

# Crisis Core: Final Fantasy VII Mission Guide

by Absolute Steve

Updated to v3.00 on Nov 8, 2013

Missions Guide

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||   FFVII: Crisis Core Mission Guide   ||
||           Version: 3.00              ||
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||           Foreword: Introduction to the FAQ           ||
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This FAQ focuses on one *\*big\** aspect of Crisis Core: Missions. This should help you guide through the Missions, mainly so you know what treasure you can get in which Mission.

A future update will have all names correct, and additional information on very difficult missions. Give or take a few days.

I hope you find this helpful. - Absolute Steve

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||           Donation (Experimental)                   ||
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Please take a minute to read this and step out of the Guide for a second. You can greatly support me and others, perhaps even for free.

I sincerely hope you will find this Guide useful. If you found it to be handy and useful, consider the possibility of sending a donation. I'm a student and..



In this case, a special note is added to the table.

- There are 300 missions in total. Missions are perfect to do on-the-go, because they're short and have little to none storyline.
- If you try to leave the zone by crossing the red dotted line, the mission will end. There is no penalty for doing so. You can also exit the Mission by the menu. Simply try selecting an other Mission, and you'll be asked to exit.
- If you die on a Mission, you'll be fully healed and returned at the Save Point. There are NO other penalties. In the Japanese Version, you simply die.
- Rotate the camera often. Sometimes this is tricky because it's not easily possible, but there's often a way to see where the treasure is.
- Continuing from the last point, always check the room you started in for treasure. Or even better, see if you can backtrack. Also always check corners and behind stones, or behind opened doors. You'll more than often find treasure there.
- Try to avoid encounters with enemies by hugging the side of the walls. You sometimes have to avoid the fixed encounter too this way, so you can get past it to reach another creature or treasure.
- You can also avoid the fixed encounter and circle around them to have a good chance for a back attack. Sometimes this makes battles a whole lot easier.
- The game will adjust the difficulty indication for a mission, depending how strong you are. Generally, you can easily do any mission up to Hard. If a mission is Very Hard, there may sometimes be a chance that you can do it, but generally it's going to be very tough and it might be better to wait until it is only classified as Hard.
- Save before and after doing a mission. Better SAVE than sorry.
- Try to always have the Raise status active. You can attain this by using a Phoenix Down or by drinking a "Potion" that the woman at the Shinra Building offers you for free. Raise is essentially Auto-Life, so that's very useful.
- If you see (M) behind an item, it means it is a Materia.
- Use these maps to avoid tricky placed encounters:

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<http://www.shillatime.org/finalfantasy7/crisiscore/encounter-maps.html>  
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Main Mission Categories:  
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No. #:	Category Subject:	Subcategories:	Total Missions:
1	Shinra Electric Company	5	30
2	Monster Research Project	5	30
3	Genesis's Forces	5	30
4	To End the War with Wutai	5	30
5	Hojo's Laboratory	4	24
6	Seeking Precious Items	6	36
7	Seeking Priceless Items	6	36
8	Zack, the Materia Hunter	6	36
9	Great Caves of Wonders	6	36
10	Mysteries of the World	4	12

Simply select the mission by counting which number it is. So 1-2-3 would mean, select the first category, then the second option, and then the third mission.

Missable Missions:  
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Mission:	Can Unlock When:
1-2-1	Chapter 3



of the Loveless Street.

Mission 1-2-2	Clear Mission: 1-2-1	X-Potion (R) = Silence Materia	1x Corporal 3x Red Saucer I
Mission 1-2-3	Clear Mission: 1-2-2	Hi-Potion, Elixir (R) = Four Slots	2x Corporal 2x Red Saucer I
Mission 1-2-4	Clear Mission: 1-2-3	Soma, Hi-Potion (R) = Force Bracelet	4x Corporal
Mission 1-2-5	Clear Mission: 1-2-4	Potion, Hi-Potion, Remedy (R) = Ice Armlet	2x Sweeper+
Mission 1-2-6	Clear Mission: 1-2-5	Elixir, Soma (R) = Fat Chocobo Feather	1x Arachno

NOTE: Mission Event (Mission 1-2-6): Talk to the Shinra Captain that triggered mission 1-2-1, and you'll receive the Craftsman Monthly.

Missions 1-3-x: Weapons Development

Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 1-3-1	Game Progress: Chapter 6	No Chests (R) = Assault Twister (M)	3x Guard Fang
Mission 1-3-2	Clear Mission: 1-3-1	X-Potion, Elixir (R) = Cura (M)	1x Needle Machine
Mission 1-3-3	Clear Mission: 1-3-2	Blizzaga (M) (R) = Thundaga (M)	1x Bee Saucer I 1x Chain Machine
Mission 1-3-4	Clear Mission: 1-3-3	Soma (R) = River Chocobo Armlet	1x Needle Machine
Mission 1-3-5	Clear Mission: 1-3-4	Mountain Chocobo Armlet, Hi-Potion (R) = Graviga (M)	1x Drill Machine 2x Bee Saucer I
Mission 1-3-6	Clear Mission: 1-3-5	Curaga (M) (R) = Crystal Bracelet	2x Escort Head 1x Proto Power Head

Missions 1-4-x: Plan for New Equipment

Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 1-4-1	Clear Mission: 1-3-6	Vitality Up++ (M), Snow Armlet, Hyper Wrist (R) = Fat Chocobo Feather x2	1x Crazy Dagger



Mission 2-1-2	Game Progress: Chapter 4.	Potion, Soma	2x Allemagne
	Talk to the female member	(R) = Fire Armllet	
	of a fanclub in Loveless		
	Street in Sector 8, north		
	from the Fountain.		
-----			
Mission 2-1-3	Game Progress: Chapter 5.	Soma, Chocobo Armllet	2x Bird
	Talk to the girl in Slum	(R) = Phoenix Down	
	Market.		
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Mission 2-1-4	Game Progress: Chapter 5.	No Chests	3x Bird
	Talk to the girl in Slum	(R) = Flame Ring	
	Street.		
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Mission 2-1-5	Game Progress: Chapter 6.	Mystile	2x Bomb
	Talk to Shinra Soldier on	(R) = Spirit Up	2x Bird
	the 2nd floor of Shinra	Materia	
	Building		
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Mission 2-1-6	Game Progress: Chapter 6.	Four Slots, Drain	3x Bomb
	Talk to the Shinra	Materia	1x Green One Eye
	Researcher in the Vehicle	(R) = Ice Ring	
	Display Room of Shinra HQ		
	Beat 2-1-1 through 2-1-5		
	to make him appear!		

NOTE: Mission Event (Mission 2-1-6): Talk to the Shinra researcher again to receive the Mythril Tool.

Missions 2-2-x: Monster Reports  
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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 2-2-1	Game Progress: Chapter 6	Star Pendant	2x Hedgehog Pie
		(R) = Assault	2x Worm
		Twister (M)	
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Mission 2-2-2	Game Progress: Chapter 7	No Chests	3x Replicon
		(R) = Venom Shock	
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Mission 2-2-3	Game Progress: Chapter 10	ATK Up+ (M)	1x Remedy Bomb
		(R) = AP Up+ (M)	1x Touchy Bomb
			1x Gray Bomb
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Mission 2-2-4	Game Progress: Chapter 11	Magic Up (M),	2x Gargoyle
		Hi-Potion	2x Dorky Face
		(R) = Elemental	
		Ward (M)	
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Mission 2-2-5	Game Progress: Chapter 11	Iron Bangle	1x Griffon
		(R) = Spirit Up+ (M)	1x Ahriman
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Mission 2-2-6	Clear Mission: 2-2-5	No Chests	1x Diceratops
		(R) = Quake (M)	

NOTE: The creature Magic Pot can be encountered in this mission (2-2-6). It will ask that you use specific attacks on it: Blizzaga, Firaga, Thundaga, Gravity. Use the corresponding attack only when Magic Pot asks for it. For the

1st time you complete this task, you'll get Magic Pot Tricks (DMW). The 2nd time and onward you do this, you'll get either: Precious Watch or Cursed Ring.

Missions 2-3-x: Monster Incidentals

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 2-3-1	Clear Mission: 2-2-6	Draingia Materia, Tarot Cards, Hell Blizzaga (M) (R) = Gongaga Trading	1x Titanis 1x Diceratops
Mission 2-3-2	Clear Mission: 2-3-1	HP Up++ (M), Elixir (R) = Mountain Chocobo Armlet	3x Titanis
Mission 2-3-3	Clear Mission: 2-3-2	Mythril Gloves, Thundaga Blade (M) (R) = Silence Aerial (M)	4x Thunderbird
Mission 2-3-4	Clear Mission: 2-3-3	River Chocobo Armlet, Draingia (M), SPR Up++ (M), (R) = Exploder Blade	2x Mover RE
Mission 2-3-5	Clear Mission: 2-3-4	X-Potion (R) = Platinum Bangle	2x Sahagin Chief 1x Mover RE
Mission 2-3-6	Clear Mission: 2-3-5	Tri-Thundaga (M), Shinra Beta+, Electrocute (M) (R) = Kaiser Knuckles	1x Hippogriff 1x Sahagin Chief

Missions 2-4-x: Unexplored Territories

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 2-4-1	Clear Mission: 2-3-6	X-Potion, Junon Souvenirs (R) = Gysahl Greens	1x Land Malboro
Mission 2-4-2	Clear Mission: 2-4-1	Elixir, Royal Crown, Flare (M) (R) = Fat Chocobo Feather x3	3x Simurgh
Mission 2-4-3	Clear Mission: 2-4-2	Exploder Blade (R) = Phoenix Down x2	2x Detonator 2x Scissor Chitin
Mission 2-4-4	Clear Mission: 2-4-3	Elixir, Cursed Ring, Fat Chocobo Feather (R) = Energy (M)	1x Jabberwock
Mission 2-4-5	Clear Mission: 2-4-4	Crystal Orb, Fat Chocobo Feather (R) = Mythril Mine Trading (Shop)	2x Volcano 3x Mandrake
Mission 2-4-6	Clear Mission: 2-4-5	River Chocobo Armlet,	1x Grand Horn



| Elixir |  
| (R) = Energy (M) |

Missions 2-5-x: In Search of the Unknown  
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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 2-5-1	Clear Mission: 2-4-6	Fat Chocobo Feather, Element Blade (R) = Assault Twister (with +40 Strength)	1x Iron Claw 1x Grand Horn
Mission 2-5-2	Clear Mission: 2-5-1	Gold Armlet, Ultima (M) (R) = Hell Thundaga (M) (with +35 Magic)	1x Mover EX
Mission 2-5-3	Clear Mission: 2-5-2	Black Belt (R) = Wizard Bracelet	2x Mover EX
Mission 2-5-4	Clear Mission: 2-5-3	Phoenix Down (R) = SP Turbo Attack (M)	2x Most Hungry 1x Horned Devil
Mission 2-5-5	Clear Mission: 2-5-4	High Jump (M), Gysahl Greens, Mythril, Black Cowl, Thundaga Blade (M) (R) = Faerie Ring	4x Gremlin 1x Most Hungry
Mission 2-5-6	Clear Mission: 2-5-5	Dark Matter, Dark Matter, Sniper Eye, Mythril Armlet Gysahl Green, Fat Chocobo Feather, Blizzaga Blade (M) (R) = Gold Hairpin	1x Gaea Malboro

NOTE: Missions (2-5-4, 2-5-5, 2-5-6): Magic Pot will ask you to use 4 attacks when it asks you to: Ultima, Triple Fire, Iron Punch, Electrocute. For the 1st time you'll get Magic Pot Tricks (DMW). For the 2nd time and onward you get either a Jeweled Ring or Assault Targe.

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|| Missions 3-x-x: Genesis's Forces ||  
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Missions 3-1-x: Genesis's Forces on the March  
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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 3-1-1	Game Progress: Chapter 4	Potion, X-Potion (R) = Bronze Bangle	1x G Assassin 2x Blood Taste
Mission 3-1-2	Clear Mission: 3-1-1	Remedy (R) = Iron Bangle	1x Guard Spider
Mission 3-1-3	Game Progress: Chapter 5	Wrist Band (R) = AP Up (M)	1x G Eraser 2x Genesis Avenger

NOTE: In Mission (3-1-3), beat Kactuar to unlock Mission 10-1-1. To get to

Kactuar, avoid the Genesis clone by hugging the wall and walk over to Kactuar.

Mission 3-1-4	Clear Mission: 3-1-3	Hi-Potion, X-Potion (R) = VIT Up (M)	1x Cutter Machine 1x Pile Machine 1x Shot Machine
Mission 3-1-5	Clear Mission: 3-1-4	Ether (R) = Mythril Gloves	1x Cutter Machine 1x Pile Machine 1x Shot Machine
Mission 3-1-6	Game Progress: Chapter 6	Thunder (M), Soma, Esuna (M), Remedy (R) = Mystile	1x Genesis Warrior 2x Genesis Assailant

#### Missions 3-2-x: Major Offensives

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 3-2-1	Game Progress: Chapter 7	Soma (R)=Lightning Armlet	1x G Smasher 1x G Battler
Mission 3-2-2	Game Progress: Chapter 8	Zeio Nut, Hi-Potion, Pearl Nacklace, Assault Twister (M), Jump (M) (R) = MP Up++ (M)	2x G Blader
Mission 3-2-3	Clear Mission: 3-2-2	Elixir, Thundara (M) X-Potion (R) = Fire Blade	1x General's Tank
Mission 3-2-4	Clear Mission: 3-2-3	Bronze Armlet (R) = Thundara Blade	1x Guard Scorpion
Mission 3-2-5	Game Progress:Chapter 10	Phoenix Down, Mind Stone x3 (R) = Gris-Gris Bag	2x G Deleter
Mission 3-2-6	Game Progress:Chapter 11	Stop (M), Elixir (R) = Crystal Gloves	1x G Eliminator

#### Missions 3-3-x: Clash with Genesis's Forces

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 3-3-1	Clear Mission: 3-2-6	Titanium Bangle, X-Potion, Four Slots, ATK UP++ (M) (R) = Silver Armlet	1x G Slayer 1x G Predator
Mission 3-3-2	Clear Mission: 3-3-1	Elixir (R)= Firaga Blade (M)	1x Red Scorpion
Mission 3-3-3	Clear Mission: 3-3-2	MBarrier (M), Silver Armlet (R) = Osmoga (M)	2x G Devastator
Mission 3-3-4	Clear Mission: 3-3-3	Gysahl Greens, Hi-Potion,	1x G Baldor

		Aegis Armlet	1x G Devastator
		(R) = Drain Blade	
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Mission 3-3-5	Clear Mission: 3-3-4	Adamantite	2x Sweeper++
		(R) = Assault Twister+ (M)	1x G Devastator
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Mission 3-3-6	Clear Mission: 3-3-5	Diamond Bracelet,	1x G Dominator
		Hell Thundaga (M)	
		(R) = Blast Wave (M)	
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Missions 3-4-x: Genesis Evolution

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
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Mission 3-4-1	Clear Mission: 3-3-6	Elixir	2x Shooter Machine
		(R) = Electrocute (M)	1x Belzecue
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Mission 3-4-2	Clear Mission: 3-4-1	Dark Matter, Hyper Wrist	4x G Prowler
		(R) = Death Jump	
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Mission 3-4-3	Clear Mission: 3-4-2	Tri-Fire (M),	1x G General
		Elemental Strike	1x Spitfire
		(R) = Mythril x3	
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Mission 3-4-4	Clear Mission: 3-4-3	X-Potion, Vital Slash(M)	1x G Guardian
		(R) = Flare (M)	1x G General
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Mission 3-4-5	Clear Mission: 3-4-4	Dark Matter, Mythril	1x G Guardian
		(R) = Adamantite x3	3x G Centurion
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Mission 3-4-6	Clear Mission: 3-4-5	Elixir, Zeio Nut,	1x G Purgatorio
		Phoenix Down, Sea	
		Chocobo Armlet, Lunar	
		Harp	
		(R) = SP Turbo Magic (M)	
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Missions 3-5-x: The Strongest Copies

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
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Mission 3-5-1	Clear Mission: 3-4-6	Hammer Punch (M),	1x G Purgatorio
		Kaiser Knuckles,X-Potion	2x G Centurion
		(R) = Hero Drink x3	
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Mission 3-5-2	Clear Mission: 3-5-1	Iron Punch (M),	3x G Intruder
		Platinum Bangle	
		(R)= Hero Drink	
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Mission 3-5-3	Clear Mission: 3-5-2	Shinra Beta+, Flare (M)	1x G Hetairos
		(R) = Wall (M)	
		(with +60 Magic)	
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Mission 3-5-4	Clear Mission: 3-5-3	Exploder Blade, Dark	1x G Enforcer
		Matter, Elixir, Mythril	2x G Intruder
		(R) = Ultima (M)	
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		(R) = Sprint Shoes	1x Bajang
Mission 4-2-6	Clear Mission: 4-2-5	5000 Gil, Drain Blade	Crescent Unit:
		(R) = Wutai Secret Shop	1x Primus
			1x Secundus
			1x Tertius
			1x Quartus
			1x Auintus

Missions 4-3-x: The Crescent Unit

Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 4-3-1	Catch the 1st Wutai Spy in Chapter 6	X-Potion, Champion Belt   (R) = Poison Twister (M)	1x Crescent Unit   Novus   2x Wutai Soldier Jia
Mission 4-3-2	Catch the 2nd Wutai Spy in Chapter 6	Feather Cap, Remedy   (R) = System Shock	1x Crescent Unit   Novus   2x Balo Balo
Mission 4-3-3	Catch the 3rd Wutai Spy in Chapter 6	Elixir, Ether,   Thunder (M)   (R) = Power Wrist	1x Crescent Unit   Plenum   2x Wutai Staff   Sergeant
Mission 4-3-4	Catch the 4th Wutai Spy in Chapter 6	No Chests   (R) = Diamond Bracelet	1x Vajradhara Yaksha
Mission 4-3-5	Catch the 5th Wutai Spy in Chapter 6	Hi-Potion, X-Potion,   Phoenix Down   (R) = Death (M)	1x Vajradhara Yaksha
Mission 4-3-6	Catch the 6th Wutai Spy in Chapter 6	X-Potion, Elixir,   The Happy Turtle (Shop)   (R) = Mountain Chocobo   Armlet	1x Crescent Unit   Aqua   1x Crescent Unit   Plenum

Missions 4-4-x: The Remnants Strike Again

Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 4-4-1	Clear Mission: 4-2-6	Gold Rolling Pin, River   Chocobo Armlet,   Gold Rolling Pin   (R) = Hero Drink x2	1x Crescent Unit   Autumnus   1x Vajradhara Indra
Mission 4-4-2	Clear Mission: 4-3-1	Hell Blizzaga (M),   Blizzaga Blade (M)   (R) = Darkness (M)	1x Vajradhara   Karura
Mission 4-4-3	Clear Mission: 4-3-2	Bolt Armlet, Gold Rolling   Pin, Sector 7 - Shop,   Dark Matter, Stop Blade   (R) = Adamantite x5	2x Vajradhara   Karura



Mission 5-1-4	Game Progress: Chapter 6	No Chests (R) = Drain (M)	1x Bahamut Fury
Mission 5-1-5	Game Progress: Chapter 7	No Chests (R) = Venom Shock	1x Genesis
Mission 5-1-6	Game Progress: Chapter 7	Adamantite, Elixir (R) = Drainra (M)	1x Angeal Penance

Missions 5-2-x: Sample Monsters Lv. 2

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 5-2-1	Game Progress: Chapter 10	No Chests (R) = Curaga (M)	1x Sephiroth
Mission 5-2-2	Game Progress: Chapter 10	No Chests (R) = Firaga (M)	1x Sephiroth
Mission 5-2-3	Game Progress: Chapter 11	No Chests (R) = Mortal Shock	1x Hollander
Mission 5-2-4	Clear Mission: 5-2-3	No Chests (R) = Wall (M)	1x Experiment No. 110
Mission 5-2-5	Clear Mission: 5-2-4	No Chests (R) = Fat Chocobo Feather x4	1x Experiment No. 111
Mission 5-2-6	Clear Mission: 5-2-5	Adamantite, Elixir (R) = Osmose Blade	1x Experiment No. 112

Missions 5-3-x: Sample Monsters Lv. 3

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 5-3-1	Clear Mission: 5-2-6	No Chests (R) = Poison Aerial (M)	1x Experiment No. 113
Mission 5-3-2	Clear Mission: 5-3-1	No Chests (R) = Death Twister (M)	1x Experiment No. 114
Mission 5-3-3	Clear Mission: 5-3-2	No Chests (R) = Iron Punch	1x Experiment No. 115
Mission 5-3-4	Clear Mission: 5-3-3	No Chests (R) = Platinum Bangle	1x Experiment No. 116
Mission 5-3-5	Clear Mission: 5-3-4	No Chests (R) = Crystal Orb	1x Experiment No. 117
Mission 5-3-6	Clear Mission: 5-3-5	No Chests (R) = Dark Matter x5	1x Experiment No. 118





Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 6-2-1	Chapter 6: Talk to the Shinra Manager and secretary in the main Shinra HQ hall.	White Cape, Hi-Potion, Ether (R) = Fat Chocobo Feather x2, Sector 8 - Materia Shop	2x Bat Eye
Mission 6-2-2	Clear Mission: 6-2-1	X-Potion, Silence (M) Adamantite (R) = Hero Drink x2	2x Replicon 1x Bat Eye
Mission 6-2-3	Clear Mission: 6-2-2	HP Up+ (M), Elixir (R) = Lunar Harp x2, Sector 5 - Materia Shop	2x Slaps
Mission 6-2-4	Clear Mission: 6-2-3	Silver Armlet, Fira (M) Soma (R) = Elixir x20	2x Needle Kiss 1x Slaps
Mission 6-2-5	Clear Mission: 6-2-4	No Chests (R) = Doc's Code	2x Death Claw
Mission 6-2-6	Clear Mission: 6-2-5	Power Wrist, Elixir, Titanium Bangle, MP Up+ Materia (R) = Lunar Harp, Sector 6 - Accessory Shop	1x Gargoyle 1x Death Claw

Missions 6-3-x: Zack, the Treasure Hunter

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 6-3-1	Clear Mission: 6-1-6	No Chests (R) = Fat Chocobo Feather x2	2x King Beetle 1x Dual Horn
Mission 6-3-2	Clear Mission: 6-3-1	Bronze Armlet, Hi-Potion MAG Up+ (M) (R) = Adamantite x2	2x Pachyornis
Mission 6-3-3	Clear Mission: 6-3-2	No Chests (R) = Dark Matter x3	2x Mine 2x Pachyornis
Mission 6-3-4	Clear Mission: 6-3-3	Mythril, Crystal Gloves, Blizzaga Blade (M) (R) = Fat Chocobo Feather x2	3x Mine 1x Hornets
Mission 6-3-5	Clear Mission: 6-3-4	Mythril, Fat Chocobo Feather, Adamantite, Gold Armlet, Flame Armlet (R) = Hero Drink x2	2x Boundfat 2x Hornets
Mission 6-3-6	Clear Mission: 6-3-5	Hypno Crown, Hero Drink (R) = Mythril x3	2x Pachyornis 2x Boundfat

Missions 6-4-x: Zack, the Clean-Up Guy

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 6-4-1	Clear Mission: 6-2-6 AND Mission: 6-3-6	Sprint Shoes, Hero Drink (R) = Mythril x3	2x Mover RE
Mission 6-4-2	Clear Mission: 6-4-1	Hell Blizzaga (M), Rune Bangle, (R) = Lunar Harp x2	2x Sahagin Chief 1x Mover RE
Mission 6-4-3	Clear Mission: 6-4-2	Power Attack (M), Triple Tri-Fire (M), Hero Drink (R) = Fat Chocobo Feather x3	4x Sahagin Chief
Mission 6-4-4	Clear Mission: 6-4-3	Nibel Accessories, Silver Armlet (R) = Mythril x3	1x Hippogriff 1x Sahagin Chief
Mission 6-4-5	Clear Mission: 6-4-4	No Chests (R) = Shining Bracer	2x Scissor Chitin
Mission 6-4-6	Clear Mission: 6-4-5	Mythril Armlet, Dark Matter x2, Bolt Armlet, Adamantite (R) = Fat Chocobo Feather x3	3x Scissor Chitin

Missions 6-5-x: Zack, the Corporation Crusher

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 6-5-1	Clear Mission: 6-4-6	Hero Drink, Energy (M) (R) = Hero Drink x3	1x S Mine 3x Scissor Chitin
Mission 6-5-2	Clear Mission: 6-5-1	Fat Chocobo Feather, Silver Armlet, Gysahl Greens, Crystal Orb, Mythril, Gold Armlet, Smart Consumer (R) = Fat Chocobo Feather x3	2x Death Gaze
Mission 6-5-3	Clear Mission: 6-5-2	Royal Crown, Blaze Armlet (R) = Mythril x3	2x Death Gaze 1x Scissor Chitin
Mission 6-5-4	Clear Mission: 6-5-3	Royal Crown, Dispel Blade, Adamantite, Mountain Chocobo Armlet (R) = Mythril x3	1x Grand Horn 1x Death Gaze
Hint: For the Grand Horn enemy, use Magical/Hammer/Costly Punch.			
Mission 6-5-5	Clear Mission: 6-5-4	Fat Chocobo Feather, Magical Punch (M),	1x Mover EX



Mission 7-1-2	Clear Mission: 7-1-1	Soma, Elixir, Hi-Potion (R) = Star Pendant	1x Sweeper 2x Small Droid
Mission 7-1-3	Clear Mission: 7-1-2	Sprint Shoes, Power Wrist (R) = Diamond Gloves	1x Heli Gunner 3x Small Droid
Mission 7-1-4	Clear Mission: 7-1-3	Ice Armllet, X-Potion (R) = Pearl Necklace	2x Genesis Assassin 2x Small Droid
Mission 7-1-5	Clear Mission: 7-1-4	Blizzara (M), Elixir, X-Potion, Mythril Gloves (R) = Frost Armllet	1x Super Sweeper 1x Guard Hound
Mission 7-1-6	Clear Mission: 7-1-5	Mystile, X-Potion, Hi-Potion, Blizzara Materia (R) = Sprint Shoes	1x Cutter Machine 1x Shot Machine

NOTE: Mission (7-1-6): Talk to the SOLDIER 3rd Class in the Briefing Room and he'll give you the Premium Tires (used for the 2nd Flower Wagon).

#### Missions 7-2-x: Precious Things

Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 7-2-1	Game Progress: Chapter 5	Blizzard Materia, Soma, Remedy, Hi-Potion, Hi-Potion (R) = Item Fusion Tome	1x G Eraser 1x Sweeper
Mission 7-2-2	Clear Mission: 7-2-1	MAG Up (M), Elixir, Gris-Gris Bag, X-Potion, Hi-Potion, Mythril Gloves (R) = Keychain	1x Arachno
Mission 7-2-3	Clear Mission: 7-2-2	Thundara Materia, Elixir, Hi-Potion, Four Slots (R) = Thunder Armllet	5x Small Bug
Mission 7-2-4	Clear Mission: 7-2-3	AP Stone x8, MP Stone x8, Magic Stone x8, Mind Stone x8 (R) = Dragon Armllet	2x Flying Demon 1x Death Claw
Mission 7-2-5	Clear Mission: 7-2-4	Luck Stone x8, Guard Stone x8, Mythril Gloves, HP Stone x8 (R) = Backpack	2x Flying Demon 1x Lightgreen Allemanne
Mission 7-2-6	Clear Mission: 7-2-5	Champion Belt, Ice Ring, Elixir (R) = Paralyzing Shock	1x Griffon 2x Small Bug

#### Missions 7-3-x: ESP Development Project

Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 7-3-1	Clear Mission: 7-2-6	Force Bracelet, X-Potion (R) = Black Cowl	2x Evilgoyle 1x Ahriman
Mission 7-3-2	Clear Mission: 7-3-1	Elixir, Champion Belt, X-Potion (R) = Snow Armllet	2x Demon 2x Red Cap
Mission 7-3-3	Clear Mission: 7-3-2	Iron Bangle, X-Potion (R) = Sea Chocobo Armllet	1x Hornets 2x Demon
Mission 7-3-4	Clear Mission: 7-3-3	Mythril, Champion Belt (R) = Gold Hairpin	1x G Devastator
Mission 7-3-5	Clear Mission: 7-3-4	Tarot Cards, Hypno Crown, Shinra Beta (R) = Snow Armllet	1x G Paladin
Mission 7-3-6	Clear Mission: 7-3-5	Graviga (M), Champion Belt (R) = Adaman Bangle	1x G Paladin 2x Belzecue

Missions 7-4-x: Contacts From P  
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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 7-4-1	Clear Mission: 7-3-6	Steal (M), Mystile, Death (M) (R) = Twisted Headband	2x Balloon 1x Sahagin Chief
Mission 7-4-2	Clear Mission: 7-4-1	Gris-Gris Bag, Hi-Potion, MP Up++ (M) (R) = Brigand's Gloves	2x G Devastator 1x Crazy Dagger
Mission 7-4-3	Clear Mission: 7-4-2	No Chests (R) = Headband	3x Titanis 1x Green Grass
Mission 7-4-4	Clear Mission: 7-4-3	Sea Chocobo Armllet, Hell Thundaga (M), Thunder Armllet (R) = Mythril Armllet	1x Martial Tank
Mission 7-4-5	Clear Mission: 7-4-4	Poison Blade (M), Vital Slash (M), Hi-Potion (R) = Blaze Armllet	1x G Dominator
Mission 7-4-6	Clear Mission: 7-4-5	X-Potion, Tri-Fire (M), Gil Toss (M) (R) = Brutal	1x Wyerd 2x Sahagin Chief

Missions 7-5-x: Orphans Escaping  
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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 7-5-1	Clear Mission: 7-4-6	X-Potion, Diamond	1x Hippogriff

	Bracelet, Iron Fist (M),   2x Garnet Mole
	Sprint Shoes,
	(R) = Sky Chocobo Armlet
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Mission 7-5-2	Clear Mission: 7-5-1   X-Potion, Protect Ring,   1x Hell Slasher
	10000 Gil   1x Spitfire
	(R) = Gold Armlet   1x Metal Saucer III
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Mission 7-5-3	Clear Mission: 7-5-2   Champion Belt, Hi-Potion,   1x Tarantula
	Bone Village Commerce
	(Shop)
	(R) = Sky Chocobo Armlet
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Mission 7-5-4	Clear Mission: 7-5-3   Headband, Hero Drink   1x Genesis Guardian
	(R) = Power Suit   2x Sweeper Plus 3
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Mission 7-5-5	Clear Mission: 7-5-4   Elixir, Magical Punch,   3x Scissor Claw
	Blast Wave (M)
	(R) = Energy Suit
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Mission 7-5-6	Clear Mission: 7-5-5   Shining Bracer, Elixir   1x Guardian Eyes
	(R) = Wizard Bracelet
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Missions 7-6-x: The Accessory Craftsman

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
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Mission 7-6-1	Clear Mission: 7-5-6	Adamantite, X-Potion,   1x Wutai Imperial	
		Elixir, Bolt Armlet,   Guard	
		Death Twister (M),   3x Lature Dano	
		Fat Chocobo Feather	
		(R) = Good-Luck Charm	
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Mission 7-6-2	Clear Mission: 7-6-1	Sky Chocobo Armlet,   3x Sahagin Prince	
		Energy Materia, Mythril,	
		Fat Chocobo Feather,	
		Elixir	
		(R) = Faerie Ring	
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Mission 7-6-3	Clear Mission: 7-6-2	Electrocute (M), Power   2x Wutai Imperial	
		Suit, Moon Bracer, Fat   Guard	
		Chocobo Feather   2x Lature Dano	
		(R) = Protect Ring	
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Mission 7-6-4	Clear Mission: 7-6-3	Mythril, Mythril Armlet,   1x Crazy Sword	
		Elixir, Blast Wave (M),   2x G Hoplite	
		Fat Chocobo Feather x2	
		(R) = Mog's Amulet	
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Mission 7-6-5	Clear Mission: 7-6-4	Shining Bracer, Mythril   1x Angra Mainyu	
		Armlet, Elixir, Shinra   1x Mover EX	
		Beta Plus, Mythril   1x Destroyer	
		(R) = Twisted Headband	
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Mission 7-6-6	Clear Mission: 7-6-5	Graviga (M), Fat Chocobo   3x Dinornis	
		Feather x3,	
		Assault Twister+ (M)	
		(R) = Energy Suit	



| (R) = Luck Mako Stone | 1x Slaps

Missions 8-3-x: To Hell and Back

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 8-3-1	Clear Mission: 8-1-6	Dispel (M)   (R) = Stop Blade	1x Chain Machine   2x Bee Saucer II
Mission 8-3-2	Clear Mission: 8-3-1	Hi-Potion, Gravity (M)   Diamond Gloves   (R) = Status Ward	2x Sky Gunner   2x Bee Saucer II
Mission 8-3-3	Clear Mission: 8-3-2	X-Potion, Elixir   (R)=Elemental Strike (M)	1x Nightmare   2x Dorky Face
Mission 8-3-4	Clear Mission: 8-3-3	Diamond Gloves, Gravity   (M), Shinra Beta,   Twisted Headband   (R) = Magic Up++ (M)	1x Evilgoyle   1x Demon
Mission 8-3-5	Clear Mission: 8-3-4	Iron Bangle, Dash (M)   AP Up++ (M), X-Potion   (R) = Status Strike	2x Pachyornis   2x Razor Weed
Mission 8-3-6	Clear Mission: 8-3-5	Steal (M), Dark Matter   VIT Up++ (M)   (R) = Hell Thundaga (M)	3x Thunderbird   2x Boundfat

Missions 8-4-x: From a Hot Treasure Hunter

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 8-4-1	Chapter 4: After the   mail you get from   a Hot Treasure   Hunter (5th Reactor)	Potion, Hi-Potion, Soma,   Chocobo Feather (DMW)   (R) = MBarrier (M)	3x Hedgehog Pie
Mission 8-4-2	Clear Mission: 8-4-1	Jump (M), HP Up (M),   Circlet   (R) = Barrier (M)	3x Bat Eye
Mission 8-4-3	Clear Mission: 8-4-2	Stop (M), Ether,   Osmose (M), Cait Sith's   Megaphone (DMW)   (R) = HP Up+ (M)	1x Bat Eye   2x Trap
Mission 8-4-4	Clear Mission: 8-4-3	Elixir, Drainra (M),   Moogle's Amulet (DMW)   (R) = Vital Slash (M)	1x Crazy Saw   1x G Diver
Mission 8-4-5	Clear Mission: 8-4-4	Silver Armlet, Elixir,   Firaga (M), Mountain   Chocobo Armlet   (R) = MAG Up+ (M)	3x Dorky Face



Mission 8-4-6	Clear Mission: 8-4-5	VIT Up+ (M), X-Potion, Diamond Bracelet (R) = Darkness (M)	1x Dual Horn
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Missions 8-5-x: Anonymous Hints

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 8-5-1	Clear Mission: 8-4-6	Hyper Wrist, Curaga (M) Ice Armlet, Hi-Potion (R)=Assault Twister+ (M)	2x Evil Eye 1x Ahriman
Mission 8-5-2	Clear Mission: 8-5-1	Blizzaga (M), Hi-Potion Death Blade (M) (R) = VIT Up++ (M)	2x Mover
Mission 8-5-3	Clear Mission: 8-5-2	Gold Armlet, Drainga (M) Diamond Bracelet (R) = SPR Up++ (M)	6x Hornets
Mission 8-5-4	Clear Mission: 8-5-3	River Chocobo Armlet, Bolt Armlet, X-Potion (R) = Exploder Blade (M)	2x Balloon 2x Razor Weed
Mission 8-5-5	Clear Mission: 8-5-4	X-Potion, Elixir, ATK Up++ (M), Force Bracelet (R) = Hell Firaga (M)	3x Thunderbird
Mission 8-5-6	Clear Mission: 8-5-5	Hell Firaga (M), Silver Armlet, Carbon Bangle Graviga (M), Firaga Blade (M) (R) = Bahamut Fury Materia (DMW)	1x Bahamut Fury

NOTE: Mission 8-5-6: Open the chest that looks different than the rest to initiate the fight with Bahamut Fury.

Missions 8-6-x: Yuffie's Notices

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 8-6-1	Clear Mission: 8-5-6	Gold Rolling Pin, Status Strike (M), Power Attack, Elixir (R)= Tri-Fire (M)	2x Mover RE
Mission 8-6-2	Clear Mission: 8-6-1	Sea Chocobo Armlet, Dash (M), Silence Blade (M) (R) = Death Jump	1x Wyerd 1x Pumpkin
Mission 8-6-3	Clear Mission: 8-6-2	Flame Armlet, X-Potion, Hyper Wrist, Gil Toss (M), Wall (M), Fat Chocobo Feather	4x Pumpkin



Missions 9-2-x: Stirrings

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 9-2-1	Clear Mission: 9-1-6	Black Belt, Gysahl Greens, Graviga (M), Magic Up++ (M), Hell Firaga (M) (R) = Poison Twister	1x Vajradhara Kimnara 1x Vajradhara Kumbhira
Mission 9-2-2	Clear Mission: 9-2-1	Phoenix Down, X-Potion, Elixir, Hypno Crown, River Chocobo Armllet (R) = Hero Drink x2	2x Power Head 3x Gun Bull Head
Mission 9-2-3	Clear Mission: 9-2-2	Phoenix Down, X-Potion, Snow Armllet, Fat Chocobo Feather, River Chocobo Armllet (R) = Element Blade	1x G Equites
Mission 9-2-4	Clear Mission: 9-2-3	Lunar Harp, Gysahl Greens, Adaman Bangle, X-Potion, Crystal Bracelet (R) = Energy (M)	1x Killer Bee 2x Scissor Chitin
Mission 9-2-5	Clear Mission: 9-2-4	X-Potion, Death Jump (M), Death Twister (M), Snow Armllet, 100000 Gil, Gold Hairpin (R) = Iron Fist (M)	1x Worm Elite 2x Killer Bee 1x S Mine
Mission 9-2-6	Clear Mission: 9-2-5	Zeio Nut, Fat Chocobo Feather, Hero Drink, Gysash Greens, Diamond Gloves (R) = SP Turbo (M)	1x Jabberwock

Missions 9-3-x: In Search of What?

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 9-3-1	Clear Mission: 9-2-6	Adamantite, Aegis Armllet, Mythril, X-Potion, Lunar Harp (R) = Hammer Punch (M)	2x Mandrake 2x Sahagin Prince
Mission 9-3-2	Clear Mission: 9-3-1	Fat Chocobo Feather, Crystal Orb, Poison Blade (M), Elixir, Phoenix Down (R) = Protect Ring	1x Death Machine BIS 2x Missile Machine
Mission 9-3-3	Clear Mission: 9-3-2	Adamantite, Crystal Bracelet, Energy (M), Fat Chocobo Feather, Network Shop Duo, Black Cowl (R) = Gravity (M) (with +38 Magic)	1x Grandpanzer 5x Panzer Jr. +
Mission 9-3-4	Clear Mission: 9-3-3	Fire (M), Mythril, Gysahl Greens, Blizzara (M),	1x Scarlet Pick

		Crystal Orb, Fat Chocobo  Feather  (R) = Magical Punch (M)	
Mission 9-3-5	Clear Mission:  9-3-4	Brigand's Gloves, X-Potion,  Mythril, Status Ward (M),  Phoenix Down, Fat Chocobo  Feather, Shining Bracer,  (R) = Escort Guard	1x Vajradhara Asura  1x Crescent Unit  Celsus
Mission 9-3-6	Clear Mission:  9-3-5	Silver Armlet, Mythril, Elixir,  Lunar Harp, Rune Armlet  (R) = Flare (M)  (with +30 Magic)	1x Horned Devil  1x Mover EX  1x Jack o' Lantern

#### Missions 9-4-x: Realm of Demons

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 9-4-1	Clear Mission:  9-3-6	Gysahl Greens, High Jump (M),  Platinum Bangle, Tarot Cards,  Phoenix Down, Dualcast (M),  Assault Twister+ (M),  Hero Drink  (R) = 4x Kaiser Knuckles	1x G Renegade
Mission 9-4-2	Clear Mission:  9-4-1	Crystal Gloves, Dark Matter,  Wall (M), Mythril Armlet,  Sky Chocobo Armlet, Rune  Bangle, Headband, Gravity (M)  (R) = Fat Chocobo Feather	2x G Fine
Mission 9-4-3	Clear Mission:  9-4-2	SP Barrier (M), Kaiser  Knuckles, Moon Bracer, Assault  Twister+(M), Sea Chocobo Armlet  (R) = 1000 Needles (M)	3x Dinornis  1x Cactuar
Mission 9-4-4	Clear Mission:  9-4-3	Soul of Thamasa, Wall (M),  Royal Crown, Kaiser Knuckles,  Flare (M), Dark Agent  (R) = Precious Watch	1x Black Widow
Mission 9-4-5	Clear Mission:  9-4-4	Curaga (M), Flare (M),  Adamantite, Magic Master,  SP Turbo Attack (M),  Fat Chocobo Feather  (R) = Murderous Thrust (M)	2x Tonberry King
Mission 9-4-6	Clear Mission:  9-4-5	Flare (M), Electrocute (M),  Drainga (M), Hero Drink,  Shining Bracer  (R) = Sniper Eye	1x Grannygalan

#### Missions 9-5-x: Unknown Energy

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
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Mission 9-5-1	Clear Mission: 9-4-6	Phoenix Down, Flare (M), Wall (M), Gysahl Greens, Fat Chocobo Feather, Mountain Chocobo Armllet (R) = Brutal	1x Mako Ifrit 2x Cannon Head
Mission 9-5-2	Clear Mission: 9-5-1	Mythril, Doc's Code, Elemental Ward, Hero Drink, Silver Armllet, Aegis Armllet, Flare (M) (R) = SP Barrier (M)	2x Three Stars 2x Very Hungry
Mission 9-5-3	Clear Mission: 9-5-2	Rune Armllet, Gil Toss (M), Dark Matter, Tri-Thundaga (M) Escort Guard, Elemental Strike (M), Chocobo Armllet (R) = Protect Ring	1x Tycoon 1x Three Stars
Mission 9-5-4	Clear Mission: 9-5-3	Royal Crown, Platinum Bangle, Dark Matter, Phoenix Down, Costly Punch (M), Jeweled Ring, Osmoga (M), Net Shop Shade, Adaman Bangle (R) = Laurel Crown	3x Imp 2x King Sahagin
Mission 9-5-5	Clear Mission: 9-5-4	Hero Drink, Tri-Fire (M) Elixir, Fat Chocobo Feather (R) = Hellfire (M) (with +40 Magic)	2x Imp 3x Cerberus
Mission 9-5-6	Clear Mission: 9-5-5	Zeio Nut, Sky Chocobo Armllet, Electrocute (M), Good-Luck Charm, Mythril Armllet, Curaga (M), Ziedrich (R) = Megaflare (M) (with +50 Magic)	5x Chive

Missions 9-6-x: Doors to the Unknown

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Mission #:	How to unlock:	Chests + Reward (R):	Defeat (Goal):
Mission 9-6-1	Clear Mission: 9-5-6	Elixir, Flare (M), Hero Drink, Elixir, Wall (M), Osmoga (M), Mythril, Curaga (M), Status Strike (M) (R) = Zantetsuken (M) (with +60 Magic)	3x Cactuar
Mission 9-6-2	Clear Mission: 9-6-1	Fat Chocobo Feather, Phoenix Down, Energy (M), Laurel Crown, Phoenix Down, Elixir, Ultima (M) (R) = Super Ribbon	1x Holy Tonberry
Mission 9-6-3	Clear Mission:	Dark Matter, Brutal,	2x Master Blade









