

- Highlight the "Section Code" of the section which you wish to go and copy it (CTRL+C).
- Press CTRL+F to bring up the search sub-menu.
- Paste (CTRL+V) the "Section Code" and press ENTER twice to be where you wanted to be. Just like magic!

My Section Codes were made as precise as possible, and I also prefer this method instead of having you scroll 30 min through this huge guide looking for the section you want to go.

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~~~~~> Section <~~~~~> Section Code <~~~~~>

1] Introduction.....[sx100]

    1.1] Contact Rules . . . . .[sx101]

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===== END OF ToC =====

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| \ /         | 1] Introduction | \ /         |
|             | [sx100]         |             |
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What's up y'all! vinheim here once again comes here to deliver a Boss FAQ for MIMANA IYAR Chronicles for the PSP. Hope you find it useful and by all means, read on ahead.

- I'm writing this for free and because I'm falling in love with this game.
- The usage of abbreviations. When you're in my place or any who writes for GameFAQ's or any other page, writing a guide for any game of such proportions, people complain about using too many abbreviations. You have no idea how helpful abbreviations are. It also looks better in every aspect you think.
- The spoilers are great issues in making guides. This FAQ HAS spoilers, due to the fact that I add the names of the bosses, so please DO NOT read ahead of the boss you're stuck at.

With all this said, let's start with the guide! Enjoy this guide and remember that it is a spoiler-free, so you don't have to worry about important info of the game being spoiled.

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~~~ ~~~ ~~~ 1.1] Contact Rules ~~~ ~~~ ~~~

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Any critics, suggestions, spelling mistakes, contributions are welcome, so please send them at the following e-mail:

--> vinheim@gmail.com <--

I always reply to all the mails I get, since feedback is the best reward of all.

o Important  
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The only sites allowed to host my FAQ's from here on out are the following:

- www.gamefaqs.com
- www.supercheats.com
- www.neoseeker.com

This is because many sites either steal my guides or they don't update them, making it really hard on me because many readers from other sites often ask me question from an incomplete guide, so this is a better way to keep track of my FAQ's and my readers. Please, if you're not on the list above, don't even bother asking about hosting them because the answer will be NO. Thanks.  
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I also have MSN and AIM, but please, if you add me, do NOT start bombing me with IM. If I have the time, I'll chat to you, since I'm always busy writing FAQ's and making some research for my job and school, but please keep it polite, 'k? Anyway, here they are:

MSN: xander\_may\_cry@hotmail.com  
AIM: vinh3im

Ask politely and I'll add you. I don't have YIM, so start mailing me to make one just so you can chat with me.

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~~~~ ~~~ 1.2] Donations ~~~ ~~~ ~~~  
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This is a little experiment of mine and I just wanna see how it goes. Well, if you found this guide to be at least somewhat useful, think about donating some money. I mean, I'm a student who pays his own school, and it's gastronomy and it consumes all the money I get at home. I'm not asking for 10-20 bucks. Whatever your heart wants to give is fine, be it 1 buck, 50 cents.

Whatever the amount you can donate, I'd truly, TRULY appreciate it and your help would be greatly appreciated. Well, you can only donate through PayPal at the moment, which the account is: vinheim@gmail.com

Instead of buying the official guides which cost around 20 dls., better donate half or a quarter or whatever amount to yours truly.

To those who support me, thanks.

- Alexander Paul Kleinheider

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~~~ BOSS: MISS COCONUT CRAB ~~~~~

~ XP: 1182
~ Golda: 540
~ Item: Imitation Crab, Blau Stone

- Strategy: Make sure you're around Lv.8-9 so that this boss is easy, because at low levels, it'll wipe the floor with your ass in 1-2 minutes. He (she probably?) only has 2 attacks and are really simply to predict. I was at Lv.8 in this battle, and let me tell you, make sure you bring some Panacea Medicines with you because this crab can hit, and hard. Her first attack is a simple claw attack that causes from 200 to 280 dmg. to Crais and probably around 350 dmg. to Sophie. Her second attack is a charge attack. When she stays still, she'll most probably use this attack, which can deal a whopping 450 dmg. to Crais, so you can imagine the dmg. caused to Sophie.

The best thing you can do here is to use Crais as a bait so that the crab doesn't get near Sophie, because in 1 or 2 hits she's dead. If you have Spils, use it to make yourself a little bit quicker. If you need to use items, do it. Don't wait for Sophie to heal you, since she'll sometimes heal herself before you. Keep attacking her, once or twice, and try never to attack her trice because she'll counterattack you. Attack twice and quickly block so you can lessen the dmg. by a lot.

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~~~ BOSS: COUNTER HAMMER ~~~~~

~ XP: 2163
~ Golda: 740
~ Item: Lobster, Waterstone

- Strategy: Mmm... this is the stupidest idea of a Boss Battle. This enemy only has 1 attack, a claw attack the same as the previous Boss. The only thing this one has is that it blocks. When it blocks, it can counter you very quickly, without giving you any chance of blocking. If you wanna play it safe, use Magnus from afar. It the boss is blocking, your Magnus spell will bounce towards you (I killed Sophie this way XD), so yeah, easy boss.

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~~~ BOSS: SAI MASTER ~~~~~

~ XP: Around 2000
~ Golda: 1024
~ Items: Arcanum of Dark, Darkstone

- Strategy: Ok, this boss is lame. I was lv.22 when I fought it and it was

easy. Just hit him twice. If you touch him, you'll get hurt, so only attack him 2 times. Your attacks will be doing around 250-280 dmg. per hit with Stone of Fire III equipped, so hit him around 10-12 times and he's good to go. The thing here is that he's also very powerful, dealing around 200-250 dmg. per hit and he likes to hit 2 or 3 times in a row. Leave the healing to Sophie and remember not to let it get anywhere near her, ok?

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~~~ BOSS: CLUSTER BOMB ~~~~~

~ XP: Around 10,000  
~ Golda: 1296  
~ Items: Arcanum of Fire, Firestone

- Strategy: Ok, this boss is tough. When this boss receives certain amount of dmg. it'll start self-exploding. If you die by the explosion, you won't get the game over screen, but you won't get the XP either. If you die prior to the self-explosion, you'll GET the game over. The best thing you can use is Steel Edge. This will keep you at bay while you damage it.

If Cluster Bomb touches you, it'll damage you for around 150 dmg. and it can stagger you. Use the Guard Seal II to protect against that. There's not much more to say about this fight. Just attack it nonstop and have Sophie heal you over and over, while Mel uses her magic (DO NOT use fire magic, ok?)

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~~~ BOSS: TRENTOS ~~~~~

~ XP: 15,864
~ Golda: 1456
~ Items: Arcanum of Earth, Earthstone

- Strategy: Pretty pathetic boss, if you ask me. It stays still. It also only has 3 attacks. The first one, he attacks with a branch, which looks like a spire falling down. The second attack, he drops an apple and explodes causing Fire dmg. The third and most dangerous one, it spits poison, damaging you for 450-550 dmg. to all those in range. Just keep attacking nonstop and heal when needed. That's it. Nothing more, nothing less.

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~~~ BOSS: LEIGH CRYSTAL ~~~~~

~ XP: 14352  
~ Golda: 1616  
~ Items: Lightstone, Holy Stone

- Strategy: Are-you-kidding-me?! Sorry, no strategy for this boss. I defeated it so quickly I didn't know what happened. Seriously, I don't know if it attacks, but just jump to it and attack it nonstop. It'll go down easily in 30 seconds.

IF ANYONE WANTS ME TO ADD SOMETHING, JUST EMAIL ME AND I'LL DO IT, ALRIGHT?!

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~~~ BOSS: FEIDE ~~~~~

~ XP: 24000
~ Golda: 0
~ Items: Royal Pudding, Bunny Ears

- Strategy: Now this battle is real, so don't let your guard down. She hits hard, for almost 350-400 dmg. per hit. Have Patty healing nonstop and if you want, have Tinon help her heal, while Mel uses magic nonstop. You attack her, make a combo or 3 and guard until she hits you. Once done that, combo her again and so on until you defeat her.

~~~ BOSS: DIVINE BEAST SCYLLA/SCYLLA'S THRALL x4 ~~~~~

~ XP: 32,426  
~ Golda: 1712  
~ Items: Arcanum of Water, Blau Stone

- Strategy: Yay, he's hard as \*\*\*\*. Besides, he's kinda strange because he doesn't have that much HP, but it's impossible to reach him. Hmm... what to do. Here's what I did. Disable all of Mel's spells, except for High-Magnus. Have Tinon and Patty heal and HEAL only. In the attack subscreen, increase all of Mel's Magic and lower all the recovery. For Tinon, do the exact opposite; lower all the Magic bar and increase the Recovery bar. Do the same thing for Patty.

Remember to disable all of Tinon's spells, except for the healing ones. Now, as the battle starts, ignore the Scylla's Thralls for now and put yourself in front of Scylla. Start using Steel Edge over and OVER nonstop so you're able to at least reach him. Manually have Mel use Magnus spell on Scylla to inflict great dmg. on him. Scylla likes to use Tidal Wave, which is a devastating water spell that will leave your characters with around 200 HP (yeah, it deals around 1800 dmg.)

If it cures itself, keep on attacking until he's dead.

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~~~ BOSS: HEIDAR ~~~~~

~ XP: 32148
~ Golda: 0
~ Items: Royal Pudding

- Strategy: Mmm... for the second to last boss, he really isn't that tough. He only has 2 attacks, well, that's all the attacks I saw him use on me. He can summon some minions, which go down in like 4-5 hits. Also, between you and Tinon, you can easily attack over and over and stagger him. Serious. Keep on attacking with Tinon while Mel uses Gran-Magnus and Patty heals, which I don't think you'll need to. His physical attack really hurts, dealing over 1000 dmg. per hit, but he only hits once, so you can easily heal that, right?

2. Internet sites

- www.gamefaqs.com: For hosting my guide.
- www.supercheats.com: For hosting my guide.
- www.neoseeker.com: For hosting my guide.

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                ~~~ ~~~ ~~~ 8.2] Final Words ~~~ ~~~ ~~~
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Like I said, I had no plans on doing this FAQ, but the outcome is beautiful. If you like this FAQ, if you found it useful, make sure to check my other FAQs in case you need help with any game in particular. Here's a little list of FAQ I've made:

1. Tales of Symphonia (GCN) DONE
2. Jericho (360) DONE
3. Tales of Legendia (PS2) [In progress]
4. Tales of the Abyss (PS2) DONE
5. Devil May Cry (PS2) DONE
6. Tales of the Abyss Enemy Database (PS2) DONE
7. Jericho Monster List (360) DONE
8. Jericho Achievements (360) DONE
9. Castlevania: Portrait of Ruin (DS) [In progress]
10. Metal Gear Solid 3: Snake Eater (PS2) DONE
11. Lloyd Irving Character FAQ (GCN) [In progress]
12. Devil May Cry 3: Dante's Awakening (PS2) DONE
13. Devil May Cry 3: Dante's Awakening Special Edition (PS2) DONE
14. Pokemon Platinum (DS) [In progress]
15. Soma Bringer (DS) [In progress]
16. Dragon Quest VIII (PS2)
17. Shin Megami Tensei: Devil Survivor (DS) DONE
18. Kingdom Hearts 358/2 Days (DS) [In progress]
19. Tales of Eternia (PSP)
20. Sands of Destruction (DS) DONE
21. Yu-Gi-Oh! 5D's Tag Force 4 (PSP) DONE
22. Dante's Inferno (PSP) DONE
23. Dante's Inferno Judas Coins Locations (PSP) DONE
24. Dante's Inferno Boss FAQ (PSP) DONE
25. LittleBigPlanet (PSP) DONE
26. Mimana Iyar Chronicle (PSP) DONE
27. Metal Gear Solid: Peace Walker Demo FAQ (PSP) DONE
28. Hexyz Force (PSP) IN PROCESS
29. Metal Gear Solid Peace Walker (PSP) MAIN WALKTHROUGH DONE
30. Metal Gear Solid 3: Subsistence (PS2) NEARLY DONE
31. Odin Sphere (PS2) DONE
32. Sands of Destruction Boss FAQ (DS) DONE
33. Sands of Destruction Item FAQ (DS) DONE
34. Tales of Symphonia Multimedia FAQ (GCN) DONE
35. Odin Sphere Boss FAQ (PS2) DONE
36. Tales of the Abyss Boss FAQ (PS2) DONE
37. Mimana Iyar Chronicles Boss FAQ (PSP) DONE

Please check these games if you have any doubts in one future. So, with all this said and done, I bid you farewell!

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