

Ratchet and Clank: Size Matters Game Script

by Ratchet12345

Updated to v1.01 on Feb 14, 2008

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RRRR   A   TTTT CCCC H   H EEEEE TTTT
R  R  A A   T   C   H   H E       T
RRRR   AAA   T   C   HHHHH EEEEE   T
R  R  A   A   T   C   H   H E       T
R   R A   A   T   CCCC H   H EEEEE   T
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      A   N   N DDDD
    A A  NN  N D   D
    AAA  N N  N D   D
  A   A N  NN D   D
  A   A N   N DDDD
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CCCCC L       A   N   N K   K  ::
C     L       A A  NN  N K   K
C     L       AAA  N N  N KKK
C     L       A   A N  NN K   K
CCCCC LLLLL A   A N   N K   K  ::
```

```
SSSSS IIIII ZZZZZ EEEEE
S     I     Z   E
SSSSS I     Z   EEEE
      S I     Z   E
SSSSS IIIII ZZZZZ EEEEE
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M   M   A   TTTT TTTT EEEEE RRRR  SSSS
MM MM  A A   T     T   E     R   R S
M M M  AAA   T     T   EEEEE RRRR  SSSS
M   M A   A   T     T   E     R   R   S
M   M A   A   T     T   EEEEE R   R SSSS
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RATCHET & CLANK: SIZE MATTERS SCRIPT

FOR THE GAME RATCHET & CLANK: SIZE MATTERS ON THE PLAYSTATION PORTABLE

WRITTEN BY RATCHET12345

VERSION 1.00 FINISHED: 14/07/2007

+ Finished script from top to bottom, all completed.

VERSION 1.01 FINISHED: 14/02/2008

+ Named the farming vehicle a combine harvester - thanks to Scott Kirby.

+ Added more comprehensive version history.

WARNING! DANGER! ALERT! MAJOR SPOILERS!

This is a script for the game - it reveals practically ALL of the story line.
DON'T READ ON IF YOU WANT TO FIND OUT FOR YOURSELF! Even reading the contents
ruins the surprises!

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1: What is this guide for?

Hi, I'm Ratchet12345, and this guide is all about the script in Ratchet & Clank Size Matters. You can use this guide to see what the characters are REALLY saying, to understand the storyline better, or just to read for no reason at all. Remember, this guide will spoil the entire storyline, so read at your own risk.

2: How I wrote the script.

I used a Line In cable to connect the PSP to my computer from the headphone jack to my Line In audio input on my computer (most Windows machines have them on either the front or back). Then I used a recorder to record the sound whilst I played the movies on my PSP. As for the visual aspects, I just watched and typed as it happened (I'm quite a fast typer).

3: Script.

Characters are on the left hand side.

Speech is normal text.

Actions and emotions are surrounded by square brackets, eg [Ratchet wakes up].

Location is at the very top. If the location changes, it will be noted in plain text.

This is your final warning - MAJOR SPOILERS!

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3.1: Introduction

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Jowai Resort, Pokitaru

[Clank has just finished building a sand model of himself. He chuckles, then Ratchet walks on it on his way to his deck chair. Clank looks angry.]

Ratchet: [Places umbrella near deck chair and lays down]. Ah, that's better. The sun is murder today. [Clank walks to his deck chair] I swear, Clank, I'm done with all that hero stuff. Let somebody else save the universe, [Ratchet yawns] I need a little "me time".

Clank: [Picks up oil can] If there is trouble, then it is our duty to ensure that [Ratchet sleeping] [Clank puts down can and folds arms]

[Big flash, Ratchet jumps from chair]

Ratchet: Ah! [To Clank] Whad'ja do that for!?

[Clank points at a little girl with a camera. The girl takes a second picture of Ratchet.]

Ratchet: Woah woah, uh, what are you doing?

Girl: I'm taking pictureth for my thcool project. I'm doing a report on "Heroeth", and I recognithed you from the nethpaper. [The girl has a lisp.] You're Ratchet, right?

Ratchet: Well, I see you have a knack for recognising greatness. [Clank reads newspaper]

Girl: I wath wondering if it would be porthible to get thome pictureth of you doing thome "heroic action".

Ratchet: Well, I would, but there's really not much heroic work to do around here. Oh, I can lift Clank over my head though, how about that?

Girl: I wath thinking maybe you could fight thome robotth or thomething. I know where you can find thome!

Ratchet: Looks like I'm going to be late for my massage. Let's go!

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3.3: Technomites?

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Jowai Resort, Pokitaru

[Ratchet has successfully made it to the robot's rendezvous point, where they have the girl captive. Ratchet is on the elevator]

Robot 1: Target acquired. Proceeding to Kalidon.

[Ratchet sees the robot with the girl, and tries to get her, but misses as the robot takes her up to the ship]

Girl: Help! Help me!

[The girl drops a small grey object, the ship flies away]

Ratchet: I can't believe we lost her! Why would they want a little girl?

Clank: [Clank picks up grey object] Hmmm. I do not believe they were after her, I believe they were after this.

[Clank throws object to Ratchet]

Ratchet: Well, uh, this is a, a... what is this?

Clank: If my memory bank serves me correctly, I believe it is a Technomite artefact.

Ratchet: Yeah, right! Seriously, what is it?

Clank: I believe it is a Technomite artefa...

Ratchet: [Interrupts Clank] Look, Clank, this little girl is in trouble and we can help her! Technomites are just some [Ratchet twirls] fairy story parents tell their kids to explain how technology works, [throws artefact back at Clank] they don't really exist!

Clank: I believe they do exist, and this could prove it! That is why those robots wanted that child; to get this object.

[Qwark appears on elevator, very tired and breathing heavily]

Did we... [catching breath] did you... [still catching breath] Huh, wooo, huh! That was quite a jog! [Qwark sees artefact] AHHHHHH! Is that what I think it is? Oooh, gimme gimme gimme!

[Clank throws Qwark the artefact]

Qwark: I haven't seen one of these since... well, I've never actually seen one, but I've heard stories about the Technomites, and their mystical objects!

Ratchet: [Angry] There are, no, TECHNOMITES!

Clank: But this is our only lead! If you want to help that girl, we should follow the coordinates etched on the side.

Ratchet: Fine, let's get out of here. See ya Qwark, and please, stay out of our way this time!

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3.4: Vegeta
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Vegeta Jungle, Ryllus

[Ratchet is now on Planet Ryllus. Ratchet & Clank get out of the ship, whilst Qwark drops off the bottom of the ship; he came with Ratchet & Clank secretly]

Clank: The Technomites appear to have abandoned this area.

Ratchet: Yeah, the "Technomites", are really tricky that way. Alright, let's get this over with. Where are we going?

Clank: Well...

Qwark: I'd go that way, but that's just me.

Ratchet: Ohhh, Qwark! Why can't you just leave us alone?

Qwark: Look, I can help you! I've been here before!

Clank: Do you know where we should take this object?

Qwark: Of course I do, but what's in it for me?

Ratchet: You want to find your family, right?

Qwark: Uh-huh.

Ratchet: Well, if you tell us where to go, you can stay here and use our [screen appears from ship] ship's computer to research your family history!

Qwark: Ooooh, great idea! I'll do it! [Starts typing on computer]

Clank: Qwark, where do we take the artefact?

Qwark: I'd try that big building. For some reason, the good stuff is always in the biggest buildings. [Continues to type]

Ratchet: [Doubtful] Thanks Qwark, you've been helpful. [rolls eyes]

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3.5: Mysterious Cameras
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Vegeta Jungle, Ryllus

[Ratchet is deep in the Vegeta Jungle on Planet Ryllus. He notices a camera following him. He tries to avoid being filmed but the camera just moves with him. Ratchet then pulls out his Lacerator and shoots the camera. Another camera appears and he shoots it down too. A third camera appears.]

Ratchet: Those cameras just keep on coming. [To Clank] What should we do?

[Clank finds a small hole in the temple wall]

Clank: I am able to squeeze through this crevice. Wait here, and I will unlock it from the inside.

Ratchet: Alright, just don't take all day!

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3.8: Map Room
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Vegeta Jungle, Ryllus

[Clank has unlcked the temple, Ratchet is outside sleeping]

Clank: Ratchet?

Ratchet: [Wakes up] Huh?

[They both walk in to a mysterious room with a big machine in the middle. Ratchet is confused]

Ratchet: How do we know the whole place won't explode when you put that on there?

Clank: We do not.

[Ratchet rolls eyes, Clank puts the artefact on the machine]

Ratchet: See, I told ya, big waste of time.

The machine activates and zaps 4 walls, revealing gears, then a holographic intergalactic map appears.]

Ratchet: [Amazed] Wooooaahhh!! This is soooo cool! What do you think it is?

Clank: It is a Technomite map room. They built these rooms to keep track of the planets they inhabited. [Points at planet] This one is Kalidon.

Ratchet: Hey, that's where that robot soldier said that he was taking the girl!

Clank: Exactly! And here are it's coordinates. I have never seen these coordinates on any other maps!

Ratchet: Well, what are we waiting for!? Let's go get her.

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3.9: Arrival
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Mechanoid Factory, Kalidon

[Ratchet & Clank have arrived on Planet Kalidon. They get out of the ship.]

Clank: This does not seem right... it has been too easy.

Ratchet [Angry] Easy!? Hows about I ride around on your back while you do all the fighting!

Clank: I mean that if the Technomites want to stay hidden, they are making it

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3.12: Luna
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Mechanoid Factory, Kalidon

[Ratchet and Clank have tracked the girl down. Clank unlocks the door and they enter]

Girl: Wow, thankth you guyth. You are tho heroic! I've never introduthed myself. My name ith Luna.

Clank: Well Luna, we should leave before any bad guys show up.

Luna: [Without lisp] But I haven't had a chance to tell my "friends"... about your heroic deeds.

Ratchet: Eh, you mean your "friendth", right?

Clank: Ratchet, that is very insensitive!

Luna: No, I mean "friends". They will be surprised that it was so easy to capture such stupendous super heroes.

Clank: That is very good Luna! Now try, "she sells seas shells by [Luna pulls out a laser] the sea..." [Luna shocks Clank, Clank is knocked out]

Ratchet: Hey! He was just trying to help!

Luna: You've both been very helpful. The cameras that have been following you have captured your every move, and now, we have the information we need.

Ratchet: We?

[Luna holds an arrow pointing upwardds, Ratchet looks up to see a camera. He looks angry.]

Robot Voice: Yeah, we got him! This was just too easy!

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3.13: Clank Wakes
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Junkyard LXIV, Metalis

[Clank is now awake. He doesn't know where Ratchet is. He appears to be on a battle ground of some sort.]

Clank: [Weary] Where, am I?

Robot Head: They musta blasted you good, soldier. You're on Planet Metalis in the middle of Robot War III!

[Another battle ship charges up it's laser in the background]

Clank: Metalis? The last thing I remember is talking to Luna, and then...

[The battle ship fires it's laser, destroying the head. Two other ships crash in to each other, sending Clank in to a backflip landing in to the head's ship behind him.]

throw our only hope halfway across the planet.

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3.24: She's a Robot

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Technomite City, Challax

[Ratchet & Clank have made it to a huge room. Luna is life sized and has a door in the back of her head with a bridge extending from it.]

Ratchet: There she is! Let's get her!

Clank: *Ratchet, do you notice anything unusual about Luna?

[Technomites start to appear from Luna's head and cross the bridge]

Ratchet: Well, she does seem to have an unusually large door in the back of her head.

Clank: And why do you suppose that is?

Ratchet: She's um, er, a robot?

Clank: Correct. I believe the Technomites set us up from the beginning. What I do not know is why.

Ratchet: Oh yeah? I bet those Technomites inside her head know why, and now I'm gonna find out.

[Luna takes off from the room]

Clank: It appears we will have to catch her first.

[Ratchet & Clank drive back to their ship and make themselves normal size there to find Qwark]

Qwark: [Pounding on ship] Great news fellas! I found my father! Turns out that he is the leader of...

Ratchet: Not now, Qwark! We've got important business to take care of!

Qwark: But this is important too! [Ratchet & Clank take off] I just wanted to... tell you that...

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3.25: Plot Thickens

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Farming Cooperative, Dayni Moon

[Ratchet & Clank have tracked Luna down and survived her attacks thus far. Luna lands her ship.]

Luna: So... the courageous super heroes finally catch the little girl.

Clank: we know what you are, Luna.

Ratchet: What we don't know is why!

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Inside Clank

[Ratchet is now inside Clank. A guard is there.]

Guard: FREEZE! Put your hands in the air! [Ratchet cooperates] Now turn around veeerrry slowly.

Ratchet: Who are you?

Guard: I'm Clank's security backup; I come online whenever his power's out to protect his circuitry. Hey, you're Ratchet, aren'tcha?

Ratchet: Uh... yeah.

Guard: Whew! I thought you were another one o'them soldiers that came marchin' through here. I think they're tryin' to get into the old memory bank.

Ratchet: Well, I'm here to get rid of them and figure out how to wake Clank.

Guard: Well, if you can get all the soldiers outta here, I can throw the auxillary switch to turn Clank back on, but I can't do it 'till all the soldiers are gone though!

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3.28: Anti-Virus

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Inside Clank

[Ratchet has killed all the soldiers. The guard agrees to throw the auxillary switch.]

Guard: Great work! Now, stand back son.

[The guard throws the switch, and a siren goes off]

Guard: You better get outta her before the automatic virus detection program comes online and hunts ya down! I'd, uh, head for the mouth if I was you.

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3.29: Clank Restored

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Farming Cooperative, Dayni Moon

[Ratchet has escaped from Clank. He un-shrinks himself.]

Clank: [Wearilly] What happened?

Ratchet: You got short circuited when you interfaced with Luna.

Clank: Hmmm, she must have had a level 9 access protocol installed, which activates retroactively...

Ratchet: [Interupts] No, of course she did! Right before you conked out, you said you found the Clone Factory coordinates.

Clank: Accessing... yes, I do have them. I can not believe I was stupid enough

Qwark: [Angry] How could you do something so evil!? You knew the truth and you used it against me to get what you wanted! Now I'M going to get what I want!

[Qwark drags Emperor Otto to the mind-transferring machine and straps him in.]

Emperor Otto: What are you doing! You don't know how it works!

Qwark: You think I'm an idiot, do you? Well, how about having [points at his own head] THIS brain instead of yours? You want intelligence? You're about to get, the, um... opposite of that!

[Qwark straps himself in the machine]

Ratchet: [Worried] I don't think that's such a good idea, Qwark! Why don't you climb out of there and let's see if we can calm you down a bit, huh?

Clank: Yes Qwark, you should consider what you are about to do. Otto is right, you do not know the effect of this machine.

Qwark: At this point, I don't care!

[Qwark almost presses the button, but Skrunch gets in the way. Meanwhile, Ratchet gives Emperor Otto the Shrink Ray, and Emperor Otto shrinks Qwark. Skrunch is now stuck in the machine. Ratchet tries to get the Shrink Ray back from Emperor Otto, but he misses and bumps in to the button.]

Emperor Otto: [Monkey noises]

Ratchet: Oh no! Now what are we going to do with him?

Clank: It appears that Skrunch has just added another family member.

Ratchet: Great. Can we get out of here now; I've got another massage scheduled on Pokitaru in an hour.

Clank: You got it.

[Ratchet and Clank walk off as Emperor Otto and Skrunch eat some bananas.]

[Explosion, and then Ratchet points his weapon at the camera, revealing 3 mini Ratchet clones]

Announcer: So get your Battle Ratchet today! It's the most realistic fighting toy ever created! [Does that really fast marketing voice] Warning: Battle Ratchet is a living creature that may behave unpredictably. Do not keep Battle Ratchet in his original package unless sufficient air holes are provided.

Ratchet: Well, I'm glad they found a use for those things!

Clank: Yes, and they seem to do a good job of keeping Qwark company [laugh].

[Qwark is still small, and is talking to 3 mini clones]

Qwark: So there I was, face to tentacle with the squid beast of Oceana 8! I pulled out my trusty Electrogun [clones start to run away] but the salt water had shorted it out! A... hey, I was just getting to the good part!

Ratchet: He may be small, but his ego is still big, huh? [Laugh]

[Cue credits]

4: E-Mail.

Feel free to send me e-mail. Tips, suggestions, even hate mail, I'll read it. Just make sure it's got Size Matters somewhere in the subject, and don't send me any attachments of any kind - your e-mail will be instantly deleted.

However, if you notify me in advance, I may let you.

My adress is: ratchet[underscore]12345[at]hotmail[dot]com

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