Tecmo Baseball FAQ Final

by nm14 Updated on Sep 3, 2004

Tecmo Baseball
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For the NES System
Version Final

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1. Legal Info/E-mail Policy

sec1

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If permission is given to you, please do not change the content of format of the FAQ. It is meant to stay in this state until I say otherwise. So, again, if you wish to use this FAQ in any way, pleace consult with me. Thanks you, and the following sites may use this FAQ at the present date.

-http://www.gamefags.com-

-https://www.neoseeker.com-

-http://faqs.ign.com-

-http://ffeutopia.com-

-http://www.thevgnation.com-

-http://www.wogaming.com-

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Hey everyone. This is the e-mail policy portion of this FAQ. I am going to list what I believe to be "acceptable" or "unacceptable" e-mails. Of course, it would be very wise of you to correctly e-mail me if you are hoping for a

response. Also, if you have made a mistake when e-mailing me, it is very likely I will block you so that you cannot send me any more messages. So, now that you all know what will happen if you incorrectly e-mail me, you have to find out what is acceptable and what is unacceptable. Please read below.

Do you have information that we have not covered in this FAQ? Well, read below. If you happen to know something in the FAQ please e-mail me. I am always interested in adding information from readers, but there are a few exceptions. If this FAQ is NOT labeled "Final" as its version, your added information may not necessarily be used. I could possibly already know your information, but have not gotten to that section yet. So, do not guarantee that I will post your comments just because you were nice enough to e-mail us.

Now, for a little more about an "acceptable" e-mail, let's talk about the subject of the e-mail. I get a lot of e-mails about other FAQs that I have written, so I can easily miss your e-mail unless you identify it. So, in the subject line, please include the words "Bomberman 2 FAQ" in your subject line. This makes it a lot easier to sort things out in my e-mail. If you do not refer to what game you are commenting/asking for help on, I will most likely ignore the entire e-mail.

The last aspect that we would like to talk about is reading the FAQ. If you are in doubt, check around the entire FAQ before coming to us for direct help. It is likely that information is in other parts of the FAQ, and not neccessarily the part that you are looking at during that very moment. Any comments that are already answered in this FAQ will simply be ignored and blocked, as I have taken a lot of time to write this guide for you, you can do a little something for me as well.

If any of the above guidelines are not followed correctly your e-mails will be considered "unacceptable" and I am sure you know what that means. I personally think that it will be simple to follow the guidelines, and you will not have to worry very much about the process. Thank you, again, for your cooperation.

2. Strategy/Game

sec2

As you approach the start menu, you will find a few choices. It will look much like what you see below.

GAME SELECT

1P 2P ALL STAR 1P ALL STAR 2P WATCH

Of course, the general mode that you will be playing is the simple 1P, unless you wish to play against another person. Regardless, I am going to start off with the one player mode. Once you click on one player mode, you will be asked if you want the DH rule. Always chose yes, and then you will proceed to the teams menu. It looks like the below chart.

+	National League	American League
+=-=-	=-=-=-=-=-=-=-=	
	St. Lou.	Minn.
	S. Fran.	Detroit
	N.Y.	Milw.
	Cinci	N.Y.
	L.A.	Boston
	Atlanta	Calif.
1	Chicago	Texas
1		1
+		

Press the B button to choose your team, and then the computer will randomly pick their own team. The action is about to start.

The next objective is to pick your starting pitcher. It is important to look at their stats to the right, so that you can get a good picture of what is going on, and how each one will react to the other teams playing skills. The lower the ERA on the menu, the better the pitcher is likely to be.

BATTING STRATEGY

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Now, the game begins. You will start off batting, and the computer will start off pitching. Basically, first you are going to want to know the controls. To swing the bat, simply press the B button. Make sure you look at the way the ball is being throw so you do not swing on a terrible pitch. As most of you already know, a pitcher can either throw a strike or a ball. If you get three strikes, the batter is out, and the next batter comes in. If you get four balls the batter will get to walk automatically to first base. So, you as a batter must not swing at bad pitches or else you will get a strike.

You can move your player to the left and to the right of the batting zone. It doesn't make a huge difference, but it is recommended that you do not get too far or too close. The middle seems to work a lot for me. Now, once you actually hit a ball, the screen will suddenly change to show a clear picture of where the ball is traveling. This will give you a good sense on where to run after you have hit the ball. That is the next topic, running.

Once you have hit a ball, you just move in the direction of the base. Make sure you keep an eye out for how many bases to run. Here is the ideal way of running bases...

+		+	+
1	Run the certain bases	If and only if	1
+=-=-=		:-=-=+=-=-=-=-=-=-=	-=+
		I	
	1 Base	The ball goes barely past shortstop	
1	2 Bases	The ball goes to the far wall	
1	3 Bases	Only on a homerun	
	4 Bases	Only on a homerun	
		T	
+		+	+

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PITCHING STRATEGY

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When you are pitching the ball, it is crucial to scew around with your batting opponent. Basically, you are going to want to move side to side. The bad part about this game is that you can only throw one pitch, and the only way to change the type of pitch is to move your poition on the mound. So, if you want to throw a fast ball, head in the middle. If you want to throw a curve ball, head towards the left if you are right handed, or right if you are left handed. If you want to throw a breaking ball, hold back as you pitch. I will explain all of this in the table below.

+		+
1	Pitch Type	Controls
+=-=-=-	-=-=-=-	=-=-=+=-=-=-=-=+
	Fast Ball	Hold Up while you are pitching.
	Curve Ball	Move to the left or right to pitch.
	Breaking Ball	Hold Back while you are pitching.
	Normal Pitch	Simply pitch by pressing B.
1		
+		+

The second part to the pitching side of the game is throwing the ball around to get the batter out. So, let's say a batter hits a ball to the outfield, and your player does not catch it. Quickly throw the ball by pressing the B button while aiming in the direction of the player whom you wish to throw to. So, if your pitcher has the ball, and you want to throw to first base, simply aim to the first base area, and press B. This should quickly throw the ball to the first base person.

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ALL-STAR GAME

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This is one of the modes on the beginning screen. Essentially, it is what it says it is. The All-Star game has the best players from each of the leagues, the American and the National league. So, if you are looking for a challenge, this is the place to go. Also, your team will be really good, so expect a lot of home runs, and a lot of baseball action!

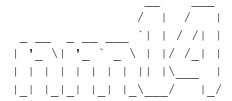
This completes the guide for this game. I hope these strategies and information help you master this game. Good luck!

3. Conclusion sec3

Thank you for tuning in to my FAQ. I truly hope that you actually learned something from this guide. I hope that I did what I was supposed to do,

which is to make you a better faqer. If I did, I can pat my self on the back because I helped someone get something done. If you really enjoy my work, you can take a look at some of the other games that I have written for.

As for the credits of this guide, I would like to credit a few people... -CJayC, who runs a nice site full of amazement.



All of my work can be found at:

http://www.gamefaqs.com/features/recognition/32285.html

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