

points to reach this level, from the starting level of 8.

Title - Knight

Requirements - Get to level 60. You require a total of 599,590 experience points to reach this level. You start the game at level 8.

Title - Legendary Knight

Requirements - Get to level 99.

Title - Supreme Patriot

Requirements - Learn all the skills for Reid. Here is a list of the skills:

Sonic Blade
Lightning Blade
Demon Hammer
Swarm
Twin Sonic Blade
Super Lightning Blade
Tempest Strike
Demon Twist
Demon Lightning Hammer
Neosonic Swarm
Spiral Attack
Neo Swarm
Omega Tempest Strike
Double Spiral Attack
Sonic Chaos
Mega Sonic Thrust
Demon Spiral Hammer
Neo Tempest Swarm
Rising Phoenix
Omega Demon Chaos
Omega Seal

You can find out the requirement of the skills here:
<http://www.gamefaqs.com/portable/psp/file/920817/46456>

Title - Aurora Master

Requirements - Learn all the Aurora skills. The three aurora artes are:
Aurora Wall - You can get this at Seyforts Shrine in Celestia.
(This is the first trial.)
Aurora Sword - You can get this at Seyforts Garden in Inferia.
(This is the second trial.)
Aurora Wave - You can get this at Seyforts Observatory in
Orbus Barrier. But you have to be on the
Celestian side to enter.
(This is the third trial.)

Title - Explorer

Requirements - Find the seven treasures of Celestia. The seven treasures are:
Colain's Pot (Tool) - This is found in the Mine of Gnome.
The Van Eltia - This is Aifread's prized treasure. You can get
this by completiting Chat's hut. There are
eight basement levels to Chat's Hut. Then you
have to face the boss Guardian. Defeat the

boss to get the treasure. By going along with the story you will get this treasure.

Bush Baby (Tool) - Found in Luishka, Celestia. It is in the ruined mansion

Deck Brush (Weapon)

Katz Village - This is a location you can only access using the Aibird. This is located near 121, 101 (This is a GPS co-ordinate) in Celestia.

Resume Ring (Accessory) - This can be bought for 50000 Jini in the Jini auction house.

S.D. - This can be found in the Glimmer Sphere after completing the Glimmer Sphere side-quest. You need the Aibirds to do the quest.

Title - Namco Teacher

Requirements - Pass the beginners exam in Mintche.

Title - Namco Professor

Requirements - Pass the intermediate exam in Mintche.

Title - Namco Otaku

Requirements - Pass the expert exam in Mintche.

Title - Gladiator

Requirements - Defeat Cress.

Title - Sonic Warrior

Requirements - Win one battle within one second. The best way to do this is to be level 30+ and go back to your hometown (where you started off) and do a quick move to kill the monsters. The higher your level the easier it is.

Title - Speedster

Requirements - When you reach Shizel Castle you must have an average battle time of under 15 seconds. So it is recommended you have all your characters doing their best moves.

Title - Master Roller

Requirements - Win the Craymel Ball in Mintche. There are three rounds to the game. There are crystals around the arena, you should plan to pick up the crystals of the same colour of the ring around the bottom of the ball (don't look at the colour of the ball). Then go near the ball, and aim it so it is inbetween you and your target and press X (only when you collected the crystal the same colour as the ring around the ball); the ball will then be repelled by you and hit your target (hopefully, if you aimed correctly).

Title - King of Balloons

Requirements - Win five rounds of Chamballoon in Chambard.

Title - Hustler

Requirements - Play WHIS and win the game at Jini Exchange And Casino.

Title - King of Hunger

Requirements - Win the Carousel Sushi in Tinnsia.

Title - Mathematician

Requirements - Win the Arithmetic Contest in Barole.

Title - Nouveau Rich

Requirements - Earn more than 100,000 Jini at the Jini Auction House, in Jini.

Title - Lens Hunter

Requirements - Find all 60 of the lenses. Here is a brief list of the lens locations:

- Lens #01 - Rasheans
- Lens #02 - Rasheans
- Lens #03 - Regulus Dojo
- Lens #04 - Regulus Dojo
- Lens #05 - Mintche
- Lens #06 - Mt. Mintche Observatory
- Lens #07 - Mintche
- Lens #08 - Nostos Cave
- Lens #09 - Morle
- Lens #10 - Undine Stream
- Lens #11 - Forest of Temptation
- Lens #12 - Inferia City
- Lens #13 - Inferia City
- Lens #14 - Inferia City
- Lens #15 - Port of Inferia
- Lens #16 - Port Barole
- Lens #17 - Barole
- Lens #18 - Sylph Cavern
- Lens #19 - World Map Inferia
- Lens #20 - Chambard
- Lens #21 - Chambard
- Lens #22 - World Map Inferia
- Lens #23 - Efrete Gorge
- Lens #24 - Rasheans Forest
- Lens #25 - World Map Inferia
- Lens #26 - Farlos Sanctuary
- Lens #27 - Mt. Farlos
- Lens #28 - Cape Fortress
- Lens #29 - Imen
- Lens #30 - Gnome's Village
- Lens #31 - Chat's Hut
- Lens #32 - Chat's Hut
- Lens #33 - Van Eltia
- Lens #34 - Mt. Celsius
- Lens #35 - Peruti
- Lens #36 - Peruti
- Lens #37 - Imen
- Lens #38 - Tinnsia
- Lens #39 - Shileska's Hideout

- Lens #40 - Ruins of Volt
- Lens #41 - Balir's Castle
- Lens #42 - Balir's Castle
- Lens #43 - Seyfert Shrine
- Lens #44 - World Map Celestia
- Lens #45 - Aifread's Cavern
- Lens #46 - Aifread's Cavern
- Lens #47 - Van Eltia
- Lens #48 - Van Eltia
- Lens #49 - Jini
- Lens #50 - Jini
- Lens #51 - Jini
- Lens #52 - Aifread's Platform
- Lens #53 - World Map Inferia
- Lens #54 - Shadow Cave
- Lens #55 - Tomb of Aifread
- Lens #56 - Craymel Hot Spring
- Lens #57 - Craymel Hot Spring
- Lens #58 - World Map Inferia
- Lens #59 - Katz Village
- Lens #60 - Katz Village

Please refer to my lens guide for more information on getting the lenses.

<ADD LINK WHEN GUIDE IS UPLOADED>

Farah

[2.2]

Title - Farmer

Requirements - You get it automatically.

Title - Fighter

Requirements - You get it when your reach level 10.

Title - Kung-Fu Master

Requirements - You get it when your reach level 30.

Title - Silent Assassin

Requirements - You get it when your reach level 60.

Title - Iron Fist

Requirements - You get it when your reach level 99.

Title - Ultimate Beauty

Requirements - You get it when you learn all the skills.

Title - Kitchen Specialist

Requirements - You get it when you master all of the recipes.

Title - Reckless

Requirements - You get it automatically.

Title - 3-Star Chef
Requirements - Win the first round of the cooking contest.

Title - Kitchen Star
Requirements - Win the second round of the cooking contest.

Title - Warrior Chef
Requirements - Win the third round of the cooking contest.

Title - Cupid
Requirements - Meet her at the Royal Observatory after seeing all 6 of the events for Katrine.

Keele [2.3]

Title - Student
Requirements - You get it automatically.

Title - Graduate Student
Requirements - You get it when your reach level 10.

Title - Ph.D. Student
Requirements - You get it when your reach level 30.

Title - Professor
Requirements - You get it when your reach level 60.

Title - Chancellor
Requirements - You get it when your reach level 99.

Title - Craymel Master
Requirements - You need to get all of the 10 Greater Craymels.

Title - Grand Chef
Requirements - You get it when you master all of the recipes.

Title - Curator
Requirements - Get all the items in the Collectors book.

Title - King of Monsters
Requirements - Have a complete Monster Collection.

Title - Sleepy Head

Requirements - Talk to Bonz as Keele in Imen.

Title - Dr. Mintche

Requirements - Go to the Light Craymel Lab in Mitche later on in the story.

~~~~~  
Meredy

[2.4]  
~~~~~

Title - Foreigner?

Requirements - You get it automatically.

Title - Breeder

Requirements - You get it when your reach level 30.

Title - Trainer

Requirements - You get it when your reach level 60.

Title - Appraiser

Requirements - You get it when your reach level 99.

Title - Fringe Master

Requirements - Fringe all of the greater craymels to get all the possible spells (Craymel Artes).

Title - Charismatic Cook

Requirements - You get it when you master all of the recipes.

Title - Performer?

Requirements - You get it automatically.

Title - Craymel Mage?

Requirements -

Title - Automatic Choo-Choo Girl

Requirements - Deliver 3 letters or more on the Craymel Express mini-game.

Title - Dance Queen

Requirements - Get at the Jini Dance Hall.

~~~~~  
Max

[2.5]  
~~~~~

Title - Boss

Requirements - You get it automatically.

Title - Ruler

Requirements - Max receives this automatically when he hits level 30.

Title - Almighty

Requirements - Max receives this automatically when he hits level 60.

Title - Immortal

Requirements - Max receives this automatically when he hits level 99.

Title - Craymel Shooter

Requirements - When Max learns all his skills.

Title - Head Chef

Requirements - When Max masters all the recipes.

Title - Mr. Carefree

Requirements - You get it automatically.

Chat

[2.6]

Title - Captain

Requirements - You get it automatically.

Title - Voyager

Requirements - You get it when your reach level 20.

Title - Pirate

Requirements - You get it when your reach level 40.

Title - Viking

Requirements - You get it when your reach level 60.

Title - Sea King

Requirements - You get it when your reach level 99.

Title - Gadget Master

Requirements - You get it when you get all of Chat's skills.

Title - Kitchen King

Requirements - You get it when you master all of the recipes.

Title - Sea Lover

Requirements - Get the Aibird.

Title - Interior Decorator

Requirements - Fill the 4 empty cabins in the Van Eltia.

Ras

[2.7]

Title - Travelling Salesman

Requirements - You get it automatically.

Title - Mr. Incurrigible

Requirements - You get it when your reach level 30.

Epilogue

[3]

Submitted Information

[3.1]

Corival

=====

Hello here are some titles for Reid:

- Hunter
- Squire
- Master Swordsman'
- Knight
- Supreme Patriot
- Aurora Master
- Explorer
- Namco Teacher
- Namco Professor
- Namco Otaku
- Gladiator
- Sonic Warrior
- Speedster
- Master Roller
- King of Balloons
- Hustler
- King of Hunger
- Mathematician
- Nouveau Rich

Good luck with your Faq's

Corival

=====
End of Corival Contribution
=====

VeghEsther

=====

Recieved: 5/26/2007 9:30:50 PM | Recognized: Unknown

8 Rid starts with this (and Rid is the lowest leveled starting character in the game.)

- 9 1,074 Exp
- 10 1,500 Exp
- 15 5,513 Exp
- 20 14,108 Exp
- 25 29,561 Exp
- 30 54,521 Exp
- 35 92,014 Exp
- 40 145,439 Exp
- 45 218,572 Exp
- 50 315,562 Exp
- 55 440,935 Exp
- 60 599,590 Exp
- 65 796,803 Exp
- 70 1,038,223 Exp
- 75 1,329,876 Exp
- 80 1,678,161 Exp

Only 1 faq for the PS1 game mentions the above exp. . However for this list its the total exp a party member has to have for that LV up and not how much individual exp a party member needs per lv.

For example once all party members hit like around LV 80 -85 each lv up needs between 90,000 and 100,000 exp per lv up till you hit LV 254.

Since every time you get 100,000 exp via the full maxwell extensions even at LV 100 you should gain at least 1 lv up till you hit LV 254. LV 255 requires 1 million exp to lv up.

=====
End of VeghEsther's Contribution
=====

Ben Stav

=====

Recieved: 24 Jun 2007 13:38 | Recognized: 7 Jul 2007 20:43

Hello,

I have some more information about some Reid's titles:

Aurora Master: It is Seyfret's Shrine/Garden/Observatory, not Seyforts, and Sayferts Observatory is in the Orbus Berrier, not in Celestia (but do mention that you have to be in the Celestian side of the Berrier to enter.

Explorer - Resume Ring can be bought for 50000 Jini in the Jini auction house.
S.D. Can be found in the Glimmer Spire

Mathematician - You need to win the game in Barole

Hustler - You need to win the WHIS game in Jini Exchange And Casino.

Thank you for reading this and I hope you will submit this information.

=====

=====

Terrance

=====

Recieved: 17 Feb 2008 19:51 | Recognized: 19 Feb 2008 02:34

Yo,

I have some information for your guide. Could you please add Lens Hunter as a title for Reid and these are the lens locations.

- Lens #01 - Rasheans
- Lens #02 - Rasheans
- Lens #03 - Regulus Dojo
- Lens #04 - Regulus Dojo
- Lens #05 - Mintche
- Lens #06 - Mt. Mintche Observatory
- Lens #07 - Mintche
- Lens #08 - Nostos Cave
- Lens #09 - Morle
- Lens #10 - Undine Stream
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- Lens #50 - Jini

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Lens #54 - Shadow Cave
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Lens #56 - Craymel Hot Spring
Lens #57 - Craymel Hot Spring
Lens #58 - World Map Inferia
Lens #59 - Katz Village
Lens #60 - Katz Village

Thank you, I hope you will use this information.

=====
End of Terrance's Contribution
=====

FAQ [Frequently Asked Questions] [3.2]

Any question asked will be added to the FAQ so that it can help people in the future.

You can find the question's answer by searching the question.

Guide Related Questions:

1. I have submitted information to you for this guide but you have not added it.

Answer: It is most likely that I have added it to the guide or it is already present in the guide. If it is not present in the guide and is not for a week after your contribution please contact me (refer to Contacting Me section).

2. This guide is not the correct guide for this game.

Answer: This has happened before, I had submitted a guide I wrote for the previous version of the game (e.g. a guide I wrote for Dragon Slayer 1 or 2 was submitted for Dragon Slayer Gaiden). If you find this to be the case for this guide then please contact me (refer to Contacting Me section).

3. I submitted some information and you have used it as your OWN information without saying I was the one that submitted it.

Answer: There are two possibilities here. Either I had already added it to the guide before I found your submission, or I had added your submission but forgotten to mark it as yours and credit it for you. Either way I am very sorry, as I should credit you for any submissions you provide and I will do so if you contact me (refer to Contacting Me section).

4. You have stolen my work. This is theft damnit!

Answer: I highly doubt I have stolen your work, but if I have please feel free to e-mail me saying so and send a copy of your work as proof that I have stolen off you. And if I reject your claim then you should request for my contribution to be removed to CJayC through the Support Ticket (I think).

5. I submitted some information before but now I want to remove it.

Answer: My answer to this varies, if the information you submitted was a small peice of information like a item location then I will most likely not remove your contribution. But if it is larger (e.g. a

analysis of the game mechanics or RNG system) then I will most likely remove it due to your request.

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[3.3]

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