

Breath of Fire III Dragon Gene FAQ

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The Whole in the Universe: Fanfics

The Genes
The Dragon forms

Single Genes

Flame

Location: In Wyndia Dungeon, gained automatically.
Alone: Whelp with flame property.
Combinations: Adds flame property to dragon (Flame Breath (0) + Flame Claw (0)).

Exceptions:
Eldritch- also adds Inferno (10)
Frost- cancels flame property
Shadow- adds Ebonfire (5)
Failure- cancels flame property

Frost

Location: Maekess Gorge.
Alone: Whelp with frost property.
Combinations: Adds frost property to dragon (Frost Breath (0) + Frost Claw (0)).

Exceptions:
Eldritch- also adds Blizzard (10)
Flame- cancels frost property
Failure- cancels frost property

Thunder

Location: Northern Rhapala.
Alone: Whelp with thunder property.
Combinations: Adds thunder property to dragon (ThundrBreath (0) + Thunder Claw (0)).

Exceptions:
Eldritch- also adds Myollinir (10)
Failure- cancels thunder property

Shadow

Location: Duana Mine, after defeating Zombie Dragon.
Alone: Whelp with shadow property.
Combinations: Adds shadow property to dragon (Shadow Breath (0) +

Chlorine (0)).

Exceptions:

Eldritch- also adds Death (5)

Failure- cancels shadow property

Flame- adds Ebonfire (5)

Trance- becomes Tiamat

Radiance

Location: Container Yard.

Alone: Whelp with radiant property.

Combinations: Adds radiant property to dragon (Divine Breath (0) + Shining Claw (0)).

Exceptions:

Eldritch- also adds Resurrect (20)

Failure- cancels radiant property

Force

Location: Underground Lab (in the vents).

Alone: Warrior.

Combinations: Becomes Warrior.

Exceptions:

Miracle: becomes Behemoth, with Focus (0).

Trance: becomes Myrmidion.

Failure: becomes Whelp.

Defender

Location: Automatically gained at the end of Mt. Boumore.

Alone: Whelp with Counter.

Combinations: adds Counter (0) to dragon.

Exceptions:

Failure: cancels counter.

Eldritch

Location: Lighthouse roof.

Alone: Whelp with magic.

Combinations: adds magic (Remedy (4) + Restore (8) + Vitalize (20)).

Exceptions:

Reverse: cancels magic.

Failure: cancels magic.

Miracle

Location: Mt. Zublo, through the lava.

Alone: becomes Behemoth.

Combinations: becomes Behemoth.

Exceptions:

???: becomes Mammoth.

Failure: becomes Whelp.

Gross

Location: Tidal Caves.
Alone: Whelp.
Combinations: adds to attributes of dragon.

Thorn

Location: Rocket Crash Site.
Alone: Whelp.
Combinations: adds to attributes of dragon.

Reverse

Location: Forest near Momo's tower.
Alone: Whelp.
Combinations: reverses elemental attribute: flame/frost,
shadow/radiance.

Mutant

Location: Steel Beach.
Alone: Whelp.
Combinations: creates random dragon, with random attributes, most
often the attributes that you would expect.

Exceptions:
???: becomes Pygmy.

???

Location: Point, near the house.
Alone: Whelp.
Combinations: adds to attributes of dragon.

Exceptions:
Miracle: becomes Mammoth.
Mutant: becomes Pygmy.

Trance

Location: Yggsdrasil on other side of sea.
Alone: Whelp.
Combinations: adds to attributes of dragon.

Exceptions:
Shadow: becomes Tiamat.
Force: becomes Myrmidion.

Failure

Location: Colony.
Alone: Whelp.
Combinations: becomes a basic Whelp.

Exceptions:
Infinity: becomes Kaiser.

Fusion

Location: Duana Mine, after defeating Zombie Dragon.

Alone: becomes a hybrid.

Combinations: becomes a hybrid.

Infinity

Location: Dragnier after defeating Gono.

Alone: becomes Kaiser (berserk).

Combinations: becomes Kaiser (berserk).

Exceptions:

Failure: becomes Kaiser.

The Dragon Forms

Whelp

small dragon, with HP slightly higher than Ryu. Has the abilities Whelp Breath (0), and Blind (0). One of the most common dragons. Can create one with almost any single gene.

Added Genes: Elemental properties, and Defender/Eldritch elements.

Dragon

larger dragon, with higher HP than a Whelp, Has the abilities Dragon Breath (0), and Snap (0). The second most common dragon. Can create one by combining any two of the following genes: Flame, Frost, Thunder, Shadow, Radiance, Defender, Eldritch, and Thorn.

Added Genes: Elemental properties, and Defender/Eldritch elements.

Warrior

A dragon that looks like Ryu, with wings and a tail. Has the abilities Gambit (0), Aura (20), and Focus (0). A very strong dragon, with slightly more HP than a dragon, and fairly fast. Can create by using Force gene.

Added Genes: Elemental properties, and Defender/Eldritch elements.

Behemoth

A dragon that absorbs the entire party, and has a lot of HP, but relatively slow, and with lower defence. Has the abilities Meteor Strike (0), Blitz (0), and Charge (0). Can create by using the Miracle gene.

Added Genes: Elemental properties, and Defender/Eldritch elements.

Tiamat

A dragon that absorbs the entire party, has averagely high HP, high defence, but not very fast. Has abilities Doom Breath (0), Shadow

Breath (0), and Venom Breath (3). Can create by combining Shadow and Trance Genes.

Added Genes: No effect.

Exceptions:

Failure- Whelp

Fusion- Hybrid

Infinity- Kaiser (berserk)

Myrmidion

A dragon that looks very much like the warrior dragon. Strong, and fairly fast. Has abilities Flame Strike (1), Thunder Strike (0), Frost Strike (0), Wind Strike (0), Holy Strike (0), and Aura Breath (0). Can create by using Force and Trance Genes.

Added Genes: No effect.

Exceptions:

Shadow- Tiamat

Failure- Whelp

Infinity- Kaiser (berserk)

Pygmy

A dragon with low HP, low attack, and fairly low defence. Has abilities Magma Breath (0), Dragon Breath (0), and Snap (0). Can create by using Mutant and ??? Genes.

Added Genes: No effect.

Exceptions:

Miracle- Mammoth

Failure- Whelp

Fusion- Hybrid

Infinity- Kaiser (berserk)

Kaiser

A dragon that looks just like Ryu, with average AP/attack/defence. Most combinations will result in a berserk Kaiser. Has abilities Kaiser Breath (0), Howling (0), and Bonebreak (0), and all of Ryu's regular abilities. Can create with the Infinity Gene.

Added Genes: No effect.

Exceptions:

Failure- Kaiser (non-berserk)

Kaiser (2)

Exactly like the regular Kaiser, but stronger, and not berserk, also, when using Kaiser Breath, it calls a gold dragon, and in the gene listing, the icon is in gold. Can create with Infinity, Radiance, and Trance Genes.

Wildfire

A dragon that looks like a whelp, but has about one-tenth the regular HP of Ryu, but very high defence, and very high agility. Has abilities Charge (0), something else (0). Can create with Gross, Thorn, and Reverse genes.

Trygon

A dragon that looks like a regular dragon. Has abilities Flame Breath (0), Frost Breath (0), Thunder Breath (0), Dragon Breath (0), and Snap (0). Can create by using Flame, Frost, and Thunder Genes.

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