

Mega Man Series Ending FAQ

by Reynaldo Esteban

Updated to v0.4 on Jun 18, 2005

This walkthrough was originally written for Mega Man on the NES, but the walkthrough is still applicable to the NES version of the game.

Ending FAQ list for the multiple Mega Man games.

by

ReyVGM from the <http://www.vgmuseum.com>
Game Pics, Game Endings, Sprite Rips, Game Scans and more.

Version 0.4

_____/ Hopes and Wishes _____

My wish is that this "Ending FAQ" will encourage other FAQ authors to include the endings of the games in their FAQs.

A lot of people actually get interested in reading the ending, even if they have beaten the game before.

So far the only people interested in doing ending faqs are the ones that make the Neo Geo fighting games faqs and the ones that do the Capcom fighting games faqs, other than those.....

I, for one, am a fan of game endings.

Questions at

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Mega Man as subject please.

_____/ Contents _____

1. A LITTLE READING

2. MISSING STUFF/INCOMPLETE STUFF

3. THE MEGA MAN ENDINGS

- Nes

[Mega Man]

[Mega Man 2]

[Mega Man 3]

[Mega Man 4]

[Mega Man 5]

[Mega Man 6]

[Wily & Light No Rockboard: That's Paradise]

- Super Nes

[Mega Man 7]

- [Mega Man X]
- [Mega Man X1]
- [Mega Man X3]
- [Mega Man's Soccer]
- [Rockman & Forte]

- Nintendo 64
 - [Mega Man 64]

- Nintendo GameCube
 - [Mega Man Anniversary Collection]
 - [Mega Man X Command Mission]
 - [Mega Man X Collection]
 - [Mega Man Network Transmission]

- Game Boy
 - [Mega Man: Dr. Wily's Revenge]
 - [Mega Man II]
 - [Mega Man III]
 - [Mega Man IV]
 - [Mega Man V]

- Game Boy Color
 - [Mega Man Xtreme]
 - [Mega Man Xtreme 2]

- Game Boy Advance
 - [Mega Man Battle Network]
 - [Mega Man Battle Network 2]
 - [Mega Man Battle Network 3 Blue]
 - [Mega Man Battle Network 3 White]
 - [Mega Man Battle Network 4 Red Sun]
 - [Mega Man Battle Network 4 Blue Moon]
 - [Mega Man Battle Network 5 Team: Protoman]
 - [Mega Man Battle Network 5 Team: Colonel]
 - [Rockman EXE 4.5 Real Operation]
 - [Mega Man Battle Chip Challenge]
 - [Mega Man Anniversary Collection]
 - [Mega Man & Bass]
 - [Mega Man Zero]
 - [Mega Man Zero 2]
 - [Mega Man Zero 3]
 - [Mega Man Zero 4]

- Nintendo DS
 - [Mega Man Battle Network 5 Double Team DS]

- Sega Genesis
 - [Mega Man: The Wily Wars]

- Sega Game Gear
 - [Mega Man]

- Sega Saturn
 - [Mega Man 8 Anniversary Collector's Edition]
 - [Mega Man X3]
 - [Mega Man X4]
 - [Super Adventure Rockman: Episode 1]

- Arcade

[Mega Man: The Power Battle]
[Mega Man 2 The Power Fighters]
[Playchoice 10 Mega Man 3]

- PC

[Mega Man]
[Mega Man 3]
[Mega Man X]
[Mega Man X3]
[Mega Man X4]
[Mega Man X5]
[Mega Man X8]
[Mega Man Legends]
[Mega Man Legends 2]
[Rockman Strategy]

- Neo Geo Pocket Color

[Rockman Battle & Fighters]

- Wonderswan

[Rockman & Forte]

- Wonderswan Color

[Rockman EXE WS]
[Rockman N1 Battle]

- i-Mode Cell Phone

[Rockman]
[Rockman 2 Dr. Wily No Nazo]
[Rockman GP]
[Rockman Pinball]
[Rockman Jetpak]
[Rockman Slot]
[Rockman Bug Sweeper]
[Rockman Bomberman?]
[Rockman DASH Golf]
[Rockman Puzzle]

- LCD Tiger Handheld

[Mega Man 2]
[Mega Man 3]

- Sony Playstation

[Mega Man 8 Anniversary Collector's Edition]
[Mega Man X3]
[Mega Man X4]
[Mega Man X5]
[Mega Man X6]
[Mega Man Legends]
[Mega Man Legends 2]
[The Misadventures of Tron Bonne]
[Mega Man Battle & Chase]
[Rockman Perfect Works: Rockman]
[Rockman Perfect Works: Rockman 2 Dr. Wily No Nazo]
[Rockman Perfect Works: Rockman 3 Dr. Wily No Saigo!?]
[Rockman Perfect Works: Rockman 4 Aratanaru Yabou!!]
[Rockman Perfect Works: Rockman 5 Blues No Wana!?]
[Rockman Perfect Works: Rockman 6 Shijou Saidai No Tatakai!!]
[Super Adventure Rockman: Episode 1]

- Sony Playstation 2
 - [Mega Man Anniversary Collection]
 - [Mega Man X7]
 - [Mega Man X8]
 - [Mega Man X Command Mission]
 - [Mega Man X Collection]
 - [Rockman Power Battle Fighters]
 - [Rockman Collection Special Box]
- Sony PSP
 - [Rockman DASH]
 - [Rockman DASH 2]
- Microsoft Xbox
 - [Mega Man Anniversary Collection]
 - [Mega Man X Collection]

4. NOT QUITE MEGA MAN GAMES

- Sega Dreamcast
 - [Marvel vs. Capcom: Clash of Super Heroes]
 - [Marvel vs. Capcom 2 New Age of Heroes]
 - [Cannon Spike]
- Arcade
 - [Marvel vs. Capcom: Clash of Super Heroes]
 - [Marvel vs. Capcom 2 New Age of Heroes]
 - [Gunspike]
 - [SNK vs Capcom: SVC Chaos]
- Neo Geo
 - [SNK vs. Capcom: SVC Chaos]
- Neo Geo Pocket Color
 - [SNK vs. Capcom: Card Fighter's Clash]
- Sony Playstation
 - [Marvel vs. Capcom]
- Sony Playstation 2
 - [Marvel vs. Capcom 2 New Age of Heroes]
 - [Namco X Capcom]
 - [SNK vs. Capcom: SVC Chaos]
 - [Onimusha: Blade Warriors]
- Microsoft Xbox
 - [Marvel vs. Capcom 2 New Age of Heroes]
 - [SNK vs. Capcom: SVC Chaos]

5. NOT QUITE MEGA MAN GAMES ANYMORE

- Game Boy Color
 - [Mega Man V]
- GamePark 32
 - [Rockman X5]

6. CONCLUSION

7. VERSIONS

8. THANKS

Mega Man X5 [PC]:

Missing complete transcripts of what happens in the end.

Mega Man X8 [PC]:

Missing complete transcripts of what happens in the end.

Mega Man Legends [PC]:

Missing complete transcripts of what happens in the end.

Mega Man Legends 2 [PC]:

Missing complete transcripts of what happens in the end.

Rockman Strategy [PC]:

Missing complete transcripts of what happens in the end.

Rockman Battle & Fighters [Neo Geo Pocket Color]:

Missing complete transcripts of what happens in the end.

Rockman & Forte: Challenger From The Future [Wonderswan]:

Missing complete transcripts of what happens in the end.

Rockman EXE WS [Wonderswan Color]:

Missing complete transcripts of what happens in the end.

Rockman N1 Battle [Wonderswan Color]:

Missing complete transcripts of what happens in the end.

Mega Man 2 [Tiger Handheld]:

Missing complete transcripts of what happens in the end.

Mega Man 3 [Tiger Handheld]:

Missing complete transcripts of what happens in the end.

Rockman [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman 2 [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman Pinball [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman Jetpak [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman Slot [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman Bug Sweeper [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman Bomberman [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman DASH Golf [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

Rockman Puzzle [i-Mode Cell Phone]:

Missing complete transcripts of what happens in the end.

-- NES --
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-- NES --
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Mega Man [Usa - Nes]
Rockman [Japan - Famicom]
Mega Man [Europe - Nes]

1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from the World of Nintendo & myself:

Dr.Wily falls out of his machine and starts bowing. The scene changes and a message appears: "Mega Man has ended the evil domination of Dr.Wily and restored the world to peace. However, the never ending battle continues until all destructive forces are defeated. Fight, Mega Man! For everlasting peace!" Mega Man starts running home through some scenery. The sun goes down, you only see his shadow, and when the moon comes up he is human. He goes through a city up to a house. Dr. Light and Roll are there, and Mega Man leaps into the air. Then the words "Presented by Capcom, U.S.A." appear.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nes/a/mm.htm>

5)Ending rating:

4/10 Stars

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Mega Man 2 [Usa - Nes]
Rockman 2 Dr. Wily No Nazo [Japan - Famicom]
Mega Man 2 [Europe - Nes]

1)Number of endings:

1

2)How to get it:

Just beat Dr.Wily's Alien.

3)The ending from the Mega Man Homepage:

The ending begins when the starry background of the final battle disappears at the defeat of the alien, revealing an ordinary room in Dr. Wily's fortress. The scientist himself is behind some controls, and a holographic projector is moving in the exact formation as the alien had. The alien wasn't real; Dr. Wily was using an illusion. The projector falls to the floor, disabled, and Wily jumps down and starts begging. Then the scene shifts. The screen shows Mega Man walking on a black background, and in the corner is a small picture of a valley and a small village.

As Mega Man walks, the seasons change, as reflected not only in the small picture but also by precipitation that covers the screen and also represents one of Mega Man's current weapons. For instance, for fall you see leaves from the Leaf Shield slowly drifting downward. For winter, white Metal Blades that look like snow flakes. Spring: pink Quick Boomerangs that look like petals of flowers falling from blooming tress.

And summer is rain--arm cannon shots that drop fast and steadily.

Then Mega Man stops. He looks up suddenly at the image in the corner of the screen.

Then the image widens to include the entire screen, but Mega Man is no longer standing there. Only his helmet remains. The credits roll after that.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nes/a/mm2.htm>

5) Ending rating:

5/10 Stars

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Mega Man 3 [ Usa - Nes ]
Rockman 3 Dr. Wily No Saigo!? [ Japan - Famicom ]
Mega Man 3 [ Europe - Nes ]
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1) Number of endings:

1

2) How to get it:

Just beat Dr. Wily.

3) The ending from the World of Nintendo & myself:

When you beat the final Dr. Wily, blocks start falling from the ceiling. Then a block falls on Dr. Wily, then another one falls on Mega Man. Then the shadow of Proto Man falls on the block that is on Mega Man and breaks it. He says: "Where's Wily?... Oh no. Too late" After that, Mega Man wakes up with Dr. Light in front of him. Light says: "Mega Man, you've regained consciousness. I found you lying here when I arrived. I wonder who brought you here!" Then the Proto Man music starts. Light says: "That whistle... it must have been Proto Man!" Then Mega Man starts walking on the grass, and at the same time we see the faces of the Mega Man 1 bosses, Roll, Mega Man and Proto Man. Then Mega Man looks at the sky, where there is a picture of

Proto Man. The credits will roll and the Mega Man 3 bosses will be displayed.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nes/a/mm3.htm>

5) Ending rating:

8/10 Stars

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Mega Man 4 [ Usa - Nes ]
Rockman 4 Aratanaru Yabou!! [ Japan - Famicom ]
Mega Man 4 [ Europe - Nes ]
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1) Number of endings:

1

2) How to get it:

Just beat Dr. Wily.

3) The ending from the World of Nintendo:

After you defeat Dr. Wily, he falls down before Mega Man, presumably begging Mega Man to not hurt him any more. Then he stands up, escapes through a secret rotating door and all of Skull Castle goes on Red Alert. Then you see Skull Castle from a distance, flashing, and Dr. Wily's escape ship flying away. The castle starts to explode, and you see Mega Man beam out from it. It explodes in a skull-shaped mushroom cloud. Mega Man rides home on the roof of a train while some of the closing credits show up underneath.

He arrives home to meet Rush and Roll. Then the screen goes dark before showing

all of the eight boss robots and their designers.

Finally, "special thanks" credits scroll up, ending finally with Flip Top spitting the letters "CAPCOM" out his head.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nes/a/mm4.htm>

5) Ending rating:

7/10 Stars

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Mega Man 5 [ Usa - Nes ]
Rockman 5 Blues No Wana!? [ Japan - Famicom ]
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1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from the Mega Man Homepage:

After Wily's defeat, the entire ceiling falls down, almost crushing Mega Man, Dr. Light and Dr. Wily in one smooth blow. But Mega Man catches the entire thing and holds it up. Dr. Wily grabs his chance and escapes. Mega Man can't move, and Dr. Light is stuck behind him.

A whistle comes. Proto Man doesn't actually appear, but you can tell he's done something because part of the ceiling blows away, giving Mega Man and his creator just enough time and space to get out of there. The next scene shows them standing outside, watching as the castle crumbles to nothingness. Curiously enough, you can see Proto Man's helmet in the corner of the screen, he's standing with them. But right before the screen fades, he simply drops off the corner of the screen... The credits will roll after that.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nes/a/meg5.htm>

5)Ending rating:

5/10 Stars

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[Usa - Nes]

Mega Man 6

[Japan - Famicom]

Rockman 6 Shijou Saidai No Tatakai!!

[Europe - Nes]

Not Released

1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from the World of Nintendo & myself:

Dr Wily falls out of his machine and starts bowing. The scene changes and Mega Man is holding Dr. Wily with a rope, then a newspaper shows him in jail with the following text: "Triunphant at last, Mega Man arrested the notorious

1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from the World of Nintendo:

After Wily's last ship explodes, he falls to his hands and knees and says, "Alright Mega Man, you win. Sorry for all the trouble. I'll go quietly." At this point, Mega Man charges up his mega buster and says, "I don't trust you Wily! I gonna do what I should have done years ago!" Wily backs up saying, "You forget, Mega Man! Robots can't harm humans!" Mega Man quits charging and says, "I am more than a robot! Die, Wily!" At this point, an alarm goes off and part of the ceiling falls, pinning Wily to the floor. A small piece then bonks Wily on the head. Treble comes down, barks, and teleports Wily out. At this point, Bass appears and says, "Too late, Mega Man! He who hesitates is lost! We shall return!" Then he also leaves and the alarm sounds again. Mega Man teleports out and then we see him walking away from Skull Castle as some great music plays in the background. Seconds after music starts, Skull Castle explodes in a fireball resembling a dragon breathing fire as the credits roll. During the credits, we see each boss robot Mega Man faced in the game, along with its designer and number. The last 2 to be displayed are Bass and Treble. At the end of the credits, the view goes to the sky where a shooting star can be seen, then back down to Big Eddy's. Mega Man goes inside and a photo is taken. Beat flies, Rush yawns, and Auto(with his hyperbolt in) puts up his fan for the photo, which has a red dot like the Japanese flag. The final screen has the Presented by Capcom business, with a No. line at the bottom displaying the 1 on 1 fighting code

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/snes/a/mm7.htm>

5)Ending rating:

8/10 Stars

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Mega Man X [Usa - Super Nes]
Rockman X [Japan - Super Famicom]
Mega Man X [Europe - Super Nes]

1)Number of endings:

1

2)How to get them:

Just beat Sigma.

3)The ending from the World of Nintendo & myself:

After fighting Sigma's robotic wolf, you fight Sigma himself. First he is in a humanoid form, but after you destroy that body his head lifts up and interfaces directly into the Maverick's computer. After X does enough damage, the computer short circuits and the whole building begins to self destruct. While Sigma is dying he says to X: "No!!! It's not possible! I'm a Reploid! I can't be destroyed by you! Why, X? Why have you done this to us? Without the humans, my Reploid brothers could have ushered in a new age..." Sigma's head explodes and X transports outside. He stands on a cliff side watching the island sink into the ocean while a narration starts telling us: "The war has ended for now peace has returned. But those who sacrificed themselves for the victory will never return. Exhausted, X gazes at the destruction he helped cause and wonders why he chose to fight. Was there another way? Standing on the cliff, the answers seem to escape him. He only knows he'll fight the Mavericks again before he finds his answer. How long will he keep on fighting? How long will his pain last? Maybe only the X-Buster on his hand knows for sure..." The credits roll while X walks across a highway. After the credits, wait a few minutes and Sigma's face will appear on screen saying: "You have won a temporary victory, X! What you destroyed was only a temporary body -- my spirit remains intact. In time I will find other bodies strong enough to do my bidding and I will return. I shall see you soon, X. Very soon..."
The screen fades and the game resets.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/snes/a/mmx.htm>

5)Ending rating:

8/10 Stars

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Mega Man X1 [ Usa - Super Nes ]
Rockman X1 [ Japan - Super Famicom ]
Mega Man X1 [ Europe - Super Nes ]
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1)Number of endings:

1

2)How to get it:

Just beat Sigma.

3)The ending from myself:

After beating Sigma, he says: "Mega Man X, I have lost to you again... Each

defeat only makes me stronger and serves to bring you closer to your ultimate doom! But, something is not right. I... don't quite understand... Why did Zero... He is... last... of the doctor's creations... Arrrrrgggghhhh...." You see Mega Man X escaping the base as it explodes, X teleports outside right next to Zero. The game narrates: "Joined by his friend Zero, Mega Man X gazes out over the sea. Sigma has once again been destroyed, but X wonders if the fighting will truly end. Was Dr. Light's dream of a world in which Reploid and humans lived together in peace merely a dream? The price of peace is often high, X thinks to himself. Who or what must be sacrificed for it to become a reality? And when the time comes, will he be able to do it? The future holds the answers or... " After that the credits will roll while X and Zero are running in a highway. After the credits you will see Zero perform his triple shot on the capcom logo (It will be the fake Zero or the real one, depending if you saved him or not)

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/snes/a/mmx2.htm>

5) Ending rating:

7/10 Stars

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Mega Man X3                               [ Usa - Super Nes ]
Rockman X3                                [ Japan - Super Famicom ]
Mega Man X3                               [ Europe - Super Nes ]
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1) Number of endings:

2

2) How to get it:

Just beat Sigma without killing Zero.

Just beat Sigma with Zero dead.

3) The ending from myself:

After beating Sigma in his battle body, he says: "N... No it can't be! I can't even defeat you with this magnificent body..?! There seems to be only one choice now... I'll possess you!" After that you have to race him up a shaft with lava at your heels and Sigma's wireframe head trying to kill you. If you live, the game takes over and X says as he runs into a dead end: "Damn! It's a dead end..." Sigma's head catches up with you and says: "Ha ha ha.

Give up X. I'll possess your body and rule the whole world!!"

-IF you killed Zero before in the game then Doppler comes with the anti-virus in him and grabs Sigma. Sigma says: "Aarrrrrgggg... You're Doppler... How did you obtain this..."

Doppler says: "How do you feel now, Sigma? Did you like my special vaccine for the Sigma virus? X, I'm sorry to have given you so much trouble.

I know I can never really atone for what I have done... But I will try to set things right by taking Sigma with me!!!"

Sigma says: "My program... is... fading..."

Doppler says to X: "X... it's... time to say... goodbye..."

Doppler explodes with Sigma and Megaman escapes.

-IF you DIDN'T kill Zero before in the game then the one that comes to the rescue is Zero himself, he strikes Sigma with his blade and Sigma says:

"Garrrr! You're... Zero... It's you... again..."

Zero says: "How did you like that, Sigma? I picked up an Anti-Sigma virus program from Doppler and used it on my Beam Sabre! Sorry about the delay X.

I thought the program might be the only thing that would work against Sigma."

Sigma says: "My program... is... disappearing... But... someday... I... will..."

Sigma explodes and Zero escapes with X.

Then you see X standing on a cliff (with or without Zero) and he/they watch as the base explodes while the following message scrolls on the screen:

"X has crushed Sigma's plan once again. But many questions still occupy his mind..... 'Why must humans fight against Reploids...? And, why must Reploids fight against each other...?' As X stares at the burning remnants of Doppler's Lab, his body trembles from an unknown sorrow. 'What does fate have in store for me?' He wonders. He can only hope that someday Dr.Light's plans for him will finally be revealed. Unknown to X, his destiny has already been decided.

To save mankind, he must destroy Zero. But only time will tell, when and why..."

Then it shows X (and Zero if he's around) running on the highway while you see the bosses and credits on top of the screen. Then the screen goes black and it says: "Thanks for playing, presented by CAPCOM"

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/snes/a/mmx3.htm>

5) Ending rating:

8/10 Stars

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Mega Man's Soccer

[Usa - Super Nes]

Rockman Soccer

[Japan - Super Famicom]

Not Released

[Europe - Super Nes]

1) Number of endings:

0

2) How to get it:

Just beat the Dr.Wily team.

3) The ending from myself:

Game has no ending, it just restarts after the final game.

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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**Not Released**                [ Usa - Super Nes ]
Rockman & Forte                  [ Japan - Super Famicom ]
**Not Released**                [ Europe - Super Nes ]
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1) Number of endings:

2

2) How to get them:

Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Bass.

3) The ending from myself:

Beat the game with Megaman:

After beating Dr.Wily you will see a picture on the left of an unhappy Megaman meanwhile Roll, Rush, Beat, Eddie, Auto and Dr.Light run towards you as the credits roll on the right of the screen.

Roll says: "MegaMan, welcome home!" Beat: "Chirp! Chirp!"

Rush: "Wuff! Wuff!" Auto: "You are so amazing, MegaMan!"

Dr. Light: "Good work, MegaMan. Huh? What's troubling you? You don't look happy."

MegaMan: "I wish I was a little more efficient...Then I could have saved King..."

Dr. Light: "Don't let it get you down. Why don't you show him that, Roll?"

Screen changes to Roll holding a letter and she says:

"Here. It's a letter for you." MegaMan: "A letter? From who?"

Roll: "Isn't this seal familiar to you...?"

Screen changes again to Megaman and Roll reading the letter while King is being shown in the background.

"The letter reads: Dear MegaMan, It took our battle for me to realize that I was wrong. From now on, I'd like to atone for my crimes against the people whom I caused such pain and suffering. I pledge my loyalty to world peace until the day that faith of the robots is restored.

If we were to meet again, I hope it will be as friends and not of enemies. Your friend, King."

MegaMan: "King is alive!?" Roll: "I wish him the best of luck."

It then says "The end", "Thank you for playing" and it shows the number of CDs you found in the game.

Beat the game with Bass:

After beating Dr.Wily you will see a picture on the left of Bass itching to shoot Dr.Wily while Dr.Wily is covering his face in fear as the credits

roll on the right of the screen.

Bass says: "Why did you deceive me!?"

Dr. Wily: "Eeek! Forgive me! I just wanted to test your ability."

Bass: "What!? What do you mean?"

Dr. Wily: "I've always believed that you are the strongest robot in the world. But you have not been able to defeat MegaMan... So I began to lose my faith in you. Then I had the idea that I could create a mightier robot. So, I created King. But since you defeated King, I now know the truth... You are the mightiest robot in the world!"

Bass: "What a lame excuse..."

Dr. Wily: "Bass, let me show you something... This is the plan for King the second. Join with King the second and together, you two will be invincible!"

Bass: "....."

The screen goes black and Protoman says: "You never learn, Wily!"

Dr. Wily: "This voice... ProtoMan!"

Screen shows Protoman destroying the plans for King II and he says:

"I won't let this happen!"

Then the screen changes to an image of Dr.Wily crawling on the floor while Bass and Protoman stare at each other and Dr.Wily says: "Oh no... My beautiful plan...! Bass, destroy ProtoMan!"

Bass: "....."

Dr. Wily: "What are you waiting for, Bass! I said, DESTROY PROTOMAN!"

ProtoMan: "Bass, you don't need to hesitate, do you? You are not a slave to Wily, are you? You are acting on your own, aren't you? Not with a partner, no under someone's order..."

Bass: "I..."

ProtoMan: "You are strong. That is true. But you can't defeat MegaMan. Do you know why? It is because you have nothing to fight for... What have you been fighting for, Bass? You don't have anything or anybody to fight for, do you? You have fought only for yourself, right?"

Bass: "Silence! Just get lost!"

ProtoMan: "Farewell." Protoman leaves after than and it's just Bass and Dr.Wily in the room.

Bass: "What I've fought for? That is ridiculous. I don't need a reason to fight. I have and am going to fight only to destroy MegaMan!!"

It then says "The end", "Thank you for playing" and it shows the number of CDs you found in the game.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/snes/c/rockfor.htm>

5)Ending rating:

7/10 Stars

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-- Nintendo 64 --

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-- Nintendo 64 --

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1)Number of endings:

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2)How to get it:

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3)The ending from ?:

Submissions wanted.

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-= Nintendo Gamecube -=
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Mega Man Anniversary Collection
Rockman Anniversary Collection
Not Released

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[Usa - Nintendo Gamecube]
[Japan - Nintendo Gamecube]
[Europe - Nintendo Gamecube]

1)Number of endings:

21

2)How to get them:

-Mega Man-
Just beat Dr.Wily.

-Mega Man 2-
Just beat Dr.Wily's Alien.

-Mega Man 3-
Just beat Dr.Wily.

-Mega Man 4-
Just beat Dr.Wily.

-Mega Man 5-
Just beat Dr.Wily.

-Mega Man 6-
Just beat Dr.Wily.

-Mega Man 7-
Just beat Dr.Wily.

-Mega Man 8-
Just beat Dr.Wily.

-Mega Man: The Power Battle-
Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Bass.

-Mega Man 2 The Power Fighters-
Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Duo.

Beat Dr.Wily with Bass.

Beat Dr.Wily with Mega Man & Proto Man.

Beat Dr.Wily with Mega Man & Duo.

Beat Dr.Wily with Proto Man & Bass.

Beat Dr.Wily with Duo & Proto Man.

Beat Dr.Wily with Bass & Mega Man.

Beat Dr.Wily with Bass & Duo.

3)The ending from Jelly Soup, World of Nintendo & The Megaman Homepage:

-Mega Man-

Dr.Wily falls out of his machine and starts bowing. The scene changes and a message appears: "Mega Man has ended the evil domination of Dr.Wily and restored the world to peace. However, the never ending battle continues until all destructive forces are defeated. Fight, Mega Man! For everlasting peace!" Mega Man starts running home through some scenery. The sun goes down, you only see his shadow, and when the moon comes up he is human. He goes through a city up to a house. Dr. Light and Roll are there, and Mega Man leaps into the air. Then the words "Presented by Capcom" appear.

-Mega Man 2-

The ending begins when the starry background of the final battle disappears at the defeat of the alien, revealing an ordinary room in Dr. Wily's fortress. The scientist himself is behind some controls, and a holographic projector is moving in the exact formation as the alien had. The alien wasn't real; Dr. Wily was using an illusion. The projector falls to the floor, disabled,

and Wily jumps down and starts begging. Then the scene shifts. The screen shows Mega Man walking on a black background, and in the corner is a small picture of a valley and a small village.

As Mega Man walks, the seasons change, as reflected not only in the small picture but also by precipitation that covers the screen and also represents one of Mega Man's current weapons. For instance, for fall you see leaves from the Leaf Shield slowly drifting downward. For winter, white Metal Blades that look like snow flakes. Spring: pink Quick Boomerangs that look like petals of flowers falling from blooming tress.

And summer is rain--arm cannon shots that drop fast and steadily.

Then Mega Man stops. He looks up suddenly at the image in the corner of the screen.

Then the image widens to include the entire screen, but Mega Man is no longer standing there. Only his helmet remains. The credits roll after that.

-Mega Man 3-

When you beat the final Dr. Wily, blocks start falling from the ceiling.

Then a block falls on Dr. Wily, then another one falls on Mega Man.

Then the shadow of Proto Man falls on the block that is on Mega Man and breaks it. He says: "Where's Wily?... Oh no. Too late" After that, Mega Man wakes up with Dr. Light in front of him. Light says: "Mega Man, you've regained consciousness. I found you lying here when I arrived. I wonder who brought you here!" Then the Proto Man music starts. Light says: "That whistle... it must have been Proto Man!" Then Mega Man starts walking on the grass, and at the same time we see the faces of the Mega Man 1 bosses, Roll, Mega Man and Proto Man. Then Mega Man looks at the sky, where there is a picture of Proto Man. The credits will roll and the Mega Man 3 bosses will be displayed.

-Mega Man 4-

After you defeat Dr. Wily, he falls down before Mega Man, presumably begging Mega Man to not hurt him any more. Then he stands up, escapes through a secret rotating door and all of Skull Castle goes on Red Alert. Then you see Skull Castle from a distance, flashing, and Dr. Wily's escape ship flying away. The castle starts to explode, and you see Mega Man beam out from it. It explodes in a skull-shaped mushroom cloud. Mega Man rides home on the roof of a train while some of the closing credits show up underneath.

He arrives home to meet Rush and Roll. Then the screen goes dark before showing

all of the eight boss robots and their designers.

Finally, "special thanks" credits scroll up, ending finally with Flip Top spitting the letters "CAPCOM" out his head.

-Mega Man 5-

After Wily's defeat, the entire ceiling falls down, almost crushing Mega Man, Dr. Light and Dr. Wily in one smooth blow. But Mega Man catches the entire thing and holds it up. Dr. Wily grabs his chance and escapes. Mega Man can't move, and Dr. Light is stuck behind him.

A whistle comes. Proto Man doesn't actually appear, but you can tell he's done something because part of the ceiling blows away, giving Mega Man and his creator just enough time and space to get out of there. The next scene shows them standing outside, watching as the castle crumbles to nothingness.

Curiously enough, you can see Proto Man's helmet in the corner of the screen, he's standing with them. But right before the screen fades, he simply drops off the corner of the screen... The credits will roll after that.

-Mega Man 6-

Dr Wily falls out of his machine and starts bowing. The scene changes and Mega Man is holding Dr. Wily with a rope, then a newspaper shows him in jail with the following text: "Triunphant at last, Mega Man arrested the notorious Dr.Wily and brought him to justice. Sentenced to prison for his crimes,

Dr.Wily now rules over a prison cell. At long last, the world is at peace." After that, they show each robot alone in its room doing its moves and then they are shown in space with their designers name. The credits roll and it says: "To be continued..." on the screen.

-Mega Man 7-

After Wily's last ship explodes, he falls to his hands and knees and says, "Alright Mega Man, you win. Sorry for all the trouble. I'll go quietly." At this point, Mega Man charges up his mega buster and says, "I don't trust you Wily! I gonna do what I should have done years ago!" Wily backs up saying, "You forget, Mega Man! Robots can't harm humans!" Mega Man quits charging and says, "I am more than a robot! Die, Wily!" At this point, an alarm goes off and part of the ceiling falls, pinning Wily to the floor. A small piece then bonks Wily on the head. Treble comes down, barks, and teleports Wily out. At this point, Bass appears and says, "Too late, Mega Man! He who hesitates is lost! We shall return!" Then he also leaves and the alarm sounds again. The credits will roll, during the credits we see each boss robot Mega Man faced in the game, along with its designer and number. The last 2 to be displayed are Bass and Treble. At the end of the credits, the view goes to the sky where a shooting star can be seen, then back down to Big Eddy's. Mega Man goes inside and a photo is taken. Beat flies, Rush yawns, and Auto(with his hyperbolt in) puts up his fan for the photo, which has a red dot like the Japanese flag. The final screen has the Presented by Capcom business, with a No. line at the bottom displaying the 1 on 1 fighting code

-Mega Man 8-

After defeating Dr.Wily's ship, he falls and gets on his hands and knees. Dr. Wily says to Mega Man: "S.....sorry! I was wrong! Please forgive me!" MegaMan: "...that痴 the same old apology, Wily! Over and over again..." Then both of them look up in shock as a sphere of dark energy appears for just a moment. Dr. Wily: "W... what!" The evil energy surrounds Mega Man. Mega Man: "Uwaaaah!" MegaMan yells in pain as an energy field sucks him and disappears while Wily looks on in, shocked. We then switch to the out side where MegaMan is laying, close to death, in a smoking crater. Duo walks up to find him and examines his body. Duo says: "This is not good. he has been affected by the evil energy. He will die soon." Duo raises his hand and yells atthe top of his lungs. Duo: "Ahhhhhhhhhhhh!" focusing all his energy to one point and touches it to MegaMans chest. Duo: "If your mind has not completely taken by the evil, then you will be safe." MegaMan's face contracts into an expression of pain. Duo: "MegaMan, I can see into your mind." We then see images of all the hell MegaMan has gone through in the name of peace. As Duo takes his hand off of MegaMans chest,Mega Man's face looks relieved. Duo stands up, holding the evil energy in his hand. Duo: "You have been working so hard for justice. With your help, this planet will survive." Mega Man smiles. At this point, Protoman runs up. ProtoMan: "What happened? MegaMan!" Duo: "He痴 going to be okay, he will regain consciousness soon. My job is done, I must go. I'll leave MegaMan up to you." He turns to walk off, but stops. Duo: "But, there痴 one more thing...." Protoman: "Huh?"

Duo: "I have.....a favor to ask."

We then switch to a scene at Dr.Light's lab.

Roll: "Wake up, wake up MegaMan!"

MegaMan: "Roll!"

Roll: "Oh, MegaMan, you're ok!!!!"

Eddie and Turbo rejoice in the back ground.

MegaMan: "Am I alive?"

Dr.Light: "Yes, you are. Duo saved you."

MegaMan: (slightly confused) "Ahhh....Duo..."

MegaMan and Rush stand outside on a cliff with a sunset on the horizon.

Protoman: "Duo is gone."

MegaMan: "Protoman!"

Protoman: "MegaMan... I have a message to give you, from Duo."

MegaMan: "From Duo?? What is it?"

Protoman: "He said....thank you."

MegaMan: "Duo... *closes his teary eyes for a moment* Me too!

Thank you... Duo."

The sun sets, a picture of Duo appears in the night sky.

We are then treated to the credits along with pics and concept sketches of the robot masters from the game AND concept art of robot masters that never were. We then get a really freaken cool image of MegaMan, Rush and Beat with the words 'Thank you for playing, Presented by CAPCOM' on screen.

-Mega Man: The Power Battle-

Beat Dr.Wily with Mega Man:

After beating Dr.Wily, he falls to the ground. Mega Man flies off on top of Rush With the base blowing up in the background.

The screen switches to Dr.Light's lab where Roll says: "Welcome back MegaMan. Glad to see you made it."

Megaman: "Yeah. But Dr.Wily got away again."

Dr.Light: "Glad to see you made it back in one piece."

MegaMan: "Even so, if things don't change, the battle against Dr.Wily will never end."

Dr.Light: "Its just what you say, but this time we learned what robots need."

Auto: "Yeah, a hero like me, right?"

Dr.Light: "Well... not quite."

MegaMan: "What exactly do robots need?"

Dr.Light: "Like humans, the robot has to determine what is right and what is wrong by itself. Robots are not supposed to hurt humans.

We need to research more on A.I. program."

MegaMan: "When will there be world peace?"

Dr.Light: "That will be up to us."

MegaMan:" Ok, i'll fight for everyone's future."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Proto Man:

After beating Dr.Wily, he falls to the ground. Proto Man escapes and watches as Wily's base blows up. Then you see him standing on top of a building at night.

The following text appears: "Protoman... who is he?"

Protoman, Dr.Light's first ever built robot just before completion, he ran away and vanished. He appears before MegaMan from time to time and mysteriously disappears. Is he friend or foe? Where is he off to? Nobody knows."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Bass:

After beating Dr.Wily, he falls to the ground. Bass escapes with Dr.Wily. The base blows up and Bass appears on a near by cliff carrying Dr.Wily and he says: "Nooo...! My laboratory! Bass, what are you doing?!"

Bass: "Now you know that I am the strongest. There's no need for you to make any more junk robots."

Wily: "The strongest? You've been beaten by Mega Man before."

Bass: "I underestimated him that time. But I will conquer him this time."

Wily: "Yeah right. You can battle with Mega Man all you want. The robot I'm making right now will blow both of you away."

Bass: "Ha! All you make is junk. Do what you want." Bass leaves.

Wily: "Wait. Wait Bass. Don't leave me here!"

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

-Mega Man 2 The Power Fighters-

Beat Dr.Wily with Mega Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he's just playing mind games with you!"

Auto: "That's right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Mega Man: "T...thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Proto Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Listen Protoman how do you feel? How is your body holding up?"

Protoman: "....."

Dr.Light: "You don't have to say anything. I know how you suffer, Protoman. Your energy system has acquired a terrible defect. Unless it is fixed, your body will... and only I can fix your body as I am your creator..."

Protoman: "Don't worry about my problems. I know my own body better than anyone else. And remember, I'm unbeatable! No matter what."

Dr.Light: "Don't talk that way Protoman, the war is over. Let's live together and keep the peace."

Protoman: "That's not my style. I'll do it myself. I don't need anybody!

Nice chatting with you Doc, but I got things to do. Later."

Dr.Light: "Protoman! Protoman! Wait, you need to be repaired!"

A shot of Protoman leaving is shown and the following text appears on screen: "Protoman has a defect in his energy system. It must be fixed soon.

What will happen to Protoman's body? And where is Protoman going?"
After that the credits roll.

Beat Dr.Wily with Duo:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Dr.Light shaking Duo's Hand.

Dr.Light: "Thanks."

Duo: "I must leave now."

Dr.Light: "Oh... so your going home? Duo, do you think we'll ever meet again?"

Duo: "Someday..."

Dr.Light:" Yes... promise me that we will meet again."

Duo: "That's a promise. Good-bye!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Bass:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "Why do you oppose me, the one that created you?"

Bass: "Because you always interfere with me! I can defeat MegaMan by myself with no problem. You should go crawl in a hole somewhere."

Dr.Wily: "You know, I think I regret creating you, pompous robot."

Bass: "Ha! You created me? So what? If you created a powerful robot such as myself, it must have been an accident."

It shows an image of Dr.Wily creating Bass and Dr.Wily says:

"Funny you should say that, you're actually right. I studied Mega Man hoping to create a similar robot. Then I developed a powerful energy called "Bassnium" purely by accident. Thus, I created you Bass.

Currently, Bassnium is the most powerful energy on Earth.

But, that's not for long. Hee hee. I've learned from my accident...

and i've created a new type of robot which is more powerful than you or MegaMan!

It'll be some time before I complete this project, though. You better get ready!

A screenshot of the silhouette of Zero appears on the screen.

Bass: "Ha! This girlie-looking, long-haired robot will be the strongest? Don't make me laugh!"

Dr.Wily: "Don't be so overconfident. This robots power level is far superior to

yours. And this is more than just a simple robot. With this and my other project

complete, the world will be mine! No one will be able to stop me! Hee hee hee hee!"

The following text appears on the screen: "Yikes! This guy is as crazy as I thought.

What on Earth is the new robot Wily is currently developing? What are it's powers?"

After that the credits roll.

Beat Dr.Wily with Mega Man & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he痴 just playing mind games with you!"

Auto: "That痴 right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Protoman: "You have a good soul but sometimes you're too naive.

Believe in your self MegaMan! Your way is not wrong.

It is the righteous path."

Mega Man: "T...thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Mega Man & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Mega Man shaking Duo's Hand.

MegaMan: "So, you're going Duo?"

Duo: "Yes. The Earth will be safe as long as your here to protect it. I'm bringing home both your justice energy and the "Alien Energy"."

MegaMan: "We will meet again, right? Promise it to me Duo!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Proto Man & Bass:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Bass: "Protoman! What do you want from life?!"

Protoman: "..... I live as I wish. That is all. My life is none of your business."

Bass: "Your mysterious behavior annoys me! I'll deal wtih you

after I defeat Mega Man."

Protoman: "That's fine by me, but you can't defeat Mega Man."

Bass: "What are you saying!"

Protoman: "You and Mega Man have completely different goals."

Bass: "What!"

Protoman: "You only care about petty things like fighting to be the best. But MegaMan is different. He cares about the future."

Shows an image of Mega Man on the screen.

Bass: "Future?! I don't understand!"

Protoman: "Yes! He keeps fighting for the future of robots and humans. Think about it Bass. Think about who you really need to fight against." After that the credits roll.

Beat Dr.Wily with Duo & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Proto Man shaking Duo's Hand.

Protoman: "So, your leaving Duo?"

Duo: "Yes. My mission will not be complete until I bring this home.

By the way Proto Man, what is the relationship between you and Mega Man? I feel that there is a strong bond between you two..."

Protoman: "There's no relation. I like to be alone."

Duo: "I think that you are wrong."

Protoman: "Duo..."

Duo: "What?"

Protoman: "Come and visit Earth again."

Duo: "I'll think about it. See you..."

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Bass & Mega Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Bass: "The time has finally come! Fight me Mega Man!"

Mega Man: "What are you talking about? Under these conditions Bass?

We are both heavily damaged from the previous fights.

We will both have serious problems if we fight right now!"

Bass: "Don't worry. I'll be ok. Only you will be destroyed!"

Mega Man: "You don't get it Bass! I don't want to fight you!"

Bass: "You don't have a choice. This is our fate! You can't escape! So come and get it!"

Mega Man: "If this is what you truly want I will... I will fight you!"

Mega Man throws an uppercut and Bass a drop kick on each other.

After that the credits roll.

Beat Dr.Wily with Bass & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"
It shows Duo's hand holding the energy.
Dr.Light: "You're right!"
Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."
It shows Duo with his arm extended trying to shake hands but Bass just stays with his arms crossed.
Duo: "See you Bass."
Bass: "Don't talk, just leave."
Duo: "I can feel your justice energy Bass. Don't deny it."
Bass: "I don't care about justice or peace! Who's the strongest? That痴 my only concern."
Duo: "You're so strange Bass. But that痴 ok. I still like you."
Bass:" Hey, I accept your challenge. When will you come back to Earth? You'd better train hard before you return."
Duo: "I understand. See you Bass."
A shot of Duo is shown with the following text on the bottom of the screen:
"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past? And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"
After that the credits roll.

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

9/10 Stars

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=====
Mega Man X Command Mission          [ Usa - Nintendo Gamecube ]
Rockman X Command Mission           [ Japan - Nintendo Gamecube ]
Mega Man X Command Mission          [ Europe - Nintendo Gamecube ]
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1) Number of endings:

1

2) How to get it:

Just beat Great Redips.

3) The ending from myself:

After beating Great Redips he will say in disbelief: "Impossible!
Absolutely impossible!
My... infinite power! This can't be! How could I lose?"
We next see Redips in his normal form lying on the floor, he says:
"Are you happy now, X?"
X: "Redips... what made you Maverick?"

Redips: "Maverick? You seem more Maverick to me. With all your stubborn nonsense about friendship and your unwillingness to evolve.

Zero: "You don't know a thing about friendship Maverick scum."

Redips: "Stay in our place, be friendly to all. Decade after decade... indefinitely. Is this all reploids will ever be? One day... you'll see... we'll...change the world..."

Now we see a FMV where Mega Man, Zero, Axl run into Ferham who is still holding the Supra-Force Metal she stole from Redips. They are all in outside in space on a huge piece of the Far East HQ that came lose because of Redips' actions before the last battle.

Ferham with her back turned says: "Don't worry, I'll get rid of this with my own hands, ok X?"

X: "Yeah, ok."

Ferham smiles and Zero says after noticing the ship trembling: "Huh? X, Hurry, we're gonna reach the atmosphere any second now."

Ferham turns and says: "X? Sorry for all that happened."

X: "It's ok Ferham, just hurry and get rid of it. Huh??"

Before X notices, Ferham jumps from the ship into space and says:

"I'll take it to a place so far away that nobody will find it."

X runs to grab her and says: "Ferham!" But to no avail.

X screams and we see the ship getting slowly destroyed by the Earth's atmosphere.

Axl says: "We must close the hatch!"

All 3 of them go in and X stares into space while the hatch is closing.

Then it shows Ferham floating in space and she says: "This is how it should be... I'll join the Commander and Scarface soon. Farewell..."

She then self destructs along with the Supra Force Metal.

We now see Nana in some sort of wasteland, she looks up in the sky and sees Ferham's explosion.

It now goes to a shot of X blowing the hatch open with his X-Buster, Zero, Axl and X come out the ship, which appears to have crashed into the ocean.

The credits will roll while showing still shots from various parts of the game.

After the credits are over we get treated with the following message from X: "Year 22XX. A reconnaissance mission conducted by a team of Maverick Hunters successfully quelled a Reploid uprising in the man made island of Giga City. The federation government determined the mastermind behind the rebellion was the Maverick Redips. Determination of the Maverick status of the commander of the rebellion army, Epsilon, was differed."

After that you get to save your game and get the Central Key item.

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

8/10 Stars

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=====
Mega Man X Collection           [ Usa - Nintendo Gamecube ]
Rockman X Collection           [ Japan - Nintendo Gamecube ]
Mega Man X Collection           [ Europe - Nintendo Gamecube ]
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1) Number of endings:

20+

2)How to get them:

-Mega Man X-
Just beat Sigma.

-Mega Man X1-
Just beat Sigma.

-Mega Man X3-
Just beat Sigma without killing Zero.

Just beat Sigma with Zero dead.

-Mega Man X4-
Beat Sigma with X.

Beat Sigma with Zero.

-Mega Man X5-
Beat Sigma with X & Zero gone Maverick.

Beat Sigma with X & Zero didn't go Maverick.

Beat Sigma with Zero.

-Mega Man X6-
?

-Mega Man Battle & Chase-
Beat the last race with Mega Man.

Beat the last race with Proto Man.

Beat the last race with Roll.

Beat the last race with Bass.

Beat the last race with Guts Man.

Beat the last race with Quick Man.

Beat the last race with Ice Man.

Beat the last race with Shadow Man.

Beat the last race with Napalm Man.

Beat the last race with Spring Man.

3)The ending from ?:

None yet.

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
Mega Man Network Transmission          [ Usa - Nintendo Gamecube ]
Rockman EXE Transmission               [ Japan - Nintendo Gamecube ]
**Not Released**                      [ Europe - Nintendo Gamecube ]
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1)Number of endings:

2

2)How to get it:

Beat Zero.EXE and get the ZeroData.

Beat Zero.EXE without getting the ZeroData.

3)The ending from ?:

Submissions wanted.

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-- Game Boy --
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-- Game Boy --
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Mega Man: Dr. Wily's Revenge          [ Usa - Game Boy ]
Rockman World                         [ Japan - Game Boy ]
Mega Man: Dr. Wily's Revenge          [ Europe - Game Boy ]
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1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from the Mega Man Homepage:

First you see the space fort blow up, and a space shuttle flies out just in time. You don't know who is on the shuttle (Wily or Mega Man), but the next thing you see is Mega Man standing in front of a star background.

The game shows names and images of robot enemies, and when it's done Mega Man starts to walk. The background fades in--he's apparently in that space shuttle after all.

He walks to a window where he can see his planet and stops.

The background fades out and is replaced with the closing "Thank you for Playing,

Presented by Capcom" phrase.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gb/a/mm.htm>

5)Ending rating:

3/10 Stars

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Mega Man II [ Usa - Game Boy ]
Rockman World 2 [ Japan - Game Boy ]
Mega Man II [ Europe - Game Boy ]
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1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from the Mega Man Homepage:

Dr. Wily flies out of his space base with Mega Man flying behind him in Rush as a space cruiser. Mega Man fires the bullet that he gained from Dr. Wily's final form and hits Dr. Wily's ship, making a bunch of explosions, and finally Wily's ship enters Earth and crashes, causing smoke to rise from Earth shaped like a skull. Then Mega Man stands in space while you look at each enemy you faced.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gb/a/mm2.htm>

5)Ending rating:

4/10 Stars

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=====
Mega Man III                               [ Usa - Game Boy ]
Rockman World 3                             [ Japan - Game Boy ]
Mega Man III                               [ Europe - Game Boy ]
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1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from myself:

After beating Dr.Wily a bubble will surround him and he escapes the fortress in his ship but the ship malfunctions and falls into the sea exploding and a skull cloud forms.

Mega Man will appear walking in a blank background while the enemies you faced are shown, then Mega Man stops on a cliff and overlooks the city in the background, screen fades to black and it says: "Thank you for playing, Presented by CAPCOM"

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gb/a/mm3.htm>

5)Ending rating:

4/10 Stars

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=====
Mega Man IV                               [ Usa - Game Boy ]
Rockman World 4                             [ Japan - Game Boy ]
Mega Man IV                               [ Europe - Game Boy ]
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1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily.

3)The ending from myself & Jelly Soup:

After beating Dr.Wily a mechanical arm comes out of his backpack and pulls him to safety. MegaMan runs to the right of the ship only to find that the exit is blocked. Mega Man tries to shoot it open but it doesn't work. Then, a badly damaged Ballade warps in front of the door.

MegaMan says: "Ballade!! Why are you here?"

Ballade falls against the door.

MegaMan: "Stop Ballade!! You're badly injured!"

Ballade: "I know MegaMan. After our battle, I realized that I was wrong. This is all I can do for you now. Good Bye... "

MegaMan: "Ballade!!!!!"

Ballade blows up and the door collapses, throwing MegaMan out into space, were Rush is waiting for him.

MegaMan, in a Rush-space ship, watches as Wily's ship blows up.

Then we see pics of MegaMan fighting the different robot masters from the game,

followed by a pic of MegaMan watching a sunset and the words "Thank you for playing" above.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gb/a/mm4.htm>

5)Ending rating:

6/10 Stars

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=====
Mega Man V [ Usa - Game Boy ]
Rockman World 5 [ Japan - Game Boy ]
Mega Man V [ Europe - Game Boy ]
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1)Number of endings:

1

2)How to get it:

Just beat Dr. Wily and Sunstar.

3)The ending from myself & Jelly Soup:

After beating Sunstar, he falls against the wall in defeat.

MegaMan says: "Are you ok? Here, grab my shoulder.

I'm sure you can be fixed at Dr. Light's lab."

Sunstar: "MegaMan...why? Why are you helping me?"

MegaMan: "Because we are both robots."

Sunstar: "Yes. And we were both created to fight!"

MegaMan: "No, you池 wrong! I only fight when I am forced to protect the world from those who would pit machines against man.

I believe humans and robots can live in peace!"

Sunstar: "Maybe...but I will never know. My fusion reactor is going critical and when it does, it will destroy this entire fortress."

MegaMan: "Sunstar..."

Sunstar: "Leave now!"

MegaMan runs out, jumps on the Rush Jet and flies away from the space fortress just in time to see it explode. MegaMan heads back to earth and sets down under the evening sky. As he watches the sky, pics of the Robot Masters from the game scroll by.

After that a laser beam shoots at MegaMan, he jumps and avoids it, Dr.Wily appears and Mega Man says: "Wily! You survived?!"

Wily: "Curse you, Mega Man! This war ends now!"

Wily's space ship blows up and he falls to the ground. He stands up and runs away. Then it shows the Earth with the message:

"Thank you for playing, presented by CAPCOM"

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gb/a/mm5.htm>

5)Ending rating:

8/10 Stars

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-- Game Boy Color --
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-- Game Boy Color --
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Mega Man Xtreme [Usa - Game Boy Color]
Rockman X Cyber Mission [Japan - Game Boy Color]
Mega Man Xtreme [Europe - Game Boy Color]

1)Number of endings:

3

2)How to get it:

Beat Sigma in the Normal Mode.

Beat Sigma in the Hard Mode.

Beat Sigma in the Extreme Mode.

3)The ending from myself & Jelly Soup:

Beat Sigma in the Normal Mode:

After beating Sigma he says: "Hee hee hee. I guess I'll retreat for now..."

However... X... Don't think that this is the end! Ha ha ha...!"

We then see X standing beside a collapsed Middy and X says: "Middy, hold on!"

We have to evacuate now!"

Middy: "Uh... X... It... seems i'm done for... Thanks to you, Techno recovered his senses... Thank you, X..." Middy dies and X yells: "Middy!!"

X teleports back to the Hunter Base and Zero says: "X, our mission here is complete. ...What's up, X? Where is Middy?"

X: "Zero...I'm sorry...I couldn't save Middy's life."

Zero: "...X. It's not your fault. Middy Sacrificed himself to help all of us. He helped us to defeat Sigma...Don't waste his sacrifices!"

X: ".....It's not true peace when the strong rule the world... and the weak is sacrificed... It is very wrong, for sure! I will fight to prevent that!"

A message will appear that says: "Thanks to X and Zero's work, Sigma's ambition

to take over the computer world was stopped. But the last words of Sigma make X

feel unrest... 'But, I won't let evil win. No matter how strong or how many enemies I must defeat, I will always fight to protect the peace.'

X makes this promise in his mind."

After that the credits will roll while showing images of the characters and enemies of the game. After the credits are over Middy will come with the following message: "Congratulations! You have cleared this game. Let me give you a tip as a reward for your efforts. "Hard Mode" is not available! New stages and bosses are waiting for you to challenge! You can start a game with the same equipment when you've cleared the game. So you'll be prepared even when strong enemies attack you! Make sure you remember to save your data now!! Good luck!"

Beat Sigma in the Hard Mode:

After beating Sigma he will say: "Why... Why do you win all the time... Where does your power come from? GuaaaAAA!"

X teleports back to base and Zero says: "We cleaned out the enemies. We can escape from here!" X: "All right! Let's go!"

The following message appears: "Thanks to X and Zero's work, Sigma's ambition to take over the computer world was stopped.

But evil is very tough to completely stop. When evil emerges again... they'll be there to fight... For now, we can only hope that the world will give X and Zero some peace..."

After that the credits will roll while showing images of the characters and enemies of the game. After the credits are over Techno offer a challenge with the following message: "Humph. You have done very well... I didn't expect that you would defeat the Hard Mode... But do you have what it takes to complete the

"Extreme Mode" which I programmed for you!

This is an awesome mode containing 8 stages to clear. Keep in mind that you can't

use the save data that you've cleared. There are no story sequences, as it is specialized just for battle! So, why don't you save your data here and go for it?

If you have the guts... Hope to see you again... Heh heh heh..."

Beat Sigma in the Extreme Mode:

After beating Sigma the credits will roll while showing images of the characters

and enemies of the game. After the credits are over Sigma says: "Bwah ha ha ha.

Your efforts are futile... I will never be defeated!! As long as Mavericks exist...

As long as evil exists in the minds of humans... I'll come back again and again! X, Zero... I'll pursue you to the end of the world!

Bwah ha ha ha! Farewell! FOR NOW!! Bwah ha ha!"

4) You can see the last boss and ending images at:

http://www.vgmuseum.com/end/gbc/a/mmx_1.htm

5) Ending rating:

8/10 Stars

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Mega Man Xtreme 2                [ Usa - Game Boy Color ]
Rockman X2 Soul Eraser           [ Japan - Game Boy Color ]
Mega Man Xtreme 2                [ Europe - Game Boy Color ]
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1) Number of endings:

3

2) How to get them:

Just beat Berkana with Mega Man in the Normal Mode.

Just beat Gareth with Zero in the Normal Mode.

Just beat Sigma in the Extreme Mode.

3) The ending from myself & Jelly Soup:

Just beat Berkana with Mega Man in the Normal Mode:

After beating Berkana it will show X's face and the following message appears:

"After the battle, X felt the DNA Soul being released. Now the Reploids would return to normal. On his way, various memories flash through X's mind. The most dominant ones are the memories of Zero. Zero should have finished his mission by now. X thinks that he can stand up to any difficulties with his partner and friend Zero. While he thinks like that, he can't help but think of new challenges to face with his friend."

The credits will roll while showing images from the game, Iris then comes up and says: "Good job! You've cleared the game! If you save the data here, you can utilize the saved data for another mission. Please be sure to save and then

try a new mission!"

Just beat Gareth with Zero in the Normal Mode:

After beating Gareth it will show Zero with the following message on the screen:

"After the battle, Zero assisted in releasing the DNA Souls.

Now the Reploids would return to normal. He has no doubt that X has finished his mission now. Zero and X have faced and fought through many difficulties together. As long as X is with him, Zero can do anything. Though he doesn't express it, Zero believes this with all his heart. This is something that will never change."

The credits will roll while showing images from the game, Iris then comes up and says: "GREAT JOB! You have cleared two missions. you deserve a Special

A level Hunter! But still I feel uneasy... I wonder if we really did restore peace."

Just beat Sigma in the Extreme Mode:

After beating Sigma you will see all the souls escaping the island.

X says: "Are you all right? Zero?"

Zero: "Yeah, I am. Hey, look at that!"

X: "The DNA Soul are returning! The hollow Reploids will come to life!"

Zero: "Probably...Everything is over, now."

Iris: "X! Zero! The hollow Reploids are coming to life one by one!"

Zero: "Iris, rescue the Reploids in cooperation."

X: "Let's go Zero! We have to express out thanks to Iris."

Zero: "Right. She was very helpful. I feel sorry that her first job as a Maverick Hunter was like this. The Colonel will blame me."

X: "The colonel? But I believe the experience will be helpful when she returns back to the Reploid Force. Anyway, let's go back. We're done here."

The credits will roll while showing images from the game, Iris then comes up and says: "SUPREME JOB! Now that Sigma has been defeated, true peace has been restored. So now I have a present for you! This is an awesome mode where you fight against 8 bosses. How fast can you beat them? Good luck!"

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gbc/b/mmx2.htm>

5) Ending rating:

8/10 Stars

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- = Game Boy Advance - =
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Mega Man Battle Network [Usa - Game Boy Advance]
Battle Network Rockman EXE [Japan - Game Boy Advance]
Mega Man Battle Network [Europe - Game Boy Advance]

1) Number of endings:

1

2) How to get it:

Just beat Dr. Wily's Life Virus.

3) The ending from myself & Jelly Soup:

After destroying the Life Virus it shows Dr. Wily going mad in his lab and he says: "M-M-My LifeVirus!!! What, what, what have you done!?!?"

My WWW!! Noooooo!!!!!"

Computer: "Warning! Warning! Virus leak! All systems malfunctioning!
Self-destruct sequence activated!"

Lan: "Uh-oh!"

Wily: "B-but my precious WWW laboratory!!"

Lan: "Let's get out of here! MegaMan, Jack out!"

MegaMan: "Roger!"

It then shows Lan, Mayl and Chaud in another part of the Lab.

Mayl: "Lan!"

Chaud: "Lan! Are you OK?"

Lan: "Hey guys!"

Chaud: "And the LifeVirus?"

Lan: "History!"

Mayl: "Yippie!"

Lan: "Where's everyone else?"

Chaus: "They got away to safety!"

Lan: "Great! Now, let's scram!!"

You see all 3 of them escaping the Lab.

Lan: "Hurry this place is gonna blow!"

You see Dr.Wily back at his lab and he says: "WWW...Forever!!!"

Screen fades to black and a message appears: "And so..."

Now we see everyone in front of Lan's house talking.

Dad: "Good job, Lan..and, Hub...I mean MegaMan!"

Mom: "Oh, i'm so glad the two of you are OK!"

Lan: "Sorry, mom."

Mom: "Well, I never thought raising two boys was going to be easy!

Isn't that right, honey?"

Dad: "Heh...They couldn't have done it without you. Thanks."

Mom: "They couldn't have done it without us, you mean."

Dad: "Honey..."

Mom: "Honey..."

Mayl: "Her-her, your mom and dad sure get along well, Lan."

Lan: "I know. It's really embarrassing."

Mayl: "Maybe we could learn from them..."

Lan: "Huh? What are ou talking about? We're just friends!"

Mega Man: "Lan, Lan, Lan..."

Roll: "He really is dense, isn't he?"

Mega Man: "That's right, Roll!"

Roll: "You said it, Mega!"

Mayl: "Look.. .Even Roll and Mega Man are in the mood! I've had it
with you Lan! After I was so nice...I shouldn't have rescued you after all!"

Lan: "??? I don't get it! What am I doing wrong??"

Dex: "*whistle* Yowsas!"

Yai: "Woo! Woo! Mayl and Lan, up in a tree..."

Lan: "Mayl and...Huh? Mayl, are you...Do you...?"

Mayl: "Isn't it obvious!? Really!"

Lan: "Y-Yeah, but I..."

Yai: "Don't deny it, Lan..."

Lan: "Grrr! That's it! This conversation is over!

Just, thanks for rescuing me, you two!"

Dex: "Dex always pays his debts! Don't mention it..."

Lan: "Thanks, Dex, you're a true friend."

Yai: "That's right...you need a little more practice, though, Dex."

Dex: "What was that? Me? Practice? Why, you..."

Chaud: "Well, now...Aren't we the happy bunch now?"

Lan: "Chaud...Thanks, you really helped me out, too."

Chaud: "No need to thank me. In fact, you made me look pretty bad...
Because you did all the work!"

Lan: "Heh...grumpy as ever, I see... But I couldn't have stopped the WWW
if you hadn't helped. Thank you!"

Chaud: "Yeah, well... Thanks accepted, this time. But next time something happens, you leave the fighting up to me and Proto Man!"

Lan: "Hey, we'll be right by your side! Right, MegaMan? Ah, sorry..."

I mean, if you still want, to, um... Hub?"

Mega Man: "MegaMan's the name, and i'm with you all the way!"

As a team, Lan, we're unstoppable!"

Lan: "Yeah...Right!"

Mega Man: "Oh, wait! Just one thing... From now on... You're getting up by yourself in the morning! Got it?"

Lan: "What, really...? Awww...."

Everyone: "Ha-ha-ha-ha-ha!"

Mom: "What? There can't be a crook here now... The alarm system must be buggy again! Darn old thing..."

Mega Man: "Lan! We've got a job to do!"

Lan: "Right on! Let's go! Jack in!! MegaMan.EXE, transmit!"

Credits will roll while showing various scenes from the game and in the end it will show the amount of time it took you to reach the end, your level and your data library.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/b/mmbn.htm>

5) Ending rating:

7/10 Stars

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=====
Mega Man Battle Network 2                [ Usa - Game Boy Advance ]
Battle Network Rockman EXE 2            [ Japan - Game Boy Advance ]
Mega Man Battle Network 2                [ Europe - Game Boy Advance ]
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1) Number of endings:

1

2) How to get it:

?

3) The ending from ?:

?

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/b/mmbn2.htm>

5) Ending rating:

None yet.

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=====
Mega Man Battle Network 3 Blue Version      [ Usa - Game Boy Advance ]
Rockman EXE 3 Black                        [ Japan - Game Boy Advance ]
Mega Man Battle Network 3 Blue Version     [ Europe - Game Boy Advance ]
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1)Number of endings:

1

2)How to get it:

3)The ending from the World of Nintendo:

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/c/mmbn3b.htm>

5)Ending rating:

None yet.

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=====
Mega Man Battle Network 3 White Version    [ Usa - Game Boy Advance ]
Rockman EXE 3                             [ Japan - Game Boy Advance ]
Mega Man Battle Network 3 White Version    [ Europe - Game Boy Advance ]
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```

1)Number of endings:

1

2)How to get it:

3)The ending from ?:

?

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/c/mmbn3w.htm>

5)Ending rating:

None yet.

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=====
Mega Man Battle Network 4 Red Sun           [ Usa - Game Boy Advance ]
Rockman EXE 4 Tournament Red Sun           [ Japan - Game Boy Advance ]
Mega Man Battle Network 4 Red Sun           [ Europe - Game Boy Advance ]
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1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/e/mmbn4r.htm>

5)Ending rating:

None yet.

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=====
Mega Man Battle Network 4 Blue Moon         [ Usa - Game Boy Advance ]
Rockman EXE 4 Tournament Blue Moon         [ Japan - Game Boy Advance ]
Mega Man Battle Network 4 Blue Moon         [ Europe - Game Boy Advance ]
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```

1)Number of endings:

1

2)How to get it:

3)The ending from ?:

?

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/e/mmbn4b.htm>

5)Ending rating:

None yet.

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=====
Mega Man Battle Network 5 Team: Proto Man      [ Usa - Game Boy Advance ]
Rockman EXE 4 Team of Blues                    [ Japan - Game Boy Advance ]
Mega Man Battle Network 5 Team: Proto Man      [ Europe - Game Boy Advance ]
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1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
Mega Man Battle Network 5 Team: Colonel        [ Usa - Game Boy Advance ]
Rockman EXE 5 Team of Colonel                 [ Japan - Game Boy Advance ]
Mega Man Battle Network 5 Team: Colonel        [ Europe - Game Boy Advance ]
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```

1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**                [ Usa - Game Boy Advance ]
Rockman EXE 4.5 Real Operation    [ Japan - Game Boy Advance ]
**Not Released**                [ Europe - Game Boy Advance ]
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1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
Mega Man Battle Chip Challenge    [ Usa - Game Boy Advance ]
Rockman EXE Battle Chip GP        [ Japan - Game Boy Advance ]
Mega Man Battle Chip Challenge    [ Europe - Game Boy Advance ]
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1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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=====
Mega Man Anniversary Collection           [ Usa - Game Boy Advance ]
Rockman Anniversary Collection           [ Japan - Game Boy Advance ]
Mega Man Anniversary Collection         [ Europe - Game Boy Advance ]
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1) Number of endings:

5

2) How to get them:

?

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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=====
Mega Man & Bass                           [ Usa - Game Boy Advance ]
Rockman & Forte                           [ Japan - Game Boy Advance ]
Mega Man & Bass                           [ Europe - Game Boy Advance ]
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1) Number of endings:

2

2) How to get them:

Beat Dr. Wily with Mega Man.

Beat Dr. Wily with Bass.

3)The ending from myself:

Beat the game with Megaman:

After beating Dr.Wily you will see a picture on the left of an unhappy Megaman meanwhile Roll, Rush, Beat, Eddie, Auto and Dr.Light run towards you as the credits roll on the right of the screen.

Roll says: "MegaMan, welcome home!" Beat: "Chirp! Chirp!"

Rush: "Wuff! Wuff!" Auto: "You are so amazing, MegaMan!"

Dr. Light: "Good work, MegaMan. Huh? What's troubling you? You don't look happy."

MegaMan: "I wish I was a little more efficient...Then I could have saved King..."

Dr. Light: "Don't let it get you down. Why don't you show him that, Roll?"

Screen changes to Roll holding a letter and she says:

"Here. It's a letter for you." MegaMan: "A letter? From who?"

Roll: "Isn't this seal familiar to you...?"

Screen changes again to Megaman and Roll reading the letter while King is being shown in the background.

"The letter reads: Dear MegaMan, It took our battle for me to realize that I was wrong. From now on, I'd like to atone for my crimes against the people whom I caused such pain and suffering. I pledge my loyalty to world peace until the day that faith of the robots is restored.

If we were to meet again, I hope it will be as friends and not of enemies. Your friend, King."

MegaMan: "King is alive!?" Roll: "I wish him the best of luck."

It then says "The end", "Thank you for playing" and it shows the number of CDs you found in the game.

Beat the game with Bass:

After beating Dr.Wily you will see a picture on the left of Bass itching to shoot Dr.Wily while Dr.Wily is covering his face in fear as the credits roll on the right of the screen.

Bass says: "Why did you deceive me!?"

Dr. Wily: "Eeek! Forgive me! I just wanted to test your ability."

Bass: "What!? What do you mean?"

Dr. Wily: "I've always believed that you are the strongest robot in the world. But you have not been able to defeat MegaMan... So I began to lose my faith in you. Then I had the idea that I could create a mightier robot. So, I created King. But since you defeated King, I now know the truth... You are the mightiest robot in the world!"

Bass: "What a lame excuse..."

Dr. Wily: "Bass, let me show you something... This is the plan for King the second. Join with King the second and together, you two will be invincible!"

Bass: "....."

The screen goes black and Protoman says: "You never learn, Wily!"

Dr. Wily: "This voice... ProtoMan!"

Screen shows Protoman destroying the plans for King II and he says:

"I won't let this happen!"

Then the screen changes to an image of Dr.Wily crawling on the floor while Bass and Protoman stare at each other and Dr.Wily says: "Oh no... My beautiful plan...! Bass, destroy ProtoMan!"

Bass: "....."

Dr. Wily: "What are you waiting for, Bass! I said, DESTROY PROTOMAN!"

ProtoMan: "Bass, you don't need to hesitate, do you? You are not a slave to Wily, are you? You are acting on your own, aren't you? Not with a partner, no under someone's order..."

Not with a partner, no under someone's order..."

Bass: "I..."

ProtoMan: "You are strong. That is true. But you can't defeat MegaMan. Do you know why? It is because you have nothing to fight for..."

What have you been fighting for, Bass? You don't have anything or anybody to fight for, do you? You have fought only for yourself, right?"

Bass: "Silence! Just get lost!"

ProtoMan: "Farewell." Protoman leaves after than and it's just Bass and Dr.Wily in the room.

Bass: "What I've fought for? That is ridiculous. I don't need a reason to fight. I have and am going to fight only to destroy MegaMan!!"

It then says "The end", "Thank you for playing" and it shows the number of CDs you found in the game.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/c/mmb.htm>

5)Ending rating:

7/10 Stars

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=====
Mega Man Zero           [ Usa - Game Boy Advance ]
Rockman Zero            [ Japan - Game Boy Advance ]
Mega Man Zero           [ Europe - Game Boy Advance ]
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1)Number of endings:

1

2)How to get it:

Just beat X.

3)The ending from Jelly Soup & myself:

After beating X, we see him half destroyed on the floor and he says:

"Why... Why... I was... supposed to be... the perfect copy...

How can this be... possible... I was supposed to be... a hero..."

Zero: "I've just remembered something... He was not as naive as you are.?

That's what made him a hero.?

X: ?I won't forgive you. I'll take you with me.....?

Computer: "THE FINAL DEFENSE LINE HAS BEEN DESTROYED SELF-DESTRUCTION
MODE ACTIVATED IN AREA X ALL DANGEROUS ELEMENTS ARE TO BE ELIMINATED"

Zero: "It's time to go..."

Zero dashes off and we go to a black screen where X says the following:

"Since you disappeared I've been fighting this war alone against an
uncountable number of Mavericks for nearly a hundred years...

Battle after battle...So painful and so sad...But the hardest part was
when I discovered that I no longer cared about fighting enemies..."

We see Zero on a desert lying unconscious and X's ghost appears and
continues saying: "I'll leave this world to you... Please allow me...
to rest in peace... for a while..... I'm sorry, Zero..."

X leaves and Zero wakes up and says: "..... So be it..."

But that's why we are the best partners..."

Zero notices there are hundreds of enemy advancing on him and says:

"I'll do what you want... Rest for a while. I will handle it, you can count on me. I won't stop! When an enemy appears... I'll terminate it..." We see a cutscene of Zero slashing an enemy. The credits will roll, then you will get your performance results and a code to start the game in Hard Mode.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/a/mmz.htm>

5) Ending rating:

8/10 Stars

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=====
Mega Man Zero 2           [ Usa - Game Boy Advance ]
Rockman Zero 2           [ Japan - Game Boy Advance ]
Mega Man Zero 2         [ Europe - Game Boy Advance ]
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1) Number of endings:

1

2) How to get it:

Just beat Elpizo.

3) The ending from myself & Jelly Soup:

After beating Elpizo you will get your performance results and then the screen will cut to a half dead Elpizo on the floor saying:

"Thank you... Zero... Thank you for stopping... you saved me. I almost did something... That can't be forgiven... Thank you so much... I was so weak-minded... I was so pathetic... Accepting your failures in life is a very difficult thing... I think that I've become a little stronger from this lesson... Time to say goodbye, Zero. Tell Ciel, I'm sorry..."

Ciel: "Me...? Meeeee!"

Elpizo: "I feel warm... Ahhh... It appears that she... Saved me.

She is not evil... Thank you. Zero. And Good bye..."

Ciel takes Elpizo away in a ball of light.

Dark Elf: "Zer...Z...Zero....."

Zero: "!?"

X appears and says: "She wasn't always called the "Dark Elf"..."

When she was born, she had a mission to save the world, and had another name. However, when her ability became a threat of world destruction, they began to call her the "Dark Elf"... Since someone called Dr. Weil placed a curse on her..."

Zero says while looking at the sky: "I... I feel that I know her..."

Dark... Elf....."

The credits will roll and at the end we see some sort of gate and

Dr. Weil says: "It seems the Dark Elf has been awakened. Hee hee hee hee.

The time has come for you to take action, Omega...Hee Hee Hee Hee Hee hee."

You now will get a code to play on Hard Mode.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/d/mmz2.htm>

5) Ending rating:

7/10 Stars

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=====
Mega Man Zero 3                [ Usa - Game Boy Advance ]
Rockman Zero 3                 [ Japan - Game Boy Advance ]
Mega Man Zero 3                [ Europe - Game Boy Advance ]
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1) Number of endings:

1

2) How to get it:

Just beat Omega and Zero.

3) The ending from myself:

After defeating the last boss, Zero notices Weil trying messing with Omega Zero and says: "You plan to... reactivate Omega?"
Zero dashes to stop it but gets hit by the black force around Omega.
Weil says: "Hehehe... Watch, but don't interfere. Don't forget... I hold the lives of all humans and Replolds in my hands.
Harpuia appears and attacks Omega, but the dark force makes him pull back. He says: "Zero! What are you doing?! Hurry, stand up!!!"
Fefnir appears and attacks with fireballs and says: "Hey! I'm here to get a little payback, Omega!"
Leviathan comes as well and attacks Omega but the dark force makes her pull back as well. She says: "Time to straighten the record!"
Zero: "You guys!"
Harpuia: "Weil is trying to bluff you... He can't do anything in his current state."
Weil: "Argh! Dark Elf! Shut them up!"
Dark Elf: "Zeeeroooo!"
Omega-Zero: "What is it, Dark Elf?!"
X Cyber Elf appears and says: " Her... The Dark Elf's curse is fading..."
Weil: "Who's that! X?!"
X: "That's right, Weil. Just like a century ago... I worked with Zero to defeat this Omega then... And we saved the world from your greedy clutches."
Zero: "Just like...a century ago?"
X: "The defeated Omega is using your original body. That's all... Your current body may be a copy... But your heart is the real thing. All right, now's the time. While the Dark Elf's power is weak. Time to finish what you started a century ago, Zero!"
Weil: "Zero, don't do it!!! That's your original body!
Don't you feel any attachment?! Are you really prepared to spend the

rest of your life in that cheap fake?!"

X: "You can do it. You know what's truly important. Go on, Zero!"

Zero goes ahead and destroys Omega for good.

Screen goes white.

Ciel: "Ze...ro... Zero... Wake up... Zero..."

Zero appears to be unconscious, and X appears in front of him.

X: "Can you hear me, Zero? My energy is almost all spent. I can't... stay in this world... much longer. Zero... I want to leave this world in your care. The threat Weil represents has not left this world.

I want you...to protect humans and Reploids. Ze...ro... You can do it... You...can..."

Scene changes to the roof of the Resistance Base, where Ciel, Cerveau and two Resistance soldiers stand near Zero.

Ciel: "Zero, wake up!"

Zero gets up.

Ciel: "Zero! Ah, what a relief! I was so worried about you..."

Soldier 1: "Mr. Zero! You've regained consciousness! What a relief..."

Hey! Everyone! Mr. Zero is awake! He's all right! Yahooo!!!"

Zero: "Where is this... the Resistance Base? Who could have...?"

Mother Elf: "Zerrroooo..."

We see teh Mother Elf and Zero says: "Dark Elf? Wait, no. You are..."

Cerveau: "She brought you back here."

Mother Elf: "Ze...ro..."

Ciel: "What a warm, gentle light..."

Zero: "Mother Elf... Has Weil's curse been broken?"

Mother Elf flies off.

Zero: "Shouldn't we follow her?"

Ciel: "She's finally free. There's still Weil, but let's let her go in peace for now. X told me about you, Zero."

Zero: "Really..."

Ciel: "I know you're not worried about a thing, but..."

Zero: "?"

Ciel: "Even if your body is a copy... As long as your heart is your own, you are Zero. The one and only, Zero..."

Zero: "Ciel... Thank you."

Ciel: "Ze-Zero!"

Zero: "It's just me... I am... ... Zero."

The credits will roll and you will get a code to play in Hard Mode.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/e/mmz3.htm>

5) Ending rating:

8/10 Stars

=====

Mega Man Zero 4	[Usa - Game Boy Advance]
Rockman Zero 4	[Japan - Game Boy Advance]
Mega Man Zero 4	[Europe - Game Boy Advance]

1) Number of endings:

2)How to get it:

Just beat Dr.Weil.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-- Nintendo DS --
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-- Nintendo DS --
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Mega Man Battle Network 5 Double Team DS      [ Usa - Nintendo DS ]
Rockman EXE 5 DS Twin Leaders                 [ Japan - Nintendo DS ]
Mega Man Battle Network 5 Double Team DS      [ Europe - Nintendo DS ]
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1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

 -= Sega Genesis -=

 -= Sega Genesis -=

=====
 Mega Man: The Wily Wars
 Rockman Megaworld
 Mega Man: The Wily Wars

[Usa - Sega Genesis]
 [Japan - Mega Drive]
 [Europe - Mega Drive]

1) Number of endings:

4

2) How to get them:

-Mega Man-

Just beat Dr.Wily.

-Mega Man 2-

Just beat Dr.Wily's Alien.

-Mega Man 3-

Just beat Dr.Wily.

-Wily Tower-

Just beat Dr.Wily.

3) The ending from myself:

-Mega Man-

Dr.Wily falls out of his machine and starts bowing. The scene changes and a message appears: "Mega Man has ended the evil domination of Dr.Wily and restored the world to peace. However, the never ending battle continues until all destructive forces are defeated. Fight, Mega Man! For everlasting peace!" Mega Man starts running home through some scenery. The sun goes down, you only see his shadow, and when the moon comes up he is human. He goes through a city up to a house. Dr. Light and Roll are there, and Mega Man leaps into the air. Then the words "Presented by Capcom" appear.

-Mega Man 2-

The ending begins when the starry background of the final battle disappears at the defeat of the alien, revealing an ordinary room in Dr. Wily's fortress. The scientist himself is behind some controls, and a holographic projector is moving in the exact formation as the alien had. The alien wasn't real; Dr. Wily was using an illusion. The projector falls to the floor, disabled, and Wily jumps down and starts begging. Then the scene shifts. The screen shows Mega Man walking on a black background, and in the corner is a small picture of a valley and a small village.

As Mega Man walks, the seasons change, as reflected not only in the small picture but also by precipitation that covers the screen and also represents one of Mega Man's current weapons. For instance, for fall you see leaves from the Leaf Shield slowly drifting downward. For winter, white Metal Blades that look like snow flakes. Spring: pink Quick Boomerangs that look like petals of flowers falling from blooming tress.

And summer is rain--arm cannon shots that drop fast and steadily.
Then Mega Man stops. He looks up suddenly at the image in the corner of the screen.
Then the image widens to include the entire screen, but Mega Man is no longer standing there. Only his helmet remains. The credits roll after that.

-Mega Man 3-

When you beat the final Dr. Wily, blocks start falling from the ceiling.
Then a block falls on Dr. Wily, then another one falls on Mega Man.
Then a shadowy Proto Man falls on the block that is on Mega Man and breaks it. He says: "Where's Wily?... Oh no. Too late" After that, Mega Man wakes up with Dr. Light in front of him. Light says: "Mega Man, you've regained consciousness. I found you lying here when I arrived. I wonder who brought you here!" Then the Proto Man music starts. Light says: "That whistle... it must have been Proto Man!" Then Mega Man starts walking on the grass, and at the same time we see the faces of the Mega Man 1 bosses, Roll, Mega Man and Proto Man. Then Mega Man looks at the sky, where there is a picture of Proto Man. The credits will roll and the Mega Man 3 bosses will be displayed.

-Wily Tower-

After beating Dr.Wily, he falls from his machine and starts to bow for mercy, then a bomb falls in the middle of the screen and Dr.Wily starts to escape. We see Wily's Tower being destroyed and then we see Mega Man running after Dr.Wily in some sort of meadow while the bosses from the first 3 Mega Man games are shown on top of the screen. Wily trips and falls and his ship comes and rescues him with a beam of light, Wily escapes again and the game will say: "Thank you for playing, presented by CAPCOM"

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/genesis/a/mmwmml.htm>

5) Ending rating:

8/10 Stars

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- = Sega Saturn - =
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- = Sega Saturn - =
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Mega Man 8 Anniversary Collector's Edition [Usa - Sega Saturn]
Rockman 8 Metaru Hiirouzu [Japan - Sega Saturn]
Not Released [Europe - Sega Saturn]

1) Number of endings:

1

2) How to get it:

Just beat Dr.Wily.

3)The ending from Jelly Soup & myself:

After defeating Dr.Wily's ship, he falls and gets on his hands and knees.
Dr. Wily says to Mega Man: "S.....sorry! I was wrong! Please forgive me!"
MegaMan: "...that痴 the same old apology, Wily! Over and over again..."
Then both of them look up in shock as a sphere of dark energy appears for just a moment.
Dr. Wily: "W... what!"
The evil energy surrounds Mega Man.
Mega Man: "Uwaaaah!"
MegaMan yells in pain as an energy field sucks him and disappears while Wily looks on in, shocked.
We then switch to the out side where MegaMan is laying, close to death, in a smoking crater. Duo walks up to find him and examines his body.
Duo says: "This is not good. he has been affected by the evil energy. He will die soon."
Duo raises his hand and yells at the top of his lungs.
Duo: "Ahhhhhhhhhhh!" focusing all his energy to one point and touches it to MegaMans chest.
Duo: "If your mind has not completely taken by the evil, then you will be safe."
MegaMan's face contracts into an expression of pain.
Duo: "MegaMan, I can see into your mind."
We then see images of all the hell MegaMan has gone through in the name of peace. As Duo takes his hand off of MegaMans chest,Mega Man's face looks relieved. Duo stands up, holding the evil energy in his hand.
Duo: "You have been working so hard for justice. With your help, this planet will survive."
Mega Man smiles. At this point, Protoman runs up.
ProtoMan: "What happened? MegaMan!"
Duo: "He痴 going to be okay, he will regain consciousness soon. My job is done, I must go. I'll leave MegaMan up to you."
He turns to walk off, but stops.
Duo: "But, there痴 one more thing...."
Protoman: "Huh?"
Duo: "I have.....a favor to ask."
We then switch to a scene at Dr.Light's lab.
Roll: "Wake up, wake up MegaMan!"
MegaMan: "Roll!"
Roll: "Oh, MegaMan, you're ok!!!!"
Eddie and Turbo rejoice in the back ground.
MegaMan: "Am I alive?"
Dr.Light: "Yes, you are. Duo saved you."
MegaMan: (slightly confused) "Ahhh....Duo..."
MegaMan and Rush stand outside on a cliff with a sunset on the horizon.
Protoman: "Duo is gone."
MegaMan: "Protoman!"
Protoman: "MegaMan... I have a message to give you, from Duo."
MegaMan: "From Duo?? What is it?"
Protoman: "He said....thank you."
MegaMan: "Duo... *closes his teary eyes for a moment* Me too!
Thank you... Duo."
The sun sets, a picture of Duo appears in the night sky.
We are then treated to the credits along with pics and concept sketches of the robot masters from the game AND concept art of robot masters that never were. We then get a really freaken cool image of MegaMan, Rush and Beat with the words 'Thank you for playing, Presented by CAPCOM' on screen.

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

8/10 Stars

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=====
**Not Released**           [ Usa - Sega Saturn ]
Rockman X3                 [ Japan - Sega Saturn ]
Mega Man X3                [ Europe - Sega Saturn ]
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1) Number of endings:

1

2) How to get it:

Just beat Sigma.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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=====
Mega Man X4                [ Usa - Sega Saturn ]
Rockman X4                 [ Japan - Sega Saturn ]
**Not Released**          [ Europe - Sega Saturn ]
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1) Number of endings:

1

2) How to get it:

Just beat Sigma.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**                [ Usa - Sega Saturn ]
Super Adventure Rockman: Episode 1  [ Japan - Sega Saturn ]
**Not Released**                [ Europe - Sega Saturn ]
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1)Number of endings:

1

2)How to get it:

Just beat Sigma.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-- Game Gear --
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-- Game Gear --
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Mega Man                [ Usa - Game Gear ]
Mega Man                [ Japan - Game Gear ]
Mega Man                [ Europe - Game Gear ]
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1)Number of endings:

1

2)How to get it:

Just beat Dr.Wily

3)The ending from ?:

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gamegear/a/megagg.htm>

5)Ending rating:

None yet.

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- = Arcade - =
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- = Arcade - =
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Mega Man: The Power Battle
Rockman: The Power Battle
Not Released

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[Usa - Arcade]
[Japan - Arcade]
[Europe - Arcade]

1)Number of endings:

3

2)How to get them:

Beat Dr.Wily with Mega Man

Beat Dr.Wily with Proto Man

Beat Dr.Wily with Bass

3)The ending from Jelly Soup:

Beat Dr.Wily with Mega Man:

After beating Dr.Wily, he falls to the ground. Mega Man flies off on top of
Rush With the base blowing up in the background.

The screen switches to Dr.Light's lab where Roll says: "Welcome back MegaMan.
Glad to see you made it."

Megaman: "Yeah. But Dr.Wily got away again."

Dr.Light: "Glad to see you made it back in one piece."
MegaMan: "Even so, if things don't change, the battle against Dr.Wily will never end."
Dr.Light: "Its just what you say, but this time we learned what robots need."
Auto: "Yeah, a hero like me, right?"
Dr.Light: "Well... not quite."
MegaMan: "What exactly do robots need?"
Dr.Light: "Like humans, the robot has to determine what is right and what is wrong by itself. Robots are not supposed to hurt humans.
We need to research more on A.I. program."
MegaMan: "When will there be world peace?"
Dr.Light: "That will be up to us."
MegaMan:" Ok, i'll fight for everyone's future."
The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Proto Man:

After beating Dr.Wily, he falls to the ground. Proto Man escapes and watches as Wily's base blows up. Then you see him standing on top of a building at night.

The following text appears: "Protoman... who is he?"

Protoman, Dr.Light's first ever built robot just before completion, he ran away and vanished. He appears before MegaMan from time to time and mysteriously disappears. Is he friend or foe? Where is he off to? Nobody knows."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Bass:

After beating Dr.Wily, he falls to the ground. Bass escapes with Dr.Wily. The base blows up and Bass appears on a near by cliff carrying Dr.Wily and he says: "Nooo...! My laboratory! Bass, what are you doing?!"

Bass: "Now you know that I am the strongest. There's no need for you to make any more junk robots."

Wily: "The strongest? You've been beaten by Mega Man before."

Bass: "I underestimated him that time. But I will conquer him this time."

Wily: "Yeah right. You can battle with Mega Man all you want. The robot I'm making right now will blow both of you away."

Bass: "Ha! All you make is junk. Do what you want." Bass leaves.

Wily: "Wait. Wait Bass. Don't leave me here!"

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/arcade/a/megpower.htm>

5) Ending rating:

7/10 Stars

1)Number of endings:

10

2)How to get them:

Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Duo.

Beat Dr.Wily with Bass.

Beat Dr.Wily with Mega Man & Proto Man.

Beat Dr.Wily with Mega Man & Duo.

Beat Dr.Wily with Proto Man & Bass.

Beat Dr.Wily with Duo & Proto Man.

Beat Dr.Wily with Bass & Mega Man.

Beat Dr.Wily with Bass & Duo.

3)The ending from Jelly Soup & myself:

Beat Dr.Wily with Mega Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he 痴 just playing mind games with you!"

Auto: "That 痴 right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Mega Man: "T....thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Proto Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Listen Protoman how do you feel? How is your body holding up?"

Protoman: "....."

Dr.Light: "You don't have to say anything. I know how you suffer, Protoman. Your energy system has acquired a terrible defect. Unless it is fixed, your body will... and only I can fix your body as I am your creator..."

Protoman: "Don't worry about my problems. I know my own body better than anyone else. And remember, I'm unbeatable! No matter what."

Dr.Light: "Don't talk that way Protoman, the war is over. Let's live together and keep the peace."

Protoman: "That痴 not my style. I'll do it myself. I don't need anybody!

Nice chatting with you Doc, but I got things to do. Later."

Dr.Light: "Protoman! Protoman! Wait, you need to be repaired!"

A shot of Protoman leaving is shown and the following text appears on screen:

"Protoman has a defect in his energy system. It must be fixed soon.

What will happen to Protoman's body? And where is Protoman going?"

After that the credits roll.

Beat Dr.Wily with Duo:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Dr.Light shaking Duo's Hand.

Dr.Light: "Thanks."

Duo: "I must leave now."

Dr.Light: "Oh... so your going home? Duo, do you think we'll ever meet again?"

Duo: "Someday..."

Dr.Light:" Yes... promise me that we will meet again."

Duo: "That痴 a promise. Good-bye!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Bass:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "Why do you oppose me, the one that created you?"

Bass: "Because you always interfere with me! I can defeat MegaMan by myself with no problem. You should go crawl in a hole somewhere."

Dr.Wily: "You know, I think I regret creating you, pompous robot."

Bass: "Ha! You created me? So what? If you created a powerful robot such as myself, it must have been an accident."

It shows an image of Dr.Wily creating Bass and Dr.Wily says:

"Funny you should say that, you're actually right. I studied Mega Man hoping to create a similar robot. Then I developed a powerful energy called "Bassnium" purely by accident. Thus, I created you Bass.

Currently, Bassnium is the most powerful energy on Earth.

But, that痴 not for long. Hee hee. I've learned from my accident..."

and i've created a new type of robot which is more powerful than you or MegaMan!

It'll be some time before I complete this project, though. You better get ready!

A screenshot of the silhouette of Zero appears on the screen.

Bass: "Ha! This girlie-looking, long-haired robot will be the strongest? Don't make me laugh!"

Dr.Wily: "Don't be so overconfident. This robots power level is far superior to yours. And this is more than just a simple robot. With this and my other project complete, the world will be mine! No one will be able to stop me! Hee hee hee hee!"

The following text appears on the screen: "Yikes! This guy is as crazy as I thought.

What on Earth is the new robot Wily is currently developing? What are its powers?"

After that the credits roll.

Beat Dr.Wily with Mega Man & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he's just playing mind games with you!"

Auto: "That's right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Protoman: "You have a good soul but sometimes you're too naive.

Believe in your self MegaMan! Your way is not wrong.

It is the righteous path."

Mega Man: "T....thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Mega Man & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Mega Man shaking Duo's Hand.

MegaMan: "So, you're going Duo?"

Duo: "Yes. The Earth will be safe as long as your here to protect it. I'm bringing home both your justice energy and the "Alien Energy"."

MegaMan: "We will meet again, right? Promise it to me Duo!"

A shot of Duo is shown with the following text on the bottom of the screen:
"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past? And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"
After that the credits roll.

Beat Dr.Wily with Proto Man & Bass:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Bass: "Protoman! What do you want from life?!"

Protoman: "... I live as I wish. That is all. My life is none of your business."

Bass: "Your mysterious behavior annoys me! I'll deal wthih you after I defeat Mega Man."

Protoman: "That痴 fine by me, but you can't defeat Mega Man."

Bass: "What are you saying!"

Protoman: "You and Mega Man have completely different goals."

Bass: "What!"

Protoman: "You only care about petty things like fighting to be the best. But MegaMan is different. He cares about the future."

Shows an image of Mega Man on the screen.

Bass: "Future?! I don't understand!"

Protoman: "Yes! He keeps fighting for the future of robots and humans. Think about is Bass. Think about who you really need to fight against."
After that the credits roll.

Beat Dr.Wily with Duo & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Proto Man shaking Duo's Hand.

Protoman: "So, your leaving Duo?"

Duo: "Yes. My mission will not be complete until I bring this home.

By the way Proto Man, what is the relationship between you and Mega Man? I feel that there is a strong bond between you two..."

Protoman: "There's no relation. I like to be alone."

Duo: "I think that you are wrong."

Protoman: "Duo..."

Duo: "What?"

Protoman: "Come and visit Earth again."

Duo: "I'll think about it. See you..."

A shot of Duo is shown with the following text on the bottom of the screen:
"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past? And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"
After that the credits roll.

Beat Dr.Wily with Bass & Mega Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while

Dr.Wily's castle blows up in the background.
Bass: "The time has finally come! Fight me Mega Man!"
Mega Man: "What are you talking about? Under these conditions Bass?
We are both heavily damaged from the previous fights.
We will both have serious problems if we fight right now!"
Bass: "Don't worry. I'll be ok. Only you will be destroyed!"
Mega Man: "You don't get it Bass! I don't want to fight you!"
Bass: "You don't have a choice. This is our fate! You can't escape!
So come and get it!"
Mega Man: "If this is what you truly want I will... I will fight you!"
Mega Man throws and uppercut and Bass a drop kick on each other.
After that the credits roll.

Beat Dr.Wily with Bass & Duo:
After defeating Dr.Wily, all 3 of you escape and land on a cliff while
Dr.Wily's castle blows up in the background.
Dr.Light: "Thank you Duo. You've saved us!"
Duo: "I was once saved by you and Mega Man. I've always wanted to thank
you for that. Now my debt to you is paid. Dr.Light, have you noticed
that this energy is a lot like mine?"
It shows Duo's hand holding the energy.
Dr.Light: "You're right!"
Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous
to remain on Earth. I'll bring it home."
It shows Duo with his arm extended trying to shake hands but Bass just stays
with his arms crossed.
Duo: "See you Bass."
Bass: "Don't talk, just leave."
Duo: "I can feel your justice energy Bass. Don't deny it."
Bass: "I don't care about justice or peace! Who's the strongest?
That痴 my only concern."
Duo: "You're so strange Bass. But that痴 ok. I still like you."
Bass:" Hey, I accept your challenge. When will you come back to Earth?
You'd better train hard before you return."
Duo: "I understand. See you Bass."
A shot of Duo is shown with the following text on the bottom of the screen:
"The mysterious new character "Duo". He does not seem to be an enemy,
but who is he? What happened between him and MegaMan in the past?
And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"
After that the credits roll.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/arcade/a/mm2.htm>

5) Ending rating:

8/10 Stars

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=====
Playchoice 10 Mega Man 3 [ Usa - Arcade ]
**Not Released** [ Japan - Arcade ]
**Not Released** [ Europe - Arcade ]
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```

1) Number of endings:

1

2)How to get it:

Just beat Dr.Wily

3)The ending from myself:

When you beat the final Dr. Wily, blocks start falling from the ceiling. Then a block falls on Dr. Wily, then another one falls on Mega Man. Then the shadow of Proto Man falls on the block that is on Mega Man and breaks it. He says: "Where's Wily?... Oh no. Too late" After that, Mega Man wakes up with Dr. Light in front of him. Light says: "Mega Man, you've regained consciousness. I found you lying here when I arrived. I wonder who brought you here!" Then the Proto Man music starts. Light says: "That whistle... it must have been Proto Man!" Then Mega Man starts walking on the grass, and at the same time we see the faces of the Mega Man 1 bosses, Roll, Mega Man and Proto Man. Then Mega Man looks at the sky, where there is a picture of Proto Man. The credits will roll and the Mega Man 3 bosses will be displayed.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/arcade/a/p10mm3.htm>

5)Ending rating:

8/10 Stars

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=====
Mega Man [ Usa - PC ]
**Not Released** [ Japan - PC ]
**Not Released** [ Europe - PC ]
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1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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=====
Mega Man 3                [ Usa - PC ]
**Not Released**         [ Japan - PC ]
**Not Released**         [ Europe - PC ]
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```

1) Number of endings:

1

2) How to get it:

?

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

```
=====
Mega Man X                [ Usa - PC ]
**Not Released**         [ Japan - PC ]
**Not Released**         [ Europe - PC ]
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```

1) Number of endings:

1

2) How to get it:

?

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

=====
Mega Man X3

[Usa - PC]

Not Released

[Japan - PC]

Not Released

[Europe - PC]

1) Number of endings:

1

2) How to get it:

?

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

=====
Mega Man X4

[Usa - PC]

Not Released

[Japan - PC]

Not Released

[Europe - PC]

1) Number of endings:

1

2) How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
Mega Man X5                [ Usa - PC ]
**Not Released**          [ Japan - PC ]
**Not Released**          [ Europe - PC ]
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```

1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
Mega Man X8                [ Usa - PC ]
**Not Released**          [ Japan - PC ]
**Not Released**          [ Europe - PC ]
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```

1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
Mega Man Legends          [ Usa - PC ]
**Not Released**          [ Japan - PC ]
**Not Released**          [ Europe - PC ]
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```

1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
Mega Man Legends 2        [ Usa - PC ]
**Not Released**          [ Japan - PC ]
**Not Released**          [ Europe - PC ]
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```

1)Number of endings:

1

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-= Wonderswan -=
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-= Wonderswan -=
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Not Released

Rockman & Forte: Challenger From The Future

Not Released

[Usa - Wonderswan]

[Japan - Wonderswan]

[Europe - Wonderswan]

1)Number of endings:

?

2)How to get it:

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3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-= Wonderswan Color -=
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-= Wonderswan Color -=
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=====
Not Released [Usa - Wonderswan Color]
Rockman EXE WS [Japan - Wonderswan Color]
Not Released [Europe - Wonderswan Color]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

=====
Not Released [Usa - Wonderswan Color]
Rockman N1 Battle [Japan - Wonderswan Color]
Not Released [Europe - Wonderswan Color]

1)Number of endings:

?

2)How to get it:

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3)The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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-= Tiger Handheld -=
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-= Tiger Handheld -=
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Mega Man [ Usa - Tiger Handheld ]
          [ Japan - Tiger Handheld ]
No info - Info needed [ Europe - Tiger Handheld ]
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1) Number of endings:

1

2) How to get it:

No info - Info needed

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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-= i-Mode Cell Phone -=
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-= i-Mode Cell Phone -=
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Not Released

[Usa - i-Mode Cell Phone]

Rockman

[Japan - i-Mode Cell Phone]

Not Released

[Europe - i-Mode Cell Phone]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

=====
Not Released

[Usa - i-Mode Cell Phone]

Rockman 2 Dr. Wily No Nazo

[Japan - i-Mode Cell Phone]

Not Released

[Europe - i-Mode Cell Phone]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

=====
Not Released [Usa - i-Mode Cell Phone]
Rockman Pinball [Japan - i-Mode Cell Phone]
Not Released [Europe - i-Mode Cell Phone]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

=====
Not Released [Usa - i-Mode Cell Phone]
Rockman Jetpak [Japan - i-Mode Cell Phone]
Not Released [Europe - i-Mode Cell Phone]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**           [ Usa - i-Mode Cell Phone ]
Rockman Slot               [ Japan - i-Mode Cell Phone ]
**Not Released**           [ Europe - i-Mode Cell Phone ]
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1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**           [ Usa - i-Mode Cell Phone ]
Rockman Bug Sweeper       [ Japan - i-Mode Cell Phone ]
**Not Released**           [ Europe - i-Mode Cell Phone ]
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```

1)Number of endings:

?

2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**           [ Usa - i-Mode Cell Phone ]
Rockman Bomberman?        [ Japan - i-Mode Cell Phone ]
**Not Released**          [ Europe - i-Mode Cell Phone ]
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1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**           [ Usa - i-Mode Cell Phone ]
Rockman DASH Golf         [ Japan - i-Mode Cell Phone ]
**Not Released**          [ Europe - i-Mode Cell Phone ]
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```

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**           [ Usa - i-Mode Cell Phone ]
Rockman Puzzle             [ Japan - i-Mode Cell Phone ]
**Not Released**         [ Europe - i-Mode Cell Phone ]
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1)Number of endings:

?

2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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- = Sony Playstation - =
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Mega Man 8 Anniversary Collector's Edition [ Usa - Sony Playstation ]
Rockman 8 Metaru Hiirouzu                [ Japan - Sony Playstation ]
Mega Man 8                                 [ Europe - Sony Playstation ]
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```

1)Number of endings:

1

2)How to get it:

Just beat Dr.Wily.

3)The ending from Jelly Soup & myself:

After defeating Dr.Wily's ship, he falls and gets on his hands and knees.
Dr. Wily says to Mega Man: "S.....sorry! I was wrong! Please forgive me!"
MegaMan: "...that痴 the same old apology, Wily! Over and over again..."
Then both of them look up in shock as a sphere of dark energy appears for just a moment.
Dr. Wily: "W... what!"
The evil energy surrounds Mega Man.
Mega Man: "Uwaaaah!"
MegaMan yells in pain as an energy field sucks him and disappears while Wily looks on in, shocked.
We then switch to the out side where MegaMan is laying, close to death, in a smoking crater. Duo walks up to find him and examines his body.
Duo says: "This is not good. he has been affected by the evil energy. He will die soon."
Duo raises his hand and yells at the top of his lungs.
Duo: "Ahhhhhhhhhhh!" focusing all his energy to one point and touches it to MegaMans chest.
Duo: "If your mind has not completely taken by the evil, then you will be safe."
MegaMan's face contracts into an expression of pain.
Duo: "MegaMan, I can see into your mind."
We then see images of all the hell MegaMan has gone through in the name of peace. As Duo takes his hand off of MegaMans chest,Mega Man's face looks relieved. Duo stands up, holding the evil energy in his hand.
Duo: "You have been working so hard for justice. With your help, this planet will survive."
Mega Man smiles. At this point, Protoman runs up.
ProtoMan: "What happened? MegaMan!"
Duo: "He痴 going to be okay, he will regain consciousness soon. My job is done, I must go. I'll leave MegaMan up to you."
He turns to walk off, but stops.
Duo: "But, there痴 one more thing...."
Protoman: "Huh?"
Duo: "I have.....a favor to ask."
We then switch to a scene at Dr.Light's lab.
Roll: "Wake up, wake up MegaMan!"
MegaMan: "Roll!"
Roll: "Oh, MegaMan, you're ok!!!!"
Eddie and Turbo rejoice in the back ground.
MegaMan: "Am I alive?"
Dr.Light: "Yes, you are. Duo saved you."
MegaMan: (slightly confused) "Ahhh....Duo..."
MegaMan and Rush stand outside on a cliff with a sunset on the horizon.
Protoman: "Duo is gone."
MegaMan: "Protoman!"
Protoman: "MegaMan... I have a message to give you, from Duo."
MegaMan: "From Duo?? What is it?"
Protoman: "He said....thank you."
MegaMan: "Duo... *closes his teary eyes for a moment* Me too! Thank you... Duo."
The sun sets, a picture of Duo appears in the night sky.
We are then treated to the credits along with pics and concept sketches of the robot masters from the game AND concept art of robot masters that never were. We then get a really freaken cool image of MegaMan, Rush and Beat with the words 'Thank you for playing, Presented by CAPCOM' on screen.

4) You can see the last boss and ending images at:

http://www.vgmuseum.com/end/psx/c/mm8_1.htm

5) Ending rating:

8/10 Stars

=====
Not Released [Usa - Sony Playstation]
Rockman X3 [Japan - Sony Playstation]
[Europe - Sony Playstation]

1) Number of endings:

?

2) How to get it:

Just beat Sigma.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

=====
Mega Man X4 [Usa - Sony Playstation]
Rockman X4 [Japan - Sony Playstation]
Mega Man X4 [Europe - Sony Playstation]

1) Number of endings:

?

2) How to get it:

Just beat Sigma.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

```
=====
Mega Man X5                               [ Usa - Sony Playstation ]
Rockman X5                                [ Japan - Sony Playstation ]
[ Europe - Sony Playstation ]
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```

1) Number of endings:

?

2) How to get it:

Just beat Sigma.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

```
=====
Mega Man X6                               [ Usa - Sony Playstation ]
Rockman X6                                [ Japan - Sony Playstation ]
[ Europe - Sony Playstation ]
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```

1) Number of endings:

?

2) How to get it:

Just beat Sigma.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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=====
Mega Man Legends                [ Usa - Sony Playstation ]
Rockman DASH                    [ Japan - Sony Playstation ]
Mega Man Legends                [ Europe - Sony Playstation ]
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```

1) Number of endings:

?

2) How to get it:

?

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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=====
Mega Man Legends 2              [ Usa - Sony Playstation ]
Rockman DASH 2                 [ Japan - Sony Playstation ]
Mega Man Legends 2             [ Europe - Sony Playstation ]
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```

1) Number of endings:

?

2) How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
The Misadventures of Tron Bonne           [ Usa - Sony Playstation ]
Tron Ni Kobun                             [ Japan - Sony Playstation ]
The Misadventures of Tron Bonne           [ Europe - Sony Playstation ]
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```

1)Number of endings:

1

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**                         [ Usa - Sony Playstation ]
Rockman Battle & Chase                    [ Japan - Sony Playstation ]
Mega Man Battle & Chase                   [ Europe - Sony Playstation ]
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```

1)Number of endings:

10

2)How to get it:

Beat the last race with Mega Man.

Beat the last race with Proto Man.

Beat the last race with Roll.

Beat the last race with Bass.

Beat the last race with Guts Man.

Beat the last race with Quick Man.

Beat the last race with Ice Man.

Beat the last race with Shadow Man.

Beat the last race with Napalm Man.

Beat the last race with Spring Man.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
**Not Released**                [ Usa - Sony Playstation ]
Rockman Perfect Works: Rockman  [ Japan - Sony Playstation ]
**Not Released**                [ Europe - Sony Playstation ]
-----
```

1)Number of endings:

1

2)How to get it:

Just beat Dr.Wily.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
**Not Released**                [ Usa - Sony Playstation ]
Rockman Perfect Works:
    Rockman 2 Dr.Wily No Nazo    [ Japan - Sony Playstation ]
**Not Released**                [ Europe - Sony Playstation ]
-----
```

1)Number of endings:

1

2)How to get it:

Just beat Dr.Wily.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
**Not Released**                [ Usa - Sony Playstation ]
Rockman Perfect Works:
    Rockman 3 Dr.Wily No Saigo!? [ Japan - Sony Playstation ]
**Not Released**                [ Europe - Sony Playstation ]
-----
```

1)Number of endings:

1

2)How to get it:

Just beat Dr.Wily.

3)The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

```
=====
**Not Released**                [ Usa - Sony Playstation ]
Rockman Perfect Works:
    Rockman 4 Aratanaru Yabou!!    [ Japan - Sony Playstation ]
**Not Released**                [ Europe - Sony Playstation ]
-----
```

1) Number of endings:

1

2) How to get it:

Just beat Dr.Wily.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

```
=====
**Not Released**                [ Usa - Sony Playstation ]
Rockman Perfect Works:
    Rockman 5 Blues No Wana!?!    [ Japan - Sony Playstation ]
**Not Released**                [ Europe - Sony Playstation ]
-----
```

1) Number of endings:

1

2) How to get it:

Just beat Dr.Wily.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

```
=====
**Not Released**                [ Usa - Sony Playstation ]
Rockman Perfect Works:
    Rockman 6 Shijou Saidai No Tatakai!! [ Japan - Sony Playstation ]
**Not Released**                [ Europe - Sony Playstation ]
-----
```

1)Number of endings:

1

2)How to get it:

Just beat Dr.Wily.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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=====
**Not Released**                [ Usa - Sony
Playstation ]
S Adventure Rockman: Episode 1    [ Japan - Sony
Playstation ]
**Not Released**                [ Europe - Sony
Playstation ]
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```

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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- = Sony Playstation 2 - =
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=====
Mega Man Anniversary Collection [Usa - Sony Playstation 2]
Not Released [Japan - Sony Playstation 2]
Not Released [Europe - Sony Playstation 2]

1)Number of endings:

21

2)How to get them:

-Mega Man-
Just beat Dr.Wily.

-Mega Man 2-
Just beat Dr.Wily's Alien.

-Mega Man 3-
Just beat Dr.Wily.

-Mega Man 4-
Just beat Dr.Wily.

-Mega Man 5-
Just beat Dr.Wily.

-Mega Man 6-
Just beat Dr.Wily.

-Mega Man 7-

Just beat Dr.Wily.

-Mega Man 8-

Just beat Dr.Wily.

-Mega Man: The Power Battle-

Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Bass.

-Mega Man 2 The Power Fighters-

Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Duo.

Beat Dr.Wily with Bass.

Beat Dr.Wily with Mega Man & Proto Man.

Beat Dr.Wily with Mega Man & Duo.

Beat Dr.Wily with Proto Man & Bass.

Beat Dr.Wily with Duo & Proto Man.

Beat Dr.Wily with Bass & Mega Man.

Beat Dr.Wily with Bass & Duo.

3)The ending from Jelly Soup, World of Nintendo & The Megaman Homepage:

-Mega Man-

Dr.Wily falls out of his machine and starts bowing. The scene changes and a message appears: "Mega Man has ended the evil domination of Dr.Wily and restored the world to peace. However, the never ending battle continues until all destructive forces are defeated. Fight, Mega Man! For everlasting peace!" Mega Man starts running home through some scenery. The sun goes down, you only see his shadow, and when the moon comes up he is human. He goes through a city up to a house. Dr. Light and Roll are there, and Mega Man leaps into the air. Then the words "Presented by Capcom" appear.

-Mega Man 2-

The ending begins when the starry background of the final battle disappears at the defeat of the alien, revealing an ordinary room in Dr. Wily's fortress. The scientist himself is behind some controls, and a holographic projector is moving in the exact formation as the alien had. The alien wasn't real; Dr. Wily was using an illusion. The projector falls to the floor, disabled, and Wily jumps down and starts begging. Then the scene shifts. The screen shows Mega Man walking on a black background, and in the corner is a small picture of a valley and a small village.

As Mega Man walks, the seasons change, as reflected not only in the small picture but also by precipitation that covers the screen and also represents one of Mega Man's current weapons. For instance, for fall you see leaves from the Leaf Shield slowly drifting downward. For winter, white Metal Blades that look like snow flakes. Spring: pink Quick Boomerangs that look like petals of

flowers falling from blooming tress.

And summer is rain--arm cannon shots that drop fast and steadily.

Then Mega Man stops. He looks up suddenly at the image in the corner of the screen.

Then the image widens to include the entire screen, but Mega Man is no longer standing there. Only his helmet remains. The credits roll after that.

-Mega Man 3-

When you beat the final Dr. Wily, blocks start falling from the ceiling.

Then a block falls on Dr. Wily, then another one falls on Mega Man.

Then the shadow of Proto Man falls on the block that is on Mega Man and breaks it. He says: "Where's Wily?... Oh no. Too late" After that, Mega Man wakes up with Dr. Light in front of him. Light says: "Mega Man, you've regained consciousness. I found you lying here when I arrived. I wonder who brought you here!" Then the Proto Man music starts. Light says: "That whistle... it must have been Proto Man!" Then Mega Man starts walking on the grass, and at the same time we see the faces of the Mega Man 1 bosses, Roll, Mega Man and Proto Man. Then Mega Man looks at the sky, where there is a picture of Proto Man. The credits will roll and the Mega Man 3 bosses will be displayed.

-Mega Man 4-

After you defeat Dr. Wily, he falls down before Mega Man, presumably begging Mega Man to not hurt him any more. Then he stands up, escapes through a secret rotating door and all of Skull Castle goes on Red Alert. Then you see Skull Castle from a distance, flashing, and Dr. Wily's escape ship flying away. The castle starts to explode, and you see Mega Man beam out from it. It explodes in a skull-shaped mushroom cloud. Mega Man rides home on the roof of a train while some of the closing credits show up underneath.

He arrives home to meet Rush and Roll. Then the screen goes dark before showing

all of the eight boss robots and their designers.

Finally, "special thanks" credits scroll up, ending finally with Flip Top spitting the letters "CAPCOM" out his head.

-Mega Man 5-

After Wily's defeat, the entire ceiling falls down, almost crushing Mega Man, Dr. Light and Dr. Wily in one smooth blow. But Mega Man catches the entire thing and holds it up. Dr. Wily grabs his chance and escapes. Mega Man can't move, and Dr. Light is stuck behind him.

A whistle comes. Proto Man doesn't actually appear, but you can tell he's done something because part of the ceiling blows away, giving Mega Man and his creator just enough time and space to get out of there. The next scene shows them standing outside, watching as the castle crumbles to nothingness. Curiously enough, you can see Proto Man's helmet in the corner of the screen, he's standing with them. But right before the screen fades, he simply drops off the corner of the screen... The credits will roll after that.

-Mega Man 6-

Dr Wily falls out of his machine and starts bowing. The scene changes and Mega Man is holding Dr. Wily with a rope, then a newspaper shows him in jail with the following text: "Triunphant at last, Mega Man arrested the notorious Dr.Wily and brought him to justice. Sentenced to prison for his crimes, Dr.Wily now rules over a prison cell. At long last, the world is at peace." After that, they show each robot alone in its room doing its moves and then they are shown in space with their designers name.

The credits roll and it says: "To be continued..." on the screen.

-Mega Man 7-

After Wily's last ship explodes, he falls to his hands and knees and says, "Alright Mega Man, you win. Sorry for all the trouble. I'll go quietly."

At this point, Mega Man charges up his mega buster and says, "I don't trust you Wily! I gonna do what I should have done years ago!"

Wily backs up saying, "You forget, Mega Man! Robots can't harm humans!"

Mega Man quits charging and says, "I am more than a robot! Die, Wily!"

At this point, an alarm goes off and part of the ceiling falls, pinning Wily to the floor. A small piece then bonks Wily on the head. Treble comes down, barks, and teleports Wily out. At this point, Bass appears and says, "Too late, Mega Man! He who hesitates is lost! We shall return!" Then he also leaves and the alarm sounds again.

The credits will roll, during the credits we see each boss robot Mega Man faced in the game, along with its designer and number.

The last 2 to be displayed are Bass and Treble. At the end of the credits, the view goes to the sky where a shooting star can be seen, then back down to Big Eddy's. Mega Man goes inside and a photo is taken. Beat flies, Rush yawns, and Auto(with his hyperbolt in) puts up his fan for the photo, which has a red dot like the Japanese flag. The final screen has the Presented by Capcom business, with a No. line at the bottom displaying the 1 on 1 fighting code

-Mega Man 8-

After defeating Dr.Wily's ship, he falls and gets on his hands and knees.

Dr. Wily says to Mega Man: "S.....sorry! I was wrong! Please forgive me!"

MegaMan: "...that痴 the same old apology, Wily! Over and over again..."

Then both of them look up in shock as a sphere of dark energy appears for just a moment.

Dr. Wily: "W... what!"

The evil energy surrounds Mega Man.

Mega Man: "Uwaaaah!"

MegaMan yells in pain as an energy field sucks him and disappears while Wily looks on in, shocked.

We then switch to the out side where MegaMan is laying, close to death, in a smoking crater. Duo walks up to find him and examines his body.

Duo says: "This is not good. he has been affected by the evil energy. He will die soon."

Duo raises his hand and yells at the top of his lungs.

Duo: "Ahhhhhhhhhhhh!" focusing all his energy to one point and touches it to MegaMans chest.

Duo: "If your mind has not completely taken by the evil, then you will be safe."

MegaMan's face contracts into an expression of pain.

Duo: "MegaMan, I can see into your mind."

We then see images of all the hell MegaMan has gone through in the name of peace. As Duo takes his hand off of MegaMans chest, Mega Man's face looks relieved. Duo stands up, holding the evil energy in his hand.

Duo: "You have been working so hard for justice. With your help, this planet will survive."

Mega Man smiles. At this point, Protoman runs up.

ProtoMan: "What happened? MegaMan!"

Duo: "He痴 going to be okay, he will regain consciousness soon.

My job is done, I must go. I'll leave MegaMan up to you."

He turns to walk off, but stops.

Duo: "But, there痴 one more thing...."

Protoman: "Huh?"

Duo: "I have.....a favor to ask."

We then switch to a scene at Dr.Light's lab.

Roll: "Wake up, wake up MegaMan!"

MegaMan: "Roll!"

Roll: "Oh, MegaMan, you're ok!!!!"

Eddie and Turbo rejoice in the back ground.

MegaMan: "Am I alive?"

Dr.Light: "Yes, you are. Duo saved you."

MegaMan: (slightly confused) "Ahhh....Duo..."

MegaMan and Rush stand outside on a cliff with a sunset on the horizon.

Protoman: "Duo is gone."

MegaMan: "Protoman!"

Protoman: "MegaMan... I have a message to give you, from Duo."

MegaMan: "From Duo?? What is it?"

Protoman: "He said....thank you."

MegaMan: "Duo... *closes his teary eyes for a moment* Me too!

Thank you... Duo."

The sun sets, a picture of Duo appears in the night sky.

We are then treated to the credits along with pics and concept sketches of the robot masters from the game AND concept art of robot masters that never were. We then get a really freaken cool image of MegaMan, Rush and Beat with the words 'Thank you for playing, Presented by CAPCOM' on screen.

-Mega Man: The Power Battle-

Beat Dr.Wily with Mega Man:

After beating Dr.Wily, he falls to the ground. Mega Man flies off on top of Rush With the base blowing up in the background.

The screen switches to Dr.Light's lab where Roll says: "Welcome back MegaMan. Glad to see you made it."

Megaman: "Yeah. But Dr.Wily got away again."

Dr.Light: "Glad to see you made it back in one piece."

MegaMan: "Even so, if things don't change, the battle against Dr.Wily will never end."

Dr.Light: "Its just what you say, but this time we learned what robots need."

Auto: "Yeah, a hero like me, right?"

Dr.Light: "Well... not quite."

MegaMan: "What exactly do robots need?"

Dr.Light: "Like humans, the robot has to determine what is right and what is wrong by itself. Robots are not supposed to hurt humans.

We need to research more on A.I. program."

MegaMan: "When will there be world peace?"

Dr.Light: "That will be up to us."

MegaMan:" Ok, i'll fight for everyone's future."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Proto Man:

After beating Dr.Wily, he falls to the ground. Proto Man escapes and watches as Wily's base blows up. Then you see him standing on top of a building at night.

The following text appears: "Protoman... who is he?"

Protoman, Dr.Light's first ever built robot just before completion, he ran away and vanished. He appears before MegaMan from time to time and mysteriously disappears. Is he friend or foe? Where is he off to? Nobody knows."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Bass:

After beating Dr.Wily, he falls to the ground. Bass escapes with Dr.Wily. The base blows up and Bass appears on a near by cliff carrying Dr.Wily and he says: "Nooo...! My laboratory! Bass, what are you doing?!"

Bass: "Now you know that I am the strongest. There's no need for you to make any more junk robots."

Wily: "The strongest? You've been beaten by Mega Man before."

Bass: "I underestimated him that time. But I will conquer him this time."

Wily: "Yeah right. You can battle with Mega Man all you want. The robot I'm making right now will blow both of you away."

Bass: "Ha! All you make is junk. Do what you want." Bass leaves.

Wily: "Wait. Wait Bass. Don't leave me here!"

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

-Mega Man 2 The Power Fighters-

Beat Dr.Wily with Mega Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he's just playing mind games with you!"

Auto: "That's right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Mega Man: "T...thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Proto Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Listen Protoman how do you feel? How is your body holding up?"

Protoman: "....."

Dr.Light: "You don't have to say anything. I know how you suffer, Protoman. Your energy system has acquired a terrible defect. Unless it is fixed, your body will... and only I can fix your body as I am your creator..."

Protoman: "Don't worry about my problems. I know my own body better than anyone else. And remember, I'm unbeatable! No matter what."

Dr.Light: "Don't talk that way Protoman, the war is over. Let's live together and keep the peace."

Protoman: "That's not my style. I'll do it myself. I don't need anybody!

Nice chatting with you Doc, but I got things to do. Later."

Dr.Light: "Protoman! Protoman! Wait, you need to be repaired!"

A shot of Protoman leaving is shown and the following text appears on screen:

"Protoman has a defect in his energy system. It must be fixed soon.

What will happen to Protoman's body? And where is Protoman going?"

After that the credits roll.

Beat Dr.Wily with Duo:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank

you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Dr.Light shaking Duo's Hand.

Dr.Light: "Thanks."

Duo: "I must leave now."

Dr.Light: "Oh... so your going home? Duo, do you think we'll ever meet again?"

Duo: "Someday..."

Dr.Light:" Yes... promise me that we will meet again."

Duo: "That痴 a promise. Good-bye!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Bass:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "Why do you oppose me, the one that created you?"

Bass: "Because you always interfere with me! I can defeat MegaMan by myself with no problem. You should go crawl in a hole somewhere."

Dr.Wily: "You know, I think I regret creating you, pompous robot."

Bass: "Ha! You created me? So what? If you created a powerful robot such as myself, it must have been an accident."

It shows an image of Dr.Wily creating Bass and Dr.Wily says:

"Funny you should say that, you're actually right. I studied Mega Man hoping to create a similar robot. Then I developed a powerful energy called "Bassnium" purely by accident. Thus, I created you Bass.

Currently, Bassnium is the most powerful energy on Earth.

But, that痴 not for long. Hee hee. I've learned from my accident...

and i've created a new type of robot which is more powerful than you or MegaMan!

It'll be some time before I complete this project, though. You better get ready!

A screenshot of the silhouette of Zero appears on the screen.

Bass: "Ha! This girlie-looking, long-haired robot will be the strongest?

Don't make me laugh!"

Dr.Wily: "Don't be so overconfident. This robots power level is far superior to

yours. And this is more that just a simple robot. With this and my other project

complete, the world will be mine! No one will be able to stop me! Hee hee hee hee!"

The following text appears on the screen: "Yikes! This guy is as crazy as I thought.

What on Earth is the new robot Wily is currently developing? What are it's powers?"

After that the credits roll.

Beat Dr.Wily with Mega Man & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you

metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he's just playing mind games with you!"

Auto: "That's right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Protoman: "You have a good soul but sometimes you're too naive.

Believe in your self MegaMan! Your way is not wrong.

It is the righteous path."

Mega Man: "T...thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Mega Man & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Mega Man shaking Duo's Hand.

MegaMan: "So, you're going Duo?"

Duo: "Yes. The Earth will be safe as long as your here to protect it. I'm bringing home both your justice energy and the "Alien Energy"."

MegaMan: "We will meet again, right? Promise it to me Duo!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Proto Man & Bass:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Bass: "Protoman! What do you want from life?!"

Protoman: "..... I live as I wish. That is all. My life is none of your business."

Bass: "Your mysterious behavior annoys me! I'll deal with you after I defeat Mega Man."

Protoman: "That's fine by me, but you can't defeat Mega Man."

Bass: "What are you saying!"

Protoman: "You and Mega Man have completely different goals."

Bass: "What!"

Protoman: "You only care about petty things like fighting to be the best. But MegaMan is different. He cares about the future."

Shows an image of Mega Man on the screen.

Bass: "Future?! I don't understand!"

Protoman: "Yes! He keeps fighting for the future of robots and humans. Think about is Bass. Think about who you really need to fight against." After that the credits roll.

Beat Dr.Wily with Duo & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Proto Man shaking Duo's Hand.

Protoman: "So, your leaving Duo?"

Duo: "Yes. My mission will not be complete until I bring this home.

By the way Proto Man, what is the relationship between you and Mega Man?

I feel that there is a strong bond between you two..."

Protoman: "There's no relation. I like to be alone."

Duo: "I think that you are wrong."

Protoman: "Duo..."

Duo: "What?"

Protoman: "Come and visit Earth again."

Duo: "I'll think about it. See you..."

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Bass & Mega Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Bass: "The time has finally come! Fight me Mega Man!"

Mega Man: "What are you talking about? Under these conditions Bass?

We are both heavily damaged from the previous fights.

We will both have serious problems if we fight right now!"

Bass: "Don't worry. I'll be ok. Only you will be destroyed!"

Mega Man: "You don't get it Bass! I don't want to fight you!"

Bass: "You don't have a choice. This is our fate! You can't escape! So come and get it!"

Mega Man: "If this is what you truly want I will... I will fight you!"

Mega Man throws and uppercut and Bass a drop kick on each other.

After that the credits roll.

Beat Dr.Wily with Bass & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Duo with his arm extended trying to shake hands but Bass just stays

with his arms crossed.

Duo: "See you Bass."

Bass: "Don't talk, just leave."

Duo: "I can feel your justice energy Bass. Don't deny it."

Bass: "I don't care about justice or peace! Who's the strongest?

That痴 my only concern."

Duo: "You're so strange Bass. But that痴 ok. I still like you."

Bass:" Hey, I accept your challenge. When will you come back to Earth?

You'd better train hard before you return."

Duo: "I understand. See you Bass."

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy,

but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

9/10 Stars

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Mega Man X7                               [ Usa - Sony Playstation 2 ]
Rockman X7                                 [ Japan - Sony Playstation 2 ]
Mega Man X7                               [ Europe - Sony Playstation 2 ]
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1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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Mega Man X8 [Usa - Sony Playstation 2]
Rockman X8 [Japan - Sony Playstation 2]
Mega Man X8 [Europe - Sony Playstation 2]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

Mega Man X Command Mission [Usa - Sony Playstation 2]
Rockman X Command Mission [Japan - Sony Playstation 2]
Mega Man X Command Mission [Europe - Sony Playstation 2]

1)Number of endings:

1

2)How to get it:

Just beat Great Redips.

3)The ending from myself:

After beating Great Redips he will say in disbelief: "Impossible!
Absolutely impossible!
My... infinite power! This can't be! How could I lose?"
We next see Redips in his normal form lying on the floor, he says:
"Are you happy now, X?"
X: "Redips... what made you Maverick?"
Redips: "Maverick? You seem more Maverick to me. With all your stubborn
nonsense about friendship and your unwillingness to evolve.
Zero: "You don't know a thing about friendship Maverick scum."
Redips: "Stay in our place, be friendly to all. Decade after decade...
indefinetly. Is this all reploids will ever be? One day... you'll see...
we'll...change the world..."

Now we see a FMV where Mega Man, Zero, Axl run into Ferham who is still holding the Supra-Force Metal she stole from Redips. They are all in outside in space on a huge piece of the Far East HQ that came lose because of Redips' actions before the last battle.

Ferham with her back turned says: "Don't worry, I'll get rid of this with my own hands, ok X?"

X: "Yeah, ok."

Ferham smiles and Zero says after noticing the ship trembling: "Huh? X, Hurry, we're gonna reach the atmosphere any second now."

Ferham turns and says: "X? Sorry for all that happened."

X: "It's ok Ferham, just hurry and get rid of it. Huh??"

Before X notices, Ferham jumps from the ship into space and says:

"I'll take it to a place so far away that nobody will find it."

X runs to grab her and says: "Ferham!" But to no avail.

X screams and we see the ship getting slowly destroyed by the Earth's atmosphere.

Axl says: "We must close the hatch!"

All 3 of them go in and X stares into space while the hatch is closing.

Then it shows Ferham floating in space and she says: "This is how it should be... I'll join the Commander and Scarface soon. Farewell..."

She then self destructs along with the Supra Force Metal.

We now see Nana in some sort of wasteland, she looks up in the sky and sees Ferham's explosion.

It now goes to a shot of X blowing the hatch open with his X-Buster, Zero, Axl and X come out the ship, which appears to have crashed into the ocean.

The credits will roll while showing still shots from various parts of the game.

After the credits are over we get treated with the following message from X:
"Year 22XX. A reconnaissance mission conducted by a team of Maverick Hunters successfully quelled a Reploid uprising in the man made island of Giga City. The federation government determined the mastermind behind the rebellion was the Maverick Redips. Determination of the Maverick status of the commander of the rebellion army, Epsilon, was differred."

After that you get to save your game and get the Central Key item.

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

8/10 Stars

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Mega Man X Collection           [ Usa - Sony Playstation 2 ]
Rockman X Collection           [ Japan - Sony Playstation 2 ]
Mega Man X Collection          [ Europe - Sony Playstation 2 ]
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1) Number of endings:

?

2) How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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**Not Released**                [ Usa - Sony Playstation 2 ]
Rockman Power Battle Fighters    [ Japan - Sony Playstation 2 ]
**Not Released**                [ Europe - Sony Playstation 2 ]
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1)Number of endings:

13

2)How to get them:

-Mega Man: The Power Battle-
Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Bass.

-Mega Man 2 The Power Fighters-
Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Duo.

Beat Dr.Wily with Bass.

Beat Dr.Wily with Mega Man & Proto Man.

Beat Dr.Wily with Mega Man & Duo.

Beat Dr.Wily with Proto Man & Bass.

Beat Dr.Wily with Duo & Proto Man.

Beat Dr.Wily with Bass & Mega Man.

Beat Dr.Wily with Bass & Duo.

3)The ending from Jelly Soup & myself:

-Mega Man: The Power Battle-

Beat Dr.Wily with Mega Man:

After beating Dr.Wily, he falls to the ground. Mega Man flies off on top of Rush With the base blowing up in the background.

The screen switches to Dr.Light's lab where Roll says: "Welcome back MegaMan. Glad to see you made it."

Megaman: "Yeah. But Dr.Wily got away again."

Dr.Light: "Glad to see you made it back in one piece."

MegaMan: "Even so, if things don't change, the battle against Dr.Wily will never end."

Dr.Light: "Its just what you say, but this time we learned what robots need."

Auto: "Yeah, a hero like me, right?"

Dr.Light: "Well... not quite."

MegaMan: "What exactly do robots need?"

Dr.Light: "Like humans, the robot has to determine what is right and what is wrong by itself. Robots are not supposed to hurt humans.

We need to research more on A.I. program."

MegaMan: "When will there be world peace?"

Dr.Light: "That will be up to us."

MegaMan:" Ok, i'll fight for everyone's future."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Proto Man:

After beating Dr.Wily, he falls to the ground. Proto Man escapes and watches as Wily's base blows up. Then you see him standing on top of a building at night.

The following text appears: "Protoman... who is he?"

Protoman, Dr.Light's first ever built robot just before completion, he ran away and vanished. He appears before MegaMan from time to time and mysteriously disappears. Is he friend or foe? Where is he off to? Nobody knows."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Bass:

After beating Dr.Wily, he falls to the ground. Bass escapes with Dr.Wily. The base blows up and Bass appears on a near by cliff carrying Dr.Wily and he says: "Nooo...! My laboratory! Bass, what are you doing?!"

Bass: "Now you know that I am the strongest. There's no need for you to make any more junk robots."

Wily: "The strongest? You've been beaten by Mega Man before."

Bass: "I underestimated him that time. But I will conquer him this time."

Wily: "Yeah right. You can battle with Mega Man all you want. The robot I'm making right now will blow both of you away."

Bass: "Ha! All you make is junk. Do what you want." Bass leaves.

Wily: "Wait. Wait Bass. Don't leave me here!"

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

-Mega Man 2 The Power Fighters-

Beat Dr.Wily with Mega Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"
Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?
What's the difference between my actions and yours?
We are so alike, you and I!"
Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"
Rolls enters the scene.
Roll: "It's not true Mega Man! Don't listen to Wily, he's just playing mind games with you!"
Auto: "That's right. You're doing the right thing Mega Man!"
Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."
Mega Man: "T...thank you everyone.... Thank you everyone! I will not yield!"
Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.
I think i'll leave now."
Dr.Wily escapes.
MegaMan: "Hey! Wait, Wily!"
After that the credits roll.

Beat Dr.Wily with Proto Man:
After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.
Dr.Light: "Listen Protoman how do you feel? How is your body holding up?"
Protoman: "....."
Dr.Light: "You don't have to say anything. I know how you suffer, Protoman. Your energy system has acquired a terrible defect. Unless it is fixed, your body will... and only I can fix your body as I am your creator..."
Protoman: "Don't worry about my problems. I know my own body better than anyone else. And remember, I'm unbeatable! No matter what."
Dr.Light: "Don't talk that way Protoman, the war is over. Let's live together and keep the peace."
Protoman: "That's not my style. I'll do it myself. I don't need anybody!
Nice chatting with you Doc, but I got things to do. Later."
Dr.Light: "Protoman! Protoman! Wait, you need to be repaired!"
A shot of Protoman leaving is shown and the following text appears on screen:
"Protoman has a defect in his energy system. It must be fixed soon.
What will happen to Protoman's body? And where is Protoman going?"
After that the credits roll.

Beat Dr.Wily with Duo:
After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.
Dr.Light: "Thank you Duo. You've saved us!"
Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"
It shows Duo's hand holding the energy.
Dr.Light: "You're right!"
Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."
It shows Dr.Light shaking Duo's Hand.
Dr.Light: "Thanks."
Duo: "I must leave now."
Dr.Light: "Oh... so your going home? Duo, do you think we'll ever meet again?"
Duo: "Someday..."
Dr.Light:" Yes... promise me that we will meet again."

Duo: "That痴 a promise. Good-bye!"

A shot of Duo is shown with the following text on the bottom of the screen:
"The mysterious new character "Duo". He does not seem to be an enemy,
but who is he? What happened between him and MegaMan in the past?
And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"
After that the credits roll.

Beat Dr.Wily with Bass:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "Why do you oppose me, the one that created you?"

Bass: "Because you always interfere with me! I can defeat MegaMan by myself with no problem. You should go crawl in a hole somewhere."

Dr.Wily: "You know, I think I regret creating you, pompous robot."

Bass: "Ha! You created me? So what? If you created a powerful robot such as myself, it must have been an accident."

It shows an image of Dr.Wily creating Bass and Dr.Wily says:

"Funny you should say that, you're actually right. I studied Mega Man hoping to create a similar robot. Then I developed a powerful energy called "Bassnium" purely by accident. Thus, I created you Bass.

Currently, Bassnium is the most powerful energy on Earth.

But, that痴 not for long. Hee hee. I've learned from my accident...

and i've created a new type of robot which is more powerful than you or MegaMan!

It'll be some time before I complete this project, though. You better get ready!

A screenshot of the silhouette of Zero appears on the screen.

Bass: "Ha! This girlie-looking, long-haired robot will be the strongest? Don't make me laugh!"

Dr.Wily: "Don't be so overconfident. This robots power level is far superior to

yours. And this is more that just a simple robot. With this and my other project

complete, the world will be mine! No one will be able to stop me! Hee hee hee hee!"

The following text appears on the screen: "Yikes! This guy is as crazy as I thought.

What on Earth is the new robot Wily is currently developing? What are it's powers?"

After that the credits roll.

Beat Dr.Wily with Mega Man & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he痴 just playing mind games with you!"

Auto: "That痴 right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Protoman: "You have a good soul but sometimes you're too naive.

Believe in your self MegaMan! Your way is not wrong.

It is the righteous path."

Mega Man: "T....thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Mega Man & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while

Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Mega Man shaking Duo's Hand.

MegaMan: "So, you're going Duo?"

Duo: "Yes. The Earth will be safe as long as your here to protect it.

I'm bringing home both your justice energy and the "Alien Energy"."

MegaMan: "We will meet again, right? Promise it to me Duo!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy,

but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Proto Man & Bass:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while

Dr.Wily's castle blows up in the background.

Bass: "Protoman! What do you want from life?!"

Protoman: "..... I live as I wish. That is all. My life is none of your business."

Bass: "Your mysterious behavior annoys me! I'll deal with you after I defeat Mega Man."

Protoman: "That痴 fine by me, but you can't defeat Mega Man."

Bass: "What are you saying!"

Protoman: "You and Mega Man have completely different goals."

Bass: "What!"

Protoman: "You only care about petty things like fighting to be the best.

But MegaMan is different. He cares about the future."

Shows an image of Mega Man on the screen.

Bass: "Future?! I don't understand!"

Protoman: "Yes! He keeps fighting for the future of robots and humans.

Think about is Bass. Think about who you really need to fight against."

After that the credits roll.

Beat Dr.Wily with Duo & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while

Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Proto Man shaking Duo's Hand.

Protoman: "So, your leaving Duo?"

Duo: "Yes. My mission will not be complete until I bring this home.

By the way Proto Man, what is the relationship between you and Mega Man?

I feel that there is a strong bond between you two..."

Protoman: "There's no relation. I like to be alone."

Duo: "I think that you are wrong."

Protoman: "Duo..."

Duo: "What?"

Protoman: "Come and visit Earth again."

Duo: "I'll think about it. See you..."

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy,

but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Bass & Mega Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while

Dr.Wily's castle blows up in the background.

Bass: "The time has finally come! Fight me Mega Man!"

Mega Man: "What are you talking about? Under these conditions Bass?

We are both heavily damaged from the previous fights.

We will both have serious problems if we fight right now!"

Bass: "Don't worry. I'll be ok. Only you will be destroyed!"

Mega Man: "You don't get it Bass! I don't want to fight you!"

Bass: "You don't have a choice. This is our fate! You can't escape!

So come and get it!"

Mega Man: "If this is what you truly want I will... I will fight you!"

Mega Man throws an uppercut and Bass a drop kick on each other.

After that the credits roll.

Beat Dr.Wily with Bass & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while

Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank

you for that. Now my debt to you is paid. Dr.Light, have you noticed

that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Duo with his arm extended trying to shake hands but Bass just stays with his arms crossed.

Duo: "See you Bass."

Bass: "Don't talk, just leave."

Duo: "I can feel your justice energy Bass. Don't deny it."

Bass: "I don't care about justice or peace! Who's the strongest?

That痴 my only concern."

Duo: "You're so strange Bass. But that痴 ok. I still like you."

Bass: "Hey, I accept your challenge. When will you come back to Earth?

You'd better train hard before you return."

Duo: "I understand. See you Bass."

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy,

but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"
After that the credits roll.

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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**Not Released**                [ Usa - Sony Playstation 2 ]
Rockman Collection Special Box    [ Japan - Sony Playstation 2 ]
**Not Released**                [ Europe - Sony Playstation 2 ]
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1)Number of endings:

9

2)How to get them:

-Rockman-
Just Beat Dr.Wily.

-Rockman 2 Dr. Wily No Nazo-
Just Beat Dr.Wily's alien.

-Rockman 3 Dr. Wily No Saigo!?-
Just Beat Dr.Wily.

-Rockman 4 Aratanaru Yabou!!-
Just Beat Dr.Wily.

-Rockman 5 Blues No Wana!?-
Just Beat Dr.Wily.

-Rockman 6 Shijou Saidai No Tatakai!!-
Just Beat Dr.Wily.

-Rockman X7-
Beat Sigma with X.

Beat Sigma with Zero.

Beat Sigma with Axl.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-- Sony PSP --
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-- Sony PSP --
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Mega Man Legends [Usa - Sony PSP]
Rockman DASH [Japan - Sony PSP]
Mega Man Legends [Europe - Sony PSP]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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Mega Man Legends 2 [Usa - Sony PSP]
Rockman DASH 2 [Japan - Sony PSP]
Mega Man Legends 2 [Europe - Sony PSP]

1)Number of endings:

?

2)How to get it:

?

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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-= Microsoft Xbox -=
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-= Microsoft Xbox -=
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Mega Man Anniversary Collection
Not Released
Not Released

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[Usa - Microsoft Xbox]
[Japan - Microsoft Xbox]
[Europe - Microsoft Xbox]

1)Number of endings:

21

2)How to get them:

-Mega Man-
Just beat Dr.Wily.

-Mega Man 2-
Just beat Dr.Wily's Alien.

-Mega Man 3-
Just beat Dr.Wily.

-Mega Man 4-
Just beat Dr.Wily.

-Mega Man 5-
Just beat Dr.Wily.

-Mega Man 6-
Just beat Dr.Wily.

-Mega Man 7-
Just beat Dr.Wily.

-Mega Man 8-
Just beat Dr.Wily.

-Mega Man: The Power Battle-
Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Bass.

-Mega Man 2 The Power Fighters-
Beat Dr.Wily with Mega Man.

Beat Dr.Wily with Proto Man.

Beat Dr.Wily with Duo.

Beat Dr.Wily with Bass.

Beat Dr.Wily with Mega Man & Proto Man.

Beat Dr.Wily with Mega Man & Duo.

Beat Dr.Wily with Proto Man & Bass.

Beat Dr.Wily with Duo & Proto Man.

Beat Dr.Wily with Bass & Mega Man.

Beat Dr.Wily with Bass & Duo.

3)The ending from Jelly Soup, World of Nintendo & The Megaman Homepage:

-Mega Man-

Dr.Wily falls out of his machine and starts bowing. The scene changes and a message appears: "Mega Man has ended the evil domination of Dr.Wily and restored the world to peace. However, the never ending battle continues until all destructive forces are defeated. Fight, Mega Man! For everlasting peace!" Mega Man starts running home through some scenery. The sun goes down, you only see his shadow, and when the moon comes up he is human. He goes through a city up to a house. Dr. Light and Roll are there, and Mega Man leaps into the air. Then the words "Presented by Capcom" appear.

-Mega Man 2-

The ending begins when the starry background of the final battle disappears at the defeat of the alien, revealing an ordinary room in Dr. Wily's fortress. The scientist himself is behind some controls, and a holographic projector is moving in the exact formation as the alien had. The alien wasn't real; Dr. Wily was using an illusion. The projector falls to the floor, disabled, and Wily jumps down and starts begging. Then the scene shifts. The screen shows Mega Man walking on a black background, and in the corner is a small picture of a valley and a small village.

As Mega Man walks, the seasons change, as reflected not only in the small picture but also by precipitation that covers the screen and also represents one of Mega Man's current weapons. For instance, for fall you see leaves from the Leaf Shield slowly drifting downward. For winter, white Metal Blades that look like snow flakes. Spring: pink Quick Boomerangs that look like petals of flowers falling from blooming tress.

And summer is rain--arm cannon shots that drop fast and steadily.

Then Mega Man stops. He looks up suddenly at the image in the corner of the screen.

Then the image widens to include the entire screen, but Mega Man is no longer standing there. Only his helmet remains. The credits roll after that.

-Mega Man 3-

When you beat the final Dr. Wily, blocks start falling from the ceiling. Then a block falls on Dr. Wily, then another one falls on Mega Man. Then the shadow of Proto Man falls on the block that is on Mega Man and breaks it. He says: "Where's Wily?... Oh no. Too late" After that, Mega Man wakes up with Dr. Light in front of him. Light says: "Mega Man, you've regained consciousness. I found you lying here when I arrived. I wonder who brought you here!" Then the Proto Man music starts. Light says: "That whistle... it must have been Proto Man!" Then Mega Man starts walking on the grass, and at the same time we see the faces of the Mega Man 1 bosses, Roll, Mega Man and Proto Man. Then Mega Man looks at the sky, where there is a picture of Proto Man. The credits will roll and the Mega Man 3 bosses will be displayed.

-Mega Man 4-

After you defeat Dr. Wily, he falls down before Mega Man, presumably begging Mega Man to not hurt him any more. Then he stands up, escapes through a secret rotating door and all of Skull Castle goes on Red Alert. Then you see Skull Castle from a distance, flashing, and Dr. Wily's escape ship flying away. The castle starts to explode, and you see Mega Man beam out from it. It explodes in a skull-shaped mushroom cloud. Mega Man rides home on the roof of a train while some of the closing credits show up underneath.

He arrives home to meet Rush and Roll. Then the screen goes dark before showing

all of the eight boss robots and their designers.

Finally, "special thanks" credits scroll up, ending finally with Flip Top spitting the letters "CAPCOM" out his head.

-Mega Man 5-

After Wily's defeat, the entire ceiling falls down, almost crushing Mega Man, Dr. Light and Dr. Wily in one smooth blow. But Mega Man catches the entire thing and holds it up. Dr. Wily grabs his chance and escapes. Mega Man can't move, and Dr. Light is stuck behind him.

A whistle comes. Proto Man doesn't actually appear, but you can tell he's done something because part of the ceiling blows away, giving Mega Man and his creator just enough time and space to get out of there. The next scene shows them standing outside, watching as the castle crumbles to nothingness. Curiously enough, you can see Proto Man's helmet in the corner of the screen, he's standing with them. But right before the screen fades, he simply drops off the corner of the screen... The credits will roll after that.

-Mega Man 6-

Dr Wily falls out of his machine and starts bowing. The scene changes and Mega Man is holding Dr. Wily with a rope, then a newspaper shows him in jail with the following text: "Triumphant at last, Mega Man arrested the notorious Dr.Wily and brought him to justice. Sentenced to prison for his crimes, Dr.Wily now rules over a prison cell. At long last, the world is at peace." After that, they show each robot alone in its room doing its moves and then they are shown in space with their designers name. The credits roll and it says: "To be continued..." on the screen.

-Mega Man 7-

After Wily's last ship explodes, he falls to his hands and knees and says, "Alright Mega Man, you win. Sorry for all the trouble. I'll go quietly." At this point, Mega Man charges up his mega buster and says, "I don't trust you Wily! I gonna do what I should have done years ago!" Wily backs up saying, "You forget, Mega Man! Robots can't harm humans!" Mega Man quits charging and says, "I am more than a robot! Die, Wily!"

At this point, an alarm goes off and part of the ceiling falls, pinning Wily to the floor. A small piece then bonks Wily on the head. Treble comes down, barks, and teleports Wily out. At this point, Bass appears and says, "Too late, Mega Man! He who hesitates is lost! We shall return!" Then he also leaves and the alarm sounds again.

The credits will roll, during the credits we see each boss robot Mega Man faced in the game, along with its designer and number.

The last 2 to be displayed are Bass and Treble. At the end of the credits, the view goes to the sky where a shooting star can be seen, then back down to Big Eddy's. Mega Man goes inside and a photo is taken. Beat flies, Rush yawns, and Auto (with his hyperbolt in) puts up his fan for the photo, which has a red dot like the Japanese flag. The final screen has the Presented by Capcom business, with a No. line at the bottom displaying the 1 on 1 fighting code

-Mega Man 8-

After defeating Dr. Wily's ship, he falls and gets on his hands and knees.

Dr. Wily says to Mega Man: "S.....sorry! I was wrong! Please forgive me!"

MegaMan: "...that痴 the same old apology, Wily! Over and over again..."

Then both of them look up in shock as a sphere of dark energy appears for just a moment.

Dr. Wily: "W... what!"

The evil energy surrounds Mega Man.

Mega Man: "Uwaaaah!"

MegaMan yells in pain as an energy field sucks him and disappears while Wily looks on in, shocked.

We then switch to the out side where MegaMan is laying, close to death, in a smoking crater. Duo walks up to find him and examines his body.

Duo says: "This is not good. he has been affected by the evil energy. He will die soon."

Duo raises his hand and yells at the top of his lungs.

Duo: "Ahhhhhhhhhhhh!" focusing all his energy to one point and touches it to MegaMans chest.

Duo: "If your mind has not completely taken by the evil, then you will be safe."

MegaMan's face contracts into an expression of pain.

Duo: "MegaMan, I can see into your mind."

We then see images of all the hell MegaMan has gone through in the name of peace. As Duo takes his hand off of MegaMans chest, Mega Man's face looks relieved. Duo stands up, holding the evil energy in his hand.

Duo: "You have been working so hard for justice. With your help, this planet will survive."

Mega Man smiles. At this point, Protoman runs up.

ProtoMan: "What happened? MegaMan!"

Duo: "He痴 going to be okay, he will regain consciousness soon.

My job is done, I must go. I'll leave MegaMan up to you."

He turns to walk off, but stops.

Duo: "But, there痴 one more thing...."

Protoman: "Huh?"

Duo: "I have.....a favor to ask."

We then switch to a scene at Dr.Light's lab.

Roll: "Wake up, wake up MegaMan!"

MegaMan: "Roll!"

Roll: "Oh, MegaMan, you're ok!!!!"

Eddie and Turbo rejoice in the back ground.

MegaMan: "Am I alive?"

Dr.Light: "Yes, you are. Duo saved you."

MegaMan: (slightly confused) "Ahhh....Duo..."

MegaMan and Rush stand outside on a cliff with a sunset on the horizon.

Protoman: "Duo is gone."

MegaMan: "Protoman!"

Protoman: "MegaMan... I have a message to give you, from Duo."

MegaMan: "From Duo?? What is it?"

Protoman: "He said...thank you."

MegaMan: "Duo... *closes his teary eyes for a moment* Me too!

Thank you... Duo."

The sun sets, a picture of Duo appears in the night sky.

We are then treated to the credits along with pics and concept sketches of the robot masters from the game AND concept art of robot masters that never were. We then get a really freaken cool image of MegaMan, Rush and Beat with the words 'Thank you for playing, Presented by CAPCOM' on screen.

-Mega Man: The Power Battle-

Beat Dr.Wily with Mega Man:

After beating Dr.Wily, he falls to the ground. Mega Man flies off on top of Rush With the base blowing up in the background.

The screen switches to Dr.Light's lab where Roll says: "Welcome back MegaMan. Glad to see you made it."

Megaman: "Yeah. But Dr.Wily got away again."

Dr.Light: "Glad to see you made it back in one piece."

MegaMan: "Even so, if things don't change, the battle against Dr.Wily will never end."

Dr.Light: "Its just what you say, but this time we learned what robots need."

Auto: "Yeah, a hero like me, right?"

Dr.Light: "Well... not quite."

MegaMan: "What exactly do robots need?"

Dr.Light: "Like humans, the robot has to determine what is right and what is wrong by itself. Robots are not supposed to hurt humans.

We need to research more on A.I. program."

MegaMan: "When will there be world peace?"

Dr.Light: "That will be up to us."

MegaMan:" Ok, i'll fight for everyone's future."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Proto Man:

After beating Dr.Wily, he falls to the ground. Proto Man escapes and watches as Wily's base blows up. Then you see him standing on top of a building at night.

The following text appears: "Protoman... who is he?

Protoman, Dr.Light's first ever built robot just before completion, he ran away and vanished. He appears before MegaMan from time to time and mysteriously disappears. Is he friend or foe? Where is he off to? Nobody knows."

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

Beat Dr.Wily with Bass:

After beating Dr.Wily, he falls to the ground. Bass escapes with Dr.Wily. The base blows up and Bass appears on a near by cliff carrying Dr.Wily and he says: "Nooo...! My laboratory! Bass, what are you doing?!"

Bass: "Now you know that I am the strongest. There's no need for you to make any more junk robots."

Wily: "The strongest? You've been beaten by Mega Man before."

Bass: "I underestimated him that time. But I will conquer him this time."

Wily: "Yeah right. You can battle with Mega Man all you want. The robot I'm making right now will blow both of you away."

Bass: "Ha! All you make is junk. Do what you want." Bass leaves.

Wily: "Wait. Wait Bass. Don't leave me here!"

The credits will roll and at the very end we get treated with a shot of Mega Man, Proto Man and Bass in cool poses with the words "Thank you for playing, Presented by CAPCOM" on the screen.

-Mega Man 2 The Power Fighters-

Beat Dr.Wily with Mega Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he's just playing mind games with you!"

Auto: "That's right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Mega Man: "T...thank you everyone.... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Proto Man:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Listen Protoman how do you feel? How is your body holding up?"

Protoman: "....."

Dr.Light: "You don't have to say anything. I know how you suffer, Protoman. Your energy system has acquired a terrible defect. Unless it is fixed, your body will... and only I can fix your body as I am your creator..."

Protoman: "Don't worry about my problems. I know my own body better than anyone else. And remember, I'm unbeatable! No matter what."

Dr.Light: "Don't talk that way Protoman, the war is over. Let's live together and keep the peace."

Protoman: "That's not my style. I'll do it myself. I don't need anybody!

Nice chatting with you Doc, but I got things to do. Later."

Dr.Light: "Protoman! Protoman! Wait, you need to be repaired!"

A shot of Protoman leaving is shown and the following text appears on screen:

"Protoman has a defect in his energy system. It must be fixed soon.

What will happen to Protoman's body? And where is Protoman going?"

After that the credits roll.

Beat Dr.Wily with Duo:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Dr.Light shaking Duo's Hand.

Dr.Light: "Thanks."

Duo: "I must leave now."

Dr.Light: "Oh... so your going home? Duo, do you think we'll ever meet again?"

Duo: "Someday..."

Dr.Light:" Yes... promise me that we will meet again."

Duo: "That痴 a promise. Good-bye!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Bass:

After defeating Dr.Wily, you both escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Wily says: "Why do you oppose me, the one that created you?"

Bass: "Because you always interfere with me! I can defeat MegaMan by myself with no problem. You should go crawl in a hole somewhere."

Dr.Wily: "You know, I think I regret creating you, pompous robot."

Bass: "Ha! You created me? So what? If you created a powerful robot such as myself, it must have been an accident."

It shows an image of Dr.Wily creating Bass and Dr.Wily says:

"Funny you should say that, you're actually right. I studied Mega Man hoping to create a similar robot. Then I developed a powerful energy called "Bassnium" purely by accident. Thus, I created you Bass.

Currently, Bassnium is the most powerful energy on Earth.

But, that痴 not for long. Hee hee. I've learned from my accident...

and i've created a new type of robot which is more powerful than you or MegaMan!

It'll be some time before I complete this project, though. You better get ready!

A screenshot of the silhouette of Zero appears on the screen.

Bass: "Ha! This girlie-looking, long-haired robot will be the strongest?

Don't make me laugh!"

Dr.Wily: "Don't be so overconfident. This robots power level is far superior to

yours. And this is more that just a simple robot. With this and my other project

complete, the world will be mine! No one will be able to stop me! Hee hee hee hee!"

The following text appears on the screen: "Yikes! This guy is as crazy as I thought.

What on Earth is the new robot Wily is currently developing? What are it's powers?"

After that the credits roll.

Beat Dr.Wily with Mega Man & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while

Dr.Wily's castle blows up in the background.

Dr.Wily says: "You always interfere with me."

Mega Man: "I'll keep on fighting for Peace for both humans and robots!"

Dr.Wily: "Peace for humans and robots? Then why do you destroy my robots you metallic hypocrite? Do you destroy them to bring them peace?

What's the difference between my actions and yours?

We are so alike, you and I!"

Mega Man: "Nooo! Can I really be the same as Wily? It's true I destroy his

robots with no hesitation! I could have negotiated with the robots instead of slaying them. Maybe I could have made peace... am I as violent and evil as the man I oppose? Am I spreading war instead of stopping it?"

Rolls enters the scene.

Roll: "It's not true Mega Man! Don't listen to Wily, he's just playing mind games with you!"

Auto: "That's right. You're doing the right thing Mega Man!"

Dr.Light: "Sometimes peace cannot be achieved unless those who spread war are destroyed."

Protoman: "You have a good soul but sometimes you're too naive.

Believe in your self MegaMan! Your way is not wrong.

It is the righteous path."

Mega Man: "T...thank you everyone... Thank you everyone! I will not yield!"

Dr.Wily: "Ha! What a cheap show. Thanks for being an idiot.

I think i'll leave now."

Dr.Wily escapes.

MegaMan: "Hey! Wait, Wily!"

After that the credits roll.

Beat Dr.Wily with Mega Man & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Mega Man shaking Duo's Hand.

MegaMan: "So, you're going Duo?"

Duo: "Yes. The Earth will be safe as long as your here to protect it. I'm bringing home both your justice energy and the "Alien Energy"."

MegaMan: "We will meet again, right? Promise it to me Duo!"

A shot of Duo is shown with the following text on the bottom of the screen:

"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past?

And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"

After that the credits roll.

Beat Dr.Wily with Proto Man & Bass:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Bass: "Protoman! What do you want from life?!"

Protoman: "..... I live as I wish. That is all. My life is none of your business."

Bass: "Your mysterious behavior annoys me! I'll deal with you after I defeat Mega Man."

Protoman: "That's fine by me, but you can't defeat Mega Man."

Bass: "What are you saying!"

Protoman: "You and Mega Man have completely different goals."

Bass: "What!"

Protoman: "You only care about petty things like fighting to be the best. But MegaMan is different. He cares about the future."

Shows an image of Mega Man on the screen.

Bass: "Future?! I don't understand!"

Protoman: "Yes! He keeps fighting for the future of robots and humans.

Think about is Bass. Think about who you really need to fight against."

After that the credits roll.

Beat Dr.Wily with Duo & Proto Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Proto Man shaking Duo's Hand.

Protoman: "So, your leaving Duo?"

Duo: "Yes. My mission will not be complete until I bring this home.

By the way Proto Man, what is the relationship between you and Mega Man? I feel that there is a strong bond between you two..."

Protoman: "There's no relation. I like to be alone."

Duo: "I think that you are wrong."

Protoman: "Duo..."

Duo: "What?"

Protoman: "Come and visit Earth again."

Duo: "I'll think about it. See you..."

A shot of Duo is shown with the following text on the bottom of the screen:
"The mysterious new character "Duo". He does not seem to be an enemy, but who is he? What happened between him and MegaMan in the past? And what did Dr.Light mean by "Alien Energy"? Play MegaMan 8 to find out!"
After that the credits roll.

Beat Dr.Wily with Bass & Mega Man:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Bass: "The time has finally come! Fight me Mega Man!"

Mega Man: "What are you talking about? Under these conditions Bass? We are both heavily damaged from the previous fights.

We will both have serious problems if we fight right now!"

Bass: "Don't worry. I'll be ok. Only you will be destroyed!"

Mega Man: "You don't get it Bass! I don't want to fight you!"

Bass: "You don't have a choice. This is our fate! You can't escape! So come and get it!"

Mega Man: "If this is what you truly want I will... I will fight you!"

Mega Man throws an uppercut and Bass a drop kick on each other.

After that the credits roll.

Beat Dr.Wily with Bass & Duo:

After defeating Dr.Wily, all 3 of you escape and land on a cliff while Dr.Wily's castle blows up in the background.

Dr.Light: "Thank you Duo. You've saved us!"

Duo: "I was once saved by you and Mega Man. I've always wanted to thank you for that. Now my debt to you is paid. Dr.Light, have you noticed that this energy is a lot like mine?"

It shows Duo's hand holding the energy.

Dr.Light: "You're right!"

Duo: "I've found an "Alien Energy" on Earth! This energy is too dangerous to remain on Earth. I'll bring it home."

It shows Duo with his arm extended trying to shake hands but Bass just stays with his arms crossed.

Duo: "See you Bass."

Bass: "Don't talk, just leave."

Duo: "I can feel your justice energy Bass. Don't deny it."

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Marvel vs. Capcom: Clash of Super Heroes [Usa - Sega Dreamcast]
Marvel vs. Capcom: Clash of Super Heroes [Japan - Sega Dreamcast]
Marvel vs. Capcom: Clash of Super Heroes [Europe - Sega Dreamcast]

1) Number of endings:

2

2) How to get them:

Beat Onslaught with Mega Man.

Beat Onslaught with Roll.

3) The ending from myself:

Beat Onslaught with Mega Man:

After defeating Onslaught we see Mega Man in Onslaught's burning city,
A small atom-like glowing orb sits in the center of the ground.

Mega Man grabs it and acquires it's power.

Screen changes and it shows Mega Man stands on the left, facing right and
demonstrates his new weapon, which a caption below describes:

"You now have Electromagnetic Shockwave"

The credits roll after that while showing the characters from the game
running around doing various things.

Beat Onslaught with Roll:

After defeating Onslaught we see Roll in Onslaught's burning city,
Rush sits waiting on the right projecting Dr.Light for Roll.

Roll says: "I did it! I finished the stage before Mega Man!"

Dr.Light: "Wow... that's amazing, roll! Dr Wiley's evil ambition must
be stopped. I'm gonna enhance your power! Now get going!"

Fliptop beams down and drops a little atom-like orb, Roll catches it
and transforms into Hyper Roll.

Roll: "Yes! I'm ready to save the world! Let's do it!"

Dr.Light: "Good luck Roll! Do your best!"

Roll leaves off to the right as Rush and Fliptop beam out.

Mega Man then runs in and looks around, finding nothing.

He drops on his knees and sheds a tear.

The credits roll after that while showing the characters from the game
running around doing various things.

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

4/10 Stars

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Marvel vs. Capcom 2 New Age of Heroes [Usa - Sega Dreamcast]
Marvel vs. Capcom 2 New Age of Heroes [Japan - Sega Dreamcast]
Marvel vs. Capcom 2 New Age of Heroes [Europe - Sega Dreamcast]

1)Number of endings:

4

2)How to get them:

Beat Abyss with Mega Man.

Beat Abyss with Roll.

Beat Abyss with Tron Bonne.

Beat Abyss with Servbot.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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Cannon Spike [Usa - Sega Dreamcast]
Gunspike [Japan - Sega Dreamcast]
Cannon Spike [Europe - Sega Dreamcast]

1)Number of endings:

1

2)How to get it:

Just beat the Flame Robo Nightmare with Mega Man.

3)The ending from ?:

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4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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Marvel vs. Capcom: Clash of Super Heroes           [ Usa - Arcade ]
Marvel vs. Capcom: Clash of Super Heroes           [ Japan - Arcade ]
Marvel vs. Capcom: Clash of Super Heroes           [ Europe - Arcade ]
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1) Number of endings:

2

2) How to get them:

Just beat the Onslaught with Mega Man.

Just beat the Onslaught with Roll.

3) The ending from myself:

Beat Onslaught with Mega Man:
 After defeating Onslaught we see Mega Man in Onslaught's burning city,
 A small atom-like glowing orb sits in the center of the ground.
 Mega Man grabs it and acquires it's power.
 Screen changes and it shows Mega Man stands on the left, facing right and
 demonstrates his new weapon, which a caption below describes:
 "You now have Electromagnetic Shockwave"
 The credits roll after that while showing the characters from the game
 running around doing various things.

Beat Onslaught with Roll:
 After defeating Onslaught we see Roll in Onslaught's burning city,
 Rush sits waiting on the right projecting Dr.Light for Roll.
 Roll says: "I did it! I finished the stage before Mega Man!"
 Dr.Light: "Wow... that's amazing, roll! Dr Wiley's evil ambition must
 be stopped. I'm gonna enhance your power! Now get going!"
 Fliptop beams down and drops a little atom-like orb, Roll catches it
 and transforms into Hyper Roll.
 Roll: "Yes! I'm ready to save the world! Let's do it!"
 Dr.Light: "Good luck Roll! Do your best!"
 Roll leaves off to the right as Rush and Fliptop beam out.
 Mega Man then runs in and looks around, finding nothing.
 He drops on his knees and sheds a tear.

1)Number of endings:

1

2)How to get it:

Just beat the Flame Robo Nightmare with Mega Man.

3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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SNK vs Capcom: SVC Chaos
SNK vs Capcom: SVC Chaos
SNK vs Capcom: SVC Chaos

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[Usa - Neo Geo]
[Japan - Neo Geo]
[Europe - Neo Geo]

1)Number of endings:

2

2)How to get them:

Defeat Athena with Zero.

Defeat Red Arremer with Zero.

3)The ending from myself:

If you reach Athena and defeat her, the Lord comes and says:

"Who'd have thought it? Athena defeated... ?!"

Zero: "....."

Lord: "But this is heaven! Someone like you, has no place here! Hee-Yah!"

If you reached Red Arremer and defeated him, the Lord comes and says:

"Who'd have thought it? Red Arremer defeated... ?!"

Zero: "....."

Lord: "But this is the Netherworld! Someone like you, has no place here!"

Hee-Yah!"

Regardless of which last boss you reached, we cut to Zero teleporting to the desert and he says: "...I've made it back?"

"Hmph... Beings more troublesome than irregulars... And so many of them here, I see..."

Ciel: "...r-ro... Zero! Are you okay, Zero?"

The screen becomes a split shot of Zero communicating with Ciel.

Zero: "Ciel... yes, I am all right. I'm going home."

Ciel: "Acknowledged... bon voyage, Zero."

We see Zero standing in the desert again and he says: "X. I have much to do with this world you entrusted me with..."

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/neogeo/c/svczer.htm>

5) Ending rating:

4/10 Stars

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Marvel vs. Capcom: Clash of Super Heroes EX [Usa - Sony Playstation]
Marvel vs. Capcom EX Edition [Japan - Sony Playstation]
? [Europe - Sony Playstation]

1) Number of endings:

2

2) How to get them:

Just beat the Onslaught with Mega Man.

Just beat the Onslaught with Roll.

3) The ending from myself:

Beat Onslaught with Mega Man:

After defeating Onslaught we see Mega Man in Onslaught's burning city, A small atom-like glowing orb sits in the center of the ground.

Mega Man grabs it and acquires it's power.

Screen changes and it shows Mega Man stands on the left, facing right and demonstrates his new weapon, which a caption below describes:

"You now have Electromagnetic Shockwave"

The credits roll after that while showing the characters from the game running around doing various things.

Beat Onslaught with Roll:

After defeating Onslaught we see Roll in Onslaught's burning city,

Rush sits waiting on the right projecting Dr.Light for Roll.

Roll says: "I did it! I finished the stage before Mega Man!"

Dr.Light: "Wow... that's amazing, roll! Dr Wiley's evil ambition must be stopped. I'm gonna enhance your power! Now get going!"

Fliptop beams down and drops a little atom-like orb, Roll catches grabs it and transforms into Hyper Roll.

Roll: "Yes! I'm ready to save the world! Let's do it!"

Dr.Light: "Good luck Roll! Do your best!"

Roll leaves off to the right as Rush and Fliptop beam out.

Mega Man then runs in and looks around, finding nothing.

He drops on his knees and sheds a tear.

The credits roll after that while showing the characters from the game running around doing various things.

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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Marvel vs. Capcom 2 New Age of Heroes [Usa - Sony Playstation 2]
Marvel vs. Capcom 2 New Age of Heroes [Japan - Sony Playstation 2]
Marvel vs. Capcom 2 New Age of Heroes [Europe - Sony Playstation 2]

1) Number of endings:

4

2) How to get them:

Beat Abyss with Mega Man.

Beat Abyss with Roll.

Beat Abyss with Tron Bonne.

Beat Abyss with Servbot.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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Onimusha: Blade Warriors           [ Usa - Sony Playstation 2 ]
Onimusha: Blade Warriors           [ Japan - Sony Playstation 2 ]
Onimusha: Blade Warriors           [ Europe - Sony Playstation 2 ]
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1) Number of endings:

2

2) How to get them:

Beat Lord Nobunaga with Mega Man EXE.

Beat Lord Nobunaga with Zero.

3) The ending from ?:

?

4) You can see the last boss and ending images at:

None yet.

5) Ending rating:

None yet.

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SNK vs. Capcom: SVC Chaos         [ Usa - Sony Playstation 2 ]
SNK vs. Capcom: SVC Chaos         [ Japan - Sony Playstation 2 ]
SNK vs. Capcom: SVC Chaos         [ Europe - Sony Playstation 2 ]
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1) Number of endings:

2

2) How to get them:

Defeat Athena with Zero.

Defeat Red Arremer with Zero.

3)The ending from myself:

If you reach Athena and defeat her, the Lord comes and says:

"Who'd have thought it? Athena defeated... ?!"

Zero: "....."

Lord: "But this is heaven! Someone like you, has no place here! Hee-Yah!"

If you reached Red Arremer and defeated him, the Lord comes and says:

"Who'd have thought it? Red Arremer defeated... ?!"

Zero: "....."

Lord: "But this is the Netherworld! Someone like you, has no place here! Hee-Yah!"

Regardless of which last boss you reached, we cut to Zero teleporting to the desert and he says: "...I've made it back?"

"Hmph... Beings more troublesome than irregulars... And so many of them here, I see..."

Ciel: "...r-ro... Zero! Are you okay, Zero?"

The screen becomes a split shot of Zero communicating with Ciel.

Zero: "Ciel... yes, I am all right. I'm going home."

Ciel: "Acknowledged... bon voyage, Zero."

We see Zero standing in the desert again and he says: "X. I have much to do with this world you entrusted me with..."

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

4/10 Stars

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-- Microsoft Xbox --

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-- Microsoft Xbox --

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Marvel vs. Capcom 2 New Age of Heroes [Usa - Microsoft Xbox]

Marvel vs. Capcom 2 New Age of Heroes [Japan - Microsoft Xbox]

Marvel vs. Capcom 2 New Age of Heroes [Europe - Microsoft Xbox]

1)Number of endings:

4

2)How to get them:

Beat Abyss with Mega Man.

Beat Abyss with Roll.

Beat Abyss with Tron Bonne.

Beat Abyss with Servbot.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

None yet.

5)Ending rating:

None yet.

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SNK vs. Capcom: SVC Chaos           [ Usa - Microsoft Xbox ]
SNK vs. Capcom: SVC Chaos           [ Japan - Microsoft Xbox ]
SNK vs. Capcom: SVC Chaos           [ Europe - Microsoft Xbox ]
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1)Number of endings:

2

2)How to get them:

Defeat Athena with Zero.

Defeat Red Arremer with Zero.

3)The ending from myself:

If you reach Athena and defeat her, the Lord comes and says:

"Who'd have thought it? Athena defeated... ?!"

Zero: "....."

Lord: "But this is heaven! Someone like you, has no place here! Hee-Yah!"

If you reached Red Arremer and defeated him, the Lord comes and says:

"Who'd have thought it? Red Arremer defeated... ?!"

Zero: "....."

Lord: "But this is the Netherworld! Someone like you, has no place here!
Hee-Yah!"

Regardless of which last boss you reached, we cut to Zero teleporting
to the desert and he says: "...I've made it back?

"Hmph... Beings more troublesome than irregulars... And so many of them
here, I see..."

Ciel: "...r-ro... Zero! Are you okay, Zero?"

The screen becomes a split shot of Zero communicating with Ciel.

Zero: "Ciel... yes, I am all right. I'm going home."

Ciel: "Acknowledged... bon voyage, Zero."

We see Zero standing in the desert again and he says: "X. I have much to do

1)Number of endings:

We will never know, game was never completed.

2)How to get it:

We will never know, game was never completed.

3)Why it wasn't released:

I don't know.

4)You can see the last boss and ending images at:

No place ever.

5)Ending rating:

No place ever.

6 - Conclusion

If you are going to steal this guide, at least give credit to where it's due. Other than that, anyone is free to do whatever they want with this guide.

Email me at ** reyvgm at hotmail dot com ** for questions or for submissions or whatever else.

Don't forget to pay a visit to The Video Games Museum at www.vgmuseum.com

7 - Versions

Version 0.1

The start of this ending FAQ. Only the Nes Mega Man endings are done.

Version 0.2

Added the Super Nes Mega Man 7 & Mega Man X endings.

Version 0.3

Added the Super NES Mega Man X2, Mega Man X3 and Rockman & Forte endings.

Added the GBA Mega Man & Bass ending.

Added new Mega Man entries for the Gamecube, Xbox, PSP, PS2 and i-mode phones.

Added the Game Boy Mega Man 1, Mega Man Mega Man 2, Mega Man 3, Mega Man 4 and Mega Man 5 endings.

Added the Game Boy Color Mega Man Xtreme and Mega Man Xtreme 2 endings.

Version 0.4

Added the Game Boy Advance Mega Man Battle Network ending.

Kirby series ending faq by me:

http://db.gamefaqs.com/console/snes/file/kirby_ending.txt

Mega Man series ending faq by me:

http://db.gamefaqs.com/console/nes/file/megaman_ending.txt

Contra series ending faq by me:

http://db.gamefaqs.com/console/psx/file/contra_ending.txt

Sonic The Hedgehog series ending faq by DJ Tigresa:

http://db.gamefaqs.com/console/genesis/file/sonic_endings.txt

Dozens of ending faqs by Basel:

<http://www.gamefaqs.com/features/recognition/23848.html>

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