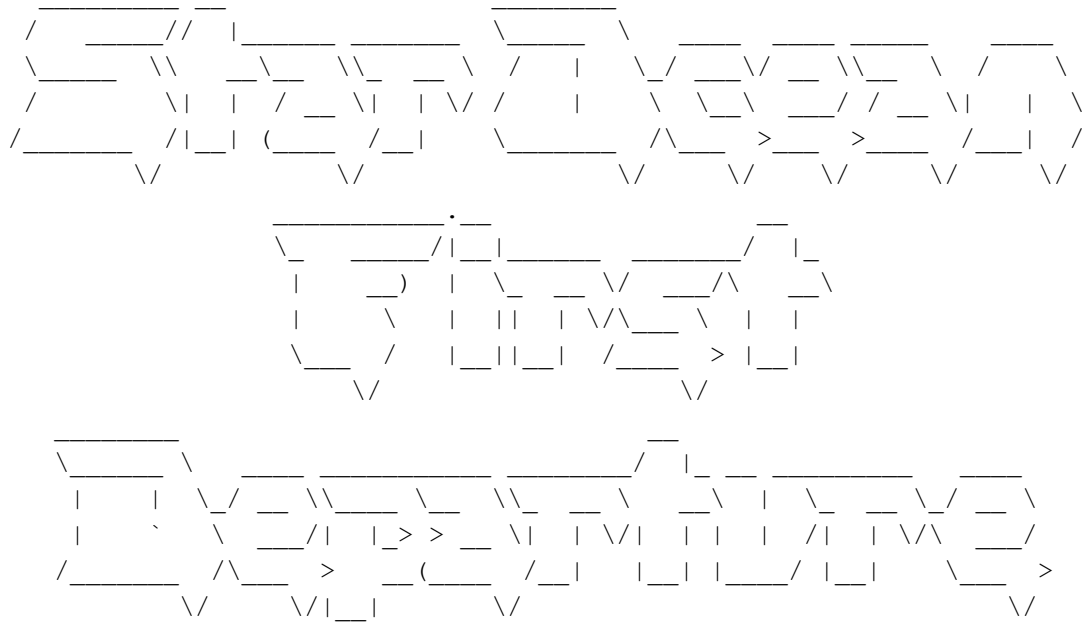


Star Ocean: The First Departure Private Action Guide

by Rikki_chan

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Private Action Guide for Star Ocean: First Departure for Playstation Portable

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O=====O
| Introduction (INTRO) |
O=====O

The Star Ocean universe has numerous different endings, depending on what characters you have and their affection toward each other.

In Star Ocean: First Departure this is also true. Although it doesn't have nearly as many endings as Star Ocean: The Second Story (for PSX) or Star Ocean: Second Evolution (for PSP) it still has quite a few.

Affection Levels, or AL, can be changed through choices made in Private Actions, or PAs, as well as through winning major battles. This guide will list all the Private Actions available as well as whether the PA changes the AL, and who it changes it for.

Most PAs will change a certain characters AL toward RODDICK. It is rare that a PA will change RODDICK's AL toward other characters (although there are a few that do).

This guide is being made while I'm writing my walkthrough (which is why it's taking so long to complete), but this gives you the benefit of ALL the PAs available.

However, there are so many combinations of characters you have that it is very possible I'm missing some PAs so if you see one that I don't have here please let me know!

Anyway, I hope you enjoy all the PAs in this game.

NOTE: These PA's don't give any plot spoilers, but if you don't want to know exactly what the PA is about, you probably shouldn't continue reading, as my guide will give you a summary of each PA.

MISSING: According to Shaneth21's PA Guide, there are 107 PA's in the game. I'm missing 2 of them. Which 2? I have no clue, as his guide isn't very organized and has no summary. If you notice I'm missing any, please let me know!

I'm also missing a couple AL for various ASHLAY PA's, please be patient for them. It takes a while for me to get them. If by any chance you have the AL for one of the PA's in which I don't, send me an e-mail (confirm it's the real AL change by telling me HOW you got it and I'll give you credit)

Search (CI000) for e-mail instructions.

O=====O
| Private Action Guide (PA000) |
O=====O

O-----O
| PA Key |
O-----O

Two stars (**) will indicate that this Private Action will continue in another town.

Three stars (***) will indicate a fixed ending between the characters involved in that Private Action.

N/A indicates that no affection levels are changed between characters involved in the Private Action.

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|      Kraat   (PA001)|
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1. Location: In front of the inn.
Characters involved: ILIA and RODDICK

Time it happens: After first appearing in Kraat.
(Once you leave Kraat it is available)

What's going on: ILIA wonders about Roaks postal system. RODDICK explains and tells a story about MILLIE's postal cat. Scene changes to MILLIE and RONYX. MILLIE thinks someone is talking about her.

Results: N/A

2. Location: South of the entrance
Characters involved: IOSHUA and RODDICK

Time it happens: After visiting the Celestial Ship. Seen Tatori PA #4.

What's going on: IOSHUA watches a brother and sister pair and reminisces about his sister.

Results: N/A

3. Location: Near the general store
Characters involved: MILLIE and RODDICK
Time it happens: After recruiting MILLIE

What's going on: MILLIE talks about a dream she had.

Results: N/A

4. Location: Entrance
Characters involved: RODDICK
Time it happens: After getting all the emblems.
Had to have seen PA #6 of Portmith (ILIA tells the story of Cinderella)

What's going on: RODDICK takes a nap and dreams he is a man-cinderella (aka: Cinder-RODDICK)

Results: N/A and Laughs "I wuv you my little kitten hehehe..."

5. Location: Entrance
Characters involved: PERICCI and RODDICK
Time it happens: After getting all the emblems

What's going on: PERICCI's sleeping and RODDICK yells "Look out there's a dog!"

Results: PERICCI -1 AL toward RODDICK

6. Location: Southern entrance
Characters involved: WELCH and RODDICK
Time it happens: After getting all the emblems

What's going on: WELCH is sleeping. RODDICK wonders what to do.

Results: "She'll catch a cold!" - N/A
"She looks comfortable enough..." - N/A

7. Location: Near the Inn
Characters involved: MILLIE and RODDICK
Time it happens: After recruiting RONYX

What's going on: MILLIE and ILIA find a cat. MILLIE wants you to name it.

Results:
NOTE: If you do not choose PERICCI first, then you can talk to MILLIE again to choose again. However, the first choice is always the dominate (unless the result is N/A). EX: If you choose Pomga first, then PERICCI then PERICCI's AL toward RODDICK will not cancel out. Only the first (-1 AL) will count.

NOTE2: Even if you name her PERICCI then leave, without playing the Ocarina, you'll still be able to come back and recruit her. Simply play the Ocarina above her. (Unknown when you can not recruit her anymore...)

"How about Spot?" - N/A
"How about Pomga?" - MILLIE and PERICCI -1 AL toward RODDICK
"How about PERICCI?" - Equip the Ocarina (accessory) then play (hit X) above the cat to recruit PERICCI. MILLIE and PERICCI +1 AL toward RODDICK.
"How about Lumi?" - N/A

8. Location: Inside the Inn
Characters involved: T'NIQUE and RODDICK
Time it happens: After recruiting T'NIQUE

What's going on: T'NIQUE is sleeping and RODDICK gets some ideas.

Results:
"Tickle him" - T'NIQUE -1 AL toward RODDICK
"What could he be dreaming of" - N/A
"Cover his mouth" - N/A
"Remove his glasses" - Talk to him. T'NIQUE +1 AL toward RODDICK
(RODDICK is mean...)

9. Location: North entrance of Town
Characters involved: PHIA and her two stalk--knights
Time it happens: After recieving all Emblems

What's going on: PHIA gets mad when she finds the 2 knights away from their posts and berates them.

Results: N/A

10. Location: Middle of Town
Characters involved: T'NIQUE and RODDICK
Time it happens: Must have a Salt Rice Ball. After recieving the Eye of Truth?

What's going on: T'NIQUE's eating a rice ball, so RODDICK asks what he likes to put inside them.

Results: You lose a Salt Rice Ball
"Fish and things, yes..." - T'NIQUE -1 AL toward RODDICK
"Of course I don't!" - T'NIQUE +3 AL toward RODDICK

O=====O
| Haute (PA002)|
O=====O

1. Location: Inside the Badam's Item Shop

Characters involved: ILIA and RODDICK

Time it happens: After accepting the job for Badam.

What's going on: ILIA's looking at some earrings. RODDICK comments on them.

Results:

** locks #10 PA in Haute (meaning your unable to do it)

"How about I buy them for you?" - ** opens PA #9 Portmith and #8 Autanim,
ILIA +2 AL toward RODDICK

"I bet they'd look great on you." - ILIA +1 AL toward RODDICK

"They look pretty cheap to me." - ILIA -1 AL toward RODDICK

2. Location: Outside Badam's Item Shop

Characters involved: ILIA, CYUSS, RODDICK

Time it happens: Anytime after recruiting CYUSS.

What's going on: ILIA wonders about the mural on the wall. CYUSS offers to tell you about it.

Results:

"Tell me!" - CYUSS +1 AL toward RODDICK, RODDICK +1 AL toward CYUSS

"I know about them." - N/A

3. Location: Southern Entrance

Characters involved: ASHLAY, Master, and RODDICK

Time it happens: Anytime after recruiting ASHLAY.

What's going on: Master tries to scam ASHLAY with crappy weapons. ASHLAY gets mad and wonders who would be stupid enough to buy them. RODDICK sweats because he was going to buy it.

Results: ??

4. Location: Below the Food Shop

Characters involved: RONYX and RODDICK and MAVELLE

Time it happens: After recruiting MAVELLE

What's going on: RONYX thinks the fellpool tails are monkey tails. RODDICK exclaims that they're CAT tails! RONYX then comments on the fact MAVELLE has no tail.

Results: N/A

5. Location: On the bridge

Characters involved: ILIA and MILLIE

Time it happens: After recruiting MILLIE. Must have MAVELLE.

What's going on: MILLIE tries to help ILIA with her love life.

Results: ** continued in Tropp

*** 1st PA of 3 to get RONYX/ILIA ending.

6. Location: Below the food shop

Characters involved: RODDICK and RONYX

Time it happens: After recruiting RONYX/MILLIE (you need MILLIE to see this).

What's going on: RONYX thinks the Fellpool tails are monkey tails and wants to touch RODDICKS. "But MILLIE let ILIA touch hers!"

Results: N/A

7. Location: Outside Item Shop

Characters involved: PERICCI and RODDICK

Time it happens: Have done PA #4 and agreed with PERICCI.

What's going on: RODDICK takes her to the Bunny.

Results: Bunny Whistle

PERICCI +1 AL toward RODDICK

8. Location: Item Shop

Characters involved: ILIA, RODDICK and MILLIE

Time it happens: Have done PA #8 in Autanim.

What's going on: ILIA is looking at some jewelry and RODDICK wants to know if she sees anything else. ILIA says 'not unless you want to give me a present', and then MILLIE comes in. MILLIE gets mad, RODDICK panics.

Results: MILLIE -2 AL toward RODDICK.

9. Location: North entrance

Characters involved: RODDICK and WELCH

Time it happens: After receiving the Eye of Truth. (Have done PA #6 in Kraat? UNCONFIRMED).

What's going on: RODDICK finds WELCH sleeping again. She talks in her sleep and embarasses RODDICK.

Results: N/A

-----NOT VERRIFIED-----

10. Location: Inside Badam's Item Shop

Characters involved: MILLIE, ILIA, and RODDICK

Time it happens: After recruiting MILLIE. Must NOT have done #1 PA in Haute.

What's going on: MILLIE walks in on RODDICK commenting on jewelry for ILIA.

Results:

Buy Millie a present = Millie +1 for Roddick

Buy Ilia a present = Ilia -1 for Roddick

Make a snarky comment = Millie -1 for Roddick

-----NOT VERRIFIED-----

O=====O
| Portmith (PA003) |
O=====O

1. Location: Bar

Characters involved: CYUSS, ILIA and RODDICK

Time it happens: After finishing the Pirate Hideout sidequest

What's going on: CYUSS and RODDICK get into somewhat of a fight with some thugs.

NOTE: To get this PA you are required to exit and re-enter the bar. First talk to CYUSS 3 times, leave. Re-enter and talk to CYUSS once, leave. Re-enter

and CYUSS should then get into a fight.

Results:

"Join in!" - CYUSS +1 AL toward RODDICK

"Watch the action." - CYUSS -1 AL toward RODDICK

2. Location: In front of the Weapon Shop

Characters involved: MILLIE and RODDICK

Time it happens: After recruiting MILLIE

What's going on: MILLIE wonders if you would find her if she didn't show up.

Results: "Of course" - MILLIE +1 AL toward RODDICK.

"I was just passing through" - MILLIE -1 AL toward RODDICK.

3. Location: Castle Entrance

Characters involved: PERICCI and RODDICK

Time it happens: After recruiting PERICCI and receiving the Muah Emblem

What's going on: PERICCI wants a treasure inside the Muah treasury.

Results: "That doesn't enter the equation" - PERICCI -1 AL toward RODDICK.

[Can't get the Bunny Whistle if you choose this.]

"Oh well...lets give it a shot" - PERICCI +1 AL toward RODDICK.

** continued in PA #7 Haute

4. Location: Docks

Characters involved: PERICCI and RODDICK

Time it happens: After recruiting PERICCI

What's going on: PERICCI wonders where her friends are.

Results: PERICCI +1 AL toward RODDICK

5. Location: North of entrance

Characters involved: MILLIE and MAVELLE

Time it happens: After recruiting MILLIE/MAVELLE

What's going on: MILLIE wonders how MAVELLE got her beauty.

Results: Talking to MILLIE after the scene will give you 2 choices:

"I have to admit" - MAVELLE -1 AL toward RODDICK

"I can't say it!" - MILLIE -1 AL toward RODDICK

Walking away w/o talking to them - N/A

6. Location: Skill Guild

Characters involved: ILIA and MILLIE

Time it happens: After recruiting MILLIE

What's going on: ILIA and MILLIE talk about fairy tails. ILIA tells MILLIE the story Cinderella.

Results: ** opens PA #4 in Kraat

7. Location: Near weapon shop

Characters involved: MILLIE and RODDICK

Time it happens: After receiving all 4 Emblems

What's going on: MILLIE asks RODDICK how he thinks DORNE is doing, and then

a they see a DORNE look-a-like.

Results: RODDICK +1 AL toward MILLIE.

Talking to MILLIE after the scene - MILLIE +1 AL toward RODDICK

8. Location: Bar

Characters involved: PHIA

Time it happens: After recruiting PHIA. Must have broken PHIA out of jail.

What's going on: PHIA sees CYUSS in the bar and tells him what has happened in Astral. CYUSS leaves to take care of it.

Results: ** opens PA #8 in Tropp

9. Location: Harbor

Characters involved: ILIA and RONYX

Time it happens: After recruiting RONYX. Must have bought ILIA earrings in PA #1 in Haute.

What's going on: RONYX wonders where ILIA got her earrings.

Results: RONYX -1 AL toward RODDICK.

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|      Autanim  (PA004)|
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1. Location: Next to the Skill Guild

Characters involved: ASHLAY and a Swordswoman

Time it happens: Anytime after recruiting ASHLAY

What's going on: A swordswoman says she wishes to be more like ASHLAY. ASHLAY gives her some advice.

Results: ??

2. Location: Entrance

Characters involved: IOSHUA, RODDICK, and (ASHLAY/PHIA/CYUSS)

Time it happens: After recruiting IOSHUA

What's going on: The people of Autanim are in awe of IOSHUA's wings. IOSHUA doesn't like the attention.

Results: "I better help" - IOSHUA +1 AL toward RODDICK

"I'll mess around" - ASHLAY/PHIA/CYUSS -1 AL toward RODDICK, IOSHUA -1 AL toward RODDICK.

** opens another PA if you get ERYS (unconfirmed)

3. Location: Near the item shop (east of entrance)

Characters involved: MAVELLE

Time it happens: After recruiting MAVELLE

What's going on: The painter wishes to paint MAVELLE's portrait.

Results: Doodles. N/A

** opens Autanim PA #5 if you get ERYS

4. Location: In front of the Weapon Shop

Characters involved: RONYX and ILIA

Time it happens: After recruiting RONYX

What's going on: RONYX see's a glitter in the water and tries to get a better look at it. ILIA warns him not the stand too close, but he falls anyway.

Results: N/A

5. Location: In front of Item Shop

Characters involved: ERYs

Time it happens: After recruiting ERYs, Have done Autanim PA #3 with MAVELLE

What's going on: The painter wants to draw a woman's portrait, because she reminds him of MAVELLE (he ignores ERYs!)

Results: Talk to her after the scene.

"Personality's important" - ERYs +1 AL for RODDICK

"Well, she's gotta have..." - ERYs -1 AL for RODDICK

6. Location: Entrance

Characters involved: ERYs, RODDICK, and (ASHLAY/CYUSS/PHIA)

Time it happens: After recruiting ERYs, had to have done a similar PA with IOSHUA (UNCONFIRMED)

What's going on: The citizens of Autanim are in awe of ERYs now.

Results: "I better help" - ERYs +1 AL for RODDICK

"I'll mess around a bit" - ASHLAY/CYUSS/PHIA -1 AL for RODDICK

7. Location: Inn

Characters involved: PHIA and RODDICK

Time it happens: After recruiting PHIA. Had to have broken PHIA out of jail.

What's going on: PHIA is depressed.

Results: "Cheer her up" - PHIA +1 AL toward RODDICK

"Leave her alone" - N/A

8. Location: Harbor

Characters involved: ILIA and MILLIE

Time it happens: After recruiting MILLIE. Had to have bought ILIA earrings in PA #1 in Haute.

What's going on: MILLIE hates how RODDICK is so nice toward other woman.

Results: ** continued in Haute #8

9. Location: North of Entrance

Characters involved: WELCH

Time it happens: After recruiting WELCH.

What's going on: The fanfic girls are trying to sell them to WELCH. Wow, they're really yaoi fangirls! Wait, I wanna know the whole story! WELCH is so red. =P

Results: N/A

10. Location: Inn/Bar

Characters involved: PHIA and RODDICK (CYUSS in party)

Time it happens: After recruiting PHIA

What's going on: RODDICK questions PHIA about her past and her relationship

with CYUSS. She tells him.

Results: PHIA +1 toward CYUSS

11. Location: Near Skill Guild

Characters involved: T'NIQUE and RODDICK

Time it happens: After receiving all Emblems

What's going on: T'NIQUE in his Werewolf form tries to convince some kids he's a wolf, then asks RODDICK for help.

Results: "He's a wolf." - T'NIQUE +1 AL toward RODDICK

"He's a dog!" - T'NIQUE -1 AL toward RODDICK

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|      Tatori   (PA005)|
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1. Location: Next to the Inn

Characters involved: ASHLAY and Puffy

Time it happens: Anytime after recruiting ASHLAY

What's going on: Puffy, the roleplaying girl tells ASHLAY about RPing. ASHLAY doesn't get it so Puffy calls him old. ASHLAY gets annoyed. Talking to him after the scene will let you see how he's doing in Puffy's RP world. It's funny.

Results: ??

2. Location: Arena

Characters involved: IOSHUA and RODDICK

Time it happens: After visiting the Celestial Ship.

What's going on: IOSHUA doesn't like the Arena. He wonders why you want to become stronger.

Results:

"To protect others" - IOSHUA +1 AL toward RODDICK

"To improve myself" - N/A

"Strength has no meaning"- IOSHUA -1 AL toward RODDICK

3. Location: Arena seating

Characters involved: MAVELLE, IOSHUA, and RODDICK

Time it happens: After recruiting MAVELLE

What's going on: MAVELLE wonders what IOSHUA would do if his sister ever hurt someone.

Results: MAVELLE +1 AL toward IOSHUA. IOSHUA +1 AL toward MAVELLE.

4. Location: In front of Inn

Characters involved: IOSHUA and RODDICK

Time it happens: After visiting the Celestial Ship.

What's going on: RODDICK wonders what IOSHUA's sister was like. IOSHUA reminisces.

Results: ** opens PA #2 in Kraat

5. Location: In front of the Weapon Shop

Characters involved: RONYX and RODDICK

Time it happens: After getting the Astral Emblem. Have to have ASHLAY in your party.

What's going on: RONYX and RODDICK talk about ASHLAY's arm

Results: ** opens PA #1 in Ionis

6. Location: Weapon Shop

Characters involved: CYUSS and RODDICK

Time it happens: After defeating Lord Lias' assassin.

What's going on: CYUSS comments on what a great job PHIA is doing as leader of the Astral Knights. 2 of PHIA's fanboy Astral Knights come in then, and talk about PHIA and how they love her.

Results: N/A

7. Location: Arena, fighting area

Characters involved: CYUSS and RODDICK

Time it happens: After receiving all Emblems

What's going on: CYUSS complains about the fighters in the Arena so he decides to jump in and "show them how it's done". You fight a 1-on-1 battle with CYUSS

Results:

If you win - Everyone except PHIA +1 AL toward CYUSS, PHIA +2 AL toward CYUSS

If you lose - Everyone except PHIA -1 AL toward CYUSS, PHIA -2 AL toward CYUSS

8. Location: Arena, entrance

Characters involved: T'NIQUE and RODDICK

Time it happens: After receiving all Emblems

What's going on: A child asks T'NIQUE to win the championship for him, and he agrees.

Results:

If you fight in the arena with T'nique after that, and win Rank A there will be a scene where that child jumps into the arena and says how T'nique kept his promise and then they both transform into wolves. Afterwards, T'nique explains to the party the origins of Lycanthropy, and after him, Roddick, and Millie leave the scene, Ronyx and Ilia discuss what Lycanthropy might be, such as a virus.

*** doing the above will get you T'NIQUE's special ending.

9. Location: North of Entrance

Characters involved: CYUSS, MILLIE, T'NIQUE and RODDICK

Time it happens: After receiving all Emblems

What's going on: CYUSS imitates (mocks) T'NIQUE and MILLIE thinks it's funny. T'NIQUE doesn't know what to think.

Results: N/A

O=====O
| Tropp (PA006) |
O=====O

1. Location: Bar

Characters involved: ILIA, ASHLAY, and RODDICK

Time it happens: After recruiting RONYX

What's going on: ILIA and ASHLAY have a drinking contest. ILIA wants to know who RODDICK is betting on.

Results: Choosing ILIA, ASHLAY will win (AL ?). Choosing ASHLAY, ILIA will win (AL ?). No matter what you choose, RODDICK will be forced to pay the 22,190Fol for the alcohol.

2. Location: Next to the Inn

Characters involved: RONYX, ILIA, MILLIE, and RODDICK

Time it happens: After getting the Van Emblem

What's going on: Classifying RONYX's symbology

Results: N/A

3. Location: Bar

Characters involved: RONYX, ILIA, and MILLIE

Time it happens: Had to have done a previous PA in Haute with MILLIE and ILIA

What's going on: ILIA fails to confess and RONYX is just clueless. MILLIE consoles.

Results: ** continued in Eckdart

*** 2 of 3 PAs to get a RONYX/ILIA ending

Talking to RONYX after the scene - RONYX +1 AL toward RODDICK and ILIA

4. Location: Next to the bar

Characters involved: MILLIE and RODDICK

Time it happens: After recruiting RONYX/MILLIE (depending on if you recruit MILLIE in Eckdart or Silvalant)

What's going on: MILLIE gets annoyed with the Mazzoi son for his treatment of his maid, Mana.

Results: N/A

** continued in Ionis #9 only if you recruited MILLIE in Eckdart. [1/3 PA set]

5. Location: Entrance

Characters involved: MILLIE and MAVELLE

Time it happens: After recruiting MILLIE/MAVELLE

What's going on: MILLIE wants to be MAVELLE's student of Beauty and MAVELLE says MILLIE doesn't need it.

Results: "MAVELLE's right" - MILLIE +2 AL toward RODDICK, MAVELLE +1 AL toward RODDICK

"It really doesn't suit you MILLIE" - MILLIE -3 AL for RODDICK, MAVELLE -1 AL toward RODDICK

6. Location: Inside the Inn, top floor

Characters involved: MILLIE, PERICCI, and RODDICK

Time it happens: After gathering 2 Emblems

What's going on: The girls imagine RODDICK in a dress.

Results: N/A

7. Location: East of entrance

Characters involved: ERYs and ASHLAY

Time it happens: After defeating the Crimson Sheild

What's going on: ASHLAY talks about the Crimson Sheild with ERYs

Results: ERYs gets +1 AL for ASHLAY

8. Location: Bar

Characters involved: PHIA and RODDICK

Time it happens: After recruiting PHIA. Must have broken PHIA out of jail.

Must have seen PA #8 in Portmith.

What's going on: RODDICK wants to know what's bothering PHIA.

Results:

"C'mon, let's talk about something happy!" - PHIA -1 AL toward RODDICK

"is it about CYUSS?" - PHIA +1 AL toward RODDICK

"I better not bother her." - PHIA -1 AL toward RODDICK

9. Location: North of Entrance

Characters involved: WELCH and RODDICK

Time it happens: After recruiting WELCH

What's going on: WELCH is promoting her love potions, people get suspicious and tell her to drink it.

Results: "I got a bad feeling about this..." - N/A. RONYX and ILIA come and...

"I should watch a little longer." - WELCH +1 AL toward RODDICK. She makes him drink it.

** continues in Ionis

10. Location: North of Entrance

Characters involved: T'NIQUE and PERICCI

Time it happens: After recruiting them both

What's going on: T'NIQUE wishes PERICCI would teach him her martial arts, so she does. T'NIQUE does it a bunch of times before getting it 'super cute'.

Results: ** continues in Eckdart PA #8

11. Location: Next to the bar

Characters involved: MILLIE and RODDICK

Time it happens: After recieving all Emblems. Had to have given Mana Creamy Cheese in PA #9 in Ionis.

What's going on: Mana trips when she comes out of the shop, but instead of angrily berating her The Mazzoi son affectionatly berates her. <3

Results: Luscious Gratin, Scrumptious Pizza, Delectable Cheese, and Treasured Gorgonzola

[3/3 PA set]

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O=====O
|      Eckdart  (PA007)|
O=====O
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1. Location: View point (northern most part of the city)

Characters involved: MAVELLE and RONYX

Time it happens: After recruiting MAVELLE and RONYX.

What's going on: RONYX questions MAVELLE's path of revenge. MAVELLE claims it is all she has left.

Results: N/A

2. Location: Bridge

Characters involved: MAVELLE

Time it happens: After recruiting MAVELLE. Before defeating the Crimson Shield

What's going on: MAVELLE questions villagers about the Crimson Shield.

Results: ** continued Eckdart PA #3

3. Location: Karner's Mansion (northwest of entrance)

Characters involved: MAVELLE and RODDICK

Time it happens: Have done Eckdart PA #2. Before defeating the Crimson Shield

What's going on: Karner gives MAVELLE the information about the Crimson Shield in return for some (random) information. RODDICK tells her the archfiend will be defeated soon.

Results: MAVELLE +1 AL toward RODDICK

4. Location: In front of the Inn

Characters involved: PERICCI and IOSHUA

Time it happens: After recruiting PERICCI

What's going on: PERICCI thinks IOSHUA looks yummy.

Results: N/A

5. Location: Entrance

Characters involved: ERYS and RODDICK

Time it happens: ?

What's going on: Talk to the dog. ERYS will soon appear and scare the shit out of it (and you).

Results: N/A or Death, you'll be laughing so hard.

6. Location: In front of the Jewel Shop

Characters involved: ILIA and RONYX

Time it happens: After getting the Eye of Truth. Had to have done the previous PA in Tropp where ILIA fails to confess her love.

What's going on: Everyone eavsdrops on ILIA and RONYX. RONYX buys ILIA some earrings.

Results: *** RONYX/ILIA ending

RONYX gets +5 AL for ILIA

ILIA gets +5 AL for RONYX

7. Location: All over town

Characters involved: ILIA, MILLIE, RODDICK, RONYX, WELCH (and the other female characters)

Time it happens: After recruiting WELCH

What's going on: RODDICK stumbles upon ILIA and WELCH fighting (yet again!). When RODDICK tries to stop it, he ends up pissing MILLIE off. ILIA and WELCH then decide to see who can pick up the most guys before they leave.

- In the northeastern part of town, PHIA drops something and a man gives her what she dropped, and admires her.
- In front of the Inn, a man flirts with MAVELLE.
- East of town, a man has been following ERYS around to get her name
- Harbor, a man flirts with PERICCI and she's just clueless

Results: N/A

8. Location: Northeast of entrance (in front of Jewel/Music Shop)

Characters involved: T'NIQUE, CYUSS, and PHIA

Time it happens: Continuation PA #10 in Tropp

What's going on: T'NIQUE is practicing the feline martial arts, and somehow convinces CYUSS to try it. Then PHIA stumbles across them and decides that they're both 'sick'.

Results: ** continued in Ionis PA #10

9. Location: On the Bridge

Characters involved: T'NIQUE

Time it happens: After recruiting T'NIQUE

What's going on: T'NIQUE bought some wine for CYUSS (10 bottles!?) and is delivering it. He considers it training because it's so heavy. If you go around after the scene you'll find out that ILIA asked T'NIQUE for some liquor as well.

Results: N/A

10. Location: West side of the Bridge

Characters involved: T'NIQUE, all your Female characters, and RODDICK

Time it happens: After receiving all Emblems

What's going on: T'NIQUE storms off in a grumpy mood, and then tries to seduce all the women in your party...

- Follow him north to see a scene with him and ILIA about weapons.
- Follow him to the lookout to see him talking to MAVELLE.
- Follow him to the front of the jewel/music shop to see him talking to WELCH.
- Follow him to the bridge to see him talking to ERYS. ERYS laughs at his attempts to hit on her.
- Follow him to the Inn to see a scene with him and MILLIE talking about RODDICK.
- Follow him to the east of the entrance (near the bar) to see him talking to PERICCI. PERICCI thinks T'NIQUE is going to eat her if she lets her guard down (lulz!).
- Follow him to the docks to see him talking to PHIA.

After watching all the scenes with the women in your party, head to the entrance and watch a scene with T'NIQUE and RODDICK. T'NIQUE wants to 'punish' RODDICK for following him. "Gender doesn't have anything to do with love."

Leaving without watching the scenes has no negative impact.

Results: N/A

1. Location: Bar

Characters involved: ASHLAY and RONYX

Time it happens: Continuation of PA #5 in Tatori (about ASHLAY's arm)

What's going on: RONYX asks if he would be interesting in an artificial limb.

Results: N/A

2. Location: Entrance

Characters involved: ERYX

Time it happens: After recruiting ERYX

What's going on: The citizens recognize ERYX as Deathwing and attack her.

Results: "Help her" - ERYX +1 AL toward RODDICK

"Wait" - ERYX -1 AL toward RODDICK, IOSHUA +1 AL toward ERYX

3. Location: North of entrance (in the alleyway)

Characters involved: ERYX, IOSHUA and RODDICK

Time it happens: After recruiting ERYX

What's going on: ERYX talks of her time as Deathwing. IOSHUA kidnaps ERYX.

Results: ERYX +1 toward RODDICK, IOSHUA -1 AL toward RODDICK

4. Location: Up the stairs

Characters involved: IOSHUA, PERICCI, and RODDICK

Time it happens: ?

What's going on: PERICCI is chasing IOSHUA yet again.

Results: "I suppose...yes" - IOSHUA -1 AL toward RODDICK

"No, no this is crazy" - IOSHUA +1 AL for RODDICK

5. Location: In the Item/Weapon Shop

Characters involved: ILIA and WELCH

Time it happens: After recruiting WELCH.

What's going on: ILIA comments on WELCH's clothes, WELCH kind of panics then talks about ILIA's clothes. Meow! Cat fight!

Results: N/A

6. Location: Second floor of village

Characters involved: ILIA, WELCH, RODDICK, and RONYX

Time it happens: After recruiting WELCH.

What's going on: WELCH is looking for a man, ILIA wants her to stop. RODDICK asks what kind of man she's looking for (to prevent a vicious cat fight), but WELCH ends up pissing ILIA off anyway (she does it on purpose!). Then RONYX comes in and it all goes south for ILIA. *dies of laughter*

Results: N/A

7. Location: The alleyway

Characters involved: WELCH and RODDICK

Time it happens: After recruiting WELCH.

What's going on: RODDICK wants to ask WELCH something, and she immediately concludes that he's about to confess his love for her. He then asks her about her wand. She storms away.

Results: N/A

8. Location: Northwest of town

Characters involved: WELCH, RODDICK, RONYX, and ILIA

Time it happens: Have done PA #9 in Tropp.

What's going on: WELCH 'accidentally' spills her potion all over RODDICK. As he is waiting for it to dry, a whole bunch of women 'fall in love' with him. Then RONYX and ILIA come in...

Results: WELCH +1 AL toward RODDICK

9. Location: Inside the food shop

Characters involved: MILLIE and RODDICK

Time it happens: Had to have done a previous PA in Tropp with Mana.

What's going on: Mana's trying to buy some Creamy Cheese, but the food shop is out of it.

Results:

"Ignore her" - MILLIE -1 AL toward RODDICK

"Talk to her" - N/A

"Give her your Creamy Cheese" - MILLIE +1 AL toward RODDICK

- ** continued Tropp #11 [2/3 PA set]

"Keep your Creamy Cheese" - MILLIE -1 AL toward RODDICK

NOTE: If you do not have Creamy Cheese, then you won't be able to do any other PA's until you get some and either give it to her or keep it. Every time you do a PA in Ionis you'll be doing THIS PA. Buy Creamy Cheese in Silvalant to continue doing other PA's here.

10. Location: In front of Inn

Characters involved: T'NIQUE, MILLIE, ILIA, and RONYX

Time it happens: After receiving all Emblems. Continuation PA #8 Ionis.

What's going on: T'NIQUE is teaching MILLIE and ILIA the feline martial arts. RONYX doesn't think ILIA is acting her age, so she beats the crap out of him.

Results: N/A

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O=====O
|   Van y Ille   (PA009)|
O=====O
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1. Location: The first screen in Van

Characters involved: IOSHUA, MAVELLE and RONYX

Time it happens: After you get the Van Emblem

What's going on: IOSHUA, MAVELLE, and RONYX talk about MAVELLE's orb and her intentions.

Results: Talking to MAVELLE after the scene - MAVELLE, IOSHUA, and RONYX +1 AL toward RODDICK.

Leaving - N/A

2. Location: Inside the Weapon Shop (Northeastern part of town)

Characters involved: ASHLAY and RODDICK

Time it happens: After getting the Van Emblem

What's going on: ASHLAY asks RODDICK what the path of a swordsman means to him.

Results:

** opens PA #7 in Silvalant (needed to get Wyrms SFT)

There are 3 choices, then another 3 if you choose the first option.

"There's never really an end."

- "The power to protect my friends."
N/A

- "The power to defeat my enemies."
- "Yes."
ASHLAY -3 AL toward RODDICK
- "No."
ASHLAY +1 AL toward RODDICK

- "The power to build my character."
ASHLAY +3 AL toward RODDICK

"I'd entrust it to someone else."

N/A

"I'd serve as a role model."

N/A

3. Location: The Inn

Characters involved: All the girls in your party

Time it happens: After talking to the Van King once you've received all four emblems.

What's going on: The girls gossip

Results: N/A

4. Location: In front of the bar

Characters involved: MILLIE, PERICCI, and IOSHUA

Time it happens: After getting all the emblems

What's going on: The girls want to play dress up with IOSHUA, IOSHUA smartly runs away.

Results: N/A

5. Location: Behind the Item Shop

Characters involved: ERYS

Time it happens: After recruiting ERYS

What's going on: ERYS thanks the symbologist that healed her.

Results: AL?

6. Location: Next to a house

Characters involved: MILLIE, ERYs, and RODDICK

Time it happens: After recruiting ERYs

What's going on: MILLIE and ERYs talk about the leafs. RODDICK joins in.

Results: "Wait a minute" - MILLIE -1 AL toward RODDICK

"Figures she'd say that" - No change

7. Location: Entrance

Characters involved: WELCH and RODDICK

Time it happens: After recruiting WELCH

What's going on: WELCH babbles on about something, I'm with RODDICK in

"I'm not really sure what she's talking about."

Results: N/A

8. Location: Entrance/In front of Inn

Characters involved: CYUSS and RODDICK

Time it happens: After receiving the Van Emblem

What's going on: CYUSS asks RODDICK to 'spot' him some cash.

Results:

"Sure" - Lose 1k Fol. As you leave you gain: 2x Silver Robe, Sinclair, Zweihander, 2x Plate Greaves, Crossbow, Plate Helmet, and a Knight's Shield. CYUSS +1 toward RODDICK.

"No way!" - CYUSS -1 AL toward RODDICK

Talking to him in front of the Inn (only if you said "No Way!")

"Okay" - Lose 1k Fol. As you leave you gain: 2x Silver Robe, Sinclair, Zweihander, 2x Plate Greaves, Crossbow, Plate Helmet, and a Knight's Shield.

"Forget it!" - N/A

-----NOT VERRIFIED-----

9. Location: Stairs that lead to the Weapon Shop

Characters involved: IOSHUA, RODDICK, and PERICCI.

Time it happens: ??

What's going on: IOSHUA tells RODDICK PERICCI is stalking him, trying to eat him and begs RODDICK to help.

Results: ??

10. Location: Entrance

Characters involved: IOSHUA and RODDICK

Time it happens: After MAVELLE leaves the party. MUST KICK MAVELLE OUT OF PARTY TO GET THIS PA.

What's going on: Ioshua blames himself.

Results: ??

-----NOT VERRIFIED-----

O=====O
| Duess (PA010) |
O=====O

1.

Location: North of entrance

Characters involved: MILLIE and RODDICK
Time it happens: After recruiting MILLIE

What's going on: MILLIE praises a girl for making snowmen, so they decide to make more. Talking to MILLIE again lets you make more snowman (can make 6 more)

Results: N/A

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O=====O  
|   Silvalant   (PA011)|  
O=====O
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1. Location: Inn

Characters involved: MILLIE and ERYs
Time it happens: After recruiting ERYs

What's going on: ERYs lets MILLIE feel her wings and then they talk about MAVELLE

Results: ERYs +1 AL toward RODDICK

2. Location: Inn

Characters involved: MILLIE
Time it happens: After getting the Silvlant Emblem (had to recruit MILLIE in Silvalant)

What's going on: MILLIE visits Lucien and Judy

Results: N/A

3. Location: Plaza

Characters involved: MILLIE and RODDICK (and everybody else)
Time it happens: After getting all the emblems

What's going on: MILLIE asks what RODDICK likes more, Cats or Dogs? RODDICK chooses dogs, and MILLIE cats. MILLIE gets annoyed and tells RODDICK to ask everyone in the party which they like more.

Results: MILLIE +1 AL toward RODDICK if you ask everybody.
MILLIE -1 AL toward RODDICK if you leave.

Dog Lovers: ERYs, ILIA, IOSHUA, PHIA, RODDICK, RONYX, and T'NIQUE
Cat Lovers: ASHLAY, CYUSS, MAVELLE, MILLIE, PERICCI, and WELCH

4. Location: Castle

Characters involved: MAVELLE
Time it happens: After getting the Silvalant Emblem

What's going on: MAVELLE gets information about the Crimson Shield from a soldier.

Results: N/A

5. Location: Near the Santa Dealer

Characters involved: PHIA and ASHLAY/CYUSS
Time it happens: After getting the Silvalant Emblem

What happens: The two soldiers who've been following PHIA talk about her, then they hide when she and ASHLAY/CYUSS come and talk.

Results: PHIA +1 AL toward ASHLAY/CYUSS, ASHLAY/CYUSS +1 AL toward PHIA

6. Location: Weapon Shop

Characters involved: MILLIE and RODDICK

Time it happens: After receiving all Emblems

What's going on: MILLIE wants RODDICK to examine the suit of armor. Examine the chest piece, the helmet, then the boots (twice).

Results: N/A

PERICCI and a bunch of cats leave the suit.

7. Location: Inner Courtyard of Silvalant Castle

Characters involved: ASHLAY and RODDICK

Time it happens: After getting the Eye of Truth. Have done PA #2 in Van.

What's going on: ASHLAY gives you the Wyrms King SFT.

Results: AL?

Ignoring ASHLAY and leaving (without talking to him) gives ASHLAY -3 AL toward RODDICK.

8. Location: Northern most part of the Castle

Characters involved: IOSHUA

Time it happens: After getting the Silvalant Emblem

What's going on: A symbologist finds IOSHUA familiar, and when he learns his name comments that he knew IOSHUA's father. The symbologist comments on the featherfolk assassin Deathwing, and IOSHUA vehemently denies it's ERS.

Results: N/A

9. Location: Center of town

Characters involved: WELCH, Lucien and RODDICK

Time it happens: After getting the Silvalant Emblem

What's going on: WELCH talks with Lucien and gives him advice on how to win MILLIE over. RODDICK tells her she shouldn't be giving him that sort of advice and she tells him that he'll end up coming to her anyway.

Results: N/A

10. Location: In front of Tool Shop

Characters involved: MILLIE and RODDICK

Time it happens: Must have recruited MILLIE in Eckdart. After getting the Silvalant Emblem.

What's going on: MILLIE is looking around the Tool Shop for something. As you leave she gives you something.

Results: Good Luck Charm (Nullifies earth, water, fire dmg. Halves wind, light dark dmg)

MILLIE +1 AL toward RODDICK, RODDICK +1 AL toward MILLIE

O=====O
| Safe House (PA012)|
O=====O

1. Location: Entrance

Characters involved: RODDICK, 2 girls

Time it happens: After rescuing your party members.

What's going on: You learn about Fargett.

Results: N/A

2. Location: Entrance

Characters involved: MILLIE and PERICCI

Time it happens: After saving at the final save point.

What's going on: MILLIE touches PERICCI's tail, and then wants to know how she got it so fluffy. PERICCI tells her to do a lot of puff-puffs.

Results: N/A

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O-----O
|           Frequently Asked Questions                (FAQ00) |
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Q). How do I get the ILIA/RONYX ending?

A). To get this ending, you must recruit MAVELLE. If you don't then you won't be able to do the PA's needed to get this ending. Once you have both MILLIE and MAVELLE head to Haute and do PA #5 there.

Q). I broke PHIA out of jail, but I can't do some of her PA's in your guide. Why?

A). All PA's for PHIA are if you recruit her with CYUSS or ASHLAY unless stated otherwise.

Q). Where do I get Creamy Cheese for Mana the Maid?

A). Creamy Cheese can be found in Silvalant.

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|           Version Info                            (VI000) |
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Version 0.96 (7/07/09)

- Added 5 PA's (not verified)
- Added # of PA if continued or needed

Version 0.91 (5/04/09)

- Added a T'NIQUE PA

Version 0.90 (5/01/09 - 5/02/09)

- Added a bunch of CYUSS/T'NIQUE's PA's
- Added a few MILLIE [recruited in Eckdart] PA's
- 97 total PA's (Missing 8)
- FAQ added

Version 0.70 (4/13/09)

- Added a bunch of CYUSS/T'NIQUE's PA's

Version 0.62 (4/3/09 OMG2MONTHGAP!)

- Added a few of WELCH's PA's
- Changed some grammar things
- 79 PA's (19 known missing)

Version 0.60 (2/06/09 - 2/07/09)

- Added a RONYX/ILIA/MILLIE PA (if you buy her earrings)
- Added a bunch of WELCH's PA's
- Added a few missing AL

Version 0.45 (1/28/09)

- Added 2 new PHIA PA's (Portmith, Tropp)
- Added a few missing AL

Version 0.36 (1/27/09)

- Added Version Info/Credits/Contact Info
- Added Introduction
- Added PA Key

Version 0.33 (11/30/08 - 12/30/08)

- Most of the PA's with ASHLAY are here. Missing ASHLAY with WELCH/T'NIQUE/a few with MAVELLE

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| Credits (CD000) |
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X Crono X, for making a Star Ocean: The Second Story Private Action FAQ. I shamelessly used your layout (hey, if it works...)

Thank you people who made cwCheat, and the codes to go along with it (without Debug mode, this guide would be woefully incomplete!)

NFITC1, for letting me know about the duplicates

Chris N, for some CYUSS PA's I didn't know about

Chris, for Mana the Maid PA in Ionis and the big peice of info that you have to do it over and over until you give her some creamy cheese.

David W, for some IOSHUA PA's (especially the ones after you kick MAVELLE out)

Jimie T, for a MILLIE PA and a continuation of a T'NIQUE PA.

David L, for the CYUSS fight scene PA.

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O-----O
| Contact Info (CI000) |
O-----O

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My name is Rikki, and my e-mail is rinoa_10@yahoo.com

Feel free to e-mail me any questions/comments/advice/mistakes. However, when you e-mail me please arrange your subject header like this:

SOFD: "Subject Here"

Putting the SOFD: in front of your subject will help me filter e-mails related to the Star Ocean: First Departure guides/walkthroughs I've done. Will I read your e-mail if you don't do this? Probably not, I'm paranoid so I don't read e-mails if I don't know who they're from. Adding the SOFD will allow me to read it.

Please send in any PA's not here, even if you don't have the AL change. If I don't know about them, I can't add them, can I?

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