## Kingdom Hearts: Birth by Sleep Game Script

by Jeiburd426

Updated on Oct 14, 2010

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	Keyblade Wielders	<>	VEN05
	Radiant Garden	<>	VEN06
	Disney Town	<>	VEN07
	Olympus Coliseum	<>	VEN08
	Deep Space	<>	VEN09
	Never Land	<>	VEN10
	A Forgotten Past	<>	VEN11
	The Keyblade Graveyard	<>	VEN12
<>	Aqua	<>	AQU00
	The Land of Departure	<>	AQU01
	Castle of Dreams	<>	AQU02
	Dwarf Woodlands	<>	AQU03
	Enchanted Dominion	<>	AQU04
	Radiant Garden	<>	AQU05
	Disney Town	<>	AQU06
	Olympus Coliseum	<>	AQU07
	Deep Space	<>	AQU08
	Never Land	<>	AQU09
	Two Boys	<>	AQU10
	Questions to Be Answered		AQU11
	The Keyblade Graveyard	<>	AQU12
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Even though I'm sure most people know how to use it: I've included a simple search function for those who wish to view a certain section. Simply press ctrl+f and type in the code for the section you wish to skip to.

As there are three stories, the script must (and has) been separated into a section for each character. They are arranged based on the recommended order of play - Terra, Ventus, Aqua. Each characters story has further been separated based on the worlds they visit (in the order in which they visit them) and then into the scenes that happen in that world.

- Anything the characters are thinking that is only meant for us to hear will be in parentheses. Parentheses are also used for the descriptions of what's happening in the scenes.
- Anything in between two plus signs, +Like this+, is extra dialogue or noises or words that have no subtitles. But, I won't necessarily catch or record all of them.

- Two dashes, --, are the equivalent of one long dash.

- In order to ensure people can view the script correctly, a few accents and other characters have been replaced. 1) Any use of the lowercase Greek letter Chi have been replaced with a regular uppercase X. 2) Any accent marks that any letters may have are removed. Such as with Namine, Senorita, and Cliche.

I've also tried to include descriptions of what happens in the scene and have tried to keep it consistent. But as I have other things on my mind and other things to do it may not be perfect or consistent everywhere.

As I am only human, mistakes are possible. If you spot a mistake or have something I may have missed please consult the Contact Info section <> CNINO <>.

And so it begins...

The opening movie consists of clips from the secret movie of Kingdom Hearts II Final Mix, named Birth by Sleep, combined with new clips.

/\/\/ The Outside World /\/\/ \/\// \//\/ <> OPN01 <>

<><>> The Boy Who Sought the World <><>>

(We see Destiny Islands at sunset. A man with white hair wearing black clothes stands at the waters edge.)

Man: This world is just too small.

(It fades to a night view, with a man in a black coat standing in the same spot.)

<><>> A Voice Amidst the Waves <><>>

(It's night on Destiny Islands. A man in a black coat stands on the smaller island, holding someone wrapped in a white blanket in his arm.)

Man: There, you see? An empty world, like a prison. I imagine you'll be right at home.

(He lays the boy on the curved tree on the island. The boy, who we see is Ven, closes his eyes.)

Voice: Hey, where am I?

Ven: Who's there?

(We see a bright light appear.)

<><>> Heart to Heart <><>> (Ven plunges through light and falls through the darkness. He opens his eyes and lands on a bright white platform.) Voice: I'm a brand new heart. Ven: But this is -- Why are you in my heart? Voice: The light brought me. I saw it shining in the distance...and followed it here. Ven: Yeah. That was my light. (We see the platform is broken.) Ven: But my heart is fractured. And now...the little I have left is slipping away. Voice: Then you should join your heart with mine. Ven: Huh? (The broken area of the platform fills in.) Voice: Now our hearts have touched. Nothing else will slip away. And one day... you'll be strong enough to win back the part that already did. Ven: Right. Thanks. Voice: It's time to wake up now. All we need to do is... Ven: Open the door. (The blank light of the platform turns into a picture of Ventus, showing us it's his heart.) <><>> Birth by Sleep <><>> (The man turns to leave, Ven still resting on the tree. Ven rolls over and raises his hand. The man stops walking and turns around to look at Ven.) Man: +Ahh+ (Ven's Keyblade appears in his hand.) Man: A Keyblade? (Ven's Keyblade glows and fires a beam of light into the sky. The man in the black coat smiles.) Terra 

\/\// Three Pupils <> TER01 <> <><>> The Meteor Shower <><>> (We see a bedroom at night time. Ven is laying on his bed. He sits up and sighs. He looks out the window, a few shooting stars fall.) Ven: A meteor shower! (He jumps off his bed and runs out of his room.) <><><> <><><> (Ven runs down the front steps of the castle.) Ven: I can't see much from here. (He moves to next area and sees a training ring.) Ven: +Oh+ I've got time to spare! (He continues on to more training rings.) Ven: What? You want a piece of me too? (He sees a chest and opens it.) Ven: Wait, what am I messing around here for? I'm gonna miss the meteor shower! (He continues to next area.) <><>> Wayfinder <><>> (On the summit, Ven walks toward the cliff and looks up.) Ven: Wow... (Ven lays down with his hands behind his head to watch the meteor shower.) Ven: Why does this seem so familiar? (Ven closes his eyes and drifts off to sleep. After a short nap he wakes up, sits up to look around. He yawns while stretching and lays back again. When he looks up he sees Aqua, staring down at him.) Ven: Whoa! (He quickly sits back up.) Aqua: +Laughs+ Ven: Gimme a break, Aqua. Aqua: Ven, you hopeless sleepyhead. You know you should have at least brought a blanket.

Ven: But-- Did I dream that place up? It really felt like I'd been there

before... looking up at the stars... +Ah+ (Aqua pats Ven on the head.) Aqua: +Laughs while patting Ven's head+ 'Cept you've always lived here with us. Ven: Yeah... I know. (They walk over to the edge of the summit and sit down.) Ven: Hey, Aqua. Aqua: Hm? Ven: Y'ever wonder what what stars are? Where light comes from? Aqua: Hmm... Well, they say--Voice: That every star up there is another world. Ven and Aqua: +Huh?+ Aqua: Terra. Terra: Yep, hard to believe there are so many worlds out there besides our own. The light is their hearts, and it's shining down on us like a million lanterns. Ven: What? I don't get it. Terra: In other words, they're just like you, Ven. (Ven stands up and walks toward Terra.) Ven: What does THAT mean? Terra: You'll find out someday, I'm sure. Ven: I wanna know now. Terra: You're too young to know now. Ven: Quit treating me like a kid. Aqua: +Laughs+ Terra: Hey, what are you laughing at? Aqua: I can't help it. +Laughs+ You two would make the weirdest brothers. +Laughs+ Terra and Ven: +Huh?+ All three: +Laughs+ (All three are now sitting on the edge of the summit looking up at the sky. Aqua stands up.) Aqua: Oh yeah. Terra, you and I have our Mark of Mastery exams tomorrow. (Aqua reaches into a pocket to get something.)

Aqua: I made us good luck charms. (She throws an orange star-shaped charm at Terra, who catches it.) Terra: +Ah.+ Ven: +Whoa!+ Aqua: Here! (She throws a green one to Ven.) Ven: I get one too? Aqua: Of course. One for each of us. (They hold them out, close to the other charms in a circle.) Ven: +Yeah.+ Aqua: Somewhere out there, there's this tree with star-shaped fruit... and the fruit represents an unbreakable connection. So as long as you and your friends carry good luck charms shaped like it, nothing can ever drive you apart. You'll always find your way back to each other. Technically, I think you're supposed to make them with seashells, but I did the best I could with what I had. Terra: Oy, sometimes you are such a girl. Aqua: Hey, what do you mean, "sometimes"? Ven: So this isn't a real good luck charm? Aqua: Well, that's yet to be seen. But I did work a little magic on it. Ven: Really? What? (Aqua holds her blue charm up.) Aqua: An unbreakable connection. Terra: Well, tomorrow's the exam. Anybody wanna spar? Ven: I can take ya! (Terra guards Ven's attacks.) Ven: Quit goin' easy on me. You're not gonna win unless you stay on the offensive! (Terra uses his commands and finisher. Aqua walks over.) Aqua: Well, that works fine if you're fighting one on one. But you need to know how to handle a crowd, too.

(Aqua uses a Shotlock.)

Terra: Okay, let's wrap this up! Depending on who you fight and win with: Terra: It comes with experience. Ven: Told ya I'm good! Aqua: Looks like I win. Ven: Trust me, you guys are ready. You're gonna clean up at the exam tomorrow. Terra: I hope it's that easy. Aqua: It's like the Master said. Power is born within the heart. When the time is right, you just need to look inside yourself... and you'll find it there. (Ven nods. A Save Point Appears.) Ven: Oh! We don't wanna lose track of stuff that's happened. <><>> The Last Night <><>> Terra: Hey, we're gonna head back. Ven: Yeah. Me too! (Ven catches up with Terra and Aqua and the three walk toward the summit entrance. Aqua stops and watches a shooting star fall holding her Wayfinder. She runs a little to catch up with the others on their way back to the castle.) Aqua: Together...always. All 3: That would be the last night we ever spent beneath the same stars. <><>> The Sorcerer's Apprentice <><>> (Mickey stands on a book, swirling around a whirlpool.) Mickey: +Whoa, ahh, waahhh+ (He's thrown up, but the water disappears and he is left in the air of a room, where he falls and lands on the floor. He chuckles as he walks over to a man in blue.) Yen Sid: +Mmm+ Mickey... I cannot shake the feeling something terrible is about to transpire. Mickey: +Hmm?+ (Three stars sparkle brightly out of one of the windows.) <><>> Mark of Mastery <><>>

(In the throne room of the Land of Departure, Terra and Aqua stand before three thrones. Ven stands off to the side. Ven looks up at a man sitting in the rightmost throne. The man looks back at him. Ven looks down at the floor, then straightens up. Master Eraqus, who was sitting in the leftmost throne, stands and walks over in front Terra and Aqua.)

Eraqus: Today you will be examined for the Mark of Mastery. Not one but two of the Keyblade's chosen stand here as candidates... but this is neither a competition nor a battle for supremacy-- not a test of wills, but a test of heart. Both of you may prevail, or neither. But I am sure our guest, Master Xehanort... did not travel all this way to see our youngest prospects in years fall short of the Mark. I trust you are ready.

Terra and Aqua: Yes.

Eraqus: Then let the examination begin.

(Master Eraqus lifts his Keyblade and summons 5 orbs of light. Terra and Aqua ready themselves for a fight. Master Xehanort moves his hand and the orbs of light are suddenly surrounded with darkness and begin acting erratically.)

Terra and Aqua: +Uh!+

Eraqus: +Oh?+

(Master Xehanort smiles as Terra and Aqua charge in to take care of them. One of the orbs goes after Ven.)

Terra and Aqua: Ven!

(But Ven summons his Keyblade and disposes of it.)

Ven: +Uh. Hiya.+ Don't worry about me. You two focus on the exam!

Aqua: But Ven, you're in danger here! Go wait in your room.

Ven: No way! I've been looking forward to this--seeing you two become Masters. I'm not gonna miss it now!

Terra: He can take care of himself. He's been out there training just as hard as us.

Ven: Yeah!

Aqua: Stay sharp, Ven.

<><>> Eraqus Announces the Results <><>>

(After the orbs are defeated everyone returns to their locations.)

Eraqus: That was unexpected... but one must keep a still heart even in the most trying of circumstances. It was an excellent test, one I chose to let unfold. Which brings us to your next trial.

(Terra and Aqua proceed to the center of the room, facing each other with their Keyblades drawn.)

Eraqus: Now, Terra and Aqua, the two of you will face each other in combat. Remember, there are no winners-- only truths, for when equal powers clash, their nature is revealed. Begin!

(Terra and Aqua begin to spar. Terra goes after Aqua with heavy hits, but she dodges every one. Aqua attacks and nearly hits Terra, but it misses. Terra holds his hand out at his side, and it begins to be covered in darkness, Terra notices and quickly suppresses it. Aqua attacks and Terra blocks it. Master

Xehanort, sitting on his throne, smiles.) (After the exam Master Xehanort stands next to Master Eraqus in front of Terra and Aqua.) Eraqus: We have deliberated and reached a decision. Terra, Aqua, you both performed commendably. However, only Aqua has shown the Mark of Mastery. Aqua: +gasps+ Eraqus: Terra, you failed to keep the darkness within you sufficiently in check. But, there is always next time. That is all. Aqua, as our newest Keyblade Master, you are entitled to certain knowledge. Please wait here for further instruction. (Master Xehanort and Master Eraqus walk away.) Aqua: Hey. (Ven runs over to them.) Ven: Terra, I'm sorry. Terra: The darkness... Where did it come from? (Master Xehanort walks down the stairs and stops at a boy leaning against the wall.) Xehanort: What do you make of Ventus? Boy: He ain't gonna cut it. Somebody's gotta break that loser in. Xehanort: Not here, you won't. I have to keep up appearances. (Xehanort walks off and the boy puts the mask he was holding in his hand on.) Boy: I know that. He just needs a little incentive to leave home. (Back upstairs.) Aqua: +uh.+ Terra: Sorry...but I need some time alone. (Terra walks off.) <><>> Another Road <><>> (Terra sits on bottom of the steps outside the castle.) Terra: (There's darkness within me... So what does that matter? I know I'm strong enough to hold it back.) Voice: Yes... Xehanort: You are indeed strong.

(Terra stands and turns around to see Master Xehanort at the top of the stairs.)

Xehanort: The darkness is nothing to fear.

Terra: Master Xehanort...

Xehanort: And yet...how frustrating that Eraqus refutes its power. Why, you could train with him forever and still... you'd never be a Master in his eyes.

(Master Xehanort is walking down the stairs.)

Terra: But why? Help me understand, Master Xehanort. What is it that I have failed to learn?

(Master Xehanort reaches the bottom.)

Xehanort: You are fine as you are. Darkness cannot be destroyed. It can only be channeled.

Terra: Yes. Thank you, Master.

(Bells begin ringing. Terra looks around and then runs up the stairs to the castle. Master Xehanort walks across the forecourt and into a portal of darkness.)

<><>> The Unversed Threat <><>>

(Terra runs to the throne room and up to Aqua who is already there.)

Terra: What happened?

Aqua: I don't know. Why isn't Ven here?

(Master Eraqus stands before a shimmering light.)

Eraqus: Very well then, I will send my pupils to investigate.

(There is a silence as Master Eraqus listens.)

Eraqus: Yes, I understand. Farewell.

(Eraqus approaches Terra and Aqua.)

Eraqus: That was my dear old friend Yen Sid. As you know, he is Master no more... but he still keeps a close eye on the tides of light and darkness. His counsel serves as signposts on the road we wielders of the Keyblade must walk. All the more reason, then, for concern--for he tells me the princesses of heart are in danger. Not only from the forces of darkness, as you may assume... but also from a new threat--one that feeds on negativity. Fledgling emotions that have taken monster form--Yen Sid calls them the "Unversed." As wielders of the Keyblade, you are tasked with striking down any who would upset the balance of light and darkness. The Unversed are no exception. I tried to pass this news on to Master Xehanort, but my repeated attempts to reach him have failed. I doubt there is any connection, and yet... This all troubles me.

Terra: Master Xehanort is gone?

Eraqus: So here we are. I need you two to get this situation under control. Eliminate the Unversed, and find Master Xehanort. I have unlocked the Lanes Between. You may use these forbidden pathways to travel between this world and

countless others. The darkness looms closer than usual within these spaces, but your armor will protect you. Lastly, remember that order must be kept. You cannot tell anyone there are other worlds. Now go, and fulfill your duty. Terra and Aqua: Yes, Master. (Terra turns to leave. But...) Eraqus: Terra. Consider this an opportunity. A second chance for you to change my mind. Terra: What? Eraqus: You must know, I care for you like my own son. If I could have my way, I would name you Master in a second. (Master Eraqus walks over to Terra.) Eraqus: But, how can I, when you are so obsessed with power? Terra, you mustn't be afraid of losing. Fear leads to obsession with power, and obsession beckons the darkness. (Master Eraqus puts his hand on Terra's shoulder.) Eraqus: You must never forget. (Master Eraqus removes his hand from Terra's shoulder. Terra lightly bows.) Terra: Thank you, Master. I swear... I will not fail you again. (Terra turns and leaves.) <><>> Departure <><>> Ven: Terra! (Ven is running down the stairs in front of the castle to reach Terra in the forecourt.) Terra: Huh? (Terra turns around as Ven reaches him.) Ven: +breathing heavily+ +I... I...+ (Terra pats Ven on the head.) Terra: It's okay. (Terra shakes his head then turns around and hits the guard on his left shoulder to summon his armor and Keyblade. He holds his Keyblade up and fires a beam of light into the sky where it opens a portal to the Lanes Between. He then tosses his Keyblade into the air where it transforms into his Keyblade Glider.)

Ven: +whoa!+

(He jumps onto it when it comes back down, circles around and shoots up toward the portal. Leaving Ven standing in the forecourt and riding up and into the

 $/ \setminus / \setminus / \setminus$ Enchanted Dominion /\//\ The Call of Darkness  $\langle \rangle \rangle \langle \rangle \rangle \langle \rangle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle$ <> TER02 <> <><>> Another World <><>> (At a peaceful lakeside a portal appears, Terra coming through it in his armor. He releases his armor in a flash of light while walking to the water's side. He hears something and turns around, summoning his Keyblade. He sees a blue jittery thing.) Terra: Monsters? The ones that Master mentioned--these are the Unversed! (More appear and Terra fights them.) <><>> Chasing the Unversed <><>> (One of the Unversed escapes.) Terra: No you don't. (He chases it.) <><>> Maleficent <><>> (The Unversed is headed across a bridge, but Terra destroys it before it can get too far. Terra looks up at the castle in front of him. He then spots a woman stand on the bridge ahead of him and approaches her.) Maleficent: What's this... Why aren't you asleep, boy? That fool Flora cast a spell to put everyone in this castle into a deep, deep slumber. Terra: Who are you? Maleficent: Why, I am Maleficent... as all who dwell in this kingdom would know. Now you must reciprocate the introduction. Who are you? Terra: I'm Terra. What do you know about those monsters--the ones who attacked me? Maleficent: Hmph. Now why would I give a thought to creatures so base...so inconsequential? Terra: +Hmph+ They are base, that's for sure. Anyway, I'm looking for someone. Ever heard of a man named Xehanort? Maleficent: That name is not familiar to me. Is he an outsider, like yourself? Oh, but wait... I do remember someone leaving the castle.

Terra: Tell me--what was he doing there?

portal.)

Maleficent: I couldn't say... I can only be certain he was not from this kingdom. If you're curious, go see the castle for yourself. There--the entrance is past the bridge.

Terra: Thanks. (Terra runs towards the entrance of the castle) Maleficent: Perhaps he did speak, about imprisoning "the light"... (Terra stops an listens.) Maleficent: "The light" could be so many things. Could he have meant Princess Aurora? Terra: Aurora... (Terra begins running towards the castle again as Maleficent disappears in green fire.) <><>> Unlocking the Door <><>> (A barrier protects a door at the end of the hall.) Terra: +Uh+ (He jumps back and points his Keyblade towards the door. A beam of light shoots from the Keyblade and "unlocks" the barrier giving Terra access to the room beyond.) <><>> Darkness Within <><>> (Terra enters the room and sees a girl, the Princess Aurora, lying asleep.) Terra: +Huh?+ This feels so familiar... Maleficent: Her heart is filled with light--not the slightest touch of darkness. Just the kind of heart I need. (Terra turns around.) Terra: For what? Maleficent: Imagine with me, the most glorious of futures... Seven of the purest hearts, each overflowing with light. When brought together, they grant the power to rule all worlds. Terra: What do you mean? Maleficent: Why, that key you hold... The Keyblade, is it called? (Terra summons his Keyblade.) Terra: Where did you learn that name? Maleficent: That trinket is the only way to obtain the hearts. Terra: No more games. Where is Master Xehanort? Maleficent: Impudence will get you nowhere, child. If you wish to learn more, you must retrieve the heart of Aurora.

Terra: And why would I ever want to do that?

Maleficent: It's not a matter of "why," but of will. In your heart, there is darkness just waiting to be awakened.

(Maleficent runs her hand over the jewel on her staff, surrounding Terra with a green aura.)

Terra: +Uh+ I don't know what you're talking about.

Maleficent: Perhaps not yet... But I have power over sleep. And I can awaken what's inside you... Then you will be free to be who you truly are.

(The screen flashes white and fades to black. We see Master Eraqus.)

Eraqus: Remember that darkness lurks in every heart. Darkness is our foe. Would that we could be rid of it. You must destroy it. Push the darkness down--give it no quarter in your heart.

(The screen fades back to Aurora's Chamber.)

(Terra bows over and then raises, his eyes glazed over. He hold his Keyblade over the sleeping Aurora and unlocks her heart. Aurora's extracted heart floats to Maleficent...)

Maleficent: Here it is... Just what I've waited for.

(Aurora's heart is surrounded with Maleficent's green flames. Terra's eyes return to normal and he begins to wake up, his Keyblade having been released.)

Maleficent: To think that all he spoke of was and will be true.

(She raises Aurora's heart.)

Terra: What? How did I-- +Uh!+ What did I do? What did YOU do?

Maleficent: You speak as if I pulled some invisible strings. No, you couldn't be further from the truth, child. I simply whispered to the darkness you already held inside.

Terra: How could I do this?

(He bends over and steadies himself by putting his hands on the edge of Aurora's bed. The sleeping Aurora shifts to an image of a sleeping Ven.)

Terra: Ven?

(The image fades back to Aurora.)

Maleficent: Yes... Now, you want to know where Xehanort went. Well, that I cannot answer. He disappeared into the darkness. But now I know the Keyblade is necessary to gather hearts.

(She stretches a hand out toward Terra.)

Maleficent: Join me. Collect six more hearts of pure light. Then we will rule all the worlds together.

Terra: You seem to be mixed up, I'm a peacekeeper, not a tyrant!

(He summons his Keyblade. The castle begins to shake.) Terra: +Uh, huh?+ Maleficent: Hmm... For a peacekeeper, you're off to an exceptionally poor start. Remember this--the darkness in your heart cannot be held back by force or strength. Now...my work here is done, as is yours. Wasn't there someone you needed to chase? (She begins to fade away through her green fire. Terra begins to attack her.) Terra: Wait! (But it's too late, she's already gone.) (Maleficent Laughs as the castle shakes again.) Terra: The Unversed... They're going to bring down the castle. I have to do something! (He runs out of Aurora's chamber.) <><>> Off on the Wrong Foot <><>> (After the Unversed are defeated, Terra returns to Aurora's chamber.) Terra: (It's my fault her light was stolen. It was because I was weak... I'm sorry. I'll get your light back--) (We fade to Terra walking from the castle across the bridge.) Terra: (once I learn to stand up against the darkness. Why would Master Xehanort imprison the light? The purest hearts of light--do they hold the answer?) (In a high tower of the castle.) Maleficent: Seven pure hearts, each completely void of darkness... Such a search may take some time. (She fades with her green fire.)  $/ \rangle / \rangle / \rangle$ Dwarf Woodlands  $/ \rangle / \rangle / \rangle$ The Queen's Scheme <> TER03 <> <><>> Who Is the Fairest One of All? <><>> (In a dark chamber the Queen approaches a mirror. She waves her arms around.) The Queen: Spirit of the Mirror--come from the farthest space. Through wind and

(After lightning and fire fade from the mirror's surface, a face appears.)

darkness I summon thee... Speak! Show me thy face.

Spirit of the Mirror: What wouldst thou know, my Queen? The Queen: Magic Mirror on the wall--who is the fairest one of all? Spirit of the Mirror: Famed is thy beauty, Majesty, but hold--a lovely maid I see. Alas, she is more fair than thee. The Queen: Alas for her! Reveal her name. Spirit of the Mirror: Lips red as the rose, hair black as ebony, skin white as snow--The Queen: +gasps+ Snow White! (We see Terra hiding behind a pillar along the wall.) Terra: A mirror that knows and sees everything... How about that. Spirit of the Mirror: The heart of Snow white doth shine bright. Beware, my Queen, a heart of light. Terra: Another one? Wait. What if Master Xehanort is here? The Queen: +Huh?+ Who goes there? (Terra comes out of hiding.) Terra: My name is Terra. I'm looking for a man named Xehanort... Master Xehanort. I thought maybe you might have seen him. The Queen: That name is of no consequence to me. (Terra turns to leave.) The Queen: Wait. Ah yes... I have a task for you. if you succeed, I will ask the mirror where you might find this Master Xehanort. Terra: And the mirror will know? The Queen: Do you dare to question me? Terra: What is the task? The Queen: +chuckles+ There is a young maid who resides in this castle. Her name is Snow White. Kill her. And to make sure you do not fail, bring back her heart...in this. (The Queen hands Terra a box with a heart with a dagger through it for the lock.) Terra: Her heart? I don't understand. You're after the hearts of light, too? The Queen: What I demand is her life. I have had more than enough of her light. Terra: What did this maiden do to you? The Queen: That is no concern of yours. Now, heed my words. My radiance is all the light this kingdom needs. Terra: Where can I find her?

The Queen: Outside the castle, there is a glade of wildflowers. You are dismissed. Go now and seek her there. Terra: (A heart of light... This Snow White is my best chance right now. Maybe she will lead me closer to Master Xehanort. But what if I--) (Terra remembers what happened with Aurora.) Terra: (No, I won't let that happen.) (Terra leaves the room.) <><>> Her Heart Is Pure Light <><><> (Outside the castle in the glade of wildflowers Snow White is picking flowers.) Terra: (I wonder if that's her.) (Snow White is humming while picking flowers when Terra approaches her.) Snow White: +Oh?+ Oh, hello. Who are you? Terra: Aren't you startled? Snow White: Should I be? Terra: (It's true, then. Her heart is pure light. She's the one.) Snow White: Is something the matter? Terra: Does the name Xehanort mean anything to you? Snow White: Why...why, no. I don't think I've ever heard that name. Terra: Now what... +Huh?+ Unversed! (Terra summons his Keyblade. Snow White screams and runs towards the woods.) Terra: Hey, wait! Don't go in there alone! (Unversed stop him from following her.) Terra: Out of my way! <><>> Back to the Castle <><>> (After Terra defeats the Unversed.) Terra: (Lost her... She said she doesn't know anything about Master Xehanort. That leaves me with just one other option. The mirror...back at the castle.) <><>> The Shadows Lengthen <><>> (Terra returns to the room the Queen is in.)

The Queen: How dare you return here, you blundering fool?

Terra: What are you talking about? The Queen: I ordered you to bring me Snow White's heart! Terra: A request I chose to ignore. You know, you claim to be radiant, but all I see are shadows of jealousy, hanging thick on your heart. The Queen: You will pay for such insolence! Magic Mirror on the wall, consume this fool, once and for all! (Terra summons his keyblade.) Spirit of the Mirror: Alas my liege, that I cannot do. I have no power save answers true. The Queen: +Huh?+ You dare defy your Queen? Terra: +Uh, Huh?+ (We hear glass shatter. The Queen has smashed a potion on the mirror. The mirror begins to shine bright.) Terra: What? (Terra is transported into the mirror.) <><>> A Meager Clue <><>> (The Queen looks into the mirror. It begins to shine again and Terra is transported back into the room with the Queen.) The Queen: +Huh?+ How did you escape? (Terra releases his Keyblade.) Terra: Now, you will ask the mirror. Where can I find Master Xehanort? The Queen: Magic Mirror, instruct this knave! Give him the answers he doth crave. Spirit of the Mirror: Beyond both light and dark he dwells, where war was waged upon the fells. Terra: Is that all? (The Spirit is silent.) Terra: Thanks. You've been a big help. (Terra leaves.)  $/ \rangle / \rangle / \rangle$ Castle of Dreams ////The Ball <> TER04 <>

<><>> A Girl in Distress <><><>

(Cinderella is crying on a bench in a clearing, her dress torn and ripped. Terra approaches.) Terra: Is something wrong? Cinderella: It's just that my friends made me the most beautiful dress--but my stepmother and stepsisters ruined it. And I was so looking forward to the ball. Terra: Darkness always finds a way into a wounded heart. You have to be strong. Strength of heart will carry you through the hardest of trials. Cinderella: But I... (Unversed appear.) Terra: +Huh?+ Unversed! (Terra summons his Keyblade.) <><>> Bibbidi-Bobbidi-Boo <><><> (Cinderella is still crying, unaware that Terra just fought off the Unversed.) Cinderella: I can't believe...not anymore... (Mist appears.) Terra: +Uh...+ Voice: Strength of heart is important, but that's not all you need. Cinderella: There's nothing left to believe in...nothing. (The Mist begins to accumulate in front of the young woman.) Voice: Nothing, my dear? Oh, now, you don't really mean that. (The Fairy Godmother forms from the mist.) Cinderella: Oh...but I do. It's just no use. Fairy Godmother: Nonsense! If you'd lost all your faith, I couldn't be here, and here I am. Oh, come now, dry those tears. You can't go to the ball looking like that. Cinderella: The ball? Oh, but I'm not--Fairy Godmother: Of course you are. But we'll have to hurry. Now, what were those magic words? Oh yes... Bibbidi-Bobbidi-boo! (Magic sparks fly from the end of her wand to a pumpkin that rolls across the clearing, she waves her wand a few more times and the pumpkin enlarges and turns into a horse drawn carriage. Cinderella and Terra walk over to the

carriage. The Fairy Godmother waves her wand again and Cinderella's ripped and

Cinderella: Oh... It's a beautiful dress.

torn dress turns into a beautiful ball gown.)

Terra: +Huh!+ Cinderella: Why...it's a dream come true! Fairy Godmother: Yes, but like all dreams... I'm afraid this can't last forever. You'll have only till midnight, and then, on the stroke of twelve, the spell will be broken, and everything will be as it was before. Cinderella: Yes, I understand. (Cinderella hugs the Fairy Godmother and then rides off in the carriage.) Terra: Her heart was full of light. Why didn't I see it? What did you do? I can hardly tell she's the same person. Fairy Godmother: Who are you? Terra: Terra. Fairy Godmother: Terra, in your heart, do you believe that dreams can come true? Terra: I do. But I also believe you have to make an effort to make them come true. Fairy Godmother: Yes, of course. But sometimes just believing in dreams is easier said than done. Cinderella believes her dreams can come true. I wanted her to see that she is right. Terra: So that's what made her shine--faith in her heart that anything is possible. Where did she go? Fairy Godmother: To the royal ball at the palace. Go. And when you see her dancing...you'll know that she believes, and that will help you to believe, too. <><>> Cinderella's Strength <><>> (At the Palace doors Cinderella is under attack by Unversed.) Terra: Not here, too! (Terra summons his Keyblade and takes out the Unversed threatening Cinderella.) Cinderella: +Ah+ I've met you before... Terra: I'll take care of them. You wait right here. Cinderella: Please, may I go with you? I so want to get to the ball. Terra: +Uh...+ All right. But stay behind me, or you'll get hurt. You're not worried? Cinderella: Didn't you tell me it was important to stay strong? Terra: Oh, um...I guess I did.

Cinderella: +Laughs+

Terra: So...you ready? Cinderella: Yes. (They enter the palace and make their way to the ballroom.) <><>> The Ball of Her Dreams <><>> (Terra and Cinderella enter the ballroom.) Cinderella: Oh, thank you...umm... Terra: Terra. Cinderella: Thank you, Terra. (Terra lightly bows and gestures for Cinderella to proceed. The Prince meets Cinderella, they bow to each other and begin dancing.) Terra: Maybe just believing is enough. Anastasia: But who is she, Mother? Drizella: Do we know her? Anastasia: Well, the Prince certainly seems to. Drizella: I've never seen her before. Lady Tremaine: Nor I. But she certainly is -- Wait! there is something familiar about her... (Terra chuckles and goes to leave, but sees Unversed on a balcony overlooking the ballroom.) Terra: Unversed! Tell me. How do I get up there? Grand Duke: +clears his throat+ Well, there is a passage beneath the foyer staircase. Terra: Thanks. (Terra runs towards the foyer.) <><>> Terra Spots the Unversed <><>> (Terra looks around the balcony. A large Unversed appears in the ballroom. It summons instrument Unversed to help it. They begin playing music that causes an explosion of energy where Terra is standing. Terra disappears, seemingly destroyed.) Terra: Down here! Grand Duke: Guards! Guards! Ooh, where could they possibly be? Terra: I'll take care of this.

(Everyone but Terra leaves the ballroom.)

<><>> The Stroke of Twelve <><>> Grand Duke: Thank you. You saved us all. +Ughh+ The guests were just starting to enjoy themselves... Terra: Well don't give up just yet. Grand Duke: +Ohhh+ (They see the Prince and Cinderella talking.) Terra: Tell me something. Have you always had a problem around here with those monsters? Grand Duke: No. I believe...they began to appear shortly after a boy in a mask arrived in our kingdom. Those that saw him said the monsters obeyed his every command. Terra: A boy in a mask? Do you know where he is now? Grand Duke: Well... No, I don't believe anyone has seen him since then. Terra: I see. (The clock bell begins to ring.) Cinderella: Oh... My goodness! It's midnight! The Prince: Yes, so it is, but why--Cinderella: Good-bye! The Prince: Wait! Come back! Please come back! (Cinderella runs out of the ballroom.) Cinderella: I'm sorry. <><>> Reunion with Aqua <><>> (Cinderella is running down the palace staircase. Her glass slipper falls off. She turns around to go back for it, but...) Grand Duke: Mademoiselle! Senorita! (She turns again and continues to run.) Grand Duke: Wait! (He chases after her. Terra walks out onto the top of the stairs to see what happened, and he spots Aqua at the bottom of the stairs.) Terra: Aqua! Aqua: Terra!

(Terra makes his way down the stairs.)

Aqua: Terra... Ven ran away from home. Terra: What? Aqua: I think he left to go find you. Do you have any idea why? Terra: No... +Uhh+ Actually... Just before I left, he tried to tell me something. I should have listened to what he had to say. Aqua: Oh... So...did you manage to locate Master Xehanort? Terra: No, but it seems he's looking for pure hearts filled with light. Aqua: Pure hearts...filled with light... Terra: All I can tell you is that his search hasn't taken him here. Aqua: All right. I'll stay and see if I can find more clues. Terra: Okay. The Prince is in the ballroom ahead. He might have some answers. Aqua: Thanks. Terra: Aqua. You still have the same dream? Aqua: Well... Yes. Terra: There's this girl here--her name is Cinderella. She made me realize how powerful it is just to believe. No matter how impossible things seem...a powerful enough dream will always be enough to light the darkness. Aqua: +Uh+ (She nods her head in agreement.) Terra: If you see her, give her my thanks. Aqua: Will do. (Terra turns to leave.) Terra: (The boy in the mask who was leading the Unversed... Who is he? Does he have anything to do with Master Xehanort's disappearance? Master Eraqus said he first received word of these events from Master Yen Sid. Maybe it's time I went and spoke with him myself.)  $/ \rangle / \rangle / \rangle$ A New Calling /\/\/\  $\langle / \rangle / \rangle /$ <> TER05 <>

<><>> Secret Meeting <><>>

(We see an overhang in a mysterious area. There are 2 people talking. One is Master Xehanort, the other is a mysterious man in a uniform with a red scarf. After hearing something he likes the mysterious man smiles and then turns to leave.) (Terra's walking up to a mysterious tower when he sees Mickey coming out of the tower. Mickey has a Keyblade. He pulls out a mysterious item that begins glowing and holds it up.)

Mickey: Alakazam!

(He begins to glow and then takes off in an irregular flight pattern and disappears into the sky. Terra then enters the tower.)

<><>> An Audience with Yen Sid <><>>

(Terra enters a room and straightens up with his arms by his sides.)

Terra: Master Yen Sid.

(Yen Sid stops looking out a star shaped window and turns around.)

Terra: My name is Terra.

Yen Sid: Yes. Eraqus's pupil. I've been expecting you. It is the Unversed.

(Yen Sid sits down at his desk.)

Terra: Yes, Master Yen Sid. I though it best to seek the counsel of one wiser than myself.

Yen Sid: I am no longer a Master. I doffed that mantle.

Terra: But sir, wasn't that your pupil I passed on the way in? He had a Keyblade...

Yen Sid: You refer to Mickey. He, too, sought guidance here. As a king, he is good and kind. But the weight of a crown has not cured him of impetuousness. He left with an object whose power he does not understand nor know how to control. Mickey imagines my Star Shard will be of help in his current quest. And, like you, he is eager to use his Keyblade to set things right.

Terra: I'm not sure I even understand what's wrong. Master Xehanort is missing... And now I've learned there's a masked boy who is controlling those "Unversed" on the loose.

Yen Sid: To arrive at the truth, perhaps you should approach things differently--first consider them one and the same problem.

Terra: Master Xehanort and the Unversed are connected somehow?

Yen Sid: I must not make assumptions... Find Xehanort, Terra. That is where you should begin.

Terra: Yes, sir.

(Terra turns and leaves.)

Yen Sid: I had hoped, Xehanort, your heart would no longer lead you astray.

<><>> Terra Hears a Voice <><>> (Terra's traveling through the Lanes Between when...) Xehanort's Voice: Terra. Terra: +Uh!+ Master Xehanort? Xehanort's Voice: Terra, come see me at once. (Terra flies off.) <><>> The Masked Boy's Identity <><>> (In a cloudy sky a portal from the Lanes Between opens and Terra comes through it and flies down to the Badlands. He looks around and finds Master Xehanort standing on the edge of a cliff.) Terra: Master Xehanort... (Terra lands near Master Xehanort and releases his armor and Keyblade Glider.) Terra: I have been to other worlds. I know all about the things you've done. I Just don't understand why. Xehanort: Someone had to safeguard the light...from the demon I unleashed. You must know about the boy by now, the one in the mask. His name is Vanitas. A creature of pure darkness. One of my making. Terra: Vanitas... Are you telling me he came from you? Xehanort: He came from Ventus. Terra: Ventus? Xehanort: Yes. Vanitas is the darkness that was inside your friend. Terra: +gasps+ Xehanort: It was an accident. While training with me, Ventus succumbed to darkness, and there was but one way to save him--strip that part of him away. And thus Vanitas was made. In the process, I damaged Ventus's heart in the most horrific way. So I did what I felt was right, and left him with Eraqus. I knew the boy could not stay with me, the man who did him such grievous harm. Terra: Master Xehanort... Ventus has gotten a lot better since then. You shouldn't blame yourself for trying to save him. Xehanort: Well... Thank you, lad. You know how to put an old man's heart at ease. Terra: (So that's what it was.)

(Terra and Aqua are training in the throne room of the Land of Departure. They hear the castle doors open and walk over to see who it is. It's an old man and a boy. The old man approaches Master Eraqus, talks with him, and then the two

<><>> Flashback: The Boy with No Memories <><>>

walk away to have a private chat leaving the boy in the foyer.) Aqua: That boy--is he okay? Terra: I'll go see. (Terra walks down the stairs and approaches the boy.) Terra: I'm Terra. What's your name? Boy: Ventus. Terra: Whew, you can talk! Aqua, c'mere. (Aqua comes down the stairs.) Aqua: Hi, I'm Aqua. Ven: Terra... Aqua... Terra: So, are you here to train with us? Where are you from? Who was that man with you? You good with a Keyblade? (Ven falls to his knees holding his head and screaming.) Terra: Whoa, what's the matter? Aqua: Are you okay? Eraqus: What did you do? Terra: Nothing, I-- I just asked him some stuff. (The old man gets down to comfort Ven.) Eraqus: Ventus cannot tell you anything...because he cannot remember anything. <><>> The Abomination <><>> (In the Badlands, Terra still stands with Master Xehanort) Terra: Master... Why is Vanitas still free? Xehanort: Ah yes. Well, I did my best to contain him the moment he emerged, but... Terra: He managed to escape. Xehanort: +Mmm+ Vanitas uses the Keyblade to sow seeds of darkness. And now, you see -- the worlds teem with his ghastly underlings. Terra: +gasps+ The Unversed! Xehanort: He has no control over the darkness in his heart. The Keyblade is not his to bear. He's an abomination beyond hope of salvation. Lend me your strength, Terra. Right this wrong that I have wrought.

Terra: But I have no idea where to find him.

Xehanort: What I can tell you about Vanitas amounts to this--his darkness is drawn to the light, which he seeks to disrupt...and then destroy.

(We see a few flashes concerning Aqua and Ven.)

Xehanort: It stands to reason that he will strike next in the city of light, Radiant Garden.

Terra: +Uh, huh...+ Don't worry, Master. I'll take care of Vanitas.

/\/\/ Radiant Garden /\/\/\
\/\// The Other Road \/\/\/
<> TER06 <>

<><>> The Unversed Appear <><>>

(We see Ven running through the Town. Terra comes from the entrance of Town. He looks around and sees Scrooge McDuck walking into town. Terra proceeds to the central area of the square when...)

Terra: Unversed!

(Terra summons his Keyblade.)

Terra: This can only mean Master Xehanort was right.

<><>> Xehanort Walks Into Town <><>>

(After Terra finishes off the Unversed we see Master Xehanort walk through the square behind Terra. Terra turns around and sees Xehanort walking into town.)

Terra: What's Master Xehanort doing here? Maybe he found something out.

<><>> Lost and Found <><>>

(Terra's walking through town when Merlin appears in a puff of smoke.)

Merlin: Oh, why can't I ever seem to remember this address exactly?

(Terra looks on and sees the Merlin left a book behind. Merlin enters the closest house.)

<><>> A Curious Book <><>>

(Terra enters the same house as Merlin and walks towards him.)

Terra: Excuse me, Your Elderness.

Merlin: +Huh?+

(Terra holds out the book whose title is "Winnie the Pooh.")

Terra: I believe you dropped this book.

Merlin: Did I?

(The book is placed on a podium.)

Merlin: Ohh, I'm very sad to say this isn't one of mine...but what a remarkable book it is. This unassuming volume seems to have the unusual effect of awakening one's innermost abilities.

Terra: A book that makes people stronger? If it's all right, Your Elderness, might I have a closer look?

Merlin: The name is Merlin! I'm a powerful wizard, and I'll have you know a lot of wisdom comes with age. Anyway, as I said, the book is not mine, but I'd be happy to keep it here for you.

Terra: Thank you, Merlin.

<><>> The Giant Unversed Appears <><>>

(As Terra exits Merlin's house a large Unversed passes by.)

Terra: +Uh!+

(The Unversed continues on into the next area of town.)

<><>> Brought Together <><>>

(Terra chases the Unversed through town and then reaches a rooftop area where he stops and looks for the Unversed. Aqua and Ven come running up behind Terra.)

Terra and Aqua: Ven!

Ven: Terra! Aqua!

(All three summon their Keyblade's as three large Unversed appear and join together to create a giant Unversed.)

<><>> Walls of the Heart <><>>

Aqua: Terra!

Terra: Ven! Now!

Ven: C'mon!

(All three jump into the air. Aqua attacks first, followed by Terra and Ven attacking the giant Unversed together. The Unversed fades away.)

Terra: Got 'im.

Aqua: We make a good team.

Ven: Sure do. Oh yeah! I got you these tickets.

(Ven pulls out three tickets that read "Disney Town Passport" on their front's.)

Terra: For what? Ven: Lifetime passes to Disney Town. (Ven gives one to both of them.) Ven: He said to -- He said to take two grown-ups. Aqua: You mean us? Aqua and Terra: +laugh+ Aqua: Listen to me, Ven... We need to get you home--Ven: It's okay, Aqua. Trust me, that guy in the mask is history. He'll never bad-mouth Terra again. (Terra gasps and grabs Ven's shoulder.) Terra: You saw the boy in the mask? Ven: +Uh+ Y-yes? Terra: Vanitas... Ven. You let Aqua take you home. Ven: No way. I wanna go with you guys. Terra: You can't. We have a dangerous task ahead of us. I don't want you to get hurt. Aqua: And what is this dangerous task, Terra? It doesn't sound like what the Master told you to do. Terra: It might be a different route, but I'm fighting the darkness. Aqua: I'm not so sure. I've been to the same worlds as you and I've seen what you've done. You shouldn't put yourself so close to the darkness. Ven: Listen to yourself, Aqua. Terra would never--Terra: You mean you've been spying on me? Is that what he said to do? The Master's orders? Aqua: He was only--(After a short silence.) Ven: Aqua... Terra: I get it. (Terra turns to leave.) Ven: Terra! (Terra stops.) Terra: Just stay put! I'm on my own now, all right? (Terra starts walking again.)

Aqua: Terra, please! Listen! The Master has no reason to distrust you, really! He was just worried.

<><>> A Shady Character <><>>

(While walking back towards town.)

Terra: Master Xehanort is the only one I can still count on.

Voice: You must be Terra.

(A mysterious man in a uniform and red scarf is in Terra's path.)

Man: It's that old coot--he won't stop asking for you. I came all the way out here to get you just so he'd clam up.

Terra: What do you mean?

Man: Ha! Do I have to spell it out? Xehanort, whatever he's called. You know, my prisoner.

Terra: +chuckles+

Terra: You're apparently not a very good liar, Master Xehanort would never let himself be caught by a thug like you.

Man: As if! I've got the old coot at my mercy, see for yourself. I'm holding him underneath the Outer Gardens. You better show up before I lose my patience. Ciao.

(The man turns and walks away.)

Terra: There's no way it's true--but no harm in looking.

(Terra continues his walk towards town.)

<><>> Xehanort the Captive <><>>

(Terra walks out onto an overhang above water underneath the Outer Gardens. He looks around trying to find Master Xehanort. Terra gasps and then turns around to see Master Xehanort chained to a large pipe.)

Terra: Master Xehanort!

(Master Xehanort raises his head and looks at Terra.)

Braig: The old coot certainly knows how to take punishment. Just like I know how to deal it out.

Terra: You monster! What are you after?

(Terra summons his Keyblade.)

Braig: That thing right there. It's called the Keyblade, isn't it? Yep, it seems like these days everybody's got one of those...even grandpa there. When I nabbed him, he told me all about it--what a weapon like that can do. How could

I not want one? Terra: Well, you'll find they're picky about their owners. Braig: Ha, if I heard the old guy right, you're what they call Keyblade Master material. So if I defeat you, that makes me the real keyslinger, if you catch my drift. Not the most polite way to go about it...but what can you do? (Terra starts to charge towards Braig.) Braig: Ah-ah, one more step and the coot goes boom. You think I'm gonna fight fair? As if! That key's too powerful for us to go mano a mano. Terra: +Tch+ (Braig fires dark lasers at Terra from he arrow guns. Terra blocks them but is knocked onto his back.) Braig: Hmph. For a Keyblade Master, you're not very--what's the word--good? (Terra lifts himself up some.) Xehanort: What are you doing, Terra? Fight! Terra: But Master, you'll--Xehanort: Never mind me! You must fight! You can't let this ruffian win. Think of your Master, Eraqus--the shame he and your fellow pupils would be force to bear! Use the Keyblade. (Terra stands up and focuses his power.) Braig: Pfft, so much for the bluff. (Terra and the man fight.) <><>> What Darkness Can Do <><>> (Terra raises his Keyblade and is surrounded in a dark aura. He slings his Keyblade towards Braig and fires a dark volley at him. The blast meets Braig's face at his right eye and knocks him over. He grabs his eye. Terra then fires another one at close range which ricochets off Braig's face and hits the chains binding Master Xehanort to the pipe. The chains fall releasing Master Xehanort. Braig stands up holding his face. In pain and jumps a few times towards the entrance of the underground, fleeing.) Terra: This power... Xehanort: Well done, Terra. (Xehanort is walking towards Terra.) Xehanort: You have taken yet another step forward. Terra: But I was consumed by anger...hatred. That was the power of darkness. Xehanort: Darkness that you channeled. (Terra lowers and releases his Keyblade.)

Terra: No... I succumbed to it. Just like when I stole Princess Aurora's heart of light. I can never return home now. I'm a failure. Xehanort: Then don't. You could be my pupil. (Terra gasps and looks up.) Xehanort: Master Eraqus, you see, is so afraid of darkness, that he too, has succumbed--not to darkness, but to light. It shines so bright, he forgets that light begets darkness. And Aqua and Ventus, their lights shine too bright. It is only natural that they cast shadows on your heart. Eraqus... He is such a fool! Light and darkness, they are a balance-one that must always be maintained. Terra...you are the one who shows the true Mark of Mastery, but he refuses to see it. And I know why. It is because he fears you. Join me. You and I can do the worlds much greater good, by wielding light and darkness in equal shares. Terra: Master Xehanort... (Master Xehanort shakes his head.) Xehanort: See more worlds. Seek out the darkness that upsets the balance. Find Vanitas. And bring an end to him... Master Terra. (Terra gasps, stands up straight and bows.) Xehanort: +Hmm+ (Xehanort walks off.) <><>> An Eerie Farwell <><>> (Terra comes out of the underground and into the Outer Gardens.) Ven: Terra! (Ven comes running toward Terra.) Ven: Take me with you! Terra: I can't do that, Ven. Ven: +Uh+ Why not? Terra: I just-- When I really need you, Ven, I know you'll be there. (Ven smiles and laughs.) Ven: Well, why wouldn't I? You're my friend. Terra: Yeah. You're right. Thanks, Ven. (Terra taps the guard on his left shoulder for his armor to appear. He hops onto his Keyblade glider and flies off into a portal to the Lanes Between.)

<><>> The Power to Steal Hearts <><>>

(Back underneath the Outer Gardens, Xehanort stands staring into the water.)

Voice: Hey, you old coot!

(A laser aimed at Xehanort's back is reflected. Braig fires more shots, while walking towards Xehanort, that all meet the same end.)

Braig: You said I wouldn't get hurt! I didn't sign up to be collateral damage!

(Braig holds one of his arrow guns at Xehanort's head.)

Braig: No way, as if!

(Xehanort summons his Keyblade at his side, aiming it up towards the Braig's throat. Braig leans back, shocked and scarred.)

Braig: Okay! Okay, fine. Fine! Just...just put that down! You still need me! You still need me to do something, right? And all I'm asking is that you hold up your end of the bargain.

(Xehanort releases his Keyblade. Braig is relieved and relaxes.)

Braig: Heh, I mean, what's a little scratch on my face, huh? All things considered. I'm just lucky he didn't steal my heart like Princess Whatever-it-Was. That would've ruined my week for sure.

Xehanort: Unlikely. A powerful light still lives inside of Terra. You see, people like him...they don't have the power to steal hearts.

Braig: So wait--you mean...he's not the one who stole her heart?

(Xehanort smiles.)

/\/\/ Disney Town /\/\/ \/\// The Dream Festival \/\// <> TER07 <>

<><>> Unversed Mayhem <><>>

(Terra's walking through a field with balloons next to a dirt road. He stops and looks toward the road. He sees Unversed moving along it.)

Terra: Unversed!

(Terra summons his Keyblade and runs out onto the road. The Unversed are already down the road. Terra releases his Keyblade.)

Terra: I'll take you on.

(Terra goes to activate his armor, but...)

Minnie: Look out!

(A guy in a costume driving a purple and black kart is racing toward Terra. Terra jumps out of the way and then stands up after landing. He looks over and sees Queen Minnie, Chip & Dale and Pluto.)

(At the raceway entrance.) Terra: Thanks for piping up back there. I mean it. The name's Terra. Minnie: It's nice to meet you, Terra. Chip: What're you, nut's, running out onto the course like that? Dale: Yeah, that's against the rules. Minnie: I'm sure you had your reasons, but I can't say that I approve either. Terra: Well, rules don't apply when you're up against the Unversed. Chip: Rules don't apply ?? You sound just like Pete! Dale: Look, it's Captain Dark! Captain Dark: Disguised in Shadows, the rogue racer reigns! (He jumps off a bridge.) Captain Dark: I am...Captain Dark! (He starts walking toward the others.) Captain Dark: And you must be the chump who made me miss a new track record. Hold on... How's come I don't know you? Somebody bringin' in a ringer? Terra: +No.+ I'm not even a racer. (Captain Dark puts his arm around Terra.) Captain Dark: Must be downright temptatious to try 'n' stop a primo racer like me from gettin' the record. But we all gotta play by the rules, rookie. (Captain Dark turns and starts walking away.) Chip: Now just a second! You're the no-good cheater who's always breakin' the rules! Terra: I can't say racing interests me, but I need to defeat the Unversed. Tell me what I've gotta do. Chip: Are you talkin' about all those karts that look like scary, ugly monsters? (Terra shakes his head.) Chip & Dale: Hmm... Minnie: Well, we've only ever seen the monsters on the track... Chip: That's it! Terra, you just need to enter the races! And while you're at it, take that Captain Dark down a notch or two. He's always breakin' the rules

Terra: I have to become a racer?

and causin' trouble.

<><>> Terra Becomes a Racer <><>>

Chip & Dale: Mmm-Hmm, Mmm-Hmm. Minnie: Now, I'm sure I don't have to tell you--Terra: I know. I'll play by the rules. (Minnie laughs happily.) Dale: Yay, Terra's gonna be a new racer! Chip: Just come talk to me whenever you're ready. I'll get you signed up and everything. <><>> No More Bending the Rules <><>> (After the race.) Captain Dark: My kart musta sprung a spring! You yahoos just wait--next time, I'll clobber all of you! (He hops into his kart and races off.) Chip: Yippee! I hope he's gone for good. Nobody's gonna vote for a weasel like you, Pete! Terra: Pete? Vote? What are you talking about? Minnie: Chip means the Million Dreams Award--it's a very popular part of our Dream Festival. Everyone in town votes for who we think is the most exemplary citizen. Chip: And since everybody knows how much of a troublemaker Pete is...he probably figured wearin' a disguise was the only way he'd get any votes. Dale: No votes, no prize! Chip: Yeah, the prize is all he really wants anyway. He doesn't care about bein' a good citizen. Minnie: Oh, I think that's very sad. The award is supposed to help us appreciate how much we all look out for each other every day. Chip: Well, one thing I know for sure. I'm votin' for Terra! Your racing really saved the day against those monster karts! Dale: Hip-hip hurray for Terra! Terra: +Laughs+ Well, I got something out of it, too. I learned that you don't always have to bend the rules to reach your goals. (Minnie laughs happily.) Terra: All this time, I've been staring into the darkness... But...that doesn't mean I have to jump in. \*\*\*If you finish Terra's story last or replay with the same System Data, you'll

get the following two scenes.\*\*\*

<><>> The Million Dreams Award <><>> (Terra stands in front of a stage with the rest of Disney Town.) Horace: Who do you think's gonna win this year's Million Dreams Award? Chip: Boy oh boy! I hope it's the guy I voted for! Dale: I voted for him, too! Huey: Now that we got so much business at the shop, maybe we'll be number one! Dewey: Wow, Unca Scrooge sure would be proud of us if we actually won! Louie: Yeah, an I bet Unca Donald would be pretty surprised, too. Minnie: Hello, everyone, and thank you for waiting. (Minnie and Daisy walk onto the stage.) Minnie: Now, it's time to begin the main event of our Dream Festival--the Million Dreams Award presentation. Captain Justice: Heh! Just skip to the part where you say my name. This is a shoo-in! Minnie: Oh, how very exciting! This year we have multiple winners. The Million Dream Award goes to... Ventus, Aqua, and Terra. All three of you! (Everyone cheers.) Terra: Are they here now !? Captain Justice: Whaddaya mean!? (Pete jumps onto the stage.) Captain Justice: There's gotta be a mistake. Everybody voted for Captain Justice. I made sure! Now, go on, tell her! (Pete looks around as everyone remains silent.) Captain Justice: Better try the other one... (Pete runs off stage, and when he returns...) Captain Dark: The rogue racer, Captain Dark! (Everyone turns their backs to Pete.) Minnie: Pete, we counted the votes very carefully. Ventus, Aqua, and Terra won. Oh, Pete, I think you tried to do something good, but you were doing it for the wrong reasons, and you went about it the wrong way. Still, a couple of citizens must have though you had goodness in you, because you actually got a few votes. They knew you were looking out for them.

Pete: Big whoop! I don't need their lousy votes. Just cough up my prize!

(Pete reaches for Minnie.)

Minnie: Pete! They voted for you because they believe in you and care about you. How could you look down on that? I've tried to forgive a lot of things you've done, but this is too much. Now you've finally crossed the line. Pete: Like that matters to me. Besides, what are you gonna do about it? Minnie: Ha! I'm going to let you cool off for a while. Guards! (Magic brooms walk onto the stage.) Pete: W-wait, what? (The brooms surround Pete.) Pete: Hey! Let me go! Put me down! What!? You can't--no--hey, easy! (The brooms carry Pete off.) Minnie: Now, shall we continue the ceremony? Would the three winners, Ventus, Aqua, and Terra, please come up and join me on the stage? (Terra walks up onto the stage.) Minnie: Oh dear, it looks like our other two winners couldn't make it here to be with us today. Terra: Oh... Minnie: Perhaps you would accept the award on their behalf. After all, you've been so kind to so many here at the Dream Festival. So now, I hereby present the Million Dreams Award...as a token of how much you matter to us. Congratulations! (Everyone cheers.) Terra: Thanks. Minnie: And as an extra treat, we've created something special--an ice cream flavor just for you. Rockin' Crunch ice cream! Horace: Oh my, I wish I had my own ice cream flavor! Chip: What's it taste like? Dale: Go on, try it! (Terra looks at Minnie, she nods, and he takes a bite of the ice cream.) Minnie: What do you think? Terra: Mmm! This is fantastic! Minnie: +Ohh+ We're all very glad you're enjoying it. (Everyone cheers again.)

<><>> Servant of Darkness <><>>

(Pete is trapped somewhere.) Pete: Who does she think she is, dumpin' me in a place like this? Well, I'll just bust outta here and--Maleficent: Quiet, fool! You do not possess that kind of power. Pete: Who...who's there? Show yourself! Maleficent: That is enough! Stop your sniveling and heed my words. Pete: Um...okay. Maleficent: If you do exactly as I say, I may decide to release you from this prison. Pete: Really !? Oh, then you can count on me. Just get me outta here, and you can tell me what to do! Maleficent: A very wise choice indeed. Now...proceed. (A dark portal opens behind Pete.) Maleficent: With your help, soon every world in existence will all be mine! (Pete walks into the portal.) /\/\/\  $/ \rangle / \rangle / \rangle$ Olympus Coliseum  $\langle / \rangle / \rangle / \rangle / \rangle$ Stronger Than Darkness  $\langle \rangle \rangle \langle \rangle \rangle \langle \rangle \rangle \rangle \rangle \rangle \langle \rangle \rangle \rangle \rangle \langle \rangle \rangle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle$ <> TER08 <> <><>> A Glimpse of Heroism <><><> (We see Herc fighting Unversed. He gets knocked down and Terra rushes in to help him.) Terra: Stay back. <><>> The Games <><>> Terra: You okay? Herc: +Huh?+ Yeah, thanks. (Terra helps him up.) Herc: Guess they were too much for me. I'm just gonna have to train harder. You're pretty tough-- +you+ really handled those things. Are you here to enter the Games? Terra: What games? Herc: The "Games" games. To see who's strongest! One day I'm gonna win 'em all and become a true hero.

Phil: Herc, where are ya? Front and center right now, or I'm tackin' on another 1,000 laps!

Herc: Uh-oh. Gotta go. The Coliseum's just up ahead. +I-+ I hope I get to see you fight there sometime! Terra: A competition... Hmm... I should find out how strong I really am. <><>> How to Conquer the Darkness <><>> (Hades is walking out of the Coliseum's vestibule.) Hades: Geez Louise, one chump after another. +Hmph...+ It's like a who's who of decathlon disasters around here. All I need is one measly warrior tough enough to give Zeus a jolt of his own medicine! (He looks to his left.) Hades: Wait... Dark, moody, powerful. Yes! He's perfect. Terra: This is it. Hades: How sad is this. Terra: Huh? Hades: Pains me to see it. Terra: +Huh?+ Hades: All that power going to waste. Terra: Who are you? Hades: Name is Hades, Lord of the Dead, god of the Underworld, yadda yadda, how ya doin'. Hey, lemme guess, you're trying to put the kibosh on the darkness inside you. Am I right? Of course I'm right. Well, anyway, bad idea. Terra: Wait, what?

Hades: Okay, stay with me here--darkness is inside...everybody. Nothing to be ashamed of. You play nice with it, and darkness will be your best friend. But if you go and get all self-conscious and refuse to face it, the darkness will run over you like a debutante at a toga sale. And then where are you? Nowhere. Now me, I look at you and I see potential. That's right, kid. You got the potential to conquer the darkness inside you. And I'll even give you some pointers. I mean, believe me, if anybody knows conquering, I know conquering.

Terra: Well, let's hear it then. How do I conquer the darkness?

Hades: Easy. You sign up for the Games. I know, I know. "Please, Lord Hades, the Games?" But hey, you would be surprised what you can learn in the heat of battle. And don't worry. I'll be right there to guide you every step of the way. I'm kinda what you'd call an expert in the art of darkness. Oh, decide fast. This is a limited-time offer.

#### <><>> Registration <><>>

(Terra meets Hades in the Coliseum vestibule.)

Terra: When are you going to tell me how to conquer the darkness? Hades: Hold your chariot horses. (Hades summons a quill and parchment.) Hades: You would not believe the bureaucracy involved with these things. Name? Terra: Terra. Hades: Kinda earthy, but all right. Now...height and weight... (Hades glances over his shoulder then writes things down on the parchment.) Hades: What's this? "Favorite god"? +laughs+ Pfft, come on. "Hades." There, ba-boom. Easy peasy. (Hades sends the quill and parchment away with smoke.) Hades: I sense that you're already starting to get all warm and fuzzy with that darkness inside you. It's sweet, really. And hey, by the time you win the final match here...you'll have figured out how to conquer it for good. And don't worry, anything goes wrong, I'll make it all go away. Service with a smile. Terra: I got it. (Hades laughs and grins evilly as Terra enters the Coliseum for the first matches.) <><>> Plan Beta <><><> (After the first rounds Terra re-enters the Coliseum.) Hades: Okay...this is not what I had in mind. +Ehh+ But hey, I can improvise. Time for plan beta... Zack: Pardon me, comin' through. I'm gonna miss my match. (A young soldier walks past Hades.) Hades: Hello, plan beta. Hey Kid! Zack: +Huh+ (Zack turns around.) Hades: Over here, c'mere. <><>> The Final Match <><>> (Terra waits in the Coliseum for his opponent.) Terra: (Once I've conquered the darkness in my heart... I'll never fear it again.)

(His opponent enters the Coliseum, it's Zack. The two take fighting stances.)

<><>> Warrior of Darkness <><>> Zack: +uh, huh. Uhh+ (Terra wins and Zack collapses, his helmet falling off when he does. Terra turns to leave but Zack stands back up.) Terra: Huh!? (Zack is covered in a dark aura and attacks.) Terra: Stop it! The match is over! Zack: +Hiyah. Ah+ Terra: (He was a pushover before. What's gotten into him?) Zack: It's not...me... Terra: What? Zack: I'm not...doing this... Terra: +gasps+ He's being controlled! (Terra has a flashback of what happened with Aurora. Hades appear in a puff of smoke.) Hades: Huh? So, what do ya think? You like my new super-warrior? See--right here, this--it's the power of darkness. Coulda been yours. Still could, if you open up to it. Terra: Hades! You were just playing me! The darkness...will never have me! Zack: Help me... You've gotta...set my heart free... <><>> The Picture of a Hero <><>> (Terra defeats Zack again. Zack falls. A crowd cheers and confetti falls. Terra looks around.) Hades: Forget it. It looks like I bet on the wrong dark horse. That kid doesn't have what it takes to handle darkness. (Zack starts to move.) Terra: You gonna make it? (Zack looks up.) Zack: Yeah. I'm finally free. Where is--Terra: He's gone. (Zack hits the ground with his fist.) Zack: Man, how could I let a guy like him control me? I'll never live it down. (Terra reaches down to help Zack up.)

Zack: Thanks, um... Terra: Terra. Zack: Thanks, Terra. I'm Zack. (Zack takes a closer look at Terra.) Zack: +Hmm+ Yup. Definitely. Terra, you're exactly what I pictured a hero would be. Not the way you look... There's something else about you. (Terra turns his back to Zack.) Terra: Well, I'm no hero, trust me. Zack: You kidding? Listen to those cheers, man. You don't get to decide if you're a hero or not. They do. And they've already made up their mind. Whether you like it or not, you're their hero. (Zack gives Terra a friendly tap on his shoulder.) Zack: And mine, too. It' too bad. I really wanted to fight you fair and square. (Terra gives Zack a friendly tap on his shoulder.) Terra: Maybe someday, Zack. Zack: +laughs+  $/ \rangle / \rangle / \rangle$ Deep Space  $/ \rangle / \rangle / \rangle$  $\setminus / \setminus / \setminus /$ What a Friend Is <> TER09 <> <><>> Battle in the Lanes Between <><>> (Terra's traveling through the Lanes Between, looking at his Wayfinder. He looks up and sees a swarm of Unversed ahead of him.) Terra: All the way out here? <><>> Wrong Place, Wrong Time <><>> (Terra defeats the last Unversed.) Terra: +Huh?+ (He looks up to see a large spaceship passing over him.) Terra: +Wha- Huh?+ (Terra's suddenly drawn towards the ship screaming.) <><>> Terra the Prisoner <><>>

(In the prison block of the ship the Grand Councilwoman and Gantu walk to a

lift and take it up to one of the cells, where Terra lays asleep.)

Councilwoman: Is he the one?

Gantu: Yes, Grand Councilwoman. I've confined him until we can determine what he is.

(Terra begins to wake up in the cell. He sits up and looks around, then hears some blaster fire and rushes to the door of the cell.)

Gantu: Take cover! Leave it to me to handle these fiends. Whatever you are, you're under arrest...eventually!

(The Grand Councilwoman and Gantu run for the doors of the prison block.)

Terra: Unversed!

(Terra uses his Keyblade to unlock the cell door.)

Terra: I'll give ya a fight.

<><>> Dr. Jumba's Request <><>>

Jumba: Very impressive display.

(Terra looks over to see a heavy set alien in a cell is talking to him and decides to leave.)

Jumba: Wait! You help? I have been imprisoned on ridiculous charges!

Terra: Is that so?

Jumba: I am innocent scientist who created galaxy's most destructive--uh... constructive species of all times. Why, my experiment could annihilate creatures you fought so hard! He is bulletproof, fireproof, and can think faster than supercomputer. He can see in the dark and move objects 3,000 times his rather diminutive size. And for reasons preposterous, the Federation Council fears him. They take him away from me and throw me here in small, stuffy, rather badly lit cell.

Terra: Because he's so powerful?

Jumba: Exactly. Everyone always get antsy in pantses when somebody more powerful is in the neighborhood. You understand, perhaps?

(Terra raises his Keyblade and looks at it.)

Jumba: We must make to rescue him, or he'll be banished to far reaches of space!

Terra: Okay then. Take me to him.

(Terra releases the alien from the cell.)

Jumba: Experiment 626. Is name I give to adorable, fluffy creature you are helping for to rescue. And I am genius scientist who created him, Dr. Jumba Jookiba.

Terra: I'm Terra.

Jumba: Pleasure is all ours. 626 is this way. Hurry!

<><>> The Mightiest Creature in the Galaxy <><>>

(Terra and Jumba enter the containment room where 626 is being held. We see 626 growling from inside his containment field.)

Jumba: Amazing, is he not? Such tremendous power in such itty-bitty package. Truly, he is the one and that's the only--the mightiest creature in all of galaxy. And his only, singular instinct--to destroy everything he touches! See?

Terra: What!?

(Jumba releases the containment field. 626 responds happily. 626 jumps onto Terra's arm, crawls around on him for a moment and then jumps onto the ceiling, having taken Terra's Wayfinder. Terra checks his pocket.)

Terra: When did you-- Give that back!

Jumba: Too late, is already marked for destruction.

Terra: No, stop! My friend gave me that!

(Terra looks at the floor. 626 stops and looks at the Wayfinder, curious.)

Jumba: "Friend"? Are you joking?

(Jumba falls over laughing.)

Jumba: Such concept is totally lost on 626!

(626 drops the Wayfinder and scurries off. Terra walks over and picks his Wayfinder up.)

Terra: Funny... This whole time I've been telling myself I want to be stronger, more independent... But the second I let my heart do the talking... I find out how little I really know myself. And how much I miss them. That experiment of yours... You sure about him? Maybe, in his heart, he wants friends just like the rest of us.

Jumba: Impossible! Pshah! He has no actual feelings--only destructive instincts I have carefully chosen for him. Or perhaps you need another demonstration of my evil geniusness!

(Jumba pulls out a small marble like object and a beaker of water. He drops the small object into the beaker and it begins glowing. Jumba covers his eyes as the object turns into another one of his experiments.)

<><>> "When you feel it, you'll know it." <><>>

(When Terra beats the experiment in turns back into the small sphere and rolls across the floor to Jumbas feet. Jumba falls to his knees.)

Jumba: Oh... You'll be all right, little one.

(Terra walks over to Jumba. Jumba looks up at him and then behind him where 626 has returned and is walking towards them. 626 Stands up, followed by Jumba.)

Jumba: What is it? Why have you returned? (626 makes angry sounding noises.) Terra: Maybe he's wondering what a friend is. Jumba: Ridiculous! (Terra walks over to 626.) Terra: My name is Terra. 626: Ter...ra... Terra: Yes. I can't explain friendship. When you feel it, you'll know it. Jumba: Not if I have any say in matter! You are only meant to think about what it is you will destroy next. Now, I fix what is wrong with you. (626 acts angrily towards Jumba.) Intercom: Red alert. Red alert. Experiment 626 and two prisoners have escaped from the cell bay. Security, locate the fugitives immediately. Repeat. Experiment 626 and two prisoners--(626 makes for the door.) Jumba: Not so fast! Terra: Well, I can't stay here and get caught. (Terra summons his Keyblade and opens a portal to the Lanes Between, puts on his armor, and mounts his Keyblade Glider. He looks at his Wayfinder.) Terra: Ven, Aqua... I'll find some way to make things right. (Terra goes through the portal.)  $/ \setminus / \setminus / \setminus$ /\/\/\ Never Land The Boy Who Could Fly  $\/\/$  $\langle / \rangle / \rangle / \rangle / \rangle / \rangle$ <> TER10 <> <><>> Captain Hook's Predicament <><>> (Terra arrives on a cliff and hears two men scream. They're being attacked by Unversed.) Smee: What are they, Cap'n? Hook: Back! you'll not get me treasure! Terra: Leave them to me! (Terra summons his Keyblade.)

<><>> A Boy Who's After the Light? <><>>

(After Terra finishes off the Unversed, the two men return.)

Hook: If I'd desired your assistance, I'd have demanded it. We had the situation under control. Isn't that right, Smee?

Smee: Oh yes, Cap'n. Completely. We would cleaved those fiends to the brisket, we would. Why, I'd have given 'em a little of THIS--and THIS--

Hook: And don't think your efforts mean you'll get a share of me treasure. Understand?

Terra: I'm not after your precious box, Captain. I'm looking for a person. A boy, wearing a mask. Ring any bells?

Hook: No, not a one.

Terra: Figures.

Hook: Smee! Ye blithering barnacle! We're off. We shall leave this place before the light draws 'em back again.

Terra: +Oh+ Hey, hold on. What did you just say about the light?

(Captain Hook grins evilly.)

Hook: Ah yes, it's heartbreaking really... This chest, you see, contains light gathered from all around. And I got and acquaintance--a boy--who's sure to try and seize it.

Terra: A boy who's after the light... If it's not Vanitas...then who? Hey, why don't I help you keep the light safe? Maybe you could tell me more about this boy who's troubling you. What's his name?

Hook: Peter Pan. This chest must be brought to Skull Rock safely. Don't let Peter Pan anywhere near it!

Terra: Right. I've got you covered.

<><>> Peter Pan's Big Entrance <><>>

(Inside Skull Rock.)

Hook: Well done.

(Terra begins to look around.)

Smee: Pardon me, Cap'n...but it's about that shooting star I was mentionin' to ye--

Hook: Mister Smee, I ordered ye to drop that. I'll not have ya gushin' on about some shooting star.

Smee: But Cap'n! Most shooting stars twinkle for a bit 'n' then they go out. But this one, it kept on sparklin' and shinin' even after it crashed down. Why, what if it's really a big, enormous, priceless gemstone?

Hook: Idiot! Why didn't you tell me?

(Captain Hook approaches Terra.) Hook: Ahem... We've a bit of business to attend to and must, I fear, step away. I trust you can see to things till I return... Terra: Sure. When Peter Pan gets here, I'll be waiting. (Captain Hook and Smee leave. After they're gone Terra is on the look out. But, above him...) Peter Pan: Shh! That old codfish... Looks like he's found himself a new flunky. I'll fly down and distract him. Men, you move in and nab the treasure! (He flies off above Terra. Terra spots him and summons his Keyblade.) Terra: Are you Peter Pan? Peter Pan: That's me! Terra: The light is not yours to take! <><>> Enemies No Longer <><>> Terra: What do you want with the light? Peter Pan: Light? What light? Slightly: Look, Pan! We got the chest! (The two Lost Boys are walking off with the chest.) Peter Pan: No, not yet, you blockheads! Terra: Hey! (Terra take off after them. They start to run but Cubby trips and the chest falls to the ground and spills all of the treasure.) Slightly: That hurt! Cubby: Uh... Sorry. Terra: Now, what is this? Peter Pan: Pirate treasure, o' course. Jewels, doubloons--ya know, the usual stuff. Terra: I've been guarding a pile of loot? Peter Pan: Sounds like you've been tricked. Terra: I'll say. I owe you an apology. I picked a fight over nothing. Peter Pan: Aw, it was all in good fun. Not everyday I get to fight such a good swordsman. Say, what's your name, anyway? Terra: Terra. Peter Pan: Right then, Terra. Which way did Hook go?

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Terra: They said something about a shooting star...
Peter Pan: Shooting star? Tinker Bell must be in danger! Men, guard that
treasure with your lives!
(Peter Pan flies off.)
Cubby: Aye-aye, sir!
Slightly: You go an' get 'em, Pan!
Terra: I should be on my way.
(Terra walks out of Skull Rock.)
<><>> The Lost Boys in Peril <><>>
(As Terra exits Skull Rock to leave the island the earth rumbles.)
Slightly: Ah! It's a monster!
(Terra turns and runs back to Skull Rocks entrance.)
Cubby: Somebody help!
<><>> A Swarm of Unversed <><>>
(Re-entering Skull Rock, Terra finds the Lost Boys running from a swarm of
Unversed.)
Terra: Unversed!
(One of the Unversed spins and knocks the chest away from the treasure. Terra
summons his Keyblade as the Lost Boys run past him.)
Terra: Stay back!
<><>> Captain Hook Returns <><>>
(The Lost Boys return.)
Slightly: Boy, you sure cut that monster down to size!
Terra: Shh...
Voice: Ahoy! How fare ye, lad?
Lost Boys: Hook!
Terra: Go hide.
(They turn and run to hide.)
Terra: Fie. All's well.
(Captain Hook enters Skull Rock and approaches Terra.)
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Terra: What's that? (Captain Hook holds up a lantern with Tinker Bell inside.) Hook: Tinker Bell. One of Peter Pan's dearest friends. Terra: Can I take a look? (Captain Hook hands Terra the lantern and turns his back to Terra.) Hook: So long as I have his precious pixie, Pan's demise is all but assured. +laughs+ (Captain Hook looks up to see Tinker Bell floating in front of his face. She then kicks him in the nose, knocking him back.) Hook: What's the meaning of this? Terra: You know, I didn't give it that much thought. Just doing what my heart tells me. Hook: That's mutiny! And you'll walk the plank for it! (Terra summons his Keyblade. But, a ticking noise like a clock starts.) Hook: That sound! (Captain Hook turns around to see a crocodile in the water, the ticking noise coming from it. Captain Hook takes off running.) Slightly: Hooray! We sure showed Hook this time! (Terra releases his Keyblade. and looks up as Tinker Bell flies around dropping pixie dust everywhere.) <><>> Flashback: The Last Night <><>> (The summit area of the Land of Departure.) Terra: That every star up there is another world. Ven and Aqua: +Huh?+ Aqua: Terra. Terra: Yep, hard to believe there are so many worlds out there besides our own. The light is their hearts, and it's shining down on us like a million lanterns. Ven: What? I don't get it. Terra: In other words, they're just like you, Ven. Ven: What does THAT mean? Terra: You'll find out someday, I'm sure. Ven: I wanna know now.

(It cuts to all three laughing.) <><>> Treasures All Their Own <><>> (Terra watches the falling pixie dust.) Cubby: Aww, so much for the pirate treasures... Slightly: +Ohh+ Terra: Did you guys really want the jewels and gold that badly? Slightly: Nah, we don't care about that stuff. Cubby: Uh...but, uh, Pan was countin' on us. Terra: I'll tell ya what--put the stuff that's really special to you in there. That can be your treasure. Lost Boys: Yeah! Slightly: Real swell idea. Thanks! (The Lost Boys pick up the chest and leave Skull Rock.) Terra: Kind of makes me wonder--what I'd put in there. /\//\ The Passing of the Power /\//\ <> TER11 <> <><>> The Warmth of Light <><>> (Terra's flying through the Lanes Between when a Light appears in front of him.) Terra: This light...it's so warm.

<><>> Legacy <><>>

(Terra's standing on the beach at Destiny Islands, staring at the sunset. He looks down and sees a star-shaped fruit floating in the water. He bends down and picks it up.)

Aqua's Voice: Somewhere out there, there's this tree with star-shaped fruit...

(Terra looks around for the tree the fruit came from and spots it on a smaller island. He walks to the seaside shack and proceeds through it.)

Terra: (Aqua... Ven... I wonder if we'll ever be a team again. Looks like all the things that once held us together just push us further away. And now the light has lead me here. What am I supposed to do?)

(He comes out of the shack and starts across the bridge.)

Sora: Hey, slow down! Would you just wait for me?

(Two boys come running across across the bridge from behind Terra.)

Riku: Giving up already? Come on, Sora.

Sora: That's enough, I can't run anymore!

(The two boys get up on the curved tree the star-shaped fruit came from and sit watching the sunset. Terra turns to head back towards the shack but stops because he notices something. He looks at the second boy.)

Terra: Light... Was I guided here in order to meet that boy?

(He turns and heads towards the shack again)

Sora: Oh! Ahoy! We're over here! Riku, race ya. First one to the boat gets to be captain!

(Sora jumps off the tree and begins running towards the shack, Riku walking behind him.)

Sora: C'mon! You call that running?

(After exiting the shack and running towards the dock Sora slows to a walk when he sees Terra gazing out across the ocean. Riku, after exiting the shack and heading towards the dock, stops and looks at Terra.)

Riku: Hey. Did you come from the outside world?

Terra: Huh? Why would you say that?

Riku: Because nobody lives out here, and I know you're not from the main island.

Terra: Smart kid. So how about you? What are you doing here?

Riku: Oh, my friends dad took us out on the boat. This is where we like to play, but they won't let us row out here by ourselves, not till we get older.

Terra: Must be hard, huh, stuck in one place.

(Riku walks towards the water.)

Riku: I heard once there was a kid who left for good.

(We see Riku fade into the man from the beginning of the game, and as he turns around he fades into an older Riku from Kingdom Hearts 2.)

Terra: +Uh?+

Riku: So how did you get here, anyway?

Terra: Is there some reason you're interested in the outside world?

Riku: Yeah. I wanna be strong one day. Like that kid who left. He went to the outside world-- I bet he's really strong now. I know it's out there somewhere-- the strength that I need.

Terra: Strength for what?

Riku: To protect the things that matter. You know, like my friends.

Terra: Outside this tiny world is a much bigger one.

(Terra walks over to Riku and summons his Keyblade. He holds the handle towards Riku.)

Terra: In your hand, take this key. So long as you have the makings, then through this simple act of taking... its wielder you shall one day be. And you will find me, friend-- no ocean will contain you then. No more borders around, or below, or above, so long as you champion the ones you love.

(Riku stretches out his arm and grabs the handle of Terra's Keyblade.)

Sora: Riku!

(Riku lets go of Terra's Keyblade and turns to look towards Sora on the dock.)

Sora: C'mon, hurry it up!

(Terra releases he Keyblade. Riku waves at Sora.)

Terra: You've gotta keep this a secret, okay? Otherwise, all the magic will wear off.

(Riku shakes his head in acceptance.)

Riku: +Mmm+

(Terra pats Riku on the head and they both laugh. Riku runs towards the dock and Sora meets him halfway.)

Sora: Hey, what was all that about?

Riku: Aw, you know.

Sora: Know what? Why won't you tell me? Who was that guy--somebody you know?

Riku: Maybe.

(They walk towards the dock.)

Sora: Aw, there you go again! Just tell me.

Riku: I really can't. I've gotta keep it a secret.

Sora: Not with me you don't! I'm like the best secret-keeper in the world!

Riku: Nice try.

Sora: Aww. Riku!

Terra: Protect the things that matter... Right. My friends matter to me, too. So, I still have things that I have to protect.

/\/\/ Xehanort's Ambitions /\/\/ \/\// \/\/ <> TER12 <> <><>> Xehanort Summons Terra <><>>

(Terra is flying through the Lanes Between again when he looks up and sees a light flying through the sky.)

Terra: That light... Is it Ven?

Xehanort's Voice: Master Terra. Find me. We must speak at once.

Terra: Master Xehanort!

(Terra turns and takes a different route.)

<><>> A Friend's Duty <><>>

(Terra enters the Badlands again and finds Master Xehanort on one of the rock pillars. He hovers in front of Master Xehanort on his Keyblade Glider.)

Terra: Master Xehanort, you wished to see me?

Xehanort: There is no time to lose! I've terrible news. Ventus has stumbled upon the secrets of his origins.

Terra: Ven? I just saw him, he passed right in front of me. What happened?

Xehanort: Ventus is on his way home. If you could have seen the fury in his eyes... I'm certain he's capable of anything. I fear the boy may attempt to force the truth out of Eraqus. Master Terra, you must hurry back and see to your friend's safety.

Terra: Of course.

(Terra flies off. Master Xehanort laughs.)

<><>> Master and Pupil Trade Blows <><>>

(Terra is flying down to the Land of Departure. He sees Ven standing with Master Eraqus, whose Keyblade is drawn. Terra speeds up. Ventus is backing up slowly.)

Eraqus: ...But you must exist no more.

(Eraqus focuses energy around the tip of his Keyblade and swings it forward towards Ven releasing the energy in strands that look like chains. Terra swoops in and, quickly changing his Keyblade back to normal, blocks Eraqus's attack.)

Terra: Ven!

Eraqus: What?

Terra: Master, have you gone mad?

Eraqus: Terra! I command you--step aside!

Terra: No!

Eraqus: You will not heed your Master?

Terra: I won't! Eraqus: Why do all my attempts to reach you fail? If you don't have it in your heart to obey...then you will have to share Ventus's fate. (Eraqus sheds a tear and then attacks Terra.) Ven: Enough, Terra! He's right... Terra: Quiet! Ven: Terra... (Eraqus performs an attack that throws Terra and Ven backwards Terra lands on his feet but Ven doesn't. Terra picks up Ven while Eraqus focuses another attack. Terra focuses and begins to be surrounded in a dark aura.) Terra: You may be my Master. But I will not...let you hurt my friend! Eraqus: Has the darkness taken you, Terra? (Terra opens a portal and throws Ven to it.) Ven: Wait, Terra! (The portal closes and Eraqus and Terra face each other.) <><>> Eraqus's Demise <><>> (Terra defeats Eraqus, who is worn out.) Terra: +Uh+ What have I done... Master... I just...wanted to keep Ven safe. Eraqus: No, you were right. I failed you , Terra. Perhaps I've no one to blame but myself for the darkness inside you. And now I've done worse--raised my Keyblade against you and Ventus. My own heart is darkness! (Eraqus is struck from behind. He drops his Keyblade and falls towards Terra, fading into shimmers of light. Terra falls to his knees and starts crying.) Terra: Master Eraqus! (Someone walks toward Terra.) Xehanort: What a sight. Why do you trouble yourself with remorse, Master Terra? The man was bent on doing harm to your friend, his own pupil! Terra: Master Xehanort! Why? Xehanort: You know, at times I find your progress quite striking. But you still fall short. Let all that anger out, my boy. Give your heart over to darkness! Terra: What do you mean? (Terra summons his Keyblade.) Xehanort: Still so blind... Then I will make you see. Come to the place where

all Keyblade wielders leave their mark on fate--the Keyblade Graveyard!

(Xehanort summons his Keyblade.)

Xehanort: There you will watch your dear Ventus and Aqua meet their ends, and the last light within you will die!

(Xehanort raises his Keyblade toward the sky and fires a beam of darkness into it.)

<><>> The World Collapses <><>>

(After Master Xehanort fires the beam of darkness into the sky, the sky grows dark and a large sphere of darkness floats above the castle.)

Xehanort: You won't need a home anymore where you're going!

Terra: +Uh+ What!? Xehanort!

(Master Xehanort has opened a dark portal and passes through it, disappearing before Terra can reach him. The sphere of darkness left behind by Xehanort begins destroying the castle and surrounding area. Terra looks around at what's happening for a moment then takes out his Wayfinder.)

Terra: Ven, Aqua... I won't let him hurt you.

(Terra flies away on his Keyblade Glider.)

/\/\/ The Keyblade Graveyard /\/\/ \/\// Never Let Go \/\// <> TER13 <>

<><>> For Friendship <><>>

(Terra enters the Keyblade Graveyard and looks around at the scars that have been left in the landscape. He summons his Keyblade, holding it out in front of him.)

Terra: What I do, I do for friendship.

(He releases his Keyblade and walks through the area.)

<><>> Gathering <><>>

(Terra enters an area where a crossroad is made by many Keyblades that stick lifelessly out of the ground. He looks and sees Aqua walking towards him. Aqua stops when she gets near him and after a silence...)

Aqua: I was told...the Master was struck down.

Terra: +Uh+ Yes...that's right. I was stupid and helped Xehanort do it.

Aqua: +gasps+

Terra: The Master--he tried to hurt Ven. I only fought because I wanted to protect him.

Aqua: +sighs+

Terra: But I was tricked. Xehanort set the whole thing up-all so he could awaken the darkness inside me. You were right, Aqua--and so was the Master. I did need to be watched. I went astray--but no more.

Aqua: What else is darkness but hate and rage? Xehanort is feeding the dark fires within you--making you fight. You'll go astray again. Tell me--how does that honor our Master's memory, Terra?

(Terra looks away from her and sees Ven walking towards them. When he reaches them...)

Ven: Xehanort wants me and Vanitas to fight, and make some kind of "X-blade." But the Master said we can't let that happen...and he tried to destroy me for it.

Aqua: X-blade?

Ven: I still don't know exactly what it is. But...it scares me to death. Even just the thought of it.

Terra: Relax, Ven. We're here and we're gonna take care of you.

Ven: I may have to fight Vanitas after all. If I do, guys... I want you to--

Terra: The three of us can never be torn apart, all right? I'll always find a way.

Ven: I'm asking you, as a friend... Just...put an end to me.

(Aqua and Terra both gasp and then a wind picks up. All three look in the same direction and see Master Xehanort walking towards them. Vanitas comes out from behind Master Xehanort, walking right along with him. They both stop.)

Xehanort: Behold... These lifeless keys used to be full of power--united with the hearts of their masters. On this barren soil, Keyblades of light and darkness were locked in combat...as a great Keyblade War raged. Countless Keyblade wielders gave up their lives, all in search of one, ultimate key. And it will soon belong to me...

(Master Xehanort points at Ven.)

Xehanort: X-blade.

(Terra, Aqua and Ven all don their armor. Ven starts to rush, but Terra stops him and rushes at them himself. He prepares to attack but is hit when Xehanort causes the ground beneath him to rise. Terra slides across the elevated earth and after regaining himself watches Xehanort and Vanitas rise on another plateau that Xehanort has created. Xehanort stretches his arm down toward the Keyblades.)

## <><>> Kingdom Hearts <><>>

(The sky grows dark and Xehanort creates a cyclone of Keyblades that were ripped from the ground. He sends them toward Aqua and Ven.)

Aqua: Ven!

(Aqua and Ven are running from it when Vanitas jumps onto it and rides it after them. Ven gets knocked down, then Vanitas goes after Terra who is knocked off of one of the cliffs by the Keyblade cyclone. Aqua stops and looks up and is then thrown up when Keyblades rise from the ground under her. When she lands, Ven runs over to see if she's okay.)

#### Ven: Aqua!

(Aqua grabs her Keyblade and points it up while it begins to glow.)

#### Aqua: Terra!

(A magic spell comes out and flies to Terra who is being lifted into the air by the cyclone of Keyblades. When it reaches him, now in front of Xehanort, it forms a barrier around him and stops the Keyblades from hitting him. The barrier then explodes as Xehanort watches, smiling. Aqua, who lost her helmet, and Ven look up. Ven starts running towards Terra's location. Terra is thrown across the plateau's ground after the explosion where he lands in front of Xehanort, who readies his Keyblade. Ven jumps and tries to attack Xehanort from behind, but Xehanort disappears only to reappear behind Ven, grabbing him by the head.)

### Terra: Ven!

(Ven is flailing, trying to get free but can't. Terra charges at Xehanort but is thrown to the ground below the cliff by the Keyblade cyclone slamming into him after Vanitas jumps off it and lands next to Xehanort. Aqua stands up and looks up at Xehanort holding Ven.)

Aqua: Ven!

(Ven looks down at her and is then covered in dark mist and frozen by Xehanort. Xehanort then drops Ven off the cliff, but Aqua catches him before he hits the ground, where they both slide across the ground. Aqua looks at frozen Ven and sees his eyes moving a little.)

Aqua: Ven, are you okay?

(Xehanort, now holding a ball of dark flames, laughs, holds his arm to the sky, and fires the dark flame into the clouds. The clouds move away revealing a blue heart shaped moon, Kingdom Hearts. Aqua looks up in amazement. A little distance away we see Mickey approach.)

(Terra, on the ground where he landed, takes off his helmet. He stands up and forms his Keyblade Glider, riding up the cliffside. He lands near Xehanort and releases his armor.)

Xehanort: Admirably done. I knew this was a journey you could make--over the unseen wall that divides darkness and light. And I was not wrong, Terra!

Terra: +Tch+ My friend Ven--

(Terra starts to summon his Keyblade.)

Terra: you tell me, Xehanort--what did you do to him?

(Terra's Keyblade forms.)

Xehanort: Why, I did him a favor and freed the darkness inside him. Alas, poor Ventus never had the fortitude for such strenuous trials.

Terra: Xehanort!

<><>> Darkness Takes Over <><>>

(Terra attacks Xehanort, but it takes Xehanort little effort to block his attack. Xehanort looks at Vanitas.)

Xehanort: Go take what Ventus owes you. And take Aqua's life.

(Terra looks over his shoulder. After Vanitas starts to run to the cliff, Terra breaks his attack on Xehanort and follows after him. Vanitas jumps off the cliff, but before Terra can follow suit Xehanort teleports in front of him, blocking his path. Terra jumps back.)

Xehanort: You see how powerless you are to save them? Savor that rage and despair. Let it empower you!

Terra: You will pay, Xehanort! Was my Master--no, my father, Eraqus not enough for you? Leave my friends alone!

(Terra's darkness is manifesting.)

Xehanort: Yes, boy, that's it! More! Let your whole heart blacken with anger!

(Terra screams, releasing his darkness and fights Xehanort.)

<><>> The Last Bastion of Free Will <><>>

(Terra beats Xehanort who falls to his knees exhausted. Terra walks over to him and the ground begins to shake.)

Xehanort: +Oh!+ There, you see?

(Xehanort points behind Terra who is reluctant to look behind him. But, he turns around and sees a light rising from the ground at the bottom of the cliff.)

Xehanort: The X-blade has been forged!

Terra: Ven!

Xehanort: And now, Terra, it is time for the final union!

(Xehanort turns his Keyblade on himself and points it at his heart. He uses it to unlock his heart.)

Terra: What?

Xehanort: At last, our moment is here.

(Xehanort's Keyblade dissolves and his heart moves out of his body.)

Xehanort: Out with the old and brittle vessel, and in with a younger, stronger new one!

(Xehanort raises his hands, lifting his heart up toward the sky. Terra looks up in amazement.)

Xehanort: I swore I would survive...and be there to see what awaited beyond the Keyblade War! And now it is your darkness that shall be the ark that sustains me!

(Xehanort fires his heart at Terra who quickly summons his armor to try and protect himself. Terra is unable to move and Xehanort's body disappears into shimmers of light. All of Terra's armor falls off, and his Keyblade falls to the ground. His hair has turned white, and his voice is deeper it appears Xehanort has succeeded.)

Xehanort: This heart belongs again to darkness. All worlds begin in darkness, and all so end. The heart is no different. Darkness sprouts within it--it grows, consumes it. Such is its nature. In the end, every heart returns to the darkness whence it came.

(His eyes open and we see Xehanort truly has taken over Terra's body. Xehanort summons his Keyblade and walks away from Terra's armor and Keyblade. Suddenly the area is surrounded by orange chains of energy.)

# Xehanort: What?

(Xehanort turns around to see Terra's armor has formed together in it's human shape, kneeling with it's hands on the hilt of Terra's Keyblade that is sticking out of the ground.)

Xehanort: Your body submits, your heart succumbs -- so why does your mind resist?

(The armor stands, pulls the Keyblade from the ground, and fights Xehanort.)

#### <><>> Return to Silence <><>>

(Terra's armor defeats Xehanort, who lays on the ground unconscious. The armor places the Keyblade back into the ground and gets back on it's knees. The ground begins to shake and an explosion from side of the cliff slowly consumes the area. It first hits Xehanort in Terra's body and continues to toward the armor. Before it takes the armor as well, we see flashbacks of Ven and Aqua. After the explosion dissipates, Terra's armor sits alone underneath Kingdom Hearts. The clouds begin to close in around Kingdom Hearts until it and it's light disappear, leaving the area in darkness.)

Terra's voice: Aqua, Ven... One day I will set this right.

(Terra's credits roll.)

/\/\/ Land of Departure /\/\/ \/\// Three Pupils \/\/\/ <> VEN01 <>

<><>> The Meteor Shower <><>>

(We see a bedroom at night time. Ven is laying on his bed. He sits up and sighs. He looks out the window, a few shooting stars fall.)

Ven: A meteor shower! (He jumps off his bed and runs out of his room.) <><><> <><><> (Ven runs down the front steps of the castle.) Ven: I can't see much from here. (He moves to next area and sees a training ring.) Ven: +Oh+ I've got time to spare! (He continues on to more training rings.) Ven: What? You want a piece of me too? (He sees a chest and opens it.) Ven: Wait, what am I messing around here for? I'm gonna miss the meteor shower! (He continues to next area.) <><>> Wayfinder <><>> (On the summit, Ven walks toward the cliff and looks up.) Ven: Wow... (Ven lays down with his hands behind his head to watch the meteor shower.) Ven: Why does this seem so familiar? (Ven closes his eyes and drifts off to sleep. After a short nap he wakes up, sits up to look around. He yawns while stretching and lays back again. When he looks up he sees Aqua, staring down at him.) Ven: Whoa! (He quickly sits back up.) Aqua: +Laughs+ Ven: Gimme a break, Aqua. Aqua: Ven, you hopeless sleepyhead. You know you should have at least brought a blanket. Ven: But-- Did I dream that place up? It really felt like I'd been there before... looking up at the stars... +Ah+ (Aqua pats Ven on the head.) Aqua: +Laughs while patting Ven's head+ 'Cept you've always lived here with us.

Ven: Yeah... I know.

(They walk over to the edge of the summit and sit down.) Ven: Hey, Aqua. Aqua: Hm? Ven: Y'ever wonder what what stars are? Where light comes from? Aqua: Hmm... Well, they say--Voice: That every star up there is another world. Ven and Aqua: +Huh?+ Aqua: Terra. Terra: Yep, hard to believe there are so many worlds out there besides our own. The light is their hearts, and it's shining down on us like a million lanterns. Ven: What? I don't get it. Terra: In other words, they're just like you, Ven. (Ven stands up and walks toward Terra.) Ven: What does THAT mean? Terra: You'll find out someday, I'm sure. Ven: I wanna know now. Terra: You're too young to know now. Ven: Quit treating me like a kid. Aqua: +Laughs+ Terra: Hey, what are you laughing at? Aqua: I can't help it. +Laughs+ You two would make the weirdest brothers. +Laughs+ Terra and Ven: +Huh?+ All three: +Laughs+ (All three are now sitting on the edge of the summit looking up at the sky. Aqua stands up.) Aqua: Oh yeah. Terra, you and I have our Mark of Mastery exams tomorrow. (Aqua reaches into a pocket to get something.) Aqua: I made us good luck charms. (She throws an orange star-shaped charm at Terra, who catches it.) Terra: +Ah.+

Aqua: Here! (She throws a green one to Ven.) Ven: I get one too? Aqua: Of course. One for each of us. (They hold them out, close to the other charms in a circle.) Ven: +Yeah.+ Aqua: Somewhere out there, there's this tree with star-shaped fruit... and the fruit represents an unbreakable connection. So as long as you and your friends carry good luck charms shaped like it, nothing can ever drive you apart. You'll always find your way back to each other. Technically, I think you're supposed to make them with seashells, but I did the best I could with what I had. Terra: Oy, sometimes you are such a girl. Aqua: Hey, what do you mean, "sometimes"? Ven: So this isn't a real good luck charm? Aqua: Well, that's yet to be seen. But I did work a little magic on it. Ven: Really? What? (Aqua holds her blue charm up.) Aqua: An unbreakable connection. Terra: Well, tomorrow's the exam. Anybody wanna spar? Ven: I can take ya! (Terra guards Ven's attacks.) Ven: Quit goin' easy on me. You're not gonna win unless you stay on the offensive! (Terra uses his commands and finisher. Aqua walks over.) Aqua: Well, that works fine if you're fighting one on one. But you need to know how to handle a crowd, too. (Aqua uses a Shotlock.) Terra: Okay, let's wrap this up! Depending on who you fight and win with: Terra: It comes with experience. Ven: Told ya I'm good!

Ven: +Whoa!+

Aqua: Looks like I win.

Ven: Trust me, you guys are ready. You're gonna clean up at the exam tomorrow. Terra: I hope it's that easy. Aqua: It's like the Master said. Power is born within the heart. When the time is right, you just need to look inside yourself... and you'll find it there. (Ven nods. A Save Point Appears.) Ven: Oh! We don't wanna lose track of stuff that's happened. <><>> The Last Night <><>> Terra: Hey, we're gonna head back. Ven: Yeah. Me too! (Ven catches up with Terra and Aqua and the three walk toward the summit entrance. Aqua stops and watches a shooting star fall holding her Wayfinder. She runs a little to catch up with the others on their way back to the castle.) Aqua: Together...always. All 3: That would be the last night we ever spent beneath the same stars. <><>> The Sorcerer's Apprentice <><>> (Mickey stands on a book, swirling around a whirlpool.) Mickey: +Whoa, ahh, waahhh+ (He's thrown up, but the water disappears and he is left in the air of a room, where he falls and lands on the floor. He chuckles as he walks over to a man in blue.) Yen Sid: +Mmm+ Mickey... I cannot shake the feeling something terrible is about to transpire. Mickey: +Hmm?+ (Three stars sparkle brightly out of one of the windows.) <><>> Mark of Mastery <><>> (In the throne room of the Land of Departure, Terra and Aqua stand before three thrones. Ven stands off to the side. Ven looks up at a man sitting in the rightmost throne. The man looks back at him. Ven looks down at the floor, then

Eraqus: Today you will be examined for the Mark of Mastery. Not one but two of the Keyblade's chosen stand here as candidates... but this is neither a competition nor a battle for supremacy-- not a test of wills, but a test of heart. Both of you may prevail, or neither. But I am sure our guest, Master Xehanort... did not travel all this way to see our youngest prospects in years fall short of the Mark. I trust you are ready.

straightens up. Master Eraqus, who was sitting in the leftmost throne, stands

and walks over in front Terra and Aqua.)

Terra and Aqua: Yes. Eraqus: Then let the examination begin. (Master Eraqus lifts his Keyblade and summons 5 orbs of light. Terra and Aqua ready themselves for a fight. Master Xehanort moves his hand and the orbs of light are suddenly surrounded with darkness and begin acting erratically.) Terra and Aqua: +Uh!+ Eraqus: +Oh?+ (Master Xehanort smiles as Terra and Aqua charge in to take care of them. One of the orbs goes after Ven.) Terra and Aqua: Ven! (But Ven summons his Keyblade and disposes of it.) Ven: +Uh. Hiya.+ Don't worry about me. You two focus on the exam! Aqua: But Ven, you're in danger here! Go wait in your room. Ven: No way! I've been looking forward to this--seeing you two become Masters. I'm not gonna miss it now! Terra: He can take care of himself. He's been out there training just as hard as us. Ven: Yeah! Aqua: Stay sharp, Ven. <><>> Eraqus Announces the Results <><><> (After the orbs are defeated everyone returns to their locations.)

Eraqus: That was unexpected... but one must keep a still heart even in the most trying of circumstances. It was an excellent test, one I chose to let unfold. Which brings us to your next trial.

(Terra and Aqua proceed to the center of the room, facing each other with their Keyblades drawn.)

Eraqus: Now, Terra and Aqua, the two of you will face each other in combat. Remember, there are no winners-- only truths, for when equal powers clash, their nature is revealed. Begin!

(Terra and Aqua begin to spar. Terra goes after Aqua with heavy hits, but she dodges every one. Aqua attacks and nearly hits Terra, but it misses. Terra holds his hand out at his side, and it begins to be covered in darkness, Terra notices and quickly suppresses it. Aqua attacks and Terra blocks it. Master Xehanort, sitting on his throne, smiles.)

(After the exam Master Xehanort stands next to Master Eraqus in front of Terra and Aqua.)

Eraqus: We have deliberated and reached a decision. Terra, Aqua, you both performed commendably. However, only Aqua has shown the Mark of Mastery.

Aqua: +gasps+ Eraqus: Terra, you failed to keep the darkness within you sufficiently in check. But, there is always next time. That is all. Aqua, as our newest Keyblade Master, you are entitled to certain knowledge. Please wait here for further instruction. (Master Xehanort and Master Eraqus walk away.) Aqua: Hey. (Ven runs over to them.) Ven: Terra, I'm sorry. Terra: The darkness... Where did it come from? (Master Xehanort walks down the stairs and stops at a boy leaning against the wall.) Xehanort: What do you make of Ventus? Boy: He ain't gonna cut it. Somebody's gotta break that loser in. Xehanort: Not here, you won't. I have to keep up appearances. (Xehanort walks off and the boy puts the mask he was holding in his hand on.) Boy: I know that. He just needs a little incentive to leave home. (Back upstairs.) Aqua: +uh.+ Terra: Sorry...but I need some time alone. (Terra walks off.) <><>> The Masked Boy <><>> (Ven is laying on his bed in his room, swinging a wooden Keyblade back and forth. He stops and holds it above him, where we see it says "Terra," and sighs. Bells start ringing. Ven gets up and runs to leave his room.) Voice: Better hurry, Ventus... (Ven looks over his shoulder.) Ven: Huh? Who are you? (There's a masked boy standing in his room.) Boy: Or you'll never see Terra again. Ven: What? Get real. I can see Terra anytime I want. Boy: Like right now? He's leaving you behind. And by the time you catch up...

he'll be a different person.

Ven: Look--whoever you are--you don't know the first thing about Terra. Me and him will always be a team. You trying to pick a fight or what?

(The boy walks across Ven's room.)

Boy: Oh, grow up. Is that what you call friendship? You'll never know the truth unless you go out and look for it yourself. Come on, what could you possibly know when you're stuck here, looking at nothing but what's in your tiny world?

(A portal of darkness appears and the masked boy steps into it and disappears. Ven has a flashback of training in the forecourt with Terra. Then Terra getting on to him, he starts to cry but Terra pats him on the head. And lastly of him and Terra sitting and laughing.)

Ven: Terra!

(Ven runs out of his room.)

<><>> Chasing Terra <><>>

Ven: Terra!

(Ven is running down the stairs in front of the castle to reach Terra in the forecourt.)

Terra: Huh?

(Terra turns around as Ven reaches him.)

Ven: +breathing heavily+ +I... I...+

(Terra pats Ven on the head.)

Terra: It's okay.

(Terra shakes his head then turns around and hits the guard on his left shoulder to summon his armor and Keyblade. He holds his Keyblade up and fires a beam of light into the sky where it opens a portal to the Lanes Between. He then tosses his Keyblade into the air where it transforms into his Keyblade Glider.)

Ven: +whoa!+

(He jumps onto it when it comes back down, circles around and shoots up toward the portal. Ven, disappointed, hits the guard on his left shoulder to summon his armor. He looks at it for a moment and then summons his Keyblade, tossing it into the air and turning it into his Keyblade Glider. He jumps onto it when it come back down, circles and shoots up as Aqua comes running toward him.)

Aqua: Wait, Ven!

(Ven rides up and into the portal while Aqua and Master Eraqus watch from the forecourt.)

<> VEN02 <> <><>> The Merry Seven <><>> (Ven arrives in a mountainous area and looks around. He spots seven little men carrying pick-axes walking in a line.) Ven: +Wow!+ (They walk under the overpass Ven's on and into a mine.) <><>> Diamond Thief? <><>> (Ven enters the mine and sees the men working, mining jewels.) Doc: Huh? Who are you? Ven: I'm Ventus. Call me Ven. Grumpy: A diamond thief! Take cover, ya fools! (The seven men begin running around in a panic. They run deeper into the mine, save Dopey who runs into a wall. Ven looks around confused.) Ven: I'm sorry. I didn't mean to frighten you. Happy: You didn't? Sleepy: +Yawns+ You mean, you're not here for our diamonds? Ven: That's not nice, treating me like some kind of bad guy. I'm just trying to find a friend. His name is Terra. He's dressed kind of like me, about yay tall--Grumpy: Sounds like a tall tale to me! Go on, git! Sleepy: We don't know any Terra. Ven: Please... Could you come over here? I just want to talk. Grumpy: Don't fall for it! Stay where ya are! Ven: All right. Then we'll do this the hard way! (Ven chases after them into the mine.) <><><> <><><> (When Ven finds each of them.) Dopey: ..... Grumpy: I'm warnin' ya--keep your paws off our diamonds! I'll be watchin'! Sneezy: My hay fever! I gotta... I gotta... Hold on... Hold on... Careful... Sleepy: Is it mornin' already?

Doc: We haven't met any Merra--uh, Terra. And we'd know if a stranger was around. Bashful: Oh, gosh... Happy: You sure seem nice. I wish we could help ya. <><>> Unwelcome <><>> (After Ven catches all seven of the dwarfs.) Ven: Come on. I'm telling you, I'm no thief. Grumpy: Ha, that's what they all say. Well, we're onto ya! Ven: Fine, I get it. You want me to leave, I'll leave. (Ven turns to walk out of the mine.) Ven: Oh, but--can you tell me where I can find some other people around here? Doc: There's a castle beyond the chorus--I mean, the forest. Ven: Got it. Well, thanks. (Ven leaves the mine.) <><>> The Little Cottage in the Woods <><>> (In the Woods Ven comes across a little cottage.) Ven: This must be where those little men live. (He hears a scream in the woods. He turns and looks around to find where it came from.) Ven: There! <><>> A Frightened Snow White <><>> (He finds Snow White in the woods, sitting on the ground crying.) Ven: What's wrong? Snow White: These horrible trees-they tried to grab me. (Ven extends his arm to help her up.) Ven: Ah, it's okay. You were probably just seeing things. It happens to all of us when we're afraid. (He helps Snow White up.) Snow White: Oh, thank you. I feel quite better now. I'm sure I'll get along, somehow. But... I do need a place to sleep at night. Would you know anywhere I

might?

Ventus. Ven for short. Snow White: Thank you, Ven. My name's Snow White. Ven: Great. Let's get going! <><>> Who Attacked the Princess? <><>>> (Ven and Snow White reach the little cottage and enter it.) Ven: I'm pretty sure you'll be safe here...but sit tight while I look around. (Ven leaves. A little while later the dwarfs return home. Doc goes upstairs to the bedroom.) Doc: Someone's asleep in here! (Ven returns.) Ven: The coast is clear! Not a monster in sight-- Huh! (He sees Snow White and the seven dwarfs.) Grumpy: Couldn't stay away, couldja? An' who invited you in, ya rotten thief? Snow White: Oh no, he's not a thief. He rescued me. Doc: You fussn't be mooled--uh, musn't be fooled by him, princess. Grumpy: Just go on an' git! Snow White: Please don't send him away. You see, he helped me when I was lost, and oh, so very frightened. Ven: What happened? Snow White: Well, I was picking flowers by the wood, and there was a stranger there. He had a sword, but it was like a key--and then these monsters came and--Ven: A sword like a key... Terra! Doc: Ya mean this stranger saw ya and set his horde of evil demons after ya? Ven: Terra would never do that! Snow White: Oh, of course. I'm sure he wouldn't. Not if he's someone who's your friend. Doc: Princess! You trustn't be so musting--er, trusting. Grumpy: He's a-lyin'! Mark my words! Ven: I'll prove it! (Ven runs off.)

Ven: Well, I saw a house just up ahead. Come on, I'll take you there. Oh, I'm

<><>> The Wicked Wood Spirit <><>>

(Running through the woods, Ven runs into a giant tree Unversed. He summons his Keyblade.)

Ven: Back off!

(He fights the Unversed.)

<><>> Where Did Terra Go? <><>>

(After Ven defeats the Unversed he runs out of the woods and into the flower glade.)

Ven: Terra!

(He looks around.)

Ven: Aww.

(While looking down an apple rolls up to his feet. He bends down and picks it up. He then sees an old woman in a black hooded cloak carrying a basket full of apples.)

Ven: Excuse me, ma'am? You dropped this.

(The woman turns around and Ven gives her the apple.)

Woman: Oh, why thank you, my pet. To tell the truth, I really don't know what I would have done without that. +evil laugh+ Haven't I seen that sword before?

Ven: Terra has one. You know Terra?

Woman: Oh, yes, yes... That ruffian pointed one of those at me, asking about some "Xehanort"-- My poor heart nearly stopped.

Ven: That doesn't sound like him at all... Ma'am, where did Terra go?

Woman: I'm sure I have no idea... Must you all menace a poor granny so?

Ven: What? No, I was just...

(The old woman turns and walks away.)

Ven: Terra, what did you do?

/\/\/
Castle of Dreams /\/\/
\/\/
The Power of Believing \/\/\
<> VEN03 <>

<><>> A New Friend <><><>

(We see the castle out a window where Cinderella sits, staring out. She sighs.) Jaq: Cinderella! Cinderella! Come on! Gotta hurry! Gotta Hurry!

(Jaq climbs up the bed post.)

Cinderella: Now, Jaq, what's all the fuss about? Jaq: Somebody new in the house! Somebody I never saw before. Cinderella: Oh, a new friend. Where is he? Jaq: In a trap! Down the stairs! Cinderella: Oh dear! (Cinderella hurries out of the room.) <><>> Cinderella's Kindness <><>> (Ven is pacing in a cage.) Ven: What is going on? (He crosses his arms and then grabs the bars on the cage.) Ven: Somebody tell me how I got so SMALL! +sigh+ (A door opens. Cinderella walks over and picks up the cage Ven is in, causing him to tumble in the process. She opens the door on the trap.) Cinderella: Don't be afraid. Oh! How interesting... I've never seen a mouse like you before. Ven: Mouse? Cinderella: Jaq, you better explain things to him. (She sits the trap down and Jaq enters it.) Jaq: Now, now, now. Look, little guy. Take it easy. Nothing to worry about. We like you. Cinderella likes you, too. She's nice, very nice. Come on now. Zugk-zugk. (They exit the trap.) Jaq: My name is Jaq. Ven: I'm Ventus. Call me Ven. Jaq: Okay, Ven. Need something? Ask Jaq! Lady Tremaine: Cinderella! Cinderella: Oh well, time to get to my chores. I'll see you in a little while, Ven. (Cinderella leaves the room.) Ven: Wow, I guess she's got her hands full. Jaq: Yep, work, work! Stepmother keeps Cinderella busy all day!

Ven: She didn't seem to mind much, though.

Jaq: No, not Cinderella. She works hard. She's got a dream--a big dream. The dream's gonna come true! Ven: That sounds like somebody I know. (Flashback:) Terra: Being a Keyblade Master is all I've dreamed about. (End of the Flashback.) Ven: Hey, maybe you can help me find him! His name's Terra. You seen him? Jaq: No. I never saw Terra before. Ven: Oh, well. It was worth a shot. Jaq: Come on. Follow me. You gotta see the house. Ven: H-hey! (They go through a mouse hole into the wall.) <><>> A Dress to Fix <><>> (Back in Cinderella's room, Jaq and Ven stand on the window sill and look out at the castle.) Ven: What's that? Jaq: That's the palace--the King's palace. There's going to be a big ball there tonight. Ven: Is Cinderella going? Jaq: +Uhh+ I don't know... (Cinderella enters the room.) Cinderella: Hello, you two. Have you become friends already? (Jaq and Ven nod their heads while Cinderella moves a dress mannequin.) Cinderella: Oh, that's wonderful. (She starts working on the dress.) Ven: You sure look happy, Cinderella. Cinderella: Mm, I'm going to the royal ball tonight. +sigh+ I guess dreams really do come true. Lady Tremaine: Cinderella! Cinderella: My dress will have to wait. Anastasia: Cinderella!

Drizella: Cinderella! Cinderella: All right, all right, I'm coming! (She leaves the room.) Jaq: Poor Cinderella... She's not going to the ball. Ven: Why not? Jaq: You'll see. They'll fix her. Work, work, work. She'll never get her dress done. Say, I got an idea! Ven, will you help me? Ven: With what? Jaq: Fixing Cinderella's dress for the ball. Ven: But what do we need to get? Jaq: Look around the house. There are lots of pretty things. Ven: Okay, let's do it. I'll go find whatever we need. Jaq, you get things set up here. Jaq: Okay! (Ven hops off the window sill.) Jaq: Ven! Be careful of Lucifer! Ven: "Roos-a-fee"? Jaq: Lucifer is a cat! He's mean...sneaky... He'll jump at you, bite at you! Ven: Gotcha. <><>> Just Need a Pearl! <><>> (After collecting everything Ven returns to Cinderella's room.) Jaq: It still needs a pretty pearl. Ven: Leave it to me! <><>> Lucifer the Menace <><>> (Ven, hiding behind a table leg, spots a pearl. But it's near Lucifer.) Ven: Oh. There it is. (He quietly tip-toes over, waves his hand in front of Lucifer to make sure he's asleep, picks up the pearl, and turns to tip-toe away. But, Lucifer opens his eyes and sits up. He raises his paw with his claws out and prepares to swat at Ven.)

Jaq: Look out! Lucifer!

(A ball of yarn hits Lucifer on the head. Jaq threw it from the top of a

table.) Jaq: Hurry! Hurry, Ven! (Ven takes off running as Jaq throws more balls of yarn at Lucifer. But, Lucifer runs around dodging them and then rams the table Jaq is on knocking him into the floor.) Jag: Ooh, that hurts... (Lucifer goes to attack Jaq, but Ven runs over and blocks it.) Ven: Time to play, cat! Jaq: Ven! Ven: Take the pearl, Jaq. I'll hold him off. Run! Jaq: Okay! (Jaq grabs the pearl and escapes as Ven takes on Lucifer.) <><>> That's What Friends Do <><>> (Lucifer runs off and Jaq walks over to Ven.) Jaq: Oh, that's a big "thank you." Ven: No thanks needed. You saved me before, so I saved you. That's what friends do, right? Jaq: Yep! Ven and Jaq are good friends! Ven: Now, let's get that dress finished. (They run to the mouse hole to return to Cinderella's room.) <><>> Keep On Believing <><>> (Cinderella enters her room and goes to the window.) Cinderella: Oh, well... What's a royal ball? After all, I suppose it would be frightfully dull and boring...and completely...completely wonderful. (She stares at the castle.) Ven: Cinderella! (She turns around as Ven and Jag open the partition to reveal her completed dress.) Cinderella: Is that my dress? Ven: Yes. It's a present from us. Now you have a dress for the ball. (Cinderella lowers her hands and picks up Ven and Jaq.) Cinderella: Why, it's...it's such a surprise...

Jaq: Hurry! Time to go, Cinderella! Cinderella: Oh, thank you. (Jaq and Ven sit on the window sill looking out at the castle.) Jaq: I hope Cinderella's dream comes true. What are your dreams, Ven? Ven: +Huh?+ I wonder... (Flashback:) Terra: Being a Keyblade Master is all I've dreamed about. Aqua: Well, you're not the only one. Terra: I know. You, me, and Ven all share the same dream. (End of the Flashback.) Ven: Funny... I'd never really thought about it--at least until you asked me. My dream is to become a Keyblade Master. (Ven summons his Keyblade.) Jaq: I hope your dream comes true, too. (Ven releases his Keyblade.) Ven: I just need to keep on believing, right? Jaq: Right! (They look at the castle again.) ///// Enchanted Dominion ////// A Stolen Heart <> VEN04 <> <><>> The Sleeping Princess <><>> (Ven's walking through the castle's hallway.) Ven: Still no sign of Terra. (He reaches a door and enters it.) Ven: Ah? (He sees a sleeping beauty and tip-toes over to her.) Merryweather: Stop, you get away from her! (Ven turns around to see three fairies.) Ven: Wha-- Oh, I'm sorry. It's just, I've never seen anyone so beautiful.

(Flora flies over to examine Ven.) Flora: Who are you? Ven: I'm Ventus. But you can call me Ven. Fauna: Oh... You don't seem bad, dear. I'm certain you have a pure heart, just like our precious Aurora. Ven: Can you tell me why she's sleeping. Flora: Long ago, Maleficent cursed her. Now she's stolen her heart. Ven: Hm... Well then, why don't I go get it back for her? Fauna: That's impossible, dear. Maleficent's home is at the Forbidden Mountain. It's not safe. Ven: I'm not afraid. We can't just leave Aurora like this. I can help. You gotta believe me. C'mon, let's go get her heart! Flora: You know, you're absolutely right. The Forbidden Mountain is through the forest. Come along--follow us. After all, we wouldn't want you to get lost. (Ven nods and they depart.) <><>> Maleficent's Barrier <><>> (They reach the edge of the forest where a green flame barrier prevents them from entering the Forbidden Mountain.) Ven: Looks like we're stuck. Flora: This must be Maleficent's doing. Fauna: I know. (Fauna flies forward, waves her wand and the flames disappear.) Fauna: Shall we? Ven: +Yup!+ (They continue forward.) <><>> Sleeping on the Job <><>> (Ven and the fairies enter Maleficent's castle and find her goons guarding the way in the throne room.) Flora: Careful, they're Maleficent's. Ven: Well, they ain't guardin' nothing. (The goons look tired.)

Ven: Ten-shun!

(Ven rushes forward.) Ven: No sleeping on the job! <><>> Freeing the Heart of Light <><>> (After fighting off Maleficent's goons and traversing her maze, Ven finds Aurora's heart, protected by a barrier of Maleficent's green flames. Ven uses his Keyblade to unlock the barrier and set Aurora's heart free. The heart flies off to return to it's body.) Ven: That should do it. +Huh?+ <><>> Princess Aurora's Memory <><>> Phillip: Don't you remember? We've met before. Aurora: We...we have? Phillip: Why of course. You said so yourself--once upon a dream. (They walk over to a shade tree.) Aurora: I never thought I would meet you--outside of my dreams, that is. Phillip: Who are you? What's your name? Aurora: Hmm? Oh, my name... Why, it's... Oh, oh no, I can't... Good-bye. (Aurora starts to run off.) Phillip: I must see you! Aurora: I don't know, maybe someday. Phillip: When? Tomorrow? Aurora: Oh, no. This evening! At the cottage, in the glen. <><>> Her Dream Came True <><>> Ven: What was that? Flora: Aurora's memory. She must have gotten her heart back. Ven: So her dream came true! Flora: Yes, not long ago. Dreams are very strong beliefs. Aurora's led her to her true love. Fauna: I see you hold strong beliefs too. Don't you, dear? Ven: Yup. Flora: You also have a strong light.

Merryweather: Alright. Hurry, we can't stay here!

(They go to leave the castle.) <><>> Terra Stole Her Heart? <><>> (As they run into the throne room, they're stopped by a woman in their path.) Maleficent: Someone has released Aurora's heart. Tell me, child, was it you? Flora: Maleficent! Ven: Only 'cause you stole it in the first place! (Ven summons his Keyblade and tries to attack Maleficent, but she simply disappears in her green fire. Ven looks around for her.) Maleficent: A Keyblade... You must be Ventus. (Ven turns and sees Maleficent.) Ven: Huh? How do you know about me...and the Keyblade? Maleficent: My powers ensure I'd know of the key to bringing me hearts. Terra gave me a demonstration. Ven: Terra? He was here? Maleficent: Why, yes. In fact, it was he who stole Princess Aurora's heart. Ven: That's a lie! (Ven takes a fighting stance.) Maleficent: I was asked to leave you unharmed...but it seems I have no choice! (Maleficent prepares to fight Ven. The three fairies turn into balls of light in order to help Ven.) <><>> Reunion with Aqua <><>> (After the fight Maleficent walks, hurt, back up to the throne.) Ven: There's no way Terra would hurt somebody like that! Maleficent: You don't believe me? That's unfortunate, for he agreed so easily. Ven: He did? Voice: Ven! Don't be fooled! Ven: Aqua! (Aqua comes running over to Ven.) Aqua: Terra would never do that. You know that as well as I do.

Ven: Yeah!

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Maleficent: Ahh... The truth can be most cruel, even amongst the closest of
friends. After all, one never knows the secrets of another's heart. I'm sure
you'll agree... Ventus... Aqua.
Aqua: The Master sent me. Ven...let's go home.
Ven: But Terra...
Aqua: Terra's not ready to leave yet.
(Ven has a flashback of the masked boy in his room:)
Boy: Like right now? He's leaving you behind. And by the time you catch up...
he'll be a different person.
(End of Flashback.)
Ven: Sorry, Aqua. But I can't go with you.
Aqua: +Wha--+
Ven: It's just... I have to find him before it's too late!
(Ven turns and runs off.)
Aqua: Ven!
<><>> Trust <><>>
(Ven's running through the castle.)
Ven: Terra, where are you?
(He exits the castle.)
/ \setminus / \setminus / \setminus
          Keyblade Wielders /\//\
<> VEN05 <>
<><>> An Invitation to Danger <><>>
(Ven's traveling through the Lanes between, when the masked boy passes by him.)
Ven: +Huh?+ Him again!
(Ven chases after him.)
<><>> The Masked Boy's Keyblade <><>>
(Ven enters the Badlands and jumps from his Keyblade Glider, releasing it and
his armor, and landing.)
Ven: Where's he hiding?
(Ven turns around and sees the masked boy.)
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Ven: All right! What did you mean about Terra being a different person? Boy: Exactly what I said, idiot. The Terra you know will be gone forever. Ven: That's the stupidest thing I've ever heard! Boy: Stupid, or true. (The boy holds out his hand and summons a Keyblade.) Ven: A Keyblade? (Ven summons his Keyblade and both of them take fighting stances.) Boy: Good. Let's see what you're made of. <><>> Another Keyblade Wielder <><>> (Ven gets beat and knocked back by the masked boy.) Boy: That really all you got? Man, you are worthless. I'd be going against the Master's orders, but so what? As far as I'm concerned, your job here is done. (The masked boy charges an attack and fires it at Ven. After the explosion's flames, reflecting in his mask, dissipate we see Ven is gone.) Mickey: Don't worry! You're safe. (The masked boy turns and looks. Mickey saved Ven. Mickey holds his arm back and summons a Keyblade, then uses some magic.) Mickey: Heal! (He cures Ven. Then turns and faces the masked boy.) Mickey: Tell me where you got that! Keyblades are not something you use just to bully somebody around! Here, I'll show ya! Ven: We both will! (The two take on the masked boy.) <><>> Peas in a Pod <><><> (Ven and Mickey are successful at defeating the masked boy, who lays on the ground. The masked boy spins around onto his hands and swings himself up.) Boy: Hmph, you win. (He summons a dark portal.) Boy: Consider yourself on probation. (He backs through the portal and disappears. Ven releases his Keyblade.) Ven: Probation for what? Thanks for before, I owe ya. The name's Ventus. What's

yours?

Mickey: I'm Mickey. Ven: I see you've got a Keyblade. Mickey: Yep. I've been trainin' under the great Yen Sid. (Mickey releases his Keyblade.) Mickey: He found out the worlds are in trouble, an' I sorta took off without tellin' him. Ven: Well, that makes both of us. I ran off, too. Mickey: All I hafta do is think it, and the Star Shard will take me anywhere I wanna go. (He's pulled out a blue and green star-shaped object.) Mickey: At least I thought it would. I haven't quite got the fine points down, like...when, or where... It just kinda kicks in whenever it wants to. But I wouldn't have met you if it hadn't brought me here. Ven: +laughs+ Mickey: Ya know, it might not be an accident. Maybe it starts workin' 'cause it's reactin' to somethin'. Ven: +Huh?+ (The Star Shard starts glowing brightly.)  $/ \setminus / \setminus / \setminus$ Radiant Garden  $/ \rangle / \rangle / \rangle$ \/\/// Meetings and Partings  $\langle \rangle \rangle \langle \rangle \rangle \langle \rangle \rangle$ <> VEN06 <> <><>> To the City of Light <><>> (Ven wakes up in his armor floating near a world. He decides to land.) <><>> Is That Mickey? <><>> (Ven enters the town square and looks around. Scrooge McDuck is walking through, and...) Ven: Mickey? (Mickey walks into town.) <><>> The Castle Guards <><>> (Ven runs up some stairs, looks around and then runs to the castle gates. Where two guards stand. When Ven gets near they hold out their weapons and block his path.)

Dilan: Hold on.

Aeleus: The castle is presently closed. Ven: But somebody just came this way! He's a friend of mine. (The guards look at each other.) Dilan: We aren't aware of any visitors. Now run along home, boy, before the monsters get you. Ven: I coulda sworn it was him. (Ven turns to leave.) Ven: +Huh!+ (A large Unversed appears at the stairs.) Aeleus: They're here! Dilan: Radiant Garden shall not fall under the likes of you. (The guards start walking toward the Unversed to dispose of it when Ven starts running toward the Unversed and passes them.) Ven: Leave this to me! Aeleus: Stop! Dilan: But you're just a child! (The guards look at each other and continue forward.) Even: Now who do you think will defend the castle if you two go skipping off? (A man in a lab coat walks toward them.) Aeleus: But, that boy... Even: Never you worry about him. He's a special case. Aeleus: A what? Dilan: Even is right. Lord and castle come first. The boy will have to fend for himself. Even: Which reminds me, His Lordship was asking for you. (The guards walk toward the castle gates.) Even: A heart devoid of darkness? Stripped clean of it, at that... Very questionable. (Even turns to return to the castle.) <><>> An Invitation to Disney Town <><>> (Ven chases the Unversed to the town square.) Scrooge: Ach! How dare ye!? Back off, ye fiend!

(The Unversed is trying to attack him.) Scrooge: Ye'll not be gettin' my money! Ven: Look out! (Ven throws his Keyblade, hitting the Unversed and causing it to flee. Ven tries to chase it.) Scrooge: Hold on... Wait a moment, laddie. (The Unversed escapes as Ven stops and turns around.) Scrooge: Don't I even get a chance to repay ye? Ven: Oh, you don't have to. (Ven turns to try and continue after the Unversed.) Scrooge: Now, just hold yer horses. I dinna mean me fortune. Maybe a wee bit o' gold, or a small token of... Ven: Well, could ya make it fast? Scrooge: I know--I've just the thing in me hat! (Scrooge takes his hat off and laughs.) Scrooge: C'mere. (Ven walks over to him and bends down. Scrooge moves the hat up to cover his bill to have a private chat.) Scrooge: Ye can tell me, lad. You came here from another world, didn't ye? Ven: +gasps+ Scrooge: Dinna worry. Me bill is sealed. Yer secret's safe with me. I'll not be askin' ye any awkward questions. Ye see, 'tis the same with me. I asked a wizard named Merlin to bring me here from another world. After all, adventure is the mother of industry! +Eh, heh heh+ Ven: Great! That all? Scrooge: Ach, but I'm holding ye up, lad. +Eh+ Here. These are lifetime passes to Disney Town. (He pulls three tickets out of his hat.) Scrooge: Ye'll have buckets o' fun there, or my name is not Scrooge McDuck. +Laughs+ There y'are--enough for you and two grown-ups. (Ven takes the tickets and looks at them, then he continues in the direction the Unversed went.) <><>> The Wizard and the Book <><>> (Ven catches up with the Unversed as it moves through the town.)

Merlin: Hang it all! Can't I get a moment's peace!? (Ven stops and sees an old man in blue robes with a conical hat.) Ven: Mister, get inside. It's not safe out here. Merlin: Oh, ordering me about--now that's unsafe. After all, I'm Merlin the Wizard. Oh ho... Another scamp looking to wake the powers inside him, is that it? Ven: What? How'd you know? Merlin: +Laughs+ We wizards have a knack for knowing such things. The book is inside on the table. You may have a gander, if you like. (Merlin enters his house.) Ven: What book? <><>> Brought Together <><>> (Ven runs through town to where the Unversed went. When he enters the area and runs toward it's center he sees Terra standing there, with Aqua also running toward Terra.) Terra and Aqua: Ven! Ven: Terra! Aqua! (All three summon their Keyblade's as three large Unversed appear and join together to create a giant Unversed.) <><>> Walls of the Heart <><>> Aqua: Terra! Terra: Ven! Now! Ven: C'mon! (All three jump into the air. Aqua attacks first, followed by Terra and Ven attacking the giant Unversed together. The Unversed fades away.) Terra: Got 'im. Aqua: We make a good team. Ven: Sure do. Oh yeah! I got you these tickets. (Ven pulls out three tickets that read "Disney Town Passport" on their front's.) Terra: For what? Ven: Lifetime passes to Disney Town. (Ven gives one to both of them.)

Ven: He said to -- He said to take two grown-ups. Aqua: You mean us? Aqua and Terra: +laugh+ Aqua: Listen to me, Ven... We need to get you home--Ven: It's okay, Aqua. Trust me, that guy in the mask is history. He'll never bad-mouth Terra again. (Terra gasps and grabs Ven's shoulder.) Terra: You saw the boy in the mask? Ven: +Uh+ Y-yes? Terra: Vanitas... Ven. You let Aqua take you home. Ven: No way. I wanna go with you guys. Terra: You can't. We have a dangerous task ahead of us. I don't want you to get hurt. Aqua: And what is this dangerous task, Terra? It doesn't sound like what the Master told you to do. Terra: It might be a different route, but I'm fighting the darkness. Aqua: I'm not so sure. I've been to the same worlds as you and I've seen what you've done. You shouldn't put yourself so close to the darkness. Ven: Listen to yourself, Aqua. Terra would never--Terra: You mean you've been spying on me? Is that what he said to do? The Master's orders? Aqua: He was only--(After a short silence.) Ven: Aqua... Terra: I get it. (Terra turns to leave.) Ven: Terra! (Terra stops.) Terra: Just stay put! I'm on my own now, all right? (Terra starts walking again.) Aqua: Terra, please! Listen! The Master has no reason to distrust you, really! He was just worried.

Ven: You're awful, Aqua.

Aqua: So now you know the truth. But the Master loves Terra, and you know that too.

Ven: Were you also "ordered" to take me home?

(After a silence.)

Ven: Aqua... Now that you're a Keyblade Master, you've let it go to your head. I'm gonna go find Terra.

(Ven starts running after Terra.)

<><>> Eyes Without Fear <><><>

(Ven runs into the town square and sees a boy with silver hair in a lab coat being attacked by Unversed.)

Ven: Run!

(Ven summons his Keyblade and the boy runs off.)

<><>> First Connection <><><>

Even: Ienzo, where are you? Answer me.

(Ienzo comes walking up from behind Ven.)

Even: Ah, there you are. Didn't I warn you not to wander off, child?

(Even approaches Ienzo and the turns to face Ven.)

Even: I see we owe you our thanks. We have done our best to raise the boy... since his poor parents are not here to do it.

Ven: Oh. You're on your own, huh? Sir, I'm looking for a friend of mine. He's a tall guy dressed kinda like me--have you seen him?

Even: Hmm... Perhaps I did see him in the Outer Gardens. Just follow this road.

Ven: Thank you.

Even: No, thank you, for keeping Ienzo out of harm's way. And... Well, let's say I have a feeling we are destined to cross paths again.

Ven: +Huh?+

(Even and Ienzo walk away.)

<><>> An Eerie Farewell <><>>

(Ven is running through the Outer Gardens where he spots Terra.)

Ven: Terra!

(Ven runs up to Terra.)

Ven: Take me with you! Terra: I can't do that, Ven. Ven: +Uh+ Why not? Terra: I just-- When I really need you, Ven, I know you'll be there. (Ven smiles and laughs.) Ven: Well, why wouldn't I? You're my friend. Terra: Yeah. You're right. Thanks, Ven. (Terra taps the guard on his left shoulder for his armor to appear. He hops onto his Keyblade glider and flies off into a portal to the Lanes Between.) Terra's Voice: I just-- When I really need you, Ven, I know you'll be there. Ven: +Oh+ I'd better tell Aqua. <><>> Another Farewell <><>> (Back in the town square Ven sees Aqua and runs over to her.) Ven: Aqua! Aqua: Ven. Were you able to find him? Ven: Yeah, but... He's gone. Aqua: Right. (After a silence.) Aqua: Then I can't stay here. Ven: Let me go with you, Aqua. Aqua: No, Ven. Do as I say and go home. (Ven looks down.) Ven: Why won't you let me? Aqua: I don't want to put you in harm's way. (She puts her hand on his shoulder.) Aqua: You understand? (She dons her armor and leaves.) <><>> Flashback: The Wooden Keyblade <><>> (We hear wooden swords hitting and then see Ven being knocked down in the

Forecourt of the Land of Departure.)

Terra: Giving up already? C'mon, Ven. I thought you were stronger than that. Aqua: Ven, you almost had him. Just try it again! Terra: Hey wait, you're teaming up now? (Ven shakes his head, picks his wooden sword back up and charges at Terra. Later all three sit on the wall of the forecourt, Ven holding his wooden sword.) Terra: Ven. You see all those dents and nicks you got? Aqua: Each one of those is proof you're learning. Terra: You're trying too hard to move your body. (Terra picks up his wooden Keyblade.) Terra: You need to learn to let your body move you. Right? (Terra stands up and clears his throat.) Terra: In your hand, take this blade. And so long as you have the makings, then through this simple act of taking, it's wielder you shall one day be made. Aqua: +Laughs+ What's THAT about? Who went and made you Master? Terra: Being a Keyblade Master is all I've dreamed about. Aqua: Well, you're not the only one. Terra: I know. (Terra kneels.) Terra: You, me, and Ven...all share the same dream. (Terra holds out his wooden Keyblade and Ven touches the blade.) <><>> Memorized <><>> (Ven sits in the town square holding Terra's wooden Keyblade. He starts to flip it but after a few successful flips he drops it. A boy with red hair and another with blue hair are passing by. The red headed boy stops and picks up the wooden Keyblade.) Lea: This yours? (Ven shakes his head.) Isa: Lea, we don't have time for this. Lea: Lighten up, Isa. It'll only take a sec. (Lea walks toward Ven, flipping the Keyblade in his hand.) Lea: You still play with toy swords? That's cute. (He offers the wooden Keyblade to Ven and then drops it and reaches for his

pocket.) Lea: Now this right here--(He pulls out two frisbees.) Lea: Tada! Whaddaya think? Ven: Not a whole lot. Lea: You're just jealous. I'm Lea. Got it memorized? What's your name? Ven: Ventus. Lea: Okay, Ventus. Let's fight! Ven: Fight? Why would I wanna do that? Lea: You scared of losing? C'mon. (Lea hops back a few paces.) Lea: Hope you're ready. (After a moments though Ven stands up and picks up the wooden Keyblade.) Lea: Yeah! Now we're talkin'. Ven: You're gonna be sorry. (Isa laughs and then Lea and Ven spar. Lea falls over exhausted.) Lea: You...had enough? 'Cause I'm willing...call it a draw if you are. Ven: Huh? +Laughs+ Right... Isa: From where I stood, the only thing you drew was a big L on your forehead for "Loser"..."Lame," "Laughable"... Lea: Wha-- Isn't this the part where ya...cheer me up or somethin'? "You're just havin' a bad day." or... "That's what you get for pullin' your punches!" Some friend. Isa: Oh, you mean I was supposed to lie. Lea: Ya see what I gotta put up with? Sure hope you don't have friends like him. Ven: +Huh?+ (All three laugh.) Isa: Lea, we have to go. Lea: 'Kay. (Isa turns to walk away and Lea stands up.) Ven: Already?

Lea: I'll see ya when I see ya. After all, we're friends now. Get it memorized. Ven: Okay, Lea. (Lea catches up to Isa.) Isa: What is it with you and picking up stray puppies? Lea: I want everybody I meet to remember me. Inside people's memories, I can live forever. Isa: I know I won't forget you. Believe me, I try all the time. Lea: See, I'm immortal! Isa: You're obnoxious. (The two look up at the castle.) Lea: You ready? Isa: Well, I can tell you are. Lea: Yeah. (The two walk into town. Ven turns and starts to walk and then stops.) Ven: Must be nice...knowin' who your friends are.  $/ \setminus / \setminus / \setminus$ Disney Town  $/ \setminus / \setminus / \setminus$ The Dream Festival \/\//  $\langle / \rangle / \rangle / \rangle / \rangle / \rangle$ <> VEN07 <> <><>> Enter Captain Justice <><>> (Ven walks into town and looks around then...) Captain Justice: Tada! Wearin' the mask of peace and hope...comes the fearless defender and hero of this town! It is me--Captain Justice! Ven: Huh? Umm... Captain Justice: Young fellow! Do my hero-senses detect that you got troubles? Just say the word, and Captain Justice will make all your problems disappear! Ven: +Uh...uh...+ Wh-who, me? I'm just trying to make some friends-- Never mind, forget it. Captain Justice: Don't be intimidated by my magnificence. Go on and spit it out. Then...remember to vote Captain J. Ven: Vote? Captain Justice: Oh! Well, uh, forget that. How can I help? That's the only reason I'm here. Ven: Hmm... I know! Tell me about your town. Everything's so festive. Is it always like this?

Captain Justice: Huh? That's it--nothin' else? Well, the festivities are on account of the Dream Festival--which is why I've made sure there's carnival stuff all over town.

Ven: Really? Like what?

Captain Justice: Ho ho, you gotta see it for yourself. Wouldn't be much of a dream if I just told ya.

Ven: Right. Thanks.

Captain Justice: And kid, don't you go forgettin'...Captain Justice is the one who solved all your problems. That would be Justice with a J.

Ven: Uh, sure. I got it, Captain Justice.

Huey: Aww, phooey! This stinks! Now we can't open the ice cream shop!

Huey, Dewey, Louie, and Queen Minnie are near some kind of machine.

Captain Justice: Trouble? Rescue is on the way!

(Captain Justice runs to them.)

Ven: A festival, huh? Well, maybe I can make some new friends.

<><>> Making Ice Cream <><><>

(Ven approaches the five at the machine.)

Captain Justice: Well, if it ain't the last kid Captain Justice saved. 'Fraid you'll have to get in line. I'm working on another catastrophe here for these fellas--Huey, Dewey, and Louie, my good friends.

Minnie: Now, I'd hardly call it a catastrophe.

Huey: Yeah, all we were tryin' to do was make our own special recipe ice cream.

Dewey: And we had a little trouble.

Louie: Come on, it's not really that big a deal.

Captain Justice: I'm 100% positive you're the victims of sabotage!

Dewey: Not even close! Quit makin' stuff up.

Louie: It's just the ice cream machine.

Huey: Unca Scrooge left it for us...but we can't figure out how it works 'cause it's so complicated.

Dewey: Aw, we're sorry, Queen Minnie. We wanted you to be the first to try our special recipe ice cream.

Minnie: Oh boys, it was very sweet of you to think of me.

Louie: We tried.

Captain Justice: Say no more. Leave it to me--one bowl of ice cream comin' right up! Dewey: You're just gonna make a mess. Leave it alone, Pete! Captain Justice: That's Captain Justice! (There are a lot of scoops of ice cream all over the stage.) Captain Justice: +Ohhh+ This machine is busted. It just needs a good poundin'... (He starts hitting the ice cream machine.) Minnie: It does not! Ven: Hey, do you think I could give it a shot? Captain Justice: No, if Captain Justice can't fix it, there ain't nothin' you can do, kid. Ven: Maybe not, but there's no harm in trying. Huey: Yeah! And better you than him. Here ya go. These are the directions for the machine. <><>> Who's Looking Out for Me? <><>> (After Ven successfully uses the ice cream machine.) Minnie: Mmm, how yummy. What a wonderful treat! I don't think I've ever had such delicious ice cream. Thank you--uh, oh, oh dear... Ven: Oh, Ventus. Just Ven is fine. Minnie: Well, thank you, Ventus. Huey: Way to go, Ven! Louie: I see... We had to push this thingamajig the other way. Dewey: Hey, I just got an idea! We could let our customers make up their own favorite flavors of ice cream! Captain Justice: Not with that machine! Well... The kid mighta got it to work this one time. But junk like that needs to get junked! Minnie: Don't you dare, Pete! Captain Justice: Fine. But Captain Justice will return! (Captain Justice runs off.) Ven: About "Captain Justice"--you said his name is Pete? Huey: Yeah, he's the biggest troublemaker in town! Dewey: I bet he's just callin' himself Captain Justice 'cause he wants to win the Million Dreams Award.

Ven: What's the Million Dreams Award?

Minnie: That's one of the Dream Festival events. Everyone votes for who they think is the town's most exemplary citizen.

Ven: I get it. So that's what he meant by "vote."

Louie: And if ya win the award, ya get a really cool prize!

Minnie: Oh, it's just a small token, nothing elaborate. The event is supposed to help us appreciate how much we all look out for each other every day. That's the spirit of the award.

Ven: Well, that sounds nice enough...

Huey: Pete just wants to get his grubby hands on the prize.

Dewey: And he knows that nobody's gonna vote for him if he puts his own name on the ballot!

Louie: But nobody's fooled!

Huey & Dewey: Yeah!

(The three little ducks laugh.)

Ven: Wish somebody was lookin' out for me.

\*\*\*If you finish Ven's story last or replay with the same System Data, you'll get the following two scenes.\*\*\*

<><>> The Million Dreams Award <><>>

(Ven stands in front of a stage with the rest of Disney Town.)

Horace: Who do you think's gonna win this year's Million Dreams Award?

Chip: Boy oh boy! I hope it's the guy I voted for!

Dale: I voted for him, too!

Huey: Now that we got so much business at the shop, maybe we'll be number one! Dewey: Wow, Unca Scrooge sure would be proud of us if we actually won! Louie: Yeah, an I bet Unca Donald would be pretty surprised, too. Minnie: Hello, everyone, and thank you for waiting.

(Minnie and Daisy walk onto the stage.)

Minnie: Now, it's time to begin the main event of our Dream Festival--the Million Dreams Award presentation.

Captain Justice: Heh! Just skip to the part where you say my name. This is a shoo-in!

Minnie: Oh, how very exciting! This year we have multiple winners. The Million

Dream Award goes to... Ventus, Aqua, and Terra. All three of you! (Everyone cheers.) Ven: When were Aqua and Terra here? Captain Justice: Whaddaya mean!? (Pete jumps onto the stage.) Captain Justice: There's gotta be a mistake. Everybody voted for Captain Justice. I made sure! Now, go on, tell her! (Pete looks around as everyone remains silent.) Captain Justice: Better try the other one... (Pete runs off stage, and when he returns...) Captain Dark: The rogue racer, Captain Dark! (Everyone turns their backs to Pete.) Minnie: Pete, we counted the votes very carefully. Ventus, Aqua, and Terra won. Oh, Pete, I think you tried to do something good, but you were doing it for the wrong reasons, and you went about it the wrong way. Still, a couple of citizens must have though you had goodness in you, because you actually got a few votes. They knew you were looking out for them. Pete: Big whoop! I don't need their lousy votes. Just cough up my prize! (Pete reaches for Minnie.) Minnie: Pete! They voted for you because they believe in you and care about you. How could you look down on that? I've tried to forgive a lot of things you've done, but this is too much. Now you've finally crossed the line. Pete: Like that matters to me. Besides, what are you gonna do about it? Minnie: Ha! I'm going to let you cool off for a while. Guards! (Magic brooms walk onto the stage.) Pete: W-wait, what? (The brooms surround Pete.) Pete: Hey! Let me go! Put me down! What!? You can't--no--hey, easy! (The brooms carry Pete off.) Minnie: Now, shall we continue the ceremony? Would the three winners, Ventus,

(Ven walks up onto the stage.)

Minnie: Oh dear, it looks like our other two winners couldn't make it here to be with us today.

Aqua, and Terra, please come up and join me on the stage?

(Ven is disappointed.)

Ven: They both already left. Minnie: Perhaps you would accept the award on their behalf. After all, you've been so kind to so many here at the Dream Festival. So now, I hereby present the Million Dreams Award...as a token of how much you matter to us. Congratulations! (Everyone cheers.) Ven: Thanks. Minnie: And as an extra treat, we've created something special--an ice cream flavor just for you. Double Crunch ice cream! Horace: Oh my, I wish I had my own ice cream flavor! Chip: What's it taste like? Dale: Go on, try it! (Ven looks at Minnie, she nods, and he takes a bite of the ice cream.) Minnie: What do you think? Ven: Mmm, wow! It's great! Minnie: +Ohh+ We're all very glad you're enjoying it. (Everyone cheers again.) <><>> Servant of Darkness <><>> (Pete is trapped somewhere.) Pete: Who does she think she is, dumpin' me in a place like this? Well, I'll just bust outta here and--Maleficent: Quiet, fool! You do not possess that kind of power. Pete: Who...who's there? Show yourself! Maleficent: That is enough! Stop your sniveling and heed my words. Pete: Um...okay. Maleficent: If you do exactly as I say, I may decide to release you from this prison. Pete: Really ?? Oh, then you can count on me. Just get me outta here, and you can tell me what to do! Maleficent: A very wise choice indeed. Now...proceed. (A dark portal opens behind Pete.) Maleficent: With your help, soon every world in existence will all be mine! (Pete walks into the portal.)

Olympus Coliseum /\//\/  $/ \setminus / \setminus / \setminus$ What Makes a Hero  $\langle \rangle \rangle \langle \rangle \rangle \langle \rangle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle$ <> VEN08 <> <><>> Hero Hopefuls <><>> (Ven's walking through Thebes when a satyr runs behind him and towards a wall.) Ven: Huh? Phil: Oy, the kid's relentless! (Ven approaches him.) Ven: Hey, whatcha doin' there? (The satyr jumps up and screams.) Phil: I told ya, I'm booked solid. N-O spells forget it! Ven: +Uhh?+ Phil: Huh? And who in Halicarnassus are you? Can't you see I'm busy? Herc: Hey, Phil! I'm all signed up! Phil! (A boy comes running over to the satyr.) Phil: All right, Herc, I hear ya! Now would ya keep it down already. (A soldier appears.) Zack: Aha! (The soldier runs toward them.) Phil: Beautiful... You happy now? You blew my cover! Zack: Okay, 'fess up. I asked around, and everybody says you're the guy. The trainer of heroes! Herc: True heroes! Ven: Really? You can teach that? Zack: 'Course he can. C'mon, Phil, please. I really wanna be a hero. Phil: Look, we've been through this... I got two words for you--student-teacher ratio! (Ven counts on his fingers.) Ven: One, two... Um? Phil: I already got my hands full with this one. C'mon, Herc. (Herc and Phil start to walk away.)

Zack: I'm low-maintenance, I swear! (Unversed appear in front of Herc and Phil.) Ven: Unversed! Zack: Monsters, huh... Hey Phil! Watch this! I'll show ya what I'm made of. Herc: And I'll help, too! (Ven, Herc and the soldier fight the Unversed.) <><>> Who to Train? <><>> (Ven and the soldier destroy two Unversed. Herc loses his balance and then destroys an Unversed.) Herc: +Whew! Ha ha!+ Phil: +Uhh...+ Okay... Change of plans. The Games are comin' up. So, I'm gonna watch both of your matches...then I'll decide which of you rookies I wanna train. Zack: Sweet! Thank you, thank you! I'm gonna go sign up right now. (The soldier runs toward the Coliseum.) Ven: The Games, huh? Sounds fun! (Ven starts to run toward the Coliseum, too.) Phil: Sorry kid, Captain Eager there just took the last spot. (Ven stops and looks disappointed.) Herc: I don't understand! Phil, I thought you were my trainer! Phil: You wanna be a true hero, Herc? Then you're gonna hafta go out there and show me that everything I've taught you so far is gonna pay off. (Phil starts walking toward the Coliseum.) Herc: But Phil... Phil: Oh...and no more trainin' sessions for a while. Wouldn't be fair if I helped you and not him. (Herc is disappointed.) Ven: Hey, cheer up! So you gotta fight a couple of matches, no big deal. I'm Ventus. Want me to help you train? Herc: You'd really do that for me? Ven: Sure. Herc: Thanks, Ventus. I'm Hercules. Herc for short.

Ven: Just call me Ven. You're gonna do fine. (The two shake hands.) Herc: Thanks. I'm gonna head over to the Coliseum and warm up. Meet me in the vestibule, okay? <><>> Phil Checks Up on Herc <><>> (Ven and Herc are training in the Coliseum by breaking urns. Ven stops and looks into the stands where he sees Phil watching them. Phil then turns and exits the Coliseum.) <><>> Reasons <><>> (Herc's walking through the vestibule when...) Ven: You want to become a true hero, huh? (Herc stops and turns around.) Herc: More than anything. See, my father is Zeus, the king of the gods up on Olympus. Ven: Whoa! Herc, you're a god? Herc: No, no. I'm mortal. When I was a baby, somebody stole me from my parents, and...figured out how to take away my godhood. Ven: And this true hero thing? Herc: It's the only way I can become a god again. If I become a true hero, I can rejoin my father and go back to Olympus. Ven: Wow... I guess you really got your work cut out for you! Herc: But what about you? How come you're here? Ven: I'm...I'm just trying to make some friends. Herc: Well, hey! You've done that already. Ven: Huh? Herc: C'mon, we're friends, aren't we? Ven: You bet, Herc. (The soldier enters the vestibule from town. Phil enters from the Coliseum.) Phil: All right, you bunch of rookies. It's time we go over the rules of the Games, so listen up. All the matches are divided into two brackets--one for the East and one for the West. The winners from each bracket go head-to-head in the championship match. Now, I signed you two up up for the West...'cause they already got a heavy-hittin' contender cleanin' up over there in the East

bracket. And if you wanna beat him, you're gonna hafta hustle in there. Now

move those sandals.

(Phil, Herc and the soldier enter the Coliseum.) Ven: Heavy-hitting contender? Herc: Ven! C'mon! Ven: Oh. Okay! (Ven follows them into the Coliseum.) <><>> An Important Match <><>> (During the Games, Herc takes down a Bruiser Unversed, the soldier takes down some Floods, Herc takes down a Buckle Bruiser, the soldier takes down 3 Thornbites. After the matches Herc is talking with Phil when Ven walks over to them.) Ven: Guess we made it. Herc: Yeah. And it's all thanks to you, Ven. Phil: Good! The other kid'll be happy to hear that. Herc: No! I need you most of all, Phil! How else am I gonna become a hero? Phil: Hmph! 'Bout time ya got it! (Phil walks off and the soldier comes running over to Herc and Ven.) Zack: Whoever wins, no hard feelings. (He holds out his hand. Herc grabs it and they shake.) Herc: Course not. Holdin' a grudge wouldn't be very heroic. Zack: Hey, just making sure. You're not a hero yet. Herc: +Laugh+ True. (Herc and the soldier enter the arena and prepare for their match. Herc charges at the soldier and tries to hit him, but the soldier jumps back. The soldier then jumps toward Herc to attack him. Ven is watching from the stands.) Ven: This is really close. (Ven remembers Terra and Aqua sparing.) Phil: Hey! We got trouble! There's monsters loose in town and if they gate-crash the Games, you can forget about the match. Herc: Real monsters? Zack: We have to stop 'em. Ven: Leave the monsters to me. This match is too important! (Ven runs to town.)

<><>> To Save a Friend <><>> (Ven runs into town to find a few Unversed.) Ven: You won't get past me! Huh!? (A lot more Unversed arrived. Herc runs up.) Ven: Herc! What about your match? Herc: Forget the match. No way I could let my friend fight alone. 'Cause I'm a hero! I mean, ya know...I'm gonna be one. Come on, let's finish this together! <><>> Future Heroes <><>> (After they get rid of the Unversed...) Ven: Sorry that I made you lose that match, Herc. Herc: Aw, come on, you don't have to apologize. It was totally my decision. Ven: +Uh!+ (An Unversed is moving in to attack Herc. The soldier defeats it.) Zack: What, you didn't save any for me? Herc: Hey, you're here? Zack: Hey, I've set my sights on being a hero, too. I just don't run as fast, that's all. Ven: So you both threw the match? Who won, then? Herc: I left first, so it's not me. Zack: Yeah, but I was only seconds behind you. Herc: Still. Phil: Hey! I never said I'd coach the winner. All I said was I'd see the match, then decide. Look, bein' a hero takes more than just muscle. Ya gotta have heart and care about people. And sure, you both get high marks for that. But this time, only one of you cared fast enough--and that makes all the difference. Ven: Then that means... Zack: Oh man, I was this close! +Uhh...+ Well, that's life. I never really introduced myself. (The soldier takes off his helmet.) Zack: The name's Zack. Congratulations, Herc. Herc: Thanks, Zack. Phil: Yeah well, we'll see if you're still thankin' him when I'm through with ya. You got a long road ahead of ya, champ.

(Zack starts doing squats.) Zack: Hey--don't count me out. I've still got plenty of big dreams to go with my lousy luck! (Zack and Herc laugh. Ven walks over to Phil.) Ven: Okay, be honest... You weren't really gonna stop training Herc, were you? Phil: Of course not. I know that kid's gonna go the distance. But he was stuck in a rut. He just needed a little incentive. It's Ventus, right? Well, thanks to you, Herc here has really shaped up. I owe ya. Ven: Nah, I'm glad. I made a really good friend. Somebody to share a laugh with. Like Terra and Aqua... We'll patch things up. (Ven turns to leave.) Herc: You're leaving? Ven: Yeah. My journey's not over yet. Herc: But you'll visit, right? Ven: I'll stop by once you're a true hero. Zack: Stop by once me and him are both heroes! Ven: Oh, so you mean never come back? Zack: Hey, watch it! (They all laugh.) Deep Space  $/ \rangle / \rangle / \rangle$  $/ \rangle / \rangle / \rangle$ The Wayfinder <> VEN09 <> <><>> A Giant Unversed Closes In <><>> (Ven's traveling through the Lanes between.) Ven: Huh? What's that? (An object shoots past him.) Ven: Whoa! Unversed! (The giant Unversed turns around and passes back by Ven even closer this time, trying to knock him off his Keyblade Glider.) Ven: Try that again. (Ven fights the Unversed on his Keyblade Glider.)

<><>> The Unversed Stows Away <><>>

(The Unversed escapes and Ven chases it. It's headed to a large spaceship that's in the area.)

Ven: Tryin' to catch a ride, huh?

(Ven follows the Unversed and both enter the ship.)

<><>> Experiment 626 Escapes <><>>

(A blue creature is hanging upside down in a cell with guns pointed at it. A large whale like alien approaches it.)

Gantu: Now don't get any more ideas. These guns are locked onto your genetic signature.

(The blue creature growls at the alien and then an alarm sounds.)

Gantu: An intruder!? All right, you. Don't get any funny ideas.

(The alien runs out of the compartment. The blue creature moves around some, the guns following his movements. The creature spits at the wall and the guns fire where the spit hit. The creature breaks the metal bindings holding him and runs for the hole in the wall, the guns firing just behind him. But, he escapes.)

<><>> A Friendly Creature <><><>

(Ven walks into the transport room.)

Gantu: So you're the intruder. Identify yourself.

(Ven turns around to see the large whale like alien pointing a gun at him.)

Ven: My name is Ventus. The monster I was chasing boarded your ship.

Gantu: Nice try. If there was another intruder aboard, we'd have detected it.

(The ship shakes and then alarms go off.)

Intercom: Intruder in the machinery bay! We lost control of the engines! I-it's some kind of monster!

Gantu: Now you tell me!

(The alien turns to leave.)

Gantu: Stay right there! I have lots of unpleasant questions to ask you.

(He leaves the room.)

Ven: This is my fault. I have to do something.

(Ven goes to leave the room, but the little blue creature drops from the ceiling to land in front of Ven.)

626: Ven...? Terra... Ah-koo, wa...

Ven: What? You know Terra and Aqua?

(The creature pulls out a star-shaped object that looks like he made it.)

626: Fren... Circle!

Ven: Hey... is that a Wayfinder?

(The creature nods and then the ship shakes again. The creature looks around.) Intercom: The engines are under too much stress. We're risking an explosion!

Ven: What am I doing? There's no time!

(Ven runs toward the door. The creature follows, but Ven stops and turns around.)

Ven: No! You need to stay here. It's too dangerous.

(Ven leaves the room, and the creature, behind.)

<><>> The Broken "Circle" <><>>

(626 looks at the Wayfinder he made when a laser hits the Wayfinder and knocks the creature down. The creature sees that his Wayfinder was destroyed.)

Gantu: I don't know how you did it, but you won't get away again. Hmph. You haven't fooled me. You can bat your eyes all you want at the Grand Councilwoman so she'll reconsider your sentence. But I see you for what you really are--an abomination that's only instinct is to destroy everything it touches.

(626 growls at Gantu.)

<><>> Friendly No More <><>>

(Ven runs into the engine room and sees the giant Unversed circling the power core.)

Ven: End of the line!

(Ven prepares to fight the Unversed when 626 blasts through the ceiling and lands next to him.)

Ven: Hey! You shouldn't be here.

(626 makes some noises that sound like a language.)

Ven: What is it?

(626 speaks some more and the two take on the Unversed.)

<><>> More Than an Object <><>>

(After the fight 626 is freaking out.)

Ven: It's over! Cut it out!

(Ven tries to calm 626 down but is knocked over.) Ven: Whoa! (626 calms down.) Ven: What's gotten into you? (626 turns around holding his broken Wayfinder.) Ven: I see... Your Wayfinder broke. Well, don't worry. Friendship's more than an object. 626: Fren-ship... Cir...cle? (Ven nods.) Gantu: Hmph, don't let the little mimic fool you. You saw for yourself what kind of monster that thing is. All it knows how to do is hurt and destroy. Ven: Monster? He helped me stop the monster! Gantu: You must have triggered some sort of mutation...hidden in the little freak's genetic coding. 626: Ven. Fren! Ven: That's right. We are friends! Gantu: Better say your good-byes now, because 626 is about to be destroyed! (626 jumps onto Gantu's face) Gantu: Stop that! (626 pulls Gantu down and starts mumbling.) Ven: C'mon. (626 and Ven run away.) Gantu: Sound the alert! Prisoners on the loose! Don't let them get away! <><>> Hyperdrive <><>> (626 and Ven exit the ship. Ven on his Keyblade Glider and 626 in a stolen red police cruiser.) 626: +Yee-ha!+ (Lasers come toward 626 and Ven, fired from blue police cruisers chasing after them. 626 laughs and honks the horn.) Ven: Where are we going? (626 pulls a knob up.) Computer: Hyperdrive has been activated. System charging. Warning. Guidance is

not functional. Navigation failure. Do not engage hyperdrive. Repeat. Do not

(626 pushes the knob back down. The other police cruisers have surrounded 626 and Ven.) Policeman: Break formation! Get clear! (The police cruisers pull away and 626 is trying to warn Ven.) Ven: What is it? What's going on? (626 mumbles some more and then the cruiser shoots off.) Ven: Whoa! 626: Ven! (The cruiser enters hyperdrive, the ripples throwing Ven screaming through space.) Never Land  $/ \rangle / \rangle / \rangle$  $/ \rangle / \rangle / \rangle$ //// In Search of a Shooting Star ////<> VEN10 <> <><>> The "Star" Falls <><>> (We see a twinkling light moving around through the night sky, then a larger light shooting through the sky to disappear in the distance. We see Tinker Bell, the source of the twinkling light, appear and head in the direction the other light went.) <><>> Caught Unawares <><>> (We see Mickey looking around in the Indian camp, when a dark portal opens in front of him. He turns around and sees Vanitas.) Vanitas: Move it. <><>> The Hunt Begins <><>> Slightly: Tinker Bell... Cubby: Uh... He ain't movin'... (Ven opens his eyes a little and sees a fairy in green in front of him.) Slightly: Let's try kickin' him! (Tinker Bell throws her leg back.) Ven: Wha-- Aah!

(Tinker Bell kick's Ven rolling him over and sending herself rolling in the air.)

Slightly: Who are you?

engage--

(Ven looks up and sees the two boys staring down at him. He stands.) Ven: Name's Ventus. But everybody just calls me Ven. Hmm... Guess, when I sat down to rest, I must've fallen asleep. Cubby: But where'd ya come from? Ven: Well, you see... (Tinker Bell flies by and starts pulling on the ear of the first boys fox hood.) Slightly: All right, all right, we're goin'! Cubby: So long, Ven! (The boys start to walk off with Tinker Bell.) Ven: Hey, where are you guys off to? Cubby: Tink saw a shootin' star and we're gonna go hunt it down! Ven: A shooting star? Mind if I come along? Slightly: 'Course not. But ya gotta agree to follow us! Cubby: Yeah, it's, uh...right over... That-a way! By the Indian Camp! Slightly: Ready, men? Forward march! Ven: 'Kay! (They head toward the Indian camp.) <><>> Pirate Treasure Is Way More Fun <><>> (They come out of the jungle in a clearing with a hollow tree in the middle. Then someone crows. Ven looks around and a boy in green flies overhead.) Lost Boys: Peter Pan! (Peter Pan flies down and slowly passes by Ven.) Peter Pan: Who do we have here? Never seen you before. Ven: I'm Ventus. Call me Ven. (Peter Pan lands.) Peter Pan: Well...if you say so. (Peter Pan walks over to the Lost Boys.) Peter Pan: Ten-shun! Now then, men. I don't suppose you'd wanna capture some real pirate treasure?

Cubby: Real pirate treasure!?

Slightly: Sure!

Peter Pan: Well, guess who caught sight of Hook right when he was stashing his treasure? Whaddaya say we sneak in and grab it?

Cubby: Oh boy!

Slightly: Let's go! Let's go!

(Tinker Bell flies over and kicks both Lost Boys in the head.)

Slightly: Ow!

Cubby: Ow!

(She flies over and bounces up and down in front of Peter Pan trying to get his attention.)

Peter Pan: Tinker Bell, what's gotten into you?

Ven: We were all supposed to go hunt for a shooting star together.

Peter Pan: Forget that. Pirate treasure is way more fun. Tink, you're comin' with us!

(Tinker Bell gets mad and flies away from him.)

Peter Pan: Well, that's no way to respond to an invitation. C'mon, Ven, you're a better sport than her, right?

Ven: I'd love to join you, but...first I wanna find the shooting star.

(Peter Pan looks surprised. Ven walks off in one direction and the Lost Boys and an airborne Peter Pan go in the other.)

<><>> Tinker Bell Is Pixie-napped <><>>

(Ven and Tinker Bell enter the Indian camp where Ven spots something on the ground.)

Ven: Mickey's Star Shard?

(We hear laughing.)

Hook: A shooting star and a pixie! Must be me birthday.

(Captain Hook is holding Tinker Bell in his right hand and Mickey's Star Shard is in the hook where his left hand should be.)

Ven: Let Tinker Bell go!

(Ven summons his Keyblade.)

Hook: +Ha!+ One of Peter Pan's brats. Well, tell that cowardly sparrow...if he wants his precious Tinker Bell back, he'd best meet me at Mermaid Lagoon!

(Captain Hook and Smee run off with Tinker Bell and the Star Shard.)

Ven: Stop!

(Unversed surround Ven.) Ven: Scram! <><>> A Familiar Twinkle <><>> (Ven tries to chase after the two men after he gets rid of the Unversed.) Ven: I lost them. (He looks up and sees the sun twinkling through a palm tree.) <><>> Flashback: The Last Night <><>> (We see Ven and Aqua sitting on the cliff at the summit of the Land of Departure the last night they were together.) Ven: Y'ever wonder what what stars are? Where light comes from? (We fade out and then into Terra, Ven, and Aqua all laughing on the same night.) <><>> To Mermaid Lagoon! <><>> Peter Pan: Look out below! (Ven looks and sees Peter Pan coming down toward him.) Ven: Peter, help! Tinker Bell's been pixie-napped! Peter Pan: Then I'm too late. Hooks gonna pay for this! Ven: He said to meet him at Mermaid Lagoon. Peter Pan: Gotta be an ambush. Hmph, that old codfish thinks he's clever. (Peter Pan takes flight.) Ven: Hey, I'm going too! Peter Pan: Well, we have to hurry. Can you keep up? Ven: You bet! (The two head for Mermaid Lagoon.) <><>> The Long Tom <><>> (We see Ven and Peter Pan running through Mermaid Lagoon through a telescope held by Smee on Captain Hook's ship.) Smee: Peter Pan ahoy! Man the Long Tom, and...

(He plugs his ears.)

(A cannonball is fired. Peter Pan and Ven are looking around when the cannonball hits the ground behind them. Ven summons his Keyblade.) Ven: Cannon fire? Where's it coming from? Peter Pan: On the water! Over there! (Peter Pan points to the ship. Another cannonball is fired. Ven and Peter Pan run from where it hits and Tinker Bell flies through the dust.) Peter Pan: Tink, it's you! And you're all right! (Tinker Bell talks to Peter Pan.) Peter Pan: What? A strange fellah with a funny-lookin' sword has--(The ground shakes from another cannonball.) Peter Pan: Hold on, I gotta stop that cannon! Ven: Okay. I'll go after Hook! Peter Pan: Right. Tink, if you would. (Tinker Bell circles around Ven a few times, covering im with pixie dust.) Ven: +Wow!+ What... Peter Pan: It's pixie dust. Bet you feel lighter now, don'tcha? (Peter Pan and Tinker Bell fly off to the ship.) <><>> The Jaws of Danger? <><>> (Captain Hook stands on the main island near Skull Rock, tapping his foot. He puts his hand to his ear and listens for cannon fire.) Hook: Alas, and so passeth a worthy opponent. To think that his would be such an inglorious end. (He sighs and then begins laughing.) Hook: At last, that scurvy brat will never trouble me again! Ven: I wouldn't be so sure of that, Hook! (Captain Hook turns around and sees Ven.) Hook: Swoggle me eyes! No, don't tell me! (Captain Hook looks through his telescope to see Peter Pan crowing after defeating Smee. He gets mad and throws the telescope to the ground.)

Hook: Blast that Peter Pan!

Smee: Fire!

(He jumps to a small island between him and Ven and draws his sword. Suddenly, there's a ticking noise. Captain Hook looks around.)

Hook: That sound! (He turns around and sees the crocodile.) Hook: No! Not again! S-stay away from me! (He turns around to run away.) Ven: I don't think so! <><>> Keepsakes <><>> (Captain Hook is knocked into the water after his fight with Ven. After he comes back up he sees the crocodile and freaks out.) Hook: Leave me alone! (Captain Hook starts to run on the water, the crocodile close behind.) Hook: Help me, Smee! Smeeeeee! (They run out of sight.) Cubby: Ahoy! Look what we brought! (The Lost Boys are coming across the water in a boat with a chest, Peter Pan flying with them.) Slightly: It's a pirate's treasure chest! (They reach the shore and get the chest out.) Ven: Treasure! Peter Pan: Yup! The same chest I told ya about. We snatched it right from Hook's hiding place. (Peter Pan opens the chest.) Peter Pan: Huh? How come it's empty? Cubby: Uh, sorry, but...we losted all the treasures. Ven: Oh, well... That's too bad. Peter Pan: Aw, who needs it? It was prob'ly just full of dumb old jewels or doubloons or somethin' anyways. Slightly: We could just put what we treasure in there instead--if ya wanna? Peter Pan: Yeah, that's perfect! Instead of fillin' it up with jewels and gold and stuff, we'll put in what's truly special to us. The real riches! (They fill it up with wooden swords, sling shot guns and bows and arrows.) Peter Pan: What are you puttin' in, Ven? Ven: I dunno...

(He checks his pockets.) Ven: How 'bout this? (He pulls out the wooden Keyblade.) Peter Pan: Hm, what is it? Ven: It's...just something that one of my best friends gave me. Peter Pan: So it's like a keepsake, huh? You sure you wanna part with somethin' that special? Ven: Yup. I don't need it if I've got Terra and Aqua. Our best memories are still ahead. Peter Pan: All right, then. Next time ya visit, we'll have an even bigger chest waitin'. Enough for all those treasures and lots more. Ven: Okay. It's a deal. (Ven puts the wooden Keyblade into the chest and tinker Bell flies to the chest with the Star Shard.) Ven: Oh, wait, Tink-- I'm pretty sure that belongs to a friend of mine. Do you think maybe I could hang onto it? (Tinker Bell shakes her head no and tries to fly off with it.) Peter Pan: Now Tink! (She stops and hands the Star Shard to Ven.) Ven: Thank you. (The Star Shard starts to glow so bright that everyone covers their eyes.) Slightly: He...he's gone! Cubby: Look! The light! (They watch a light zigzag into the sky.) Peter Pan: Don't worry, men. No matter where that light takes him...Ven'll always have friends waitin' to meet him. (The light continues into the sky.) /\//\ A Forgotten Past /\/\/  $\langle / \rangle / \rangle /$ <> VEN11 <> <><>> Two Very Worried Friends <><>> (Donald and Goofy sit on steps outside a Mysterious Tower.)

Goofy: Garwsh, the King must be pretty far away by now...

Donald: +Awww+ (The Star Shard's light shoots down from the sky to hit the ground, causing the Donald and Goofy to jump up. They look where the light landed.) Donald: King Mickey! (Ven is laying holding the Star Shard after the light dissipates.) Goofy: Nope, doesn't look like him. +Ohhh... Huh?+ Look! That feller's got the Star Shard the King borrowed! Ven: King? Oh, you must be talking about Mickey. (Ven stands up.) Ven: I saw him--+but...+ (Donald and Goofy walk over and push Ven toward the Mysterious Tower.) Ven: Huh? Hey, take it easy! Donald: Are we glad to see you! Goofy: +Come on, let's go!+ <><>> Finding Mickey <><>> Goofy: Yen Sid, sir! We just got a clue as to where the King might be! (Yen Sid is sitting at his desk with Donald, Ven and Goofy standing in front of him.) Yen Sid: Ah, Ventus. Ven: +Huh?+ Yen Sid: Eraqus has told me much about you. If I am not mistaken, you were ordered to return home. Ven: Well, sir, I... Yen Sid: No matter. Mickey has difficulty following directions, too. Ven: +laughs+ Yen Sid: Where is this clue to Mickey's whereabouts? Donald: I've got it! (Donald sits the Star Shard on Yen Sid's desk.) Goofy: This feller Venquist--Ventilate, Veggie--Donald: Just call him Ven! Ven: Sure. That's what I usually go by.

Donald: Ven had it when he got here. Yen Sid: Please, explain. Ven: I ran into Mickey. But we got sent flying into the light--I don't know where he went. He wasn't in the same world as the one where I found that. Yen Sid: As I thought... Mickey has been hurling himself from one world to the next. That explains why I could not discern his location. Donald: You can now, can't you? Yen Sid: Yes. I can. (Yen Sid hold his hands out and conjures a circle or swirling smoke. We see Mickey laying on a dusty lifeless ground, trying to get up.) Ven: Mickey! Donald & Goofy: The King! (The image fades and the smoke disappears.) Donald: What happened? Where'd he go? Is he okay? Yen Sid: There is a dark and powerful force that is interfering with my magic. Goofy: Just tell us where the King is, Mr. Yen Sid, sir...and me and Donald will go right there and save him! Yen Sid: You two? That may not be adequate. Goofy: But I'm the captain of the King's royal knights! (Goofy summons his shield.) Donald: And I'm his magician! (Donald summons his staff.) Ven: I'll find him. I recognize the place we saw. Donald: If you go, we'll go with you! Ven: No, I owe him. Mickey saved me once. And I can't risk putting his friends in danger. (Donald and Goofy are disappointed again.) Ven: Don't worry. I swear I'll bring him back safe. Yen Sid: Very well, Ventus. We will leave it to you. (Ven shakes his head and leaves.) <><>> Former Master <><>>

(Ven enters the Badlands and runs toward Mickey.)

Ven: Mickey!

(Ven rolls Mickey onto his back and lifts up his head.)

Xehanort: We meet again, boy.

(Ven turns his head and sees Master Xehanort walking toward him. He lays Mickey's head down and stands up.)

Ven: Master Xehanort.

(Ven remembers himself lying on the ground at the Badlands and Master Xehanort rolling him over with his foot. Then the night where Master Xehanort was going to leave him on Destiny islands. Then when Master Xehanort left him with Master Eraqus. Ven falls to his knees holding his head. Master Xehanort smiles.)

Xehanort: Ah yes, so you are starting to realize...what you lost--oh, but not for good. You had to lose in order to find. Now it can all be yours again, if you only reach out and take it. Reclaim the part that left you. Clash with him! Pure light against pure darkness, to forge the ultimate key. The all-powerful X-blade!

(Ven screams and then falls forward, hitting the ground.)

Ven: Key...blade?

Xehanort: Not the Keyblades you and I carry.

(Master Xehanort holds out his hand and a stylized X appears floating in it.)

Xehanort: "X"... A most ancient letter. Some say "kye," but the meaning is the same.

(He closes his hand and the letter disappears.)

Xehanort: Death... A letter that spells endings.

(He holds his arms up and summons a dark portal above Ven and Mickey.)

Ven: And I have the power to make it?

Xehanort: Correct. Eraqus knows it, too. He knows exactly what you are.

Ven: The Master?

Xehanort: Haven't you ever wondered? Why he never granted you permission to leave his side, to grow stronger? Eraqus was frightened of you. If you were to learn the truth, realize what you are... He never trusted you. Why else would he keep you within his sight at all times?

(Purple lightning comes from the dark portal and strikes just in front of Ven's face.)

Ven: Yeah. He never let me see other worlds, no matter how much I asked.

(He stands up.)

Xehanort: Go.

(Master Xehanort pushes his hand forward and causes wind to rush at Ven.)

Xehanort: You can ask the man yourself. Learn the truth, and remember you have a greater purpose!

(Ven is thrown back and both he and Mickey are lifted into the swirling vortex of air heading into the dark portal.)

<><>> Seeking the Truth <><>>

(Ven is floating in space in his armor, he wakes up and grabs his head, kicking a little.)

Ven: What am I? What has the Master been keeping from me all this time?

(He looks up and sees the Land of Departure.)

<><>> Homecoming <><>>

(Ven flies through the Land of Departure and enters the forecourt. He stops and looks up at the castle before deciding to move forward, then he stops again.)

Eraqus: Ventus, you're alone? I though Aqua would--

(He approaches Ven and puts his hands on Ven's shoulders.)

Eraqus: Well, what matters is that you're home. You don't belong outside this world yet. You need to stay here where you can learn--

Ven: In your prison?

Eraqus: What?

Ven: That's your excuse...for keeping me imprisoned here, isn't it?

Eraqus: What did you hear?

Ven: That I'm supposed to be some weapon... Some kind of ... "X-blade"!

(Master Eraqus has his hand over the scar on the right side of his face.)

Eraqus: I knew it. Xehanort--he could never let it go.

<><>> Flashback: The Keyblade Masters <><>>

(Master Eraqus remembers a day in the throne room.)

Eraqus: Wait, Xehanort. There is a reason the precepts bar us from such knowledge. Why do you seek the X-blade? Would you blanket all the worlds in darkness, reduce them to nothing!?

Xehanort: But darkness did cover the world once, in legend. We know so little about the Keyblade War--only that it was just the beginning. Amidst that crisis a precious light was found. It is a curious tale--and one worth exploring. They say ruin brings about creation. So what, then, would another Keyblade War bring? When the darkness falls, will we be found worthy of the precious light the legend speaks of? I must have these answers. The X-blade needs to be forged, and with it, the door to the Keyblade War unlocked! Eraqus: Fool... You would risk an apocalypse out of sheer curiosity? I will never allow it, Xehanort. Not while I live!

Xehanort: But once again you have it all wrong, Eraqus. Darkness is a beginning, you see, not an end. At birth, every one of us emerges from darkness into a world of light, do we not?

Eraqus: Poetic excuses!

(Master Xehanort turns to leave.)

Eraqus: If words won't dissuade you, only one thing will.

(Master Eraqus summons his Keyblade and charges at Master Xehanort to attack him. But Xehanort summons his Keyblade and fires to blasts of darkness at Master Eraqus, hitting him in the face and causing him to collapse. Master Xehanort, with a dark aura, approaches the fallen Master Eraqus who is now on his knees.)

Eraqus: That power... Has the darkness taken you, Xehanort?

Xehanort: Not your concern.

(Master Xehanort leaves.)

<><>> Master and Pupil Trade Blows <><>>

Eraqus: I failed. I had the chance to stop him and couldn't do it. But I will not fail again.

(Master Eraqus summons his Keyblade and takes a fighting stance.)

Ven: Master! What are you...

Eraqus: The X-blade has no place in this or any world. Xehanort has made his purpose clear...and I am left with no choice. Forgive me...but you must exist no more.

(Eraqus focuses energy around the tip of his Keyblade and swings it forward towards Ven releasing the energy in strands that look like chains. Ven closes his eyes.)

Terra: Ven!

(Terra has blocked the attack.)

Eraqus: What?

Terra: Master, have you gone mad?

Eraqus: Terra! I command you--step aside!

Terra: No!

Eraqus: You will not heed your Master?

Terra: I won't!

Eraqus: Why do all my attempts to reach you fail? If you don't have it in your heart to obey...then you will have to share Ventus's fate. (Eraqus sheds a tear and then attacks Terra.) Ven: Enough, Terra! He's right... Terra: Quiet! Ven: Terra... (Eraqus performs an attack that throws Terra and Ven backwards Terra lands on his feet but Ven doesn't. Terra picks up Ven while Eraqus focuses another attack. Terra focuses and begins to be surrounded in a dark aura.) Terra: You may be my Master. But I will not...let you hurt my friend! Eraqus: Has the darkness taken you, Terra? (Terra opens a portal and throws Ven to it.) Ven: Wait, Terra! (The portal closes and Ven sees Eraqus and Terra prepare face each other.) <><>> "I'm not fighting." <><>> (The portal spits Ven out on the beach of Destiny Islands.) Ven: Wait, Terra! (But before Ven can reach the portal, it closes. Ven's upset, but reaches his hand to his shoulder to try and activate his armor.) Vanitas: Going somewhere? (Ven turns around and sees Vanitas on the bridge above him.) Ven: I'm through with you! (He turns to walk off.) Vanitas: Well, I'm just getting started with you. You're strong enough now to fulfill your purpose. (Vanitas summons his Keyblade.) Vanitas: So what are you waiting for? Join with me right here and now. Become the X-blade. Ven: No, I won't do it. He told me, the only way the X-blade can be forged is if you and me fight. Well guess what? I'm not fighting. Vanitas: You used to be too broken to talk back. (Ven grabs his head in pain.)

<><>> Flashback: Vanitas's Making <><>>

(Neoshadows are surrounding Ven in the Badlands. Ven looks around at them, afraid.)

Ven: Please don't do this, Master. I'm not strong enough.

Xehanort: No. It is because you are trying to hold it in. Let the dark impulses waken in the pit of your heart. Release them, here and now! Sharpen your fear into rage.

(More Neoshadows appear.)

Xehanort: You must! If you do not let the storm within you run its course, it will wipe you from the face of the world, make no mistake!

(The Neoshadows move toward Ven.)

Xehanort: Do it. Embrace the darkness. Produce for your Master the X-blade!

(The Neoshadows attack Ven. When they leave Ven lays face down in the dirt. Master Xehanort walks over to him.)

Xehanort: Really? You would rather die than use the power? Feckless neophyte.

(He places his foot on Ven and rolls him onto his back.)

Xehanort: If I must... I will extract the darkness from within you myself.

(Master Xehanort summons his Keyblade and holds it over Ven's heart. A beam shoots from it to Ven's heart, causing a piece of it to be unlocked and extracted. It rises into the air where it is surrounded with darkness. After the darkness fades from around it we see Vanitas where the heart fragment was. Ven's eyes glaze over and Vanitas floats down and lands next to him.)

Xehanort: Empty creature from Ventus riven...to you, the name Vanitas shall be given.

Vanitas: Yes, Master.

<><>> A Reason to Fight <><><>

(Ven, remembering, still holds his head in pain on the beach on Destiny Islands.)

Vanitas: Fine. Then I'll give you a reason to fight.

Ven: What?

Vanitas: Come and find me...at the one and only place to spawn the X-blade--the Keyblade Graveyard. There you're gonna see me choke the life out of Terra and Aqua. Then we'll see how long you play the pacifist.

(Vanitas summons a dark portal.)

Ven: Wait!

(But Vanitas steps through and is gone. Ven pulls out his Wayfinder and looks at it.)

Ven: Terra, Aqua... I swear I'll put an end to this. (Ven summons his Keyblade and opens a portal to the Lanes Between and flies through it on his Keyblade Glider.)  $/ \rangle / \rangle / \rangle$ The Keyblade Graveyard /\/\/\  $\langle / \rangle / \rangle /$ Hearts Rejoined <> VEN12 <> <><>> Friends Forever <><>> (Ven enters the Keyblade Graveyard and looks around at the scars that have been left in the landscape. He holds his hand out in front of him and summons his Keyblade.) Ven: Friends forever. (He releases his Keyblade and walks through the area.) <><>> Gathering <><>> (Terra is standing an area where a crossroad is made by many Keyblades that stick lifelessly out of the ground. He looks and sees Aqua walking towards him. Aqua stops when she gets near him and after a silence...) Aqua: I was told...the Master was struck down. Terra: +Uh+ Yes...that's right. I was stupid and helped Xehanort do it. Aqua: +gasps+ Terra: The Master--he tried to hurt Ven. I only fought because I wanted to protect him. Aqua: +sighs+ Terra: But I was tricked. Xehanort set the whole thing up--all so he could awaken the darkness inside me. You were right, Aqua--and so was the Master. I did need to be watched. I went astray--but no more. Aqua: What else is darkness but hate and rage? Xehanort is feeding the dark fires within you--making you fight. You'll go astray again. Tell me--how does that honor our Master's memory, Terra? (Terra looks away from her and sees Ven walking towards them. When he reaches them...) Ven: Xehanort wants me and Vanitas to fight, and make some kind of "X-blade." But the Master said we can't let that happen...and he tried to destroy me for it.

Aqua: X-blade?

Ven: I still don't know exactly what it is. But...it scares me to death. Even just the thought of it.

Terra: Relax, Ven. We're here and we're gonna take care of you.

Ven: I may have to fight Vanitas after all. If I do, guys... I want you to--

Terra: The three of us can never be torn apart, all right? I'll always find a way.

Ven: I'm asking you, as a friend... Just...put an end to me.

(Aqua and Terra both gasp and then a wind picks up. All three look in the same direction and see Master Xehanort walking towards them. Vanitas comes out from behind Master Xehanort, walking right along with him. They both stop.)

Xehanort: Behold... These lifeless keys used to be full of power--united with the hearts of their masters. On this barren soil, Keyblades of light and darkness were locked in combat...as a great Keyblade War raged. Countless Keyblade wielders gave up their lives, all in search of one, ultimate key. And it will soon belong to me...

(Master Xehanort points at Ven.)

Xehanort: X-blade.

9

(Terra, Aqua and Ven all don their armor. Ven starts to rush, but Terra stops him and rushes at them himself. He prepares to attack but is hit when Xehanort causes the ground beneath him to rise. Terra slides across the elevated earth and after regaining himself watches Xehanort and Vanitas rise on another plateau that Xehanort has created. Xehanort stretches his arm down toward the Keyblades.)

<><>> Kingdom Hearts <><>>

(The sky grows dark and Xehanort creates a cyclone of Keyblades that were ripped from the ground. He sends them toward Aqua and Ven.)

Aqua: Ven!

(Aqua and Ven are running from it when Vanitas jumps onto it and rides it after them. Ven gets knocked down, then Vanitas goes after Terra who is knocked off of one of the cliffs by the Keyblade cyclone. Aqua stops and looks up and is then thrown up when Keyblades rise from the ground under her. When she lands, Ven runs over to see if she's okay.)

Ven: Aqua!

(Aqua grabs her Keyblade and points it up while it begins to glow.)

Aqua: Terra!

(A magic spell comes out and flies to Terra who is being lifted into the air by the cyclone of Keyblades. When it reaches him, now in front of Xehanort, it forms a barrier around him and stops the Keyblades from hitting him. The barrier then explodes as Xehanort watches, smiling. Aqua, who lost her helmet, and Ven look up. Ven starts running towards Terra's location. Terra is thrown across the plateau's ground after the explosion where he lands in front of Xehanort, who readies his Keyblade. Ven jumps and tries to attack Xehanort from behind, but Xehanort disappears only to reappear behind Ven, grabbing him by the head.) (Ven is flailing, trying to get free but can't. Terra charges at Xehanort but is thrown to the ground below the cliff by the Keyblade cyclone slamming into him after Vanitas jumps off it and lands next to Xehanort. Aqua stands up and looks up at Xehanort holding Ven.)

## Aqua: Ven!

(Ven looks down at her and is then covered in dark mist and frozen by Xehanort. Xehanort then drops Ven off the cliff, but Aqua catches him before he hits the ground, where they both slide across the ground. Aqua looks at frozen Ven and sees his eyes moving a little.)

Aqua: Ven, are you okay?

(Xehanort, now holding a ball of dark flames, laughs, holds his arm to the sky, and fires the dark flame into the clouds. The clouds move away revealing a blue heart shaped moon, Kingdom Hearts. Aqua looks up in amazement. A little distance away we see Mickey approach.)

(Aqua sits holding a frozen Ven.)

Braig: How 'bout you leave the popsicle with me, so you can go have your little fight with Terra.

Aqua: +gasps+

Braig: You can't be too happy about him deep-sixing your Master.

(He laughs and we see his eye is now yellow and he has pointed ears.)

Aqua: Who are you?

Braig: You think you two have got some grand role to play. As if. You're only here so that when I finish you off...Terra will succumb to the darkness. So... who wants to go first?

Ven: Shut up!

Braig: Oh, so this kiddo thinks he's a full-fledged Keyblade wielder? He's got the angry look down.

Aqua: Go ahead if you want to waste your time. Keep trying to drive us apart with your mind games. It'll never work!

(Aqua lays Ven down. Ven struggles to move. Aqua stands up.)

Aqua: Terra will prove to you he's stronger!

(Aqua summons her Keyblade and charges at Braig.)

Ven: Aqua!

(Ven continues to struggle, trying to move.)

(Aqua defeats Braig.)

Braig: I keep forgetting--don't mess with Keyblade wielders. But you know what? That just means I made the right choice!

(Aqua charges toward Braig again.) Braig: Well...he wanted me to buy time, and I'd say he got it. (Braig turns and runs off.) Aqua: What? +Uh!+ Ven! Ven: Aqua! (Ven sees Vanitas falling from the cliff. As Vanitas falls he strikes Aqua down with his Keyblade. Ven tries even harder to try and free himself of the ice. Vanitas holds his Keyblade over Aqua's heart, raises it, and ...) Ven: No! (Ven has freed himself of the ice and is in a fighting stance.) <><>> The X-blade's Forging <><><> (Ven defeats Vanitas who's hunched over. A dark Aura begins to form around Vanitas.) Vanitas: You've done it, Ventus. (Vanitas releases his Keyblade and his mask begins to dissolve revealing his face.) Vanitas: Now that my body is about to perish...you and I will have to join together! The X-blade will be forged! (Vanitas releases some darkness, from which Unversed shoot out and hold Ven still.) Ven: The Unversed...come from you? (Vanitas laughs and spawns more Unversed.) Vanitas: It happened when you and I were split into two. The negativity took shape as these monsters. They are what I feel--a horde of fledgling emotions under my control. I released them in all the worlds I could, hoping to lure you away from home and isolate you from your Master. We needed to make you stronger. The Unversed were the perfect opponents. And better yet, no matter how many times you defeat them...their negativity flows right back into me. (He absorbs all but the few Unversed restraining Ven.) Vanitas: You never stood a chance against us, Ventus. (Vanitas walks toward Ven and the two are surrounded by a sphere of light. The sphere grows and it's force blows Aqua away and cracks the ground around it. We see Ven struggling in the sphere, he screams and then the sphere condenses and a red light fires up toward the sky.)

<><>> Unfinished Union <><>>

(Ven's floating in his normal clothes. As he wakes up he floats down and lands on the stained glass station of his heart. Vanitas floats down, holding a new weapon.)

Vanitas: Our union was not finished.

(We see that the station now includes Vanitas in it's design. The weapon Vanitas holds, a blade that comes from two Kingdom Keys crossed, is broken and missing pieces.)

Vanitas: The X-blade shouldn't stay broken like this. Join me now, and we can complete the X-blade!

(He points the X-blade at Ven. Ven shakes his head, no.)

Ven: I've got a better idea. How 'bout I destroy you both?

(Ven summons his Keyblade and takes a fighting stance as Vanitas laughs.)

Vanitas: The X-blade is made of your heart, too, idiot. If you destroy it, your heart will vanish forever.

Ven: Whatever it takes. Anything to save Terra and Aqua.

Vanitas: Hmph, it's always about your friends, isn't it?

Ven: At least I have some! I've become a part of their heart, just as they've become a part of mine. My friends are my power...and I'm theirs!

<><>> The Fractured Heart's Return <><><>

(During the fight, Ven's station was shattered.)

(Ven deals the final blow to Vanitas. The X-blade slips away from Vanitas and he struggles, trying to grab it. But he can't. As he falls, the X-blade shatters, followed by Ven's Keyblade. Vanitas falls toward a darkened broken station, when he nears it he fades to light. The light hits the station and restores it with only Ven's picture on it. Ven lands in the middle of it and smiles. He starts to glow and then turns into a heart and flies off.)

<><>> Sleep Well, Heart <><>>

(Ven's body and Aqua float in space in their armor. Mickey arrives with his Star Shard and takes Aqua's hand. He waves the Shard and leaves with them.)

(We see a bright light that Ven splashes through. As he's falling he opens his eyes.)

Ven: This place... I've been here. So warm... I remember now. This is your heart.

(Fade to white and Ven's credits roll.)

/\/\/ Land of Departure /\/\/

\/\// Three Pupils <> AQU01 <> <><>> The Meteor Shower <><>> (We see a bedroom at night time. Ven is laying on his bed. He sits up and sighs. He looks out the window, a few shooting stars fall.) Ven: A meteor shower! (He jumps off his bed and runs out of his room.) <><><> <><><> (Ven runs down the front steps of the castle.) Ven: I can't see much from here. (He moves to next area and sees a training ring.) Ven: +Oh+ I've got time to spare! (He continues on to more training rings.) Ven: What? You want a piece of me too? (He sees a chest and opens it.) Ven: Wait, what am I messing around here for? I'm gonna miss the meteor shower! (He continues to next area.) <><>> Wayfinder <><>> (On the summit, Ven walks toward the cliff and looks up.) Ven: Wow... (Ven lays down with his hands behind his head to watch the meteor shower.) Ven: Why does this seem so familiar? (Ven closes his eyes and drifts off to sleep. After a short nap he wakes up, sits up to look around. He yawns while stretching and lays back again. When he looks up he sees Aqua, staring down at him.) Ven: Whoa! (He quickly sits back up.) Aqua: +Laughs+ Ven: Gimme a break, Aqua. Aqua: Ven, you hopeless sleepyhead. You know you should have at least brought a blanket.

Ven: But-- Did I dream that place up? It really felt like I'd been there

before... looking up at the stars... +Ah+ (Aqua pats Ven on the head.) Aqua: +Laughs while patting Ven's head+ 'Cept you've always lived here with us. Ven: Yeah... I know. (They walk over to the edge of the summit and sit down.) Ven: Hey, Aqua. Aqua: Hm? Ven: Y'ever wonder what what stars are? Where light comes from? Aqua: Hmm... Well, they say--Voice: That every star up there is another world. Ven and Aqua: +Huh?+ Aqua: Terra. Terra: Yep, hard to believe there are so many worlds out there besides our own. The light is their hearts, and it's shining down on us like a million lanterns. Ven: What? I don't get it. Terra: In other words, they're just like you, Ven. (Ven stands up and walks toward Terra.) Ven: What does THAT mean? Terra: You'll find out someday, I'm sure. Ven: I wanna know now. Terra: You're too young to know now. Ven: Quit treating me like a kid. Aqua: +Laughs+ Terra: Hey, what are you laughing at? Aqua: I can't help it. +Laughs+ You two would make the weirdest brothers. +Laughs+ Terra and Ven: +Huh?+ All three: +Laughs+ (All three are now sitting on the edge of the summit looking up at the sky. Aqua stands up.) Aqua: Oh yeah. Terra, you and I have our Mark of Mastery exams tomorrow. (Aqua reaches into a pocket to get something.)

Aqua: I made us good luck charms. (She throws an orange star-shaped charm at Terra, who catches it.) Terra: +Ah.+ Ven: +Whoa!+ Aqua: Here! (She throws a green one to Ven.) Ven: I get one too? Aqua: Of course. One for each of us. (They hold them out, close to the other charms in a circle.) Ven: +Yeah.+ Aqua: Somewhere out there, there's this tree with star-shaped fruit... and the fruit represents an unbreakable connection. So as long as you and your friends carry good luck charms shaped like it, nothing can ever drive you apart. You'll always find your way back to each other. Technically, I think you're supposed to make them with seashells, but I did the best I could with what I had. Terra: Oy, sometimes you are such a girl. Aqua: Hey, what do you mean, "sometimes"? Ven: So this isn't a real good luck charm? Aqua: Well, that's yet to be seen. But I did work a little magic on it. Ven: Really? What? (Aqua holds her blue charm up.) Aqua: An unbreakable connection. Terra: Well, tomorrow's the exam. Anybody wanna spar? Ven: I can take ya! (Terra guards Ven's attacks.) Ven: Quit goin' easy on me. You're not gonna win unless you stay on the offensive! (Terra uses his commands and finisher. Aqua walks over.) Aqua: Well, that works fine if you're fighting one on one. But you need to know how to handle a crowd, too.

(Aqua uses a Shotlock.)

Terra: Okay, let's wrap this up! Depending on who you fight and win with: Terra: It comes with experience. Ven: Told ya I'm good! Aqua: Looks like I win. Ven: Trust me, you guys are ready. You're gonna clean up at the exam tomorrow. Terra: I hope it's that easy. Aqua: It's like the Master said. Power is born within the heart. When the time is right, you just need to look inside yourself... and you'll find it there. (Ven nods. A Save Point Appears.) Ven: Oh! We don't wanna lose track of stuff that's happened. <><>> The Last Night <><>> Terra: Hey, we're gonna head back. Ven: Yeah. Me too! (Ven catches up with Terra and Aqua and the three walk toward the summit entrance. Aqua stops and watches a shooting star fall holding her Wayfinder. She runs a little to catch up with the others on their way back to the castle.) Aqua: Together...always. All 3: That would be the last night we ever spent beneath the same stars. <><>> The Sorcerer's Apprentice <><>> (Mickey stands on a book, swirling around a whirlpool.) Mickey: +Whoa, ahh, waahhh+ (He's thrown up, but the water disappears and he is left in the air of a room, where he falls and lands on the floor. He chuckles as he walks over to a man in blue.) Yen Sid: +Mmm+ Mickey... I cannot shake the feeling something terrible is about to transpire. Mickey: +Hmm?+ (Three stars sparkle brightly out of one of the windows.) <><>> Mark of Mastery <><>>

(In the throne room of the Land of Departure, Terra and Aqua stand before three thrones. Ven stands off to the side. Ven looks up at a man sitting in the rightmost throne. The man looks back at him. Ven looks down at the floor, then straightens up. Master Eraqus, who was sitting in the leftmost throne, stands and walks over in front Terra and Aqua.)

Eraqus: Today you will be examined for the Mark of Mastery. Not one but two of the Keyblade's chosen stand here as candidates... but this is neither a competition nor a battle for supremacy-- not a test of wills, but a test of heart. Both of you may prevail, or neither. But I am sure our guest, Master Xehanort... did not travel all this way to see our youngest prospects in years fall short of the Mark. I trust you are ready.

Terra and Aqua: Yes.

Eraqus: Then let the examination begin.

(Master Eraqus lifts his Keyblade and summons 5 orbs of light. Terra and Aqua ready themselves for a fight. Master Xehanort moves his hand and the orbs of light are suddenly surrounded with darkness and begin acting erratically.)

Terra and Aqua: +Uh!+

Eraqus: +Oh?+

(Master Xehanort smiles as Terra and Aqua charge in to take care of them. One of the orbs goes after Ven.)

Terra and Aqua: Ven!

(But Ven summons his Keyblade and disposes of it.)

Ven: +Uh. Hiya.+ Don't worry about me. You two focus on the exam!

Aqua: But Ven, you're in danger here! Go wait in your room.

Ven: No way! I've been looking forward to this--seeing you two become Masters. I'm not gonna miss it now!

Terra: He can take care of himself. He's been out there training just as hard as us.

Ven: Yeah!

Aqua: Stay sharp, Ven.

<><>> Eraqus Announces the Results <><>>

(After the orbs are defeated everyone returns to their locations.)

Eraqus: That was unexpected... but one must keep a still heart even in the most trying of circumstances. It was an excellent test, one I chose to let unfold. Which brings us to your next trial.

(Terra and Aqua proceed to the center of the room, facing each other with their Keyblades drawn.)

Eraqus: Now, Terra and Aqua, the two of you will face each other in combat. Remember, there are no winners-- only truths, for when equal powers clash, their nature is revealed. Begin!

(Terra and Aqua begin to spar. Terra goes after Aqua with heavy hits, but she dodges every one. Aqua attacks and nearly hits Terra, but it misses. Terra holds his hand out at his side, and it begins to be covered in darkness, Terra notices and quickly suppresses it. Aqua attacks and Terra blocks it. Master

Xehanort, sitting on his throne, smiles.) (After the exam Master Xehanort stands next to Master Eraqus in front of Terra and Aqua.) Eraqus: We have deliberated and reached a decision. Terra, Aqua, you both performed commendably. However, only Aqua has shown the Mark of Mastery. Aqua: +gasps+ Eraqus: Terra, you failed to keep the darkness within you sufficiently in check. But, there is always next time. That is all. Aqua, as our newest Keyblade Master, you are entitled to certain knowledge. Please wait here for further instruction. (Master Xehanort and Master Eraqus walk away.) Aqua: Hey. (Ven runs over to them.) Ven: Terra, I'm sorry. Terra: The darkness... Where did it come from? (Master Xehanort walks down the stairs and stops at a boy leaning against the wall.) Xehanort: What do you make of Ventus? Boy: He ain't gonna cut it. Somebody's gotta break that loser in. Xehanort: Not here, you won't. I have to keep up appearances. (Xehanort walks off and the boy puts the mask he was holding in his hand on.) Boy: I know that. He just needs a little incentive to leave home. (Back upstairs.) Aqua: +uh.+ Terra: Sorry...but I need some time alone. (Terra walks off.) <><>> The Unversed Threat <><>> (Master Eraqus stands before Aqua in the throne room.) Eraqus: ...and insomuch as you are now Keyblade Master, you must always be conscious of--(Bells begin to ring. Aqua looks around and a light begins to shine behind the three thrones.) Eraqus: What is that?

(Eraqus approaches the light as Terra runs up next to Aqua.)

Terra: What happened?

Aqua: I don't know. Why isn't Ven here?

(Master Eraqus stands before the shimmering light.)

Eraqus: Very well then, I will send my pupils to investigate.

(There is a silence as Master Eraqus listens.)

Eraqus: Yes, I understand. Farewell.

(Eraqus approaches Terra and Aqua.)

Eraqus: That was my dear old friend Yen Sid. As you know, he is Master no more... but he still keeps a close eye on the tides of light and darkness. His counsel serves as signposts on the road we wielders of the Keyblade must walk. All the more reason, then, for concern--for he tells me the princesses of heart are in danger. Not only from the forces of darkness, as you may assume... but also from a new threat--one that feeds on negativity. Fledgling emotions that have taken monster form--Yen Sid calls them the "Unversed." As wielders of the Keyblade, you are tasked with striking down any who would upset the balance of light and darkness. The Unversed are no exception. I tried to pass this news on to Master Xehanort, but my repeated attempts to reach him have failed. I doubt there is any connection, and yet... This all troubles me.

Terra: Master Xehanort is gone?

Eraqus: So here we are. I need you two to get this situation under control. Eliminate the Unversed, and find Master Xehanort. I have unlocked the Lanes Between. You may use these forbidden pathways to travel between this world and countless others. The darkness looms closer than usual within these spaces, but your armor will protect you. Lastly, remember that order must be kept. You cannot tell anyone there are other worlds. Now go, and fulfill your duty.

Terra and Aqua: Yes, Master.

(Terra turns to leave. But...)

Eraqus: Terra. Consider this an opportunity. A second chance for you to change my mind.

Terra: What?

Eraqus: You must know, I care for you like my own son. If I could have my way, I would name you Master in a second.

(Master Eraqus walks over to Terra.)

Eraqus: But, how can I, when you are so obsessed with power? Terra, you mustn't be afraid of losing. Fear leads to obsession with power, and obsession beckons the darkness.

(Master Eraqus puts his hand on Terra's shoulder.)

Eraqus: You must never forget.

(Master Eraqus removes his hand from Terra's shoulder. Terra lightly bows.)

Terra: Thank you, Master. I swear... I will not fail you again.

(Terra turns and leaves.)

Aqua: Master, I'd best be on my way.

(She turns to leave and sees Ven run by.)

Eraqus: Wait, Aqua.

(She stops.)

Eraqus: Before you depart, I have one other... Well, call it a request, of the utmost priority.

Aqua: Yes?

Eraqus: I told Terra this could be a second chance to show the Mark of Mastery...and I meant it. However, that flicker of darkness he displayed during the examination--I can sense it runs very deep. If he were to-- If those powers were to prove too much for him to handle, I want you to bring him back to me at once. It's for his own good. I could not bear to lose any of you to the darkness.

Aqua: Of course. I would never let that happen. I promise you I will bring Terra back. Only this time, you'll see he has what it takes to be a Master.

(Aqua turns to leave but stops.)

Aqua: He's not as weak as you think.

<><>> Departure <><>>

(Aqua watches as Ven runs down the steps. And then watches as Terra turns around and hits the guard on his left shoulder to summon his armor and Keyblade. He holds his Keyblade up and fires a beam of light into the sky where it opens a portal to the Lanes Between. He then tosses his Keyblade into the air where it transforms into his Keyblade Glider.)

Ven: +whoa!+

(He jumps onto it when it comes back down, circles around and shoots up toward the portal. Ven, disappointed, hits the guard on his left shoulder to summon his armor. Aqua starts running down the steps toward Ven. But he circles around the forecourt and shoots up toward the portal.)

Aqua: Wait, Ven!

(Master Eraqus comes running up next to Aqua.)

Eraqus: No! He mustn't!

(Ven continues toward the portal.)

Eraqus: You have to bring him back!

Aqua: Don't worry, Master!

(Aqua summons her armor and Keyblade, then turns her Keyblade into her Keyblade

Glider and flies up and into the portal.)  $/ \setminus / \setminus / \setminus$ Castle of Dreams  $/ \setminus / \setminus / \setminus$  $\langle / \rangle / \rangle /$ The Glass Slipper  $\langle \rangle \rangle \langle \rangle \rangle \langle \rangle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle$ <> AQU02 <> <><>> Reunion with Terra <><>> (Aqua enters the castle foyer and looks around in awe.) Grand Duke: Mademoiselle! Senorita! (She sees a girl in a ball gown run by..) Grand Duke: Wait! (And then a man chasing after her.) Terra: Aqua! (Aqua looks and sees Terra at the top of the staircase.) Aqua: Terra! (Terra makes his way down the stairs.) Aqua: Terra... Ven ran away from home. Terra: What? Aqua: I think he left to go find you. Do you have any idea why? Terra: No... +Uhh+ Actually... Just before I left, he tried to tell me something. I should have listened to what he had to say. Aqua: Oh... So...did you manage to locate Master Xehanort? Terra: No, but it seems he's looking for pure hearts filled with light. Aqua: Pure hearts...filled with light... (Terra starts to walk away.) Terra: All I can tell you is that his search hasn't taken him here. Aqua: All right. I'll stay and see if I can find more clues. Terra: Okay. The Prince is in the ballroom ahead. He might have some answers. Aqua: Thanks. (Aqua turns to head for the ballroom.) Terra: Aqua. You still have the same dream? Aqua: Well... Yes. Terra: There's this girl here--her name is Cinderella. She made me realize how

powerful it is just to believe. No matter how impossible things seem ... a

powerful enough dream will always be enough to light the darkness. Aqua: +Uh+ (She nods her head in agreement.) Terra: If you see her, give her my thanks. Aqua: Will do. (Terra turns to leave.) Aqua: He'll be all right. He won't give in to it. <><>> Something Very Wrong <><>> (Three women are walking away from the Prince as Aqua walks past them in the ballroom. As they pass Aqua we see a pair of sinister eyes and Aqua sense something. On their way out a man come running into the ballroom. The man passes by her.) Aqua: Who are those ladies? (The man turns around and walks up to Aqua.) Grand Duke: Oh, er, if I recall correctly, that is Lady Tremaine and those are her daughters. Aqua: (There was something very wrong about them.) (The Prince approaches them.) The Prince: You came back! Aqua: +Huh?+ The Prince: +Oh+ My apologies. I was mistaken. Grand Duke: Your Highness, I found this on the palace stairs. The Prince: A glass slipper? Grand Duke: One dropped by a lovely young lady, and I'll search far and wide to find the maiden to whom this belongs. The Prince: You will? Grand Duke: Of course, Your Highness. After all, you have finally found someone whom you wish to marry. Upon hearing that happy news, your father, the king, has decreed that a quest shall begin immediately throughout the kingdom. And I will start with the closest residence--that of Lady Tremaine. (Both men turn to leave, the Grand Duke toward the foyer, the Prince the opposite way.) Aqua: Lady Tremaine... I had better pay her a visit.

<><>> A Lesson from the Fairy Godmother <><><>

(Aqua stands listening at the front door of Lady Tremaine's mansion.) Lady Tremaine: You honor our humble home, m'lord. Grand Duke: +Clears throat+ Quite so. Lady Tremaine: May I present me daughters, Drizella and Anastasia. Aqua: As I feared. There is darkness here. (She summons her Keyblade and walks toward the door.) Voice: Wait! (Aqua turns and sees some mist.) Voice: It's dangerous to fight the darkness with light, my dear. (The mist forms into the Fairy Godmother.) Aqua: Who are you? Fairy Godmother: Cinderella's Fairy Godmother. I appear to those who believe that dreams come true. Aqua: Then I am honored. But why would you advise me not to fight darkness with light? Fairy Godmother: Strong rays of sun create dark shadows. Sadly, Lady Tremaine

and both her daughters are jealous of Cinderella's charm and beauty, qualities that appear to you as "light." Jealousy is darkness. Light and dark go hand in hand. You can't have one without the other.

Aqua: Then what should I do?

Fairy Godmother: It's quite simple, dear. One of Cinderella's friends is trying very hard to keep her light from fading. I want you to join little Jaq and help him.

Aqua: I can do that.

Fairy Godmother: You'll need a bit of my magic to help Jaq. Come back and see me when you're ready.

<><><> The Magic Words <><><>

Fairy Godmother: Bibbidi-bobbidi-boo!

(The Fairy Godmother's spell surrounds Aqua and she turns into a small ball of light and enters one of the upstairs windows.)

<><><> Mouse and Key <><><>

(A now small Aqua watches a mouse walk by with a key.)

Jaq: +Mean stepmommy. Gotta help Cinderellie. Uhhh+

(Aqua follows him.) Aqua: Are you okay? Jaq: Cinderella's stepmother locked her in her room. I've gotta let her out! I've gotta save Cinderella! (Aqua summons her Keyblade.) Aqua: Let me help you. Jaq: Oh, thank you. Ooh! That's like Ven's! Did you ever meet Ven? Aqua: I'm Aqua, but tell me how you know about Ven. Jaq: We're friends--good friends. Ven helped me fix Cinderella's dress. Aqua: And where is he now? Jaq: He's looking for a friend--another friend. Aqua: I see... Ven...you must have just missed Terra. Drizella: I can't understand why... It always fit perfectly before. Grand Duke: Quite enough of this. The next young lady. Please ... Jaq: Oh no. Hear that!? We've gotta hurry! Cinderella's gotta try that slipper. Come on, come on, hurry! (Jaq starts to run with the key. An Unversed appears in front of him.) Jaq: Ah! No, no, no! We've gotta hurry! Aqua: It's all right. Leave this to me. Jaq, don't lose that key! <><>> Get That Key to Cinderella! <><>> (Jaq is running for the mouse hole.) Jaq: Thanks, Aqua! <><>> A Perfect Fit <><>> (In the living room.) Grand Duke: You're the only ladies here? Lady Tremaine: There's no one else, Your Grace. (A still small Aqua stands on a stair-rail post watching.) Aqua: Come on... Hurry, Jaq!

(The Grand Duke turns to leave. Aqua starts to run to jump from the post when she begins to grow back to normal size and then falls to the floor below. The Grand Duke and the three women turn around to see Aqua sitting in the floor.)

Aqua: Oh... Would it... Would it be alright...if I tried on the glass slipper? Grand Duke: Hmm... I met you at the palace. Unfortunately, you are not the young lady the Prince is looking for. Aqua: But I am a girl. I should at least be given a chance to try it on. Lady Tremaine: Who are you, and what are you doing in my house? Drizella: She's probably here to rob us! Anastasia: Mother, do something! Lady Tremaine: That girl does not live here. I have only two daughters. I believe we're finished here, Your Grace. Grand Duke: Regardless... She means no harm. (The Grand Duke walks over to Aqua.) Grand Duke: Here you are, my dear. Aqua: Jaq! Hurry... Cinderella: Your Grace... Please wait. May I try it on? (Cinderella appears at the top of the staircase and makes her way down it.) Lady Tremaine: Pay no attention to her. She's just an imaginative child. Grand Duke: Madam, my orders were every maiden. Aqua: You should let her go first. (Aqua walks over to the staircase and stretches her arm out to Cinderella.) Cinderella: Thank you. (Cinderella sits down in a chair.) Aqua: I actually want to thank you, for teaching Terra he needs to keep believing. Cinderella: +Oh?+ (The Grand Duke is walking over to Cinderella, but Lady Tremaine trips him, causing him to drop the glass slipper and break it. Everyone gasps.) Grand Duke: +Ohhh+ What will I do? (Lady Tremaine gently smiles.) Cinderella: Oh please, don't worry. You see, I have the other slipper. (Cinderella pulls out the slipper and hands it to the Grand Duke. Lady Tremaine is surprised. The Grand Duke puts the slipper on Cinderella. Jag stands at the

top of the stairs laughing happily.)

Grand Duke: A perfect fit. I must inform the Prince immediately! You will come with me, of course.

Cinderella: I'd be happy to. (The Grand Duke and Cinderella walk out the door.) Drizella: It's not fair. She's a scullery maid! Anastasia: Mother! Are you just going to let them leave? Lady Tremaine: No... Cinderella will be put in her place. <><> The Grand Duke Runs for Help <><>> (Aqua is outside the house, she turns to go back in when she hears a scream.) Aqua: What's that?

(She sees the Grand Duke running through the gates.)

Aqua: What happened? Where is Cinderella?

Grand Duke: Sh-she was attacked by a creature...a monster in the forest...

Aqua: A monster?

## <><>> Overtaken by Darkness <><>>

(Cinderella is laying on the ground in front of a pumpkin carriage monster, her step-mother and step-sisters laughing. The monster fires a few bombs that hit around Cinderella. When the smoke clears we see Aqua protected her.)

Lady Tremaine: +laughs+ This is what happens when you go against my wishes!

(A pumpkin bomb lands in front of Lady Tremaine and her daughters, we hear them scream.)

Aqua: The darkness in their hearts overtook them. Go.

(Cinderella stands up and runs off. Aqua stands, summons her Keyblade and faces off against the monster.)

## <><>> A Pure Heart Filled with Light <><>>

(At the castle the Prince paces back and forth at the top of the stairs. He looks and sees the Grand Duke and Cinderella at the bottom of them. He runs down the stairs as Cinderella runs up them. They meet in the middle and embrace. Aqua watches as she sits on the fountains edge in the courtyard. The Fairy Godmother appears.)

Aqua: A pure heart filled with light... It's strange, The Master taught me darkness needs to be destroyed. But how, if not with light?

Fairy Godmother: Oh, my dear, you're too young to know. Experience more things, and you'll find the answer. Just trust in your dreams.

(Aqua nods her head.)

/\/\/ Dwarf Woodlands /\/\/\
\/\// The Waking Journey \/\//
<> AQU03 <>

<><>> The Witch and the Apple <><>>

(Snow White is backing away from an old woman trying to give her an apple. Snow White backs into a wall and the old woman puts the apple in her hands. Snow White bites into it. She falls to the ground and the apple rolls across the floor.)

<><>> Seven Sad Dwarfs <><>>

(While walking through the forest, Aqua comes across a small cottage where seven little men sit around a glass coffin.)

Aqua: What has happened here?

Doc: Poor Snow White...

(Aqua walks over and looks at the coffin and sees a lifeless Snow White inside.)

Doc: She was just as sweet as could be.

Sneezy: She sang us purty songs...

Happy: And made us smile.

Sleepy: At bedtime, she told wonderful stories...

Bashful: About falling in love, an' the Prince she'd met.

Grumpy: An' when we went to work, she gave us all a kiss...

Happy: She was so full of kindness--why, she made better folk of all of us.

Aqua: From what you've said, she must have been very loved. But, how did this happen to her?

Doc: The wicked Queen was horribly jealous of our dear Snow White's beauty. So she used her evil magic to change into an old hag, and then she gave Snow White a poisoned apple.

Happy: An' by the time we got here... Well, it was just too late. We found the princess as still as can be... Nothing we could do would wake her.

Aqua: Isn't there some way we can help her?

Doc: Well, not unless somebody craves the bastle--uh, braves the castle.

Grumpy: All you fools can stay here doin' nothin'. But I'm not afeard a goin', not even to that witch's lair!

Doc: You'll never make it. The castle's supposed to be guarded by magic, an' crawling with monsters.

Bashful: You will? Aqua: I will. Leave it to me. Doc: Well, all right, my dear. We'd be much obliged. <><>> The Prince's Resolve <><>> (Aqua enters the castle courtyard and sees a man standing by the well.) Aqua: Is something wrong? Prince: This castle--it's different somehow. And I can't find the princess or hear her beautiful voice. Was it all a dream? Aqua: Wait. You mean you know Snow White? Prince: Oh yes, we met once. It was a song that drew us together... Has something happened to the princess? Aqua: Yes, I'm afraid so... The wicked Queen tricked her into eating a poisoned apple. Prince: I must go to her! Where is she? Aqua: In the woods, guarded by seven kind dwarfs. Prince: I will find her. Perhaps there is a way I can help. (The Prince runs from the castle to the woods.) <><>> Presence within the Mirror <><>> (Aqua enters the mirror's chamber and looks around.) Aqua: Something's not right. (She looks at the mirror and walks over to it. Lightning strikes in the mirror followed by flames and then a face. Aqua jumps away from it.) Aqua: What? (The mirror shines bright and then Aqua is taken into it.) <><>> The Trail Goes Cold <><>> (Aqua defeats the Spirit of the Magic Mirror and is released from the mirror.) Spirit of the Mirror: The Queen is gone, my service done. Adieu, O victorious one.

Aqua: All right. Then I'll go.

(The face vanishes from the mirror. Aqua approaches the mirror, puts her hand on the glass, and sighs.)

<><>> Love's First Kiss <><>>

(Back outside the cottage, Aqua stands with the Prince while the seven dwarfs sit crying around Snow White in the opened glass coffin. The Prince walks over to the coffin, kisses Snow White, and kneels next to the coffin. Snow White begins to open her eyes.)

Aqua: Princess!

(Snow White stretches and sits up as everyone looks happy to see her. The Prince stands up and then picks Snow White up as the dwarfs dance.)

Aqua: That's so sweet. It's just like a miracle...

<><>> Flashback: Ventus Wakes Up <><>> (Aqua stands in Ven's room looking down at a sleeping Ven.) Aqua: Ventus, why won't you wake up? (She turns to leave when Ven starts to move and opens his eyes.) Aqua: You're awake! Ventus, oh, it's a miracle! (She runs into the hallway.) Aqua: Terra! Master Eraqus! Ventus is awake! (Terra runs into the room, happy.) <><>> The Happy Send-off <><>> (Snow White kisses each dwarf on the head. The Prince then carries her off while she and the dwarfs wave good-bye.) Aqua: (Every waking is a new journey. Maybe Ven left...because it was his time.)  $/ \rangle / \rangle / \rangle$ Enchanted Dominion  $/ \setminus / \setminus / \setminus$ Dark Footsteps <> AQU04 <> <><>> Forbidden Mountain <><>> (Aqua enters a mountainous area and sees a light coming from a castle.) Aqua: What's that? (The light passes by her.)

Aqua: I think I had better go take a look inside.

<><>> Reunion with Ventus <><>>

(Aqua enters the castle.)

Ven: There's no way Terra would hurt somebody like that! (Aqua looks around.) Maleficent: You don't believe me? That's unfortunate, for he agreed so easily. Ven: He did? Aqua: Ven! Don't be fooled! Ven: Aqua! (Aqua runs over to Ven.) Aqua: Terra would never do that. You know that as well as I do. Ven: Yeah! Maleficent: Ahh... The truth can be most cruel, even amongst the closest of friends. After all, one never knows the secrets of another's heart. I'm sure you'll agree... Ventus... Aqua. Aqua: The Master sent me. Ven...let's go home. Ven: But Terra... Aqua: Terra's not ready to leave yet. (After a silence.) Ven: Sorry, Aqua. But I can't go with you. Aqua: +Wha--+ Ven: It's just... I have to find him before it's too late! (Ven turns and runs off.) Aqua: Ven! (Aqua tries to chase after him.) Maleficent: I see you, too, wield a Keyblade. Aqua: How do you know about the Keyblade? Maleficent: A source of power... A key that opens the hearts of men, of entire worlds...and allows one to obtain anything and everything. Such a power I find most fascinating. Aqua: So, Terra...he really... Maleficent: Yes. Now, my dear, would you like to assist me, as well? Aqua: Never. Maleficent: I see, Xehanort was right. You are a most stubborn girl.

Aqua: Master Xehanort? How do you--

Maleficent: It seems you need time to consider my offer. Fortunately, I have the perfect place.

(Maleficent strikes her staff on the ground and the floor beneath Aqua collapses.)

<><>> The Captive Prince <><><>

(Aqua lands in the dungeon and sees a man chained to the wall.)

Phillip: Who are you?

Aqua: My name is Aqua. It looks like I was caught in a trap. Why are you here?

Phillip: To prevent me from breaking her evil curse. I was to meet the most beautiful girl at a cottage in the glen, but now my true love lies in an eternal slumber...and only I can break the spell.

Aqua: You must really love her.

(We see three fairies.)

Flora: Is what you said true?

Phillip: Yes. Maleficent told me.

Flora: Oh, Prince Phillip! It's you!

(They free Prince Phillip.)

Flora: Now, Phillip. The road to true love may be barred by many more dangers which you alone will have to face.

Aqua: I'm going with you. There's something I need to know, and Maleficent has the answer.

Flora: Yes, of course, dear. Now, come along. We must hurry to Aurora.

## <><>> Ambushed <><>>

(They enter the audience chamber where Diablo sits on one of Maleficent's magic walls. Diablo takes flight, caws and the walls disappear, revealing Maleficent's goons. The goons attack Aqua and Prince Phillip.)

<><>> A Castle Wrapped in Thorns <><>>

(Aqua and Prince Phillip make it to the bridge leading to the castle where Aurora sleeps. They begin across it. But Maleficent spots them.)

Maleficent: A forest of thorns shall be your tomb... Wound 'round the castle in a bower of doom!

(She raises her staff and shoots lightning from it, causing large vines with thorns to surround the castle. Aqua and Prince Phillip continue running, but Maleficent appears from green fire before them.)

Aqua: Maleficent! What did Master Xehanort tell you? Maleficent: Such a pity, child, that you don't have Terra's gift for obedience. Nor can you see how easy it was for him. Aqua: Terra would never do anything to help you! Maleficent: Quite the contrary. He fully embraced the darkness within himself. Aqua: Stop lying! Maleficent: See for yourself--all the powers of hell! (Green flames shoot up around Maleficent, turning her into a large black dragon.) <><>> The Sword of Truth Finds Its Mark <><>> (Maleficent, as a dragon, rears back and breaths flames, separating Aqua from Prince Phillip.) Aqua: No! (Maleficent bites at Prince Phillip while he swings his sword at her. The three fairies show up.) Flora: All together... Now sword of truth, fly swift and sure...that evil die, and good endure. (A spell is cast on Prince Phillips sword, causing it to shine. He throws it at Maleficent, hitting her heart. She burst into green flames and disappears. The vines she conjured disappear as well.) <><>> True Love <><>> (Prince Phillip looks around and then heads for the castle. Maleficent, still alive, walks away.) Aqua: It's the power of true love that defeated you. Maleficent: I will not be defeated by something as insignificant as love. Aqua: You don't even know the first thing about it. You're too clouded by darkness to see that there's something greater. (Prince Phillip enters Aurora's chamber, approaches her, and kisses her. Her eyes open.) Aqua: Try all you want, but you'll never defeat a heart filled with light. Maleficent: Perhaps... But remember one thing--as long as there is light, there will be darkness. And in time, many more will be drawn to it. Then they will all belong to me! (She fades away in green flames, laughing.) Aqua: Terra... You better stay strong for me.

 $/ \rangle / \rangle / \rangle$ /\/\/\ Radiant Garden  $\langle / \rangle / \rangle /$ A Sign of Light \/\/// <> AOU05 <> <><>> In Search of Terra <><>> (Aqua is flying through the Lanes Between when she sees something ahead of her.) Aqua: Terra? Where's he going? (Aqua follows him.) <><>> A Well-Mannered Lass <><>> (Aqua enters the town square of Radiant Garden where she sees Scrooge McDuck walking by.) Aqua: Excuse me. I'm terribly sorry to bother you, sir. Scrooge: Ach, what a well-mannered lass ye are. I'd be pleased as punch to help ye, if I can. Aqua: I'm looking for a boy who's not from around here. Have you seen him? Scrooge: Hmm, I think I know just who you're talking about. He scampered off toward yon castle in a right hurry. Aqua: Thank you so much. (Scrooge walks off.) Aqua: Terra... I hope you're still there. <><>> Kairi <><>> (Aqua is heading up the steps to the castle when she hears a girl scream and sees her running from Unversed.) Aqua: No! Run! (The girl runs, but is trapped by a wall. The Unversed miss her and she runs and hides behind Aqua, grabbing Aqua's Keyblade.) Aqua: I can feel the light. There's no way I can fight like this. An unversed jumps toward Aqua and the girl to attack them, but Mickey jumps in and defeats it. Mickey: Hurry! Ya gotta get that girl to someplace that's safe. Aqua: Who are you? Why do you have a Keyblade? Mickey: I'll tell ya later. Right now, we gotta stop these things! (Aqua picks the girl up and runs off with her, leaving Mickey with the

Unversed. As Mickey's about to take on the Unversed when Aqua returns.)

Mickey: Everything all right? (Aqua nods.) Mickey: Let's get 'em! Aqua: Right! <><>> Magic to Keep Kairi Safe <><>> (After the Unversed are defeated, Aqua stands with Mickey and the girl. Aqua kneels down.) Aqua: Thank you. My name is Aqua. I train under Master Eraqus. Mickey: And I'm Mickey. I used to be Yen Sid's apprentice. I came back to him for some more training. Aqua: I sense light within this girl. You think that's why they attacked her? Mickey: Yep, I think ya might be absolutely right. If ya ask me, she must be somebody pretty extraordinary. Aqua: Yes. I'm quite certain she's someone we're supposed to protect. Mickey: Let's join forces! Oh no, not now! (Mickey's pocket begins to glow.) Mickey: I'll be okay! (Mickey shoots up in a flash of light.) Mickey: See ya real soon! (Aqua and the girl watch as Mickey disappears.) Kairi: Here! (She holds out flowers for Aqua.) Aqua: Are these for me? Kairi: I picked you some flowers. Thank you for saving me. (Aqua takes the flowers.) Aqua: Oh, they're lovely. You're so sweet. Kairi: My name's Kairi. Nice to meet you! Aqua: Nice to meet you too. I'm Aqua. Kairi, about that light--Grandma: Kairi! Kairi: Oh! Grandma! Aqua: Wait, Kairi, just a minute...

(Aqua touches the charm on Kairi's necklace and it glows.) Aqua: I just cast a magic spell on you. One day when you're in trouble, the light within you will lead you to the light of another. Someone to keep you safe. Kairi: Thanks! (Kairi runs over to her grandma.) Grandma: There you are. It's time to go. Kairi: 'Kay! +Oh!+ Bye! (Aqua waves to her. Kairi and her grandma start to walk away.) Kairi: Hey, Grandma? Grandma: Hm? What is it? Kairi: Could you tell me that story? Grandma: +Laughs+ Again, dear? Kairi: Please? Grandma: Very well, then. Kairi: +laughs+

Grandma: Long ago, people lived in peace, bathed in the warmth of light. Everyone loved the light. Then people began to fight over it. They wanted to keep it for themselves. And darkness was born in their hearts. The darkness spread, swallowing the light and many people's hearts. It covered everything, and the world disappeared. But small fragments of light survived, in the hearts of children. With these fragments of light, children rebuilt the lost world. It's the world we live in now. But the true light sleeps, deep within the darkness. That's why the worlds are still scattered, divided from each other. But someday, a door to the innermost darkness will open, and the true light will return. So, listen, child. Even in the deepest darkness, there will always be a light to guide you. Believe in the light, and the darkness will never defeat you. Your heart will shine with its power and push the darkness away.

(Kairi nods.)

Aqua: Kairi... Something tells me I didn't run into her by accident.

(Aqua looks toward the town when a flying Unversed appears.)

Aqua: Unversed! It never ends.

<><>> Stop the Giant Unversed! <><>>

(Aqua runs into the garden and looks around. She spots a metal door that's been knocked in.)  $% \left( \left( A_{1}^{2}\right) \right) =\left( \left( A_{1}^{2}\right) \right) \right) =\left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \right) \left( \left( A_{1}^{2}\right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \left( A_{1}^{2}\right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \right) \left( \left( A_{1}^{2}\right) \left( A_{1}^{2}\right) \left( \left( A_{1}^{2}\right) \left( A_{1}^{2}\right) \left($ 

Aqua: Over there!

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<><>> Brought Together <><>>
(Aqua runs through the broken door where the Unversed went. When she enters the
area and runs toward it's center she sees Terra standing there. Ven runs up
after Aqua.)
Terra and Aqua: Ven!
Ven: Terra! Aqua!
(All three summon their Keyblade's as three large Unversed appear and join
together to create a giant Unversed.)
<><>> Walls of the Heart <><>>
Aqua: Terra!
Terra: Ven! Now!
Ven: C'mon!
(All three jump into the air. Aqua attacks first, followed by Terra and Ven
attacking the giant Unversed together. The Unversed fades away.)
Terra: Got 'im.
Aqua: We make a good team.
Ven: Sure do. Oh yeah! I got you these tickets.
(Ven pulls out three tickets that read "Disney Town Passport" on their
front's.)
Terra: For what?
Ven: Lifetime passes to Disney Town.
(Ven gives one to both of them.)
Ven: He said to -- He said to take two grown-ups.
Aqua: You mean us?
Aqua and Terra: +laugh+
Aqua: Listen to me, Ven... We need to get you home--
Ven: It's okay, Aqua. Trust me, that guy in the mask is history. He'll never
bad-mouth Terra again.
(Terra gasps and grabs Ven's shoulder.)
Terra: You saw the boy in the mask?
Ven: +Uh+ Y-yes?
Terra: Vanitas... Ven. You let Aqua take you home.
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Ven: No way. I wanna go with you guys. Terra: You can't. We have a dangerous task ahead of us. I don't want you to get hurt. Aqua: And what is this dangerous task, Terra? It doesn't sound like what the Master told you to do. Terra: It might be a different route, but I'm fighting the darkness. Aqua: I'm not so sure. I've been to the same worlds as you and I've seen what you've done. You shouldn't put yourself so close to the darkness. Ven: Listen to yourself, Aqua. Terra would never--Terra: You mean you've been spying on me? Is that what he said to do? The Master's orders? Aqua: He was only--(After a short silence.) Ven: Aqua... Terra: I get it. (Terra turns to leave.) Ven: Terra! (Terra stops.) Terra: Just stay put! I'm on my own now, all right? (Terra starts walking again.) Aqua: Terra, please! Listen! The Master has no reason to distrust you, really! He was just worried. Ven: You're awful, Aqua. (Aqua squeezes her Wayfinder in her hand.) Aqua: So now you know the truth. But the Master loves Terra, and you know that too. Ven: Were you also "ordered" to take me home? (After a silence.) Ven: Aqua... Now that you're a Keyblade Master, you've let it go to your head. I'm gonna go find Terra. (Ven starts running after Terra.) Aqua: Terra... Ven...

<><>> A Curious Book <><>>

(Aqua's walking through town when...)

Merlin: Just as I said it would happen, here's the third one! That book is almost more trouble than it's worth...

Aqua: +Ah, um"

Merlin: Say no more. The book you need to awaken the powers within you is just inside. Read to your heart's content, my dear.

(He enters the house.)

Aqua: I'm the third? Terra and Ventus were here?

<><>> The Boy in the Mask Appears <><>>

(Aqua's running through the town square when a masked boy appears.)

Aqua: A mask! You're the boy that Ventus mentioned.

Vanitas: Ah yes, Ventus. Tell me something, has he learned to put up a decent fight yet?

Aqua: What do you mean?

Vanitas: I'll be asking the questions. And why shouldn't I? After all, between the two of us...I'm the only one who will walk away from here alive.

(He summons a Keyblade.)

Aqua: Guess again!

(She summons her Keyblade.)

<><>> A Reluctant Farewell <><>>

(After the fight Vanitas lays on the ground. An exhausted Aqua walks over to him. She bends down to try and remove his mask.)

Aqua: Who are you?

(Vanitas starts laughing and Aqua jumps away from him and summons her Keyblade. Vanitas Stands up.)

Vanitas: Not bad at all. Congratulations.

(A dark portal opens behind him.)

Vanitas: I'll keep you around. Never hurts to have a backup.

(He leaves through the portal and Aqua releases her Keyblade.)

Aqua: I have to stop him...before anything else happens to Terra and Ven.

Ven: Aqua!

(Ven comes running toward her.)

Aqua: Ven. Were you able to find him? Ven: Yeah, but... He's gone. Aqua: Right. (After a silence.) Aqua: Then I can't stay here. Ven: Let me go with you, Aqua. Aqua: No, Ven. Do as I say and go home. (Ven looks down.) Ven: Why won't you let me? Aqua: I don't want to put you in harm's way. (She puts her hand on his shoulder.) Aqua: You understand? (She dons her armor and leaves on her Keyblade Glider.)  $/ \setminus / \setminus / \setminus$ Disney Town The Dream Festival  $\langle / \rangle / \rangle / \rangle / \rangle$ <> AQU06 <> <><>> Captain Useless <><>> (Aqua's walking through the town square when...) Captain Justice: Tada! Wearin' the mask of peace and hope...comes the fearless defender and hero of this town! It is me--Captain Justice! Aqua: Huh? (She turns away from him and starts to walk away.) Captain Justice: Wha-- Now listen, you pipsqueak. I'm Captain Justice! Who are you to walk away whenst a bona fide hero is offerin' his help? Aqua: I'm sorry, but I really don't need any kind of hero, bona fide or--Horace: Somebody, come quick! (Horace Horsecollar walks into the town square and falls to his hands and knees.) Captain Justice: What's this? Trouble? Captain Justice to the rescue! (Captain Justice and Aqua run over to Horace. Horace looks up at Captain Justice.) Horace: You? Well, now that's a shame... Or is it? Maybe this job's perfect for

you, Mr. Hero.

Captain Justice: What !? Name your catastrophe!

Horace: Those annoyin' monsters have turned up again over in Fruitball Plaza. They're all yours now, Captain J.

Aqua: (Monsters? Don't tell me the Unversed are here...)

Captain Justice: Monsters!? Well...too bad. Not on the list.

Aqua: I didn't know "bona fide heroes" got to pick.

Captain Justice: But I wouldn't stand a chance of survivin'--er, of fittin' em into my schedule.

Horace: Gosh, I thought you said you were Captain Justice. You can't leave those menacing things runnin' loose. They're ruining Fruitball!

Captain Justice: Huh? Hark, do you hear that? Somebody's callin' for Captain Justice's help!

(Aqua and Horace listen but don't hear anything.)

Captain Justice: Do not fear! I am on my way! Sounds like this catastrophe can't wait. But, uh, I'll be back here in a jiff!

(Captain Justice runs off.)

Horace: Oh, I'm sure you will, Captain Useless. But I don't think I'll stay here and hold my breath.

Aqua: I'm anything but a hero, but maybe I could help, if you want.

Horace: Would you? Oh, that'd be just jim-dandy! Someone needs to trounce those fiends at Fruitball...and keep 'em away from the plaza.

Aqua: I'll try.

Horace: Just give a holler once you're ready, and I'll explain to ya how Fruitball works.

<><>> Aqua is Number One <><>>

(Aqua beats the Unversed at Fruitball.)

Horace: My, you sure taught those monsters a lesson. You're the real hero in town, if you ask me.

(Minnie and Pluto walk up. Horace bows to her.)

Minnie: He's right, my dear. I couldn't agree more. Thank you so much.

Aqua: Who are you?

Minnie: I'm Minnie.

Horace: And she's our queen.

Aqua: Oh, please excuse me, Your Majesty. Where are my manners?

(Aqua kneels.)

Aqua: My name is Aqua.

Minnie: There's no need to be so formal. Just call me Minnie.

(Aqua stands up.)

Minnie: You see, I'm not sure I'm doing a very good job protecting my kingdom.

Horace: Oh, don't say that, Queen Minnie. We all know how hard it's been since the King set off the way he did. Don't you trouble yourself. Why we wouldn't even think of putting on our yearly Dream Festival if we thought there was the slightest chance anything might go wrong.

Minnie: Oh, you're very kind, Horace.

Horace: How 'bout that Pete, though? Captain Justice my hide! You can't count on him for anything.

Aqua: Wait... You're saying his real name is Pete?

Horace: Well, it sure as sugar isn't "Justice." Pete never does anythin' for anybody except Pete. That getup is just an act to get folks to vote for him. He wants to win the Million Dreams Award and hog the prize.

Aqua: Million Dreams Award? What is that?

Minnie: It's part of our Dream Festival. We all vote for who we think the most admirable citizen is. But Pete seems to have the wrong idea. He thinks that dressing up as a hero and proclaiming that he is one will win him votes. What really makes someone a hero isn't what they wear of what they say--it's the things they do and how they treat everyone.

Horace: Well, in my book, Aqua here is number one. You've got my heartfelt vote.

Aqua: Thanks, Horace. I promise I'll try not to let you down.

Horace: See that you don't! My vote's very important.

Minnie: Oh dear, he sounds serious.

Aqua: +laughs+ Being popular is tough!

\*\*\*If you finish Aqua's story last or replay with the same System Data, you'll get the following two scenes.\*\*\*

<><>> The Million Dreams Award <><>>

(Aqua stands in front of a stage with the rest of Disney Town.)

Horace: Who do you think's gonna win this year's Million Dreams Award?

Chip: Boy oh boy! I hope it's the guy I voted for!

Dale: I voted for him, too!

Huey: Now that we got so much business at the shop, maybe we'll be number one! Dewey: Wow, Unca Scrooge sure would be proud of us if we actually won! Louie: Yeah, an I bet Unca Donald would be pretty surprised, too. Minnie: Hello, everyone, and thank you for waiting. (Minnie and Daisy walk onto the stage.) Minnie: Now, it's time to begin the main event of our Dream Festival--the Million Dreams Award presentation. Captain Justice: Heh! Just skip to the part where you say my name. This is a shoo-in! Minnie: Oh, how very exciting! This year we have multiple winners. The Million Dream Award goes to... Ventus, Aqua, and Terra. All three of you! (Everyone cheers.) Aqua: You mean Ven and Terra were here? Captain Justice: Whaddaya mean!? (Pete jumps onto the stage.) Captain Justice: There's gotta be a mistake. Everybody voted for Captain Justice. I made sure! Now, go on, tell her! (Pete looks around as everyone remains silent.) Captain Justice: Better try the other one... (Pete runs off stage, and when he returns...) Captain Dark: The rogue racer, Captain Dark! (Everyone turns their backs to Pete.) Minnie: Pete, we counted the votes very carefully. Ventus, Aqua, and Terra won. Oh, Pete, I think you tried to do something good, but you were doing it for the wrong reasons, and you went about it the wrong way. Still, a couple of citizens must have though you had goodness in you, because you actually got a few votes. They knew you were looking out for them. Pete: Big whoop! I don't need their lousy votes. Just cough up my prize! (Pete reaches for Minnie.) Minnie: Pete! They voted for you because they believe in you and care about

you. How could you look down on that? I've tried to forgive a lot of things you've done, but this is too much. Now you've finally crossed the line.

Pete: Like that matters to me. Besides, what are you gonna do about it?

Minnie: Ha! I'm going to let you cool off for a while. Guards!

(Magic brooms walk onto the stage.)

Pete: W-wait, what? (The brooms surround Pete.) Pete: Hey! Let me go! Put me down! What!? You can't--no--hey, easy! (The brooms carry Pete off.) Minnie: Now, shall we continue the ceremony? Would the three winners, Ventus, Aqua, and Terra, please come up and join me on the stage? (Aqua walks up onto the stage.) Minnie: Oh dear, it looks like our other two winners couldn't make it here to be with us today. Aqua: I must have just missed them. Minnie: Perhaps you would accept the award on their behalf. After all, you've been so kind to so many here at the Dream Festival. So now, I hereby present the Million Dreams Award...as a token of how much you matter to us. Congratulations! (Everyone cheers.) Aqua: Thank you, everyone. Minnie: And as an extra treat, we've created something special--an ice cream flavor just for you. Royalberry ice cream! Horace: Oh my, I wish I had my own ice cream flavor! Chip: What's it taste like? Dale: Go on, try it! (Aqua takes a bite of the ice cream.) Minnie: What do you think? Aqua: Delicious! You couldn't have picked a better flavor. Minnie: +Ohh+ We're all very glad you're enjoying it. (Everyone cheers again.) <><>> Servant of Darkness <><>> (Pete is trapped somewhere.) Pete: Who does she think she is, dumpin' me in a place like this? Well, I'll just bust outta here and--Maleficent: Quiet, fool! You do not possess that kind of power. Pete: Who...who's there? Show yourself! Maleficent: That is enough! Stop your sniveling and heed my words.

Maleficent: If you do exactly as I say, I may decide to release you from this prison. Pete: Really !? Oh, then you can count on me. Just get me outta here, and you can tell me what to do! Maleficent: A very wise choice indeed. Now...proceed. (A dark portal opens behind Pete.) Maleficent: With your help, soon every world in existence will all be mine! (Pete walks into the portal.) Olympus Coliseum/\/\/The Road Heroes Tread\/\//  $/ \rangle / \rangle / \rangle$ <> AQU07 <> <><>> "Herc, they're all yours!" <><>> (Aqua enters the Coliseum Gates when Unversed appear. A satyr jumps between Aqua and the Unversed.) Phil: Stand back, sweetcheeks. I'll take care of this. (He looks at Aqua and gives her a thumbs up, then looks at the Unversed and turns around and runs away.) Phil: Herc, they're all yours! (A boy runs up and faces the Unversed with Aqua.) <><>> Terra the Champ <><>> Phil: Oy! Those wackos almost made gyros outta me! Herc: Well, maybe if you weren't trying to show off... Phil: Who asked you, kid? You'll understand more when you're older. Herc: And stronger... Strong enough to be a hero. Aqua: You think being strong is the same as being a hero? Herc: Sure--mostly. Look at how strong Terra is, and he's champion! Aqua: Terra? Phil: So sugarcakes... You got any plans for later? You know, I've trained a few heroes in my time. Maybe I could recite ya a little epic poetry. Aqua: Do you really know Terra?

Pete: Um...okay.

Phil: Of course I do. He's the local hero everybody's going gaga for-- Oh, now I get it. You're one of his fans. Everywhere I go it's Terra-this,

Terra-that... More like Terra-bull.

Aqua: Oh no, you see, I just want to track him down.

Phil: Yeah, tell me about it, sister. You and the rest of Greece! Kid shows up outta nowhere...goes and wins the first Games he ever enters, dazzling the whole town...and then the nudnik up and vanishes!

Herc: Everybody says Terra's the real thing, a true hero. I can't wait till I'm that tough.

Phil: Pfft, right. He's so tough that he turned the last schlemiel who faced him into a raving yahoo.

Herc: Come on, Phil, be nice.

Aqua: So you're telling me he isn't here.

Phil: Whoa, not so fast. He may not be here right now, but ya never know. He could always decide he's gonna show up for the Games.

Herc: Yeah... To defend his title.

Phil: And if you enter, there's always a chance you might run into him. I got an idea. I'll sign you up myself. And if you need a trainer, I'd be more than happy to put you through the ropes.

Herc: But Phil... I had to practically beg you to agree to train me.

Phil: Shh! Pipe down, kid! You and she ain't got the same attributes, if ya know what I mean.

Aqua: You know, you're right. Please sign me up for the Games. My name is Aqua. Nice to meet you.

Phil: Likewise. Now, let's start with a few basics--

Aqua: Thanks, I won't need a trainer.

Phil: Bah! Women--never changes. So I suppose ya still want me to go and get you signed up. Meet me in the vestibule when you're ready.

<><>> A Life Terra Saved <><><>

Aqua: All that's left is the final...and still no sign of Terra. The guy I'm supposed to fight is someone else named Zack.

(She turns around...)

Zack: Aqua, right? Hey, I'm Zack. Your opponent in the final. Man, finally! Once I beat you I get to take on Terra!

Aqua: Terra? Why? I don't understand. Are you saying there's another match after the final?

Zack: Uh-oh. Guess you didn't get the memo. Oh, Phil! Would you tell her the rules?

Phil: Fine, here's how it is. The Games are divided into two brackets--you got

your East, you got your West. The winners from each bracket face off in the championship match. Now, right now you are competing in the East and we got no idea about the other side. For all we know, your boy Terra could be crusin' through over in the West.

Aqua: Then I shouldn't be fighting matches here. I should be over there looking for him.

Phil: No...you, uh...can't! It's not allowed. Athletes are expressly forbidden from watchin' matches in the other bracket.

Herc: Did he just make that up?

Zack: How should I know?

Phil: All right, fine! Look, you gotta just stay and fight this match. The two athletes I entered defaulted before they made it to the top. Give a guy a break. I got a reputation.

Zack: Hey, do it for us, too.

Aqua: All right, then. I'll finish what I started.

Phil: You will? Oh, the gods are smilin' on me today! I'll be waitin' for ya in the vestibule. Just tell me when you're ready to go.

Herc: A match between Zack and Aqua? This I can't miss.

Phil: Ix-nay on the atchin'-way. You got trainin' to complete.

Herc: Oh, that's right... Well, good luck, guys. I'll see you around.

(Herc runs off.)

Zack: Aqua, give it your best out there.

Aqua: You too.

Zack: I am so fired up!

(Zack starts doing squats.)

Aqua: Zack, Terra is a friend of mine. How exactly is it that you know him?

Zack: He saved my life. During the last Games...this dude named Hades tried to make Terra his pawn of darkness...and he used me to do it. He had some kind of magic or something that made me crazy, gave me...weird powers that I turned against Terra.

(He stops doing squats.)

Zack: But you know what? Terra freed me. And he didn't need the darkness to do it.

Aqua: I had no idea...

Zack: Well, that's enough with the drama. I guess I'll see you in the ring, huh?

(Zack heads for the vestibule.)

Aqua: Terra... <><>> Friendship Between Boys <><>> (Zack and Aqua face each other in the Coliseum.) Zack: I promised Terra I'd face him. Fair and square. Aqua: The friendship between boys... It almost makes me jealous. Let's fight! <><>> Bluebird <><>> Zack: Ugh, I lost! (Zack gets up.) Zack: I've got a long ways to go if I'm gonna become a hero. (Hades appears in a puff of smoke.) Hades: Really--it's you? Here I thought I'd drop in to see which muscle-head was up next, and... Holy hydras! It's just a little girl, a little lassie, a little bluebird. (Hades takes a look a Aqua.) Zack: Hades! Hades: I'm sorry, is that a mosquito? Where did I put that bug spray? Zack: Mosquito!? Aqua: So you're Hades. You used Zack, and tried to cast Terra into the darkness. Hades: So I take it you're acquainted with the spineless chickenheart. Aqua: Terra is my friend. And I hear he triumphed over the darkness. He's not spineless. Hades: Funny, ya know, 'cause I heard different. Ya see, it was Chickenheart who asked me for a little, shall we say ... instruction on how to use darkness in the first place. Aqua: Never! Hades: And he was so close to doing it, too, when the sap went and got cold feet. Now if that ain't cowardly, I don't know what is. But you, my little bluebird... Why not flit over here and demonstrate some real courage for the winning team? Aqua: The darkness doesn't interest me! Hades: Well, that was rude. A "No, thank you, your godliness" might've

sufficed. Fortunately, I still get to--ahem--destroy you. Rules say you face me next. And I have a whole lot of darkness...with your name on it!

(Hades disappears in smoke.) Zack: Get back here, Hades! Man, if only I were up against him. Aqua. You gotta avenge me and Terra! Aqua: I will. <><>> Hades' Backup <><>> (Zack sits in the stands, looking around, when he starts to shiver. Aqua enters the Coliseum. She looks around and then the Coliseum shakes and an ice colossus enters the Coliseum over the wall. Hades puffs in below the colossus.) Hades: I never said one-on-one. Zack: No fair, Hades! Aqua: I suppose that's in the rules. Hades: "Rule No. 2: Combatants may call for backup." Maybe you better call yours, bluebird. Zack: He's already here! (Aqua holds her Keyblade out, stopping Zack.) Aqua: Don't, Zack! I can do this on my own! <><>> The "Snow Cone" Gets Licked <><>> (The ice colossus falls and dissolves. Hades turns red from anger.) Hades: I knew that snow cone wouldn't cut it. I need a real Titan. +Ha+ Stay tuned. (Hades disappears in smoke.) <><>> Advice for a Hero <><>> (In the Coliseum Gates area.) Zack: Stupid Hades... Next time, I'll put him in his place. Oh yeah! You're the champ--we gotta celebrate! Aqua: That won't really be necessary. Zack: Hmm... Hey, how about one date? Aqua: Huh!? Oh! You mean-- No... I have to leave right away... Besides, I still have so much training to do... Zack: Fair enough. And I'm still a work in progress, after all. Aqua: Huh? Zack: Well, how 'bout this--I become a hero, then we go on a date.

Aqua: I...I can't make any promises.

Zack: Yes! Great, it's settled. Hero-hood, here I come!

(As Zack runs into town, Herc runs into the Coliseum Gates.)

Herc: Oh... It's over already? And I finished today's training in record time. Uh, Aqua? What's wrong? Your face is red.

Aqua: +Ah, Uh...+ Nothing! Nothing. You want to be a hero too, right? Strength alone won't make you into one.

Herc: I know, I know. Strength alone won't make me a true hero. I'm starting to figure that out. I look at you and Zack, and I can tell there's something more.

Aqua: You've got strength in your heart, too. Never stop trying, and one day you might just become a true hero after all. Terra, you too. Keep fighting.

(She looks to the sky.)

/\/\/ Deep Space /\/// \/\// Signs of a Heart \/\// <> AQU08 <>

<><>> Teeming with Trouble <><>>

(Aqua ends up in a spaceship's transport room where she spots Unversed. She summons her Keyblade.)

Aqua: Is there any world they haven't found?

<><>> A Wayfinder? <><>>

(Aqua finishes off the Unversed, releases her Keyblade, and spots a star-shaped object on the floor that she walks over to and picks up.)

Aqua: This looks like the Wayfinders... But how did it get here?

(A blue creature jumps in front of her and takes the Wayfinder. Aqua summons her Keyblade and the creature growls at her.)

Aqua: Tell me, where did you get that?

(The creature growls but calms down when he looks at Aqua's Keyblade.)

Gantu: Come out, you little trog!

(The creature jumps up and disappears.)

Aqua: Wait!

Gantu: You there.

(Aqua turns and sees a large whale-like alien.)

Gantu: Has Experiment 626 passed through this area?

Aqua: I don't understand. Experiment what? Gantu: Don't be dense. Dr. Jumba Jookiba's genetic abomination--626! Small? Blue? Vicious? Aqua: Him? But he didn't look vicious. Gantu: Ah. So you have seen him! Aqua: Yes, he's in the ventilation system. Gantu: Blast! He got away again. (Gantu goes to leave, as well as Aqua, in the opposite direction, but...) Gantu: Hold it right there. Why don't I know you? What section are you from? Aqua: Um, I'm... Gantu: Trying to stow away, are we? <><>> The Grand Councilwoman <><>> (Gantu is walking through a hallway when he stops and turns around, facing Aqua.) Gantu: I said, stay close! (Gantu and Aqua continue past the control room.) Councilwoman: What is the meaning of this? Captain Gantu, did I not order you to apprehend the fugitives immediately? Gantu: Yes--and I will have them in custody soon. They'd be locked up already, if those wretched monsters would just--I mean, if I hadn't uncovered this potential stowaway. Aqua: I wasn't trying to sneak on board. My name is Aqua. And those monsters--I followed them here. Please, I can handle this threat. Just give me a chance. Let me show you. The weapon I carry is the only one that can stop them. Councilwoman: Our weapons are of no use against them? Is this true? Gantu: Well, we haven't explored all our options--Councilwoman: Nor do we have time to. We are fortunate you are here, Aqua. Your

Gantu: But Grand Councilwoman, you can't honestly believe what this stowaway says?

assistance would be most welcome.

Councilwoman: I think you'll find I can. We have a crisis. Jumba and 626 remain at large...and these monsters are obstructing attempts to apprehend them. Or did I mishear your latest excuse as to why you've again failed to carry out your duties, Captain? Will you help us?

Aqua: Of course. Defeating them is my job. It's what I do best, ma'am.

Councilwoman: Then might I make one other request? Should you happen upon our fugitives... (A picture of Jumba and 626 appears on a screen.) Councilwoman: please do whatever you can to apprehend them intact. Aqua: You want me to capture Dr. Jumba and Experiment 626? Gantu: But you can't jus-- That's my job! Councilwoman: You had your chance, Captain Gantu. Now you will stand down and await orders. We will monitor the location of the monsters and keep you apprised. Thank you for your help, Aqua. Aqua: Of course. (Aqua turns to leave the control room.) Aqua: (Experiment 626 was carrying a Wayfinder. I'd know that shape anywhere. Are Terra and Ven here, too?) <><>> Experiment 626's Search <><>> (Aqua enters the cell block and spots 626 who's looking around. Unversed appear behind him and jump to attack him.) Aqua: Look out! (Aqua jumps over 626 and kills the three floods in one strike. She lands in front of 626 and releases her Keyblade.) Aqua: You must be Experiment 626. I have orders to take you in. 626: Terra! Aqua: +Wha--+ I think you and I need to talk. (More Unversed appear, surrounding the two.) Aqua: But first thing's first. <><>> A Friend of Terra's? <><>> (After the fight 626 is looking around.) Aqua: Thanks. I owe you. What is it you're looking for? 626: Ter...ra... (626 jumps onto the wall and climbs away.) Aqua: Wait! I just need to ask you--

<><>> Space Find <><>>

(After Aqua defeats Unversed on the hull of the ship she finds 626's Wayfinder

floating in space and grabs it.) Aqua: This must be the Wayfinder that 626 was carrying around. (She heads back into the ship.) <><>> The Final Directive <><>> (Aqua stands before the Grand Councilwoman in the control room.) Councilwoman: Dr. Jumba and Experiment 626 have been sighted. At that time, the two of them were wandering around the launch deck. Would you see that they're secured? Aqua: Is Experiment 626...really that dangerous of a creature? Councilwoman: We must assume so. Aqua: All right, then. I'll head over there now. (Aqua leaves.) <><>> Gantu's Rage <><>> (Aqua enters through the upper area of the launch deck.) Jumba: Is time to give up. Then I will fix abnormality, and ridiculous behavior stops. (626 mumbles back angrily.) Aqua: Hold it right there! Dr. Jumba, Experiment 626... I've been authorized to take you into custody. (626 sees that Aqua has his Wayfinder in her hand and jumps toward her.) 626: Terra! (626 grabs the Wayfinder and rubs it against his face when he lands.) Aqua: So it really does belong to you. But...where have you seen that shape? Jumba: Is copy he made of good luck charm that boy Terra show to him. Terra said friend gave him charm, was very protective of it. Aqua: He really said that to you? Jumba: Yes. Aqua: Then you're still all right, Terra. Jumba: And now, because of Terra and his little bauble...my genius creation is hesitating in his genetically programmed destructive instincts. Just look at him. (A laser hits near 626.)

Aqua: What are you doing? Our orders are to capture them alive!

Gantu: I've decided to take a new approach. All right, you two... Any last words before I blast you into a million pieces? (626 mumbles something at Gantu.) Gantu: I am just big-boned! (Gantu jumps from the entrance to the engine room as 626 runs.) Gantu: Freeze! (626 is trapped as Gantu closes in.) Aqua: Stop it! Gantu: I warned you. Stay out of it! Aqua: I guess we have to do this the hard way. <><>> A New Circle <><>> Gantu: I'm not done with you yet. Councilwoman: Enough! I observed everything on the monitor. Gantu: I...I can explain... Councilwoman: You've been of great service, Aqua. Thank you. (Aqua looks at 626.) Councilwoman: Captain Gantu. Escort 626 to the asteroid to which he's been banished. When you return, you're back on patrol. Gantu: Not patrol! (The Grand Councilwoman is walking away with Jumba and 626.) Aqua: Please, Your Highness. Would you consider sparing Experiment 626? Councilwoman: Spare him? He's an extremely dangerous creature. I cannot release such a menace. Aqua: But it seems to me he's at least trying to make friends. And dangerous or not...I really believe he can succeed. Councilwoman: Very well, Aqua. If he behaves himself, I will consider shortening his exile. Aqua: Thank you, ma'am. (Aqua walks over to 626 and touches the Wayfinder he's holding.) Aqua: I like the charm you made. Do you think maybe...my circle of friends could become part of yours? My name is Aqua. My friends are Terra and Ventus.

626: Ah-koo, wah, fren... Terra... Ven.

(Aqua nods and then the Grand Councilwoman takes Jumba and 626 away.)  $/ \setminus / \setminus / \setminus$ Never Land /\/\\ The Expatition  $\langle \rangle \rangle \langle \rangle \rangle \langle \rangle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle$ <> AQU09 <> <><>> The Treasure Map <><>> (We see two boys walking.) Cubby: Over there! (They spot a roll of parchment near a tipi in the Indian camp.) Slightly: I'm gonna be the leader! (Before they can reach it, Aqua picks it up.) Lost Boys: +Ohh...+ Slightly: We were so close. Peter Pan: Too bad, men. Tough break. (Peter Pan flies down to them.) Lost Boys: But Pan! Peter Pan: No buts. You know the rules. The first one to find and claim the treasure map...gets to be the leader. And that's you. Aqua: Leader? Slightly: Of the expatition! Cubby: Uhh, we're goin' on a treasure hunt. And that's our map you got! (Tinker Bell flies up to Peter Pan.) Peter Pan: Whaddaya mean? I never said girls can't be part of the gang. C'mon, Tink, the more the merrier! Aqua: I'm sorry, but I have something else I need to take care of. Here, you keep it. (Aqua tries to hand Peter Pan the map while Tinker Bell shakes her head.) Peter Pan: Too bad...but rules are rules. (Tinker Bell gets mad.) Peter Pan: I guess we'll just have to call off the treasure hunt. Lost Boys: Nooo! Aqua: All right, you win. I'll join you for one "expatition."

Lost Boys: Whoopee!

(Aqua opens the map.) Aqua: As far as I can tell, we're here. And this mark here is where we'll find the treasure. Slightly: Enough pointin'. C'mon, let's go! Peter Pan: Wait a second. We still don't even know our leader's name! I'm Peter Pan. The jealous one over here is Tinker Bell. And you are? Aqua: Aqua. Peter Pan: So you're Aqua! Aqua: +Huh?+ Peter Pan: Now, first stop--Mermaid Lagoon! Aqua: Oh, okay. (Peter Pan and Tinker Bell fly off.) <><>> Enter Captain Hook <><>> (The five enter Mermaid Lagoon.) Hook: I have you now, Peter Pan! Today's the day I shall be rid of you forever! Peter Pan: I'm busy right now, Hook. We're on an expatition. Can't I show you up some other day? Hook: You'll show me up now! Give back me treasure! Aqua: Who's that? Peter Pan: Aw, that's just Captain Hook. He's a two-bit pirate codfish. Hook: I'll cleave you into two bits, boy! Smee! (Captain Hook runs off. Smee is looking through a telescope on the ship.) Smee: Oh, that was the Cap'n's signal! Fire! (Aqua and the others continue through Mermaid Lagoon when they stop and look around. A cannon ball hits behind them.) Aqua: We're sitting ducks out here. Run! (They run away.) <><>> A Tricky Ascent <><>> (Aqua walks over to the Lost boys who are looking up.) Aqua: What is it?

Cubby: The mark on the map points all the way up there.

(Aqua looks up the cliff.) Peter Pan: Aww, relax. A little pixie dust, and we'll be there in a jiffy. Cubby: But...we've never had to flied that high before! Slightly: What if we fall? Peter Pan: Hey, when did you two turn into cowards? Aqua: Don't you think you're asking a bit much of them? Peter Pan: This is between me and them, Aqua. Men, only the bravest of the brave can claim that treasure. Cubby: Yeah, we know... Peter Pan: Tink, if you would. We haven't got all day! (Tinker Bell flies up the cliff leaving a trail of pixie dust for the Lost Boys to fly up with.) <><>> Hook's Ambush <><>> (Aqua and the boys enter the gully.) Aqua: Hey, aren't we back where we started? Slightly: Ya mean we went all the way around Never Land for nothin'? Peter Pan: Well, ya conquered all sorts of obstacles to get here. And to me, that's certainly not nothin'. Aqua: You know, I had you all wrong. You were just looking out for them back there. Being a good leader. Peter Pan: Yeah, of course I was. Hook: You're too late, Peter Pan! I'll be taking what's mine now. (Captain Hook has found the treasure chest.) Peter Pan: It's Hook! Hook: Smee, secure me treasure. Smee: Aye-aye, Cap'n! (Smee opens the treasure chest and is surprised.) Hook: What is it now? Smee: C-cap'n, it's the treasure. It's b-been... Hook: Spit it out, you idiot! (Hook looks into the chest to see toy weapons in place of treasure.)

Hook: Odd's fish! It's all junk! Peter Pan: Whaddaya mean, junk? Those are our treasures, hook! Hook: But what did you do with MY treasure? Cubby: Oh, we losted it all. Hook: You what !? You scurvy brats have crossed me for the last time! (There's a ticking sound.) Hook: Hmm? What's that? That sound... (Hook looks around and sees the crocodile in the water.) Hook: Not you again! No, get away from me! Smee! Do something! Smee! (Captain Hook runs into the jungle.) Smee: Wait, Cap'n! (Everyone laughs and then they retrieve the treasure chest. Aqua sees the wooden Keyblade and picks it up.) Aqua: Is this... Peter Pan: Oh, Ventus left that here. I guess it's a special keepsake or somethin'. But don't worry about him. He said he would be all right without it. And then he promised to visit us again with even better treasures--maybe enough to fill a hundred treasure chests. Aqua: Ven... He was here... And someone else. Cubby: What's the matter? Aqua: It's nothing. Best that you stay here. (Aqua leaves them.) <><>> Vanitas Returns <><>> (Aqua runs into the Indian camp.) Vanitas: So, have a good time hanging out with the kiddies? (Aqua looks around and then turns around to see Vanitas with the wooden Keyblade.) Aqua: How'd you get that? Vanitas: I think that kid's outgrown such a childish toy, if you ask my opinion. (He snaps the wooden Keyblade in two and tosses the pieces aside.) Vanitas: Just like I've outgrown my need for you.

(Vanitas summons his Keyblade and takes a fighting stance.)

Aqua: You freak! (Aqua summons her Keyblade.) <><>> A Hard-Won Victory <><>> (Aqua wins and Vanitas and his Keyblade fall to the ground. And an exhausted Aqua falls to her hands and knees.) Aqua: I've done it... He's...finally...finished... (Aqua looks around and spots the broken wooden Keyblade. She tries to stand up, but only falls over.) Aqua: Ven, Terra...you can rest easy. (She looks out at the ocean and then passes out.) <><>> Flashback: The Last Night <><>> (On the summit of the Land of Departure.) Terra: You're too young to know now. Ven: Quit treating me like a kid. Aqua: +Laughs+ Terra: Hey, what are you laughing at? Aqua: I can't help it. +Laughs+ You two would make the weirdest brothers. +Laughs+ Terra and Ven: +Huh?+ All three: +Laughs+ <><>> Some Things Can't Be Broken <><>> Peter Pan: Aqua! Aqua! Aqua! (Aqua slowly opens her eyes.) Peter Pan: Are you all right? What happened? Aqua: I'm fine. (Aqua stands up.) Peter Pan: Oh no! Look at Ven's treasure! Aqua: It's okay, Peter. Whatever it is that binds us together isn't going to break so easily...and that's out real treasure. I think Ventus knew that. That's why he left this behind.

(She picks up the handle portion of the broken wooden Keyblade.)

Peter Pan: You must really be close. And that's somethin' pretty special. You and Ventus...and Terra, was it? One day you should all come back! Aqua: I'd like that.  $/ \rangle / \rangle / \rangle$ Two Boys /\/\/  $\langle / \rangle / \rangle /$ <> AQU10 <> <><>> The Warmth of Light <><>> (Aqua's flying through the Lanes Between when a bright light appears before her.) Aqua: What's that light? <><>> Sora and Riku <><>> (Aqua walks across the bridge to the small island on Destiny Islands. She looks and sees the tree with star-shaped fruit and takes out her Wayfinder.) Aqua: Terra... Ven... I hope we're ready for the storm that's coming. Sora: Hey, wait up! Riku: Too slow, Sora! See ya at the finish line! (Aqua looks and sees two boys racing down the beach.) Sora: One more time! You just got lucky. (Riku looks up and sees Aqua coming across the bridge. She stops and looks at them. Then she jumps down to them. She looks at Sora and they both laugh. She looks at Riku.) Aqua: (This boy looks so sincere--just like Terra.) (She looks back at Sora.) Aqua: (And this one--he's the spitting image of Ven.) +Laughs+ Sora and Riku: +Huh?+ Aqua: One of you might be special enough. Hey, you two mind telling me your names? Sora: I'm Sora! Aqua: And you? Riku: Riku. Aqua: (Someone has already passed this boy the power. Was it Terra?) Sora, do you like Riku?

Sora: Of course I like him, he's my best friend!

Aqua: Good. So then, if something happens, and Riku is about to get lost-or say, he starts wandering down a dark path alone--you make sure to stay with him and keep him safe. That's your job, Sora, and I'm counting on you to do it, okay? (She laughs and pats both of them on the head. Then Sora and Riku head back to the boat at the dock. Later, Aqua sits on the Paopu tree.) Aqua: One Keyblade is enough...for any friendship. I learned it the hard way. I wouldn't wish our lives on those children. (She looks at her Wayfinder.) Aqua: Terra, please tell me--what's to become of us? //// Questions to Be Answered //// $\langle / \rangle / \rangle /$ <> AQU11 <> <><>> Mickey in the Lanes Between <><>> (Aqua's flying through the Lanes Between when she spots something floating in front of her.) Aqua: Is that...Mickey? (She stops and picks up an unconscious Mickey.) Aqua: How'd this happen? Mickey: Master Yen...Sid... Aqua: Don't worry. I'll take you back to him. (She shoots off through the Lanes Between carrying Mickey.) <><>> Grave News <><>> Donald: King Mickey. Goofy: King Mickey. (Donald and Goofy are on their hands and knees looking down at the unconscious Mickey.) Yen Sid: Aqua, the stars bring me grave news. Master Eraqus's star has blinked out. I am afraid that means he has been struck down. Aqua: +Gasp+ The Master? But-- Who is responsible? (Yen Sid closes his eyes, and after a silence...) Yen Sid: Master Xehanort...and Terra. (Aqua gasps, shakes her head, and slams her hands down on Yen Sid's desk.)

Aqua: No! That's absurd! Terra would never!

Yen Sid: I hope with all my heart that you are right about your friend. There are some things even the stars cannot tell me.

Aqua: Where is he? Where can I find Terra?

Yen Sid: Terra's heart is leading him to the ancient Keyblade Graveyard, where wielders of those weapons once waged war.

Aqua: All right. I have to go after him...and see if it's true.

(Aqua heads for the door.)

Yen Sid: Be on your guard.

(Aqua stops, nods, and continues to the door.)

<><>> Unwavering Friendship <><>>

(Aqua leaves the Mysterious Tower and is travelling through the Lanes Between.) Aqua: Terra, Ven...please just be safe. I'll find a way to get you out of this.

/\/\/ The Keyblade Graveyard /\//\
\/\// Unbreakable Ties \/\//
<> AQU12 <>

<><>> Always One <><>>

(Aqua enters the Keyblade Graveyard and looks around at the scars that have been left in the landscape. She holds her hand out in front of her and summons her Keyblade.)

Aqua: The three of us will always be one.

(She releases her Keyblade and walks through the area.)

<><>> Gathering <><>>

(Terra is standing an area where a crossroad is made by many Keyblades that stick lifelessly out of the ground. He looks and sees Aqua walking towards him. Aqua stops when she gets near him and after a silence...)

Aqua: I was told...the Master was struck down.

Terra: +Uh+ Yes...that's right. I was stupid and helped Xehanort do it.

Aqua: +gasps+

Terra: The Master--he tried to hurt Ven. I only fought because I wanted to protect him.

Aqua: +sighs+

Terra: But I was tricked. Xehanort set the whole thing up--all so he could

awaken the darkness inside me. You were right, Aqua--and so was the Master. I did need to be watched. I went astray--but no more.

Aqua: What else is darkness but hate and rage? Xehanort is feeding the dark fires within you--making you fight. You'll go astray again. Tell me--how does that honor our Master's memory, Terra?

(Terra looks away from her and sees Ven walking towards them. When he reaches them...)  $% \left( \left( {{{\left( {{{\left( {{{\left( {1 \right)}} \right.} \right.} \right)}} \right)} \right)$ 

Ven: Xehanort wants me and Vanitas to fight, and make some kind of "X-blade." But the Master said we can't let that happen...and he tried to destroy me for it.

Aqua: X-blade?

Ven: I still don't know exactly what it is. But...it scares me to death. Even just the thought of it.

Terra: Relax, Ven. We're here and we're gonna take care of you.

Ven: I may have to fight Vanitas after all. If I do, guys... I want you to--

Terra: The three of us can never be torn apart, all right? I'll always find a way.

Ven: I'm asking you, as a friend... Just...put an end to me.

(Aqua and Terra both gasp and then a wind picks up. All three look in the same direction and see Master Xehanort walking towards them. Vanitas comes out from behind Master Xehanort, walking right along with him. They both stop.)

Xehanort: Behold... These lifeless keys used to be full of power--united with the hearts of their masters. On this barren soil, Keyblades of light and darkness were locked in combat...as a great Keyblade War raged. Countless Keyblade wielders gave up their lives, all in search of one, ultimate key. And it will soon belong to me...

(Master Xehanort points at Ven.)

Xehanort: X-blade.

(Terra, Aqua and Ven all don their armor. Ven starts to rush, but Terra stops him and rushes at them himself. He prepares to attack but is hit when Xehanort causes the ground beneath him to rise. Terra slides across the elevated earth and after regaining himself watches Xehanort and Vanitas rise on another plateau that Xehanort has created. Xehanort stretches his arm down toward the Keyblades.)

<><>> Kingdom Hearts <><>>

(The sky grows dark and Xehanort creates a cyclone of Keyblades that were ripped from the ground. He sends them toward Aqua and Ven.)

Aqua: Ven!

(Aqua and Ven are running from it when Vanitas jumps onto it and rides it after them. Ven gets knocked down, then Vanitas goes after Terra who is knocked off of one of the cliffs by the Keyblade cyclone. Aqua stops and looks up and is then thrown up when Keyblades rise from the ground under her. When she lands, Ven runs over to see if she's okay.)

Ven: Aqua!

(Aqua grabs her Keyblade and points it up while it begins to glow.)

Aqua: Terra!

(A magic spell comes out and flies to Terra who is being lifted into the air by the cyclone of Keyblades. When it reaches him, now in front of Xehanort, it forms a barrier around him and stops the Keyblades from hitting him. The barrier then explodes as Xehanort watches, smiling. Aqua, who lost her helmet, and Ven look up. Ven starts running towards Terra's location. Terra is thrown across the plateau's ground after the explosion where he lands in front of Xehanort, who readies his Keyblade. Ven jumps and tries to attack Xehanort from behind, but Xehanort disappears only to reappear behind Ven, grabbing him by the head.)

Terra: Ven!

(Ven is flailing, trying to get free but can't. Terra charges at Xehanort but is thrown to the ground below the cliff by the Keyblade cyclone slamming into him after Vanitas jumps off it and lands next to Xehanort. Aqua stands up and looks up at Xehanort holding Ven.)

Aqua: Ven!

(Ven looks down at her and is then covered in dark mist and frozen by Xehanort. Xehanort then drops Ven off the cliff, but Aqua catches him before he hits the ground, where they both slide across the ground. Aqua looks at frozen Ven and sees his eyes moving a little.)

Aqua: Ven, are you okay?

(Xehanort, now holding a ball of dark flames, laughs, holds his arm to the sky, and fires the dark flame into the clouds. The clouds move away revealing a blue heart shaped moon, Kingdom Hearts. Aqua looks up in amazement. A little distance away we see Mickey approach.)

(Aqua sits holding a frozen Ven.)

Braig: How 'bout you leave the popsicle with me, so you can go have your little fight with Terra.

Aqua: +gasps+

Braig: You can't be too happy about him deep-sixing your Master.

(He laughs and we see his eye is now yellow and he has pointed ears.)

Aqua: Who are you?

Braig: You think you two have got some grand role to play. As if. You're only here so that when I finish you off...Terra will succumb to the darkness. So... who wants to go first?

Ven: Shut up!

Braig: Oh, so this kiddo thinks he's a full-fledged Keyblade wielder? He's got

the angry look down. Aqua: Go ahead if you want to waste your time. Keep trying to drive us apart with your mind games. It'll never work! (Aqua lays Ven down. Ven struggles to move. Aqua stands up.) Aqua: Terra will prove to you he's stronger! (Aqua summons her Keyblade and charges at Braig.) Ven: Aqua! <><>> Ventus-Vanitas <><>> (Aqua defeats Braig.) Braig: I keep forgetting--don't mess with Keyblade wielders. But you know what? That just means I made the right choice! (Aqua charges toward Braig again.) Braig: Well...he wanted me to buy time, and I'd say he got it. (Braig turns and runs off.) Aqua: What? +Uh!+ Ven! Ven: Aqua! (Vanitas falls from the cliff. Aqua looks up, but...) (Aqua's laying unconscious and remembers something.) Ven: I'm asking you, as a friend... Just...put an end to me. (Aqua wakes up.) Mickey: Gosh, I'm glad you're okay. (Aqua looks and sees Mickey sitting next to her. As she sits up, Mickey stands up.) Aqua: +Uh!+ Ven! (She stands up and they both look around. Aqua spots him.) Aqua: Oh, thank goodness. Ven! You're safe! (She runs over to him, followed by Mickey.) Aqua: Ven? (Mickey looks and sees the X-blade in Ven's hand. Ven looks up with yellow eyes, smiles and thrusts the X-blade at Aqua. But Mickey knocks it off course with his Keyblade.)

Mickey: That's not Ven!

(Ven's armor disappears in darkness and is replaced with Vanitas's clothes.)

Ventus-Vanitas: Correct. I am not Ventus. His heart has become a part of mine now. This X-blade will open a door--one that leads to all worlds! Then, Keyblade-bearing warriors will flock here from each and every one of them, to battle for the light within Kingdom Hearts! And just like the legend says, the Keyblade War will begin!

Aqua: Shut up! I'm sick of your nonsense! Give Ven his heart back!

## <><>> The X-blade Goes Berserk <><>>

(Aqua and Mickey are charging at Ventus-Vanitas, but he swings the X-blade creating a powerful wind that blows Aqua and Mickey back. Aqua hits a rock and then falls to the ground. Vanitas walks over near her.)

Ventus-Vanitas: What's wrong? Giving up already?

(Aqua pulls out her Wayfinder.)

Aqua: Terra, Ven, lend me strength.

(The Wayfinder blinks and then Aqua's Keyblade is surrounded in light. She gets up and charges at Ventus-Vanitas.)

Ventus-Vanitas: You're just wasting your energy.

(He swings the X-blade at Aqua, but she hits it with her still glowing Keyblade sending out a shockwave of energy. She pushes back hard and causes the X-blade to crack.)

Ventus-Vanitas: What?

(She knocks Ventus-Vanitas to the ground, and the X-blade flies into the air. The X-blade begins to glow and releases many strands of energy which carve into the ground. Mickey wakes up and gets up.)

Mickey: Oh no! It...it's gone all haywire!

(Mickey runs toward it. Aqua looks over and sees Ven's armor return.)

Aqua: Ven!

(The energy from the X-blade is striking near him, and preventing her from reaching him. The X-blade disintegrates, releasing more energy and blowing Ven away. Aqua runs after him and jumps into the air reaching for him she finally grabs his hand as the blast hits them.)

<><>> Three Lights <><>>

(Aqua wakes up.)

Aqua: Where am I?

(She sits up in Yen Sid's study.)

Yen Sid: Aqua, you lost consciousness. Fortunately, Mickey found you and Ventus drifting in the Lanes Between, and brought you back to me to receive proper

care. I am sorry, but there was no sign of Terra. Aqua: I see. Ven! Ventus! (After shaking him a few times, he won't wake.) Yen Sid: The boy's heart is sleeping. Aqua: When will he wake? Yen Sid: I could not say. It is almost as though his heart has left. Should it return, he may very well wake. Should it not, then he may sleep like this for all eternity. Aqua: No... +Uh!+ I'll keep him safe--until he wakes. Forever if I have to. Yen Sid: I will tell you what your friend needs right now. It is not your protection. He needs you to believe. You see, Ventus's heart hangs in the balance. It sleeps in the place between light and darkness. From all I can perceive, that means he will be looking for a friend--one who believes in him, to show him the way home. Just as long as you love him...then Ventus will be able to find you when he wakes. He can follow that love back to where he belongs--the realm of light. Mickey: +Ah!+ Don't you worry, Aqua. I believe in Ven, too. Gosh, he's been as good a friend to me as anybody. And if both you and me believe in him with all our hearts...then he'll have two lights to follow instead of one. Aqua: Three lights. Terra. Mickey: But...Terra's gone. Maybe for good. (Aqua shakes her head.) Aqua: I think I know how to find him. (She pulls out her Wayfinder and closes it in both her hands.) (Aqua's credits roll.) Final Episode <><>> Ventus's Guidance <><>> (Aqua exits the Mysterious Tower carrying Ven on her back.) Aqua: Ven needs a safe place. (Ven's hand moves. He holds his arm up and summons his Keyblade and creates a portal.) Aqua: All right... If that's where you want to go.

(Aqua carries Ven into the portal.)

## <><>> Home Is Where the Hurt Is <><>>

(The portal led them to the ruins of the Land of Departure. Aqua gasps when she sees what has happened to their home. She looks around trying to take it all in when she spots Master Eraqus's Keyblade laying on the ground. She remembers what she told him before she left.)

Aqua: Of course. I would never let that happen. I promise you I will bring Terra back... Only this time, you'll see he has what it takes to be a Master.

(She heads toward the castle carrying Ven and the Master's Keyblade.)

Aqua: He's not as weak as you think.

## <><>> Castle Oblivion <><>>

(Aqua enters the ruins of the castle, remembering what Master Eraqus told her.)

Eraqus: Aqua.

Aqua: Yes?

Eraqus: Now that you are a Master, there is one secret in particular you must know. Should anything happen to me, and you find the legion of darkness at our doorstep...I ask that you take my Keyblade and use it to lock this land away.

Aqua: What?

(Aqua sits Ven in the center throne of the throne room.)

Eraqus: Generations of Keyblade Masters have been charged with keeping this land safe. Light and darkness exist in balance here, and there are those who would abuse such neutral ground. This is why our predecessors devised a certain...trick.

(Aqua holds Master Eraqus's Keyblade up, pointing it at the back of the center throne. This reveals the Land of Departure's Keyhole. Aqua thrusts Eraqus's Keyblade forward causing the end of the Keyblade and the Keyhole to glow.)

Eraqus: Just use the key, and this land will be transformed. From that day forward, all who visit this land will be lost to oblivion, none ever able to solve the mystery. None, Aqua, except you.

(The area is engulfed in light.)

<><>> The Chamber of Waking <><>>

(After the light subsides Aqua is left in a transformed throne room. Ven sits in the throne in the center of the room, with light being sent along chains to the many symbols on the walls.)

Aqua: I know it's a lonely place, but you'll be safe. Terra and I will be back to wake you up before you know it.

(Aqua exits the chamber.)

<><>> Terra's Guidance <><>> (Aqua exits Castle Oblivion and looks around at the new landscape before turning around an looking at the new exterior of the castle.) Terra: Aqua... Put an end to me. Aqua: Terra, tell me where to find you. (Aqua leaves the world behind.) <><>> "Return my friend's heart!" <><>> (It's a cloudy night when Aqua enters the town square of Radiant Garden. She finds a white haired, yellow eyed Terra standing in the center and runs to him.) Aqua: Terra? (He reaches for her and grabs the strap across her chest and lifts her off the ground. A dark aura begins to surround him.) Terra: Who...am I? Aqua: Such a terrible...darkness... Fight it. Terra, please! Terra: Terra...you say? (The dark aura disappears. He drops Aqua and grabs his head.) Xehanort: Terra's heart has been extinguished--smothered by the darkness within him. (Xehanort summons his Keyblade and swings it down at Aqua. She jumps back, out of the way.) Aqua: My name is Master Aqua. (She holds her hand forward and summons her Keyblade.) Aqua: Now return my friends heart or pay the price! <><>> The Heart That Fought Back <><>> (Aqua weakens Xehanort. An aura of light surrounds Xehanort.) Xehanort: Stop fighting back! (Xehanort becomes unable to move.) Aqua: Terra, I know you're in there! (Xehanort becomes able to move a little.) Xehanort: This'll teach you. Get out of my heart! (Xehanort turns his Keyblade on himself.)

Aqua: Terra!

(Xehanort's Keyblade falls to the ground and vanishes. His shadowy other appears and vanishes as well, only it creates a dark portal beneath him. Xehanort falls into the portal as Aqua rushes to reach him. Unable to get there in time, she dives into the portal which then has a light shine from it.)

<><>> With You <><>>

(After diving into the dark portal Aqua, now in her armor on her Keyblade Glider, races to reach a falling Terra.)

Aqua: The darkness can't have you!

(She speeds up and gets close to him, she reaches and successfully grabs his hand. After pulling him to her she races back toward the still open, but closing, portal.)

Aqua: I have to do something or we'll both be lost.

(Aqua changes her Keyblade back to normal and comes out of her armor, leaving the armor holding Terra in it's arms. She puts her Keyblade in Terra's hand.)

Aqua: I'm with you. Go!

(She sends the armor flying to the portal carrying Terra, while she falls into the darkness.)

Aqua: Ven, I'm sorry...I might not make it back as soon as I thought. But I promise I'll be there, one day, to wake you up.

(Sora and Riku lay on the beach of the main island of Destiny Islands, looking up at the night sky. Riku sits up.)

Riku: Hey, I'm gonna head back.

(Sora sits up as well.)

Sora: Yeah. Me too.

(They start walking back to town. Riku looks over at Sora.)

Riku: Sora, what's wrong?

Sora: Huh?

Riku: You're...

(Sora sheds a tear.)

Sora: That's weird. It's like something's squeezing me inside.

Riku: Somebody up there must be sad.

Sora: Up where? Riku: They say every world is connected by one great big sky. So maybe there's somebody up there in all those worlds who's really hurting, and they're waiting for you to help them. Sora: Well gee, do you think there's something I could do? Riku: Hmm... Maybe they just need you to open your heart and listen. Sora: Hmmm... I dunno Riku, you say some weird stuff sometimes, but I'll try it. Riku: Okay. (Sora looks at the sky and closes his eyes. We see Ven in the Chamber of Waking.) Sora: Hey... Can you hear me? <><><> (In Radiant Garden... Braig is showing Ansem and Dilan to the town square.) Braig: Right this way. (Ansem gets down on his knees and lifts Terra-Xehanort up a little.) Ansem: Young man, what ails you? Can you speak? Tell me your name. Terra-Xehanort: Xeha...nort. Ansem: Xehanort? (Braig smiles. Xehanort passes out.) Ansem: Quickly, get him to the castle! Braig: You can count on me. (Braig picks Xehanort up.) Braig: Dilan, get those for me. (They look over at Aqua's armor and Keyblade.) <><><> (In the realm of darkness Aqua is just walking.) Aqua: Seems like I've been walking for ages. How long have I been down here? (A Darkside Heartless appears. Aqua summons Master Eraqus's Keyblade, but three more Darksides appear. Aqua lowers the Keyblade and releases it.) Aqua: Maybe... I should fade into the darkness here.

(One of the Darksides prepares to attack when two lights shine in the distance. They fly through the Darkside and then are shown to be Terra's and Ven's

Keyblades. They kill the three remaining Darksides and then disappear into the darkness. Aqua laughs and smiles.)

Aqua: I guess it's been so long, I almost forgot how to smile.

(Aqua pulls out her Wayfinder and looks at it remembering her friends. Ven, Terra, Master Eraqus, Mickey, and everyone from the world's she visited and lastly Kairi, Riku and Sora. She smiles and laughs.)

Aqua: There's always a way.

(The final credits roll. But, after the credits...)

(Sora stands on his heart's station. He looks around and then sees a light falling from the darkness.)

Sora: Hey. Can you hear me?

Ven: I heard your voice. It cut through the darkness around me. All alone, I followed the sound, into a sea of light...and found myself here, with you.

(Sora nods as he holds the light in his hands.)

Ven: You gave me something back when I needed it most. A second chance.

Sora: I did?

Ven: But...now I have to go back to sleep again.

Sora: Are you sad?

Ven: Would you mind if I stayed here, with you?

Sora: Sure, if it'll make you feel better.

Ven: Thank you.

(Ven's heart goes into Sora's body.)

(Sora opens his eyes on Destiny Islands.)

Riku: Well?

Sora: Ya know... I think it worked.

(They look up at the night sky where three stars twinkle brighter than the rest. The following words appear:

"In time, the worlds would be saved by these two heroes who stood beneath the same blaze of stars."

(And the screen fades to black.)

"Hidden Truths"

Xehanort: Darkness rules your heart--it give me control. Muscle and sinew that once obeyed you now rebels against you. How you can remain here at all confounds the mind.

Terra: It's still my heart. You think you can just come in and take over? I'm not gonna sit by and let that happen.

Xehanort: Hmph. Don't even entertain any notions of escaping me, boy. In the end, your heart will be engulfed by mine forever.

Terra: Wrong. You're gonna get shown the door, old man.

Xehanort: As I recall, you couldn't even handle your own darkness. How, then, will you triumph over mine?

Terra: You'll find out soon enough.

Xehanort: Oh? So that's how it is, is it? Someone else has set foot in your heart. Eraqus, you sly fox...

Terra: I'm not afraid of what the darkness holds now. Even if you do wrest control of my heart from me--even if you cast me into the deepest, darkest abyss--you'll never sway me from the one cause that pushes me to keep on fighting. Whatever the cost, I'm ready to pay it.

Xehanort: Brave words, to be sure. But I'm a patient man. We can take as much time as we need to settle this little property dispute. However, know this--You are just one of many roads that I might choose to take. Trust me. I made certain of that. +Laugh+

"Image of their backs, preserved in memory"

(Apprentice Xehanort walks through a hallway and Radiant Garden.)

Braig: Hey! Mister Master. Oh c'mon, you don't even know your pal? Please tell me the amnesia was just a sick joke. Boy, this is some cliche. Hey, you're not...Terra? Just gotta check. As if. Well, don't sweat it. I got your back.

(Ansem and Ienzo come from a side passage after Xehanort and Braig have already passed by. They walk away from Xehanort and Braig eating ice cream. Ienzo stops and turns around, looking at Xehanort and Braig, Ansem looks as well.)

"Two who were never meant to meet"

(Ansem, wearing a black cloak, sits in the realm of darkness, staring out across the dark sea. Aqua approaches him.)

Aqua: Who are you?

Ansem: +Hm?+ Why, hello. It's not often I get visitors.

Aqua: Please, call me Aqua. Why are you sitting here all alone in the realm of darkness? How did you end up here?

Ansem: Well...I can tell you this is my second time on these shores. But unfortunately, much like the first, I do not remember who I am or whence I came. Everything was washed away in whatever currents carried me here.

Aqua: That's too bad. I know I've been here a long time, wandering through the endless hours...unable to escape...

Ansem: You wish to return to your own world?

(She nods.)

Aqua: It's my friends. I promised I'd be there for them.

Ansem: Your friends? Somewhere in the scraps of memory I have left, you remind me of a boy I once knew. He is very much like you--true to his friends, and kind. This boy travels to many worlds and fights to keep the light safe.

Aqua: Keep the light safe? I've been away too long. Did something happen out there? Are the worlds in danger?

Ansem: Sad to say, they nearly fell to darkness more than once. But at every turn, that boy arrived with Keyblade in hand to save the day.

Aqua: Huh? Wait a sec... Is his name Terra or Ven?

Ansem: Neither of those, I'm afraid.

Aqua: Should've known.

Ansem: How long has it been since I met him? At least a year now, perhaps more... Back then, my heart was clouded with vengeance. I did terrible things...both to him and his friends. I brought unhappiness to more lives than one. I felt something must be done. Was that why? A means of clearing my conscience? Or perhaps, out of a sort of scholarly instinct? While the boy slept his long sleep, I hid the results of my research inside him, transplanting the data to where it might best serve a purpose. In fact, I would like to believe... Maybe he can set things right. A boy like him who touches so many hearts--he could open the right door, and save all those people whose lives I managed to ruin. So many are still waiting for their new beginning, their birth by sleep. Even me...and even you.

Aqua: What's this boy's name?

Ansem: His name...is...

"All the pieces lie where they fell"

(In the white room of the Mansion in Twilight Town, Namine sits drawing a picture. It's shown to be a picture of Destiny Islands at sunset with...)

Namine: ...Sora.

(At the Station Tower in Twilight Town Roxas, Axel and Xion are eating ice cream and watching the sunset. Roxas and Xion stop eating and raise their heads a little.)

Roxas and Xion: Sora. (At the Mountain Path in the Land of Departure Ven's asleep in one of the rock chairs. Terra walks over and rests his arm on the chairs arm, waking Ven. They both look to the night sky.) Terra and Ven: Sora. (A shooting star passes above them.) (Back in the realm of darkness Aqua, sitting on the beach, starts to cry. She looks out across the water.) Aqua: Sora. "Where they wait for him..." (Sora sits looking at the sunset on the Paopu tree on Destiny Islands at sunset.) Riku: Sora. (Sora turns and sees Riku walking off the bridge and onto the small island.) Sora: Riku. Riku: Your mind's made up? Sora: Yeah. (Sora has a bottle and note that bears King Mickey's seal. Kairi walks up to them.) Kairi: Sora. Sora: Kairi, I... (Kairi nods. Sora walks over to her.) Sora: It's just...they really need me. I have to go. I am who I am...because of them. (Kairi hands Sora her good luck charm.) Kairi: See you soon. (The screen turns black and words flash onto the screen: "Reconnect. KINGDOM HEARTS" Extra Dialogue 

/\/\\ Terra /\/\\  $\langle \rangle \rangle \langle \rangle \rangle \langle \rangle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \langle \rangle \rangle \langle \rangle$ <><>> Dwarf Woodlands <><>> After the first scene. If you speak with the Queen. Queen: Why are you still here !? Go, swiftly, and bring me Snow White's heart. <><>> Mysterious Tower <><>> Yen Sid: There was a time when I walked the path of the Keyblade Master alongside Eraqus and Xehanort. But the three of us have gone our separate ways. <><>> Radiant Garden <><>> Merlin: I must be more popular than I thought. So many guests, and all on the same day. <><>> Disney Town <><>> Louie: We're saving up munny so we can go on a big adventure! <><>> Olympus Coliseum <><>> Phil: Terra, you're the hottest thing to hit this place since barbecued meat on a stick. They're still callin' you a hero! <><>> Deep Space <><>> Jumba: Is YOUR fault 626 start behaving all cute and non-destructive! Go away now before you make things even more horrible. <><>> Never Land <><>> Peter Pan: Grown-ups can be real good at tellin' fibs. I'd watch out if I were you. You look like an easy guy to trick. Slightly: Aw, I wish I could decide on my most favorite treasure. Cubby: Pan's real good at games! He makes everything lots of fun. Even fighting with Hook and those smelly pirates! /\/\/ Ventus /\/\/  $\langle / \rangle / \rangle /$ <><>> Dwarf Woodlands <><>> Snow White: Thank you again for coming to my rescue. Did you find your friend? Doc: We can look after Snow White from now on. Dopey: ..... Sneezy: The Princess is so pretty, I nearly forget to--ACHOO! Sleepy: Since we started helpin' the Princess, I wake up bright and early every morning!

Bashful: Gosh, Snow White sure is nice... Grumpy: It's you again, ya thief! Whaddaya want? Happy: Snow White bakes the best gooseberry pies we've ever tasted. <><>> Castle of Dreams <><>> When you must collect the items for the dress. Jaq: Finda tings for Flindarelly's dress? If you pick "Yep! I know where to look.": Jaq: Care-fee of meany Stepmuddy! Jaq: Drizzy-relly, Anna-stazy meany, too! Jaq: Care-fee Roos-a-fee! When you need to get the pearl. Jaq: Pitty-pitty pearl gotta be down-a-stairs! After the world is completed. Jaq: Ven-Ven help-a Jaq make Flindarelly happy! Zugk-zugk! <><>> Enchanted Dominion <><>> Flora: When Princess Aurora was born, my gift to her was the gift of beauty. Fauna: Thank you so much for helping us return Aurora's heart to her. Merryweather: When Maleficent cursed her, we knew we had to keep that sweet little baby safe. So, we hid Aurora in a cottage and took care of her for sixteen years. <><>> Radiant Garden <><>> Merlin: If it's the book you're here for, I placed it over on the desk. After the world is completed. Scrooge: Have ye made your way to Disney Town yet, lad? It's the time of the Dream Festival now. There's attractions and all sorts o' fun. And with the tickets I gave you, ye can go as often as ye like! <><>> Disney Town <><>> Louie: We're saving up munny so we can go on a big adventure! <><>> Olympus Coliseum <><>> Phil: Being a true hero takes more than muscle. Ya gotta put your heart into it.

<><><> Never Land <><><>

Peter Pan: Hook never has any interesting treasure. Where's the fun in swiping

the same old jewels and gold all the time? Slightly: Aw, I still can't decide what my treasure should be! Cubby: Hey, Ven! Did ya find a new treasure? <><>> Mysterious Tower <><>> Yen Sid: Mickey's impetuousness has caused me a number of headaches. I admire his courage, but a modicum of sensibility would serve him well. Donald: How could we ever face Queen Minnie if something happened to the King? Goofy: Gawrsh, the King's left the castle loads of times, but he always comes back safe and sound. I'm sure he'll turn up with a big smile on his face any day now! /\/\\ Aqua /\/\\ <><>> Castle of Dreams <><>> Before saving Cinderella from the Cursed Carriage. Grand Duke: Please, you must save that girl! Don't let anything happen to her! After the world is completed. Fairy Godmother: I can tell you believe in dreams every bit as much as Cinderella. Promise me you'll never stop dreaming, dear. <><>> Dwarf Woodlands <><>> Before Snow White is saved. Doc: I sure miss her dapple lumpkins--uh, lumple dapplins--er..apple dumplings. Sneezy: A-a-achoo! I miss her hot soup. It helped my hay fever... Bashful: Gosh, I'd wash my hands every day if she'd come back to us. Grumpy: If'n yer goin' to that castle, watch out for them monsters! Dopey: ..... Happy: I miss seein' her sweet smile. It sure was pretty. Sleepy: I miss her bedtime stories... After meeting the Prince and finding him at the cottage. Prince: Can it be true? Her beautiful voice is gone forever? After Snow White is saved. Doc: The drincet dressed--uh, lincess preft--uh, Princess left. But I'm sure she'll visit soon.

Grumpy: Hmph, you're pluckier than I'd have figured, bravin' the witch's castle

like that.

Sneezy: I miss her again already... Ah-ah-ACHOO!

Bashful: When the Prince came along and gave Snow White that kiss... Gosh, it was like a fairy tale.

Dopey: .....

Happy: The Queen's magic was nothing compared to the magic of true love.

Sleepy: I started sleepin' late again since Snow White isn't here to wake me...

<><>> Enchanted Dominion <><>>

Flora: We brought Aurora here to the forest when she was just a baby, and raised her as our own dear niece. To hide her from Maleficent, we named her Briar Rose.

Fauna: Oh, I just love happy endings!

Merryweather: Even with mean ole Maleficent gone, I don't want to go anywhere near that dreadful castle.

<><>> Radiant Garden <><>>

Merlin: If it's the book you're here for, I placed it over on the desk.

After the world is cleared.

Scrooge: Well hello, lassie. Did ye find the boy ye were lookin' for? I'm on a bit of a hunt myself--for the perfect spot to set up shop here in town. Real estate... Ach, always a pain in the pinfeathers! But I'm up for a wee bit of a challenge today, heh heh.

<><>> Disney Town <><>>

Louie: We're saving up munny so we can go on a big adventure!

<><>> Olympus Coliseum <><>>

Phil: The door's always open, sugarcakes, if you're lookin' for a trainer.

<><>> Deep Space <><>>

Grand Councilwoman: Hordes of monsters have been sighted in the prison block and outside the transport ship. They are impeding the ship's departure and must be eradicated. Would you help us?

If you defeat the Unversed on the hull first and return to speak with the Grand Councilwoman.

Grand Councilwoman: All that remains is the swarm of monsters in the prison block.

If you defeat the Unversed in the Prison Block first and return to speak with the Grand Councilwoman.

Grand Councilwoman: The monsters outside the transport ship still remain...and they are hindering the ship's departure.

When ordered to capture Jumba and 626.

Grand Councilwoman: Dr. Jumba and Experiment 626 are on the launch deck. I have released the door lock. Please hurry.

After completing the world.

Grand Councilwoman: I assure you, I will give the matter of Experiment 626's sentence thoughtful consideration.

<><>> Never Land <><>>

Peter Pan: Tink always gets jealous when I talk to other girls. Hmm... I wonder what that's about...

Slightly: Pan's a great leader. He makes all of us play games and go on adventures.

Cubby: Next time there's an expatition, you should come with us again.

<><>> Mysterious Tower <><>>

Yen Sid: To this day, many legends are told of the Keyblade Graveyard, but what in these legends is true? Not even I can say for certain. Tread carefully, Aqua.

<> Myself, Justin H. Leach (jeiburd426), for writing all this out.

- <> Suggestions and changes given by users at GameFAQs, especially MabinogiFan. <> GameFAQs and Super Cheats for hosting this FAQ.
- <> Square Enix and Disney for creating the Characters and Worlds and making such a wonderful game and series.
- <> And of course, all the character's lines came from the subtitles in the game itself.

<> October 10, 2010

- Game Script first submitted.
- All dialogue that I have found is included. This means cutscenes and text boxes.

<> October 13, 2010

- Super Cheats and Neoseeker added to list of websites allowed to host this script.
- Parentheses are now used around descriptions of what happens in the scenes so it is easier to tell the difference between them and the character's lines.
- A few spelling and grammar mistakes have been fixed.

If you would like to have a mistake that may have been made corrected, feel free to contact me at: jeiburd426[at]embarqmail[dot]com with a subject including "KH:BBS Script".

Anything that is not relevant to this script will be ignored.

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