Shin Megami Tensei: Persona 3 Portable FAQ/Walkthrough

by grayfox_2510

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Version 0.70

Shin Megami Tensei - Persona 3 Portable

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- 5) Mails thanking me for the help and whatnot are always appreciated. ^^ (Honestly, they alone are enough to make me keep going sometimes)

Feel free to write in English or Spanish, whichever you prefer. ;p
Technically, I can understand written French, but don't expect an answer in
French.

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To Do:

- Finish the Persona Compendium.

- Complete de Item Collection.
- Finish Vision Quest. Monad. All that stuff.
- Anything else I didn't log here.

Updates:

- Version 0.70 - Filesize: 365,725 (357 KBs)

Date: August 12, 2010

Finished walkthrough. Added the Special Fusion Combination to aid in getting those tricky Personas easier.

Sorry for the long wait. Got a bit busy.

- Version 0.50 - Filesize: 293,057 (286 KBs)

Date: July 29, 2010

I have this thing for updating past midnight for whatever reason.

Anyway, walkthrough almost done. Just half of January left.

Most SLs are done, Empress and Aeon are the only ones that aren't.

I have about 70% of the enemies of Tartarus down (not counting Monad), but waiting on that, not added yet.

Haven't done much for the item/persona collection.

Included some other random sections here and there.

- Version 0.15 - Filesize: 145,259 Bytes (141 KBs)

Date: July 23, 2010

Started. Walkthrough up to July 6, have a good chunk of SL down. Not much else included in the file yet.

Forewords:

Not much. I was slightly surprised when I saw the NA announcement, but hey. Since I had never played P3 before (just recently became a fan of SMT), it worked perfect for me. =3

-----01. Game Introduction-----

[011]-----01.01. Characters-----

This section might be considered spoilers, since it shows the characters that join you and their Persona, along with skills and other tidbits.

An 'X' at the end of a skill name (in the line) means that that skill will be part of the final 8 the character will have.

Yukari Takeba [Lovers]

Her weapon is a Bow. And thus, her attacks are of the Pierce type. Going by the Lovers standard, she's focused more on healing and keeping you in shape rather than direct damage.

Her Persona is Io, which later awakens into Isis.

Io Isis

Weakness: Electricity Weakness: Electricity

Strong: Wind Null: Wind

LV Skill	1	LV Skill
Dia	1	52 Diarahan X
04 Patra	1	57 Garudyne X
05 Garu		60 Wind Break X
16 Charmdi	X	65 Magarudyne X
21 Magaru		68 Samarecarm X
22 Media		74 Mediarahan X
25 Diarama	1	<u> </u>
28 Recarm	1	
32 Garula	1	

Junpei Iori [Magician]

| 36 | Me Patra | 43 | Mediarama | 46 | Magarula

His weapon is the Two-Handed Sword. So you have someone else with the Slash attribute. He may not necessarily excel at something, but he can cover multiple grounds, somewhat. He's the strongest in terms of raw, physical power.

His Persona is Hermes, which later awakens into Trismegistus.

Hermes Trismegistus
yyyyyy
yyyyyyyyyyyy

X |

Weakness: Wind Weakness: Wind

3		
LV Skill		LV Skill
Cleave	1	Spring of Life X
04 Agi	1	58 High Counter X
05 Re Patra	1	60 Fire Break X
16 Rakukaja	1	64 Agidyne X
18 Assault Dive	1	65 Brave Blade X
20 Double Fang	1	75 Vorpal Blade X
25 Kill Rush	1	<u> </u>
32 Agilao	1	
38 Marakukaja	X I	
40 Torrent Shot	1	
45 Counterstrike	1	
50 Blade of Fury	1	
55 Gigantic Fist	X I	
<u> </u>		

Null: Fire

Akihiko Sanada [Emperor]

Strong: Fire

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Akihiko uses his own fists to STRIKE the enemy. Get it? Fine... His persona is focused on debuffing the enemy, and hitting it with a bit of electricity for good measure.

His Persona is Polydeuces, which later awakens into Caesar.

Polydeuces		Caesar
ツツツツツツツツツ		ツツツツツ
Weakness: Ice		Weakness: Ice
Strong: Electricity		Null: Electricity
LV Skill		LV Skill
Sonic Punch	1	47 Matarunda X
Dia	1	50 Fist Master X
Zio	1	53 Ziodyne X
16 Tarunda	1	57 Marakunda X
21 Mazio	1	65 Diarahan X
25 Rakunda	1	66 Masukunda X
29 Zionga	1	74 Maziodyne X
33 Sukunda	1	76 Elec Amp X
37 Elec Boost	1	<u> </u>
38 Diarama	1	
41 Mazionga		

Mitsuru Kirijo [Empress]

Mitsuru uses a Rapier to do... Slash attacks. Interesting.

I mean, you see her pierce the enemy but the game says Slash.

She has a combination of Ice magic, some healing, and status effect magic. She is more along the lines of a backup healer with the ability to enfeeble the enemy a bit, I'd say. She has the highest Magic ability of all, bar the FeMC anyway.

She has one more skill, sort of. Analyze is only available while she supports you from outside battle. Once Fuuka replaces her, this is gone.

Her Persona is Pethesilea, which later awakens into Artemisia.

Weakness: Fire Weakness: Fire Strong: Ice Null: Ice

	~		201191 200						-
	LV		Skill				LV		S
-		- -			1	-		- -	
			Bufu		1	1	58		D
			Mabufu		1	-	61		Ι
			Dia		1	-	71		M
			Marin karin		1	-	76		Ι
	21		Bufula		1	·	יעעעע	ソツ	ソツ
	25		Diarama		1				
	27		Spirit Drain	X	1				
	32		Tentarafoo	X	1				
	42		Mabufula		1				
	45		Ice Boost		1				
	50		Mind Charge	X	1				
	55		Bufudyne	X	1				

Fuuka Yamagishi [Priestess]

ッッッッッッッッッッッッッッッッッッッッッッッ

Fuuka doesn't do any fighting. She'll replace Mitsuru eventually as the support of your party.

She can also change the BGM while you are exploring Tartarus. One very useful skill is her Escape Route, which allows you to return to the Lobby of Tartarus whenever.

Her Persona is Lucia, which later awakens into Juno.

Lucia ツツツツツ		Juno ツツツツ	
 LV Skill	 	 LV Skill	
			·
Full Analysis	X	Oracle	X
23 Support Scan	X	62 Escape Route	X
32 Third Eye	X	<u> </u>	
41 Healing Wave	X		
<u> </u>			

Aigis [Chariot]

Aigis is better described as a robot. Because, she is.

Her attacks are of the Pierce type, firing with her cannon and what not.

She's specially good at buffing your party all across the board. She also has strong attacks and can cure anyone if need be.

Her Persona is Palladion, which later awakens into Athena.

Palladion

ツツツツツツツツツ

Weakness: Electricity Strong: Pierce

Athena ツツツツツツ

Weakness: Electricity

Null: Pierce

LV Skill		LV Skill
Kill Rush		59 Diarahan X
Swift Strike		65 Samarecarm X
Sukukaja		73 Akasha Arts X
32 Rakukaja		77 God's Hand X
35 Fatal End	1	<u> </u>

Χl

ΧI

60		Matarukaja	X I
'y'y'y'y	ייייי	<i>~</i> ,~,~,~,~,~,~,~,~,~,~,~,~,~,~,~,~,~,~,	ייייי

Koromaru [Strength]

| 36 | Tarukaja | 42 | Dekunda

| 47 | Masukukaja | 51 | Heat Wave

| 56 | Marakukaja

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Koromaru was the guardian dog of the former priest at the Shrine. He attacks by wielding a short sword (or other similar weapons) with his muzzle, resulting in Slash attacks.

His selling point are his Mudo skills, among other. He is generally considered to be among the weakest characters, though.

His Persona is Cerberus. He doesn't awaken to any other Personas.

Cerberus

ツツツツツツツツ

Weakness: Light

Null: Fire / Dark

LV		Skill	1
	-		
		Agilao	
		Mudo	- 1
		Evil Touch	
38		Maragion	1
40		Counterstrike	1
42		Mamudo	1
45		Agidyne	ΧI
48		Fire Boost	1
50		Masukukaja	ΧI
52		High Counter	ΧI
56		Mudoon	ΧI
60		Mudo Boost	X
67		Maragidyne	ΧI
71		Mamudoon	ΧI
77		Fire Amp	X
ツツツツ	ノツツ	ツツツツツツツツツツツツツツツツツ	

Ken Amada [Justice]

Ken is the youngest member of SEES. He wields a large spear as if it were child's play (no pun intended). Even though he kicks the enemy, his attacks count as Pierce. I suppose he kicks with the tip. *shrugs*

He focuses on Pierce attacks, a bit of Electricity, but can also replace Yukari if you need a dedicated healer.

His Persona is Nemesis, which later awakens into Kala-Nemi.

	Kala-Nemi	
	ツツツツツツツツ	
	Weakness: Dark	
	Null: Light	
	LV Skill	_
		-
	51 Mediarama	
	54 Spear Master	X I
	55 Ziodyne	X
	59 Vile Assault	X
X	62 Diarahan	X
1	65 Primal Force	Χ
	73 Samarecarm X	
	78 Mediarahan	Χ
	<u> </u>	
	 	Weakness: Dark Null: Light LV Skill

Shinjiro Aragaki [Hierophant]

Shinjiro is an old friend of Akihiko.

He carries a heavy axe, which he wields as if it were made of paper with one hand. His strength at dropping it on the enemy earn his attacks the Strike type.

Just... don't get attached to him.

His Persona is Castor. He doesn't awaken to any other Personas.

Castor

_				
	LV		Skill	-
-		- -		
			Regenerate 1	- 1
			Fatal End	- 1
			Counter	
	39		Evil Smile	ΧI
	42		Counterstrike	- 1
	50		Power Charge	X I
	52		Blade of Fury	- 1
	53		Heat Wave	ΧI
	55		High Counter	X
	60		Deathbound	X
	65		Regenerate 2	X
	72		Akasha Arts	X
	77		God's Hand	X I

[012]------01.02. Controls------

In an itself, the controls are pretty straight-forward in this game.

D-Pad......Move the cursor across the screen.

Highlight another item in the menu/shop/options/etc.

Analog Stick......Move the cursor across the screen (only during point-and-

click navigation)

X Button.....Confirm

Circle Button.....Cancel

Inside Tartarus, resets the camera to behind you

Triangle Button....Open the menu outside battle and conversations

During battle, activates Rush Mode

During conversations, skips forward all the text

Square Button.....Used for commands in Tartarus

In the point-and-click situations, this brings up a

quick-travel map.

L Trigger.....Rotates the camera clock-wise inside Tartarus

Used to analyze an enemy in battle

R Trigger.....Rotates the camera counter-clock-wise inside Tartarus

During point-and-click situations, press it once to show

all the interaction icons. Again to disable them.

Start Button.....Shows you the current floor's map inside Tartarus

Select Button.....No use

Most buttons also have extra options that are menu-sensitive. These are always displayed at the bottom of the screen however.

[013]-----01.03. Battle System------

Unlike previous Persona, the main difference here probably is that you can't talk with the enemies.

In fact, the enemies have absolutely nothing to do with Personas anyway, so you wouldn't get much out of it...

So WHAT options do we actually have available in combat?

- Attack: Self-explanatory. The actual attack type (Slash, Strike or Pierce) depends on the character.
- Skill: The skills available to you deppend on your active Persona. Your allies can't really switch Personas, so get used to their skillset.

 Also, some magical skills will consume SP, but physical strikes take HP, so keep an eye on your reservers.
- Item: Again, simple. Look through your items, use the one you want.
- Tactics: This is used to change how your companions behave. You can set them to a predetermine AI, or if you'd rather give them direct commands, you can do so now.
- Persona: Available to the MC only. You can use this to switch Personas. But you can only do so once per round. Meaning, if you switch Personas, you have to wait until the MC's next turn before you can switch again.

 Gaining an extra turn due to 1 More doesn't count.
- Defense: A new addition to P3. You can actually defend this time. If you know an enemy is charging for a huge attack, defense is a nice choice.

- Escape: Attempt to run from battle; earns you nothing, of course.

There are a few other important details to the Battle System of P3 though.

You will notice the Triangle Button alongside the words Rush. This is merely an auto-attack option. If you set it on, every character will use their normal attack, in a sped-up manner. Useful for low level encounters, as this is generally not a good strategy on the upper echelons of Tartarus.

1 More

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The tactic you have to take advantage of the most, is the '1 More' attack. Everytime you either critically hit an enemy, or hit 'em with their weakness, the character that did so will get one more attack. And this can go on for as many enemies are there.

Whenever you do this as well, the enemy will fall down. If you critically hit them again or hit them with their weakness again, they will only become dizzy (on most occasions), but you won't get another '1 More'.

If they stand up, however, they are fair game again.

All-Out Attack

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So, what happens when all enemies are knocked down? You are able to initiate an All-Out Attack SO LONG AS the main character is able to properly act. Meaning, if you are charmed, knocked down, etc., you can't startan All-Out Attack.

This attack deals substantial damage to all enemies, but resets their condition. Meaning, if they were dizzy or knocked down, they'll be up again after this attack if they remained alive. This is also the primary way to obtain a Shuffle Time post-battle. So always try to go for All-Out Attacks.

All-Out Attacks are not of any particular kind of attack; therefore, any enemy being strong against (or even nullifying) Strike, Slash or Pierce will take full damage anyway. Go crazy!

Follow-Up / Co-Op Attacks

After you reach a certain rank of the Fool SLink, sometimes a companion will suggest a duo attack instead of you doing a '1 More'. This only happens for the MC, however, so pay attention.

These attacks are useful in that they always result in a critical hit. You won't get a '1 More' out of this, but 90% of the time, they target an enemy that isn't knocked down. So if there's only one enemy remaining up before you can get an All-Out Attack, go for it. You can save yourself some SP or HP from whatever skill you were going to use.

Analyzing

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A very important thing you should always do, is analyzing enemies. During battle, hit the L button (you can also access this from the Tactics menu, but seriously...).

Then select an enemy. Your current battle supporter will attempt to analyze

the enemy after roughly 2~3 turns, giving you their weaknesses and resistances.

Further along the game, you will also even be able to witness the skills they have available. Always, ALWAYS do this for pretty much every enemy, as knowing their weaknesses is the key to a quick, painless battle with Shuffle Time, or a near-death experience, especially in high difficulties where the enemies don't kid around.

You won't get much out of a boss, but it's useful to do so nonetheless for when Fuuka gets Third Eye.

Shuffle Time

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This is just a quick note, for more details go to its own section. There are 3 ways to earn a Shuffle Time after battle.

- 1. If they MC deals a finishing blow (by any means, crit/weakness or not).
- 2. If you win with an All-Out Attack.
- 3. If you defeat 2 or more enemies with a '1 More' during one turn.

The third one is a bit tricky to understand. If you kill one enemy with a crit/weakness and get '1 More', you gotta kill another enemy and get ANOTHER '1 More', then just kill another enemy.

It's not that you would have triggered the '1 More' with the attack or not,

Shuffle Time, however, will NOT trigger against bosses (ANY), or The Reaper inside Tartarus.

[014]-----01.04. Changes from P3 and P3 FES-----

This isn't quite a direct port. Read on for the changes.

List taken from stickied topic in the boards.

www.gamefaqs.com/boards/971508-shin-megami-tensei-persona-3-portable/55515076

- You can choose the gender of the main character. Some story details change a bit, and of course, there are differente relationships. This guide is focused to the FeMC (Female Main Character), actually. For the male character, you can use any guide for FES.
- Graphics have been changed. The game now behaves more like a visual novel outside of Tartarus.
- Similarly, as opposed to going around, exploration outside of Tartarus is more of a point-and-click style.
- More difficulty settings!
- New costumes.
- New Personas. Like 20 or more.
- Several battle elements from P4 have been included. First and foremost, you can directly control your teammates if you wish. They can also take mortal blows for you and the All-Out Attack has been included.
- Skill Cards can be used to bestow a skill to any given Persona.
- Fusion Skills are now used with items obtained by trading in gems.
- A few SLinks have voices.
- You can cure the Tired status with items. And, more importantly, you now only get Tired AFTER leaving Tartarus, not while exploring. So you can do all your Tartarus fun in one go.
- You now have to pay to get cured inside Tartarus. What? Not everything can be free.
- Time doesn't pass when you enter your room.
- You can work part-time in some places for a bit of money and stat increases.
- Persona 4 cameos!

- New boss rush mode called Vision Quest.
- No "The Answer".
- No anime cutscenes. They were either redone for the visual novel style, or with in-game graphics.
- New menu designs.
- People will now get lost inside Tartarus, so you have to rescue them.

 These aren't explicit Requests from Elizabeth/Theodore, but give you some rewards nonetheless.
- Special additions during a New Game+.
- As FeMC, you can decide to stay friends or be lovers with someone.

02.	Female	Main	Character	Walkthrough
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This section covers the different locations you can visit in your everyday life, not special occasions— as they have no real use outside of storytelling.

For more information on that stat increases of any given location, please look at the section right below this one, "Personal Stats".

Gekkoukan Highschool

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Many Social Links start here, even though they are actually people from the Dorm. There are still a few other SLinks here, among with several requests and the fact that, well, you go here 6 days a week generally speaking... The School specific SLinks are Chariot, Hermit, and Emperor. You could say that Fortune is also on this group.

- Inside the Classroom you can find Yukari Takeba, Junpei Iori, Aigis (Aeon) and during its time, Ryoji (Fortune) during their specific days. There's also a Save Point.
- In the 2F Corridor you can find the restroms, your classroom and the Student Council room for the Emperor SLink. You can find Saori Hasegawa, Rio Iwasaki, Bebe and Fuuka Yamagishi in this corridor during their days.
- In the Faculty Office corridor you can find the Faculty Office itself, which is needed for some Requests. There's also the Infirmary; if you are Tired or Sick and come here, drink the potion to gain some Courage. It won't help you one bit, but hey... You can also find Mitsuru Kirijo when available, and the Library itself is here.
- In the Laboratory Corridor you can find several clubs, most are for Requests or random story events. Akihiko Sanada is also available here.
- If you take the exit towards the clubs, you can find the Permission Tree.

 This is important for the Hierophant SLink.
- Furthermore, you can find the clubs. For the FeMC, you can enter the Volley Ball or Tennis clubs (both count for Chariot).
- In the rooftop, you'll find some plants for a Request.
- There's not much in the entrance, however, unless you want to buy something.

Paulownia Mall

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The mall will probably be one of the most common places you visit, if only because it has access to the Velvet Room outside of Tartarus. And you can also buy many things.

You can find the Tower and Devil SLinks here.

- Club Escapade: Only open during the nights. The main use for this place is the Tower SLink.

- Chagall Cafe: You can drink the coffee for a Charm boost, or work part-time for a smaller Charm/Courage Boost and some money during the nights.
- Be Blue V: You can visit the shop to increase your status (Tired > Good and Good > Great) for a fee, or work at nights for a small Academics/Charm Boost and some money.
- Police Station: You can buy weapons, armors, and accessories here, along as receiving your rewards from missing persons. The holiday is Monday for a 25% discount off.
- Shinshoudo Antiques: After it opens, you'll be able to exchange gems for special items along with fusing Personas to weapons.
- Aohige Pharmacy: You can buy healing items here. Their holiday is Saturday for a 25% discount off.
- Power Records: A music shop.
- Game Center: Depending on the day, different games are available. Some can raise your Academics, Charm, or Courage. Others will increase the stats of your currently equipped Persona.
- Mandragora: You can sing Karaoke during the evenings for a Courage boost.
- Crane Game: Depending on the day, you can win different prizes here.
- Bulletin Board: After a certain date, you'll find details of the missing persons here. Not really important, since the Velvet Room attendant always notifies you when someone gets lost.
- Back Alley: Leads to the Velvet Room.

Port Island Station

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The Port Island Station probably won't be your most visited location, since no SLinks happen here. At most, you'll come to the movies, or for the random Request taking place here.

- Screen Shot: Different movies are shown here, you can check the program to see which of your stats will increase. Costs 1,500yen to enter.
- Restroom: Used for a Request.
- The Vending Machine here sells Starvicks, Cylon Tea, and Aguafeena.

At the Staion Outskirts you can find a cat you need for a Request.

- Mahjong Club "Red Hawk": Needed for a Request, nothing else you can do.
- Que Sera Sera: Request and storyline events, nothing else.

Iwatodai Strip Mall

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The main use of the Iwatodai Strip Mall is the Hierophant SLink and for increasing your stats.

- Octopia: Buy some Takoyaki for 400yen. These are needed for the Hanged Man SLink.
- Wild-duck Burger: You can dine here for 500yen to increase your Courage.
- Bookworms: The Hierophant SLink takes place here. Open everyday but M.

On the 2nd Floor of the Strip Mall you can find the stores for Academics and Charm .

- Book On: Only for show.
- Wakatsu Restaurant: You can increase your Academics for 680yen.
- Hagakure Ramen: You can dine here to increase your Charm for 900yen.

- Sweet Shop: Only for show.
- Beef Bowl Shop: You'll come here on some events, but that's it.
- Vending Machine: Nastea, BauerBar, 1UP.

Iwatodai Station is a small off-shoot with a Vending Machine. Yeah.

- Vending Machine: Dr. Salt, Moonkist, Fountain Dew.

Naganaki Shrine

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The Shrine has a two very important uses. It also houses the Sun and Hanged Man SLink.

- Chozuya: No use.
- Shinboku: No use.
- Inari: Here you can give the Inari one of your ability cards. After 5 days, you'll receive the original, plus a copy.
- Offertory Box: For 100yen you can get a boost to your Academics. This pases time, by the way.
- Fortune Box: You can wish to increase your relationship of an SLink here. This is very helpful so that you can get the necessary points in order to get the Rank Up event of an SLink ahead of time (you know, the Fortune Box is available all days, Slinks not necessarily).

There are multiple fortunes.

One will raises your status to Great.

Others will give you a Lucky Charm and 10,000yen, while another only gives you 1,000yen.

You can also lose 1,000yen or, even worse, become Tired! Highly suggested that if you get Tired, you reload your data.

Dorm

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Your Evenings will all pretty much start here.

Of main importance, is that you can talk to Mitsuru or Fuuka in order to go to Tartarus that night.

SLinks that take place (or are started here) are Koromaru (Strength), Shinjiro (Moon), and Ken (Justice).

You can talk to other members of SEES here if you wish. Sometimes people will be at the 2nd or 3rd floors.

- There's a Sign-in Sheet at the entrance. You can save your game here.
- On the second floor are the male rooms.
- On the third floor are the female rooms.
- On the fourth floor you can find the Command Room, and more bathrooms.
- Vending Machine: Cielo Mist, SoBay, Mad Bull.
 - > Note: The Mad Bull is used to start the Hanged Man SLink. So be sure to get one when you have the chance and forget about it afterwards.
- Inside your room, you can study, or watch TV on Sundays for the TV Shopping program. If you are Tired or Sick, be sure to sleep early to recover. If you are Good however, you'll become Great for the next day if you sleep early.

care of in order to be able to start certain Social Links, among other things.

This section lists what you can do to increase them, as well as how many points you need to reach the next level. Along with some other random notes. The names (which I will fill out as I go again) are for the female protagonist, along with the notes. Then again, this section is UNDER the FeMC's section...

Academics

-					
	Rank		Points		Needed for?
1		- -		-	
	Slacker		19		
	Average		54		Temperance SLink
	Above Avg.		99		
1		- -		-	
	Smart		154		Sun SLink
	Intelligent		229		
	Genius		230		Empress SLink

Things that raise Academics

- 2: Study at night in your room. Gives you 0 points if Tired or Sick.
- 4: Study on a day off, during daytime. Gives you 2 points if Tired or Sick.
- 2: Pay attention during class, don't fall asleep!
- 2: Study in the library after school. Gives you 4 points if feeling Great.
- 2: Offer 100yen at the Shrine. Gives you 5 points if feeling Great.
- 4: Play the Quiz Game for 3000yen in the Game Center on T and Sa.
- 4: Watch a movie at Screen Shot for 1500yen on W and Sa.
- 3: Eat the Prodigy Platter for 680yen at the Wakatsu Restaurant of the Strip Mall 2nd Floor.
- 3: During Summer School. You can't avoid these, from August 10 to 15, you'll get 3 points a day (totaling 18).
- 4: During the film festival from August 17 to 31. Ask any of the following to get 4 points on that visit: Yukari, Mitsuru, Ken, Aigis, Bebe, or even Ikutsuki. Remember, these movies are free of charge.
- 1: Work part-time at the Be Blue V shop from M to F. \pm 1 to Charm too.
- 1: Work part-time at Screen Shot on any day off. +1 to Courage too.
- 1: During Request No.61, you have to visit the Faculty Office 8 times.

 You'll get the bonus each visit and time won't pass! Only from M to F.

Charm

						_
-	Rank		Points		Needed for?	-
-		- -		-		-
	Plain		14			
	Ingenue		29		Devil SLink	
-	Unique		44			
-		- -		-		-
-	Queen Bee		69		Star SLink	
-	Angelic		99		Request No.28	
-	Bewitching		100			

Thins that raise Charm

- 4: Play the Print Club game for 1500yen in the Game Center on M and Th.
- 3: Eat Pork for 900yen at Hagakure Ramen of the Strip Mall 2nd Floor.
- 2: Drink Pheromone Coffee at Changall for 500yen at the Paulownia Mall.
- 2: Answer correctly during class.
- 4: Watch a love movie at Screen Shot for 1500yen on Tu and F.

- 4: During the film festival from August 17 to 31. Ask any of the following to get 4 points on that visit: Saori, or Elizabeth/Theodore.
- 4: After exams on Gekkoukan, once the results are posted, you'll get 4 points if you scored the top. From there on, you can get 3 if you were in the Top 10, or 2 if you did well. At the bottom of the scale, you can scrape 1 point if you were barely above average...
- 1: Work part-time at the Be Blue V shop from M to F. +1 to Academics too.
- 1: Work part-time at Changall from M to W. +1 to Courage too.

Courage

Rank		Points		Needed for?
	- -		-	
Timid		14		
Ordinary		29		Priestess SLink
Determined		44		
	- -		-	
Tough		59		Tower SLink
Fearless		79		Request No.31
Badass		80		Justice Slink

Things that raise Courage

- 3: Eat at the Wild-Duck Burgers for 500yen.
- 2: Sing at the Mandragora Karaoke at night from M to Th.
- 2: Whenever you are Sick or Tired, go to the Infirmary at Gekkoukan and drink the potion. It won't help you at all, but you get free Courage.
- 4: Watch a horror movie at Screen Shot for 1500yen on M and Th.
- 4: During the film festival from August 17 to 31. Ask any of the following to get 4 points on that visit: Koromaru, Rio, or Ken.
- 4: Play the Horror House game at the Game Center for 3000yen on Tu and F.
- 1: Work part-time at Screen Shot on your days off. +1 to Academics too.
- 1: Work part-time at Changall from M to W. +1 to Charm too.

[231]------02.03.01. 2009: April------

As you begin the game, you are asked for your gender first. As noted, this guide is for the Female Main Character (aka FeMC). The general notes might work for the Male MC, but I don't take responsibility for odd events...

IMPORTANT!

I do not intend to give you a step-by-step. Meaning, I won't tell you "study tonight," "Work on this SLink this evening," etc.

That's up to you. I will give mentions about when an SLink becomes available, or stuff like that. Use the previous section to check how to best raises your stats and the SL sections to see how to do things.

I do make mentions on the generally best times to go to Tartarus. At first, it doesn't matter much. But unless you enjoy doing multiple trips, it matters later on.

April 6

- For the first day, there's not much. You'll see some scenes, you'll enter this 'Dark Hour' and arrive to your dorm.

You'll be asked to sign in with your name; so... write your own name. The firs line is for first name, and the second for your last name, as expected.

You'll end up in your room. For now, you can only go to Bed, so do so.

April 7

- Yukari will wake you up. You'll then go to school.

Check the bulletin board (marked by a red ! if you press R). Select to look again to find your classroom.

Take the left exit to the 1F Hallway and into the first door, the Faculty Office.

After classes, Junpei will come to greet you before Yukari shows up. You'll automatically go into the Evening and back on the dorm. From now on, you can save at the front desk.

Go ahead and go into your room to advance the day.

April 8

- You'll have a lecture today. Junpei will ask you for help. The answer is 'Utsubo Kubota'.

After school you will automatically return to the dorm at Evening. After talking with Ikutsuki, you'll go to bed.

During your sleep, after some events, you will end up in the Velvet Room where Igor will greet you. You'll be given the Velvet Key.

April 9

- There will be another lecture today. If you stay awake, you'll get a small boost to your Academics. ALWAYS USE THESE.

After school, Yukari will take you to the Paulownia Mall. Short talk later, you arrive at the Dorm at Evening.

Go back to your room-- you have to manually climb the stairs. The quick travel button won't work tonight. You can only go to bed.

After the events, you'll be given a choice. Either one will work as Yukari will knock on your door. Question her if you like, or go along easily, doesn't matter either.

You'll find yourself in the room, where a Shadow will come. Yukari will try to defeat it, but can't. Her Evoker will slide towards you and you will end up summoning a Persona, which then goes Berserk and destroys the Shadow...

The Persona will calm down, turning into Orpheus-- your first Persona. Turns out the Shadow wasn't quite done.

You'll fight 2 Cowardly Maya. You can use Orpheus' Bash skill or use normal attacks. They aren't really much a threat.

April 19

- You'll wake up this day. Yukari will be there already. After some talk, the day concludes.

April 20

- Junpei will greet you at the gate of school During class, the answer to the question is 'Mad huts'.

You'll go back early to the Dorm again. Hit Square and select the 4F, Hallway and into the Command Room.

The Fool Social Link will begin here. This SL levels up automatically.

A boy will also visit you during the Dark Hour.

April 21

- You'll automatically return to the dorm after some vents. Junpei will now join SEES.

You will come to Tartarus for the first day.

Once inside, you will automatically head into the Velvet Room.

Igor will ask you about his attendant; you can choose either answer.

Appearances will change, but nothing else.

At this point, I suggest, first, that you Save. Then you start climbing. Seeing how this place is a labyrinth, I can't really give you much help, at all.

You can't do much on this outing. Follow Mitsuru's instructions, defeat all the Shadows, and call it a day.

Once you leave the labyrinth, Fool will level up to Rank 2.

Go ahead and leave the premises for now.

April 22

- There will be a few events before you are actually in class.

There's a lecture today, be sure to stay awake.

After class, you now have time After School. You'll meet up witn Junpei and somewhat, with Akihiko, who suggests you go to the Police Station in the mall. Go ahead and do so.

You'll be buying your weapons/armor here. Their sale day is on Mondays. Don't forget that if you want a 25% discount!

Afterwards, you are now free to explore. Since no SLinks are available yet, use your time to work on your stats.

Academics is a slow level, but necessary if you want some free items and even for some SLinks.

Charm and Courage are way faster, and equally necessary.

Please note the section above this one to see what things you can do to raise each one, especially those that are day-specific. You want to take advantage of those if you can, or even the double ones such as working part-time.

Once you are back on the dorm, you can go out again if you wish, From now on, you can also talk to Mitsuru if you want to explore the Tartarus. She won't always be available, but she's generally there. At this point, you can go up to the 16th Floor.

Remember you can also go to the mall at nights for some stat boosts or, later on, some Social Links.

Or, you can study in your room.

April 23

- Junpei will offer you to hang out with him. This starts the Magician SL, so I suggest you do.

You can take advantage of the fact that you have nothing to do at nights to explore Tartarus.

For information on the Guardians you'll face inside Tartarus, look at their section below, "Guardians of Tartarus".

Remember, your limit right now is the 16th Floor.

If you did go into Tartarus, try to obtain one of the following Personas to make your life easier with Social Links; Magician, Hierophant, Chariot and if you wish, even Lovers, but they aren't quite THAT necessary just yet.

April 24

- Today you can join a sports team; be it the Tennis or Volley Ball team. They both function the same, and the decisions for Rank Up events are the same, so don't worry. Pick whichever.

To get to them, from the Classroom hit the Quick Travel button, go to the 1F, Laboratory Hallway. At the top left is the 1F Corridor exit. On the other side of the corridor is the 1F Hallway. You can find both clubs here.

April 25

- The Bookworms store is open now. You can find it on the Iwatodai Strip Mall. You can start the Hierophant Social Link here. Might as well do so. Use the evenings as you wish. Remember, try to not to go into Tartarus every single freaking time-- save time, do one or two trips at most and then focus on your stats.

April 26

- Free day. Do whatever.

April 27

- You get another quiz in class. The answer is "6,000 years ago".

After class, Mitsuru will come and ask you if you want to join the Student Council (Emperor SL). go ahead and accept. First, go to the Faculty Office and ask about the Student Council. Then jump to the 2F Classroom Hallway.

On the left side, you can find the Student Council Room, go in to start the Social Link.

April 28

- After school, you can start the Lovers SL by talking to Yukari inside the classroom.

Otherwise, employ the day as you wish.

Junpei will mention Innocent Sin Online when you get back to the dorm. You can safely ignore this as the FeMC. It's for the Male MC Hermit's SL.

April 29

- No school today. If you've already established the Magician SL, Junpei will call you today and see if you wanna hang out. These events work towards helping you get the necessary points to a Rank Up event, but you can't Rank Up in these. Several other people can invite you out, but they all depend on if you have the SL going on, AND, some have to be at a certain rank. I will list names during the day they might invite, assuming those scenarios are correct. For more information, check the section "Off Day Invitations" for exact dates and Ranks.

Employ the day as you wish.

- Another lecture today. Stay awake!

You might get your first invitation during Lunchtime today. If not, doesn't matter. These are basically friendly reminders from your SL friends-- at least those inside school, that today you can hang with them; and possible raise your SL Rank.

Elizabeth or Theodore will call you after classes, depending on who you chose as your attendant.

You'll be asked to go to the Velvet Room. You can find a secondary entrance in the Paulownia Mall. Right next to the staircases leading to Mandragora is a back alley.

You are now able to accept requests from her. Some of these have a deadline. PAY ATTENTION TO THESE. I will remind you here about their deadlines or whatever condition you have to fulfill, if needed.

All other requests are up to you to fulfill. The rewards are nice at the level and generally, they open up other requests further along the road. So it's always in your best interest to do them.

May 1

- You can visit Akihiko today after school. Employ the Evening as you wish.

May 2

- Nothing special during the day. Work on an SLink, or your stats.

Don't forget to ask Yukari for Pine Resin tonight for Request 73! When you go to bed, the Dark Hour will come, and that boy will visit you again to warn you about the Full Moon.

May 3

- Tanaka's Amazing Commodities starts today. Every Sunday, on Daytime, you can turn on your TV to see what they are offering. You can buy these products and they will arrive on your room in a few days.

Of course, if you go on a date or hang out with a friend, you'll miss this chance.

This week, you can buy a Yawn-B-Gone and 2 Muscle Drinks for 1,980yen.

May 4

- Another free day. Rio will call you today, see if you want to hang out.

May 5

- You'll get your items from the TV Shopping program if you ordered them. If possible, Junpei will invite you out today.

Before you go to bed tonight, go to the 2nd or 3rd floor, and buy a Mad Bull from the Vending Machines. You'll need it tomorrow.

May 6

- Another quiz. The answer is "Soft Water"

The rumors about the kid playing by herself is actually for the Hanged Man SL.

Before going there, head into Iwatodai and buy some Takoyaki from Octopia on the far right. THEN go to the Shrine. You should see the girl on the left side, by the jungle gym.

May 7

- Remember that some requests expire today! Otherwise, enjoy the day.

May 8

- Today you'll be asked to join either the School health committee, or the Library committee. Both are for the Hermit SL, and like Chariot, contain the same answers, so pick whichever you prefer, doesn't matter much. After school is out, you'll automatically go to where you should.

You'll automatically end up at the Evening. Do what you wish.

May 9

- After school is out, you will automatically head back to the Dorm, where the Dark Hour will begin.

You'll begin your operation in the $10\,\mathrm{th}/11\,\mathrm{th}$ Carriage. Make your way forward.

Eventually, Junpei will rush forward. You'll have two battles in a row using the FeMC and Yukari.

You will find Junpei in the 4th carriage fighting some enemies. You'll aid him then.

The train will suddenly start moving. A timer will then appear on screen detailing how much before you crash into another train as you are drawn into another battle.

Move to the front of the train as fast as you can, defeating Shadows that get in your way quickly. At the end, you'll find the Shadow in charge.

Priestess

| Weakness: None | Repel: Ice

Null: Light / Dark

| She has no real weakness, so just hit her with whatever.

| If she ever summons any Muttering Tiaras, switch to Apsaras or any | other Persona you might have with a Bufu skill, you want to defeat | these quickly before they get a chance to heal Priestess.

As long as you have a decent amount of time, you should be more than | fine for the fight.

Once it's over, your Fool SL will level up to Rank 3.

May 10

- Elizabeth/Theodore will call you in the morning to inform you that a path in Tartarus has opened. In other words, you can now climb further up int the 40th floor.

TV Shopping time! This time is 1 Garu and 1 Zio Skill Cards for 2,980yen.

Ok, two things. First, do not climb Tartarus just yet. Wait. I'll let you know, don't worry. Trust me, you want to.

Second, if you go to the Velvet Room, you'll learn about the Persona Conpendium. Personas you get will now be stored here, and you can later summon them for a price. You can also upgrade the records, if the Persona levels up or you teach it a skill.

This is incredibly useful for when you are working on your Social Links, if you need a matching persona.

Also, more requests are available.

May 11

- Stay awake during class.

Remember about Maiko, the girl at the shrine, if you set up the starting point for the SL. You don't HAVE TO go today, but why wait? If you do wait, well, do whatever.

At Evening, you'll be told something's wrong with the computer at the Command Room. You can go there to watch a small recording. Nothing too important. Employ your night as you see best, but you should try to study, that, or do the Quiz Game in the Arcade on Tuesdays and Saturdays for a better boost.

May 12

- You'll get your TV Shopping items today.

As a suggestion, work on your Chariot, Hermit and Hierophant SLs up to level 3, 2 and 2 respectively. When you do so, talk to Saori in the 2F Corridor to learn about a celebrity in the mall (Devil SL). Rio will mention a drunk in the club on the mall (Tower SL). And during the Hierophant Rank Up 3 event, you'll meet Bebe (Temperance SL). You also need Courage 4 for Tower, Charm 2 for Devil and Academics 2 for Temperance anyway. Just putting it out there for the future.

Midterms are coming, Yukari won't be available for Tartarus tonight, but like I said, keep waiting.

Today the Quiz Game is available, if you need to work on your Academics.

May 13

- Quiz time! The answer is "About 1,700 km/hour". Again, employ your time as you see best.

May 14

- Nothing special in the morning.

Be sure to talk to Junpei for the handheld g

Be sure to talk to Junpei for the handheld game system for a request while in the Dorm, though.

May 15

- Quiz time! The answer is "Bread." Do note that all school clubs are closed, if you were planning on working on a school SL.

May 16

- Stay awake!

Past that, up to you. Study though. Really.

May 17

- TV Shopping! All-Purpose Katana + 2 Cadenza for 4,980yen. Use the day as you see best.

May 18 ~ May 22

- You'll be having one exam after the other, no Evening time.

The first day depends on your Academics stat. 2 is good, but 3 is perfect. The answers for the next days are:

Bread

Faster than sound

Hard water

Nara

May 23

- You'll get your TV Shopping items here.

Again, this day depends on your Academics. 2 is good, 3 is perfect. After school, do as you wish.

Tonight, Akihiko rejoins the group. NOW, you can go into Tartarus if you wish. Since your party can consist of up to 4 party members, you can now bring a full party to explore. See why I told you to wait?

What about Mitsuru's offer? Wait until results are posted. I'll let you know.

May 24

- Yukari will call, see if you wanna go out. If you say no, then Rio will. Provided you got the SLs, of course.

TV Shopping! All-Purpose Apron + 2 Umugi Water for 4,980yen. Enjoy the day.

May 25

- Exam results will be posted today. Depending on your grades, you'll receive a boost to Charm.

Stay awake during the lecture.

You can't find Mitsuru today, don't worry. You'll get your reward if you deserve it.

As a sidenote, from here on you could, theoretically, start the Star SL. Of course, you need a Charm of 4 to do so. For future reference, it's Akihiko-- you can find him at the top of the 1F, Laboratory Hallway.

Use the rest of the day as you see fit.

May 26

- You'll get your TV Shopping items today.

If you did well on your exams, go to the 1F, Faculty Corridor to find Mitsuru. You'll get a Page Card set and if you aced the exams, a Diarama will be thrown in for good measure.

These cards can be used to increase the stats of one Persona you have. Save them or use them wisely.

Remind you about the Temperance SL. You need Hierophant at Rank 3 and your Academics over 2. No need to start it today, just reminding you. As well as Devil-- you need Hermit Rank 2 and Charm at 2.

Remember to talk to Mitsuru in the Dorm to get the 'triangular sword' for the request.

May 27

- Nothing special.

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May 28
  - Stay awake!
   Use the day as you wish.
May 29
  - Stay awake again.
   Use the day as you wish.
May 30
 - Small scene.
   Employ the day as you wish.
May 31
   TV Shopping! Battle Panties + 2 Diet Food for 3,980yen.
[233]-----02.03.03. 2009: June-----
June 1
  - If it matters, you'll be switching to Summer uniforms.
   When you get back to the Dorms, some ghost stories will fly around, and you
    decide to check up on rumors on school about the whole incident.
    ...Of course, you can't do anything and just look for the correct answers
   below. They don't matter much though, but hey, at least it will look like
    you did something 'sides running behind people or what have you.
   You still have the evening to you, so enjoy.
    Once you go to bed, you'll be visited by the mysterious boy again for
    another Full Moon warning.
June 2
  - Stay awake!
   Free day.
June 3
  - Free day again.
June 4
 - Free day.
June 5
  - Today, at night, you'll discuss what you learned about the rumors.
    First, "It was the third time!"
    Second, "They hung out together!"
    Then it doesn't matter what you answer.
   Remember request deadlines are up tomorrow.
    I give you two choices; either go today (if you haven't before) and
    tomorrow take advantage of the Quiz Game if you wanna raise your Academics,
    or just blow Tartarus off until tomorrow.
   Your current limit is the 40th floor, where you can find the 2nd Old
    Document, by the way.
    Be sure to turn that request in before leaving Tartarus.
June 6
  - At Evening today, you'll go to where you agreed the previous day,
    regardless of your choice.
   You'll be back in the Dorm afterwards.
```

Remember today is the last day of the current requests deadlines.

June 7

- TV Shopping! Auto-Tarukaja + 5 Sappy Jelly for 2,980yen. Otherwise, it's your day.

As a recommendation, get a Persona that can use Bufu and Garu. If you can find one with a Pierce-type attack, even better. But that's not necessary. You'll see why...

June 8

- Another Full Moon tonight. You'll watch a small scene during Lunchtime. After a few more scenes, you'll arrive back at Gekkoukan during the Evening.

Go with Yukari when given the choice, and manually make your way to the Faculty Office.

When asked about the key, answer "Gym."

Automatic scenes, then comes the Dark Hour.

After more scenes, you'll awaken and find that mysterious boy in front of you. You'll then be somewhere in Arqa. Explore around to find the stairs. It's entirely up to you if you want to fight or not-- you'll also see messages from someone else whenever Mitsuru speaks.

Go up another floor to reunite with Junpei and Akihiko. You will also find Fuuka here. More scenes, then battle.

___Empress & Emperor____

| Weakness: Varies | Strong: Varies

 \mid This is an interesting fight. For one, Fuuka will be assisting you, as \mid opposed to Mitsuru, but that's besides the point.

 \mid As the battle starts, Empress will be weak to physical strikes, of any \mid kind. But nullifies all elements. The contrary is true for Emperor.

| After some damage/rounds, they will use Paradigm Shift, what this does | is shuffle around their weakness/resistances, so scan them everytime | they do that and try to hit them with something.

| Once they get low on HP, they will be vulnerable to only one type of attack however, so Analyze is a must then.

 \mid So, keep analyzing, and exploit said weakness. Try to get both down for \mid an All-Out Attack, which will hit regardless. \mid

That's it for today.

June 9

- The Shinshoudo Antiques store in the Mall will open now. Be sure to check it out. You might not have a great use for it right now, but trust me, it will be very useful later.

Either way, you have free reign over the day.

June 10

- Stay awake.

Then it's up to you. I suggest you rest or use a Yawn-B-Gone. You don't want to wake up Sick, do you?

June 11

- Do what you want after school.

During the Evening, Fuuka will join SEES.

Then you have the Evening to yourself.

June 12

- Nothing special today in the morning.

At night, however, the mysterious boy will introduce himself as Pharos.

You will also begin the Death SL. This one levels up automatically, just like Fool, so don't worry too much about it.

June 13

- Employ the afternoon as you wish.

At night, you will be told by Elizabeth/Theodore a new path is open in Tartarus-- you can go up to floor 64 now. There are also new Requests available.

From now, you also have to talk to Fuuka instead of Mitsuru in order to go to Tartarus. Therefore, Mitsuru can now join you in battle. You can only have 4 persons in battle, so you will now have to decide who to bring with you.

You can switch characters around in the entrance of Tartarus. I suggest you wait before going again, you'll see why.

June 14

- TV Shopping! Beast Leggings + 3 Emerald for 4,980yen. Use the day as you wish.

June 15

- Quiz time. The answer is "And..."

If yo have a Courage of at least 2, you can start the Priestess SL by talking to Fuuka in the 2F Classroom Hallway, by the way.

Also, if you've seen the Requests, you can easily do the date to Iwatodai and the one for the human model today.

June 16

- You'll get your TV Shopping items.

Use the day as you wish, but remember to talk to Akhiko for the request tonight at the Dorm.

June 17

- Quiz time. The answer is "Shamanism." Use the day as you wish.

June 18

- Elizabeth/Theodore will call you in the morning.

After class, you will automatically head to the Velvet Room.

Apparently, someone got lost inside Tartarus who can't use Personas. You have until the next Full Moon to find them. This is why I told you to wait before going to Tartarus. Still, don't go just yet, trust me.

June 19

- Nothing special today.

Junpei is out at night, if you were thinking of going to Tartarus.

- Mitsuru will mention the Chairman will be coming tonight.

Afterwards, you'll see Fuuka playing with Koromaru, a dog from the shrine, outside the Dorm.

You'll go straight into the Evening.

Once the meeting is done, talk to Ikutsuki for the glasses wipe for the request.

June 21

- TV Shopping! Auto-Rakukaja + 2 Muscle Drink for 4,980yen. Enjoy your day.

June 22

- Quiz time! The anser is "Jellyfish."

At Evening in the Dorm, you'll be told something about the console in the Command Room again. You can watch another video.

You'll see some scenes during the Dark Hour tonight.

June 23

- Your TV Shopping items should arrive today.

Are you working on your Academics? This is a just a reminder, but try to get it to 4 before the end of July (yes, July) and get Hanged Man to Rank 3 at least.

More events at night. Do as you wish.

June 24

- Do as you wish today.

Use the day as you wish.

June 25

- Quiz time. The answer is "Dowsing." Do as you wish next.

June 26

- Another person has strayed into Tartarus it seems. See why I told you to wait? You can use the section about missing persons near the bottom to find the floors and rewards.

June 27

- Free day.

Don't forget to talk to Fuuka tonight to get the item for the Request.

June 28

- TV Shopping! Champion Gloves + 3 Mega Protein for 3,980yen. Use the day as you wish.

June 29

- Quiz time. "It can go either way." (Insert bad jokes here)
Use the day as you wish. I suggest you focus more on School SLs rather

Employ the day as you wish, but you might want to work on your Academics for the final exams of the semester.

Try to aim for 4 or 5 on it.

than outside ones for a bit.

June 30

- Your TV Shopping items should arrive today.
You'll be visited by Pharos at night. Again, Full Moon warning.

[234]-----02.03.04. 2009: July-----

July 1

- Free day, pretty much.

July 2

- Again, it's up to you. Keep studying though!

July 3

- Quiz time! "The Global Heritage Pavillion."

Do what you wish afterwards.

July 4

- Do what you wish. Remember, keep studying.

July 5

- TV Shopping! Precious Egg + 2 Yawn-B-Gone for 5,980yen. Remember, today is the last day for Requests.

Also, if you have the Hanged Man SL at Rank 3 and your Academics is at 4 by any chance, be sure to get the Sun SL Flag 2 by talking to the Thin Young Man in Naganaki Shrine.

If you don't, don't worry.

Employ the day as you wish.

July 6

- Nothing important today. If you didn't rescue the persons who strayed into Tartarus, today is your last chance.

July 7

- Full Moon time. You will also get your TV Shopping items today. As usual, you'll head straight back to the dorms after school to get ready.

For this opperation, I don't particularly recommend Mitsuru, due to her weakness to Fire.

Since you have to take Yukari, I suggest Junpei and Akihiko. Once you got your team set, try to exit the room to get moving.

Once you are on site, just move forward and go up the stairs. On the second floor take either path, at the end are the stairs up. On the third floor, head right and enter the Hierophants's Chamber at the end; Fuuka will warn you about the Shadow inside.

Hierophant

| according to the situation. Easy fight.

Once the battle is done, try to go out of the room... You can't! Do as Fuuka says, look around for a Shadow.

Keen observers might notice you have no reflection on the mirror. Inspect it...

In order to get out of this appropriately, select the following answers as you get to them: "What was I...", followed by "That's not true..."

Next, "I can't give in..." and, finally, "Now now..."

After some scenes, either Junpei or Akihiko (regardless of who's with you and, possibly dependant on your SL Rank) will appear.

Tell him "It's an enemy trap!"

Once you are out and moving, simply go up a floor to reunite with the rest of your party. Seems you have to take off the odd mirrors in here. Meaning, those that cast no reflection of you. If you hit one wrong, you go back to the first floor.

The mirrors can be found in Rooms 205, this one is just ahead and to your left from where you reunite. Climb up, and go to Room 304-- it's on the far northeast corner of the map. Once these two are broken, you can go back to the Hierophant's Chamber to fight another boss.

Lovers

| Weakness: None

Null: Light / Dark

| This is why I told you not to bring Mitsuru along. This boss can use | Maragilao, which is bad news for her. Your main problem however, is | her Marin Karin and Holy Arrow, which can Charm you. | Adding to that, she can also Panic you.

| Keep items in hand-- remember Yukari also has Patra and Charmdi to | clear them. Otherwise, attack the boss with whatever you got, there are | no resistances to worry about.

Your Fool SL will go up to Rank 4 after the events.

July 8

- Quiz time! Answer is "I failed, it's over now." Notice the comma.

Do as you wish after school. But remember exams are coming.

Remember to rest at night or use a Yawn-B-Gone to clear your tiredness.

July 9

- Quiz time! Answer is "The Konden Einen Shizaihou." Again, do as you wish.

When you get to the Dorms at night, Elizabeth/Theodore will call you to inform that a new path in Tartarus has opened. You can now go up to floor 89. But like last time, wait. More people are going to get lost inside, so might as well get everything down in one go. Basically, wait until around August 3 for best results.

Also, new Requests are also available. I suggest you go and get the "Go feed the cat" along with the "Funky school music" one. If you do get the cat one, be sure to get 4 Super Cat Food from the Pharmacy.

July 10

- Quiz time! Answer is "Kabbalah."

After class, if you got both requests I mentioned, head into the PA Room to grab the record and go feed the cat before you do something else with your afternoon.

July 11

- Quiz time! Answer is "Imperial Prince."

You'll get a text from Akihiko after shoool saying Ikutsuki is coming tonight. You still have free reigns of your afternoon.

Go feet the cat!

Then do as you wish.

At night you'll get an event. You'll be free to use your night afterwards though.

July 12

- A small sequene of events before you get control.

TV Shopping! Max Safety Shoes + 2 Trickster for 5,980yen.

Feed the cat, then do whatever.

At night, Pharos will visit you. The Death SL will go up to Rank 3.

July 13

- Stay awake! Feed the cast for one last time, then do as you wish. Finals start tomorrow.

At night, you'll make plans for summer vacations. Of course, you got finals to worry about first.

July 14 ~ July 17

- Final exams start today, before heading to school, you'll get your TV Shopping items.

1st answer: "Dowsing."

2nd answer: "Octopus."

3rd answer: "Minamoto no Yoritomo."

4th answer: "I went, I learned."

July 18

- For the last day of exams, your Academics stat will be put to the test.

You want a 5 for best results.

Straight to the Evening we go. Do as you wish.

July 19

- TV Shopping! Shirt of Chilvary + 2 Mega Protein for 6,980yen.

July 20

- Vacations will start today. You can talk to everyone if you want, but in order to get the story going, check the transition point on the left side.

Automatic events at Evening.

July 21

- You'll get to witness Junpei's "Operation Babe Hunt" crash and burn, along with Akihiko's attempt.

Eventually, you'll be back with the FeMC for more odd scenes.

She'll be introduced as Aigis during more events. She also joins SEES.

More characters to play around with.

July 22

- The Fool SL will go up to Rank 5. This is a very good level, since from now on, if the FeMC is near death, someone else will take the hit for you.

July 23

- You'll be back at the dorms during the Evening.

July 24

- Aigis will wake you up today.

Regardless of your choice, Aigis will be moved to the 3rd floor. You will also get your TV Shopping items today.

You'll go see your results during Lunchtime. As usual, you'll get a charm boost depending on your grades. If you were also in the top 10, be sure to talk to Mitsuru tomorrow.

Student groups should be back to business, if you want to work on those SLs. Do as you wish, regardless.

July 25

- Stay awake. You will be informed about the fellowship of schools event that will take part next month.

Be sure to talk to Mitsuru if you got good grades today; she's in front of the Faculty Office to get your set of Knight Cards and Matarukaja. Do as you wish, otherwise.

July 26

- TV Shopping! Bead Chain + 3 Amethyst for 5,980yen.

Is your Hanged Man at Rank 3 and your Academics at 4? If so, be sure to talk to the Think Young Guy in the bench on the west side of Naganaki Shrine today. You won't be able to do this next Sunday. And the one after is best reserved to actually starting this SL.

Then do as you wish.

July 27

- Today you will start with the intensive training for the sports club you are in. This will take up the Daytime slot of all days from here to August 2nd.

You got the Evenings to yourself, still.

July 28

- You'll get your TV Shopping.
More training. Employ the night as you prefer.

July 29

- Same.

At night you will be woken up in the Dark Hour by Fuuka. Apparently a Shadow is outside of Tartarus ahead of time. You'll go the Naganaki Shrine.

Seems Koromaru defeated the Shadow, but was injured in the process. ;o;

July 30

- More training.

Another Dark Hour period... Pharos will come up, as usual, to warn you about the Full Moon. You'd think he'd know by now that we are used to this whole Full Moon business by now...

July 31

- Even more training.

You should be getting free points towards Chariot for this...

[235]-----02.03.05. 2009: August------

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- Guess what?! No more training. Now you are going to the actual event. Enjoy the events.

Of course, since today is Sunday, you can't buy anything this time.

August 2

- You'll be going back today.

By Evening, you should be home.

Use the night as you prefer, but don't go to Tartarus just yet.

August 3

- Elizabeth will call you to inform 2 persons have strayed into Tartarus. This is what we were waiting for.

Also, during this period of vacations you can now get invites to goign out at any day. So you might get random calls in the morning to go out.

Today is the night you want to go to Tartarus.

August 4

- Holidays continue.
Do as you wish.

August 5

- Holidays continue.

Do what you wish. Tomorrow is the next Full Moon.

August 6

- You will automatically go into the Dark Hour.

After some scenes, you will be locked 13 meters underground.

Pick your party, and move. I don't really recommend anyone over someone else, but at least bring Mitsuru or Yukari for healing. Yukari should have Media, but Mitsuru has Diarama, so it's up to you.

If you don't have any area skills (physical or magical), then bring someone that does, they are useful, but not required.

Keep going forward. You might run into the odd Shadow here, but just deal with it accordingly.

| Separated, Chariot will use Power Charge, as standard and then strike.
| Justice tends to use Twin Shot and Torrent Shot, both of which are
| multi-hit, so keep your HP up.
| As to how to properly defeat them... You have to beat them while they
| are split, during the same turn. If you kill one, and the other one
| gets its turn, it will revive the other one using Samarecarm, fully
| restoring the other!
| If you happen to defeat them while combined, they will split. With
| both parts having 1 HP.
| So remember, beat them on the same turn. Doesn't have to be the same
| attack, just as long as the one alive doesn't get its turn.

August 7

- Holidays.

At night, Pharos will visit you, as usual. Your Death SL will go up to Rank 5.

August 8

- At morning, Elizabeth/Theodore will call you to inform about a change in Tartarus. You can go up to Floor 114. Of course, new Requests are also available. Furthermore, as usual, I suggest you wait at least until the 29th before going in.

Mitsuru will come in the morning to talk to you, saying something about tonight.

Do as you wish during the day.

At Night, it seems Koromaru has finished healing. Not only that, he is joining SEES!

Ok, so... Did you listen to me about the whole Hanged Man at Rank 3 and your Academics at 4? If you talked to the Thin Young Guy on Sundays at Naganaki Shrine, be sure to talk to Koromaru tonight. Check under his paw to find the Red Fountain Pen.

Enjoy the night.

August 9

- TV Shopping! Spirit Drain + 4 Health Supplement for 4,980yen. Several things to do.

First, go pick up Requests 28 and 58. Go out with Elizabeth/Theodore to get 58 done. Then head to Port Island Station, into the west side and try to go into Que Sera Sera to get the drink. Turn them in.

You should be able to star the Sun SL today. If not, well... I suggest you don't delay too much on it.

August 10 ~ August 14

- On these days, you will be going to Summer School. You can't do anything else. You'll get a boost to Academics per day though.

August 15

- You'll get your TV Shopping items before going to summer school. You get the Evening to yourself, at least.

Today you can start the Strength SL with Koromaru if you have the Dog Food you make by going through with the Priestess SL.

August 16

- Today is the Summer Festival at Naganaki Shrine. Junpei, Yukari, Fuuka, Mitsuru and Akihiko will ask you out, one by one. Go with whoever you prefer.

That's it for today.

August 17

- Free day.

advantage.

August 18

- The Film Festival begins today. People might call you to invite you see a film, or in some days, you can invite someone.

All of these films will increase a particular stat. Use them to your

Today, Rio will invite you. This one is for Courage.

On that note, I suggest working on your Courage. You want to try and have 6 on it by September 1.

August 19

- Elizabeth/Theo will call you. Someone has strayed into Tartarus. Don't go yet though.

Saori will invite you today to the Film Festival. This movie increases your Charm.

August 20

- Small event before you get control.

August 21

- Today Elizabeth/Theo will ask you out to the Film Festival. This movie grants Charm as well.

August 22

- Bebe will ask you out. Today's movie is for Academics.

August 23

- You can ask Ikutsuki out today (you have to talk to him inside the Dorm). This movie will raise your Academics. TV Shopping! Dragon Boots + 2 Opal for 9,980yen.

August 24

- Today you can invite Yukari. This movie will raise your Academics.

August 25

- Today you can ask Akihiko. This movie is for Courage. You also get your TV Shopping items.

August 26

- Today, you can actually invite Koromaru to the movies. How awesome is that. This movie (well...) will increase your Courage. That, or Rio can invite you out as well.

August 27

- You can ask Junpei to the movies today. This is for Charm. Otherwise, one of your SLs might ask you out on a normal date.

August 28

- You can invite Aigis today for an Academics boost. At night, Ken Amada will officially join SEES.

August 29

- Another human went into Tartarus. Still, don't go yet.
You also see another event of Junpei.

Today you can ask out Fuuka to the movies. This is for Charm.

At night, Pharos will visit you. Can you guess why?

August 30

- TV Shopping! Soma + 3 Best Friends for 10,000yen.

Today you can invite Mitsuru for an Academics Boost.

August 31

- For the last day of the month, you can invite Ken. This is for Courage. Regardless, another Junpei event. School starts tomorrow again.

[236]-----02.03.06. 2009: September-----

September 1

- Your TV Shopping items arrive today.

And for a good start... Quiz time! "Superconductivity" is the answer. Also, new music.

Since we are back in school, student group SLs resume as well. If you haven't done that Request where you have to get the medicine, be sure to take advantage of the fact that we are back in school.

I suggest going tomorrow though.

Apparently, Aigis is going to school now. Also, if your Courage is at 6 already, you can star the Justice SL at Evening by talking to Ken.

September 2

- After school, Akihiko will ask you to accompany him.

Apparently, he wanted to talk Shinjiro into joining SEES, which, by the way, he does.

September 3

- Another human has gone into Tartarus... this is the last one for this period.

I suggest going tonight to Tartarus. Sidenote, I don't suggest you use Shinjiro that much... Trust me.

September 4

- If you haven't gone to Tartarus, well... I don't know why you haven't.

September 5

- Full Moon! As usual, directly from school into the Evening for a scene, then into the Dark Hour.

You'll arrive at the Paulownia Mall. After more scenes, assemble your party. I do not recommend Yukari nor Aigis, as the next boss uses electric skills.

So bring whoever else you prefer. I still don't recommend you use Shinjiro too much, but go ahead if you want.

I suggest Akihiko, at the very least.

Whenever you are set, go into Club Escapade.

Hermit

Weakness: None

Drain: Electricity

Null: Light / Dark

This fight is relatively easy, in comparison.

Hermit basically does this: Uses Charge, waits two turns doing nothing, then releases Giga Spark.

Giga Spark can actually hurt, which is why we brought Akihiko.

You can use Tarunda to make it hit weaker, and if you got a Persona with Marakukaja, use it as well.

Basically, hit the boss with whatever you have, then heal up after Giga Spark. You shouldn't really have much trouble at all with this fight. He should be dead by the second Giga Spark, if not by the first, even.

September 6

- Automatic scene at the hospital with Chidori. TV Shopping! Megido + 4 Mind Supplement for 6,980yen. Have you been working on your Sun SL?

Regardless, use the day as you wish.

September 7

- Do as you wish afterschool.

At Evening, however, be sure to star the Moon SL. You have a very limited time to MAX Rank this SL. Go to its section and do everything as soon as possible.

So... like I said. Moon SL, Moon SL. Moon SL...

September 8

- Your TV Shopping items will arrive today.

Another hospital scene after school. Do as you wish.

September 9

- Do as you wish after school.

Moon SL at night.

September 10

- Quiz time! Why Junpei doesn't know this, I don't freaking know... The answer is "Gochisou-sama." Another hospital scene after school.

In the Evening, Elizabeth/Theo will call you. More of Tartarus is now ready to be explored-- Up to floor 139 this time. Of course, there are also more Requests. And, as always, wait before going. People are going to get lost in there, anyway.

September 11

- Quiz time! "The Hermetica" is the answer.

Do as you wish.

September 12

- Elizabeth/Theo will call you to inform of one person going missing into Tartarus. This one is important though, if you don't rescue him, the Hierophant SL will be stopped completely.

Stay awake during class! Another hospital scene then. Do as you wish, then Moon SL at night.

Pharos will visit you again. Death will Rank Up to Rank 6.

September 13

- TV Shopping! Omega Spear + 3 Garnet for 12,800yen. Do as you wish. Remember the Sun SL, though.

September 14

- Quiz time! The answer is "Can't let others produce."

Do as you wish in the Afternoon.

Then Moon SL.

September 15

- Your TV Shopping items will arrive today.

Do as you wish today.

September 16

- Do as you wish after school.

You know what I'm gonna say, right? Moon SL.

September 17

- Do as you wish after school
When you get to the dorms, get the Fruit Knife from Shinjiro.

September 18

- You will automatically head back after school.

At Evening, there will be a short event. You can't go out tonight, nor can you work on the Moon SL. If you go to your room, you will automatically fall asleep.

During the Dark Hour, you'll be in the Velvet Room.

From now on, you can do Cross, Pentagon and even Hexagon spreads, assuming you have unlocked any Personas for those (MAX Rank SLs sometimes unlock some for these).

Unlike double and triple spreads, these require specific Personas and will produce specific results. Check them the next time you hit the Velvet Room.

You will automatically skip to the 21st.

September 21

- No school today. You can't work on Moon as well.

September 22

- No school either. Two more gone missing into Tartarus. After this, you are now free to go into Tartarus. Today is actually a very good day for that. You'll be invited out today by either Rio. If you turn her down, then Bebe will call. Go out if you wish.

- Another holiday. Saori will call you out today. Or you can go to the movies of the Film Festival with Shinjiro (Courage boost).

If you want to go with Shinjiro, talk to Fuuka first, then to him.

You can't work on Moon tonight either. If you don't have a Yawn-B-Gone, either get one, or go to Tartarus tonight. You have more time to work on Strength and Justice than in Moon. If you do, then you can wait until later.

September 24

- Stay awake! In the afternoon, you'll be sent to clean up after the festival that never got to be. Still, you get the afternoon to yourself.

Do whatever on the Evening.

September 25

- Do as you wish in the afternoon. Work on Moon at night.

September 26

- Quiz time! The answer is "The Tetractys." Work on Moon again.

September 27

- TV Shopping! Growth 2 + 4 Veggie Supplement for 18,800yen. Do as you wish.

Guess who and for what visits you at the Dark Hour?

September 28

- Stay awake.

Do as you wish, then work on Moon. Time is running out.

September 29

- At Evening today, there will be another recording in the machine of the Command Room. Watch it if you want.

Then do as you wish.

September 30

- You'll get your TV Shopping items today.

If you have been working on Moon, you should be Rank 9 already. In order to get to Rank 10, you must get Shinjiro's Old Pocketwatch. Go to the Police Station in the Mall and Talk to Kurosawa to receive it. Get your MAX Rank in Moon tonight.

October 1

- Stay awake.

At Evening, be sure to get the oil from Aigis, and turn that in right away, lest you forget.

If you haven't gone into Tartarus yet, I suggest you do so now.

October 2

- Do as you wish during the day.

If you have Moon at MAX (And you should), you can become lovers with Shinjiro tonight.

See the Moon SL Section for more details.

October 3

- Another lecture. Stay awake.

Due to exams coming, student SLs are off for now.

October 4

- Full Moon!

Like the last time, this is a straight event into the battle. Shinjiro and Ken are out of your lineup tonight for story reasons. Out of those who you can bring, it's up to you. One of the two bosses does use Wind skills, but it's not that often. So pick whoever, then go down into the Station.

Fortune & Strength

```
| Weakness: None
     Null: Light / Dark (Both)
| This fight can be easy, or it can be hell. Depending on your luck or
| ability.
| To start off, you can't attack Fortune (at all) until Strength is
| defeated. Strength, true to its Arcana, uses mostly physical attacks,
| and the odd Sexy Dance or Eerie Sound.
| The gimick of this battle is the Wheel of Fortune that, as you can
| guess, Fortune will summon. There are three different roulettes:
 - One for status effects
 - One for healing and damage
 - One for buffs and debuffs
| Basically, each one has certain effects in both a possitive and negative
| way.
| - Panic, Distressed, Enraged and Afraid
| - +50 \text{ HP}, -50 \text{ HP}, -100 \text{ HP}, \text{ and } -200 \text{ HP}
  - Matarukaja/Matarunda, Marakukaja/Marakunda
| Which one you get is random (the roulette). Blue means it will help
| you. If it lands on red, the effect will be against you.
| How to stop the spinner? Just press X. In order to get what you want,
| however, you have to time it. Basically, try to look at the opposite
| side of the roulette (tilt your PSP if necessary). When you hit X,
| the roulette will stop in whatever was directly opposite of the pointer.|
| It's a bit tricky, and doesn't always work, but generally, you should
| be good.
| You got a Persona with Ghastly Wail? Get Fear on Strength by the
| roulette and finish it off in one skill.
| Is fortune finally out? He keeps doing the Wheel of Fortune thing
often. If not, he uses Torrent Shot or Garudyne and Magarudyne.
| Still, by this point, you should be fine. Keep your HP up in case
| you mess up with the healing/damage roulette, though, which becomes
\mid far more frequent once Fortune is alone. Not to mention the red segment \mid
| is very large now.
Watch the events. This is why I told you not to use him too much...
```

October 5

- The events of today change depending on if you became lovers or not with

Shinjiro. If you did, he'll be "alive" at the hospital. If you didn't, you'll be having a memorial in his name at school. The memorial version is a lot sadder, if you ask me.

Akihiko's Persona will awaken into Caesar, regardless of what event you get.

At Evening, you'll have another event regarding Ken. Once you get control, if you go into Shinjiro's room, you can recover whatever equipment he had before dying.

Do as you wish.

October 6

- After school, do as you wish.

At Evening, Elizabeth/Theodore will call you. You can now go up to floor 164 of the Tartarus. There are also new Requests. I suggest you pick up the Sengoku era helm one, at least.

Right away, we cut to an event with Ken. His Persona will then awaken into Kala-Nemi.

Do as you wish. Remember exams are coming, though.

Pharos will come to visit you. The Death SL will go up to Rank 8.

October 7

- Quiz time! The answer is "To excite the audience." I wonder how many people thought the 2nd one...

Go into the Faculty Office for the Sengoku helm. (1/8) Do as you wish.

October 8

- Go into the Faculty Office again. (2/8) Do as you wish.

October 9

- Morning lecture. Stay awake, I guess. If your Academics is at 6 already, then you can just sleep to become Great. Doesn't matter. Faculy Office. (3/8)

October 10

- Another lecture. Faculy Office. (4/8)

October 11

- TV Shopping! R/C Geta + 4 Instant Ramen for 24,000yen. Do as you wish (remember about Sun SL).

October 12

- No school today. Do as you wish.

October 13 ~ October 16

- Mid-term exams begin. The answers are:
 - "Husbands"
 - "Moses"
 - "Zero electrical resistance"
 - "Coup de Meiou"

October 17

- You'll get your TV Shopping items. For the last day of exams, your results

depend on your Academics. You want a 6 for best results. 5 is decent. Remember about the Faculty Office (5/8)

Do as you wish.

October 18

- TV Shopping! 2 Pearl + 3 Topaz for 45,000yen.

Do as you wish.

October 19

- Exam results will be up today. Remember to speak to Mitsuru later on. Quiz time! The answer is "Fourteen."

Faculty Office. (6/8)

Student SLs are back up again. So go at 'em.

October 20

- TV Shopping items arrive today. Small event at school with Fuuka and Natsuki. Fuuka's Persona will then

Faculty Office first (7/8). Talk to Mitsuru out there if you got good grades for your reward: a Queen Card Set, and if you got the top mark, there's also a Bufudyne bonus.

Do as you wish.

awaken into Juno.

October 21

- Two persons have gone into Tartarus. And one of them is Maiko! Unless you want to lose your Hanged Man SL, you better rescue her. Still, I suggest you wait until the end of the month, though. Go to the Faculty Office for the last time. Turn in the request whenever.

Then do as you wish.

October 22

- Quiz time! The answer is "By fermenting them." Do as you wish.

October 23

- Quiz time! The answer is "Madam Blavatsky."
Do as you wish.

October 24

- There's a small event first, then you are good to go. Do as you wish.

October 25

- TV Shopping! Berserker's Seal + 3 Mega Protein for 29,800yen. Remember Sun, but otherwise, do as you wish.

October 26

- Quiz time! The answer is "Wristwatches." Do as you wish after classes.

October 27

- Do as you wish after classes.

As usual, Pharos will visit you during the Dark Hour.

October 28

- Your TV Shopping items will arrive today.

Do as you wish.

October 29

- Quiz time! The answer is "Lactase."

October 30

- Eliza/Theo will call you. A third person has gone into Tartarus. You can now go. And I suggest you do it tonight.

Lecture today.

October 31

- Do as you wish today.

[238]-----02.03.08. 2009: November-----

November 1

- TV Shopping! Raven Claw + 2 Balm of Life for 49,800yen.

Do as you wish today. Don't forget about Sun, though.

I've you been diligent with it, you should hit MAX today, if not, doesn't really matter. You got plenty of time still.

November 2

- Your TV Shopping items will arrive today. That's some fast service, if you ask me.

Do as you wish after school. There'll be an event at Evening. Your Fool SL will go up to Rank 6.

Do as you wish for tonight.

November 3

- Full Moon!

Prepare your party. I suggest Koromaru for his immunity to Dark. On the same boat, pick Yukari or Mitsuru for healing over Ken, since he's weak to Dark. I suggest Yukari, actually.

Get whoever you believe to be your best offensive character in the last spot. Aigis can buff up your team, Akihiko can debuff the enemy, Junpei can... do something.

Once you leave, we get to fight someone else first.

Takaya & Jin Takaya Jin Weakness: None | Weakness: None Repel: Light Repel: Fire / Dark Null: Dark Null: Light | Jin will use Mudo and Mudoon, hence the suggestion of Koromaru. | Takaya goes for all -dyne spells, however. He can always Mind Charge | them, so keep your HP up, just in case. In the odd case a Mudo/on | sticks, you should have some Homunculus lying around. | I suggest going after Jin first, especially if you have Mitsuru, since | his normal attack counts as Fire. | Then go after Takaya, there's nothing really special about this fight. Once they are down, you can redo your party. If you didn't have Yukari, get her in now. Then pick whoever you like.

```
Hanged Man
| Weakness: None
     Null: Light / Dark
| If you have another Persona with Magarula, you'll have an easier time.
| As the battle starts, you'll notice that Hanged Man is out of your
I reach.
| Instead, you got three statues to worry about.
| The left one nullifies Fire, and uses Agilao.
| The middle one is for Ice.
| The right one is for Electricity. There is no wind statues.
| They don't have too much HP, so hopefully, a double Magarula should be
| enough. If you don't have Magarula with the FeMC, throw whatever
| physical area attack you might have, and use anyone else-- besides
| Yukari of course, to heal.
| If you take too long, Hanged Man will summon some Devious Mayas.
| If he's on the floor, he will use Armed & Ready, which then causes the
| Mayas to use Last Resort on their next turn. You DO NOT want this to
| happen. Do not attack the Mayas with Ice, they nullify it. Throw
| anything else you got at 'em to destroy them, fast.
| When all three statues are down, Hanged Man will fall. If there are
| no Devious Maya around, you can do an All-Out Attack. I suggest you
| Do note he can still summon the Mayas while he's on the ground.
| He likes to use Strike attacks mostly, like Akasha Arts, and the
| single target version, God's Hand, so keep your HP up. If you brought
| Junpei, hopefully he has Marakunda by now.
| Otherwise, if you got Akihiko, use Tarunda on the boss.
| A few turns later, Hanged Man will go back up, and the statues will
| return. And the cycle repeats.
| Remember, the Mayas are your priority.
```

November 4

- During the morning (oh snap!), Pharos will visit you. Death will MAX out at this point.

After school, straight into the Evening.

Fool will go up to Rank 7 here.

•

Did you think it was really over? Watch the lengthy scene.

November 5

- Again, straight into the Evening.

After the scene of Yukari's father's video, her Persona will awaken into

You get the Evening to yourself.

Another Dark Hour, and into the Velvet Room.

- Do as you wish.

When you get back to the Dorms, Eliza/Theo will call you. Floors 165-214 of the Tartarus are now open. Oh yes, it's a long trek now. Similarly, there are new Requests. As usual, don't go just yet.

Get some requests (I suggest 59, 63 and 64)
Talk to Junpei while in the Dorm and select "Go see her." You can find him on the 2nd floor.

November 7

- Quiz time! The answer is "Winter mornings are pleasant." After school, go scrub the bathrooms for Req.64, and bring Eliza/Theo out on a date. After turning them, you can grab Req.65 and do it too, if you want.

Otherwise, do as you wish.

November 8

- TV Shopping! Ruby + 2 Sapphire for 19,800yen.
Do as you wish.

November 9

- Okay, today a new student joins Gekkoukan. This is for the Fortune SL. This SL has fixed dates in which you must Rank Up. Therefore, I will be listing them here. If you want more details, you can check its own section.

There's a lecture, as well. Right after school, Junpei will introduce you to Ryoji. This marks the beginning of Fortune.

After class, do as you wish.

November 10

- Your items arrive today.

Do as you wish today.

November 11

- Do as you wish today.

On the Dorms, talk to Junpei again and tell him to "Just talk to her."

November 12

- During the morning, before school, you'll have the Fortune Rank Up Event 2. Quiz time! The answer is "The Upanishads."

Do as you wish after school.

Be sure to talk to Koromaru for the Gourmet Dog Food.

November 13

- Be sure to go out with Ryoji today. Unless you don't care about Fortune. Do as you wish.

November 14

- Another lecture.

Talk to Junpei on the Dorms again. This time, tell him to "Don't give up."

November 15

- Ryoji will call you today. If you want to keep Fortune alive, GO OUT WITH HIM.

If you don't care and you want your TV Shopping items... You can get an Auto-Mataru + 8 Mega Protein for 59,800yen.

November 16

- Lecture.

Do as you wish.

November 17

- You'll go on the field trip today.

At Evening, you'll be at the hotel. You can buy some souvenirs (which also double as gifts) at the 1st floor here.

You can talk to Ms. Toriumi to get your room assignment. You'll be in the far right room of the 3rd floor. While you are here, go up to the 3rd floor, and check the vending machine. Buy the Durian Soda for the Oden Juice request.

Then go to your room and call it a night.

November 18

- After the event with Mitsuru and Yukari, Mitsuru's Persona will evolve to Artemisia.

Talk around at Evening if you wish, but there's not much to do.

November 19

- Today is another Fortune day.

Afterwards, talk to Fuuka on the 3rd floor to go into the hot springs. This is more fun if you have played the male side before as well.

November 20

- You'll return home.

If you bought some souvenirs, you can give one to Ken.

November 21

- Lecture.

Remember to complete the Oden Juice request.

Talk to Mitsuru after school by the Faculty Office to start the Empress SL, as long as you have an Academics of 6. (Talk to her twice) Be sure to talk to Ken at night for the Featherman R Figure.

You'll have an event at late night with Chidori.

November 22

- Remember your date with Ryoji? If you said yes, you are yanked automatically.

If you declided, you get TV Shopping, but I don't know what's on sale. At Evening, talk to Junpei and select "If you help her..."

You'll be woken up during the Dark Hour. Guess it's time to fight. Make your party. I recommend Koromaru, as he's resistant to Fire. Junpei can't come tonight. Yukari is best for healing, as you'll be facing Mudo skills as well. Since there's fire and dark already in play, Ken and Mitsuru are bad choices.

And either Aigis or Akihiko for offense.

Then leave.

__Chidori____

| Weakness: None | Drain: Fire

Null: Light / Dark

| Like I recommended Koromaru, I hope you got a Persona resistant to | Fire. Dark resistance isn't that necessary-- some Homunculus can do

November 23

No school today.
 Do as you wish.

November 24 ~ November 26

- Career Experience days. You can't do anything on these days.

November 27

- Your Academics will increase a bit after today's Career Experience. Ryoji will invite you today for some coffee. You get the evening though.

November 28

- Eliza/Theo will give you a call. Three (count 'em!) persons have gotten lost inside Tartarus. Wait until tomorrow.

Do as you wish during the afternoon.

At Evening, Fool will go up to Rank 9. Unless you want to leave Junpei behind (remember, we got a long trek coming in Tartarus), I suggest waiting until tomorrow.

November 29

- You have another Fortune event today. Otherwise...

TV Shopping! Shoes of Bane + 2 Last Judge for 79,800yen.

Tonight's a long trek. Hope you are ready for 50 floors of Tartarus fun. Be sure to stock up accordingly. And unless you want to miss some requests, today is your last day to go. You can go up to floor 201 tonight if you wish, only. That should be good enough for now.

November 30

- Quiz time! The answer is "They did both."
Do as you wish.

There's a small event with Ryoji at night, but nothing important. Emply the Evening as you wish as well.

December 1

- After school, be sure to go with Ryoji. After this rank, you won't have to worry about Fortune until December 31.

Do as you wish during the night.

December 2

- Sitting in a corner all alone, staring from the bottom of his soul, watching the night come in from the windows, window...

Err, sorry. 10 points if you get the reference.

```
Unlike the other Full Moons, you actually can do something during the
    afternoon!
    Nothing at Evening either? That's new. Do as you wish until...
    Well, snap.
December 3
  - Directly to the Evening for more events.
December 4
  - Do as you wish. New requests are available for Tartarus, but no new
    floors. I suggest you wait though.
December 5
  - Ryoji will be gone from school now.
    Do as you wish again.
December 6
  - TV Shopping! Growth 3 + 2 Ruby for 59,800yen. Be sure to copy your Growth 3
    card. These are very useful.
December 7
  - Quiz time! The answer is "Ozone."
December 8
  - Your TV Shopping items will arrive today.
    Do as you wish. Remember exams are coming. By this point, you probably have
    your Academics maxed, anyway.
December 9
  - Lecture.
December 10
  - Event during the Evening. After today, pretty much everything returns to
    normal, so to speak.
December 11
  - Ouiz time! The answer is "Cacti."
December 12
 - Lecture today.
December 13
  - TV Shopping! Soma + 4 Umugi Water for 99,800yen.
December 14 ~ December 18
  - Final exams! The answers for these days in order are:
    - 1185
    - Oxygen
    - Left-hand rule
    - "Winter mornings are pleasant."
    - Cacti
```

December 19

- TV Shopping items arrive today.

For the last day, as usual, everything depends on your Academics. You want max Academics. Which you should have anyway. D:

You can start working on the Empress SL again today.

December 20

- TV Shopping! Mediarahan + 4 Chewing Soul for the wooping price of 200,000. Then again it IS a Mediarahan card...

December 21

- Results will be posted today. As usual, if you got good marks, be sure to speak with Mitsuru. You can do this tomorrow.

Quiz time! The answer is "Kido."

December 22

- Your TV Shopping items arrive today.

Today, Eliza/Theo calls you to inform someone has gotten lost into Tartarus. If you did all of Tartarus already, this should be an easy trip.

Another quiz!? The answer is "Euphoria."

Remember to talk to Mitsuru to get your items. And, well, you can also work on Empress.

You'll get a King Card Set, along with a Mediarahan for top marks.

December 23

- No school today.

December 24

- Another lecture.

After school, you'll be invited by either Yukari or Fuuka for a small Christmas event. If you are lovers with either Akihiko or Ken, one of them will also invite you.

December 25

- School on the 25th. That sucks.

Do as you wish.

For lack of anything else, I suggest you take care of the missing person. Also get the other requests done. How long this takes depends on how much you did last time.

December 26

- Lecture. On the last day. These people never let off.

December 27

- TV Shopping! A Diamond + 5 Pearl for 178,000yen.

December 28

- Do as you wish.

December 29

- Your TV Shopping items should arrive today. Do as you wish.

December 30

- During the Evening, Aigis will return to the team.
Her Persona will also awaken into Athena.

December 31

- Today is the day. Do what you wish during Daytime. Come the Evening, Ryoji will return, as promised.

You have a very important choice tonight. I think it's fairly obvious that you have to let him live. If you decide to kill him, the game will end right here.

Do the right thing, and continue with the game. As a result, Fool will go up to Rank 10.

[230]-----02.03.10. 2010: January-----

January 1

- You can go to the Shrine today, as is customary in Japan during New Year's

Whenever you are ready to leave, speak with Mitsuru.

At Evening, Eliza/Theo will call you. The second-to-last strength of the Tartarus is now open, up to floor 254. Second, the Visions Quest will be now available. See its own section for more details.

Some people will get lost during the 15th. It's up to you if you want to clear to the top already to MAX Judgment, or wait until later and do another trip. You should have a lot of free time nowadays anyway.

Also, new music.

January 2

- Free day.

January 3

- From here on, there are no more TV Shopping programs.

January 4

- Free time.

January 5

- More free time.

January 6

- Again.

January 7

- And again.

January 8

- Back to school. You can start the Aeon SL by talking to Aigis after school today.

And... Quiz time. The answer is "It's wrong."

January 9

- Remember to keep working on Empress and Aeon if you want to MAX them.

January 10

- Free time.

January 11

- No school today. More free time.

January 12

- Lecture today.

Small event at Evening. January 13 - Free time. January 14 - More free time. Are you working on Empress and Aeon? January 15 - Like I said, the last two persons will walk into Tartarus now. At this point, employ your nights as you see best. Remember that fusing weapons takes time, if you want to go for the top of the cream there. So start getting your Personas ready. Also, another lecture. January 16 - Nothing special today. January 17 - Do as you wish. January 18 - Quiz time! The answer is "Circe." January 19 - Do as you wish. January 20 - Again. January 21 - Mitsuru will call you out for a small event, which turns into a pretty You'll automatically jump to the Evening. January 22 - Lecture today. Keep working on your last SLs. January 23 - Do what you must. January 24 - If you have Aeon at 9 already, I suggest you hit the Shrine and get your Fortune out for Aegis, just in case. At any rate, this is around the earliest you can get to MAXing Aeon. I suggest you get a matching Persona

if you haven't if you are running low on time.

January 25

- Another lecture. Keep doing your thing.

January 26

- The end is getting closer~ Also, this week Aigis is available all days, if you need a boost with her.

January 27

- Remember that if you want your rewards for rescuing the last missing persons, you gotta go before the 31st, as you won't go back out after thay day.

January 28

- ANOTHER lecture. Last one.

January 29

- Tonight, if you talk to Koromaru, you can go on a walk with everyone.

January 30

- Are you ready? I hope you got all your SLs done. After today, it's make or break. Employ the day as you wish. But I suggest you go to bed early. After all, you want to be in Great condition for the final, rush, right?

January 31

- Well, this is it. You have the Afternoon to yourself.

Be sure to stock up. Hit the antique shop. Get rid of all your gems. No sense in storing them. They won't be of any use after tonight.

Then, when you are ready, do something to make it Evening. You'll trigger and event, then go into Tartarus. At this point, the final stretch will be available, floors 255 to 263.

If you got all SLs, go to the Velvet Room. You'll obtain the Colorless Mask. Having this item will alow you to fuse Orpheus Telos. Not an easy Persona to fuse. For tips, head to the Special Personas Fusion Combinations section further below.

Remember that you can also go and do the Vision Quest for extra exp and some items. If you are on your second run or above, you can also do Monad if you haven't for the "secret" boss. For details on that, check the Monad section below, or the Vision Quest.

From here on, I will only cover the bosses that you would normally encounter during the normal game.

Climb up to floor 258. Adjust your party as you wish. There is no real perfect party, but I really suggest you don't bring Mitsuru. She's probably going to suffer the most if you do.

Jin | Weakness: None Repel: Fire / Dark Null: Light | Jin practiced all this time, it seems. He can now throw you all | elements, some status effects... Even Hama and Mudo skills! | For this reason, there is no perfect party like I said. Though he seems | | to hate Mitsuru with more passion that the rest. Regardless, try to | bring a Persona with as few weaknesses as possible, or none, if you | can. If you have some Homunculus lying around, a Persona with elemental | | resistances but weakness to Light/Dark should be good. | By this time, you might have your own technique. Otherwise, debuff | and buff, set up Revolution or something, and go to town with him. | All-Out Attacks are still an easy way to get him down. Once the fight is over, reform your party and keep going. Your target is floor 262. Again, you'll be able to redo your party at that time, so don't Takaya

| Weakness: None | Repel: Light | Null: Dark

| While Jin practiced, Takaya sat around.

| Seriously, this guy won't be that much different. Maybe a few upgraded | spells, but nothing to worry about.

| Try to set a Persona without elemental weaknesses, much like with | Jin.

| There are two main ways to kill him. Set up a Makarakarn. Sure, he | sometimes uses Megidola, but that shouldn't be much of a problem. The | other way, my favorite, is to set up a Revolution, knock him down with | a crit, then go to town.

| That's it.

Now, you can do two things. Go back to the entrance, do whatever pending business you might have in Tartarus. Whether to just finish everything, or to set yourself up for a new round-- get yen, finish your Compendium, do the Vision Quest/Monad, etc.

Be sure to update your Persona Compendium one last time before going up!

Once you are done, set yourself up. This will be a long fight, and no matter who you bring, you are going to have weaknesses exploited at one point or another. My personal party here is Akihiko, Aigis, and Ken. Ken can be switched for Yukari, and Akihiko can be changed for Mitsuru, but I recommend Aigis solely for her buff skills.

I don't suggest you rely on debuffs too much, especially during the last portion of the battle, but you really, really want someone besides the FeMC to have Mediarahan.

I hope you have a good spread of Personas. You want to try and get skills of every other element you can't cover with your party (i.e., if you don't have Mitsuru, bring a Persona with Ma/Bufudyne, etc)..

Go up, then.

After the final scene, your final boss begins.

Also, I LOVE this battle theme. Probably one of my favorite final boss battle themes.

Nyx Avatar

| The Avatar of Nyx is an interesting battle. Also, one of the longest | I have ever seen. At the astounding amount of FOURTEEN (count 'em!) | phases.

| Are you ready? The fight goes like this. You defeat her, and she | switches Arcanas, including weaknesses and other. Then you defeat her | again, and the process repeats, until you beat all phases.

| Therefore, I will be presenting each Arcana, its associated | resistances and what not, followed by any particular tips I can offer. | One last thing, which is very important. Nyx always gets TWO turns. | Always. Keep that in mind, don't try to be a hero with low HP.

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| As an added touch, I've included the lines she says when switching
| Arcanas.
| FOOL (1/14)
  Weakness: None
       Null: Light / Dark
| For the first phase, she'll do nothing. Seriously. Just hit her with
| physical attacks and save your SP and HP from skills.
"The moment man devoured the fruit of knowledge, he sealed his fate...
| Entrusting his future to the cards, man clings to a dim hope.
| Yes, the Arcana is the means by which all is revealed...
| Attaining one's dream requires a stern will and unfailing
| determination."
\mid MAGICIAN (2/14)
   Weakness: None
      Drain: Fire
       Null: Light / Dark
| Her Magician form has EVERY Agi skill up her sleeve. From the weak
| Agi, to Maragidyne. Fortunately, she doesn't have the extra, top-end
| skills. She also has Fire Break, so don't think Koromaru or Junpei
| are safe here, or you, even. Therefore, if you have a Persona Strong
| against fire, rather than Drain/Null, good.
| Otherwise, just beat on her with anything outside of Fire. You
| shouldn't have much trouble here yet.
| "The silent voice within one's heart whispers the most profound wisdom."
| PRIESTESS (3/14)
   Weakness: None
      Drain: Ice
       Null: Light / Dark
| Like Magician was to Fire. This one is to Ice. Therefore, you can
| see Bufu all the way up to Mabufudyne coupled with Ice Break. Do the
| same thing.
| "Celebrate life's grandeur... its brilliance... its magnificence..."
| EMPRESS (4/14)
   Weakness: None
      Drain: Wind
       Null: Light / Dark
| Same as the previous two, but for Wind this time.
| "Only courage in the face of doubt can lead one to the answer..."
\mid EMPEROR (5/14)
   Weakness: None
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Drain: Electricity
       Null: Light / Dark
| Now you are playing with Electricity.
| "It is indeed a previous gift to understand the forces that guide
| oneself..."
| HIEROPHANT (6/14)
   Weakness: None
      Repel: Light / Dark
       Null: Strike
| For this phase, she starts with either Rebellion, or Revolution. Then
| proceeds to use all sorts of physical attacks. If you have Akihiko,
| use him either for support, or try to scratch Nyx with some Zio skills.
| Regardless, up your defense, and careful about those criticals.
| "There is both joy and wonder in coming to understand another..."
| LOVERS (7/14)
   Weakness: None
       Null: Wind / Light / Dark
| Charms will fly around in the form of Marin Karin or Holy Arrow.
| She also has Tentarafoo and Pulinpa available, but those are less
| important. Keep those Charms cured! If you have Yukari, have her focus
| on dispelling Charms if healing isn't needed.
| Halfway through!
| "One of life's greatest blessings is the freedom to pursue one's goals."|
| CHARIOT (8/14)
   Weakness: None
       Null: Slash / Strike / Pierce / Light / Dark
| Fortunately for you, this isn't as difficult as it seems. While she
| nulls all physical damage, she takes increased magical damage. So even
| Akihiko or Koromaru can join in on the fun. Still, be careful of her
| Power Charge combo with God's Hand or Heat Wave. Marakukaja yourself
| up if you are having issues. A Tetrakarn can help you avoid damage
| without her absorbing it.
| "To find the one true path, one must seek guidance amidst
| uncertainty..."
| JUSTICE (9/14)
   Weakness: None
       Null: Fire / Ice / Light / Dark
| Koromaru might have trouble here. Set yourself up with some Light
| resistant Persona, or set a Makarakarn up.
| Hope you have a decent supply of Homunculi, as Hama skills will be
| flying around.
| "It requires great courage to look at oneself honestly, and forge
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| HERMIT (10/14)
   Weakness: None
       Null: Wind / Light / Dark
| This is the opposite from the previous phase. Mudo skills will be
| flying now, so switch resistances. Makarakarn can still help, if you
| are willing to keep setting it up. She might try to poison you too.
| "Alongside time exists fate, the bearer of cruelty."
| FORTUNE (11/14)
   Weakness: None
       Null: Fire / Ice / Electricity / Wind / Light / Dark
| Like Chariot was for physical attacks, this one is for magical skills.
| Anyone with an elemental weakness will suffer. Try to set a Persona
| who isn't weak to any of the main four elements. If you are willing
| to, a Makarakarn can still do the trick. Needless to say, use your
| strongest physical attacks. Raise your defense, start a Revolution,
| and go to town.
| "Only with strength can one endure suffering and torment."
| STRENGTH (12/14)
  Weakness: None
       Null: Slash / Strike / Pierce / Light / Dark
| It's kind of like Chariot. This time, she kicks it up a notch. She'll
| lower your defense with Rakunda, Power Charge herself, and then
| seal off the deal with a Deathbound or Tempest Slash. Counter her
| defense down by having a Marakukaja up, that way, her Rakunda will
| only neutralize the effect. Furthermore, Tetrakarn can save you for
| one round each. If you are willing to invest the SP on it.
| "In the face of disaster lies opportunity for renewal."
| HANGED MAN (13/14)
   Weakness: None
     Strong: Slash / Strike / Pierce
       Null: Light / Dark
| This form has Mudo skills, and Megidola. Furthermore, expect a
| Mind Charge to make things more interesting. Among some other tricks
| up her sleeve, just keep your HP up. As you might know by now,
| Makarakarn won't save you against Megido skills.
| "The moment man devoured the fruit of knowledge, he sealed his fate...
| Entrusting his future to the cards, man clings to a dim hope.
| Yet, the Arcana is the means by which all is revealed...
| Beyond the beaten path lies the absolute end.
| It matters not who you are... Death awaits you."
| DEATH (14/14)
```

| one's own path..."

Weakness: None Strong: Slash / Strike / Pierce / Fire / Ice / Electricity / Wind Null: Light / Dark | You get that? This form is strong against EVERYTHING but Almighty, | but no one is to that anyway. To make things worse, she has a LOT | more HP this time around. | She has all elemental spells available, including their respective | Break skills. Feel free to set up Makarakarn, but it won't be that | much of a help. Since her normal attack is Almighty, Tetrakarn won't | help you one bit. | If she ever uses a skill called Moonless Gown, cease your attacks! | You can't hurt her with anything, not even Almighty skills. Heal | yourself up, throw in some buffs, but don't get comfy. She can erase | those as well. | Once she gets low on HP, she starts using Night Queen. This does some | good Almighty damage and throws in random status ailments. Remember, | take care of Charm and Enrage quickly. Everything else can be | somewhat ignored. Good luck! | Lines she uses during this phase... | "You cannot avoid death. To live is to die; they are one in the same..."| | "Let us finish this. It is the path of your choosing." You're done?

Watch some events, and then you'll be thrown into a "solo" battle. Just keep attacking, the game will take care of it. When you can, use the only skill available to you.

Like Ryoji had said, all recollection of the Dark Hour has vanished, including yours.

Time fast-forwards to March. At this point, you can go around and talk to those involved (or someone in their stead) in every SL you MAXed. This is mostly for some extra details, if you really wanted, you could skip this and just to your dorm room and sleep both days and get to the actual ending. But you worked hard for those SLs, so might as well get your money's worth, right?

If they ask you out or something, go ahead. Time won't pass. The only bad thing is that the events with those from SEES aren't voiced, but oh well.

Here are the locations of all of them:

Magician: Talk to Junpei, in the classroom

Priestess: Talk to Fuuka in the Laboratory Hallway

Empress: Talk to Mitsuru in front of the Faculty Office

Emperor: Hidetoshi will be waiting in Gekkoukan's Main Lobby

Hierophant: In front of Bookworms

Lovers: Yukari is almost next to Junpei, in the classroom

Chariot: Talk to Rio in the Classroom Hallway, the usual spot

Strength: Find Koromaru at the Naganaki Shrine

Hermit: Enter the Infirmary/Library, accordingly to get her letter

Fortune: None

Justice: Ken will be at Gekkoukan's Entranceway

Hanged Man: You can find Maiko's father by the jungle gym in the Shrine

Death: None

Temperance: The Samurai teacher will hand you his letter at the usual spot

Devil: When you enter the doorm, you'll see him on TV

Tower: Talk to the person outside the club at the mall for his message

Star: Akihiko will be at the usual spot

Moon: Talk to the girl at the bottom in your classroom

Sun: You can find Akinari's mother in the usual bench, at the Shrine

Judgement: None

Aeon: Automatic on the morning of March 5th

Sun is probably my favorite epilogue.

After you go to bed on March 4th, you'll get the actual ending and the credits will roll. During the rooftop scene, if you triggered the lovers flag with multiple SLs, you can choose who you hear (might only be available on a New game+).

Once that's done, you'll be given the option to save a clear data. Use an alternate slot. Loading this, you'll be able to start a "New Game+". Basically, you keep the level of the MC, Money, Persona Compendium, Equipment, and the rewarsd from MAXing an SL.

Hope the guide was of help. =3

[024]-----02.04. Guardians of Tartarus-----

Do note, that most of the tactics involve you having control over your characters. Meaning, use the "Direct Commands" order. If you want, you can do it the old way, but the tactics will be muuuuuch different.

-[Floor 005]-[Thebel]-

Venus Eagle x3 [Empress] HP: 150 / Lv: 5

Weakness: Pierce
Drain: Fire

Null: Wind / Light / Dark

This is Yukari's battle, honestly.

Once Yukari's turn comes around, have her hit one of the Eagles with her normal attack, knocking it down.

Repeat for the other two and launch an All-Out Attack. Rinse and repeat. Your only problem could be if they throw Garu at Junpei, since he's weak to Wind, giving them extra turns.

But you should be fine.

-[Floor 010]-[Thebel]- HP: 220 / Lv: 7

Dancing Hand x3 [Magician]

Weakness: Strike

Strong: Fire / Ice / Wind / Electricity

Null: Light / Dark

If you still have Orpheus, you can use his Bash to your advantage here.

If not, you can go around the last 5 floors until you obtain a Forneus from a

Shuffle Time, as he comes with the Bash skill as well.

It's up to you if you want to go with an All-Out Attack or not after knocking them down. Since they can use every elemental spell, including the area versions, a Magaru (or two, or three) can seriously hurt you.

I suggest knocking them down, then hit another one with Bash to dizzy it. Cure yourself with Yukari or Junpei using items, and repeat the process. Always keep striking the same one with your double attacks until it's gone. It's better to have two, near-full enemies than three near-death.

Remember, strength lies in numbers.

If you need some area heals, you can use the Cadenza that Mitsuru gave you when you first started climbing Tartarus.

-[Floor 14]-[Thebel]-

Rampage Drive [Chariot] HP: 450 / Lv: 8

Strong: Fire
Repel: Strike

Null: Slash / Pierce / Light / Dark

As you can see, this might actually be tough since you can't really attack him straight on.

There's not much I can say. You have two choices for offense. Get Apsaras for Bufu. Or an Omoikane for Zio.

You can use Junpei to either scratch him a bit with Agi, or keep him on healing duty, using Yukari's Garu instead for offense.

He can use Assault Dive, which hurts quite a bit. And also Mazio, which will knock down Yukari if it hits, so be ready to either revive, or cure like crazy one round.

An Ara Mitama is resistant to Assault Dive. Omoikane will give you some resistance to Zio.

Up to you how you wanna play it.

-[Floor 25]-[Arqa]-

Crying Table x3 [Magician]

Weakness: Ice

Strong: Slash / Pierce

Drain: Fire

Null: Strike / Light / Dark

Two easy answers for this fight are either an Apsaras from way below, or any other Persona you could get with Bufu.

Yomotsu Shikome is easy to attain at this point, and would be of a higher level as well.

Shouldn't have much trouble at all.

-[Floor 36]-[Arqa]-

Change Relic [Empress]

Null: Wind / Light / Dark

Bring a few Dis-Poison for this fight, or someone with Posmudi. Apsaras can learn it, but she's kind of low level anyway, probably. You can try fusing her around, and see what you get.

Otherwise, try to go for Wind resistance. Junpei will take hard hits in this battle, and Yukari is probably gonna have to become a complete healer for the battle.

Therefore, Akihiko and Junpei become your fighting force, while you help Yukari heal and cleanse Poison, if needed.

This thing will use Poison Mist everyone now and then (therefore, the Posmudi), and Garula along with Magarula.

Poison is always a priority (well, unless someone is about to kick the bucket), so take care of it.

-[Floor 47]-[Arqa]-

Golden Beetle x3 [Emperor]
Weakness: Electricity

Strong: Slash / Strike / Pierce
Null: Ice / Light / Dark

They will always get the first turn, so don't bother too much with that. Usually, they employ said turn by casting Tarukaja on themselves, therefore, their attacks will hurt.

Use Akihiko (or any Persona you might have) use Zio to knock them down and go with an All-Out Attack. Otherwise, hit them again to get them Dizzy if you want to avoid a few attacks.

-[Floor 59]-[Arqa]-

Intrepid Knight [Emperor]

Weakness: None

Strong: Slash / Strike / Pierce

Drain: Wind

Null: Light / Dark

This guy likes to use Wind attacks a lot. For this reason, you might want to sit out Junpei on this one. If he Mind Charges and then drops a Garudyne on him, he's probably out. Or a Magarula...

He can also drop a Hama on you, but hopefully, it won't work.

If you can get your hands on Fortuna-- you can either fuse around for her, or get her from a Persona card, you'll be protected from his spells, but that's not necessary.

Your main strategy will be using any spells outside of Wind that you might have-- use Yukari to heal, and spam Bufu and Zio with Mitsuru and Akihiko.

You can use whatever spell you have on hand with a decent-level Persona.

-[Floor 72]-[Yabbashah]-

Furious Gigas x3 [Strength] HP: 500 / Lv: 29

Weakness: Wind

Strong: Electricity
Repel: Strike

Null: Fire / Light / Dark

Bring Yukari and leave Akihiko.

For Yukari, it's a very straight tactic-- use her to knock everyone down with her Garu. Heck, by this point she should have Magaru. Then go All-Out.

If you can use Garu as well, use it to get double All-Outs, or to Dizzy them. Being of the Strenght Arcana, they can obviously hit. So long as they don't gang up on anyone, you should be fine.

Yukari should also know Media.

-[Floor 85]-[Yabbashah]-

Fanatic Tower [Hierophant] HP: 2000 / Lv: 34

Weakness: None

Strong: Slash / Pierce
Repel: Fire / Elec / Ice
Null: Light / Dark

Lots of resistances and what not. Strike and Wind are your best bets to hit this one with full strength. Unfortunately, this thing likes Zionga and Mazionga, so Yukari might not be a very good choice.

Goes without saying that Akihiko is the perfect fighter for this one, since he's resistance to Electricity, and his attacks are Strike. If you can use Rakunda with Akihiko, go for it.

Since Yukari is probably out, Mitsuru can work as your healer via magic. Junpei can just... do something. Scratch the enemy or something.

Keep some Dis-Poison or Posmudi ready to take care of some random Poisoning this guy might leave on you.

Outside from that, just keep scratching at it until it's down. And keep your HP up.

-[Floor 98]-[Yabbashah]-

Magical Magus x3 [Magician] HP: 700 / Lv: 38

Weakness: Fire

Strong: Slash / Strike / Pierce

Drain: Ice

Null: Light / Dark

Koromaru and Junpei are good characters to bring in order to knock down these guys with ease.

Don't worry too much about trying to become immune to ice; they got Ice Break. If a Persona is resistant to ice, good enough.

Akihiko is not exactly the best match here, since he's weak to Ice. Their magic attacks by themselves already hurt; they can throw Mabufula and Bufudyne at you, right away. Or, they can charge them before blowing you up.

Worst, they can set up Makarakarn, reflecting spells. If you have Koromaru and for some weird reason he has Maragion, use it to blow off their shield. If you also have a resitant/null/drain Persona with an area skill of that element, use it.

-[Floor 110]-[Yabbashah]-

Natural Dancer [Lovers] HP: 1700 / Lv: 40

Weakness: None

Strong: Fire / Electricity
Null: Wind / Light / Dark

Ok, I don't recommend Junpei, right off the start. This thing lovers Garu skills.

More so than that, your main worry is probably Tetrakarn. Basically, it sets up a barrier that reflects the next physical attack done to it. And the only way to take it down, is to have an attack reflected-- it won't go away on its own.

It will also use Hama randomly, but if you have a Homunculus or two, you should be more than safe.

Past that, is its Sexy Dance, which can Charm your entire party. Dis-Charms are useful, but luck is more so, I'd guess.

Therefore, either use Ice attacks for best results, since there's no resistance or anything, or just play with its Tetrakarn.

Charm is a priority: If anyone gets charmed, bring them out of their daze as quickly as possible.

Not much else I can say.

-[Floor 122]-[Tziah]-

Arcane Turret x3 [Chariot] HP: 1000 / Lv: 41

Weakness: Ice

Strong: Slash / Strike / Pierce

Null: Fire / Electricity / Light / Dark

Mitsuru is the perfect candidate for this battle.

Use Mabufu with her, and if you got a Persona with Mabufu (or equivalent), use that as well for double All-Out Attacks.

Otherwise, pummel them to get them dizzy, in case you need healing.

-[Floor 135]-[Tziah]-

Sleeping Table [Magician] HP: 1500 / Lv: 50

Weakness: None

Strong: Slash / Pierce / Fire
Null: Strike / Light / Dark

This guy will hit. HARD. Do not bring Mitsuru, seriously. Otherwise, you are risking yourself too much.

His Maragidyne will hit very hard, easily one-shotting Mitsuru, and leaving anyone else but Koromaru and Junpei low on HP. That's not even the main problem though, it's his Megidola, which generally hits even harder. Koromaru however is weak to Light, and this boss uses Hamaon. Still, if you have a few Homunculus with you, you should be good.

Start to get used to buffs and debuffs. Especially, use Marakukaja, and maybe Tarunda on the boss to up your chances of survival. Masukukaja and Sukunda is also a nice combo to play the evasion game, but go safe on this battle.

You need to get Mediarama. Unless Yukari for some reason is over 43 already, which I doubt it. There are several Personas you can get for this. Such as Leanan Sidhe or Saki Mitama, among other. You could also use a Skill Card on a Persona resistant to Fire.

The FeMC will generally be used for healing, probably. If damage was low, or just single target, you can use Yukari for Diarama if you have her. Otherwise, keep your HP up, and keep hitting this thing.

-[Floor 146]-[Tziah]-

Hell Knight x3 [Emperor] HP: 1000 / Lv: 48

Weakness: None

Strong: Fire / Ice / Wind

Drain: Electricity
Null: Light / Dark

For a change of pace, physical attacks are the way to go here.

Therefore, bring whoever EXCEPT for Aigis and Yukari. Otherwise they are gonna take a beating with the boss's electrical attacks.

If they use Mind Charge, beware. a Maziodyne is sure to follow-- Keep your HP topped!

Mitsuru is a good healer, as is Ken. Akihiko is probably a perfect choice, but they use Elec Break, so don't get too confident.

Bring a Persona resistant to either Electricity or Strikes, both work.

Once you are set, focus on taking them down by one. Since they have no real weaknesses, the odds of getting an All-Out Attack are very slim in the beginning.

-[Floor 160]-[Tziah]-

Mythical Gigas [Strength] HP: 2100 / Lv: 48

Weakness: None
Strong: Slash
Repel: Strike
Drain: Fire

Null: Pierce / Light / Dark

As usual from a Strength enemy, this guy believes in brute force. Furthermore, he's strong (in one way or another) against all physical type of attacks.

Therefore, you want magic on this one. Bring any of the following: Yukari, Mitsuru, Akihiko or Ken. Koromaru and Junpei are useless since the enemy drains Fire attacks.

The main problem is you are going to face a Marakunda on your team, and then he uses Power Charge before doing whatever-- though it's usually Deathbound. If by some freak chance you have a Persona with Tetrakarn, this is actually fun-- or get an Attack Mirror from the Antique Shop.

If not, then you need to slug it out the old fashioned way. Keep your HP up at all times, and whittle him down with whatever spells you got. If you have a Persona with Mind Charge and decent spells, it will speed things up.

-[Floor 171]-[Harabah]-

Judgment Sword x3 [Justice] HP: 1700 / Lv: 54

Weakness: None

Strong: Slash / Strike / Pierce / Fire

Drain: Electricity
Null: Light / Dark

You can see that Ice and Wind are your only damage dealers here, but they are slightly more resistant to Wind though.

Therefore, bring Mitsuru. Yukari can also do damage, but you can guess that they use Zio skills since they absorb them, right? Well, they do. So leave Aigis out as well. You don't need to give them extra turns.

For optimal resulsts, though this is just overkill, get a Persona resistant to Electricity, and teach him/her a decent Bufu skill. But really, that's beyond necessary. Focus fire, always focus fire.

-[Floor 180]-[Harabah]-

Stasis Giant x3 [Justice] HP: 1100 / Lv: 58

Weakness: None

Strong: Strike / Pierce / Fire / Wind

Null: Slash / Light / Dark

Fights are becoming more and more bothersome, don't you think?

As you can see, melee isn't a good choice.

Bring the healer of your choice (Ken or Yukari), and throw in Akihiko as well for his debuffs. Aigis area buffs are useful, but she won't be doing much else.

While fighting, focus on survival. They use strong physical attacks, so if you got a Persona resitant (or better!) to them, good. Otherwise, just keep your HP up.

Lower their attack/defense and up yours, then go to town. Ice and Electricity attacks are your best bets in the magical department. I don't suggest Mitsuru

over Ken because that role is for healing, not attacking. And Ken has Mediaspells, as opposed to Mitsuru who only knows single target.

-[Floor 190]-[Harabah]-

Phantom King [Hermit] HP: 4500 / Lv: 57

Weakness: None

Strong: Strike / Pierce / Fire / Ice / Wind / Electricity

Null: Light / Dark

Don't bring Koromaru. It would get ugly with him since this guy likes to use Hama skills a lot.

Bring Ken for healing. You'll be using Junpei and Mitsuru for attacking mostly, probably, since Slash, besides Electricity, is about the only thing that gets to him appropriately.

If you see a Mind Charge, top your HP, as he's about to let loose a Megido. If you got a Persona with Marakukaja, use it. That's about it.

-[Floor 201]-[Harabah]-

Royal Dancer x3 [Lovers] HP: 2100 / Lv: 61

Weakness: None

Null: Light / Dark

This battle is more of status effects than nothing. You'll see poison, panic, and even charm flying around like there's no tomorrow. You might see the odd Primal Force, but don't count on it too much.

Charm is your priority. If someone gets it, take it off, RIGHT AWAY. Poison hurts, but shouldn't give you trouble anyway. Panic is bad, but given the general lack of attacks going on, you can theoretically live with it.

Focus fire, as usual. The moment you take one down, the easier this becomes. If you want to, use Revolution if you have it, then go to town with area physical attacks. Hopefully, you'll be getting crits for '1 More' until they are all down.

-[Floor 211]-[Harabah]-

Reckoning Dice [Fortune] HP: 3900 / Lv: 62

Weakness: None Repel: Light

Null: Fire / Ice / Electricity / Wind / Dark

Another physical battle. Or so you'd think.

You see, physical attacks is the only way to hurt this guy. So what does he do? He goes and sets up a Tetrakarn... And if you don't take it down, he then pummels you with Megidola or, for good measure, Megidolaon.

Therefore, you need to take down that barrier. ALWAYS. That means you are going to take some damage. If you can bring a Persona that blocks or nulls Slash damage (as the FeMC's weapon), you can have the FeMC act as a barrier

breaker, otherwise, keep a heal in hand, just in case he decides to use Megido-something instead of setting up his barrier.

You can, also, level up everyone enough so they get their <Element> Break skills and use that to your advantage, but making it waste turns setting up Tetrakarn is probably better over getting pummeled by Megido-whatever.

If you bring Aigis, set up some defenses.

If you got Akihiko, be sure to cripple him.

Have fun.

-[Floor 220]-[Adamah]-

Noble Seeker x3 [Hermit] HP: 1900 / Lv: 63

Weakness: None

Strong: Fire / Wind / Electricity / Wind

Null: Light / Dark

These guys will throw just about any elemental spell you can think of. Therefore, bring Ken and Koromaru, then whoever. You have to be careful with this last person, as he/she will undoubtedly be hit with his/her weakness, so keep the HP up.

Aigis and Akihiko can be useful for their buffs. And they can learn Diarahan, which helps if someone (read: either of them) gets pummeled with their weakness.

Similarly, you want to go for a Persona with no elemental weaknesses. You can find Gabriel in the 5th block on Shuffle Time. Not the best, but if are going for protection, he can do the job.

You'll probably want to attack with area, physical attacks. If you can set up a Rebellion or Revolution, it should help you more than the other team.

-[Floor 228]-[Adamah]-

Carnal Snake x3 [Lovers] HP: 2200 / Lv: 67

Weakness: None

Strong: Fire / Electricity / Wind

Null: Light / Dark

Bring Koromaru, but leave Ken and Mitsuru out.

These guys will use Mudo skills along with Agi. Moreso, they will use Fire Break to erase whatever protection over "Strong" that you might have to Fire. Therefore, don't worry too much about the Fire resistance of your Persona, Dark is probably more important.

Once that's done, they will mostly use, as mentioned, Agidyne and Maragidyne, so keep your HP up (use Yukari, I guess).

The 'trick' up their sleeve, is that they also use Life and Spirit Drain. But unlike the normal versions which barely drain something worthwhile at this point, theirs actually work.

They take off about 200 points with each (a bit less with Spirit).

Not to mention, they can set up a Tetrakarn too. Use a weak area attack if you have one to take it off, then heal the person that used it.

-[Floor 236]-[Adamah]-

World Balance [Justice] HP: 3600 / Lv: 72

Weakness: None

Strong: Slash / Strike / Pierce

Null: Light / Dark

The best way to handle this fight, if you ask me, would be to get yourself Makarakarn (or one or two Magic Mirrors from the Antique Shop), and set the barrier up from the get go.

From there on, you REALLY want to increase your defenses -- Junpei or Aigis have the tricks for this. And decreasing the enemy's attack-- particularly with Akihiko.

Why the importance in that? Once you set up Makarakarn, the World Balance will start spamming Megidolaon. For this, a healing Persona or character-be it your own or Yukari or Ken for the current version of Media they might have (Mediarahan is a blessing, but Mediarama can work, generally).

Trust me, it's better this way. Otherwise, you are liable to be weakness exploited by the balance (it has all 4 elements) or for it to start spamming Mamudoon or Mahamaon. You don't want that.

But what about offense? Personally, I set myself up with a Revolution and had everyone doing normal attacks whenever possible. They didn't do much damage like that, but the All-Out Attacks certainly did damage the thing, enough to compensate for the low, normal attack damage.

If you are topped off and you know your defenses (and the enemy's attack down) won't expire, feel free to use multi-hit physical skills, just for the increased crit chance, but don't abuse. You don't wanna be low on HP to be an easy pick for a Megidolaon, do you?

With the FeMC I had Mediarahan going off whenever needed. If it's not available to you, double healing might be necessary at some points. A Masukukaja is always welcome-- after all, avoiding damage altogether is much better than healing it, but not necessary.

Be sure to keep Tarunda on the enemy and Rakukaja (Well, Marakukaja) on your party. After a few All-Out Attacks, victory should be yours.

-[Floor 244]-[Adamah]-

Fierce Cyclops x3 [Hanged Man] HP: 1700 / Lv: 71

Weakness: None

Strong: Slash / Strike / Fire

Null: Electricity / Light / Dark

This is more of a muscle battle, you might think they are Strength rather than Hanged Man.

They use Primal Force or Vorpal Blade mostly. And just to change the pace a bit, Mazionga. For this reason, I don't recommend Yukari or Aigis-- even though Aigis buffs are very useful.

Of extra note, they often use Power Charge as well, but your main concern is

probably Last Resort if you bring them all down evenly.

Since you can only realibly hit them with Piercing, Ice and Wind attacks, well... Mitsuru covers Ice quite nicely. But like I said, Aigis and Yukari are a risk. Bring if they you wish, but keep a Makarakarn ready or something to avoid giving them extra hits. Ken can double for healing and attacking every now and then.

Outside from that, the usual technique works quite nicely. Drop their attack or hit, and up your defense or evasion. That should give you a bit of an advantage. You have to weight out Revolution's risks here. Are you going to go for magical warfare? If so, don't bother much.

Masukunda is always a blessing, along with Marakukaja for that last stretch if they all decide to blow up on your face.

If you are trying to win over with brute force-- something you'll probably only achieve through All-Out Attacks, then go ahead and use it. A Tetrakarn would be useful, but not necessary. Just realize that your normal attacks will hit for absolutely nothing. Two or three All-Out attacks can easily win the battle if you are of decent level... Of course, knocking all 3 of them at once is easier said than done.

Just keep Ken or yourself ready for healing.

You can try to play it on a more safe ground— at least for the main character by equipping a Persona with evade or null Slash/Strike. Abaddon, with a few levels on it, is useful for this. Otherwise, focus your efforts. If one starts to fall lower in HP, focus your attacks. Strength lies in numbers, therefore, the less they have, the more relaxed the battle becomes.

On a side note, I had a funny occurence. I only had a Masukukaja up, I never lowered the enemy's hit. In one round, all three tried to attack Ken, missed, fell, and I got a free All-Out Attack. Good times.

-[Floor 252]-[Adamah]-

Jotun of Grief [Hanged Man] HP: 4000 / Lv: 73

Weakness: None

Drain: Slash / Strike / Fire / Ice / Electricity / Wind

Null: Light / Dark

Did you get that? You can only either use Pierce, or Almighty. But then again, you can use Almighty on anything...

This gives you one specific party setup ready. Yukari, Aigis and Ken. Since the FeMC can only use slash attacks, you need to take certain precautions against the boss' constant attempts to enrage you.

Any accessory or Null Rage Persona will work. It's NOT necessary, but certainly helps. You'll probably want the main character to have a Persona with Mediarama or Mediarahan on hand to heal-- everyone else should be on the offensive.

Masukukaja is useful for avoiding Megidolaon, and so is Marakukaja. Aigis should be able to put up one. If you have time or want, a Matarukaja is also welcome to help speed up things.

Revolution is, as usual, a welcome addition for All-Out Attacks.

If he manages to enrage anyone else besides the FeMC, go ahead and leave 'em like that. An extra attack and increased damage is never a bad thing, but be

sure to be able to keep them healed, or things could get out of hand. I don't suggest having more than 1 or 2 characters (outside of the FeMC) charmed.

Your main concern honestly, will be when he goes low on HP, as he'll start doing a Mind Charge BEFORE a Megidolaon. You don't want that. So either lower his attack and keep your defense up, or use the evasion/hit combo. Or just finish him off altogether before that.

[026]-----02.06. Vision Quest-----

For this 'quest', you actually have to revist some fights, among other things. You'll also be facing some restrictions per battle, so be ready. You have to do the Priestess Door first. Once that's done, you can do whichever door you want.

Here's a quick-jump list.

Priestess Door [VQD1]

ツツツツツツツツツツツツツツ

HP: 5000 Weakness: None Repel: Ice

Null: Light / Dark

Restrictions: The party has to be FeMC, Yukari, and Junpei.

This isn't THAT different, except, of course, by the fact she's of a higher level and has better skills.

She can now pummel you with Bufudyne and Mabufudyne. Fortunately, neither Junpei nor Yukari are weak to that.

The main problem now are the Tiaras she summons. Both of them know Agidyne, Diarahan, and Tentarafoo. Diarahan is your main concern— therefore, get those Shadows down FAST. Bring a Persona with Bubu skills; even though Priestess Repels it, the Tiaras are weak to. If your persona Absorbs or Nulls Ice, even better, but that's not necessary, probably. Hit 'em with all you got, you do not want them firing off a Diarahan.

The Tiaras are immune to Fire, Light, and Dark. The left one has 1200 HP and the right one has 800.

I suggest a Rebellion/Revolution, then use Yukari and Junpei to try and score a crit on Priestess unless the FeMC needs help with the Tiaras. All-out attacks are always good choices.

You'll get an Absorb Slash for your victory.

Empress & Emperor Door [VQD2]

ツツツツツツツツツツツツツツツツツツツツツ

HP: 6500 (both) Weakness: See below

Null: Light / Dark & see below

Restrictions: The party has to be FeMC, Junpei and Akihiko.

You remember this fight, right? They will switch around their weaknesses. As you being, Empress is weak to all physical attacks. Emperor is weak to all elemental magic, use that to your advantage.

Among their upgraded skills you can find Magarudyne, Megidolaon, God's Hand, Charges, Vorpal Blade, among other.

Remember that you have to use Fuuka's analyze in order to pinpoint their weakness whenever they use Paradigm Shift. I suggest you Defend or something while that happens— or up your Defense with Junpei and lower something with Akihiko.

If you play your cards well, you can get over half of their HP before they even act.

You'll get 10x Last Judge as your reward.

The Hierophant Door [VQD3]

HP: 8000
Weakness: None
 Repel: Thunder
 Null: Light / Dark

Restrictions: The party has to be FeMC, Yukari, and any two of the next: Junpei, Akihiko, and Mitsuru.

This is still an easy fight, even if you have to carry Yukari around. You'll be going against Maziodyne, Megidolaon, Mamudoon, Dekaja, among some other things. Prophecy of Ruin is new, if you ask me. Basically, high odds of Fearing everyone. CURE THIS RIGHT AWAY! He can also do Ghostly Wail.

I suggest bringing Akihiko (if only for less healing and that he can debuff) and then whoever you prefer from Junpei and Mitsuru. I suggest defending with Yukari as often as possible in order to avoid giving Hierophant '1 more'. Aside from that, you really shouldn't have much trouble here. To make things easier, get an Electricity Resistance ring on Yukari.

Honestly, the problem here is when he starts spamming Prophecy of Ruin... And that's actually bothersome, if nothing else.

For a bothersome fight, you'll one Absorb Pierce.

Luck Door [VQDC]

ツツツツツツツツツ

Luck Guardian

HP: 9999

Weakness: See below

Null: Slash / See below

Restrictions: FeMC alone, no items, specific Personas provided.

This is an interesting fight. You'll fight alone, have no items, and you have 3 specific Personas available: Pixie (with Bash and Dia), Jack Frost (With Hamaon) and Pyro Jack (with Mudoon).

At first, do whatever. You will see a number pop up in the screen during the Guardian's turn.

If it's 1, it will be weak to Darkness, and repel Light. It will also use Mahamaon.

If it's 2, it will be weak to Light, and repel Darkness. It will also use Mudoon.

Therefore, you need to set the appropriate Persona to exploit the weakness. And cross your fingers. That's it for this battle.

You'll get an Arms Master for your victory.

[003]-----03. Velvet Room Quests-----

This section covers all the requests that might be asked by Elizabeth or Theodore.

All details pertaining a particular request are given here, from how to complete it, to deadlines, rewards, etc.

For the record, for the quests that require you to gather some items, these items don't drop until you have the quest, most of the time.

Request 01: Retrieve 1 Beetle Shell

Reward: 12,000 yen

"Defeat Grave Beetles on floors 6-15 of the 1st block, Thebel, to retrieve 1 Bettle Shell."

Like the description says. Go to the mentioned floors and go around fighting shadows until you find a Grave Bettle and hope it drops it.

Request 02: Retrieve the first old document

Available Since: April 30 Available Until: May 7

Reward: Bead Chain

"Retrieve Old Document 01 from the top of the 1st block, Thebel, and return here before the deadline.

Easy enough. Climb to the 16th floor to find the chest with the document in front of the barrier blocking your path. In fact, you might even already have this done by the time requests are available.

Request 03: I'd like to sip a Muscle Drink

Available Since: April 30

Available Until: --

Reward: Angora Sweater

"Have you tried a Muscle Drink? I am curious how it tastes. Can you please bring me one?"

You can easily buy this in the Pharmacy, or you might have one from a trasure chest while exploring Tartarus.

Request 04: Retrieve 3 Old Lanterns

Available Since: May 10 Available Until: June 6

Reward: Umugi Water x2

"Defeat Phantom Mages on floors 17-24 of the 2nd block, Arqa, to retrieve 3 Old Lanterns."

Like the Bettle Shell, except you need 3 this time. Just go there and hunt them as you climb up.

Request 05: Retrieve the second old document

Available Since: May 10 Available Until: June 6

Reward: Recarm

"Retrieve Old Document 02 from the middle of the 2nd block, Arqa, and return here before the deadline."

Again, as you climb Tartarus, you will hit this next dead-end. You can get the document here.

Request 06: Create Jack Frost with Dia

Available Since: May 10
Available Until: --

Reward: Battle Panties

"Please create Jack Frost via fusion, and show me that he has the healing skill Dia."

There are several ways to get here-- including just making a Jack Frost and using a Dia card...

Other ways involve a Pixie x Unicorn or a Pixie x Berith. You'll find these as you climb the 2nd Block and do more fusions.

If you select the two for Fusion and Dia doesn't appear, simply back out and select both again. This reshuffles the skill set it will inherit.

Request 07: Retrieve 1 Lead Medal

Available Since: May 10
Available Until: --

Reward: Toy Bow

"Defeat the Wealth Hand, a rare monster in the 1st block, Thebel, to retrieve 1 Lead Medal."

These are a bother. Basically, go around Thebel, and hope you see a golden Shadow.

NOW, this is important. If you try to rush it, it will just run away and eventually disappear in a cloud of smoke. You have to wait until it has its back turned to you before going in and smacking it with your weapon.

Even then, during battle, they have a ridiculous high evasion—though you have a high crit chance with normal attacks against then. And every turn, they can just run away. Good luck.

Request 08: Create Valkyrie with Tarukaja

Available Since: Complete Request 06

Available Until: --

Reward: Torn Black Cloth

"Please create Valkyrie via fusion, and show me that she has the supportive skill Tarukaja."

Another fusion request. The easiest way is to fuse a Forneus and a Yomotsu Shikome. Remember to shuffle skills if you don't see it.

Request 09: Retrieve 5 Bronze Figurines

Available Since: June 13 Available Until: July 5

Reward: Sigma Drive

"Defeat Bronze Dice on floors 41-46 of the 2nd block, Arqa, to retrieve 5 Bronze Figurines."

Like it says, go to the floors mentioned and hunt those Bronze Dice.

Request 10: Retrieve 3 Snake Scale

Available Until: July 5

Reward: 46,000yen

"Defeat the Lustful Snakes in the 2nd block, Arqa, that are surrounded by a red glow to retrieve 3 Snake Scales."

You've probably seen those Shadows surrounded by a red glow. Try to find some anywhere in the 2nd block to get these items. You can also find them past the 2nd block, but by that point, it's too late.

So yeah, hunt around the 2nd block.

Request 11: Retrieve the third old document

Available Since: June 13
Available Until: July 5

Reward: 50,000yen

"Retrieve Old Document 03 from the top of the 2nd block, Arqa, and return here before the deadline."

Easy enough. Just get to the top of the 2nd block, which you can do as soon as this Request is available.

Request 12: Retrieve 1 Goggle-eyed Idol

Available Since: June 13
Available Until: --

Reward: W. Outfit Mitsuru

"I heard there's a rare item in your world known as a Goggle-eyed Idol. I'd like very much to see it."

You can get this from Venus and Jupiter Eagles in Tartarus. The easier way, however, is just trading in 2 Turquoise for it on the Antique Shop.

Request 13: Retrieve the shell of a man

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Available Since: June 13
Available Until: --

Reward: Beam Naginata

"I heard there's a creepy-looking model in your world that's used for scientific study. I'd like to see it."

Once you get this quest, head to the Laboratory in the 1F, Laboratory Corridor. You'll be asked if you want to take the model.

Request 14: Retrieve 1 Steel Medal

Available Since: Complete Request 07

Available Until: --

Reward: Spiked Bat

"Defeat the Treasure Hand, a rare monster in the 2nd block, Arqa, to retrieve 1 Steel Medal."

Like the previous one in this chain (Req.07), go around the 2nd block until you find one. Remember to attack from behind, otherwise it will run away from you. And, even in battle it can still run away. Good luck.

Request 15: Create Oberon (lv 17+)

Available Since: Complete Request 08

Available Until: --

Reward: W. Outfit Akihiko

"Create Oberon via fusion, and return here once he is level 17 or higher."

Simple enough, I guess. If you have the Emperor SL at lv3 or above, you'll get this right away from a Fusion. There are several combinations, so just try around. Won't take long.

If you really want to, though, you can use the Jack Frost from before and an Alp to get there.

Request 16: Bring me strong medicine

Available Since: July 9
Available Until: --

Reward: Balm of Life

"I've heard there's a powerful, possibly dangerous medicine in the nur'se office. I would like a sample of it."

Whenever you are Tired or Sick, head to the Nurse's office. This is normally useful to raise your Courage, but this time, after you drink it, you will get the Powerful Drug. You must have the request on hand, of course.

Request 17: I'd like some funky school music

Available Since: July 9
Available Until: --

Reward: Orange Cutsew

"I'd like to listen to a song that is associated with your school..."

With the request accepted, go to the PA Room on the 2F, Classroom Corridor of Gekkoukan to get this record.

Request 18: Retrieve 5 Relic Fragments

Available Since: July 9
Available Until: August 4

Reward: Land Badge

"Defeat Creation Relics on floors 65-77 of the 3rd block, Yabbashah, yo retrieve 5 Relic Fragments."

Like it says. Hunt Creation Relics on the floors mentioned until you get these.

Request 19: Retrieve 3 Greasy Gears

Available Since: July 9
Available Until: August 4

Reward: King of Wands x2

"Defeat the Wild Drives in the 3rd block, Yabbashah, that are surrounded by a red glow to retrieve 3 Greasy Gears."

Like the Primal Snakes, you need to hunt these especifically on the 3rd block with the red aura. By the time you find them normally on the 4th block, this request will be gone.

Request 20: Retrieve the fourth old document

Available Since: July 9
Available Until: August 4

Reward: Fast Retreat

"Retrieve Old Document 04 from the middle of the 3rd block, Yabbashah, and return here before the deadline."

Just get to the top floor available during this period-- floor 89, to find it. You know the drill.

Request 21: Retrieve 1 Bronze Medal

Available Since: Complete Request 14

Available Until: --

Reward: Lacross Stick

"Defeat the Supreme Hand, a rare monster in the 3rd block, Yabbashah, yo retrieve 1 Bronze Medal."

Like the previous in the chain. Hunt the rare form in the 3rd block until you can get it down for this. You should be used to hunting them already.

Request 22: Create Vetala with Maragi

Available Since: Complete Request 15

Available Until: --

Reward: Sugar Key

"Pleae create Vetala via fusion, and show me that he has the fire skill Maragi."

An easy, straight way to do this is fusing Sati with Ares. You can probably find these Personas in Shuffle Time on floors 40+.

Remember to shuffle skills.

Request 23: Create Orthrus with Dodge Slash

Available Since: Complete Request 22

Available Until: --

Reward: W. Outfit Yukari

"Please Orthrus via fusion, and show me that he has the skill Dodge Slash."

Things get a bit more interesting now.

A straight way is Rakshasa + Yamatano-Orochi.

You can get Rakshasa easily by doing Naga + Unicorn. Yamatano-Orochi... try the Vetala from the previous Request with a Take-Minakata.

Request 24: Retrieve 4 Tiara's Hair

Reward: Precious Egg x2

"Defeat Shouting tiaras on floors 102-113 of the 3rd block, Yabbashah, to retrieve 5 Tiara's Hair."

Like the quest says.

Request 25: Retrieve 4 Knight's Reins

Reward: Graves of Dawn

"Defeat Champion Knights in the 3rd block, Yabbashah, that are surrounded by a red glow to retrieve 4 Knight's Reins."

Remember, you have to kill them in the 3rd block. It will be too late by the time you find them in the 4th block.

Request 26: Retrieve the fifth old document

Available Since: August 8
Available Until: September 3

Reward: 120,000yen

"Retrieve Old Document 05 from the top of the 3rd block, Yabbashah, and return here before the deadline."

You should be used to these already.

Request 27: Retrieve 1 Platinum Watch

Available Since: Complete Request 16

Available Until: --

Reward: S. Outfit Mitsuru

"Will you please buy for me 1 Platinum Watch from your world?"

Get the request, then go to the Police Station to buy one for 16,000yen.

Request 28: I'd like a drink sharing my name

Available Since: August 8

Available Until: --

Reward: S. Outfit Junpei

"I've heard there's a drink in your world that shares my name... I'd like to try it someday."

Go to the Port Island Station, and into the west side, by the bars. Try to go down into Que Sera Sera to get the drink.

Request 29: Create Oumitsunu (lv 33+)

Available Since: Complete Request 23

Available Until: --

Reward: Machine Core

"Create Oumitsunu via fusion, and return here once he is level 33 or higher."

The fastest way to do this is get your Chariot SL to Rank 5 or above, and then fuse a Flauros (Hierophant) with an Oberon (Emperor).

Request 30: Retrieve 1 Homunculus

Available Since: Complete Request 27

Available Until: --

Reward: W. Outfit Junpei

"I've heard there's something in your world called a "Homunculus." Can you bring me 1?"

For this one, you can get them in several fashions:

- Floor 85 of Tartarus has a good chance of spawning a chest with it.
- Get one from taking Koromaru out to a walk (non Rank Up events only)
- Find them on other random chests in Tartarus
- Get one from the Antique Shop for 1 Diamond and 1 Sapphire

Request 31: Find me a beautiful tile

Available Since: September 10

Available Until: --

Reward: S. Outfit Akihiko

"I've heard there are small square tiles in your world with peacocks on them. I'd like to see one, if possible."

Go to Port Island Station and then to its outskirts. Go into the Mahjong Club to get it-- you need a Courage stat of 5. Select any answer to get it.

Request 32: Retrieve 1 Silver Medal

Available Since: Complete Request 21

Available Until: --

Reward: Bone

"Defeat the Opulent Hand, a rare monste rin the 4th block, Tziah, to retrieve 1 Silver Medal."

You should be used to these. Just hunt the rare form until you get this.

Request 33: Retrieve 5 Empress's Mirrors

Available Since: September 10 Available Until: October 2

Reward: Quick Pumps

"Defeat Elegant Mothers on floors 126-138 of the 4th block, Tziah, to retrieve 5 Empress's Mirrors."

Description says it all.

Request 34: Retrieve 3 Gold Hanguard

Available Since: September 10 Available Until: October 2

Reward: Bus Stop Sign

"Defeat Hakurou Mushas in the 4th block, Tziah, that are surrounded by a red glow to retrieve 3 Gold Hanguards."

You should be used to these. Remember, they have to be defeated in the first half of the 4th block.

Request 35: Retrieve the sixth old document

Available Since: September 10 Available Until: October 2

Reward: Bead x5

"Retrieve Old Document 06 from the middle of the 4th block, Tziah, and return here before the deadline."

No explanation needed.

Request 36: Create Black Frost

Available Since: Complete Request 29

Available Until: --

Reward: Baseball Jersey

"Create Black Frost via fusion and bring him here. Please do not confuse him with any other Frost."

In order to do this one, you must have access to Cross Fusions, available starting September 18.

Then get a King Frost, Jack Frost, Pyro Jack, and Queen Mab to fuse it.

Request 37: Bring me 3 Jack Frost Dolls

Available Since: June 13
Available Until: --

Reward: Jack's Gloves

"I've heard there are Jack Frost dolls in your world. I want one to display,

one to trade, and one for myself..."

You can get these from the crane game outside Game Panic in the mall on Friday and Saturday only. Be ready to spend some yen for them though.

Request 38: I'd like to try sushi

Available Until: --

Reward: Scrub Brush

"I've heard there's a food in your world called "sushi." I'd like to try it someday..." $\[$

With the quest in hand, go to Naganaki Shrine. If you have an Academics of 5 or higher, check the Inari Shrine. You'll get this.

DO NOT SELL THE BRUSH WHEN YOU ARE DONE WITH IT!!

Request 39: Retrieve 3 Gold Rings

Available Since: October 6
Available Until: November 11

Reward: 340,000yen

"Defeat Wondrous Magi on floors 151-159 of the 4th block, Tziah, to retrieve 3 Gold Rings."

Like it says.

Request 40: Retrieve 2 Red Armor Plates

Available Since: October 6
Available Until: November 11

Reward: Spirit Bracers

"Defeat Scarlet Turrets in the 4th block, Tziah, that are surrounded by a red glow to retrieve 2 Red Armor Plates."

These can only be found in the 2nd half of the 4th block. Or, at least, in time to get the request done.

Request 41: Retrieve the seventh old document

Available Since: October 6 Available Until: November 11

Reward: Megidolaon Gem

"Retrieve Old Document 07 from the top of the 4th block, Tziah, and return here before the deadline."

As usual. You know what to do.

Request 42: Create Girimehkala

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Available Since: Complete Request 36

Available Until: --

Reward: Marionette

"Create the Persona Girimehkala via fusion and return here."

This is another Cross Spread. This shouldn't be too hard, but I suggest you look at Arthellinus's guide on mechanics for more details on fusion so that you can get the pre-req Personas with more ease.

Request 43: Create Daisoujou

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Available Since: Complete Request 42

Available Until: --

Reward: W. Outfin Ken

"Create the Persona Daisoujou via fusion and return here."

Another Cross Spread. Like Girimehkala, I suggest looking at the mechanics guide to make your life easier on getting the necessary Personas, if you don't have them already.

Request 44: Retrieve 6 Pink Feathers

Available Since: November 6
Available Until: November 30

Reward: Berserker's Seal

"Defeat Gracious Cupids on floors 181-190 of the 5th block, Harabah, to retrieve 6 Pink Feathers."

Like it says.

Request 45: Retrieve 3 Moon Tablets

Reward: Space Badge

"Defeat Ruinous Idols in the 5th block, Harabah, that are surrounded by a red glow to retrieve 3 Moon Tablets."

You know the drill already.

Request 46: Retrieve the last old document

Available Since: November 6
Available Until: December 29

Reward: 650,000yen

"Retrieve Old Document 08 from the top of the 5th block, Harabah, and return here before the deadline."

Since you get all of the 5th block available in one go, this might be a lengthy trip. Be prepared.

Request 47: Retrieve 2 Gold Medals

Available Since: Complete Request 32

Available Until: --

Reward: Rocket Punch

"Defeat Luxury Hands, rare monsters in the 5th block, Harabah, to retrieve

2 Gold Medals."

Two this time. Good luck, you know the rest.

Request 48: Create Alice with Megido

Available Since: Complete Request 43

Available Until: --

Reward: Lily Petal

"Please create Alice via fusion, and show me that she has the Almighty

skill Megido."

The easy way to do this, is to get your Nata Taishi with Megido. To do this, fuse Nebiros (which you got access to from the last of these requests)

with a Pyro Jack to get him.

You can get Nebiros with... A Decarabia + Pazuzu, for example.

Or Kikuri-Hime and Kali, which you can easily get from Shuffle Time around

the $5 \, \text{th} \, \text{block.}$

Then just add the other 3 Personas needed and shuffle until you get Alice with Megido.

Request 49: Retrieve 3 Sands of Time

Available Since: December 4
Available Until: December 29

Reward: Atlus Stick

"Defeat Perpetual Sands on floors 202-210 of the 5th block, Harabah, to

retrieve 3 Sand of Time."

Do as it says.

Request 50: Retrieve 3 Rainbow Hairs

Available Since: December 4
Available Until: December 29

Reward: Omega Drive

"Defeat Daring Gigases in the 5th block, Harabah, that are surrounded by a

red flow to retrieve 3 Rainbow Hairs."

Like it says.

Request 51: Create Lilith with Mabufudyne

Available Since: Complete Request 48

Available Until: --

Reward: Sacrificial Idol

"Please create Lilith via fusion, and show me that she has the Ice skill Mabufudyne."

Continuing with the fusion requests...

Probably the easiest way would be to get Gabriel from the 5th block in Shuffle Time, level him up to 71 so he gets Mabufudyne, then fuse him with a Chimera to get a Succubus with Mabufudyne. Then get the rest of the necessary Personas and do the Cross Spread. Shuffle around until you get Mabufudyne on Lilith.

Of course, if you somehow have a Mabufudyne card (very unlikely, since only Trumpeter and Michael, two Judgment Personas, give them), you can cheat.

Request 52: Create Loki (lv 63+)

Available Since: Complete Request 51

Available Until: --

Reward: Masakados

"Create Loki via fusion, and return here once he is level 63 or higher."

You can do this two ways. Get Loki from Shuffle Time in the 5th block and level him up. Or fuse him.

If you do fuse him, be sure to have Fool at MAX Rank, else you won't get to the required level just by fusing.

The only way to get Loki would be by fusing Legion + Ose + Decarabia. You can get all of these in Shuffle Times.

Request 53: Retrieve 1 Bloody Button

Available Since: January 1

Available Until: --

Reward: 5,000,000yen

Oh, boy... This is a good one. The reward is awesome, but the Reaper is more of a challenge than you'd think. See it's own section by the bottom of the guide on more info.

Request 54: Retrieve 3 Platinum Medals

Available Since: Complete Request 47

Available Until: --

Reward: Berserker's Seal

"Defeat Glorious Hands, rare monsters in the 6th block, Adamah, to retrieve 3 Platinum Medals."

Now it's three of 'em. Joy.

Request 55: Defeat the ultimate opponent

Available Since: Since Heaven's Door is available

Available Until: --

Reward: Omnipotent Orb

"Far below, beyond a door by the entrance of Tartarus, lies the ultimate adversary. Please fight this opponent alone."

For more details, look into the Monad section of the walkthrough portion.

Request 56: I'd like to visit Paulownia Mall

Available Since: April 30 Available Until: May 31

Reward: Small Cheongsam

"I've taken an interest in your world. Please show me around the Paulownia Mall during the daytime."

These requests are basically free rewards. On any day after school, go to the Velvet Room from the mall, and you should see the option to go out on a date with Elizabeth/Theodore. These events don't even consume your time, so do them at the first chance and forget about 'em afterwards.

Request 57: I'd like to visit Iwatodai Station

Available Since: June 13
Available Until: July 5

Reward: Blue Scale

"I would like to explore your world further. Please take me to Iwatodai after school."

Like the previous one. Get the quest and anyday during daytime of after school, go pick up Elizabeth/Theodore.

Request 58: I'd like to visit Naganaki Shrine

Available Since: August 8
Available Until: September 3

Reward: Book of Ancients

"I would like to explore your world further. Please take me to Naganaki Shrine before the sun sets."

As usual. Come for Elizabeth/Theodore during Daytime or After School to do this. Remember, these events don't pass up time.

Request 59: I'd like to visit Gekkoukan High

Available Since: November 6
Available Until: November 30

Reward: Red Muffler

"I can no longer hide my curiosity about your world. Please take me to Gekkoukan High after school."

Like it says. Get the quest, and bring Eliza/Theo on a date after school.

Request 60: I'd like to visit your room

Available Since: December 4

Available Until: --

Reward: Rainbow Feather

"I can't wait to explore your world further... I'd like to see what your room

looks like after school."

You know how these work.

Request 61: Bring me a Sengoku-era helm

Available Since: October 6

Available Until: --

Reward: Knee-High Maid

"I would like to see the "helm" from the Sengoku era... I heard that there is

one who is never without it."

Once you get this request, you need to visit the Faculty Office after school EIGHT times. Not necessarily in a row, don't worry. Each time you go, you get a small boost to your Academics, to boot.

Once you go for the 8th time, you'll get the helm.

Request 62: I'd like to try Oden Juice

Available Since: November 6

Available Until: --

Reward: Maid Outfit (A)

"I would love to try your world's "Oden Juice"... The drink-loving girl near

the persimmon tree may have some."

This is an odd one. You have to wait until you go to Kyoto for the school trip. While you are in the hotel there, purchase one of every drink from the vending machine (I forgot which one is, actually).

Then, when you get back, talk to the girl by the persimmon tree. Give her 5000yen for the Juice.

Request 63: Bring me food fit for a wolf

Available Since: November 6
Available Until: November 30

Reward: Cross Dog Suit

"Please bring me some Gourmet Dog Food. You may be able to get some on 11/12,

when he who holds it is in a good mood."

Speak to Koromaru during the evening to get it.

Request 64: Please go scrub the bathroom

Available Since: November 6

Available Until: --

Reward: Maid Outfit (Y)

"Scrubbing the bathroom is a difficult, but necessary, task... Take your brush in hand and help clean the floors."

Remember the Scrub Brush from Request 38? Hope you didn't sell it... If you have it on your inventory, go to the bathrooms in Port Island Station to clean 'em.

Request 66: Please go feed the cat

Available Until: --

Reward: S. Outfit Yukari

"I heard there's a cat which hasn't eaten in a while. Can you find the poor cat and give it some foor...?

Go to the Pharmacy and buy 4 Super Cat Food. Then, one any day during the afternoon (Daytime or After School), head to the Port Station and into the left hand area, where you can find the bars and some people. You'll see the cat here. Feed it for 4 days (they don't have to be consecutive) to get it healthy again.

Request 65: Please go water the flowers

Available Since: Complete Request 59

Available Until: --

Reward: Maid Outfit (M)

"When I visited Gekkoukan High School, I saw a neglected patch of flowers. Could you bring them some water?"

Take the quest, go to the rooftop of Gekkoukan, and water the flowers on the left side.

Request 67: Bring me a Featherman Figure

Available Since: November 6
Available Until: November 30

Reward: Ningen Mukotsu

"I'd like an action figure of Phoenix Ranger Featherman R. I think its owned will be in a good moon on 11/21..."

Talk to Ken on the appointed day.

Request 68: Bring me Juzumaru

Available Since: April 30

Available Until: --

Reward: Maragi

"I would like to see a katana obtainable from Thebel, the first block: the Juzumaru."

You can sometimes find this in rare chests from floors 4 and 11.

Barring that, you can always wait until a bit later and get Sword Rank 2 cards in Shuffle Time. You have to wait until the 2nd block, but is probably an easier method, even if it depends on luck what you get from said card.

Request 69: Bring me Onimaru Kunitsuna

Available Since: July 9
Available Until: --

Reward: Opal x3

"I would like to see a katana obtainable from Yabbashah, the third block: the Onimaru Kunitsuna."

You can find a rare chest containing this sword on floors 69, 74, and 82. Or, if worst comes to worst, you can just wait until you see Rank 5 Sword Cards and hopefully get one from them. Either way works since there is no deadline.

Request 70: Bring me Mikazuchi Munechika

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Available Since: September 10

Available Until: --

Reward: Malachite x15

"I would like to see a katana obtainable from Tziah, the fourth block: the Mikazuchi Munechika."

You can find this on a rare chest in floors 118, 128, or 132. Alternatively, wait until you can see Sword Rank 7 cards and hope you get it from those.

Request 71: Bring me Outenta Mitsuyo

Available Since: October 6

Available Until: --

Reward: Malachite x15

"I would like to see a katana obtainable from Tziah, the fourth block: the Mikazuki Munechika."

You can find this on a rare chest in floors 142, 150, or 156. Alternatively, you can get it from Sword Rank 8 cards.

Request 72: Bring me Myouhou Muramasa

Available Since: Since Heaven's Door is available

Available Until: --

Reward: Soma x2

"That door that appeared in the lobby... I would like to see the katana obtained from there: the Myohou Muramasa."

You can find this on rare chests in floors 3 and 8 of Monay only. Good luck.

Request 73: Bring me pine resin

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Reward: Siren's Song

"I would like some pine resin used by the Archery Club members.

5/2 will most likely be your chance to obtain it."

They are basically handing this down to you. On 5/2, talk to Yukari at

Evening inside the Dorm to get the item.

Don't forget to turn in the quest afterwards!

Request 74: Bring me a handheld game system

Available Since: May 10 Available Until: June 6

Reward: Two-Handed Sword

"I would like to see a handheld game system. Your best opportunit to get

it from someone will be on 5/14."

Talk to Junpei on said day while in the Dorm.

Request 75: Bring me a triangular sword

Available Since: May 10 Available Until: June 6

Reward: Bulletproof Vest

"Please bring me a "triangular sword." I think you will be able to get

it from someone on 5/26."

Talk to Mitsuru while in the dorm during the Evening.

Request 76: Bring me a protein not for pros

Available Since: June 13 Available Until: July 5

Reward: Bladefist

"Bring me protein that's not meant for pros. I'm sure you will be able to

acquire it on 6/16."

Talk to Akihiko while on the Dorm at Evening to get it.

Request 77: Bring me a glasses wipe

Available Since: June 13 Available Until: July 5

Reward: Amigo Poncho

"I would like something used to wipe off spectacles. You should try to get

it on 6/20."

Talk to Ikutsuki while on the Dorm at Evening to get it.

Request 78: Bring me a Christmas star

Available Since: June 13 Available Until: July 5

Reward: Cyber Shoes

"Bring me the item known as a "Christmas star." It should be easily obtainable from someone on 6/27."

Talk to Fuuka while on the Dorm at Evening to get it.

Request 79: Bring me a fruit knife

Available Since: September 10
Available Until: October 2

Reward: Guillotine Axe

"I'd like to have a fruit knife. There should be no difficulty in acquiring one from someone on 9/17."

Can you guess from who? That's right, Shinjiro. Talk to him while on the dorm in the appointed day.

Request 80: Bring me oil

Available Since: September 10 Available Until: October 2

Reward: Railgun

"What I'd really like is some oil. Try to think of who might be the one to give it to you on 10/1."

Talk to Aigis on the dorm. Be sure to turn in it right away! Lest you forget.

-----04. Female Main Character Social Links-----

[040]-----04.00. Explanation-----

Social Links have one very important purpose.

Besides getting to know the characters involved, which is nice and all, having a Social Link leveled grants you bonus exp to any Persona fusioned of a resulting Arcana in which you have levels of the Social Link.

At most, this converts into 5 levels, but that's still pretty nice, considering your Personas take a lot more to level.

So, how do Social Links work?

Each character has its own schedule, so to speak. So you can't just advance an SL whenever you feel like it. In certain forms, you are at their whims.

Even so, it takes a certain degree of friendship or trust to advance to the next level.

Points

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During an SL event, you will be given several choices from time to time. Some choices are, of course, have stronger meaning to some characters.

You can get anywhere from 1 to 3 musical notes. With 3 being the best. These points are then saved for the next level (and only the next level), so that you can climb the levels faster.

It is in your best interest to go for the best answers to make this process fast.

How many points you need per level depends on the SL. Some hardly require points. Other don't require points at all.

There are also two very important factors in trying to achieve the most points possible.

Matching Persona / Charm Bonus

If you carry a matching Persona of the SL (meaning, if you are going out with Junpei, who is of the Magician SL, bring a Magician Persona), you'll get a x1.5 bonus of the points obtained. (More details below)

If you have your Charm maxed, you also get a x1.5 bonus.

If you have BOTH, you get a x2.28 bonus! Throw away any resulting fraction in the end, however.

Notes and Points

There are only four possible outcomes to any given choice.

- 0 Points
- 5 Points
- 10 Points
- 15 Points

These values represent Rank Up events only. For more information on dates during your days off, see next point.

There are two type of events; Rank Up, and let's call 'em, Dates/Passing Time.

During Dates, you will only accrue points in order to reach the threshold for the next level. You are still encouraged to go for max points.

During Rank Up events, you will level up regardless of your choices. BUT, any points you get will be saved towards the next level.

All decisions matter! If you have three choices, and you can get three notes on all of them, do so! You'll get a plethora of points for the next level.

I will note the points obtained for a particular decision in each individual SL's section. It's up to you to calculate the resulting points for any multiplier you might have.

Things that Increase Social Points

- > Anytime you accept their offer to be with them.
 - Basically, if you go out with them, or do your duties for part of a club or whatever, you'll be getting 10 points (not modified).
 - EXCEPTION! These only add up if it was a 'Date'. If you had a Rank Up event, these points don't count at all.
- > During a Rank Up Event

Like mentioned above, any given choice can give you 0, 5, or 15 points. Remember, these aren't modified. At most, with both bonuses, you can get 34 points from a 15 one!

- > Accept to go out with them on your days off Whenever you have a day off (Sunday or Holidays), someone might call you during Daytime asking to go out. Saying yes here will net you 10 points, not to mention whatever other points you might accrue during the outing. See each individual section for help on these vents.
- > During a Day Off Date

Whenever you are invited out, as mentioned in the previous bullet, you'll also be presented with one choice. During this particular case, however, notes are worth different values:

- 0 Notes = 0 Points
- 2 Notes = 15 Points
- 3 Notes = 30 Points

Again, these aren't modified. As you can see, they are worth a lot.

> Giving a Present during a Day Off Date

At the end of a Day Off Date, you can give them a present. What each person likes obviously varies (see each SL individual section).

There are 3 possible outcomes:

- 0 Points
- 10 Points
- 50 Points

There are slight variations. Three Notes have two versions, for something they REALLY like (50) or just like (30).

Remember, these are not modified.

With both bonuses you are looking at over 100 points easily... But no SL requires that much for one level...

> Whenever you go out to walk Koromaru, if someone joins you for that night, they'll get 10 points prior to multipliers.

How to Read Things Below

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First up are the details of the SL. Meaning, when can you start it, who does it involve, and when/where is that person, if relevant.

Next, is a table of the points you need to reach each rank.

Past that, are the Rank Up events. Once you get this event, you will rank up, like mentioned above. These answers help you get to the next rank faster. In [] before the actual answer are how many points you'll get. Answers that give nothing have -- in the []s.

After that, are the events for Off Days, call 'em dates or not. Up to you. These events depend entirely on your CURRENT rank level.

So, if you are Rank 1 with someone, you will go to a specific place and be asked a specific question. And only that. If you move to Rank 2 and go out

again, it will be a different scenario. And such for every Rank.

Next to each Rank, you'll find three numbers in []. They represent:

- 1. The max number of social points you can get without multipiers
- 2. The resulting amount if you have Charm maxed OR a matching Persona
- 3. The resulting amount if you have BOTH Charm maxed and a matching Persona

You can use these values to check if you are gonna be short for the next event given your current situation.

[041]-----04.01. Off Day Invitations-----

This section displays the schedule in which you might be invited out by people from the various SLs.

There are some main requirements for this to happen though.

First: You must have the SL. I mean, if they don't really get along with you, they won't even call you, right?

Second: Some SLs require you to be at a certain rank

Third: The SL must not be 'broken'. Meaning, you must be in good terms.

Fourth: Once the SL is at MAX, they won't call you. Apparently, you are now very good friends that spending time together isn't needed.

Specific Ranks Needed

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Rank 1+: Junpei Iori

Rank 2+: Fuuka Yamagishi, Mitsuru Kirijo, Yukari Takeba, Rio Iwasaki, and Bebe

Rank 4+: Saori Hasegawa Rank 5+: Akihiko Sanada Rank 7+: Ken (Justice)

Anyone not listed above is not available for these events.

Now, all of these events have fixed dates. So long as you comply with the requirements above, they will call you on the following days. If more than one person is scheduled for that day, you must refuse the first one in order to get the second one's call.

Please note the different tables. The middle, one, designed for August, has two different characters. On some dates, people might as you out normally. On other dates, you can either invite people to the Film Festival, or they will ask you to go with them, depending on the person-- if it's someone from the dorm, you need to ask them out. If it's someone from outside, they will call you.

In two occasions, people might call you out for a normal date. If you decline these invitations, you can take someone to the Film Festival too. Notice the legend next to the table.

Invitations

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In form of a table. There will be separations per month. Each letter stands for the first name of the person in question, with five exceptions.

To avoid unnecessary clutter, the persons in the last column will only be added during their necessary sections -- be it the Film Festival, or specific months.

J = Junpei Y = Yukari S = SaoriG = Aigis F = Fuuka R = RioA = AkihikoO = Koromaru

H = Shinjiro Z = Ryoji| J | F | M | Y | R | B | S | A | K | | April | 29 | X | | | | | | |-----|---|---|---| | 04 | | | | X | 1 | 05 | X | | 24 | | X | | X | | 31 | X | - 1 - 1 - 1 | X | |----|---|---|---|---|---|---|---|---|---|---|---| | 07 | | | | X | X | | | 28 | X | X | | | | | | X | |-----|---|---|---| | 05 | | X | | | X | | | | 26 | | | | | X | X | | | FILM FESTIVAL | J | F | M | Y | R | B | S | A | K | G | O | I | | X = Normal| 05 | X | | | | X | | | | | 07 | | 09 | | | X | | | | | Festival ----|----|---|---|---|---|---|---|---|---|---|---| | 16 | X | X | X | X | | | | X | - 1 | 18 | | | | | | | | | | 19 | 101 | 21 | | 22 | | | | | | 0 | ----|---|---|---|---|---|---|---|---|---|---|---|---| | 23 | | | | | | | | 1 24 1 1 | 0 | 1 25 1 | 26 | X | | X | - 1 | 27 | 0 | - 1 - 1 1 | 28 | | 30 | | | 0 | | 31 | | | | 101 * = This is for the Summer Festival. ** = Today, Elizabeth/Theodore asks you to the Film Festival. | J | F | M | Y | R | B | S | A | K | | September | 13 | | X | | X | | | | | | | 22 | | 23 | | | | | X | | | 27 | | | | X | X | X |

|----|---|---|---|

| 18 | | | | X | X | X | | |

| October

K = Ken

I = Ikutsuki

M = Mitsuru

B = Bebe

	25	
	Ryoji	
November	08	
	15 X X X X	
	22 X	
1	29	
	777	
December	24	
January	04 X X	
	05	
	06 X X X	
	07 X X	
	10	
January	11 X	
	17	
	24	

* = During Christmas Eve, Akihiko or Ken will only invite you if you are lovers.

Also, remember to go with Ryoji if you want to MAX Fortune.

[042]------04.02. Fool------

Start Date: April 20 (Automatic Event)

Who: SEES

Availability

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The Fool SL levels up atomatically after certain events. The dates of these events are listed below.

MAX Rank Reward: No item.

This allows you to fuse Susano-o, the Raging God.

Rank Up Events

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Rank 2: 04/21; When you first explore Tartarus

Rank 3: 05/09; Defeating the Priestess Shadow

Rank 4: 07/07; Defeating the Lovers Shadow

Rank 5: 07/22; During summer vacations

Rank 6: 11/02; After a night conversation with SEES

Rank 7: 11/04; After an event during the Evening

Rank 8: (See next)

Rank 9: 11/28: Another night event

Rank10: 12/31: Make the right choice... You'll know.

[043]-----04.03. Magician-----

Start Date: April 23 Who: Junpei Iori

Where: 2F Classroom

Availability

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2-F Classroom

Tuesday / Thursday

Special Notes

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Due to story events, I suggest you try to take advantage of as many days possible for this. During the middle of the game, Junpei won't be as available, so you can miss out of maxing out this SL.

Gifts for Off Day Events

50 Points

- > Chocolate Truffle
- > Sugar Cookie
- > Hand-knit Scarf

10 Points

- > Sweet Fries
- > Banana Cupcake
- > Japanese Strap
- > Knit Rabbit
- > Felt Bag
- > Jack Frost Doll
- > Good-luck Charm

Nothing

- > Teddy Bear
- > Japanese Doll
- > Kaleidoscope
- > Goggle-eyed Idol
- > Book Cover
- > Ganesha Bank

Points Needed per Rank

	02	-	03		04		05		06		07		08		09		10	-
-		- -		-		- -		- -		- -		- -		- -		- -		-
	0		1		20		30		30		35		35		40		40	

MAX Rank Reward: Pig Key Holder

This allows you to fuse Surt, the Inferno God.

Rank Up Events

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Magician Rank Up Event 2 [25 / 37 / 57]

- 1.a. [05] "What kind of movie is it?"
- 1.b. [--] "Can we watch something else?"
- 1.c. [15] "C'mon, let's go in!"
- 2.a. [05] "Let them be jealous."
- 2.b. [05] "It can't be helped."
- 2.c. [10] "I'm... sorry?"

Magician Rank Up Event 3 [45 / 66 / 101]

- 1.a. [05] "Where do guy friends go?"
- 1.b. [--] "Don't you go on dates?"
- 2.a. [15] "You know a lot about coffee."
- 2.b. [15] "You've got good taste."
- 2.c. [--] "Are you making all this up?"

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3.b. [15] "Hot cocoa"
 3.c. [--] "Herb tea"
 4.a. [05] "Don't talk about him like that."
 4.b. [--] "I'm not interested, though."
 4.c. [10] "Maybe I should give it a try, then."
Magician Rank Up Event 4 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [05] "Ramen!"
 1.b. [--] "Anything's fine."
 2.a. [--] "Do you think he's okay?"
 2.b. [--] "Let's avoid him."
 3.a. [--] "Did something happen, mister?"
 3.b. [--] "Junpei, let's just go."
 4.a. [--] "...Like your parents?"
 4.b. [05] "That's not true!"
 4.c. [--] "That depends on the person..."
Magician Rank Up Event 5 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "Thanks for the food!"
 1.b. [--] "Are you up to something?"
 1.c. [05] "Did something good happen?"
 2.a. [--] "What do you mean?"
 2.b. [--] "Were you worried about me?"
 3.a. [--] "That's disturbing..."
 3.b. [--] "How did you find out about it?"
Magician Rank Up Event 6 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Sure."
 1.b. [--] "Why?"
 2.a. [--] "It's a picture of me."
 2.b. [--] "It's a picture of PE class."
 2.c. [--] "You're the culprit!"
 3.a. [--] "I can trust him."
 3.b. [--] "I can't trust him."
 4.a. [15] "Thanks."
 4.b. [15] "I'm counting on you."
 4.c. [--] "It's all right, forget about it."
 4.c.a. [15] "All right, then I'll count on you."
  4.c.b. [--] "I'm not being modest, though..."
 If you answer 4.c, you'll be given the next two options.
Magician Rank Up Event 7 [45 / 67 / 102]
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 1.a. [05] "Look who's talking."
 1.b. [05] "I'll be fine!"
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3.a. [05] "Coffee"

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1.c. [15] "Shut it, jerk."
 2.a. [15] "You'll be a great man."
 2.b. [15] "You'll turn out okay."
 2.c. [10] "I think you're screwed."
 3.a. [--] "Your Persona abilities?"
 3.b. [05] "Your terrible jokes?"
 3.c. [05] "Your brown-nosing abilities?"
 3.d. [--] "Probably not."
 4.a. [10] "Of course."
 4.b. [10] "Sometimes..."
 4.c. [05] "It's no use thinking about it."
Magician Rank Up Event 8 [45 / 67 / 102]
ツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [05] "We had homework?"
 1.b. [05] "I don't think I can teach you..."
 1.c. [05] "Ask me anything."
 2.a. [15] "You're on fire!"
 2.b. [05] "You'll give yourself a headache."
 3.a. [10] "Well done!"
 3.b. [10] "You actually did it."
 3.c. [05] "I'm exhausted..."
 4.a. [10] "I think I understand."
 4.b. [05] "That' so not like you."
 4.c. [05] "What're you getting at?"
 5.a. [--] "What're you going to do?"
 5.b. [--] "I'm coming too!"
 6.a. [--] "You don't need to do anything."
 6.b. [--] "I'll settle it myself."
 6.c. [--] "Make sure you get him good."
Magician Rank Up Event 9 [25 / 37 / 57]
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 1.a. [--] "Who did it?"
 1.b. [--] "Did you get in a fight?"
 2.a. [05] "You got them back for me?"
 2.b. [15] "Thank you!"
 3.a. [--] "First time for what?"
 3.b. [--] "Getting punched?"
 4.a. [10] "Junpei..."
 4.b. [10] "That's not true."
Magician Rank Up Event 10
ツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Start what?"
 1.b. [--] "Going to confess your love?"
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ツツツツツツツツツツツツツツ
Magician Off Day Event Rank 1
 Location: Game Panic
  1.a. [15] "The quiz game!"
  1.b. [30] "Fighting games!"
   1.c. [15] "Print club!"
Magician Off Day Event Rank 2
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 Location: Wakatsu Restaurant
   1.a. [30] "Meh, like I care."
  1.b. [--] "Maybe I should eat less..."
  1.c. [15] "You got a problem with that?"
 Magician Off Day Event Rank 3
 ツツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Sweet Shop
  1.a. [15]
  1.b. [30]
  1.c. [--]
 Magician Off Day Event Rank 4
 Location:
  1.a. [15]
  1.b. [--]
  1.c. [30]
Magician Off Day Event Rank 5
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 Location: Book On
  1.a. [30]
  1.b. [15]
  1.c. [--]
Magician Off Day Event Rank 6
 ツツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Power Records
  1.a. [--] "Classical."
  1.b. [30] "Pop."
   1.c. [15] "Enka."
Magician Off Day Event Rank 7
 Location: Game Panic
  1.a. [15] "A stuffed animal."
  1.b. [30] "I want candy."
   1.c. [--] "Accessories!"
 Magician Off Day Event Rank 8
 ツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Iwatodai Strip Mall
  1.a. [15]
  1.b. [30]
  1.c. [--]
Magician Off Day Event Rank 9
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Location: Mandragora Karaoke

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1.a. [--]
1.b. [30]
1.c. [15]
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[044]------04.04. Priestess------

Start Date: June 15 (at the earliest)

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Where: 2F, Classroom Hallway

Who: Fuuka Yamagishi

How?

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After she joins SEES, talk to her outside of your classroom as long as you have a Courage of 2 or higher to join her club.

Availability

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2F, Classroom Hallway

Monday / Wednesday / Saturday

Gifts for Off Day Events

50 Points

- > Japanese Strap
- > Knit Rabbit
- > Felt Bag

10 Points

- > Banana Cupcake
- > Chocolate Truffle
- > Sweet Fries
- > Sugar Cookie
- > Hand-knit Scarf
- > Teddy Bear
- > Japanese Doll
- > Kaleidoscope
- > Ganesha Bank

Nothing

- > Goggle-eyed Idol
- > Jack Frost Doll
- > Book Cover
- > Good-luck Charm

Points Needed per Rank

																		_
	02		03		04	-	05		06	-	07	-	08		09		10	-
		- -		- -		- -		- -		- -		- -		- -		- -		-
-	0	ı	1	ı	15	1	22	ı	22	1	30	1	30	ı	35	ı	40	1

MAX Rank Reward: Headphones

This allows you to fuse Scathach, The Teacher.

Rank Up Events

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Priestess Rank Up Event 2 [15 / 27 / 34]

- 1.a. [--] "Do you want me to make it?"
- 1.b. [15] "Do you need any help?"

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2.b. [--] "This is big..."
You'll make some Chocolate Truffle.
Priestess Rank Up Event 3 [30 / 45 / 68]
ツツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [15] "Let's do our best."
 1.b. [10] "Want me to teach you?"
 2.a. [--] "Of course not."
 2.b. [--] "Thtat's impressive!"
 3.a. [--] "I'll give you some."
 3.b. [--] "I'll give you all of them."
 4.a. [15] "That's not true."
 4.b. [10] "There's always next time."
You'll get 2x Sweet Fries.
Priestess Rank Up Event 4 [30 / 45 / 68]
ツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "You back us up all the time."
1.b. [15] "You are good with machines."
 2.a. [15] "Good luck!"
 2.b. [10] "I'll help you find it!"
You'll get Sugar Cookie x2.
Priestess Rank Up Event 5 [30 / 45 / 68]
ツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "Let's make it together."
1.b. [--] "I'll watch you."
 2.a. [--] "That's sugar!"
 2.b. [--] "Stop!"
 3.a. [--] "Use a whisk."
 3.b. [--] "Use a spatula."
 4.a. [10] "Let's taste them."
 4.b. [15] "You did your best, too."
You'll get Banana Cupcake x2.
Priestess Rank Up Event 6 [15 / 22 / 34]
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1.a. [--] Chocolate Truffle
 1.b. [--] Sweet Fries
 1.c. [--] Sugar Cookie
 1.d. [--] Banana Cupcake
 2.a. [10] "It's delicious!"
 2.b. [15] "You really did your best."
You'll get two of whichever you picked in choice 1.
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Priestess Rank Up Event 7 [30 / 45 / 68]

2.a. [--] "...What is this?"

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1.a. [--] Chocolate Truffle
  1.b. [--] Sweet Fries
  1.c. [--] Sugar Cookies
  1.d. [--] Banana Cupcake
  2.a. [15] "That's not true."
  2.b. [10] "Just try harder next time."
  3.a. [15] "It's still edible."
  3.b. [10] "It's rice porridge now."
 You'll get two of whichever you picked in choice 1.
 Priestess Rank Up Event 8 [0 / 0 / 0]
 ツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] Chocolate Truffle
 1.b. [--] Sweet Fries
  1.c. [--] Sugar Cookies
 1.d. [--] Banana Cupcakes
 You'll get two of whichever you picked.
 Priestess Rank Up Event 9 [15 / 22 / 34]
 1.a. [--] Chocolate Truffle
 1.b. [--] Sweet Fries
  1.c. [--] Sugar Cookies
  1.d. [--] Banana Cupcakes
  2.a. [15] "This is really delicious."
 2.b. [15] "You've mastered rice balls!"
 Priestess Rank Up Event 10 [35 / 52 / 79]
 ッッッッッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [10] " What should I write?"
 1.b. [10] " It's not anyone's birthday."
  2.a. [15] " Congratulations!"
  2.b. [15] " You Did Your Best!"
  2.c. [15] " SUCCESS!"
  2.d. [15] " Friends Forever!"
  3.a. [10] " These are amazing!"
  3.b. [10] " I'll take good care of them."
Off Day Events
ツツツツツツツツツツツツツツ
Priestess Off Day Event Rank 2
Location: Sweet Shop
  1.a. [30] "That's right."
  1.b. [15] "It's from red beans."
  1.c. [15] "It's the soy sauce."
 Priestess Off Day Event Rank 3
 Location: Wakatsu Restaurant
  1.a. [15]
  1.b. [30]
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Priestess Off Day Event Rank 4
Location: Screen Shot
  1.a. [30] "You're very talented."
  1.b. [--] "You cause problems."
  1.c. [15] "You're a top-ranked chef."
Priestess Off Day Event Rank 5
ツツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Iwatodai Strip Mall
  1.a. [15]
  1.b. [30]
  1.c. [--]
Priestess Off Day Event Rank 6
ツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Paulownia Mall
  1.a. [15] "That sounds cool."
  1.b. [30] "Please don't."
  1.c. [--] "I'd like to resign..."
 Priestess Off Day Event Rank 7
Location: Book On
  1.a. [--]
  1.b. [15]
  1.c. [30]
Priestess Off Day Event Rank 8
ツツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Power Records
  1.a. [30] "Yeah, I think so."
  1.b. [15] "I don't think so."
  1.c. [15] "That's a unique idea."
Priestess Off Day Event Rank 9
Location: Paulownia Mall
  1.a. [30]
  1.b. [--]
  1.c. [15]
Start Date: November 21 (at the earliest)
     Who: Mitsuru Kirijo
    Where: 1F, Faculty Office Hallway
How?
ツツツツ
After the date above, talk to Mitsuru in front of the Faculty Office when you
have an Academics of 6.
Availability
ツツツツツツツツツツツツ
1F, Faculty Office Hallway
```

1.c. [15]

Tuesday / Thursday / Saturday

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Gifts for Off Day Events
50 Points
   > Chocolate Truffle
   > Banana Cupcake
   > Japanese Strap
   > Hand-knit Scarf
   > Japanese Doll
   > Goggle-eyed Idol
 10 Points
   > Sweet Fries
   > Sugar Cookie
   > Knit Rabbit
   > Felt Bag
   > Teddy Bear
   > Kaleidoscope
   > Book Cover
   > Good-luck Charm
 Nothing
   > Jack Frost Doll
   > Ganesha Bank
Points Needed per Rank
| 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  MAX Rank Reward: Motorcycle Key
    This allows you to fuse Alilat, the Ancient Goddess.
Rank Up Events
ツツツツツツツツツツツツツツ
Empress Rank Up Event 2 [10 / 15 / 22]
1.a. [10] "Is this your first time?"
 1.b. [10] "Do you know how to eat?"
 Empress Rank Up Event 3 [45 / 67 / 102]
 ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "I'll treat you."
 1.b. [10] "Anyways, let's eat."
 2.a. [10] "Does that make you sad?"
 2.b. [15] "Does that make you happy?"
 3.a. [10] "...Love?"
 3.b. [10] "That's anxiety."
 3.c. [10] "I think you're lonely..."
  4.a. [--] "I'm behind you 100%."
  4.b. [10] "Okay, I will."
 Empress Rank Up Event 4 [25 / 36 / 57]
 ッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "What's next for you?"
 1.b. [10] "You seem troubled..."
 2.a. [15] "To be with your true love."
```

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2.b. [--] "...I never considered it."
 2.c. [--] "The end of your life."
 3.a. [--] "But your boyfriend..."
 3.b. [--] "I don't know..."
Empress Rank Up Event 5 [40 / 60 / 91]
ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [10] "Was it boring?"
1.b. [--] "What's it usually like?"
 2.a. [15] "Motorcycle?"
 2.b. [10] "You're giving up riding?"
 3.a. [10] "Motorcycles are dangerous."
 3.b. [15] "Can I ride with you someday?"
Empress Rank Up Event 6 [35 / 52 / 79]
ツツツツツツツツツツツツツツツツツツツツツツ
1.a. [10] "Looking for something?"
 1.b. [10] "Not feeling well?"
 1.c. [--] "What are you researching?"
 2.a. [--] "You're kidding, right!?"
 2.b. [10] "It's the first I've heard..."
 3.a. [15] "You should reconsider!"
 3.b. [10] "I think it's okay to run."
Empress Rank Up Event 7 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッ
1.a. [10] "What do you mean?"
1.b. [15] "I enjoy myself."
Empress Rank Up Event 8 [30 / 45 / 68]
ツツツツツツツツツツツツツツツツツツツツツツ
1.a. [--] "I have."
1.b. [--] "I haven't."
 2.a. [--] "That's not true."
 2.b. [--] "Don't blame yourself."
 3.a. [--] "Senpai, calm down..."
 3.b. [15] "How dare you!?"
 4.a. [15] "Wait!"
 4.b. [15] "Senpai, let's run!"
 5.a. [--] "I refuse."
 5.b. [--] "It's none of your business."
Empress Rank Up Event 9 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッッ
1.a. [10] "How so?"
1.b. [10] "It didn't bother me."
 1.c. [15] "You were cool."
Empress Rank Up Event 10 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [15] "I'll do my best."
```

```
1.b. [15] "Let me ride on the back!"
Off Day Events
ツツツツツツツツツツツツツツ
Empress Off Day Event Rank 2
Location:
  1.a. [--]
  1.b. [15]
  1.c. [30]
Empress Off Day Event Rank 3
ッッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Game Panic
  1.a. [15]
  1.b. [--]
  1.c. [30]
Empress Off Day Event Rank 4
Location: Mandragora
  1.a. [15] "You're right."
  1.b. [30] "Let's stay a little more."
  1.c. [--] "Do you want to go back?"
Empress Off Day Event Rank 5
Location: Power Records
  1.a. [30]
  1.b. [15]
  1.c. [--]
Empress Off Day Event Rank 6
Location: Changall
  1.a. [15]
  1.b. [--]
  1.c. [30]
Empress Off Day Event Rank 7
ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Book On
  1.a. [15]
  1.b. [--]
  1.c. [30]
Empress Off Day Event Rank 8
Location: Wakatsu Restaurant
  1.a. [15] How to study for the exams
  1.b. [30] How to ride a motorcycle
  1.c. [15] How to become so beautiful
Empress Off Day Event Rank 9
Location: Wild-duck Burgers
  1.a. [15]
  1.b. [30]
  1.c. [15]
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[046]------04.06. Emperor------
Start Date: April 27 (at the earliest)
      Who: Hidetoshi Odagiri
    Where: Student Council Room
How?
ツツツツ
On April 27, Mitsuru will come to ask you a favor after school. Agree to it,
and then to go the Faculty Office and ask about the Student Council.
During any of the available days then, head to the Student Council Room
to start the link.
Availability
ツツツツツツツツツツツツ
Student Council Room
Monday / Wednesday / Friday
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  MAX Rank Reward: Cheap Lighter
     This allows you to fuse Odin, the Storm God.
Rank Up Events
ツツツツツツツツツツツツツツ
Emperor Rank Up Event 2 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "I kinda agree."
 1.b. [15] "How pointless."
 Emperor Rank Up Event 3 [5 / 7 / 11]
 ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [05] "Did something happen?"
 1.b. [05] "You shouldn't fight."
 Emperor Rank Up Event 4 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッッ
 1.a. Intervene
 1.b. Keep watching
 2.a. [--] "You're overdoing it."
 2.b. [15] "Working hard, huh?"
 Emperor Rank Up Event 5 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "They were all mean."
 1.b. [--] "Don't suspect everyone."
 Emperor Rank Up Event 6 [5 / 7 / 11]
 ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "You're not going home?"
 1.b. [--] "What do you mean?"
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```
2.a. [05] "I'll stay here longer."
 2.b. [05] "I'll help out, too!"
 Emperor Rank Up Event 7 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "A proper punishment."
 1.b. [15] "A strict punishment."
 Emperor Rank Up Event 8 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "What do you mean?"
 1.b. [--] "I don't know..."
 2.a. [15] "I'm not the culprit."
 2.b. [05] "You defended me?"
 Emperor Rank Up Event 9 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "Don't blame yourself."
 1.b. [05] "It's good you realize that."
 Emperor Rank Up Event 10 [30 / 45 / 68]
 ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "They were praising you."
 1.b. [05] "It went well."
 2.a. [15] "Thank you."
 2.b. [15] "I'll treasure it."
[047]-----04.07. Hierophant-----
<del>ຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌຌ</del>
Start Date: April 25 (at the earliest)
      Who: Bunkichi and Mitsuko
    Where: Iwatodai Strip Mall, 1F = Bookworms store
How?
ツツツツ
If you go there, they will say something about the Permission Tree in the
 school. You can find this on the 1F Corridor-- the one that leads to the
sports clubs. Just check the red ! to obtain a 'Permission Leaf' and go back
to the old couple.
Availability
ツツツツツツツツツツツツ
 Bookworms store
 Tuesday / Wednesday / Thursday / Friday / Saturday / Sunday
Points Needed per Rank
| 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
 MAX Rank Reward: Persimmon Fruit
    Allows you to fuse Kohryu, Guardian of Nature.
Rank Up Events
ツツツツツツツツツツツツツツ
```

Hierophant Rank Up Event 2 [20 / 30 / 45]

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1.a. [05] "I'm from Gekkoukan..."
 1.b. [--] "Have you forgotten men?"
 2.a. [15] "Thank you."
 2.b. [--] "I'll pass..."
 3.a. [--] "I'll take some."
 3.b. [--] "No, it's okay..."
 4.a. [--] "Who are you talking about?"
 4.b. [--] "It's okay."
 5.a. [--] "Who's 'he'?"
 5.b. [--] "What are you talking about?"
 You'll also obtain some Melon Bread.
Hierophant Rank Up Event 3 [20 / 30 / 45]
ッッッッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [05] "Looking for something?"
 1.b. [--] "Cleaning the store?"
 2.a. [05] "I hope you find it."
 2.b. [15] "I'll help look for it."
 3.a. [--] "Nice to meet you."
 3.b. [--] "Can I ask your name?"
 4.a. [--] "Nice to meet you."
 4.b. [--] "N-Nice to meet you..."
 5.a. [--] "What about a car?"
 5.b. [--] "Alone?"
 6.a. [--] "Was that so..."
 6.b. [--] "I'm sorry to hear that..."
 This event is a flag for the Temperance SL. Please look at its section for
 more details.
 You also get a Medicine.
Hierophant Rank Up Event 4 [20 / 30 / 45]
ッッッッッッッッッッッッッッッッッッッッッッッッッ
1.a. [15] "Maybe I'll run after her."
 1.b. [15] "I'll wait here."
 2.a. [--] "What's wrong?"
 2.b. [--] "...?"
 3.a. [--] "I don't know."
 3.b. [05] "That makes me worry..."
You'll also get Cylon Tea.
Hierophant Rank Up Event 5 [10 / 15 / 22]
1.a. [05] "It's what you 'beleave'."
 1.b. [--] "What about a permission tree?"
```

ツツツツツツツツツツツツツツツツツツツツツツツツツ

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2.a. [05] "Cheer up."
 2.b. [05] "Don't worry."
You'll get some Crab Bread.
Hierophant Rank Up Event 6 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "You're worrying too much."
 1.b. [15] "Please stop fighting."
2.a. [--] "Cheer up."
 2.b. [--] "It'll be okay."
You'll get some Fried Bread.
Hierophant Rank Up Event 7 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [05] "What's wrong?"
 1.b. [--] "Bunkichi-san..."
 2.a. [--] "A tree? A memorial?"
 2.b. [--] "Thank goodness..."
 3.a. [05] "No."
 3.b. [05] "You can say that."
 3.c. [05] "I haven't a clue."
You'll get a Cielo Mist.
Hierophant Rank Up Event 8 [20 / 30 / 45]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [05] "A petitioner?"
1.b. [05] "A fan of yours?"
2.a. [--] "That's great."
 2.b. [--] "That's wonderful."
3.a. [15] "Let's go!"
 3.b. [15] "Now?"
Hierophant Rank Up Event 9 [5 / 7 / 12]
ッッッッッッッッッッッッッッッッッッッッッッッッッ
1.a. [05] "What is it for?"
1.b. [05] "Why are you writing one?"
 2.a. [--] "The suspense is killing me!"
 2.b. [--] "I'm itching to know!"
Hierophant Rank Up Event 10
ッッッッッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] Take a closer look
1.b. [--] Leave him alone
 2.a. [--] "What problem?"
 2.b. [--] "Why are you relieved?"
 3.a. [15] "Why!?"
 3.b. [10] "Are you sure?"
 4.a. [--] "You're right."
```

```
4.c. [--] "Are you really sure?"
[048]------04.08. Lovers------
Start Date: April 28 (at the earliest)
      Who: Yukari Takeba
    Where: 2-F Classroom
Availability
ツツツツツツツツツツツツ
 2-F Classroom
 Tuesday / Friday
Gifts for Off Day Events
50 Points
   > Banana Cupcake
   > Hand-knit Scarf
 10 Points
   > Chocolate Truffle
   > Sweet Fries
   > Sugar Cookie
   > Knit Rabbit
   > Japanese Strap
   > Felt Bag
   > Teddy Bear
   > Jack Frost Doll
 Nothing
   > Japanese Doll
   > Kaleidoscope
   > Goggle-eyed Idol
   > Book Cover
   > Good-luck Charm
   > Ganesha Bank
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  0 | 1 | 15 | 22 | 22 | 30 | 30 | 36 | 40 |
 MAX Rank Reward: Yukari's Strap
     This allows you to fuse the Earth Mother, Cybele.
Rank Up Events
ツツツツツツツツツツツツツツ
Lovers Rank Up Event 2 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "Roses, no question."
 1.b. [15] "Sunflowers full of energy!"
 1.c. [10] "It's gotta be tulips."
 1.d. [15] "I like gerbera."
Lovers Rank Up Event 3 [0 / 0 / 0]
ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "What happened with her?"
 1.b. [--] "You did say you weren't close..."
```

Lovers Rank Up Event 4 [15 / 22 / 34]

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1.a. [--] "Who was that?"
 1.b. [--] "...What's the matter?"
 1.c. [--] "Are you all right?"
Lovers Rank Up Event 5 [0 / 0 / 0]
ツツツツツツツツツツツツツツツツツツツツツ
1.a. [--] "I'll go with you."
 1.b. [--] "I'll be waiting."
 2.a. [--] Go look for her
 2.b. [--] Wait a little longer
 3.a. [--] Help her
 3.b. [--] Call for help
 3.c. [--] Just watch
Lovers Rank Up Event 6 [30 / 45 / 68]
1.a. [15] "No?"
 1.b. [15] "I completely forgot about it."
 2.a. [15] "Isn't it because we're friends?"
 2.b. [15] "That's just who you are."
Lovers Rank Up Event 7 [0 / 0 / 0]
ツツツツツツツツツツツツツツツツツツツツツ
1.a. [--] Shield Yukari
 1.b. [--] Try to pull Yukari back
 2.a. [--] "I was scared, too."
 2.b. [--] "Be more careful next time!"
 2.c. [--] "Watch where you're going!"
 3.a. [--] "So it's okay if you die!?"
 3.b. [--] "I'm not allowed to help you?"
Lovers Rank Up Event 8 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "Leave it to me."
 1.b. [15] "Let's get a matching set!"
 2.a. [--] "Can you forgive her?"
 2.b. [--] "Do you want to see her?"
Lovers Rank Up Event 9 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "You won't have a problem."
 1.b. [--] "Good luck with that."
 This event changes slightly if you are lovers with Akihiko. Nothing too big.
Lovers Rank Up Event 10 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツツツ
1.a. [15] "I like classical music."
 1.b. [15] "I mainly listen to foreign music."
 1.c. [15] "I'm a total JPop fan."
 1.d. [10] "I don't really listen to music."
 2.a. [--] "I'm sure you will."
```

ッッッッッッッッッッッッッッッッッッッッ

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Off Day Events
ツツツツツツツツツツツツツツ
Lovers Off Day Event Rank 2
ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Mandragora
  1.a. [30]
  1.b. [15]
  1.c. [15]
Lovers Off Day Event Rank 3
 Location: Sweet Shop
  1.a. [15] "Definitely."
  1.b. [15] "Aren't you exaggerating?"
  1.c. [30] "Banana ones are better."
 Lovers Off Day Event Rank 4
Location: Chagall Cafe
  1.a. [15] "Good idea!"
  1.b. [--] "I'd geel bad about it..."
  1.c. [30] "But he's too unreliable."
Lovers Off Day Event Rank 5
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Power Records
  1.a. [30]
  1.b. [15]
  1.c. [15]
 Lovers Off Day Event Rank 6
 Location: Paulownia Mall
  1.a. [30]
  1.b. [--]
  1.c. [15]
 Lovers Off Day Event Rank 7
 Location: Be Blue V
  1.a. [15]
  1.b. [--]
  1.c. [30]
Lovers Off Day Event Rank 8
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Wakatsu Restaurant
  1.a. [15] "Why don't you order both?"
  1.b. [30] "Wanna share with me?"
  1.c. [--] "I can decide for you."
Lovers Off Day Event Rank 9
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Book On
  1.a. [30]
  1.b. [15]
  1.c. [15]
```

2.b. [--] "I doubt it."

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[049]-----04.09. Chariot------
Start Date: April 24 (at the earliest)
      Who: Rio Iwasaki
    Where: Gymnasium / Field (Volleyball / Tennis, respectively)
Availablity
ツツツツツツツツツツツツ
 2-F Classroom Corridor (or the Gymnasium/Field)
 Monday / Wednesday / Friday
Gifts for Off Day Events
50 Points
   > Sugar Cookie
   > Banana Cupcake
   > Japanese Strap
   > Hand-knit Scarf
 10 Points
   > Chocolate Truffle
   > Sweet Fries
   > Knit Rabbit
   > Felt Bag
   > Jack Frost Doll
   > Book Cover
   > Good-luck Charm
   > Ganesha Bank
 Nothing
   > Teddy Bear
   > Japanese Doll
   > Kaleidoscope
   > Goggle-eyed Idol
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  0 | 1 | 15 | 15 | 22 | 30 | 15 | 0 | 40 |
 MAX Rank Reward: Annotated Guide
     This allows you to fuse Thor.
Rank Up Events
ツツツツツツツツツツツツツツ
Chariot Rank Up Event 2 [10 / 15 / 22]
ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [10] "I can't leave you alone."
 1.b. [10] "Spot me while I do situps?"
 2.a. [--] "Is it always like this?"
 2.b. [--] "Aren't you being too serious?"
Chariot Rank Up Event 3 [10 / 15 / 22]
ッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "Alright, I'll leave then..."
```

1.b. [10] "Not gonna do it."

Next time you talk to Rio in the 2F Corridor, she'll mention the drunk man in the club. This is the flag for the Tower SL.

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Chariot Rank Up Event 4 [45 / 67 / 102]
ツツツツツツツツツツツツツツツツツツツツツツ
1.a. [15] "You sem to get along with him."
1.b. [15] "Aren't you being too nice to him?"
 2.a. [--] "What's the matter?"
 2.b. [--] "Let's practice."
 3.a. [--] "Why don't you try apologizing?"
 3.b. [--] "They'll eventually come back."
 4.a. [--] "Are they right?"
 4.b. [15] "Don't let it get to you!"
 5.a. [--] "Of course."
 5.b. [15] "Nope."
Chariot Rank Up Event 5 [0 / 0 / 0]
ツツツツツツツツツツツツツツツツツツツツツツ
1.a. [--] "Maybe she went home already."
 1.b. [--] "I don't know..."
 2.a. [--] "Why're you looking for her?"
 2.b. [--] "Why not check another day?"
 3.a. [--] "You like Ms. Kanou?"
 3.b. [--] "Isn't she just using you?"
 4.a. [--] "Yeah."
 4.b. [--] "It looks that way."
Chariot Rank Up Event 6 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "What's wrong?"
 1.b. [--] "Aren't you going to practice?"
 2.a. [--] "They don't suit each other."
 2.b. [--] "Aren't you happy for him?"
 3.a. [--] "It's because you like Kenji."
 3.b. [--] "That's what love feels like."
 4.a. [--] "It's not over yet."
 4.b. [--] "Try telling him."
 5.a. [15] Comfort her
 5.b. [15] Hug her
 5.c. [15] Cheer her up
Chariot Rank Up Event 7 [30 / 45 / 68]
ッッッッッッッッッッッッッッッッッッッッッッ
1.a. [10] "You can do it, Rio."
 1.b. [10] "They can't change unless you talk."
 2.a. [--] "It's Kenji."
```

2.b. [10] "I have no idea."

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3.a. [05] "Yeah, I agree."
  3.b. [10] "Are you sure you're okay?"
 Chariot Rank Up Event 8 [25 / 37 / 57]
 ッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [10] "This is your decision."
  1.b. [10] "We're here for you if he says no."
  2.a. [15] "That's the spirit!"
  2.b. [10] "It'll work out for you!"
  2.c. [15] "Huh!? Seriously!?"
  3.a. [--] "Let's go see how she's doing."
  3.b. [--] "What do you guys say?"
 Chariot Rank Up Event 9 [10 / 15 / 22]
 ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Rio going on a group date...?"
  1.b. [--] "I want to go, too!"
  2.a. [10] "Thanks."
  2.b. [05] "...Are you going to quit the club?"
 Chariot Rank Up Event 10 [0 / 0 / 0]
 ツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Thanks."
  1.b. [--] "I'll cherish this."
Off Day Events
ツツツツツツツツツツツツツツ
 Chariot Off Day Event Rank 2
 Location: Hagakure
  1.a. [15] "Don't worry about it."
  1.b. [--] "Fine, but... ramen?"
   1.c. [30] "I'm glad you asked me."
 Chariot Off Day Event Rank 3
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Game Panic
  1.a. [15] "Wanna go at it again?"
  1.b. [30] "Wanna go karaoke next?"
  1.c. [--] "Man, you're stressed out."
   Unrelated note, there's a typo in the first answer.
 Chariot Off Day Event Rank 4
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Iwatodai Strip Mall
  1.a. [15] "Yeah, sometimes."
  1.b. [--] "I never thought about it."
  1.c. [30] "I don't really care."
 Chariot Off Day Event Rank 5
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Chagall Cafe
  1.a. [30] "Good point."
  1.b. [--] "It's not that easy."
   1.c. [--] "That goes for you too."
```

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Chariot Off Day Event Rank 6
ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Wakatsu Restaurant
  1.a. [15]
  1.b. [15]
  1.c. [30]
Chariot Off Day Event Rank 7
Location: Octopia
  1.a. [30]
  1.b. [15]
  1.c. [15]
Chariot Off Day Event Rank 8
ツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Hagakure
  1.a. [15] "Definitely."
  1.b. [30] "It depends on you."
  1.c. [--] "That might be hard."
Chariot Off Day Event Rank 9
Location: Wild-duck Burger
  1.a. [15]
  1.b. [30]
  1.c. [15]
[410]------04.10. Justice-----
Start Date: September 1 (at the earliest)
      Who: Ken Amada
    Where: 1F of the Dorm
How?
ツツツツ
 Talk to Ken while he's on the Dorm whenever your Courage is at 6 or higher.
Availability
ツツツツツツツツツツツツ
 1F, Dorm
 Tuesday / Thursday
Gifts for Off Day Events
50 Points
   > Sweet Fries
   > Banana Cupcake
   > Sugar Cookie
   > Hand-knit Scarf
   > Kaleidoscope
   > Jack Frost Doll
 10 Points
   > Chocolate Truffle
   > Japanese Strap
   > Felt Bag
   > Book Cover
```

> Good-luck Charm

Nothing

- > Teddy Bear
- > Japanese Doll
- > Goggle-eyed Idol
- > Ganesha Bank
- > Knit Rabbit

Points Needed per Rank

ツツツツツツツツツツツツツツツツツツツツツ

Non-Lovers Lovers

	02	1	03		04		05		06		07	1	08	Ι	09		10	-	-	09		10	-
-		- -		- -		- -		- -		٠ ٠		٠ ٠		- -		- -		-	-		- -		-
	0		1		15		22		30		30		35		40		40	1		40		55	

MAX Rank Reward: Silver Key

This allows you to fuse Melchizedek, the King of Justice.

As you can see, you can be lovers with Ken. Depending on the path you choose, are the decisions available.

How to be Lovers

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There is only one flag for this to be true. During Rank Up event 8, select answer 3b, to open up another set of choices. Pick the second answer to become lovers. This also extends Rank Up Event 8.

Rank Up Events

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Justice Rank Up Event 2 [45 / 67 / 102]

- 1.a. [15] "You shouldn't be a picky eater."
- 1.b. [10] "I don't like bell peppers, either."
- 1.c. [--] "You gonna eat those?"
- 2.a. [--] "How's school?"
- 2.b. [--] "How do you like the dorm?"
- 3.a. [15] "Do you watch TV?"
- 3.b. [15] "What's popular at your school?"
- 4.a. [10] "I watch dramas a lot."
- 4.b. [10] "I like infomercials."
- 4.c. [15] "I like action shows too."

Justice Rank Up Event 3 [40 / 60 / 91]

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- 1.a. [10] "Don't be cheeky!"
- 1.b. [--] "I didn't notice at all."
- 1.c. [15] "Want to come earlier next time?"
- 2.a. [--] "Seaweed?"
- 2.b. [10] "Honey?"
- 2.c. [--] "Cooking wine?"
- 3.a. [--] "Did your mom teach you that?"
- 3.b. [--] "Did you learn that at school?"
- 4.a. [--] "I read a lot of them."
- 4.b. [--] "I read them."

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4.c. [--] "I read them from time to time."
 5.a. [10] "Women can still read them!"
 5.b. [15] "I just can't stop reading them..."
 5.c. [10] "Is there a law saying I can't?"
 6.a. [--] "C'mon, tell me more."
 6.b. [--] "You must really like that series."
7.a. [--] "That's not true."
 7.b. [--] "Can I borrow it next time?"
Justice Rank Up Event 4 [20 / 30 / 45]
ッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "What's wrong?"
 1.b. [--] "You gonna eat that?"
 2.a. [10] "It's true."
 2.b. [05] "You'll grow out, not up."
 2.c. [--] "Don't force yourself."
 3.a. [--] "What's the matter?"
 3.b. [--] "Why do you want to be bigger?"
 4.a. [--] "Yeah, he's cool."
 4.b. [10] "Nope, not at all."
 4.c. [--] "I don't know about that..."
Justice Rank Up Event 5 [45 / 57 / 102]
ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Does it taste bad?"
 1.b. [--] "What's the matter?
 2.a. [10] "That's totally fine."
 2.b. [15] "Actually, I want to hear more."
 2.c. [--] "If you think so, then smile."
 3.a. [--] "Why?"
 3.b. [--] "What a waste!"
 3.c. [05] "I'll buy you a different series."
 4.a. [--] "It's all make-believe."
 4.b. [--] "Don't worry about it."
 5.a. [10] "You're okay the way you are."
 5.b. [05] "You can change."
 6.a. [15] "That's not truw."
 6.b. [10] "You worry too much!"
 6.c. [10] "It was always terrible!"
Justice Rank Up Event 6 [20 / 30 / 45]
ッッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "You'll hurt yourself if you rub it."
1.b. [--] "Don't worry about it so much."
 2.a. [10] "What did you end up writing?"
 2.b. [10] "Did you not write anything?"
 3.a. [--] "I'm not trying to be nice."
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3.b. [10] "That's just how I am."
 3.c. [--] "What's wrong with being nice?"
Justice Rank Up Event 7 [15 / 22 / 34]
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In order to get the 2nd choices, pick 1b. Then pick 2a or 2c to get to the
3rd choices. But 2a grants you points. =3
 1.a. [--] "I have one."
 1.b. [--] "Unfortunately, I don't have one." -> Pick to advance
 1.c. [--] "Who cares about stuff like that!"
2.a. [15] "Nobody!"
                                     -> Pick to advance
2.b. [--] "That's a secret!"
 2.c. [--] "He's right in front of me." -> Pick to advance
 3.a. [--] "...I think so."
3.b. [--] "Not at all."
Justice Rank Up Event 8 [15 / 22 / 34] (Normal Path)
In order to become lovers, you must select answer 3b to get access to
the 4th choice. Then select the bottom one to become lovers.
1.a. [--] "We're friends, right?"
1.b. [--] "We're team members, right?"
2.a. [--] "It didn't bother me."
 2.b. [--] "He's just a kid."
 2.c. [--] "...We'll get him back later."
 3.a. [15] "You're a special friend."
 3.b. [--] "It's because I like you." (Lovers Path choice)
 4.a. [--] "I'm not teasing you."
 4.b. [--] "'m not lying!"
                               (Lovers Path choice)
If you are going for the lovers path, the next actual event you have will
be a continuation of the above, and not Rank 9 below. That's AFTER this.
 If you are not going for lovers, ignore these choices.
 5.a. [--] "Your face's red."
 5.b. [--] "C'mon, let's talk."
 5.c. [--] "This is kind of embarrassin."
 6.a. [--] "It'll be a secret to everybody."
 6.b. [--] "We should just tell them."
 7.a. [--] "Are you all right?"
7.b. [15] "Wanna hold hands?"
Justice Rank Up Event 9 Normal [15 / 22 / 34]
1.a. [15] "Try your best with it."
1.b. [15] "There's no rush."
Justice Rank Up Event 9 Lovers [45 / 67 / 102]
1.a. [--] "It didn't bother me at all."
1.b. [--] "Let's hold hands together again."
```

```
1.c. [--] "Didn't you want to hold hands?"
  2.a. [15] "I didn't mind at all."
  2.b. [--] "You shouldn't lie!"
  3.a. [--] "Don't push yourself."
  3.b. [--] "It can't be helped."
  3.c. [15] "You're fine the way you are."
  4.a. [15] "Don't worry, I'll wait for you."
  4.b. [15] "I'll look forward to it."
  4.c. [10] "Just hurry up, okay?"
 Justice Rank Up Event 10 Normal [15 / 22 / 34]
 1.a. [15] "I can't accept this."
 1.b. [15] "I'll hold onto this."
 Justice Rank Up Event 10 Lovers [15 / 22 / 34]
 1.a. [15] "Something catch your eye?"
 1.b. [15] "What should we do?"
  2.a. [--] "I can't accept this."
  2.b. [--] "I'll hold onto this."
  3.a. [--] "I swear it."
  3.b. [--] "I'll be there for you, too."
  3.c. [--] "Umm..."
Off Day Events
ツツツツツツツツツツツツツツ
These start at Rank 5.
Justice Off Day Event Rank 5
 Location: Power Records
  1.a. [15]
  1.b. [30]
  1.c. [--]
Justice Off Day Event Rank 6
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Iwatodai Strip Mall
  1.a. [15]
  1.b. [--]
  1.c. [30]
 Justice Off Day Event Rank 7
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Wakatsu Restaurant
  1.a. [15]
  1.b. [--]
  1.c. [15]
 Justice Off Day Event Rank 8 Normal (There is no Lovers version)
 Location: Wild-duck Burger
  1.a. [--]
  1.b. [30]
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Justice Off Day Event Rank 9 Normal
Location: Changall
  1.a. [30]
  1.b. [15]
  1.c. [--]
Justice Off Day Event Rank 9 Lovers
Location: Changall
  1.a. [15]
  1.b. [15]
  1.c. [30]
[411]-----04.11. Hermit------
Start Date: May 8
     Who: Saori Hasegawa
    Where: You'll be asked after school, and be taken to the place
         automatically
Availability
ツツツツツツツツツツツツ
 Nurse's Office / Library (Depending on your choice)
 Tuesday / Thursday
Gifts for Off Day Events
ッッッッッッッッッッッッッッッッッッッッッッ
 50 Points
   > Chocolate Truffle
   > Banana Cupcake
   > Knit Rabbit
   > Felt Bag
   > Hand-knit Scarf
   > Teddy Bear
   > Book Cover
 10 Points
   > Sweet Fries
   > Sugar Cookie
   > Japanese Strap
   > Kaleidoscope
   > Goggle-eyed Idol
   > Jack Frost Doll
   > Good-luck Charm
 Nothing
   > Japanese Doll
   > Ganesha Bank
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  0 | 1 | 15 | 15 | 22 | 22 | 0 | 40 | 22 |
 MAX Rank Reward: PA Recording
```

This allows you to fuse Arahabaki, the Aboriginal God.

1.c. [15]

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Rank Up Events
ツツツツツツツツツツツツツツ
 Hermit Rank Up Event 2 [20 / 30 / 45]
 ツツツツツツツツツツツツツツツツツツツツツ
 1.a. [10] "Of course!"
  1.b. [10] "It's my job."
  1.c. [--] "What a chore..."
  2.a. [--] "Do you two not get along?"
  2.b. [--] "She was very polite to you..."
  3.a. [--] "You think so...?"
  3.b. [10] "You should've come talk to me."
  Next time you talk to Saori in the 2F Corridor, she'll mention a rumor
  about celebrities in the mall. this is the flag for the Devil SL.
 Hermit Rank Up Event 3 [30 / 45 / 68]
 ツツツツツツツツツツツツツツツツツツツツ
  1.a. [15] "Let's stay here a little longer."
  1.b. [05] "Wanna grab something to eat?"
  1.c. [10] "I wanna go home."
  2.a. [--] "The ones that other girl lost?"
  2.b. [--] "Wanna borrow mine?"
  3.a. [10] "Won't you confront her?"
  3.b. [15] "But she's being terrible to you!"
 Hermit Rank Up Event 4 [25 / 37 / 57]
 ツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Do you get along with him?"
  1.b. [--] "You're pretty popular!"
  2.a. [10] "Aren't you being a doormat?"
  2.b. [10] "Stand up for yourself!"
  3.a. [15] "I can understand that."
  3.b. [--] "How is that fun, though?"
  3.c. [--] "It takes all types..."
 Hermit Rank Up Event 5 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッッ
  1.a. [--] "Is Mr. Edogawa writing it?:
  1.b. [--] "We should make it fun to read."
  2.a. [--] "It's a misunderstanding!"
  2.b. [--] "How dare you hit her!"
  2.c. [--] "You're going down right now!"
  3.a. [15] "I don't mind at all."
  3.b. [10] "It's that bastard's fault!"
  4.a. [--] "Can't you like younger guys?"
  4.b. [--] "Did you like Takaoka-kun?"
  5.a. [--] "Why can't it work?"
  5.b. [--] "What kind of person is he?"
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Hermit Rank Up Event 6 [25 / 37 / 57]
ツツツツツツツツツツツツツツツツツツツツ
1.a. [--] "Since this morning?"
 1.b. [--] "I wonder why."
 2.a. [10] "What do you mean?"
 2.b. [10] "What did you do?"
 3.a. [10] "You're just imagining things."
 3.b. [15] "Let them talk."
 4.a. [--] "We'll just have to try."
 4.b. [--] "At least we can half-ass it."
 5.a. [--] "I can't get a boyfriend."
 5.b. [--] "My boyfriend's cheating on me."
 5.c. [--] "My boyfriend's too controlling."
 6.a. [--] "Okay."
 6.b. [--] "I'm not too confident."
 7.a. [--] "'Shit'!?"
 7.b. [--] "...Did you mean to say that?"
 8.a. [--] "It was great."
 8.b. [--] "No, not at all."
Hermit Rank Up Event 7 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "Do you have an idea why?"
 1.b. [--] "Well, let's go."
 2.a. [--] "You've got this all wrong!"
 2.b. [--] "What did you call me for?"
 3.a. [15] "Don't worry about it."
 3.b. [--] "Was that article real?"
 4.a. [--] "Why did you do such a thing?"
 4.b. [--] "Didn't you suspect this?"
 5.a. [--] "I'm with you."
 5.b. [--] "I'll root for you."
 5.c. [--] "Everyone's alone."
Hermit Rank Up Event 8 [30 / 45 / 68]
ッッッッッッッッッッッッッッッッッッッッッ
1.a. [15] "Don't let it get to you."
 1.b. [15] "C'mon, stay strong."
 1.c. [15] "Are you all right?"
 2.a. [15] "I don't mind that at all."
 2.b. [15] "It's a little too late now!"
 3.a. [--] "When!?"
 3.b. [--] "Do you want to be transferred?"
Hermit Rank Up Event 9 [30 / 45 / 68]
ツツツツツツツツツツツツツツツツツツツツツ
1.a. [15] "I'm going to punch them."
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1.b. [15] "I'm going to shut them up."
  1.c. [15] (This only shows up if you are in the Library, forgot to write it)
  2.a. [15] "I believe you."
  2.b. [10] "Are you sure?"
  3.a. [--] "Let's clear these lies up."
  3.b. [--] "But that's like admitting defeat!"
  4.a. [--] "Tell them the truth."
  4.b. [--] "Make them see the truth!"
  5.a. [--] "That's it!"
  5.b. [--] "I've found a way!"
  6.a. [--] "You can do it!"
  6.b. [--] "Don't you wanna clear your name?"
  7.a. [--] "It was my idea."
  7.b. [--] "Was there any other way?"
 Hermit Rank Up Event 10 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッッッ
  1.a. [--] "Aren't you being melodramatic?"
 1.b. [--] "See ya!"
  2.a. [15] "You can do it, Saori."
  2.b. [15] "I'll be lonely without you..."
Off Day Events
ツツツツツツツツツツツツツツ
 These start at Rank 4.
 Hermit Off Day Event Rank 4
 Location: Wild-duck Burger
  1.a. [--]
  1.b. [30]
  1.c. [15]
 Hermit Off Day Event Rank 5
 ツツツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Game Panic
  1.a. [--] "That sounds interesting!"
  1.b. [15] "I bet it's BS."
  1.c. [30] "Let's try it next time.
 Hermit Off Day Event Rank 6
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Screen Shot
  1.a. [15] "Action movies."
  1.b. [--] "Romance movies."
  1.c. [30] "Horror movies."
 There is no Rank 7.
 Hermit Off Day Event Rank 8
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Location: Iwatodai Strip Mall

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1.b. [15] "Nope."
  1.c. [--] "Well..."
Hermit Off Day Event Rank 9
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 Location: Karaoke
  1.a. [15] "Sure. You're my friend!"
  1.b. [15] "Of course!"
  1.c. [15] "No need to tell me."
[412]-----04.12. Fortune-----
Start Date: November 9 (Automatic event)
      Who: Ryoji Nochizuki
    Where: Automatic event
How?
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On November 9 when Ryoji joins the school, right after classes you will be
introduced to each other. This starts the SL.
Availability
ツツツツツツツツツツツツ
This event has set dates for events. If you miss one, say goodbye to MAX rank.
Here are the dates:
 Rank 2: November 12 (Automatic event)
 Rank 3: November 13
 Rank 4: November 15 (He'll call you out on a date by phone)
 Rank 5: November 19 (Automatic event)
 Rank 6: November 22 (You have to agree during the 5th event)
 Rank 7: November 27 (Automatic event)
 Rank 8: November 29 (He'll call you out on a date by phone)
 Rank 9: December 01 (Both versions)
 Rank10: December 31 (Automatic event)
Points Needed per Rank
\mid 02 \mid 03 \mid 04 \mid 05 \mid 06 \mid 07 \mid 08 \mid 09 \mid 10 \mid There are two versions of
 |----| Rank 9, a "romantic" path,
 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | and the other one.
 MAX Rank Reward: Faint Glow Ring
     This allows you to fuse Norn, the Three Goddesses of Fate.
 Rank Ups are basically automatic here. Just don't miss a date.
Rank Up Events
ツツツツツツツツツツツツツツ
Fortune Rank Up Event 2 [30 / 45 / 68]
ツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "What a coincidence."
 1.b. [--] "Is this how you get to school too?"
 2.a. [10] "It does?"
 2.b. [15] "I think I understand."
```

1.a. [30] "Yep."

3.a. [15] "Is school fun?"

```
3.b. [--] "Is school boring?"
Fortune Rank Up Event 3 [0 / 0 / 0]
ッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "Why'd you do that...?"
1.b. [--] "Should I go?"
2.a. [--] "What's the matter...?"
2.b. [--] "I'm not mad."
Fortune Rank Up Event 4 [45 / 67 / 102]
ツツツツツツツツツツツツツツツツツツツツツツ
1.a. [10] "It's just a normal cafe."
1.b. [10] "What makes it interesting?"
1.c. [15] "It's because I'm here with you."
 2.a. [10] "I think it really happens."
 2.b. [10] "It'll happen to you someday."
 3.a. [10] "Why 'would'?"
 3.b. [10] "What do you mean?"
 4.a. [10] "You're not a bother at all."
 4.b. [10] "I'd be totally up for it.
Fortune Rank Up Event 5 [45 / 67 / 102]
ッッッッッッッッッッッッッッッッッッッッッッ
REMEMBER to pick choice 5a in order to be able to continue.
1.a. [15] "What makes you happy?"
 1.b. [10] "That's what makes traveling fun."
 2.a. [15] "Is it because it's flowing?"
 2.b. [10] "You think so?"
 3.a. [15] Depressing topics
 3.b. [15] Pointless topics
 3.c. [15] No clue
 4.a. [--] "What's the matter?"
 4.b. [--] "Why are you so quiet?"
 5.a. [--] "Okay."
                          (Choose this!)
 5.b. [--] "Sorry, but..."
Fortune Rank Up Event 6 [30 / 45 / 68]
ッッッッッッッッッッッッッッッッッッッッッ
1.a. [15] "I had fun too."
1.b. [15] "I hope we'll get to go again."
 2.a. [15] "I didn't notice at all."
 2.b. [15] "Why did you buy a ring?"
 3.a. [--] "I think I get it."
3.b. [--] "I don't really get it..."
Fortune Rank Up Event 7 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツツツツツ
1.a. [10] "I'm all right."
1.b. [--] "What's the matter?"
```

```
2.b. [--] "He lost someone precious..."
 Fortune Rank Up Event 8 [30 / 45 / 68] (Normal Path)
IMPORTANT! You can be lovers with Ryoji (sort of). During this event,
 pick choice 3a. This only really changes the next event. Not much else.
 1.a. [--] "Probably."
 1.b. [15] "We'll just have to not be seen."
 2.a. [--] "'I'm'...?"
 2.b. [15] "You're Ryoji."
 3.a. [15] "Okay."
                               (Lovers Path choice)
 3.b. [--] "As a friend, then..."
 Fortune Rank Up Event 9 Normal [0 / 0 / 0]
 1.a. [--] "It's a big city."
 1.b. [--] "It's all new to you."
 1.c. [--] "You just like the city."
 2.a. [--] "What's wrong?"
 2.b. [--] "Are you crying?"
 3.a. [--] "Pick one, already."
 3.b. [--] "I won't forget you."
 Fortune Rank Up Event 9 Lovers [0 / 0 / 0]
 ツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "What're you talking about?"
 1.b. [--] "Really?"
 2.a. [15] "Smooth line, Romeo."
 2.b. [15] "I think I've had that dream."
 3.a. [15] "Got what wrong?"
 3.b. [15] "Yeah."
Fortune Rank Up Event 10 [0 / 0 / 0] (Both)
ッツッツッツッツッツッツッツッツッツッツッツッツッ
 No choices.
[413]------04.13. Strength------
Start Date: August 15 (at the earliest)
      Who: Koromaru
    Where: 1F, Dorm
How?
ッッッッッ
 If you are part of the Cooking Club (Priestess SL) when Koromaru joins you,
 you can get Dog's Food, which you can then give to Koromaru to start the
 SL.
Availability
```

2.a. [--] "...Yeah..."

Points Needed per Rank

```
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
 | 0 | 15 | 15 | 20 | 20 | 30 | 25 | 30 | 50 |
 MAX Rank Reward: Dirty Collar
     This allows you to fuse Siegfried, the Bearer of Victory.
Rank Up Events
ツツツツツツツツツツツツツツ
Strength Rank Up Event 2 [5 / 7 / 11]
1.a. [--] "Fleas!?"
 1.b. [--] "Are you itchy somewhere?"
 2.a. [--] "Did that hurt?"
 2.b. [05] "Does that feel good?"
 Strength Rank Up Event 3 [10 / 14 / 22]
 1.a. [05] Pick it up
 1.b. [--] Don't pick it up
  2.a. [05] "Good boy!"
  2.b. [05] "One more?"
  3.a. [--] "I think he's still young."
  3.b. [--] "Nah, he's an old man."
 Strength Rank Up Event 4 [5 / 7 / 11]
 ツツツツツツツツツツツツツツツツツツツツツツツ
  1.a. [--] "Yes, he's a dog..."
 1.b. [--] "Are you scared of him?"
  2.a. [--] "Yes."
  2.b. [--] "He lives at the dorm..."
  3.a. [--] "No."
  3.b. [--] "What for...?"
  4.a. [05] "Can you do it, boy?"
  4.b. [--] "You don't have to do it."
  5.a. [--] "Who?"
  5.b. [--] "Don't give him new names."
  6.a. [--] "...But that's a katana."
  6.b. [--] "You said it was..."
  7.a. [--] "Indeed..."
  7.b. [--] "Why a katana, though?"
  8.a. [--] "Thanks."
  8.b. [--] "We helped him out."
```

Strength Rank Up Event 5 [10 / 15 / 22]

```
1.a. [--] "...Is it hard to forget?"
 1.b. [05] "We're with you."
2.a. [--] "Are you lonely?"
2.b. [05] "Saying hi to the priest?"
 2.c. [--] "You gotta be quieter."
Strength Rank Up Event 6 [5 / 7 / 11]
1.a. [--] "What're you doing?"
 1.b. [--] "Isn't this a crime?
 2.a. [--] "Time to call the cops."
 2.b. [--] "You stay outta this!"
 3.a. [05] "It's all right now."
 3.b. [--] "You should've bit him."
Strength Rank Up Event 7 [5 / 7 / 11]
ツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [--] "Did you cook it?"
 1.b. [--] "Is he not feeling well?"
 2.a. [--] "Not going to eat it?"
 2.b. [--] "Is this on purpose?"
 3.a. [--] "How long has it been here?"
 3.b. [--] "Was this puppy abandoned?"
 4.a. [--] Check the puppy
 4.b. [--] Give the puppy water
 5.a. [05] "Glad we found his owner."
 5.b. [--] "Good work, Koromaru!"
 5.c. [05] "Why'd you wait so long?"
Strength Rank Up Event 8 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [--] Played ball with him
 1.b. [05] Brushed him
2.a. [--] The face
 2.b. [05] The back
 2.c. [--] The paws
Strength Rank Up Event 9 [15 / 22 / 34]
1.a. [--] "Are we good replacements?
1.b. [--] "Is it hard to let go?"
 2.a. [15] "We're not replacements."
 2.b. [15] "He sees us as friends."
Strength Rank Up Event 10 [0 / 0 / 0]
ッッッッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "Is this yours?"
 1.b. [--] "Why are you giving me this?"
 2.a. [--] "Thanks."
```

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3.a. [--] "Am I your master?"
 3.b. [--] "Want to wear this?"
  4.a. [--] "The priest's your master?"
 4.b. [--] "I can hold on to it?"
  5.a. [--] "Am I your comrade?"
 5.b. [--] "Will you stick with me?"
[414]-----04.14. Hanged Man-----
Start Date: May 6 (at the earliest)
      Who: Maiko
    Where: Naganaki Shrine
How?
ッッッッ
 After hearing the rumors on May 6, head there. You should see the girl on
 the left side by the jungle gym.
 Answeer "No, I'm good"first. She'll say she's hungry.
 You can buy Weird Takoyaki from Octopia in Iwatodai.
 Afterwards, she'll say she's thirsty. You'll need a Mad Bull from the
 vending machines inside the dorm. After this is done, answer positively.
 Come back on the next available day (see below) and play with her. This
 will set the SL.
Availability
ツツツツツツツツツツツツ
 Naganaki Shrine
 Monday / Wednesday / Saturday
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  0 | 1 | 20 | 20 | 20 | 20 | 15 | 30 | 30 |
 MAX Rank Reward: Bead Ring
    Allows you to fuse Attis, the God of Sacrifice.
Rank Up Events
ツツツツツツツツツツツツツツ
Hanged Man Rank Up Event 2 [15 / 22 / 34]
1.a. [15] "Sure, let's go."
 1.b. [--] "Let's keep playing."
 2.a. [--] "They fell out of love."
 2.b. [--] "You were a bad girl."
 2.c. [--] "Ask your parents."
 3.a. [--] Try to calm her down
  3.b. [--] Wait for her to finish crying
```

2.b. [--] "I'll cherish it."

```
Hanged Man Rank Up Event 3 [5 / 7 / 11]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "I'm Maiko's friend."
 1.b. [--] "I was just passing by."
 2.a. [--] "He'll probably forget."
 2.b. [--] "I really can't say."
 2.c. [05] "Don't worry, he'll be there."
 This is the first flag for the Sun SL. You need your Academics at 4 or
 higher in order to do the next step.
 Check the Sun section for more details.
Hanged Man Rank Up Event 4 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "Good for you!"
 1.b. [15] "Of course, they love you!"
 1.c. [--] "They might not want you."
Hanged Man Rank Up Event 5 [20 / 30 / 45]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "That's mean!"
 1.b. [--] "Did you do something?"
 2.a. [--] "Yeah, you're right."
 2.b. [05] "That isn't true."
Hanged Man Rank Up Event 6 [20 / 30 / 45]
ッッッッッッッッッッッッッッッッッッッッッッッッッ
1.a. [--] "You shouldn't!"
 1.b. [05] "Calm down, okay?"
 1.c. [05] "You've already decided?"
 2.a. [15] "That's good enough."
 2.b. [--] "That's not enough."
Hanged Man Rank Up Event 7 [0 / 0 / 0]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "I think it's your fault."
 1.b. [--] "Let's go look for her."
 1.c. [--] "She'll be okay."
 2.a. [--] "Maybe at the music store."
 2.b. [--] "Maybe at the takoyaki stand."
Hanged Man Rank Up Event 8 [35 / 52 / 79]
ッッッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [05] "How about hamburgers?"
 1.b. [--] "I prefer Japanese food."
 2.a. [15] "Good girl!"
 2.b. [--] "Not really."
 3.a. [15] "Your dad."
 3.b. [--] "Your mom."
 3.c. [--] "Decide yourself."
Hanged Man Rank Up Event 9 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [15] "We're friends forever."
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1.b. [15] "We're sisters forever."
Hanged Man Rank Up Event 10 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "I won't forget."
 1.b. [15] "Take care."
Start Date: June 12 (automatic)
     Who: Pharos, the Mysterious Boy
    Where: In your room
Availability
ツツツツツツツツツツツツ
This SL levels up automatically without your input. Just go along with the
game and it'll go up.
MAX Rank Reward: Nothing.
    Regardless, this allows you to fuse Thanatos.
Rank Up Events
ツツツツツツツツツツツツツツ
 Rank 2: --
 Rank 3: 07/12 at night
 Rank 4: --
 Rank 5: 08/07 at night
 Rank 6: 09/12 at night
 Rank 7: --
 Rank 8: 10/06 at night
 Rank 9: --
 Rank10: 11/04 at night
[416]-----04.16. Temperance-----
Start Date: None specific
     Who: Bebe
    Where: Home Economics Room (1F, Laboratory Hallway)
How?
ツツツツ
Raise your Hierophant SL to Rank 3 in order to see Bebe in one of their
events. Then, with your Academics at 2 or higher, go into the Home Economics
room in the 1F, Laboratory Hallway to start the SL.
As a side note, however you teach him to say goodbye, he will keep using it,
among other details.
If you wanna know, the first two are correct, they just have different
meanings.
Availability
ツツツツツツツツツツツツ
 2F, Classroom Corridor
 Tuesday / Wednesday / Friday
Gifts for Off Day Events
ツツツツツツツツツツツツツツツツツツツツツツツ
 50 Points
```

> Chocolate Truffle

```
> Japanese Strap
   > Knit Rabbit
   > Felt Bag
   > Hand-knit Scarf
   > Japanese Doll
   > Goggle-eyed Idol
   > Good-luck Charm
   > Ganesha Bank
  10 Points
   > Sweet Fries
   > Sugar Cookie
   > Banana Cupcake
   > Teddy Bear
   > Kaleidoscope
   > Jack Frost Doll
 Nothing
   > Book Cover
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
   0 | 1 | 15 | 15 | 15 | 15 | 10 | 22 | 22 |
 MAX Rank Reward: Money Pouch
     This allows you to fuse Yurlungur, Governor of the Heavens.
Rank Up Events
ツツツツツツツツツツツツツツ
Temperance Rank Up Event 2 [20 / 30 / 45]
1.a. [05] "Sure."
  1.b. [05] "You're into sweets?"
 1.c. [05] "There's nothing to teach."
  2.a. [15] "It sure is!"
  2.b. [--] "What about your country?"
  2.c. [--] "You're overranting it."
 You'll get a Japanese Strap.
 Temperance Rank Up Event 3 [20 / 30 / 45]
 ツツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [05] "I'm still a novice."
  1.b. [05] "Thank you!"
  2.a. [--] "How about something to weak?"
  2.b. [05] "You don't like western clothes?"
  2.c. [15] "How about a Kimono?"
 You'll get a Knit Rabbit.
 Temperance Rank Up Event 4 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Not into it today?"
 1.b. [--] "Should we call it a day?"
  1.c. [15] "You look down."
  2.a. [--] "R-Really?"
```

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2.b. [--] "Calm down!"
 2.c. [--] "What yo dou mean?"
Temperance Rank Up Event 5 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [05] "Sure."
1.b. [--] "This is rare."
 2.a. [--] "It can't be helped."
 2.b. [05] "Stay here."
You'll get a Felt Bag.
Temperance Rank Up Event 6 [25 / 37 / 57]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [--] Phone strap
 1.b. [--] Knit rabbit
 1.c. [--] Felt bag
 2.a. [--] "What is wrong?"
 2.b. [05] "Why don't you rest?"
 3.a. [05] "That's a great idea."
 3.b. [05] "Hold on."
 4.a. [15] "I'm behind you."
 4.b. [05] "How?
You'll get one of whichever you picked in choice 1.
Temperance Rank Up Event 7 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッッッッッ
1.a. [05] "Will that work...?"
 1.b. [15] "It's a nice idea."
Temperance Rank Up Event 8 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッッッッッッッ
1.a. [05] "When will you finish it?"
1.b. [15] "He'll agree!"
1.c. [--] "Stay focused!"
Temperance Rank Up Event 9 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツツツツツツ
1.a. [05] "Just a little more!"
1.b. [15] "What is France like?"
 1.c. [--] "I look forward to my reward."
You'll get one hand-knit Scarf today.
Temperance Rank Up Event 10 [30 / 45 / 68]
1.a. [15] "You did it!"
 1.b. [15] "You worked hard!"
 2.a. [15] "I'll be waiting."
 2.b. [15] "I'm praying for you."
```

Off Day Events

```
Temperance Off Day Event Rank 2
Location: Be Blue V
 1.a. [30] "It doesn't exist."
 1.b. [--] "It's about yourself."
 1.c. [15] "That's the big question."
Temperance Off Day Event Rank 3
ツツツツツツツツツツツツツツツツツツツツツツツツツツツツツツ
Location: Power Records
 1.a. [30]
 1.b. [--]
 1.c. [15]
Temperance Off Day Event Rank 4
Location: Book On
 1.a. [--] "You're not going back?"
 1.b. [30] "Stay in Japan."
 1.c. [15] "What about the funeral?"
Temperance Off Day Event Rank 5
Location: Screen Shot
 1.a. [--]
 1.b. [15]
 1.c. [30]
Temperance Off Day Event Rank 6
Location: Game Panic
 1.a. [30] "Only at New Years."
 1.b. [--] "No, they don't."
 1.c. [15] "Some people still do."
Temperance Off Day Event Rank 7
Location: Wakatsu Restaurant
 1.a. [--]
 1.b. [15]
 1.c. [30]
Temperance Off Day Event Rank 8
Location: Sweet Shop
 1.a. [30] "I don't know."
 1.b. [15] "It IS bug eggs."
 1.c. [--] "Why would we eat that!?"
Temperance Off Day Event Rank 9
Location:
 1.a. [--]
 1.b. [30]
 1.c. [15]
```

Who: President Tanaka Where: Paulownia Mall

How?

ツツツツ

After raising your Hermit SL to Rank 2 at least, talk to Saori while she's in the 2F Corridor; she'll mention the rumor about celebrities being at the mall.

Go there on any of the available days below, and you'll see a man by the bottom right (the cursor should say ??). You must have at least a Charm of 2 or higher to procees.

Talk to him and answer "Tell me more!"

Then agree to give him 20,000yen.

Come back on another available day and he'll ask for 10,000yen more. Do so. Again, come back the next day and give him 10,000yen more... and you'll have the SL established.

No, you aren't getting your money back by the way, let it go.

Availability

ツツツツツツツツツツツツ

Paulownia Mall

Tuesday / Thursday / Saturday

Points Needed per Rank

ツツツツツツツツツツツツツツツツツツツツツツ

	02		03		04		05		06		07		08		09		10	-
-		- -		- -		-		- -		- -		- -		- -		- -		-
	0	1	0	1	0	1	0	1	0	1	0	1	0	-	0	1	0	1

MAX Rank Reward: Thank-you Letter

You can now fuse Beelzebub, Lord of Hell.

As you can see, you always require 0 points to Rank Up. Therefore, no need to get a matching Persona or anything like that.

Rank Up Events

ツツツツツツツツツツツツツツ

Devil Rank Up Event 2 [20 / 30 / 45]

1.a. [15] "Placebo!"

1.b. [05] "..."

2.a. [05] "Wow!"

2.b. [05] "Is that legal?"

Devil Rank Up Event 3 [15 / 22 / 34]

ツツツツツツツツツツツツツツツツツツツツツ

1.a. [15] "I am."

1.b. [05] "Not a bit."

Devil Rank Up Event 4 [15 / 22 / 34]

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1.a. [--] "I have."

1.b. [15] "I would hope not!"

Devil Rank Up Event 5 [10 / 15 / 22]

ツツツツツツツツツツツツツツツツツツツツツ

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1.a. [--] "Did something happen?"
  1.b. [05] "Who?"
  2.a. [--] "Poor thing..."
  2.b. [--] "What's he doing now?"
  3.a. [05] "It's all about money..."
  3.b. [--] "How much does it total to?"
 Devil Rank Up Event 6 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッ
  1.a. [15] "Sounds like fun!"
  1.b. [--] "Sounds troublesome..."
 Devil Rank Up Event 7 [20 / 30 / 45]
 ッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "Ummm..."
  1.b. [05] "Kind of..."
  2.a. [15] "The organic one."
  2.b. [--] "The one that looks good."
 Devil Rank Up Event 8 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッ
 1.a. [05] "Did you hear wrong?"
 1.b. [15] "Good for you?"
 Devil Rank Up Event 9 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "Are you going to donate?"
 1.b. [05] "Did you refuse?"
 Devil Rank Up Event 10
 ツツツツツツツツツツツツツツツツツツツツツ
 None.
[418]------04.18. Tower------
Start Date: None specific
      Who: Mutatsu
    Where: Club Escapade
How?
ツツツツ
  Get the Chariot SL up to Rank 3, then talk to Rio when she's on the 2F
 Corridor. She'll mention the rumor about a drunken monk in the club.
 Go on any of the available days when you have a Courage of 4 or above.
 He says he won't talk to you unless you got his booze.
  Talk to the Bartender below, he'll ask you to take everyone's order.
  Go around and talk to the four persons in the middle of the club (the woman
 by the entrance is of no importance).
  Then talk to the Bartender again, in order, answer:
  Bloody Mary
  Margarita
  Screwdriver
  Oolong Tea
```

```
Afterwards, you'll go and talk to the Monk automatically.
Availability
ツツツツツツツツツツツツ
 Club Escapade
 Thursday / Friday / Saturday / Sunday
Points Needed per Rank
| 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  0 | 1 | 25 | 25 | 25 | 30 | 30 | 40 | 40 |
 MAX Rank Reward: Reserve Tag.
    Allows you to fuse Chi You, the Warrior King.
Rank Up Events
ツツツツツツツツツツツツツツ
Tower Rank Up Event 2 [20 / 30 / 45]
ツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "To see you?"
  1.b. [15] "I don't need to tell you."
 2.a. [05] "What should I call you?"
 2.b. [--] "Show respect...?"
 Tower Rank Up Event 3 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "It's not like I don't."
 1.b. [15] "I have no friends."
 Tower Rank Up Event 4 [15 / 22 / 34]
 ッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "I've always wanted to try that."
 1.b. [--] "That will never happen."
 Tower Rank Up Event 5 [20 / 30 / 45]
 ツツツツツツツツツツツツツツツツツツツツ
 1.a. [05] "I get by."
 1.b. [--] "It's not tough, but..."
  2.a. [--] "There is."
 2.b. [--] "There isn't."
Tower Rank Up Event 6 [20 / 30 / 45]
 ツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Are you okay?"
 1.b. [15] "You should get home."
 2.a. [--] "You're single?"
 2.b. [05] "What about your workers?"
 Tower Rank Up Event 7 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "It's okay."
 1.b. [15] "You probably shouldn't."
 Tower Rank Up Event 8 [25 / 37 / 55]
```

```
1.a. [15] "Dad?"
  1.b. [--] "It's the first I've heard."
  1.c. [--] "Um..."
  2.a. [05] "I was with friends."
  2.b. [--] "I was studying."
  2.c. [05] "I don't need to tell you!"
  3.a. [--] "They?"
  3.b. [--] "What is this about?"
  4.a. [--] "Don't you want to see them?"
  4.b. [05] "You're just runing away."
 Tower Rank Up Event 9 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツツツツ
 1.a. [05] "You can't take a break?"
  1.b. [05] "Poor men know no leisure..."
 2.a. [05] "Hang in there!"
  2.b. [05] "It's time you retire."
  3.a. [05] "Hm? What do you mean...?"
 3.b. [05] "What do I think?"
Tower Rank Up Event 10 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツツツツ
  1.a. [15] "That's great!"
 1.b. [15] "Not ringing a bell..."
[419]-----04.19. Star-----
Start Date: May 25 (theoretically)
      Who: Akhiko Sanada
    Where: 1F, Laboratory Hallway (by the north side)
How?
ツツツツ
 Get your Charm up to 4 at least. Then just talk to him on any available
 day.
Availability
ツツツツツツツツツツツツ
 1F, Laboratory Hallway
 Monday / Friday
Special Notes
ツツツツツツツツツツツツツ
 In order to get to Rank 8, certain storyline events must occur (read: it
happens in October 4~5). Then come exams, so until after those, you can't
keep working on this SL.
Gifts for Off Day Events
ッッッッッッッッッッッッッッッッッッッッッッッッ
 50 Points
   > Sweet Fries
   > Knit Rabbit
```

ツツツツツツツツツツツツツツツツツツツツツ

> Hand-knit Scarf

10 Points

- > Chocolate Truffle
- > Sugar Cookie
- > Banana Cupcake
- > Japanese Strap
- > Kaleidoscope
- > Good-luck Charm
- > Ganesha Bank

Nothing

- > Felt Bag
- > Teddy Bear
- > Japanese Doll
- > Goggle-eyed Idol
- > Jack Frost Doll
- > Book Cover

Points Needed per Tower Rank Up Event

ツツツツツツツツツツツツツツツツツツツツツ

Non-Lovers Lovers

_																		_				
	02		03		04		05		06		07		08		09		10	1			10)+
-		- -		- -		- -		- -		- -		- -		- -		- -		-		- 1		
-	0	-	15		25		30		30		35		35		40		55	1		- 1	55	5
'n	ツツツ	ツツ	ソツツツ	ツツ	ツツツツ	ッツ	ソツツツ	ッツ	ソツツツ	ッツ	ツツツツ	ツツ	ソツツツ	ツツ	ソツ			y	ツツツ			

MAX Rank Reward: Rabbit Doll

This allows you to fuse Helel, the One who Holds up Light.

You can be lovers with Akihiko. Depending on the path, are the decisions and the events. This only changes the last one, actually.

How to be Lovers

ツツツツツツツツツツツツツツツツツ

There are two main flags and one answer you have to pay attention to. During Rank Up Event 4, choose answer 3c.

During Rank Up Event 6, choose answer 3c as well.

Finally, during Rank Up Event 9, select the answer 4c. This will open up two more answers-- pick the top one. You are now lovers.

Rank Up Events

ツツツツツツツツツツツツツツ

Star Rank Up Event 2 [35 / 52 / 79]

ツツツツツツツツツツツツツツツツツツツツ

- 1.a. [15] "Why are you outside today?"
- 1.b. [05] "I'll train with you, if you want."
- 2.a. [05] "Don't catch a cold."
- 2.b. [--] "Please, don't come near me."
- 3.a. [10] "Yes I can!"
- 3.b. [05] "I wonder about that..."
- 3.c. [15] "I bet you can't either, senpai!"

Star Rank Up Event 3 [45 / 67 / 102]

- 1.a. [15] "Let's go, Senpai!"
- 1.b. [--] "Maybe we can all eat together?"
- 2.a. [--] "Those girls are gone."
- 2.b. [15] "Yes, it was great."
- 3.a. [15] "Not in the way you think."

```
4.a. [--] "Don't you want a girlfriend?"
 4.b. [--] "So, what's your type?"
Star Rank Up Event 4 [25 / 37 / 44] (Non-Lovers)
IMPORTANT! If you want to be lovers with Akihiko, be sure to
select answer 3c during this event.
1.a. [10] "Are you hungry?"
 1.b. [15] "I'm bored."
 1.c. [10] "Are you feeling sick."
 2.a. [--] "What? No!"
 2.b. [--] "He's just a friend."
 2.c. [--] "Don't even joke about it."
 3.a. [10] "It's all right."
 3.b. [--] "Who was saying it?"
 3.c. [--] "Don't get the wrong idea, Senpai." (Lovers Flag 1)
 4.a. [10] "Please do."
 4.b. [10] "You don't have to do that."
 5.a. [--] "Something sweet!"
 5.b. [--] "Something spicy!"
Star Rank Up Event 5 [30 / 45 / 68]
ツツツツツツツツツツツツツツツツツツツ
Note, the last choice here will change depending on what you answered in the
last choice of Rank 4 and if you joined the Cooking Club with Fuuka.
1.a. [15] "It's completely okay."
 1.b. [05] "Haven't you ever been in here?"
2.a. [15] "Did you not like it?"
 2.b. [--] "What did you expect?"
 3.a. [--] "I'm not Junpei's girlfriend."
 3.b. [--] "I'm not stealing anybody."
 3.c. [--] "...."
 4.a. [15] "It's not your fault, Senpai."
 4.b. [--] "They're going to hate me now."
 4.c. [05] "Try to be a little nicer to them."
 5.a. [--] "Hotcakes?"
 5.b. [--] "Okay."
Star Rank Up Event 6 [30 / 45 / 68]
IMPORTANT! If you want to be lovers with Akihiko, be sure to select
answer 3c during this event.
1.a. [--] "Can you tone it down?"
1.b. [--] "Senpai, should we leave?"
 1.c. [--] "I'm going to get something else..."
```

3.b. [05] "Yeah, they looked hungry."

```
2.b. [--] "That was noisy."
 2.c. [--] "I felt sorry for the boy."
 3.a. [--] "You're definitely odd."
 3.b. [15] "You're normal."
 3.c. [15] "You're charming."
                               (Lovers Flag 2)
Star Rank Up Event 7 [15 / 22 / 34]
ツツツツツツツツツツツツソソソツツツ
 1.a. [--] "I'm all right."
 1.b. [--] "What's the matter?"
 1.c. [--] "How about you, Senpai?"
 2.a. [--] "What am I doing wrong!?"
 2.b. [--] "I'm sorry..."
 2.c. [--] "What should I do?"
 3.a. [--] "Do I seem unreliable?"
 3.b. [--] "Do I seem dangerous?"
 4.a. [10] "What's the matter?"
 4.b. [10] "Should I still be the leader?"
 4.c. [--] "Hey, if I could avoid fighting..."
Star Rank Up Event 8 [30 / 45 / 68]
ッッッッッッッッッッッッッッッッッッッ
1.a. [15] "Well, I was bored..."
 1.b. [15] "I'm happy to be with you."
 2.a. [--] "Yes, of course."
 2.b. [--] "I don't mind at all!"
 2.c. [--] "Well, if you want to talk..."
 3.a. [--] "Senpai..."
 3.b. [15] "That's not true!"
 3.c. [--] "You can't get over her death...?"
Star Rank Up Event 9 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツツ
IMPORTANT! If you want to be lovers, and you got both 'Lovers Flags'
above, then select answer 4c. On the new two choices, pick the top
one. Done.
You only get the first choice if you didn't get the lovers flags,
which I didn't do this round-- and I didn't log the answers from
my previous run.
 1.a. [15] "Do you come here often?"
 1.b. [--] "Why did you bring me here?"
 2.a. [--]
 2.b. [--]
 2.c. [--]
 3.a. [--]
 3.b. [--]
 4.a. [--]
 4.b. [--]
 4.c. [--] (Pick this if you want to be lovers)
```

2.a. [15] "He's just a child."

```
4.c.b. [--]
 Star Rank Up Event 10 Normal [0 / 0 / 0]
 ッッッッッッッッッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "What'd you need to talk about?"
  1.b. [--] "But we like this place..."
 Star Rank Up Event 10 Lovers [0 / 0 / 0]
 1.a. [--] "It's all right."
  1.b. [--] "Please sit down, Senpai."
  2.a. [--] "Well, a little..."
  2.b. [--] "It fits you."
  3.a. [--] "Never had a girl in your room?"
  3.b. [--] "That's so cute!"
  3.c. [--] "I don't know what to do, either..."
  4.a. [--] Call him "Aki"
  4.b. [--] Refuse
Off Day Events
ツツツツツツツツツツツツツツ
 These star at Rank 5.
 Star Off Day Event Rank 5
 ッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Wakatsu Restaurant
  1.a. [30]
  1.b. [--]
  1.c. [15]
 Star Off Day Event Rank 6
 ッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Hagakure
   1.a. [--] "I'm not interested in you."
  1.b. [15] "I have a girlfriend."
   1.c. [30] "Beat me, and I'll date you."
 Star Off Day Event Rank 7
 ツツツツツツツツツツツツツツツツツツツツツツツツ
 Location: Wild-duck Burger
  1.a. [--] "No thanks."
  1.b. [15] "I'll look forward to it."
   1.c. [30] "I'll wear a cute swimsuit."
 Star Off Day Event Rank 8
 ッッッッッッッッッッッッッッッッッッッッッッッッ
 Location: Beef Bowl Shop
  1.a. [30]
  1.b. [15]
  1.c. [--]
 Star Off Day Event Rank 9 Normal
 Location: Naganaki Shrine
  1.a. [15]
```

4.c.a. [--] (Then pick this, and you're there)

```
1.b. [15]
  1.c. [15]
 Star Off Day Event Rank 9 Lovers
 Location: Naganaki Shrine
  1.a. [15] "It's a secret."
  1.b. [30] "A future with you."
  1.c. [15] "What about you?"
[420]-----04.20. Moon-----
Start Date: September 7 (at the earliest)
      Who: Shinjiro Aragaki
    Where: 1F, Dorm
How?
ッッッッ
 Just talk to him. No real requirements.
Availability
ツツツツツツツツツツツツ
 1F, Dorm
 Monday / Wednesday / Friday / Saturday
Special Notes
ツツツツツツツツツツツツツ
 You have a very limited time-frame to get this up to MAX Rank.
 Actually, you barely got enough time. Always work on this SL when you
 can.
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
 |----|----|----|
  0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
 MAX Rank Reward: Leather Watch
     This allows you to fuse Sandalphon, the Angel that Conveys Prayers.
You always need 0 points to go up rank. So no need for a Matching Persona
or anything.
How to become Lovers
ツツツツツツツツツツツツツツツツツツ
 After reaching Rank 10, the next available day (October 2, at the earliest),
 talk to Shinjiro. The game will say you are at max Rank already, still, spend
 time with him. You will then be given several choices, select:
  > "I want to be with you."
  > "I love you."
  > "I'm not teasing you!"
  > Either; if you select your room, you're given another choice-- you'll end
    up in his room anyway
  > "I still want to go."
```

> "I still love you, Senpai!"

> "I'm not going anywhere!"

I'm sure a few choices can be changed, but eh.

```
Rank Up Events
ツツツツツツツツツツツツツツ
Moon Rank Up Event 2 [30 / 45 / 68]
1.a. [--] "Yeah, I like eating here."
 1.b. [--] "Just once in a while."
 2.a. [15] "Yes, of course!"
 2.b. [10] "I don't see any problems."
  2.c. [--] "He's doing... so-so."
  3.a. [15] "I hope so..."
  3.b. [--] "I'll do my best!"
Moon Rank Up Event 3 [10 / 15 / 22]
 ツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Who...?"
 1.b. [--] "What do you mean, 'okay'...?"
 2.a. [--] "You're a natural worrier, huh?"
 2.b. [10] "You're so kind-hearted."
Moon Rank Up Event 4 [45 / 67 / 102]
 ッッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "Actually, I'm really happy!"
 1.b. [15] "If it tastes good..."
  2.a. [15] "Thank you for the food!"
  2.b. [15] "Chow time!"
  3.a. [15] "This is delicious."
  3.b. [15] "I feel so lucky."
  3.c. [10] "I guess looks are deceiving."
  4.a. [--] "Make enough for everybody."
  4.b. [--] "Why don't we do a party?"
Moon Rank Up Event 5 [35 / 52 / 79]
 ッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "Where is it?"
  1.b. [--] "I'd love to go."
 2.a. [--] Coffee
  2.b. [--] Tea
  2.c. [--] Melon soda
  3.a. [--] "Are you all right?"
  3.b. [--] "Do you have a cold?"
  4.a. [--] "Is the cafe making you cough?"
  4.b. [10] "Why did we come here today?"
  5.a. [10] "What are you going to use it for?"
  5.b. [10] "Do you drink coffee at the dorm?"
  6.a. [15] "I'm looking forward to it."
  6.b. [15] "I'll help out too."
  6.c. [10] "But you agreed to it."
  Funny note, typo in "responsible" at the end. He says "responsibile".
```

```
Moon Rank Up Event 6 [25 / 37 / 57]
ツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "...What are you making?"
 1.b. [--] "Please make it tasty."
 2.a. [--] "What's for dinner?"
 2.b. [10] "I'll help, too."
 2.c. [10] "Is it ready yet?"
 3.a. [--] "There's enough for everyone."
 3.b. [--] "So, who's hungry!?"
 4.a. [15] "It was a lot of fun."
 4.b. [15] "Let's do it again some time!"
Moon Rank Up Event 7 [40 / 60 / 91]
ツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Did something happen?"
 1.b. [--] "Did you get in a fight...?"
 2.a. [--] "Those guys?"
 2.b. [--] "Yapping at you?"
 3.a. [10] "It can't be helped."
 3.b. [15] "I have my hopes up, too."
 4.a. [15] "Definitely!"
 4.b. [15] "It's all thanks to you."
 5.a. [--] "Nope."
 5.b. [10] "It's fun being with you."
 5.c. [--] "Am I bothering you?"
Moon Rank Up Event 8 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Do you regret coming back?"
 1.b. [10] "I'm glad that you came back."
Moon Rank Up Event 9 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッッッッ
 1.a. [15] "Let's talk about something fun..."
 1.b. [15] "Should I tell a scary story?"
 1.c. [10] "I don't know what to say..."
 2.a. [--] "Of course I won't!"
 2.b. [--] "What're you trying to say?
 3.a. [--] "Leave behind?"
 3.b. [--] "What do you mean, regrets?"
 4.a. [--] "Very true."
 4.b. [--] "That's not true."
 4.c. [--] "I don't see where you're going..."
 5.a. [--] "All right."
 5.b. [--] "What is it?"
 6.a. [--] "What're you talking about?"
 6.b. [--] "Don't have to forgive...?"
```

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7.a. [--] "What watch?"
```

7.b. [--] "Did you lose it?"

In order to get to Rank 10, you must first get his watch. To do so, go to the Police Box in Paulownia Mall and select the "Talk" option. Kurosawa will give you the Old Pocketwatch. Once you have this, talk to Shinjiro the next available day.

Moon Rank Up Event 10 [30 / 45 / 68]

1.a. [15] "Thank you very much."

1.b. [15] "Why a watch, though?"

2.a. [10] "I'll be by his side."

2.b. [15] "We'll be by his side."

2.c. [--] "What about you, Senpai?"

If you want to be Lovers with Shinjiro, look at the section above the Rank Up Events.

[421]-----04.21. Sun-----

Start Date: None specific
Who: Akinari Kamiki
Where: Naganaki Shrine

How? ツツツツ

Raise your Hanged Man SL to Rank 3 to see Maiko talking with another guy. That's your first flag.

Afterwards, once you have raised your Academics to at least 4, go to the Shrine on any Sunday and talk to the Thin Young Guy by the left side. He'll mention his red fountain pen is missing.

Later on, when Koromaru joins you on August 8, talk to him and check under his paw to find the pen. Then come back on Sunday to talk to this guy, starting the SL.

> Naganaki Shrine Sunday

Points Needed per Rank

| 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | |----|---|---|---|---|---|---|

MAX Rank Reward: Worn Notebook

This allows you to fuse Asura, the Grand Being.

You always need 0 points to Rank Up. Therefore, no Matching Persona or Charm Bonus is needed.

Rank Up Events

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Sun Rank Up Event 2 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツ
1.a. [--] "What do you mean?"
 1.b. [05] "You think so?
2.a. [05] "You may be right."
 2.b. [--] "I don't think that way."
 2.c. [--] "I never gave it thought..."
Sun Rank Up Event 3 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツ
1.a. [--] "God's whims, maybe?"
1.b. [05] "I don't know."
 1.c. [--] "It's not just you."
2.a. [--] "Don't torment yourself..."
2.b. [05] "Talking makes it hurt worse."
Sun Rank Up Event 4 [20 / 30 / 45]
ツツツツツツツツツツツツツツツツツツ
1.a. [15] "I love reading!"
 1.b. [05] "I hate books."
 1.c. [05] "Depends on the books."
2.a. [--] "Of course."
 2.b. [05] "Not if it's boring."
Sun Rank Up Event 5 [15 / 22 / 34]
ッッッッッッッッッッッッッッッッ
1.a. [15] "Don't push yourself!"
 1.b. [--] "You should go home and rest."
Sun Rank Up Event 6 [30 / 45 / 69]
ッッッッッッッッッッッッッッッッ
1.a. [15] "That sounds wonderful."
1.b. [--] "That's impossible."
1.c. [--] "What, out of the blue?"
 2.a. [15] "Sounds interesting."
 2.b. [--] "It sounds boring..."
 2.c. [05] "I need to hear more."
Sun Rank Up Event 7 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツ
1.a. [05] "It's a touching story."
 1.b. [15] "It's a gloomy story."
1.c. [05] "It's a common story."
Sun Rank Up Event 8 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツ
1.a. [05] Stay at his side
1.b. [--] Try to encourage him
 2.a. [--] "That's reckless..."
2.b. [05] "Why!?"
Sun Rank Up Event 9 [5 / 7 / 11]
ツツツツツツツツツツツツツツツツツ
 1.a. [--] "Free from what?"
 1.b. [05] "You finished the story?"
```

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Sun Rank Up Event 10 [0 / 0 / 0]
 ッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "I get it."
 1.b. [--] "I don't understand..."
[422]-----04.22. Judgement------
Start Date: December 31 (Automatic event)
      Who: Nyx Annihilation Team
    Where: Dorm
How?
 Don't make the wrong choice on December 31...
 In other words, don't kill him. This will start right after you MAX Fool.
Availability
ツツツツツツツツツツツツ
 This SL levels up at certain events while exploring the last levels of the
 Tartarus.
 MAX Rank Reward: None
     This allows you to fuse Messiah, the Savior.
Rank Up Events
ツツツツツツツツツツツツツツ
 Rank 2: Reach Floor 215.
 Rank 3: Defeat the Noble Seekers in Floor 220.
 Rank 4: Reach Floor 224.
 Rank 5: Defeat the Carnal Snakes in Floor 228.
 Rank 6: Defeat the World Balance in Floor 236.
 Rank 7: Reach Floor 240.
 Rank 8: Defeat the Fierce Cyclops in Floor 244.
 Rank 9: Defeat the Jotun of Grief in Floor 252.
 Rank10: Reach Floor 254.
[423]-----04.23. Aeon------
Start Date: January 8 (at the earliest)
      Who: Aigis
    Where: 2F Classroom
How?
ツツツツ
 Just talk to her.
Availability
ツツツツツツツツツツツツ
 2F Classroom
 Monday / Wednesday / Friday / Saturday
 IMPORTANT! Due to the proximity of this SL's start date and the end of the
 game, you really need to dedicate yourself in order to finish this.
Points Needed per Rank
ツツツツツツツツツツツツツツツツツツツツツ
 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
```

```
|----|----|----|
   0 | 0 | 0 | 0 | 0 | 0 | 0 | 30 |
 MAX Rank Reward: Charred Screw
    This allows you to fuse Metatron, Attendant to the Infinite.
 You don't really need a matching Persona or Charm at 6 until the last Rank.
 Keep that in mind.
Rank Up Events
ツツツツツツツツツツツツツツ
Aeon Rank Up Event 2 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "I like it."
 1.b. [--] "Not really."
 1.c. [--] "I can't really say."
Aeon Rank Up Event 3 [10 / 15 / 22]
 ツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "We can talk it out!"
 1.b. [--] "Maybe we can't."
 2.a. [--] "Maybe so."
  2.b. [10] "That's not true."
 Aeon Rank Up Event 4 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "I might have..." (Pick this to get the 2nd choices)
  1.b. [--] "I don't think so."
  2.a. [--] "Near the station."
  2.b. [--] "Near the strip mall."
  2.c. [--] "I can't remember."
  3.a. [15] "Sure."
  3.b. [--] "Hmmm..."
Aeon Rank Up Event 5 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツ
 1.a. [15] "You may be right."
  1.b. [10] "That's not true."
 1.c. [10] "I don't know."
 Aeon Rank Up Event 6 [15 / 22 / 34]
 ツツツツツツツツツツツツツツツツツツ
 1.a. [15] "He wanted to date you."
 1.b. [10] "You brushed him off."
 1.c. [10] "You didn't call him Joe."
 1.d. [15] "No, you didn't."
Aeon Rank Up Event 7 [0 / 0 / 0]
 ッッッッッッッッッッッッッッッッッッッ
 1.a. [--] "I'm sure she was happy."
 1.b. [--] "Who can say?"
  2.a. [--] "I'm sure she was."
  2.b. [--] "I don't know."
  3.a. [--] "No one can say."
  3.b. [--] "I don't know."
```

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Aeon Rank Up Event 8 [10 / 15 / 22]
ツツツツツツツツツツツツツツツツツツツツ
 1.a. [--] "Sometimes."
 1.b. [10] "Not yet..."
 2.a. [--] "I don't mind you being here."
 2.b. [--] "What's wrong?"
Aeon Rank Up Event 9 [15 / 22 / 34]
ツツツツツツツツツツツツツツツツツツツ
 1.a. [15] "Yeah, huh."
 1.b. [10] "Is it?"
Aeon Rank Up Event 10 [0 / 0 / 0]
ッッッッッッッッッッッッッッッッッッッッ
Random note. I love all the bullets lying around in her room.
 1.a. [--] "What is it?"
 1.b. [--] "I don't really get it..."
 2.a. [--] Nod silently
 2.b. [--] Hold her hand gently
```

[052]-----05.02. Special Persona Fusion Combinations-----

What is this section about? Basically, this is to help you get all those nifty Personas that you can only get through Cross, Pentagon or Hexagon Spreads, along with any outside persona you might want to get, such as the unlocked Persona for getting to MAX in an SL.

If a Persona from a MAX SL is actually a Cross/Penta/Hexa Spread, it will be under whatever category it falls. That section is only for Personas that require double or triple spreads, nothing too fancy.

This will NOT include every single persona, just those mentioned above. Remember that in order to perform any of the 4+ spreads, you need to be past September 21.

Basically, it shows the Persona, then the Personas you need for that. On the 'ingredients' list, I will also list the Arcana.

In a line below each of those, I will present any fusion combinations I can think of. Generally, I only provide triple spreads when necessary.

Any Personas required for THOSE fusions are up to you. You should easily get them if you read the mechanics guide done by Arthellinus.

I also wanna thank his guide for helping me come with some of these. And for the floors of the Shuffle Times provided.

IMPORTANT! Due to the nature of Triple Spreads, sometimes when you try it, you won't get the Persona I mentioned. If that happens, then level the first Persona of the three mentioned to be the highest level of the three. Remember, this is only if when you try it, it doesn't work.

Ordered by level.

Cross Spread

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Black Frost (Fool, Lv34)
ッッッッッッッッッッッッッッッッッッッッッッッッ
  > King Frost (Emperor -- You need to complete Request 22)
     > (Fool) Legion x (Chariot) Oumitsunu
     > (Hierophant) Shiisaa x (Fortune) Kusi Mitama
     > (Fortune) Empusa x (Hermit) Lamia
     > (Fortune) Clotho x (Hermit) Naga
  > Jack Frost (Magician)
     > Shuffle Time (Floors 17-40)
     > (Hierophant) Omoikane x (Lovers) Alp
     > (Chariot) Ara Mitama x (Justice) Angel
  > Pyro Jack (Magician)
     > Shuffle Time (Floors 41-64)
     > (Chariot) Ara Mitama x (Justice) Archangel
  > Queen Mab (Lovers)
     > Shuffle Time (Floors 65-89)
     > (Magician) Hua Po x (Priestess) Sarasvati
Girimehkala (Moon, Lv42)
ッッッッッッッッッッッッッッッッッッッッッッッ
  > Gurr (Moon)
     > (Justice) Archangel x (Temperance) Nigi Mitama
  > Rangda (Magician)
     > Shuffle Time (Floors 115-214)
     > (Priestess) Naga x (Fortune) Clotho
  > Vetala (Devil)
     > (Magician) Sati x (Chariot) Ares
     > (Emperor) Oberon x (Justice) Power
  > Taraka (Hermit)
     > Shuffle Time (Floors 90-139)
     > (Priestess) Ganga x (Strength) Jikokuten
Alice (Death, Lv56)
ツツツツツツツツツツツツツツツツツ
  > Lilim (Devil)
     > (Magician) Nekomata x (Chariot) Ara Mitama
     > (Magician) Jack Frost x (Chariot) Ara Mitama
     > (Emperor) Forneus x (Justice) Angel
  > Pixie (Lovers)
     > Shuffle Time (Floors 2-16)
  > Nata Taishi (Chariot - Must complete Request 29)
     > (Magician) Orobas x (Hermit) Mothman
     > (Emperor) Naga Raja x (Lovers) Queen Mab
     > (Emperor) Kingu x (Lovers) Queen Mab
     > (Lovers) Queen Man x (Justice) Dominion
     > (Justice) Virtue x (Fortune) Kusi Mitama
  > Narcissus (Lovers)
     > (Fool) Slime x (Justice) Principality
Arahabaki (Hermit, Lv60)
ツツツツツツツツツツツツツツツツツツツツツツツ
  > Omoikane (Hierophant)
     > Shuffle Time (Floors 17-40)
     > (Fool) Orpheus x (Magician) Nekomata
     > (Fool) Orpheus x (Magician) Jack Frost
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> (Magician) Nekomata x (Justice) Angel

ツツツツツツツツツツツツ

- > (Magician) Jack Forst x (Justice) Angel
- > (Lovers) Pixie x (Strength) Valkyrie
- > Take-Minakata (Hanged Man)
 - > Shuffle Time (Floors 41-64)
 - > (Emperor) Oberon x (Strength) Valkyrie
 - > (Fool) Slime x (Strength) Rakshasa
- > Oukuninushi (Temperance)
 - > (Magician) Rangda x (Emperor) Kingu
 - > (Hierophant) Hokuto Seikun x (Tower) Cu Chulainn
 - > (Chariot) Koumokuten x (Hermit) Taraka
 - > (Chariot) Koumokiten x (Hermit) Kurama Tengu
- > Kikuri-Hime (Priestess)
 - > Shuffle Time (Floors 140-214)
 - > (Fool) Ose x (Lovers) Raphael
 - > (Fool) Ose x (Emperor) Kingu
 - > (Strength) Kali x (Hierophant) Hokuto Seikun
 - > (Hierophant) Hokuto Seikun x (Star) Kaiwan

Lilith (Devil, Lv61)

ツツツツツツツツツツツツツツツツツツツツツ

- > Lilim (Devil)
 - > (Magician) Nekomata x (Chariot) Ara Mitama
 - > (Magician) Jack Frost x (Chariot) Ara Mitama
 - > (Emperor) Forneus x (Justice) Angel
- > Vetala (Devil)
 - > (Magician) Sati x (Chariot) Ares
 - > (Emperor) Oberon x (Justice) Power
- > Incubus (Devil)
 - > (Magician) Hua Po x (Chariot) Oumitsunu
 - > (Lovers) Quieen Mab x (Death) Samael
- > Succubus (Devil)
 - > (Magician) Rangda x (Chariot) Koumokuten
 - > (Lovers) Saki Mitama x (Death) Loa

Kohryu (Hierophant, Lv66)

- > Genbu (Temperance)
 - > (Magician) Hua Po x (Emperor) Take-Mikazuchi
 - > (Chariot) Oumitsunu x (Hermit) Lamia
- > Seiryuu (Temprance)
 - > (Magician) Sati x (Emperor) King Frost
 - > (Magician) Hua Po x (Emperor) Take-mikazuchi x (Temperance) Genbu
- > Suzaku (Temperance)
 - > (Hierophant) Hokuto Seikun x (Moon) Dionysus
 - > (Hierophant) Hokuto Seikun x (Sun) Quetzalcoatl
 - > (Chariot) Koumokuten x (Hermit) Kumbhanda
 - > (Chariot) Thor x (Hermit) Kurama Tengu
 - > (Fortune) Atropos x (Sun) Quetzalcoatl
 - > (Moon) Dionysus x (Sun) Quetzalcoatl
 - > (Fool) Ose x (Hierophant) Hokuto Seikun x (Justice) Dominion
- > Byakkko (Temperance)
 - > (Empress) Laksmi x (Star) Ganesha
 - > (Chariot) Thor x (Hermit) Nebiros
 - > (Chariot) Thor x (Hermit) Kumbhanda
 - > (Hanged Man) Ubelluris x (Aeon) Uriel
 - > (Moon) Seth x (Sun) Jatayu

Masakado (Tower, Lv73) ツツツツツツツツツツツツツツツツツツツツ > Bishamonten (Tower) > (Fool) Legion x (Priestess) Parvati x (Moon) Dionysus > (Emperor) Barong x (Lovers) Titania x (Death) Mot > (Emperor) Barong x (Strength) Narasimha x (Temperance) Suzaku > (Temperance) Byakko x (Star) Ganesha x (Moon) Dionysus > Jikokuten (Strength) > (Hermit) Lamia x (Priestess) High Pixie > Koumokuten (Chariot) > (Magician) Rangda x (Hermit) Kurama Tengu > (Magician) Rangda x (Hermit) Taraka > (Lovers) Queen Mab x (Justice) Throne > Zouchouten (Chariot) > Shuffle Time (Floors 41-64) > (Emperor) Oberon x (Lovers) Alp Metatron (Aeon, Lv87) **ツツツツツツツツツツツツツツツツツツツツ** > Michael (Judgement) > (Devil) Abaddon x (Empress) Hariti x (Aeon) Uriel > (Moon) Baal Zebub x (Empress) Gabriel x (Chariot) Thor > (Moon) Baal Zebub x (Temperance) Byakko x (Tower) Bishamonten > (Sun) Suparna x (Magician) Surt x (Devil) Abaddon > (Sun) Suparna x (Hierophant) Kohryu x (Moon) Seth > (Aeon) Nidhoggr x (Emperor) Odin x (Star) Garuda > Uriel (Aeon) > (Fool) Ose x (Star) Nandi > (Fool) Decarabia x (Star) Nandi > (Fool) Ose x (Star) Garuda > (Tower) Bishamonten x (Judgement) Anubis > Raphael (Lover) > Shuffle Time (Floors 165-263) > (Fool) Decarabia x (Justice) Throne > (Fool) Ose x (Justice) Throne > (Priestess) Parvati x (Empress) Laksmi > (Empress) Yaksini x (Devil) Pazuzu > (Empress) Laksmi x (Temperance) Byakko > (Empress) Laksmi x (Moon) Dyonisus > (Empress) Hariti x (Temperance) Byakko > (Empress) Hariti x (Sun) Jatayu > (Fortune) Atropos x (Temperance) Byakko > Gabriel (Empress) > Shuffle Time (Floors 165-263) > (Fool) Ose x (Sun) Suparna

- > (Emperor) Barong x (Sun) Vishnu
- > (Emperor) Odin x (Sun) Suparna
- > (Dimperor) Carn A (Ban) Baparna
- > (Lovers) Raphael x (Moon) Seth
- > (Lovers) Raphael x (Moon) Baal Zebub
- > (Hanged Man) Hecatoncheires x (Moon) Seth
- > (Temperance) Byakko x (Moon) Baal Zebub

Pentagon Spread yyyyyyyyyyy Daisoujou (Hierophant, Lv53) yyyyyyyyyyyyyyy > Mithra (Temperance)

- > (Magician) Pyro Jack x (Emperor) Oberon
- > (Magician) Pyro Jack x (Emperor) Take-mikazuchi
- > Ara Mitama (Chariot)
 - > Shuffle Time (Floors 2-40)
 - > (Fool) Orpheus x (Emperor) Forneus
 - > (Priestess) Apsaras x (Hierophant) Omoikane
 - > (Emperor) Forneus x (Lovers) Pixie
 - > (Hierophant) Omoikane x (Justice) Angel
 - > (Lovers) Pixie x (Justice) Angel
- > Kusi Mitama (Fortune)
 - > Shuffle Time (Floors 65-89)
 - > (Strength) Titan x (Hermit) Lamia
- > Saki Mitama (Lovers)
 - > Shuffle Time (Floors 115-139)
 - > (Priestess) Rangda x (Magician) Orobas
- > Nigi Mitama (Temperance)
 - > (Magician) Nekomata x (Emperor) Forneus
 - > (Magician) Nekomata x (Devil) Lilim
 - > (Magician) Jack Frost x (Emperor) Forneus
 - > (Magician) Jack Frost x (Devil) Lilim
 - > (Chariot) Ara Mitama x (Hermit) Yomotsu Shikome

Attis (Hanged Man, Lv67)

- > Inugami (Hanged Man)
 - > Shuffle Time (Floors 17-40)
 - > (Fool) Orpheus x (Strength) Valkyrie
 - > (Emperor) Forneus x (Strength) Valkyrie
 - > Chariot) Ara Mitama x (Devil) Lilim
- > Take-Minakata (Hanged Man)
 - > Shuffle Time (Floors 65-89)
 - > (Emperor) Oberon x (Strength) Valkyrie
 - > (Fool) Slime x (Strength) Rakshasa
- > Orthros (Hanged Man)
 - > Shuffle Time (Floors 65-89)
 - > (Fool) Legion x (Strength) Titan
- > Vasuki (Hanged Man)
 - > Shuffle Time (Floors 140-164)
 - > (Devil) Incubus x (Chariot) Oumitsunu
- > Ubelluris (Hanged Man)
 - > Shuffle Time (Floors 140-214)
 - > (Emperor) Kingu x (Temperance) Seiryuu
 - > (Emperor) Naga Raja x (Temperance) Okuninushi
 - > (Chariot) Nata Taishi x (Devil) Succubus
 - > (Strength) Narasimha x (Death) Mot
 - > (Strength) Narasimha x (Moon) Dionysus

Sandalphon (Moon, Lv74)

ツツツツツツツツツツツツツツツツツツツツツツ

- > Garuda (Star)
 - > (Lovers) Raphael x (Tower) Bishamonten
 - > (Lovers) Rapahel x (Tower) Seiten Taisei
 - > (Justice) Melchizedek x (Tower) Bishamonten
 - > (Justice) Melchizedek x (Tower) Seiten Taisei
 - > (Hermit) Kumbhanda x (Aeon) Nidhoggr
 - > (Temperance) Byakko x (Sun) Horus
 - > (Temperance) Byakko x (Aeon) Uriel
 - > (Moon) Seth x (Chariot) Thor x (Temperance) Suzaku

- > Suzaku (Temperance)
 - > (Hierophant) Hokuto Seikun x (Moon) Dionysus
 - > (Hierophant) Hokuto Seikun x (Sun) Quetzalcoatl
 - > (Chariot) Koumokuten x (Hermit) Kumbhanda
 - > (Chariot) Thor x (Hermit) Kurama Tengu
 - > (Fortune) Atropos x (Sun) Quetzalcoatl
 - > (Moon) Dionysus x (Sun) Quetzalcoatl
 - > (Fool) Ose x (Hierophant) Hokuto Seikun x (Justice) Dominion
- > Yatagarasu (Sun)
 - > (Devil) Lilim x (Lovers) Narcissus x (Fortune) Empusa
 - > (Magician) Hua Po x (Justice) Power x (Chariot) Oumitsunu
 - > (Magician) Hua Po x (Lovers) Narcissus x (Fortune) Empusa
 - > (Magician) Hua Po x (Lovers) Narcissus x (Fortune) Saki Mitama
 - > (Magician) Hua Po x (Fortune) Empusa x (Fortune) Saki Mitama
 - > (Hermit) Yomotsu Shikome x (Strength) Valkyrie x (Emperor) Oberon
- > Gurr (Moon)
 - > (Justice) Archangel x (Temperance) Nigi Mitama
 - > (Fool) Orpheus x (Magician) Black Frost x (Emperor) Forneus
 - > (Magician) Nekomata x (Emperor) Forneus x (Justice) Principality
 - > (Magician) Nekomata x (Lovers) Pixie x (Justice) Angel
- > Horus (Sun)
 - > (Chariot) Thor x (Moon) Chernobog x (Strength) Siegfried
 - > (Strength) Kali x (Hermit) Kumbhanda x (Strength) Siegfried
 - > (Tower) Bishamonten x (Chariot) Thor x (Strength) Siegfried
 - > (Tower) Bishamonten x (Chariot) Thor x (Temperance) Byakko
 - > (Tower) Seiten Taisei x (Magician) Surt x (Temperance) Suzaku
 - > (Aeon) Nidhoggr x (Magician) Surt x (Temperance) Suzaku

Mara (Tower, Lv77)

ツツツツツツツツツツツツツツツツツ

- > Incubus (Devil)
 - > (Magician) Hua Po x (Chariot) Oumitsunu
 - > (Lovers) Quieen Mab x (Death) Samael
- > Mot (Death)
 - > (Magician) Rangda x (Temperance) Seiryuu
 - > (Chariot) Koumokuten x (Temperance) Okuninushi
 - > (Chariot) Thor x (Hermit) Kurama Tengu
 - > (Chariot) Thor x (Temperance) Byakko
 - > (Hanged Man) Ubelluris x (Tower) Cu Chulainn
 - > (Star) Nandi x (Moon) Dyonisus
- > Pazuzu (Devil)
 - > (Magician) Rangda x (Hanged Man) Ubelluris
 - > (Emperor) Kingu x (Justice) Dominion
 - > (Emperor) Kingu x (Justice) Throne
 - > (Lovers) Titania x (Death) Mot
 - > (Lovers) Raphael x (Death) Samael
 - > (Strength) Narasimha x (Tower) Cu Chulainn
 - > (Hanged Man) Ubelluris x (Aeon) Uriel
- > Kumbhanda (Hermit)
 - > (Fool) Decarabia x (Devil) Pazuzu
 - > (Emperor) Barong x (Hanged Man) Ubelluris
 - > (Emperor) Odin x (Chariot) Thor
 - > (Strength) Kali x (Priestess) Scathach
- > Attis (Hanged Man)
 - > Pentagon Special Fusion (See above)

```
> Helel (Star)
      > (Sun) Vishnu x (Judgement) Satan
      > (Judgement) Satan x (Aeon) Atavaka
      > (Aeon) Atavaka x (Judgement) Messiah
      > (Judgement) Messiah x (Sun) Suparna
      > (Tower) Shiva x (Sun) Vishnu x (Empress) Skadi
   > Satan (Judgement)
      > (Aeon) Ananta x (Empress) Mother Harlot x (Aeon) Nidhoggr
      > (Moon) Sandalphon x (Judgement) Michael x (Tower) Masakado
      > (Empress) Mother Harlot x (Aeon) Uriel x (Devil) Beelzebub
      > (Judgement) Anubis x (Judgement) Trumpeter x (Judgement) Michael
      > (Devil) Abaddon x (Tower) Seiten Taisei x (Aeon) Nidhoggr
      > (Sun) Suparna x (Empress) Gabriel x (Star) Garuda
   > Beelzebub (Devil)
      > Hexagon Special Fusion, see below
   > Abaddon (Devil)
      > (Magician) Surt x (Chariot) Thor
      > (Empress) Hariti x (Chariot) Koumokuten
      > (Emperor) Odin x (Justice) Throne
      > (Lovers) Raphael x (Death) Mot
      > (Temperance) Byakko x (Tower) Bishamonten
   > Samael (Death)
      > (Hermit) Mothman x (Devil) Incubus
Hexagon Spread
ツツツツツツツツツツツツツツ
 Thanatos (Devil, Lv64)
 ツツツツツツツツツツツツツツツツツツツツツ
   > Ghoul (Death)
      > (Temperance) Genbu x (Chariot) Ara Mitama
      > (Hermit) Yomotsu Shikome x (Devil) Lilim
      > (Hermit) Yomotsu Shikome x (Chariot) Ara mitama x (Magician) Nekomata
   > Pale Rider (Death -- Must complete Request 08)
      > (Chariot) Ares x (Temperance) Mithra
      > (Temperance) Mithra x (Hierophant) Omoikane x (Emperor) Oberon
   > Loa (Death)
      > (Devil) Vetala x (Hermit) Lamia
      > (Magician) Hua Po x (Lovers) Narcissus x (Tower) Eligor
      > (Magician) Hua Po x (Fortune) Empusa x (Tower) Eligor
   > Samael (Death)
      > (Hermit) Mothman x (Devil) Incubus
   > Mot (Death)
      > (Magician) Rangda x (Temperance) Seiryuu
      > (Chariot) Koumokuten x (Temperance) Okuninushi
      > (Chariot) Thor x (Hermit) Kurama Tengu
      > (Chariot) Thor x (Temperance) Byakko
      > (Hanged Man) Ubelluris x (Tower) Cu Chulainn
      > (Star) Nandi x (Moon) Dyonisus
   > Alice (Death)
      > Cross Special Fusion (See above)
 Susano-o (Fool, Lv76)
 ツツツツツツツツツツツツツツツツツツツ
   > Orpheus (Fool)
      > Star with (check your Compendium)
      > (Fool) Slime x (Fool) Legion
   > Legion (Fool)
```

- > Shuffle Time (Floors 41-64)
- > (Fool) Slime (Fool) Black Frost
- > (Devil) Vetala x (Fool) Slime x (Magician) Jack Frost
- > (Justice) Principality x (Priestess) Apsaras x (Lovers) Alp
- > Ose (Fool)
 - > Shuffle Time (Floors 41-89)
 - > (Fool) Slime x (Fool) Legion x (Fool) Black Frost
 - > (Justice) Virtue x (Lovers) Queen Mab x (Fortune) Kusi Mitama
 - > (Devil) Loa x (Fortune) Saki Mitama x (Moon) Yamatano-Orochi
 - > (Tower) Cu Chulainn x (Fool) Legion x (Star) Nandi
- > Black Frost (Fool)
 - > Cross Special Fusion (see above)
- > Decarabia (Fool)
 - > Shuffle Time (Floors 140-164)
 - > (Fool) Ose x (Fool) Loki
 - > (Fool) Legion x (Fool) Black Frost x (Fool) Ose
 - > (Chariot) Thor x (Star) Nandi x (Moon) Girimehkala
 - > (Fortune) Atropos x (Magician) Rangda x (Sun) Quetzalcoatl
- > Loki (Fool)
 - > Shuffle Time (Floors 165-214)
 - > (Fool) Decarabia x (Fool) Susano-o
 - > (Fool) Black Frost x (Fool) Ose x (Fool) Decarabia
 - > (Lovers) Raphael x (Chariot) Thor x (Hanged Man) Hecatoncheires
 - > (Fortune) Atropos x (Magician) Rangda x (Priestess) Parvati
 - > (Judgement) Trumpeter x (Magician) Surt x (Temperance) Suzaku

Beelzebub (Devil, Lv81)

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- > Baal Zebul (Moon)
 - > (Fool) Susano-o x (Tower) Bishamonten
 - > (Empress) Gabriel x (Aeon) Nidhoggr
 - > (Hanged Man) Attis x (Devil) Abaddon
 - > (Tower) Seiten Taisei x (Aeon) Nidhoggr
 - > (Star) Saturnus x (Devil) Beelzebub x (Empress) Hariti
- > Incubus (Devil)
 - > (Magician) Hua Po x (Chariot) Oumitsunu
 - > (Lovers) Quieen Mab x (Death) Samael
- > Succubus (Devil)
 - > (Magician) Rangda x (Chariot) Koumokuten
 - > (Lovers) Saki Mitama x (Death) Loa
- > Pazuzu (Devil)
 - > (Magician) Rangda x (Hanged Man) Ubelluris
 - > (Emperor) Kingu x (Justice) Dominion
 - > (Emperor) Kingu x (Justice) Throne
 - > (Lovers) Titania x (Death) Mot
 - > (Lovers) Raphael x (Death) Samael
 - > (Strength) Narasimha x (Tower) Cu Chulainn
 - > (Hanged Man) Ubelluris x (Aeon) Uriel
- > Lilith (Devil)
 - > Cross Special Fusion, see above
- > Abaddon (Devil)
 - > (Magician) Surt x (Chariot) Thor
 - > (Empress) Hariti x (Chariot) Koumokuten
 - > (Emperor) Odin x (Justice) Throne
 - > (Lovers) Raphael x (Death) Mot
 - > (Temperance) Byakko x (Tower) Bishamonten

ッッッッッッッッッッッッッッッ > Yatagarasu (Sun) > (Magician) Hua Po x (Justice) Power x (Chariot) Oumitsunu > (Magician) Hua Po x (Lovers) Narcissus x (Fortune) Empusa > Quetzalcoatl (Sun) > (Empress) Leanan Sidhe x (Hierophant) Thoth x (Hanged Man) Vasuki > Jatayu (Sun) > (Emperor) Barong x (Moon) Dyonisus x (Fool) Legion > (Sun) Horus x (Sun) Suparna > Horus (Sun) > (Chariot) Thor x (Moon) Chernobog x (Strength) Siegfried > (Sun) Yatagarasu x (Sun) Quetzalcoatl x (Sun) Jatayu > Suparna (Sun) > (Fool) Loki x (Star) Kartikeya x (Emperor) Barong > (Tower) Seiten Taisei (Chariot) Thor x (Temperance) Byakko > (Star) Garuda x (Emperor) Odin x (Lovers) Raphael > (Moon) Baal Zebub x (Temperance) Byakko x (Aeon) Nidhoggr > (Sun) Quetzalcoatl x (Sun) Jatayu x (Sun) Horus > Vishnu (Sun) > (Aeon) Nidhoggr x (Empress) Mother Harlot x (Star) Saturnus > (Moon) Sandalphon x (Justice) Michael x (Aeon) Nidhoggr > (Sun) Jatayu x (Sun) Horus x (Sun) Suparna Orpheus Telos (Fool, Lv90) > Thanatos (Death) > Hexagon Special Fusion (See above) > Asura (Sun) > Hexagon Special Fusion (See above) > Chi You (Tower) > (Moon) Sandalphon x (Star) Kartikeya x (Sun) Suparna > (Star) Garuda x (Moon) Seth x (Justice) Melchidezek > (Hierophant) Kohryu x (Devil) Beelzebub x (Star) Kartikeya > (Sun) Asura x (Death) Thanatos x (Temperance) Yurlungur > (Strength) Kali x (Sun) Jatayu x (Devil) Beelzebub > (Devil) Abaddon x (Empress) Hariti x (Justice) Melchidezek > (Moon) Baal Zebub x (Empress) Gabriel x (Justice) Melchidezek > (Aeon) Nidhoggr x (Lovers) Raphael x (Star) Garuda > (Aeon) Nidhoggr x (Lovers) Raphael x (Strength) Siegfried > Metatron (Aeon) > Cross Special Fusion (See above) > Helel (Star)

- > (Sun) Vishnu x (Judgement) Satan
- > (Judgement) Satan x (Aeon) Atavaka
- > (Aeon) Atavaka x (Judgement) Messiah
- > (Judgement) Messiah x (Sun) Suparna
- > (Tower) Shiva x (Sun) Vishnu x (Empress) Skadi
- > Messiah (Judgement)
 - > (Fool) Orpheus x (Death) Thanatos

Other MAX SL Personas

Surt (Magician, Lv52)

- > (Fool) Decarabia x (Hanged Man) Ubelluris
- > (Priestess) Parvati x (Lovers) Titania

- > (Priestess) Parvati x (Chariot) Nata Taishi
- > (Hierophant) Hokuto Seikun x (Lovers) Titania
- > (Lovers) Raphael x (Fortune) Atropos
- > (Chariot) Thor x (Justice) Melchidezek

Scathach (Priestess, Lv64)

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- > (Lovers) Raphael x (Temperance) Suzaku
- > (Strength) Kali x (Sun) Jatayu

Alilat (Empress, Lv84)

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- > (Fool) Susano-o x (Sun) Asura
- > (Fool) Orpheus Telos x (Sun) Vishnu
- > (Aeon) Atanta x (Sun) Vishnu x (Empress) Skadi

Odin (Emperor, Lv57)

ツツツツツツツツツツツツツツツツツツツ

- > (Magician) Surt x (Lovers) Raphael
- > (Empress) Laksmi x (Justice) Melchidezek
- > (Lovers) Raphael x (Chariot) Kooumokuten
- > (Justice) Melchidezek (Star) Ganesha
- > (Hermit) Kumbhanda x (Fortune) Atropos
- > (Fool) Decarabia x (Priestess) Parvati x (Empress) Yaksini

Cybele (Lovers, Lv68)

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- > (Magician) Surt x (Sun) Suparna
- > (Empress) Laksmi x (Devil) Abaddon
- > (Empress) Hariti x (Moon) Seth
- > (Empress) Mother Harlot x (Hermit) Kumbhanda
- > (Empress) Mother Harlot x (Temperance) Suzaku
- > (Devil) Abaddon x (Aeon) Uriel

Thor (Chariot, Lv53)

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- > (Fool) Ose x (Emperor) Kingu
- > (Magician) Rangda x (Hermit) Kumbhanda
- > (Priestess) Parvati x (Hierophant) Hokuto Seikun
- > (Emperor) Kingu x (Hierophant) Hokuto Seikun
- > (Emperor) Kingu x (Lovers) Titania
- > (Hierophant) Hokuto Seikun x (Justice) Throne
- > (Lovers) Titania x (Justice) Throne
- > (Hermit) Kumbhanda x (Star) Nandi

Melchizedek (Justice, Lv59)

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- > (Fool) Decarabia x (Priestess) Kikuri-hime
- > (Fool) Decarabia x (Fortune) Atropos
- > (Priestess) Kikuri-hime x (Emperor) Barong
- > (Emperor) Odin x (Star) Ganesha
- > (Lovers) Titania x (Hermit) Kumbhanda
- > (Lovers) Raphael x (Heremir) Kurama Tengu

Norn (Fortune, Lv62)

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> (Fortune) Clotho x (Fortune) Lachesis x (Fortune) Atropos

Siegfried (Strength, Lv59)

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- > (Empress) Laksmi x (Fortune) Atropos
- > (Emperor) Odin x (Hermit) Kumbbhanda
- > (Lovers) Raphael x (Devil) Abaddon
- > (Hanged Man) Hecatoncheires x (Star) Ganesha

Yurlungur (Temperance, Lv64)

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- > (Empress) Laksmi x (Star) Ganesha
- > (Tower) Bishamonten x (Hierophant) Kohryu

Chi You (Tower, Lv86)

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- > (Moon) Sandalphon x (Star) Kartikeya x (Sun) Suparna
- > (Star) Garuda x (Moon) Seth x (Justice) Melchidezek
- > (Hierophant) Kohryu x (Devil) Beelzebub x (Star) Kartikeya
- > (Sun) Asura x (Death) Thanatos x (Temperance) Yurlungur
- > (Strength) Kali x (Sun) Jatayu x (Devil) Beelzebub
- > (Devil) Abaddon x (Empress) Hariti x (Justice) Melchidezek
- > (Moon) Baal Zebub x (Empress) Gabriel x (Justice) Melchidezek
- > (Aeon) Nidhoggr x (Lovers) Raphael x (Star) Garuda
- > (Aeon) Nidhoggr x (Lovers) Raphael x (Strength) Siegfried

Helel (Star, Lv88)

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- > (Sun) Vishnu x (Judgement) Satan
- > (Judgement) Satan x (Aeon) Atavaka
- > (Aeon) Atavaka x (Judgement) Messiah
- > (Judgement) Messiah x (Sun) Suparna
- > (Tower) Shiva x (Sun) Vishnu x (Empress) Skadi

Messiah (Judgement, Lv90)

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> (Fool) Orpheus x (Death) Thanatos

-----07. Other Tidbits-----

[071]-----07.01. Shuffle Time------

There are 3 ways to earn a Shuffle Time after battle.

- 1. If they MC deals a finishing blow (by any means, crit/weakness or not).
- 2. If you win with an All-Out Attack.
- 3. If you defeat 2 or more enemies with a '1 More' during one turn.

The third one is a bit tricky to understand. If you kill one enemy with a crit/weakness and get '1 More', you gotta kill another enemy and get ANOTHER '1 More', then just kill another enemy.

It's not that you would have triggered the '1 More' with the attack or not,

Shuffle Time, however, will NOT trigger against bosses (ANY), or The Reaper inside Tartarus.

What can you get from Shuffle Time?

- > Persona Cards
- > Sword Cards = Weapons
- > Wand Cards = Extra Exp

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> Cup Cards = Healing (HP only)
> Coin Cards = Yen
> Blank Card = Nothing
> Cursed Cards = Bring the Reaper to you
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All cards but Personas and Blank cards can be cursed; you can tell by the black, flame-like skull painted over them.

What these do, is bring the Reaper closer to appear. And he's not a nice guy.

Every other card, sans the Persona ones, have 10 different levels. You'll find higher levels as you go up Tartarus.

Wand Cards

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These multiply your exp by a fixed amount.

Rank 1: x1.2 Rank 2: x1.4 Rank 3: x1.6 Rank 4: x1.8 Rank 5: x2.0 Rank 6: x2.2

Rank 7: x2.4 Rank 8: x2.6 Rank 9: x2.8 Rank10: x3.0

Coin Cards

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Here's a log of the amounts I've gotten. Well, min and max for each one.

Rank 1:

Rank 2: 1910 ~ 2360 Rank 3: 3340 ~ 3480 Rank 4: 3900 ~ 5300 Rank 5: 7540 ~ 10660 Rank 6: 11200 ~ 17500 Rank 7: 20600 ~ 30500 Rank 8: 30200 ~ 43000 Rank 9: 54600 ~ 71400 Rank10: 66100 ~ 92500

Cup Cards

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These heal your HP. And HP only.

This is purely conjecture, as I haven't tested every single Rank THAT much, but apparently, Rank 1 to 4 heal only the MC.

From Rank 5 onwards, they also heal your allies, altought to a lesser degree.

Regardless, at Rank 10 it seems they will almost always, if NOT always, heal your party to full.

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[072]-----07.02. Missing Persons in Tartarus------
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Starting June 18, people will wander into Tartarus. You can rescue them by finding them (Elizabeth/Theodore will give you estimates on the floors).

By doing so, you'll get some rewards that they leave in the Police Station. You have to save them BEFORE the next Full Moon, else they are gone forever.

Sorted by blocks of Tartarus. Firs goes name, then the date Elizabeth or Theodore calls you to inform you.

Followed by the day when they will be gone. If this day appears on your clock in-game, they are gone.

The floor you can find the person, and your reward.

Arqa

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01. Ayako Yoshimoto

Available: June 18 Until: July 7 Floor: 45 Reward: Recarm

02. Kenjiro Tsutsumi

Available: June 26 Until: July 7 Floor: 51 Reward: 40,000yen

03. Yoshimi Mimaya

Available: June 26 Until: July 7 Floor: 61

Reward: Shirt of Chivalry

Yabbashah

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04. Yasuko Murabayashi

Available: August 3 Until: August 6

Floor: 69

Reward: Emerald x6

05. Shuichi Niimura

Available: August 3 Until: August 6

Floor: 83

Reward: Divine Grace

06. Onozuka Satsuki

Available: August 19 Until: September 5

Floor: 95

Reward: Matarukaja

07. Hirotaka Tanigami

Available: August 29 Until: September 5 Floor: 101

Reward: Malachite x20

08. Reiko Makita

Available: September 3 Until: September 5

Floor: 108

Reward: Mediarama

Tziah

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09. Bunchiki Kitamura

Available: September 12 Until: October 4

Floor: 120

Reward: Homunculus x10

10. Aki Kurobe

Available: September 22 Until: October 4

Floor: 131

Reward: Slash Repeller

11. Yasunobu Shimozono

Available: September 22
Until: October 4

Floor: 137

Reward: 100,000yen

12. Maiko Oohashi

Available: October 21 Until: November 3

Floor: 149

Reward: Felt Doll

13. Ryohei Nakatsugawa

Available: October 21 Until: November 3

Floor: 152

Reward: High Counter

14. Takeko Hirooka

Available: October 30 Until: November 3

Floor: 158
Reward: Endure

Harabah

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15. Tomoyuki Itami

Available: November 28
Until: December 2
Floor: 168

Reward: Phys Boost

16. Katsue Sugi

Available: November 28 Until: December 2

Floor: 175

Reward: Tetrakarn

17. Yumiko Sasamaki

Available: November 28
Until: December 2

Floor: 185

Reward: Luxury Coin x2

18. Nobuko Fukuchi

Until: December 31 Floor: 203 Reward: Diamond x8 Adamah ツツツツツツ 19. Fumika Teramoto Available: January 15 Until: January 31 Floor: 224 Reward: Soma 20. Mitsutoshi Okimoto Available: January 15 Until: January 31 Floor: 250 Reward: Salvation That's it. [073]-----07.03. Walking Koromaru------On certain dates, someone will join you to take Koromaru out for a walk. Doing this will give said person 10 points to their SL (prior to modifiers). I'm sure I'm missing a lot here. August 09: Aigis August 22: Akihiko August 23: Yukari, you'll also find Bunkichi today. August 29: Fuuka September 06: Ken September 15: Shinjiro September 27: Akihiko October 10: Ken October 11: Fuuka, you'll also find Rio today. October 17: Junpei October 25: Aigis October 31: Ken November 01: Yukari November 07: Yukari December 27: Junpei January 16: Mitsuru January 29: Everyone from SEES Items Found ツツツツツツツツツツツ Sometimes during walks, Koromaru can pick items up. Here's a list of what you can get: (In progress) - Balm of Life - Homunculus

Available: December 22

- Lucky Charm

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- Trifuri Gem
 - Traesto Gem
 - Soma
 - Mad Bull
[008]-----08. FAO------
Q. What is carried on a New Game +?
A. The MC's level (regardless of gender swap)
  Your Persona Compendium (once it's unlocked due to story events)
  Money
  Equipment
  Rewards from reaching a Max SL (just the item)
Q. What isn't carried over, then?
  The levels of your other party members.
  Any Skill Cards you might have.
  Other items
  Social Link Levels
More to come.
[009]-----09. Conclusion-----
Closing Lines:
If you feel generous, you can always send money via Paypal to the same email
address in this file. Of course, it's totally optional. And the only thing
you'll get out of it is self-satisfaction, as I have nothing to offer outside
of this guide. =3
All donations are hugely appreciated. The more games I get, the more guides
I can write too.
References:
-> Persona 3 Portable Japanese Wiki
   Saved me a lot of time for the Social Links.
```

Thanks to:

-> No one yet. Contribute!

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