

Sky Kid FAQ/Walkthrough

by Revned

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(1) Version History
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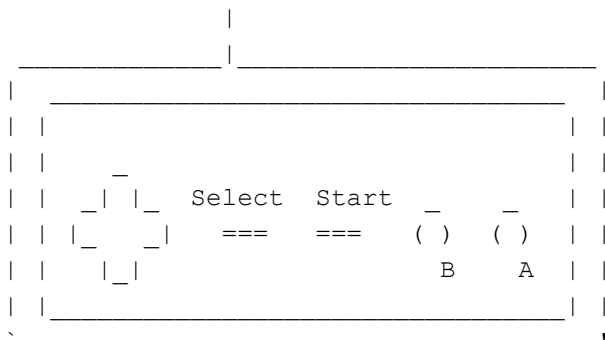
1.1 (2/06/05) - Clarified some little details.

1.0 (1/15/05) - First version.

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(2) Introduction
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In this fun little side-scrolling shooter, you, the Red Baron, must fly solo against everything the enemy has to offer. They've got cannons, planes, ships, and many other weapons to shoot you down with. Your biplane has a gun and the ability to pick up and drop bombs. Your goal for each mission is to drop a bomb on the main target, but it's optional. Good luck!

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(3) Controls
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Control Pad: Steer your airplane.

A: Shoot.

B: Do a flip, or drop a bomb.

Start: Pause.

Select: No function.

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(4) How to Play
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The Basics

At the title screen, choose how many players you want. Baron & Max mode is the same as single player mode, just with 2 planes. When you start, it will tell you what your mission is. It's always "Bomb the Target." When you start moving on the runway, push Up to take off. If you don't you'll crash into the trees at the end. Bad idea. Anyway, you'll fly over some hills and then you'll begin to see enemies. Shoot them to destroy them, and avoid their gunfire. Make it to the end and land to finish the mission! You can see how many lives you have left next to the plane icon up on the top, and the mission number next to the big icon in the middle. Your score is under your name, and the high score is listed by "HI."

Shooting Enemies

While flying, press A to shoot your gun. Hit trucks or fighter planes or anything else to destroy it. Shoot as many enemy fighters down as you can so they don't get in your way. If you are moving your plane up or down when you fire, the bullet will go at a 45 degree angle from you. Use this to shoot enemies above or below you. If you fly low, you can easily destroy long lines of trucks or ships.

Looping and Dogfighting

Pressing B while flying without a bomb will cause you to do a backflip. You will end up backwards from where you started. If there's a fighter plane behind you, do a loop to end up behind it, then shoot it. You can NOT shoot while looping, so be careful. The enemies can loop too, so watch out. Oh yeah, there are a few secrets you can find by looping around objects...

Bombing

As you get further in the level, you'll hear a beeping and see a bomb lying on the ground. Swoop down and fly into it to pick it up. You should then carry it to the main target and drop it down. You can't loop while holding a bomb, so be careful when other planes are on the screen. When you get to the main target, you'll know it. It can be different depending on the level, but it's big, and it will shoot rapidly at you. To destroy it, press B to drop the bomb on it. You must hit the middle of the target to completely destroy it. If you don't, you'll just destroy one side of it.

Landing

At the end of a level, there will be 3 red dancing girls, followed by an arrow that says "Land Here!" Don't try to go in for a smooth landing or anything, just go straight down. If you miss the runway, you'll run out of fuel and fall into the ocean.

Lives and Scoring

If you crash into something or get shot down, you lose a life. You can see how many you currently have next to the icon at the top of the screen. If you have more lives left, you will start back at the beginning or one of the various continue places along the level, if you've gotten that far. When you run out, it's game over. You are awarded with extra lives based on your score. At the end of each level it will tally up your score. It will count how many air units, land units, and target units you destroyed. You get ribbons depending on how many you killed. You also get 10 points for every half second or so you are flying.

Baron & Max Mode

In 2-Player mode, Player 2 is Max in a blue plane. It plays very similar to single player mode. If you shoot the other player, they will kind of stumble in mid-air. Be careful, because they might get hit by an enemy while stumbling. If one player dies, the other can continue without him. There are several places throughout the levels where they can come back.

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(5) Walkthrough
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Mission 1

Take off and fly over the short hill. You can then fly down and shoot all the trucks if you want, or just stay up high to be safe. After you get to the tree,

you'll start seeing enemy fighters. The first ones will come towards you, then some will come from behind. They're pretty easy to avoid. You can shoot them down if you want. A couple screens over, you'll find the bomb on the ground in the middle of nowhere. Pick it up. Keep on shooting or avoiding the planes. A short hill will come up below you, then you'll see three trees clumped together. Get ready, the target is just ahead. It's a big building. It can be kind of tricky to get up above it, because it's shooting at you and several planes are flying overhead. You should slow down and shoot up at the planes to get them out of your way. Fly high enough to avoid the building's gunfire, then drop the bomb on it. Hopefully you'll destroy it. Then, continue past the dancing girls and fly straight down to the runway.

Mission 2

Fly up over the hill, and stay up high. Stay clear of the tanks at the bottom. Some fighters will quickly fly up behind you. Do a couple loops, and shoot them down from behind. Keep flying for a bit. Shoot some trucks if you want. When you get to the sun, a couple planes will shoot at you from behind. Loop back and destroy them. Watch out for the artillery up the hill, and keep on avoiding the planes. Fly over a few more tanks up high to avoid their fire. You'll fly over some bumps, then you'll see the ocean. Some fighters will come in from behind. Fly low to avoid them, then snag the bomb from the island. Avoid gunfire from the boats and shoot down the planes above you until you make it to the battleship. Drop the bomb on the central tower thing to blow it up. Keep flying back up to land, over the dancing girls, and land on the runway.

Mission 3

Fly up over the hill and dancing girls, then stay high. There are tanks shooting at you from the ground. When you see the artillery, be careful. It can shoot all the way to the top of the screen. Just speed up or slow down to avoid it. Some planes will fly at you, then you'll pass more artillery. Shoot down the paratrooper, and keep avoiding tank fire. After you pass the tan tank and two green ones, dive down and pick up the bomb. Keep flying up a couple hills, shooting down or avoiding any planes in your way. The hill will end, and there are some trucks and tanks on the ground. Shoot the paratrooper, and avoid the fighter coming at you. Shoot down the planes above you, then you'll come to the target building. Stay high, and drop the bomb on it. Keep avoiding the planes above you. Watch out for the tanks and the fighters that will fly at you. Pass the dancing girls, and come in for your landing.

Mission 4

Fly up, then avoid the three planes that fly at you. Then two fighters will fly behind you. Do some loops and shoot them down. You'll then come out over the ocean. Stay high to avoid the gunfire from the little ships, then continue flying. Soon you'll see a big plane fly over, dropping bombs every second or so. Shoot it from underneath, or do a loop to end up behind the bombs. Watch out for the few fighters and the tank at the bottom. When you come to the small island, grab the bomb and fly up high. Dodge the planes, but don't try to loop. Make sure to stay up high, because after a short gap in the enemies, there will be a big wall. Fly up and shoot the planes in your way. Drop the bomb as soon as you get over it onto the ship. Avoid the artillery shots from the ships and shoot the fighters down. Fly over the billboard, avoid the artillery, and keep shooting fighters. Fly over another billboard, pass the now familiar dancing girls, and drop to the runway.

Mission 5

Fly up, and shoot the tanks and artillery on the ground, or just fly over them. Some planes will come from behind, just avoid them. Fly up to the top of the screen to get over the wall. There are 2 artillery cannons below the platform, just fly over and avoid their fire. Head down to the bottom as the planes come up behind. Grab the bomb, then fly up and over the buildings. Avoid artillery fire from right past the building, then keep flying. More planes will come, just ignore them. Keep flying over some tanks until you get to the building. Drop the bomb, and dodge the planes. Pass some dancing girls and fly out over the water under the paratrooper. You'll come to another bomb. Yes, there are 2 this level. Pick it up, and go straight to the top of the screen. Shoot down the paratrooper, and stay high enough to avoid ship fire. Shoot some planes, and then go back over land. Bomb another building, and keep flying. You'll pass over some more tanks, and then you have to fly up and over another city. Watch out for the artillery on the ground and the planes behind you. Keep flying over the buildings, and avoid more artillery. Fly over more tanks, and avoid more planes. You'll then pass the Statue of Liberty. Keep flying over some tanks and artillery. You'll finally pass the red dancing girls at the end.

Mission 6

Fly up over some small hills to a billboard. Watch out for the planes that will fly around you, and keep going. After the hills, you'll see some trucks and some buildings. Fly up over them, and keep shooting the planes coming at you. Watch out for artillery fire from below. Then, shoot down or avoid the three paratroopers. Watch out for the planes from behind, then fly over two short buildings. Dive down to the bomb and pick it up. Fly over some more trees to the ocean. Watch out for the many planes that will fly over you. When you pass the little ship, fly upwards. You'll pass over a wall, just make sure the tank on top doesn't kill you. Right over the wall is a big ship. Drop the bomb on it. Stay high, and avoid more planes and ship fire. Fly up on top of the next wall. Just make sure the artillery and tanks don't shoot you. You'll pass over an enclosed artillery. Just avoid the missiles and keep flying. Just over the wall is another bomb on an island. Avoid the planes and grab it. Fly up over another wall (do they ever end?). Watch out for several planes and some artillery boats after it. You'll fly over another big ship to drop your bomb on. Fly back onto land, and keep shooting or avoiding planes and tanks. Fly over some trucks, and then it's a straight shot to the landing strip!

Mission 7

Take off and fly over the small hill, then watch out for the planes. A few of them will fly around rather quickly and attack you. Pull some loops and take them out. Keep flying over some trucks and tanks, and avoid even more planes. You'll fly up a small hill, then watch out for the line of artillery. Fly quickly or slowly and avoid their missiles. You can also fly low and shoot them if you have trouble dodging their fire. Fly out over the ocean, and shoot down the remaining few planes on the screen. When you come to the island, grab the bomb. Now fly up and shoot the bomb dropping plane from underneath. Fly a bit and avoid planes and boats. You'll see a small and a large iceberg below. That big one looks suspicious, doesn't it? It's really the enemy base. Simply drop the bomb on the center to blow it up. You can fly low, since it won't start shooting until you've already passed it. Then, fly up and over the billboard, then fly down and grab the next bomb. Pass over some penguins on an iceberg, then fly low under the paratroopers. Look carefully, it's another hidden base! Drop the bomb, then blast the paratrooper in your way. Now, fly up over the

really big iceberg, and it's another ice base! But you probably don't have your bomb anymore, so fly over it. I don't think there's a way to bomb all of the targets in this level. Then, you'll see some lightning bolt throwing guys in the clouds. Quickly fly left under the clouds, then fly up to avoid the ships' guns and artillery. Watch out for the last planes, then pass the dancing girls to the end.

Mission 8 - Shooting Training

After that long level 7, you get a break for this target shooting game. There are no enemies, just red and white targets to shoot. Hit as many as you can for extra points. I'm not going to give you a walkthrough for it since it is so straightforward. Do NOT expect to get them all.

Mission 9

Take off and watch out for the many planes that will come up behind you. Do some loops and shoot as many as possible. Fly over some buildings, and watch out for the tanks below. Keep on flying, and up a small hill there are more tanks and an artillery gun. Fly low and take them out. Keep going to a building then shoot down the paratrooper. Watch out for the tank and artillery behind the tree. Fly out over the ocean, and take out some more planes. When you come to the island, pick up the bomb. Watch out for the artillery ships, and shoot down more planes. Drop the bomb on the big ship when you come to it. Fly back over land by the paratrooper and the blue dancing girls. Fly over the red dancing girls to the end of this strangely short level.

Mission 10

Take off, then shoot down the 3 fighters that will come from behind you. Dodge the fire from the artillery ships and normal ships as you come out over the ocean, and continue avoiding planes. Grab the bomb on the island. Wave to the penguins on the iceberg, then fly low and shoot some ships while avoiding planes. You'll come to a big iceberg with artillery and tanks on it. Either avoid the first artillery or shoot it, but then fly high to clear the top. Keep flying past some little icebergs. Ignore the one that looks like a hidden base, it isn't one. Bomb the ship under the paratrooper, then shoot the bomb dropping plane from below. Grab the bomb on the iceberg, then fly high to avoid the ships. Pass some more icebergs that look like bases, but they're just decoys again. Watch out for helicopters around here. They're pretty dangerous. Watch out for some more boats, then bomb another big ship. Fly up high over the mountain, and avoid the tanks. Pass the big snowman, then shoot the bomb dropping plane. You'll pass over some ships, then a hidden base. You probably don't have a bomb anymore, so just ignore it. Keep flying until you get to land, then shoot the two artillery guns on the cliff. Pass the girls, and come in for a landing.

Mission 11

Fly up the hill, and take note of the blue tanks and planes. The enemies in this level are faster, hence the new color. Shoot the planes from below, and stay clear of the tank fire. Watch out for the helicopters. Shoot them when they come near to make them blow up early. After a couple more tanks, you'll see a big, pink UFO. It shoots at you, so be careful. Just stay clear of it and keep avoiding the helicopters. You might want to just rapidly shoot so they don't make it to you. After it leaves, dive down and pick up the bomb. Avoid or

shoot more tanks and planes, and fly over the billboard. Keep flying, and shoot down some paratroopers. Bomb the building past the artillery.

After level 11, the levels will repeat. Mission 12 will be Mission 1, and the UFO level will be on every multiple of 11 (22, 33, 44 etc.).

The UFO can be destroyed - but to my knowledge, only with a memory hack(below). There aren't any bombs before you face it, so you can't destroy it. If you did, however, you would see a "Happy Ending" with Baron, Max, and their girlfriends being tossed into the air by a crowd of people. The game continues as usual at Mission 12.

For those who are curious, freeze address \$00B1 to 4 for infinite bombs, then drop one on top of the UFO.

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(6) Enemies

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You will encounter the following enemies in the game. They are listed here in groups by type - land, air, water, or targets.

Land Units

Artillery Gun

These gray turrets shoot artillery missiles. They can reach the top of the screen, and they explode into 4 pieces, each deadly.

Machine Gun Tank

This tank shoots straight forward with limited range. They're just there to stop you from flying along the ground.

Tank

These green tanks sit on the ground and shoot at you. They have limited range, so you can easily stay clear of their gunfire.

Truck

A plain, tan truck. It doesn't attack you, it just drives around. It is best to ignore them.

Air Units

Bomber

This large plane will fly across the top dropping little bombs with parachutes. Fly between the bombs, or shoot it from underneath.

Fighter Plane

The most common enemy in the game. They can come from both sides of the screen, and have several different behaviors. Some go straight and just shoot. Others go straight, but loop sometimes. The hardest ones fly very quickly up and down, do many loops, and shoot you constantly. The hard ones should be shot down if you want to live.

Helicopter

These fly at you very quickly and self-destruct like an artillery shell. Shoot them or loop to stay safe. They don't appear if you're down low.

Lightning Thrower

These little gray guys stand on clouds shoot lightning at you. You can't kill them, so just fly over them or low enough to avoid the lightning.

Paratrooper

This green soldier is parachuting from the top of the screen. Shoot him, and his parachute will fly upwards. Or, shoot the parachute, and he'll fall to the ground. He's armed with a gun, but he can only shoot straight with a very limited range.

Target

Okay, so it's not really an enemy. But you ARE supposed to shoot it.

Sea Units

Artillery Ship

These gray and green ships have one big turret on them. They shoot artillery type shells that can reach the top of the screen. They explode into 4 pieces.

Gun Ship

These gray and green ships act like tanks. They have two little turrets on them, and they shoot up at you with limited range, so you can avoid them if you stay up high.

Machine Gun Ship

These tan ships shoot straight forward. They're just there to stop you from flying along the water at the bottom.

Submarine

These bob up and down sometimes in the ocean. They are harmless, unless you're flying low. Don't crash into them. They shot bullets in the arcade version, but this feature seems to have been removed for this release.

Target Units

Battleship

A big gray ship that rapidly shoots at you. A bomb to the central tower will finish it off. There are two different kinds, but they act identically.

Building

This gray building with an eagle icon shoots at you rapidly. Bomb the center to destroy it.

Ice Base

These bases look like icebergs until you get to them. The top will open up and start shooting at you. Blow it up before it opens.

UFO

This big pink airship shoots at you and flies around on screen. It can be destroyed with a bomb, but you can only obtain a bomb with a Game Genie in time to beat it.

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(7) Secrets
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Fun Tricks

Billboards

Do a flip over a billboard to have an item appear and the image change. It is either a bomb or a ribbon. If it's a bomb, loop again to survive. Otherwise grab the ribbon for extra points. There are 2 kinds of billboards, one with a woman and another with a cartoon version of Pac-Man.

Blue Dancing Girl

Do a loop while touching one to make hearts fly up above her. For every heart you collect, your girlfriend will kiss you once in a short cut scene after the level.

Penguins

If you shoot the penguins dancing on icebergs, they'll turn into polar bears.

Red Dancing Girl

Shoot them at the end to turn them into white cat type things.

Snowman

Do a loop while touching the snowman to make it spring up, like a Jack-in-the-Box.

Statue of Liberty

Do a flip while touching her dress to make it fly up. How rude!

Sun and Moon

If you do a loop while touching the sun, it will turn into the moon. The sky will stay black for the rest of the mission.

Codes & Cheats

After you get a Game Over, press Down and Left on Controller 2, and Start on Controller 1. You will continue where you left off.

You can avoid most damage by doing loops. Artillery explosions will go right through you while looping.

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(8) Special Thanks
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