Genghis Khan Pro Action Replay Codes

by somedudelol

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Genghis Khan (NES)   Pro Action Replay & Game Genie Codes v1.0

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Disclaimer

I am not responsible for anything/everything that may occur by the usage of the following codes, you use codes at your own discretion.   The Game Genie variants of the codes may affect more than the desired area, and thus may be unreliable/unusable in some situations.   Pro Action Replay codes are recommended over Game Genie.

Country/Leader Codes and Tips for Usage

Cheats	Country 1 The Mongols		Country 7 England		Country 11 Byzantin		Country 19 Japan	
	Pro Action Replay	Game Genie	Pro Action Replay	Game Genie	Pro Action Replay	Game Genie	Pro Action Replay	Game
Gold 999	6e0d:e7	NTAVST	6fff:e7	NVYVNY	714b:e7	NTGNLP	73e3:e7	NVT
	6e0e:03	LAAVVT	7000:03	LAAYAA	714c:03	LAGNGP	73e4:03	LET
Food 999	6e03:e7	NTATUT	6ff5:e7	NVYTSY	7141:e7	NTGYPP	73d9:e7	NVI
	6e04:03	LAATKT	6ff6:03	LEYTVY	7142:03	LAGYZP	73da:03	LEI
Troops 550	6de5:26	TXTTSI	6fd7:26	TXITNY	7123:26	TZZYLP	73bb:26	TXL
	6de6:02	ZETTVI	6fd8:02	ZEIVEY	7124:02	ZAZYGP	73bc:02	ZEL
Arms 999	6de1:e7	NVTTOI	6fd3:e7	NVITUY	711f:e7	NTPNYP	73b7:e7	NVL
	6de2:03	LETTXI	6fd4:03	LEITKY	7120:03	LAZYAP	73b8:03	LEL
Skills 999	6de3:e7	NVTTUI	6fd5:e7	NVITSY	7121:e7	NTZYPP	73b9:e7	NVL
	6de4:03	LETTKI	6fd6:03	LEITVY	7122:03	LAZYZP	73ba:03	LEL
Leadership 999	65cd:e7	NVGVII	6687:e7	NVATYT	6703:e7	NTATLY	67fb:e7	NVY
	65ce:03	LEGVTI	6688:03	LEAVAT	6704:03	LAATGY	67fc:03	LEY
Judgment 999	65cf:e7	NVGVYI	6689:e7	NVAVPT	6705:e7	NTATIY	67fd:e7	NVY
	65d0:03	LEITAI	668a:03	LEAVZT	6706:03	LAATTY	67fe:03	LEY
Planning 999	65d1:e7	NVITPI	668b:e7	NVAVLT	6707:e7	NTATYY	67ff:e7	NVY
	65d2:03	LEITZI	668c:03	LEAVGT	6708:03	LAAVAY	6800:03	LAA
Charm 999	65d3:e7	NVITLI	668d:e7	NVAVIT	6709:e7	NTAVPY	6801:e7	NTA
	65d4:03	LEITGI	668e:03	LEAVTT	670a:03	LAAVZY	6802:03	LAA
Body 999	65d5:e7	NVITII	668f:e7	NVAVYT	670b:e7	NTAVLY	6803:e7	NTA
	65d6:03	LEITTI	6690:03	LEPTAT	670c:03	LAAVGY	6804:03	LAA
Battle 999	65d7:e7	NVITYI	6691:e7	NVPTPT	670d:e7	NTAVIY	6805:e7	NTA
	65d8:03	LEIVAI	6692:03	LEPTZT	670e:03	LAAVTY	6806:03	LAA

Notes

I. You MUST input both codes for each desired cheat, if not you can and will experience undesired effects and possible glitches.

II. I obtained these codes with the World Conquest mode in mind but they do work with the Mongol Conquest mode, keep that in mind.

III. I set the max Troops to 550 to keep it simple; with too many troops (even with other codes enabled) sometimes adverse effects can occur.

IV. I attempted to obtain codes for other countries besides the Base 4 above. Unfortunately, while some worked, not all of them did correctly. For now I just provided the Base 4 but I may work at getting others at another time.

V. I did not obtain codes for things such as Town, Mason, Morale, Economy, etc. These stats have minimal to zero consequences when using the codes above.

VI. Game Genie is limited in what you can input at a time, and unable to turn on/off codes during the game. Game Genie codes also may not work the same as their Pro Action Replay counterparts. Because of these reasons, Pro Action Replay is recommended above Game Genie.

VII. These codes keep the desired effects permanent so long as the code is activated. Should you decide to deactivate the codes the stats may revert to their original or random number.

Tips

I. The Leader stats are only in affect for the Lord in the country the code corresponds to. EXAMPLE: Should you activate the codes for Country 1 the Lord (Genghis Khan) will receive these stats. However should the Lord move to another country, or someone captures Country 1, Genghis Khan would no longer benefit from the effects of the code; instead whoever replaced him in the country will.

II. Keeping Tip #1 in mind, it is HIGHLY RECOMMENDED that you do not have any codes activated should you decide to move your Lord/Base from a Code Country (1, 7, 11, 19). This way an AI Prince/Vassal or an AI enemy does not benefit from the codes in place.

III. If you insist on keeping the codes activated and moving your Lord to another country, it would be wise to either Direct Control the Code Country, or install a FAMILY RELATIVE Prince in your stead to rule. Having a Related Prince guarantees that he will never rebel against you. If you put in place a non-family member Prince to rule a Code Country, the game mechanics will likely recognize how powerful he is, and he will undoubtedly rebel against you causing you a major headache.

Other Codes

Orders Left

Pro Action Replay: 7b36:03 Game Genie: LALYVL

Enter this code to remain at a max of 3 Orders left per turn, essentially giving you infinite Orders. Turn off the code to revert to normal, allowing you to end the turn. Turning off the code may revert you to a number lower than what you initially started with when you activated the code.

Because of the limitations of the Game Genie, you will not be able to turn this code off mid game, and thus you will never be able to end your turn. You would have to restart the game after using the code to your desired effect.

Portraits

Pro Action Replay: 7bca:?? Game Genie: ??GNX*L*

This is a fun code to play around with. This code changes the portrait of your Lord to a pixel art portrait of another character in the game. You can play as Yoritomo of Japan, but have the portrait of Richard of England. You can play as Genghis Khan of The Mongols, but have the portrait of his wife! You can even have a portrait of a scrambled mess!

The ?? for the codes represent any potential input, as this effects of this code are different based off what you put in. The final *L* in the Game Genie code RARELY may need to be changed to something else, but for the majority of working effects it remains as is.

It should be noted that many inputs can/will freeze the game, not everything works. It should also be noted that while the portrait changes for your character, it also changes for EVERY other character in the game. The portraits of your Princes/Heirs may also be different/odd/glitchy.

Try it out for some senseless fun!