

# Adventure Island III FAQ/Walkthrough

by GT2Roy

Updated to v2.0 on May 17, 2007

"All the animals except the dinosaurs are enemies. I will almost always call them enemies. Why to say it is a bird or a mole? Both can kill ya" - Enigma\_07

Hudson's Adventure Island 3 Guide Version 2

Made for the NES Nintendo Entertainment System

Copyright 1992 Hudson Soft

Written By Enigma\_07

E-mail address: benettonroy@freemail.hu

Last update: April 17, 2007

Table of contents:

1. Introduction
  - 1.1 Author Introduction
  - 1.2 Game Introduction
2. Game Basics
  - 2.1 Storyline
  - 2.2 Points system
  - 2.3 Controls
  - 2.4 Other basics
  - 2.5 Stage designs
3. Characters & Items
4. Walkthrough
  - 4.1 World 1
  - 4.2 World 2
  - 4.3 World 3
  - 4.4 World 4
  - 4.5 World 5
  - 4.6 World 6
  - 4.7 World 7
  - 4.8 World 8
5. Ending
6. Shortcuts
  - 6.1 Minimalist quest
7. Boss Guide
8. FAQ's
9. Misc
  - 9.1 Other Information
  - 9.2 Disclaimer and Legal Information
  - 9.3 Thanks
  - 9.4 Game over

## 1. Introduction

This game is the Adventure Island 3, which is made for the NES back in 1992, which was 14 years ago... But there is a Gameboy version, though. A kickass Hudson action platformer game, though!

### --+(1.1 Author Introduction)+-

Hi there! Name's Enigma\_07, I'm (almost) 19 and I'm from Hungary (hey, do you know where Hungary is? ;) ) and yeah, I love playing retro games... these games just have a feeling. These games' most important point is NOT the graphics (like nowadays, right?), it is the GAMEPLAY. Don't forget that! Retro players out there, hi! Hope to talk with you on the GameFAQs boards.

### --+(1.2 Game Introduction)+-

It's the 3rd Adventure Island for the NES, and it is definitely not a port of Wonder Boy like the first Adventure Island was. I was playing this game when I was a kid, and I loved this game. It has lots of challenges, secrets and even shortcuts! It has a huge replay value, too... The music is great, it is much better than ever... or at least than the first Adventure Island :) The controls are still simple, so you won't have much problem with it. The game is not too hard, but don't you think that it will be a piece of cake! You will find hard stages (especially in world 8...)

## 2. Game Basics

### --+(2.1 Storyline)+-

Let me write it down with my own words... Master Higgins, the hero of the Adventure Island series and his lovely girlfriend, Tina are having a good time on a small island with a palm tree on it. Suddenly, a UFO comes and it "sucks" Tina up (should I say kidnap? ;)), and the UFO flies away! Master Higgins gets really nervous (hey, what would YOU do if an UFO steals your girlfriend? Yeah, I guess you should go out with your friends, quite obvious) then jumps on Classy and they start to follow the UFO. Will Master Higgins save Tina for the third time, too? What will happen with the UFO? It depends on you. ;)

### --+(2.2 Points system)+-

Adventure Island 3 uses a points system, as well as a unique vitality system. The points system is not that hard to figure out. You get points for killing enemies, collecting fruit and for finishing the stage with a skateboard, as well. :) The bonus you get depends on how much vitality you have remaining. On the top of the screen, you will see a lot of lines. These lines indicate Master Higgins's vitality. It slowly decreases as you progress through the

stage. In order to keep it up, you have to collect fruit. The meat also helps, as it refills all your vitality. If you run out of vitality, you lose a life. You get a bonus at the end of the stage, each bar of remaining vitality is good for 100 points. And you can get an extra life for every 20.000 pts! :)

Send in your high score, and I will add your name and your score... ;)

Update: will you ever get here to see my FAQ or what?

#### --(2.3 Controls)--

The NES controller only has a few buttons, so the controls are not complex at all.

Control Pad: moves Master Higgins left and right (or the cursor in the menu)

A Button: Master Higgins jumps (or selects things in the menu)

B Button: shoots weapons or push while running to make him faster (or deselects things in the menu)

Pause: Pauses the game. (Starts the stage in the menu)

Down on Control Pad: Ducks Master Higgins. Useful when shooting enemies below you.

#### --(2.4 Other basics)--

- You can find hidden eggs, which contain keys! Pick'em up for bonus stages/shortcuts/goodies! :)

- You can get an extra life for collecting 100 fruits, so get as many as you can without wasting your time! You know, Mario-style.

- Sometimes, you can get eggs for killing enemies, so try to kill'em all! ;) But if you have to hurry, ignore those enemies who you don't HAVE TO kill.

- Try to complete the bonus stages perfectly for an invincibility crystal!

#### --(2.5 Stage Designs)--

Wow, there are NINETEEN stage designs! Let's take a look at them:

1. Coastal Clash (6+2) = 8 times

Areas: 1-1, 1-5, 2-2, 4-1, 5-3, 7-A, 8-B, 8-4.

This is the beach. :) It is always on the coast... (duh)

2. Oak Forest (7+1) = 8 times

Areas: 1-3, 2-A, 3-1, 4-2, 5-4, 6-4, 7-2, 8-2.

Spiders, coyotes, boulders, bugs... wood. :) (duh number two)

3. Bottomless Pit (5+2) = 7 times

Areas: 1-2, 2-1, 3-6, 5-1, 5-5, 6-A, 8-A.

It is in caves. There are lava pits, falling bugs, boulders.

4. In the Abyss (5+1) = 6 times

Areas: 1-4, 2-B, 3-4, 4-5, 7-1, 8-5.

Underwater fight... fishes, mines, spikes... water. ;) (duh 3)

5. Ice Cave = 4 times

Areas: 2-3, 3-2, 6-2, 6-6.

Slippery floor equals bad traction, penguins, Icicles... cold. :)

(No duh this time, I just hate these stages.)

6. Perilous Plunge (2+2) = 4 times

Areas: 3-3, 5-2, 6-B, 7-B.

Platform jumping, crabs, and some more platform jumping. :D

7. The Desolation = 3 times

Areas: 1-6, 3-5, 4-3.

You're in desert... quicksand, scorpions, boulders... hot. :)

8. Lost Woods = 2 times

Areas: 2-6, 7-4.

Nothing to say... frogs, Cavas, and a lot of jumping.

9. Blizzard Peak = 2 times

Areas: 6-3, 6-5.

I HATE this stage design... rabbits, and those penguins... :(

10. Fire Gorge = 2 times

Areas: 7-3, 8-1.

The hardest stage design... erupting volcanos make things hard here.

11. Shaft Of Darkness = 2 times

Areas: 7-5, 8-3.

Water in the cave, spikes, tough parts.

12. Misty Haze = 1 time

Only area: 2-4.

A sky battle... an easier version of...

13. Thunder Clash = 1 time

Only area: 7-6.

A lot of platform jumping and it is hard...

14. Cascading Torrent = 1 time

Only area: 2-5.

An easy version of Perilous Plunge; platform jumping rules here.

15. Pyramid Crypt = 1 time

Only area: 4-4.

This can be tough for beginners, spikes, a lot of traps...

16. Shipwreck Salvage = 1 time

Only area: 4-6.

Another underwater stage, a harder version of the In the Abyss.

17. Fossil Lair = 1 time

Only area: 5-6.

An inside, hard version of Bone Crossing... and it is in a fossil! (duh 4)

18. Bone Crossing = 1 time

Only area: 6-1.

The continue of the Fossil Lair. It is strange that this stage is not icy, but the rest of World 6 turns into winter... weird, right?

19. Double Eruption = 1 time

Only area: 8-6.

The last, and one of the hardest stage in the game; a harder version of Fire Gorge.

### 3. Characters & Items

Now, let's take a look at the characters.

- Master Higgins: You control this fatso, who is on his third adventure to save her girlfriend, who has been stolen by the aliens.
- Tina: The damsel in distress aka Master Higgins' stolen girlfriend.
- Red Taylor (spade): One of the dinosaur buddies who you can ride. He breathes a long-range fireball - it can destroy rocks and boulders (if you are going for a very high score, you will surely destroy those) He has the ability to walk on lava, which is VERY useful!  
[You can find lava in Bottomless Pit & Lost Woods maps]  
Be sure to pick up fruits often and DO NOT USE HIM IN WATER!
- Blue Taylor (heart): His attack is a bit strange, but it's me, I think. :D So, he whips his tail, shooting electricity?! (The projectile surely looks like an electricity bolt...) This can destroy rocks & boulders. Another ability is to walk on ice without slipping! Very useful in the 6th world and Ice Cave areas!!!  
Be sure to pick up fruits often and DO NOT USE HIM IN WATER!
- Classy (diamond): The ONLY dinosaur who can swim. You will probably ride this Plesiosaurus a lot, however, this aquatic reptile can travel on land too. Can go through bubbles in water (without her (?), you would stuck in that) Classy is the only one who has no attack, but you can throw hammers and boomerangs from her back.
- Don-Don (clover): VERY RARE. Be sure not to lose him, because this dinosaur (Pterodactyl, to be exact) is the only one who can FLY (very fast!), but you can use him to walk - but it is very slow compared to the others. To fly with him, just hold the jump button. The longer the button is hold, the higher you will fly on the screen. Don-Don has an attack, too: he can drop rocks; these fly in an arc and has the same power as a Hammer (I don't think it's stronger, but it cannot destroy rocks and boulders, just like the Hammer)
- Poley: This green rhyno shows its usefulness in the Desolation stages. If you ride Poley, you will NOT get trapped in quicksand!

Now, lets take a look at the items.

- Honeygirl: You can find her in eggs. She gives you invincibility for a short time, so rush through the enemies for points! (However, falling in pits will still kill you)
- Eggplant: You probably don't want this. It will quickly drain your health and it won't leave until you have TWO LINES of vitality left. In the later stages, it is very dangerous!
- Stone Axe: The main weapon of the game. You will use it a LOT. It falls in an arc, and it can't destroy boulders or rocks.
- Boomerang: Another weapon, but if you throw it away, it will certainly come back to you. It is stronger than the Axe, because you CAN destroy rocks and boulders with it. However, you should get used to it if you want to use this

weapon often.

- Clock: A rare and useful item. It can only be found in hidden eggs. Pick it up to stop the time! Your vitality stops draining, your enemies stop moving - you CAN hit them while the Clock's effect lasts.

- Skateboard: If you ride it, you'll go faster, but you can't stop! However, you can get hit while you ride it, so it can be used as an armor. (however, a one-hit armor)

- Milk: Another rare item, like the Clock. Can only be found in hidden eggs. Pick it up for a full health recharge!

- Meat: It has the same effect as the Milk, but it can be found even in the outside and not only in the eggs.

- Flower: You can get flowers from eggs, if you break open an egg, which contains an Axe (or you are on a skateboard and the egg has another in it)

- Key: It can be only found in hidden eggs like the Clock and Milk. But it can take you to four different places:  
a., to a surfing bonus stage  
b., to a springboard bonus stage  
c., to that red pterodactyl, who can either lets you select from one of the three eggs (containing only useful things) or lets you skip stages  
d., to a bonus stage where you can pick up fruit, dinosaurs, and it has a skip exit, which leads to "secret" stages (marked with \*-A and \*-B; complete the A stage, then go to B) and it leads to the last, sixth stage of that world

#### 4. Walkthrough

This is the main part of the guide, may it help you on your long journey. :)

--(4.1 World 1)--

##### 1. Area 1-1, Coastal Clash

You don't have to select your things, because you don't have anything :) Just push Start to get going... Let's go, shall we? :)

Start going right and pick up the first two fruits, and 2 more while you pick up your main weapon, the stone axe. Try it out, don't be afraid. :) Kill the snails, pick up the fruits, then stop before the rock. Jump up to uncover the first hidden egg! Pick up the key for a fun bonus stage! :) In the bonus stage, you surf on the waterwaves. If you fall in the water, you will NOT lose your life, just your chance to finish the bonus stage. At the end of that, jump to reach the land and the meat, and the GOAL as well. After that, Open up the egg for a skateboard, then jump over the rock. Kill the 2 Cavas and jump over the campfire. Kill the spider, which hangs in the air, (Interesting, isn't it? :) then kill the snake which jumps. Jump over the rock and run in the finish!

##### 2. Area 1-2, Bottomless Pit

Keep the hammer with you.

Kill the first two skulls, then open up the egg for another weapon, for a Boomerang! Don't forget that you can throw only one at once!

Kill the bat and the two skulls. After that, don't run into the enemy which falls just in front of you!

Destroy the boulder (Yes, you can do it with the boomerang.) and go up on the "stair" to the egg, which contains a Red Taylor!

Look for a milk in the hidden egg at the edge before the first lava pit with Red Taylor. [Drink that up for a full health recharge! (and for points, too)] He is useful in Bottomless Pit stage, because you can run into the lava with him! And he even "spits" fire to destroy enemies, too. :) Kill the skull, destroy the rock and another skull to reach the first lava pit. But there is a hidden egg just before the pit. It contains a meat, so pick it up quickly. On your way, kill the bats and the remaining enemies to finish the stage!

### 3. Area 1-3, Oak Forest

You should leave Red Taylor, and the boomerang, too. Just go with the axe, it will be surely enough.

Pick up the skateboard if you wish, then kill the spiders right after the campfire. There is Honey Girl in the egg after the second campfire, so release her for invincibility while she is with you! Run into enemies (for a bunch of points, too ;) ) then jump on the springboard to jump over the rock and the campfire, too. Open the egg for Poley which is the strongest in my opinion; he can spin and he won't sink in quicksand! Kill the spider and defeat the rock. Do you see that flower on the floor? A Coyote will attack from behind you, so be aware! After that, jump up before campfire to uncover a hidden egg which contains a key. It's Bonus time! ;) This Bonus stage is a springboard-style bonus stage, pick up everything that you reach and don't forget to pick up the stone axe, Red Taylor and another Poley here! Jump over the campfire to finish! :)

### 4. Area 1-4, In the Abyss

Leave the green rhyno, go only with the axe.

It's swimming time! Open the egg for Classy, who you saw in the intro.

Hold A Button to swim higher in the water when you use her. (?)

Well, all I can say that avoid enemies here, especially the spikes and that shooting something, too... Avoid the bubbles, if you're alone!

Just pick up the axe at the start of the stage, and swim carefully. This stage is short, so I hope you can complete it without much problem. :)

Just be sure that you swim on the bottom at the end of the stage, you must only kill one fish and the other 3 won't be in your way. ;)

### 5. Area 1-5, Coastal Clash

Leave Classy, the axe will be enough here, too.

Kill the Pooters, pick up the skateboard (not recommended), then kill the crab. Jump on the cloud, then the small island, then on the second cloud. An Octopi will be here so kill it or avoid it. Jump onto the moving cloud, and on the floating island (Well, it floats in air, right? ;) ) while killing the Octopi. Jump on the last cloud (which will fall down, so don't stay there

for a long time) then jump over the rock. A mole will jump up so avoid that, too. Go down, and open the egg for Blue Taylor! He attacks with his tail (shooting electricity I guess), so he can help you of some troubles... :) Jump on to the next island and try to avoid the attacking cloud (it shoots bolts of lightning) You don't want to lose already Blue Taylor, do you? After the cloud, DO NOT open the next egg, because it contains an Eggplant. Yuck :P It won't leave you until you have two vitality lines left. This is certainly not good :) After the egg and a rock, another cloud will try to shock you, avoid it's attacks at all costs! Then jump, jump and jump :D while killing red and blue Octopis. When you land on an island which contains an egg with a Boomerang with it, a swordfish will attack you. (I guess its name is Wales) Certainly, kill it :D Then jump over the campfires and defeat the enemies to finish this easy stage.

## 6. Area 1-6, The Desolation

You should pick Poley and the stone axe.

You should kill those stupid birds as quick as possible at the start of the stage. After the hill, -repeat-, kill the birds! :D You'll encounter quicksand here, and it means you will slowly sink... but not when you're on Poley! :) Kill the scorpion, another bird, and a running bird as well. :) When you get to the rock, spin over it! You will get a 1UP here for it. :) (At least, I got a 1UP here) Destroy the boulder, pick up another green rhyno, then destroy another incoming boulder. After that, try to avoid TWO running birds, which can be quite tricky... spin over them. On the quicksand, 2 kangaroos will try to jump on you, but they don't have a chance. :) After the campfire and another quicksandy part, kill the bird and the scorpion to enter the boss lair.

### BOSS FIGHT 1!

The UFO left but it left a surprise for you. ;) The first boss is a huge er... crab?! :D Or something like that... whatever. And the floor is moving, so don't slide into the boss! He has only one attack: it shoots 2 projectiles at you - or, if it is already red (which means that it doesn't have much energy left), it will shoot 2 and 1 more. Try not to lose Poley if you didn't lose it yet.

Now, if you still have Poley: After 1 or 2 spins the boss will be red, and it means good - for you. :) If I can give you a hint, then spin immediately INTO the boss (I'm serious) without touching it when you don't spin. Avoid the projectiles and spin BACK into the boss, which makes it red. 3 more spins and he's toast! Repeat the pattern (spin-avoid-jump over) until it dies... :)

If you don't have Poley: in this case, you will have a bit of challenge. So, try on the left edge of the screen and hit that crab while avoiding its projectiles. Keep it shooting while avoiding AND staying on the left edge of the screen to win!

Ladies and gentlemen, may I introduce you world 2! ;)

--(4.2 World 2)--

## 7. Area 2-1, Bottomless Pit

Pick Red Taylor and a Stone Axe. Here we go :)



Kill the first two enemies then the bat. Then kill another enemy when it jumps up in the air, then defeat the bats. The egg contains a Boomerang - pick it up for emergency backup. :) The next island has a bat - if you don't kill that, then you can say goodbye to Red Taylor! So jump on the island and shoot at it. Continue right while killing another bat and skulls until you get to an egg. Open up for another Red Taylor. The next part can be tricky if you have only a Boomerang/Stone Axe - but it is nearly impossible (being alone)... Jump on the first platform and kill the bat, then onto the second and a last jump to the end! :)

#### 8. Area 2-2, Coastal Clash

Pick a Stone Axe. You will get the other things here ;)

Here, you can find a very rare item just before the big rock in the background at the start: It is a clock and it stops the enemies for you - and you won't even die if you hit them! It will last until the hill if you keep running. If it is over, kill the snake. (or, if you picked up the skateboard, then run into it if you want) Jump over the rocks and kill the shooting snake behind the second one. Jump over the campfire and start jumping before the springboard - there is a hidden egg after the palm tree. Uncover it and grab the key to get to a secret room full of goodies!

(A Red Taylor, a Poley, a Classy, fruits and a crystal - if you use this you can get 1 hit before you die) If you choose Exit, then you will be put back before the springboard. If you choose Skip, you will go to Area 2-A. But first, let me finish the guide of this stage ;) So, you chose Exit? OK, then destroy the boulder and jump over the campfire. A Cavas is in your way, so kill it. It will drop an egg for you! It contains a Poley. It is still better than nothing, right? :) A flower between the palm trees before the hill means Coyote! Kill that for sure. :) But a frog is on the top of the hill, so be cautious! Kill the other frog, and you finished the stage! :)

Now, if you didn't take the shortcut, then jump over the next 2 stage's guide and continue with point 9, Area 2-3, Ice Cave.

---

#### SHORTCUT IN WORLD 2

---

<SC1> Area 2-A, Oak Forest

Pick a Stone Axe only.

Kill the snake and the spider, then jump over the boulder. Go ahead until you see 2 eggs on the floor. DO NOT OPEN THE FIRST ONE BECAUSE IT IS AN EGGPLANT. But, open up the second one. :) Honey Girl gives you invincibility so run! :) The invincibility will wear off at 2 spiders - kill them with your Axe, jump over the rock and avoid the suddenly appeared enemy. Avoid another boulder, then open the egg for a Classy. Avoid the bug and the cloud which chases you into the finish line! :)

<SC2> Area 2-B, In the Abyss

If you lost Classy (rookie! ;D) at the end of the previous stage, then pick one. If you didn't, just go ahead.

Jump in the water and swim up. Try to avoid those spikes, and swim on the

bottom. You will have to hurry, because there are not so many fruits here!  
At the second spikey part, try NOT to hit those... mines. :)  
When you get out of there, you will see a meat... you know what to do. ;) )  
Then kill everything in sight. :) The shooting enemies, the turtles,  
everything! And there is your finish line :P

Now, continue reading with point 12, Area 2-6, Lost Woods.

---

#### 9. Area 2-3, Ice Cave

Just a Stone Axe and Blue Taylor, to be sure :)

The traction won't be good, because everythings is icy and slippery. Do not slide into enemies, pits and falling icicles - with Blue Taylor you won't slip so don't worry.

At the start, kill the penguin (Linux ring a bell :D) and go slowly until the Icicle falls down. Jump to the small island and wait again for the Icicle.

Now, do a big jump to land safely on the next land. Kill the penguin and the next baddie. BUT. There is a VERY hidden egg!

YOU CAN SKIP TO AREA 3-1 with that red pterodactyl, which helped you in AI2, too... (who is this anyway? Does anyone know? Mail me if you do; my e-mail address is on the top of this guide and in the - empty - FAQ section)

If you don't skip, then continue reading. :) Pick up Blue Taylor from the next egg who doesn't have bad traction on ice... Coolio :) Destroy the rock and the Icicles, then pick up the meat for full vitality. There are 2 enemies, some jumping, an Icicle and a penguin left at the end so it won't be hard.

#### 10. Area 2-4, Misty Haze

Blue Taylor + Stone Axe duo.

Start with some cloud jumping. Open the egg for Honey Girl and run, run, RUN! Pick up the flower, though. :) The attacking cloud can be defeated but leave it alone now. Jump on the small cloud which falls down, then stop at the campfire. There, you can find a hidden egg. Go to that Bonus stage!

Hey, I got a perfect bonus! :D And you can get that crystal, too. ;)

2 jumps and you finished the stage! :)

#### 11. Area 2-5, Cascading Torrent

Still Blue Taylor & Stone Axe.

Pick up the meat then defeat that annoying frog. The small platform has a hidden egg, which opens up a bonus stage in the waterfall. Cool. :) Another crystal for you if you complete the bonus stage PERFECTLY. :)

(picking everything up) Jump on the falling woods to quickly get through to a small platform, then jump on the next wood and on the next one. A HUGE jump is required to reach the land. Destroy the two boulders, then pick up the flower. Now, wait for the enemy. That must be on the farther side on the small platform to defeat it without losing Blue Taylor. Some platform-jump, a few kills, and you will reach an egg. Oh my, it is a Don-Don! That IS rare, so try not to lose it. Hold A button to fly. Try it out in the last section of the stage ;)

## 12. Area 2-6, Lost Woods

Leave Don-Don, even if you can fly all over the stage; in the boss fight, it won't help you! Simply pick a stone axe.

Kill the Cavas, then the frog. The next Cavas contains an egg, so try to kill it when it reaches the land. You can get a Red Taylor here! It can go into that purple yucky something... :P Go into it then kill the crazy frog. (which has that tongue :) ) After the third yucky pit, there is a hidden egg, which leads you to the keeper of the three eggs. You can get a fruit, a green rhyno or a 1UP. :) After that, just keep going in the pits with Red Taylor until you get those "stairs" with the frogs, they should be eliminated ;) At the top of the stairs is the entrance to...

### BOSS FIGHT 2!

There are 3 flowers on the top, and there is only always one attacking flower. It shoots leaves out; just be sure that you go under the left or the right platform - it depends on the flower's position. At the first time, it will be the middle one. Shoot it ONLY SIX times, then you will have time to avoid the leaves easily. For the second time, it will be the right one. Repeat the process (Hit the flower 6 times again) then escape. After 9 hits, it will be red. You know what this means ;) For the 3rd time, it will be the left one. Quickly shoot it only 4 times to kill it! 13 hits with Red Taylor's fire and it's a goner! Not bad ;)

If you don't have Red Taylor, just do the same, but you will have to throw a few more axes to beat the boss, but it is not that hard.

2 worlds down and six to go! Are you ready?

--(4.3 World 3)--

## 13. Area 3-1, Oak Forest

Stone Axe and Red Taylor, just to be sure :)

Go up on the hill and kill the snail, the spiders, then the frog. A flower on the ground... Coyote?! Yup :) Jump over it just before the rock. Jump over the rock and kill the Cavas before you jump over the campfire. Another flower, another Coyote. Next, kill those 4 spiders, then the snail. Yet another flower on the ground means yet another Coyote - how surprising. :) Jump over it just before the rock and the top of your jump shoot those Axe to kill that high-flying Cavas to get a Blue Taylor! Neat-o... :) There is only one frog between you and the finish line! :)

## 14. Area 3-2, Ice Cave

Blue Taylor is recommended here ;)

After the first two enemies, you can find a hidden egg just under the blue apple. It contains a key - another springboard bonus stage, and as always, go for perfection. After the bonus stage, there is an egg on the edge of the big land right after the small island... Honey Girl means invincibility. ;) After her, you should be at a penguin and a meat. Pick up, kill and jump over to the next main land... beware of the jumping enemy! A jump and the last

enemy shouldn't prevent you from finishing this easy stage. ;)

#### 15. Area 3-3, Perilous Plunge

Pick a Red/Blue Taylor and a Stone Axe for this one.

Kill the enemy and jump on to that small platform - and kill the enemy there, too. Note: That crab cannot be killed with a Stone Axe! Open the egg for a Flower. Here comes some easy-to-do platform jumping... just do it! :) You will reach a Pooter, who will walk down... she killed herself instead of you. LOL! But the second one can be a pain if you're not careful. Go onward and wait for that crab to go to the farther side - now it is getting hard from here... ;) Keep going right and open up the egg for a green rhyno! Don't stop, because you can lose your life here easily! Don't run into the next Pooter, which is cruelly-placed... Anyway, wait for her to kill herself (again :) or kill her, if you don't have much time left. A green crab, some jumping and another crab equals finish line! :)

#### 16. Area 3-4, In the Abyss

A Classy and a Stone Axe is recommended here.

Jump in the water and avoid the spikes while you are swimming up, then kill the 2 enemy. In the next part (which is the 90% of the stage remaining :) just kill the enemies! It is not that hard, really. It's one of the easiest stages ever. :)

#### 17. Area 3-5, The (night) Desolation

Pick Poley and a Stone Axe, and get ready for a hard stage.

You are in the desert at night... it should be cold here. :D Anyway, keep running right and you can simply destroy EVERYTHING in your way. A Flower is in the egg, but don't let those stupid birds hit you. ;) Kill them, then do the same thing with the boulder. Do NOT go further until the kangaroo appears! If you keep going right, then you can say goodbye to Poley! So wait, then kill the pesky kangaroo... :) Go ahead, pick up another flower, which means 1UP! Good. :) Destroy the boulder, the scorpion, and AVOID the kangaroo... but a flying bird can make things difficult here... The egg contains here a Poley, so pick that up! Another kangaroo apperars from nowhere ...oh my. :( One more bird, one more kangaroo and this annoying stage is over.

#### 18. Area 3-6, Bottomless Pit

Red Taylor and a Stone Axe should be picked.

It is not an original-style stage, where you go right until the stage is over. Here, you have to jump from platform to platform. And, you have to get UP to the finish line. Jump on the first platform, then kill the skull. Jump up a few platforms until you reach another skull... kill that. Now comes that part which CAN drive you insane - without Red Taylor, of course. :) A boulder comes down on stairs, and it is almost impossible to avoid. If you still have R.T., then just simply destroy it. ;) You must do this 2 more times! All I can say is... good luck. I just can't explain your way, keep running, because your vitality is low here. If you can do it for the very first time, then be proud of yourself! ;)

### BOSS FIGHT 3!

Well, it is something fiery. :D At the first time, it will be on the middle platform. It will only shoot one projectile towards you, but you can avoid it easily. Shoot the boss in it's face 7 times, then it will have it's second strike. Go right under the left platform quickly, then that ring of fire will not hit you. Then, the boss appears right above you, on the left platform. Until 2 hits (9 hits in total), it will be blue!

(Not RED? What happened? ;))

Avoid the projectile, then you can hit it 2 more times before it's attack. Now, go under the right platform, and you won't get hit again! Then get ready to attack, as the boss appears above you again. Shoot one, then avoid it's TWO projectiles, then shoot it 3 more times and run under the left platform. Wait for the boss now to appear on the middle platform. Go and shoot it ONCE MORE and you have won the fight! ;) This was a bit harder, I know. :)

If you only have your axes, then do the same things, but throw ONE extra axe. Go for safety, man! I don't think you want to do the whole stage again. ;)

Yup, on the fourth world we go now!

--(4.4 World 4)--

### 19. Area 4-1, Coastal Clash

Pick Red Taylor and the Stone Axe. Or, for the challenge, pick Don-Don! :D

Jump on the cloud and quickly jump onto the next island, because the cloud will fall down. Kill the enemy and go to the edge of the island. From there, kill the Octopi and only after that, jump on the moving cloud. From there, pick up the fruit and jump on the next moving cloud... beware of the Octopi! The second cloud after the moving one will fall down so don't stay there for long. Pick up the fruit and kill the enemy. Jump on the (falling) cloud, pick up the flower from the egg, jump on the two clouds - both will fall down and finally land on the island! Kill the crab, wait for the tree!

(Yes, wait for the coconut to fall down!)

I recommend that you stand under the first palm tree so the coconut won't hit you. Kill the crab and stop before the rocks in the background.

Another coconut will fall down. :) Jump over the campfire and jump on the moving cloud - kill the blue Octopi there. Land on the next island, and kill the shooting cloud. (How can you kill a cloud? :D)

Jump on the next island using the falling cloud, then jump onto another moving cloud. Don't let the Red Octopi hit you! Shoot before you land on the cloud! Then jump on another cloud and land on the final island. Ignore the shooting cloud and run for your life! And for finishing the stage. ;)

For the challenge, fly over the stage using Don-Don, but don't let those coconuts hit you! And fly lower at the end of the stage, or you will fly into that shooting cloud.

### 20. Area 4-2, Oak Forest

Blue Taylor + Stone Axe = something ;) )

This stage starts at full speed! Jump over the first campfire and kill the enemy in the air! Then jump up again and kill the cloud before it hits you! Another mole, a rock and a snake behind the rock... yes, destroy everything :D There is an egg behind the rock... ignore the Eggplant in that. Another shooting cloud & a jumping snake on the hill. Oh my, is the game getting hard? So, jump over the egg, jump immediately up and kill the cloud, then kill the snake. Go ahead, kill the spider. A flower on the ground... er... Coyote? ;) Jump over the Coyote so you can destroy the boulder. After the hill, a frog greets you, and you kill the frog. :) The second, high-flying Cavas contains a Blue Taylor, so kill that Cavas as well as the first and the third one. ;) Go SLOWLY after the flower on the ground so you can kill the frog first, then you can do the same thing with the Coyote. :) Coming up next is Coyotemania :D, because there will be two more of them... and after the second flower, there will be a frog... uh. Go slowly. :) Do not jump over the campfire, because there is a hidden egg shortly before that (1 space is between the hidden egg and the fire) and you can go to a surfing bonus stage... just before the end.

#### 21. Area 4-3, The Desolation

Poley is recommended for this one.

Destroy the rock, kill the scorpion, destroy the boulder, pick up the flower from the egg, kill the running bird, destroy the boulder, kill the scorpion, kill the bird, pick up the Boomerang from the egg, destroy the 2 boulders, avoid the kangaroo, kill the scorpion, pick up a Poley from the egg, kill the scorpion, the bird, avoid the kangaroo and finish. You have to do it VERY QUICKLY because there is one fruit here and you have to keep running. If you lose Poley, then you won't have a chance here, pal! :)

#### 22. Area 4-4, Pyramid Crypt

Red Taylor and your Stone Axe will be your friends. And I will be your guide.

Kill the first 2 bat, and try to avoid the shooters down on your way. Jump over the spikes, kill the bat, then quickly jump over that shooting birdhead. Pick up the Boomerang, but wait for the birdhead to shoot. Jump on the springboard and destroy the 2 boulders. Now listen. Every second spike will fall down! Now, here comes a little shortcut. Jump in the wall after those spikes! Yes, the wall is a fake there. Enter in the hidden crypt and pick up a Red Taylor and the meat there. After you exit from the secret passage, destroy the boulder, kill the enemy, the bat, another enemy and in the end, avoid the birdheads! The End!

#### 23. Area 4-5, In the Abyss

A Classy and a Stone Axe should be your selection.

Jump in the water and avoid the spikes while you are swimming up - like I said many times before. :) Swim on the top until you reach the spikes - don't run into them, because you need the meat from the bubble. Avoid everything, pick up the Boomerang from the bubble and swim in that sunken ship to finish!

#### 24. Area 4-6, Shipwreck Salvage

Pick a Red/Blue Taylor and a Stone Axe.

Do a running jump to jump over the water and you will land safely. :)  
Go ahead, kill the enemies, pick up the meat and a Classy. Now, you MUST go into the water. Avoid the mine and the projectiles from the shooting enemy below. Go DOWN to the shooting enemy and kill that. Swim INTO the wall for a shortcut. (Yes, the wall is a fake again) Pick up the Stone Axe and the Boomerang. Kill the shooting enemy, and quickly avoid everything to finish.

#### BOSS FIGHT 4!

Oh man, an underwater boss fight? Sounds hard to me to explain but I try... So, this fish only travels horizontally (thank God!), and if it exits on the right side, it will emerge on the right side. (thank once again!) Just avoid the attacking enemies below and the fish... If you don't swim on the bottom, then you will see where NOT to stand/swim/hover.

Now, here is the method what I use to defeat this idiot fish.

1. The fish comes in sight on the bottom right (LOL, now I'm rhyming...)
2. Swim to the upper-left and hover there
3. When the fish becomes solid, throw rapidly hammers at him and dodge the rising enemies or you will be dead soon
4. The fish will eventually charge left
5. Swim to the upper right side of the screen and face left
6. The fish will emerge from the lower left side
7. Hammer-time, if you know what I mean
8. The fish will charge right
9. Swim to the upper left and start throwing hammers towards the right. I know, this may sound ridiculous, because you are throwing at nothing, but:
10. The fish will emerge from the upper right; when this happens, start descending and keep throwing those hammers as long as you hit the fish. Meanwhile, take care. While you're falling, don't hit the ascending enemies, and that you DO NOT touch the bottom. Why, you ask? You must float in between the ground and his assault path to keep hitting this stupid fish.
11. Fishy (idiot name? Yup; I gave it to him) will charge left
12. Move to the upper right, face left and throw those hammers
13. Fishy will emerge from the upper left. Now, drop down the bottom - while avoiding those ascending enemies and keep throwing those hammers.
14. Fishy will pass over you to the right
15. Move to the upper left side of the screen
16. Fishy will emerge from the lower right
17. Go back to step one. The cycle restarts here.
18. Nothing! :D LOL.

And here we are, at the halfway point of the game.

--(4.5 World 5)--

#### 25. Area 5-1, Bottomless Pit

Get on a Red Taylor and take a Stone Axe.

Jump over the lava pits but avoid the "attacking" lava! (\*cough\*Podoboo\*cough)  
Even Red Taylor will get toasted by it! On the 3rd island, kill the bat.  
On the 4th, pick up the flower from the egg. There will be a big large pit and a platform, which moves into the lava - jump on the platform, then kill the bat and the bug. Jump on the first platform, but shoot before landing, because a bat will attack you. Jump over the 2nd platform and you will land on the 3rd

one. It was in the pit. Jump and destroy the rock. Pick up the fruit and defeat the boulder. After a small lava pit, there will be another larger one - run into it with Red Taylor, and wait for the bats at the end to fly away. Jump out, jump over the campfire and run to the finish line! :)

#### 26. Area 5-2, Perilous Plunge

Well... a Red/Blue Taylor and the Stone Axe is enough.

Kill the first Pooter, then the second one. Ignore the lower egg, because that is an Eggplant. The upper one contains Honey Girl - go and run over the hoards of enemies! But pick up a meat, too; the first one is at edge on the lowest "stair" on the 2nd "stair-platform". You know where the Eggplant and Honey Girl were... The second meat is right after the wood-platform on the small island. Open the egg for another flower. After that, select the lower way - there is a hidden egg before the 4th "stair-platform". It is right after the waterfall. Go for a surfer bonus stage. Kill the Pooter and the 3 crabs & run to the end!

#### 27. Area 5-3, Coastal Clash

Red/Blue Taylor and a Stone Axe should be picked.

There is a clock just between the first and the second palm tree! Run like a maniac. ;) It will last until the boulder on the hill if you were running at full speed. Defeat the boulder, jump over the campfire and kill the enemy in the air! Go down, destroy the rock and run back or a coconut will kill your Taylor. :( Go ahead on the hill and destroy that cruel boulder. Jump over the frog, destroy the boulder, then quickly turn back and kill the Coyote! Go down on the hill, kill the frog and rhe Cavas, which has a green rhyno in the egg if you kill it :) Run to the finish. :)

#### 28. Area 5-4, Oak Forest

A Poley and a Stone Axe should be good for here.

Spin over the rock and the snake, then do the same with the enemy which suddenly appears. Wait before the rock, because a cloud will attack! Wait until it goes off screen. Spin over the rock, then spin over the snake. Kill the spider and fall into the "bunker". Now, jump up there to uncover the hidden egg to skip to Area 6-1!

[If you skip, then move onto 4.6, point 31, Area 6-1, Bone Crossing.]

If you didn't skip, then read on. :) Destroy the rock and spin over the hoard of enemies. Pick up the fruit and destroy the boulder. Run for a while, then avoid the attack of the cloud. Kill the enemy, and use the springboard to continue. (and pick up the fruit :P) Kill the spider, pick up the fruit and again, avoid the cloud. When it comes to jumping down, try not to land in the campfire. ;) Kill the enemy, destroy the boulder and kill the enemy again. :P Jump a few, avoid the enemy and finish! :)

#### 29. Area 5-5, Bottomless Pit

Red Taylor and a Stone Axe for this one.

Go ahead, but avoid the falling bug. Fall down, kill the skull. Kill the bug,



and take care of the boulder. ;) Destroy the rock on the falling platform (Don't forget: Red Taylor likes lava :) and move onward to another one. Jump on the floating island, destroy the rock. There is a hidden egg between the "Podoboos". Pick up the meat, you'll need it. Go into the pit, but avoid the floating platforms. If it falls on you, you'll lose Red Taylor and you die! Just keep running until you finish! :)

### 30. Area 5-6, Fossil Lair

Red Taylor and the Stone Axe will be needed here.

Kill the bug and the bat. Jump over the fire and kill another bat. Destroy the boulder. DO NOT STAND ON THE FIRST/LAST BONES - THESE WILL ALMOST ALWAYS DOWN (except if there are only 2 bones together) Jump over the gap, kill the bat, and another one. Avoid the ghost, then kill another bunch of enemies. Go over the gate to meet another ghost and two boulders. Kill the bats, the bug, and go over another gate. Kill the bat at the campfire, the enemy after the gates :D, the bats at the end - and avoid the last ghost...

#### BOSS FIGHT 5!

It is a skull boss! First, it will be in the lower big platform... Hit once and then try to avoid his fire shots - then quickly hit it 2/3 more times. Then his head will go around the lair - you can still hit/can get hit by the head, which moves on the upper big platform. He attacks then the same, but the head will go down. It's pattern is easy, and it is easy to kill. :) Good luck. :)

Only 3 worlds to go, YAY!

--(4.6 World 6)--

5 down, 3 more to go! This world will be a tough, icy world! :(

### 31. Area 6-1, Bone Crossing

Pick a Red/Blue Taylor and a StoneAxe like always. :)

Like I said before: DO NOT STAND ON THE FIRST/LAST BONES - THESE WILL ALMOST ALWAYS DOWN (except if there are only 2 bones together) Jump over the gap. Jump over the campfire. Kill the Cavas. This is what you will do here. Enough of the short sentences. :D Jump over another campfire and kill those Cavas! The last one to the last Cavas (LOL :D) contains a green rhyno! Go quick, you don't have much time!

### 32. Area 6-2, Ice Cave

Blue Taylor and a Stone Axe is a good selection.

Wow, I have to do my best here to guide ya! :D And here is a shortcut, too? Oh yeah. :) So, kill the enemies at the start, and avoid the Icicles, too. The first egg contains a Classy but DO NOT PICK THAT UP - it is a shameless killer here. The second egg has a Boomerang - it is your decision to pick it up or not. ;) There is a blue apple above one small island. Jump onto the next

small one and jump up to uncover a hidden egg here! Bonus Room, lots of things and a Don-Don ;) )

[If you skip, then scroll down to <SC3> Area 6-A, Bottomless Pit]

If you don't skip, then stay with me. Kill the enemy and now comes a HARD section... The platforms will break after a few seconds. Go as quick as you can - and destroy the Icicle, too! After you land, kill that enemies, but stop at the last platforms left edge! There is a hidden egg, and a meat what you need! Another platform part, guh... :( Destroy the Icicles at the end to finish. :)

[If you didn't skip, then continue with point 33, Area 6-3, Blizzard Peak.]

Shameless skippers, listen up! ;) Here is your guide to those shortcut-stages!

---

### SHORTCUT IN WORLD 6

---

<SC3> Area 6-A, Bottomless Pit

A Red Taylor and a Stone Axe for this stage.

Kill the bat and the falling bugs, the next bug, and the bat... destroy the rock, too. ;) You don't need the egg now... Poley doesn't like lava, as I know. :) Go into the lava after the "Podoboo" fell beck into it - now, you can avoid the cruelly-placed bat. Destroy the boulders, the bug and the bat, too. But beware of the other bat! It can kill Red Taylor if you are not careful! :( But I hope you are ;) Destroy the rock for a 1UP (Now, I had already 18 :D), but kill the bat before it. The next island has a hidden egg on the edge of it - go for the bonus stage (you will probably need vitality ;) ) Jump a few, kill the upper skull then wait for the bats to attack. If they won't, jump and kill the lower one an run under the upper one in the home stretch :) )

<SC4> Area 6-B, Perilous Plunge

A Blue Taylor with a Stone Axe is recommended.

Kill the crabs, and go up. There will be a needed meat (The egg contains a flower only) Kill the crab, jump, destroy the rock, jump, kill the crab, then kill the Pooters. There is a hidden egg right under the waterfall on the lowest stair. Go and choose one of the three eggs! An apple, a Don-Don and 3UP - it depends on luck :) Kill the crab, jump a few, kill the Cavas and look carefully!!! There is a BLUE frog on the platform with the rock! Now, it is a cameleon in this stage... uh. :( The next Cavas has an egg - Classy is not recommended now. Kill the next Cavas and another frogs, then the spiders. There is your guide :P Oh, and some jumping is needed. :D

Now, move on to point 36, Area 6-6, Ice Cave.

---

33. Area 6-3, Blizzard Peak

A Blue Taylor and a Stone Axe :) )

Kill the rabbits - uh, I hate'em in this game! - and pick up the flower from the egg. There is that freak penguin (fat ass, of course!) which sits down and a snowball comes down, which should be avoided... yuck, I hate this world, really. :P There is a rabbit after the penguin... And another one. :( Jump towards his island, but do not jump on it... this will make him move. There will be another penguin after a short section. There is a hidden egg at the lowest "stair", where you can pick up that blue apple. You can skip to Area 7-1! SKIP! I recommend it! But, I have to do the remaining stages here, too... :( Anyway, if you don't skip, then read onward. ;)

After a rabbit and a boulder, there will be another Blue Taylor in the egg... pick it up. On the next small island, just before the rabbit, there is a meat. Of course, PICK IT UP! ;) Do the jumping thing with the rabbit, then kill it and the bird from the Desolation stages, but now in white, wow... :O Kill the next rabbit-bird duo, then another rabbit. Pick up the flower, kill 3 rabbits, then jump, and kill the spiders... finally, destroy the rock and finish!

#### 34. Area 6-4, Oak Forest

Once again, a Blue Taylor with a Stone Axe.

Destroy the rock and the boulder, kill the Pooter and the bug. Jump over the fire, use the springboard to jump over the next fire. A hidden egg is here right after the next springboard.. go surf! :) You can a perfect bonus here like I did. ;) Run for a short time, then kill the Cavas and the frog. Jump up before the campfire to avoid the Coyote, then destroy the boulder. Kill the frog, stop at the campfire to destroy a boulder, then jump over it to destroy another one. At the end, destroy 2 more and you are at the end!

#### 35. Area 6-5, Blizzard Peak

Nooooooooooo! Not again! Well... Blue Taylor and the Stone Axe is my selection.

Destroy the 2 boulders, then pick up the Stone Axe. (what happened, Hudson? Helping the player?) Kill the rabbits, destroy the rocks. Jump, kill the rabbit. Run up, kill the penguin and destroy the rock, too. Another rabbit here... QUICKLY go up the stairs, kill the first penguin and the second one before it attacks you! Then, kill the rabbit. Now STOP! Fall down! No joke, now really fall down! Keep holding right to land safely. Now attack the wall to select one of the three eggs! You can get a fruit, a Classy, or 3UP! NOW RUN LIKE AN IDIOT BECAUSE THE LACK OF FRUITS!!! (Wow Enigma, now you said that...) There is only one right after the passage! Quickly kill the rabbits, the penguin and destroy the boulders and keep going! Good job! You've beaten this BITCH stage! ;)

#### 36. Area 6-6, Ice Cave

I think that you know it already... Yeah, a Blue Taylor and a Stone Axe... :)

Kill the first enemy, avoid the Icicle and pick up the meat. Kill the incoming enemy, avoid the Icicle and wait for the Icicle to fall down on the 3rd, icy platform. Avoid the next enemy. You can pick up a Don-Don here!!! All you have to do is to avoid Icicles and jumping enemies! Do it for the BOSS fight! :)

BOSS FIGHT 6!

I hope you completed the stage with Don-Don!

This huge blue crab 2 attacks, the first is that icy-spikey ball which is connected to the crab. The second one is the Icicles (normally 2, but if the crab is already red then 3 quicker Icicles)

So, when the crab appears, fly with Don-Don above his claw on the left side! After 4-5-6 shots, land on the ground to avoid the icy-spikey ball! And on the ground, simply walk to avoid getting hit by the Icicles. Keep this thing up until it dies!

But here is a tactic for the players who lost Don-Don... The floor is icy, so do not slide into the ball/Icicles/boss! Jump on the left platform, hit it a few times, then avoid the attacks... -Yawn- Repeat. :D

Two worlds left!

--(4.7 World 7)--

No more ice... huzzah! :) Get ready for tough stages!

37. Area 7-1, In the Abyss

A Classy with a Stone Axe - your pick for this one. :)

Jump in the water, and quickly swim on the top of the screen until you reach the spikey part. Then avoid the shots, and the fish. From there and from a little bit higher, shoot to kill the next shooting enemy... and there is a meat. Meat-o. :) Avoid the mine, kill the shooting enemy, and start to swim on the bottom - you still have to kill there. Enter in the 3rd underwater cave, which has no bubble at the entrance! Shortcut-time! :) So, you didn't skip? Then swim in the spikey part of this stage. Kill the shooting enemy and avoid the mine, which moves up and down. Go right only if the mine is up. Kill the medusa, and avoid the mine. Kill the shooting enemy and the medusa.

Shortcutters stay with me, or move on to point 38, Area 7-2, Oak Forest.

---

#### SHORTCUT IN WORLD 7

---

<SC5> Area 7-A, Coastal Clash

Pick a Red or a Blue Taylor plus the Stone Axe.

Jump on the springboard and avoid the enemy - hitting that means you die here. Jump on the next springboard and kill the Octopi. Two enemies will come now: one on the upper and one on the lower platform. Kill the one in your way and go right. Stop at the second palm tree, because a coconut will fall down from the third one. Just let that jumping snake reach you, then kill the pesky snake. :)

Jump on the cloud, then land on the small island with the springboard on it. You have to land on the cloud when the Octopi is jumping back in the water: if it hits you, you lose a life. Jump on the next small island, then on the next cloud - kill the Octopi here. Pick up the fruit - you will have to pick up every fruit to finish the stage in time. On the right edge of the next small island (after the falling cloud) is a hidden egg - a key to the surfing bonus stage and to finish the stage a little bit easier, because you will probably have more vitality. After the really-needed bonus stage, jump on the

moving cloud, then on the standing one, which doesn't fall down. Avoid or kill the Octopi, jump on the vertically moving cloud, then on the small island. Jump over the campfire only after you killed the incoming bug, then destroy the stray boulder. (??? :D) Jump on the horizontally moving cloud and try to avoid the swordfish here... Jump immediately and attack the swordfish to kill that. Land on the last island, kill the crab, and avoid the coconut to finish!

<SC6> Area 7-B, Perilous Plunge

The good ol' Red/Blue Taylor + Stone Axe duo here.

Phew... this will be another tough one!

Forget the egg on the "stair-platform" - that is an Eggplant. Kill the Pooter and the crab, kill the next 2 crabs and the Pooter. Jump over the campfire and kill the 2 swordfish. Forget the egg on the lower platform - a Classy is a good-for-nothing shameless killer here. Jump over the rock to land safely on the platform, but the rock has to be destroyed - for 1UP, of course. :) Jump to the next - lower - platform, avoid the swordfish, then jump on the higher platforms. Kill another swordfish, jump, kill a Pooter, jump, kill a crab, jumpk, kill another one and a final jump to finish this one! :)

Now, continue reading with point 42, Area 7-6, Thunder Clash.

---

38. Area 7-2, Oak Forest

Blue Taylor with a Stone Axe for this stage.

There is a clock in the hidden egg right after the tree! Pick that up for sure! ;) Well, the clock will last until the 3 rocks if you were running at full tempo. Kill the enemies and the spider, and do not leave the green rhyno there in the egg! :) Kill those spiders, jump over the fire and prepare for a Coyote! :) Destroy the boulder, kill the Cavas & kill the last frog to finish!

39. Area 7-3, Fire Gorge

Red Taylor + Stone Axe for a hard stage like this one. :(

You have to avoid here the rocks which erupt out of the volcanos. First, stay there in the "small bunker" (stand at than the peak of the third volcano!) Run and stop at the 3rd "small bunker" (run to the second volcano from where you were standing - in other words, to just right of the one that erupted) to avoid the second volcano's lava. Then, stay in the very small hole on the higher ground. Go right just one volcano. Stay right after the next small hole and kill the frog. Pick up the fruit, and don't let those boulders fall on ya! Don't forget, Red Taylor can go in the lava "lake" :D. Stay there to avoid the next eruption. Go ahead, kill the snail and the frog. Go a little further because of the volcano, pick up the apple. Go in the next lava pit, but stay in the left edge to avoid the next "round". On the right edge of the small island - before the frog - there is a hidden egg, go and choose one of the 3 eggs! :) You can get a pineapple, a meat (recommended :) or a Don-Don! :) Destroy the boulder, kill the Cavas for a Don-Don & avoid the last eruptions.

40. Area 7-4, Lost Woods

For easy challenge, pick Don-Don.

For a little bit harder challenge, pick Red Taylor and the Stone Axe.

Easy: Just pick up 2 fruits, and avoid the 2 Cavas on the top of the screen.

Harder: Kill the first frog, and run in the yucky, purple pit with Red Taylor. On the small island, there is a meat on the right edge. Run again in the pit, jump on the island, jump over the campfire, and run in the pit again. At the end, kill the spider on the tree (cruel!) and the last 2 snakes.

#### 41. Area 7-5, Shaft Of Darkness

Pick a Red Taylor along with the Stone Axe for a challenge.

Pick a Classy instead of R.T. to a normal one. :)

Kill the very cruelly-placed 2 bats at the start of the stage. The first one can be killed if you simply walk until the bat is near. The second one attacks right after you fall over the ledge. (do not fall in the campfire)

Do a RUNNING JUMP to jump over the water if you have Red Taylor with you. Pick up the flower and kill the bats. (only the second one is required to kill) Do another running jump to land on the small platform and shoot immediately to kill the bug! Switch to Blue Taylor from the egg. Jump over the campfire and PICK UP THE MEAT! It is hidden in an egg at the right edge of the island.

Do a running jump again to land on the platform. Kill the skull, then the bug. Jump over the campfires, destroy the boulders and kill the bugs.

A campfire, a bug, another campfire, a boulder, and you're okay!

If you want to go in the water, then you came here with Classy.

Avoid everything, and pick up the meat. (see above) Good luck, you'll need it!

#### 42. Area 7-6, Thunder Clash

You can use Don-Don here for a challenge, but it will be a tough cookie in the boss fight! Use a Blue Taylor and a Stone Axe.

For the challenge, fly on the top of the screen and shoot the enemies if they are close to you. You can finish the stage with 1 vitality bar remaining. :)

For normal players: QUICKLY jump over the campfire and on the second island to avoid the shooting cloud to hit hit you! JUmp over the campfire, jump, then jump on the small cloud. Jump on the 3rd Small cloud (it'll fall down), then on the small cloud after the campfire. Kill the 3 Cavas.

Quickly run and jump through the clouds until you reach a campfire.

Do a running jump (hold B) to jump over the campfire and to land on the next cloud. The right cloud, and the next one will fall down.

(the 3rd one won't - kill the Cavas there) Go ahead until you reach an attacking cloud. Do a running jump to land behind the campfire and destroy the cloud in mid-air! Now, almost all the clouds will fall down. Wait for the next attacking cloud to go away.

A few jumps, and a campfire... and you're in the finish line!

#### BOSS FIGHT 7!

Here, I will write 2 strategies to defeat the big and ugly (what? it is really ugly :P) butterfly.

The first one is for the Blue Taylor users. :)

Stand on the 3rd cloud. Wait for the boss to shoot 3 projectiles - meanwhile, jump on the 2nd cloud. Now comes the tricky part. You have to jump over the butterfly and you have to land on the 3rd cloud. After that, quickly jump on

the second one and hit it like a maniac to make it red/green.

If you could make it red/green, then go back to the 4th cloud and avoid the shots there. If the butterfly gets in your range, then start to hit it rapidly. Don't worry, it will die before it can hit you! If the butterfly won't be red/green after the first round, then listen up. You just have to jump on the 2nd or the 3rd cloud when it comes to the 4th cloud. 16 hits and it is dead!

This strategy is for Don-Don users. :)

Avoid the shots and fly up in the air. When it wants to come up in the upper left/right corner, fly above him and shoot at the boss, but fly away before it touches you. You have to stand to the same clouds like in the Blue Taylor strategy. (3rd one if the butterfly is in the upper right corner, 4th one if it is in the upper left corner) You will have to hit it a lot if you use this strategy! Good luck! ;)

LAST WORLD, LAST STAGES!!!

-(4.8 World 8)+-

Here we are, at the final world! The UFO cannot run away anymore!  
Good luck, you will probably need it - even if you are a skilled player! ;)

#### 43. Area 8-1, Fire Gorge

Red Taylor + Stone Axe - the best selection for this one.

Stand in front of the 2nd lavafall in the background to avoid the first eruption. Avoid the next 2 attacks and kill the frog. Avoid the lava attacks until the rock. Destroy that, kill the snail. Kill the frogs and Cavas. You will reach a green frog. Now, the lava starts to fall again. Jump over the first campfire, wait for the volcano, then jump over the second one. Destroy the rock. Quickly run, jump over the campfire and kill the last frog (and avoid the eruption :P)  
A tip: Don't go too fast or too slow, but you must hurry to finish in time!

#### 44. Area 8-2, Oak Forest

Blue Taylor with the Stone Axe rocks here. :)

Kill the bug, then stop at the campfire to make another bug appear. Kill that, and jump over the fire. Kill the spider and the shooting snake, too. Pick up the fruit and the Stone Axe. (Hudson, you pesky little helper ;) ) Now comes a tricky duo. Wait for the shooting cloud to get in your range, then defeat that and the bug, too. ;) Kill the bugs and the spiders in the next section. Then, avoid the cloud, but kill the bug. Jump over the fire, destroy the boulder, jump over the frog, which waits you down there. ;) Kill the Cavas, avoid the boulder, kill the incoming Coyote. ;) Destroy the boulders, jump over the campfire and the frog, and reach the end.

#### 45. Area 8-3, Shaft Of Darkness

Even if there's water, I don't recommend Classy. You can miss a meat & Honey Girl. Go with Blue Taylor here but I hope you learned already how to do a running jump! :)

Jump over the campfire, kill the bug, then do a running jump to jump over the water. Ignore the egg in the "bunker", but pick up the other one to free Honey Girl! :) Do not jump in the water, even if she is with you! You can still lose Blue Taylor! There's a hidden meat right to the campfire on the small platform. The invincibility should wear off at the boulder right after the 2 campfire. (If you were going with full speed :) Ignore the bat above and do a running jump to land on the next platform.

Do not run into the bug! Now, you can decide to make a shortcut (8-A then 8-B) or continue on the normal path (8-4 and 8-5). If you want to "shortcut" (This isn't even a shortcut, just 2 HARD stages!), then pick up the key before the campfire in the hidden egg just before the end of the stage. Even if you don't want to "shortcut", pick up the key - just for some bonus, of course ;). Pick up a Classy (no need for this anymore if you shortcut), a green rhyno (useful), and a Red Taylor (REALLY useful!).

Alright, shortcutters! You will encounter some fucking hard challenges now!

If you didn't shortcut, then continue with point 46, Area 8-4, Coastal Clash.

---

### SHORTCUT IN WORLD 8

---

<SC7> Area 8-A, Bottomless Pit

Man, you have to hurry here! I always died at the very end of the stage :( 6 times! :D LOL... OK, pick a Red Taylor and a Stone Axe and get ready! Keep your finger on the B button, you'll need some speed here!

Kill the 2 bug, the bat, destroy the rock, kill the bug and the bats. Ignore the egg, Classy is USELESS here... it just makes you die here! Destroy the boulders, and shoot before you jump on the small island with the rock on it to kill the bat! Wait for the "Podoboos" and land on the next island. Kill the bug there! When you get to the very long lava pit, run in it with FULL SPEED!!! Quickly jump out of there (avoid the ghost) and run for it! Avoid the bug (Jump over that) and the bat, and run into the finish line! (I made it with 1 (yes, one! :D) vitality bar remaining)  
GOOD JOB! THIS STAGE WAS A REAL BITCH...

<SC8> Area 8-B, Coastal Clash

Pick a Blue Taylor and a Stone Axe for another bit hard one. :(

Kill the Pooter and just simply run. The coconut won't fall on you if you run here. Now comes some easy platform jumping... and avoid the shooting cloud! On the island, there's a hidden egg near to the left edge; it contains a Milk. (What? No meat? :D) Jump over the snake and the rock. There is another hidden egg right after the rock... Bonus stage is coming at ya! :)  
NOW, GET THAT PERFECT BONUS! :)  
The remaininfg section is quite easy... just avoid the coconuts, the shooting cloud and the campfires! :)

Continue reading with the last stage's guide, 48, Area 8-6, Double Eruption.



A Blue Taylor and a Stone Axe as always.

Ignore the vertically moving cloud; do a running jump, then quickly jump BEHIND the shooting snake. Kill that, and destroy the boulder. Use the springboard to land on the small island. Pick up a Blue Taylor from the egg if you wish. Kill the hoards of enemies on the next islands. :)  
An Octopi, 3 bugs, a snake, a shooting cloud... just run! :)  
There is a hidden egg before the hill. It is on the higher platform, just left to the palm tree. Surf, my friend! :) Destroy the rock, the boulder, jump over the campfire, kill the frogs and the Cavas to finish... And do some platform jumping here ;)

#### 47. Area 8-5, In The Abyss

The last swimming stage. Take Classy and a Stone Axe with you.

Avoid the spikes, avoid the mines at all costs in the spikey part! But keep swimming quickly, you can't stop or you die! Do not pick up fruits in the spikey parts... just swim quickly! Swim on the top until you reach the 2 medusas, the swim on the bottom (killing enemies! :) I can't guide you here, it is just too exhausting. :) Do your best! ;)

#### 48. Area 8-6, Double Eruption

THIS IS THE LAST STAGE... HUZZAH! :D

Pick a Red Taylor and a Stone Axe... get ready for the worst! ;)

Kill the frog, use the springboard to jump over the campfire, then kill another frog. Destroy the next two boulders, get through the small islands with lava around, (that's the reason why I recommend Red Taylor here) destroy the boulder after the campfire, kill the snail, kill the frog, stay behind the campfire to not get hit, kill the frog, destroy the rocks and boulders, avoid the campfires, and kill the last two frogs of the game.  
You have to do it quickly and without a mistake... you can die here easily if you are not careful.

BOSS FIGHT! 8 & 9...

Alright, so the UFO did not escape like 7 times before.

The first boss will be pretty easy. It is the UFO that you fight.

It goes around the top of the screen, so it is easy to avoid. It has 2 attacks: The first one is a vertical laser shot - the UFO simply shoots under itself. The second one is the same old shot, which you saw in previous boss fights. Here's what to do: shoot it 2-3 times, go down, avoid the shots, then go back up when the UFO starts to go back right. It is easy, but I found the battle easier if I lost Red Taylor.

FINAL BOSS! There will be 3 purple aliens (ewww... yuck. :P) on the screen, one on the middle platform, and the two others in the bottom left and right corner. You have to find the original one. If you don't, all 3 aliens will shoot at you! If you find the original, the fakes will disappear, and only the original one will shoot at you the same old shot. Then the alien disappears and all 3 appears again. Easy... even for a last boss!

The pattern of the original alien's appearance: left, right, middle. And it is repetitive. :D

GOOD JOB, YOU HAVE BEATEN ADVENTURE ISLAND 3! BE PROUD OF YOURSELF!

## 5. Ending

THE ENDING CONTAINS MAJOR SPOILERS - PLEASE DO NOT READ UNLESS YOU'VE BEATEN THEGAME OR WANT TO SEE THE CONTENTS OF THE ENDING!!!

Master Higgins runs to the UFO in the cave, and rocks fall down and everything is shaking. He jumps in the (damaged) UFO, and he flies out of the volcano. The UFO blows up. Master Higgins and Tina are falling down! They reach each other but they are still falling down! But suddenly, Don-Don flies down and Master Higgins and Tina land safely on the Don-Don's back.

(Stage completed music goes)

-The credits starts to roll on the top of the screen, party music :) -

Then, we see Master Higgins and Tina on a small island near to the island of World 8. Tina is happy and she kisses Master Higgins, who is happy, too. :) Suddenly, the UFO appears and it falls in the water! Then they are smiling at you (and Master Higgins is showing "peace" with his fingers)

And, on the bottom of the screen, you can find a "Presented by Hudson Soft" sign between a Red and a Blue Taylor. That's it. :)

## 6. Shortcuts

World 1 - No shortcut.

World 2 - Found in Area 2-2, Coastal Clash.

Jump over the campfire and start jumping before the springboard - there is a hidden egg after the palm tree.

Uncover it and grab the key to get to a secret room full of goodies!

(A Red Taylor, a green rhyhno, a Classy, fruits and a crystal - if you use this you can get 1 hit before you die) If you choose Exit, then you will be put back before the springboard. If you choose Skip, you will go to Area 2-A.

World 3 - No shortcut.

World 4 - No shortcut.

World 5 - No shortcut.

World 6 - Found in Area 6-2, Ice Cave.

There is a blue apple above one small island. Jump onto the next small one and jump up to uncover a hidden egg here! Bonus Room, lost of things & a Don-Don. If you skip, then you go to Area 6-A, Bottomless Pit.

World 7 - Found in Area 7-1, In the Abyss.

There are "small caves" on the bottom of the stage. The first two entrance has a bubble before them, they are simply useless.

Enter in the 3rd underwater cave, which has no bubble at the entrance!

Shortcut-time! :)

World 8 - Found in Area 8-3, Shaft of Darkness.

Go through the stage until you reach the end. There will be a campfire just before the end of the stage - and the egg is just before the campfire... :)

Please note that this is definitely NOT a shortcut - you STILL have to complete 2 stages to reach 8-6, even if you don't shortcut!

--(6.1 Minimalist quest)--

So, how many stages needed to beat AI3 in the shortest way?

Complete World 1. (6 stages)

Complete 2-1, use the shortcut in 2-2, then do 2-A & 2-B and 2-6. (5 stages)

Complete World 3. (6 stages)

Complete World 4. (6 stages)

Complete 5-1,5-2,5-3, and skip to 6-1 from 5-4. (4 stages)

Complete 6-1,6-2, and skip to 7-1 from 6-3. (3 stages)

Shortcut in 7-1, complete 7-A, 7-B, and 7-6. (4 stages)

Complete World 8 (with or without shortcut) (6 stages)

It totals out in: 40/48 stages. Well, the 5/6 of the game has to be completed.

## 7. Boss Guide

Here are my strategies to help you defeat the bosses. Use it. ;)

- World 1:

The UFO left but it left a surprise for you. ;)

The first boss is a huge er... crab?! :D Or something like that... whatever.

And the floor is moving, so don't slide into the boss!

He has only one attack: it shoots 2 projectiles at you - or, if it is already red (which means that it doesn't have much energy left), it will shoot 2 and 1 more. Try not to lose Poley if you didn't lose it yet.

Now, if you still have Poley: After 1 or 2 spins the boss will be red, and it means good - for you. :) If I can give you a hint, then spin immediately INTO the boss (I'm serious) without touching it when you don't spin. Avoid the projectiles and spin BACK into the boss, which makes it red. 3 more spins and he's toast! Repeat the pattern (spin-avoid-jump over) until it dies... :)

If you don't have Poley: in this case, you will have a bit of challenge.

So, try on the left edge of the screen and hit that crab while avoiding its projectiles. Keep it shooting while avoiding AND staying on the left edge of the screen to win!

- World 2:

There are 3 flowers on the top, and there is only always one attacking flower.

It shoots leaves out; just be sure that you go under the left or the right platform - it depends on the flower's position. At the first time, it will be the middle one. Shoot it ONLY SIX times, then you will have time to avoid the leaves easily. For the second time, it will be the right one. Repeat the process (Hit the flower 6 times again) then escape. After 9 hits, it will be red. You know what this means ;) For the 3rd time, it will be the left one.

Quickly shoot it only 4 times to kill it! 13 hits with Red Taylor's fire and it's a goner! Not bad ;)

If you don't have Red Taylor, just do the same, but you will have to throw a few more axes to beat the boss, but it is not that hard.

- World 3:

Well, it is something fiery. :D At the first time, it will be on the middle platform. It will only shoot one projectile towards you, but you can avoid it easily. Shoot the boss in it's face 7 times, then it will have it's second strike. Go right under the left platform quickly, then that ring of fire will not hit you. Then, the boss appears right above you, on the left platform. Until 2 hits (9 hits in total), it will be blue!

(Not RED? What happened? ;))

Avoid the projectile, then you can hit it 2 more times before it's attack. Now, go under the right platform, and you won't get hit again! Then get ready to attack, as the boss appears above you again. Shoot one, then avoid it's TWO projectiles, then shoot it 3 more times and run under the left platform. Wait for the boss now to appear on the middle platform. Go and shoot it ONCE MORE and you have won the fight! ;) This was a bit harder, I know. :)

If you only have your axes, then do the same things, but throw ONE extra axe. Go for safety, man! I don't think you want to do the whole stage again. ;)

- World 4:

Oh man, an underwater boss fight? Sounds hard to me to explain but I try... So, this fish only travels horizontally (thank God!), and if it exits on the right side, it will emerge on the right side. (thank once again!) Just avoid the attacking enemies below and the fish... If you don't swim on the bottom, then you will see where NOT to stand/swim/hover.

Now, here is the method what I use to defeat this idiot fish.

1. The fish comes in sight on the bottom right (LOL, now I'm rhyming...)
2. Swim to the upper-left and hover there
3. When the fish becomes solid, throw rapidly hammers at him and dodge the rising enemies or you will be dead soon
4. The fish will eventually charge left
5. Swim to the upper right side of the screen and face left
6. The fish will emerge from the lower left side
7. Hammer-time, if you know what I mean
8. The fish will charge right
9. Swim to the upper left and start throwing hammers towards the right. I know, this may sound ridiculous, because you are throwing at nothing, but:
10. The fish will emerge from the upper right; when this happens, start descending and keep throwing those hammers as long as you hit the fish. Meanwhile, take care. While you're falling, don't hit the ascending enemies, and that you DO NOT touch the bottom. Why, you ask? You must float in between the ground and his assault path to keep hitting this stupid fish.
11. Fishy (idiot name? Yup; I gave it to him) will charge left
12. Move to the upper right, face left and throw those hammers
13. Fishy will emerge from the upper left. Now, drop down the bottom - while avoiding those ascending enemies and keep throwing those hammers.
14. Fishy will pass over you to the right
15. Move to the upper left side of the screen
16. Fishy will emerge from the lower right
17. Go back to step one. The cycle restarts here.
18. Nothing! :D LOL.

- World 5:

It is a skull boss! First, it will be in the lower big platform... Hit once and then try to avoid his fire shots - then quickly hit it 2/3 more times. Then his head will go around the lair - you can still hit/can get hit by the head, which moves on the upper big platform. He attacks then the same, but the head will go down. It's pattern is easy, and it is easy to kill. :) Good luck. :)

- World 6: -A strategy with Don-Don and without it.-

I hope you completed the stage with Don-Don!

This huge blue crab 2 attacks, the first is that icy-spikey ball which is connected to the crab. The second one is the Icicles (normally 2, but if the crab is already red then 3 quicker Icicles)

So, when the crab appears, fly with Don-Don above his claw on the left side! After 4-5-6 shots, land on the ground to avoid the icy-spikey ball! And on the ground, simply walk to avoid getting hit by the Icicles. Keep this thing up until it dies!

But here is a tactic for the players who lost Don-Don... The floor is icy, so do not slide into the ball/Icicles/boss! Jump on the left platform, hit it a few times, then avoid the attacks... -Yawn- Repeat. :D

- World 7:

Here, I will write 2 strategies to defeat the big and ugly (what? it is really ugly :P) butterfly.

The first one is for the Blue Taylor users. :)

Stand on the 3rd cloud. Wait for the boss to shoot 3 projectiles - meanwhile, jump on the 2nd cloud. Now comes the tricky part. You have to jump over the butterfly and you have to land on the 3rd cloud. After that, quickly jump on the second one and hit it like a maniac to make it red/green.

If you could make it red/green, then go back to the 4th cloud and avoid the shots there. If the butterfly gets in your range, then start to hit it rapidly. Don't worry, it will die before it can hit you! If the butterfly won't be red/green after the first round, then listen up. You just have to jump on the 2nd or the 3rd cloud when it comes to the 4th cloud. 16 hits and it is dead!

This strategy is for Don-Don users. :)

Avoid the shots and fly up in the air. When it wants to come up in the upper left/right corner, fly above him and shoot at the boss, but fly away before it touches you. You have to stand to the same clouds like in the Blue Taylor strategy. (3rd one if the butterfly is in the upper right corner, 4th one if it is in the upper left corner) You will have to hit it a lot if you use this strategy! Good luck! :)

- World 8:

Alright, so the UFO did not escape like 7 times before.

The first boss will be pretty easy. It is the UFO that you fight.

It goes around the top of the screen, so it is easy to avoid. It has 2 attacks: The first one is a vertical laser shot - the UFO simply shoots under itself. The second one is the same old shot, which you saw in previous boss fights. Here's what to do: shoot it 2-3 times, go down, avoid the shots, then go back up when the UFO starts to go back right. It is easy, but I found the battle easier if I lost Red Taylor.

FINAL BOSS! There will be 3 purple aliens (ewww... yuck. :P) on the screen, one on the middle platform, and the two others in the bottom left and right corner. You have to find the original one. If you don't, all 3 aliens will shoot at you! If you find the original, the fakes will disappear, and only the original one will shoot at you the same old shot. Then the alien disappear and

all 3 appears again. Easy... even for a last boss!  
The pattern of the original alien's appearance: left, right, middle. And it is  
repetative. :D

## 8. FAQ's

Having questions? Stuck in the game? Send a mail to benettonroy@freemail.hu!  
Adventure Island 3 as subject, please.  
I will gladly help you, because I never get mails about my guides.  
Will this section ever have a question?

## 9. Misc

--(9.1 Other Information)--

Maybe I'll write something here if ANYONE mails me...

--(10.2 Disclaimer and Legal Information)--

Only GameFAQs (and its affiliated sites) can keep this file along with  
NeoSeeker. Blah, blah. Deleted this section... (oh yeah, and GameSpot, too)  
I don't think you want to read it. Don't steal it, don't upload it  
to other sites without my permission. That's all that I say.

--(10.3 Thanks)--

Thanks for:

- CJayC: his site is the best, GameFAQs is the Nr1 site about games! :)
- GameFAQs is the best, no doubt.
- Hudson: For making this game.
- Nintendo: For making the NES, the mother/father of all consoles! :)
- And, for YOU for reading! :)

--(10.4 Game over)--

Well, it is the end of my first guide. Hope you enjoyed it.  
Hope to see you again.

Boom, headshot.

Enigma\_07

-EOF-

