

# Mortal Kombat 4 Character Move List

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MK4 Extreme \*Rev3\* FAQ <http://mk4.home.ml.org> <-check for latest info!

\*\*\*What is New\*\*\*

Correction on Shinnok's Ceiling Pit

Corrections on some Shinnok spoofs.

\*\*\* 5/9/98 \*\*\*

All Fatalities are close, unless noted

Button combinations next to players are for Alternate outfit,  
to be done on the select screen.

HP/LP=High/Low Punch HK/LK=High/Low Kick BLK=Block RN=Run

FDBU = Forward,Down,Back,Up ST=Start

^ =in air @ =also in air () =hold + =Press together

[D+RN] = pick up weapons,rocks,heads and so forth.

Throw Weapons [Same as the weapon pull]

Shift Axis [RN,RN] - Into the screen

[D+RN,RN] - Out of the screen

\*Liu Kang [(ST)BL+HK+LK]

Weapon [B,F,LK] (Flamberge` Sword)

Fireball [F,F,HP@] Low Fireball [F,F,LP]

Flying Kick [F,F,HK] Bicycle Kick [(LK)+3secs release]

!Fatality(Sweep) [Fx3,D,HK+LK+BLK] 2nd [F,D,D,U,HP]

!Fan Fatality [F,F,B,LP] Spike Fatality [F,F,B,HK]

\* Raiden [(ST)LP+BL+HK]

Weapon [F,B,HP] (Wooden Mallet)

Torpedo [F,F,LK@] Teleport [D,U]

Electric Spark [D,B,LP]

!Fatality [BL(F,B,U,U,HK)] 2nd [D,U,U,U,HP]

!Fan Fatality [D,F,B,BLK] Spike Fatality [F,F,D,LP]

\* Scorpion [(ST)HP+BL+HK]

Weapon [F,F,HK] (Broad Sword)

Spear [B,B,LP] Teleport Punch [D,B,HP@]

Air Throw [BLK ^] Flame Breath [D,F,LP]

!Fatality(sweep) [B,F,F,B,BL] 2nd [B,F,D,U,HP]

!Fan Fatality [F,F,D,D,LK] Spike Fatality [B,F,F,LK]

\* Sonya [(ST)HP+LK+RN]

Weapon [F,F,LK] (Blade Wheel)

Fireball [D,F,LP] Leg Grab [D+LP+BLK]

Sq-Wave Punch [F,B,HP] Vert. Bike Kick[B,B,D,HK]

Air Throw [BLK ^] Front Flip Kick[B,D,F,LK]

!Fatality(sweep) [D,D,D,U,RN] 2nd(outside sweep) [U,D,D,U,HK]

!Fan Fatality [D,D,B,B,HK] Spike Fatality [F,D,F,HP]

\* Sub-Zero [(ST)HP+BL+RN]

Weapon [D,F,HK] (Icy Wand)~freeze with it [B+LP]

Ice Blast [D,F,LP] Ice Clone [D,B,LP@]

Slide [LP+BLK+LK]

!Fatality [F,B,F,D,HP+BL+RN] 2nd(outside sweep) [B,B,D,B+HP]

!Fan Fatality [D,U,U,U,HK] Spike Fatality [D,D,D,LK]

\* Reptile [(ST)LP+BL+LK]

Weapon [B,B,LK] (Battle Axe)

Acid Bubbles [D,F,HP] Dashing Punch [B,F,LP]

Invisibility [BLK+HK] Super Krawl [B,F,LK]

!Fatality [(HP+HK+LP+LK) U] 2nd (outside sweep) [U,D,D,D,HP]

!Fan Fatality [D,F,F,LP] Spike Fatality [D,D,F,HK]

\* Fujin [(ST)HP+LP+HK]

Weapon [B,B,LP] (Crossbow)  
 Whirlwind Spin [F,D,(LP)] Air Dive Kick [D+LK ^]  
 Levitate [F,D,F,HP]~~~Slam [B,F,D,LK]  
 Super Knee [D,F,HK]  
 !Fatality(sweep)[RUN+BLK x4] 2nd (outside sweep)[D,F,F,U,BLK]  
 !Fan Fatality [D,D,D,HK] Spike Fatality [B,F,B,HP]

\* Quan Chi [(ST)HP+HK+RN]  
 Weapon [D,B,HK] (Mace)  
 Air Throw [BLK ^] Tele-Stomp [F,D,LK]  
 Skull Fireball [F,F,LP] Dash Kick [F,F,HK]  
 Weapon Steal [F,B,HP]  
 !Fatality[(LK)5sec F,D,F,rel] 2nd (outside sweep)[U,U,D,D, LP]  
 !Fan Fatality [F,F,D HP] Spike Fatality [F,F,B,LK]

\* Kai [(ST)HP+BL+LK]  
 Weapon [D,B,LP] (Kali Dagger)  
 Fallin Fireball[B,B,HP] Rising Fireball [F,F,LP@]  
 Turbo Air Fist [D,F,HP] Super RoundHouse[D,F,LK]  
 Handstand [BLK+LK] (LP)spin)LK/HK(kicks)BL(standup)  
 !Fatality [U,F,U,B,HK] 2nd(outside sweep) [U,U,U,D,BL]  
 !Fan Fatality [F,F,D,BLK] Spike Fatality [B,F,D,HK]

\* Tanya [(ST)LP+HK+LK]  
 Weapon [F,F,HK] (Boomerang)  
 Fireball [D,F,HP] In Air Fireball [D,B,LP]  
 Splits Kick [F,D,B,LK] Corkscrew Kick [F,F,LK]  
 !Fatality [D,D,U,D,HP+BLK] 2nd [D,F,D,F,HK]  
 !Fan Fatality [B,F,D,HP] Spike Fatality [F,F,F,LP]

\* Jarek [(ST)HP+HK+RN]  
 Weapon [F,F,HP] (Weird Blade)  
 Cannonball Roll [B,F,LK] Ground Shaker [B,D,B,HK]  
 Projectile [D,B,LP] Vertical Roll [F,D,F,HP]  
 !Fatality [F,B,F,F,LK] 2nd(outside sweep) [U,U,F,F,BL]  
 !Fan Fatality [F,D,F,HK] Spike Fatality [B,F,F,LP]

\* Johnny Cage [(ST)LP+LK+RN]  
 Weapon [F,D,F,LK] (Weird BladeII)  
 Shadow Kick [B,F,LK] High Fireball [D,F,HP]  
 Uppercut [B,D,B,HP] Low Fireball [D,B,LP]  
 Crotch Punch [BLK+LP]  
 !Fatality [F,B,D,D,HK] 2nd [D,D,F,D,BLK]  
 !Fan Fatality [D,D,F,F,HK] Spike Fatality[B,F,F,LK]

\* Jax [(ST)LP+BL+RN]  
 Weapon [B,D,F,HP] (Spiked Klub)  
 Energy Wave [F,F,D,LK] Dash Punch [D,B,LP]  
 Backbreaker [BLK ^] Fireball [D,F LP]  
 Multi-Slam [LP,RN+BLK+HK,HP+LP+LK,HP+BLK+LK,HP+LP+HK+LK]  
 !Fatality[(LK)3secF,F,D,F rel] 2nd [B,F,F,D,BL]  
 !Fan Fatality [F,F,B,LK] Spike Fatality [F,F,B,HP]

\* Reiko [(ST)HP+LK+RN]  
 Weapon [F,D,B,HP] (Spiked Klub)  
 Teleport/Slam [D,U @]~~[BLK (when close, to slam)]  
 Spin Behind [B,F,LK] Flip Kick [B,D,F,HK]  
 Ninja Stars [D,F LP]  
 !Fatality[F,D,F,LP+BLK+HK+LK] 2nd(outside sweep) [B,B,D,D,HK]  
 !Fan Fatality [D,D,B,LP] Spike Fatality[F,F,D,LK]

\* Shinnok [(ST)HP+LP+BL]  
 Weapon [B,F, LP] (Nagimaki(Bladed Staff)  
 Impersonation Moves:Jarek [B,B,B,LK] Kai [F,F,F,LK]  
 Sub [D,B,LP] Liu [B,B,F,HK] Fujin [F,F,B HK]  
 Scorp [F,B,LP] Sonya [F,D,F,HP] Raiden [D,F,F,HP]  
 Quan [F,B,F,LK] Tanya [B,F,D,BLK] Reptile [B,B,F,BLK]  
 Reiko [B,B,B,BLK] Cage [D,D,HP] Jax [F,D,F,HK]

!Fatality [D,B,F,D,RN] 2nd [D,U,U,D,BL]  
!Fan Fatality [D,D,F,HK] Spike Fatality [D,F,B,HP]

#### Kombat Kodes

123 123 - One-Hit Win  
012 012 - Noob Saibot Mode (?)  
020 020 - Red Rain (do on the Rain stage)  
050 050 - Explosive Kombat  
002 002 - Weapon drawn and can't be knocked out of your hands  
100 100 - Disable throws  
010 010 - Disable Max Damage  
110 110 - No Throw/ Disable Max Damage  
111 111 - Free Weapon (Random weapon falls)  
222 222 - Start With Random Weapon  
333 333 - Randper Kombat  
444 444 - Start With Weapons Drawn  
555 555 - Many Weapons  
666 666 - Silent Kombat

#### Stage Select

011 011 - Goro's Lair (Spike Pit)  
022 022 - The Well (Scorpion's Stage)  
033 033 - Elder God's (Blue Face)  
044 044 - The Tomb Stage  
055 055 - The Rain Stage  
066 066 - Snake Stage  
101 101 - Shaolin Temple  
202 202 - Living Forest  
303 303 - Prison (Fan Stage)

#### Play as "Meat"

Beat "Group Mode" (keep choosing "group" in a 2 player game).

After you have WON with all the character, select any character.

Now you will be that character, but with a different look..."Meat".