

Mezase Pachi Pro: Pachiokun (Import) FAQ

by IceQueenZero

Updated to v1.01 on Jul 3, 2009

----- [MEZASE PACHI PRO: PACHIOKUN]-----
-----[by Ice Queen Zero]-----
-----[Nintendo Entertainment System]-----

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INTRODUCTION

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I don't really care for Pachinko games and never thought much of doing an FAQ for one for that matter. With this NES Completion Project going on, I decided to sample Pachiokun 2 and 3 and I got hooked on those two already. That is when Devi-sugar asked me to knock out the Pachiokun series. I guess I will do just that. What better way to start than with the first game of the series called Mezase Pachi Pro: Pachiokun.

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DISCLAIMER

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Mezase Pachi Pro: Pachiokun and all of its characters belong to Coconuts Japan.

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For more guides by myself visit this link:

<http://www.gamefaqs.com/features/recognition/74803.html>

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STORY

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Released in December 18th, 1987 (a day after my fave video character, Megaman, made his debut), Mezase Pachi Pro: Pachiokun places you as in the role of a man named Pachiokun who looks like a Pachinko ball. The object of the game here is to visit every Pachinko machine and it is a game of man vs machine. Who will make the other go broke?

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CONTROLS

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Start button - begin the game.

Select button - pause.

A button - choose option/launch ball/talk to others/choose slot to play.

B button - decline option

D-pad (parlor) - move around.

Left or right (slot) - strength of ball release.

Up or down (pause menu) - highlight options.

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PRE-GAME BRIEFING

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The game starts with Pachikun walking with title screen behind him then there is a message in Japanese that says "Sutaato Botan wo Oshitene" which means "Press Start Button"

You are then given two options

Hajimeru (new game)
Tsudzukeru (Continue)

New game starts you from scratch while Continue lets you continue your game from a later standpoint.

When you start a new game, it will ask you to provide the current date. It is apparent that Coconuts wasn't prepared for Y2K as you put in the date with this format: 19YY MM DD. I just put in my date of birth 1995 10 11 for the fun of it

The message says Seinengappi wo irete kudasai (current time of the year)

19XX nen(year) Gatsu (month - it really means moon) Nichi (day)

Now on to the game itself.

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GAMEPLAY

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We start of with Pachikun riding an air moped to the local Pachinko palor named Delu Delu. Upon entering you will get this message.

"Maido arigatou gozaimasu. Gorakuno dendou Pachinko Delu Delu (remember that Ls and Rs are the same in Japanese to an extent). 1 goutenhe (pronounced Go ten eh) Youkoso." which means Thank you very much. Welcome to Delu Delu Pachinko. It costs 1 coin for each ball.

There are 72 parlors to play. Some of them are occupied so you can choose to play the ones that are open. When you go up to a seat it says

(preview picture)

0XXbandai (slot #0XX)

Asobimasuka? (Want to play?)

Hai (yes) Iie (no).

Now before I go further I will give you some more notes

-Tsudzukeru (continue)

-Yameru (quit)

-Kaza wo Miru (closer look) - lets you look closer at some part of the machine.

Now its a 1 on 1 battle with the slot machine to make the other go broke. If you win then the machine gives up. If you lose, it is game over. My suggestion to use is to save your game every 100 balls earned since you probably will be playing this with an emulator. Another suggestion I have is to do not quit the machine you are in because if you play it again, it will start back at 2000 balls in play. You do want to break every machine in this case.

To play the games, first use left/right to adjust the strength of the ball's shooting. You can choose to press the A button to shoot one ball at a time or

just hold the A button down to continuously shoot balls. What you are trying to do here is make sure a ball passes into a special pocket and win yourself extra balls on your side. Some slots have special functions like a matching minigame.

When your within 100 balls of winning, the music will change. When you complete a machine, you are greeted to some congratulatory music and a message that will say "Panpakapaan 0XXBandai amedetou gozaimasu. Uchidome Shuuryoudesu daiwo kawatte asonde kudasai." (Thank you for playing slot #0XX. You're moving on up)

There is a reception lady at the top of the playing field, she will give you your password. It's in hirigana but since you playing an emulator probably, you do not need to worry much about it.

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SLOTS

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Although there are 72 slots, there are only 3 unique designs: Flower, Face and Matching.

Slot 1-6, 67-72: Flower

Slot 7-18, 26-37, 61-66: Face

Slot 19-25, 38-60: Matching

Flower slots have 6 flowers aligned near the bottom and a giant egg in the very middle. You get 13 balls each time you get a ball in each area.

Face slots have different types of designs but they all have the same function. There is a 1 and a 2 and some other pockets. Whenever a ball passes through a 1 or 2 pocket, it unlocks a bonus chance of which the sides of the faces will open up and allow a ball to come in from the sides. There is also a chance to really earn a lot of ball. If you play things ride, the sides will continually open and close to allow for more balls to come in. It lasts for several seconds so use this time wisely.

Matching slots have pockets all around and depending on which one you get it in a bonus game will play where you must match three like items or numbers in a row. Just like with the face game, you get several chances to get lots of balls if you match all three numbers.

That is all there is to know. As of this FAQ, I currently completed 3 of the 72 slots. There is nothing special except receiving a certification. This FAQ itself is finished but for the hell of it, I will keep going until I complete all 72 slots for the ending. If anything different pops up, I'll update it.

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CREDITS

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God almighty for he created everything you see before us.

Marionette - game developer

Coconuts Japan - publishing the game

You for reading. See you again in my FAQ for Pachikun 2. This time around, you get to go out more instead of being stuck in just one parlor. You also get to meet Pachikun's wife. Enough jibba jabba for now, I'll save it for the sequel.

Anybody who can help confirm some of the japanese I have in this FAQ. I have

been busy playing my Japanese coach. I already knew some words to begin with as well.

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CONTACT ME

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[at] = @ and [dot] = .

Don't want any email bots.

You can also find me at Zophar.net updating the emus on console so you can buzz me there if you have an account. <http://www.zophar.net/forums/member.php?u=2683>

Here is my Youtube account I share with my sisters. We still haven't added any videos yet but they'll be mostly game-related:

<https://www.youtube.com/user/PurrfectTrio>

Thank you for reading

-Ice Queen Zero

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