## **WWF Wrestlemania 2000 Jacqueline Character FAQ**

by Nomad Z 2000	Updated to v1.0 on Feb 1, 2001
WWF Wrestlemania 2000 Character Guide for:	
Version 1.0	
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I. Jacky's Bio	
As a former World Wrestling Federation Women's Champi	on,
Jacqueline is one of the most distinguished female combata	tants
in the sport. In her early days, she made a name for herse	
in several independent wrestling promotion in Texas-often	beating
her male counterparts in the process!  Years later after the break-up of Marc Mero and Sable	the
"Marvelous One" revealed that Jacqueline was his new love	,
interest-and immediately unleashed her in an attempt to hu	miliate
the blonde beauty.	
In a subsquent bout to determine a new Federation Wom	
Champion, Jacqueline upended her nemesis for the gold-a vi that drove Sable to dedicate herself to mastering mat warf	
Although Sable would claim the gold at their Survivor Seri	
re-match, Jacky would gone to form a bond with Terri Runne	
themselves P.M.S. Together, these pretty mean sisters have	
to make every male superstar's life a living hell!	

II. Jacky's Moves
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\*STRIKING\*

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-Weak AttacksB (Arm): Woman's Slap

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B+D-pad (Arm): Elbow Strike
B (Leg): Front Kick 05
B+D-pad (Leg): Front Kick 05
-Strong Attacks-
B: P.M.S. Left Slap
B+D-pad: P.M.S. Right Slap
A+B: Flipping Dropkick
-Running Attacks-
Down-C+[B]: Woman's Running Push Attack
Down-C+[A+B]: Woman's Running Push Attack
D-Pad + Down-C + [B]: Body Attack
D-pad + Down-C + [A+B]: Body Attack
-Turnbuckle Attacks-
B: Front Kick
D-Pad + B: Front Kick
-Running Turnbuckle Attacks-
Down-C + B: Woman's Running Push Attack
Down-C + A + B: Running Back Elbow Smash
-Corner Counter-
Irish whip to Corner Counter: Sling Over Opponent
-Tree of Woe Attacks-
B: Front Kick
D-Pad + B: Front Kick
Down-C + B: Running Shoulder Block
-Apron Attacks-
To Inside: Knee Strike
To Outside: Strong Kick
-Irish Whip Attack-
B: Short Kick
-Recovery Attack-
Ducking Attack: Low Blow
-Counter Attacks-
Counter Punch: Strong Attack [B+D-Pad]
Special Counter Punch: Front Special Grapple
Counter Kick [A]: Pushing Takedown Counter
Counter Kick [B]: Pushing Takedown Counter
Special Counter Kick: Special Back Grapple
******
*GRAPPLING*
*****
-Weak Front Grapple-
A, A+L/R, A+Up, A+Down: Elbow Strike
B, B+L/R, B+Up, B+Down: Piledriver 01
-Strong Front Grapple-
A, A+L/R, A+Up, A+Down: Headlock with Punch
B, B+L/R, B+Up, B+Down: Suplex
Special: Samoan Neckbreaker
Front Stolen Move (A+B): Samoan Neckbreaker
-Weak Rear Grapple-
A, A+D-pad, B, B+D-pad: Forearm Smash
-Strong Rear Grapple-
A, A+D-pad, B, B+D-pad: Sleeper Hold
Special: Back Rake
Back Stolen Move (A+B): Back Rake
-Counter Grapple-
Back Weak Grapple Counter: Counter Elbow Strike
Back Strong Grapple Counter: Counter Groin Kick
-Irish Whip Grapple-
Tap A (Weak): Scissor Sweep
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Hold A (Weak): Scissor Sweep
Tap A (Strong): Shoulder Back Toss
Hold A (Strong): Shoulder Back Toss
Control Stick (Weak or Strong): None
-Front Turnbuckle Grapple-
Weak A/B: Eye Rake on Ropes
Strong A/B: Superplex
Control Stick: None
Stolen Turnbuckle Grapple: Eye Rake on Ropes
-Back Turnbuckle Grapple-
A/B (Weak): Forearm Smash
A/B (Strong): Super Backdrop
Control Stick: None
Stolen Back Turnbuckle Grapple: Super Backdrop
-Counter Grapple-
Front Counter: Throw
-Grapple to Apron-
Weak Grapple: Club to Chest
Strong Grapple: Suplex to Inside
Special Grapple: None
Counter Grapple: Suplex Reverse
-Grapple from Apron-
Grapple (Weak): Guillotine
Grapple (Strong): Sunset Flip Over Ropes
Grapple (Special): None
Counter Grapple: Suplex Reversal to Suplex Inside
-Double Team Grapple-
Front Grapple: Wishbone Split
Back Grapple: Double Atomic Drop
Sandwich Grapple: Double Piledriver
Counter Attack: Punching Reversal
*****
*GROUND*
*****
-Submission-
Upper Body Facing Up: Mounted Position Punches
Upper Body Facing Down: Rear Naked Choke
Lower Body Facing Up: Figure-4 Leglock
Lower Body Facing Down: Knee Stomp
Sitting Up: Sleeper Hold
Sitting Down: Camel Clutch
-Ground Attacks-
Facing Up: Stomp
Facing Down: Stomp
Running Facing Up: Running Stomp
Running Facing Down: Running Stomp
Sitting Up: Hammer Blow
Sitting Down: Hammer Blow
Running Sitting Up: Running Stomp
Running Sitting Down: Running Stomp
*****
*HIGH FLYING*
******
-Turnbuckle 1-
Standing Opponent: Flying Body Press
Standing Opponent (Special): Missile Dropkick
Standing Opponent to Outside: Missile Dropkick
-Turnbuckle 2-
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Laying Opponent: Double Stomp
Laying Opponent (Special): Body Splash
Laying Opponent to Outside: Double Stomp
-To Outside of the Ring-
Running Diving Attack to Outside Down-C + [A]: Baseball Slide
Running Diving Attack to Outside Down-C + D-Pad + [A]: Baseball Slide
Running Diving Taunt Control Stick: None
Flying Attack to Outside [A]: Vaulting Body Press
Flying Attack to Inside at Rope: None
Flying Attack to Inside at Turnbuckle: None
Flying Attack from apron to Outside [A]: Dropping Elbow
Running Flying Attack from Apron to Outside Down-C + [A]: Dropkick
-Flying Body Attacks-
Flying Attack to Ring Standing Opponent: None
Flying Attack to Ring Laying Opponent: None
Flying Attack to Ring Standing Opponent (Special): None
-Rebound Flying Attacks-
Rebound Flying Attack [A]: None
*****
*TAUNTS*
*****
Entry Way Taunt: Women
Walking Taunt: Women
In Ring Taunt: Women
Taunt Up: Women 01
Taunt Left: Women 03
Taunt Right: Women 02
Special Taunt: Taunt 121
Ducking Taunt: Taunt 13
Corner Taunt: Taunt 12
Turnbuckle Taunt: Taunt 08
Apron Taunt: Taunt 10
Celebration Taunt: Women 01
Evasion: Roll
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III. Appearance/Fighting Style/Parameter
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*****
*APPEARANCE*
******
-Profile/Music-
Name: Jacqueline
Short Name: Jacqueline
Height: ???
Weight: ???
Music: P.M.S
Video: P.M.S
-Attire-
Design 2
******
*FIGHTING STYLE*
*****
Stance: Wrestling
Speed: Normal
Submission Skills: Expert
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Recovery Rate: Slow
Reaction to Blood: Normal
Turnbuckle Climbing: Climbing
Weapon Use: Rare
Weight Class: Light-Heavy
Counters/Reversals: Light-Heavy
Ring Entry: Women
Bleeding: Slow
Endurance: Weak
Jumping Distance: Shortest
Specific Weapon: None
*****
*PARAMETER*
*****
-Offense-
Head: 1
Body: 1
Arms: 1
Legs: 1
Flying: 3
-Defense-
Head: 1
Body: 1
Arms: 1
Legs: 1
Flying: 1
*****
*ALLIES/ENEMIES*
*****
50%: Ivory
30%: Tori
20%: None
Ally: Terri
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