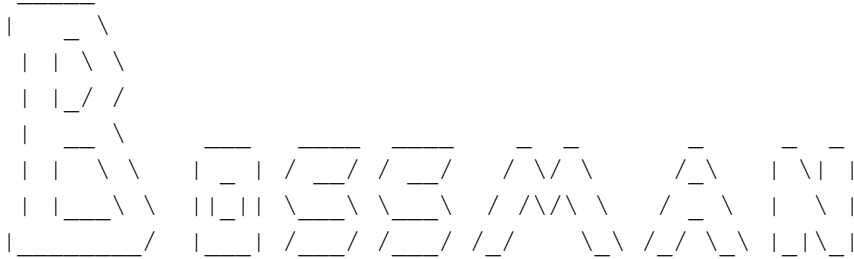


WWF No Mercy Big Bossman Character FAQ

by Nomad Z 2000

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WWF No Mercy Character Guide for:



Version 1.0

Date: 09/19/2001

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I. Bossman's Bio

Don't turn your back on the Big Boss Man. He'll make you pay for it. As a veteran of the squared circle, the Boss Man has done it all and knows every trick in the book. There is not anything he hasn't seen or anything he won't try.

After a very successful run in the World Wrestling Federation in the late 1980s, Boss Man disappeared from the scene. While he was gone, the big man from Cobb County, Georgia, focused more on conditioning and honing his already impressive skills. He re-appeared several years later as a new man.

Now a much meaner and more determined competitor, this former corrections officer is almost impossible to overlook when talking about the game's top stars. The Big Boss Man's experience, impressive size and determination have proved to be a successful equation for success in the ring. This combination has already led him to the Tag Team and Hardcore Championships. Can the World Wrestling Federation Championship be very far off?

II. Bossman's Moves

GRAPPLING

-Weak Front Grapple-

A: Eye Rake

A+L/R: Headbutt 02

A+Up: Knee Lift (F)

A+Down: Scoop Slam

B: Arm Wrench w/ Elbow Smash

B+L/R: Neck Breaker 01

B+Up: Suplex
B+Down: Rib Breaker
-Strong Front Grapple-
A: Headlock
A+L/R: Double Underhook Suplex (F)
A+Up: Rope Drop Clothesline
A+Down: Small Package
B: Manhattan Drop
B+L/R: Bearhug
B+Up: Choke Takedown (F)
B+Down: Stalling Piledriver
Special: Two-Handed Chokeslam (F)
-Weak Rear Grapple-
A: Backdrop
A+D-pad: Backdrop
B: Forearm Smash
B+D-pad: Forearm Smash
-Strong Rear Grapple-
A: Bulldog
A+D-pad: Bulldog
B: Shin Breaker 01
B+D-pad: Shin Breaker 01
Special: Full Nelson Slam
-Reversals-
Back Weak Grapple Counter: Elbow Strike
Back Strong Grapple Counter: Snapmare

STANDING

-Weak Striking-
B (Arm): Body Punch
B+D-pad (Arm): Elbow Strike
B (Leg): Front Kick 01
B+D-pad (Leg): Front Kick 05
-Strong Striking-
B: Punch 01
B+D-pad: Uppercut 01 (F)
A+B: Dropkick 02
-Reversals-
Ducking Attack: Low Blow
-Counter Attacks-
Counter Punch: Strong Attack [B+D-Pad]
Special Counter Punch: Front Special Grapple
Counter Kick [A]: Leg Push Takedown Counter
Counter Kick [B]: Manhattan Drop Counter
Special Counter Kick: Special Back Grapple
-Walking Moves-
Walking Moves: GENERIC 01

RUNNING

-Running Attacks-
Down-C+[B]: Shoulder Block
Down-C+[A+B]: Back Elbow Smash 01
D-Pad + Down-C + [B]: Jumping Back Elbow Smash
D-pad + Down-C + [A+B]: Clothesline R 01
-Running Grapple-
Down-C + A (Front): Neck Breaker

Down-C + A (Back): Bulldog
-Running Ground Attack-
Facing Up: Elbow Drop 01
Facing Down: Stomp
Sitting Up: Stomp
Sitting Down: Stomp
-Evasion-
Evasion: Roll

GROUND

-Upper Body Submission-
Facing Up: Face Stretch (F)
Facing Down: Sitting Reverse Armbar
Sitting Up: Sleeper Hold
Sitting Down: Camel Clutch
Facing Up (Special): None
Facing Down (Special): None
-Lower Body Submission-
Facing Up: Groin Knee Drop
Facing Down: Single Crab
Facing Up (Special): None
Facing Down (Special): None
-Ground Attack-
Facing Up: Knee Drop 01
Facing Down: Elbow Drop 02
Sitting Up: Kick
Sitting Down: Double Axe Handle

TURNBUCKLE

-Turnbuckle Attack-
B: Front Kick 05
D-Pad + B: Uppercut 01
Down-C + B: Body Avalanche
Down-C + A + B: Back Elbow Smash 01
-Corner Counter-
Irish whip to Corner Counter: Boot to Face
-Tree of woe Attack-
B: Front Kick 05
D-Pad + B: Front Kick 05
Down-C + B: Dropkick to Knee
-Front Turnbuckle Grapple-
A (Weak): Eye Rake
B (Weak): 10 Punch
A (Strong): Superplex
B (Strong): Knee Strikes
Control Stick: Samoan Drop
-Back Turnbuckle Grapple-
A (Weak): Forearm Smash
B (Weak): Forearm Smash
A (Strong): Super Backdrop
B (Strong): Super Backdrop
Control Stick: Super Backdrop
-Counter Grapple-
Front Counter: Throw
Back Counter: Super Backdrop
-Flying Attack-

Standing Opponent: Double Axe Handle
Standing Opponent to outside: Double Axe Handle
Standing Opponent (Special): None
Laying Opponent: Body Splash
Laying Opponent to Outside: Body Splash
Laying Opponent (Special): None
-Turnbuckle Inside Attack-
Turnbuckle Inside Attack: None
-Turnbuckle Taunt-
Corner Taunt: Taunt 008
Turnbuckle Taunt: Taunt 002

RINGSIDE

-Grapple to Apron-
Weak Grapple: Club to Chest
Strong Grapple: Suplex to Inside
Special Grapple: None
Counter Grapple: Suplex Reversal to Inside
-Rope Inside Attack-
Rope Inside Attack: None
-Flying Attack to outside-
A: None
Down-C + [A]: Baseball Slide
Down-C + D-Pad + [A]: Baseball Slide
-Running Diving Taunt-
Control Stick: None
-Rebound Flying Attack-
A: None

APRON

-Apron Attack-
To Inside: Middle Kick
To Outside: Strong Kick
-Grapple from apron-
Grapple (Weak): Guillotine
Grapple (Strong): Suplex to Outside
Grapple (Special): None
Counter Grapple: Suplex Reverse to Outside
-Flying Attack from apron-
A: Dropping Elbow
Down-C + [A]: None
-Flying Attack to ring-
Standing Opponent: None
Laying Opponent: None
Standing Opponent (Special): None
-Apron Taunt-
Taunt: Taunt 001

IRISH WHIP

-Irish whip Attack-
B: Big Boot
-Irish whip Grapple-
Tap A (Weak): Back Toss 02
Hold A (Weak): Monkey Toss

Tap A (Strong): Spinebuster
Hold A (Strong): Powerslam 01
Control Stick (Strong): Boss Man Slam (F)

TAUNTS

-Taunt-

Up + Control Stick: Taunt 122

Left + Control Stick: Taunt 020

Right + Control Stick: Taunt 020

-Special Taunt-

Control Stick: Taunt 016

-Ducking Taunt-

Control Stick: Taunt 009

-Celebration Taunt-

Celebration: Taunt 161

-Entry Way Taunt-

Taunt: Taunt 001

DOUBLE TEAM

-Double Team Grapple-

Front Grapple: Wishbone Split

Back Grapple: Double Atomic Drop

Sandwich Grapple: Double Piledriver

Irish whip Grapple: Double Arm Drag

-Double Team Attack-

Double Team Attack: Doomsday Device

Attack to outside: Doomsday Device

Attack to ring: None

-Reversals-

Counter Attack: Punching Reversal

III. Appearance/Fighting Style/Parameter

APPEARANCE

Name: Big Bossman

Short Name: Bossman

Alias: None

Picture: Bossman

Height: 6'6"

Weight: 315 lbs.

Music: Bossman

Titantron: Bossman

Body: Thick 02 (1st)

Head: Male 02

Face: Male 36

Hair: Short 01 (6th)

Front Hair: Front Hair 30

Facial Hair: 23

Masks/Etc.: None

Hats/Caps: None

Ring Attire: Boss Man (Default)

Upper Body: Boss Man Vest (Default, Default)

Tattoo: Boss Man
Gloves: Grappling (Default)
Wristbands: None
Elbow Pad: None
Knee Pad: None
Feet: Boots 01 (Default, Default)
Entrance Attire: Boss Man
Weapons/Props: Night Stick

FIGHTING STYLE

Stance: Wrestling
Ring Entry: Normal
Counter/Reversals: Heavy
Speed: Normal
Submission Skills: Normal
Irish Whip Evasion: Yes
Recovery Rate: Normal
Bleeding: Normal
Reaction to Blood: Panic
Endurance: Weak
Turnbuckle Climbing: Climbing
Jumping Distance: Short
Specific Weapon: Night Stick

PARAMETER

-Offense-

Head: 2
Body: 3
Arms: 4
Legs: 2
Flying: 1

-Defense-

Head: 2
Body: 4
Arms: 2
Legs: 1
Flying: 3

ALLYS/ENEMYS

50%: Buchanan
30%: Random
20%: Random

Ally: None

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