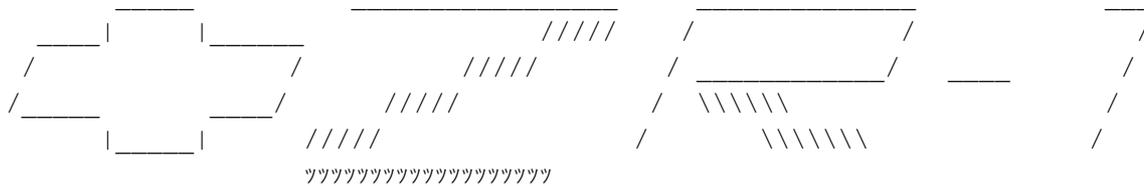


# Race America FAQ

by Da Hui

Updated to v1.0 on Aug 6, 2006

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C O R V E T T E



C H A L L E N G E

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This FAQ was made for the NES FAQ Completion Project. You could contribute to this yourself! Just check out Devin Morgan's web site about it:  
<http://faqs.retronintendo.com>

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1. - Controls [RA.01]
- 

D-Pad:

- Up - This will shift up through the gears.
- Down - This will shift down through the gears.
- Right - This will make you turn to the right.
- Left - This will make you turn to the left.

Please note that when you are shifting gears, you MUST let go of the accelerator.

- A - Accelerate
- B - Brake
- Start - Pause
- Select - No Use

- 
2. - Racers [RA.02]
- 

-----  
#1 Lance Slick

-----  
He's known for his cool moves and a hot foot!

Car:

Engine - DOHC, 32-Valve Four-Cam V8  
Horsepower - 375 BHP (A) 5800 RPM  
Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds  
Top Speed - 176 MPH  
Video Racer 200 MPH  
Body/Frame - Fiberglass & Steel  
Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)  
Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

-----  
#2 Mike Linguini  
-----

This hot Italian swerves all over the road!

Car:

Engine - DOHC, 32-Valve Four-Cam V8  
Horsepower - 375 BHP (A) 5800 RPM  
Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds  
Top Speed - 176 MPH  
Video Racer 200 MPH  
Body/Frame - Fiberglass & Steel  
Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)  
Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

-----  
#3 Derrick Stetson  
-----

A tough Texan who herds racers just like cattle!

Car:

Engine - DOHC, 32-Valve Four-Cam V8  
Horsepower - 375 BHP (A) 5800 RPM  
Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds  
Top Speed - 176 MPH  
Video Racer 200 MPH  
Body/Frame - Fiberglass & Steel  
Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)  
Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

-----  
#4 Ito Speedo  
-----

This black belt driver will blow your doors off!

Car:

Engine - DOHC, 32-Valve Four-Cam V8  
Horsepower - 375 BHP (A) 5800 RPM  
Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds  
Top Speed - 176 MPH  
Video Racer 200 MPH  
Body/Frame - Fiberglass & Steel  
Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)

Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

-----  
#5 Va-Va Vroom  
-----

She's the top female racecar driver in the world!

Car:

Engine - DOHC, 32-Valve Four-Cam V8

Horsepower - 375 BHP (A) 5800 RPM

Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds

Top Speed - 176 MPH  
Video Racer 200 MPH

Body/Frame - Fiberglass & Steel

Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)

Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

-----  
#6 Pierre Sedan  
-----

He'll block your pass every time in high style!

Car:

Engine - DOHC, 32-Valve Four-Cam V8

Horsepower - 375 BHP (A) 5800 RPM

Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds

Top Speed - 176 MPH  
Video Racer 200 MPH

Body/Frame - Fiberglass & Steel

Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)

Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

-----  
#7 Hans Von Brakemann  
-----

Get too close to him and you're history!

Car:

Engine - DOHC, 32-Valve Four-Cam V8

Horsepower - 375 BHP (A) 5800 RPM

Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds

Top Speed - 176 MPH  
Video Racer 200 MPH

Body/Frame - Fiberglass & Steel

Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)

Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

-----  
#8 AJ Turbo  
-----

There's no foolin' around with AJ! He's king of the road!

Car:

Engine - DOHC, 32-Valve Four-Cam V8

Horsepower - 375 BHP (A) 5800 RPM

Performance - 0- 60 in 4.4 Seconds  
0-100 in 11.5 Seconds

Top Speed - 176 MPH  
Video Racer 200 MPH  
Body/Frame - Fiberglass & Steel  
Tires - Z-Rated (200 MPH), 275/40ZR17 (Front), 315/35ZR17 (Rear)  
Wheels - Cast Alloy, 17 X 9.5 (F), 17 x 11 (R)

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3. - Driver Strategies

[RA.03]  
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\*\*\*\*\*  
BEST ENDING  
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I am going to try to make this section as obvious as possible for the least amount of confusion, I hope it caught your eye. To get the best possible ending, you have to race against AJ Turbo in the first race (Boston to New York.) You will have to race AJ Turbo every race and when you win at the end, you will see the BEST ending.

-----  
Shifting Gears  
-----

This is what you really need to learn how to do. To shift up, you will have to let go of the accelerator, then press up. You need to do the same thing to shift down except you press down. Look at your RPM meter on the left side of your dashboard. When that's about 85% to the right, that's the ideal time to shift up. You could always shift down but you should also brake as you slow down for better performance. Here is a chart that shows the speeds of each gear:

1st Gear - 00-32 Mph  
2nd Gear - 23-64 Mph  
3rd Gear - 58-96 Mph  
4th Gear - 90-128 Mph  
5th Gear - 120-160 Mph  
6th Gear - 152-192 Mph

-----  
Traffic  
-----

Traffic could be a little difficult to deal with at times, especially when you're behind. Look at which lane the car ahead of you is in. If that car is on either side, then go on the opposite side. If the car is in the middle, then stay in the middle for the moment. Try to look to see if the car will turn, if not, then veer off and go around the car. The best way to face cars in turns is to be on the inside. That means if it's a right turn, stay on the right side of the track. If it's a left turn, stay on the left side of the track. If the car's on the other side of the track, stay along the inside. If it's about to hit you, then move to the outside of the turn and then move back into the inside as you pass it. If the car is on the side, you could still move a little into the grass to pass it but it will slow you down so try not to pass any cars like that.

-----  
Gas Cannisters  
-----

Gas cannisters will appear for you every 250 or so miles. A full tank of gas will last about 300 miles. Take them whenever you see them just to be safe. To get them, you will have to slow down to less than 100 mph and drive through them, just stay in 3rd gear and don't shift up as you collect them. Once you collect enough, speed up and reach your top speed again.

-----  
Drag Races  
-----

Each race will start with a drag race. Before the light turns green, shift into first gear. Now right when the gas turns green, slam on the gas. Keep shifting up and avoid the pot holes. Press the right button to move lower to the bottom and press the left button to move closer to the top. It's harder when you're not winning the drag race to tell where the pot holes are so be careful when you are losing the drag race.

-----  
4. - Tracks [RA.04]  
-----

This is where I will tell you the layout to each track and other information.

-----  
Boston to New York Leg #1  
-----

210 Miles  
Drag Bonus - 10000  
Leg Bonus - 27000  
Distance Bonus - 25/Mile

The traffic is very light on this track. There will be a long straight here. You will make a quick tight left turn. You will then reach a very long right turn and you will reach the finish at the end of the turn.

-----  
New York to Washington D.C. Leg #2  
-----

240 Miles  
Drag Bonus - 12000  
Leg Bonus - 30000  
Distance Bonus - 50/Mile

The traffic isn't as light as the last race but it's still light. You will face a very short straight and then enter a long light left turn. Nice you will reach a fairly long straight. After this straight will be a quick but light right turn. Soon you will reach a long left turn again. You will go down a very long straight. There will be a few hills in it but that won't effect you. After a few hills, there will be a long right turn. Go down this straight a little bit and you'll finish.

-----  
Washington D.C. to Cincinnati Leg #3  
-----

510 Miles  
Drag Bonus - 14000  
Leg Bonus - 64000

Distance Bonus - 75/Mile

There will be more traffic than the last track but it will still be pretty light. Go down this long stretch for a while. You will reach a quick right turn. Go down another straight and you will go through a longer right turn. Go down this stretch and you will reach a long light left turn. You will eventually reach an S turn that will start off to the left and shift to the right. Right after that S turn, you will enter another long light left turn. You will then reach another long left turn after this straight. Here there will be a long straight. You will see some gas cannisters on the sides of the road. Just slow down when you see them so you could pick them up easily. Brake to about 90 mph while you pick them up until you get full gas. Now gas it and keep going full speed. You will reach a light right turn and it will be followed by another light right turn. Once you get through the second right turn, you will make a light left turn. You will go through two more left turns and then into a right turn. Now you've got a nice stretch and you will reach a longer left turn. You'll have a very long left turn after this straight. Now just gas it to the finish.

-----  
Cincinatti to Detroit Leg #4  
-----

270 Miles

Drag Bonus - 16000  
Leg Bonus - 34000  
Distance Bonus - 100/Mile

The traffic here is lighter than the last level. You will begin the race by shortly reaching a very long light left turn. You will now go down a long straightaway. After that straight, you will reach a longer light right turn. Go down this shorter stretch and you will reach a series of turns, there will be a quick left turn, a quick right turn, and another quick left turn. Now you will reach the area with gas cannisters. Get them if you want them but you don't really need them, they will only get you more points. Make this last left turn and you're done.

-----  
Detroit to Chicago Leg #5  
-----

290 Miles

Drag Bonus - 18000  
Leg Bonus - 37000  
Distance Bonus - 125/Mile

The traffic isn't too heavy here. You will start off on a straight which will lead into a right turn. After that turn, you will enter a long straight and you will go up a few hills. You will then make a long light right turn. You will go down a short straight now and you will enter a long right turn again. You will then reach a series of turns that will go from right, left right. There will be gas cannisters at the end of the turns. Now you will enter a really short straight and enter a long left turn. At the end of the turn, you'll reach Chicago.

-----  
Chicago to Kansas City Leg #6  
-----

530 Miles

Drag Bonus - 20000  
Leg Bonus - 67000  
Distance Bonus - 150/Mile

The traffic is heavier here. Be careful because the cars will blend in with the background so you need a better reaction time. You will start on a long straightaway and you will enter a series of turns. There will be a quick right, a quick left, and then a long right. When you reach the hill, you will have to make another quick right turn. Go down this stretch. At the next hill, there will be a longer left turn. You will go down another straight and you will enter a long left turn. This is where you start picking up the gas cannisters again. Keep picking them up as you go because you will need the gas. Grab them until your tank is full and keep going. You will soon reach a long right turn and it will be quickly followed by a longer left turn. You will go down a quick stretch and you will then reach another series of turns. You will make a quick left and then a long right. You will then be faced with a quick straightaway, don't be fooled by the scenery in the background because you're not done just yet. You will have to make a quick right. You will reach a long series of turns, you will make a right, left, right, left, right and that's where more gas cannisters will appear. You won't need them but try picking up one or two just for points. At the end of the last long right turn, you will reach Kansas City.

-----  
Kansas City to Dallas Leg #7  
-----

520 Miles  
Drag Bonus - 22000  
Leg Bonus - 65000  
Distance Bonus - 175/Mile

The traffic on this race is heavier than the last race, but the cars won't blend in with the background as easily. You will start off on a long straightaway. You will eventually reach a long right turn. Go down this straight and you will reach another long right turn. You will reach a shorter straight which will lead into a quick left turn. Now you will enter an even shorter stretch and it will be followed by S turn. It will begin with a quick left and then a long right turn. In this straight, you will start seeing the gas cannisters. Now you will need these so start collecting them. Once the gas cannisters stop appearing, you will enter a series of turns. There won't be any straights here so keep turning through each corner. You will eventually reach another straight. More gas cannisters will appear, try grabbing a few for the points. There will be a left turn and then the finish line will be shortly after.

-----  
Dallas to Denver Leg #8  
-----

780 Miles  
Drag Bonus - 24000  
Leg Bonu - 78000  
Distance Bonus - 225/Mile

The traffic is fairly light on this track. You will start off on a long straightaway. At the end of the straight, you will enter a quick right turn. You will get onto another long straightaway. At the end, you will reach a longer right turn. You will then go on a quick straight and make a quick left turn shortly after. You will now be on a long straightaway. You will eventually

reach a long left turn. Right when the turn starts, the gas cannisters will appear. Grab them until you get a full tank and then speed through the rest of the turn. You will now be on a nice long straightaway. At the end will be an S turn which will start off to the right. Complete the S turn by turning to the left when you need to. You will get on a shorter straightaway and you will make a left turn. You will get on a few more short straights, the first turn will be to the left and the next will be to the right. You will now get on a longer straight. At the end will be a long left turn, this is where the gas cannisters will start appearing again. Fill your tank and gas it through the rest of the turn. You will get on another straight here. At the end of that straight, you will make a long right turn. Right after that left turn, you will enter a quick left turn. Get through that turn and you will get on another straightaway. You will make a left turn at the end of the straight. You will reach a right turn and it will be followed by a very long right turn. At the end of that turn, the gas cannisters will start appearing again. Collect them and you will quickly reach a left turn. Fill up your tank and gas it through the rest of the turn. Now get down this straight and you will reach the finish.

-----  
Denver to Los Angeles Leg #9  
-----

990 Miles  
Drag Bonus - 28000  
Leg Bonus - 124000  
Distance Bonus - 225/Mile

The traffic here is actually light but it will get heavier as you progress through the race. You will start off on a decent size straightaway. At the end of the straight, you will enter a quick right turn. You will then get on a short straight which will be followed by a long right turn. You will now go on a very long straightaway. Go up the few hills there are here. You will eventually reach a right turn, right at the entrance of the turn is where the gas cannisters start to appear. Fuel up to the limit and gas it. There will be a few turns all in a series here. Just keep turning and you will eventually reach some more gas cannisters. Grab those until you fill up your tank again. Keep going through these turns. You will finally reach a straightaway after the gas cannisters stop appearing. You will enter a long left turn at the end of that straight. You will quickly reach another left turn when you go down the next short straight. Go down this short straight and you will enter a right turn. You will go down a straight and you will reach another right turn. Now on this straight, more gas cannisters will appear. You will then reach a left turn. At the exit of that turn, the gas cannisters will stop appearing, go down this long straightaway. You will then reach a long right turn and another straightaway. You will then reach a long left turn. There will be more gas cannisters here. Grab them if you need it but you shouldn't. The finish line will be at the end of this turn.

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5. - Disclaimer  
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[RA.05]

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