## WWF No Mercy Vince McMahon Character FAQ

by Kurushimi

Updated to v1.0 on Jan 7, 2001



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Version 1.0 (1/7/2000) - This FAQ is released. Hopefully, updates will be few and far between.

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 Image: Image:

VINCE MCMAHON

He's a corporate heavyweight. He's a wizard on Wall Street. He's a genetic jackhammer. He's Vince McMahon, owner and chairman of the WWF. If you're like most people, when you hear the word "owner", you think of someone like George Steinbrenner, Daniel Snyder or Jerry Jones -- jock-sniffers with too much money for their own good with egos to match. You think of men who get far too involved in the day-to-day operations of their entities. We know Jerry Jones can blame his defense for giving up 200 yards to the opposing running back, but is Jerry ever gonna suit up and show them how to hit? Hell no! That's what makes Mr. McMahon so unique. He's an owner/player. He's been thrown off cages, cut open with steel chairs, and given the Stone Cold Stunner more times than anyone cares to count. Don't let his dapper exterior or impressive mental acumen trick you into thinking Mr. McMahon is a softy. Armed with an unbelievable desire to destroy his opponents -- in the business world and between the ropes -- Mr. McMahon has been involved in some of the most intense contests Federation fans have ever witnessed. Unfortunately for the owner, he's usually on the receiving end of much of this intensity! The only question that remains is: where has Mr. McMahon kicked more ass... in the office or in the ring?

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## I

Control Pad - Highlight options in menu Control wrestler

Control Stick - Taunts Finisher w/strong grapple and full attitude meter Zoom/rotate wrestler in superstar selection menu

- A Button Select in menu Grapple opponent
- B Button Cancel in menu Striking attacks

Up-C Button - Climb through/over ropes

Climb ladder/cage Drag opponent on mat Set opponent up for Doomsday Device (back grapple) Tag out in tag team matches Randomly select wrestler in superstar selection menu Down-C Button - Run Irish whip (front grapple) Hold opponent for striking attack (back grapple) Climb turnbuckle Hop over downed opponent Slide into ring Randomly select wrestler in superstar selection menu Left-C Button - Flip opponent on mat Grab weapon from crowd Pick up ladder/stairs Throw weapon/position ladder Change outfit in superstar selection menu Preview movies and entrace music in CAW mode Right-C Button - Focus on different opponent Change outfit in superstar selection menu L Button - Reverse/avoid grapple Turn standing opponent when dazed Pin opponent Change from front to back grapple and vice versa Change stables in superstar selection menu R Button - Block/counter striking attacks Release grapple Pick up opponent from mat Change stables in superstar selection menu Start Button - Bypass wrestler entrances Pause game Z Button - Toggle CPU/Manual control View instructions in menu -=-=-=-=-=-=-=-=-

I. HOW TO UNLOCK VINCE MCMAHON

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Vinnie Mac can be unlocked in one of two ways:

- 1. Defeat him in Survival mode. He appears sometime when you've defeated about 50 to 59 opponents.
- Unlock him in the path to the World Heavyweight title by defeating 20 opponents in the Royal Rumble (without winning) and win every match that follows.

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Appearance 1 - Black sleeveless shirt, black jeans, elbow pads on both arms, black shoes Appearance 2 - Navy blue suit w/dark beige shirt and black shoes Appearance 3 - Sleeveless referee shirt, black jeans, black shoes Appearance 4 - Navy blue suit w/blue shirt and black shoes \_\_\_\_\_ III. MOVES GRAPPLING Front Weak Grapple (A) - Overhand Punch Front Weak Grapple (A <>) - Elbow to Back of Head Front Weak Grapple (A ^) - Chop 04 Front Weak Grapple (A v) - Double Axe Handle Front Weak Grapple (B) - Hip Toss Front Weak Grapple (B <>) - Headlock Takedown Front Weak Grapple (B ^) - Neck Breaker 02 (F) Front Weak Grapple (B v) - Piledriver 02 Front Strong Grapple (A) - Headlock Front Strong Grapple (A <>) - Shoulder Thrusts (F) Front Strong Grapple (A ^) - Chop Down Front Strong Grapple (A v) - Backslide Pin Front Strong Grapple (B) - Small Package Front Strong Grapple (B <>) - Choke Takedown Front Strong Grapple (B ^) - Head Scissor Takedown 01 (F) Front Strong Grapple (B v) - Front Face Pancake Front Special Move - Mac Stunner (F) Back Weak Grapple (A) - Forearm Smash Back Weak Grapple (A +) - Forearm Smash Back Weak Grapple (B) - Back Rake (F) Back Weak Grapple (B +) - Back Rake Back Strong Grapple (A) - Sleeper Hold Back Strong Grapple (A +) - Sleeper Hold Back Strong Grapple (B) - Surfboard Stretch Back Strong Grapple (B +) - Surfboard Stretch Back Special Move - Reverse DDT 02 Back Weak Grapple Counter - Counter Elbow Strike Back Strong Grapple Counter - Counter Groin Kick STANDING Weak Arm Striking (B) - Elbow Strike Weak Arm Striking (B +) - Slap 04 Weak Leg Striking (B) - Front Kick 01 Weak Leg Striking (B +) - Front Kick 05 Strong Striking (B) - Punch 05 Strong Striking (B +) - Punch 01 Strong Striking (AB) - Vince Slap (F) Ducking Attack - Low Blow counter punch - Vince Slap Special counter punch - Mac Stunner counter Kick (A) - Pushing Takedown Counter counter Kick (B) - Elbow Crush Counter Special counter Kick - Big Clothesline Walking Moves - GENERIC 01 RUNNING Weak Running Attack (Cv+B) - Shoulder Block Weak Running Attack (Cv+AB) - Back Elbow Smash 01 Strong Running Attack (+Cv+B) - Kitchen Sink 01

Strong Running Attack (+Cv+AB) - Rock Jumping Clothesline Running Front Grapple (Cv+A) - Rock Spinning DDT Running Back Grapple (Cv+A) - Two Handed Facebuster Running Ground Attack Facing Up - Vince Elbow Drop Running Ground Attack Facing Down - Senton Splash 01 Running Ground Attack Sitting Up - Stomp Running Ground Attack Sitting Down - Stomp Evasion - Roll GROUND Upper Body Facing Up - Head Pound Upper Body Facing Down - Rear Naked Choke Sitting Up - Dragon Sleeper Hold Sitting Down - Camel Clutch Upper Body Facing Up(Special) - None Upper Body Facing Down(Special) - None Lower Body Facing Up - Groin Knee Drop Lower Body Facing Down - Single Crab Lower Body Facing Up(Special) - None Lower Body Facing Down (Special) - None Ground Attack Facing Up - Road Dogg Knee Drop Ground Attack Facing Down - Pimp Leg Drop Ground Attack Sitting Up - Chop Ground Attack Sitting Down - Double Axe Handle TURNBUCKLE Turnbuckle Attack (B) - Front Kick 05 Turnbuckle Attack (B +) - Punch 01 Running Turnbuckle Attack (Cv+B) - Back Elbow Smash 01 Running Turnbuckle Attack (Cv+AB) - Rock Jumping Clothesline Irish whip to Corner Counter - Boot to Face Tree of woe Attack (B) - Front Kick 05 Tree of woe Attack (B +) - Front Kick 05 Running Tree of woe Attack - Dropkick to Knee Front Weak Grapple (A) - Eye Rake on Ropes Front Weak Grapple (B) - 10 Punch with DX pose Front Strong Grapple (A) - Foot Choke Front Strong Grapple (B) - Mudhole Stomping (F) Front Special Grapple - Stink Face Back Weak Grapple (A) - Forearm Smash Back Weak Grapple (B) - Forearm Smash Back Strong Grapple (A) - Super Back Drop Back Strong Grapple (B) - Super Back Drop Back Special Grapple - Super Back Drop Front Counter Grapple - Rack Em Up Back Counter Grapple - Super Back Drop Flying Attack w/Standing Opponent - None Flying Attack w/Standing Opponent to outside - Double Axe Handle Flying Attack w/Standing Opponent[Special] - Double Axe Handle Flying Attack w/Laying Opponent - None Flying Attack w/Laying Opponent to outside - Back Elbow Drop Flying Attack w/Laying Opponent[Special] - Back Elbow Drop Turnbuckle Inside Attack - None Corner Taunt - Taunt 009 Turnbuckle Taunt - Taunt 003 RINGSIDE Weak Grapple to apron - Club to Chest Strong Grapple to apron - Suplex to Inside Special Grapple to apron - None

Counter Grapple From Apron - Suplex Reversal to Inside Rope Inside Attack - None Flying Attack - None Running diving Attack (A) - Baseball Slide Running diving Attack (A +) - Baseball Slide Running Diving Taunt - None Rebound Flying Attack - None APRON Apron kick to inside - Middle Kick Apron kick to outside - Strong Kick Weak Grapple from apron - Guillotine Strong Grapple from apron - Guillotine Drop Special Grapple from apron - None Counter Grapple to apron - Suplex Reverse Flying Attack to Outside - Dropping Elbow Running Flying Attack to Outside - None Flying Attack to Ring w/Standing Opponent - None Flying Attack to Ring w/Laying Opponent - None Flying Attack to Ring w/Standing Opponent[Special] - None Apron Taunt - Taunt 007 IRISH WHIP Irish whip Attack - Sidekick 02 Front Weak Grapple (TAP A) - Scissor Sweep Front Weak Grapple (HOLD A) - Back Toss 02 Front Strong Grapple (TAP A) - Faarooq Spinebuster Front Strong Grapple (HOLD A) - Lou Thesz Press Knuckle Front Special Grapple - Rock Spinebuster (this guy reminds me of Dan Hibiki) TAUNT Regular Taunt (Analog Up) - Vince 01 Regular Taunt (Analog Left) - DX 01 Regular Taunt (Analog Right) - Vince 02 Special Taunt - Austin 01 Ducking Taunt - Austin Celebration Taunt - DX 03 Entry Way Taunt - None DOUBLE TEAM Front Grapple - Wishbone Split Back Grapple - Neck Breaker Backdrop Sandwich Grapple - Double Piledriver Irish whip Grapple - Dudley Death Drop(3D) Double Team Attack - Doomsday Device Attack to outside - Doomsday Device Attack to ring - None Counter Attack - Punching Reversal \_\_\_\_\_ IV. FIGHTING STYLE Stance - Wrestling Ring Entry - Normal Counter/Reversals - Heavy Speed - Slow Submission Skills - Novice Irish Whip Evasion - Yes Recovery Rate - Slow Bleeding - Rarely

Reaction to Blood - Panic Endurance - Weak Turnbuckle Climbing - Climbing Jumping Distance - Shortest Specific Weapon - Random ------V. PARAMETER

Offensive	Defensive
1	1
1	1
1	1
1	1
1	1
	1 1 1

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VI. ALLY/ENEMY

50% - Rock

30% - Austin

20% - Undertaker

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My conscience for convincing me to write this FAQ for the millions... and millions of WWF No Mercy fans.

THQ/Asmik Ace/AKI for making the greatest wrestling game of all time. Without them, this FAQ would cease to exist.

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