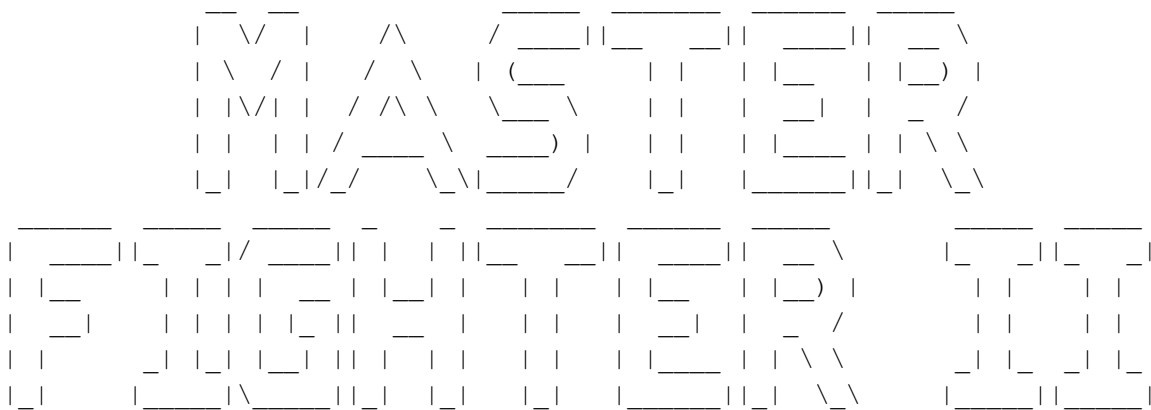


Master Fighter II FAQ/Move List

by LethalRedArmy

Updated to vFinal on Dec 31, 2005



```
+-----+
<<<<<  THE WORLD WARRIOR  >>>>>
+-----+
```

~~~~~

FAQ/Move List

Version Final

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```
- Game:           Master Fighter II -
- Genre:          Fighting           -
- System:         NES                 -
- Manufacturer:   XOXO Soft          -
- Released:       1992                -
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1. INTRODUCTION \-----

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A cold day... I've just found my old Nintendo console and some cartridges in the storage. Master Fighter II is one of them.

There seems this game belong to Street Fighter series, but the manufacturer is not Capcom! An unofficial version? However, I don't care about it. Master Fighter II is the first fighting game which I played when I was a kid. And I decided to write a FAQ for this.

I know, "Avoid using Final as the version number". But as I said, I played this game when I was a kid, and I've tested again carefully. Moreover, I've used all the characters, so I know what I'm writing about. If you don't agree about the "Final", the version number of this FAQ is 1.0.

You can read the NOTES part first for more details about the game.

You can use, copy or distribute this FAQ freely. However, please remember this statement: "Provide credit where it is due".

If you have any questions or suggestions, please contact me. Check this link below to get my e-mail address:

< <http://www.gamefaqs.com/features/recognition/49700.html> >

Thanks for reading ^\_^

## -----\ 2. VERSION HISTORY \----- -----

- Version 1.0 (Mar, 3rd,2005) FAQ basically completed.
- Version Final (Mar, 4th,2005) Some minor changes added.
- Version Final (Mar,18th,2005) Minor updates added.
- Version Final (May,31st,2005) Minor updates added again.
- Version Final (Dec,31st,2005) Some changes added.

## -----\ 3. BASIC CONTROLS \----- -----

### CONTROLS

=====

```
ub u uf
    |           (B) (A) Turbo
b --o-- f
    | [Select] [Start] (B) (A)
db d df
```

- Up - Jump
  - Up Forward - Press u+f. Jump forward.
  - Up Back - Press u+b. Jump backward.
  - Back - Step backward and block.
  - Forward - Step forward.
  - Down - Crouch.
  - Down Forward - Press d+f. Crouch.
  - Down Back - Press d+b. Crouching block.
  - A - Punch
  - B - Kick
- (Hold Turbo buttons to perform these moves continuously)
- Select - Nothing
  - Start - Pause / Resume the match

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## GENERAL MOVES

=====

[ Throws ]                    Press f+A. Stand close.  
[ Sweep Kicks ]                Press d+B.  
[ Fast Attacks ]               Press uf,A then f+A.  
[ Air Attacks ]                Jump and punch or kick.  
[ Energy Attacks ]             Ryu's Hadouken and Guile's Sonic Boom.  
[ Uppercut Attacks ]          Ryu's Shoryuken and Guile's Somersault Flash Kick.  
[ Horizontal Attacks ]        Chun Li's Spinning Kick, Ryu's Hurricane Kick, Vega's  
                                 Flame Dragon Crusher and Knee Press Kick.

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## VS MODE

=====

Press any directional button (u,d,b or f) on Controller 2.

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### 4. CHARACTERS AND MOVE LIST \-----

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=====

RYU

=====

My most favourite character. If you master him, he'll be the best fighter!

Knee Press - b,B (stand close)

-----

Ryu attacks the opponent by his knee.

Hadouken (Fire Ball) - d,f,A or df,A

-----

Ryu shots an energy ball across the screen to the opponent. To avoid it, just jump or block.

Shoryuken (Rising Dragon Punch) - d,f,d,A

-----

Ryu performs an uppercut punch. One of the greatest moves! This is a strong attack that can be used in combos but if he misses he'll be counter-attacked on the way down.

Tatsumaki Senpoo Kyaku (Hurricane Kick) - d,b,B

-----

Ryu lifts off the ground while spinning one leg across the screen.

<< Advanced Combos >>

Double Throw - Hold f+Turbo A

-----

Ryu graps the opponent and throw him/her 2 times.  
You can combine this move with a punch (Double Throw, Punch) or a Hadouken (Double Throw, Hadouken) afterward!

Hadou Shoryuken - df+A d,f,d A

-----

Ryu performs a fake Hadouken. If the opponent jumps forward to avoid it, he/she will be knocked by the Shoryuken!

Shin Shoryuken - f+A d,f,d A

-----  
Ryu throws his opponent and immediately perform a Shoryuken afterward!  
THIS IS THE STRONGEST MOVE IF IT'S FULL IMPACT!

<< Victory Claim >>

"You must defeat Sheng Long to stand a chance."

<< Ending >>

Ryu's desire is to be a completent wrestler. He lives a roaming trip for the present hi still is not a completent wrestler. He has no setting place and job. All of his property are a suit of Kong-Fu clothes and a ribbon which is tied on his head. Whatever season and weather, he always wears a suit of Kong-Fu clothes walking alone on his road. Everyone who meet him would think so, "where does this guy come form?"

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GUILE

=====

One of the best characters. Also, he's an annoying opponent!

Reverse Spin Kick - b,B (stand close)

-----  
Guile turns upside down and kicks. A Capoeira style!

Sonic Boom - b,f,A

-----  
Like Ryu's Hadouken.

Somersault Flash Kick - d,u,B

-----  
Guile performs an uppercut kick and somersault backward. One of the greatest moves as well!

<< Victory Claim >>

"Are you man enough to fight with me?"

<< Ending >>

Guile was an unambitiousness, but he left his wife and child to take his revenge. Therefore, he could be regarded as an unusual person. Guile's wife had to make the artificial flowers and some works from the factories for a livelihood. She was considerate of her husband and kept the responsibility of family without complaining. Recently Guile has responsible for family, he took care family and concentrate his mind on playing a role as good father.

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CHUN LI

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She's a bit weak, but very fast and skilled. Just use her fortes well.

Flame Kick - Press B rapidly, or hold Turbo B

-----  
Chun Li performs flame kicks continuously. Can't move while doing this.

Spinning Bird Kick - d,u,B

-----

Chun Li lifts off the ground while spinning her legs across the screen like a helicopter motion. Damages a lot if it is full impact!

Dive Kick - d,B (in the air)

-----  
Chun Li drops from the air and press her heel to the opponent.

<< Advanced Combos >>

Diving Throw - d,B (in the air) then f+A (stand close). Repeats many times!

-----  
A throw after performing the Dive Kick. Very fast and useful! Can beat most of your opponents quickly! However, be careful if you're facing with Ryu or Guile!

<< Victory Claim >>

"I am the strongest woman in the world."

<< Ending >>

Chun Li is a Chinese, probably she is the first female wrestler in the game history. She took a trip around the world to look for her father who was a government official of checking the poisonous drugs. She inherited the willing of her father to be a police. In the last time of searching into a matter she discovered that there has a great criminal group Kaderu connecting with the disappearance of her father.

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=====  
ZANGIEF  
=====

He is strong, but not an useful character. You can ignore him.

Merciless Smash - f+A (stand close)

-----  
Zangief grabs his opponent and slam him/her in a powerful jumping motion.

Vertical Back Throw - df+A (stand close)

-----  
Zangief grabs opponent's legs and toss him/her up backward.

Spinning Punch - A+B, or hold Turbo (A+B)

-----  
Zangief spins his arms rapidly and continuously. Can't move while doing this.

<< Victory Claim >>

"My strength is much greater then yours."

<< Ending >>

A man who comes from U.S.S.R. Had fiery crimson skin, his name was Zangief. He created a sensation in American wrestling domain. Zangief has exercised many kinds of stunts, those which he has exercised by himself in hometown and America. He created a special wrestling style. The fierce killing stunt could be spurted from his ferreous body to due exercise everyday.

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=====  
VIGA (Expansion version only!)

=====

Very fast, very strong! This is the most formidable character! However, overuse him is not fair play.

Slide Kick - d+B

-----

An advanced Sweep Kick. This is the best move in the game!  
(Hold d+Turbo B to perform it continuously)

Flame Dragon Crusher - b,f,A

-----

Viga launches forward like a flame arrow across the screen to the enemy.

Knee Press Kick - b,f,B

-----

Viga reverses forward and launches a kick across the screen to the enemy.

\* Tips: Just use them as incidental attacks!

Dive Kick - d,u,B

-----

Viga jumps, then drops from the air and press his legs to the opponent.

<< Advanced Combos >>

Double Throw - Hold f+Turbo A

-----

Viga graps the opponent and throw him/her 2 times.  
You can combine this move with a punch/kick or Horizontal Attacks afterward!

<< Victory Claim >>

"Get lose you can not compare with my powers."

<< Ending >> N/A

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5. STRATEGY \-----  
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GENERALS

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- Try to push your opponent to the wall (of the screen), then use Fast Atks, especially Advanced Combos!
- Uppercut Attacks effective against Air Attacks and Horizontal Attacks.  
Energy Attacks effective against Horizontal Attacks.  
Air Attacks effective against Energy Attacks.
- Energy Attacks can eliminate each other.

Fight against Ryu

=====

- His main attack is Hurricane Kick (90%)! This is an annoying move if you are not careful with it. Crouch to evade it. Use punches, kicks or Energy Attacks to erase it.  
If you're using Chun Li, just use crouch punch to erase it, then perform Spinning Bird Kick afterward!
- Never use Air Attacks! If not, you'll be KO'd easily by his Shoryuken!
- Watch out his Hadouken as well.

Fight against Guile

- =====
- He usually uses Sonic Boom. While he's performing this move, just use Fast Attack or Air Attacks!
  - Don't overuse Air Attacks. If not, you'll be KO'd easily by his Somersault Flash Kick!  
If you're using Chun Li, just perform Diving Throw after his Sonic Boom. This is the fastest way to beat him!
  - Fight with him CAREFULLY!

Fight against Chun Li

- =====
- Like Ryu, her main attack is Spinning Bird Kick! Use the same strategy as you have used to fight with Ryu.
  - Besides, you can beat her easily by using Energy Attacks or Uppercut Atks.

Fight against Zangief

- =====
- His main attack is Spinning Punch. Jump to avoid it. If you want to counter-attack, just use Energy Attacks. Or jump over his head, then land behind his back and use Throws!  
If you're using Chun Li, just use the same strategy as you've used to beat Guile!
  - Besides, he usually uses Air Attacks. Just use your Uppercut Attacks!

Fight against Vega

- =====
- BE PATIENT, AND FIGHT WITH HIM CAREFULLY! Use Air Attacks frequently!
  - If you're using Ryu or Guile, just perform Uppercut Attacks!  
If you're using Chun Li, performs Dive Kick to against Vega's Horizontal Atks!
  - Never let him push you to the wall! Watch out his Slide Kick as well.

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6. NOTES \-----  
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1/ There are 2 versions of this game:

\* Original version:

- 5 characters, but only 4 of them are playable. They are Ryu, Chun Li, Guile and Zangief.
- Play as the same character (in VS Mode) is not available.

\* Expansion version:

- Vega is a playable character.
- Play as the same character (in VS Mode) is available.
- You can ignore the Endings by pressing Start button.

However, I definitely say, some cheats or codes were added in this version.

2/ Ending part of each character in this FAQ contain some spelling errors. It's not my fault, because I've copied it entirely from the game. If you want to check it, please play this game.

3/ I have no intent to analyse about character's biography, because this game is not belong to Street Fighter series. However, I'll write some personal data of each character.

[ RYU ] A man following the path to become a true martial artist.

- Height: 5.7 ft (175 cm)
- Weight: 143 lbs (65 kg)

- Blood type: O
- Country: Japan

[ GUILE ] An ace air force pilot.

- Height: 6.1 ft (186 cm)
- Weight: 190 lbs (86 kg)
- Blood type: O
- Country: United States of America

[ CHUN LI ] An ICPO's special detective assigned to Shadaloo.

- Height: 5.5 ft (168 cm)
- Weight: ?
- Blood type: A
- Country: China

[ ZANGIEF ] A Russian hero was known as the "Red Cyclone".

- Height: 7.0 ft (213 cm)
- Weight: 237 lbs (108 cm)
- Blood type: A
- Country: Russia

[ VIGA ] The leader of the secret organization "Shadaloo".

- Viga is the old name. In the SF series, his name is M.Bison.
- Height: 6.1 ft (186 cm)
  - Weight: 212 lbs (96 kg)
- I don't think so. In this game, he looks thinner.
- Blood type: A
  - Country: Thailand

All personal data are collected from Street Fighter Alpha 3 of PlayStation system. If you want to know more, just play this game.

"Alpha 3, the definition of Street Fighter Games" - PSM Magazine

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7. CREDITS \-----  
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- Thanks to XOXO Soft for making this game.
- Thanks to GameFAQs for posting my FAQ.
- Thanks to Neoseeker for posting my FAQ.
- Thanks to you for using this FAQ.

March 4th, 2005  
[ THE END ]