The World Is Not Enough AI Bot FAQ

by Bonds Legacy

Updated to v1.00 on Dec 21, 2001

This walkthrough was originally written for The World Is Not Enough on the N64, but the walkthrough is still applicable to the PS2 version of the game.

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A HUGE thank you goes out to the team of Eurocom developers that took time to amke this list. Thanks guys! Accuracy (a) Higher numbers shoot more often, and score more headshots. Speeds (sp) 1 = Walking 2 = Jogging 3 = 80% player speed 4 = 100% player speed 5 = 115% player speed _____ Preferences (pref) NORMAL : No specific preferences PICKUPS : Targets pickups TEAM : Targets teamplay items (uplink points, flags etc.) PLAYERS : Targets other players _____ Weapon Preferences (wpns) NORMAL : Normal weapon preferences SNIPER : Prefers sniper weapons PISTOLS : Prefers pistols & machine pistols EXPLODE : Prefers explosive weapons STUPID : Prefers exotic weapons (speargun & crossbow) _____ Specials (spc) NONE : None PSYCHIC : Always knows location of enemies JUDGE : Targets highest scoring enemy PREY : Targets weakest enemy VENGE : Targets enemy that last killed them REGEN : Health regenerates _____ BOND James Bond ACCURACY - 4 HEALTH - 150 SPEED - 3 PREFRENCES - Team WEAPON PREFENCES - Normal SPECIALS - Psychic, Judge Istanbul Bond ACCURACY - 4 HEALTH - 150 SPEED - 3 PREFERENCES - Team WEAPON PREFENCES - Normal SPECIALS - Psychic, Judge

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Covert Bond
ACCURACY - 4
HEALTH - 150
SPEED - 3
PREFERENCES - Team
WEAPON PREFENCES - Normal
SPECIALS - Psychic, Judge
Undercover Bond
ACCURACY - 4
HEALTH - 150
SPEED - 3
PREFERENCES - Team
WEAPON PREFENCES - Normal
 SPECIALS - Psychic, Judge
Commander Bond
 ACCURACY - 4
HEALTH - 150
SPEED - 3
 PREFERENCES - Team
WEAPON PREFERENCES - Normal
 SPECIALS - Psychic, Judge
Skiing Bond
ACCURACY - 4
HEALTH - 150
SPEED - 1
PREFERENCES - Team
WEAPON PREFERENCES - Normal
SPECIALS - Psychic, Judge
Tuxedo Bond
ACCURACY - 4
HEALTH - 200
SPEED - 3
PREFERENCES - Team
WEAPON PREFERENCES - Normal
SPECIALS - Psychic, Judge
_____
MAIN GAME CHARACTERS
Doctor Jones
ACCURACY - 4
HEALTH - 100
SPEED - 2
PREFERENCES - Pickups
WEAPON PREFERENCES - Pistols
SPECIALS - None
Christmas Jones
ACCURACY - 4
HEALTH - 100
SPEED - 2
PREFERENCES - Pickups
WEAPON PREFERENCES - Pistols
SPECIALS - None
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Christmas Jones ACCURACY - 4 HEALTH - 125 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Renard ACCURACY - 4 HEALTH - 150 SPEED - 3 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - Psychic, Venge Renard ACCURACY - 4 HEALTH - 150 SPEED - 3 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - Psychic, Venge Elektra King ACCURACY - 4 HEALTH - 100 SPEED - 1 PREFERENCES - Players WEAPON PREFERENCES - Pistols SPECIALS - Venge Elektra King ACCURACY - 4 HEALTH - 100 SPEED - 3 PREFERENCES - Players WEAPON PREFERENCES - Pistols SPECIALS - Venge Cigar Girl ACCURACY - 4 HEALTH - 100 SPEED - 4 PREFERENCES - Players WEAPON PREFERENCES - Sniper SPECIALS - Venge Bilbao Cigar Girl ACCURACY - 4 HEALTH - 100 SPEED - 4 PREFERENCES - Players WEAPON PREFERENCES - Pistols SPECIALS - Venge Valentin Zukovsky ACCURACY -4 HEALTH - 125

SPEED - 1 PREFERENCES - Normal WEAPON PREFERENCES - Normal SPECIALS - None Bullion ACCURACY - 3 HEALTH - 100 speed - 4 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - Prey Gabor ACCURACY - 4 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - Venge М ACCURACY - 3 HEALTH - 200 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - Judge Robinson ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Pistols SPECIALS - None R ACCURACY - 4 HEALTH - 100 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Sniper SPECIALS - None Moneypenny ACCURACY - 2 HEALTH - 100 SPEED - 2 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - None Dr. Warmflash ACCURACY - 2 HEALTH - 100 SPEED - 2 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - None

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Davidov
ACCURACY - 3
HEALTH - 100
SPEED - 3
PREFERENCES - Team
 WEAPON PREFERENCES - Pistols
 SPECIALS - None
Col. Akakievich
ACCURACY - 3
HEALTH - 125
SPEED - 3
 PREFERENCES - Normal
 WEPAON PREFERENCES - Normal
SPECIALS - Judge
Lachiase
 ACCURACY - 2
HEALTH - 100
SPEED - 3
 PREFERENCES - Pickups
WEAPON PREFERENCES - Normal
 SPECIALS - None
Sir Robert King
ACCUARCY - 1
HEALTH - 100
 SPEED - 2
PREFERENCES - Normal
WEAPON PREFERENCES - Normal
SPECIALS - None
Nikolai
ACCURACY - 3
HEALTH - 100
SPEED - 3
 PREFERENCES - Team
WEAPON PREFERENCES - Normal
SPECIALS - None
_____
BACKGROUND CHARACTERS
Air Traffic Controller
ACCURACY - 2
HEALTH - 75
SPEED - 2
PREFERENCES - Team
WEAPON PREFERENCES - Normal
SPECIALS - None
Bank Clerk
ACCURACY - 1
HEALTH - 75
SPEED - 1
 PREFERENCES - Pickups
 WEAPON PREFERENCES - Normal
SPECIALS - None
```

Bank Clerk ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - None Bathing Woman ACCURACY - 1 HEALTH - 75 SPEED - 1 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - None Bathing Man ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Normal WEAPON PREFERENCES - Explode SPECIALS - Venge Builder ACCURACY - 2 HEALTH - 75 SPEED - 1 PREFERENCES - Team WEAPON PREFERENCES - Explode SPECIALS - Explode Bus Driver ACCURACY - 2 health - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Elektra Bodyguard ACCURACY - 3 HEALTH - 125 SPEED - 2 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - None Elektra Bodyguard ACCURACY - 3 HEALTH - 125 SPEED - 2 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - None Business Woman ACCURACY - 1 HEALTH - 75

SPEED - 1 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - None Bank Staff ACCURACY - 1 HEALTH - 75 SPEED - 1 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - None Istanbul Female ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Pickups WEAPON PREFERENCES - Normal SPECIALS - None Forest Mercenary ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Stupid SPECIALS - None Forest Mercenary ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Stupid SPECIALS - None Helicopter Pilot ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None IDA Physicist ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Jogger ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None

Runner ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Kazakh Scientist ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Kazakh Soldier ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None King Guard ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Lachaise Bodyguard ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Lachaise Bodyguard ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None London Police ACCURACY - 3 HEALTH - 90 SPEED - 3 PREFERENCES- Normal WEAPON PREFERENCES - Normal SPECIALS - Judge London Police ACCURACY - 3 HEALTH - 90

SPEED - 3 PREFERENCES - Normal WEAPON PREFERENCES - Normal SPECIALS - Judge Businessman ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Office Worker ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Commuter ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Market Trader ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Mercenary ACCURACY - 3 HEALTH - 125 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Mercenary Leader ACCURACY - 4 HEALTH - 125 SPEED - 4 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - Prey MI6 Agent ACCURACY - 4 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Pistols SPECIALS - None

MI6 Security ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Normal WEAPON PREFERENCES - Normal SPECIALS - Judge Parahawk Pilot ACCURACY - 2 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Q Branch Scientist ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Russian Sub Crew ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Saboteur ACCURACY - 4 HEALTH - 125 SPEED - 4 PREFERENCES - Players WEAPON PREFERENCES - Sniper SPECIALS - Prey Salesman ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None SCUBA Mercenary ACCURACY - 3 HEALTH - 125 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None SCUBA Terrorist ACCURACY - 4 HEALTH - 125

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SPEED - 4
 PREFERENCES - Players
 WEAPON PREFERENCES - Normal
 SPECIALS - Prey
Bank Security Guard
 ACCURACY - 2
 HEALTH - 75
 SPEED - 2
 PREFERENCES - Team
 WEAPON PREFERENCES - Normal
 SPECIALS - None
Skier
 ACCURACY - 3
HEALTH - 100
 SPEED - 1
 PREFERENCES - Normal
 WEAPON PREFERENCES - Explode
 SPECIALS - None
Spanish Police
 ACCURACY - 3
 HEALTH - 90
 SPEED - 3
 PREFERENCE - Normal
 WEAPON PREFERANCE - Normal
 SPECIALS - Judge
Special Forces
 ACCURACY - 4
 HEALTH - 125
 SPEED - 4
 PREFERENCES - Players
 WEAPON PREFERENCES - Normal
 SPECIALS - Prey
Submarine Crew 1
 ACCURACY - 3
HEALTH - 100
 SPEED - 3
 PREFERENCES - Team
 WEAPON PREFERENCES - Normal
 SPECIALS - None
Submarine Crew 2
ACCURACY - 3
HEALTH - 100
 SPEED - 3
 PREFERENCES - Team
 WEAPON PREFERENCES - Normal
 SPECIALS - None
Terrorist 1
ACCURACY - 3
 HEALTH - 100
 speed - 3
 PREFERENCES - Players
 WEAPON PREFERENCES - Normal
 Prey
```

Terrorist 2 ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - Prey Suited Thug ACCURACY - 3 HEALTH - 125 SPEED - 2 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - None Henchman ACCURACY - 3 HEALTH - 125 SPEED - 2 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - None Thuq ACCURACY - 3 HEALTH - 125 SPEED - 2 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - None Tourist ACCURACY - 2 HEALTH - 75 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Stupid SPECIALS - None Undercover Mercenary ACCURACY - 3 HEALTH - 100 SPEED - 3 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Zukovsky Guard 1 ACCURACY - 3 HEALTH - 125 SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None Zukovsky Guard 2 ACCURACY - 3 HEALTH - 125

SPEED - 2 PREFERENCES - Team WEAPON PREFERENCES - Normal SPECIALS - None -----_____ SPECIAL CHARACTERS Baron Samedi ACCURACY - 3 HEALTH - 150 SPEED - 4 PREFERENCES - Players WEAPON PREFERENCES - Sniper SPECIALS - Psychic / Judge / Regen Jaws ACCURACY - 2 HEALTH - 300 SPEED - 2 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - Venge May Day ACCURACY - 3 HEALTH - 175 SPEED - 5 PREFERENCES - Team WEAPON PREFERENCES - Sniper SPECIALS - Psychic / Prey Oddjob ACCURACY - 4 HEALTH - 250 SPEED - 3 PREFERENCES - Players WEAPON PREFERENCES - Stupid SPECIALS - Venge Scaramanga ACCURACY - 5 HEALTH - 200 SPEED - 3 PREFERENCES - Players WEAPON PREFERENCES - Pistols SPECIALS - Psychic / Prey / Venge Alec Trevelyn (006) ACCURACY - 4 HEALTH - 200 SPEED - 3 PREFERENCES - Players WEAPON PREFERENCES - Sniper SPECIALS - Psychic / Prey Wai Lin ACCURACY - 4 HEALTH - 175

SPEED - 4 PREFERENCE - Team WEAPON PREFERENCE - Sniper SPECIALS - Psychic / judge Max Zorin ACCURACY - 4 HEALTH - 200 SPEED - 4 PREFERENCES - Players WEAPON PREFERENCES - Normal SPECIALS - Psychic / Prey / Venge 0 ACCURACY - 4 HEALTH - 100 SPEED - 2 PREFERENCE - Team WEAPON PREFERENCE - Sniper SPECIAL - None 3. Credits/Thanks _____ Credit/Thanks for this Guide go to: -CJayC: For posting this FAQ/Walkthrough on his site (www.gamefaqs.com) -EA: For developing and publishing this game. -Eurocom: For developing the game -Eurocom developpment team for supplying me witht eh AI bot statistics. -Email Effects: For providing me with the ASCII art work -Myself: For taking the time to write this Walkthrough -Ian Flemming: He invented James Bond, without him, this game would have never been made. _____ 4. Copyright Info _____ This document is copyrighted (c) 2001 by Ryan "Bonds Legacy" Kavanagh and may not be posted/distributed anywhere without my permission. If I find out you have an unauthorized version of this FAQ on your site/magazine, I will be forced to take legal action. If you wish to host it on your site, then feel free to contact me at the above address. (bondslegacy@yahoo.ca) As well as being copyrighted, this document is also under protection by

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