

# Wily and Light no Rock Board: That's Paradise (Import) FAQ

by Simon

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ワイリー & ライトの

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ザッツ \* パラダイス

~ Wily and Light no Rock Board: That's Paradise ~

=====  
FAQ (Shift-JIS) Version 1.00 by Simon (thiagosimoes84@hotmail.com) - May/2002  
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| BEST VIEWED: |  
+-----+  
| Internet Explorer ver. 5.0 (or higher) - Default Settings |  
+-----+  
| Win. WordPad - Font: Courier New / Size: 10 / Desktop Resolution: 800x600 |  
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| NJStar Japanese WP - Font: Courier New / Size: 7 / Zoom: 150% / Desktop |  
| Resolution: 800x600 |  
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| JWP Japanese WP - Page Setup: All Margins = 0.0 cm / Orientation: Landscape |  
+-----+  
| ~ Note ~ In JWP Japanese WP, the spaces between Ascii words and Kanjis will |  
| be missing. This is a problem originated from this specific program. In the |  
| other programs, the format of this FAQ should be perfect. |  
+-----+

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=====  
1 - Notes  
=====

Wily and Light no Rock Board: That's Paradise is not just one more game from Rock/Mega Man series, but indeed, the first 'alternative' game in Rock/Mega Man series. Why did I used the word 'alternative'? It's because before this title, all the other games in Mega Man series were about jumping/shooting, while Rock Board is all about a board game. As far as I know, this was the last game in

Rock/Mega Man series released for Famicom (widely known as NES). This is the most underrated title in Rock/Mega Man series, and sadly, it was released only in Japan. The only way you can play it nowadays is using an emulator and a ROM of this game. Please, do not e-mail me asking where you can get the ROM, I just know it is VERY rare. Also, note that the use of ROMs and emulators may be illegal on your country, so do not blame me if anything bad happen to you. Now, enjoy reading.

=====  
2 - Game Basics  
=====

After pressing Start Button in the title screen, you will be presented to a menu that looks like this:

```
+-----+
| プレイヤ (Players)   コンピューター (Computer)   |
+-----+
| 0人 (Zero Persons)   4人 (Four Persons)   3人 (Three Persons)  2人 (Two Persons) |
| 1人 (One Person)     3人 (Three Persons)  2人 (Two Persons)   1人 (One Person)  |
| 2人 (Two Persons)    2人 (Two Persons)   1人 (One Person)    0人 (Zero Persons)|
| 3人 (Three Persons)                1人 (One Person)    0人 (Zero Persons)|
| 4人 (Four Persons)                                     |
+-----+
```

Choose the way you want to play. When you are done, you will have to choose the 'tokens':

```
コサック (Kosakku)      ライト (Raito/Dr. Light)      ワイリー (Wairi/Dr. Wily)

      カリンカ (Karinka)          ロール (Ro-ru/Roll)
```

Choose which one you want to play, and also choose the 'tokens' for the other players. Now, you will have to choose the board you want to play:

```
マップ1 (Map 1)          グリーンたいりく (Green Continent)
マップ1 (Map 2)          コールドとう (Cold Freeze)
マップ1 (Map 3)          すなのたいりく (Continent of Sand)
マップ1 (Map 4)          メガロポリス (Megalopolis)
```

Choose which one you want to play, and so the game will shuffle the starting order of the characters. Finally, you will be asked about the rules:

```
ルール (Rules)

はさんせい (Bankrupt Enabled)      バトルロイヤル (Battle Royal)
```

Choose the way that you want the rules working out and your game will actually begin.

In your turn, if you do not press any button, a floating box will appear indicating the names of all characters, and their current/total value of Zeny (Z, which is also shown in the game as ゼニー). By pressing the 'A' button, you will bring a menu that looks like this:

```
+-----+
| ルーレット (Roulette)   しさん (Properties)   こうしょう (Negotiations) |
| マップ (Map)           カード (Cards)       そのた (Etc.)             |
+-----+
```

Now, let's see what every option would do:

### ルーレット (Roulette)

~~~~~

Roulette is the easiest option to figure out. The game will choose an aleatory number, and you will walk over this same number of squares in the board.

\*\*\*\*\*

### しさん (Properties)

~~~~~

By choosing this option, the game will show a list with all the properties (buildings) that you currently have. Just press left, right, forward or down in the D-Pad to see the list of the other characters. The Properties screen looks like this:

```
+-----+-----+
| Character | もちぎん (Savings)          XXX ゼニー (Value in Zeny) |
| Picture   | しさん (Properties)          XXX ゼニー (Value in Zeny) |
+-----+-----+ そうしさん (Total assets) XXX ゼニー (Value in Zeny) |
| Char's Name | かえる (Transfers)          XXX ゼニー (Value in Zeny) |
+-----+-----+ とち (Lands) X コ (Quantity) |
|               たてもの (Buildings) X コ (Quantity) |
|               |
| Current Cards (If you have any) |
+-----+-----+
```

\*\*\*\*\*

### こうしょう (Negotiations)

~~~~~

By choosing this option, another menu will be shown:

```
+-----+
| きょうばい (Auction)   かいたい (Absconding) |
|  うりたい (??? Sale)   だれかとうかん (???) |
| キャンセル (Cancel) |
+-----+
```

I could not understand what Negotiations is about at all. Ok, I am not that dumb, I know it has something related with trade properties, but I could just barely translate some few suboptions related with negociating. Also, choosing any option, the game asks me to select something in the board that I still do not know what the heck it is! If you know more, please e-mail me...

Note: Once when I was playing (and I did not selected こうしょう (Negotiations) option before my turn), a screen with some vertical bars was shown, and the game asked me to press 'B' button in controller 2. When I did it, a 5 seconds counter started to decrease. I tried every button combination, but nothing were working. I also don't know what these graphs were about, but I believe it has something to do with negociatig lands. If you know why it was shown, or what are these graphs all about, please e-mail me.

\*\*\*\*\*

### マップ (Map)

~~~~~

By choosing this option, this submenu will be shown:

```
+-----+
```



```

|
|                               Current Board Name                               |
|
+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| しょうりじょうけん |  とち(Lands)                X ㊦ (Select quantity) |
|      (Winning      | たてもの (Buildings)          X ㊦ (Select quantity) |
|      Condition)    | そうしさん (Total Assets) X ゼニー (Set value)   |
+-----+-----+-----+-----+-----+-----+

```

In this screen, you can set the quantity of lands and buildings, as well as the total amount of assets that a character must have to win the game.

\*\*\*\*\*

キャンセル(Cancel) - Return to the previous menu.

\*\*\*\*\*

Now that you know how the menus work, it is time to know how the game works. Rock Board is based in Monopoly. So I would highly recommend to you to learn how to play Monopoly before playing this title. Your plot is, basically, to buy lands and buildings, and earn as much money as you can. After you choose ルーレット(Roulette), you have to walk the selected number over the squares in the board. If you stop above a free land or building, you will have the chance to buy it. After you buy a land, it will be marked as a property of your character, and instead of its selling price, the rental price will be displayed upon its square. It means that now, if a character stops above your property, he/she will have to pay a fee for you. Instead, if you stop above a land from any other character, you'll have to pay a fee for him/her. Everytime that a character pays a fee for staying in your property, the rental price for this building will rise. When you complete a full round in the board, and if you stop above a property that is already yours, you'll be able to construct a building in your property and you will rise even more the rental price for that land. You have to avoid ending up bankrupt, or your game will be over.

=====

3 - Squares

=====

```

+-----+
| ? Square |
+-----+-----+-----+-----+
| Appearance: Orange, with a '?' above it. |
+-----+-----+-----+-----+
| Effect: You will have to draw a card. The cards may be positive or negative |
|         to you, depending on your luck. Learn more about the cards in the |
|         section 4 of this FAQ.                                             |
+-----+-----+-----+-----+

```

\*\*\*\*\*

```

+-----+
| 工事中 (Under Construction) Square |
+-----+-----+-----+-----+
| Appearance: Tan, with a tiny robot working and the Kanjis 工事中 above it. |
+-----+-----+-----+-----+
| Effect: If you stop in this square, you will lose one turn.                |
+-----+-----+-----+-----+

```

\*\*\*\*\*

+-----+  
| Boss Square |  
+-----+  
| Appearance: Orange, with a red robot above it. |  
+-----+  
| Effect: By stopping above this square, your character will be replaced by |  
| a Boss, and you will not be able to execute any action, including |  
| buying lands or paying fees to another player. Also, if you stop |  
| above a property that already is yours, the rental price for this |  
| land will be cut by half permanently! This will last until you |  
| finish one full round in the board. |  
+-----+

\*\*\*\*\*

+-----+  
| Door Square |  
+-----+  
| Appearance: Blue, with a huge building above it (the building seems like |  
| Mega Man's cap :) There is a door on it. |  
+-----+  
| Effect: Your luck will be tested here. You can earn extra prizes (usually |  
| money), or you can lose money or even lose a turn. |  
+-----+

\*\*\*\*\*

+-----+  
| E Square |  
+-----+  
| Appearance: Blue, with an 'E' above it. |  
+-----+  
| Effect: This is the starting square for the characters. Everytime that you |  
| complete a full round in the board, you will earn some money, by |  
| passing through this square. |  
+-----+

\*\*\*\*\*

+-----+  
| Land Square |  
+-----+  
| Appearance: White, with a number above it. When you buy a land, a banner |  
| with the color representing your character will be displayed |  
| in the square, above the number. At first, the number displayed |  
| in this square will be the selling price of the land. When you |  
| buy it, the number will change to the rental price of the land. |  
| I am not sure, but I believe that you can construct buildings |  
| in lands owned by another player, and vice versa. |  
+-----+  
| Effect: This square represents a land that can be bought. When you buy it, |  
| if you have enough money, you can construct buildings. If you stop |  
| in a Land square from another player, you will have to pay the |  
| rental fee for the owner. |  
+-----+

\*\*\*\*\*

+-----+

```

| Lottery Square |
+-----+-----+
| Appearance: Pink, with a bag and an arrow drawn. |
+-----+-----+
| Effect: In the first time you stop in this square, you can bet in the |
| lottery by paying 300 Zeny. Now, when you pass over this square |
| once again, you will have to guess a number in the Roulette. If you |
| guessed the correct number, you will earn 1500 extra Zeny! |
+-----+-----+

```

\*\*\*\*\*

```

+-----+
| Rush Square |
+-----+-----+
| Appearance: Red, with the Rush's picture above it. |
+-----+-----+
| Effect: Rush will transport you to another Rush Square in the board. |
+-----+-----+

```

\*\*\*\*\*

```

+-----+
| Special Land Square |
+-----+-----+
| Appearance: It seems like a normal Land Square, but it has a tiny robot on |
| it, and some red and white 'V' shaped symbols. |
+-----+-----+
| Effect: It works as a normal Land Square, but after I bought the land, and |
| when I stopped in it once again, the game showed some kind of mini |
| game, where three tiny robots were racing. I could not control the |
| robots, so I believe that one of 'em was representing my character |
| (I just do not know which one, and as it seems, there was not the |
| one that was representing me that won, since I did not earn any |
| money after the mini-game). |
+-----+-----+

```

```

=====
4 - Cards
=====

```

You can earn cards when you stop in the ? squares. Cards are provided by some famous characters in Rock/Mega Man series. There are some cards that you can keep in order to use later. Be warned that it is not that easy getting a card that you can keep. When a character provides a card for you that you can keep, it'll be added to your card list in the カード(Card) option, in the main menu. So far, these are the characters that I could see providing cards:

```

+-----+
| EDDIE |
+-----+-----+
| Effect: Eddie will provide cards that would have good effects, such as give |
| money to you, or let you play a mini-game. These are simple games, |
| such as the ルーレットチャンス(Roulette Opportunity), where the CPU |
| will get three aleatory numbers in the Roulette, and you'l get one. |
| These numbers will be summed up, and the total will be multiplied |
| one hundred times. The resultant number will be the amount of money |
| that you'll earn! In example, if the sum is 22, you will get 2200 |
| Zeny! Eddie can also provide cards that you can keep. |
+-----+-----+

```

+-----+  
| BOSS |  
+-----+  
| Effect: The various bosses will always provide cards to prejudice you, such |  
| as making you lose money, or lose a turn! As it seems, Boss cards |  
| will have no effect (or much less effect) against Dr. Wily. |  
+-----+

+-----+  
| RUSH |  
+-----+  
| Effect: I could just see Rush once, but it provided me the しゅうごうカード |  
| (Assembling Card). What does the Assembling Card does is still a |  
| mystery to me... |  
+-----+

+-----+  
| REGGAE |  
+-----+  
| Effect: Reggae provided me the レゲーカード (Reggae Card) which stole a land |  
| owned by me! I believe that she provides other bad cards, too... |  
+-----+

+-----+  
| BLUES |  
+-----+  
| Effect: Blues provided me the ブルースカード (Blues Card), which prevents |  
| from Boss Card's attacks (I guess...). |  
+-----+

=====  
5 - Credits  
=====

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Thanks goes to:

-GOD

-Mom, for listening all my stuff about videogames!

-You, for reading this FAQ

-Jonny00 ([fabio\\_attard@ig.com.br](mailto:fabio_attard@ig.com.br)), for writing nice FAQs in portuguese ^\_^

See u!

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----- The End? -----  
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