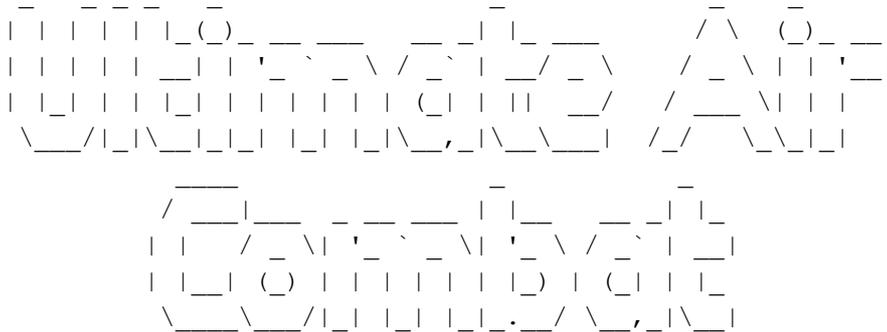


Ultimate Air Combat FAQ/Walkthrough

by Da Hui

Updated to v1.0 on Jul 24, 2009

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This FAQ was made for the NES FAQ Completion Project. You could contribute to this yourself! Just check out Devin Morgan's web site about it:

<http://faqs.retronintendo.com>

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| 1. - Controls | UAC1 |
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- D-Pad - Turn/move
- A - Machine Gun
- B - Missiles
- A+B - Flares/Chaff
- Start - Pause
- Select - Cycle through weapons

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| 2. - Walkthrough | UAC2 |
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Stage One

Powder Keg

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

The first mission is very basic for obvious reasons. Never press up or down because you will be perfectly aligned with all of the enemies in this stage. Simply turn right/left to target the enemy jets. Use your machine gun to take down the enemies when you see them. It will be very easy to shoot them down in this stage since they will all be in front of you.

* Ground Attack Stage

* Number of targets = 5

* Tips:

All of the targets will be in a line along the far south edge of the map. You can destroy these buildings with the machine gun or the bombs. The machine gun is easier if you fly at them in a straight line. Head to the far south corner and fly either east or west of the buildings that were in the lower left corner of the HUD before you entered this area, they look like small garages or sheds. Fly low by pressing down and fly directly east or west over them. Just hold your machine gun and you will destroy them easily as you pass them. If you are low on health or are having trouble with the machine gun, use your bombs.

Tub Buster

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

In this stage, the first enemy will start off behind you. If you have trouble with the ground attack stage, you may want to turn around and kill him. If not, let him hit you a few times because you'll survive. He'll eventually pass you and you can easily shoot him. Shoot the last two jets as they approach you from the front. Shoot them quickly because they will try to dive down and go below you to get behind you.

* Ground Attack Stage

* Number of targets = 5

* Tips:

You will have to shoot down small ships that look like rafts that ironically don't have anything on board. You should probably be shooting down the boats with guns but I guess your commander has other things in plan. Go slightly southeast and there will be four boats around the islands. The last boat will be south, slightly to the east, of the group of islands with the boats all around it.

London Bridge

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

You will notice immediately that this stage is pretty windy. How will you know this exactly? Well you will notice your jet isn't very stable as it flies through the air. Don't worry because it doesn't affect your flying too much but you will notice your plane turning by itself. All of the enemy jets will come from straight ahead of you and be very aggressive, firing right away. Shoot them back quickly before they pass you or they will dive down below you and get behind you.

* Ground Attack Stage

* Number of targets = 4

* Tips:

Fly slightly to the south until you reach a river. From here, start to fly directly to the west just over the water. You will pass two bridges while you are flying east. Destroy both of them with your machine gun or bombs, whichever way you want. After you destroy the second, go south and follow the river east. You will see two more bridges along this river, destroy both of them to complete this mission.

Camp Fire

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

Turn slightly to the left and go straight. The first enemy jet will appear behind you. If you have trouble on the ground attacks stage, you may want to turn around and kill him. If you don't have trouble with the ground attacks, let him hit you. Attack the second jet that will appear from in front of you, slightly to the left. Kill him and the enemy behind you will quickly appear in front of you. Kill him too.

* Ground Attack Stage

* Number of targets = 6

* Tips:

You will see the shacks on the first island that you fly towards, it will be slightly to the southeast of where you started. There will be three right next to each other and one more on the east side of this island. Fly directly to the east to the next island and the last two will be right next to each other.

After Stage Bonuses

You will notice that at the end of each stage of four missions, that you will unlock small but useful upgrades to each of your jets. In this section, I will list what you unlock in each stage.

F-18: This is an air-to-air laser that will destroy any plane. You must wait for it to recharge after each shot.

F-14: I've just completed a special backfire gun. It can be used during your ground assault.

Harrier: I've increased the number of hardpoints. This will let you carry more weaponry.

Stage Two

Over A Barrel

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

Just like the last two, this stage will be windy. However, this stage is a bit more windy than the previous ones. It could actually affect your aiming this time around. The first two enemy jets will appear from in front of you. Kill them quickly and the last jet will appear from behind you. Quickly turn around and kill him before he can damage your jet.

* Ground Attack Stage

* Number of targets = 12

* Tips:

Follow the road you see slightly to the south, to the east. In the first open lot, there will be nine large oil tanks right next to each other. Destroy all of these and fly directly to the east. The last three oil tanks will be right next to each other and you will complete this mission after you destroy them.

Dragonfly

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

This is the first night stage you will fight in. The enemy jets are a little harder to see from a distance but it's still pretty easy to see them, especially with the radar on the bottom of the screen. The only part of the night stages that might confuse you is that the clouds are gray and you might think they're jets so just stay calm and pay attention to the radar to see the enemy jets. The first enemy will appear ahead of you. Destroy him quickly because the next two enemy jets will appear at the same time. One will appear ahead of you and the other will appear behind you. Quickly kill the enemy jet in front of you and turn around to kill the last jet quickly.

* Ground Attack Stage

* Number of targets = 9

* Tips:

These ships are fairly spread out and there are plenty of enemy jets in your way so be careful. The first ship will be slightly to the south so

destroy it quickly, from here fly northeast to the next ship. After you destroy that ship, go to the southeast for another ship. Go directly south for another one and south again for one more. Go southeast from here for the next. Immediately fly directly to the west. Fly slightly to the north when you see the arrow in the top left corner change for the last three right next to each other.

Killer Bees

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

This round is when the enemies start to get really rough. They will start from all around you and fire rockets so make sure to take advantage of your flares. Be careful if a missile hits you because you will temporarily lose control of your jet. Simply destroy the three jets to complete this part of the mission.

* Ground Attack Stage

* Number of targets = 7

* Tips:

Fly to the northwest for the first missile carrier. Fly to the northeast from here for the next target. The next target will be to the northwest from here. Now fly directly to the east for a while to the next target. Fly to the southeast for the next target and continue directly to the south from there. From that target, fly directly to the east for the final target.

Pot Shot

* Dog Fighting Stage

* Number of enemies = 3

* Tips:

All of the enemy jets will appear from in front of you and just like the last stage, they will enjoy shooting rockets at you. Again, use your flares to avoid the missiles and kill them quickly.

* Ground Attack Stage

* Number of targets = 10

* Tips:

Go to the north for the first flak cannon. From here, fly northeast for two more. At the third flak cannon, fly northwest for another and then fly directly to the west for two right next to each other. Fly southwest from here for one after another until you get to one left, it will be slightly to the southeast of the last flak cannon you destroyed.

After Stage Bonuses

F-18: I have adapted the backfire gun to the F-18.

F-14: I've increased the number of hardpoints. This will let you carry more weaponry.

Harrier: The thunderball weapon can destroy all visible airborne objects. It takes a long time to power up.

Stage Three

Dish It Out

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

The first two enemy jets will appear from in front of you. Shoot them down quickly and immediately turn around because the third jet will appear from behind you. This will be the first stage with four jets in the dog fighting stage, it will come from behind you assuming you turned around for the third jet.

* Ground Attack Stage

* Number of targets = 8

* Tips:

This one is pretty easy if you do it quick. If you don't do it quick, you will have to deal with a couple enemies trying to shoot you down. Just fly south and shoot at the communication towers as you see them. At the very bottom, you will have to turn west to take out the last couple of towers.

Smoke Trail

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

The first enemy will appear in front of you. The next two will appear at the same time, one in front and one in back. Take out the one ahead of you while using flares to avoid the missile from the jet behind you. Turn around to kill that one and the fourth should appear around the time you start shooting him. Kill the last jet to complete this dog fighting stage.

* Ground Attack Stage

* Number of targets = 10

* Tips:

Go north for two grouped together. Destroy those and head east. The yellow guns will also be your target so take that one out and another slightly to the east. Follow the dirt path through the trees to the east and you will

easily see all of the guns that you have to destroy. Blow them up as you pass them.

Barracuda

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

The first two will appear at the same time, one in front and one in back. Use your flares when you get the warning that a missile is coming after you. Kill the jet in front of you and turn around to kill the second jet. The last two jets will appear one at a time.

* Ground Attack Stage

* Number of targets = 5

* Tips:

Fly to the west and you will reach the docks. Your targets are the ships with the small command rooms on top but without guns. They take more damage to destroy than your typical target so be careful. Destroy the first few from directly west of where you started and just follow the docks south to destroy the rest.

Power Down

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

Just your typical dog fighting stage. The first two will appear in front of you and the last two will appear towards the left. They aren't directly behind you, they're further to the left.

* Ground Attack Stage

* Number of targets = 5

* Tips:

Be careful because there are a lot of anti-air guns in this stage. Go to the northeast for the first generator. Go west for the next and then southwest from the second for two more. From the fourth generator that you destroy, go directly to the west and avoid some guns as you take out the final generator.

After Stage Bonuses

F-18: I've increased the number of hardpoints. This will let you carry more weaponry.

F-14: The air-to-ground laser is a truly awesome weapon. It will roast any object beneath your plane, but it takes a long time to power

up.

Harrier: I have adapted the backfire gun to the harrier.

Stage Four

Poison Ivy

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

This round is pretty tough. The first will appear in front of you and then the rest seem to appear at the same time. Be very careful because they are very aggressive and will fire several missiles at you. Try to stay on one of them and take them out quickly.

* Ground Attack Stage

* Number of targets = 8

* Tips:

The buildings you will have to destroy come in all different sizes. Go west from the start and destroy the first building you see. Go northwest from here and destroy three more right next to each other. Go north from these three for the final four with a couple of guns surrounding them.

Nuts & Bolts

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

The first enemy jet will appear to your right. The rest seems to appear at the same time while you're shooting at the first. You may want to just start using your missiles at this point in the game, it gets fairly difficult with all the turning to stick to your machine guns.

* Ground Attack Stage

* Number of targets = 6

* Tips:

Go east for the first one and then east for the next. Go northwest from here for the next. Go northeast from the third building. Now go directly to the north and destroy the next building. The final building in this mission will be to the east.

Inferno

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

The first will start in front of you. The second will start slightly to the left. The last two will appear pretty much at the same time while you target the second jet.

* Ground Attack Stage

* Number of targets = 13

* Tips:

Go directly to the north. You will see a large enemy base. There will be a total of nine radio towers all around the base here that you will have to destroy. After you destroy these nine, fly to the east. Follow the road for two more. Now fly directly to the west. The last two will be on the side of the road going to the west of the base.

Titanic

* Dog Fighting Stage

* Number of enemies = 4

* Tips:

The first will appear behind you fairly quickly. The rest seem to appear at the same time. Destroy them all to complete this dog fighting stage as usual.

* Ground Attack Stage

* Number of targets = 3

* Tips:

There are a lot of enemy gunships that you have to destroy so you may just want to destroy them. You will see a large air carrier to the northeast of where you started. You have to destroy the two sets of jets and the set of crates. The crates take a bit longer to destroy than the jets. There will be a couple of patrol boats around here too that will be looking to destroy your plane so try to destroy anything shooting at you and then focus on the carrier.

After Stage Bonuses

I have created a special guided bomb that will mirror your movements as it falls. It can be used on any plane.

Stage Five

Tin Can

* Dog Fighting Stage

* Number of enemies = 5

* Tips:

This night map will be very windy so be careful when flying around out here. The first two will appear behind you and have very good evasive maneuvers. They like to fire missiles at you every chance you get and don't give you much time to line up your machine gun so take advantage of your rockets.

* Ground Attack Stage

* Number of targets = 2

* Tips:

Go to the east and you will see a factory with a gun just south of it. Stick to the west side out of view from the other guns and destroy the gun near it. Keep attacking the factory until it finally blows up, it'll take a while. Also take care of any enemy planes around you. Go southeast from here while avoiding the guns. The only guns near this factory are to the south so avoid them while you attack the factory.

Crude & Rude

* Dog Fighting Stage

* Number of enemies = 5

* Tips:

The first will approach you from your right and the rest seem to approach randomly. This level is a pain since they really like to change altitudes and some of the jets seem to just try to run away making you sit there for a while chasing them. Just bring them all down quickly when you see them.

* Ground Attack Stage

* Number of targets = 1

* Tips:

Follow the river to the west until you reach the mouth of the river. The oil tanker will be sitting right there in the wide open. There will be one gun ship guarding it to the east and a lot to the west so I suggest trying to stick to the east side. Just do a lot of damage to the oil tanker until both ends and the small control room toward the right side is destroyed.

Fort Scrag

* Dog Fighting Stage

* Number of enemies = 5

* Tips:

The first two will start behind you but you don't have to turn, they will start slower than you. The third will appear ahead of you so kill that one and then turn around for the first two that appeared. The rest seem to be

random so kill them as you see them.

* Ground Attack Stage

* Number of targets = 8

* Tips:

Go to the west and destroy the first small building you see. The next will be north of here but there will be plenty of guns to try to stop you so try to stick to the trees on either side of the path. The rest of the building will be to the north of here with several guns surrounding them.

Octopus

* Dog Fighting Stage

* Number of enemies = 5

* Tips:

They seem to take their sweet time approaching you in this stage. They seem to like to fly towards you, fire a missile, and fly off. Try to cut them off as they fly towards you and quickly fire missiles at them before they get a chance to run.

* Ground Attack Stage

* Number of targets = 2

* Tips:

Go to the southeast from the start until you see a large group of gunships in a circle surrounding a part of the water with no waves. In that part with no waves, a submarine will come out and will keep going in and out of the water. Destroy it and go slightly southeast for the next one.

After Stage Bonuses

I have managed to add more hardpoints to all planes. Now you can carry more weapons than any other fighter pilot.

Stage Six

Rig Mistake

* Dog Fighting Stage

* Number of enemies = 6

* Tips:

The first two will appear behind you and will be the only jets you will have to fight for a while. Turn around quickly to bring them down. There will be no more than three jets around you at a time so at least you don't have to worry too much. Still, try to destroy the enemy jets as quickly as

possible.

* Ground Attack Stage

* Number of targets = 7

* Tips:

Go immediately to the southeast and destroy the first small oil rig. There will be another one just southeast of that one to destroy. From there, fly to the east for the next one. Fly directly to the south for another and then southeast for the next. Fly north for the next and then southwest for the last.

Hangar Banger

* Dog Fighting Stage

* Number of enemies = 6

* Tips:

The first enemy will appear behind you so turn around to destroy him. The rest will appear pretty much randomly. They approach you kind of quickly but for the most part, they are at the same altitude so they should be easy to shoot down on your first try.

* Ground Attack Stage

* Number of targets = 14

* Tips:

Fly southeast and you will see six hangars all lined up going east and west. Fly over them and destroy them as you see them. The rest of the planes will be sitting along the two runways just south of the hangars.

Voodoo

* Dog Fighting Stage

* Number of enemies = 6

* Tips:

The first enemy will appear from your left and then the next will appear from the right. Fight both of them off as the rest of the enemy jets seem to appear from all around you.

* Ground Attack Stage

* Number of targets = 8

* Tips:

Fly southeast from the start and there will be four buildings you have to destroy on this island. There's also a couple of homing anti-air guns on the ground that could really hurt you so try to take these out as well. Deal with enemy jets quickly and go to the east when you destroy these four targets. Fly southwest for a lone building and then return to the first four. Fly to the east and destroy two more on a small island. Fly to

the southeast from here for the last one.

Stingray

* Dog Fighting Stage

* Number of enemies = 6

* Tips:

The first two enemies will both appear to your left so start to head over in that direction. Kill both of them quickly and the rest will appear randomly. Kill them all as quickly as you can as you have in the previous dog fighting stages.

* Ground Attack Stage

* Number of targets = 8

* Tips:

Fly directly to the north and pass a couple of islands for the first gun ship you have to destroy. Fly to the east from here for the next gunship. Keep flying to the east for another gunship and then head north. Fly east from here for the next and continue to the east for the rest of them. When there is only one more, you have to fly slightly northeast for the last one.

After Stage Bonuses

With my new chaff, you can carry twice as much as you could before.

Stage Seven

Chicken Little

* Dog Fighting Stage

* Number of enemies = 7

* Tips:

The first enemy jet will appear from your right. The second will appear from where you started. There will be a long break between these and then they will start to appear randomly.

* Ground Attack Stage

* Number of targets = 1

* Tips:

The building will be to the northwest of where you started but be very careful. There will be a lot of guns on the ground along with a couple of jets trying to shoot you down. You may want to destroy the ground units and then focus on the building, it will take several bombs to destroy.

Hit Or Missile

- * Dog Fighting Stage

- * Number of enemies = 7

- * Tips:

The first two enemies will appear behind you and the rest will seem to appear randomly. Take them out as you usually do with the dog fights.

- * Ground Attack Stage

- * Number of targets = 5

- * Tips:

Fly directly to the west for the first target. After you destroy the target, you will see another small target that was inside, destroy that as well. Fly to the northwest from here for the next target. Go north from here to deestroy another one and then northeast for the final target.

Pump It Up

- * Dog Fighting Stage

- * Number of enemies = 7

- * Tips:

The first enemy jet will appear to your right. The next will appear from where you started and the third will appear to the left of that direction. The rest of the targets will appear randomly so shoot them down as you usually do.

- * Ground Attack Stage

- * Number of targets = 5

- * Tips:

Your first target will be to the north of where you begin. Go directly east after you destroy the first target to destroy the next. From there, go slightly to the northeast for another. Go directly south for the last two targets.

Loch Ness

- * Dog Fighting Stage

- * Number of enemies = 7

- * Tips:

The first enemy jet will approach from behind you so turn around immediately. Destroy that jet and turn around immediately for another jet. From here, most of the jets will just appear quickly and randomly so be careful.

* Ground Attack Stage

* Number of targets = 6

* Tips:

Fly to the west until you reach the docks and destroy the first submarine. Be very careful because there are several ground-to-air rockets in the area. There will be five submarines around the docks and one more to the southeast of the docks. Destroy them as you see them.

After Stage Bonuses

I have developed super armor that will absorb more damage from enemy fire. Good hunting and good luck.

Stage Eight

Man O' War

* Dog Fighting Stage

* Number of enemies = 8

* Tips:

The first jet will appear behind you and then the rest will quickly appear randomly. There won't be more than three enemies on the radar at once but they will come very quickly so try to kill them as quickly as possible.

* Ground Attack Stage

* Number of targets = 2

* Tips:

Both aircraft carriers will be directly to the north. They will both be surrounded by small gunships and plenty of jets trying to shoot you down so be very careful. They both have a lot of armor so it will take several fly bys to destroy each one. Make sure nothing is shooting at you and just keep attacking the small command centers on the aircraft carriers until they both blow up.

Clean Sweep

* Dog Fighting Stage

* Number of enemies = 8

* Tips:

The first enemy jet will appear ahead of you. The rest will seem to appear at random all around you so destroy them quickly as usual in dog fighting.

* Ground Attack Stage

* Number of targets = 17

* Tips:

These targets are the small black circles floating in the water. The first will be to the northwest of the start. Fly southeast from here and there will be another group of them. The next group will be slightly southeast of that group. The rest will be on the boats just west of the last group.

Empty Nest

* Dog Fighting Stage

* Number of enemies = 8

* Tips:

The first enemy jet will appear to your right. The rest of them will appear all around you randomly so just go through this like any other dog fighting stage.

* Ground Attack Stage

* Number of targets = 11

* Tips:

Follow the road to the east and destroy the hangar and the planes on the ground. There will be one group of targets here. Fly to the east after all planes and the hangar are destroyed for some more planes lined up and two hangars to the south of the planes.

Oil & Vinegar

* Dog Fighting Stage

* Number of enemies = 8

* Tips:

The first plane will appear to your right and the next will appear to your left. The rest will be completely random, complete this dog fighting stage like any other.

* Ground Attack Stage

* Number of targets = 18

* Tips:

Fly to the northwest for four oil rigs next to each other. Destroy them and continue to the northwest. Follow the outside of this base and destroy the oil rigs in a large circle.

After Stage Bonuses

This is my final gift to you. I have created a new fuel that will let you fly much farther. It should give you the time needed to find Don Gwano.

Good hunting and good luck.

Stage Nine

Toxic Waste

- * Dog Fighting Stage

- * Number of enemies = 9

- * Tips:

Turn around immediately to kill the first enemy jet. Quickly fire a missile at him and turn around again for the next. The rest seem to appear random so finish this stage like any dog fighting stage.

- * Ground Attack Stage

- * Number of targets = 9

- * Tips:

Go north until you see your first target. From there, fly directly east for two more. Fly northeast for two more and then turn west for another. There will be two more slightly to the west right next to each other. The last one will be to the northeast from here.

Sand Crabs

- * Dog Fighting Stage

- * Number of enemies = 9

- * Tips:

The first jet will appear in front of you. Quickly kill him and the next few will take a while to appear and will be random. Just kill them as you see them like any other dog fighting stage.

- * Ground Attack Stage

- * Number of targets = 29

- * Tips:

There will be three tanks bunched together to the north of here. Fly directly to the east for five more. Go directly to the south from here for six more and go southeast for one more. Then slightly to the west of the previous group of six for ten more together. Go directly north for three more and then northeast for the last one.

Pancake

- * Dog Fighting Stage

- * Number of enemies = 9

* Tips:

The first enemy jet will appear behind you so turn around. After you kill him, quickly turn around again and kill the next one. The rest will appear quickly and randomly so be very careful.

* Ground Attack Stage

* Number of targets = 20

* Tips:

You have to destroy all of the ground-to-air guns in this area. They will all be to the north. The ones on the docks are pretty big and easy to target so take those out first. The smaller guns can be harder to hit but their shots aren't homing so you just need to avoid them and destroy the guns as quickly as you can.

Whirlybird

* Dog Fighting Stage

* Number of enemies = 9

* Tips:

The first will appear behind you and the rest will appear quickly and randomly. Take them out as you see them.

* Ground Attack Stage

* Number of targets = 7

* Tips:

Go directly to the south for the first target. There will be a lot of enemy helicopters trying to shoot you down so be quick with your targets. Go west and along the south side of the river for the next target. From here, fly northwest for the next. Fly south for another and then west for one more target. Fly northwest for one more and then west for the last one.

Operation Big Cheese

* Dog Fighting Stage

* Number of enemies = 9

* Tips:

The first enemy jet will appear behind you. The rest will appear randomly. They seem to like to fly by, attack, and fly away. Try to target them quickly with your missiles to take them out as quickly as you can.

* Ground Attack Stage

* Number of targets = 1

* Tips:

Just fly south and you will see Don Gwano's mansion in the middle of a

bunch of guard towers. Try to destroy the laser cannons because they're very powerful. After you destroy the ground-to-air defenses in the immediate area, focus on the mansion. Kill any helicopters or jets following you and just keep attacking the mansion when you're able to. It will take a while so be very careful.

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### 3. - Strategies

UAC3

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* Flares/Chaff

Flares can be very useful in this game. You can deploy them by pressing A+B together. What they do is draw rockets towards them instead of you. If you see a rocket lock on warning on your HUD in the dog fighting missions, just quickly press this to stay safe. Also in the ground attack stages, you will notice rockets being shot out of enemy jets. You can use the flares in the same way to get away from the rockets.

* Dogfighting

You will have to get good at this because it makes up half the game. A good way is to not try to follow them. If you start to maneuver up or down, you will likely get kind of lost and confused. You will likely take a little bit of damage but it's a lot easier to kill the enemy jets to stay at this altitude. Simply press right/left to lean and turn to kill the enemy jets.

Later in the game, you'll probably want to stick to using your missiles since they start to get overwhelming. You have to have heat seeking rockets equipped and getting them to stay in the square on your HUD. The rockets will lock on and it will be a small circle, now you should press the B button to fire them. In fact, you can simply keep pressing B because the heat seeking rockets won't fire unless they are locked on.

The F-14 is probably the best jet if you have problems dog fighting in the later levels. The main reason for this is because they have the Phoenix missiles. Once they lock on, they seem to always hit, I have never missed a single shot with the phoenix and it really makes the later levels tolerable.

* Ground Attacks

One of the confusing parts of the ground attacks is the locations of the targets you need to destroy. The best way to find the targets is to look at the top left corner of the screen. You will see a small arrow pointing at the nearest target. Simply fly in that direction until you reach the target, destroy it, and head over to the next target.

* Using Your Radar

In order to make quick work of the enemy jets during dog fights, you have to take advantage of your radar. When the dots on the radar are close together, the radar is zoomed out. This will show you where enemies are coming from. When they get close, they will zoom in automatically so you know exactly where the enemy jets are. However, the radar is more in depth than just that. The jets that are the same altitude as you will remain gray. The jets at a higher altitude will be red and the jets at a lower altitude will be a yellowish white, kind of a cream color.

Sparrow	Medium range air-to-air missile. Requires a maintained radar lock on target.
Rockeye	Clears a large area of enemy ground forces. Good for large strongholds.
Harpoon	Specially designed shipsinking missile, tears apart the hull of the most powerful warships.
Air Laser	Forward-firing air-to-air laser. One solid hit demolishes any plane.

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5. - Disclaimer

UAC5

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