

# Jajamaru Gekimaden (Import) FAQ/Walkthrough Final

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Jajamaru Gekimaden: Maboroshi no Kinmajou Walkthrough

by

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/ / / / / 1 - A Little Reading /

This is mainly a start to end walkthrough. I will not go into details about the enemies or the story. If anyone decides to make a serious FAQ, they have my permission to use this one as a base if they so choose too. Giving due credit of course.

## Tools

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Potion: Refills your HP.

Elixir: Refills your MP.

Oil: Allows you to see in the dark.

#### weapons

Ball & Glaser, Inc., 1990, Inc., 1990

$\mathbf{G}^1 = \mathbf{G}^1_{\text{left}} \cup \mathbf{G}^1_{\text{right}}$ , where  $\mathbf{G}^1_{\text{left}} = \mathbf{G}^1_{\text{right}} = \mathbf{G}^1_{\text{center}}$

Treasur

Key of Innocence: Used to open the Forbidden cave.

Mizugumo Shoes: Walk over toxic swamps.

Sun Charm: Used to clear the clouds.

Crystal: Used to enter a temple.

Trumpet Shell: Parts the waters to Catfish Island.

Blue Tower Key: Opens the right Twin Tower.

Red Tower Key: Opens the left Twin Tower.

Drop of Evening Calm: Opens up the Island Fortress.

## 3 - Techniques

Dig: You'll be able to dig and move under the ground.

**Fire:** Throw fireballs.

Heart: Regain HP.

Shadow: Cast multiple shadows of yourself.

Escape: Warp to the start of a dungeon.

Holy Seeker: Holy power that tracks enemies.

Food: Turn small enemies into food.

**Lightning:** Lightning falls from the

Wrath of Buddha: Most powerful attack.

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SHIMONI VILLAGE

The starting town. Talk and save your game if you wish, then leave. Go right and up to enter a forest.

## Forest Path 1

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Go all the way up, right and all the way up to exit the forest. Once on the world map, enter the town to the right.

Town 2

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Talk to everyone and buy the Oil for 30 gold. Leave and enter the castle on the bottom right.

## Castle

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Go left, up, all the way right and enter the door.

1st floor: go left, up 2 times, left, down and take the stairs.

2nd floor: up, left, down and move the stone to uncover another stair.

3rd floor: take the stairs.

4th floor: go all the way right.

5th floor: right, up and receive the [Key of Innocence].

Now backtrack all the way to the beginning and leave the castle. Enter the Forbidden Cave on the top-right.

#### Forbidden Cave

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Open the gate and use the Oil. Go up, right 2 times, up, right and take the stairs to battle the boss. You'll get the [Dig Technique].

Leave the cave and go back to Town 2.

#### Town 2

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Talk to the old man right at the entrance to receive the [Mizugumo Shoes].

Leave the town and enter that red patch on the middle-left side of the map.

#### Toxic Swamp

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Go all the way right, all the way down, right, up and all the way right. You'll now leave the swamp. Enter the tower.

#### Marsh Tower

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Enter the tower, use the Oil. Go all the way up, all the way right, up, left and take the stairs.

2nd floor: go all the way down and then all the way left.

3rd floor: go right, all the way up and all the way right.

4th floor: defeat the boss to get the [Sun Charm] and the [Fire Tech].

Leave the tower, pass the swamp again and go back to Town 2.

#### Town 2

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Go all the way right and enter the last house. Give the Sun Charm to the guy inside. Buy another can of Oil before you leave. Now go to the top left portion of the map and enter the forest area where the clouds used to be.

#### Forest Path 2

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Go all the way up, right, all the way up, left and all the way up.

You'll now be on the second map.

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#### =Second Map=

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#### Grassland

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Go all the way up, right 4 times and up to leave the area.

Head to the town on the right.

#### Gravekeeper Town

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Talk to everyone, leave the town and go back to the grasslands.

Grassland

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Go right, all the way down and right to take a different exit.

Enter the Wind Cave to the right.

Wind Cave

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Go all the way up, right 2 times, up, right, up and take one of the [Crystals]. Leave the cave and go back to the grasslands.

Grassland

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Go all the way up, left 4 times and up to take another exit.

Enter the north temple.

Temple

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Go all the way up. Use the Oil when it gets dark. Go all the way up again, left, all the way down and take the stairs.

2nd floor: go right, all the way down and take the stairs.

3rd floor: go up, right, down and take the stairs.

4th floor: go all the way right for more stairs.

5th floor: enter the door to face the boss.

You'll be automatically sent back to Town 3. Before entering the town, if you wish, you can visit that northwest forest and talk to some Kappas.

Gravekeeper Town

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Go all the way right and enter the house there. The girl will give you a [Heart Tech]. Leave the town, go up and left to enter that hidden town in the northwest forest. Now that you have 3 Techniques, you can pass.

Kappa Village

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Go north and talk to the elder to receive the [Mirror]. Stop by the store and buy the Oni Fundo. It increases the attack power of the Ball & Chain. Leave and go back to the grasslands.

Grassland

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Go all the way down, all the way left and all the way down. Step into the forest area that leads to first map again.

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=First Map=

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Go to the Forbidden Cave on the top-right of the map.

Forbidden Cave

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You'll notice there's a new gate to the right now. Enter the new gate, use the Oil and go all the way right to step into the third map.

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=Third Map=

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Step into the seaside town.

Seaside Town

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Enter the first house and talk to the elder. Agree to help him and receive [Namazu's Trumpet Shell]. Talk to everyone if you wish and then leave towards the pine grove northeast of the town.

#### Pine Grove

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There are no branching paths here, so just follow the only road until you exit. Once you are out on the map, walk straight down to the shore and the waters will part, granting you access to Catfish Island.

#### Catfish Island

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Go right, all the way down and move the stone to uncover some stairs.

2nd floor: go up, then right.

3rd floor: go right 2 times, all the way up, answer YES to all the questions and you'll get the [Blue Tower Key]. You'll be warped back to the world map now. Enter the Twin Towers.

#### Twin Towers

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Right Gate:

Enter the right gate, use the Oil, go right, up and all the way right.

2nd floor: go all the way up and left.

3rd floor: go right, all the way up and right.

4th floor: go up, left, down.

5th floor: go right, enter the door and defeat the boss to get the [Red Tower Key]. Go left or right to fall back to the world map.

Enter the tower again and open the left gate.

Left Gate:

Use the Oil, go up, right 2 times, up, right, up and all the way left.

2nd floor: go all the way down and all the way left.

3rd floor: go up 2 times, left 2 times, up and right.

4th floor: go right, down, right, all the way up and all the way left.

5th floor: go all the way right, enter the gate and fight the boss.

After defeating him, you'll rescue someone and you'll get [Shadow Tech].

Exit right or left to fall back into the world map.

Go back to the Seaside Town as you will soon find out that a Ghost Ship has anchored in the town's shore.

#### Seaside Town

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Talk to the elder if you wish and buy a can of Oil. Go all the way east of town to enter the Ghost Ship.

#### Ghost Ship

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Go all the way right, up and right for a chest with a free potion. Now go left, down 3 times, right, enter the opening and go down the stairs.

2nd floor: go all the way right.

3rd floor: go right, all the way up, left for an elixir and right for the boss entrance. Defeat the boss to get [Escape Tech]. You'll be dropped off in an island now.

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=Island Map=

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## Mermaid Town

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Talk to the Mermaid Princess to get the [Drop of Evening Calm]. Leave and head for the Island Fortress.

## Island Fortress

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Go all the way up, all the way right and enter the gate. Use the Oil, go all the way up and all the way right.

2nd floor: go up, right and touch the top-right stone. Go left 2 times, up and touch the bottom-right stone. Go down, left, down and touch the bottom-right stone. Now, go up, right, down, enter the portal and take the stairs in the next room.

3rd floor: go all the way up, touch the 2 stones, enter the portal and face the boss. Defeat it to get [Holy Seeker Tech].

Go back to Mermaid Town, talk to the Mermaid Princess to get sent back to Seaside Town on the Third Map. Enter the Forbidden Cave and go back to the First Map. Now head to the Forest Path 2 and go back to the Second Map.

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## =Second Map=

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Enter the Grasslands and you'll face a boss. Defeat it to receive the [Food Tech]. Now, take the top-right exit and head for the Graveyard.

## Graveyard

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Go to the top-right corner room and push the top-right gravestone to reveal some stairs. Use the Oil, go right, up, right and up to get an important message.

Go back down, right, down 3 times, right 2 times, up and right.

Enter the gate after the story intermission.

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## =Fourth Map=

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Enter the small shrine to the south.

## Shrine

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Take the stairs. Go right and all the way down. 2 Moai heads will talk to you on the way down.

2nd floor: go right, down, jump into the water, down, right 2 times and up. Use your Fire Tech to light up the candles. Receive the [Lightning Tech] and [Wrath of Buddha].

Go back to the previous floor, talk to the Moai heads and keep backtracking until you leave the shrine.

Now the clouds have cleared off the final castle.

## Final Castle

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Enter the gate. Go up, right 3 times, up 3 times and go all the way left.

2nd floor: go up, all the way right and all the way down.

3rd floor: go right, up 2 times, left 3 times and all the way down.

4th floor: go right, all the way up and right.

5th floor: go right 2 times, all the way up and right to reach the gate

to the boss.

After you defeat the boss, you learn that the actual final boss is causing havoc near the eastern shore.

So, backtrack through the graveyard to go back to the Second Map. If you need to stock up on potions, stop by the Kappa Village.

After you're done, go through the Forest Path 2 to go back to the First Map, then take enter the Forbidden Cave to go to the Third Map.

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#### =Third Map=

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If you need to refill your HP or MP before the last battle, enter the Seaside Village. Reach the 4th screen of the town and enter the Lower-Left house (it should be empty). Once inside, press:

A, Up, Up, Down, Right, B, Down, Left, Right, Left on controller 2, leave the house, come back in again and there will be a couple of kids ready to refill your energy.

To refill your MP, Once inside the house, press:

Down, Down, Up, Up, Right, Left, A, Right, B, Left on controller 2, leave the house, come back in again and there will be a bird ready to refill your MP.

Once you are done, step outside the town, and head for the whirlpool that appeared in the sea.

#### Final Boss

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Go right and enter the warp. You'll face a couple of boss enemies before battling the last boss. Hit the two egg things to defeat him.