

Pokemon Puzzle League FAQ

by yoshi1001

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Pokemon Puzzle League FAQ V. 1.3.3a (Dec 5th, 2001)

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1. About This FAQ

This faq will get you started, but assumes you have basic knowledge of the game. It also compares it to its predecessor, Tetris Attack.

Revisions:

- 1.3.3a (12/5/2001): Fixed a problem with the FAQ edition.
- 1.3.3 (12/4/2001): Added Transcripts for some movies.
- 1.3.2 (6/23/2001): More Advanced Strategy, plus other items.
- 1.3.0 (1/14/2001): New Advanced Strategy section.
- 1.2.9 (1/12/2001): New Pokemon Puzzle Challenge info.
- 1.2.8 (11/24/2000): Finished profiles.
- 1.2.7 (11/10/2000): New Music Guide section.
- 1.2.5 (10/20/2000): New "Cinema Guide" section.
- 1.2.1 (10/20/2000): Mewtwo code info, as well as other stuff.
- 1.1.9 (10/12/2000): New info in section 10, Spa Service, and characters.
- 1.1.6 (10/7/2000): Lots of stuff, but check out The "Master" Code.
- 1.1.4 (10/6/2000): Character, spa service info.

1.1.2 (10/5/2000): Character, legal info.

1.1.0 (10/4/2000): Yet more puzzle info.

1.0.8 (10/2/2000): Yet more puzzle info.

1.0.7 (10/1/2000): More puzzle info.

1.0.5 (10/1/2000): More misc. updates.

1.0.3 (9/30/2000): Added info on the puzzle master.

2. Questions

Q: Who is the Puzzle Master?

A: I'm not sure entirely. Ritchie says Giovanni hasn't even seen the Pokemon Puzzle Master. However, (spoiler) Mewtwo (more on him later) claims to be the puzzle master, and Giovanni definitely saw him. (Though if you asked him, he'd probably say, "Mewwho?")

Q: Mewtwo?

A: You sound like Pokemon: The First Movie! Actually, if you go to sound test SFX 269-272, you'll notice that these are battle voices of a certain Phillip Bartlett-voiced character that likes to talk about destiny (read: the Twoster). Additionally, the voices preceding that belong to a series of Pokemon identical to Ash's. In fact, the Pikachu voice is exactly the same as the Pikachu clone from Pokemon: TFM. Technically, it should be Pikachu, Blastoise, and Venusaur, but oh well. Additionally, SFX 382-385 contain additional Mewtwo phrases, including an introduction phrase.

Q: So how do I battle Mewtwo?

A: Beat Gary the second time on very hard. You will go to the victory cutscene, but this time Ash will notice something odd about the trophy, and you will be warped to Mewtwo's chamber to battle him.

Q: Can you play as Mewtwo?

A: Well, sort of.

Q: What do you mean, "Sort of?"

A: There's a code, but it's kinda crippled. See the 2-Player Stadium section.

Q: How do I unlock the hidden characters?

A: To unlock all the hidden characters (except Mewtwo), go to the 2P Stadium character select screen and hold down L, R, and Z on BOTH controllers. This is very similar to the Tetris Attack code of the same nature.

Q: But no one else is around!

A: You can do it. Get creative (ever hear of a chin?).

Q: Wait, isn't that woman in the puzzle elite called Prima?

A: Well, yes, one episode of the TV series had her and called her Prima, but the game calls her Lorelei (her proper name).

Q: Aren't there lots of other codes?

A: Yes, but since I haven't found them myself, I can't legitimately claim them. Once they become common knowledge, I'll tell you.

3. Puzzle University

Tetris Attack Equivalent: Puzzle Mode. I'm not sure if the basic puzzles are the same, but I doubt they all are.

Types of Puzzles

Basic: Standard puzzles.

3D: Puzzles in 3-D mode.

Action: In these puzzles, you usually need to move tiles while others are clearing.

Class 1:

Puzzles: 30 (all basic)

Background: Ritchie and Sparky

You shouldn't need much help with these.

Class 2:

Puzzles: 50 (30 basic, 10 3D, 10 action)

Background: Lorelei and Poliwhirl

The basic puzzles are harder, but the new 3D and action are pretty simple.

Class 3:

Puzzles: 50 (30 basic, 10 3D, 10 action)

Background: Brock and Vulpix

The 3D and action puzzles are harder, and the basics are extremely tough. As an added challenge, see if you can beat puzzle 30 with one move still left.

Puzzle tips:

- When you first see a puzzle, be sure to count the number of each block color. Make sure you always have at least three.
- Figure out the possible clearings of the blocks.
- When all else fails, experiment.

- A strategy that works particularly well for small-move puzzles is to check how many possible first moves there are, and work through them.

- Generally speaking, 3D puzzles are just puzzles with a small "activation" area and a large combo/chain.

- Start an action puzzle with the assumption you need to move pieces while others clear.

- I know it sounds more Jedi master than puzzle master, but sometimes you need to feel where the blocks should go rather than think about it.

Puzzle Questions

Q: What happens when you beat the puzzles?

A:1. You get to see the credits. (nice, considering the puzzle mode usually gets jipped)

2. You get 130 "Special Puzzles."

Q: What do you get for beating the Special Puzzles?

A: Nothing!

Q: What?

A: Well, okay, the credits, but you already saw them.

Q: Is there a code for the Special Puzzles?

A: See The "Master" Code below.

Q: I need help with a specific puzzle.

A: Gamefaqs has a perfectly good puzzle FAQ.

4. 1P Stadium

Tetris Attack Equivalent: VS Com. This mode was considerably shorter, with 10 stages on Easy, 11 for normal, and 12 for hard and very hard.

Tetris Attack Ladder:

Easy:

1-8 Yoshi's Friends->9. Hookbill Koopa->10. Naval Piranha

Medium:

Easy->11. Kamek

Hard/Very Hard:

Medium->12. Bowser

Pokemon Puzzle League Ladder:

Easy:

1. Gary->2. Brock->3. Misty->4. Lt. Surge->5. Erika->6. Koga->
7. Sabrina->8. Blaine->9. Tracey->10. Team Rocket->11. Giovanni

Medium:

Easy->12. Ritchie->13. Lorelei->14. Bruno

Hard:

Medium->15. Gary

Very Hard/Super Hard:

Hard->16. Mewtwo

Note: If you lose (nay, when you lose) to Mewtwo, you go back to the second Gary battle (I think this rule was Gary's idea). This also happens if you select return to select.

Stadium Questions

Q: Argh! The computer just got really hard all of a sudden!

A: Yes, this has happened to me several times, first on Lorelei on Hard, then with Tracey on very hard, and again with Lorelei on very hard. Just keep trying (don't worry, you get unlimited tries, though the continue counter stops on 99).

Q: Does Pokemon choice affect the amount of garbage sent?

A: No.

Q: How do I access Very Hard mode?

A: On the level select screen, hold Z and press L, L, B, A.

Q: What about Super Hard?

A: Forget I mentioned it, unless you have an IQ of 200.

Stadium tips:

- Convert garbage into chains by lining up blocks under the forming ones.
- Start out strong with some chains and combos.
- If they get on your nerves...turn the SFX off!
- On higher levels, the battle comes down to who's the first not to have a gargbage clear. Don't be that person.

5. 2P Stadium

Tetris Attack Equivalent: VS mode.

This is basically the same as before, but with a human opponent, the option of 3D mode, as well as different game options. Look there for more info.

Q: Hey! You were going to tell me how to battle as Mewtwo!

A: Oh, yes well, the code (from cheatcc.com) is to go to the character select screen, hold z on controller 1, and press B, Up, L, B, A, Start, A, Up, R (Bulbasaur). This will allow you to play as Mewtwo.

Mewtwo: Ahem...

A: What?

Mewtwo: There are a few stipulations, aren't there?

A: Oh, yes. My site coworker has reminded me to warn you of some limitations of this code:

1. When the code is entered, the game shifts immediately to the Mewtwo stage background. Both characters use Pikachu.

Q: You mean both Mewtwos, right?

2. No. Player 1 is Ash, and Player 2 gets to be Mewtwo.

Q: What if I put Player 2 on COM (via the options menu)?

3. Mewtwo will be computer controlled (but at the set level)?

A: Does 3D mode work?

4. Mewtwo can be played on all variations of 2P mode, but the 3D AI will be limited, as usual.

Q: Anything else?

5. In order to go back to change settings, choose no at the play again screen. Choosing yes will go right back to another battle.

6. Spa Service

Tetris Attack Equivalent: Stage Clear. It also had a special battle after the third round.

Not much to say here that isn't in the manual, except that with 3D mode, it becomes much harder.

Q: Um...why is James wearing women's clothes?

A: Wouldn't you like to know?

Q: Argh! Giovanni is so tough! I can't beat him!

A: Calm down, or else you'll break something! Your first, immediate priority has to be finding a combo, and not stopping. However, this will probably not be enough. Your only true hope is to get a Super Jigglypuff Stop (for lack of a better name). This occurs when the blocks have nearly reached the top of the screen. when this happens ANY combo or chain will max out the block freezing time to five seconds. This effect continues until the blocks have been cleared from the danger zone, so it may be in your best interest to keep some there until you can clear everything out. Two good SJSes, or one exceptional one should give you enough time to knock out Giovanni.

Q: I still can't win!

A: It wasn't easy for me either. Just keep trying.

Q: I can't damage Giovanni at all!

A: Only combos and chains will harm Giovanni.

Q: So, um, how much damage do these chains and combos do?

A: I don't know about chains: but combos follow this formula:

#Of energy taken away=combo size-3

Q: What do you get for beating Butch and Cassidy?

A: You get to watch a cutscene of them being thrown in jail.

Q: That's it? For being so hard to beat, and only getting to try once?

A: Well, if you return to select, you get another chance, but you lose your high score.

7. Marathon

Tetris Attack Equivalent: Endless. Aside from a few options, the same.

You're going to lose eventually. just try to make chains and combos to stop the tide.

8. Time Zone

Tetris Attack Equivalent: Time Trial. Once again, 3D mode is new.

All I can say is play it like Marathon, because aside from the time limit, it is.

9. Characters

Ash

From: Pallet Town

Who he is: Ash Ketchum desires to become the greatest Pokemon Master in the world.

Pokemon: Pikachu, Squirtle, Bulbasaur

Gary

From: Pallet Town

Who he is: Gary Oak is the grandson of Professor Oak. Nobody likes his selfish attitude, except for the cheerleaders who follow him everywhere.

Pokemon: Krabby/Kingler, Growlithe/Arcanine, Nidoran (female)/Nidoqueen

Brock

From: Pewter City

Who he is: A gym leader, Brock has many brothers and sisters, which he raised until his father showed up again.

Pokemon: Vulpix, Geodude, Zubat

Misty

From: Cerulean City

Who she is: Misty is someone who could probably end up next to the word "tomboy." She blames Ash for breaking her bike.

Pokemon: Horsea, Psyduck, Staryu

Lt. Surge

From: Vermilion City

Who he is: A veteran of...something, Lt. Surge is also known as "The Lightning American."

Pokemon: Jolteon, Raichu, Magneton

Erika

From: Celadon City

Who she is: In addition to being a gym leader, she also sells perfume.

Pokemon: Tangela, Weepinbell, Gloom

Koga

From: Fuchsia City

Who he is: A Pokemon-training ninja, Koga specializes in the poisonous variety.

Pokemon: Venomoth, Voltorb, Golbat

Sabrina

From: Saffron City

Who she is: Having developed her psychic powers as a child, Sabrina has split into two people—one who trains Pokemon, the other embodied in a doll who just wants to play. The recombination of these two people was the topic of three episodes of the TV series widely considered to be some of the worst ever created.

Pokemon: Abra, Hypno, Alakazam

Blaine

From: Cinnabar Island

Who he is: Blaine is a recluse with a hairpiece, which he wears to hide his identity while working at the Big Riddle Inn.

Pokemon: Arcanine, Charmeleon, Magmar

Tracey Sketchit

From: Orange Islands

Who he is: A Pokemon artist, Tracey sketches them.

Pokemon: Marril, Venonat, Scyther

Team Rocket

From: Viridian City

Who they are: Quite simply, Jessie, James and Meowth continuously fail to capture Ash's Pikachu.

Pokemon: Wheezing, Arbok, Golbat

Giovanni

From: Viridian City

Who he is: Giovanni is the head of Team Rocket. He funded Mewtwo's creation, but Mewtwo destroyed his HQ.

Pokemon: Sandslash, Persian, Nidoking

Ritchie

From: Unknown

Who he is: Very little is known of this character, aside from his friendly demeanor.

Pokemon: Sparky (Pikachu), Zippo (Charmander), Happy (Butterfree)

Lorelei

From: Indigo Plateau

Who she is: One of the great Pok

mon trainers of the world, Lorelei is widely revered across the globe.

Pokemon: Cloyster, Dewgong, Poliwhirl

Bruno

From: Indigo Plateau

Who he is: Bruno is another great Pokemon trainer who stresses the connection between the Pokemon and their trainers.

Pokemon: Onix, Hitmonchan, Primeape

Mewtwo

From: New Island

Who he (it?) is: Mewtwo is the result of millions of dollars put into

years of cloning research. However, due to abuses by his early trainers, Mewtwo detests humans.

Pokemon: Pikachu, Squirtle, Bulbasaur (Mewtwo's profile actually leaves open a very good Monty Hall joke involving, "clone number 1, clone number 2, or clone number 3?")

10. The "Master" Code/Other Info

At least, that's what Bob Barker would call it. Go to the title screen, hold Z, and press A, B, R, A, A, B, R, A (Abra twice). This will trigger a chime. If you go back to the game, all the difficulties in 1P Stadium mode, and all the puzzles will be available. If you enter the code again, these features (unless otherwise earned) will disappear. If you want them back, re-enter the code again.

The Profile Glitch

Note: This works regardless of the visibility of Mewtwo's profile.

1. Go to Mewtwo's profile (use the R button till you get to the end).
2. Hold Z and press A, B, and R.
3. Go to the title screen and wait until the profile demos come up.
4. The pictures should be replaced by the title screen, which becomes more messed up with each person.

The glitch disappears when the unit is shut off.

Freeze!

If you leave the game on the post-2P game victory screen for a while, the game freezes.

Errors:

Misspellings

Profile demos:

Giovanni's and Bruno's locations are misspelled.

Plot Errors

Mewtwo should be off his anti-human kick, since this game occurs after Pokemon: The First Movie

There should only be one Sabrina voice, since Ash banished her other personality.

As I covered before, Giovanni has seen the Puzzle Master.

Others:

In the cinema scene after you beat Mewtwo, the award is clearly engraved only on one side. However, on the congratulatory screen, the award is engraved on both sides (this is really just the programmers trying to be cheap and hoping we wouldn't notice).

Pokemon Puzzle Challenge

A few months after the release of Pokemon Puzzle League, a Game Boy Color game called Pokemon Puzzle Challenge came out. This game, produced in Japan, follows the basic premise of the Game Boy Tetris Attack. The game does not feature a 3-D mode, but has a Garbage mode not featured in PPL. Even so, the games are fundamentally the same.

Fun Facts:

- This is the only Pokemon game produced for America first.

- This is the only game truly based on the Pok

mon TV show. Other games have

used bits and pieces from the TV series (such as the Japanese theme in Pinball or the Jigglypuff gag in Hey You, Pikachu!), but not to this extent.

- All the video scenes are in mono, thereby limiting the Mewtwo voice effect.

- This game was only Mewtwo's third voiced appearance in a TV episode, movie, or game. The other two are Pokemon: The First Movie and Bye Bye Psyduck's who's that Pokemon.

- Out of all the Pokemon used in the game, only Tracy's Marris is a Gold/Silver species.

11. Media Guide

Cinema Scenes

Here is a listing of all known cinema sequences in the game, and how to see them.

Key:

(U) Unvoiced character

(E) Exclusive cinema appearance

Scene 1: Game Intro

How to see it: If you can't find this one, you're really pathetic, because that means you haven't figured out how to press any button (other than Z) at the title screen.

Cast (in order of appearance):

Pikachu

Ash Ketchum

Professor Oak(E)

Announcer (E)

Transcript:

(ring)

Ash: Hi Professor Oak.

Pikachu: Pika?

Oak: Hello, Ash. I have an important message for you. They're starting an official Puzzle League tournament and you were selected as one of the challengers.

Ash: Haha. I'll go sign up!

Pikachu: Pika pi.

Oak: I'm so proud of you, Ash! Being selected for this event is such an honor. Well there's no time to explain everything. You must hurry.

Ash: Well, let's go!

Pikachu: Pika!

Oak: Wait! Don't forget to see me in my office at Puzzle League Village!

Ash: Yeah!

Oak: Did you hear me, Ash?

Narrator: Eager to prove themselves in this new typr of Pokemon battle, Ash and Pikachu race to Pokemon Puzzle League Village.

Ash: There it is, Pikachu. Are you ready for another new challenge?

Pikachu: Pikachu!

Description: Basically, this scene consists of Professor Oak telling Ash all about the Pokemon Puzzle League.

Rating: Okay, I guess. 2.2 (out of 4)

Scene 2: Hard Labor

How to see it: Beat 1P Stadium on the hard setting

Cast (in order of appearance):

Pikachu

Ash Ketchum

10,000 extras

Description: A few seconds long, shows Ash and Pikachu with the trophy in a stadium.

Rating: Forgettable. 1.8 (out of 4)

Scene 3: Meet the Puzzle Master

How to see it: Beat 1P Stadium's Gary II on the very hard or super hard setting.

Cast (in order of appearance):

Pikachu

Ash Ketchum

10,000 extras

Mewtwo

Transcript:

Ash: Yay! Ha ha ha!

Pikachu: Pika! Pika!

Ash: Huh? What's going on in my trophy?

Pikachu: Pika?

Ash: Ahh!

Pikachu: Cha!

(Light shoots out of the trophy)

Mewtwo: Welcome, Puzzle champion. I am the Puzzle Master. I doubt you have what it takes to defeat me. It is my destiny to crush all who oppose me.

Description: Starts out like no. 2, but the the trophy warps Ash to the chambers of (dum dum dum) Mewtwo, the true Puzzle Master (shame on you if you

didn't see this coming).

Rating: Easily the most dramatic of all the cinemas. Also has great music.
3.7 (out of 4)

Scene 4: Weakling Human!

How to see it: Lose to Mewtwo (I know, REAL hard)

Cast (in order of appearance):

Mewtwo

Description: Mewtwo says, "I have no time for games," possibly one of the best (and most ironic) video game quotes ever. This is also one of the few times in the history of Pokemon that Mewtwo smiles, if ever so slightly.

Rating: I see this one far more than I'd like, but it's okay. 3.1 (out of 4)

Scene 5: Congratulations! (Major Spoiler)

How to see it: Beat Mewtwo

Cast (in order of appearance):

Ash Ketchum

Pikachu

Description: Mewtwo (not shown) teleports Ash and Pikachu back to their pool, where Ash comments that the experience might have been a dream (this is the guy who spent weeks looking for Vermilion city). However, Pikachu notices that Ash has received a deluxe paperwei-I mean the Master trophy.

Special Note: Mewtwo's teleportation effect also appears in Pokemon: The First Movie.

Rating: Videotape this one, but only because you'll want proof. 2.7 (out of 4)

Scene 6: The Sundance Kitt and Caboodle

How to see it: Beat Butch and Cassidy in Spa Service

Cast (in order of appearance):

Officer Jenny (U) (E)

Butch(E)

Cassidy(E)

Description: Officer Jenny shuts the doors on a police van and Butch and Cassidy say, "We want another chance!"

Rating: Nice to see Officer Jenny, but insufficient given the difficulty.
2.7 (out of 4)

Scene 7: Blasting Off Again!

How to see it: Beat level 6-5 in Spa Service

Cast (in order of appearance):

Jessie(E)

James(E)

Meowth(E)

Description: In their balloon, the following dialogue occurs:

James: We were careless!

Jessie: No, we were selfish!

Meowth: We were careless and selfish!

All 3: Team Rocket's blasting off again!

Rating: Somewhat funny. 3.3 (out of 4)

Scene 8: Arrivederci, Giovanni!

How to see it: Beat Giovanni in Spa Service

Cast (in order of appearance):

Giovanni(E)

Description: Giovanni says, "Let's see how you do against the Puzzle Master!"

Rating: Seems thrown in. 2.1 (out of 4)

Music:

Note: Songs marked as "unknown" are probably original, but not verified.

#1

Used: Puzzle Village, Ash's Theme

Source: 2BA Master (Verse)

Rating: 1.6 (out of 4)

#2

Used: Ash's Panic Theme

Source: 2BA Master (Chorus)

Rating: 2.5 (out of 4)

#3

Used: Gary's Theme

Source: Pokemon World (Verse)

Rating: 2.4 (out of 4)

#4

Used: Gary's Panic Theme

Source: Pokemon World (Chorus)

Rating: 2.8 (out of 4)

#5

Used: Brock's Theme

Source: Viridian City (Verse/Chorus)

Rating: 2.3 (out of 4)

#6

Used: Brock's Panic Theme

Source: Viridian City (Verse/Chorus) (yes, I know Brock is from Pewter)

Rating: 2.5 (out of 4)

#7

Used: Misty's Theme

Source: Catch Me If You Can (Verse/Chorus)

Rating: 2.4 (out of 4)

#8

Used: Misty's Panic Theme

Source: Catch Me If You Can (Verse/Chorus)

Rating: 2.5 (out of 4)

#9

Used: Lt. Surge's Theme

Source: TV Show

Rating: 2.8 (out of 4)

#10

Used: Lt. Surge's Panic Theme

Source: TV Show

Rating: 3.0 (out of 4)

#11

Used: Erika's Theme

Source: What Kind of Pokemon are You? (Chorus/Verse)

Rating: 2.7 (out of 4)

#12

Used: Erika's Panic Theme

Source: What Kind of Pokemon are You? (Chorus/Verse)

Rating: 3.1 (out of 4)

#13

Used: Koga's Theme

Source: Unknown

Rating: 2.4 (out of 4)

#14

Used: Koga's Panic Theme

Source: Unknown

Rating: 2.5 (out of 4)

#15

Used: Sabrina's Theme

Source: Everything Changes (Verse)

Rating: 2.6 (out of 4)

#16

Used: Sabrina's Panic Theme

Source: Everything Changes (Chorus)

Rating: 2.8 (out of 4)

#17

Used: Blaine's Theme

Source: My Best Friends (Verse)

Rating: 2.9 (out of 4)

#18

Used: Blaine's Panic Theme

Source: My Best Friends (Chorus)

Rating: 3.1 (out of 4)

#19

Used: Tracey's Theme

Source: Unknown

Rating: 2.3 (out of 4)

#20

Used: Tracey's Panic Theme

Source: Unknown

Rating: 2.6 (out of 4)

#21

Used: Team Rocket's Theme

Source: Double Trouble (Verse)

Rating: 2.5 (out of 4)

#22

Used: Team Rocket's Panic Theme

Source: Double Trouble (Chorus)

Rating: 2.9 (out of 4)

#23

Used: Giovanni's Theme

Source: TV Show

Rating: 2.4 (out of 4)

#24

Used: Giovanni's Panic Theme

Source: TV Show

Rating: 2.5 (out of 4)

#25

Used: Ritchie's Theme

Source: Together Forever (Verse)

Rating: 2.4 (out of 4)

#26

Used: Ritchie's Panic Theme

Source: Together Forever (Chorus)

Rating: 2.7 (out of 4)

#27

Used: Lorelei's Theme

Source: Pokemon Dance Mix (Verse)

Rating: 2.6 (out of 4)

#28

Used: Lorelei's Panic Theme

Source: Pokemon Dance Mix (Verse)

Rating: 2.9 (out of 4)

#29

Used: Bruno's Theme

Source: TV Show

Rating: 2.5 (out of 4)

#30

Used: Bruno's Panic Theme

Source: TV Show

Rating: 2.6 (out of 4)

#31

Used: Gary II's Theme

(Duplicate of BGM #3)

#32

Used: Gary II's Panic Theme
(Duplicate of BGM #4)

#33

Used: Mewtwo's Theme
Source: Unknown
Rating: 3.4 (out of 4)

#34

Used: Mewtwo's Panic Theme (does Mewtwo really panic, though?)
Source: Unknown
Rating: 3.2 (out of 4)

12. Advanced Strategy

You may ask, "What separates a good player from a great player?" The truth is, it's a combination of experience and tactics. Consider the following:

Threading the Needle

This measure involves dropping a block into another group, which is sitting above a group of clearing blocks. Visually:

```
*  
B  
* BB  
*AAA
```

```
*  
B  
* BB  
*---
```

```
*  
B  
* BB  
* --
```

```
*  
* BB  
*B -
```

```
*  
* 2X  
*BBB
```

Staggering

When a garbage block comes down, most people know you can deal every bit of it back to your opponent, but did you know you can send back more damage than you receive? You do this by staggering your clears along the block. Visually:

```
GGGGGG  
AAAB  
* *C*B
```

*D*C**

*D****

*D*C*B

---B

* *C*B

*D*C**

*D****

2X-

*D*C*-

* *C*-

*D*C**

*D****

3X

* *-*

D-*

D-**

*D****

4X

* * *

- *

- **

*-****

Of course, this example is highly idealized.

Sandwiching

Okay, I confess there is really no way for me to show you this one. Basically, it requires that you have more than one group of tiles with one or more garbage blocks in-between them. What you do is instigate clears on both sides, then move to stagger clears. It is possible to create mammoth chains in this manner.

The Drill

At higher levels, this is the method used by the computer. Basically, it starts with a vertical chain down the side, turning into a horizontal chain at the bottom of the stack.

13. Conclusion

Thanks:

My Parents: For obvious reasons.

NickWhiz1's Tetris Attack FAQ: For Time Trial info.

VGF: For hosting my site.

Nintendo: Duh.

Mewtwo: He gets angry when I don't thank him.

Me: Everyone needs self-esteem.

Rachel Lillis: Even if I'm sick of Misty's "good battle!"

The Continental Congress: 200+ years late, but still...

cheatcc.com: Bulbasaur code.

The Merriam Webster and Garfield Dictionary: For helping me spell arrivederci.

Link2458: For some of the transcripts.

Places Authorized to host this FAQ:

gamefaqs.com

gameadvice.com

www.smbhq.com/pokewatch/

fbgames.com

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My Website: <http://www.smbhq.com/pokewatch/>

Closing Quotes:

"I have no time for games!"-Mewtwo

"Can't win 'em all!"-Lorelei

"What! No fair!"-Me

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