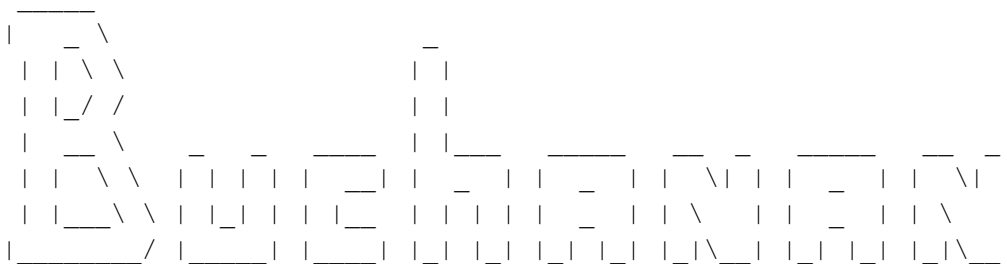
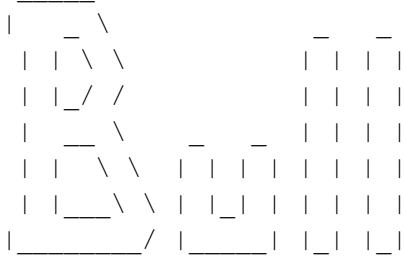


# WWF No Mercy Bull Buchanan Character FAQ

by Nomad Z 2000

Updated to v1.0 on Oct 15, 2001

WWF No Mercy Character Guide for:



Version 1.0

Date: 10/15/2001

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I. Buchanan's Bio  
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Bull Buchanan's success comes from a combination of brute strength and amazing agility. This big man uses cat-like manuevers in the ring that Superstars half his size could only dream of executing. All in all, Bull is one of the most impressive athletes in the WWF.

Bull has recently joined forces with Steven Richards and his Right to Censor coalition. As a member of the Right to Censor, Bull tries to deprive fans of their civil rights, including watching the World Wrestling Federation. Concerned with the supposed lack of morals within the Federation, Bull and the Right to Censor take on any Superstar who they feel isn't concerned with the children's well being. What Bull and the Right to Censor fail to realize is that the children's parents are more capable of raising their own children than the Right to Censor are.

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II. Buchanan's Moves  
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\*GRAPPLING\*

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-Weak Front Grapple-

A: Club to Neck

A+L/R: Eye Rake

A+Up: Overhand Punch

A+Down: Knee Strike

B: Rib Breaker

B+L/R: Arm Wrench w/ Elbow Strike

B+Up: Suplex

B+Down: Shoulder Breaker

-Strong Front Grapple-

A: Headlock

A+L/R: Belly to Back Suplex

A+Up: Military Press

A+Down: Small Package

B: Bearhug

B+L/R: Standing Clothesline

B+Up: Huracanrana Pin (F)

B+Down: Strong Sambo Suplex

Special: Censor Kick (F)

-Weak Rear Grapple-

A: Back Drop

A+D-pad: Back Drop

B: Forearm Smash

B+D-pad: Forearm Smash

-Strong Rear Grapple-

A: Sideslam

A+D-pad: Sideslam

B: Full Nelson Slam

B+D-pad: Full Nelson Slam

Special: Back Side Slam (F)

-Reversals-

Back Weak Grapple Counter: Counter Elbow Strike

Back Strong Grapple Counter: Counter Grapple

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\*STANDING\*

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-Weak Striking-

B (Arm): Hook Punch 01

B+D-pad (Arm): Body Punch

B (Leg): Front Kick 01

B+D-pad (Leg): Front Kick 05

-Strong Striking-

B: Punch 01

B+D-pad: Jumping Karate Kick (F)

A+B: Jump Crescent Kick

-Reversals-

Ducking Attack: Jumping Side Hook Kick

-Counter Attacks-

Counter Punch: Strong Attack [B]

Special Counter Punch: Front Special Grapple

Counter Kick [A]: Manhattan Drop Counter

Counter Kick [B]: Standing Clothesline 01

Special Counter Kick: Special Back Grapple

-Walking Moves-

Walking Moves: GENERIC 01

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\*RUNNING\*

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-Running Attacks-

Down-C+[B]: Shoulder Block

Down-C+[A+B]: Back Elbow Smash 01

D-Pad + Down-C + [B]: Kitchen Sink 01

D-pad + Down-C + [A+B]: Clothesline R 02

-Running Grapple-

Down-C + A (Front): Neck Breaker

Down-C + A (Back): Bulldog

-Running Ground Attack-

Facing Up: Pimp Legdrop (F)

Facing Down: Elbow Drop 01

Sitting Up: Stomp

Sitting Down: Stomp

-Evasion-

Evasion: Roll

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\*GROUND\*

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-Upper Body Submission-

Facing Up: Eye Gouge (F)

Facing Down: Sitting Reverse Armbar

Sitting Up: Sleeper Hold

Sitting Down: Camel Clutch

Facing Up (Special): None

Facing Down (Special): None

-Lower Body Submission-

Facing Up: Knee Smash

Facing Down: Single Crab

Facing Up (Special): None

Facing Down (Special): None

-Ground Attack-

Facing Up: Buchanan Stomp

Facing Down: Elbow Drop 03

Sitting Up: Kick

Sitting Down: Buchanan Stomp

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\*TURNBUCKLE\*

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-Turnbuckle Attack-

B: Body Punch

D-Pad + B: Body Hook Punch (F)

Down-C + B: Clothesline R 01

Down-C + A + B: Jumping Karate Kick

-Corner Counter-

Irish whip to Corner Counter: Boot to Face

-Tree of woe Attack-

B: Body Punch

D-Pad + B: Body Hook Punch

Down-C + B: Dropkick to Knee

-Front Turnbuckle Grapple-

A (Weak): Eye Rake On Ropes

B (Weak): 10 Punch

A (Strong): Foot Choke

B (Strong): Knee Strikes

Control Stick: 3/4 Turn Neckbreaker

-Back Turnbuckle Grapple-

A (Weak): Forearm Smash

B (Weak): Forearm Smash  
A (Strong): Super Backdrop  
B (Strong): Super Backdrop  
Control Stick: Super Backdrop  
-Counter Grapple-  
Front Counter: Throw  
Back Counter: Super Backdrop  
-Flying Attack-  
Standing Opponent: Double Axe Handle  
Standing Opponent to Outside: Double Axe Handle  
Standing Opponent (Special): Flying Clothesline (F)  
Laying Opponent: Guillotine Leg Drop  
Laying Opponent to Outside: Guillotine Leg Drop  
Laying Opponent (Special): None  
-Turnbuckle Inside Attack-  
Turnbuckle Inside Attack: Jumping Leg Drop  
-Turnbuckle Taunt-  
Corner Taunt: Taunt 008  
Turnbuckle Taunt: Taunt 003

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\*RINGSIDE\*

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-Grapple to Apron-  
Weak Grapple: Club to Chest  
Strong Grapple: Suplex to Inside  
Special Grapple: None  
Counter Grapple: Suplex Reverse  
-Rope Inside Attack-  
Rope Inside Attack: None  
-Flying Attack to Outside-  
A: None  
Down-C + [A]: Baseball Slide  
Down-C + D-Pad + [A]: Baseball Slide  
-Running Diving Taunt-  
Control Stick: None  
-Rebound Flying Attack-  
A: None

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\*APRON\*

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-Apron Attack-  
To Inside: Middle Kick  
To Outside: Strong Kick  
-Grapple from Apron-  
Grapple (Weak): Guillotine  
Grapple (Strong): Suplex to Outside  
Grapple (Special): None  
Counter Grapple: Suplex Reverse to Outside  
-Flying Attack from Apron-  
A: Dropping Elbow  
Down-C + [A]: None  
-Flying Attack to Ring-  
Standing Opponent: None  
Laying Opponent: None  
Standing Opponent (Special): None  
-Apron Taunt-  
Taunt: Taunt 001

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\*IRISH WHIP\*

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-Irish Whip Attack-

B: Sidekick 02

-Irish whip Grapple-

Tap A (Weak): Back Toss 02

Hold A (Weak): Scissor Sweep

Tap A (Strong): Body Press Drop

Hold A (Strong): Powerslam 02

Control Stick (Strong): Front Special Grapple

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\*TAUNTS\*

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-Taunt-

Up + Control Stick: Taunt 110

Left + Control Stick: Taunt 110

Right + Control Stick: Taunt 110

-Special Taunt-

Control Stick: Taunt 091

-Ducking Taunt-

Control Stick: Taunt 009

-Celebration Taunt-

Celebration: Taunt 161

-Entry Way Taunt-

Taunt: Taunt 001

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\*DOUBLE TEAM\*

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-Double Team Grapple-

Front Grapple: Wishbone Split

Back Grapple: Double Atomic Drop

Sandwich Grapple: Double Piledriver

Irish whip Grapple: Double Arm Drag

-Double Team Attack-

Double Team Attack: Doomsday Device

Attack to outside: Doomsday Device

Attack to ring: None

-Reversals-

Counter Attack: Punching Reversal

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III. Appearance/Fighting Style/Parameter  
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\*APPEARANCE\*

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-Appearance #1- (RTC Look)

Name: Bull Buchanan

Short Name: Buchanan

Alias: None

Picture: Buchanan

Height: 7'0"

Weight: 297 lbs.

Music: Richards

Titantron: Richards  
Body: Medium 1 (4th)  
Head: Male 6  
Face: Male 44  
Hair: Bald  
Front Hair: N/A  
Facial Hair: 13  
Masks/Etc.: None  
Hats/Caps: None  
Ring Attire: Boss Man (Default, Default)  
Upper Body: Censored (Default, Default)  
Tattoo: None  
Gloves: None  
Wristbands: Wristband 1 (White)  
Elbow Pad: None  
Knee Pad: None  
Feet: Boots 01 (Default, Default)  
Entrance Attire: None  
Weapons/Props: None

-Appearance 2- (SWAT Team Look)

Name: Bull Buchanan  
Short Name: Buchanan  
Alias: None  
Picture: Buchanan  
Height: 7'0"  
Weight: 297 lbs.  
Music: Boss Man  
Titantron: Boss Man  
Body: Medium 1 (4th)  
Head: Male 6  
Face: Male 44  
Hair: Bald  
Front Hair: N/A  
Facial Hair: 13  
Masks/Etc.: None  
Hats/Caps: None  
Ring Attire: Boss Man (Default, Default)  
Upper Body: SWAT Vest (Default)  
Tattoo: Godfather  
Gloves: None  
Wristbands: Wristband 1 (White)  
Elbow Pad: None  
Knee Pad: None  
Feet: Boots 01 (Default, Default)  
Entrance Attire: None  
Weapons/Props: None

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\*FIGHTING STYLE\*  
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Stance: Wrestling  
Ring Entry: Normal  
Counter/Reversals: Heavy  
Speed: Normal  
Submission Skills: Novice  
Irish Whip Evasion: Yes  
Recovery Rate: Normal  
Bleeding: Normal  
Reaction to Blood: Panic

Endurance: Weak  
Turnbuckle Climbing: Climbing  
Jumping Distance: Normal  
Specific Weapon: Random

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\*PARAMETER\*

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-Offense-

Head: 1  
Body: 3  
Arms: 2  
Legs: 4  
Flying: 2

-Defense-

Head: 1  
Body: 3  
Arms: 2  
Legs: 1  
Flying: 2

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\*ALLYS/ENEMYS\*

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50%: Boss Man  
30%: Undertaker  
20%: Random

Ally: Richards

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IV. Credit and Copyright Information  
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