg: Disuto (Dist)

fI`[fK: O-ga (Ogre)

HP:	100
MP:	0
,±,°,«: Kougeki (Attack Power):	25
,±,°,«,©,ç,·,¤: Kougeki Kaisuu (# of Attacks):	1
,ß,ç,ç,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	65%
,Ú,¤,¬,â: Bougyo (Defense):	17
,Ú,¤,¬,â,©,ç,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,ç,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	20%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	2
,Û,Û,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance)	50%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	
None	

,½,,µ,½,©,,: Taoshitakazu (Number beaten) xx

f,f`fXf`[f%`fN: Monsuta-ranku (Monster Rank) 2

f,f`fXf`[ID: Monsuta- ID (Monster ID) 014

Where fought: Swamplands north of ftfBf`: Fin (Fin) and farther north /  
fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) 3F/4F/5F /  
fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) Fight Room 4F /  
Around fffBfXfg: Disuto (Dist)

fI [fKf fCfW: O-gameiji (Ogre Mage)

HP:	140
MP:	30
, ±, °, «: Kougeki (Attack Power):	25
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	2
, ß, ¢, ¸, ã, ¢, è, Å: Meichuu Ritsu (Hit Rate):	65%
, Ú, ¢, ¬, å: Bougyo (Defense):	17
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¢, è, Å: Kaihi Ritsu (Evasion Rate)	40%
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense)	3
, Û, Û, ¢, Å, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	40%
, ¶, á, , Å, ñ: Jakuten (Weaknesses)	
None	

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 3  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 015

Where fought: Swamplands north of ftfBf": Fin (Fin) and farther north /  
Around fffBfXfg: Disuto (Dist) /  
fffBfXfg, Ì" ¢A: Disuto no Doukutsu (Dist Cave) B4F/B5F /  
ftfBf" é: Fin Shiro (Fin Castle) B4F

fI [fKf` [ft: O-gachi-fu (Ogre Chief)

HP:	300
MP:	0
, ±, °, «: Kougeki (Attack Power):	40
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	3
, ß, ¢, ¸, ã, ¢, è, Å: Meichuu Ritsu (Hit Rate):	70%
, Ú, ¢, ¬, å: Bougyo (Defense):	35
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¢, è, Å: Kaihi Ritsu (Evasion Rate)	40%
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense)	3
, Û, Û, ¢, Å, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	40%
, ¶, á, , Å, ñ: Jakuten (Weaknesses)	
None	

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 4  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 016

Where fought: fffBfXfg, Ì" ¢A: Disuto no Doukutsu (Dist Cave) B4F/B5F /  
fffBfXfg, Ì" ¢A: Disuto no Doukutsu (Dist Cave) Fight Room B5F /  
ftfBf" é: Fin Shiro (Fin Castle) B4F

fff...fAf< fwfbfh: Dyuaruheddo (Dual Head)

HP:	80
MP:	0
, ±, °, «: Kougeki (Attack Power):	25

, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 2  
 , ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 50%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 17  
 , Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 20%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 2  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 , µ, ñ, ¯, ¢: Shinkei (Nerve)

, ½, ¯, µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 2  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 017

Where fought: Swamplands north of ftfBf` : Fin (Fin) and farther north /  
 ♦áÉ´, ì`´EA: Setsugen no Doukutsu (Snowfield Cave) B4F /  
 ♦áÉ´, ì`´EA: Setsugen no Doukutsu (Snowfield Cave) Ft Rm B4F /  
 fffBfXfg, ì`´EA: Disuto no Doukutsu (Dist Cave) B5F /  
 `ì, ì`‡: Minami no Shima (South Island) B1F-B3F /  
 `¬<Z♦ê: Tougijou (Arena) B2F (Chest) /  
 ftfBf`♦é: Fin Shiro (Fin Castle) 1F/3F (Before retaking it)

f]f`fr2fwfbfh: Zonbi 2 Heddo (Zombie 2-Head)

HP: 300  
 MP: 0  
 , ±, °, «: Kougeki (Attack Power): 40  
 , ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 5  
 , ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 65%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 25  
 , Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 50%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 3  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 , Û, ì, ¯: Honoo (Fire)

, ½, ¯, µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 018

Where fought: Around `ì, ì`‡: Minami no Shima (South Island) /  
 `ì, ì`‡: Minami no Shima (South Island) B1F-B4F /  
 `¬<Z♦ê: Tougijou (Arena) B2F (Chest) /  
 ftfBf`♦é: Fin Shiro (Fin Castle) 1F/3F/4F (Before retaking it)

fEfFfAf%fbfg: Uearatto (Were-Rat)

HP: 60  
 MP: 0  
 , ±, °, «: Kougeki (Attack Power): 17  
 , ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 1  
 , ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 60%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 4

,Ú,¤,¬,ã,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 2  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 20%  
 ,Û,Û,¤,Ú,¤,¬,ã: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 2  
 f,f`fXf^`[ID: Monsuta- ID (Monster ID) 019

Where fought: Swamplands north of ftfBf`": Fin (Fin) and farther north /  
 fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) Fight Room 1F /  
 fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) 3F (Chest) /  
 fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) 5F /  
 fJfVf...fI`[f`é: Kashuo-n Shiro (Kashuon Castle) Fight Room 5F /  
 `ã`íŠÍ: Daisenkan (Warship) 1F-4F /  
 Around `ì,Ì`‡: Minami no Shima (South Island) /  
 `ì,Ì`‡: Minami no Shima (South Island) B1F/B2F

fXf^fi`[: Sutana- (Stunner)

HP: 100  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 17  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 65%  
 ,Ú,¤,¬,ã: Bougyo (Defense): 17  
 ,Ú,¤,¬,ã,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%  
 ,Û,Û,¤,Ú,¤,¬,ã: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 3  
 f,f`fXf^`[ID: Monsuta- ID (Monster ID) 020

Where fought: `ã`íŠÍ: Daisenkan (Warship) 1F/2F/3F/5F /  
 `ã`íŠÍ: Daisenkan (Warship) Fight Room 1F /  
 Around `ì,Ì`‡: Minami no Shima (South Island) /  
 `ì,Ì`‡: Minami no Shima (South Island) B1F/B2F /  
 ftfBf`"é: Fin Shiro (Fin Castle) B1F

fffbfhfwfbfh: Deddoheddo (Dead Head)

HP: 45  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 17  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 60%  
 ,Ú,¤,¬,ã: Bougyo (Defense): 9  
 ,Ú,¤,¬,ã,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1

,©,ç,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 20%  
,Û,Ü,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 2  
,Û,Ü,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,Ì,¨: Honoo (Fire)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 2  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 021

Where fought: áÉ´,ì`EA: Setsugen no Doukutsu (Snowfield Cave)

B1F/B2F/B3F/B5F /

Around fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) /

fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) 1F

fXfJf<: Sukaru (Skull)

HP: 640  
MP: 300  
,±,¤,°,«: Kougeki (Attack Power): 50  
,±,¤,°,«,©,ç,·,¤: Kougeki Kaisuu (# of Attacks): 6  
,ß,ç,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 75%  
,Ú,¤,¬,â: Bougyo (Defense): 40  
,Ú,¤,¬,â,©,ç,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,ç,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 65%  
,Û,Ü,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 4  
,Û,Ü,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,Ì,¨: Honoo (Fire)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 022

Where fought: fpf%f`fLfA`é: Paramekia no Shiro (Paramekia Castle) Fight  
Room 1F

fpf%f`fLfA`é: Paramekia no Shiro (Paramekia Castle)  
3F/5F/6F/8F /

fpf%f`fLfA`é: Paramekia no Shiro (Paramekia Castle) Treasure  
Room 4F

f]f`fr: Zonbi (Zombie)

HP: 30  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 17  
,±,¤,°,«,©,ç,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,ç,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 60%  
,Ú,¤,¬,â: Bougyo (Defense): 0  
,Ú,¤,¬,â,©,ç,·,¤: Bougyo Kaisuu (Defense Rate): 0  
,©,ç,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 0%  
,Û,Ü,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 1  
,Û,Ü,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,Ì,¨: Honoo (Fire)

,½, ",µ,½,©, .: Taoshitakazu (Number beaten) xx  
f,f"fXf^ [f%f"fN: Monsuta-ranku (Monster Rank) 1  
f,f"fXf^ [ID: Monsuta- ID (Monster ID) 023

Where fought: fZf~fe,ì`è: Semite no Taki (Semite Waterfall) B5F /  
foftfXfN,ì`è: Bafusuku no Doukutsu (Bafsk Cave) 1F /  
◆áÉ',ì`è: Setsugen no Doukutsu (Snowfield Cave)  
B1F/B2F/B3F/B5F /  
Around fJfVf...fI [f"é: Kashuo-n Shiro (Kashuon Castle) /  
fJfVf...fI [f"é: Kashuo-n Shiro (Kashuon Castle) 1F

fO [f<: Gu-ru (Ghoul)

HP: 60  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 17  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 60%  
,Ú,¤,¬,â: Bougyo (Defense): 4  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 20%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 2  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,ì,": Honoo (Fire)

,½, ",µ,½,©, .: Taoshitakazu (Number beaten) xx  
f,f"fXf^ [f%f"fN: Monsuta-ranku (Monster Rank) 2  
f,f"fXf^ [ID: Monsuta- ID (Monster ID) 024

Where fought: ◆áÉ',ì`è: Setsugen no Doukutsu (Snowfield Cave)  
B1F/B2F/B5F/B6F /  
`á◆íŠí: Daisenkan (Warship) 1F/2F /  
fffBfXfg,ì`è: Disuto no Doukutsu (Dist Cave) B1F/B2F /  
`ì,ì`†: Minami no Shima (South Island) B3F (Chest)

fKfXfg: Gasuto (Ghast)

HP: 100  
MP: 30  
,±,¤,°,«: Kougeki (Attack Power): 25  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 60%  
,Ú,¤,¬,â: Bougyo (Defense): 9  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 2  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,ì,": Honoo (Fire)

,½, ",µ,½,©, .: Taoshitakazu (Number beaten) xx  
f,f"fXf^ [f%f"fN: Monsuta-ranku (Monster Rank) 3  
f,f"fXf^ [ID: Monsuta- ID (Monster ID) 025

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
 Around f~fVfffBfA: Mishidia (Mysidia) /  
 Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
 `ã❖íŠÍ: Daisenkan (Warship) 1F-5F /  
 fffBfXfg, Ì`EA: Disuto no Doukutsu (Dist Cave) B1F/B2F /  
 ftfBf`❖é: Fin Shiro (Fin Castle) B1F/2F (Chest)/B4F (Chest) /  
 Around f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave)  
 f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B1F/B2F /  
 f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) Fight Room  
 2F/8F /  
 f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 9F

fEfufif`fg: Rebutanto (Revenant)

HP:	240
MP:	0
, ±, ¢, °, «: Kougeki (Attack Power):	40
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	3
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	70%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	25
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate)	40%
, Ü, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense)	3
, Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	40%
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)	
, Û, Ì, ``: Honoo (Fire)	

, ½, `` , µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
 f, f`fXf^❖[f%f`fN: Monsuta-ranku (Monster Rank) 4  
 f, f`fXf^❖[ID: Monsuta- ID (Monster ID) 026

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
 Around f~fVfffBfA: Mishidia (Mysidia) /  
 Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
 fffBfXfg, Ì`EA: Disuto no Doukutsu (Dist Cave) B2F/B3F/B4F/B5F/  
 fffBfXfg, Ì`EA: Disuto no Doukutsu (Dist Cave) Fight Room B5F /  
 ``<Z❖ê: Tougijou (Arena) Fight Room B2F /  
 ftfBf`❖é: Fin Shiro (Fin Castle) 2F/3F (Before retaking it) /  
 ftfBf`❖é: Fin Shiro (Fin Castle) B1F/B4F (Chest) /  
 Around f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) /  
 f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B1F/B2F /  
 f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 2F/4F/5F/8F/9F/  
 f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) Fight Room  
 7F/8F

fVfffhfE: Shadou (Shadow)

HP:	45
MP:	0
, ±, ¢, °, «: Kougeki (Attack Power):	17
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	1
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	60%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	9



,Ú,¤,¬,á,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 20%  
,Û,Û,¤,Ú,¤,¬,á: Mahoubougyo (Magic Defense) 2  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,Ì,¨: Honoo (Fire)

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 2  
f,f`fXf^`[ID: Monsuta- ID (Monster ID) 027

Where fought: ♠áÉ´,Ì¨`EA: Setsugen no Doukutsu (Snowfield Cave)  
B1F/B2F/B3F/B5F /  
fJfVf...fI`[f``é: Kashuo-n Shiro (Kashuon Castle) 2F/3F/4F /  
'á`íŠÍ: Daisenkan (Warship) 1F/2F /  
ffBfXfg,Ì¨`EA: Disuto no Doukutsu (Dist Cave) B1F/B2F /  
'i,Ì¨`‡: Minami no Shima (South Island) B3F (Chest)

fEfCfX: Reisu (Wraith)

HP: 60  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 9  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 65%  
,Ú,¤,¬,á: Bougyo (Defense): 9  
,Ú,¤,¬,á,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 2  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 20%  
,Û,Û,¤,Ú,¤,¬,á: Mahoubougyo (Magic Defense) 2  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,Ì,¨: Honoo (Fire)

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 2  
f,f`fXf^`[ID: Monsuta- ID (Monster ID) 028

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
fJfVf...fI`[f``é: Kashuo-n Shiro (Kashuon Castle) Fight Room 1F /  
fJfVf...fI`[f``é: Kashuo-n Shiro (Kashuon Castle) 2F/4F/5F  
fJfVf...fI`[f``é: Kashuo-n Shiro (Kashuon Castle) Fight Room 4F /  
fJfVf...fI`[f``é: Kashuo-n Shiro (Kashuon Castle) Fight Room 5F /  
'á`íŠÍ: Daisenkan (Warship) 1F/3F/4F/5F /  
ffBfXfg,Ì¨`EA: Disuto no Doukutsu (Dist Cave) B1F/B2F /  
'i,Ì¨`‡: Minami no Shima (South Island) B3F (Chest) /  
ftfBf``é: Fin Shiro (Fin Castle) B1F/ B4F (Chest) /  
Around f~fVfffBfA,Ì¨`EA: Mishidia no Doukutsu (Mysidia Cave) /  
f~fVfffBfA,Ì¨`EA: Mishidia no Doukutsu (Mysidia Cave) B1F-B3F /  
f~fVfffBfA,Ì¨`f: Mishidia no Tou (Mysidia Tower) Fight Room  
2F/7F/8F /  
f~fVfffBfA,Ì¨`f: Mishidia no Tou (Mysidia Tower) 9F

fXfyfNf^◆[: Supekuta- (Spectre)

HP: 300  
MP: 100  
, ±, α, °, «: Kougeki (Attack Power): 25  
, ±, α, °, «, ©, ¢, ·, α: Kougeki Kaisuu (# of Attacks): 3  
, β, ¢, ¸, ã, α, è, Å: Meichuu Ritsu (Hit Rate): 75%  
, Ú, α, ¬, å: Bougyo (Defense): 25  
, Ú, α, ¬, å, ©, ¢, ·, α: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Å: Kaihi Ritsu (Evasion Rate) 40%  
, Û, Û, α, Ú, α, ¬, å: Mahoubougyo (Magic Defense) 3  
, Û, Û, α, Ä, ¢, ±, α: Mahou Teikou (Magic Resistance) 50%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
, Û, Ì, ¨: Honoo (Fire)

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 4  
f, f`fXf^◆[ID: Monsuta- ID (Monster ID) 029

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
ftfBf`◆é: Fin Shiro (Fin Castle) 1F-3F (Before retaking it) /  
ftfBf`◆é: Fin Shiro (Fin Castle) B4F (Chest) /  
Around f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave)  
f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B1F-B3F /  
f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) Fight Room  
2F/7F/8F /  
f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 4F/8F/9F

fS◆[fXfg: Go-suto (Ghost)

HP: 540  
MP: 140  
, ±, α, °, «: Kougeki (Attack Power): 35  
, ±, α, °, «, ©, ¢, ·, α: Kougeki Kaisuu (# of Attacks): 5  
, β, ¢, ¸, ã, α, è, Å: Meichuu Ritsu (Hit Rate): 75%  
, Ú, α, ¬, å: Bougyo (Defense): 35  
, Ú, α, ¬, å, ©, ¢, ·, α: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Å: Kaihi Ritsu (Evasion Rate) 60%  
, Û, Û, α, Ú, α, ¬, å: Mahoubougyo (Magic Defense) 3  
, Û, Û, α, Ä, ¢, ±, α: Mahou Teikou (Magic Resistance) 50%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
, Û, Ì, ¨: Honoo (Fire)

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 5  
f, f`fXf^◆[ID: Monsuta- ID (Monster ID) 030

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B5F  
(Chest) /  
f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 1F

, , è, ¶, ², : Arijigoku (Ant Lion)

HP: 370  
MP: 0  
, ±, ¢, °, «: Kougeki (Attack Power): 50  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 3  
, ß, ¢, ¿, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 75%  
, Ú, ¢, ¬, å: Bougyo (Defense): 40  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 50%  
, Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 3  
, Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
    , Ç, : Doku (Poison)  
    , ±, ¨, è: Koori (Ice)

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 5  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 031

Where fought: North & Northeast of fpf%f fLfA: Paramekia (Paramekia) /  
fpf%f fLfA: Paramekia (Paramekia) Desert /  
Forest around "¬<Z è: Tougijou (Arena)

, ³, Â, ¶, ñfmfRfMfŠ: Satsujinnokogiri (Murder Saw)

HP: 870  
MP: 0  
, ±, ¢, °, «: Kougeki (Attack Power): 70  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 6  
, ß, ¢, ¿, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 80%  
, Ú, ¢, ¬, å: Bougyo (Defense): 60  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 70%  
, Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 4  
, Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
None

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 6  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 032

Where fought: Around fJfVf...fI [f": Kashuo-n (Kashuon) after getting Ultima /  
fpf%f fLfA: Paramekia (Paramekia) Desert after getting Ultima

fS [fgfX: Go-tosu (Gotos)

HP: 2000  
MP: 80  
, ±, ¢, °, «: Kougeki (Attack Power): 70  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 6  
, ß, ¢, ¿, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 90%

,Ú,¤,¬,å: Bougyo (Defense): 60  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 65%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 5  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6  
 f,f`fXf^ [ID: Monsuta- ID (Monster ID) 033

Where fought: ftfBf`é: Fin Shiro (Fin Castle) 4F (Boss) /  
 -³Šª: Tatsumaki (Tornado) 1F/4F/5F /  
 -³Šª: Tatsumaki (Tornado) Fight Room 6F /  
 fpf`f`fLfA`é: Paramekia no Shiro (Paramekia Castle) 1F-4F/7F

f`r` [fXfgff` [f,f` : Bi-sutode-mon (Beast Demon)

HP: 1000  
 MP: 140  
 ,±,¤,°,«: Kougeki (Attack Power): 70  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 6  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 80%  
 ,Ú,¤,¬,å: Bougyo (Defense): 60  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 75%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 6  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 60%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7  
 f,f`fXf^ [ID: Monsuta- ID (Monster ID) 034

Where fought: fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 4F-6F

fLf}fCf%: Kimaira (Chimera)

HP: 640  
 MP: 80  
 ,±,¤,°,«: Kougeki (Attack Power): 60  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 4  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,¤,¬,å: Bougyo (Defense): 50  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 3  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx

f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 5  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 035

Where fought: fpf%flfA: Paramekia (Paramekia) Desert /  
fffBfXfg,ì`EA: Disuto no Doukutsu (Dist Cave) B5F (Boss) /  
Forest around `~<Zê: Tougijou (Arena) /  
`~<Zê: Tougijou (Arena) Fight Room B2F /  
`~<Zê: Tougijou (Arena) B1F /  
ftfBf`é: Fin Shiro (Fin Castle) 1F-3F (Before retaking it) /  
f~fVfffBfA,ì`f: Mishidia no Tou (Mysidia Tower) 2F/4F/5F/7F/8F

fS [fMf}fCf%: Go-gimaira (Gorgimera)

HP: 750  
MP: 140  
,±,¤,°,«: Kougeki (Attack Power): 60  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 5  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 80%  
,Ú,¤,¬,â: Bougyo (Defense): 50  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 60%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 4  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,`,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 5  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 036

Where fought: ftfBf`é: Fin Shiro (Fin Castle) B5F (Chest) /  
f~fVfffBfA,ì`EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
Room B1F /  
f~fVfffBfA,ì`EA: Mishidia no Doukutsu (Mysidia Cave) B3F/B5F

fXftfBf`fNf}fCf%: Sufinkumaira (Sphinxmera)

HP: 1140  
MP: 370  
,±,¤,°,«: Kougeki (Attack Power): 85  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 6  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 90%  
,Ú,¤,¬,â: Bougyo (Defense): 70  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 70%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 5  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,`,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 037

Where fought: fWfFfCfh: Jeido (Jade) Fight Room B2F/B3F/B5F /  
fWfFfCfh: Jeido (Jade) B6F

ffXftf%fd[: Desufurawa- (Death Flower)

HP:	540
MP:	0
, ±, °, «: Kougeki (Attack Power):	40
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	4
, ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	80%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	40
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	0
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	0%
, Û, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense)	3
, Û, Û, ¢, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	50%
, ¶, á, ¢, ¢, ñ: Jakuten (Weaknesses)	
, Û, Ì, ¢: Honoo (Fire)	
, ±, ¢, è: Koori (Ice)	

, ½, ¢, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
f, f"Xf^d[f%fn: Monsuta-ranku (Monster Rank) 5  
f, f"Xf^d[ID: Monsuta- ID (Monster ID) 038

Where fought: "¬Zê: Tougijou (Arena) Fight Room B2F /  
ftfBf"é: Fin Shiro (Fin Castle) 2F/3F /  
f~fVffBfA, Ì"EA: Mishidia no Doukutsu (Mysidia Cave) B5F /  
f~fVffBfA, Ì"f: Mishidia no Tou (Mysidia Tower) 2F/4F/5F/7F /  
Around fJfVf...fI[f": Kashuo-n (Kashuon) after getting Ultima /  
fpf%fdLfA: Paramekia (Paramekia) Desert after getting Ultima /  
fpf%fdLfAé: Paramekia no Shiro (Paramekia Castle) Fight  
Room 1F /  
fpf%fdLfAé: Paramekia no Shiro (Paramekia Castle) 8F

, , Û, Ì, Í, È: Akuma no Hana (Devil Flower)

HP:	1140
MP:	0
, ±, °, «: Kougeki (Attack Power):	70
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	6
, ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	85%
, Ú, ¢, ¬, ¢: Bougyo (Defense):	70
, Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	65%
, Û, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense)	5
, Û, Û, ¢, ¢, ±, ¢: Mahou Teikou (Magic Resistance)	70%
, ¶, á, ¢, ¢, ñ: Jakuten (Weaknesses)	
, Û, Ì, ¢: Honoo (Fire)	

, ½, ¢, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
f, f"Xf^d[f%fn: Monsuta-ranku (Monster Rank) 6  
f, f"Xf^d[ID: Monsuta- ID (Monster ID) 039

Where fought: f~fVffBfA, Ì"f: Mishidia no Tou (Mysidia Tower) 5F/7F-9F /  
f~fVffBfA, Ì"f: Mishidia no Tou (Mysidia Tower) Fight Room

-³Šª: Tatsumaki (Tornado) 1F/4F/5F/7F /  
 -³Šª: Tatsumaki (Tornado) Fight Room 6F /  
 fpf%ffLfAé: Paramekia no Shiro (Paramekia Castle) 3F/5F/6F /  
 fpf`fff,fjfEf€: Pandemoniumu (Pandemonium) 6F

fLf%[ftfBfbfVf...: (Killer Fish)

HP: 100  
 MP: 0  
 ,±,ª,°,«: Kougeki (Attack Power): 25  
 ,±,ª,°,«,©,¢,·,ª: Kougeki Kaisuu (# of Attacks): 2  
 ,ß,¢,¿,ã,ª,è,Â: Meichuu Ritsu (Hit Rate): 65%  
 ,Ú,ª,¬,å: Bougyo (Defense): 17  
 ,Ú,ª,¬,å,©,¢,·,ª: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%  
 ,Û,Û,ª,Ú,ª,¬,å: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,ª,Ä,¢,±,ª: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,¢,È,,Û: Inazuma (Lightning)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^[f%f`fN: Monsuta-ranku (Monster Rank) 3  
 f,f`fXf^[ID: Monsuta- ID (Monster ID) 040

Where fought: ŠC,İã: Umi no Jou (High Sea)

fGfEfLftfBfbfVf...: Erekiifisshu (Elecfish)

HP: 540  
 MP: 80  
 ,±,ª,°,«: Kougeki (Attack Power): 60  
 ,±,ª,°,«,©,¢,·,ª: Kougeki Kaisuu (# of Attacks): 4  
 ,ß,¢,¿,ã,ª,è,Â: Meichuu Ritsu (Hit Rate): 80%  
 ,Ú,ª,¬,å: Bougyo (Defense): 50  
 ,Ú,ª,¬,å,©,¢,·,ª: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
 ,Û,Û,ª,Ú,ª,¬,å: Mahoubougyo (Magic Defense) 4  
 ,Û,Û,ª,Ä,¢,±,ª: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^[f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^[ID: Monsuta- ID (Monster ID) 041

Where fought: fŠfofCfAfTf`": Ribaiasan (Leviathan) 1F/3F /  
 ŠC,İã: Umi no Jou (High Sea) after getting Ultima

f\_fCfufC[fOf<: Daibui-guru (Dive Eagle)

HP: 140  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 35  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2  
 ,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 65%  
 ,Ú,¤,¬,â: Bougyo (Defense): 17  
 ,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
 ,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 3  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 042

Where fought: ŠC,Ì◆ã: Umi no Jou (High Sea)

fRfJfgfŠfX: Kokatorisu (Cockatrice)

HP: 370  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 35  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 4  
 ,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 70%  
 ,Ú,¤,¬,â: Bougyo (Defense): 40  
 ,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
 ,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 3  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 043

Where fought: Peninsula directly south of fAf<fefA: Arutea (Altea) /  
 Around f~fVfffBfA: Mishidia (Mysidia) /  
 Around f~fVfffBfA,Ì`EA: Mishidia no Doukutsu (Mysidia Cave) /  
 f~fVfffBfA,Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B1F/B2F /  
 -³Šª: Tatsumaki (Tornado) 2F/4F /  
 fpf%f◆fLfA◆é: Paramekia no Shiro (Paramekia Castle) Treasure  
 Room 4F /  
 fpf%f◆fLfA◆é: Paramekia no Shiro (Paramekia Castle) 6F

,©,¢,¼,: Kaizoku (Pirate)

HP: 45  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 17  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
 ,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 60%



,Ú,¤,¬,å: Bougyo (Defense): 4  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 1  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 044

Where fought: After boarding f@fCf%: Reira (Reila)'s ship (Boss)

fofbfJfjfA: Bakkania (Buccaneer)

HP: 80  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 25  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 65%  
 ,Ú,¤,¬,å: Bougyo (Defense): 17  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 2  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 045

Where fought: ŠC,İ◆ã: Umi no Jou (High Sea)

f{◆[fQf`": Bo-gen (Borgen)

HP: 240  
 MP: 20  
 ,±,¤,°,«: Kougeki (Attack Power): 25  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,¤,¬,å: Bougyo (Defense): 17  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 3  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 4  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 046

Where fought: ♠áÉ', Ì''EA: Setsugen no Doukutsu (Snowfield Cave) B1F (Boss)

f]f`frf{♠[fQf`": Zonbibo-gen (Zombie Borgen)

HP: 2500  
MP: 370  
, ±, ¢, °, «: Kougeki (Attack Power): 120  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 6  
, ß, ¢, ¿, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 95%  
, Ú, ¢, ¬, å: Bougyo (Defense): 120  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 60%  
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 10  
, Û, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 100%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
, Û, Ì, ``: Honoo (Fire)

, ½, `` , µ, ½, ©, , : Taoshitakazu (Number beaten) xx

f, f`fXf^♠[f%`f`fN: Monsuta-ranku (Monster Rank) 7

f, f`fXf^♠[ID: Monsuta- ID (Monster ID) 047

Where fought: fpf`fff, fjfEf€: Pandemoniumu (Pandemonium) 5F (Chest)

frfbfOfz♠[f`": Bigguho-n (Big Horn)

HP: 1140  
MP: 0  
, ±, ¢, °, «: Kougeki (Attack Power): 50  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 4  
, ß, ¢, ¿, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 85%  
, Ú, ¢, ¬, å: Bougyo (Defense): 50  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 60%  
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 6  
, Û, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 30%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
None

, ½, `` , µ, ½, ©, , : Taoshitakazu (Number beaten) xx

f, f`fXf^♠[f%`f`fN: Monsuta-ranku (Monster Rank) 4

f, f`fXf^♠[ID: Monsuta- ID (Monster ID) 048

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /

Around f~fVfffBfA: Mishidia (Mysidia) /

`ì, Ì`‡: Minami no Shima (South Island) B5F (Boss) /

f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 2F /

Around f~fVfffBfA: Mishidia (Mysidia) after getting Ultima /

-³Šª: Tatsumaki (Tornado) 1F

f^fXfNf%fcfm: Tasukuraino (Tusk Rhino)

HP: 300  
 MP: 0  
 , ±, α, °, «: Kougeki (Attack Power): 40  
 , ±, α, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 3  
 , β, ¢, ¢, ã, α, è, Å: Meichuu Ritsu (Hit Rate): 85%  
 , Ú, α, ¬, å: Bougyo (Defense): 35  
 , Ú, α, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, ¢, è, Å: Kaihi Ritsu (Evasion Rate) 30%  
 , Û, Û, α, Ú, α, ¬, å: Mahoubougyo (Magic Defense) 3  
 , Û, Û, α, Å, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
 , ¶, á, , Å, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, μ, ½, ©, , : Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 049

Where fought: `ì, Ì`‡: Minami no Shima (South Island) B3F-B5F /  
 fpf%f`fLfA: Paramekia (Paramekia) Desert, central area /  
 f~fVffBfA, Ì`´EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
 Room B2F

f|fCfYf`fg [fh: Poizunto-do (Poison Toad)

HP: 300  
 MP: 0  
 , ±, α, °, «: Kougeki (Attack Power): 35  
 , ±, α, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 3  
 , β, ¢, ¢, ã, α, è, Å: Meichuu Ritsu (Hit Rate): 70%  
 , Ú, α, ¬, å: Bougyo (Defense): 35  
 , Ú, α, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, ¢, è, Å: Kaihi Ritsu (Evasion Rate) 30%  
 , Û, Û, α, Ú, α, ¬, å: Mahoubougyo (Magic Defense) 3  
 , Û, Û, α, Å, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
 , ¶, á, , Å, ñ: Jakuten (Weaknesses)  
 , ±, ¨, è: Koori (Ice)

, ½, ¨, μ, ½, ©, , : Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 4  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 050

Where fought: `ì, Ì`‡: Minami no Shima (South Island) B3F-B5F /  
 fpf%f`fLfA: Paramekia (Paramekia) Desert, central area

fMfKf`fg [fh: Giganto-do (Gigan Toad)

HP: 450  
 MP: 0  
 , ±, α, °, «: Kougeki (Attack Power): 40  
 , ±, α, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 4  
 , β, ¢, ¢, ã, α, è, Å: Meichuu Ritsu (Hit Rate): 75%  
 , Ú, α, ¬, å: Bougyo (Defense): 40  
 , Ú, α, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, ¢, è, Å: Kaihi Ritsu (Evasion Rate) 50%

,Ü,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 3  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,±,¨,è: Koori (Ice)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 051

Where fought: fpf%`f◆fLfA: Paramekia (Paramekia) Desert, central area /  
 Western coast of fpf%`f◆fLfA: Paramekia (Paramekia) just south-  
 east of where fWfFfCfh: Jeido (Jade) will appear.

fV◆[fXfLfCfN: Shi-suneiku (Sea Snake)

HP: 300  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 40  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 3  
 ,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,¤,¬,å: Bougyo (Defense): 40  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 3  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,¢,È,,Û: Inazuma (Lightning)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 4  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 052

Where fought: ŠC,ì◆ã: Umi no Jou (High Sea)

fV◆[fhf%`fSf`": Shi-doragon (Sea Dragon)

HP: 870  
 MP: 80  
 ,±,¤,°,«: Kougeki (Attack Power): 70  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 5  
 ,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 80%  
 ,Ú,¤,¬,å: Bougyo (Defense): 60  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 60%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 4  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,¢,È,,Û: Inazuma (Lightning)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 053

Where fought: fŠfofCfAfTf`": Ribaiasan (Leviathan) 1F/3F /

f%fhfEfC: Randorei (Land Ray)

HP: 450  
 MP: 0  
 , ±, º, «: Kougeki (Attack Power): 40  
 , ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 4  
 , ß, ¢, ¸, ã, º, è, Â: Meichuu Ritsu (Hit Rate): 75%  
 , Ú, º, ¬, å: Bougyo (Defense): 40  
 , Ú, º, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 50%  
 , Û, Û, º, Ú, º, ¬, å: Mahoubougyo (Magic Defense) 3  
 , Û, Û, º, Ä, ¢, ±, º: Mahou Teikou (Magic Resistance) 50%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%N: Monsuta-ranku (Monster Rank) 5  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 054

Where fought: fpf%flfA: Paramekia (Paramekia) Desert

f}f^fEfC: Mantarei (Manta Ray)

HP: 870  
 MP: 0  
 , ±, º, «: Kougeki (Attack Power): 70  
 , ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 5  
 , ß, ¢, ¸, ã, º, è, Â: Meichuu Ritsu (Hit Rate): 80%  
 , Ú, º, ¬, å: Bougyo (Defense): 60  
 , Ú, º, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 60%  
 , Û, Û, º, Ú, º, ¬, å: Mahoubougyo (Magic Defense) 4  
 , Û, Û, º, Ä, ¢, ±, º: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 , ¢, È, , Û: Inazuma (Lightning)

, ½, ¨, µ, ½, ©, .: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%N: Monsuta-ranku (Monster Rank) 5  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 055

Where fought: fŠfofCfAfTf`: Ribaiasan (Leviathan) 1F/3F /  
 ŠC, Ĩã: Umi no Jou (High Sea) After getting Ultima

ftf%fCf`fOfEfC: Furaingurei (Flying Ray)

HP: 750  
 MP: 0  
 , ±, º, «: Kougeki (Attack Power): 60  
 , ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 6

, ß, ç, ç, ã, ¢, è, Å: Meichuu Ritsu (Hit Rate): 80%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 50  
 , Ú, ¢, ¬, å, ©, ç, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ç, Ð, è, Å: Kaihi Ritsu (Evasion Rate) 65%  
 , Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 4  
 , Û, Û, ¢, Å, ç, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, , Å, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 056

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
 Around f~fVfffBfA: Mishidia (Mysidia) /  
 f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
 Room B2F/B3F /  
 f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B4F/B5F /  
 f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 2F /  
 Around f~fVfffBfA: Mishidia (Mysidia) after getting Ultima /  
 fpf%f fLfA é: Paramekia no Shiro (Paramekia Castle) Treasure  
 Room 4F /  
 fpf%f fLfA é: Paramekia no Shiro (Paramekia Castle) 6F

f`fFf`fWff [: Chenja- (Changer)

HP: 140  
 MP: 80  
 , ±, ¢, °, «: Kougeki (Attack Power): 35  
 , ±, ¢, °, «, ©, ç, ·, ¢: Kougeki Kaisuu (# of Attacks): 2  
 , ß, ç, ç, ã, ¢, è, Å: Meichuu Ritsu (Hit Rate): 70%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 25  
 , Ú, ¢, ¬, å, ©, ç, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ç, Ð, è, Å: Kaihi Ritsu (Evasion Rate) 50%  
 , Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 3  
 , Û, Û, ¢, Å, ç, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, , Å, ñ: Jakuten (Weaknesses)  
 , ¹, ç, µ, ñ: Seishin (Holy)

, ½, ¨, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 3  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 057

Where fought: ftfBf` é: Fin Shiro (Fin Castle) B2F /  
 f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
 Room B1F/B4F /  
 f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B4F

fufEfCf`: Burein (Brain)

HP: 240  
 MP: 100  
 , ±, ¢, °, «: Kougeki (Attack Power): 40  
 , ±, ¢, °, «, ©, ç, ·, ¢: Kougeki Kaisuu (# of Attacks): 4

,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,α,¬,â: Bougyo (Defense): 35  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 1  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 60%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 3  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,¹,φ,μ,ñ: Seishin (Holy)

,½,¨,μ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 058

Where fought: West of f~fVfffBfA: Mishidia (Mysidia) /  
 ftfBf`◆é: Fin Shiro (Fin Castle) B2F /  
 Around f~fVfffBfA,Ì`EA: Mishidia no Doukutsu (Mysidia Cave) /  
 f~fVfffBfA,Ì`EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
 Room B2F /  
 f~fVfffBfA,Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B2F-B5F

fPf%fTfCfG: Parasaito (Parasite)

HP: 300  
 MP: 0  
 ,±,α,°,«: Kougeki (Attack Power): 35  
 ,±,α,°,«,©,φ,·,α: Kougeki Kaisuu (# of Attacks): 3  
 ,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 70%  
 ,Ú,α,¬,â: Bougyo (Defense): 40  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 1  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 3  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,±,¨,è: Koori (Ice)

,½,¨,μ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 4  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 059

Where fought: `~<Z◆ê: Tougijou (Arena) Fight Room B2F /  
 `~<Z◆ê: Tougijou (Arena) B1F /  
 ftfBf`◆é: Fin Shiro (Fin Castle) B2F /  
 f~fVfffBfA,Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B1F/B5F /  
 f~fVfffBfA,Ì`EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
 Room B1F/B2F

f◆fKfPf%fTfCfG: Megaparasaito (Mega Parasite)

HP: 750  
 MP: 300  
 ,±,α,°,«: Kougeki (Attack Power): 40  
 ,±,α,°,«,©,φ,·,α: Kougeki Kaisuu (# of Attacks): 6  
 ,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,α,¬,â: Bougyo (Defense): 50

,Ú,¤,¬,ã,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 65%  
 ,Û,Û,¤,Ú,¤,¬,ã: Mahoubougyo (Magic Defense) 4  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,±,¨,è: Koori (Ice)

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 6  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 060

Where fought: Desert south of f~fVfffBfA: Mishidia (Mysidia) after  
 getting Ultima /  
 Around f~fVfffBfA: Mishidia (Mysidia) after getting Ultima /  
 fWfFfCfh: Jeido (Jade) B3F/B4F /  
 fWfFfCfh: Jeido (Jade) Fight Room B5F

fEfFfAfEf<ft: Ueaurufu (Werewolf)

HP: 540  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 50  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 4  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 80%  
 ,Ú,¤,¬,ã: Bougyo (Defense): 50  
 ,Ú,¤,¬,ã,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
 ,Û,Û,¤,Ú,¤,¬,ã: Mahoubougyo (Magic Defense) 4  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 061

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
 Around f~fVfffBfA: Mishidia (Mysidia) /  
 Around f~fVfffBfA,Ì`f: Mishidia no Tou (Mysidia Tower) /  
 f~fVfffBfA,Ì`f: Mishidia no Tou (Mysidia Tower) 1F-3F

fEf<ftfffrf<: Urufudebiru (Wolf Devil)

HP: 870  
 MP: 300  
 ,±,¤,°,«: Kougeki (Attack Power): 70  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 8  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 80%  
 ,Ú,¤,¬,ã: Bougyo (Defense): 50  
 ,Ú,¤,¬,ã,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 75%  
 ,Û,Û,¤,Ú,¤,¬,ã: Mahoubougyo (Magic Defense) 6  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 60%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)



None

,½, ",µ,½,©, : Taoshitakazu (Number beaten) xx  
f,f"fXf^ [f%f"N: Monsuta-ranku (Monster Rank) 7  
f,f"fXf^ [ID: Monsuta- ID (Monster ID) 062

Where fought: fpf`fff,fjfe€: Pandemonium (Pandemonium) 5F-9F

fCf`fv: Inpu (Imp)

HP: 300  
MP: 100  
,±,¤,°,«: Kougeki (Attack Power): 35  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 4  
,β,¢,ζ,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 70%  
,Ú,¤,¬,â: Bougyo (Defense): 35  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 3  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 100%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)

None

,½, ",µ,½,©, : Taoshitakazu (Number beaten) xx  
f,f"fXf^ [f%f"N: Monsuta-ranku (Monster Rank) 5  
f,f"fXf^ [ID: Monsuta- ID (Monster ID) 063

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
Around f~fVfffBfA,Ì"f: Mishidia no Tou (Mysidia Tower) /  
f~fVfffBfA,Ì"f: Mishidia no Tou (Mysidia Tower) 1F/2F/5F-9F /  
f~fVfffBfA,Ì"f: Mishidia no Tou (Mysidia Tower) Fight Room  
3F/6F/8F

fsfbfgftfB [f`fg: Pittofi-nto (Pit Fiend)

HP: 750  
MP: 300  
,±,¤,°,«: Kougeki (Attack Power): 60  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 8  
,β,¢,ζ,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 80%  
,Ú,¤,¬,â: Bougyo (Defense): 50  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 65%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 6  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 60%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)

None

,½, ",µ,½,©, : Taoshitakazu (Number beaten) xx  
f,f"fXf^ [f%f"N: Monsuta-ranku (Monster Rank) 6  
f,f"fXf^ [ID: Monsuta- ID (Monster ID) 064

Where fought: Desert south of f~fVfffBfA: Mishidia (Mysidia) after

getting Ultima /

Around f~fVfffBfA: Mishidia (Mysidia) after getting Ultima /

fWfFfCfh: Jeido (Jade) Fight Room B3F /

fWfFfCfh: Jeido (Jade) B5F

f, f< f{ f< : Moruboru (Molbol)

HP:	750
MP:	0
, ±, º, °, «: Kougeki (Attack Power):	50
, ±, º, °, «, ©, ¢, ·, ¨: Kougeki Kaisuu (# of Attacks):	5
, ß, ¢, ¸, ã, ¨, è, Â: Meichuu Ritsu (Hit Rate):	80%
, Ú, ¨, ¬, å: Bougyo (Defense):	50
, Ú, ¨, ¬, å, ©, ¢, ·, ¨: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¤, è, Â: Kaihi Ritsu (Evasion Rate)	60%
, Ü, ù, ¨, Ú, ¨, ¬, å: Mahoubougyo (Magic Defense)	4
, Ü, ù, ¨, Ä, ¢, ±, ¨: Mahou Teikou (Magic Resistance)	40%
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)	
, ¢, È, , , Ü: Inazuma (Lightning)	

, ½, ¨, µ, ½, ©, . : Taoshitakazu (Number beaten) xx

f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 5

f, f`fXf^ [ID: Monsuta- ID (Monster ID) 065

Where fought: f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) B1F-B5F /  
 f~fVfffBfA, Ì`EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
 Room B1F/B2F/B4F

f%f`fhf, f< f{ f< : Randomoruboru (Land Molbol)

HP:	1000
MP:	0
, ±, º, °, «: Kougeki (Attack Power):	60
, ±, º, °, «, ©, ¢, ·, ¨: Kougeki Kaisuu (# of Attacks):	7
, ß, ¢, ¸, ã, ¨, è, Â: Meichuu Ritsu (Hit Rate):	80%
, Ú, ¨, ¬, å: Bougyo (Defense):	60
, Ú, ¨, ¬, å, ©, ¢, ·, ¨: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, ¤, è, Â: Kaihi Ritsu (Evasion Rate)	65%
, Ü, ù, ¨, Ú, ¨, ¬, å: Mahoubougyo (Magic Defense)	6
, Ü, ù, ¨, Ä, ¢, ±, ¨: Mahou Teikou (Magic Resistance)	30%
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)	
None	

, ½, ¨, µ, ½, ©, . : Taoshitakazu (Number beaten) xx

f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6

f, f`fXf^ [ID: Monsuta- ID (Monster ID) 066

Where fought: f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) Fight Room  
 6F/8F /  
 f~fVfffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 9F /  
 fpf%f`fLfA: Paramekia (Paramekia) Desert after getting Ultima

f,f<f{f<fOfE◆[fg: Moruborugure-to (Molbol Great)

HP: 1290  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 85  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 8  
,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 85%  
,Ú,¤,¬,å: Bougyo (Defense): 85  
,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 70%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 5  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 70%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f"fXf^◆[f%f"fN: Monsuta-ranku (Monster Rank) 6  
f,f"fXf^◆[ID: Monsuta- ID (Monster ID) 067

Where fought: fWfFfCfh: Jeido (Jade) B1F-B6F /  
fWfFfCfh: Jeido (Jade) Fight Room B3F /  
fpf"fff,fjfe€: Pandemoniumu (Pandemonium) 7F-9F

fofVfŠfXfN: Bashirisuku (Basilisk)

HP: 750  
MP: 140  
,±,¤,°,«: Kougeki (Attack Power): 70  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 6  
,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 80%  
,Ú,¤,¬,å: Bougyo (Defense): 50  
,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 65%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 6  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 30%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f"fXf^◆[f%f"fN: Monsuta-ranku (Monster Rank) 6  
f,f"fXf^◆[ID: Monsuta- ID (Monster ID) 068

Where fought: f~fVfffBfA,ì"f: Mishidia no Tou (Mysidia Tower) 3F-7F /  
f~fVfffBfA,ì"f: Mishidia no Tou (Mysidia Tower) Fight Room  
6F/8F

fTf%f}f"f\_◆[: Saramanda- (Salamander)

HP: 1290  
MP: 300  
,±,¤,°,«: Kougeki (Attack Power): 100  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 8  
,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 90%

,Ú,¤,¬,å: Bougyo (Defense): 85  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 70%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 5  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 70%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,±,¨,è: Koori (Ice)

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 6  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 069

Where fought: Desert south of f~fVfffBfA: Mishidia (Mysidia) after  
 getting Ultima /  
 Around f~fVfffBfA: Mishidia (Mysidia) after getting Ultima /  
 Around fWfFfCfh: Jeido (Jade) /  
 fWfFfCfh: Jeido (Jade) B1F/B2F

fAfCfXfŠfU◆[fh: Aisuriza-do (Ice Lizard)

HP: 1000  
 MP: 190  
 ,±,¤,°,«: Kougeki (Attack Power): 85  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 7  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 85%  
 ,Ú,¤,¬,å: Bougyo (Defense): 70  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 65%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 6  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 30%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,Û,Ì,¨: Honoo (Fire)

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 6  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 070

Where fought: f~fVfffBfA,ì`f: Mishidia no Tou (Mysidia Tower) Fight Room 6F /  
 fWfFfCfh: Jeido (Jade) B3F/B4F /  
 fWfFfCfh: Jeido (Jade) Fight Room B3F/B5F /  
 fpf`fff,fjfeEe: Pandemoniumu (Pandemonium) 7F/8F

fAfCf◆◆[fo: Aime-ba (Eyemoeba)

HP: 1140  
 MP: 0  
 ,±,¤,°,«: Kougeki (Attack Power): 100  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 6  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,¤,¬,å: Bougyo (Defense): 60  
 ,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 0  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 0%  
 ,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 6  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 30%

,¶,á,,Ä,ñ: Jakuten (Weaknesses)

None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx

f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 6

f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 071

Where fought: fpf%f◆fLfA◆é: Paramekia no Shiro (Paramekia Castle) 2F/3F/7F

fwfNfgfAfCfY: Hekutoaizu (Hecto Eyes)

HP: 1140  
MP: 300  
,±,¤,°,«: Kougeki (Attack Power): 85  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 7  
,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 90%  
,Ú,¤,¬,â: Bougyo (Defense): 70  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 70%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 5  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 70%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)

None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx

f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 6

f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 072

Where fought: East of f~fVfffBfA: Mishidia (Mysidia) after getting Ultima /  
Around fWfFfCfh: Jeido (Jade) /  
fWfFfCfh: Jeido (Jade) B1F

f%fEf`fhfEfH◆[f€: Raoundouo-mu (Round Worm)

HP: 2000  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 120  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 6  
,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 95%  
,Ú,¤,¬,â: Bougyo (Defense): 100  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 10%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 4  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)

None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx

f,f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 7

f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 073

Where fought: fŠfofCfAfTf`": Ribaiasan (Leviathan) 3F (Boss) /  
fpf`fff,fjfeF€: Pandemoniumu (Pandemonium) 5F (Masamune Room) /  
fpf`fff,fjfeF€: Pandemoniumu (Pandemonium) 9F

fTf`fhfEfH [f€: Sandouo-mu (Sand Worm)

HP: 1290  
MP: 190  
, ±, º, «: Kougeki (Attack Power): 100  
, ±, º, «, ©, ¢, ·, º: Kougeki Kaisuu (# of Attacks): 7  
, ß, ¢, ¿, ã, º, è, Â: Meichuu Ritsu (Hit Rate): 85%  
, Ú, º, ¬, å: Bougyo (Defense): 40  
, Ú, º, ¬, å, ©, ¢, ·, º: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 70%  
, Ü, Û, º, Ú, º, ¬, å: Mahoubougyo (Magic Defense) 6  
, Ü, Û, º, Ä, ¢, ±, º: Mahou Teikou (Magic Resistance) 30%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
None

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6  
f, f`fXf^ [ID: Monsuta- ID (Monster ID) 074

Where fought: Around fJfVf...fI [f": Kashuo-n (Kashuon) after getting Ultima /  
fpf%f fLfA: Paramekia (Paramekia) Desert after getting Ultima

fAfrfXfEfH [f€: Abisuuo-mu (Abyss Worm)

HP: 1290  
MP: 370  
, ±, º, «: Kougeki (Attack Power): 150  
, ±, º, «, ©, ¢, ·, º: Kougeki Kaisuu (# of Attacks): 8  
, ß, ¢, ¿, ã, º, è, Â: Meichuu Ritsu (Hit Rate): 90%  
, Ú, º, ¬, å: Bougyo (Defense): 85  
, Ú, º, ¬, å, ©, ¢, ·, º: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 70%  
, Ü, Û, º, Ú, º, ¬, å: Mahoubougyo (Magic Defense) 5  
, Ü, Û, º, Ä, ¢, ±, º: Mahou Teikou (Magic Resistance) 70%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
None

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6  
f, f`fXf^ [ID: Monsuta- ID (Monster ID) 075

Where fought: fWfFfCfh: Jeido (Jade) B1F/B2F/B5F/B6F /  
fWfFfCfh: Jeido (Jade) Fight Room B1F/B3F/B5F

fOfŠ [f`fXf%fCf€: Guri-nsuraimu (Green Slime)

HP: 10  
MP: 6  
, ±, º, «: Kougeki (Attack Power): 4  
, ±, º, «, ©, ¢, ·, º: Kougeki Kaisuu (# of Attacks): 1

,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 50%  
 ,Ú,α,¬,â: Bougyo (Defense): 210  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 0  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 0%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 1  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
     ,Û,Ì,¨: Honoo (Fire)  
     ,±,¨,è: Koori (Ice)

,½,¨,μ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`N: Monsuta-ranku (Monster Rank) 2  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 076

Where fought: fZf~fe,Ì`è: Semite no Taki (Semite Waterfall) Fight  
 Room B3F-B5F

fCfGf◆◆[f[fš◆[: Iero-zeri- (Yellow Jelly)

HP: 45  
 MP: 6  
 ,±,α,°,«: Kougeki (Attack Power): 17  
 ,±,α,°,«,©,φ,·,α: Kougeki Kaisuu (# of Attacks): 1  
 ,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 60%  
 ,Ú,α,¬,â: Bougyo (Defense): 210  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 0  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 0%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
     ,Û,Ì,¨: Honoo (Fire)  
     ,±,¨,è: Koori (Ice)

,½,¨,μ,½,©,·: Taoshitakazu (Number beaten) xx  
 f,f`fXf^◆[f%`f`N: Monsuta-ranku (Monster Rank) 2  
 f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 077

Where fought: `i,Ì`‡: Minami no Shima (South Island) B1F/B3F/B4F /  
 f~fVffBfA,Ì``EA: Mishidia no Doukutsu (Mysidia Cave) B4F /  
 f~fVffBfA,Ì``EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
 Room B4F

fEfbfhf}fVf...f}f◆: Reddomashumaro (Red Marshmallow)

HP: 100  
 MP: 45  
 ,±,α,°,«: Kougeki (Attack Power): 25  
 ,±,α,°,«,©,φ,·,α: Kougeki Kaisuu (# of Attacks): 2  
 ,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 65%  
 ,Ú,α,¬,â: Bougyo (Defense): 210  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 0  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 0%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 50%

, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
, ç, È, , , Ü: Inazuma (Lightning)

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 3  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 078

Where fought: Peninsula directly south of fAf<fefA: Arutea (Altea) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
Around "i, ì" †: Minami no Shima (South Island) /  
"i, ì" †: Minami no Shima (South Island) B1F/B3F/B4F /  
f~fVfffBfA, ì" `EA: Mishidia no Doukutsu (Mysidia Cave) B1F/B4F /  
f~fVfffBfA, ì" `EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
Room B4F /  
f~fVfffBfA, ì" f: Mishidia no Tou (Mysidia Tower) 2F/4F

fuf%fbfNfvfŠf": Burakkupurin (Black Pudding)

HP: 370  
MP: 80  
, ±, ¢, °, «: Kougeki (Attack Power): 40  
, ±, ¢, °, «, ©, ç, ·, ¢: Kougeki Kaisuu (# of Attacks): 4  
, ß, ç, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 80%  
, Ú, ¢, -, á: Bougyo (Defense): 210  
, Ú, ¢, -, á, ©, ç, ·, ¢: Bougyo Kaisuu (Defense Rate): 0  
, ©, ç, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 0%  
, Ü, Û, ¢, Ú, ¢, -, á: Mahoubougyo (Magic Defense) 3  
, Ü, Û, ¢, Ä, ç, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
, ¶, á, , , Ä, ñ: Jakuten (Weaknesses)  
, Û, Ì, " : Honoo (Fire)

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 5  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 079

Where fought: Peninsula directly south of fAf<fefA: Arutea (Altea) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
Around f~fVfffBfA, ì" `EA: Mishidia no Doukutsu (Mysidia Cave) /  
Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
f~fVfffBfA, ì" `EA: Mishidia no Doukutsu (Mysidia Cave) B1F/B2F /  
f~fVfffBfA, ì" f: Mishidia no Tou (Mysidia Tower) 2F/4F

fEfbfhf\ fEf<: Reddosouru (Red Soul)

HP: 540  
MP: 30  
, ±, ¢, °, «: Kougeki (Attack Power): 35  
, ±, ¢, °, «, ©, ç, ·, ¢: Kougeki Kaisuu (# of Attacks): 1  
, ß, ç, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 80%  
, Ú, ¢, -, á: Bougyo (Defense): 40  
, Ú, ¢, -, á, ©, ç, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ç, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 60%  
, Ü, Û, ¢, Ú, ¢, -, á: Mahoubougyo (Magic Defense) 4



,Ü,Û,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%`f`fN: Monsuta-ranku (Monster Rank) 5  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 080

Where fought: fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) 4F (Boss) /  
f~fVfffBfA,Ì`ÆA: Mishidia no Doukutsu (Mysidia Cave) B4F /  
f~fVfffBfA,Ì`ÆA: Mishidia no Doukutsu (Mysidia Cave) Fight  
Room B4F /  
fŠfofCfAfTf` : Ribaiasan (Leviathan) 3F (Chest) /  
f~fVfffBfA,Ì`f: Mishidia no Tou (Mysidia Tower) 2F/4F

fOfŠ [f`f\fEf< : Guri-nsouru (Green Soul)

HP: 6  
MP: 60  
,±,¤,°,«: Kougeki (Attack Power): 25  
,±,¤,°,«,©,ç,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,ç,ç,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 70%  
,Ú,¤,¬,â: Bougyo (Defense): 17  
,Ú,¤,¬,â,©,ç,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,ç,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 3  
,Û,Û,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%`f`fN: Monsuta-ranku (Monster Rank) 4  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 081

Where fought: fffBfXfg,Ì`ÆA: Disuto no Doukutsu (Dist Cave) B2F (Chest)

fCfGf [f\fEf< : Iero-souru (Yellow Soul)

HP: 20  
MP: 80  
,±,¤,°,«: Kougeki (Attack Power): 35  
,±,¤,°,«,©,ç,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,ç,ç,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 70%  
,Ú,¤,¬,â: Bougyo (Defense): 25  
,Ú,¤,¬,â,©,ç,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,ç,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 3  
,Û,Û,¤,Ä,ç,±,¤: Mahou Teikou (Magic Resistance) 40%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%`f`fN: Monsuta-ranku (Monster Rank) 4  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 082

Where fought: fffBfXfg,ì"EA: Disuto no Doukutsu (Dist Cave) B2F/B3F/B4F /  
f~fVfffBfA,ì"EA: Mishidia no Doukutsu (Mysidia Cave) B4F /  
f~fVfffBfA,ì"EA: Mishidia no Doukutsu (Mysidia Cave) Fight  
Room B4F

fof"fpfCfAfK [f<: Banpaiaga-ru (Vampire Girl)

HP:	540
MP:	100
,±,¤,°,«: Kougeki (Attack Power):	40
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	5
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	80%
,Ú,¤,¬,â: Bougyo (Defense):	50
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	60%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	4
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance)	40%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	
,Û,Ì,": Honoo (Fire)	

,½, ",µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f"Xf^ [f%f"FN: Monsuta-ranku (Monster Rank) 5  
f,f"Xf^ [ID: Monsuta- ID (Monster ID) 083

Where fought: West/Southwest of fAf<fefA: Arutea (across the rivers) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
f~fVfffBfA,ì"f: Mishidia no Tou (Mysidia Tower) 2F/5F /  
f~fVfffBfA,ì"f: Mishidia no Tou (Mysidia Tower) Fight Room  
3F/7F/9F /  
-³Šª: Tatsumaki (Tornado) 1F /  
fpf%fLfAé: Paramekia no Shiro (Paramekia Castle) 1F/3F/5F-7F

fof"fpfCfAfEfffB: Banpaiaredi (Vampire Lady)

HP:	1140
MP:	140
,±,¤,°,«: Kougeki (Attack Power):	85
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	6
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	85%
,Ú,¤,¬,â: Bougyo (Defense):	85
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	70%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	6
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance)	30%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	
,Û,Ì,": Honoo (Fire)	

,½, ",µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f"Xf^ [f%f"FN: Monsuta-ranku (Monster Rank) 6  
f,f"Xf^ [ID: Monsuta- ID (Monster ID) 084

Where fought: -³Šª: Tatsumaki (Tornado) 1F /  
fWfFfCfh: Jeido (Jade) Fight Room B3F /

, ±, ¼, Ä, ¢: Koutei (Emperor)

HP:	1290
MP:	190
, ±, ¼, °, «: Kougeki (Attack Power):	70
, ±, ¼, °, «, ©, ¢, ·, ¼: Kougeki Kaisuu (# of Attacks):	6
, ß, ¢, ¿, ã, ¼, è, Â: Meichuu Ritsu (Hit Rate):	80%
, Ú, ¼, ¬, å: Bougyo (Defense):	50
, Ú, ¼, ¬, å, ©, ¢, ·, ¼: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate)	65%
, Û, Û, ¼, Ú, ¼, ¬, å: Mahoubougyo (Magic Defense)	4
, Û, Û, ¼, Ä, ¢, ±, ¼: Mahou Teikou (Magic Resistance)	40%
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)	None

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 085

Where fought: -³Šª: Tatsumaki (Tornado) 7F (Boss)

, ±, ¼, Ä, ¢, Ì, Ì, è, ¢: Koutei no Noroi (Emperor's Curse)

HP:	3000
MP:	240
, ±, ¼, °, «: Kougeki (Attack Power):	120
, ±, ¼, °, «, ©, ¢, ·, ¼: Kougeki Kaisuu (# of Attacks):	8
, ß, ¢, ¿, ã, ¼, è, Â: Meichuu Ritsu (Hit Rate):	100%
, Ú, ¼, ¬, å: Bougyo (Defense):	120
, Ú, ¼, ¬, å, ©, ¢, ·, ¼: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate)	80%
, Û, Û, ¼, Ú, ¼, ¬, å: Mahoubougyo (Magic Defense)	8
, Û, Û, ¼, Ä, ¢, ±, ¼: Mahou Teikou (Magic Resistance)	30%
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)	None

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 086

Where fought: Around fJfVf...fI [f`": Kashuo-n (Kashuon) after getting Ultima /  
 fpf%f fLfA é: Paramekia no Shiro (Paramekia Castle) 3F (Chest)

fLf% [f}f`fefBfX: Kira-mantisu (Killer Mantis)

HP:	750
MP:	0
, ±, ¼, °, «: Kougeki (Attack Power):	60
, ±, ¼, °, «, ©, ¢, ·, ¼: Kougeki Kaisuu (# of Attacks):	5

,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 75%  
 ,Ú,α,¬,â: Bougyo (Defense): 50  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 1  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 60%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 4  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,±,,è: Koori (Ice)

,½,,μ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f,f`fXf^`[ID: Monsuta- ID (Monster ID) 087

Where fought: Around f~fVfffBfA: Mishidia (Mysidia) /  
 ftfBf``é: Fin Shiro (Fin Castle) B3F /  
 f~fVfffBfA,ì`f: Mishidia no Tou (Mysidia Tower) 2F /  
 fpf%f`fLfA`é: Paramekia no Shiro (Paramekia Castle) 1F/7F /  
 fWfFfCfh: Jeido (Jade) Fight Room B3F /  
 fWfFfCfh: Jeido (Jade) B5F

f}f`fefBfXfLf`fO: Mantisukingu (Mantis King)

HP: 1140  
 MP: 0  
 ,±,α,°,«: Kougeki (Attack Power): 85  
 ,±,α,°,«,©,φ,·,α: Kougeki Kaisuu (# of Attacks): 7  
 ,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 80%  
 ,Ú,α,¬,â: Bougyo (Defense): 70  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 1  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 70%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 5  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 ,±,,è: Koori (Ice)

,½,,μ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^`[f%f`fN: Monsuta-ranku (Monster Rank) 6  
 f,f`fXf^`[ID: Monsuta- ID (Monster ID) 088

Where fought: East of f~fVfffBfA: Mishidia (Mysidia) after getting Ultima /  
 Around fWfFfCfh: Jeido (Jade)

f}f`fefBfXfffrf<: Mantisudebiru (Mantis Devil)

HP: 1290  
 MP: 370  
 ,±,α,°,«: Kougeki (Attack Power): 85  
 ,±,α,°,«,©,φ,·,α: Kougeki Kaisuu (# of Attacks): 8  
 ,β,φ,ζ,ã,α,è,Â: Meichuu Ritsu (Hit Rate): 85%  
 ,Ú,α,¬,â: Bougyo (Defense): 85  
 ,Ú,α,¬,â,©,φ,·,α: Bougyo Kaisuu (Defense Rate): 1  
 ,©,φ,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 75%  
 ,Û,Û,α,Ú,α,¬,â: Mahoubougyo (Magic Defense) 5  
 ,Û,Û,α,Ä,φ,±,α: Mahou Teikou (Magic Resistance) 70%

, ¶, á, , Ä, ñ: Jakuten (Weaknesses)

None

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx

f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 7

f, f" fXf^ [ID: Monsuta- ID (Monster ID) 089

Where fought: fpf" fff, fjjfEf€: Pandemoniumu (Pandemonium) 1F/2F

, µ, ñ, |, ¢, ½, ¢: Shineitai (Death Corpse)

HP: 870  
MP: 0  
, ±, ¢, °, «: Kougeki (Attack Power): 60  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 6  
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 75%  
, Ú, ¢, ¬, å: Bougyo (Defense): 60  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 65%  
, Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 6  
, Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 30%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)

None

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx

f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 6

f, f" fXf^ [ID: Monsuta- ID (Monster ID) 090

Where fought: -³Šª: Tatsumaki (Tornado) 3F-7F

, , è, «, µ: Kurokishi (Black Knight)

HP: 1140  
MP: 0  
, ±, ¢, °, «: Kougeki (Attack Power): 85  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 7  
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 80%  
, Ú, ¢, ¬, å: Bougyo (Defense): 85  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 70%  
, Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 5  
, Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)

None

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx

f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 6

f, f" fXf^ [ID: Monsuta- ID (Monster ID) 091

Where fought: fpf%f fLfAé: Paramekia no Shiro (Paramekia Castle) 1F/6F

ffXf%fcf\_◆[: Desuraida- (Death Rider)

HP: 1290  
MP: 0  
, ±, º, «: Kougeki (Attack Power): 120  
, ±, º, «, ©, ¢, ·, º: Kougeki Kaisuu (# of Attacks): 8  
, ß, ¢, ¿, ã, º, è, Â: Meichuu Ritsu (Hit Rate): 85%  
, Ú, º, ¬, å: Bougyo (Defense): 120  
, Ú, º, ¬, å, ©, ¢, ·, º: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 70%  
, Ü, Û, º, Ú, º, ¬, å: Mahoubougyo (Magic Defense) 5  
, Ü, Û, º, Ä, ¢, ±, º: Mahou Teikou (Magic Resistance) 70%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
, Û, Ì, ``: Honoo (Fire)

, ½, `` , µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 6  
f, f`fXf^◆[ID: Monsuta- ID (Monster ID) 092

Where fought: fpf`fff, fjjfEf€: Pandemoniumu (Pandemonium) 1F-3F/5F

fEfbfhfs◆[fEf€: Uddogo-remu (Wood Golem)

HP: 1620  
MP: 0  
, ±, º, «: Kougeki (Attack Power): 100  
, ±, º, «, ©, ¢, ·, º: Kougeki Kaisuu (# of Attacks): 6  
, ß, ¢, ¿, ã, º, è, Â: Meichuu Ritsu (Hit Rate): 95%  
, Ú, º, ¬, å: Bougyo (Defense): 120  
, Ú, º, ¬, å, ©, ¢, ·, º: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 50%  
, Ü, Û, º, Ú, º, ¬, å: Mahoubougyo (Magic Defense) 14  
, Ü, Û, º, Ä, ¢, ±, º: Mahou Teikou (Magic Resistance) 100%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
, Û, Ì, ``: Honoo (Fire)

, ½, `` , µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f`fXf^◆[f%f`fN: Monsuta-ranku (Monster Rank) 7  
f, f`fXf^◆[ID: Monsuta- ID (Monster ID) 093

Where fought: -³Šª: Tatsumaki (Tornado) 3F-5F/7F /  
-³Šª: Tatsumaki (Tornado) Fight Room 6F /  
fpf%f◆fLfA◆é: Paramekia no Shiro (Paramekia Castle) 1F

fXfg◆[f`fS◆[fEf€: Suto-ngo-remu (Stone Golem)

HP: 1800  
MP: 240  
, ±, º, «: Kougeki (Attack Power): 120  
, ±, º, «, ©, ¢, ·, º: Kougeki Kaisuu (# of Attacks): 7  
, ß, ¢, ¿, ã, º, è, Â: Meichuu Ritsu (Hit Rate): 95%  
, Ú, º, ¬, å: Bougyo (Defense): 150  
, Ú, º, ¬, å, ©, ¢, ·, º: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 50%

,Ü,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 14  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 100%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Ç,: Doku (Poison)

,½,¨,µ,½,©,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%`fN: Monsuta-ranku (Monster Rank) 7  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 094

Where fought: fpf%`f`fLfA`é: Paramekia no Shiro (Paramekia Castle) 2F-6F

f~fXfŠf<fS` [fEf€: Misurirugo-remu (Mithril Golem)

HP: 2000  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 150  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 8  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 95%  
,Ú,¤,¬,å: Bougyo (Defense): 180  
,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 14  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 100%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,¢,È,,Û: Inazuma (Lightning)

,½,¨,µ,½,©,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%`fN: Monsuta-ranku (Monster Rank) 7  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 095

Where fought: fpf`fff,fjEf€: Pandemoniumu (Pandemonium) 2F-5F

fSfufŠf` : Goburin (Goblin)

HP: 6  
MP: 0  
,±,¤,°,«: Kougeki (Attack Power): 4  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 50%  
,Ú,¤,¬,å: Bougyo (Defense): 0  
,Ú,¤,¬,å,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 0  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 0%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 1  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,©,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%`fN: Monsuta-ranku (Monster Rank) 1  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 096

Where fought: Around fAf<fefA: Arutea (Altea) / Around ftfBf` : Fin (Fin) /  
Around fKfefA: Gatea (Gatea) /  
In ftfBf`,ì'¬: Fin no Machi (Fin Town) /

Around fpf<f€: Parumu (Parm) /  
 Around foftfXfN: Bafusuku (Bafsk) /  
 Around fTf%f}f`fh: Saramando (Salamando) /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) B1F-B5F /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B2F /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B3F /  
 ♠áÉ´,ì`´EA: Setsugen no Doukutsu (Snowfield Cave) B2F

fSfufŠf`fK♠[fh: Goburinga-do (Goblin Guard)

HP: 10  
 MP: 6  
 ,±,¤,°,«: Kougeki (Attack Power): 4  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 50%  
 ,Ú,¤,¬,â: Bougyo (Defense): 0  
 ,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 10%  
 ,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 1  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^♠[f%f`fN: Monsuta-ranku (Monster Rank) 1  
 f,f`fXf^♠[ID: Monsuta- ID (Monster ID) 097

Where fought: North/Northeast of fpf<f€: Parumu (Parm) /  
 Around foftfXfN: Bafusuku (Bafsk) /  
 Around fTf%f}f`fh: Saramando (Salamando) /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) B1F-B5F /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B2F /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B3F /  
 fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B4F /  
 ♠áÉ´,ì`´EA: Setsugen no Doukutsu (Snowfield Cave) B2F /  
 fJfVf...fI♠[f`♠é: Kashuo-n Shiro (Kashuon Castle) 1F

fSfufŠf`fvfŠf`fX: Goburinpurinsu (Goblin Prince)

HP: 30  
 MP: 10  
 ,±,¤,°,«: Kougeki (Attack Power): 9  
 ,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
 ,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 60%  
 ,Ú,¤,¬,â: Bougyo (Defense): 4  
 ,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
 ,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 10%  
 ,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 2  
 ,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%  
 ,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
 None

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f`fXf^♠[f%f`fN: Monsuta-ranku (Monster Rank) 1



Where fought: fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) 1F (rare)

fOf [f`: Baru-n (Balloon)

HP:	20
MP:	10
, ±, °, «: Kougeki (Attack Power):	9
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	1
, ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	50%
, Ú, ¢, ¢, ¢: Bougyo (Defense):	0
, Ú, ¢, ¢, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	0
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	0%
, Ü, Ü, ¢, Ú, ¢, ¢, ¢: Mahoubougyo (Magic Defense)	1
, Ü, Ü, ¢, ¢, ¢, ¢, ¢: Mahou Teikou (Magic Resistance)	50%
, ¶, á, ¢, ¢, ã, ñ: Jakuten (Weaknesses)	
, ù, ì, ¢: Honoo (Fire)	
, ¢, È, ¢, ¢, Ü: Inazuma (Lightning)	

, ½, ¢, ¢, ¢, ¢, ¢, ¢, ¢: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`N: Monsuta-ranku (Monster Rank) 1  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 099

Where fought: fZf~fe, ì`è: Semite no Taki (Semite Waterfall) B1F-B5F /  
fZf~fe, ì`è: Semite no Taki (Semite Waterfall) Fight Room B2F /  
fZf~fe, ì`è: Semite no Taki (Semite Waterfall) Fight Room B3F /  
fZf~fe, ì`è: Semite no Taki (Semite Waterfall) Fight Room B5F /  
foftfXfN, ì`EA: Bafusuku no Doukutsu (Bafsk Cave) B1F/1F /  
áE', ì`EA: Setsugen no Doukutsu (Snowfield Cave) B2F /  
fJfVf...fI [f`é: Kashuo-n Shiro (Kashuon Castle) 1F /  
`áíŠÍ: Daisenkan (Warship) 1F-3F

fOfEfl [fh: Gurene-do (Grenade)

HP:	60
MP:	10
, ±, °, «: Kougeki (Attack Power):	25
, ±, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks):	1
, ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate):	65%
, Ú, ¢, ¢, ¢: Bougyo (Defense):	17
, Ú, ¢, ¢, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate):	0
, ©, ¢, ¢, è, Â: Kaihi Ritsu (Evasion Rate)	0%
, Ü, Ü, ¢, Ú, ¢, ¢, ¢: Mahoubougyo (Magic Defense)	2
, Ü, Ü, ¢, ¢, ¢, ¢, ¢: Mahou Teikou (Magic Resistance)	50%
, ¶, á, ¢, ¢, ã, ñ: Jakuten (Weaknesses)	
, ù, ì, ¢: Honoo (Fire)	
, ¢, È, ¢, ¢, Ü: Inazuma (Lightning)	

, ½, ¢, ¢, ¢, ¢, ¢, ¢, ¢: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`N: Monsuta-ranku (Monster Rank) 2  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 100

Where fought: áE', ì`EA: Setsugen no Doukutsu (Snowfield Cave) B2F/B6F

f}fCf": Main (Mine)

HP: 190  
MP: 30  
, ±, ¢, °, «: Kougeki (Attack Power): 35  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 2  
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 70%  
, Ú, ¢, ¬, å: Bougyo (Defense): 25  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 0  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 0%  
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 3  
, Û, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
    , Û, Ì, " : Honoo (Fire)  
    , ¢, È, , Û: Inazuma (Lightning)

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f"fXf^ [f%f"N: Monsuta-ranku (Monster Rank) 3  
f, f"fXf^ [ID: Monsuta- ID (Monster ID) 101

Where fought: Peninsula directly south of fAf<fefA: Arutea (Altea) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
fJfVf...fI [f"é: Kashuo-n Shiro (Kashuon Castle) 5F (Chest) /  
'åíŠÍ: Daisenkan (Warship) 1F-5F

f{f€: Bomu (Bomb)

HP: 640  
MP: 140  
, ±, ¢, °, «: Kougeki (Attack Power): 60  
, ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 5  
, ß, ¢, ¸, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 80%  
, Ú, ¢, ¬, å: Bougyo (Defense): 50  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 0  
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 0%  
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 4  
, Û, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
    , Û, Ì, " : Honoo (Fire)  
    , ¢, È, , Û: Inazuma (Lightning)

, ½, ", µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f"fXf^ [f%f"N: Monsuta-ranku (Monster Rank) 5  
f, f"fXf^ [ID: Monsuta- ID (Monster ID) 102

Where fought: Peninsula directly south of fAf<fefA: Arutea (Altea) /  
West/Southwest of fAf<fefA: Arutea (across the rivers) /  
Around f~fVfffBfA: Mishidia (Mysidia) /  
Desert south of f~fVfffBfA: Mishidia (Mysidia) /  
f~fVfffBfA, Ì"EA: Mishidia no Doukutsu (Mysidia Cave) B3F  
    (Chest) /  
f~fVfffBfA, Ì"f: Mishidia no Tou (Mysidia Tower) 4F-6F /

Around fAf<fefA: Arutea (Altea) after getting Ultima /  
-³Šª: Tatsumaki (Tornado) 2F /  
fpf`fff,fjfeEe: Pandemoniumu (Pandemonium) 5F (Masamune Room) /  
fpf`fff,fjfeEe: Pandemoniumu (Pandemonium) 6F-10F

f\k<fWff◆[: Soruja- (Soldier)

HP: 45  
MP: 10  
,±,¤,°,«: Kougeki (Attack Power): 17  
,±,¤,°,«,@,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 60%  
,Ú,¤,¬,å: Bougyo (Defense): 9  
,Ú,¤,¬,å,@,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,@,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 10%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 2  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,@,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 1  
f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 103

Where fought: Swamplands north of ftfBf`': Fin (Fin) and farther north /  
Around f|ftfg: Pofuto (Poft) /  
Around fofXfN: Bafusuku (Bafsk) /  
Around fTf%}f`fh: Saramando (Salamando) /  
fZf~fe,ì`è: Semite no Taki (Semite Waterfall) B1F/B2F/B5F /  
fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B2F /  
fZf~fe,ì`è: Semite no Taki (Semite Waterfall) Fight Room B4F /  
foftfXfN,ì`è: Bafusuku no Doukutsu (Bafsk Cave) B1F/1F /  
Around fJfVf...fI◆[f`◆é: Kashuo-n Shiro (Kashuon Castle) /  
fJfVf...fI◆[f`◆é: Kashuo-n Shiro (Kashuon Castle) 1F /  
'ã◆íŠÍ: Daisenkan (Warship) 4F (Chest)/5F

fT◆[fWfFf`fg: Sa-jento (Sergeant)

HP: 140  
MP: 10  
,±,¤,°,«: Kougeki (Attack Power): 35  
,±,¤,°,«,@,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 70%  
,Ú,¤,¬,å: Bougyo (Defense): 25  
,Ú,¤,¬,å,@,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,@,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%  
,Û,Û,¤,Ú,¤,¬,å: Mahoubougyo (Magic Defense) 3  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
None

,½,¨,µ,½,@,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 3  
f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 104

Where fought: fZf~fe,Ì'ê: Semite no Taki (Semite Waterfall) B5F (Boss) /  
 fJfVf...fI [f"é: Kashuo-n Shiro (Kashuon Castle) 1F /  
 `åíŠÍ: Daisenkan (Warship) 2F (Chest) /  
 ftfBf"é: Fin Shiro (Fin Castle) 2F/3F /  
 Around fKfefA: Gatea (Gatea) after getting Ultima /  
 Around ftfBf": Fin (Fin) after getting Ultima /  
 Around fpf<f€: Parumu (Parm) after getting Ultima /  
 Around f|ftfg: Pofuto (Poft) after getting Ultima /  
 Around fTf%f}f"fh: Saramando (Salamando) after getting Ultima /  
 Around foftfXfN: Bafusuku (Bafsk) after getting Ultima

fLffffvfef": Kyaputen (Captain)

HP:	750
MP:	30
,±,¤,°,«: Kougeki (Attack Power):	60
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	6
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	80%
,Ú,¤,¬,â: Bougyo (Defense):	50
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	60%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	4
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance)	50%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	
None	

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
 f,f"fXf^[f%f"n: Monsuta-ranku (Monster Rank) 5  
 f,f"fXf^[ID: Monsuta- ID (Monster ID) 105

Where fought: In ftfBf",Ì'¬: Fin no Machi (Fin Town) Non-random, only before  
 retaking the Castle /  
 `åíŠÍ: Daisenkan (Warship) 1F/4F/5F (Non-random) /  
 ftfBf"é: Fin Shiro (Fin Castle) 2F/3F /  
 Around fAf<fefA: Arutea (Altea) after getting Ultima /  
 Around fKfefA: Gatea (Gatea) after getting Ultima /  
 Around ftfBf": Fin (Fin) after getting Ultima /  
 -³Šª: Tatsumaki (Tornado) 2F/5F-7F /  
 Around fpf<f€: Parumu (Parm) after getting Ultima /  
 Around f|ftfg: Pofuto (Poft) after getting Ultima /  
 Around fTf%f}f"fh: Saramando (Salamando) after getting Ultima /  
 ¶áÉ: Setsugen (Snowfield) after getting Ultima /  
 fpf%f}fLfAé: Paramekia no Shiro (Paramekia Castle) 8F

fWfFflf%<: Jeneraru (General)

HP:	1800
MP:	0
,±,¤,°,«: Kougeki (Attack Power):	120
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	10
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	95%
,Ú,¤,¬,â: Bougyo (Defense):	100
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1

, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 75%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 4  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 60%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, : Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 106

Where fought: -³Šª: Tatsumaki (Tornado) 5F (Chest) /  
 fpf%fLfAé: Paramekia no Shiro (Paramekia Castle) 4F/5F

f)fWfVffff": Majishan (Magician)

HP: 80  
 MP: 30  
 , ±, ¢, °, «: Kougeki (Attack Power): 17  
 , ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 1  
 , ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 65%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 9  
 , Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 40%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 3  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 60%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, : Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 3  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 107

Where fought: Swamplands north of ftfBf": Fin (Fin) and farther north /  
 `åíŠÍ: Daisenkan (Warship) 2F (Chest) /3F/4F (Chest)/5F /  
 `¬<Zé: Tougijou (Arena) B1F /  
 ftfBf"é: Fin Shiro (Fin Castle) 1F (Before retaking it)

f\ [fTf%[: So-sara- (Sorcerer)

HP: 140  
 MP: 60  
 , ±, ¢, °, «: Kougeki (Attack Power): 25  
 , ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 1  
 , ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 70%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 17  
 , Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 50%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 3  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 60%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, : Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 4

Where fought: ftfBf`é: Fin Shiro (Fin Castle) 2F/3F /
Around ftfBf`: Fin (Fin) after getting Ultima /
Around fKfefA: Gatea (Gatea) after getting Ultima /
Around fpf<f€: Parumu (Parm) after getting Ultima /
Around f|ftfg: Pofuto (Poft) after getting Ultima /
Around fTf%}f`fh: Saramando (Salamando) after getting Ultima /
`áÉ': Setsugen (Snowfield) after getting Ultima /
Around foftfXfN: Bafusuku (Bafsk) after getting Ultima

fEfBfU [fh: Uiza-do (Wizard)

HP: 540
MP: 190
,±,¤,°,«: Kougeki (Attack Power): 40
,±,¤,°,«,@,¢,·,¤: Kougeki Kaisuu (# of Attacks): 1
,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 75%
,Ú,¤,¬,â: Bougyo (Defense): 35
,Ú,¤,¬,â,@,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1
,@,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 70%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 4
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 60%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)
None

,½,¨,µ,½,@,,: Taoshitakazu (Number beaten) xx
f,f`fXf^ [f%`fN: Monsuta-ranku (Monster Rank) 6
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 109

Where fought: ftfBf`é: Fin Shiro (Fin Castle) 2F/3F /
-³Šª: Tatsumaki (Tornado) 6F /
-³Šª: Tatsumaki (Tornado) Fight Room 6F

fEfFfAfpf`fT [: Ueapansa- (Were-Panther)

HP: 190
MP: 0
,±,¤,°,«: Kougeki (Attack Power): 35
,±,¤,°,«,@,¢,·,¤: Kougeki Kaisuu (# of Attacks): 2
,β,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 70%
,Ú,¤,¬,â: Bougyo (Defense): 25
,Ú,¤,¬,â,@,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1
,@,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 30%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 3
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 40%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)
None

,½,¨,µ,½,@,,: Taoshitakazu (Number beaten) xx
f,f`fXf^ [f%`fN: Monsuta-ranku (Monster Rank) 3
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 110

Where fought: `áíŠÍ: Daisenkan (Warship) 1F/3F/4F/5F /

Around ftfBf": Fin (Fin) after getting Ultima /  
Around f|ftfg: Pofuto (Poft) after getting Ultima

fNfA [f<: Kua-ru (Coeurl)

HP:	1000
MP:	300
, ±, ¨, °, «: Kougeki (Attack Power):	40
, ±, ¨, °, «, ©, ¢, ·, ¨: Kougeki Kaisuu (# of Attacks):	7
, ß, ¢, ¸, ã, ¨, è, Â: Meichuu Ritsu (Hit Rate):	75%
, Ú, ¨, ¬, å: Bougyo (Defense):	60
, Ú, ¨, ¬, å, ©, ¢, ·, ¨: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate)	70%
, Ü, Û, ¨, Ú, ¨, ¬, å: Mahoubougyo (Magic Defense)	5
, Ü, Û, ¨, Ä, ¢, ±, ¨: Mahou Teikou (Magic Resistance)	40%
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)	
None	

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f% f" fN: Monsuta-ranku (Monster Rank) 6  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 111

Where fought: fpf% f fLfA é: Paramekia no Shiro (Paramekia Castle) 6F (Chest) /  
fpf% f fLfA é: Paramekia no Shiro (Paramekia Castle) 8F /  
fpf" fff, fjfEf€: Pandemoniumu (Pandemonium) 2F/4F-6F/8F

f% f~ fA: Ramia (Lamia)

HP:	1000
MP:	60
, ±, ¨, °, «: Kougeki (Attack Power):	70
, ±, ¨, °, «, ©, ¢, ·, ¨: Kougeki Kaisuu (# of Attacks):	6
, ß, ¢, ¸, ã, ¨, è, Â: Meichuu Ritsu (Hit Rate):	85%
, Ú, ¨, ¬, å: Bougyo (Defense):	70
, Ú, ¨, ¬, å, ©, ¢, ·, ¨: Bougyo Kaisuu (Defense Rate):	1
, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate)	65%
, Ü, Û, ¨, Ú, ¨, ¬, å: Mahoubougyo (Magic Defense)	6
, Ü, Û, ¨, Ä, ¢, ±, ¨: Mahou Teikou (Magic Resistance)	30%
, ¶, á, , Ä, ñ: Jakuten (Weaknesses)	
None	

, ½, ¨, µ, ½, ©, , : Taoshitakazu (Number beaten) xx  
f, f" fXf^ [f% f" fN: Monsuta-ranku (Monster Rank) 6  
f, f" fXf^ [ID: Monsuta- ID (Monster ID) 112

Where fought: -³Šª: Tatsumaki (Tornado) 5F-7F /  
fpf% f fLfA é: Paramekia no Shiro (Paramekia Castle) 5F/6F /  
fpf" fff, fjfEf€: Pandemoniumu (Pandemonium) 1F/3F

f% f~ fAfNfB [f": Ramiakui-n (Lamia Queen)

HP: 1290  
 MP: 370  
 , ±, ¨, °, «: Kougeki (Attack Power): 50  
 , ±, ¨, °, «, ©, ¢, ·, ¨: Kougeki Kaisuu (# of Attacks): 8  
 , ß, ¢, ¸, ã, ¨, è, Â: Meichuu Ritsu (Hit Rate): 95%  
 , Ú, ¨, ¬, å: Bougyo (Defense): 50  
 , Ú, ¨, ¬, å, ©, ¢, ·, ¨: Bougyo Kaisuu (Defense Rate): 2  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 75%  
 , Û, Û, ¨, Ú, ¨, ¬, å: Mahoubougyo (Magic Defense) 7  
 , Û, Û, ¨, Ä, ¢, ±, ¨: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, ¨, Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 113

Where fought: "½- [ER, ìfAfWfg: Hanrangun no Ajito (Rebel Army Hideout) (Boss)/  
 fpf%f`fLfA [é: Paramekia no Shiro (Paramekia Castle) 6F (Chest)/  
 fpf`fff, fjjfEf€: Pandemoniumu (Pandemonium) 1F/3F/4F/6F/8F

fqf<fMfK [fX: Hirugiga-su (Hill Gigas)

HP: 750  
 MP: 0  
 , ±, ¨, °, «: Kougeki (Attack Power): 100  
 , ±, ¨, °, «, ©, ¢, ·, ¨: Kougeki Kaisuu (# of Attacks): 3  
 , ß, ¢, ¸, ã, ¨, è, Â: Meichuu Ritsu (Hit Rate): 80%  
 , Ú, ¨, ¬, å: Bougyo (Defense): 60  
 , Ú, ¨, ¬, å, ©, ¢, ·, ¨: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 30%  
 , Û, Û, ¨, Ú, ¨, ¬, å: Mahoubougyo (Magic Defense) 4  
 , Û, Û, ¨, Ä, ¢, ±, ¨: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, ¨, Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 5  
 f, f`fXf^ [ID: Monsuta- ID (Monster ID) 114

Where fought: `å [íŠÍ: Daisenkan (Warship) 4F (Chest) /  
 fffBfXfg, ì`EA: Disuto no Doukutsu (Dist Cave) B1F/B2F/B3F /  
 f~fVfffBfA, ì`f: Mishidia no Tou (Mysidia Tower) 4F-6F /  
 Around fAf<fefA: Arutea (Altea) after getting Ultima /  
 -³Šª: Tatsumaki (Tornado) 2F

ftf@fCfAfMfK [fX: Faiagiga-su (Fire Gigas)

HP: 1800  
 MP: 240  
 , ±, ¨, °, «: Kougeki (Attack Power): 100  
 , ±, ¨, °, «, ©, ¢, ·, ¨: Kougeki Kaisuu (# of Attacks): 6  
 , ß, ¢, ¸, ã, ¨, è, Â: Meichuu Ritsu (Hit Rate): 95%  
 , Ú, ¨, ¬, å: Bougyo (Defense): 100



,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 40%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 4  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,±,,è: Koori (Ice)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 7  
f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 115

Where fought: f~fVfffBfA,ì`f: Mishidia no Tou (Mysidia Tower) 3F (Boss) /  
fpf`fff,fjE€: Pandemoniumu (Pandemonium) 5F (Masamune Room) /  
fpf`fff,fjE€: Pandemoniumu (Pandemonium) 8F/10F

fAfCfXfMfK◆[fX: Aisugiga-su (Ice Gigas)

HP: 2000  
MP: 140  
,±,¤,°,«: Kougeki (Attack Power): 120  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 7  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 95%  
,Ú,¤,¬,â: Bougyo (Defense): 120  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 50%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 4  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Û,ì,,: Honoo (Fire)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^◆[f%`f`fN: Monsuta-ranku (Monster Rank) 7  
f,f`fXf^◆[ID: Monsuta- ID (Monster ID) 116

Where fought: f~fVfffBfA,ì`f: Mishidia no Tou (Mysidia Tower) 5F (Boss) /  
fpf`fff,fjE€: Pandemoniumu (Pandemonium) 5F (Masamune Room) /  
fpf`fff,fjE€: Pandemoniumu (Pandemonium) 6F-10F

fTf`f\_◆[fMfK◆[fX: Sanda-giga-su (Thunder Gigas)

HP: 2500  
MP: 370  
,±,¤,°,«: Kougeki (Attack Power): 150  
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks): 8  
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate): 95%  
,Ú,¤,¬,â: Bougyo (Defense): 150  
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate): 1  
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate) 60%  
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense) 4  
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance) 50%  
,¶,á,,Ä,ñ: Jakuten (Weaknesses)  
,Ç,: Doku (Poison)

,½,¨,µ,½,©,,: Taoshitakazu (Number beaten) xx

f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 117

Where fought: f~fVfffBfA,ì`f: Mishidia no Tou (Mysidia Tower) 7F (Boss) /  
fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 5F (Masamune Room) /  
fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 8F-10F

fxfq [f,fX: Behi-mosu (Behemoth)

HP:	1620
MP:	0
,±,¤,°,«: Kougeki (Attack Power):	85
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	3
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	95%
,Ú,¤,¬,â: Bougyo (Defense):	50
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	40%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	4
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance)	50%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	None

,½,`,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 6  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 118

Where fought: Around f~fVfffBfA: Mishidia (Mysidia) /  
`-<Zê: Tougijou (Arena) 1F (Boss)

fLf`fOfxfq [f,fX: Kingubehi-mosu (King Behemoth)

HP:	5000
MP:	0
,±,¤,°,«: Kougeki (Attack Power):	150
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	8
,ß,¢,¿,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	100%
,Ú,¤,¬,â: Bougyo (Defense):	120
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	50%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	8
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance)	30%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	None

,½,`,µ,½,©,,: Taoshitakazu (Number beaten) xx  
f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7  
f,f`fXf^ [ID: Monsuta- ID (Monster ID) 119

Where fought: fWfFfCfh: Jeido (Jade) B3F (Chest) /  
fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 5F (Masamune Room) /  
fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 10F

fzf [fCfghf%fSf` : Howaitodoragon (White Dragon)

HP: 2500  
MP: 140  
, ±, º, «: Kougeki (Attack Power): 150  
, ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 6  
, ß, ¢, ¸, ã, ¢, è, Å: Meichuu Ritsu (Hit Rate): 95%  
, Ú, ¢, ¬, å: Bougyo (Defense): 120  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, ¢, è, Å: Kaihi Ritsu (Evasion Rate) 75%  
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 5  
, Û, Û, ¢, Å, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 50%  
, ¶, á, , Å, ñ: Jakuten (Weaknesses)  
, Û, Ì, ``: Honoo (Fire)

, ½, `` , µ, ½, ©, . : Taoshitakazu (Number beaten) xx  
f, f`fXf^ [f%`fN: Monsuta-ranku (Monster Rank) 7  
f, f`fXf^ [ID: Monsuta- ID (Monster ID) 120

Where fought: f~fVffBfA, Ì`f: Mishidia no Tou (Mysidia Tower) 9F (Chest) /  
fWfFfCfh: Jeido (Jade) B1F/B2F

fOfŠ [f`fhf%fSf` : Guri-ndoragon (Green Dragon)

HP: 3000  
MP: 190  
, ±, º, «: Kougeki (Attack Power): 150  
, ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 7  
, ß, ¢, ¸, ã, ¢, è, Å: Meichuu Ritsu (Hit Rate): 100%  
, Ú, ¢, ¬, å: Bougyo (Defense): 150  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
, ©, ¢, ¢, è, Å: Kaihi Ritsu (Evasion Rate) 75%  
, Û, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 8  
, Û, Û, ¢, Å, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
, ¶, á, , Å, ñ: Jakuten (Weaknesses)  
, ¢, È, , Û: Inazuma (Lightning)

, ½, `` , µ, ½, ©, . : Taoshitakazu (Number beaten) xx  
f, f`fXf^ [f%`fN: Monsuta-ranku (Monster Rank) 7  
f, f`fXf^ [ID: Monsuta- ID (Monster ID) 121

Where fought: -³Šª: Tatsumaki (Tornado) 6F (Chest) /  
fWfFfCfh: Jeido (Jade) Fight Room B2F-B4F

fuf< [fhf%fSf` : Buru-doragon (Blue Dragon)

HP: 3500  
MP: 240  
, ±, º, «: Kougeki (Attack Power): 180  
, ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 8  
, ß, ¢, ¸, ã, ¢, è, Å: Meichuu Ritsu (Hit Rate): 100%  
, Ú, ¢, ¬, å: Bougyo (Defense): 150  
, Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1

, ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 75%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 8  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 , Ç, : Doku (Poison)

, ½, ", µ, ½, ©, : Taoshitakazu (Number beaten) xx  
 f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 7  
 f, f" fXf^ [ID: Monsuta- ID (Monster ID) 122

Where fought: fWfFfCfh: Jeido (Jade) B2F (Chest) /  
 fpf"fff, fjfEf€: Pandemoniumu (Pandemonium) 5F (Masamune Room) /  
 fpf"fff, fjfEf€: Pandemoniumu (Pandemonium) 10F

fEfbfhfhf%fSf": Reddodoragon (Red Dragon)

HP: 5000  
 MP: 450  
 , ±, ¢, °, «: Kougeki (Attack Power): 180  
 , ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 8  
 , ß, ¢, ¿, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 100%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 180  
 , Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 75%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 8  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 40%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 , ±, ", è: Koori (Ice)

, ½, ", µ, ½, ©, : Taoshitakazu (Number beaten) xx  
 f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 7  
 f, f" fXf^ [ID: Monsuta- ID (Monster ID) 123

Where fought: fWfFfCfh: Jeido (Jade) B4F (Chest) /  
 fpf"fff, fjfEf€: Pandemoniumu (Pandemonium) 5F (Masamune Room)

fefcfLf#fWf": Tetsukyojin (Iron Giant)

HP: 3500  
 MP: 240  
 , ±, ¢, °, «: Kougeki (Attack Power): 180  
 , ±, ¢, °, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 12  
 , ß, ¢, ¿, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 100%  
 , Ú, ¢, ¬, å: Bougyo (Defense): 180  
 , Ú, ¢, ¬, å, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 0  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 0%  
 , Ü, Û, ¢, Ú, ¢, ¬, å: Mahoubougyo (Magic Defense) 14  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 100%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 , ¢, È, , Ü: Inazuma (Lightning)  
 , ±, ", è: Koori (Ice)

, ½, ", µ, ½, ©, : Taoshitakazu (Number beaten) xx  
 f, f" fXf^ [f%f" fN: Monsuta-ranku (Monster Rank) 7

f,f`fXf^ [ID: Monsuta- ID (Monster ID) 124

Where fought: fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 5F (rare)/6F (rare)

fefBfAf}fbfg: Tiamatto (Tiamat)

HP:	5000
MP:	450
,±,¤,°,«: Kougeki (Attack Power):	150
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	8
,β,¢,ζ,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	100%
,Ú,¤,¬,â: Bougyo (Defense):	180
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	80%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	8
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance)	70%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	
,µ,ñ,¯,¢: Shinkei (Nerve)	

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx

f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7

f,f`fXf^ [ID: Monsuta- ID (Monster ID) 125

Where fought: fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 5F (Chest)

fxf<f[fuf<: Beruzeburu (Belzabble/Beelzebub)

HP:	5000
MP:	450
,±,¤,°,«: Kougeki (Attack Power):	150
,±,¤,°,«,©,¢,·,¤: Kougeki Kaisuu (# of Attacks):	8
,β,¢,ζ,ã,¤,è,Â: Meichuu Ritsu (Hit Rate):	100%
,Ú,¤,¬,â: Bougyo (Defense):	180
,Ú,¤,¬,â,©,¢,·,¤: Bougyo Kaisuu (Defense Rate):	1
,©,¢,Ð,è,Â: Kaihi Ritsu (Evasion Rate)	80%
,Û,Û,¤,Ú,¤,¬,â: Mahoubougyo (Magic Defense)	8
,Û,Û,¤,Ä,¢,±,¤: Mahou Teikou (Magic Resistance)	70%
,¶,á,,Ä,ñ: Jakuten (Weaknesses)	
None	

,½,¨,µ,½,©,·: Taoshitakazu (Number beaten) xx

f,f`fXf^ [f%f`fN: Monsuta-ranku (Monster Rank) 7

f,f`fXf^ [ID: Monsuta- ID (Monster ID) 126

Where fought: fpf`fff,fjfeE€: Pandemoniumu (Pandemonium) 6F (Chest)

fAfXf^f [fg: Asutaro-to (Astaroth)

HP:	7000
MP:	540
,±,¤,°,«: Kougeki (Attack Power):	150

, ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 8  
 , ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 100%  
 , Ú, ¢, ¬, ¢: Bougyo (Defense): 180  
 , Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 80%  
 , Ü, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense) 8  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 70%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f" fXf^ [f%:f"N: Monsuta-ranku (Monster Rank) 7  
 f, f" fXf^ [ID: Monsuta- ID (Monster ID) 127

Where fought: fpf`fff, fjfEf€: Pandemoniumu (Pandemonium) 6F (Chest)

, ±, ¢, Ä, ¢: Koutei (Emperor)

HP: 10000  
 MP: 540  
 , ±, º, «: Kougeki (Attack Power): 180  
 , ±, º, «, ©, ¢, ·, ¢: Kougeki Kaisuu (# of Attacks): 8  
 , ß, ¢, ç, ã, ¢, è, Â: Meichuu Ritsu (Hit Rate): 100%  
 , Ú, ¢, ¬, ¢: Bougyo (Defense): 210  
 , Ú, ¢, ¬, ¢, ©, ¢, ·, ¢: Bougyo Kaisuu (Defense Rate): 1  
 , ©, ¢, Ð, è, Â: Kaihi Ritsu (Evasion Rate) 80%  
 , Ü, Û, ¢, Ú, ¢, ¬, ¢: Mahoubougyo (Magic Defense) 16  
 , Ü, Û, ¢, Ä, ¢, ±, ¢: Mahou Teikou (Magic Resistance) 70%  
 , ¶, á, , Ä, ñ: Jakuten (Weaknesses)  
 None

, ½, ¨, µ, ½, ©, ·: Taoshitakazu (Number beaten) xx  
 f, f" fXf^ [f%:f"N: Monsuta-ranku (Monster Rank) No rank  
 f, f" fXf^ [ID: Monsuta- ID (Monster ID) 128

Where fought: fpf`fff, fjfEf€: Pandemoniumu (Pandemonium) 10F (Boss)

fAfCfef€ŽûW-!: Aitemu Shuushuuritsu (Item Collect Rate)

The location and contents of all treasure chests/items received in the game are found here. Note that only the chests/items you have gotten in the game up to the point you are currently at are revealed.

Area Name	Total Items at area
fAf<fefA, Ì'¬: Arutea no Machi (Altea Town)	2
ftfBf"é: Fin Shiro (Fin Castle)	28
ftfBf", Ì'¬: Fin no Machi (Fin Town)	12
fZf~fe, ì`è: Semite no Taki (Semite Waterfall)	11
foftfXfN, Ì"EA: Bafusuku no Doukutsu (Bafsk Cave)	3
áE', Ì"EA: Setsugen no Doukutsu (Snowfield Cave)	14
fJfVf...fI [f"é: Kashuo-n Shiro (Kashuon Castle)	12
ffbBxfgé: Disuto Shiro (Dist Castle)	16

ffBfXfg,ì´EA: Disuto no Doukutsu (Dist Cave)	14
`~<Zê: Tougijou (Arena)	4
`âiŠí: Daisenkan (Warship)	10
f~fVffBfA,ì´EA: Mishidia no Doukutsu (Mysidia Cave)	19
`ì,ì`+: Minami no Shima (South Island)	20
fŠfofCfAfTf`": Ribaiasan (Leviathan)	5
f~fVffBfA,ì`f: Mishidia no Tou (Mysidia Tower)	25
-³Šª: Tatsumaki (Tornado)	7
fpf%ffLfAé: Paramekia no Shiro (Paramekia Castle)	17
fWfFfCfh: Jeido (Jade)	14
fpf`fff,fjJfEf€: Pandemoniumu (Pandemonium)	10
fAf<fefA,ì´-: Arutea no Machi (Altea Town)	2
fJfk[: Kanu- (Canoe)	f [fVf+f": Po-shon (Potion)
ftfBf`é: Fin Shiro (Fin Castle)	28
(B5F) ,µ,è,©,ß,ñ: Shirokamen (White Mask)	(3F) ,Ð,è,ã,¤: Hiryuu (Flying Dragon)
(B2F) f [fVf+f": Po-shon (Potion)	(2F) f [fVf+f": Po-shon (Potion)
(B3F) f [fVf+f": Po-shon (Potion)	(B2F) f [fVf+f": Po-shon (Potion)
(B2F) ,¨,Æ,ß,ÏfLfbfX: Otome no Kissu (Maiden's Kiss)	(B1F) ,ß,©,·,è: Megusuri (Eyedrop)
(B3F) ,,à,ì,¢,Æ: Kumo no Ito (Spider Web)	(B4F) ,¤,ç,¬,è,ì,«,Ï: Uragiri no Kiba (Treachery Fang)
(B1F) fifCft: Naifu (Knife)	(B5F) fIfŠfnf<fRf": Oriharukon (Orihalcon)
(2F) fEfFfAfofXf^[: Ueabasuta- (Were Buster)	(B4F) fuf%fbfhf\ [fh: Buraddoso-do (Blood Sword)
(1F) ,¨,¤,²,ñ,ì,½,Ä: Ougon no Tate (Gold Shield)	(B3F) ,Û,ì,¨,ì,½,Ä: Honoo no Tate (Fire Shield)
(B1F) ,Ó,: Fuku (Cloth)	(1F) ,¨,¤,²,ñ,ì,æ,è,¢: Ougon no Yoroi (Gold Armor)
(B4F) ftfEfCf€fA [f][: Fureimua-ma- (Flame Armor)	(1F) ,«,ñ,ì,Ð,Ë, ,Ä: Kin no Muneate (Gold Breastplate)
(2F) ,«,ã,¶,ñ,ì,±,Ä: Kyojin no Kote (Giant Glove)	(3F) fg [fh,ì ,Û,ñ: To-do no Hon (Toad Book)
(3F) fufEfCfN,ì ,Û,ñ: Bureiku no Hon (Break Book)	(3F) fffX,ì ,Û,ñ: Desu no Hon (Death Book)
(2F) fI [f%,ì ,Û,ñ: O-ra no Hon (Aura Book)	(1F) 1000,¬,é: 1000 Giru (Gil)
(1F) 1000,¬,é: 1000 Giru (Gil)	(1F) 2000,¬,é: 2000 Giru (Gil)
ftfBf`,ì´-: Fin no Machi (Fin Town)	12
fŠf`fO: Ringu (Ring)	f [fVf+f": Po-shon (Potion)
f [fVf+f": Po-shon (Potion)	f [fVf+f": Po-shon (Potion)
(PH) fGfŠfNfVff[: Erikusha- (Elixir)	(PH) fuf%fbfhf\ [fh: Buraddoso-do (Blood Sword)
(PH) ,«,ñ,ì,©,Ý,©,´,è: Kin no Kamikazari (Gold Hair Ornament)	(PH) ,¬,ñ,ì,Ð,Ë, ,Ä: Gin no Muneate (Silver Breastplate)
(PH) f<fr [,ì,Ð,Ë, ,Ä: Rubi- no Muneate	(PH) ,«,ñ,ì,Ð,Ë, ,Ä: Kin no

(Ruby Breastplate)	Muneate (Gold Breastplate)
(PH) ,,ë,µ,â,¤,¼,: Kuroshouzoku (Black Costume)	(PH) ,Æ,¤,¼,,î,±,Ä: Touzoku no Kote (Thief Glove)

Note: To get the 8 items marked with a (PH), you must go to f|◆[f<,î%Æ: Po-ru no Ie (Paul's House) as soon as the -³Šª: Tatumaki (Tornado) word is learned, and \*BEFORE\* actually going through the Tornado. Learn the word, then run over to Paul's House in Fin and he will allow you access to the room through the wall at the bottom-right corner of his house. Anytime after you have beaten the Tornado will be \*TOO LATE\* to get the items.

fZf~fe,î`è: Semite no Taki (Semite Waterfall) 11

(B5F) f~fXfŠf<: Misuriru (Mithril)	(B1F) ,¹,Â,¶,â,¤,¹,ñ: Setsujousen (Snow Sled)
(B2F) f ◆[fVf+f`": Po-shon (Potion)	(B2F) f ◆[fVf+f`": Po-shon (Potion)
(B2F) ,ß,©,·,è: Megusuri (Eyedrop)	(B4F) ftf@fCfA,î ,Û,ñ: Faia no Hon (Fire Book)
(B5F) fef@f ,î ,Û,ñ: Terepo no Hon (Telepo Book)	(B3F) 1,-,é: 1 Giru (Gil)
(B1F) 10,-,é: 10 Giru (Gil)	(B3F) 50,-,é: 50 Giru (Gil)
(B1F) 200,-,é: 200 Giru (Gil)	

foftfXfN,î`´ÆA: Bafusuku no Doukutsu (Bafsk Cave) 3

(B1F) ,Â,¤,±,¤,µ,â,¤: Tsukoushou (Pass)	(B1F) f◆f`fOf\◆[fh: Ronguso-do (Long Sword)
(B1F) f◆f`fOf{fE: Rongubou (Long Bow)	

◆áÆ´,î`´ÆA: Setsugen no Doukutsu (Snowfield Cave) 14

(B6F) ,ß,ª,Ý,îfxf<: Megami no Beru (Goddess Bell)	(B4F) f ◆[fVf+f`": Po-shon (Potion)
(B4F) f ◆[fVf+f`": Po-shon (Potion)	(B2F) ,Ç,,µ: Dokukeshi (Antidote)
(B3F) ,È,ñ,«,â,,î,©,°-Nankyoku no Kaze (South Pole Wind)	(B2F) f~fXfŠf<f◆fCfX: Misurirumeisu (Mithril Mace)
(B4F) f~fXfŠf<fXfsfA: Misurirusupia (Mithril Spear)	(B5F) ,±,¼,ç,î,Â,é,-: Kodai no Tsurugi (Ancient Sword)
(B2F) fofgf<fAfNfX: Batoruakusu (Battle Axe)	(B5F) f~fXfŠf<,î,¼,Ä: Misuriru no Tate (Mithril Shield)
(B6F) ,- ,ñ,î,È,È, ,Ä: Gin no Muneate (Silver Breastplate)	(B4F) fufŠfUfh,î ,Û,ñ: Burizado no Hon (Blizard Book)
(B1F) 100,-,é: 100 Giru (Gil)	(B1F) 150,-,é: 150 Giru (Gil)

fJfVf...fI◆[f`◆é: Kashuo-n Shiro (Kashuon Castle) 12

(4F) fGfMf<,î,¼,ç,Û,Â: Egiru no Taimatsu (Eagle Torch)	(1F) ,¼,ç,æ,¤,î,Û,î,¨: Taiyou no Honoo (Sun Flame)
(5F) ,Ç,,µ: Dokukeshi (Antidote)	(5F) ,Æ,ñ,©,ç: Tonkachi



(Mallet)

- (5F) ,β,⊙,·,è: Megusuri (Eyedrop)
- (4F) f~fXfŠf<f\◆[fh: Misuriruso-do (Mithril Sword)
- (3F) ,¨,α,²,ñ,Ì,½,Ä: Ougon no Tate (Gold Shield)
- (1F) fPfAf<,Ì,Û,ñ: Kearu no Hon (Cure Book)
- (4F) fEfFfAfofXf^◆[: Ueabasuta- (Were Buster)
- (4F) f~fXfŠf<fAfNfX: Misuriruakusu (Mithril Axe)
- (5F) ,¨,α,²,ñ,Ì,æ,è,ç: Ougon no Yoroi (Gold Armor)
- (2F) 300,¬,é: 300 Giru (Gil)

fffbfXfg◆é: Disuto Shiro (Dist Castle) 16

- (2F) ,Ð,è,ã,α,Ì,½,Û,²: Hiryuu no Tamago (Flying Dragon Egg)
- (1F) ,«,ñ,Ì,Í,è: Kin no Hari (Gold Needle)
- (1F) ,E,ñ,⊙,ç: Tonkachi (Mallet)
- (1F) ftfFfjfbfNfX,Ì,¨: Fenikkusu no O (Phoenix Tail)
- (1F) ftfjR◆[f¨,Ì,Â,Ì: Yuniko-n no Tsuno (Unicorn Horn)
- (1F) ,¹,ç,¶,á,Ì,±,±,ë: Seija no Kokoro (Intelligence Heart)
- (2F) fGfNfXfJfŠfo◆[: Ekusukariba- (Excalibur)
- (1F) fXfgfbfv,Ì,Û,ñ: Sutoppu no Hon (Stop Book)
- (1F) ,Ç,,¬,µ: Dokukeshi (Antidote)
- (1F) ,¶,ã,α,¶,⊙: Juujika (Cross)
- (1F) ,β,⊙,·,è: Megusuri (Eyedrop)
- (2F) fRfe◆[fW: Kote-ji (Cottage)
- (1F) ,¬,ñ,¶,á,Ì,ç,¡: Kenja no Chie (Sage Wisdom)
- (1F) fEfBf¨fOf\◆[fh: Uinguso-do (Wing Sword)
- (1F) fXf^f¨,Ì,Û,ñ: Sutan no Hon (Stun Book)
- (1F) fJ◆[fY,Ì,Û,ñ: Ka-zu no Hon (Curse Book)

Note: To get the Excalibur, return to Dist after Pandemonium appears, and say -³<RŽm: Ryuukishi (Dragon Knight) to the woman. She will then give the sword to the party.

fffbfXfg,Ì¨`EA: Disuto no Doukutsu (Dist Cave) 14

- (B2F) fyf¨f\_f¨fg: Pendanto (Pendant)
- (B5F) ,¬,ñ,¶,á,Ì,ç,¡: Kenja no Chie (Sage Wisdom)
- (B4F) ,è,ã,α,³,ñ,Ìfrf¨: Ryuusan no Bin (Dragon Jar)
- (B2F) ,Û,¶,ã,Â,Ì,Â,¡: Majutsu no Tsue (Mage Staff)
- (B3F) f~fXfŠf<,Ì,½,Ä: Misuriru no Tate (Mithril Shield)
- (B2F) f~fXfŠf<fA◆[f}◆[: Misurirua-ma- (Mithril Armor)
- (B3F) f~fXfŠf<,Ì,±,Ä: Misuriru no Kote (Mithril Glove)
- (B2F) f|◆[fVf+f¨: Po-shon (Potion)
- (B5F) ,¹,ç,¶,á,Ì,±,±,ë: Seija no Kokoro (Intelligence Heart)
- (B3F) f~fXfŠf<f~f%◆[: Misurirumira- (Mithril Mirror)
- (B5F) ,Û,Ì,¨,Ì,ä,Ý: Honoo no Yumi (Fire Bow)
- (B2F) f~fXfŠf<,⊙,Ô,Æ: Misurirukabuto (Mithril Helmet)
- (B5F) fifCfg,Ì,æ,è,ç: Naito no Yoroi (Knight Armor)
- (B1F) 30,¬,é: 30 Giru (Gil)

¨¬<Z◆ê: Tougijou (Arena) 4

- (B2F) ,Ç,,¬,µ: Dokukeshi (Antidote)
- (B2F) fG◆[fef<: E-teru (Ether)
- (B2F) fGfŠfNfVf◆[: Erikusha- (Elixir)
- (B2F) fRfe◆[fW: Kote-ji

`ã❖íŠÍ: Daisenkan (Warship)

10

(2F) f|❖[fVf+f": Po-shon (Potion) (2F) f|❖[fVf+f": Po-shon  
(Potion)  
(4F) f}fCf"fS❖[fVf...: Maingo-shu (Main Gauche) (4F) fgf%fCff"fg: Toraidento  
(Trident)  
(2F) ,Ë,È,è,ì,¯,ñ: Nemuri no Ken (Sleep Sword) (2F) ,,ç,â,Ý,ì,ä,Ý: Kurayami  
no Yumi (Darkness Bow)  
(4F) fAfCfXfV❖[f<fh: Aisushi-rudo (Ice Shield) (4F) ,«,â,¶,ñ,ì,©,Ô,Æ: Kyojin  
no Kabuto (Giant Helmet)  
(2F) ,Æ,¤,¼,,ì,±,Ä: Touzoku no Kote (Thief (1F) 400,¬,é: 400 Giru (Gil  
Glove)

Note: To get to the chest with the Sleep Sword on 2F, walk through the wall from the left side to enter the room with the chest.

f~fVffBfA,ì`GA: Mishidia no Doukutsu (Mysidia Cave)

19

(B5F) fNfŠfXf^f<f❖fbfh: Kurisutaruroddo (Crystal Rod) (B5F) f|❖[fVf+f": Po-shon  
(Potion)  
(B5F) f|❖[fVf+f": Po-shon (Potion) (B5F) f|❖[fVf+f": Po-shon  
(Potion)  
(B5F) f|❖[fVf+f": Po-shon (Potion) (B4F) f|❖[fVf+f": Po-shon  
(Potion)  
(B4F) ,«,ñ,ì,í,è: Kin no Hari (Gold Needle) (B4F) ftfFjjfbfNfX,ì,¨:  
Fenikkusu no O (Phoenix Tail)  
(B4F) ,ç,ñ,à,,ì,©,Ë: Chinmoku no Kane (B2F) ,ç,©,ç,ì,Â,|: Chikara no  
Tsue (Power Staff)  
(B2F) ,Û,ì,¨,ì,â,è: Honoo no Yari (Fire Spear) (B3F) fI❖[fKfLf%❖[: O-gakira-  
(Ogre Killer)  
(B3F) ,±,¨,è,ì,ä,Ý: Koori no Yumi (Ice Bow) (B1F) ,«,ñ,ì,©,Ý,©,´,è: Kin no  
Kamikazari (Gold  
Hair Ornament)  
(B1F) ,,ë,µ,â,¤,¼,: Kuroshouzoku (Black (B5F) fhfEfCf",ì ,Û,ñ: Dorein  
Costume) no Hon (Drain Book)  
(B5F) fhfEfCf",ì ,Û,ñ: Dorein no Hon (Drain (B5F) fAfXfsf<,ì ,Û,ñ: Asupiru  
Book) no Hon (Aspil Book)  
(B5F) f~fjjf}f€ ,ì ,Û,ñ: Minimamu no Hon (Minimum  
Book)

`ì,ì": Minami no Shima (South Island)

20

(B5F) ,,ë,ç,©,β,ñ: Kuroikamen (Black Mask) (B1F) ,β,®,·,è: Megusuri  
(Eyedrop)  
(B3F) ftfFjjfbfNfX,ì,¨: Fenikkusu no O (B1F) fG❖[fef<: E-teru (Ether)  
(Phoenix Tail)  
(B1F) fnfCf|❖[fVf+f": Haipo-shon (High Potion) (B1F) fnfCf|❖[fVf+f":  
Haipo-shon (High Potion)  
(B5F) ,¾,ç,ç,ìfhf%f€: Daichi no Doramu (B3F) ,É,ñ,É,: Ninniku  
(Drum) (Garlic)  
(B3F) ,,à,ì,ç,Æ: Kumo no Ito (Spider Web) (B1F) ,,à,ì,ç,Æ: Kumo no Ito  
(Spider Web)

(B5F) ,μ,É,ª,Ý,Ì,¼,ª-Shinigami no Zou (Death God's Image)	(B2F) ,Ë,Ð,è,»ª: Nemuridou (Sleep Herb)
(B5F) ,Ë,Ð,è,»ª: Nemuridou (Sleep Herb)	(B5F) ,Ë,Ð,è,»ª: Nemuridou (Sleep Herb)
(B2F) fNf%fEf_,Ì,Û,ñ: Kurauda no Hon (Cloud Book)	(B2F) fNf%fEf_,Ì,Û,ñ: Kurauda no Hon (Cloud Book)
(B5F) fXfŠfvf<,Ì,Û,ñ: Suripuru no Hon (Sleep Book)	(B2F) fuf%fCf",Ì,Û,ñ: Burain no Hon (Blind Book)
(B2F) fuf%fCf",Ì,Û,ñ: Burain no Hon (Blind Book)	(B4F) 1000,¬,é: 1000 Giru (Gil)

fŠfofCfAfTf": Ribaiasan (Leviathan) 5

(3F) ,¾,ç,ç,Ì,Â,é,¬: Daichi no Tsurugi (Earth Sword)	(3F) f_fCf,,fV◆[f<fh: Daiyashi-rudo (Diamond Shield)
(1F) ,Ë,¶,è,Í,ç,Û,«: Nejirihachimaki (Twist Headband)	(1F) ,ç,©,ç,¾,·,«: Chikaradasuki (Power Vest)
(2F) fpf◆◆[fŠfXfg: Pawa-risuto (Power Wrist)	

f~fVffBfA,Ì"f: Mishidia no Tou (Mysidia Tower) 25

(6F) f ◆[fVf#f": Po-shon (Potion)	(9F) ,¶,ã,ª,¶,©: Jujjika (Cross)
(7F) f+fjR◆[f",Ì,Â,Ì: Yuniko-n no Tsuno (Unicorn Horn)	(7F) fGf<f◆fX,Ì,Â: Erumesu no Kutsu (Hermes' Shoes)
(7F) ,,à,Ì,ç,Æ: Kumo no Ito (Spider Web)	(9F) ,·,È,Ç,¬,ç: Sunadokei (Copper Sand)
(1F) ,Â, : Tsue (Staff)	(1F) ,Â, : Tsue (Staff)
(1F) ,Â, : Tsue (Staff)	(6F) ,Û,Ç,ª,μ,Ì,Â, : Madoushi no Tsue (Wizard Staff)
(2F) ,Û,Ì,¬,Ì,ã,è: Honoo no Yari (Fire Spear)	(5F) fAfCfXf%f"fx: Aisuransu (Ice Lance)
(3F) ftfE◆[f€f\◆[fh: Fure-muso-do (Flame Sword)	(5F) fAfCfXfuf%f"fh: Aisuburando (Icebrand)
(2F) ,Û,Ì,¬,Ì,ã,Ý: Honoo no Yumi (Fire Bow)	(4F) fAfCfXfV◆[f<fh: Aisushi-rudo (Ice Shield)
(2F) ,Û,Ì,¬,Ì,¼,Ä: Honoo no Tate (Fire Shield)	(3F) ,Û,Ì,¬,Ì,©,Ô,Æ: Honoo no Kabuto (Fire Helmet)
(3F) ftfEfcf€fA◆[f]◆[: Fureimua-ma- (Flame Armor)	(4F) fAfCfXfA◆[f]◆[: Aisua-ma- (Ice Armor)
(1F) ,μ,è,Ìf◆◆[fu: Shiro no Ro-bu (White Robe)	(9F) ,,è,Ìf◆◆[fu: Kuro no Ro-bu (Black Robe)
(4F) ,±,¬,è,Ì,±,Ä: Koori no Kote (Ice Glove)	(8F) ftfEfcfA◆[,Ì,Û,ñ: Furea- no Hon (Flare Book)
(10F) fAf<fef},Ì,Û,ñ: Arutema no Hon (Ultima Book)	

-³Šª: Tatsumaki (Tornado) 7

(6F) fEfBf"fhftf<◆[fg: Uindofuru-to (Wind Flute)	(2F) fŠfbfp◆[fifCft: Rippa-naifu (Ripper Knife)
(5F) fffBftfFf"f_◆[: Difenda- (Defender)	(3F) f fCfYfifNfX: Poizunakusu (Poison Axe)
(4F) f_fCf,,Ì,©,Ô,Æ: Daiya no Kabuto (Diamond Helmet)	(5F) f_fCf,,fA◆[f]◆[:Daiyaa-ma- (Diamond Armor)

(4F) f\_fCf,,, Ì, ±, Ä: Daiya no Kote (Diamond Glove)

fpf%fdLFAé: Paramekia no Shiro (Paramekia Castle)

17

(7F) fGfŠfNfVff[: Erikusha- (Elixir)

(7F) fGfŠfNfVff[: Erikusha- (Elixir)

(7F) fGfŠfNfVff[: Erikusha- (Elixir)

(8F) fEfBf`fhftf<[fg: Uindofuru-to (Wind Flute)

(1F) ,É, ñ, É, : Ninniku (Garlic)

(4F) ,¹, ç, ¶, á, Ì, ±, è: Seija no Kokoro (Intelligence Heart)

(2F) , ·, È, Ç, ¯, ç: Sunadokei (Copper Sand)

(4F) , È, Ð, è, » , ¢: Nemurisou (Sleep Herb)

(8F) fwf<ftf@fCf,,[: Herufaiya- (Hellfire)

(2F) fifCft: Naifu (Knife)

(4F) , Ü, ¶, ä, Ä, Ì, Ä, †: Majutsu no Tsue (Mage Staff)

(4F) , Ü, Ç, ¢, µ, Ì, Ä, †: Madoushi no Tsue (Wizard Staff)

(4F) , ç, ä, µ, Ì, Ä, †: Iyashi no Tsue (Heal Staff)

(3F) fTf`f\_ [fXfsfA: Sanda-supia (Thunder Spear)

(6F) fTf`fufE[fh: Sanbure-do (Sun Blade)

(2F) fofofNf%[: Bakkura- (Buckler)

(1F) f\_fCf,,, Ì, Ð, È, , Ä: Daiya no Muneate (Diamond Breastplate)

fWfFfCfh: Jeido (Jade)

14

(B5F) fnfCf| [fVf†f` : Haipo-shon (High Potion)

(B5F) fnfCf| [fVf†f` : Haipo-shon (High Potion)

(B2F) , È, ñ, «, ä, , Ì, ©, °: Nankyoku no Kaze (South Pole Wind)

(B4F) , ¢, ç, ¬, è, Ì, «, Î: Uragiri no Kiba (Treachery Fang)

(B2F) fwf<ftf@fCf,,[: Herufaiya- (Hellfire)

(B1F) fwf<ftf@fCf,,[: Herufaiya- (Hellfire)

(B2F) flfR, Ìfcf: Neko no Tsume (Cat Claw)

(B1F) f\_fCf,,f fCfX: Daiyameisu (Diamond Mace)

(B4F) fz [fŠ [f% f`fX: Ho-ri-ransu (Holy Lance)

(B3F) f< [f`fAfNfX: Ru-nakusu (Rune Axe)

(B4F) , æ, ç, ç, Ì, ä, Ý: Yoichi no Yumi (Yoichi Bow)

(B4F) fC [fWfX, Ì, ½, Ä: I-jisu no Tate (Aegis Shield)

(B4F) fhf% fSf`fA [f} [: Doragona-ma- (Dragon Armor)

(B5F) , Ü, à, è, Ì, ä, Ñ, í: Mamori no Yubiwa (Protect Ring)

Note: There is a hidden magic shop on B3F, at the very bottom of the waterfall. Go behind the waterfall at the bottom, and talk to the spot you cannot walk over to deal with the shop. The following spells can be bought here: fffX: Desu (Death), fo [fTfN: Ba-saku (Berserk), fwfCfXfg: Heisuto (Haste), and ftfEfA [: Furea- (Flare).

fpf`fff, fjjEfE: Pandemoniumu (Pandemonium)

10

(3F) , ß, ©, ·, è: Megusuri (Eyedrop)

(2F) fG [fef<: E-teru (Ether)

(7F) , ¯, ñ, ¶, á, Ì, ç, †: Kenja no Chie (Sage Wisdom)

(8F) , è, ä, ¢, ³, ñ, Ìrf` : Ryuusan no Bin (Dragon Jar)

(8F) fwf<ftf@fCf,,[: Herufaiya- (Hellfire)

(5F) f}fTf@fl: Masamune (Masamune)

(5F) , °, ñ, ¶, Ì, ©, Ô, Æ: Genji no Kabuto (Genji Helmet)

(6F) fŠf{f` : Ribon (Ribbon)

(6F) , °, ñ, ¶, Ì, æ, è, ç: Genji no Yoroi (Genji  
Armor)

(5F) , °, ñ, ¶, Ì, ±, Ä: Genji no  
Kote (Genji Glove)

fA♦[fgfMfff%fs♦[: A-togyarari (Art Gallery)

Artwork is opened as a combination of defeated monsters that have a sketch and items found. All of the artwork should be drawn by Yoshitaka Amano, but I am only assuming so. If anyone knows any sketches in the Art Gallery section not drawn by Amano, I will gladly credit you.

Hit the R1 button to go down a page, and L1 to go up a page when in the large list screen. While in a picture, O will zoom in and X will zoom back out. R1 will go to the next picture in your list while L1 will go back one.

ftfŠfIfj♦[f< 1: Furioni-ru 1 (Frioniel 1)

A sketch of Frioniel (Page 5 in the manual).

fEfIf`fnf<fg: Reonharuto (Leonhart)

A sketch of Leonhart (Page 5 in the manual).

fKfC: Gai (Guy)

A sketch of Guy (Page 5 in the manual).

f}fŠfA: Maria (Maria)

A sketch of Maria (Page 5 in the manual).

fof`fpcfAf\♦[f": Banpaiaso-n (Vampire Thorn)

A sketch of a Vampire Thorn/Leg Eater.

fz♦[flfbfg: Ho-netto (Hornet)

A sketch of a Hornet/Queen Bee.

fXfm♦[f}f": Suno-man (Snowman)

A sketch of a Snowman/Sasquatch.

fAfCfVfNf<: Aishikuru (Icicle)

A sketch of an Icicle/Limestone Statue/Clam.

fXfvfŠf`f^♦[: Supurinta- (Sprinter)

A sketch of a Sprinter/Big Bird.

fAf\_f}f`f^fCf}fC: Adamantaimai (Adamant Hawksbill)

A sketch of an Adamant Hawksbill/Land Turtle.

fI♦[fK: O-ga (Ogre)

A sketch of an Ogre/Ogre Mage/Ogre Chief.

ff...fAf<fwfbfh: Dyuaruheddo (Dual Head)

A sketch of a Dual Head/Zombie 2-Head.

fEfFfAf%fbfg: Uearatto (Were-Rat)

A sketch of a Were-Rat/Stunner.

fXfJf<: Sukaru (Skull)

A sketch of a Skull/Dead Head.

f}f`fr: Zonbi (Zombie)

A sketch of a Zombie/Ghoul/Ghast/Revenant.

fS♦[fXfg: Go-suto (Ghost)

A sketch of a Ghost/Shadow/Wraith/Spectre.

, , è, ¶, ^, : Arijigoku (Antlion)

A sketch of an Antlion/Murder Saw.

fS♦[fgfX: Go-tosu (Gotos)

A sketch of Gotos/Beast Demon.

fLf}fCf%: Kimaira (Chimera)

A sketch of a Chimera/Gorgimera/Sphinxmera.

ffXftf%fs♦♦[: Desufurawa- (Death Flower)

A sketch of a Death Flower/Devil Flower.

fLf%♦[ftfBfbfVf...: Kira-fisshu (Killer Fish)

A sketch of a Killer Fish/Elecfish.

f\_fCfufC♦[fOf<: Daibui-guru (Dive Eagle)

A sketch of a Dive Eagle/Cockatrice.

fobbfJfjfa: Bakkania (Buccaneer)  
A sketch of a Buccaneer/Pirate.

f{[fQf" 1: Bo-gen 1 (Borgen 1)  
A sketch of Borgen scheming.

f{[fQf" 2: Bo-gen 2 (Borgen 2)  
A sketch of Borgen and two expressions.

f{[fQf" 3: Bo-gen 3 (Borgen 3)  
A sketch of Borgen preparing to attack.

f^fXfNf%fcfm: Tasukuraino (Tusk Rhino)  
A sketch of a Tusk Rhino/Bighorn.

fMfKf"fg[fh: Giganto-do (Gigan Toad)  
A sketch of a Gigan Toad/Poison Toad.

fV[fhf%fSf": Shi-doragon (Sea Dragon)  
A sketch of a Sea Dragon/Sea Snake.

f%f"fhfEfC: Randorei (Land Ray)  
A sketch of a Land Ray/Manta Ray/Flying Ray.

f`fFf"fwff[: Chenja- (Changer)  
A sketch of a Changer/Brain.

fpf%fTfCfg: Parasaito (Parasite)  
A sketch of a Parasite/Mega Parasite.

fCf"fv: Inpu (Imp)  
A sketch of an Imp/Pit Fiend.

f,f{f{f<: Moruboru (Molbol)  
A sketch of a Molbol/Land Molbol/Molbol Great.

fofVfŠfXfN: Bashirisuku (Basilisk)  
A sketch of a Basilisk/Salamander/Ice Lizard.

fwfNfgfAfCfY: Hekutoaizu (Hecto Eyes)  
A sketch of a Hecto Eyes/Eyemoeba.

f%fEf"fhfEfH[f€: Raoundouo-mu (Round Worm)  
A sketch of a Round Worm/Sand Worm/Abyss Worm.

fOfŠ[f"fxf%fcf€: Guri-nsuraimu (Green Slime)  
A sketch of a Green Slime/Yellow Jelly/Red  
Marshmallow/Black Pudding.

fof"fpfCfAfK[f<: Banpaiaga-ru (Vampire Girl)  
A sketch of a Vampire Girl/Vampire Lady.

fLf%[f}f"fefBfX: Kira-mantisu (Killer Mantis)  
A sketch of a Killer Mantis/Mantis King/Mantis Devil.

fffxf%fcf\_[: Desuraida- (Death Rider)  
A sketch of a Death Rider/Death Corpse/Black Knight.

fEfbfhfS[fEf€: Uddogo-remu (Wood Golem)  
A sketch of a Wood Golem/Stone Golem/Mithril Golem.

fSfufŠf": Goburin (Goblin)  
A sketch of a Goblin/Goblin Guard/Goblin Prince.

f{f€: Bomu (Bomb)  
A sketch of a Bomb/Balloon/Grenade/Mine.

f\fxfwff[: Soruja- (Soldier)  
A sketch of a Soldier/Sergeant/Captain/General.

fEfBfU[fh: Uiza-do (Wizard)  
A sketch of a Wizard/Magician/Sorcerer/Wizard.

fNfA[f<: Kua-ru (Coerul)  
A sketch of a Coerul/Were-Panther.

f%f~fA: Ramia (Lamia)  
A sketch of a Lamia/Lamia Queen.

fqfxfMfK[fX: Hirugiga-su (Hill Gigas)  
A sketch of a Hill Gigas/Fire Gigas/Ice Gigas/Thunder Gigas.

fxfq[f,fX: Behi-mosu (Behemoth)  
A sketch of a Behemoth/King Behemoth.

fzf[fCfghf%fSf": Howaitodoragon (White Dragon)  
A sketch of a White Dragon/Green Dragon/Blue Dragon/Red  
Dragon.

fefcfLf#fWf": Tetsukyojin (Iron Giant)  
     A sketch of an Iron Giant.

fefBfAf}fbfg: Tiamatto (Tiamat)  
     A sketch of Tiamat.

fxf<f[fuf<: Beruzeburu (Belzabble/Beelzebub)  
     A sketch of Belzabble/Beelzebub.

fAfXf^f[fg: Asutaro-to (Astaroth)  
     A sketch of Astaroth.

c'é 1: Koutei 1 (Emperor 1)  
     A sketch of the Emperor's upper body.

c'é 2: Koutei 2 (Emperor 2)  
     A sketch of the Emperor from the side.

f~f`fE: Minu (Ming = Wu)  
     A sketch of Ming = Wu (Page 10 in the Wonderswan Color version manual).

f^[f[ft: Yo-zefu (Josef)  
     A sketch of Josef.

fS[fhf": Go-don (Gordon)  
     A sketch of Gordon (Page 11 in the Wonderswan Color version manual).

fEfCf%: Reira (Reila)  
     A sketch of Reila (Page 11 in the Wonderswan Color version manual).

fŠf`ff[fh: Richa-do (Richard)  
     A sketch of Richard (Page 11 in the Wonderswan Color version manual).

fqf<f\_: Hiruda (Hilda)  
     A sketch of Hilda (Page 10 in the Wonderswan Color version manual).

fl[f<: Po-ru (Paul) A sketch of Paul.

fpf%ffLfA c'é 1: Paramekia Koutei (Paramekia Emperor 1) A sketch of the Emperor.

ftfŠfIfj[f< 2: Furioni-ru 2 (Frioniel 2) A sketch of Frioniel from the side (Page 5 in the Wonderswan Color version manual).

fVfh: Shido (Cid) A sketch of Cid.

i~ fŠf`ff[fh: Sentou Richa-do (Battle Richard) A sketch of Richard fighting (Page 17 in the manual).

f,f`fXf^[: Monsuta- (Monster) A montage of monsters filling up the entire picture.

i~ ftfŠfIfj[f<: Sentou Furioni-ru (Battle Frioniel) A sketch of Frioniel fighting (Page 3 in the manual, Page 4 in the Wonderswan Color version manual).

flfXf^[: Posuta- (Poster) A sketch of the Emperor in the background and the main party posing in the foreground (Page 2 in the manual, Page 3 in the Wonderswan Color version manual).

ftfŠfIfj[f< 3: Furioni-ru 3 (Frioniel 3) A lightly-colored sketch of Frioniel.

fpf%ffLfA c'é 2: Paramekia Koutei 2 (Paramekia Emperor 2) A sketch of the Emperor from the side in a dignified pose.

fIfŠfWfif<fpfbfP[fW: Orijinarupakkeji (Original Package) A color version of the Frioniel artwork on the cover of the PSX version manual (also the artwork on the original Famicom version box/manual and the Wonderswan Color version manual).

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That's it for now, unless I get enough emails about anything else or any additions/changes. Thank you for reading my FAQ and email with any questions (akaiscarlet@hotmail.com) or if you just want to talk to someone about any of the Final Fantasy games, or any other games I have written FAQ's for.

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