

Armored Core Mission FAQ Part 2

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Armored Core Mission FAQ, Part 2

Ver. 1.0

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TRANSLATOR'S NOTE: First of all, I would like to say that the response to the first part of the Armored Core Missions FAQ was very positive, and I am very glad that the FAQ was able to be very helpful to many non-Japanese players out there. It is good to feel that your work is serving its intended purpose.

Secondly, I want to apologize for the long interval between the first part and the second part of the FAQ. There are many reasons for this, but I won't go into that.

Finally, I would like to thank Jeremy/Jerome from the Gamerary Games and Hobbies here in Center City, Philadelphia. He was instrumental in allowing me to make this mission FAQ complete.

Well, this is the last in a series of 3 FAQs for Armored Core: Instruction Manual, Missions Part 1, and Missions Part 2. I believe this should be more than sufficient to allow a rather complete understanding of the game, all before the U.S. release of Armored Core.

Good gaming!!

Henry

ARMORED CORE

SCPS 45060

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Please read the attached instruction thoroughly before starting the game.

Please keep this instruction manual for future reference.

1 or 2 Players

Memory Card. 1-3 blocks

Link Cable. 2 Consoles

First, let's pick up where we left off from Armored Core Missions FAQ, Part 1...

Again, the (<<<) indicates the choice I made while playing the game.

(19) Defense of Our Warehouse on the Pier- 32,000 C <<<

- (20) Suppression of Wild-running Group- AC parts
 - (21) Destruction of Management Installation- 38,000 C
-
-

(19) Defense of Our Warehouse on the Pier

Requester: Murakumo Millenium
Advance Payment/Reward: 0 C
Reward for Successful Mission: 32,000 C

We want you to protect a new AC radar that our company developed. The prototype model is now stored at a warehouse on the pier, but for some reason the defense system is completely non-functional. There is a good probability that someone tampered with the system. Perhaps, it was someone associated with the Chrome corporation. The success of the request is dependent on the stubborn defense of the radar.

Since the enemy's exact goal is unknown, we cannot allow the radar to be captured or destroyed, of course. We do not want anyone to come near the warehouse until the security system is restored. We will expect some action from Ravens.

Territory of Military Operation: Isaac City Bay. Murakumo #5 warehouse.
Enemy Strength: Unknown.
Conditions for Successful Mission: Stubborn defense of the radar within the time period.

(20) Suppression of Wild-running Group

Requester: Murakumo Millenium
Advance Payment/Reward: 0 C
Reward for Successful Mission: AC parts

A wild-running group called "Dark Soul" invaded our territory at Heaven's Lock, plundered some battle tanks, and escaped. The plundered items are battle tanks, and therefore we cannot let this party get away with this.

With great urgency, we want you to head out to suppress the group. Judging from the direction they escaped, it would seem that the group has managed to lay dormant in the Zarm desert. In that area, many mines remain from past wars.

Well, the reward this time is not cash. You will be paid with an AC parts.

Territory of Military Operation: West of Heaven's Lock. Zarm desert.
Enemy Strength: 6 battle tanks
Conditions for Successful Mission: Destruction of all tanks.

(21) Destruction of Management Installation

Requester: Committee for Rebirth of Earth's Environment
Advance Payment/Reward: 0 C
Reward for Successful Mission: 38,000 C

We want you to look into a former military installation that our committee had dispatched an investigation team to before. Our investigation on the underground first floor has finished, but in the process the team discovered a passageway that connects it to the lower levels.

However, it is equipped with security that is far stronger than that of the first floor. We cannot overcome the security with our weapons.

The strange thing is that there is absolutely no sign that they arrived here from the passageway, and it seems as if they are protecting something. Anyhow, there are many mysteries that are still here at the installation.

We hope that the floor plan on the lower levels is the same as that of the first floor. We want you to destroy the security management installation.

Territory of Military Operation: Southwest of Isaac City. Old military installation.

Enemy Strength: Security mecha (number unknown).

Conditions for Successful Mission: Destruction of management installation.

(22) Extermination of Large Creatures- 30,000 C

(23) Guard a Transport Plane- 32,000 C <<<

(24) Dispose of an Escapee- 5,000 C

(25) Destruction of a Controlling Device- 38,000 C

(22) Extermination of Large Creatures

Requester: Garu City Guard

Advance Payment/Reward: 0 C

Reward for Successful Mission: 30,000 C

This is the Garu City Guard. Our city is now occupied by uncharacterized large creatures. Well, no... We do not know if it is right or wrong to call them "creatures". Any how, we have never seen anything quite like them. There are extremely belligerent. Beside their own kind, they will judge anything that moves to be hostile and will attack.

Many citizens of our city have become their victims, and there will be many more. The creatures have been studied by biologists, and by examining their movement patterns it seems they have a social structure similar to that of ants and bees. If that is the case, somewhere there ought to be a "Queen" that is directing everything.

After an investigation, we have confirmed an unfamiliar hole in the wall of the office district. It is probably the nest. Your objective is the discovery and defeat of the "Queen". If you defeat the top of the organization, every member of the society will probably lose control. We will take charge afterwards. We are counting on you.

Territory of Military Operation: Garu city office district

Enemy Strength: Giant creatures (total number unknown)

Conditions for Successful Mission: Discover and defeat the "Queen".

(23) Guard a Transport Plane

Requester: Murakumo Millenium

Advance Payment/Reward: 0 C

Reward for Successful Mission: 32,000 C

Recently, our transport ships are under repeated attacks from unidentified companies of troops. At present, we do not know exactly our enemy's objective. The targeted ships are always shot down, and so it seems that they are not after the cargo.

They are instigated by someone who is purely trying to obstruct our company's work. We had to equip a fully-dressed guard corps. Well, our company's confidence in the guard corp was in trouble.

This case is yet to become public. We want you to secretly ride with the ship and repulse the attack group.

And, as you can imagine, the battle takes place on the ship. Be absolutely careful to not let the ship be shot down.

Territory of Military Operation: Airship
Enemy Strength: Unknown
Conditions for Successful Mission: Complete destruction of enemy force

(24) Dispose of An Escapee

Requester: Murakumo Millennium
Advance Payment/Reward: 0 C
Reward for Successful Mission: 5,000 C

The experimental subject for the next generation of "Plus" escaped from the research lab. We cannot divulge the specific details, but it seems that a certain experiment exerted bad effects on the subject's mind. As testified by the man we're after, he is in a complete state of confusion.

He is a former Raven. After completely raged about the streets in his AC, the man mowed down a guard squad and escaped to the surface. The results of our search confirmed that he is now on the roof of a tall building in the old city streets.

If we let him go, we don't know when he will begin to act violently again. We want you to rush to the scene and dispose of the AC. It is a regrettable decision even for us, but there is no other way to deal with this.

The scaffolding at the scene is extremely bad. If you get involved in battle, please be extremely careful of falling. The moment he escapes, he seems to have equipped himself with our company's prototype AC parts. In that case, proceed as usual. We ask for your assistance.

Territory of Military Operation: The old Giriera city building
Enemy Strength: 1 AC
Conditions for Successful Mission: Destroy the AC

-
- (22) Extermination of Large Creatures- 30,000 C
(23) Guard a Transport Plane- 32,000 C <<<
(26) Retrieval of a Capsule- 30,000 C
(25) Destruction of a Controlling Device- 38,000 C
-

(26) Retrieval of a Capsule

Requester: Chrome
Advance Payment/Reward: 0 C
Reward for Successful Mission: 30,000 C

We want you to infiltrate an abandoned facility. This facility is a research laboratory used by Murakumo in the beginning stages of enriched people development. Several years ago, the laboratory became useless because of a fire accident and since then it has been left abandoned.

The enriched people technology is something Murakumo has developed themselves. The process of that early research is not at all made available to the public, and there are many parts that are unclear.

Even with the investigation we have been conducting, large information could not be obtained. However, recently we have some wonderful report from an investigation team we have sent to the abandoned facility. It said that there is evidence that a part of the facility is still operating, and a mysterious capsule is left behind in the deepest part of the room.

Our squad tried to retrieve that capsule. In the process of retrieving the item, they encountered a battle machine never seen before and came under attack.

The investigation squad cannot counterattack because of its weak armament, and as a result it cannot retrieve the capsule.

Your objective is to retrieve that capsule. What kind of significance is possessed by this capsule is totally not understood by us, but it may become a material that will defeat Murakumo. We are leaving it up to you.

Territory of Military Operation: Remains of Murakumo's enriched people facility

Enemy Strength: Bipedal battle machines (number unknown)

Conditions for Successful Mission: Search of the facility.

You have new mail... Checking your mail...

Sender: R

Subject: Plus

The technique of enriched people may be good or bad for the body, but at any rate it is clear that it is something extremely advanced and complex. Because of that, it is a fact that there is an extremely unsafe aspect to this technique.

It certainly cannot be said that incidents, like the case this time, has never happened in the past. Yes, just like "that man". Well, later.

Sender: Raven's Nest

Subject: New Parts Added

*Addition of New Parts: This time, we will add the following new parts to the shop. Still, please reference them individually for their specifications.

- WM-L201 46,200 C

Powerful large missiles. The number of shells is low.

- WC-LN350 41,800 C

Shoulder-use linear gun. A continuous fire weapon with emphasis on power rather than numbers.

- WC-XC8000 78,7000 C

Energy type weapon. Fires plasma shells.

Back to missions...

(22) Extermination of Large Creatures- 30,000 C <<<

(26) Retrieval of a Capsule- 30,000 C

(25) Destruction of a Controlling Device- 38,000 C

You have new mail... Checking your mail...

Sender: R

Subject: Giant Creatures

In the case involving the disturbance by giant creatures, the guards are currently continuing a search for missing persons, and gradually peace will be returning to the streets. I think you should on alert though, because after all the creatures are not biological. To say the least, we are certain that they are weapons made in the shape of living creatures. The reality behind the case is that it is perhaps just a practice test for a new weapon. We can say this much; the possible existence of these large monsters can only be brought about by Murakumo or Chrome.

It is expected that one of these two corporations is behind this. In any case, it may be said that the time is near for use to see the conclusion of this struggle between the two companies. Well, later.

Back to missions...

- (27) Testing the Ability of a New Machine- ----- <<<
 - (28) Dispose of a Crashed Plane- 40,000 C
 - (26) Retrieval of a Capsule- 30,000 C
- -----

(27) Testing the Ability of a New Machine

Requester: Chrome
Advance Payment/Reward: 0 C
Reward for Successful Mission: AC parts

We want to re-run a new weapon's test that you performed previously.

Our request is the same as the last time: battle against the new weapon "CHAOS". That is all. This time, we have using a city street fighting scenario. We will run the test at the 6th test site.

Your opponent is a new unit with added improvements based on data we collected the last time. It may be a little tough. Although, if you get beaten by an unit of this level, you really don't have the qualification to call yourself a "Raven".

This time, we arranged a special AC part as a reward. It is a new product that has not yet arrived on the market. However, in order for you to fight in real earnest, the reward is given only if you win. We hope you will accept this request.

Territory of Military Operation: Chrome weapon research facility, Number 6 test site

Enemy Strength: "CHAOS-1" (Prototype)

Conditions for Successful Mission: Destruction of "CHAOS-1"

(28) Dispose of a Crashed Plane

Requester: Chrome
Advance Payment/Reward: 15,000 C
Reward for Successful Mission: 25,000 C

This just happened a few days ago. Our company's special transport ship crashed while it was cruising toward the Nagurarda area. Images from our satellite confirmed that the wreckage is located at nearly the very center of a great crater known as "The Big Hit".

This time, we don't care at all about the cargo, but our company's business records kept on the ship's computer is the problem. Briefly, the information is coded, but cannot definitely say that it is safe.

Although this is yet to be confirmed, we already have intelligence saying that Murakumo's troops have mobilized. Completely destroy the cockpit section where the recording unit is located. If you discover any Murakumo troops, you must exterminate them as well. We don't mean for you to allow even one unit to get away. Be sure to kill all of them. That's all.

Territory of Military Operation: Giant crater, "The Big Hit"

Enemy Strength: Unknown

Conditions for Successful Mission: Destruction of cockpit computer and completely annihilation of enemy in the territory

-
- (29) Guard a Plane- 34,000 C <<<
 - (28) Dispose of a Crashed Plane- 40,000 C
 - (26) Retrieval of a Capsule- 30,000 C
 - (30) Destroy a Computer- 38,000 C
-

(29) Guard a Plane

Requester: Murakumo Millennium
Advance Payment/Reward: 0 C
Reward for Successful Mission: 34,000 C

We are requesting you to guard a professor Okamura (M), the authority on genetic engineering. A portion of the professor's work has been misinterpreted, and because of that he has received threats to his life time and time again.

And, coinciding with his visit to Isaac City this time, an attack warning was received from a terrorist organization.

The professor is now staying at our company's research facility, and in a number of days he will leave for Isaac City. We have decided to move him there with an airplane. We want to request you to guard it until it takes off.

Territory of Military Operation: The vicinity of Isaac City. Airport on the Quart plateau.

Enemy Strength: Unknown

Conditions for Successful Mission: Airplane's take-off.

(30) Destroy a Computer

Requester: Chrome
Advance Payment/Reward: 13,000 C
Reward for Successful Mission: 25,000 C

We want to make a request concerning an old military installation southwest of Isaac City. Right now it is occupied by an organization called "Committee for the Rebirth of Earth's Environment".

It is an organization aiming to investigate the surface environment, and that is really suspicious. They are explaining that their reason for entering this installation is the peaceful dismantling of military equipments that remain, but they are taking too much time just to do that.

We are in the middle of an investigation into their background connections, but we must hurry and do something about this group. Through our investigation, we discovered that this installation functioned as a military databank before the Great Destruction, and there is a possibility that records from that time remain in its main computer.

If their real aim is that data, then it is no trivial matter.

We must prepare for the worst possibility. Infiltrate the installation and destroy the main computer.

Territory of Military Operation: Southwest of Isaac City. Former military installation.

Enemy Strength: Unknown.

Conditions for Successful Mission: Destruction of main computer.

(28) Dispose of a Crashed Plane- 40,000 C
(26) Retrieval of a Capsule- 30,000 C <<<
(30) Destroy a Computer- 38,000 C

(28) Dispose of a Crashed Plane- 40,000 C
(30) Destroy a Computer- 38,000 C <<<

(28) Dispose of a Crashed Plane- 40,000 C <<<

(31) AC Battle- 42,000 C <<<
(32) Release Biological Weapon- 32,000 C

(31) AC Battle

Requester: Raven's Nest
Advance Payment/Reward: 0 C
Reward for Successful Mission: 42,000 C

We are inviting participants for an AC battle held by sponsors of Raven's Nest. Taking place in the next few days, this battle is an event where we invite celebrities of various fields and have them enjoy gambling on fights between AC's. Of course, you will receive rewards. To the winner of the fight, we shall present monetary rewards which correspond to an average request.

Your fight opponents will be decided by us. The weapons and armaments you will use is completely up to you. We are hoping for you gentlemen's active participation.

Territory of Military Operation: Raven's Nest. AC practice site.
Enemy Strength: Unknown
Conditions for Successful Mission: Winning the battle.

(32) Release Biological Weapons

Requester: Murakumo Millennium
Advance Payment/Reward: 0 C
Reward for Successful Mission: 32,000 C

The true character of the mysterious creatures that appeared previously in Garu City has become clear. From our conclusion, they are not living creatures. They are a type of biological weapon developed by Chemicaldyne corporation.

The corporation is a maker of biochemicals with co-operation with Chrome. It is reasonable to seek an official declaration of their real relationship, and therefore responsibility for the Garu City incident, but that is going to be slow in coming.

Therefore, we have a request for you gentlemen. We want you to invade

Chemicaldyne's research facility, search for the biological weapons, and release them all as soon as you find them.

We expect that all together there are quite a number of experimental specimen stored inside the facility. If you release them all, we are sure the facility will not be able to contain them. Even for Chrome, this ought to be quite some damage.

It seems like a dirty trick, but it is that most effective method in stopping Chrome's oppression. Naturally, you should not strike out at the biological weapons. If you should kill them, we will deduct 500 C from your reward for each one killed.

We will transmit more definite directions to you after you are inside the facility. We are asking your help on this.

Territory of Military Operation: Chemicaldyne. #4 research lab.

Enemy Strength: Unknown.

Conditions for Successful Mission: Release the biological weapons.

(32) Release Biological Weapon- 32,000 C <<<

(33) Removal of the People Occupying the Underwater Base- 35,000 C <<<

(33) Removal of the People Occupying the Underwater Base

Requester: Boss Subbuge

Advance Payment/Reward: 35,000 C

Reward for Successful Mission: 0 C

I want some assistance on a request I undertook. It doesn't sound compassionate, but I cannot handle this by myself.

The place is underwater. It is an underwater base abandoned northwest of the Aguria island. The content of the request includes the complete removal of the party that is occupying this facility.

When I received this request, it said that it will be an enjoyable job, but the party there is really strange. If I keep fighting them, more and more appears. Just when I retreat because I get annoyed, they just completely disappear.

The reward is 35,000 C. For some reason, the real requester cannot be known to you, but this is the complete reward that I was expected to receive. I am giving it all to you in advance payment.

For me, this is not just about the money. It is a problem of face. I don't care who it is as long as you can fight. I will be waiting.

Territory of Military Operation: Aguria island's vicinity. Old underwater base.

Enemy Strength: Guard mecha, automatic with 3 legs

Conditions for Successful Mission: Complete destruction of enemy squad.

TRANSLATOR'S NOTE: Unfortunately, after this point I lost track of the sequence of the mission choices offered. Therefore, I will just present them to you in the order that I remember seeing them. Sorry for that.

(34) Destroy a Poisonous Gas Base- 45,000 C

Requester: Raven's Nest
Advance Payment/Reward: 20,000 C
Reward for Successful Mission: 25,000 C

This request is for a very dangerous assignment.

A disaster is occurring at a remain from the former age, namely a military facility that still remains on the surface even now.

This was previously a development facility for chemical weapons, and it appears that someone secretly infiltrated the facility and activate the control system. Some type of gas is released and filled the installation. This gas has the effect of corroding metal, and naturally AC's too will receive damage. The vicious thing is that all the mechanisms inside the base have been coated to provide resistance to the gas, and that the defense functions are operating normally.

From data that remain, it seems that everything is operated from inside 5 control systems. If so, we had better destroy them all. We are preparing explosive devices. We want you to set them on all 5 control system. After that is done, escape out of the base as soon as possible.

If you stay inside the facility, the damage to your AC will progress, and it is very dangerous. Be very careful.

Territory of Military Operation: Former chemical weapon factory, called "Reprise"

Enemy Strength: Unknown

Conditions for Successful Mission: Set explosive mechanisms

(35) Destruction of Biological Weapons- 40,000 C

Requester: Chemicaldyne
Advance Payment/Reward: 0 C
Reward for Successful Mission: 40,000 C

It seems someone infiltrated our research laboratory and destroyed our experimental tanks. Now the laboratory is overflowing with the biological weapons we are developing. What presents us with a special problems is the large type that has the ability to multiply.

If they leave the experimental tanks, it will take no time at all until the cellular structure to activate and begin to reproduce/multiply. By the point the reproduction has started, we expect they will become an overwhelming number. If that becomes so, we have no doubt that sooner or later they will destroy the outer wall and aim for the outside.

We will deal with the small types later. Your target is the 4 large types. Be sure to kill them.

Territory of Military Operation: Chemicaldyne #4 research lab.

Enemy Strength: Biological weapon (total number unknown)

Conditions for Successful Mission: Destroy the 4 large biological weapons

(36) Destroy Chrome's Newest Units- 48,000 C

Requester: Murakumo Millennium
Advance Payment/Reward: 20,000 C
Reward for Successful Mission: 28,000 C

Finally, Chrome was pushed out by a military uprising.

In our society, it is they who are now cornered. We are honest in saying that things are at last improving. We do not want to unreasonably fight, but their existence is harmful to the entire human race. If you do not crush a bad sprout completely, it will probably spread its roots again.

We are "righteous".

Actually our company's best units are under ambush attacks at various regions. The war situation is almost as we have predicted. However, we have made one miscalculation. Our side is facing an unexpected hard fight against a Chrome unit appeared on the surface. According to our reports, it seems to be a small squad comprised of only 2-3 units, but their capability is formidable. Perhaps, they are Chrome's newest units.

Looking at the direction the enemy is attacking, their next attack target is probably the military base in Zarm Desert. We want you to urgently head for the base and ambush attack the enemy team.

Territory of Military Operation: Zarm desert. Murakumo military base.

Enemy Strength: Unknown.

Conditions for Successful Mission: Complete destruction of enemy squad.

(37) Removal of Infiltrators at the Recycling Plant- 42,000 C

Requester: Committee for Earth's Environmental Rebirth

Advance Payment/Reward: 12,000 C

Reward for Successful Mission: 30,000 C

Several armed mecha entered a resource recycling plant belonging to our committee. They are perhaps terrorists who were hired by some company that misconstrue our activities.

We defeated some units, but we took some heavy casualties. That is there we are asking for you Raven's co-operation. By gradually locking all the gates inside the plant, we will drive them to the central blast furnace. By gathering them there, we want you to strike at them there.

Naturally, the blast furnace is extremely high in temperature. If you fall, your AC will not be able to withstand it. You can try your best to use your topological advantage, and it can be said that is the key to winning the battle. We wish you a good fight

Territory of Military Operation: Resource recycling plant. Blast furnace.

Enemy Strength: 6 combat mecha

Conditions for Successful Mission: Complete destruction of infiltrators.

(38) Removal of Imminent Storm Terrorists- 46,000 C

Requester: Murakumo Millenium

Advance Payment/Reward: 0 C

Reward for Successful Mission: 46,000 C

Some time ago there was a dreadful declaration from the terrorist organization Imminent Storm. It said that they have occupied the air cleaner above Isaac City. This installation can obviously described as the city's life line because it purifies the air delivered to the underground city from the surface.

The terrorist group's demand is the immediate dissolution of Murakumo Millennium, which they claim is the rightleader of society's corruption. That's right. That's the false charge they are making.

Their recent activities have continued to fail because of you Raven's actions. This is probably a do-or-die operation for them, since the group has been pressed and expected a honorable defeat. We want you to immediately remove them.

Still, the cleaner accompanies the expanse of the underground city. Be extremely careful because it crosses various extended structures that are undergoing remodeling.

Territory of Military Operation: Isaac City. Air cleaner installation.

Enemy Strength: Unknown

Conditions for Successful Mission: Removal of terrorists.

(39) Mopping Up the Remnants of Chrome's Defeated Troops

Requester: Murakumo Millennium

Advance Payment/Reward: 0 C

Reward for Successful Mission: 50,000 C

We would like to provide you Ravens with a report. Our using of the new unmanned weapon and scheming of a military coup de tat has resulted in the dismantling of Chrome. As for Chrome's remaining properties and assets, Murakumo Millennium is now managing and auditing them, and afterwards appropriate means of re-utilizing them will be taken.

Our opposition if over.

Hereafter, situations like those you gentlemen were active in are expected to gradually decrease. However, that is just one proof that the human kind has stepped out toward a peaceful future.

Well, now. With all our thanks so far, we have a request for you gentlemen. It is an investigation inside Chrome's military base installation. There still may be a group of continued resistance in a section inside the installation. Their fighting capability may be limited. Aside from confirming the situation inside, we want to ask you to mop them up. As expected, your reward will be perfectly satisfactory.

Territory of Military Operation: Avalon Valley. Chrome's military base installation.

Enemy Strength: Unknown.

Conditions for Successful Mission: Discovery and clean up of remaining troops.

(40) Re-investigation of Chrome's Base- 48,000 C

Requester: Raven's Nest

Advance Payment/Reward: 0 C

Reward for Successful Mission: 48,000 C

There's rumor that recently an unidentified group is going in and out of the once Chrome military base facility.

The real situation is unclear, but there is evidence that they looking for weapons. Although already dismantled, Chrome was once a powerful corporation and had many followers. It is not unimaginable that some people still hold loyalty to Chrome. However, after all, that would just make them remnants of the defeated Chrome troops.

Perhaps they no longer have any big weapons. To a Raven, it may be a unsatisfactory job, but it is better to dispose of the insecure elements early. We want you to invade the base and destroy them as you discover them. That's all.

Territory of Military Operation: Chrome's old military installation

Enemy Strength: Unknown

Conditions for Successful Mission: Complete destruction of enemy fighting force.

(41) Destruction of Floating Mines- 50,000 C

Requester: Raven's Nest

Advance Payment/Reward: 0 C

Reward for Successful Mission: 50,000 C

An armored squad of unknown origin invaded our Nest Headquarter and

destroyed a part of the facility. Our security squad immediately headed to suppress them and had some success. However, there is a problem. It is what the company left behind- the floating mines.

Ordinarily, our squad can counteract this. However, there are many mines, and their explosive power cannot be minimized by performing special modifications on them. Therefore, we are asking you to remove these mines. You had better destroy them all once you find them. Your reward, as expected, will be more than adequate.

Territory of Military Operation: Raven's Nest headquarter.

Enemy Strength: -----

Conditions for Successful Mission: Destruction of all floating mines

TRANSLATOR'S NOTE: As I have mentioned in the introduction, I personally have not finished all the missions of Armored Core. The last mission described above is where I got stuck... Fortunately, thanks to Jeremy from the Gamera (an import store here in Philadelphia), I was able to get access to the missions descriptions for all the rest of them. All of them are missions requested by Chrome, and thus as it seems that they are missions that you get if you choose to side with Chrome in the game. However, I am not absolutely sure about this- so you will have to find out yourselves.

(42) Destruction of Catapult Facility- 35,000 C

Requester: Chrome

Advance Payment/Reward: 0 C

Reward for Successful Mission: 35,000 C

We are asking you to infiltrate a space station belonging to Murakumo called "Kaede". Your objective is the destruction of a newly constructed catapult. This station became unmanned after the "Big Destruction" and has been left abandoned in its orbit, but Murakumo is secretly making repairs and now turning it into their base in space.

Recently, we have confirmed that Murakumo is transporting large quantities of resources to this space station from the surface. It seems that they will again use the catapult to send that resource to somewhere.

We do not yet know what the company is planning there. However, the place is in space, and that is important. It may be too late if we act after the full story behind the situation becomes clear. We are preparing a shuttle for you. Urgently head for the station. That's our request.

Territory of Military Operation: Space station "Kaede"

Enemy Strength: Unknown

Conditions for Successful Mission: Destruction of catapult facility.

(43) Destruction of a Generator- 48,000 C

Requester: Chrome

Advance Payment/Reward: 20,000 C

Reward for Successful Mission: 28,000 C

Head for the moon base "Loa". "Loa" has been abandoned for a long time, but Murakumo now seems to be dispatching troops and planning to restore the base's functions.

Right now there is no other usable moon base. As you can expect, if we can get our hands on that base, we can control essentially the entire lunar surface. However, because we have clashed with the main force at the front, we have given a serious blow to the base itself.

Here is the request. We want you to infiltrate the base by yourself and destroy the generator. Afterwards, our main force will recapture the base in one stroke by taking advantage of the chaos generated.

There is no need engage the enemy unreasonably, but the AC's you leave behind can prove to be trouble later. If at all possible, destroy them as you discover them. We will give you the most appropriate amount of reward.

Murakumo corporation, by making the moon their base, is definitely planning something major. The full story is obscure right now, but you never know what people who are cornered are capable of doing.

It is an extremely dangerous assignment, but we believe the Ravens can do anything. We are depending on you for this.

Territory of Military Operation: Moon base "Loa"

Enemy Strength: Unknown.

Conditions for Successful Mission: Destruction of generator.

(44) Destroy the Firing System to the Super Canon "Justice"- 50,000 C

Requester: Chrome

Advance Payment/Reward: 0 C

Reward for Successful Mission: 50,000 C

We just received a dreadful report. Murakumo has gotten its hands on mankind's most destructive weapon in space, the super canon "Justice". Murakumo is trying to reactivate it.

"Justice" is a weapon was developed during "The Great Destruction", and it was the reason why all of humankind fled underground. If it is allowed to fire upon earth this time, it will mean the end of our humankind.

The situation is no longer limited to the struggle between our corporation and Murakumo. The only weak point to the super canon is that it needs an enormous amount of time to replenish its firing energy. Even now, we don't know how much time it requires.

One way to stop the canon is to destroy the firing mechanism. We plan to delay the canon's firing by first destroying the system controlling the energy replenishing. During that delay, we can break through the many barriers around the canon and then proceed to destroy the fire mechanism. This method is the best.

Our corporation is preparing our best shuttle for you. Urgently head for space.

Territory of Military Operation: Super canon "Justice"

Enemy Strength: Unknown

Conditions for Successful Mission: Destruction of the firing system

(45) Transfer the Supply Material- 45,000 C

Requester: Chrome

Advance Payment/Reward: 0 C

Reward for Successful Mission: 45,000 C

This time, we have decided to undertake a critical military operation against the space station "Kaede", Murakumo's military base in space.

Since our attack plan failed a few days ago, Murakumo's operation in space has accelerated and is now common place.

A large amount of materials are continuously shipped out to space, and the space station "Kaede" is steadily turned into a Murakumo's stronghold in space. As Murokumo continue to fortify its position, more and more space is under their control.

Actually, our first troops are starting a battle against Murakumo. Our request is for you to support our infiltrated troops. Try to keep the supply

flowing with our supply car during battle. Murakumo's war potential can be quite high, and the supply must be kept high.

We are investing most of our resources to the area around the catapult. Collect them and hand them over to the supply troops. Murakumo is planning something in space. If we do not stop them now, it may be too late.

Territory of Military Operation: Space station "Kaede"
Enemy Strength: MT (number unknown)
Conditions for Successful Mission: Transfer supply material.

(46) Exterminate the Leader of Terrorist Group- 38,000 C

Requester: Chrome
Advance Payment/Reward: 18,000 C
Reward for Successful Mission: 20,000 C

We have wonderful news. The location of the leader of the terrorist group Struggle is now confirmed.

The location is the Baera Ruins, east of the Draguna region. It seems that the ruin is the secret meeting place between Struggle and its supporter Murakumo. Our request is the discovery of the leader's AC and its destruction.

Up to now, there are very few plans that have not been wasted by this man. Although it is not confirmed, but we believe he is the real thing and not some imposter.

Most of the data on the ruin was lost during The Great Destruction, and the internal construction is completely unknown. However, there is a good possibility there are traps there, but that shouldn't be too much of a problem to your AC's.

This is a one-in-a-thousand chance. There is no room for failure. Be sure to kill him.

Territory of Military Operation: Draguna region. The Baera Ruins.
Enemy Strength: Unknown.
Conditions for Successful Mission: Kill the enemy leader.

***** THE END *****

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