

Valhalla Knights 2: Battle Stance Item FAQ

by mezmorize99

Updated to v1.0 on Apr 1, 2010

Valhalla Knights 2 - All Items FAQ
System - Sony Playsation Portable
Version - 1.3
Creator - Mezmorizingmage
Contact Me - Mezmorizingmage_NoSpam_@yahoo.com

Table of contents

1.0 - Introduction

2.0 - Version Updates

3.0 - How to use FAQ

- A.0 - Weapons

- B.1 - Equipment

- - B.2 - Head

- - B.3 - Body

- - B.4 - Arm

- - B.5 - Legs

- - B.6 - Neck

- - B.7 - Finger

- C.2 - Items

- - C.3 - Flasks

- - C.4 - Books

- - C.5 - Cards & Misc

- D.3 - Key Items

4.0 - Special Thanks

5.0 - The Legal Stuff

1.0 Introduction

This FAQ was created in my spare time, a few minutes here and there.

If there are any errors, feel free to email me.
Comments &/or complaints? Feel free to email me also.

This is the first guide I've ever wrote.

2.0 Version Updates

-

03/20/10 Version 1.0 - Every item listed, descriptions not yet complete.

03/23/10 Version 1.1 - Weapons and Key Items complete. Another site added.

03/25/10 Version 1.2 - Flasks, Books, Cards and other items fully described.

03/28/10 Version 1.3 - Equipment descriptions complete, better catagorized.

-

3.0 How to use FAQ

The FAQ Will be separated into 4 sections.

Weapons, Equipment, Items and Key Items.

A.0 Weapons

001 - Knife

-----Description: A one-handed Knife

-----Sell Value: 66G

002 - Janadhar

-----Description: A one-handed Knife

-----Sell Value: 100G

003 - Seax

-----Description: A one-handed Knife

-----Sell Value: 166G

004 - Aquinas

-----Description: A one-handed Knife

-----Sell Value: 200G

005 - Janbiya

-----Description: A one-handed Knife

-----Sell Value: 300G

006 - Weiser

-----Description: A one-handed Knife

-----Sell Value: 2,333G

007 - Sword Breaker

-----Description: A one-handed short sword

-----Sell Value: 666G

008 - Short Sword

-----Description: A one-handed short sword

-----Sell Value: 233G

009 - Baselard

-----Description: A one-handed short sword

-----Sell Value: 333G

010 - Dagger

-----Description: A one-handed Dagger

-----Sell Value: 133G

011 - Rondel Dagger

-----Description: A one-handed Dagger

-----Sell Value: 266G

012 - Stiletto

-----Description: A one-handed Dagger

-----Sell Value: 400G
013 - Main-gauche
-----Description: A one-handed Dagger
-----Sell Value: 400G
014 - Atane
-----Description: A one-handed Dagger
-----Sell Value: 466G
015 - Bones Dagger
-----Description: A one-handed Dagger
-----Sell Value: 2,666G
016 - Kard
-----Description: A one-handed Kard sword
-----Sell Value: 1,666G
017 - Misericorde
-----Description: A one-handed Kard sword
-----Sell Value: 2,000G
018 - Kris Naga
-----Description: Known as the most beautiful short sword
-----Sell Value: 3,333G
019 - Cinquedea
-----Description: A one-handed Broad sword
-----Sell Value: 6,666G
020 - W.C.S.
-----Description: Psychological damage when hit over the head
-----Sell Value: 43G
021 - Longsword
-----Description: A one-handed sword
-----Sell Value: 133G
022 - Broadsword
-----Description: A one-handed sword
-----Sell Value: 233G
023 - Gladius
-----Description: A one-handed sword
-----Sell Value: 466G
024 - Schiavona
-----Description: A one-handed sword
-----Sell Value: 333G
025 - Cutlass
-----Description: A one-handed sword
-----Sell Value: 400G
026 - Oreichalkos
-----Description: A one-handed sword
-----Sell Value: 6,666G
027 - Scimitar
-----Description: A one-handed Scimitar
-----Sell Value: 133G
028 - Shanshir
-----Description: A one-handed Scimitar
-----Sell Value: 233G
029 - Talwar
-----Description: A one-handed Scimitar
-----Sell Value: 300G
030 - Adya Katti
-----Description: A one-handed Scimitar
-----Sell Value: 333G
031 - Kastane
-----Description: A one-handed Scimitar
-----Sell Value: 400G
032 - Faix
-----Description: A one-handed Scimitar

-----Sell Value: 2,666G
033 - Sabre
-----Description: A one-handed Sabre
-----Sell Value: 200G
034 - Verdun
-----Description: A one-handed Sabre
-----Sell Value: 300G
035 - Estoc
-----Description: A one-handed Sabre
-----Sell Value: 300G
036 - Karabela
-----Description: A one-handed Sabre
-----Sell Value: 400G
037 - Boar Sword
-----Description: A one-handed Sabre
-----Sell Value: 466G
038 - Sinclair Sword
-----Description: A one-handed Sabre
-----Sell Value: 2,000G
039 - Katzbalger
-----Description: A one-handed Broad Sword
-----Sell Value: 1,000G
040 - Khanda
-----Description: A one-handed Broad Sword
-----Sell Value: 1,000G
041 - Balmung
-----Description: Specializes in attacks
-----Sell Value: 6,000G
042 - Claiomh Solais
-----Description: Known as the Sword of Light
-----Sell Value: 7,333G
043 - Flower Bouquet
-----Description: It is no ordinary bouquet
-----Sell Value: 83G
044 - Deca Pennae
-----Description: Specializes in one hit kills
-----Sell Value: 33G
045 - Ceremonial Blade
-----Description: Specializes in one hit kills
-----Sell Value: 33G
046 - Claymore
-----Description: A two-handed long sword
-----Sell Value: 333G
047 - Kaskara
-----Description: A two-handed long sword
-----Sell Value: 400G
048 - Two-Handed Sword
-----Description: A two-handed long sword
-----Sell Value: 466G
049 - Bastard Sword
-----Description: A two-handed long sword
-----Sell Value: 533G
050 - Curtana
-----Description: A two-handed long sword
-----Sell Value: 600G
051 - Schweitzer Sword
-----Description: A two-handed long sword
-----Sell Value: 733G
052 - Gubasa
-----Description: A two-handed long sword

-----Sell Value: 933G
053 - Mistilteinn
-----Description: A two-handed long sword
-----Sell Value: 1,066G
054 - Tebutje
-----Description: A two-handed long sword
-----Sell Value: 5,000G
055 - Great Sword
-----Description: A two-handed Broad Sword
-----Sell Value: 666G
056 - Viking Sword
-----Description: A two-handed Broad Sword
-----Sell Value: 866G
057 - Damascus Sword
-----Description: A two-handed Broad Sword
-----Sell Value: 1,000G
058 - 01 Alen
-----Description: A two-handed Broad Sword
-----Sell Value: 1,133G
059 - Barong
-----Description: A two-handed Broad Sword
-----Sell Value: 1,266
060 - Falchion
-----Description: A two-handed Broad Sword
-----Sell Value: 13,333G
061 - Firangi
-----Description: A two-handed Straight blade
-----Sell Value: 800G
062 - Flanberg
-----Description: A two-handed Straight blade
-----Sell Value: 1,200G
063 - Grahm
-----Description: A two-handed Straight blade
-----Sell Value: 6,666G
064 - Quaddara
-----Description: A two-handed one-sided blade
-----Sell Value: 1,666G
065 - Executioner
-----Description: A two-handed one-sided blade
-----Sell Value: 3,333G
066 - Rising Force
-----Description: Said to have been once wielded by a legendary fighter
-----Sell Value: 6,000G
067 - Excalibur
-----Description: A legendary two-handed long sword
-----Sell Value: 26,666G
068 - Elekhi
-----Description: An electrified weapon said to have been created by the
-----Machines
-----Sell Value: 2,666G
069 - Katana
-----Description: A standard model two-handed long sword
-----Sell Value: 6,666G
070 - Entoutachi
-----Description: A Staright bladed two-handed samurai sword
-----Sell Value: 1,666G
071 - Kabutsuchitachi
-----Description: A Staright bladed two-handed samurai sword
-----Sell Value: 2,666G
072 - Anenotsurugi

-----Description: A Staright bladed two-handed samurai sword
-----Sell Value: 6,666G
073 - Munechika
-----Description: A curved two-handed samurai sword
-----Sell Value: 2,000G
074 - Kanenitsu
-----Description: A curved two-handed samurai sword
-----Sell Value: 3,000G
075 - Myohomuramasa
-----Description: A curved two-handed samurai sword
-----Sell Value: 4,000G
076 - Kagura
-----Description: A curved two-handed samurai sword
-----Sell Value: 9,333G
077 - Kogarasu
-----Description: A curved two-handed samurai sword
-----Sell Value: 2,333G
078 - Ichimonji
-----Description: A curved two-handed samurai sword
-----Sell Value: 3,333G
079 - Toranyudou
-----Description: A curved two-handed samurai sword
-----Sell Value: 4,333G
080 - Kizanmaru
-----Description: A curved two-handed samurai sword
-----Sell Value: 8,000G
081 - Kunitsuna
-----Description: A straight bladed two-handed samurai sword
-----Sell Value: 4,666G
082 - Kiyomitsu
-----Description: A curved two-handed samurai sword
-----Sell Value: 7,333G
083 - Laundry Pole
-----Description: A curved two-handed samurai sword
-----Sell Value: 11,666G
084 - Sumihomura
-----Description: Can only be wielded by those who have mastered the art
-----of samurai
-----Sell Value: 26,666G
085 - Training Sword
-----Description: A two-handed samurai sword that is used for training
-----purposes
-----Sell Value: 500G
086 - Mitsukane
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 1,333G
087 - Suiryu
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 1,666G
088 - Kuronotachi
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 4,000G
089 - Raikunitoshi
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 5,000G
090 - Yoshimitsu
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 1,400G
091 - Masamune
-----Description: A one-handed ninja sword without a quillon

-----Sell Value: 2,000G
092 - Kogitsunemaru
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 2,666G
093 - Suzume
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 5,333G
094 - Amakuni
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 5,333G
095 - Kanehira
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 4,666G
096 - Shigure
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 7,333G
097 - Suishomaru
-----Description: A one-handed ninja sword without a quillon
-----Sell Value: 23,333G
098 - Vegetable Root
-----Description: A thick root of an unidentified vegetable that is
-----ill-suited for consumption
-----Sell Value: 33G
099 - Short Bow
-----Description: A two-handed short bow that requires arrows
-----Sell Value: 2,666G
100 - Wrapped Bow
-----Description: A two-handed short bow that requires arrows
-----Sell Value: 4,000G
101 - Hunting Bow
-----Description: A two-handed short bow that requires arrows
-----Sell Value: 5,333G
102 - Composite Bow
-----Description: A two-handed short bow that requires arrows
-----Sell Value: 7,333G
103 - Gendawa
-----Description: A two-handed long bow that requires arrows
-----Sell Value: 8,666G
104 - Long Bow
-----Description: A two-handed long bow that requires arrows
-----Sell Value: 3,000G
105 - Great Bow
-----Description: A two-handed long bow that requires arrows
-----Sell Value: 4,666G
106 - Heavy Bow
-----Description: A two-handed long bow that requires arrows
-----Sell Value: 6,666G
107 - Hard Bow
-----Description: A two-handed long bow that requires arrows
-----Sell Value: 8,000G
108 - Arbalest
-----Description: A two-handed long bow that requires arrows
-----Sell Value: 12,000G
109 - Artemis
-----Description: A legendary two-handed short bow that requires arrows
-----Sell Value: 16,666G
110 - Elastic Bow
-----Description: An elastic string bow that requires arrows
-----Sell Value: 166G
111 - Cane

-----Description: A one-handed wand
-----Sell Value: 266G
112 - Wand
-----Description: A one-handed wand
-----Sell Value: 333G
113 - Sceptre
-----Description: A one-handed wand
-----Sell Value: 466G
114 - Crystal Wand
-----Description: A one-handed wand
-----Sell Value: 600G
115 - Rich Wand
-----Description: A one-handed wand
-----Sell Value: 733G
116 - Cercion
-----Description: A one-handed wand
-----Sell Value: 1,400G
117 - Shashbul
-----Description: A one-handed wand
-----Sell Value: 1,200G
118 - Aaron
-----Description: A one-handed wand
-----Sell Value: 1,333G
119 - Club
-----Description: A one-handed club
-----Sell Value: 400G
120 - Jabberwock
-----Description: A one-handed club
-----Sell Value: 533G
121 - Spiked Club
-----Description: A one-handed club
-----Sell Value: 666G
122 - Flail
-----Description: A one-handed club
-----Sell Value: 800G
123 - Magician's Rod
-----Description: A one-handed club
-----Sell Value: 866G
124 - Kannagi
-----Description: A one-handed club
-----Sell Value: 1,466G
125 - Vajra
-----Description: A one-handed club
-----Sell Value: 1,533G
126 - Brush
-----Description: A one-handed club
-----Sell Value: 2,000G
127 - Godendag
-----Description: A one-handed wand
-----Sell Value: 13,333G
128 - Voodoo Brand
-----Description: A one-handed club
-----Sell Value: 13,333G
129 - Sting Stick
-----Description: A legendary weapon created in Akatoki that is said to hold
-----intense heat within
-----Sell Value: 50G
130 - Staff
-----Description: A two-handed staff
-----Sell Value: 133G

131 - Brawa
-----Description: A two-handed staff
-----Sell Value: 266G

132 - Feather Staff
-----Description: A two-handed staff
-----Sell Value: 666G

133 - Battle Staff
-----Description: A two-handed staff
-----Sell Value: 800G

134 - Earth Rod
-----Description: A two-handed staff
-----Sell Value: 2,000G

135 - Gurz
-----Description: A two-handed staff
-----Sell Value: 933G

136 - Morning Star
-----Description: A two-handed staff
-----Sell Value: 1,066G

137 - Alloy Staff
-----Description: A two-handed staff
-----Sell Value: 2,666G

138 - Trident Staff
-----Description: A two-handed staff that can only be wielded by a skilled
-----master
-----Sell Value: 6,666G

139 - El
-----Description: Said to boost morale of allies. Effects are unpredictable
-----Sell Value: 500G

140 - Mace
-----Description: A two-handed mace
-----Sell Value: 1,666G

141 - War Hammer
-----Description: A two-handed mace
-----Sell Value: 2,333G

142 - Sword Mace
-----Description: A two-handed mace
-----Sell Value: 3,333G

143 - Grand Mace
-----Description: A two-handed mace
-----Sell Value: 4,000G

144 - Elemental Hammer
-----Description: A two-handed mace
-----Sell Value: 5,333G

145 - God Mace
-----Description: A two-handed mace
-----Sell Value: 6,666G

146 - Saint Weddigan
-----Description: A two-handed mace that can only be wielded by a skilled
-----master
-----Sell Value: 20,000G

147 - Crazy Voice
-----Description: A two-handed mic stand that is said to increase voice
-----levels. Effects are unconfirmed
-----Sell Value: 666G

148 - Hand Axe
-----Description: A one-handed axe
-----Sell Value: 500G

149 - Viking Axe
-----Description: A one-handed axe
-----Sell Value: 566G

150 - Tomahawk
-----Description: A one-handed axe
-----Sell Value: 700G

151 - Battle Axe
-----Description: A one-handed axe
-----Sell Value: 766G

152 - Tabard
-----Description: A one-handed axe
-----Sell Value: 900G

153 - Iron Axe
-----Description: A one-handed axe
-----Sell Value: 1,033G

154 - Blood Axe
-----Description: A one-handed axe
-----Sell Value: 3,666G

155 - Celtis
-----Description: A one-handed battle axe
-----Sell Value: 633G

156 - Bardiche
-----Description: A one-handed battle axe
-----Sell Value: 833G

157 - Halberd
-----Description: A one-handed battle axe
-----Sell Value: 966G

158 - Labrys
-----Description: A one-handed battle axe
-----Sell Value: 1,100G

159 - Francesca
-----Description: A one-handed battle axe
-----Sell Value: 3,666G

160 - Exodus Axe
-----Description: A one-handed battle axe
-----Sell Value: 13,333G

161 - Fry Pan
-----Description: A kitchen pan that's not made for battle
-----Sell Value: 333G

162 - Dual Edge
-----Description: A two-handed double edged axe
-----Sell Value: 1,000G

163 - Rajovic Axe
-----Description: A two-handed double edged axe
-----Sell Value: 1,166G

164 - Ukonvasara
-----Description: A two-handed double edged axe
-----Sell Value: 6,666G

165 - Head Axe
-----Description: A two-handed double edged axe
-----Sell Value: 1,333G

166 - Bullova
-----Description: A two-handed double edged axe
-----Sell Value: 1,500G

167 - Mjollnir
-----Description: A two-handed double edged axe
-----Sell Value: 10,000G

168 - Fighting Axe
-----Description: A two-handed double edged axe
-----Sell Value: 30,000G

169 - Cheering Board
-----Description: A two-handed festival instrument used in Akatoki festivals
-----Sell Value: 66G

170 - APS60K
-----Description: A two-handed gun that requires bullets
-----Sell Value: 3,333G

171 - SVK73
-----Description: A two-handed gun that requires bullets
-----Sell Value: 5,000G

172 - AVK861
-----Description: A two-handed gun that requires bullets
-----Sell Value: 13,333G

173 - Rapidfire
-----Description: A two-handed gun that requires bullets
-----Sell Value: 16,666G

174 - M150
-----Description: A two-handed projectile launcher that requires shells
-----Sell Value: 6,666G

175 - Prominence
-----Description: A two-handed projectile launcher that requires shells
-----Sell Value: 23,333G

176 - Type-0 Grenade Launcher
-----Description: A two-handed projectile launcher that requires shells
-----Sell Value: 50,000G

177 - Rocket Launcher
-----Description: A two-handed projectile launcher that requires shells
-----Sell Value: 66,666G

178 - Devil Shooter
-----Description: A two-handed projectile launcher that requires shells
-----Sell Value: 133,333G

179 - Drill Arm
-----Description: An equipable drill for machines only
-----Sell Value: 6,666G

180 - Spiral Fang
-----Description: An equipable drill for machines only
-----Sell Value: 10,000G

181 - Broken Tornado
-----Description: An equipable drill for machines only
-----Sell Value: 13,333G

182 - Chainsaw
-----Description: An equipable chainsaw for machines only
-----Sell Value: 5,000G

183 - Dandelion
-----Description: An equipable chainsaw for machines only
-----Sell Value: 8,000G

184 - Death Dancer
-----Description: An equipable chainsaw for machines only
-----Sell Value: 12,000G

185 - Spinning Needle
-----Description: An equipable piledriver for machines only
-----Sell Value: 8,666G

186 - Big Tusk
-----Description: An equipable piledriver for machines only
-----Sell Value: 12,666G

187 - Hyper Express
-----Description: An equipable piledriver for machines only
-----Sell Value: 16,666G

188 - Strike Needle
-----Description: An equipable piledriver for machines only
-----Sell Value: 30,000G

189 - Stun Gun
-----Description: An equipable stungun for machines only
-----Sell Value: 6,000G

190 - Lightning Spark
-----Description: An equipable stungun for machines only
-----Sell Value: 10,000G

191 - Vortex Driver
-----Description: An equipable stungun for machines only
-----Sell Value: 14,000G

192 - Glove
-----Description: Knuckle armament for both hands
-----Sell Value: 266G

193 - Power Glove
-----Description: Knuckle armament for both hands
-----Sell Value: 333G

194 - Heavy Band
-----Description: Knuckle armament for both hands
-----Sell Value: 455G

195 - Crash Band
-----Description: Knuckle armament for both hands
-----Sell Value: 533G

196 - Tekko Fist
-----Description: Knuckle armament for both hands
-----Sell Value: 666G

197 - Flash Fist
-----Description: Knuckle armament for both hands
-----Sell Value: 2,000G

198 - Knuckles
-----Description: Knuckle armament for both hands
-----Sell Value: 333G

199 - Metal Fist
-----Description: Knuckle armament for both hands
-----Sell Value: 500G

200 - Feather Knuckles
-----Description: Knuckle armament for both hands
-----Sell Value: 566G

201 - Cross Knuckles
-----Description: Knuckle armament for both hands
-----Sell Value: 733G

202 - Brass Knuckles
-----Description: Knuckle armament for both hands
-----Sell Value: 800G

203 - Flame Knuckles
-----Description: Knuckle armament for both hands
-----Sell Value: 1,333G

204 - Odin's Fist
-----Description: Knuckle armament for both hands
-----Sell Value: 6,666G

205 - Kaiser Knuckles
-----Description: Knuckle armament for both hands
-----Sell Value: 13,333G

206 - Cat's Paw
-----Description: Useless as appears
-----Sell Value: 100G

207 - Wooden Arrows
-----Description: Arrows, made of wood, that are equipped with a bow
-----Sell Value: 1,666G

208 - Stone Arrows
-----Description: Arrows, made of stone, that are equipped with a bow
-----Sell Value: 2,000G

209 - Steel Arrows
-----Description: Arrows, made of steel, that are equipped with a bow
-----Sell Value: 2,333G

210 - Disease Arrows
-----Description: Bow arrows that randomly inflicts abnormal status "Disease"
-----Sell Value: 4,000G

211 - Darkness Arrows
-----Description: Bow arrows that randomly inflicts abnormal status "Darkness"
-----Sell Value: 4,000G

212 - Poison Arrows
-----Description: Bow arrows that randomly inflicts abnormal status "Poison"
-----Sell Value: 4,000G

213 - Paralysis Arrows
-----Description: Arrows that randomly inflicts abnormal status "Paralysis"
-----Sell Value: 6,000G

214 - Silence Arrows
-----Description: Arrows that randomly inflicts abnormal status "Silence"
-----Sell Value: 4,000G

215 - Celestial Arrows
-----Description: Arrows that randomly inflicts multiple abnormal statuses
-----Sell Value: 13,333G

216 - Point Bullets
-----Description: Bullets to be equipped together with a gun
-----Sell Value: 10,000G

217 - Armor Piercing
-----Description: Bullets to be equipped together with a gun
-----Sell Value: 13,333G

218 - Steel Jacket
-----Description: Bullets to be equipped together with a gun
-----Sell Value: 16,666G

219 - Blank Core
-----Description: Bullets to be equipped together with a gun
-----Sell Value: 20,000G

220 - Drill Head
-----Description: Bullets to be equipped together with a gun
-----Sell Value: 20,000G

221 - APC Rounds
-----Description: Shells to be equipped with a projectile launcher
-----Sell Value: 33,333G

222 - APCR Rounds
-----Description: Shells to be equipped with a projectile launcher
-----Sell Value: 46,666G

223 - Heat Rounds
-----Description: Shells to be equipped with a projectile launcher
-----Sell Value: 60,000G

224 - SSF Rounds
-----Description: Shells to be equipped with a projectile launcher
-----Sell Value: 83,333G

225 - HVAP Rounds
-----Description: Shells to be equipped with a projectile launcher
-----Sell Value: 83,333G

226 - Buckler
-----Description: A round shield equipped when using a one-hnded weapon
-----Sell Value: 266G

227 - Targe
-----Description: A round shield equipped when using a one-hnded weapon
-----Sell Value: 666G

228 - Large Shield
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 500G

229 - Round Shield
-----Description: A round shield equipped when using a one-hnded weapon
-----Sell Value: 1,333G

230 - Middle Shield
-----Description: A round shield equipped when using a one-hnded weapon
-----Sell Value: 2,000G

231 - Cross Shield
-----Description: A round shield equipped when using a one-hnded weapon
-----Sell Value: 2,666G

232 - Aegis
-----Description: A round shield equipped when using a one-hnded weapon
-----Sell Value: 10,000G

233 - Kite Shield
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 1,000G

234 - Scutum
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 1,666G

235 - Mirror Shield
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 4,000G

236 - Prison Shield
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 3,333G

237 - Demon Shield
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 13,333G

238 - Kawar
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 4,333G

239 - Tower Shield
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 4,666G

240 - Avalon
-----Description: A diamond shield equipped when using a one-hnded weapon
-----Sell Value: 26,666G

241 - Aighis
-----Description: A heavily decorated shield used with a one-handed weapon
-----Sell Value: 53,333G

242 - Pawn
-----Description: A shield modeled after the Shogi pawn piece used by the
-----Akatoki. Represents decoys.
-----Sell Value: 133G

243 - Bone
-----Description: Weapon for dogs.
-----Its origin is unknown, but they seem to like it.
-----Sell Value: 1G

244 - Brassiere
-----Description: Weapon for dogs.
-----Its origin is unknown, but they seem to like it.
-----Sell Value: 1G

245 - Sake Bottle
-----Description: Weapon for dogs.
-----Its origin is unknown, but they seem to like it.
-----Sell Value: 1G

246 - Tennis Racket
-----Description: Weapon for dogs.
-----Its origin is unknown, but they seem to like it.
-----Sell Value: 1G

247 - Hammer
-----Description: Weapon for dogs.
-----Its origin is unknown, but they seem to like it.
-----Sell Value: 1G

248 - Doll

-----Description: Weapon for dogs.

-----Its origin is unknown, but they seem to like it.

-----Sell Value: 1G

B.1 Equipment

001-006 - ???

B.2 Head Equipment

007 - Bandana

-----Description: A bandana made of leather

-----Sell Value: 66G

008 - Leather Helm

-----Description: A hat made of leather

-----Sell Value: 266G

009 - Chain Helm

-----Description: A helmet made of chain

-----Sell Value: 533G

010 - Mask

-----Description: A bandana made of leather

-----Sell Value: 100G

011 - Mage's Hat

-----Description: A hat for magic users

-----Sell Value: 666G

012 - Helmet

-----Description: A helmet of cloth and metal

-----Sell Value: 600G

013 - Steel Helm

-----Description: A helmet made of metal

-----Sell Value: 1,000G

014 - Gothic Helm

-----Description: A very heavy metal helmet

-----Sell Value: 1,133G

015 - Hachimaki

-----Description: A cloth headband

-----Sell Value: 166G

016 - Kabuto

-----Description: A helmet of ancient design

-----Sell Value: 733G

017 - Hachigane

-----Description: A cloth hood with metal plates

-----Sell Value: 1,066G

018 - Hood

-----Description: A cloth and metal hood

-----Sell Value: 766G

019 - Corsage

-----Description: Attractive hair accessory

-----Sell Value: 1,333G

020 - Circlet

-----Description: Hair accessory for magic users

-----Sell Value: 2,000G

021 - Tiara

-----Description: Ornamental hair accessory

-----Sell Value: 1,000G

022 - Battle Helm

-----Description: Helmet only for fighters
-----Sell Value: 2,666G
023 - Knowledge Crown
-----Description: Crown only for Mages
-----Sell Value: 2,666G
024 - Blessed Crown
-----Description: Crown only for Priests
-----Sell Value: 2,666G
025 - Thief's Cap
-----Description: Bandana only for thieves
-----Sell Value: 2,666G
026 - Brawler's Hat
-----Description: Headpiece only for Monks
-----Sell Value: 2,666G
027 - Prayer Tiara
-----Description: Tiara only for Anchors
-----Sell Value: 2,666G
028 - Platinum Helm
-----Description: Helmet only for Knights
-----Sell Value: 2,666G
029 - Hachiman Kabuto
-----Description: Helmet only for Samurais
-----Sell Value: 2,666G
030 - Ninja Hood
-----Description: Hood only for Ninjas
-----Sell Value: 2,666G
031 - Celestial Crown
-----Description: Crown only for Enchanters
-----Sell Value: 2,666G
032 - Sunglasses
-----Description: Fashionable sunglasses
-----Sell Value: 333G
033 - Great Helm
-----Description: Helmet only for Fighters
-----Sell Value: 3,333G
034 - Spirit Band
-----Description: Headband only for Monks
-----Sell Value: 3,333G
035 - Illusionist's Hat
-----Description: Hat only for magic users
-----Sell Value: 13,333G
036 - Dust Mask
-----Description: Dust-proof mask
-----Sell Value: 1,000G

B.3 Body Equipment

037 - Cloths
-----Description: Clothes made of cloth
-----Sell Value: 166G
038 - Tunic
-----Description: Clothes made of heavy cloth
-----Sell Value: 200G
039 - Robe
-----Description: Robe made of cloth
-----Sell Value: 333G
040 - Mage's Robe
-----Description: Robe only for magic users
-----Sell Value: 466G
041 - Wanderer's Robe
-----Description: Magic-resistant robe

-----Sell Value: 666G
042 - Quilted Armor
-----Description: Armor made from thick fabric
-----Sell Value: 733G
043 - Hard Leather Armor
-----Description: Leather armor
-----Sell Value: 800G
044 - Bronze Harness
-----Description: Light metal armor
-----Sell Value: 866G
045 - Brigandine
-----Description: Armor made of cloth and metal
-----Sell Value: 1,333G
046 - Chain Mail
-----Description: Mail made of chain
-----Sell Value: 1,533G
047 - Scale Armor
-----Description: Iron Armor
-----Sell Value: 1,666G
048 - Breastplate
-----Description: Bronze Armor
-----Sell Value: 1,866G
049 - Gothic Mail
-----Description: Metal-embossed armor
-----Sell Value: 2,000G
050 - Tanko Armor
-----Description: Armor made of metal and wood
-----Sell Value: 1,800G
051 - Domaru Armor
-----Description: Armor made of metal and bamboo
-----Sell Value: 2,066G
052 - Jyoui
-----Description: Decorated armor
-----Sell Value: 1,933G
053 - Kuroshozoku
-----Description: Black ceremonial outfit
-----Sell Value: 2,133G
054 - Battle Armor
-----Description: Armor only for Fighters
-----Sell Value: 6,666G
055 - Wizard's Garb
-----Description: Robe only for Mages
-----Sell Value: 6,666G
056 - Prayer Robe
-----Description: Robe only for Priests
-----Sell Value: 6,666G
057 - Hunting Jerkin
-----Description: Armor only for Thieves
-----Sell Value: 6,666G
058 - Brawler's Robe
-----Description: Armor only for Monks
-----Sell Value: 6,666G
059 - Order Robe
-----Description: Robe only for Anchors
-----Sell Value: 6,666G
060 - Platinum Plate
-----Description: Armor only for Knights
-----Sell Value: 6,666G
061 - Hachiman Armor
-----Description: Armor only for Samurai

-----Sell Value: 6,666G
062 - Ninja Garb
-----Description: Ceremonial outfit only for Ninjas
-----Sell Value: 6,666G
063 - Darkness Cape
-----Description: Robe only for Enchanters
-----Sell Value: 6,666G
064 - Dragon Tattoo
-----Description: Fashionable Seal
-----Sell Value: 266G
065 - Great Armor
-----Description: Armor only for Fighters
-----Sell Value: 20,000G
066 - Jyoui Corsage
-----Description: Uniform only for Monks
-----Sell Value: 20,000G
067 - Illusionist's Robe
-----Description: Robe only for attack-magic users
-----Sell Value: 20,000G
068 - Haori Cloak
-----Description: Armor with an intimidating appearance
-----Sell Value: 316G

B.4 Arm Equipment

069 - Cloth Gloves
-----Description: Gloves made of cloth
-----Sell Value: 100G
070 - Quilted Gloves
-----Description: Gloves made of thick cloth
-----Sell Value: 133G
071 - Leather Gloves
-----Description: Gloves made of leather
-----Sell Value: 200G
072 - Chain Gloves
-----Description: Gloves made of chains
-----Sell Value: 333G
073 - Gauntlet
-----Description: Gloves made of metal
-----Sell Value: 400G
074 - Gothic Gauntlet
-----Description: Gloves made of decorated metal
-----Sell Value: 666G
075 - Wrist Guard
-----Description: Metal gauntlet
-----Sell Value: 266G
076 - Dragon Hand
-----Description: Dragon hand made of metal and leather
-----Sell Value: 466G
077 - Bracelet
-----Description: Metal bracelet
-----Sell Value: 533G
078 - Attack Bracelet
-----Description: A bracelet with special offensive properties
-----Sell Value: 1,000G
079 - Defense Bracelet
-----Description: A bracelet with special defensive properties
-----Sell Value: 1,333G
080 - Battle Armor
-----Description: Gloves for fighters only
-----Sell Value: 1,666G

081 - Ring of Knowledge
-----Description: Bracelets for mages only
-----Sell Value: 1,666G

082 - Bracelet of Faith
-----Description: Bracelets for priests only
-----Sell Value: 1,666G

083 - Skill Armlet
-----Description: Gloves for thieves only
-----Sell Value: 1,666G

084 - Knuckle Tape
-----Description: Gloves for monks only
-----Sell Value: 1,666G

085 - Prayer Gloves
-----Description: Gloves for anchors only
-----Sell Value: 1,666G

086 - Platinum Gauntlet
-----Description: Gauntlets for knights only
-----Sell Value: 1,666G

087 - Hachiman Dragon Hand
-----Description: Dragon hand for samurais only
-----Sell Value: 1,666G

088 - Ninja Dragon Hand
-----Description: Dragon hand for ninjas only
-----Sell Value: 1,666G

089 - Midnight Glove
-----Description: Gloves for enchanter's only
-----Sell Value: 1,666G

090 - Tattoo
-----Description: A cool sticker
-----Sell Value: 80G

091 - Great Gauntlet
-----Description: Gauntlets for fighters only
-----Sell Value: 3,333G

092 - Taping
-----Description: Bandage tapes only for Monks
-----Sell Value: 3,333G

093 - Illusionist's Bracelet
-----Description: Gloves only for magic users
-----Sell Value: 3,333G

094 - Rosary
-----Description: Apparently used in Akatoki festivals
-----Sell Value: 46G

B.5 Legs Equipment

095 - Cloth Boots
-----Description: Pants made of thin fabric
-----Sell Value: 133G

096 - Quilted Boots
-----Description: Pants made of thick fabric
-----Sell Value: 200G

097 - Leather Boots
-----Description: Pants made of leather
-----Sell Value: 266G

098 - Hard Leather Gaiters
-----Description: Pants made of hard leather
-----Sell Value: 466G

099 - Shoes
-----Description: Pants made of leather and fabric
-----Sell Value: 733G

100 - Chain Leggings

-----Description: Pants made of chains
-----Sell Value: 600G
101 - Mage's Shoes
-----Description: Pants for magic users
-----Sell Value: 866G
102 - Steel Leggins
-----Description: Pants made of metal
-----Sell Value: 1,000G
103 - Gothic Greaves
-----Description: Pants made of decorated metal
-----Sell Value: 1,133G
104 - Shitagoromo
-----Description: Traditional Akatoki shitagoromo
-----Sell Value: 1,266G
105 - Hakama
-----Description: Traditional Akatoki hakama
-----Sell Value: 1,400G
106 - Battle Fauld
-----Description: Pants for fighters only
-----Sell Value: 3,333G
107 - Wizard's Leggins
-----Description: Pants for mages only
-----Sell Value: 3,333G
108 - Saint's Boots
-----Description: Pants for priests only
-----Sell Value: 3,333G
109 - Thief's Greaves
-----Description: Pants for thieves only
-----Sell Value: 3,333G
110 - Brawler's Kilt
-----Description: Hakama for monks only
-----Sell Value: 3,333G
111 - Shaman's Shoes
-----Description: Pants for monks only
-----Sell Value: 3,333G
112 - Platinum Greaves
-----Description: Pants for knights only
-----Sell Value: 3,333G
113 - Hachiman Hakama
-----Description: Hakama for samurais only
-----Sell Value: 3,333G
114 - Ninja Hakama
-----Description: Hakama for ninjas only
-----Sell Value: 3,333G
115 - Darkness Shoes
-----Description: Pants for enchanters only
-----Sell Value: 3,333G
116 - Wooden Clogs
-----Description: Pants that's popular in certain regions
-----Sell Value: 1,666G
117 - Great Boots
-----Description: Pants for fighters only
-----Sell Value: 10,000G
118 - Shitagoromo Corsage
-----Description: Shitagoromo for monks only
-----Sell Value: 10,000G
119 - Illusionist's Shoes
-----Description: Pants for magic users
-----Sell Value: 26,666G
120 - Wing Hakama

-----Description: Hakama for working
-----Sell Value: 280G

B.6 Neck Equipment

121 - Necklace

-----Description: A common necklace
-----Sell Value: 166G

122 - Quickness Necklace

-----Description: Necklace with resistance to "Speed Down"
-----Sell Value: 333G

123 - Anti-poison Necklace

-----Description: Necklace with resistance to "Poison"
-----Sell Value: 333G

124 - Brightness Necklace

-----Description: Necklace with resistance to "Darkness"
-----Sell Value: 333G

125 - Speak Necklace

-----Description: Necklace with resistance to "Silence"
-----Sell Value: 333G

126 - Recovery Necklace

-----Description: Necklace with resistance to "Paralysis"
-----Sell Value: 333G

127 - Medicine Necklace

-----Description: Necklace with resistance to "Disease"
-----Sell Value: 333G

128 - Release Necklace

-----Description: Necklace with resistance to "Petrify"
-----Sell Value: 333G

129 - Shield Necklace

-----Description: Necklace that reduces damage
-----Sell Value: 366G

130 - Sword Necklace

-----Description: Necklace that increases attack slightly
-----Sell Value: 366G

131 - HP Necklace

-----Description: Necklace that increases HP
-----Sell Value: 10,000G

132 - Dizzy Necklace

-----Description: Necklace that increases the rate of dizzy status
-----Sell Value: 533G

133 - ?Necklace02

-----Description: ???
-----Sell Value: 1G

B.7 Finger Equipment

134 - Ring

-----Description: A common ring
-----Sell Value: 100G

135 - Fire Ring

-----Description: Ring with resistance to "Fire"
-----Sell Value: 533

136 - Ice Ring

-----Description: Ring with resistance to "Ice"
-----Sell Value: 533G

137 - Wind Ring

-----Description: Ring with resistance to "Wind"
-----Sell Value: 533G

138 - Chaos Ring

-----Description: Ring with resistance to "Void"
-----Sell Value: 533G

139 - Barrier Ring
-----Description: Ring that decreases damage from magic attacks
-----Sell Value: 13,333G
140 - Force Ring
-----Description: Ring that increases magic attack power
-----Sell Value: 13,333G
141 - MP Ring
-----Description: Ring that increases MP
-----Sell Value: 10,000G
142 - ?Ring01
-----Description: ???
-----Sell Value: 1G
143 - ?Ring02
-----Description: ???
-----Sell Value: 1G

C.2 Items

C.3 Flasks

001 - Quickness Flask
-----Description: Status "Speed Up" is invoked.
-----Can also dispel "Speed Down" status.
-----Sell Value: 150G
002 - Slowness Flash
-----Description: Status "Speed Down" is invoked.
-----Can also dispel "Speed Up" status.
-----Sell Value: 150G
003 - Release Flask
-----Description: Dispels abnormal status "Petrify."
-----Sell Value: 266G
004 - Medicine Flask
-----Description: Dispels abnormal status "Disease."
-----Sell Value: 166G
005 - Brightness Flask
-----Description: Dispels abnormal status "Darkness."
-----Sell Value: 133G
006 - Anti-poison Flask
-----Description: Dispels abnormal status "Poison."
-----Sell Value: 133G
007 - Recovery Flask
-----Description: Dispels abnormal status "Paralysis."
-----Sell Value: 166G
008 - Speak Flask
-----Description: Dispels abnormal status "Silence."
-----Sell Value: 133G
009 - Stone Flask
-----Description: Inflicts abnormal status "Petrify."
-----Sell Value: 266G
010 - Infection Flask
-----Description: Inflicts abnormal status "Disease."
-----Sell Value: 166G
011 - Blindness Flask
-----Description: Inflicts abnormal status "Darkness."
-----Sell Value: 133G
012 - Poison Flask
-----Description: Inflicts abnormal status "Poison."

-----Sell Value: 133G
013 - Paralysis Flask
-----Description: Inflicts abnormal status "Paralysis".
-----Sell Value: 166G
014 - Silence Flask
-----Description: Inflicts abnormal status "Silence".
-----Sell Value: 133G
015 - Aid Flask
-----Description: Recover 10 HP
-----Sell Value: 50G
016 - Cure Flask
-----Description: Recover 40 HP
-----Sell Value: 100G
017 - Heal Flask
-----Description: Recover 100 HP
-----Sell Value: 200G
018 - Treat Flask
-----Description: Recover 200 HP
-----Sell Value: 300G
019 - Rebirth Flask
-----Description: Recover from "Fallen" status.
-----Sell Value: 666G
020 - Charge Flask
-----Description: Recover 10 MP
-----Sell Value: 200G
021 - Refresh Flask
-----Description: Recover 30 MP
-----Sell Value: 400G
022 - Clear Flask
-----Description: Dispels all abnormal statuses.
-----Sell Value: 600G

C.4 Level 1 Attack Magic Books

023 - Fire Book
-----Description: "Fire" elemental damage on single enemy target.
-----Learn "Level 1: Fire" when used.
-----Sell Value: 166G
024 - Ice Book
-----Description: "Ice" elemental damage on single enemy target.
-----Learn "Level 1: Ice" when used.
-----Sell Value: 166G
025 - Wind Book
-----Description: "Wind" elemental damage on single enemy target.
-----Learn "Level 1: Wind" when used.
-----Sell Value: 166G
026 - Ray Book
-----Description: "Void" elemental damage on single enemy target.
-----Learn "Level 1: Ray" when used.
-----Sell Value: 166G

Level 2 Attack Magic Books

027 - Fire Storm Book
-----Description: "Fire" elemental damage on multiple enemy targets.
-----Learn "Level 2: Fire Storm" when used.
-----Sell Value: 333G
028 - Ice Storm Book
-----Description: "Ice" elemental damage on multiple enemy targets.
-----Learn "Level 2: Ice Storm" when used.
-----Sell Value: 333G
029 - Wind Storm Book

-----Description: "Wind" elemental damage on multiple enemy targets.
-----Learn "Level 2: Wind Storm" when used.
-----Sell Value: 333G

030 - Ray Storm Book

-----Description: "Void" elemental damage on multiple enemy targets.
-----Learn "Level 2: Ray Storm" when used.
-----Sell Value: 333G

Level 3 Attack Magic Books

031 - Steam Book

-----Description: "Fire+Ice" elemental damage on single enemy target.
-----Learn "Level 3: Steam" when used.
-----Sell Value: 666G

032 - Heat Book

-----Description: "Fire+Wind" elemental damage on single enemy target.
-----Learn "Level 3: Heat" when used.
-----Sell Value: 666G

033 - Cold Book

-----Description: "Ice+Wind" elemental damage on single enemy target.
-----Learn "Level 3: Cold" when used.
-----Sell Value: 666G

034 - Fear Book

-----Description: MP damage on a single enemy target.
-----Learn "level 3: Fear" when used.
-----Sell Value: 833G

Level 4 Attack Magic Books

035 - Steam Storm Book

-----Description: "Fire+Ice" elemental damage on multiple enemy targets.
-----Learn "Level 4: Steam Storm" when used.
-----Sell Value: 1,333G

036 - Heat Storm Book

-----Description: "Fire+Wind" elemental damage on multiple enemy targets.
-----Learn "Level 4: Heat Storm" when used.
-----Sell Value: 1,333G

037 - Cold Storm Book

-----Description: "Ice+Wind" elemental damage on multiple enemy targets.
-----Learn "Level 4: Cold Storm" when used.
-----Sell Value: 1,333G

038 - Terror Book

-----Description: MP damage on multiple enemy targets.
-----Learn "Level 4: Terror" when used.
-----Sell Value: 2,000G

Level 5 Attack Magic Books

039 - Flare Book

-----Description: "Fire" elemental damage on a single enemy target.
-----Learn "Level 5: Flare" when used.
-----Sell Value: 2,666G

040 - Freeze Book

-----Description: "Ice" elemental
-----Sell Value: 2,666G

041 - Cyclone Book

-----Description: "Wind" elemental damage on a single enemy target.
-----Learn "Level 5: Cyclone" when used.
-----Sell Value: 2,666G

042 - Chaos Book

-----Description: "Void" elemental damage on a single enemy target.
-----Learn "Level 5: Chaos" when used.
-----Sell Value: 2,666G

Level 6 Attack Magic Books

043 - Disappear Book

-----Description: MP damage on multiple enemy targets.

-----Learn "Level 6: Disappear" when used.

-----Sell Value: 3,333G

044 - Chaos Grave Book

-----Description: "Void" elemental damage on multiple enemy targets.

-----Learn "Level 6: Chaos Grave" when used.

-----Sell Value: 4,000G

045 - Cross Elements Book

-----Desc.: "Fire+Ice+Wind+Void" elemental damage on multiple enemy targets.

-----Learn "Level 6: Cross Elements" when used.

-----Sell Value: 6,666G

046 - Judgment Book

-----Description: Non-elemental damage on a single enemy target.

-----Learn "Level 6: Judgment" when used.

-----Sell Value: 13,333G

Level 1 Healing Magic Books

047 - Aid Book

-----Description: Restores a little HP on a stingle target.

-----Learn "Level 1: Aid" when used.

-----Sell Value: 166G

048 - Safety Book

-----Description: Lowers the trap level on a treasure box.

-----Learn "Level 1: Safety" when used.

-----Sell Value: 200G

049 - Search Book

-----Description: Displays dungeon status on the mini map.

-----Learn "Level 1: Search" when used.

-----Sell Value: 233G

050 - Analysis Book

-----Description: Analyzes the selected object.

-----Learn "Level 1: Analysis" when used.

-----Sell Value: 266G

Level 2 Healing Magic Books

051 - Parallel Aid Book

-----Description: Restore a little HP on multiple targets.

-----Learn "Level 2: Parallel Aid" when used.

-----Sell Value: 333G

052 - Brightness Book

-----Description: Dispels abnormal status "Darkness" on multiple targets.

-----Learn "Level 2: Brightness" when used.

-----Sell Value: 400G

053 - Capture Book

-----Description: Record the selected target to the Hostia Guide.

-----Learn "Level 2: Capture" when used.

-----Sell Value: 533G

054 - Cure Book

-----Description: Restores some HP on a single target.

-----Learn "Level 2: Cure" when used.

-----Sell Value: 600G

Level 3 Healing Magic Books

055 - Parallel Cure Book

-----Description: Restores some HP on a single target.

-----Learn "Level 3: Parallel Cure" when used.

-----Sell Value: 800G

056 - Speak Book

-----Description: Dispels abnormal status "Silence" on a single target.

-----Learn "Level 3: Speak" when used.

-----Sell Value: 733G

057 - Recovery Book

-----Description: Dispels abnormal status "Paralysis" on a single target.

-----Learn "Level 3: Recovery" when used.

-----Sell Value: 733G

058 - Anti-poison Book

-----Description: Dispels abnormal status "Poison" on a single target.

-----Learn "Level 3: Non-Poisonous" when used.

-----Sell Value: 733G

Level 4 Healing Magic Books

059 - Release Book

-----Description: Dispels abnormal status "Petrify" on a single target.

-----Learn "Level 4: Release" when used.

-----Sell Value: 1,333G

060 - Medicine Book

-----Description: Dispels abnormal status "Disease" on a single target.

-----Learn "Level 4: Medicine" when used.

-----Sell Value: 1,333G

061 - Appease Book

-----Description: Dispels locked on status from a single enemy target.

-----Learn "Level 4: Appease" when used.

-----Sell Value: 1,066G

062 - Heal Book

-----Description: Restores large amounts of HP on a single target.

-----Learn "Level 4: Heal" when used.

-----Sell Value: 1,266G

Level 5 Healing Magic Books

063 - Parallel Heal Book

-----Description: Restores large amounts of HP on multiple targets.

-----Learn "Level 5: Parallel Heal" when used.

-----Sell Value: 1,400G

064 - Rebirth Book

-----Description: Recovers "Fallen" status on a single target.

-----Learn "Level 5: Rebirth" when used.

-----Sell Value: 1,666G

065 - Escape Book

-----Description: Return to the town.

-----Learn "Level 5: Escape" when used.

-----Sell Value: 1,733G

066 - Treat Book

-----Description: Restores enormous amounts of HP on a single target.

-----Learn "Level 5: Treat" when used.

-----Sell Value: 1,866G

Level 6 Healing Magic Books

067 - Clear Book

-----Description: Dispels all abnormal statuses on a single target.

-----Learn "Level 6: Clear" when used.

-----Sell Value: 2,000G

068 - Share Book

-----Description: Pass on your remaining MP to multiple ally targets as MP.

-----Learn "Level 6: Share" when used.

-----Sell Value: 333G

069 - Parallel Clear Book

-----Description: Dispels all abnormal stats except "Petrify" on many targets.

-----Learn "Level 6: Parallel Clear" when used.

-----Sell Value: 33,333G

070 - Prove Book

-----Description: Analyze all items at once.

-----Learn "Level 6: Prove" when used.

-----Sell Value: 2,666G

Level 1 Status Effect Magic Books

071 - Poison Book

-----Description: Inflicts abnormal status "Poison" on a single target.

-----Learn "Level 1: Poison" when used.

-----Sell Value: 200G

072 - Blindness Book

-----Description: Inflicts abnormal status "Darkness" on a single target.

-----Learn "Level 1: Blind" when used.

-----Sell Value: 200G

073 - Slowness Book

-----Description: Inflicts abnormal status "Speed Down" on a single target.

-----Learn "Level 1: Slow" when used.

-----Sell Value: 200G

074 - Dilute Book

-----Description: Lowers Magic Defense on a single target.

-----Learn "Level 1: Dilute" when used.

-----Sell Value: 400G

Level 2 Status Effect Magic Books

075 - Silence Book

-----Description: Inflicts abnormal status "Silence" on a single target.

-----Learn "Level 2: Silence" when used.

-----Sell Value: 266G

076 - Barrier Book

-----Description: Raises Magic Defense on a single target.

-----Learn "Level 2: Barrier" when used.

-----Sell Value: 533G

077 - Cursed Shield Book

-----Description: Lowers weapon defense on multiple targets.

-----Learn "Level 2: Cursed Shield" when used.

-----Sell Value: 600G

078 - Hold Book

-----Description: Stops movement of weaker enemies.

-----Learn "Level 2: Hold" when used.

-----Sell Value: 666G

Level 3 Status Effect Magic Books

079 - Paralysis Book

-----Description: Inflicts abnormal status "Paralysis" on a single target.

-----Learn "Level 3: Paralyze" when used.

-----Sell Value: 800G

080 - Poison Zone Book

-----Description: Inflicts abnormal status "Poison" on multiple targets.

-----Learn "Level 3: Poison Zone" when used.

-----Sell Value: 1,200G

081 - Quickness Book

-----Description: Inflicts abnormal status "Speed Up" on multiple targets.

-----Learn "Level 3: Quick" when used.

-----Sell Value: 933G

082 - Aura Book

-----Description: Increases the amount of MP regained while moving.

-----Learn "Level 3: Aura" when used.

-----Sell Value: 1,666G

Level 4 Status Effect Magic Books

083 - Cursed Sword Book

-----Description: Lowers weapon attack on multiple targets.

-----Learn "Level 4: Cursed Sword" when used.

-----Sell Value: 2,000G

084 - Infection Book

-----Description: Inflicts abnormal status "Disease" on a single target.

-----Learn "Level 4: Inflict" when used.

-----Sell Value: 1,333G

085 - Force Shield Book

-----Description: Raises weapon defense on a single target.

-----Learn "Level 4: Force Shield" when used.

-----Sell Value: 2,666G

086 - Force Sword Book

-----Description: Raises weapon attack on a single target.

-----Learn "Level 4: Force Sword" when used.

-----Sell Value: 3,000G

Level 5 Status Effect Magic Books

087 - Stone Book

-----Description: Inflicts abnormal status "Petrify" on a single target.

-----Learn "Level 5: Stone" when used.

-----Sell Value: 3,333G

088 - Blind Zone Book

-----Description: Inflicts abnormal status "Darkness" on multiple targets.

-----Learn "Level 5: Barrier Zone" when used.

-----Sell Value: 4,000G

089 - Barrier Zone Book

-----Description: Raises magic defense on multiple targets.

-----Learn "Level 5: Barrier Zone" when used.

-----Sell Value: 6,666G

090 - Brave Sword Book

-----Description: Easily inflicts dizzy status to multiple targets.

-----Learn "Level 5: Brave Sword" when used.

-----Sell Value: 2,666G

Level 6 Status Effect Magic Books

091 - Stillmore Book

-----Description: Extends the length of dizzy status to a single enemy.

-----Learn "Level 6: Stillmore" when used.

-----Sell Value: 3,333G

092 - Paralyze Zone Book

-----Description: Inflicts abnormal status "Paralysis" on multiple targets.

-----Learn "Level 6: Paralyze Zone" when used.

-----Sell Value: 4,333G

093 - Rapid Book

-----Description: Speeds up movement.

-----Learn "Level 6: Rapid" when used.

-----Sell Value: 6,666G

094 - Fortune Book

-----Description: The possibility of finding a treasure box increases.

-----Learn "Level 6: Fortune" when used.

-----Sell Value: 20,000

C.5 Cards

095 - Escape Card

-----Description: Can return to town.

-----Sell Value: 666G

096 - Analysis Card

-----Description: Can analyze selected objects.

-----Sell Value: 33G

097 - Capture Card

-----Description: Can record the selected targeted to the Hostia Guide.

-----Sell Value: 33G

Job Cards

098 - Anchor Card

-----Description: When this card is given to the guild, the high-level job
-----class "Anchor" becomes available.

-----Sell Value:

099 - Knight Card

-----Description: When this card is given to the guild, the high-level job
-----class "Knight" becomes available.

-----Sell Value: 1G

100 - Samurai Card

-----Description: When this card is given to the guild, the high-level job
-----class "Samurai" becomes available.

-----Sell Value: 1G

101 - Ninja Card

-----Description: When this card is given to the guild, the high-level job
-----class "Ninja" becomes available.

-----Sell Value: 1G

102 - Enchanter Card

-----Description: When this card is given to the guild, the high-level job
-----class "Enchanter" becomes available.

-----Sell Value: 1G

Misc

103 - Cross Suriken

-----Description: Can only be equipped and thrown by a Ninja class.

-----Will be lost once it is thrown.

-----Sell Value: 333G

104 - Octo Shuriken

-----Description: Can only be equipped and thrown by a Ninja class.

-----Will be lost once it is thrown.

-----Sell Value: 666G

105 - Blank Card

-----Description: Card that can be used at the fountain of "Pruasis"

-----Sell Value: 1G

106 - Effect Card

-----Description: Card that has embedded the inflicting status at the
-----fountain of "Pruasis"

-----Sell Value: 1G

D.3 Key Items

01 - Tower Key

-----A key that opens the door connecting the forest and the ancient tower

02 - ???

03 - Guard Post Key

-----The key that opens the door of the ancient guard post

04 - Graveyard Key

-----A key signed by the grave keeper

05 - Grotto Key

-----A key that looks more like a block of metal than a regular key

06 - Goddess Key
-----A key engraved with beautiful patterns

07 - Upper Left Key
-----A key with a chip on the upper left side

08 - Upper Right Key
-----A key with a chip on the upper right side

09 - Lower Left Key
-----A key with a chip on the lower left side

10 - Lower Right Key
-----A key with a chip on the lower right side

11 - ???

12 - 1 Hole Key
-----A key with one hole. The sky can be seen when looking through the hole.

13 - 2 Hole Key
-----A key with two holes.
-----The moon can be seen when looking through the holes.

14 - 3 Hole Key
-----A key with three holes.
-----The stars can be seen when looking through the holes.

15 - Security Alpha
-----A card key

16 - Fire Key
-----A key with fire elemental power

17 - Ice Key
-----A key with ice elemental power

18 - Wind Key
-----A key with wind elemental power

19 - Void Key
-----A key with void elemental power

20 - Club Key
-----A key with an image of a club

21 - Spade Key
-----A key with an image of a sword

22 - Heart Key
-----A key with an image of a holy grail

23 - Diamond Key
-----A key with an image of a coin

24 - Security Beta
-----A mechanical key with a button

25 - Imperial Key
-----A key with a portrait of a political leader of an unknown country

26 - Tower Master Key
-----A key fit for a giant. Apparently used to open the gates of the tower

27 - Demon Key
-----An old rusty key.
-----The location of the key was engraved on the monolith in the tower

28 - Dragon Key
-----A key made from pure gold.
-----The location of the key was engraved on the monolith in the tower

29 - ???

30 - Proof of Conquest
-----A beautiful certificate emanating light. Proof of fighting together
-----with a friend to the end

31-36 - ???

37 - Rosa Rosario
-----The rosario given to you as a gift from Rosalia

38 - Rock
-----Just a rock

39 - Crystal
-----The true form of the rock transformed by the crystal's power.

-----An item left by the Witch of the Crystal
40 - Latroci Journal
-----A journal to note the progress of current quest.
-----An important item for all Latroci.
41 - Puppy
-----A lost puppy
42 - White Crystal Ring
-----A ring with a white crystal embedded
43 - White Crystal Shard
-----A white crystal shard left by the Witch. The location of the Witch will
-----be made apparent wien all shardes are collected
44 - White Crystal Shard
-----A white crystal shard left by the Witch. The location of the Witch will
-----be made apparent wien all shardes are collected
45 - Statue of Rosalia
-----An oil painting of Rosalia
46 - Bouquet
-----A bouquet of flowers
47 - Chieftain's Sword
-----A legendary sword of the Akatoki that is useless as a weapon
48 - Rose Crystal Ring
-----A ring with a red crystal embedded. Given by the Elf Queen
49 - Elven Bracelet
-----Bracelet given by the Elf Queen
50 - Medal
-----A medal given by the kingdom to those who are recognized for their bravery
51 - Rosalia's Letter
-----A letter from Rosalia that says Rosalynt can be trusted.
52 - Iron Mask
-----The iron mask worn by the 1st wing apostle with the same name.
-----The location of the doggess is written on the back.
53 - Painting Set
-----Arnold's custom ordered paint set. Multiple colored tubes fill the case
54 - Fake Flower
-----An imitation flower that looks just like the real thing
55 - Fake Flower Bouquet
-----A bouquet filled with imitation flowers
56 - Feather Ornament
-----A birthday present for Rosalla. An ornament made of red and blue feathers
57 - Rusty Pocket Watch
-----A broken rusty pocket watch
58 - Pocket Watch
-----A pocket watch with an emblem of Obvian Deos
59 - Rin's Amulet
-----A small amulet made of fabric
60 - Gentian
-----A pretty flower with a poisonous root
61 - Water
-----Just water
62 - Latroci Certificate
-----A certificate given to the winner of the Latroci festival
63 - Cracked Vase
-----A cracked vase. A handy person may be able to fix it
64 - Beautiful Vase
-----An expensive looking vase. No way of knowing it was once cracked
65 - Orc Axe
-----An Orc's axe. Proof that the Orc was slain
66 - Wolf Fang
-----A fang of a Wolf. Proof that the Wolf was slain
67 - Succubus Tear

- A hidden treasure of a Succubus that is not an actual tear drop
- 68 - Book of LeVey
- The book of prophecy by LeVey the prophet.
- 69 - Broken Spear
- A broken spear that is useless in battle
- 70 - Minotaur Meat
- Very lean meat of a Minotaur
- 71 - Yeti Meat
- Very fatty meat of a Yeti
- 72 - Cursed Blade
- The sword that brings glory and destruction to the owner
- 73 - Top Secret File
- Do not look inside
- 74 - Metal Shard
- Shard that can be found on Metal Nopperas
- 75 - Letter
- A farewell letter left by Rosalia
- 76 - Treaty
- A treaty with the Machines
- 77 - Latroci Exam Certificate
- Proves the holder is a Latroci Exam applicant

4.0 Special Thanks

- Sony for the PlayStation Portable.
- Marvelous Entertainment Inc. for the game.
- Fong Ngo for his Valhalla Knights 1 FAQ that was the template used here.

5.0 The Legal Stuff

This Guide is Copyright 2010 Robert Mueller (Mezmorizingmage).
All rights reserved.

This document may not be reproduced under any circumstances except for personal and/or private use. If you would like to use this guide on your Web Site, please send an email asking for permission. Use of this guide on any other web site or as a part of any public display is strictly prohibited and violation of Copyright.

Websites that are allowed to use this FAQ (so far).

- www.GameFaqs.com
- www.NeoSeeker.com
- www.SuperCheats.com
-