Kirby 64: The Crystal Shards Enemy FAQ

by cmcb_ns

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Enemy Guide

By CMCB Version 1.0 Last Updated 7-4-2001 cmcb@att.net (See guidelines before e-mailing)

I. This is an enemy guide, mainly compiled of all the cards in the "Enemy Info" section. The enemies are grouped by special power and enemies with no special power (grouped by invincible and non-invincible). Hope you find my guide useful.

Update Info

- 1.0 First Version
- 1.1 Completed Enemy Entries. Changed 's designation from invincible to non-invincible

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II. Enemy Info

This Section is devoted information about the enemies you'll encounter while playing Kirby 64. Each enemy will have a profile like the one shown below:

Name: N-Z

Description: A walking black ball with eyes and horns

Special Power: None

Method of Attack: Bumping into You

Enemy Info #: 10
Level of Danger: 1

Name is the enemy's official name. Description is the enemy's physical

appearence. Special Power is which ability you'll get if you inhale and swolow the enemy. Enemy Info # is the number on the card for the enemy on the Enemy Info screen. Level of Danger is how dangerous the enemy is on a scale of one to ten. One is a helpless weak, ten is extremely hazardous to a pink puffball. Sometimes I'll include notes on the enemy that aren't covered in the six above categories. Also I'll mention if you can do anything with the enemy be inhaling, not swallowing, the enemy and hitting R, L, or C-up, mentioned in the guide as the "RLC-UP trick." Now, bring on the baddies! P.S. All enemies will hurt you if you bump into them, so unless this is their only means of attack, I wont bother mentioning it.

II.1) Special Power Enemies

This section is devoted to enemies that with bestow upon you a power if you happen to swallow them. They are grouped be the abilities they give.

II.1.a) Ice enemies

Name: Propeller

Description: A blue balloon with eyes and a mouth, suspended by a, you

guessed it, propeller.
Special Power: Ice

Method of Attack: Flying into you

Enemy Info #: 21
Level of Danger: 3

Name: Frigis

Description: A bird made of ice with black eyes and an orange beak

Special Power: Ice

Method of Attack: Dropping ice on you

Enemy Info #: 54
Level of Danger: 5

Name: Emp

Description: A penguin Special Power: Ice

Method of Attack: Running AWAY and sliding, turning you into ice if you

happen to make contact

Enemy Info #: 67
Level of Danger: 1.5

II.1.a) Fire Enemies

Name: Bobo

Description: A walking flame with black eyes

Special Power: Fire

Method of Attack: Bumping into you

Enemy Info #: 37
Level of Danger: 3

Name: Burnis

Description: A bird made of fire

Special Power: Fire

Method of Attack: Dropping fireballs

Enemy Info #: 52
Level of Danger: 4

Name: Galbo

Description: A red and white dinosaur with no legs

Special Power: Fire

Method of Attack: Breathing fire on you

Enemy Info #: 63
Level of Danger: 3

Name: Magoo

Description: A black flameball with yellow eyes

Special Power: Fire

Method of Attack: Popping out of the lava into you

Enemy Info #: 68
Level of Danger: 3.5

II.1.c) Bomb Enemies

Name: Skud

Description: A walking, red and white rocket with a face

Special Power: Bomb

Method of Attack: Launching up, then down on you

Enemy Info #: 13
Level of Danger: 3

Name: Poppy Bros. Jr.

Description: An elf wearing blue clothes and carrying a bomb (with a skull on

it)

Special Power: Bomb

Method of Attack: Throwing his bomb at you

Enemy Info #: 24 Level of Danger: 4

Name: Pedo

Description: A green and yellow rocket with eyes

Special Power: Bomb

Method of Attack: Launching himself at you

Enemy Info #: 46
Level of Danger: 4

Name: Rockn

Description: A blue and yellow rocket with eyes

Special Power: Bomb

Method of Attack: Flying into you and blowing up

Enemy Info #: 61
Level of Danger 3.5

II.1.d) Spike Enemies

Name: Punc

Description: A green hedgehog like thing with yellow spikes

Special Power: Spike

Method of Attack: Rolling up into a ball and rolling at you

Enemy Info #: 39
Level of Danger: 2.5

Name: Tick

Description: A white raindrop with a red pointy hat, eyes and a mouth.

Special Power: Spike

Method of Attack: Extending his hat to poke you

Enemy Info #: 48
Level of Danger: 5

Name: Ghost Knight

Description: A blue ghost with one eye, a red mouth, a shield and a lance.

Special Power: Spike

Method of Attack: Poking you with his lance

Enemy Info #: 58
Level of Danger: 5

Notes: This guy can block projectile attacks with his shield.

Name: Kacti

Description: A cactus with eyes and a mouth.

Special Power: Spike

Method of Attack: Rolling into you

Enemy Info #: 60
Level of Danger: 3

II.1.e) Spark Enemies

Name: Spark-i

Description: A blue eyeball encased in blue triangles

Special Power: Spark

Method of Attack: Shoots small, multicolored projectiles at you

Enemy Info #: 16
Level of Danger: 3.5

Name: Turbis

Description: A purple ball with black eyes surrounded by four pieces of metal

Special Power: Spark
Enemy Info #: 56

Method of Attack: Shooting small lightning bolts at you

Level of Danger: 3.5

Name: Plugg

Description: A blue plug with eyes

Special Power: Spark
Enemy Info #: 57

Method of Attack: Plugging him self into the ground and sending electrical

charges out in either direction

Level of Danger: 2.5

Name: Zoos

Description: A yellow guy that floats in a dark cloud

Special Power: Spark
Enemy Info #: 59

Method of Attack: Dropping lightning bolts on you

Level of Danger: 3.5

Notes: OK, I have to give the guys at Nintendo credit for this one. Zeus (pronounced ZOOS) is the Greek god of the sky. His weapon: a thunderbolt

Name: Sparky

Description: A green raindrop with yellow antennae and rectangular eyes

Special Power: Spark

Method of Attack: Creates a small electric force field around itself.

Enemy Info #: 73
Level of Danger: 2

Notes: Nintendo came up with some original names for the spark enemies,

didn't they? Oh, well

II.1.f) Cutter Enemies

Name: Sirkibble

Description: A walking metal ball with a visor and metal plume

Special Power: Cutter

Method of Attack: He throws his plume at you

Enemy Info #: 29
Level of danger: 3

Name: Kapar

Description: A green duck with a green, pointy crown.

Special Power: Cutter

Method of Attack: Ducky here throws his crown at you. He can jump and hit you

in mid-air.
Enemy Info #: 43
Level of Danger: 3

Name: Fishbone

Description: A fish made of three successively smaller triangles, with the

biggest one the head, and two eyes.

Special Power: Cutter

Method of Attack: It launches its head at you.

Enemy Info #: 53
Level of Danger: 4

Notes: If you use the RLC-UP trick, you can use Fishbone as a weapon

Name: Sawyer

Description: A gray and red saw blade

Special Power: Cutter

Method of Attack: Rolling into you

Enemy Info #: 55
Level of Danger: 3.5

II.1.f) Rock Enemies

Name: Rocky

Description: A rock with feet and eyes.

Special Power: Rock

Method of Attack: Falling on you from a greater height

Enemy Info #: 11
Level of Danger: 3

Name: Cairn

Description: Three rocks stacked on top of each other with eyes

Special Power: Rock

Method of Attack: Jumping on top of you

Enemy Info #: 49
Level of Danger: 3

Name: Pompey

Description: A volcano with eyes

Special Power: Rock

Method of Attack: Erupting

Enemy Info #: 50

Level of Danger: 4 Name: Hack Description: A walking stone hammer Special Power: Rock Method of Attack: Hammering you Enemy Info #: 51 Level of Danger: 3 II.2) Non-Power Enemies These are enemies that have no power. Some cannot be destroyed some can. It is with this criterion that I have divided them up. Here we go! II.2.a) Invincible Non-power Enemies Name: Gordo Description: A black spike ball Special Power: None Method of Attack: Bumping into you Enemy Info #: 14 Level of Danger: 4 Name: Shotzo Description: A cannon Special Power: None Method of Attack: Shooting various projectiles at you Enemy Info #: 15 Level of Danger: 5 Name: Glom Description: A frog that lives in a hole in the wall. Special Power: None Method of Attack: Eating you and spitting you out Enemy Info #: 22 Level of Danger: 6 Name: Splinter Description: A spiky log Special Power: None Method of Attack: Rolling into you Enemy Info #: 25 Level of Danger: 7 Name: Gobblin Description: A cactus with a mouth Special Power: None Method of Attack: Biting you Enemy Info #: 25 Level of Danger: 5 Name: Bivolt Description: A spark with a face

Special Power: None

Enemy Info #: 28
Level of Danger: 6

Method of Attack: Bumping into you

Name: I3

Description: A green cube with an eye on it

Special Power: None

Method of Attack: Squishing you

Enemy Info #: 32
Level of Danger: 4

Name: Snipper

Description: Something like a brown spider with enormously large jaws

Special Power: None

Method of Attack: Jumping out of the sand and (duh!) snipping you

Enemy Info #: 33
Level of Danger: 5

Name: Flutter

Description: A white butterfly

Special Power: None Method of Attack: None

Enemy Info #: 70
Level of Danger: 0

Notes: These are those butterflies you see in the game. They can't hurt you

and serve no useful purpose.

Name: Wall Shotzo

Description: A cannon mounted on a wall

Special Power: None

Method of Attack: Shooting bullets

Enemy Info #: 71
Level of Danger: 4

Name: Ignus

Description: A rock. Plain and simple

Special Power: None

Method of Attack: Falling on you

Enemy Info #: 74
Level of Danger: 3

Name: Zebon

Description: A green ball with a face

Special Power: None

Method of Attack: Spitting you out

Enemy Info #: 81
Level of Damage: -5

Notes: I don't know why this guy is an enemy. You jump into him and he

propels you in another direction, but it doesn't hurt you. Hmmmmmm.

II.2.b) Non-Invincible Non-Power Enemies

Name: N-Z

Description: A walking black ball with eyes and horns

Special Power: None

Method of Attack: Bumping into You

Enemy Info #: 10
Level of Danger: 1

Name: Bronto Burt

Description: A pink ball with eyes and wings

Special Power: None

Method of Attack: Flying into you

Enemy Info #: 12
Level of Danger: 2

Notes: If you use the RLC-UP trick, you can fly for a short period of time

Name: Bouncy

Description: A pink dome with eyes on a spring

Special Power: None

Method of Attack: Bouncing on you

Enemy Info #: 17
Level of Danger: 2

Name: Glunk

Description: A yellow-green anemone with red tentacles and eyes

Special Power: None
Enemy Info #: 18

Method of Attack shooting yellow balls at you

Level of Danger: 3

Notes: Glunk can be used as a weapon with the RLC-UP trick

Name: Slushy

Description: A blue and white jellyfish

Special Power: None
Enemy Info #: 19

Method of Attack: Swimming into you

Level of Danger: 2

Name: Mahall

Description: A peach blob with eyes and a green hat

Special Power: None

Method of Attack: Popping out of the ground and shooting stuff at you

Enemy Info #: 23
Level of Danger: 2

Name: Kany

Description: A red crab. Special Power: None

Method of Attack: Pincers

Enemy Info #: 27
Level of Danger: 3

Name: Gabon

Description: A blue guy with a skull helmet

Special Power: None

Method of Attack: This guy'll throw his helmet at you, and then run around

Enemy Info #: 30
Level of Danger: 3

Name: Mariel

Description: A black spider with white eyes

Special Power: None

Method of Attack: Bumping into you

Enemy Info #: 31
Level of Danger: 4

Name: Bonehead

Description: A skull with wings

Special Power: None

Method of Attack: Flying a little ways then dropping on top of you

Enemy Info #: 35 Level of Danger: 2.5 Name: Sqibby Description: A white seahorse-like thing with a pink face and black eyes Special Power: None Method of Attack: Three tentacles that come out of its head Enemy Info #: 36 Level of Danger: 3 Notes: If you use the RLC-UP trick, you can use Squibby as a weapon. Name: Bo Description: A black ball with eyes Special Power: None Method of Attack: Bumping into you Enemy Info #: 38 Level of Danger: 2 Name: Mite Description: An orange ball with four legs and a face Special Power: None Method of Attack: Popping out of the sand and running headlong into you Enemy Info #: 40 Level of Danger: 2 Name: Sandman Description: A beige blob with black eyes and a huge mouth Special Power: None Method of Attack: Appearing out of the sand and under you Enemy Info #: 41 Level of Danger: 3.5 Name: Flopper Description: A red and white fish Special Power: None Method of Attack: In water: Swimming into you on land: Can't hurt you Enemy Info #: 42 Level of Danger: 2 Notes: If you use the RLC-UP trick he will propel you underwater Name: Maw Description: A blue mouth with one eye Special Power: None Method of Attack: Popping out of hiding, eating you, then spitting you out Enemy Info #: 44 Level of Danger: 6 Name: Drop Description: A blue jelly-like substance with a red spot in the middle Special Power: None Method of Attack: Dripping on you Enemy Info #: 45 Level of Danger: 4 Name: Noo Description: A white ghost with black eyes and a red mouth Special Power: None Method of Attack: Flying into you Enemy Info #: 47 Level of Danger: 2.5

Name: Chacha

Description: A hulaskirt-wearing, maraca-swinging beige ball

Special Power: None

Method of Attack: Hitting you with her maracas

Enemy Info #: 62
Level of Danger: 4

Notes: You can use the RLC-UP trick and use her as a weapon

Name: Bumber

Description: A walking orange ball with eyes and an umbrella for a hat

Special Power: None

Method of Attack: Floating down on top of you

Enemy Info #: 64
Level of Danger: 2

Notes: If you use the RLC-UP trick, you can jump and float for a short period

of time.

Name: Scarfy

Description: An orange ball with a face and horns

Special Power: None

Method of Attack: Floating into you

Enemy Info #: 65
Level of Danger: 5

Notes: When you turn your back on Scarfy, or try to inhale him, he turns evil

and is more dangerous

Name: Nruff

Description: A brown, hairy pig.

Special Power: None

Method of Attack: Running into you

Enemy Info #: 66
Level of Danger: 4

Name: Yariko

Description: A native with a red hat

Special Power: None

Method of Attack: Yariko jumps and throws spears at you

Enemy Info #: 69
Level of Danger: 3.5

Name: Flora

Description: A pink flower with a face

Special Power: None

Method of Attack: Popping out of its stem then spiraling back to earth

Enemy Info #: 75
Level of Danger: 2.5

Name: Putt

Description: A green worm with a yellow horn

Special Power: None

Method of Attack: Putt is always stationed behind a large rock, which he

pushes at you
Enemy Info #: 76
Level of Danger: 4

Name: Pteran (TEAR-an)

Description: A purple bird that looks like a '<' with wings

Special Power: None

Method of Attack: Flying into you

Enemy Info #: 77 Level of Danger: 2 Name: Mumby Description: A gray and white ball with a mouth Special Power: None Method of Attack: Flying into you Enemy Info #: 78 Level of Danger: 2 Name: Pupa Description: A red, yellow and black Hershey Kiss with eyes Special Power: None Method of Attack: Dropping down on its string Enemy Info #: 79 Level of Danger: 2.5 Name: Mopoo Description: A white snowball with eyes and a mouth Special Power: None Method of Attack: Arcing out of the clouds into you Enemy Info #: 80 Level of Danger: 3 III) The Grand and Glorious (Drum roll) COPYRIGHT INFORMATION!!!!!!!!!!!! |This Document Copyright 2001 Chris McBryde| ^^^^^ If you would like to copy and use any part of this FAQ for another use, you MUST send me an e-mail with the subject line "Copy Request" and in the body of the e-mail include your e-mail address and what the FAQ is being used for. You may only use if I have given you permission. If you would like to print this FAQ, you may do so at ONE (1) copy per computer. Constructive criticism (e.g. typos, suggestions, additional RLC-UP enemies) can be sent to cmcb@att.net. Please put "FAQ Comments" in the subject line so I wont delete it with my junk mail. IV) Closing Thanks for reading my guide. I hope you find it useful in all of your enemy-

eliminating needs. Look forward to updates later on. SEE YA!!!

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