

Outlanders FAQ

by IceQueenZero

Updated on Jul 19, 2010

----- [OUTLANDERS]-----
-----[by Ice Queen Zero]-----
-----[Nintendo NES]-----

o-----o

INTRODUCTION

o-----o

I will be honest with you. If not for the sake of the NES Completion Project going on, I would not have touched this game let alone make an FAQ for it. This game is totally a piece of crap. The controls are all whack and the fighting system is garbage. In order to even, win a battle you must move around until your enemies are in a straight line and then hold down the B button to slash at the enemy continually. The only chance you have at playing this game, assuming you are gutsy enough to play it, is to use cheats on NNNesterJ emulator. That's what I did. Ti ji ji.

o-----o

DISCLAIMER

o-----o

Outlanders and its characters are trademarks of Victor Interactive Software and all copyrights belong to them.

This FAQ/Walkthrough is the sole copyright of Andrea "Azul Fria" Castillo aka Ice Queen Zero and cannot be put on other sites or posted without my given permission nor can it be reproduced w/o proper consent.

For more guides by myself visit this link:

<http://www.gamefaqs.com/features/recognition/74803.html>

o-----o

STORY

o-----o

This is based off the anime of the same name. The hero of the story is a Tokyo News Photographer named Wakatsuki Tetsuya. In the anime, he works with Princess Kham in an effort to save earth from an alien invasion by Kham's father, who is the emperor of the interstellar Santovasku Empire.

In the game, the Galactic Empire attacks Earth. Imperial princess Kham decides to get married to Wakatsuki Tetsuya in hopes of obtaining a truce. Tetsuya goes to the empire to obtain the emperor's permission to marry his daughter, Kham. But Tetsuya is captured, and Kham is taken away. Kham rescues Tetsuya and now he must stand up to the empire and obtain the emperor's permission.

o-----o

CONTROLS

o-----o

D-pad: Move in that direction. Toggle menu options.

B Button: Attack

A Button: Menu

o-----o

MENU

o-----o

Hanasu (Advice) - The sage with give a hint on what to do next (in Japanese).

Tsuyoki (Status) - Check your Level, Money, and other things.

Mochimono (Items) - Check what's in your inventory

Nakama (Colleagues)

Toru (Pick Up) - stand over an item and choose this option in the menu.

Mahou (Magic)

Owaru (Ending)

Buki (weapon select) - change weapons

o-----o

WEAPONS

o-----o

Sword (Ken)

Short Sword - You start off with this weapon

Iron Sword (Tetsu no Ken) - You get better range with this sword

Kham Sword (Kham no Ken) - The most powerful sword in the game

Long Range (Gun)

Railgun - Can shoot enemies at a distance and kill enemies that swords can't.

Napalm

o-----o

WALKTHROUGH

o-----o

Note: I will be refering to the maps from this website below to dictate where to go.

<http://www.ne.jp/asahi/oroti/famicom/kou/gametengoku/outlanders/field1.png>

1 = Detention Center

2 = Nuba Ark Ruins

3 = Buy a batch of flowers from the fairy on the right

4 = Merchant City of Nuba Ark

5 = Give fish to the guy up top

6 = Passage to the next area. Need a level 3 in experience and Badiaris Pass

Go down and kill the blue knights. Pick up the items and switch to your iron sword. You will use this sword for a while. Go in the side rooms and get the two boxes of mystery items then go down to the outside area. Now don't expect to blow through this game because you are required to level up to access some important areas to proceed through the game. First area in this case would be the blue area in the upper left region but more on this later. You can just hold down the B button to consistently attack during enemy phases. As you are exploring, ignore the lower right brown region (2) since it serves as an exit to the blue region in the upper-right (4).

Go to the gray base that is in the upper right of the blue region and buy from the fairy items that costs 10 gavas, then 20 gavas, then 50 gavas. Buying stuff out the shop can level you up it seems because I jumped straight to level three

in experience after I left this area. I recently found out by accident that you can only do this depending on the cheat codes used. If you get experience from killing enemies then you are using the right cheat codes.

Go inside the building marked (4).

<http://www.ne.jp/asahi/oroti/famicom/kou/gametengoku/outlanders/2.png>

You are in the merchant area

A = Inn (50 Gavas per night)

B = Dining Room (5 Gavas per pan)

C = Nuba's Grandfather.

D = Shop

Chrome Shield: 50 Gavas

Hammer: 250 Gavas

Key: 35 Gavas

Sake: 35 Gavas

Medicine: 20 Gavas

E = Boss Fight

F = Passage

G = Gold Bracelet Master

You can choose to go to the inn or the dining room but I want to direct your attention to the shop. You can buy items here including the Chrome Shield and the Hammer. The Hammer is a stronger version of the short sword but it is very unwise to use it since it can get you killed. If you went inside the area via (2), you've noticed the one-way door you can't go through. Since you had gone in through (4) at this point, you can go through the door downwards. Don't go down again just yet. Go left and you will meet the boss. Don't bother fighting him because swords won't work on him. You need the railgun to beat him. What you need to do here is go down and beat the gray knight for the Badiaris Pass. Go down and talk to the bracelet master. Now go all the way back out and this time go down and exit to (2). Go down to upper blue area (6) and talk to the shogun to gain access to the next area since you got the Badiaris Pass and are at Level 3.

<http://www.ne.jp/asahi/oroti/famicom/kou/gametengoku/outlanders/3.png>

7 = Just a fairy

8 = Badiaris Entrance

9 = One way further

10 = Battia Tears. Go here once you get the pot.

11 = You need the Kariam Pass

12 = Another fairy

13 = Elevator. Must speak to Badia first.

14 (unmarked) = Get the Gomuhimo for 30 Gavas. (Lower right region)

Once in the new area, don't bother going down the lower area since there isn't anything of interest. Move around the top and enter the brown area. You will go to the area marked (8) on the map.

<http://www.ne.jp/asahi/oroti/famicom/kou/gametengoku/outlanders/4.png>

A = Buy from the fairy

B = Diner (5 Gavas per Pan)

C = Shop

Low Tech Armor: 700 Gavas

Railgun: 230 Gavas

Starm: 330 Gavas

Medicine: 95 Gavas

Wind: 50 Gavas

D = Badarias Stars. Attack rock repeatedly to obtain

E = Get the magical Pot

F = Bar

G = Medical Room

H = Badia

Go to the fairy in (A) and buy something from here. Go right then up and buy a railgun since you'll need it later in the game. Also get the Starm. Go back to the previous room then go right one screen, up one, right one, then go all the way up until you get to room (D). Switch to the Hammer and attack the rock till it coughs up the Badarias stars. Go back out two screens and go left one screen then up one. You should be in room (E). Get the magical pot from the lady and exit out area 8 completely. Refer to the previous map now.

Go to the area marked (10) on the map. With the magical pot in tow, you can get the Badarias Tears by speaking to the man inside. Now comes the part I hate... Go all the way back to the merchant area that was at the beginning of the game and go over to the Gold Bracelet Master and speak to him. On the way you can kill the boss with the railgun and gain experience points. It will respawn each time you enter that room. Now go back to the Badarias area and go to area H which is the room that is past the one where you got the magical pot. Badia will activate the elevator (13). Enter the elevator to enter the new area.

Note: Due to technical difficulties, I will have to skip to the next part since the game won't let me proceed through the new area above for some reason. I do know I was supposed to fight GeoBaldi somehow but I always get kicked out of the room. Here is the password to the last area. If you you made it past the blue and yellow area then give me an email and tell me what I'm doing wrong.

he mu ki ri dzu

dzu shi o be u

bo so ku dji ku

a ze sa ha nu

he fu na i o

fu i sa bu su

Go down the stairs and choose the Kham sword. You will be going through a maze that is complicated. The wrong path can lead to unwanted battles. You will know you are going the right way when you pass a missile like object twice down the road. If you end up in an area where you are in the room with a search mine, avoid it at all costs and exit the same way you came in. Take this note to the heart when you see one in the three-way corridor. You'll be waisting your time going in any direction other than where you came. Enemies that throw bowling balls seem to be invincible so avoid those at all costs too. There is one spot where you will face a bowling ball enemy and can't go back up. This is your cue that you are going the right way. Go down and not to the right (which leads to that search mine in the three-way corridor I mentioned earlier). Make your way through the rooms until you are given the chance to go up. Keep working your way up and soon you will see a door that is blocked off to the right. Just go up to face the final boss, Progresso.

Progresso is real cheap, he will float around and use magic spells on you. All you got to do is use the star magic which you'll have thanks to the password and slash him repeatedly and he dies easily. Exit down out the room and go into the room that was blocked off earlier and keep going up and up. You will meet up with Kham's father and Tetsuya n' Kham get married. You can answer yes or no

to the question. I don't know the difference quite yet.

o-----o

CREDITS

o-----o

Victor Interactive Software - making this game
Famicomall website - password for final area
Gametengoku website - maps
GameFAQs - hosting this FAQ
You - for reading

o-----o

CONTACT ME

o-----o

azulfria[at]hotmail[dot]com
[at] = @ and [dot] = .
Don't want any email bots.

Thank you for reading

-Ice Queen Zero

This document is copyright IceQueenZer0 and hosted by VGM with permission.