The Legend of Zelda: Majora's Mask Mask Guide

by beefhead111

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I made this guide for my all-time favorite game, Zelda Majora's Mask! When I went onto all my favorite game websites I noticed that there was no in detail FAQ on how to find the masks, so I decided to write this guide. If you see any problems in this FAQ please feel free to contact me. On my e-mail I set it so that when you put the subject as Zelda it never gets sent to the spam.

All-Night Mask [M1]

To get the All-Night Mask go to North Clock Town at 10:00 on the first night. If you go behind the slide you will see Saxton hiding back there. You will then see an old lady carrying a bag Saxton will run up to her and take the bag What you need to do is run up to him and hit him with your sword before he escapes, and if you have never done this before the old lady will give you the bomb mask. Now warp to the last night (Right, Right, Down, Down, A, A,) and wait until 10:00. Go inside the Curiosity shop in West Clock Town and buy the All- Night Mask. The All-Night Mask makes it so you cant fall asleep no matter what.

Blast Mask [M2]

You get this mask by going to North Clock Town at 10:00 on the first night. If you go behind the slide you will see Saxton hiding back there. You will then see an old lady caring a bag Saxton will run up to her and take the bag What you need to do is run up to him and hit him with your sword before he escapes the old lady will then thank you for helping her, and she will give you the Blast Mask which lets you create an explosion without using bombs. The only problem with is that it that when you use it does damage to you. To avoid this you can hold out your shield and then blast and you will see it does no damage to you.

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Bremen Mask [M3]

Go to the Laundry Pool on the night of the first or second day and you will see Guru-Guru sitting on bench. Talk to him and he will tell you a long story and for a reward he will give you the Bremen mask, which lets you lead animals in a parade. You will need this mask to get the Bunny Hood.

Bunny Hood [M4]

To get this mask head to Romani Ranch on Milk Road. If you don't know that is head south out of Clock Town and keep walking in a strait line through the hollow log. Once you've gone through the log turn right and you see a gate thing with a sign in front of it that reads, "Milk Road" Go through the gate until you reach a man whacking at a boulder. You have two options now. And if you're certified, go get a powder keg and blast through the rock. Or B wait until the third day and the boulder will be cleared.

Walk across the field to the chicken coup. Inside you will see Grog* (The guy with the Mohawk)Put on The Breman Mask and march around and get all the cucos are following you. Keep marching until all of them grow then talk to Grog and he will give you the Bunny Hood. The Bunny Hood lets you runt and jump much faster and farther.

*Grog is only there during the day

Captain's Hat [M5]

When riding Epona head east from Clock Town Towards Ikana Canyon jump over all the fences and dismount. Head North (left) through the graveyard. You will see a skeleton sleeping stand next to him and play the Sonata of Awakening. The skeleton will stand up and start walking away from you. Your goal is to hit him with your sword. (If you're having a hard time keeping up with him shoot him with arrows to slow him down.) You will then have to fight him. Just whack at with your sword him and when he jumps just avoid the shadow. Once you've beat him hookshot on to the treasure chest and get the Captain's hat, which allow you to talk to stall children.

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Circus Leader's Mask [M6]

In order to get the Circus Leader's Mask you will need Romani's mask. On the at 10:00 on the first or second night go into the Milk Bar. Over by the stage you will see this guy who kinda looks like a slug. Talk to him and he will ask you if you can help him do a sound check. He will then have you play part of a song. Talk to him in all of your forms (Link, Deku, Goron, Zora) and Gorman Will give you the Circus Leader's Mask. I haven't found any use for this mask but you still need it to get the Fierce Deity's Mask.

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Couples Mask [M7]

See Kafi's Quest [KQ1]

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Deku Mask [M8]

You get the Deku Mask by learning the song of healing from the Happy Mask Maker.

Don Gero's Mask [M9]

Warp to Mountain village. To the right of you is a Goron on an elevated platform. He says he wants food. Now at 10:00 on the second day go to the building where the Goron Chief's son is. Go play the Goron's Lullaby for the Chief's son so you can have some quiet while you do this. Break the pots in the Goron Chief's son's room. You should find some Deku sticks in pots. Now in the same room light a Deku stick and head out into the main room and light all the torches. The chandelier will then light up. Climb back up to the top of the room, and you'll see a ramp. Back up into the room where the Goron Elder's son is sleeping. Put on the Goron Mask and curl up and roll off the ramp. You will start knocking the torches off the chandelier. One of them has a rock hidden in it. When you hit it a rock will fall out. Pick it up and go to the freezing Goron. When you get to him throw the rock onto the platform he's standing on. He will give you the Don Gero Mask, which lets you talk to frogs.

Fierce Deity's Mask[M10]

Ok this mask is cool! In order to get this mask you will have to have gotten all the other masks. To get this mask go to the moon and by the tree you will see 4 guys wearing the boss masks running around. Each one will ask you to give them masks. They will end up taking all of your masks, but that's ok because once you beat Majora's Mask you get all of them back. They will ask you if you want to play hide-and-go-seek. Say yes and they will give you a mini dungeon in correlation with what mask they're wearing. Note there is a heart piece in each of the Mini-Dungeons.

The one wearing Odawla's mask will send you into a place with lots of flowers. There is also two spinning platforms that have flowers on them too. Turn into Deku link and hop into the first flower. Then fly to the stationary platform on the right. Then proceed to the first spinning platform. Then go to the next stationary platform. Now fly onto the yellow flower on the second spinning platform and fly to the platform on the right, to get the heart piece then go back on to the spinning platform make sure you're on the yellow flower, and fly to the door on the left. The guy will ask you for some more masks, and once you give them to him you will be teleported back to the grassy field you started at when you first landed on the moon.

The next one is wearing Ghot's remains. After you give him the masks he will teleport you to an obstacle course for Goron Link. This one is a little tricky you have to go off the jumps and then bounce off the empty treasure chests. The easiest way to do this is to go off the first jump walk past the treasure chests into the teleportor. Now when you fall off the edge you will appear perfectly centered which is helpful. Now that you got that done just hold down forward until the spikes come out and then don't touch the control stick until you see the green pot. When you get to the green pot you have two options. "A" Keep rolling through the path and get a heart piece. Or "B" stop rolling and walk on to the bridge and proceed to the exit. "B" is much easier but you have to do "A" if you want to beet the game at 100%.

The next one is wearing Gyorg's remains. This time the Mini-Dungeon is an underwater maze for Zora Link. To get the heart piece get in the water go Left Right Left Left, and the end of the Mini-Dungeon is Left Right Left Right Not too bad, right?

The final one is wearing The Twin Mauld's remains. This one you do as Link If you're low on health there is some pots to break. Go through the first door You will have to fight a Dinofoe, then a Garo Master, and finally an Iron Knuckle. In the room with the Iron Knuckle you will have to Bombachu the right wall. Then you will shoot the target with an arrow. Hookshot onto the treasure chest and proceed into the room with the door with the iron bars and the heart piece. To open the door you will need to bombachu the cracks in the ceiling. The easiest way to do this is to stand next to one of the side walls and count 1 Mississippi, 2 Mississippi, 3 Mississippi, and let go. Go through the door and talk to the guy. You will end up giving him the last of your masks.

The last step is to go talk to Majora's mask. It will give you the Fierce Deity's Mask, which is a huge help on when you fight it. The Fierce Deity's Mask only works when your fighting bosses. The mask turns you into a giant blue guy with a big sword. Whenever you attack with this mask you do major dammage.

Garo's Mask [M11]

Head to the race track on Milk Road, and if you don't know where that is follow these directions. Head south out of Clock Town and keep walking in a strait line through the hollow log. Once you've gone through the log turn right and you see a gate thing with a sign in front of it that reads, "Milk Road" Go through the gate. Now call Epona if you haven't done so already. Turn left off the main road. Once you get there you'll see two guys with mustaches and untrimed eyebrows.

Talk to them they will ask you if you want to race. Say yes. To win this race you will need to avoid all the obstacles, and one trick I found is to shoot them with arrows to slow them down. Once you win they will give you Garo's Mask. You need Garo's Mask to get into Ikana Canyon. This mask also lets you talk to Garos (More like fight them and then hear what they have to say.) and plus, it look really cool.

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Giant's Mask[M12]

The Giant's Mask can be obtained by beating up the eyegore two rooms before the boss in the Stone Tower. This mask works only when your fighting the Twin Maulds. This mask turns Link into a Giant, and it also slowly drains away your magic.

Gibdo Mask[M13]

To get the Gibdo mask you need to have it be night (any day). Go to the Owl statue in Ikana Canyon. Now head over to the house with the Zombies circling it. defeat all of them. Now hide on the right side of the house. You'll see a little girl come out of the house. Once she's gone a little ways run into the house, go down the stairs, open the closet, and a Zombie guy will come out of it. Try to play the Song of Healing for it and you'll get the Gibdo Mask. If you take too long inside the house the girl will come in and kick you out of the house. If that happens just go back to where you were hiding on the side of the house and sneak in again. The gibdo mask makes it so the Zombies mistake you for one of their own. Since they mistake you for their own, you can talk to some of them.

Great Fairy's Mask[M14]

To get this mask you will need to find the stray fairy in clock town (In the Laundry Pool at day, and in East Clock Town at night.) Take it to the Great Fairy in North Clock Town as human Link, and the Great Fairy will give you the Great Fairy's Mask which shimmers when you're close to stray Fairy's in the dungons.

Goron Mask[M15]

To get this mask you play the Song of Healing at Garmani's grave HIs grave is located on the top of the invisible lader near the mountain village owl statue to see the lader just wear the lens of truth.

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Kafei's Mask[M16]

See Kafei's Quest [KQ1]

Kamaro's Mask[M17]

To get Kamaro's Mask Head North out of Clock Town at midnight on any day. Now follow the edge of the drop off to the left. You will see a guy dancing in a circle made of rocks. Talk to him and then play the Song of Heeling. He will then dance for you and Give you the Kamaro's mask which lets you do the same dance.

Keaton's Mask[M18]

See Kafei's quest. [KQ1]

Mask of Scents[M19]

To get the mask of Scents beat Odolwa and bring the princess back to the king. Now head out of the palace building and turn into Deku Link. Turn towards the palace, and take the path of lilly pads to the left. You will be inside a cave. You will have to chase the guy with the lanturns through the cave. The trick here is to stay a deku scrub everywhere, except in the room with the never-ending pit where you have to jump rock to rock, and the room with the fire walls. The Mask of Scents lets you see smells.(and looks very styleish on you.)

Mask of Truth[M20]

The Mask of Truth is in the Swamp Spider House. To get to the Swamp Spider house leave the walls of the Deku Palace and turn left it is a small building on a little island use a fire arrow or a Deku sick to get through the spider web. You will need 1-3 magic beans with you, and it helps to have at least 3 empty bottles and the hookshot. If you haven't been in a spider house yet here's how it works. There are 30 golden Skultullas hidden. You need to go through the house and kill all of them while colecting their tokens.

Once you go in the Spider house you will see a little rock to your right. Pick it up and capture 3 bugs.

Spider #1: Head into the room with the ramp then start searching in the water near the ramp for your first Golden Skultulla.

Spider #2: Head to the backside of the golden pillar and look up on the wall in front of you, and shoot the next Golden Skultulla.

Spider #3: Turn Right from where you got Skultulla #2 and on the second pillar Skutulla #3 will be crawling around on it.

Spider #4: On the East wall there is a dirt patch. Stand next to it, and release one of your bugs. The bugs will crawl up the wall and into the hole and a Golden Skultulla will come out.

Spider #5: Go to the west wall and do the same, and when you're done get two bottles of spring water.

Spider #6: On the west side of the ramp there are some pots, break them open for Skultulla #6.

Spider #7: Go into the east room. Inside there is a sleeping Deku Scrub play the Sonata of Awakening to wake it up. Now slash at the wall behind where it was sleeping to reveal a cave where Skultulla #7 is.

Spider #8: In the same room, break all the pots for Skultulla #8

Spider #9: Still in the same room shoot the beehives on the ceiling for Skuulla # 9.

Spider #10: Also in a beehive.

Spider #11: Do a summersault into the giant vase closest to the vines.

Spider #12: Also do a summersault into the vase that is second from the right.

Spider #13: Hop into the Deku Flower and fly up onto the platform above where the hidden cave in the vines are and you'll see Skultulla #13 on the wall.

Spider #14: Go through the door near where Spider #13 was, hit the switch, and a ladder will appear right by Spider #14.

Spider #15: Shoot Down the beehives in the same room as #13 and #14, and drop down to the main level.

Spider #16: Look on one of the pillars near the hole in the wall for Skultulla #16.

Spider #17: This one is above the hole in the wall.

Spider #18: Climb back up the leadder and go to the dirt patch and plant a magic bean. Ride it and hop into the hole in the wall, head through the door into a room with a big tree. Skultulla #18 can be found in the tall grass.

Spider #19: Can also be found in the tall grass.

Spider #20: Go behind the big tree and have Link do a summersault into it three Skultullas will fall.

Spider #21: In the tree with #20.

Spider #22: Also in the tree with #20.

Spider #23 Shoot down the beehives in the tree for Skutulla #23.

Spider #24: Go back to the main room with the ramp. Take the door on your right. Inside you'll see Skutulla #23 on the wall.

Spider #25: In the same room have Link summersault into the crates to break them, revealing Skutulla #24.

Spider #26: Also in a crate.

Spider #27: Climb up the ladder and shoot Spider #25 whose standing on the giant stone in the middle of the room.

Spider #28: Behind the torch near the door.

Spider #29: Go through the door and turn left. This one is on the pillar near the wall.

Spider #30: Fly across the room and you'll see another soft soil patch on the wall to your right. Let some bugs crawl into it and the last Skutulla will come out.

Head back to the main room and talk to the guy. He will give you the mask of truth which lets you listen to the gossip stones, and talk to animals.

Postmans Hat[M21]

See Kafei's Quest[KQ1]

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Romani's Mask[M22]

On the first day go to Lon Lon ranch on milk road with a power keg. If you don't know where that is follow these directions. head south out of Clock Town and keep walking in a strait line through the hollow log. Once you've gone through the log turn right and you see a gate thing with a sign in front of it that reads, "Milk Road" Go through the gate until you reach a man whacking at a boulder.

Drop a powder keg on the boulder to blast through it. Head towards the house on the right and talk to the girl. She will ask you if you want to play a game say "Yes" once you're done playing she will tell you about aliens coming and stealing her cows. She says that they come at 2:00 at night.

You can Warp to the night now (Right, Right, Down, Down, A, A) Wait until 2:00 and the aliens will come you have to keep them away from the barn by shooing arrows at them until morning. When you're done go inside the barn and wait for Creamia to come. Talk to her. She will ask you if you want to ride to town with her say yes. Now leave the barn and warp to 6:00. You will then see a carrage. Watch the cutscene and when the cutscene is over you will have to defend the carrage by shooting arrows at the two guys in mask running up to you when you're done she will give you Romani's mask which lets you into the Milk Bar in East Clock Town.

Stone Mask[M23]

Head east out of Clock Town with a red Potion, and call Epona Go to the Canyon and jump over all the fences. Dismount and put on the Lens of Truth. Against the right wall on the canyon there will bea a stone circle with a solder in it give him the red potion and he will give you the Stone Mask. The stone mask makes it so most enemies and people cant see you. It is very useful in the pirate's fortress.

Zora Mask[M24]

When you first get to the Great Bay Region you will see a Zora floating in the water push him up to the shore and play the Song of Healing for him. You will then get the Zora Mask

Kafei's Quest[KQ1]

In this quest you get 4 masks, and that is why I put them all together into this section. To beat this quest you will need to have the stone mask, and the Owl Statue in Ikana Canyon. This is probably the longest side-quest in the whole game.

At 10:00 am on the first day go to the town center in East Clock Town. Go to the door on your right talk to Madam Aroma. She will give you Kafei's Mask.

At 2:00 Go into the inn in East Clock Town. The Postman will come in. Listen to their conversation. Talk to Anju (the lady at the desk) without Kafei's Mask on. Say you have a reservation she will then give you a room key. Now Put on Kafei's Mask and talk to her she says she will meet you in the kitchen at 11:30 at night. Now climb up the stairs and go through the door on your left that leads outside. Warp to the night of the first day. (Right Right, Down, Down, A, A) and wait by that door until around 10:00. If you don't wait right there you will be kicked out of the inn because checkout ends at 8:00. Go to the kitchen which is down stairs at the end of the hallway. At around 12:00 Anju will show up talk to her and she will give you a letter to put in a mail box. There are two things you can do with this letter 1 go to the hotel bathroom and give it to the hand in the toilet for a heart piece. You will then have to play the Song of Time to restart the quest. Or 2 go put in in a mailbox and warp to the second day.

At 3:00 at the laundry pool hide behind the tree. The postman will come to deliver the letter you sent and when the postman is talking to the guy in the mask quickly run into the house. When the guy with the mask comes into the house talk to him. He will take off the mask and reveal that he is Kaffi. He will then give you the pendant of memories go take it to the inn and give it to Anju. You can now warp to the third day.

At 1:00 go to the laundry pool, and walk into the house. When you're in the house Kafei isn't in there but instead the man from the Curiosity Shop. He will The Keaton's mask and a letter. There are two things you can do with this letter. 1. take it to the poast office at night and follow the poast man. to the milk bar just wait outside for him and when he comes out follow him and he will give you the Poastman's Hat You can now play the Song of time*. or 2. Go into the milk bar and deliver it you're self. You will get a bottle from his mom.

When you've done all of those slow down time(Down, A, Right, Down, A, Right) and warp to the Ikana Canyon Owl Statue. Jump off the cliff and climb up onto the other side of the river. Put on the stone mask Run towards the Deku Flower You will find Kafei hidden behind a rock. Go behind the rock and talk to him then put the mask back on. Saxton will then come open his hide out, go inside and go through the right door. Watch the short cut scene where Kafei activates the security system.

Now you switch off between controlling Kafei and Link. When You're Kafei your goal is to push the blocks onto the blueish switches. try to not step on the yellow or red switches unless compleatly necessary. When you're Link you have to fight some enemies just try to kill them fast. When you're done Link will step on the last switch and Kafei will catch the sun mask.

Now Warp to clock town and go into the inn climb up the stairs into the room that usually says "Employees Only" You will see Anju in the room waiting for Kafei. Make the time go back to normal speed and wait with her. Kafei will show up when there's is about only 1:10 left. Watch the short cutscene and they will give you the Couple's Mask.
* You will have to do this quest three times to get everything.
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