

Super Xevious FAQ/Walkthrough Final

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Super Xevious: Gamp no Nazo

by

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1 - A Little Reading _____

This is mainly a start to end walkthrough. I will not go into details about the enemies or the story. If anyone decides to make a serious FAQ, they have my permission to use this one as a base if they so choose too. Giving due credit of course.

2 - Overview _____

In this NES exclusive sequel to Xevious (not the same one as the Arcade Super Xevious), your mission is to fulfill certain conditions on each stage in order to advance to the next level. If you don't fulfill the conditions, the levels will repeat forever or you will get killed.

It took me a long time to figure out some of the objectives in each level back a few years ago when there were no English guides for this game. So I hope this guide will help you with this nice Xevious game.

3 - Powerups _____

While playing, a white ship will appear and drop off 3 colored spheres:

Black: A protective barrier will circle your ship.

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Yellow: Your bomb target will get larger.

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Blue: You'll be able to fire both in front and back of your ship.

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There's also a secret powerup in level 10 which allows you to destroy those

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Get to the end of the stage and destroy all the ground targets once the screen stops moving.

Level 9

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Fly through this narrow level and once you see a gray structure on the floor, bomb it 5 times to open it and enter the next level.

Level 10

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This level has two exits, but first...

Bomb the pyramid tips poking through the floor to reveal the full pyramid.

Then bomb them two more times to destroy them. Once you destroy them all, you will come across the exit (a yellow hatch). Take this exit to continue to the normal Level 11 or skip this exit and take the next one to go to the alternative Level 11. I suggest you take the alternative exit.

Level 11 (Normal)

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Just fly until you see the exit.

Level 11 (Alternative)

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In this alternative level, you will find a secret powerup that will allow you to destroy those nasty enemy monolith wall things.

Simply fly through the stage until you see a square-ish white ship pass through the level. Crash into it and if done right, it will merge with you. Your ship's sprite will also change.

To exit the level, keep flying until a hatch opens up on the floor. Enter it and on this new area, keep flying until you see the exit on the floor.

Level 13

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On this level you'll see some ground targets with symbols and some without symbols. You need to destroy ONLY the ground targets with symbols.

Level 14

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Fly through the stage until you encounter a set of 5 ground targets on the left side of the screen. Quickly destroy them and that diamond shaped enemy that tries to trap you will appear. Let him trap you to move on with the second part of the stage. If it doesn't appear, just loop through the level until you see it again. If he still doesn't appear, then destroy all the ground targets.

Now, once the diamond shaped enemy has trapped you, it will eventually break off into a bunch of... things that circle your ship. You will lose them if you get near the edge of the screen and if you do, the level will reset. So try to stay near the middle of the screen. Eventually the things circling your ship will go away and you'll reach the boss. Destroy the core to move to the next level.

Level 15

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Bomb the volcano tops and once the level loops, enter the first volcano top.

Level 16

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You have to be careful in this level. If you don't fulfill the conditions, you get sent back to Level 14. If you do it wrong, you will get the message:
"You could not enter Gamp's base. You will be put back to the battle field by the power of Gamp's magic. Let's challenge once more to enter Gamp's base."

So, to get it right, you need to destroy the boomerang shaped ships that appear on this level. Those enemies are the only flying ship enemies on the level, so you shouldn't be able to miss them.

Level 17

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The final level. Just go through it until you reach the last boss. Bomb it to see the ending!

\_/\_/\_/\_/\_/ 5 - Thanks \_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/\_/

Thanks to the guys at Hardcore Gaming 101 for their help translating Japanese pages with some of the solutions for the game.