

# Monster Hunter Freedom Eternal Schism Guide

by AVJ

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ETERNAL SCHISMS FAQ

<< DUAL BLADE GUIDE >>  
MONSTER HUNTER FREEDOM (PSP)

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FAQ Version History

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04th June 2008 ver.1

- Started FAQ for Eternal Schism in MHF.

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Author Introduction

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Hi all! I am AVJ, a certified Monster Hunter adiktus.

Been playing the game for quite a while now.

I have the PS2 Monster Hunter and Monster Hunter G game,  
as well as the PSP games of Monster Hunter Freedom 1 & 2  
and the newest one in town Monster Hunter Portable 2ndG.

This should prove how much I love the game.

I play it for as long as I have an available time.

I am now in the verge of completing MHF though I have  
already started and progressed in the other games as well.

I love the challenge of hack and slashing the monsters

amp with a good strategy.

This will be my fourth FAQ/Walkthrough and hopefully not the last one.

I have been a fan as well of reading various FAQ's and Walkthrough's as far as I remember. I made this FAQ/Walkthrough in the same fashion as what other authors do, TO HELP OUT one way or another.

You must have read a lot of weapon FAQ's on eternal schism before and this one in no way may be different, it is to my approach that I'd say separates my guide from the others. If you care enough to know, read along....

## GRADE A - INTRODUCTION

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#####  
A.1.      Eternal Schism in Monster Hunter Freedom  
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### ETERNAL SCHISM.

Versatility and Power. The Double Blade of massive offensive thrust holding the power of the dragon. No question. Eternal Schism is the most powerful dual blade of the game, dragon attribute wise. This weapon is a must for Blademasters as it is used mainly on Big Boss monsters. Monsters that are powerful enough to savage your game play. Having this weapon will salvage some of that frustration away from you. The Eternal Schism is the best dragon dual weapon around.

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#####  
A.2.      Eternal Schism History and Introduction  
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### ETERNAL SCHISM

A dual blade of immense dragon power.  
A certified dragon slayer.

OK. Let me break things down.

#### What is Eternal Schism?

It is a dual blade that you acquire upon crafting a special item called Ancient Stone. The ancient stone then turns into Worn Blades. Improve this weapon till you get the final form which is the Eternal Schism.

#### What is an Ancient Stone?

A rare stone found only from Mining and Defeating certain Monsters of the game.

From Mining:

VOLCANO - the very best location to acquire your ancient stone. Area 3, 4 & 8. Area 8 will give you

the highest chance of getting an ancient stone.

DESERT - Mine in Area 6 to get a chance for an ancient stone.

There are 3 mining spots in area 6 so mine accordingly.

SECRET AREA - the game randomly puts you in a specific secret area in any map e.g. volcano where in you get massive bonus in mining for ancient stones and other rare stones alike.

From Defeating Monsters:

Fatalis - Slay the Fatalis and you get a good chance in the rewards of having this ancient stone.

Azure Lao Shan Lung - Slay the Azure Lao Shun Lung and get this in rewards.

NOTE: For a comprehensive understanding of Ancient Stone information, pls read MHxOGRE's ANCIENT STONE FAQ over at Gamefaqs.com. The most informative ANCIENT STONE faq/walkthrough around. Very good information source for new hunters of the game.

NOTE: The areas/map/location/monsters slated herein are upon my personal account/experience. This may hold true for some and may not be at all for others. These areas/monsters where Ancient Stones were acquired are G-CLASS quests. On my account I have only gotten ancient stones from 6-star gathering hall quests above.

NOTE: Mining ancient stones means having pick axes with you in order to mine on areas. Getting ancient stone in rewards is of lower percentage only made available from Fatalis and Azure Lao Shan Lung.

NOTE: This is not an ancient stone FAQ so please bear with me as I won't expand further other than what was mentioned. Again consult MHxOGRE's Ancient Stone FAQ.

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A.3. How To Acquire Eternal Schism  
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Eternal Schism is from an Ancient Stone.  
Mine for an Ancient Stone then proceed to the Crafting Shop.  
Talk to the NPC and select Create Weapon.  
The ancient stone should be Worn Blades.  
Polish this Worn Blades by Improve Weapon.  
The final form of the worn blades will be Eternal Schism.

Easier said than done? Not really. First, you have to get an Ancient Stone which is made available at G-Class quests. Second, you need that Ancient Stone to be of Dual Blade type. Third, that dual blade type of ancient stone should be polished into Worn Blades in order to improve it into the Eternal Schism. Ancient Stones and Worn Weapons work the same way as Rust Stones and Rusted Weapons.

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A.4. Eternal Schism Elemental Attribute

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The most essential reason why WE WANT to have an Eternal Schism is because of it's very high DRAGON ATTRIBUTE. The Dragon attribute is what we all need in order to slay certain wyverns of the game. Some monsters, notably Fatalis, and Lao Shan Lung are very weak to Dragon elemental wepaons. This is where Eternal Schisms come in handy. Not only that it posses Dragon Attribute, it is by far the highest Dual Blade weapon type with that elemental damage. Can't ask for more. Dual Blade + Dragon Attribute = Dragon God. ^\_^

GRADE B - USING THE ETERNAL SCHISM

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B.1. Strategies

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1. Ok so for basic strategies in using your Eternal Schisms, bear in mind that this Dual Blade has a poor Sharpness attached to it. Of course, we can't have it all. With great power comes great responsibility, right? So it is our responsibility to ALWAYS bring Whetstones!! Gosh. will that save my day? Of course. The more you use your Eternal Schism the more the sharpness wears down. You will notice this thing especially when you do the "Demonization" alot. The Sharpness wears down so fast that is why whetstones are a must whenever you use Eternal Schism.

2. Use Eternal Schisms when fighting monsters that have weakness to Dragon Element. To check out which monsters are weak to dragon, you can try and see the Elemental Resistance of each Armor from that wyvern/monster. If there's a negative resistance then there's a good chance to exploit that weakness in dragon element by using the Eternal Schisms.

3. Fatalis (Black and Crimson) & Lao Shan Lung (Red and Azure) are the most notable monsters to battle using Eternal Schism. Simply put, Eternal Schism owns them! Dragon elements are their own weakness.

4. Using "Demonization" wears down also your Stamina. To compensate for abusing the Demonization Combo, you will need stamina power up items such as Steaks and Juices. Eating/drinking these stamina power items allows you to recover that decreased stamina (for steaks) or award you with NO stamina loss for a period of time. If you use "Demonization" alot especially on the noted monsters, I suggest having Mega Juice and Power Juice all the time to top up your stamina.

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B.2.                   What When Where  
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You have the Weapon. What, When and Where?

1. The Eternal Schism is equipped with a very high Dragon element attribute. Use this whenever you fight monsters with dragon weakness.
2. Use Eternal Schisms with this suggested armor set.

2.1 High Grade Earplug set

- a. Garuga Mask
  - b. Rathalos Soul Mail
  - c. Rathalos Soul Braces
  - d. Rathalos Soul Coil
  - e. Rathalos Soul Greaves
- wearing this armor also activates Sharpening Skill Inc. and Spectre's Whim
  - total defense is 125
  - use this set if you don't want to be caught up when Fatalis / Lao Shan Lung does his scream. The scream is not deadly but it leaves you cower for a few more seconds thereby giving the monster the chance to K.O. you without this armor set. But if you have this set, then you are almighty. Whenever the screaming takes place you'd be unaffected and thus gives you the chance to perform your good combo.

2.2. Sharpness + 1

- a. Skull Face S
  - b. Steel Mail U
  - c. Monoblos Vambraces S
  - d. Gravios Tasset +
  - e. Ioprey Greaves U
- Wearing this armor also activates Autotracker
  - Total defense is 188
  - You get sharpness + 1 which is so important especially on Fatalis because sharpening is always a bit hard to find any opportunity against Fatalis. You will very much need the extra sharpness that will last longer when fighting him. And since Eternal Schism is poor on sharpness, having this set gives a visible added sharpness to it. Meaning, more time to demonize without having to worry about resharpening fast.

2.3. Dragon Resistance +10

- a. Hornet Helm S
- b. Hornet Mail S
- c. Hornet Vambraces S
- d. Hornet Tasset S
- e. Hornet Greaves S

- Wearing this armor also activates Good Luck and Hunger x 1.5
- Total defense is 171
- I find this armor set really nice against Dragons. You get minimum damage inflicted to you. I use this set alot on monsters with weakness to dragon element.

#### 2.4. Sword Saint Piercing

Add this Armor to any combination in order to have the Fencing skill which is greatly needed when battling certain monsters that toughen their hides whenever on Rage Mode. SSP allows your Eternal Schism to continue inflicting Dragon damage without bouncing off certain monsters.

#### 3. Again, use Eternal Schism only when applicable.

Not all wyverns are weak to Dragon Element, so don't expect Eternal Schism to be your Excalibur in battle at all times. The raw damage that comes this weapon is so bad that is why we only use it because of it's dragon element status and not it's raw damage.

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GRADE C - Eternal Schism Rule
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The very reason why we are using the Eternal Schism is because of its unmatched Dragon power plus the fact that this kind of power is infused in a Dual Blade that simply puts you, the hunter, as the ultimate dragon slaying machine. Remember the two (2) Golden Rule in using Schism:

1. Lots of whetstones for re-sharpening
2. Steaks and Juice for stamina up (when demonizing)

Bear this in mind and you are up to any challenge. Strategy will get you in the game. Add a weapon like this and you could be nearly flawless.

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GRADE D - Eternal Schism Miscellaneous
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Eternal Schism.

Eternal Schism is from an Ancient Stone. It is not easy finding an Ancient Stone. Not even easier for an Ancient Stone to be a Dual Blade. And not at all pleasing to say that the dual blade will

not automatically turn into a Worn Blade.

But here's a trick that may help:

1. Mine as many Ancient Stones as you can.
2. After a few stones at hand, try polishing them.
3. Wait till a certain stone turn into a worn weapon.  
e.g. worn lance, worn hammer, worn blades...
4. If you already have a dual blade type weapon coming from your ancient stone, e.g. dual tomahawk, remember it's "position" (the number on your crafting shop e.g. 21/23) and try to quit the game from your bed.
5. If you have polished any type of worn weapon, quit w/o saving the game. Just remember the order of polishing when you got that worn weapon.  
E.G. you have 5 stones. the 4th stone turned into a worn weapon. Remember the position of your "dual blade" weapon.
6. After quitting w/o saving, try to do another quest.  
e.g. Deliver Pawpass tickets at Guild Hall quests are the fastest.
7. Now, remember when you got a worn weapon during the polishing process (e.g. 4th time) now polish the dual blade type ancient stone a number before that worn weapon you got. To make it clear take the e.g worn lance on 4th polish. Polish the dual blade type on your 3rd order and presto! you have a worn blade!!!  
Simply in decreasing fashion. If you got a worn weapon on your 8th stone, reload the game, do a quest, polish the dual blade on the 7th try and it should be a worn blade.
8. Easy. So just remember always the Nth time you got a worn weapon and to polish the dual blade type one number before.

NOTE: please check out MHxOGRE's ANCIENT STONE FAQ to validate this trick and for further information. This is not my discovery nor it is my original work. This trick was passed on from one hunter to another. The only reason why this trick is in my guide, is to share the major information to other new hunters. Credit is NOT and will NEVER be mine for this trick. We hunters' share this anonymity...

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GRADE E - CREDITS SECTION  
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GAMEFAQS / NEOSEEKER / SKIESOFCRIMSON / GAMESRADAR /  
SUPERCHEATS - for hosting my MHF Guides

MHxOGRE - the very first guide I read about Ancient Stones.  
Very much thankful to your guide.

PinoyPSP Team Hunters - the true blue pinoy MHF team. Mabuhay!

Jaz - for giving me my PSP. Labyusobra!

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GRADE F - FEEDBACK / COMMENTS / CONTRIBUTIONS  
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If you care enough to correct from any information that is misleading, do so e-mail me at [cookiemonsteravj@yahoo.com](mailto:cookiemonsteravj@yahoo.com). If you want your name published on this FAQ give me a good reason. If you hate what I did, e-mail me as well. This FAQ is supposed to help people. So if you find that I offended anyone by this FAQ inform me. You can also add more information to this guide so that new MHF players get a lot of help from us. Just e-mail me.

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GRADE G - LEGAL INFO  
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