

Tales of the World: Radiant Mythology 2 (Import) Title Guide

by Kazamu

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T A L E S O F T H E W O R L D

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MM   M   MM   YY   TT   HH   HHOO   OOLL   OO   OOGG   GG   YY
MM   MM   YY   TT   HH   HH   OOOO   LLLLL   OOOO   GGGG   YY
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[TL-2] Introductory Notes

I decided to create an FAQ on player Titles out of request.

Titles are a small part of the game that affect battle prowess fairly marginally. Most cases when a Title says "Increases such and such", it's only by a very small amount, whether it's 1 point or 3% or something.

Since there's quite a lot of words in the "Obtained" section of each title, I figured I'd list each title individually first, giving each respective effect and "how to obtain them" information, as well as provide a much shorter list (which I'm sure more people would be interested in) that shows only the effects to make decisions on which Title to use easier.

For example, the Broad Swordsman's Title (処刑執行人) says it increases physical damage dealt by your weapon. This Title is not a replacement for the Feat Symbol, which increases physical damage by 10%. The Title was found to not improve physical damage as much as the accessory after much testing. However, you may still combine the Title and the Feat Symbol for additional damage.

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[TL-3] Title List (Full List)

Below is a list of all of the titles that can be obtained throughout the game, as well as their respective effects (if any) and a brief description of how to obtain them.

記憶喪失

Effect: N/A
Obtained: First title

海賊見習い

Effect: N/A
Obtained: Story Part 1 (event)

アドリビトム

Effect: N/A
Obtained: Story Part 5 (event)

光をまとうもの

Effect: N/A
Obtained: Story Part 31 (event)

修理工

Effect: N/A
Obtained: Complete Guy's personal request, Story Part 58 (event)

グラニデの救世主

Effect: N/A
Obtained: Complete the game

テレジアの救世主

Effect: +3% Max TP recovered at end of battle
Obtained: Load data from a Tales of the World: Radiant Mythology save game

輝ける光器

Effect: N/A
Obtained: Complete Kratos's personal request "レディアントへの扉"

格闘王

Effect: N/A
Obtained: Defeat Mighty Kongman at the arena (random encounter)

決闘立会人

Effect: N/A
Obtained: Complete Asch's personal request
"アッシュとルークの対決の立会い"

ボランティア

Effect: N/A

Obtained: Complete Woodrow's personal request (Cless's must be done too)

アシスタント

Effect: N/A

Obtained: Complete Farah's second personal request

闘神

Effect: N/A

Obtained: Complete the Barbatos(3) quest

ビバ テイルズ オブ

Effect: N/A

Obtained: Complete the Golden Victory quests

大富豪

Effect: N/A

Obtained: Obtain more than 1,000,000 Gald

バトルマスター

Effect: Regular attacks increase Overlimit faster

Obtained: Complete all arena battles (excluding mercenary duels, and
ビバ テイルズ オブ)

ギルドマスター

Effect: EXP increased by 5%

Obtained: Obtain a 100% quest completion (excluding the Golden Vistory
quests)

役立つな子分

Effect: Enemies run away from you (on the map), i.e. just like using a Holy
Bottle

Obtained: Cancel a quest

モンスター博士

Effect: Enemies will come after you (on the map), i.e. just like using a
Dark Bottle

Obtained: Have all monsters available in the Monster Reference Book

薬草博士

Effect: Increases drop rate when digging by 10%

Obtained: Complete all harvesting quests

鉱物博士

Effect: Increases drop rate when mining by 10%

Obtained: Complete all mining quests

グランドシェフ

Effect: Increases success rate of cooking by 10%

Obtained: Complete all cooking quests

ブラックスミス

Effect: Increases success rate of smithing by 10%

Obtained: Complete all smithing quests

服飾デザイナー

Effect: Increases success rate of clothing/accessory making by 10%

Obtained: Complete all accessory making quests

クラフトマスター

Effect: Increases success rate of crafting by 10%

Obtained: Complete all crafting quests

闘士

Effect: When taking damage while defending, Overlimit increases faster

Obtained: Defeat R.Warrior (ガレット森林区 1F) during Kratos's personal request "輝ける光器(戦士)" (must be a Warrior to obtain)

騎士

Effect: Physical damage is reduced while defending

Obtained: Defeat R.Swordsman (アメールの洞窟 3F) during Kratos's personal request "輝ける光器(剣士)" (must be a Swordsman to obtain)

魔法騎士

Effect: TP recovers while moving

Obtained: Defeat R.Magic Knight (マンダージ地下都市跡 2F East) during Kratos's personal request "輝ける光器(魔法剣士)" (must be a Magic Knight to obtain)

小霸王

Effect: HP recovers while moving

Obtained: Defeat R.Fighter (チュロス海底遺跡 6F) during Kratos's personal request "輝ける光器(格闘家)" (must be a Fighter to obtain)

名射手

Effect: Chance of critical hits increased by 5%

Obtained: Defeat R.Archer (獄門洞 1F) during Kratos's personal request "輝ける光器(狩人)" (must be an Archer to obtain)

義賊

Effect: Chance of stealing increased

Obtained: Defeat R.Thief (ペリー鉱山 2F East) during Kratos's personal request "輝ける光器(盗賊)" (must be a Thief to obtain)

頭領

Effect: Status ailments may recover while moving in a dungeon

Obtained: Defeat R.Ninja (チュロス海底遺跡 6F) during Kratos's personal request "輝ける光器(忍者)" (must be a Ninja to obtain)

魔導師

Effect: Magic damage increased

Obtained: Defeat R.Magician (粘菌の巣 3F) during Kratos's personal request "輝ける光器(魔術師)" (must be a Magician to obtain)

司祭

Effect: Magical damage is reduced during magic barrier

Obtained: Defeat R.Priest (アメールの洞窟 3F) during Kratos's personal request "輝ける光器(僧侶)" (must be a Priest to obtain)

教皇

Effect: Cast time reduced by 5%

Obtained: Defeat R.Bishop (サンゴの森 2F) during Kratos's personal request "輝ける光器(ビショップ)" (must be a Bishop to obtain)

二天剣士

Effect: +1 TP recovery when using regular attacks

Obtained: Defeat R.Dual Fencer (粘菌の巣 3F) during Kratos's personal request "輝ける光器(双剣士)" (must be a Dual Fencer to

obtain)

処刑執行人

Effect: Physical damage is increased

Obtained: Defeat R.Broad Swordsman (ペリー鉾山 2F East) during Kratos's personal request "輝ける光器(大剣士)" (must be a Broad Swordsman to obtain)

大範士

Effect: Overlimit increases every 5 seconds while moving

Obtained: Defeat R.Monk (獄門洞 1F) during Kratos's personal request "輝ける光器(モンク)" (must be a Monk to obtain)

ヴァイキング

Effect: Chests have a higher drop rate

Obtained: Defeat R.Pirate (ガレット森林区 1F) during Kratos's personal request "輝ける光器(海賊)" (must be a Pirate to obtain)

剣聖

Effect: Skills use less TP

Obtained: Defeat R.Holy Knight (マングージ地下都市跡 2F West) during Kratos's personal request "輝ける光器(聖騎士)" (must be a Holy Knight to obtain)

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[TL-4] Title List (Condensed)

For the sake of easier decision making, here's the list again in a condensed form showing only the Titles that have an effect and only the effect of each Title.

テレジアの救世主	+3% Max TP recovered at the end of battle
バトルマスター	Regular attacks increase Overlimit faster
ギルドマスター	EXP increased by 5%
役立たずな子分	Enemies run away from you (on the map)
モンスター博士	Enemies will come after you (on the map)
薬草博士	Increases drop rate when digging by 10%
鉱物博士	Increases drop rate when mining by 10%
グランドシェフ	Increases success rate of cooking by 10%
ブラックスミス	Increases success rate of smithing by 10%
服飾デザイナー	Increases success rate of clothes/accessory by 10%
クラフトマスター	Increases success rate of crafting by 10%
闘士	When taking damage while defending, Overlimit increases faster
騎士	Physical damage is reduced while defending
魔法騎士	TP recovers while moving
小霸王	HP recovers while moving
名射手	Chance of critical hits increased by 5%
義賊	Chance of stealing increased
頭領	Status ailments may recover while moving in a dungeon
魔導師	Magic damage increased
司祭	Magical damage is reduced during magic barrier
教皇	Cast time reduced by 5%
二天剣士	+1 TP recovery when using regular attacks
処刑執行人	Physical damage is increased
大範士	Overlimit increases every 5 seconds while moving

ヴァイキング
剣聖

Chests have a higher drop rate
Skills use less TP

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[TL-5] Credits

This FAQ was written by Kazamu.

Sources

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<http://www20.atwiki.jp/kanonno/pages/25.html>

<http://towrm2.gkwiki2.com/55.html>

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