

Resistance: Retribution Intel Guide

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Resistance Retribution

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-[Intel Guide]-

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1. Introduction / -----/

In this guide, you can find information on the Intels scattered throughout the levels in Resistance: Retribution. This guide was created for the sole purpose of pointing out the Intel locations and nothing more. You will not find any walkthrough or strategies in this guide. Please refer to my FAQ/Walkthrough for this and other additional information on the game.

2. What is Intel? / -----/

Intel is short for Intelligence. Doesn't tell you much. From a military point of view, Intel refers specifically to different types of information used by a military force such as battlefield changes, enemy movement, and other observations. In Resistance: Retribution, the Intel are mostly the latter: observations. All of the Intel you find are Grayson's personal journal entries as he battles the Chimeran war machine.

Intel come in four different types or "series". Each one has a unique name and they belong to a specific series. The series are Retribution, Cloven Lore, Secrets of the Maquis, and Infected. Many Intels in a series share a common theme. For example, Cloven Lore Intel are mostly Grayson's entries about the Cloven.

Intel can be found in every single level of Resistance: Retribution except in Chapter 3 - Area 01, and Chapter 5 - Areas 01, 03, and 04. Intels are those

small yellow envelopes with some designs on them. The design depends on the series of the Intel. Many Intel are very well hidden and cannot be found easily. Some require varying degrees of investigation and effort to obtain.

To grab an Intel, stand near its location and the Interact icon should appear. Press Up on the D-pad to pick it up, or X (Cross) on +Mode. Upon obtaining an Intel, you get to read the journal entry. After that, it is immediately catalogued in your inventory. So if you die or quit the level, you will still have the Intel. Turning the game off immediately after obtaining one will not save it.

There are nine Training Intels. You'll get these automatically along the course of the game. You can't miss them. They are not Intels in the same vein as the ones you find and pick up. They still count towards the unlockables however.

Finally, one last note. The Infected Intel series can ONLY be obtained if you are playing Resistance: Retribution in Infected Mode. To enable Infected mode, you must have a PlayStation 3 and a copy of Resistance 2. Turn on Resistance: Retribution and connect your PSP to your PS3 with a USB cable. Turn on your PS3 with Resistance 2. Go to Options and select Connect PSP. This gives you the option to Infect your copy of Resistance: Retribution. Also note that Infected mode wears off when you turn off your PSP.

3. Locations by Series / -----/

In this guide, for ease of use, the Intels will be listed twice. The first will be in order of their series as they appear on the Intel Select menu.

RETRIBUTION INTEL -----

Name: The Futile Defense

Chapter: Rotterdam

Area: 01

Location: After you push the cabinet down, follow Bouchard down the stairs. When you land, turn around. In the corner there you should see it on the ground.

Name: Pass Me the Scalpel

Chapter: Rotterdam

Area: 02

Location: After you turn the valve to raise the water, return to the sewer. Turn right and go straight down to the end without making any other turns. At the bottom of the tunnel you can swim down to this.

Name: My Brother's Ghost

Chapter: Rotterdam

Area: 02

Location: When you come to the inside of the facility, you'll eventually climb through a tube and wind up in a new room. In here, some Chimera should attack from a walkway above you, as well as drones. After that, there should be a ramp in front of you leading to the walkway. To the left of the walkway is a glass wall and an explosive device on the other side. Toss a Frag Grenade through the opening to set off the device. It destroys the wall and lets you reach this on the other side.

Name: The Chimera Drone On

Chapter: Rotterdam

Area: 02

Location: In the same area as the above Intel, when you get the power on, you have to exit through a doorway (Boilers will come out of this doorway). Right next to this door there is a pipe along the floor. Enter from the side near the door and crawl through to find this.

Name: Never Shrink From a Fight

Chapter: Rotterdam

Area: 04

Location: When you start the level, turn around and retreat down the beach to the water. You should see a black boat that was used during the cutscene. On the edge of this boat you'll find this one.

Name: A Drain on our Resources

Chapter: Bonn

Area: 01

Location: Go through the level until you find a Hybrid inside one of the buildings that runs away. It should lead you to a whole group of them. Kill them, then cross a beam to a barricade. Tear down the barricade and then enter and drop down into the next room. When you drop down, turn around and you can find this.

Name: Iron Horse

Chapter: Bonn

Area: 02

Location: Inside the very large chamber with the walkways where you locate the Auger, find one of the platforms right next to a large walled off area. Get on this platform and you can drop into the walled off area from here to find this.

Name: The Fallen Are Not Forgotten

Chapter: Bonn

Area: 03

Location: In the chamber with the circular walkways. You have to take a lift up to a new floor. Fight your way to another switch and another lift, but do not activate it. Go past it and you should find a narrow beam to cross. On the other side is a soldier's body and this right next to it.

Name: Cold as Ice

Chapter: Bonn

Area: 04

Location: Fight the enemies in the initial room, then cross over to the other side. The exit to this room will be on your left. Right across from it is a glass window. On the other side is an explosive device. Shoot through the wall with the Auger to set it off and blow the wall open. Head through and turn right. You should find this in the corridor.

Name: Boot Laces and Bubble Gum

Chapter: Construction Zone

Area: 02

Location: At one point in the stage, you'll have to cross a lava river by taking a series of moving platforms across. When you take the second lift, turn around and look for some Worker Drones. Shoot one with your Auger and it should malfunction, activating a nearby console that pulls the platform toward a new area. Get off and find the metal beam sticking out. Claim this on top of it.

Name: Up is Down, Down is Up

Chapter: Construction Zone

Area: 03

Location: Not too far into the stage, you'll come to a large canyon where some

drones scatter as some Titans attack you. After you defeat them, look for the large tunnel dug into the ground on your left. Enter it and just before some green gas you'll find this.

Name: Burn Before Reading

Chapter: Luxembourg

Area: 01

Location: Towards the end of the level, you'll go through a little underground corridor where Leapers attack you. Move forward and to the right of the stairs leading up, there is a room. Enter and follow this to a second room where this can be found in an alcove.

Name: Guinea Pig

Chapter: Luxembourg

Area: 02

Location: Follow Parker into the room where she tries to get the power back on. Turn right from the entrance of this room and find the metal cart. Push it by interacting and you can then climb the boxes and objects here to get on the other side. Find the bed to find this one.

Name: Sky High Treason

Chapter: Luxembourg

Area: 02

Location: After you crawl through a duct in the wall, you'll come into a room with a few Hybrids. Defeat them, then turn left out into the next hall. A lot of Boilers attack. Patiently defeat all of them and then go down to this corner and turn left. You'll come to a fork. Go left (continuing down the hallway) and you'll reach a dead end with some objects and junk. Among them, you'll find this.

Name: Blood of the Fallen

Chapter: Luxembourg

Area: 04

Location: After you fight the Titan, go down the corridors until you start seeing enemies on the walkways above the trench. Eventually you should run into a VTOL with its propeller in the way. Shoot the engine to freeze it. Go just a little farther and look for an opening to your left. Enter and you can go inside the VTOL to find this.

Name: 120 Men

Chapter: Paris Catacombs

Area: 02

Location: After the scene with Mallery, you'll climb up into an area with Assault Drones and then Slipskulls. Defeat them all and then proceed to a staircase. Ignore it and go around it to the right. Jump a gap to reach the far cave wall. Stand on the left of a rock here and push it out of the way. Enter this secret area to find this.

Name: Scars of Youth

Chapter: Paris Catacombs

Area: 03

Location: After dealing with the Titan, you drop down to the lower area and encounter some Assault Drones emerging from the water. Dive into the water and go left around the broken bridge. Down in a small niche, you should find a gargyle statue under the water. Right in front of it, you'll find this.

Name: Revolution, Post-Mortem

Chapter: Chrysalis Lair

Area: 02

Location: After the first swimming sequence, you should pop up in an area with

some Boilers, Steelheads, and a Titan. Defeat them all and go forward to fight a few more Boilers. Turn right and go around the rock on your right. Find some Storm Rifle Alt. ammo. Keep going and you'll find this behind a wired fence.

Name: Tracking Mallery

Chapter: Chrysalis Lair

Area: 02

Location: During the boss fight with Mallery, find this under the platform he is standing on.

CLOVEN LORE INTEL

Name: The Inhuman Doll

Chapter: Rotterdam

Area: 01

Location: Get to the area where the soldier has his neck broken by a Hybrid. Defeat them first. Turn to your right now. To the right of the fireplace is a trunk. Climb onto this, and then you can climb through an opening in the wall. In here you'll find this, among other things.

Name: The Last Days of Pompeii

Chapter: Rotterdam

Area: 02

Location: After the Leaper attack, turn the valve to raise the water. Turn around and return to the sewer. Enter and turn right. Don't move too far and instead, look up for an opening in the ceiling. Let the water lift you up and you can climb out here. You can find this here.

Name: Killing the Exodus

Chapter: Rotterdam

Area: 04

Location: When you start the level, turn around and head back toward the beach. To the right of the black boat there is a small niche with this guarded by a pop-up mine.

Name: Down the Volga

Chapter: Bonn

Area: 01

Location: In the sewers, right before the last Leaper attack, stand near the Schrotflinte ammo pick-up. Look along this corridor for the small openings at the bottom of the walls. One on the left can be crawled through. Find this on the other end.

Name: Signs Below

Chapter: Bonn

Area: 02

Location: At the start of the level, go forward and some drones should attack. To the left of the doorway, in the corner, you can find this.

Name: Deep Images

Chapter: Bonn

Area: 03

Location: This one is in that area with the circular walkways around the tower in the center. Wait until you've taken two lifts up. After the second lift, turn left and you'll find this in the corner, just near a symbol on the wall.

Name: Chew on This

Chapter: Bonn

Area: 04

Location: In one corridor toward the end of the stage, a bunch of Boilers and a Titan will attack you. Defeat them all. On the other side, ignore the exit, and instead find the other glass window with another explosive device behind it. Shoot through the wall with your Auger and you'll be able to enter and find this in the corner.

Name: Leben Geist

Chapter: Construction Zone

Area: 02

Location: On a high up ledge, you'll reach a turret. Use this turret to gun down Hybrids and a Titan around the outpost. When they're dead, get down there and go left around the entire outpost to find a jeep on the other side. Near a body, you should find this.

Name: Secrets and Passageways

Chapter: Construction Zone

Area: 02

Location: After riding the platforms, you'll deal with some drones and then eventually reach another outpost. Fend off the inhabitants. You can go around this outpost like the one earlier. Behind is a digging machine and a patch of lava. With more than half health, you can run across and grab the Intel. With full health, you might be able to grab it and make it back. You won't lose the Intel if you die.

Name: The Flesh Eaters

Chapter: Construction Zone

Area: 03

Location: Enter the large canyon where the drones will fly away and two Titans close in on you. Defeat them, then move forward. In the top left corner is a fenced off area with some digging machine working. Shoot the explosive white orb device inside and that stops the device. Now walk around to the right to enter this area and find this on the ground.

Name: Living the Angry Night

Chapter: Luxembourg

Area: 01

Location: From the start, you and Cartwright will charge down the corridor, defeating numerous Hybrids and a Brute. At the end, fight two more Hybrids and turn left to find the doors that need to be sealed. Instead of sealing them, step through and enter the corridor. On the left you'll find this.

Name: Malikov's Legacy

Chapter: Luxembourg

Area: 03

Location: Follow Bouchard up the ladder. As soon as you climb up, look on the wall in front of you for a pipe. Grab on and shimmy over to the left and drop down. Over here you should easily find this.

Name: Torture and Madness

Chapter: Luxembourg

Area: 03

Location: When handed the serum, go down the adjacent corridor. Turn the corner and it leads to a dead end where you can place the vial in. Don't do that. Locate the blackboard on the wall. To the left of it is a crate you can push. Push it to reveal a crawlspace. Go on through and find a secret room with a large cage. Open the door and find this inside.

Name: In Their Wake

Chapter: Luxembourg

Area: 04

Location: After you are finished using the turret to defend the VTOL, fend off several Assault Drones from inside the bunker. When they're destroyed, step out into the trench, but turn around so you can see the roof of the bunker. A Cloven will be there. Shoot it down immediately and it will fall. Search the area around its body to find this.

Name: They Taste of Death

Chapter: Paris Catacombs

Area: 01

Location: At the end of the level, you'll come to a chamber with a campfire and numerous waves of enemies ranging from Assault Drones to Leapers. When you drop down and finish off most of them, a Brute knocks down a gate and approaches you. Defeat it. Opposite of that gateway is a doorway leading to a ramp that takes you to a locked door. In the corner, amongst some bones, you'll find this.

Name: Smoked Ham

Chapter: Paris Catacombs

Area: 02

Location: Early in the level, you'll be attacked by a Cloven. After defeating him, find a crawlspace on your left. Enter and defeat the enemies inside. On the wall opposite the crawlspace, on the left side, you should find some ledges to climb up. Climb all the way up, defeat the Hybrids, and you can reach a high platform where you'll find this.

Name: Four Leaf Cloven

Chapter: Paris Catacombs

Area: 03

Location: You'll enter a cave like area where you'll be swarmed by a ton of drones. Defeat them and then go left along the cliff to find an elevator with more enemies. Finish them off, then go past the elevator and along the adjacent cliff. Look down for a ledge below the cliff to drop down to. Drop down to the next ledge and you can crawl through an opening in the wall. Inside you'll find this on the right.

Name: Unarmed and Deadly

Chapter: Paris Catacombs

Area: 03

Location: When you ride that lift, you get a scene. After it's over, turn around. Wait for the elevator to go down far enough and you should see along the shaft wall, an open area. Run over to it before the elevator passes it. Enter and you'll find this inside. If you pass it, just intentionally die and you'll start back on the elevator.

Name: Tender Meat

Chapter: Paris Catacombs

Area: 04

Location: After you depart the Burrower tunnel, rush into the next room. Without wasting any time, find the two Cloven and shoot them immediately. Now, deal with a few Chimera and find the dead body in the corner near some coffins. If you prevented the Cloven from reaching it, you'll find this near the body's head.

Name: Cloven Love Their Children, Too

Chapter: Chrysalis Lair

Area: 02

Location: You'll come to a turret and have to use it to defeat some Hybrids and Assault Drones. Once they're down, activate the switch to open another hole in the ice. Dive in and find near you, some rocky columns under the water. Behind

these columns on the floor, you should find this.

SECRETS OF THE MAQUIS INTEL

Name: From the Mouths of Babies

Chapter: Rotterdam

Area: 01

Location: As soon as the game begins and you obtain control over Grayson, bolt into the room to your left. In the corner you should see a fire brewing. In front of the window you will find this. If you wait too long, the fire will consume it. Restart if that happens.

Name: Toaster Shortage

Chapter: Rotterdam

Area: 02

Location: After you raise the water in the Leaper area, climb onto the wooden platform. To the right of the gateway, there are some containers you can climb. Climb even further up from there and you can drop down to an area on the other side and find this.

Name: Radio-Free Rotterdam

Chapter: Rotterdam

Area: 04

Location: When you reach the top of the tower and are reunited with Mallery, help him disable some of the power cells. Eventually, some Hybrids will appear out of a doorway. To the right of that doorway is a corner (where Boilers inevitably appear). In that corner you'll find this.

Name: Frozen Assets

Chapter: Bonn

Area: 01

Location: Not too far into the level, you'll come to a few rooms with many pop-up mines. Just around there, you should see a desk in front of a really large safe. If you approach the safe's door (on the left), you can open it up. Inside, you'll find this.

Name: The Scorched Earth

Chapter: Bonn

Area: 01

Location: You'll cross a bridge from one building to another. There should be a staircase in front of you, and a dresser on your right. Climb onto the dresser and then climb onto the ledge here too. Shimmy over while hanging and you can climb up to a platform above and find this.

Name: The Last Reich

Chapter: Bonn

Area: 01

Location: Fight some drones and a Hybrid, then cross another bridge to the next building. Hop out the window and there should be a Chimera gateway on your right. To your left however, is a crawlspace in the corner. Enter and you'll find this in a small safe in the secret room.

Name: Mallery's Lunch

Chapter: Bonn

Area: 02

Location: When you start the level, turn around. You should see the lift that was used during the cutscene. A console switch is on a column. Go behind the switch and you'll find this.

Name: The Nights Go By

Chapter: Bonn

Area: 03

Location: You'll eventually come to a large chamber where you have to throw an underwater lever to raise the water level. Defeat the Sirens and then climb out onto the platform where two Hybrids attack. Behind them is a gateway you can enter. Inside you'll find a body as well as this on the ground.

Name: Bouchard's Necklace

Chapter: Bonn

Area: 04

Location: To find this one, you have to follow the same requirements as the Retribution Intel: Cold as Ice. To recap, in the first area of the game, you'll defeat some enemies, then cross over to the other side of the room. To the left is the exit. Across from that is a glass window with an explosive device behind it. Use your Auger to hit it and blow the glass. Inside, you'll find the Cold as Ice Intel. Behind it though, is a silver gateway. Approach it and it opens. In here, you'll find this one.

Name: Tricon Rail Line

Chapter: Construction Zone

Area: 02

Location: Early in the stage, you should be in a canyon area where some Hybrids attack. On your left should be a digging machine, scraping away at the ground. Above it is a white explosive device. Shoot it to stop the machine. On the wall now to your left is a piece of scrap that you can lift. Underneath it, you will find this.

Name: UED Field Report

Chapter: Construction Zone

Area: 03

Location: You'll come to an area where a lava river separates you from a bunch of Hybrids. They'll shoot at you from their side. Defeat them, then turn around and search in the corner for a red and white object. It happens to be a pigeon. Search right near it for this.

Name: Beg, Borrow, but Mostly Steal

Chapter: Luxembourg

Area: 01

Location: Go all the way through until you reach a room where two Maquis soldiers get blown up. Go down and around this room until you find a ladder. Behind the ladder should be a hell lot of fire. If you go just behind the ladder, without getting too close, you can climb onto a machine. Stay to the right still, away from the fire and open a cabinet here to find this.

Name: The Rack

Chapter: Luxembourg

Area: 02

Location: Go through until you enter a room where you are automatically attacked by a Leaper. Throw it off, then crush the rest of the little buggers. Inside the room they were guarding, in the top right corner behind a bunk bed is a rack. On the bottom end, you'll spot this.

Name: The Lowest Depths

Chapter: Luxembourg

Area: 04

Location: Turn around at the start of the level and walk through the open door. On your right you should see this one easily.

Name: Out of God's Hands

Chapter: Luxembourg

Area: 04

Location: Enter the first bunker. On your left is a ramp and at the top, two Hybrids attack. Defeat them, then look on the right wall for a crate. Stand to the left and you can push it out of the way. This lets you enter the secret room. On your right, you can find this.

Name: Draco's Dog-Tags

Chapter: Paris Catacombs

Area: 01

Location: After you clear out the first area of enemies, approach the gate with Mallery. Grab the chain but do NOT pull it. Let go immediately and turn around. On the opposite wall, a new doorway will have opened. Enter and you can find this inside.

Name: If You Hear the Cloven

Chapter: Paris Catacombs

Area: 04

Location: When you reach the end of the Burrower tunnel at the start of the stage, drop down and enter the next area. On your right is a dead end with some Chaingun ammo. To the left of the Chaingun ammo, there is a grate in the floor. Stand on the left side of this (exact position might need some trial and error) and you can find a spot to lift the grate and pull it out. Enter the area revealed and you can find this.

Name: Red Crumbs

Chapter: Paris Catacombs

Area: 04

Location: Go into the large chamber where you have to rotate platforms to connect bridges. Keep going until you reach an area where you are under fire from Hybrids ahead of you, and a Brute on your left. Defeat them, then go to the next tower. Ignore the switch and find a narrow beam extending from here to a ledge. Head over here and find this on the left.

Name: Cold Feet

Chapter: Chrysalis Lair

Area: 02

Location: Operate the first switch to open the first hole in the ice for your first chilly plunge. Defeat the Steelheads guarding it, but don't dive in yet. Head back toward the start and look for a fenced off area to your left. Look inside and you'll see another machine. Underneath the ice is one of those white explosive orbs. Shoot it with your Auger and set it off to blow a hole in the ice. Now return to the first hole and dive in. Swim past the first one on your left and surface at the second one. Climb out and you can find this around here.

INFECTED INTEL

(Note: You can find these Intel ONLY if you're playing in Infected Mode!)

Name: Are We Soldiers or Archeologists?

Chapter: Rotterdam

Area: 01

Location: After giving Cartwright sniper cover, meet up with him on the street. The first Hybrids you meet will come from the balcony and a doorway. Enter that doorway afterward and turn left to find this.

Name: 'Strange' is a Relative Term

Chapter: Rotterdam

Area: 02

Location: After flooding the sewers following the Leaper attack, go back to the entrance. Turn right and enter the sewers, then turn left. Head all the way down and turn left again. Find a hole in the ceiling to climb up. In this room you will find this.

Name: Yanks aren't Talking

Chapter: Rotterdam

Area: 03

Location: At the dock, after defeating all three Titans, look for a bunch of boxes and containers on the left side. Climb up the yellow container, then onto a ledge. Grab a pipe on the wall here and shimmy over. Drop down, grab another pipe, shimmy even further to the left and drop down once again. This one should be right nearby.

Name: The Yanks' Dirty Work

Chapter: Rotterdam

Area: 04

Location: At the start of the level, Mallery should be standing near a black object in the sand. Go around this object and you should find this.

Name: Too Big to Carry

Chapter: Bonn

Area: 01

Location: Right when the level begins, turn around. Go around the obstruction and on the other side, you can find this.

Name: We're Not Alone

Chapter: Bonn

Area: 02

Location: At the start of the level, turn around and find the elevator. On Infected Mode, the switch is lit green and can be used. Take it down a little and look for a window on the left. Approach it and you can grab this.

Name: Alien Erosion

Chapter: Bonn

Area: 02

Location: After passing through the first door, you'll be at the bottom of a ramp. Several enemies will attack you from ahead. When you're done, go to the left toward the edge of this platform. You should automatically hang over the edge. Drop down to this secret area below and find this on the ground.

Name: Sirens or Furies?

Chapter: Bonn

Area: 03

Location: Enter the chamber where you must throw the underwater switch. Defeat the Furies and then dive underwater. Look for the gateway at the very bottom and approach it. It'll open. Pass through and enter another doorway to reach a tube. Swim down this tube and you'll eventually come to a dead Siren. Below its body, you'll find this.

Name: Power of the Atom

Chapter: Bonn

Area: 04

Location: You'll eventually have to go underwater where you'll encounter two Sirens. Defeat them, then enter the little alcove on the left where they emerged from. Inside is a door that will open. Inside there is a hidden room where you can find this.

Name: Screaming Roger Cosby

Chapter: Construction Zone

Area: 02

Location: You'll have to eventually man a turret near a Chimera outpost. The enemies guarding the outpost are mostly Hybrids and a Titan. Defeat them, then head down there. Go around the left side of the outpost to the back. You'll find a jeep on its side, plus this. It's the same location as the Leben Geist Cloven Lore Intel.

Name: Buried Secrets

Chapter: Construction Zone

Area: 03

Location: In the canyon where you fight the two Titans, look for the tunnel to your left. Enter. Just past the location of the Up is Down, Down is Up Intel, you'll hit some green gas. Pass through it and on the other side, find this.

Name: A Stink That Just Won't Quit

Chapter: Luxembourg

Area: 01

Location: Go down the Burrower tunnel until you reach an area to drop into that holds the Chaingun. A Hybrid attacks from the other side. Defeat him, then climb up to that ledge he came from. Amongst the rocks here, you should find this.

Name: Gray Skies

Chapter: Luxembourg

Area: 01

Location: Play through the whole level until you reach the hangar with the VTOL's. After the scene, turn around and find a ledge next to one of the VTOL's with a rolling staircase. Stand in front of the staircase and you can push it closer to the ledge. Take it up to a weird machine. Next to it, you should find this.

Name: Chink in the Armor

Chapter: Luxembourg

Area: 01

Location: See the above Intel for the previous location. On the same ledge, turn left and find a crate just below the platform. Stand near it to grab this.

Name: Wild Kingdom

Chapter: Luxembourg

Area: 02

Location: At one point in the level, you'll have to fight your way down several stories on the stairs. You'll encounter a lot of Slipskulls, a few Hybrids, and Boilers. Reach the very bottom where water is pouring into a Burrower hole. Jump in and dive down to find this.

Name: Super Sub-Human

Chapter: Luxembourg

Area: 04

Location: After protecting the VTOL, go into the trench until you find a few Hybrids and an armored Titan. Defeat it, then go around the pile of crates and boxes to the other side. Don't enter the next trench though. Turn around and face those boxes. There should be a small space to crawl through. Enter and find this inside.

Name: Treasure Trove

Chapter: Paris Catacombs

Area: 01

Location: At the start of the level, turn around. Find a pit with green gas. Drop down in there and find this.

Name: Alien Blood Diamond

Chapter: Paris Catacombs

Area: 02

Location: Near the end of the level, you'll come to a large area where several enemies attack you, starting with an Armored Titan emerging from a Burrower Tunnel. Defeat him, the Slipskulls, and any other enemies. Enter that Burrower tunnel and pass through the green gas to find this on the ground.

Name: How Long Have These Been Here?

Chapter: Paris Catacombs

Area: 03

Location: Fight your way around the large chamber until you defeat the two Brutes. Pass the shielded room and enter the corridor where a few Hybrids were hanging out. It leads to seemingly nowhere, but if you turn left at the end of this corridor, you can climb the short wall here and hop into a hidden pool. Swim down here and find a lever on the wall to pull. It slowly opens a wall. Enter the next chamber and pull another lever to open another wall. Surface on the other side and on the right in this room, you will find this on the shelf.

Name: Dark Mirror

Chapter: Paris Catacombs

Area: 04

Location: You'll start in a Burrower tunnel. Go to end where there is a hole to drop into. Some Hybrids attack from the other side. Defeat them, then walk around the hole on the left side. Amongst the green gas, you should find this.

Name: Bastard or a Saint, I Don't Know

Chapter: Chrysalis Lair

Area: 02

Location: Fight through the level until you man a turret to defeat some Hybrids and Assault Drones. After that, operate the next switch and dive into the water. On the left side down here, there should be a VTOL plane. On its nose, you can find this.

4. Locations by Stage / -----/

Now the Intels will be listed again. However this time, they will be listed in the exact order you can find them playing through every stage in order.

ROTTERDAM INTEL
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[Area 01: Burning Skies]-----

Name: From the Mouths of Babies

Series: Secrets of the Maquis

Location: As soon as the game begins and you obtain control over Grayson, bolt into the room to your left. In the corner you should see a fire brewing. In front of the window you will find this. If you wait too long, the fire will consume it. Restart if that happens.

Name: The Futile Defense

Series: Retribution

Location: After you push the cabinet down, follow Bouchard down the stairs.

When you land, turn around. In the corner there you should see it on the ground.

Name: The Inhuman Doll

Series: Cloven Lore

Location: Get to the area where the soldier has his neck broken by a Hybrid. Defeat them first. Turn to your right now. To the right of the fireplace is a trunk. Climb onto this, and then you can climb through an opening in the wall. In here you'll find this, among other things.

Name: Are We Soldiers or Archeologists?

Series: Infected

Location: After giving Cartwright sniper cover, meet up with him on the street. The first Hybrids you meet will come from the balcony and a doorway. Enter that doorway afterward and turn left to find this.

[Area 02: Crash Site]-----

Name: The Last Days of Pompeii

Series: Cloven Lore

Location: After the Leaper attack, turn the valve to raise the water. Turn around and return to the sewer. Enter and turn right. Don't move too far and instead, look up for an opening in the ceiling. Let the water lift you up and you can climb out here. You can find this here.

Name: Pass Me the Scalpel

Series: Retribution

Location: After you turn the valve to raise the water, return to the sewer. Turn right and go straight down to the end without making any other turns. At the bottom of the tunnel you can swim down to this.

Name: 'Strange' is a Relative Term

Series: Infected

Location: After flooding the sewers following the Leaper attack, go back to the entrance. Turn right and enter the sewers, then turn left. Head all the way down and turn left again. Find a hole in the ceiling to climb up. In this room you will find this.

Name: Toaster Shortage

Series: Secrets of the Maquis

Location: After you raise the water in the Leaper area, climb onto the wooden platform. To the right of the gateway, there are some containers you can climb. Climb even further up from there and you can drop down to an area on the other side and find this.

Name: My Brother's Ghost

Series: Retribution

Location: When you come to the inside of the facility, you'll eventually climb through a tube and wind up in a new room. In here, some Chimera should attack from a walkway above you, as well as drones. After that, there should be a ramp in front of you leading to the walkway. To the left of the walkway is a glass wall and an explosive device on the other side. Toss a Frag Grenade through the opening to set off the device. It destroys the wall and lets you reach this on the other side.

Name: The Chimera Drone On

Series: Retribution

Location: In the same area as the above Intel, when you get the power on, you have to exit through a doorway (Boilers will come out of this doorway). Right next to this door there is a pipe along the floor. Enter from the side near

the door and crawl through to find this.

[Area 03: Industrial Area]-----

Name: Yanks aren't Talking

Series: Infected

Location: At the dock, after defeating all three Titans, look for a bunch of boxes and containers on the left side. Climb up the yellow container, then onto a ledge. Grab a pipe on the wall here and shimmy over. Drop down, grab another pipe, shimmy even further to the left and drop down once again. This one should be right nearby.

[Area 04: Gun Tower]-----

Name: Never Shrink From a Fight

Series: Retribution

Location: When you start the level, turn around and retreat down the beach to the water. You should see a black boat that was used during the cutscene. On the edge of this boat you'll find this one.

Name: Killing the Exodus

Series: Cloven Lore

Location: When you start the level, turn around and head back toward the beach. To the right of the black boat there is a small niche with this guarded by a pop-up mine.

Name: The Yanks' Dirty Work

Series: Infected

Location: At the start of the level, Mallery should be standing near a black object in the sand. Go around this object and you should find this.

Name: Radio-Free Rotterdam

Series: Secrets of the Maquis

Location: When you reach the top of the tower and are reunited with Mallery, help him disable some of the power cells. Eventually, some Hybrids will appear out of a doorway. To the right of that doorway is a corner (where Boilers inevitably appear). In that corner you'll find this.

BONN INTEL

=====

[Area 01: Street Entrance]-----

Name: Too Big to Carry

Series: Infected

Location: Right when the level begins, turn around. Go around the obstruction and on the other side, you can find this.

Name: Frozen Assets

Series: Secrets of the Maquis

Location: Not too far into the level, you'll come to a few rooms with many pop-up mines. Just around there, you should see a desk in front of a really large safe. If you approach the safe's door (on the left), you can open it up. Inside, you'll find this.

Name: A Drain on our Resources

Series: Retribution

Location: Go through the level until you find a Hybrid inside one of the buildings that runs away. It should lead you to a whole group of them. Kill

them, then cross a beam to a barricade. Tear down the barricade and then enter and drop down into the next room. When you drop down, turn around and you can find this.

Name: Down the Volga

Series: Cloven Lore

Location: In the sewers, right before the last Leaper attack, stand near the Schrotflinte ammo pick-up. Look along this corridor for the small openings at the bottom of the walls. One on the left can be crawled through. Find this on the other end.

Name: The Scorched Earth

Series: Secrets of the Maquis

Location: You'll cross a bridge from one building to another. There should be a staircase in front of you, and a dresser on your right. Climb onto the dresser and then climb onto the ledge here too. Shimmy over while hanging and you can climb up to a platform above and find this.

Name: The Last Reich

Series: Secrets of the Maquis

Location: Fight some drones and a Hybrid, then cross another bridge to the next building. Hop out the window and there should be a Chimera gateway on your right. To your left however, is a crawlspace in the corner. Enter and you'll find this in a small safe in the secret room.

[Area 02: Waterfall Chamber]-----

Name: Mallery's Lunch

Series: Secrets of the Maquis

Location: When you start the level, turn around. You should see the lift that was used during the cutscene. A console switch is on a column. Go behind the switch and you'll find this.

Name: We're Not Alone

Series: Infected

Location: At the start of the level, turn around and find the elevator. On Infected Mode, the switch is lit green and can be used. Take it down a little and look for a window on the left. Approach it and you can grab this.

Name: Signs Below

Series: Cloven Lore

Location: At the start of the level, go forward and some drones should attack. To the left of the doorway, in the corner, you can find this.

Name: Alien Erosion

Series: Infected

Location: After passing through the first door, you'll be at the bottom of a ramp. Several enemies will attack you from ahead. When you're done, go to the left toward the edge of this platform. You should automatically hang over the edge. Drop down to this secret area below and find this on the ground.

Name: Iron Horse

Series: Retribution

Location: Inside the very large chamber with the walkways where you locate the Auger, find one of the platforms right next to a large walled off area. Get on this platform and you can drop into the walled off area from here to find this.

[Area 03: Underground Chamber]-----

Name: Sirens or Furies?

Series: Infected

Location: Enter the chamber where you must throw the underwater switch. Defeat the Furies and then dive underwater. Look for the gateway at the very bottom and approach it. It'll open. Pass through and enter another doorway to reach a tube. Swim down this tube and you'll eventually come to a dead Siren. Below its body, you'll find this.

Name: The Nights Go By

Series: Secrets of the Maquis

Location: You'll eventually come to a large chamber where you have to throw an underwater lever to raise the water level. Defeat the Sirens and then climb out onto the platform where two Hybrids attack. Behind them is a gateway you can enter. Inside you'll find a body as well as this on the ground.

Name: The Fallen Are Not Forgotten

Series: Retribution

Location: In the chamber with the circular walkways. You have to take a lift up to a new floor. Fight your way to another switch and another lift, but do not activate it. Go past it and you should find a narrow beam to cross. On the other side is a soldier's body and this right next to it.

Name: Deep Images

Series: Cloven Lore

Location: This one is in that area with the circular walkways around the tower in the center. Wait until you've taken two lifts up. After the second lift, turn left and you'll find this in the corner, just near a symbol on the wall.

[Area 04: Incubator Chamber]-----

Name: Cold as Ice

Series: Retribution

Location: Fight the enemies in the initial room, then cross over to the other side. The exit to this room will be on your left. Right across from it is a glass window. On the other side is an explosive device. Shoot through the wall with the Auger to set it off and blow the wall open. Head through and turn right. You should find this in the corridor.

Name: Bouchard's Necklace

Series: Secrets of the Maquis

Location: To find this one, you have to follow the same requirements as the Retribution Intel: Cold as Ice. To recap, in the first area of the game, you'll defeat some enemies, then cross over to the other side of the room. To the left is the exit. Across from that is a glass window with an explosive device behind it. Use your Auger to hit it and blow the glass. Inside, you'll find the Cold as Ice Intel. Behind it though, is a silver gateway. Approach it and it opens. In here, you'll find this one.

Name: Power of the Atom

Series: Infected

Location: You'll eventually have to go underwater where you'll encounter two Sirens. Defeat them, then enter the little alcove on the left where they emerged from. Inside is a door that will open. Inside there is a hidden room where you can find this.

Name: Chew on This

Series: Cloven Lore

Location: In one corridor toward the end of the stage, a bunch of Boilers and a Titan will attack you. Defeat them all. On the other side, ignore the exit, and instead find the other glass window with another explosive device behind it. Shoot through the wall with your Auger and you'll be able to enter and

find this in the corner.

CONSTRUCTION ZONE INTEL

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[Area 01: Mech Ride]-----

No Intel on this stage

[Area 02: Built Trenches]-----

Name: Tricon Rail Line

Series: Secrets of the Maquis

Location: Early in the stage, you should be in a canyon area where some Hybrids attack. On your left should be a digging machine, scraping away at the ground. Above it is a white explosive device. Shoot it to stop the machine. On the wall now to your left is a piece of scrap that you can lift. Underneath it, you will find this.

Name: Leben Geist

Series: Cloven Lore

Location: On a high up ledge, you'll reach a turret. Use this turret to gun down Hybrids and a Titan around the outpost. When they're dead, get down there and go left around the entire outpost to find a jeep on the other side. Near a body, you should find this.

Name: Screaming Roger Cosby

Series: Infected

Location: You'll have to eventually man a turret near a Chimera outpost. The enemies guarding the outpost are mostly Hybrids and a Titan. Defeat them, then head down there. Go around the left side of the outpost to the back. You'll find a jeep on its side, plus this. It's the same location as the Leben Geist Cloven Lore Intel.

Name: Boot Laces and Bubble Gum

Series: Retribution

Location: At one point in the stage, you'll have to cross a lava river by taking a series of moving platforms across. When you take the second lift, turn around and look for some Worker Drones. Shoot one with your Auger and it should malfunction, activating a nearby console that pulls the platform toward a new area. Get off and find the metal beam sticking out. Claim this on top of it.

Name: Secrets and Passageways

Series: Cloven Lore

Location: After riding the platforms, you'll deal with some drones and then eventually reach another outpost. Fend off the inhabitants. You can go around this outpost like the one earlier. Behind is a digging machine and a patch of lava. With more than half health, you can run across and grab the Intel. With full health, you might be able to grab it and make it back. You won't lose the Intel if you die.

[Area 03: Construction Zone]-----

Name: Up is Down, Down is Up

Series: Retribution

Location: Not too far into the stage, you'll come to a large canyon where some drones scatter as some Titans attack you. After you defeat them, look for the large tunnel dug into the ground on your left. Enter it and just before some green gas you'll find this.

Name: Buried Secrets

Series: Infected

Location: In the canyon where you fight the two Titans, look for the tunnel to your left. Enter. Just past the location of the Up is Down, Down is Up Intel, you'll hit some green gas. Pass through it and on the other side, find this.

Name: The Flesh Eaters

Series: Cloven Lore

Location: Enter the large canyon where the drones will fly away and two Titans close in on you. Defeat them, then move forward. In the top left corner is a fenced off area with some digging machine working. Shoot the explosive white orb device inside and that stops the device. Now walk around to the right to enter this area and find this on the ground.

Name: UED Field Report

Series: Secrets of the Maquis

Location: You'll come to an area where a lava river separates you from a bunch of Hybrids. They'll shoot at you from their side. Defeat them, then turn around and search in the corner for a red and white object. It happens to be a pigeon. Search right near it for this.

LUXEMBOURG INTEL

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[Area 01: Casemates]-----

Name: Living the Angry Night

Series: Cloven Lore

Location: From the start, you and Cartwright will charge down the corridor, defeating numerous Hybrids and a Brute. At the end, fight two more Hybrids and turn left to find the doors that need to be sealed. Instead of sealing them, step through and enter the corridor. On the left you'll find this.

Name: A Stink That Just Won't Quit

Series: Infected

Location: Go down the Burrower tunnel until you reach an area to drop into that holds the Chaingun. A Hybrid attacks from the other side. Defeat him, then climb up to that ledge he came from. Amongst the rocks here, you should find this.

Name: Beg, Borrow, but Mostly Steal

Series: Secrets of the Maquis

Location: Go all the way through until you reach a room where two Maquis soldiers get blown up. Go down and around this room until you find a ladder. Behind the ladder should be a hell lot of fire. If you go just behind the ladder, without getting too close, you can climb onto a machine. Stay to the right still, away from the fire and open a cabinet here to find this.

Name: Burn Before Reading

Series: Retribution

Location: Towards the end of the level, you'll go through a little underground corridor where Leapers attack you. Move forward and to the right of the stairs leading up, there is a room. Enter and follow this to a second room where this can be found in an alcove.

Name: Gray Skies

Series: Infected

Location: Play through the whole level until you reach the hangar with the VTOL's. After the scene, turn around and find a ledge next to one of the VTOL's with a rolling staircase. Stand in front of the staircase and you can push it closer to the ledge. Take it up to a weird machine. Next to it, you should find this.

Name: Chink in the Armor

Series: Infected

Location: See the above Intel for the previous location. On the same ledge, turn left and find a crate just below the platform. Stand near it to grab this.

[Area 02: Lower Tunnels]-----

Name: Guinea Pig

Series: Retribution

Location: Follow Parker into the room where she tries to get the power back on. Turn right from the entrance of this room and find the metal cart. Push it by interacting and you can then climb the boxes and objects here to get on the other side. Find the bed to find this one.

Name: The Rack

Series: Secrets of the Maquis

Location: Go through until you enter a room where you are automatically attacked by a Leaper. Throw it off, then crush the rest of the little buggers. Inside the room they were guarding, in the top right corner behind a bunk bed is a rack. On the bottom end, you'll spot this.

Name: Sky High Treason

Series: Retribution

Location: After you crawl through a duct in the wall, you'll come into a room with a few Hybrids. Defeat them, then turn left out into the next hall. A lot of Boilers attack. Patiently defeat all of them and then go down to this corner and turn left. You'll come to a fork. Go left (continuing down the hallway) and you'll reach a dead end with some objects and junk. Among them, you'll find this.

Name: Wild Kingdom

Series: Infected

Location: At one point in the level, you'll have to fight your way down several stories on the stairs. You'll encounter a lot of Slipskulls, a few Hybrids, and Boilers. Reach the very bottom where water is pouring into a Burrower hole. Jump in and dive down to find this.

[Area 03: Science Labs]-----

Name: Malikov's Legacy

Series: Cloven Lore

Location: Follow Bouchard up the ladder. As soon as you climb up, look on the wall in front of you for a pipe. Grab on and shimmy over to the left and drop down. Over here you should easily find this.

Name: Torture and Madness

Series: Cloven Lore

Location: When handed the serum, go down the adjacent corridor. Turn the corner and it leads to a dead end where you can place the vial in. Don't do that. Locate the blackboard on the wall. To the left of it is a crate you can push. Push it to reveal a crawlspace. Go on through and find a secret room with a large cage. Open the door and find this inside.

[Area 04: Defensive Bunkers]-----

Name: The Lowest Depths

Series: Secrets of the Maquis

Location: Turn around at the start of the level and walk through the open door. On your right you should see this one easily.

Name: Out of God's Hands

Series: Secrets of the Maquis

Location: Enter the first bunker. On your left is a ramp and at the top, two Hybrids attack. Defeat them, then look on the right wall for a crate. Stand to the left and you can push it out of the way. This lets you enter the secret room. On your right, you can find this.

Name: In Their Wake

Series: Cloven Lore

Location: After you are finished using the turret to defend the VTOL, fend off several Assault Drones from inside the bunker. When they're destroyed, step out into the trench, but turn around so you can see the roof of the bunker. A Cloven will be there. Shoot it down immediately and it will fall. Search the area around its body to find this.

Name: Super Sub-Human

Series: Infected

Location: After protecting the VTOL, go into the trench until you find a few Hybrids and an armored Titan. Defeat it, then go around the pile of crates and boxes to the other side. Don't enter the next trench though. Turn around and face those boxes. There should be a small space to crawl through. Enter and find this inside.

Name: Blood of the Fallen

Series: Retribution

Location: After you fight the Titan, go down the corridors until you start seeing enemies on the walkways above the trench. Eventually you should run into a VTOL with its propeller in the way. Shoot the engine to freeze it. Go just a little farther and look for an opening to your left. Enter and you can go inside the VTOL to find this.

PARIS CATACOMBS INTEL

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[Area 01: Upper Tunnels]-----

Name: Treasure Trove

Series: Infected

Location: At the start of the level, turn around. Find a pit with green gas. Drop down in there and find this.

Name: Draco's Dog-Tags

Series: Secrets of the Maquis

Location: After you clear out the first area of enemies, approach the gate with Mallery. Grab the chain but do NOT pull it. Let go immediately and turn around. On the opposite wall, a new doorway will have opened. Enter and you can find this inside.

Name: They Taste of Death

Series: Cloven Lore

Location: At the end of the level, you'll come to a chamber with a campfire and numerous waves of enemies ranging from Assault Drones to Leapers. When you drop down and finish off most of them, a Brute knocks down a gate and

approaches you. Defeat it. Opposite of that gateway is a doorway leading to a ramp that takes you to a locked door. In the corner, amongst some bones, you'll find this.

[Area 02: Lower Tunnels]-----

Name: Smoked Ham

Series: Cloven Lore

Location: Early in the level, you'll be attacked by a Cloven. After defeating him, find a crawlspace on your left. Enter and defeat the enemies inside. On the wall opposite the crawlspace, on the left side, you should find some ledges to climb up. Climb all the way up, defeat the Hybrids, and you can reach a high platform where you'll find this.

Name: 120 Men

Series: Retribution

Location: After the scene with Mallery, you'll climb up into an area with Assault Drones and then Slipskulls. Defeat them all and then proceed to a staircase. Ignore it and go around it to the right. Jump a gap to reach the far cave wall. Stand on the left of a rock here and push it out of the way. Enter this secret area to find this.

Name: Alien Blood Diamond

Series: Infected

Location: Near the end of the level, you'll come to a large area where several enemies attack you, starting with an Armored Titan emerging from a Burrower Tunnel. Defeat him, the Slipskulls, and any other enemies. Enter that Burrower tunnel and pass through the green gas to find this on the ground.

[Area 03: Abandoned Processing Center]-----

Name: Scars of Youth

Series: Retribution

Location: After dealing with the Titan, you drop down to the lower area and encounter some Assault Drones emerging from the water. Dive into the water and go left around the broken bridge. Down in a small niche, you should find a gargoye statue under the water. Right in front of it, you'll find this.

Name: How Long Have These Been Here?

Series: Infected

Location: Fight your way around the large chamber until you defeat the two Brutes. Pass the shielded room and enter the corridor where a few Hybrids were hanging out. It leads to seemingly nowhere, but if you turn left at the end of this corridor, you can climb the short wall here and hop into a hidden pool. Swim down here and find a lever on the wall to pull. It slowly opens a wall. Enter the next chamber and pull another lever to open another wall. Surface on the other side and on the right in this room, you will find this on the shelf.

Name: Four Leaf Cloven

Series: Cloven Lore

Location: You'll enter a cave like area where you'll be swarmed by a ton of drones. Defeat them and then go left along the cliff to find an elevator with more enemies. Finish them off, then go past the elevator and along the adjacent cliff. Look down for a ledge below the cliff to drop down to. Drop down to the next ledge and you can crawl through an opening in the wall. Inside you'll find this on the right.

Name: Unarmed and Deadly

Series: Cloven Lore

Location: When you ride that lift, you get a scene. After it's over, turn

around. Wait for the elevator to go down far enough and you should see along the shaft wall, an open area. Run over to it before the elevator passes it. Enter and you'll find this inside. If you pass it, just intentionally die and you'll start back on the elevator.

[Area 04: DNA Storage Facility]-----

Name: Dark Mirror

Series: Infected

Location: You'll start in a Burrower tunnel. Go to end where there is a hole to drop into. Some Hybrids attack from the other side. Defeat them, then walk around the hole on the left side. Amongst the green gas, you should find this.

Name: Tender Meat

Series: Cloven Lore

Location: After you depart the Burrower tunnel, rush into the next room. Without wasting any time, find the two Cloven and shoot them immediately. Now, deal with a few Chimera and find the dead body in the corner near some coffins. If you prevented the Cloven from reaching it, you'll find this near the body's head.

Name: If You Hear the Cloven

Series: Secrets of the Maquis

Location: When you reach the end of the Burrower tunnel at the start of the stage, drop down and enter the next area. On your right is a dead end with some Chaingun ammo. To the left of the Chaingun ammo, there is a grate in the floor. Stand on the left side of this (exact position might need some trial and error) and you can find a spot to lift the grate and pull it out. Enter the area revealed and you can find this.

Name: Red Crumbs

Series: Secrets of the Maquis

Location: Go into the large chamber where you have to rotate platforms to connect bridges. Keep going until you reach an area where you are under fire from Hybrids ahead of you, and a Brute on your left. Defeat them, then go to the next tower. Ignore the switch and find a narrow beam extending from here to a ledge. Head over here and find this on the left.

CHRYSA LIS LAIR INTEL

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[Area 01: Mech Ride]-----

No Intel on this stage

[Area 02: River Approach]-----

Name: Cold Feet

Series: Secrets of the Maquis

Location: Operate the first switch to open the first hole in the ice for your first chilly plunge. Defeat the Steelheads guarding it, but don't dive in yet. Head back toward the start and look for a fenced off area to your left. Look inside and you'll see another machine. Underneath the ice is one of those white explosive orbs. Shoot it with your Auger and set it off to blow a hole in the ice. Now return to the first hole and dive in. Swim past the first one on your left and surface at the second one. Climb out and you can find this around here.

Name: Revolution, Post-Mortem

Series: Retribution

Location: After the first swimming sequence, you should pop up in an area with some Boilers, Steelheads, and a Titan. Defeat them all and go forward to fight a few more Boilers. Turn right and go around the rock on your right. Find some Storm Rifle Alt. ammo. Keep going and you'll find this behind a wired fence.

Name: Cloven Love Their Children, Too

Series: Cloven Lore

Location: You'll come to a turret and have to use it to defeat some Hybrids and Assault Drones. Once they're down, activate the switch to open another hole in the ice. Dive in and find near you, some rocky columns under the water. Behind these columns on the floor, you should find this.

Name: Bastard or a Saint, I Don't Know

Series: Infected

Location: Fight through the level until you man a turret to defeat some Hybrids and Assault Drones. After that, operate the next switch and dive into the water. On the left side down here, there should be a VTOL plane. On its nose, you can find this.

Name: Tracking Mallery

Series: Retribution

Location: During the boss fight with Mallery, find this under the platform he is standing on.

[Area 03: Birthing Chamber]-----

No Intel on this stage

[Area 04: Mother Chamber]-----

No Intel on this stage

5. Unlockables / -----/

Collecting all of the Intel for a specific series unlocks a new weapon. If you get all of the Intel in the game (save Infected), you also unlock another weapon.

Longbow 1S-1K

-Unlocked: Collect all 19 Retribution Intel

-Description: The Longbow has the same firing power as the turrets that fire those thin blue "missiles" with the loud sound. The primary fire sends one of these power bolts forward. Charge the alternate fire with L and the blast is more powerful and capable of piercing through multiple enemies. The Longbow is extremely effective against drones.

XR-004 Allure

-Unlocked: Collect all 20 Cloven Lore Intel

-Description: The Allure is a grenade launcher, pure and simple. Unlike a traditional grenade launcher however, its grenades do not go off on impact. Keep this in mind when using it. Holding L for the alternate fire will charge up a grenade that will stick to surfaces.

Plasma Grenade

-Unlocked: Collect all 19 Secrets of the Maquis Intel

-Description: The Plasma Grenade does the same damage roughly as Frag Grenades. The difference is that Plasma Grenades can stick to surfaces and enemies. May be useful for use against drones when aimed well.

He. 44 Magnum

-Collect: all 67 Intel (including Training)

-Description: The Magnum is a handy pistol from Resistance 2 that fires rounds that can be detonated with the secondary fire. It's a really useful gun against just about any foe.

6. Frequently Asked Questions

1) I'm looking for an Intel you mentioned, but can't find it?

A) If it's an Infected Intel, make sure you're playing in Infected Mode, otherwise you'll never find those ones. Make sure you also didn't already pick it up. Hit Pause and check your Intel menu. If you grab an Intel and die later on, you will still have the Intel.

2) Why not list the Training Intel?

A) I might do that later. I felt that since you don't actually "pick them up" and they are instead, given to you automatically, no real help or information needs to be given on them.

3) Why can't I view my Infected Intel anymore?

A) Yeah, you can only view them in Infected mode. Even if you collected them, you won't be able to view them unless in Infected Mode. Kinda dumb, I know.

4) If I replay a level just to get missing Intel, can I grab the Intel and then hit Quit?

A) Yes. Grab the Intel and it's automatically saved permanently. You can abort the level after that. The game will save once you quit and you're good to go. Don't grab the Intel and turn off your PSP!

7. Credits/Special Thanks

Thanks to a few people/organizations, including a couple tipsters who helped make this guide what it is.

-GameFAQs as always.

-My friend Mike for encouraging me to get the game.

-Tonio_D_Monio for "Toaster Shortage" Intel

-koedt for "The Flesh Eaters" Intel

-NightCroucher for "Out of God's Hands" Intel

-Geronimo Martinez for a tip about the "Tender Meat" Intel

8. Contact Info

If you wish to e-mail me, you can contact me at my primary e-mail address below. If you do, please include a telling subject line such as "Resistance" or "Intel" or something along those lines so I know what it is about. Try to refrain from unhelpful subject titles, especially ones in all caps like "HELP!" because I hate those. If you have a tip, please include a screen name or alias you go by so I can credit you if it's valid. I hate putting people's real names or e-mails down, so please follow that rule. Finally, you can ask me any questions about Resistance: Retribution, not just about Intel, so free to drop me a line if you have any questions at all.

E-Mail: veritas7ax@gmail.com

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